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PRODUCT DATE: JANUARY, 1986
MAINTAINER: DIAGNOSTIC ENGINEERING

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1.0 PROGRAM ABSTRACT

This program tests out KDJ11-DA CPU board, including the J11 chip set, on-board MEMORY, on-board ROM's, serial line unit, line time clocks, and the Bus Arbitration.

The KDJ11-DA is a PDP-11 CPU that incorporates the J11 chip set as the heart of the processor. It is a quad height Q22 bus module. It has 512 KB of on-board memory. The memory has parity detection and is located on 18 256k x 1 RAM chips. There is a memory CSR to help determine parity errors.

The KDJ11-DA also has 2 on-board ROM's. They contain the self-test and the boot codes.

The Serial Line Unit is implemented thru 2 D1art chips which provide the standard console interface to the CPU. It has internal loop back mode and has a user selectable baud rate of 300 to 38400 baud.

The line time clock functions are implemented using the BEVENT line.

As a program option the Q22BE module is used to test verify the interrupt arbitration of the KDJ11-DA , DMA protocol, and PMG counter.

Further details are explicitly mentioned test by test in the DESIGN DESCRIPTION section # 3.0

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2.0 PROGRAMMING CONVENTIONS

2.1 Implementation Language

The PDP/11 Assembly Language has been used to write this CPU diagnostic

2.2 Program Generation

This Diagnostic is developed and assembled on a VAX using the PDP/11 mode "MCR MAC" and the "ORION.MLB" library as the following:

```
$ MCR MAC  
MAC> NAME,NAME/-SP=ORION.MLB/ML,NAME.MAC/DS:GBL
```

Finally NAME.OBJ would be transferred to an XXDP+ media from the VAX by using the "XDT" or "SHARON" utility.

2.3 Hardware Requirements

To run successfully the diagnostic needs:

- A. KDJ11-DA CPU module
- B. console terminal

In DVT, and stage one manufacturing (module assembly) the Q22 Bus exerciser is needed to check Q22 Bus logic.

2.4 Loading and Starting Procedures

To start-up this program:

1. Boot XXDP+
2. Type "R NAME", where name is the name of the BIN or BIC file for this program.

The starting address of the program is 200.

Note: if trying to restart the program in an arbitrary place after HALT on Break the following registers should be set up:
17777572=0 to disable memory management

2.5 Special Environments

The program is APT compatible. It can also be run under the UFD monitor. In those cases none of the standard error printouts occur. Refer to corresponding documents on running procedures in APT and under UFD monitor.

2.6 Program Options

The Q22 Bus Exerciser is utilized if it is present in the

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system and the diagnostic is not running in UFD mode.
Standard capabilities of looping on test and on error are provided.

SWITCH REGISTER SELECTION:

BIT NUMBER	USE
15	HALT ON ERROR
14	LOOP ON PRESENT TEST
13	INHIBIT ERROR TYPEOUTS
12	ENABLE TEST TRACING
11	INHIBIT ITERATIONS
10	BELL ON ERROR
9	LOOP ON ERROR
8	LOOP ON TEST IN SWR<5-0>
7	INHIBIT THE CHECK PARITY TEST
6	Not used
5-0	Subtest number to loop on (BIT 8)

2.7 Execution Times

Without check parity test, the diagnostic runs in under 20 seconds. With it, it takes about 2 minutes.

2.8 Error Information

In the case of errors, a failing PC and test numbers are given. Where it is possible, expected and received data are given. For an example, see section 2.9 .

2.9 Examples

After booting XXDP+ and starting the program, the following will appear on the terminal:

* KDJ11-DA CPU DIAGNOSTIC - COKDDAO *

SWR = XXXXXX NEW =

where XXXXXX correspond to present software switch register setting.

After "NEW" an operator can do one of the following:

- 1) type in a new software switch register setting followed by carriage return or
- 2) just type in carriage return in which case the software register will remain unchanged.

Example of error printout:

ERROR DCING Q22BE INTERRUPTS

H1

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245

TEST #	ERROR PC	ADDRESS <21-16>	ADDRESS <15-0>
27	105620	66600	000000

Note: this may not correspond to the actual Program Counter.

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3.0 PROGRAM DESCRIPTION

3.1 J11 CODE

This portion of the code tests out the J11 chip set. It is broken into 3 pieces: CPU tests, which verify different instructions in different modes and different trap conditions; MMU tests, which verify different functions of MMU; and FFP tests, which do different floating point instructions.

This portion of the code have been written in close relationship with the J11 microcode. Therefore, even though not all possible instructions in all possible addressing mode have been tested, an attempt has been made to exercise all of the microcode.

Most of the CPU diagnostic tests have been taken from the KDJ11-B Cluster diagnostic and has not been rewritten due to similarities.

3.2 NATIVE REGISTER

TEST - NATIVE REGISTER

NATIVE REGISTER TEST

This test checks out the native register's existence and it's various bits.

BGNTST

} Set up timeout vector PC to TIMOUT
} Set up timeout vector PSW to 7
} Read the Native register
} Check out the bootstrap switch as read only
} Check out the module functional revision as read only
} Check out that the self-test enable bit works
} Check out he indicators (i.e LEDS)

ENDTST

TIMOUT: Clean stack
Error NATIVE register timed out

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3.3 MAINTENANCE REGISTER

TEST - MAINTENANCE REGISTER TEST

MAINTENANCE REGISTER TEST

THIS TEST WILL ADDRESS MAINTENANCE REGISTER AND CHECK BITS
7-4 TO BE 0010, 2-1 TO BE 10, AND READ BITS 10-08, 03, 00
FOR FUTURE USE. THOSE BITS REPRESENT THE FOLLOWING SIGNALS:
MULTIPROCESSOR SLAVE, UNIBUS SYSTEM, FPA AVAILABLE, HALT/TRAP
OPTION, AND AC POWER OKAY.

ROUTINE TEST

. IF MAINT. REG. BITS <7-4> NE 0010 OR <2-1> NE 10 THEN
. ERROR

. ENDIF

. READ MAINT.REG. BITS <10-08,03,00>

ENDROUTINE

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3.4 KDJ11-DA ON BOARD MEMORY

The KDJ11-DA has on board memory of 512 Kbytes - block mode, with parity, fixed start at 0.

The KDJ11-DA board uses 256K x 1 chips which allows us to use two patterns per RAM only.

Our memory diagnostic starts with testing the data path using this pattern: 0, 177777, 177400, 170360, 007417, 052525, 125252. The 2nd test is checking the accessibility of each address and an error will flag if memory traps. The third test is to check the memory registers specific to the KDJ11-DA. Fourth, is the short and stuck on bits test which will test every single bit 0/1 for all addresses. The KNAIZUK HARTMANN algorithm which divides the memory into sections of three is used in test five as a quick verify of all stuck at faults in the data and addressing. Test six checks the parity detect logic of all memory locations on the KDJ11-DA.

You can refer to this section for more details.

TEST - KDJ11-DA DATA PATHS

DATA PATH TEST

This test checks out the data and address paths on the KDJ11-D Board. The patterns used will be:

```
0
177777
177400
170360
007417
052525
125252
```

BGNTST

```
Set Timeout trap to TIMOUT
Set timeout priority to 7
Read location 0
FOR pattern := first to last
  Write pattern
  Read pattern
  IF Pattern read <> Pattern Written THEN
    ERROR
  ENDFOR
ENDTST
```

TEST - MEMORY ACCESSABILITY

ACCESSIBILITY TEST

This test will check the accessibility of each address of memory on the KDJ11-D Board. IF a memory address traps out then an error

```
378 will be flagged. A side effect of this test should be that all memory
379 is cleared
380
381 BGNTST
382 } Set timeout trap to TIMOUT
383 } Set timeout priority to 7
384 } For MSB_Address := 200000 to 1777777 D0
385 } Contents of address := 0
386 } Go to the next test
387
388 } TIMOUT:
389 } Error Address should not have timed out
390
391 ENDTST
```

392
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394 TEST - MEMORY ERROR REGISTER

395
396 MEMORY ERROR REGISTER

397
398 This test will check the MEMORY ERROR REGISTER on the KDJ11-D
399 Board.

```
400
401 BGNTST
402 } Setup timeout VECTOR PC to TIMOUT
403 } Setup timeout VECTOR Priority to 7
404 } Setup Parity abort VECTOR to PARINT
405 } Setup Parity abort VECTOR Priority to 7
406 } Do a bus reset
407 } Read the Memory Error Register (17772100)
408 } Make sure that the register bits are in the right state
409 } Check all R/W bits
410
411 ENDTST
```

412
413
414 TEST - DATA SHORTS AND STUCK AT BITS

415
416 DATA SHORTS AND STUCK AT BITS TEST

417
418 This test will check the DATA Rams for Data shorts and stuck at bits.
419 Testing occurs as below:

- 420
- 421 1. A memory location is checked to be set to 0
- 422 2. IF NOT 0 error
- 423 3. The location is complemented
- 424 4. IF contents NOT -1 error
- 425 5. This is repeated for all addresses
- 426 6. Steps 1-5 are done from location 1777777 to 0
- 427

428 Note: The KDJ11-DA board uses 256k X 1 chips, This allows us to
429 use only 2 patterns per RAM. IF one bits is shorted to
430 another we will detect this when we read for the initial state.
431 If it has changed from the expected state then chances are that
432 the bits are shorted together.

433
434 A side effect of this test should be that memory is cleared.

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```

BGNTST
  FOR MSB_Address := 0 to 1777776 DO BY 2
    Clear Address
    If Contents <> 0 THEN
      ERROR in memory
    Complement the Contents of Address
    IF contents <> -1 THEN
      ERROR in memory
  ENDFOR
  FOR MSB_Address := 1777776 DOWNT0 0 DO BY 2
    IF contents <> -1 THEN
      ERROR in memory
    Complement the Contents of Address
    IF contents <> 0 THEN
      ERROR in memory
  ENDFOR
ENDTST

```

TEST - QUICK VERIFY DATA AND ADDRESSING TEST

UNIQUE ADDRESSING TEST

This test will check the data and addressing of the memories. It uses the KNAIZUK HARTMANN QUICK VERIFY TRAM TEST ALGORITHM. This algorithm will test memory for all stuck at faults in the data and addressing

Memory is split up into sections of 3.
I.E. 0,1,2 - 3,4,5 - 6,7,10 ...

Testing works as follows.

1. Write a 0 into the 2nd and 3rd address of all groups
write a -1 into the 1st address of all groups
2. make sure that the 2nd address of all groups contain 0
3. Write a -1 into the 2nd address of all groups
4. Make sure that the 3rd address of all groups contain 0
5. Make sure that the 1st and 2nd address of all groups contain -1
6. Write a 0 into the 1st address of all groups
7. Make sure that the 1st address of all groups contain 0
8. Write a -1 into the 3rd address of all groups
9. Make sure that the 3rd address of all groups contain -1

TEST - CHECK PARITY DETECT LOGIC AND RAMS

CHECK PARITY DETECT LOGIC

This test will check out the parity detection logic on the KDJ11-DA board. We will write wrong parity to all locations and then we will Expect the a parity trap on a read.

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BGNTST
  Set up Parity Vector (114) To PARINT
  Enable Write Bad parity (Set bit 2 in MER (17772100))
  Clear all of memory
  Read first location written to
  IF Parity Abort Occurs THEN
    Error There should be no Parity Aborts when disabled
  Enable Parity Error (Set Bit 0 in MER (17772100))
  FOR First_Address to Last_address DO
    BEGIN
      READ Address
      NOP
      IF No Interrupt THEN
        Error Didn't Detect Bad parity
      ELSE
        Clear the interrupt flag
    Read the MER and make sure the obtained address is the correct one
    ENDFOR
  PARINT:
    Flag that an interrupt occurred
  RTI
ENDTST

```

3.5 ON-BOARD ROM CODE

The KDJ11-DA Native Firmware resides in a 2-16Kx8 EPROM's which are physically located on the KDJ11-DA module. The Firmware has a monitor to accept user commands, auto sequence boot, console boot, power up self tests, extended self tests invoked via user intervention, and support a text of basic error messages in all supported eleven foreign languages including extended error messages in English.

In this test we perform a sum test for the on Board ROM's which resides at address 17400000 - 17677777.

```

TEST - 16 BIT ROM CHECKSUM TEST
ROM'S CHECKSUMS
16 BIT ROM TEST
BGNTST
} INIT MMU REGISTERS
} POINT PAGE 2 TO SELF TEST
} ENABLE SELF TEST BIT

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```

} READ FIRST 2 WORDS OF ROM
} GET EXPECTED CHECKSUM

} DO CALCULATE CHECKSUM
}   ADD WORD TO REGISTER
}   DO UNTIL ALL WORDS ADDED
} END CALCULATION

} NEGATE THE SUM OF WORDS
} IF NEG. SUM < > EXPECTED CHECKSUM
} ERROR
ENDTST

```

3.6 LINE TIME CLOCKS CODE

The line time clock control and status register is accessed at address 17777546. The EVENT interrupt thru vector 100 on interrupt request level 6 is received from the Q-bus signal BEVENT.

Note: in UFD mode only functions corresponding to Boot Rom selection are checked.

In this diagnostic we start with test#1: existence of the clock, test#2: interrupt priority max 5, test#3: resetting LKS.

TEST - LTC BIT 7

LTC BIT 7 TEST

This test check for the existence of the LTC register and it makes sure that the clock is ticking.

BGNTST

```

Set up timeout vector PC to TIMOUT
Set up timeout vector PSW to 7
Read the LTC CSR
IF not timed OUT THEN
: FOR a set amount of time
:   Check bit7
:   IF BIT7 is set THEN
:     Increment BIT7 set flag
:   ELSE
:     INCREMENT BIT7 Clear Flag
:   ENDFOR
: IF either flag has not been set at all THEN
:   Error Clock is not ticking

```

ENDTST

```

TIMOUT: Clean stack
        Error LTC register timed out

```


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```

TEST - LKS INTERRUPT PRIORITY
CHECK THAT LKS INTERRUPTS HAPPEN AT PRIORITY 5 CLEARING LKS<07>
AND DON'T HAPPEN AT PRIORITY 6.
ROUTINE TEST
IF UFD AND LKS IS DISABLED THEN
  EXIT TEST
ENDIF
  SET PRIORITY TO 5
  CLEAR INTERRUPT_FLAG
  LET LKS<06>=#1 (ENABLE INTERRUPTS)
  SET COUNTER TO WAIT FOR 3 INTERRUPTS
  REPEAT
    DECREMENT COUNTER
    UNTIL INTERRUPT_FLAG EQ #3 OR COUNTER EQ #0
  CLEAR LKS<06>
  IF LKS<07> EQ #1 THEN
    ERROR (WAS NOT CLEARED ON INTERRUPT)
  ENDIF
  IF COUNTER LT TIME_REQUIRED_FOR_3_INTERRUPTS_FOR_800HZ
    ERROR (INTERRUPTS NEVER GO LOW)
  ENDIF
  IF INTERRUPT_FLAG LT #3 THEN
    ERROR (INTERRUPTS DON'T HAPPEN)
  ENDIF
  CLEAR INTERRUPT_FLAG
  WAIT FOR LKS<7>=1
  LET LKS<7>=0
  IF LKS<7> NE #0 THEN
    ERROR (LKS<7> NOT CLEARED)
  ENDIF
  SET PRIORITY TO 6
  SET COUNTER TO 1 SLOW CLOCK INTERRUPT
  SET LKS<06>
  REPEAT
    DECREMENT COUNTER
    UNTIL COUNTER EQ #0 OR INTERRUPT_FLAG NE #0
  IF INTERRUPT_FLAG NE #0 THEN
    ERROR (INTERRUPT WAS AT WRONG PRIORITY)
  ENDIF
  RESTORE ORIGINAL PRIORITY
ENDROUTINE

ROUTINE LINE CLOCK INTERRUPT
  INCREMENT INTERRUPT_FLAG
ENDROUTINE

TEST - RESETTING LKS
RESETTING LKS(*)
THIS TEST WILL PROVE THAT RESET INSTRUCTION CLEARS LKS<06>.
ROUTINE TEST
IF UFD AND LKS IS DISABLED THEN

```



```

663          EXIT TEST
664      ÉNDIF
665      . POINT LKS VECTOR 100 TO ERROR LKS_ILLEGAL_INTERRUPT
666      . SYNCHRONIZE LKS BY WAITING FOR 3 PULSES
667      . LET LKS<06>=#1
668      . EXECUTE "RESET"
669      . IF LKS<6> NE #0 THEN
670      .     ERROR
671      . ÉNDIF
672      . IF ILLEGAL_LINE_CLOCK_INTERRUPT NE 0 THEN
673      .     ERROR
674      . ÉNDIF
675  ÉNDROUTINE
676
677  ROUTINE ERROR_LKS_ILLEGAL_INTERRUPT
678      FLAG_ILLEGAL_LINE_CLOCK_INTERRUPT
679  ÉRETURN
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719

```

3.7 SERIAL LINE UNIT CODE

The KDJ11-da board has two Serial Line Unit that have to be tested. When the processor halts it enters uODT and communicates over the SLU0 at addresses 17777560 thru 17777566. They considered the console addresses by the CPU. SLU1 is the General purpose Serial I/O and is addressed at 17776500 thru 17776506 and SLU1 does not have the halt on break option.

In this diagnostic we verify the functionality of the SLU chip utilizing the maintenance mode of the chip. All serial line unit tests: interrupt level, loop back capability, and transmitter receiver bits registers, are performed on SLU0 and SLU1 except the BREAK CONDITION and the OVERRUN CONDITION tested on SLU1 only, because SLU0 is used as the console .

TEST - SERIAL LINE UNIT REGISTERS

```

SERIAL LINE UNIT TEST(*)
BCR<2-0> WILL BE READ TO FIND OUT BAUD RATE. SLU WILL BE PROG-
RAMMED TO CHECK THE INTERRUPT LEVELS BY SETTING BIT<06> IN
RCSR AND XMIT. LOOP BACK CAPABILITIES WILL BE TESTED BY SETTING
TO 1 XCSR<02>. THE LINE CLOCK INTERRUPT SUBROUTINE WILL BE
USED TO RETURN TO THE EXECUTION OF THE DIAGNOSTICS, IF THE
PROGRAM HANGS IN THE LOOP BACK MODE.
ROUTINE TEST
IF UFD AND CONSOLE NOT PRESENT
    GO TO TEST_22
ÉNDIF
IF BCR<07> EQ #0 THEN

```

```

720           .           READ BCR<2-0> TO GET BAUD RATE
721           .           ENDIF
722           .           LET 4=ADDRESS OF TIMEOUT ROUTINE
723           .           DO FOR RCSR,XCSR,RBUF,XBUF
724           .           .           READ XCSR,XCSR,RBUF,XBUF
725           .           .           IF TIMEOUT FLAG NE #0 THEN
726           .           .           ERROR
727           .           .           ENDIF
728           .           ENDDO
729           .           ENDROUTINE
730
731           ROUTINE TIMEOUT
732           .           LET TIMEOUT_FLAG=#1
733           .           ENDROUTINE
734
735
736
737           TEST - XCSR BIT 7
738
739           CHECK THAT XCSR<07> CAN BE 0 AND 1.
740
741           XCSR   <07>           TRANSMITTER READY
742
743           ROUTINE TEST
744           .           WAIT FOR XCSR<07>=#1 NO MORE THAN 200MSEC
745           .           IF XCSR<07> NE #1 THEN
746           .           .           ERROR
747           .           .           ENDIF
748           .           .           LET XBUF=#NULL
749           .           .           WAIT FOR XCSR<07>=#1
750           .           .           LET XBUF=#NULL
751           .           .           IF XCSR<07> NE 0 THEN
752           .           .           .           ERROR (READY DIDN'T GO LOW)
753           .           .           ENDIF
754           .           ENDROUTINE
755
756
757
758           TEST - RCSR BIT 7 AND XCSR BIT 2
759
760           CHECK THAT RCSR<07> CAN BE 0 AND 1 AND THAT XCSR<02> WORKS PROPERLY.
761
762           RCSR   <07>           RECEIVER DONE
763           RCSR   <02>           MAINTENANCE
764
765           ROUTINE TEST
766           .           .           (CHECK RCSR<07> AND XCSR<07>)
767           .           .           WAIT FOR XCSR<07>=#1
768           .           .           LET XCSR<02>=#1 (LOOP BACK MODE)
769           .           .           LET XBUF=#125
770           .           .           WAIT FOR RCSR<07>=#1 NO MORE THAN 200MSEC
771           .           .           IF RCSR<07> NE #1 THEN
772           .           .           .           ERROR (RCSR<07> DOES NOT BECOME 1 OR XCSR<02> DOES NOT
773           .           .           .           WORK)
774           .           .           ENDIF
775           .           .           IF RBUF NE #125 THEN
776           .           .           .           ERROR

```

```

777      .      ENDIF
778      .      IF RCSR<07> NE #0 THEN
779      .          ERROR (RCSR<07>DOES NOT GO LOW)
780      .      ENDIF
781      .      LET XCSR<02>=#0
782      ENDROUTINE
783
784
785
786      TEST - RESET AND XCSR<2!0>
787
788      CHECK THAT RESET CLEARS XCSR<0!2>.
789      ROUTINE TEST
790      .(CHECK RCSR<07> AND XCSR<07> AND RESET)
791      .      LET XCSR<02,00>=#1 (LOOP BACK MODE)
792      .      EXECUTE "RESET"
793      .      IF XCSR<02!00> NE #0 THEN
794      .          ERROR
795      .      ENDIF
796      .      LET XCSR<02>=#0
797      ENDROUTINE
798
799
800
801      TEST - RESET AND INTERRUPT ENABLE BITS
802
803      CHECK THAT INTERRUPTS DON'T HAPPEN AT PRIORITY 4 AND THAT RESET
804      CLEARS XCSR<06> AND RCSR<06>.
805
806      RCSR <06>  RECEIVER INTERRUPT ENABLE
807      XCSR <06>  TRANSMITTER INTERRUPT ENABLE
808
809      ROUTINE TEST
810      .      LET 60=#ADDRESS_OF_ILLEGAL_INTERRUPT_XRCSR
811      .      LET 64=#ADDRESS_OF_ILLEGAL_INTERRUPT_XRCSR
812      .      SET PRIORITY TO 4
813      .      LET XCSR<02>=#1 (LOOPBACK MODE)
814      .      LET XCSR<06>=#1 (ENABLE TRANSMIT INTERRUPTS)
815      .      LET RCSR<06>=#1 (ENABLE RECEIVE INTERRUPTS)
816      .      WAIT FOR XCSR<07>=#1 (READY TO TRANSMIT)
817      .      LET XBUF=#NULL (SEND A CHARACTER)
818      .      WAIT FOR ILLEGAL INTERRUPTS (ABOUT 200MSEC)
819      .      EXECUTE "RESET"
820      .      IF XCSR<06> NE #0 OR RCSR<06> NE #0 OR XRCSR NE #0 THEN
821      .          ERROR
822      .      ENDIF
823      .      RESTORE PRIORITY TO NORMAL
824      ENDROUTINE
825
826      ROUTINE ILLEGAL_INTERRUPT_XRCSR
827      .      INCREMENT XRCSR
828      ENDROUTINE
829
830
831
832      TEST - INTERRUPT PRIORITY FOR SLU
833

```



```

834 CHECK THAT INTERRUPTS HAPPEN AT PRIORITY 3 AND THAT THEY CLEAR
835 RCSR<06> AND XCSR<06>.
836
837 ROUTINE TEST
838 .   LET 60=#ADDRESS_OF_LEGAL_RINTERRUPT
839 .   LET 64=#ADDRESS_OF_LEGAL_XINTERRUPT
840 .   LET XCSR<02>=#1
841 .   SET PRIORITY TO #3
842 .   WAIT FOR XINTERRUPT=#3
843 .   IF XCSR<07> EQ #1 THEN
844 .       ERROR
845 .   ENDIF
846 .   WAIT FOR RINTERRUPT=#3
847 .   IF RCSR<07> EQ #0 THEN
848 .       ERROR
849 .   ENDIF
850 .   LET XCSR<02>=#0
851 .   SET PRIORITY TO NORMAL
852 ENDROUTINE
853
854 ROUTINE LEGAL_XINTERRUPT
855 .   LET XBUF=#CHARACTER
856 .   INCREMENT XINTERRUPT
857 ENDROUTINE
858
859 ROUTINE LEGAL_RINTERRUPT
860 .   READ RCSR
861 .   INCREMENT RINTERRUPT
862 ENDROUTINE
863
864
865
866 TEST - BREAK CONDITION
867
868 SLU #1 IS TESTED SINCE SLU #0 IS BEING USED AS THE CONSOLE
869
870 CHECK THAT SENDING BREAK CAUSES FRAMING ERROR.
871
872 RCSR   <15>   ERROR
873       <13>   FRAMING ERROR
874       <11>   RECEIVED BREAK
875
876 XCSR   <00>   TRANSMIT BREAK
877
878 ROUTINE TEST
879 .   LET XCSR<02>=#1
880 .   LET XCSR<00>=#1
881 .   WAIT FOR RCSR<07>=#1
882 .   IF RBUF<15!13!11> NE #1 THEN
883 .       ERROR (ERROR, FRAMING ERROR, RECEIVE BREAK NE 1)
884 .   ENDIF
885 .   LET XCSR<00>=#0
886 .   IF XCSR<00> NE #0 THEN
887 .       ERROR (XCSR<00> DOES NOT GO LOW)
888 .   ENDIF
889 .   WAIT FOR XCSR<07>=#1
890 .   LET XBUF=#NULL (SEND NULL CHARACTER TO SEE ERROR CLEARED)

```

```

891      .      WAIT FOR RCSR<07>=#1
892      .      IF RBUF<15!13!11> NE #0 THEN
893      .          ERROR
894      .      ENDIF
895      .      LET XCSR<00>=#1
896      .      EXECUTE "RESET"
897      .      IF XCSR<00> NE #0 THEN
898      .          ERROR
899      .      ENDIF
900      .      LET XCSR<02>=#0
901      .      ENDROUTINE
902
903
904
905      TEST - OVERRUN CONDITION
906
907      CHECK OVERRUN CONDITION
908
909      RCSR <14> OVERRUN ERROR
910
911      SLU #1 IS TESTED SINCE SLU #0 IS BEING USED AS THE CONSOLE
912
913      ROUTINE TEST
914      .      LET XCSR<02>=#1 (LOOPBACK MODE)
915      .      WAIT FOR XCSR<07>=#1
916      .      LET XBUF=#252
917      .      WAIT FOR XCSR<07>=#1
918      .      LET XBUF=#125 (SEND THE 2ND W/O READING THE 1ST CHARACTER)
919      .      WAIT FOR RCSR<07>=#1
920      .      STALL FOR LOWEST BAUD RATE TO GET 2ND CHARACTER
921      .      IF LOW BYTE OF RBUF NE #125 THEN
922      .          ERROR (1ST CHARACTER WASN'T OVERRUN)
923      .      ENDIF
924      .      IF RBUF<15!14> NE #1 THEN
925      .          ERROR (NO OVERRUN BIT SET)
926      .      ENDIF
927      .      WAIT FOR XCSR<07>=#1
928      .      LET XBUF=#NULL
929      .      WAIT FOR RCSR<07>=#1
930      .      IF RBUF<15!14> NE #0 THEN
931      .          ERROR (WASN'T CLEARED ON THE NEXT CHARACTER RECEIVED)
932      .      ENDIF
933      .      LET XCSR<02>=#0
934      .      ENDROUTINE
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```

3.8 LED'S TEST CODE

This test will determine that the LED's situated on the CPU board

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work correctly. This is done by sending a delayed turn on and off to the LED's so we can see their rotational pattern.

TEST - LED'S ON

LED'S ON

THIS TEST WILL INITIALIZE BDR TO CONTAIN A ROTATING PATTERN
DISPLAYED IN LED'S.

ROUTINE TEST

. WHILE A KEY NOT RECEIVED FROM KEYBOARD DO
. STALL ALLOWING TIME TO SEE PATTERN
. ROTATE LEFT TO LIGHT UP NEXT LED'S

. ENDDO
ENDROUTINE

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3.9 Q22BE CODE

The Q22 Bus Exerciser is a hardware option module that can work in conjunction with the CPU to test different levels of interrupt, arbitration between PIRQ's, and PMG counter of the KDJ11-DA, Direct Memory Access protocol.

More details about every test could be found in this section.

TEST - DIFFERENT LEVELS OF INTERRUPTS

DIFFERENT LEVELS OF INTERRUPTS
THIS TEST WILL PROGRAM Q22 BUS EXERCISER TO INTERRUPT AT DIFFERENT LEVELS. ARBITRATION BETWEEN DIFFERENT LEVELS OF INTERRUPTS AND PIRQ'S WILL BE TESTED.

CHECK DIFFERENT LEVELS OF INTERRUPTS.

```
ROUTINE TEST
.   SET VECTOR TO INTERRUPT DMA
.   FOR INTERRUPTS FROM 4 TO 7 DO
.       ENABLE INTERRUPTS
.       SET PRIORITY=INTERUPT
.       IF INTERRUPT FLAG SET THEN
.           ERROR
.       ENDIF
.       ENABLE INTERRUPTS
.       SET PRIORITY=INTERRUPT-1
.       IF INTERRUPT FLAG NOTSET THEN
.           ERROR
.       ENDIF
.   LET INTERRUPT_DMA=0
. ENDDO
ENDROUTINE

ROUTINE INTERUPT DMA
.   LET INTERRUPT_FLAG=1
RETURN
ENDROUTINE
```

TEST - ARBITRATION BETWEEN PIRQ'S AND INTERRUPTS

CHECK PRIORITY ORDER BETWEEN PIRQ'S AND INTERRUPTS.

```
ROUTINE TEST
.   IF UFD THEN
.       EXIT TEST
.   ENDIF
.   DO FOR I FROM #6 DOWN TO #3
.       SET PRIORITY TO I
.       ENABLE INTERRUPT(I+1) AND PIRQ(I+1)
.       IF INTERRUPT(I+1) WAS BEFORE PIRQ(I+1) THEN
.           ERROR
.       ENDIF
.   ENDIF
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ENDDO
ENDROUTINE

3.10 LIST OF SUBTESTS PERFORMED

The following list represents the sequential order of subtests performed in COKDDAO. . . . subtests which are subject to the APT qualifications of section 3.2 are indicated by a Cache-APT label.

TEST NO.	TEST NAME/FUNCTION
test 1	Base instruction set tests
test 32	KDJ11-DA on Board Memory
test 33	KDJ11-DA Data Path
test 34	Memory accessability
test 35	Memory Error Register
test 36	Data shport and stuck at bits
test 37	Quick verify Data and Addressing
test 38	Check Parity detect Logic and RAM's
test 39	Native Register
test 40	On Board ROM code
test 41	LTC bit 7
test 42	LKS interrupt Priority
test 43	Resetting LKS
test 44	Maintenance Register
test 45	Serial Line Unit Register
test 46	XCSR bit 7
test 47	RCSR bit 7 and XCSR bit 2
test 48	Reset and XCSR<2!0>
test 49	Reset and interrupt enable bit
test 50	Interrupt priority for SLU
test 51	Break Condition
test 52	Overrun Condition
test 53	LED's On
test 54	Different Levels of interrupt
test 55	Arbitration between PIRQ's and interrupts

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1100
1101
1102
1103
1104

3.11 PROGRAM UPDATES AND MODIFICATIONS

Version COKDDAO 10-1-85 Michael Charchaflian

4.0 BIBLIOGRAPHY

N/A

5.0 GLOSSARY

N/A

APPENDICES

N/A

ε

1116 167400
1117 000300
1118

```

$SWR=167400
$SWRMK=300
.TITLE COKDDAO KDJ11-DA CLUSTER DIAG.
;*COPYRIGHT (C) SEPT 85
;*DIGITAL EQUIPMENT CORP.
;*MAYNARD, MASS. 01754
;*
;*PROGRAM BY DIAG. ENG.
;*
;*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
;*PACKAGE (MAINDEC-11-DZQAC-C8), OCT, 1982.

```

1119 000001

```

$TN=1
.SBTTL OPERATIONAL SWITCH SETTINGS
;*
;* SWITCH USE
;* -----
;* 15 HALT ON ERROR
;* 14 LOOP ON TEST
;* 13 INHIBIT ERROR TYPEOUTS
;* 11 INHIBIT ITERATIONS
;* 10 BELL ON ERROR
;* 9 LOOP ON ERROR
;* 8 LOOP ON TEST IN SWR<5:0>
;* 7 DO EXTENSIVE DATA RAM TEST
;* 6 DO EXTENSIVE TAG RAM TEST

```

1121
1122
1123

```

.SBTTL MEMORY MANAGEMENT DEFINITIONS

```

000250

```

;*KT11 VECTOR ADDRESS
MMVEC= 250
;*KT11 STATUS REGISTER ADDRESSES
SR0= 177572
SR1= 177574
SR2= 177576
SR3= 172516

```

177572
177574
177576
172516

```

;*USER "I" PAGE DESCRIPTOR REGISTERS

```

177600
177602
177604
177606
177610
177612
177614
177616

```

UIPDR0= 177600
UIPDR1= 177602
UIPDR2= 177604
UIPDR3= 177606
UIPDR4= 177610
UIPDR5= 177612
UIPDR6= 177614
UIPDR7= 177616

```

```

;*USER "D" PAGE DESCRIPTOR REGISTERS

```

177620
177622
177624
177626
177630
177632
177634
177636

```

UDPDR0= 177620
UDPDR1= 177622
UDPDR2= 177624
UDPDR3= 177626
UDPDR4= 177630
UDPDR5= 177632
UDPDR6= 177634
UDPDR7= 177636

```

```

;*USER "I" PAGE ADDRESS REGISTERS

```

177640
177642
177644
177646

```

UIPAR0= 177640
UIPAR1= 177642
UIPAR2= 177644
UIPAR3= 177646

```


MEMORY MANAGEMENT DEFINITIONS

177650	UIPAR4= 177650
177652	UIPAR5= 177652
177654	UIPAR6= 177654
177656	UIPAR7= 177656
	;*USER "D" PAGE ADDRESS REGISTERS
177660	UDPAR0= 177660
177662	UDPAR1= 177662
177664	UDPAR2= 177664
177666	UDPAR3= 177666
177670	UDPAR4= 177670
177672	UDPAR5= 177672
177674	UDPAR6= 177674
177676	UDPAR7= 177676
	;*SUPERVISOR "I" PAGE DESCRIPTOR REGISTERS
172200	SIPDR0= 172200
172202	SIPDR1= 172202
172204	SIPDR2= 172204
172206	SIPDR3= 172206
172210	SIPDR4= 172210
172212	SIPDR5= 172212
172214	SIPDR6= 172214
172216	SIPDR7= 172216
	;*SUPERVISOR "D" PAGE DESCRIPTOR REGISTERS
172220	SDPDR0= 172220
172222	SDPDR1= 172222
172224	SDPDR2= 172224
172226	SDPDR3= 172226
172230	SDPDR4= 172230
172232	SDPDR5= 172232
172234	SDPDR6= 172234
172236	SDPDR7= 172236
	;*SUPERVISOR "I" PAGE ADDRESS REGISTERS
172240	SIPAR0= 172240
172242	SIPAR1= 172242
172244	SIPAR2= 172244
172246	SIPAR3= 172246
172250	SIPAR4= 172250
172252	SIPAR5= 172252
172254	SIPAR6= 172254
172256	SIPAR7= 172256
	;*SUPERVISOR "D" PAGE ADDRESS REGISTERS
172260	SDPAR0= 172260
172262	SDPAR1= 172262
172264	SDPAR2= 172264
172266	SDPAR3= 172266
172270	SDPAR4= 172270
172272	SDPAR5= 172272
172274	SDPAR6= 172274
172276	SDPAR7= 172276
	;*KERNEL "I" PAGE DESCRIPTOR REGISTERS
172300	KIPDR0= 172300
172302	KIPDR1= 172302
172304	KIPDR2= 172304
172306	KIPDR3= 172306
172310	KIPDR4= 172310
172312	KIPDR5= 172312
172314	KIPDR6= 172314

MEMORY MANAGEMENT DEFINITIONS

1124

```

172316      KIPDR7= 172316
            ;*KERNEL "D" PAGE DESCRIPTOR REGISTERS
172320      KDPDR0= 172320
172322      KDPDR1= 172322
172324      KDPDR2= 172324
172326      KDPDR3= 172326
172330      KDPDR4= 172330
172332      KDPDR5= 172332
172334      KDPDR6= 172334
172336      KDPDR7= 172336
            ;*KERNEL "I" PAGE ADDRESS REGISTERS
172340      KIPAR0= 172340
172342      KIPAR1= 172342
172344      KIPAR2= 172344
172346      KIPAR3= 172346
172350      KIPAR4= 172350
172352      KIPAR5= 172352
172354      KIPAR6= 172354
172356      KIPAR7= 172356
            ;*KERNEL "D" PAGE ADDRESS REGISTERS
172360      KDPAR0= 172360
172362      KDPAR1= 172362
172364      KDPAR2= 172364
172366      KDPAR3= 172366
172370      KDPAR4= 172370
172372      KDPAR5= 172372
172374      KDPAR6= 172374
172376      KDPAR7= 172376
            .SBTTL BASIC DEFINITIONS
            ;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
001100      STACK= 1100
104000      ERROR= EMT                ;;BASIC DEFINITION OF ERROR CALL
000004      SCOPE= IOT                ;;BASIC DEFINITION OF SCOPE CALL
            ;*MISCELLANEOUS DEFINITIONS
000011      HT= 11                    ;;CODE FOR HORIZONTAL TAB
000012      LF= 12                    ;;CODE FOR LINE FEED
000015      CR= 15                    ;;CODE FOR CARRIAGE RETURN
000200      CRLF= 200                 ;;CODE FOR CARRIAGE RETURN-LINE FEED
177776      PS= 177776               ;;PROCESSOR STATUS WORD
177774      PSW= PS
177772      STKLMT= 177774           ;;STACK LIMIT REGISTER
177570      PIRQ= 177772             ;;PROGRAM INTERRUPT REQUEST REGISTER
177570      DSWR= 177570            ;;HARDWARE SWITCH REGISTER
177570      DDISP= 177570           ;;HARDWARE DISPLAY REGISTER
            ;*GENERAL PURPOSE REGISTER DEFINITIONS
000000      R0= %0                   ;;GENERAL REGISTER
000001      R1= %1                   ;;GENERAL REGISTER
000002      R2= %2                   ;;GENERAL REGISTER
000003      R3= %3                   ;;GENERAL REGISTER
000004      R4= %4                   ;;GENERAL REGISTER
000005      R5= %5                   ;;GENERAL REGISTER
000006      R6= %6                   ;;GENERAL REGISTER
000007      R7= %7                   ;;GENERAL REGISTER
000006      SP= %6                   ;;STACK POINTER
000007      PC= %7                   ;;PROGRAM COUNTER
            ;*PRIORITY LEVEL DEFINITIONS
000000      PRO= 0                   ;;PRIORITY LEVEL 0
    
```

BASIC DEFINITIONS

000040	PR1=	40	::PRIORITY LEVEL 1
000100	PR2=	100	::PRIORITY LEVEL 2
000140	PR3=	140	::PRIORITY LEVEL 3
000200	PR4=	200	::PRIORITY LEVEL 4
000240	PR5=	240	::PRIORITY LEVEL 5
000300	PR6=	300	::PRIORITY LEVEL 6
000340	PR7=	340	::PRIORITY LEVEL 7

;"SWITCH REGISTER" SWITCH DEFINITIONS

100000	SW15=	100000
040000	SW14=	40000
020000	SW13=	20000
010000	SW12=	10000
004000	SW11=	4000
002000	SW10=	2000
001000	SW09=	1000
000400	SW08=	400
000200	SW07=	200
000100	SW06=	100
000040	SW05=	40
000020	SW04=	20
000010	SW03=	10
000004	SW02=	4
000002	SW01=	2
000001	SW00=	1
001000	SW9=	SW09
000400	SW8=	SW08
000200	SW7=	SW07
000100	SW6=	SW06
000040	SW5=	SW05
000020	SW4=	SW04
000010	SW3=	SW03
000004	SW2=	SW02
000002	SW1=	SW01
000001	SW0=	SW00

;"DATA BIT DEFINITIONS (BIT00 TO BIT15)

100000	BIT15=	100000
040000	BIT14=	40000
020000	BIT13=	20000
010000	BIT12=	10000
004000	BIT11=	4000
002000	BIT10=	2000
001000	BIT09=	1000
000400	BIT08=	400
000200	BIT07=	200
000100	BIT06=	100
000040	BIT05=	40
000020	BIT04=	20
000010	BIT03=	10
000004	BIT02=	4
000002	BIT01=	2
000001	BIT00=	1
001000	BIT9=	BIT09
000400	BIT8=	BIT08
000200	BIT7=	BIT07
000100	BIT6=	BIT06
000040	BIT5=	BIT05
000020	BIT4=	BIT04

BASIC DEFINITIONS

```

000010 BIT3= BIT03
000004 BIT2= BIT02
000002 BIT1= BIT01
000001 BIT0= BIT00
;*BASIC "CPU" TRAP VECTOR ADDRESSES
000004 ERRVEC= 4 ;; TIME OUT AND OTHER ERRORS
000010 RESVEC= 10 ;; RESERVED AND ILLEGAL INSTRUCTIONS
000014 TBITVEC= 14 ;; "T" BIT
000014 TRTVEC= 14 ;; TRACE TRAP
000014 BPTVEC= 14 ;; BREAKPOINT TRAP (BPT)
000020 IOTVEC= 20 ;; INPUT/OUTPUT TRAP (IOT) **SCOPE**
000024 PWRVEC= 24 ;; POWER FAIL
000030 EMTVEC= 30 ;; EMULATOR TRAP (EMT) **ERROR**
000034 TRAPVEC= 34 ;; "TRAP" TRAP
000060 TKVEC= 60 ;; TTY KEYBOARD VECTOR
000064 TPVEC= 64 ;; TTY PRINTER VECTOR
000240 PIRQVEC= 240 ;; PROGRAM INTERRUPT REQUEST VECTOR
1125 000001 UFDSET= 1 ;FLAG FOR UFD
1126 .SBTTL TRAP CATCHER
000000 .=0
;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
000174 .=174
1127 000174 000000 DISPREG: .WORD 0 ;; SOFTWARE DISPLAY REGISTER
000176 000000 SWREG: .WORD 0 ;; SOFTWARE SWITCH REGISTER
1128 000200 005037 001160 CLR $TMP0
1129 000204 000137 004054 JMP @#START
1130 000220 000220 .=220
1131 000220 012737 000777 001160 MOV #777,$TMP0
1132 000226 000137 004054 JMP @#START
1133 .SBTTL ACT11 HOOKS
1134 ;*****
;HOOKS REQUIRED BY ACT11
000232 $SVPC=. ;SAVE PC
000046 000046 .=46
030114 $ENDAD ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .$EOP
000052 000052 .=52
000000 .WORD 0 ;;2)SET LOC.52 TO ZERO
000232 .=$SVPC ;; RESTORE PC
1135 .SBTTL APT PARAMETER BLOCK
;*****
;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
;*****
000232 . $X=. ;;SAVE CURRENT LOCATION
000024 000024 .=24 ;;SET POWER FAIL TO POINT TO START OF PROGRAM
000200 200 ;;FOR APT START UP
000044 .=44 ;;POINT TO APT INDIRECT ADDRESS PNTR.
000044 000232 $APTHDR ;;POINT TO APT HEADER BLOCK
000232 .=$X ;;RESET LOCATION COUNTER
;*****
;SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
;INTERFACE SPEC.
000232 $APTHD:
000232 000000 $HIBTS: .WORD 0 ;;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.

```


E3

APT PARAMETER BLOCK

000234	001200	\$MBADR:	.WORD	\$MAIL	::ADDRESS OF APT MAILBOX (BITS 0-15)
000236	000000	\$TSTM:	.WORD		::RUN TIM OF LONGEST TEST
000240	000000	\$PASTM:	.WORD		::RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
000242	000000	\$UNITM:	.WORD		::ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
000244	000052		.WORD	\$ETEND-\$MAIL/2	::LENGTH MAILBOX-ETABLE(WORDS)

COMMON TAGS

1136

```

.SBTTL COMMON TAGS
;*****
;THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
;USED IN THE PROGRAM.
      . =1100
001100 001100 $CMTAG: .WORD 0 ;;START OF COMMON TAGS
001100 000000 $TSTNM: .BYTE 0 ;;CONTAINS THE TEST NUMBER
001102 000 $ERFLG: .BYTE 0 ;;CONTAINS ERROR FLAG
001103 000 $ICNT: .WORD 0 ;;CONTAINS SUBTEST ITERATION COUNT
001104 000000 $LPADR: .WORD 0 ;;CONTAINS SCOPE LOOP ADDRESS
001106 000000 $LPERR: .WORD 0 ;;CONTAINS SCOPE RETURN FOR ERRORS
001110 000000 $ERTTL: .WORD 0 ;;CONTAINS TOTAL ERRORS DETECTED
001112 000000 $ITEMB: .BYTE 0 ;;CONTAINS ITEM CONTROL BYTE
001114 000 $ERMAX: .BYTE 1 ;;CONTAINS MAX. ERRORS PER TEST
001115 001 $ERRPC: .WORD 0 ;;CONTAINS PC OF LAST ERROR INSTRUCTION
001116 000000 $GDADR: .WORD 0 ;;CONTAINS ADDRESS OF 'GOOD' DATA
001120 000000 $BDADR: .WORD 0 ;;CONTAINS ADDRESS OF 'BAD' DATA
001122 000000 $GDDAT: .WORD 0 ;;CONTAINS 'GOOD' DATA
001124 000000 $BDDAT: .WORD 0 ;;CONTAINS 'BAD' DATA
001126 000000 .WORD 0 ;;RESERVED--NOT TO BE USED
001130 000000 .WORD 0
001132 000000 .WORD 0
001134 000 $AUTOB: .BYTE 0 ;;AUTOMATIC MODE INDICATOR
001135 000 $INTAG: .BYTE 0 ;;INTERRUPT MODE INDICATOR
001136 000000 .WORD 0
001140 177570 SWR: .WORD DSWR ;;ADDRESS OF SWITCH REGISTER
001142 177570 DISPLAY: .WORD DDISP ;;ADDRESS OF DISPLAY REGISTER
001144 177560 $TKS: 177560 ;;TTY KBD STATUS
001146 177562 $TKB: 177562 ;;TTY KBD BUFFER
001150 177564 $TPS: 177564 ;;TTY PRINTER STATUS REG. ADDRESS
001152 177566 $TPB: 177566 ;;TTY PRINTER BUFFER REG. ADDRESS
001154 000 $NULL: .BYTE 0 ;;CONTAINS NULL CHARACTER FOR FILLS
001155 002 $FILLS: .BYTE 2 ;;CONTAINS # OF FILLER CHARACTERS REQUIRED
001156 012 $FILLC: .BYTE 12 ;;INSERT FILL CHARS. AFTER A "LINE FEED"
001157 000 $TPFLG: .BYTE 0 ;;"TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
      .REPT 2
001160 000000 $TMPO: .WORD 0 ;;USER DEFINED
001162 000000 $TMP1: .WORD 0 ;;USER DEFINED
001164 000000 $TIMES: 0 ;;MAX. NUMBER OF ITERATIONS
001166 000000 $ESCAPE: 0 ;;ESCAPE ON ERROR ADDRESS
001170 207 377 377 $BELL: .ASCIZ <207><377><377> ;;CODE FOR BELL
001173 000
001174 077 $QUES: .ASCII /?/ ;;QUESTION MARK
001175 015 $CRLF: .ASCII <15> ;;CARRIAGE RETURN
001176 012 000 $LF: .ASCIZ <12> ;;LINE FEED

```

```

;*****
.SBTTL APT MAILBOX-ETABLE
;*****
.EVEN
001200 $MAIL: ;;APT MAILBOX
001200 000000 $MSGTY: .WORD AMSGTY ;;MESSAGE TYPE CODE
001202 000000 $FATAL: .WORD AFATAL ;;FATAL ERROR NUMBER
001204 000000 $TESTN: .WORD ATESTN ;;TEST NUMBER
001206 000000 $PASS: .WORD APASS ;;PASS COUNT
001210 000000 $DEVCT: .WORD ADEVCT ;;DEVICE COUNT
001212 000000 $UNIT: .WORD AUNIT ;;I/O UNIT NUMBER
001214 000000 $MSGAD: .WORD AMSGAD ;;MESSAGE ADDRESS

```

APT MAILBOX-ETABLE

001216	000000	\$MSGLG: .WORD	AMSGLG	:: MESSAGE LENGTH
001220		\$ETABLE:		:: APT ENVIRONMENT TABLE
001220	000	\$ENV: .BYTE	AENV	:: ENVIRONMENT BYTE
001221	000	\$ENVM: .BYTE	AENVM	:: ENVIRONMENT MODE BITS
001222	000000	\$SWREG: .WORD	ASWREG	:: APT SWITCH REGISTER
001224	000000	\$USWR: .WORD	AUSWR	:: USER SWITCHES
001226	000000	\$CPUOP: .WORD	ACPUOP	:: CPU TYPE, OPTIONS
		;		BITS 15-11=CPU TYPE
		;		11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
		;		11/70=06,PDQ=07,Q=10
		;		BIT 10=REAL TIME CLOCK
		;		BIT 9=FLOATING POINT PROCESSOR
		;		BIT 8=MEMORY MANAGEMENT
001230	000	\$MAMS1: .BYTE	AMAMS1	:: HIGH ADDRESS, M.S. BYTE
001231	000	\$MTYP1: .BYTE	AMTYP1	:: MEM. TYPE, BLK#1
		;		MEM. TYPE BYTE -- (HIGH BYTE)
		;		900 NSEC CORE=001
		;		300 NSEC BIPOLAR=002
		;		500 NSEC MOS=003
001232	000000	\$MADR1: .WORD	AMADR1	:: HIGH ADDRESS, BLK#1
		;		MEM. LAST ADDR. =3 BYTES, THIS WORD AND LOW OF "TYPE" ABOVE
001234	000	\$MAMS2: .BYTE	AMAMS2	:: HIGH ADDRESS, M.S. BYTE
001235	000	\$MTYP2: .BYTE	AMTYP2	:: MEM. TYPE, BLK#2
001236	000000	\$MADR2: .WORD	AMADR2	:: MEM. LAST ADDRESS, BLK#2
001240	000	\$MAMS3: .BYTE	AMAMS3	:: HIGH ADDRESS, M.S. BYTE
001241	000	\$MTYP3: .BYTE	AMTYP3	:: MEM. TYPE, BLK#3
001242	000000	\$MADR3: .WORD	AMADR3	:: MEM. LAST ADDRESS, BLK#3
001244	000	\$MAMS4: .BYTE	AMAMS4	:: HIGH ADDRESS, M.S. BYTE
001245	000	\$MTYP4: .BYTE	AMTYP4	:: MEM. TYPE, BLK#4
001246	000000	\$MADR4: .WORD	AMADR4	:: MEM. LAST ADDRESS, BLK#4
001250	000000	\$VECT1: .WORD	AVECT1	:: INTERRUPT VECTOR#1 BUS PRIORITY#1
001252	000000	\$VECT2: .WORD	AVECT2	:: INTERRUPT VECTOR#2 BUS PRIORITY#2
001254	000000	\$BASE: .WORD	ABASE	:: BASE ADDRESS OF EQUIPMENT UNDER TEST
001256	000000	\$DEVN: .WORD	ADEVN	:: DEVICE MAP
001260	000000	\$CDW1: .WORD	ACDW1	:: CONTROLLER DESCRIPTION WORD#1
001262	000000	\$CDW2: .WORD	ACDW2	:: CONTROLLER DESCRIPTION WORD#2
001264	000000	\$DDW0: .WORD	ADDW0	:: DEVICE DESCRIPTOR WORD#0
001266	000000	\$DDW1: .WORD	ADDW1	:: DEVICE DESCRIPTOR WORD#1
001270	000000	\$DDW2: .WORD	ADDW2	:: DEVICE DESCRIPTOR WORD#2
001272	000000	\$DDW3: .WORD	ADDW3	:: DEVICE DESCRIPTOR WORD#3
001274	000000	\$DDW4: .WORD	ADDW4	:: DEVICE DESCRIPTOR WORD#4
001276	000000	\$DDW5: .WORD	ADDW5	:: DEVICE DESCRIPTOR WORD#5
001300	000000	\$DDW6: .WORD	ADDW6	:: DEVICE DESCRIPTOR WORD#6
001302	000000	\$DDW7: .WORD	ADDW7	:: DEVICE DESCRIPTOR WORD#7
001304	000000	\$DDW8: .WORD	ADDW8	:: DEVICE DESCRIPTOR WORD#8
001306	000000	\$DDW9: .WORD	ADDW9	:: DEVICE DESCRIPTOR WORD#9
001310	000000	\$DDW10: .WORD	ADDW10	:: DEVICE DESCRIPTOR WORD#10
001312	000000	\$DDW11: .WORD	ADDW11	:: DEVICE DESCRIPTOR WORD#11
001314	000000	\$DDW12: .WORD	ADDW12	:: DEVICE DESCRIPTOR WORD#12
001316	000000	\$DDW13: .WORD	ADDW13	:: DEVICE DESCRIPTOR WORD#13
001320	000000	\$DDW14: .WORD	ADDW14	:: DEVICE DESCRIPTOR WORD#14
001322	000000	\$DDW15: .WORD	ADDW15	:: DEVICE DESCRIPTOR WORD#15
001324		\$ETEND:		

ERROR POINTER TABLE

```

.SBTTL ERROR POINTER TABLE
;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
;*LOCATION $ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
;*NOTE1: IF $ITEMB IS 0 THE ONLY PERTINENT DATA IS ($ERRPC).
;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
;*      EM      ;;POINTS TO THE ERROR MESSAGE
;*      DH      ;;POINTS TO THE DATA HEADER
;*      DT      ;;POINTS TO THE DATA
;*      DF      ;;POINTS TO THE DATA FORMAT
$ERRTB:

```

```

001324
1137
1138
1139
1140
1141 001324 017151
1142 001326 023514
1143 001330 024702
1144 001332 000000
1145
1146 001334 017205
1147 001336 023514
1148 001340 024702
1149 001342 000000
1150
1151 001344 017217
1152 001346 023514
1153 001350 024702
1154 001352 000000
1155
1156 001354 017231
1157 001356 023514
1158 001360 024702
1159 001362 000000
1160
1161 001364 017267
1162 001366 023514
1163 001370 024702
1164 001372 000000
1165
1166 001374 017313
1167 001376 023514
1168 001400 024702
1169 001402 000000
1170
1171 001404 017425
1172 001406 023514
1173 001410 024702
1174 001412 000000
1175
1176 001414 017464
1177 001416 024345
1178 001420 025136
1179 001422 000000
1180
1181 001424 017534
1182 001426 023514

```

```

.SBTTL ERROR DEFINITIONS
;ITEM 1
EM1      ;CPU ERROR
DH1      ;TEST #, ERROR PC
DT1      ;$TMP1,$ERRPC
0
;ITEM 2
EM2      ;MMU ERROR
DH1      ;TEST #, ERROR PC
DT1      ;$TMP1,$ERRPC
0
;ITEM 3
EM3      ;FPP ERROR
DH1      ;TEST #, ERROR PC
DT1      ;$TMP1,$ERRPC
0
;ITEM 4
EM54     ;CHECKSUM ERROR IN 16-BIT ROM
DH1      ;TEST #, PC
DT1      ;$TMP1,$ERRPC
0
;ITEM 5
EM56     ;TIMEOUT READING LKS
DH1      ;TEST #, PC
DT1      ;$TMP1,$ERRPC
0
;ITEM 6
EM57     ;LKS<07> DOES NOT BECOME 1
DH1      ;TEST #, PC
DT1      ;$TMP1,$ERRPC
0
;ITEM 7
EM64     ;WRONG NUMBER OF LKS INTERRUPTS
DH1      ;TEST #, PC
DT1      ;$TMP1,$ERRPC
0
;ITEM 10
EM65     ;LKS INTERRUPTS HAPPEN AT WRONG PRIORITY
DH65     ;TEST #, PC, PRIORITY
DT65     ;$TMP1,$ERRPC,$GDDAT
0
;ITEM 11
EM71     ;RESET DOESN'T CLEAR LKS<06>
DH1      ;TEST #, PC

```

ERROR DEFINITIONS

1183	001430	024702	DT1	;\$TMP1,\$ERRPC
1184	001432	000000	0	
1185			;ITEM 12	
1186	001434	017570	EM72	;TIMEOUT READING SLU REGISTERS
1187	001436	024411	DH72	;TEST #, PC, ADDRESS FAILED
1188	001440	025030	DT41	;\$TMP1,\$ERRPC,\$BDDAT
1189	001442	000000	0	
1190			;ITEM 13	
1191	001444	017626	EM73	;XMIT READY DIDN'T GO LOW
1192	001446	023514	DH1	;TEST #, PC
1193	001450	024702	DT1	;\$TMP1,\$ERRPC
1194	001452	000000	0	
1195			;ITEM 14	
1196	001454	017652	EM74	;RCSR DOESN'T BECOME 1
1197	001456	023514	DH1	;TEST #, PC
1198	001460	024702	DT1	;\$TMP1,\$ERRPC
1199	001462	000000	0	
1200			;ITEM 15	
1201	001464	017703	EM75	;WRONG CHARACTER RECEIVED
1202	001466	023541	DH4	;TEST #, PC, EXPECTED DATA, RECEIVED DATA
1203	001470	025146	DT75	;\$TMP1,\$ERRPC,\$GDDAT,\$BDDAT
1204	001472	000000	0	
1205			;ITEM 16	
1206	001474	017734	EM76	;RCSR<07> NOT CLEARED AFTER READING RBUF
1207	001476	023514	DH1	;TEST #, PC
1208	001500	024702	DT1	;\$TMP1,\$ERRPC
1209	001502	000000	0	
1210			;ITEM 17	
1211	001504	020004	EM77	;XCSR<07> NOT SET ON RESET
1212	001506	023514	DH1	;TEST #, PC
1213	001510	024702	DT1	;\$TMP1,\$ERRPC
1214	001512	000000	0	
1215			;ITEM 20	
1216	001514	020036	EM100	;RCSR<07> NOT CLEARED ON RESET
1217	001516	023514	DH1	;TEST #, PC
1218	001520	024702	DT1	;\$TMP1,\$ERRPC
1219	001522	000000	0	
1220			;ITEM 21	
1221	001524	020074	EM101	;SLU INTERRUPTS HAPPEN AT 4
1222	001526	023514	DH1	;TEST #, PC
1223	001530	024702	DT1	;\$TMP1,\$ERRPC
1224	001532	000000	0	
1225			;ITEM 22	
1226	001534	020127	EM102	;RESET DOES NOT CLEAR XCSR<6> AND RCSR<6>
1227	001536	023514	DH1	;TEST #, PC
1228	001540	024702	DT1	;\$TMP1,\$ERRPC
1229	001542	000000	0	
1230			;ITEM 23	
1231	001544	020211	EM103	;TRANSMIT INTERRUPT DOES NOT CLEAR XCSR<07>
1232	001546	023514	DH1	;TEST #, PC
1233	001550	024702	DT1	;\$TMP1,\$ERRPC
1234	001552	000000	0	
1235			;ITEM 24	
1236	001554	020264	EM104	;RECEIVE INTERRUPTS DON'T CLEAR RCSR<07>
1237	001556	023514	DH1	;TEST #, PC
1238	001560	024702	DT1	;\$TMP1,\$ERRPC
1239	001562	000000	0	

ERROR DEFINITIONS

1240					
1241	001564	020334	:ITEM 25	EM105	:BREAK CONDITION DOES NOT SET RBUF PROPERLY
1242	001566	024455		DH105	:TEST #, PC, RBUF
1243	001570	025160		DT105	:\$TMP1,\$ERRPC,RBUF
1244	001572	000000		0	
1245			:ITEM 26	EM106	:RBUF WASN'T CLEARED ON NEXT CHAR.
1246	001574	020407		DH105	:TEST #, PC, RBUF
1247	001576	024455		DT105	:\$TMP1,\$ERRPC,RBUF
1248	001600	025160		0	
1249	001602	000000			
1250			:ITEM 27	EM107	:ERROR IN WRITING TO XCSR<0>
1251	001604	020465		DH1	:TEST #, PC
1252	001606	023514		DT1	:\$TMP1,\$ERRPC
1253	001610	024702		0	
1254	001612	000000			
1255			:ITEM 30	EM110	:RESET DOES NOT CLEAR XCSR<00>
1256	001614	020521		DH1	:TEST #, PC
1257	001616	023514		DT1	:\$TMP1,\$ERRPC
1258	001620	024702		0	
1259	001622	000000			
1260			:ITEM 31	EM111	:FIRST CHARACTER WAS NOT OVERRUN BY THE SECOND
1261	001624	020563		DH4	:TEST #, PC, EXPECTED DATA, RECEIVED DATA
1262	001626	023541		DT75	:\$TMP1,\$ERRPC,\$GDDAT,\$BDDAT
1263	001630	025146		0	
1264	001632	000000			
1265			:ITEM 32	EM112	:OVERRUN CONDITION DOES NOT SET PROPER BITS IN RBUF
1266	001634	020641		DH105	:TEST #, PC, RBUF
1267	001636	024455		DT105	:\$TMP1,\$ERRPC,RBUF
1268	001640	025160		0	
1269	001642	000000			
1270			:ITEM 33	EM113	:RBUF WAS NOT CLEARED ON THE NEXT CHARACTER
1271	001644	020724		DH105	:TEST #, PC, RBUF
1272	001646	024455		DT105	:\$TMP1,\$ERRPC,RBUF
1273	001650	025160		0	
1274	001652	000000			
1275			:ITEM 34	EM114	:ERROR IN XCSR<2>
1276	001654	021010		DH1	:TEST #, PC
1277	001656	023514		DT1	:\$TMP1,\$ERRPC
1278	001660	024702		0	
1279	001662	000000			
1280			:ITEM 35	EM124	:PIRQ INTERRUPTS DON'T TAKE PRIORITY OVER Q BUS INTERRUPTS
1281	001664	021063		DH1	:TEST #, PC
1282	001666	023514		DT1	:\$TMP1,\$ERRPC
1283	001670	024702		0	
1284	001672	000000			
1285			:ITEM 36	EM125	:NO POWER DOWN TRAP TO 24 OCCUR
1286	001674	021155		DH1	:TEST #, PC
1287	001676	023514		DT1	:\$TMP1,\$ERRPC
1288	001700	024702		0	
1289	001702	000000			
1290			:ITEM 37	EM126	:ERROR IN INTERRUPTS FROM Q22BE
1291	001704	021214		DH1	:TEST #, PC
1292	001706	023514		DT1	:\$TMP1,\$ERRPC
1293	001710	024702		0	
1294	001712	000000			
1295			:ITEM 40	EM127	:ERROR IN PMG COUNTER
1296	001714	021251			

ERROR DEFINITIONS

1297	001716	023514	DH1	:TEST #, PC
1298	001720	024702	DT1	;\$TMP1,\$ERRPC
1299	001722	000000	0	
1300				
1301	001724	021313	:ITEM 41	
1302	001726	023514	EM130	:UNEXPECTED TIMEOUT
1303	001730	025204	DH1	:TEST #, PC
1304	001732	000000	DT130	;\$TMP1,\$ERRPC
1305			0	
1306	001734	021340	:ITEM 42	
1307	001736	023514	EM131	:ERROR WRITING TO LKS<6>
1308	001740	024702	DH1	:TEST #, PC
1309	001742	000000	DT1	;\$TMP1,\$ERRPC
1310			0	
1311	001744	021370	:ITEM 43	
1312	001746	023514	EM132	:MAINTENANCE REGISTER ERROR
1313	001750	024702	DH1	:TEST #, PC
1314	001752	000000	DT1	;\$TMP1,\$ERRPC
1315			0	
1316	001754	021426	:ITEM 44	
1317	001756	023541	EM135	: ERROR IN THE DATA PATHS
1318	001760	025146	DH4	:TEST #, PC, EXPECTED DATA, RECEIVED DATA
1319	001762	000000	DT75	;\$TMP1,\$ERRPC,\$GDDAT,\$BDDAT
1320			0	
1321	001764	021464	:ITEM 45	
1322	001766	023514	EM136	:TIMED OUT IN ACCESSING LOCATION 0
1323	001770	024702	DH1	:TEST #, PC
1324	001772	000000	DT1	;\$TMP1,\$ERRPC
1325			0	
1326	001774	021526	:ITEM 46	
1327	001776	023514	EM137	:TIMED OUT IN TRYING TO ACCESS MEMORY
1328	002000	024702	DH1	:TEST #, PC
1329	002002	000000	DT1	;\$TMP1,\$ERRPC
1330			0	
1331	002004	021573	:ITEM 47	
1332	002006	023514	EM140	:ERROR IN FUNCTIONAL REV BITS ON NATIVE REGISTER
1333	002010	024702	DH1	:TEST #, PC
1334	002012	000000	DT1	;\$TMP1,\$ERRPC
1335			0	
1336	002014	021664	:ITEM 50	
1337	002016	023514	EM141	:ERROR IN INDICATOR BITS ON THE NATIVE REGISTER
1338	002020	024702	DH1	:TEST #, PC
1339	002022	000000	DT1	;\$TMP1,\$ERRPC
1340			0	
1341	002024	021747	:ITEM 51	
1342	002026	023514	EM142	:ERROR IN THE BOOT SELECT SWITCHES ON THE NATIVE REGISTER
1343	002030	024702	DH1	:TEST #, PC
1344	002032	000000	DT1	;\$TMP1,\$ERRPC
1345			0	
1346	002034	022040	:ITEM 52	
1347	002036	023514	EM143	:TIMED OUT IN ACCESSING THE NATIVE REGISTER
1348	002040	024702	DH1	:TEST #, PC
1349	002042	000000	DT1	;\$TMP1,\$ERRPC
1350			0	
1351	002044	022113	:ITEM 53	
1352	002046	023514	EM144	:LTC MONITOR IS NOT TOGGLING
1353	002050	024702	DH1	:TEST #, PC
			DT1	;\$TMP1,\$ERRPC

ERROR DEFINITIONS

1354	002052	000000		
1355			:ITEM 54	0
1356	002054	022170		EM145
1357	002056	023514		DH1
1358	002060	024702		DT1
1359	002062	000000		0
1360			:ITEM 55	0
1361	002064	022236		EM146
1362	002066	023514		DH1
1363	002070	024702		DT1
1364	002072	000000		0
1365			:ITEM 56	0
1366	002074	022301		EM147
1367	002076	023541		DH4
1368	002100	025146		DT75
1369	002102	000000		0
1370			:ITEM 57	0
1371	002104	022356		EM150
1372	002106	023514		DH1
1373	002110	024702		DT1
1374	002112	000000		0
1375			:ITEM 60	0
1376	002114	022437		EM151
1377	002116	023514		DH1
1378	002120	024702		DT1
1379	002122	000000		0
1380			:ITEM 61	0
1381	002124	022505		EM152
1382	002126	024564		DH134
1383	002130	025212		DT134
1384	002132	000000		0
1385			:ITEM 62	0
1386	002134	022567		EM153
1387	002136	023514		DH1
1388	002140	024702		DT1
1389	002142	000000		0
1390			:ITEM 63	0
1391	002144	022647		EM154
1392	002146	023514		DH1
1393	002150	024702		DT1
1394	002152	000000		0
1395			:ITEM 64	0
1396	002154	022734		EM155
1397	002156	023541		DH4
1398	002160	025146		DT75
1399	002162	000000		0
1400			:ITEM 65	0
1401	002164	023007		EM156
1402	002166	023541		DH4
1403	002170	025146		DT75
1404	002172	000000		0
1405			:ITEM 66	0
1406	002174	023061		EM157
1407	002176	024564		DH134
1408	002200	025212		DT134
1409	002202	000000		0
1410			:ITEM 67	0

ERROR DEFINITIONS

```

1411 002204 023127      EM160      ;ERROR IN XCSR <6>
1412 002206 023514      DH1        ;TEST #, PC
1413 002210 024702      DT1        ;$TMP1,$ERRPC
1414 002212 000000      0
1415      ;ITEM 70
1416 002214 023151      EM161      ;NO XMIT INTERRUPTS HAVE OCCURED
1417 002216 023514      DH1        ;TEST #, PC
1418 002220 024702      DT1        ;$TMP1,$ERRPC
1419 002222 000000      0
1420      ;ITEM 71
1421 002224 023211      EM162      ;NO RECIEVE INTERRUPTS HAVE OCCURED
1422 002226 023514      DH1        ;TEST #, PC
1423 002230 024702      DT1        ;$TMP1,$ERRPC
1424 002232 000000      0
1425      ;ITEM 72
1426 002234 023254      EM163      ;UNEXPECTED PARITY ABORT HAS OCCURED
1427 002236 023514      DH1        ;TEST #, PC
1428 002240 024702      DT1        ;$TMP1,$ERRPC
1429 002242 000000      0
1430      ;ITEM 73
1431 002244 023320      EM164      ;MER DIDN'T HAVE CORRECT ADDRESS BITS 0 AND 15
1432 002246 023541      DH4        ;TEST#, PC, EXTENDED DATA, RECEIVED DATA
1433 002250 025146      DT75       ;$TMP1,$ERRPC,$GDDAT,$BDDAT
1434 002252 000000      0
1435      ;ITEM 74
1436      ;ITEM 74
1437 002254 023377      EM165      ;TOO MANY TRANSIVER INTERRUPTS HAPPENED
1438 002256 023514      DH1        ;TEST #, PC
1439 002260 024702      DT1        ;$TMP1,$ERRPC
1440 002262 000000      0
1441      ;ITEM 75
1442 002264 023446      EM166      ;TOO MANY RECEIVER INTERRUPTS HAPPENED
1443 002266 023514      DH1        ;TEST #, PC
1444 002270 024702      DT1        ;$TMP1,$ERRPC
1445 002272 000000      0
1446
1447
1448      .SBTTL  GLCSAL VARIABLES AND REGISTER NAMES
1449
1450      ;REGISTERS FOR THE FIRST Q22BE
1451 002274 000000      CSR1:      .WORD 0      ;CONTROL REGISTER 1 FOR Q22BE
1452 002276 000000      CSR2:      .WORD 0      ;CONTROL/STATUS REGISTER 2
1453 002300 000000      BA:        .WORD 0      ;DMA ADDRESS FOR Q22BE
1454 002302 000000      WC:        .WORD 0      ;WORD COUNT REGISTER
1455 002304 000000      DATA:     .WORD 0      ;DMA DATA FOR Q22BE
1456 002306 000000      VQBE1:     .WORD 0      ;ADDRESS OF VECTOR FOR Q22BE
1457 002310 000000      VQPR1:     .WORD 0      ;PRIORITY
1458 002312 000000      SIMGOA:    .WORD 0      ;SIMULTANEUOS GO ADDRESS REGISTER
1459
1460 002314 000000      ledcnt:    .word 0      ;location for the led count      ;mc
1461 002316 000000      RCOUNT:   .WORD 0      ;RECEIVER INTERRUPT COUNT      ;MC
1462 002320 000000      TCOUNT:   .WORD 0      ;TRANSMITTER INTERRUPT COUNT    ;MC
1463
1464
1465      ;REGISTERS FOR THE SECOND Q22BE
1466 002322 000000      CSR12:     .WORD 0      ;CONTROL REGISTER 1 FOR Q22BE
1467 002324 000000      CSR22:     .WORD 0      ;CONTROL/STATUS REGISTER 2

```


GLOBAL VARIABLES AND REGISTER NAMES

```

1468 002326 000000      BA2:      .WORD  0      ;DMA ADDRESS FOR Q22BE
1469 002330 000000      WC2:      .WORD  0      ;WORD COUNT REGISTER
1470 002332 000000      DATA2:  .WORD  0      ;DMA DATA FOR Q22BE
1471 002334 000000      VQBE2:   .WORD  0      ;ADDRESS OF VECTOR FOR Q22BE
1472 002336 000000      VQPR2:   .WORD  0      ;PRIORITY
1473
1474 002340 000000      LKSL:    .WORD  0
1475 002342 000000      ACTCHS:  .WORD  0      ;ACTUAL CHECKSUM
1476 002344 000000      SAVPCR:  .WORD  0
1477 002346 000000      SAVBR:   .WORD  0
1478          002740      =2740
1479 002740 000000      TEMP:    .WORD  0
1480 002742          .BLKW 15.      ;RESERVED FOR BLOCK MODE TRANSFER
1481 003000 000000      TIMEOUT: .WORD  0
1482 003002 000002      Q22EN:   .WORD  2      ;PRIORITY 7-4 FOR Q22BE
1483
1484
1485          177524      BCR=      177524      ;BOOT/DIAGNOSTICS CONFIGURATION
1486          177524      BDR=      177524      ;BOOT/DIAGNOSTICS DISPLAY
1487          177520      BCSR=     177520      ;BOOT/DIAGNOSTICS STATUS
1488          177746      CCR=      177746      ;CACHE CONTROL REGISTER
1489          177752      HITMIS=  177752      ;HIT OR MISS REGISTER
1490          177734      KMCR=    177734      ;UNIBUS CONFIGURATION REGISTER
1491          177546      LKS=     177546      ;CLOCK STATUS REGISTER
1492          177750      MAIREG=  177750      ;MAINTENANCE REGISTER
1493          177520      NATREG=  177520      ;NATIVE REGISTER
1494          172100      MER=     172100      ;MEMORY ERROR REGISTER
1495          177744      MSER=    177744      ;MEMORY SYSTEM ERROR
1496          177522      PCR=     177522      ;PAGE CONTROL REGISTER
1497          177772      PIR=     177772      ;PROGRAM INTERRUPT REQUEST
1498          177560      RCSR=    177560      ;RECEIVER STATUS REGISTER
1499          177562      RBUF=    177562      ;RECEIVER DATA BUFFER
1500          177564      XCSR=    177564      ;TRANSMITTER STATUS REGISTER
1501          177566      XBUF=    177566      ;TRANSMITTER DATA BUFFER
1502          176500      RCSR1=   176500      ;RECEIVER STATUS REGISTER
1503          176502      RBUF1=   176502      ;RECEIVER DATA BUFFER
1504          176504      XCSR1=   176504      ;TRANSMITTER STATUS REGISTER
1505          176506      XBUF1=   176506      ;TRANSMITTER DATA BUFFER
1506
1507          177766      CPereg=   177766      ;CPU ERROR REGISTER
1508
1509          177572      MMRO=SR0          ;MEMORY MANAGEMENT REG. 0
1510          177574      MMR1=SR1          ;MEMORY MANAGEMENT REG. 1
1511          177576      MMR2=SR2          ;MEMORY MANAGEMENT REG. 2
1512          172516      MMR3=SR3          ;MEMORY MANAGEMENT REG. 3
1513          120001      POLY= 120001
1514          000000      NULL=            0
1515
1516      .SBTTL GLOBAL DATA SECTION
1517
1518      ;++
1519      ; THE GLOBAL DATA SECTION CONTAINS DATA THAT ARE USED
1520      ; IN MORE THAN ONE TEST.
1521      ;--
1522
1523      ;THESE LOCATIONS ARE USED IN MORE THAN ONE TEST TO STORE VECTOR DATA
1524      ;WHEN THE TEST NEEDS TO HAVE AN ERROR CONDITION RESPOND DIFFERENTLY

```

GLOBAL DATA SECTION

```

1525      ;FROM THE DEFAULT RESPONCE.
1526 003004 000000 SLOC00: .WORD 0
1527 003006 000000 SLOC01: .WORD 0
1528
1529      ;THESE LOCATIONS ARE USED IN MORE THAN ONE TEST TO STORE WORKING DATA.
1530 003010 000000 PARPAT: .WORD 0 ;LOCATION TO SAVE PATTERN USED IN PARITY TEST
1531 003012 000000 SAVTIM: .WORD 0 ;LOCATION TO THE SAVE THE TIMEOUT TRAP
1532 003014 000000 LOWADD: .WORD 0 ;STORES LOW ADDRESS FOR RAM TESTS
1533 003016 000000 GOODAD: .WORD 0 ;STORES GOOD ADDRESS FOR RAM TESTS
1534 003020 000000 ERRCNT: .WORD 0 ;CONTAINS TOTAL NO. OF EEROM ERRORS
1535 003022 000000 TSTADD: .WORD 0 ;ADDRESS STORE FOR RAM TESTS
1536 003024 000000 NEWADD: .WORD 0 ;ADDRESS STORE FOR RAM TEST
1537 003026 000000 FLAG: .WORD 0 ;USED TO STORE "FLAG" CONDITIONS
1538 003030 000000 CCHPAS: .WORD 0 ; flag-counter for control of Cache subtests
1539 003032 000000 EEPAS: .WORD 0 ; flag-counter for control of EEROM subtest
1540 003034 000000 SAVSUP: .WORD 0 ;USED TO STORE SUPERVISOR STACK VALUE
1541 003036 000000 SAVUSE: .WORD 0 ;USED TO STORE USER STACK VALUE
1542 003040 000000 SAVMRO: .WORD 0 ;USED TO STORE MMU STATUS REGISTER 0 DATA
1543 003042 000000 SAVMR1: .WORD 0 ;USED TO STORE MMU STATUS REGISTER 1 DATA
1544 003044 000000 SAVMR2: .WORD 0 ;USED TO STORE MMU STATUS REGISTER 2 DATA
1545 003046 000000 SAVSWR: .WORD 0 ; SAVE SFTWRE SWTCH REG DURING EEROM TEST
1546 003050 000000 MERTAG: .WORD 0
1547 003052 000000 FLOAT: .BLKW 4 ;USED TO STORE VALUES FOR MMU TESTS
1548 003062 000000 FLO: .BLKW 4 ;USED TO STORE VALUES FOR MMU TESTS
1549 003072 000000 SEQ: .WORD 0 ;STORES SEQUENCE NUMBER FOR JUMP TESTS
1550 003074 000000 SPS: .WORD 0 ;STORES STACK POINTER FOR JUMP TESTS
1551 003076 000000 SPSJ: .WORD 0 ;STORES STACK POINTER FOR JUMP TESTS
1552 003100 000000 BTEXP: .BLKW 4 ;STORES EXPONENT DURING BIT TESTS
1553 003110 000000 BTRES: .BLKW 4 ;STORES RECIEVED DATA FOR BIT TESTS
1554 003120 000000 COUNT: .WORD 0 ;ERROR INDICATOR FOR FLOATING POINT TESTS
1555 003122 000000 RECFEC: .BLKW 4 ;RECIEVED FLOATING POINT EXCEPTION CODE
1556 003132 000000 RECST: .BLKW 4 ;RECIEVED FLOATING POINT STATUS
1557 003142 000000 RECDST: .BLKW 4 ;DESTINATION ADDRESS FOR FLOATING POINT TESTS
1558
1559      ;THESE LOCATIONS ARE USED BY MORE THAN ONE TEST AS LOOP COUNTERS
1560 003152 000000 ALLCTR: .WORD 0
1561 003154 000000 LOOPIN: .WORD 0
1562
1563      ;SOME MORE TEMPORARY STORAGE FOR RAM TESTS
1564 003156 000000 SAVPOS: .WORD 0 ;STORES TEMPORARY BIT POSITIONS FOR RAM TESTS
1565 003160 000000 MASK: .WORD 0 ;STORES BIT MASK FOR ERROR ISOLATION
1566
1567      ;!!!!!!THIS IS IT. THE PROGRAM TEST LOCATION!!!!!!!!!!!!!!!!!!!!!!
1568 003162 000000 †STLOC: .WORD 0
1569 003164 .BLKW 20
1570      ;FPP REGISTER DEFINITIONS
1571      AC0= %0
1572      AC1= %1
1573      AC2= %2
1574      AC3= %3
1575      AC4= %4
1576      AC5= %5
1577      AC6= %6
1578      AC7= %7
1579
1580      ;FPP INTERRUPT VECTOR
1581

```


GLOBAL DATA SECTION

1582	000244		FPVEC=244
1583			
1584			
1585	001000		STBOT= 1000
1586			
1587			
1589	003234	123456	TAB1: .WORD 123456
1590	003236	000000	.WORD 000000
1591	003240	000000	.WORD 0
1592	003242	000001	.WORD 1
1593	003244	055555	TAB2: .WORD 055555
1594	003246	177777	.WORD 177777
1595	003250	145671	.WORD 145671
1596	003252	100000	.WORD 100000
1597	003254	003000	TAB3: .WORD 003000
1598	003256	123456	.WORD 123456
1599	003260	000000	.WORD 0
1600	003262	000000	.WORD 0
1601	003264	055555	TAB4: .WORD 55555
1602	003266	177777	.WORD -1
1603	003270	000000	.WORD 0
1604	003272	000000	.WORD 0
1605	003274	043243	TAB5: .WORD 43243
1606	003276	000000	.WORD 0
1607	003300	000000	.WORD 0
1608	003302	000000	.WORD 0
1609	003304	162400	TAB5A: .WORD 162400
1610	003306	000000	.WORD 0
1611	003310	000000	.WORD 0
1612	003312	000000	.WORD 0
1613	003314	000000	TAB6: .WORD 0
1614	003316	000000	.WORD 0
1615	003320	000000	.WORD 0
1616	003322	000000	.WORD 0
1617	003324	047050	TAB6A: .WORD 47050
1618	003326	010000	.WORD 10000
1619	003330	000000	.WORD 0
1620	003332	000000	.WORD 0
1621	003334	000200	TAB7: .WORD 200
1622	003336	000000	.WORD 0
1623	003340	000000	.WORD 0
1624	003342	000000	.WORD 0
1625	003344	000200	TAB8: .WORD 200
1626	003346	000000	.WORD 0
1627	003350	000000	.WORD 0
1628	003352	000001	.WORD 1
1629	003354	000400 000000 000000	TAB9: .WORD 400,0,0,0
	003362	000000	
1630	003364	030000	TAB10: .WORD 30000
1631	003366	003000	.WORD 3000
1632	003370	000000	.WORD 0
1633	003372	000000	.WORD 0
1634	003374	016400	TAB11: .WORD 16400
1635	003376	000000	.WORD 0
1636	003400	000000	.WORD 0
1637	003402	000000	.WORD 0
1638	003404	003000 000002	TAB11A: .WORD 30000,3000,2,0

GLOBAL DATA SECTION

1639	003412	000000							
	003414	016100	000000	000000	TAB12:	.WORD	16100,0,0,1		
	003422	000001							
1640	003424	016200			TAB13:	.WORD	16200		
1641	003426	000000				.WORD	0		
1642	003430	000000				.WORD	0		
1643	003432	000001				.WORD	1		
1644	003434	030000	003000	000000	TAB13B:	.WORD	30000,3000,0,140000		
	003442	140000							
1645	003444	030000			TAB14:	.WORD	30000		
1646	003446	000000				.WORD	0		
1647	003450	000000				.WORD	0		
1648	003452	000000				.WORD	0		
1649	003454	024700			TAB15:	.WORD	24700		
1650	003456	000000				.WORD	0		
1651	003460	000000				.WORD	0		
1652	003462	000000				.WORD	0		
1653	003464	025000			TAB16:	.WORD	25000		
1654	003466	175363				.WORD	175363		
1655	003470	123456				.WORD	123456		
1656	003472	123456				.WORD	123456		
1657	003474	030000			TAB17:	.WORD	30000		
1658	003476	007020				.WORD	7020		
1659	003500	000000	000000			.WORD	0,0		
1660	003504	023456			TAB18:	.WORD	23456		
1661	003506	000000				.WORD	0		
1662	003510	000000				.WORD	0		
1663	003512	000001				.WORD	1		
1664	003514	100200	000000	000000	TAB21:	.WORD	100200,0,0,0		
	003522	000000							
1665	003524	100400	000000	000000	TAB22:	.WORD	100400,0,0,0		
	003532	000000							
1666	003534	000200	000000	000000	TAB23:	.WORD	200,0,0,1		
	003542	000001							
1667	003544	062400	000000	000000	TAB24:	.WORD	62400,0,0,0		
	003552	000000							
1668	003554	001100	000000	000000	TAB25:	.WORD	1100,0,0,0		
	003562	000000							
1669	003564	100600	000000	000000	TAB26:	.WORD	100600,0,0,0		
	003572	000000							
1670	003574	001000	000000	000000	TAB27:	.WORD	1000,0,0,0		
	003602	000000							
1671	003604	000600	000000	000000	TAB28:	.WORD	600,0,0,0		
	003612	000000							
1672	003614	010100	000000	000000	TAB29:	.WORD	10100,0,0,0		
	003622	000000							
1673	003624	010100	000000	002000	TAB29A:	.WORD	10100,0,2000,0		
	003632	000000							
1674									
1675	003634	000500	000000	000000	TAB30:	.WORD	500,0,0,0		
	003642	000000							
1676	003644	100400	000000	000000	TAB31:	.WORD	100400,0,0,0		
	003652	000000							
1677	003654	016000	000000	000000	TAB32:	.WORD	16000,0,0,0		
	003662	000000							
1678	003664	011600	000000	000000	TAB33:	.WORD	11600,0,0,0		
	003672	000000							

GLOBAL DATA SECTION

```

1679 003674 000640 000000 000000 TAB34: .WORD 640,0,0,0
      003702 000000
1680 003704 077600 000000 000000 TAB40: .WORD 77600,0,0,0
      003712 000000
1681 003714 100200 000000 000000 TAB41: .WORD 100200,0,0,1
      003722 000001
1682 003724 000340 000000 000000 TAB42: .WORD 340,0,0,0
      003732 000000
1683 003734 000077 177777 177777 TAB43: .WORD 77,177777,177777,177776
      003742 177776
1684 003744 000577 177777 177777 TAB45: .WORD 577,-1,-1,-1
      003752 177777
1685 003754 000577 177777 000000 TAB46: .WORD 577,-1,0,0
      003762 000000
1686 003764 173737 124242 052525 TAB47: .WORD 173737,124242,052525,12346
      003772 012346
1687 003774 000000 000000 052525 TAB47A: .WORD 0,0,052525,12346
      004002 012346
1688 004004 173737 124242 000000 TAB48: .WORD 173737,124242,0,0
      004012 000000
1689 004014 000600 000000 000000 TAB49: .WORD 600,0,0,0
      004022 000000

```

```

1690
1691 004024 000000 DCOUNT : .WORD 0
1692 004026 000000 EXPDAT : .WORD 0
1693 004030 000000 RECDAT : .WORD 0
1694 004032 000000 PWDSEQ : .WORD 0
1695 004034 000000 ADLSB : .WORD 0
1696 004036 000000 RITEDA : .WORD 0
1697 004040 000000 NEWDAT : .WORD 0
1698 004042 000000 CURDAT : .WORD 0
1699 004044 000000 FSTADD : .WORD 0
1700 004046 000000 LSTADD : .WORD 0
1701 004050 000000 CURADD : .WORD 0
1702 004052 000000 PARABT : .WORD 0

```

;PARIY ABORT FLAG

1703
1704
1705 004054

```

START:
;; LCP/ORION ROUTINE TO SAVE EMTULATOR AND PRIORITY
EMTSAV: TST SAV30 ;; FIRST TIME THROUGH ?
        BNE VMKOR ;; BRANCH IF BEEN HERE ALREADY
        BIT #BIT5,@#52 ;; ARE WE IN UFD MODE ?
        BEQ VMKOR ;; LEAVE IF NOT
        MOV #-1,UFDPLG ;; SET UFD FLAG
        BIT #BIT6,@#52 ;; ARE WE IN QUIET MODE ?
        BEQ 1$ ;; BR IF NOT
        MOV #-1,UQUIET ;; SET QUIET MODE
        EMT 42 ;; GET ADDRESS OF XXDP DCA TABLE
        CLR 42(R0) ;; CLR XXDP+ "DRSERR"
        MOV 30,SAV30 ;; SAVE EMULATOR ADDRESS
        MOV 32,SAV32 ;; SAVE EMULATOR PRIORITY LEVEL
        BR VMKOR ;; GET AROUND TAG AREA
        SAV30: .WORD 0 ;; PUT EMULATOR INFO HERE
        SAV32: .WORD 0 ;; PUT PRIORITY LOCATION HERE
        UFDPLG: .WORD 0 ;; USER FRIENDLY MODE FLAG
        UQUIET: .WORD 0 ;; UFD QUIET MODE FLAG
        VMKOR:

```


GLOBAL DATA SECTION

1706 004152

```

*****
i$:
.SBTTL INITIALIZE THE COMMON TAGS
;;CLEAR THE COMMON TAGS ($CMTAG) AREA
MOV    #$CMTAG,R6      ;;FIRST LOCATION TO BE CLEARED
CLR    (R6)+           ;;CLEAR MEMORY LOCATION
CMP    #SWR,R6        ;;DONE?
BNE    -6              ;;LOOP BACK IF NO
MOV    #STACK,SP      ;;SETUP THE STACK POINTER
;;INITIALIZE A FEW VECTORS
MOV    #SCOPE,@#IOTVEC ;;IOT VECTOR FOR SCOPE ROUTINE
MOV    #340,@#IOTVEC+2 ;;LEVEL 7
MOV    #ERROR,@#EMTVEC ;;EMT VECTOR FOR ERROR ROUTINE
MOV    #340,@#EMTVEC+2 ;;LEVEL 7
MOV    #TRAP,@#TRAPVEC ;;TRAP VECTOR FOR TRAP CALLS
MOV    #340,@#TRAPVEC+2;LEVEL 7
MOV    #PWRDN,@#PWRVEC ;;POWER FAILURE VECTOR
MOV    #340,@#PWRVEC+2 ;;LEVEL 7
MOV    $ENDCT,$EOPCT  ;;SETUP END-OF-PROGRAM COUNTER
CLR    $TIMES         ;;INITIALIZE NUMBER OF ITERATIONS
CLR    $ESCAPE        ;;CLEAR THE ESCAPE ON ERROR ADDRESS
MOVB   #1,$ERMAX      ;;ALLOW ONE ERROR PER TEST
MOV    #,$LPADR       ;;INITIALIZE THE LOOP ADDRESS FOR SCOPE
MOV    #,$LPERR       ;;SETUP THE ERROR LOOP ADDRESS
;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
;;EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
MOV    @#ERRVEC,-(SP) ;;SAVE ERROR VECTOR
MOV    #30000$,@#ERRVEC ;;SET UP ERROR VECTOR
MOV    #DSWR,SWR      ;;SETUP FOR A HARDWARE SWICH REGISTER
MOV    #DDISP,DISPLAY ;;AND A HARDWARE DISPLAY REGISTER
CMP    #-1,@SWR       ;;TRY TO REFERENCE HARDWARE SWR
BNE    30002$        ;;BRANCH IF NO TIMEOUT TRAP OCCURRED
;;AND THE HARDWARE SWR IS NOT = -1
BR     30001$        ;;BRANCH IF NO TIMEOUT
30000$: MOV    #30001$, (SP) ;;SET UP FOR TRAP RETURN
30001$: MOV    #SWREG,SWR ;;POINT TO SOFTWARE SWR
MOV    #DISPREG,DISPLAY
30002$: MOV    (SP)+,@#ERRVEC ;;RESTORE ERROR VECTOR
CLR    $PASS         ;;CLEAR PASS COUNT
BITB   #APTSIZE,$ENVM ;;TEST USER SIZE UNDER APT
BEQ    30003$        ;;YES,USE NON-APT SWITCH
MOV    #SWREG,SWR    ;;NO,USE APT SWITCH REGISTER
30003$: MOV    UDFDLG,UQUIET ;;ABORT IN UFD ON ERROR
MOV    #TOUT,@#ERRVEC ;;POINT TO TIMEOUT ROUTINE
MOV    #340,@#ERRVEC+2;AT PRIORITY 7
MOV    #RAMPAR,@#114;POINT PARITY ABORT
MOV    #340,@#116    ;;AT PRIORITY7
MOV    #MMUTRP,@#250;POINT MMU TRAP VECTOR
MOV    #340,@#252    ;
CLR    @#177766      ;;CLEAR CPU ERROR REGISTER
BIT    #BIT06,@#52  ;;IN UFD QUIET MODE ?
BNE    LOOP         ;;IF SO, SKIP PRINTOUT
TYPE   ,SWTSEL      ;
.SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
TST    @#42         ;;ARE WE RUNNING UNDER XXDP/ACT?

```

```

004152 012706 001100
004156 005026
004160 022706 001140
004164 001374
004166 012706 001100

004172 012737 030150 000020
004200 012737 000340 000022
004206 012737 030452 000030
004214 012737 000340 000032
004222 012737 033176 000034
004230 012737 000340 000036
004236 012737 033260 000024
004244 012737 000340 000026
004252 013737 030062 030054
004260 005037 001164
004264 005037 001166
004270 112737 000001 001115
004276 012737 004276 001106
004304 012737 004304 001110

004312 013746 000004
004316 012737 004352 000004
004324 012737 177570 001140
004332 012737 177570 001142
004340 022777 177777 174572
004346 001012

004350 000403
004352 012716 004360 30000$:
004356 000002
004360 012737 000176 001140 30001$:
004366 012737 000174 001142 30001$:
004374 012637 000004 30002$:
004400 005037 001206
004404 132737 000200 001221
004412 001403
004414 012737 001222 001140
004422 30003$:
1707 004422 013737 004146 004150
1708 004430 012737 026402 000004
1709 004436 012737 000340 000006
1710 004444 012737 025664 000114
1711 004452 012737 000340 000116
1712 004460 012737 026564 000250
1713 004466 012737 000340 000252
1714 004474 005037 177766
1715 004500 032737 000100 000052
1716 004506 001164
1717 004510 104401 016302
1718 004514 005737 000042

```


GET VALUE FOR SOFTWARE SWITCH REGISTER

```

004520 001012          BNE 30004$      ;;BRANCH IF YES
004522 123727 001220 000001  CMPB $ENV,#1    ;;ARE WE RUNNING UNDER APT?
004530 001406          BEQ 30004$      ;;BRANCH IF YES
004532 023727 001140 000176  CMP SWR,#SWREG  ;;SOFTWARE SWITCH REG SELECTED?
004540 001005          BNE 30005$      ;;BRANCH IF NO
004542 104406          GTSWR           ;;GET SOFT-SWR SETTINGS
004544 000403          BR 30005$
004546 112737 000001 001134 30004$: MOVB #1,$AUTOB  ;;SET AUTO-MODE INDICATOR
004554 30005$:
1719 004554 000240          NOP             ; debug aid
1720 004556 123727 001220 000001  CMPB $ENV,#1    ; running under APT?
1721 004564 001020          BNE 20$        ; default no-APT initialization
1722 004566 013700 001224  MOV $USWR,R0    ; work copy pass calculation
1723 004572 005700          TST R0         ; if = 0 default value
1724 004574 001420          BEQ 25$        ; setup default value
1725
1726 004576 042700 000017  BIC #17,R0     ; clear low order nibble
1727 004602 000241          CLC           ; assure no unknowns
1728 004604 006000          ROR R0        ; 4 rotates = divide
1729 004606 006000          ROR R0        ; by 16 (=pass time)
1730 004610 006000          ROR R0        ; this area subroutined
1731 004612 006000          ROR R0        ; with general purpose
1732 004614 005700          TST R0        ; divide, this test to
1733 004616 001413          BEQ 30$        ; determine skip altogether
1734
1735 004620 010037 003030  MOV R0,CCHPAS  ;residue = no. of desired passes
1736 004624 000413          BR 35$        ; continue on
1737 004626 012737 177777 003030 20$: MOV #-1,CCHPAS ; largest number no apt mode??
1738 004634 000407          BR 35$
1739 004636 012737 000001 003030 25$: MOV #1,CCHPAS  ; normal default = 1
1740 004644 000403          BR 35$
1741 004646 012737 000000 003030 30$: MOV #0,CCHPAS  ; no cache tests included
1742 004654 000240          35$: nop      ; debug aid
1743
1744 ; BIT #BIT07,@#52 ;UFD MODE?
1745 ; BNE LOOP ;IF YES, BRANCH
1746
1747
1748
1749 004656 032737 000010 177750 .....:HALT ON ERROR JUMPER
1750 004664 001437          BEQ 99$        ;#BIT03,MAIREG
1751 004666 104401 004674  TYPE 30007$    ;;TYPE ASCIZ STRING
004672 000433          BR 30006$    ;;GET OVER THE ASCIZ
;;30007$: .ASCIZ <15><12>/TRAP ON HALT IS ENABLED, JUMPER IS NOT INSTALLED/<15><12>
30006$:
1752 004762
1753 004762 000434          BR 1000$
1754
1755 004764 99$:
004764 104401 004772  TYPE 30009$    ;;TYPE ASCIZ STRING
004770 000431          BR 30008$    ;;GET OVER THE ASCIZ
;;30009$: .ASCIZ <15><12>/TRAP ON HALT IS DISABLED, JUMPER IS INSTALLED/<15><12>
30008$:
1756 005054
1757 005054 004737 025730 1000$: JSR PC,Q22SIZ ;SIZE FOR Q22BE
1758
1759

```

H4

GET VALUE FOR SOFTWARE SWITCH REGISTER

1760
1761 005060
1762
1763
1764

LOOP:

j

TEST - NATIVE REGISTER

```

1766 .SBTTL TEST - NATIVE REGISTER
1767 ;*****
1768 ; NATIVE REGISTER TEST
1769 ;
1770 ; This test checks out the native register's existence and it's
1771 ; various bits.
1772 ;
1773 ; BGNTST
1774 ; Set up timeout vector PC to TIMEOUT
1775 ; Set up timeout vector PSW to 7
1776 ; Read the Native register
1777 ; Check out the bootstrap switch as read only
1778 ; Check out the module functional revision as read only
1779 ; Check out that the self-test enable bit works
1780 ; Check out the indicators (i.e LEDS)
1781 ; ENDTST
1782 ;
1783 ; TIMEOUT: Clean stack
1784 ; Error NATIVE register timed out
1785 ;
1786 ;-----
1787 ; NATIVE REGISTER TEST
1788 ;*****
1789 005060 000004 TST1: SCOPE
1790 005062 032777 010000 174050 BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
1791 005070 001424 BEQ 1000$ ; THEN TYPE TEST TRACE
1791 005072 104401 005100 TYPE .30011$ ;;TYPE ASCIZ STRING
1791 005076 000421 BR 30010$ ;;GET OVER THE ASCIZ
1792 005142 ;;30011$: .ASCIZ <15><12>/TEST 1 - NATIVE REGISTER TEST/
1792 005142 30010$:
1793 005142 013737 000004 003012 1000$: MOV @#4,SAVTIM ; SAVE UNEXPECTED TIMEOUT TRAP
1794 005150 012737 005320 000004 MOV #100$,@#4 ; SET UP TIMEOUT TRAP
1795 005156 012737 000340 000006 MOV #340,@#6 ;
1796 005164 013700 177520 MOV NATREG,R0 ; READ THE NATIVE REGISTER
1797 ;
1798 ; CHECK BITS 15-13 READ ONLY
1799 ;
1800 ;
1801 005170 052737 160000 177520 BIS #160000,NATREG ; TRY TO WRITE TO THE FUN REV BITS
1802 005176 013701 177520 MOV NATREG,R1 ; READ THE NATIVE REGISTER AGAIN
1803 005202 020001 CMP R0,R1 ; IF IT CHANGED THEN
1804 005204 001402 BEQ 10$ ; ERROR IN NATIVE REGISTER
1805 005206 104047 ERROR +47 ;
1806 005210 000445 BR 110$ ;
1807 ;
1808 ; CHECK THE INDICATOR BITS
1809 ;
1810 005212 042737 000177 177520 10$: BIC #177,NATREG ; CLEAR THE INDICATOR BITS
1811 005220 032737 000177 177520 BIT #177,NATREG ; IF THE BITS DIDN'T CLEAR
1812 005226 001401 BEQ 20$ ; THEN
1813 005230 104050 ERROR +50 ; ERROR IN THE NATIVE REGISTER
1814 005232 012701 000001 20$: MOV #1,R1 ; START PATTERN IN FIRST BIT
1815 005236 012702 000007 MOV #7,R2 ; SET LOOP COUNT TO 7
1816 005242 25$: ; FOR ALL BITS THE ARE INDICATOR DO
1817 005242 050137 177520 BIS R1,NATREG ; SET THE BIT
1818 005246 030137 177520 BIT R1,NATREG ; CHECK THAT IT GOT SET

```


TEST - NATIVE REGISTER

```

1819 005252 001002          BNE      30$          ; : IF NOT THEN
1820 005254 104050          ERROR   +50          ; :   ERROR IN THE INDICATOR BITS
1821 005256 000422          BR      110$         ; :
1822 005260 006301          30$:  ASL      R1          ; :   SHIFT PATTERN TO NEXT BIT
1823 005262 077211          SOB     R2,25$       ; :   ENDFOR
1824 005264 042737 000177 177520 BIC     #177,NATREG  ; :   CLEAR THE INDICATORS
1825
1826          ; CHECK THE BOOT SWITCH TO BE READ ONLY
1827          ;
1828 005272 013700 177520    MOV     NATREG,R0    ; :   READ THE NATIVE REGISTER
1829 005276 052737 007400 177520 BIS     #7400,NATREG ; :   TRY TO WRITE TO THE BOOT SELECT SWITCH
1830 005304 013701 177520    MOV     NATREG,R1    ; :   READ IT AGAIN
1831 005310 020100          CMP     R1,R0        ; :   IF THE BITS CHANGED THEN
1832 005312 001404          BEQ     110$         ; :   ERROR IN THE NATIVE REGISTER
1833 005314 104051          ERROR   +51          ;
1834 005316 000402          BR      110$         ;
1835 005320 104052          100$: ERROR   +52          ;   ERROR IN THE NATIVE REGISTER
1836 005322 022626          CMP     (SP)+,(SP)+ ; :   ENDTST
1837
1838 005324          110$:
1839 005324 013737 003012 000004 MOV     SAVTIM,@#4   ; :   RESTORE UNEXPECTED TIMEOUT      ;MC
1840

```

TEST - 16 BIT ROM CHECKSUM TEST

```

1842 .SBTTL TEST - 16 BIT ROM CHECKSUM TEST
1843 ;ROM'S CHECKSUMS
1844 ;
1845 ;16 BIT ROM TEST
1846
1847 ;:*****
1848 005332 000004 TST2: SCOPE
1849 005334 032777 010000 173576 BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
1850 005342 001426 BEQ 1000$ ; THEN TYPE TEST TRACE
1850 005344 104401 005352 TYPE .30013$ ;;TYPE ASCIZ STRING
1850 005350 000423 BR 30012$ ;;GET OVER THE ASCIZ
1851 005420 ;:30013$: .ASCIZ <15><12>/TEST 2 - KDJ11-D ROM CHECKSUM TEST/
1851 005420 ;:30012$:
1851 005420 1000$:
1852 005420 000437 BR TST3 ;;GO TO THE NEXT TEST SKIP THIS TEST UNTIL WE GET FINAL ROMS
1853 005422 004737 027060 JSR PC,SETMMU ; SET UP THE MMU REGISTERS
1854 005426 012737 017600 172344 MOV #17600,@#KIPAR2 ; POINT PAGE 2 TO SELF TEST
1855 005434 012701 040000 MOV #40000,R1 ; POINT R1 TO PAGE 2
1856 005440 052737 000200 177520 BIS #BIT7,@#NATREG ; ENABLE THE SELF TEST ADDRESS
1857 005446 012102 10$: MOV (R1)+,R2
1858 005450 011103 MOV (R1),R3
1859 005452 005000 CLR R0
1860 005454 012701 040000 MOV #40000,R1
1861 005460 062100 20$: ADD (R1)+,R0
1862 005462 005302 DEC R2
1863 005464 001411 BEQ 30$
1864 005466 020127 060000 CMP R1,#60000
1865 005472 103772 BLO 20$
1866 005474 062737 000200 172344 ADD #200,@#KIPAR2
1867 005502 012701 040000 MOV #40000,R1
1868 005506 000764 BR 20$
1869 005510 005400 30$: NEG R0
1870 005512 020003 CMP R0,R3
1871 005514 001401 BEQ 40$
1872 005516 104004 ERROR +4
1873 005520 40$:
1874
1875
1876

```

TEST - KDJ11-DA DATA PATHS

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1907

```

.SBTTL TEST - KDJ11-DA DATA PATHS
:*****
: DATA PATH TEST
:
: This test checks out the data and address paths on the KDJ11-D
: Board. The patterns used will be:
:
:                               0
:                               177777
:                               177400
:                               170360
:                               007417
:                               052525
:                               125252
:
: BGNTST
: Set Timeout trap to TIMOUT
: Set timeout priority to 7
: Read location 0
: FOR pattern := first to last
:   Write pattern
:   Read pattern
:   IF Pattern read <> Pattern Written THEN
:     ERROR
:   ENDFOR
: ENDTST

```

```

1908 005520 0C0004
1908 005522 032777 010000 173410
1909 005530 001425
1910 005532 104401 005540
1910 005536 000422
1911 005604
1912 005604
1913 005612 013737 000004 003012
1914 005620 012737 005710 000004
1915 005626 012737 000340 000006
1916 005632 005737 000000
1917 005632 010701
1918 005634 010701 000070
1919 005640 062701 000007
1920 005644 012702
1920 005644 011137 000000
1921 005650 023721 000000
1922 005654 001410
1923 005656 013737 000000 001126
1924 005664 016137 177776 001124
1925 005672 104044
1926 005674 000401
1927 005676 077216
1928
1929 005700 013737 003012 000004
1930 005706 000415

```

```

:*****
: DATA PATH TESTS
:*****
TST3: SCOPE
      BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
      BEQ 1000$ ; THEN TYPE TEST TRACE
      TYPE ,30015$ ;;TYPE ASCIZ STRING
      BR 30014$ ;;GET OVER THE ASCIZ
      .ASCIZ <15><12>/TEST 3 - KDJ11-D DATA PATH TEST/
30015$:
30014$:
1000$:
      MOV @#4,SAVTIM ; SAVE UNEXPECTED TIMEOUT TRAP ;MC
      MOV #100$,@#4 ; SET UP THE TIMEOUT TRAP
      MOV #340,@#6
      TST @#0
      MOV PC,R1 ; READ LOCATION 0
      ADD #PATT-.,R1 ; GET A POINTER TO THE PATTERNS
      MOV #7,R2 ; SET THE LOOP COUNT TO 7
5$: ; FOR ALL OF THE PATTERNS
      MOV (R1),@#0 ; WRITE THE PATTERN TO 0
      CMP @#0,(R1)+ ; IF THE PATTERN IS NOT READ BACK
      BEQ 10$ ; THEN
      MOV @#0,$BDDAT ; GET READ DATA
      MOV -2(R1),$GDDAT ; GET EXPECTED DATA
      ERROR +44 ; ERROR IN THE DATA PATHS
      BR 15$ ; END IF
10$: SOB R2,5$ ; ENDFOR
15$: MOV SAVTIM,@#4 ; END TEST
      BR TST4 ; RESTORE UNEXPECTED TIMEOUT TRAP
;;GO TO THE NEXT TEST

```


M4

TEST - KDJ11-DA DATA PATHS

```

1931
1932
1933
1934      ; TIMEOUT ROUTINE
1935      ;
1936
1937 005710 104045      100$:  ERROR  +45
1938 005712 022626      CMP      (SP)+,(SP)+      ; CLEAN STACK
1939 005714 013737 003012 000004  MOV      SAVTIM,@#4      ; RESTORE UNEXPECTED TIMEOUT TRAP
1940 005722 000407      BR       TST4      ;;GO TO THE NEXT TEST
1941
1942 005724 000000      PATT:  .WORD  0
1943 005726 177777      .WORD  177777
1944 005730 177400      .WORD  177400
1945 005732 170360      .WORD  170360
1946 005734 007417      .WORD  007417
1947 005736 052525      .WORD  052525
1948 005740 125252      .WORD  125252
1949

```

TEST - MEMORY ACCESSABILITY

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```

.SBTTL TEST - MEMORY ACCESSABILITY
;*****
;ACCESSIBILITY TEST
;
; This test will check the accessibility of each address of memory
; on the KDJ11-D Board. IF a memory address traps out then an error
; will be flagged. A side effect of this test should be that all memory
; is cleared
;
; BGNTST
;   Set timeout trap to TIMEOUT
;   Set timeout priority to 7
;   For MSB Address := 200000 to 177777 D0
;   Contents of address := 0
;   Go to the next test
;
; TIMEOUT:
;   Error Address should not have timed out
;
; ENDTST
;-----

```

```

1974 005742 000004
1974 005744 032777 010000 173166
1975 005752 001426
1976 005754 104401 005762
      005760 000423
      006030
1977 006030
1978 006030 013737 000004 003012
1979 006036 012737 006134 000004
1980 006044 012737 000340 000006
1981 006052 004737 027060
1982 006056 012701 040000
1983 006062 012737 001600 172344
1984 006070
1985 006070 142721 000377
1986 006074 020127 060000
1987 006100 103773
1988 006102 062737 000200 172344
1989 006110 012701 040000
1990 006114 023727 172344 020000
1991 006122 001362
1992 006124 013737 003012 000004
1993 006132 000411
1994 006134
1995
1996
1997
1998
1999 006134 005301
2000 006136 104046
2001 006140 022626
2002 006142 005037 177572
2003 006146 013737 003012 000004

```

```

;*****
TST4: SCOPE
      BIT    #BIT12,@SWR      ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
      BEQ    1000$            ; THEN TYPE TEST TRACE
      TYPE   30017$          ;;TYPE ASCIZ STRING
      BR     30016$          ;;GET OVER THE ASCIZ
;:30017$:
;30016$:
1000$:
      MOV    @#4,SAVTIM      ; SAVE TIMEOUT
      MOV    #100$,@#4      ; SET UP THE TIMEOUT TRAP
      MOV    #340,@#6
      JSR    PC,SETMMU      ; GO SET UP THE MMU REGISTERS
      MOV    #40000,R1      ; WE WANT TO MAP THRU PAGE 2
      MOV    #1600,@#KIPAR2 ; SET UP KPAR 2
1$:
      BICB   #377,(R1)+     ; FOR 160000 TO 200000
      CMP    R1,#60000      ; : CLEAR OUT A BYTE
      BLO   1$              ; : IF WE HAVE PASSED THE PAGE BOUNDARY
      ADD    #200,@#KIPAR2  ; : : THEN
      MOV    #40000,R1      ; : : POINT KPAR2 TO A NEW PAGE
      CMP    @#KIPAR2,#20000 ; : : SET THE VIRTUAL ADDRESS TO PAGE 2
      BNE   1$              ; : : ENDF
10$:
      MOV    SAVTIM,@#4
      BR     TST5           ;;GO TO THE NEXT TEST
20$:
;
; TIMEOUT ROUTINE
;
100$:
      DEC    R1              ;
      ERROR +46             ; REPORT ERROR
      CMP    (SP)+,(SP)+    ; CLEAN STACK
      CLR    @#SRO          ;
      MOV    SAVTIM,@#4    ; RESTORE TIMEOUT

```

B5

TEST - MEMORY ACCESSABILITY

2004 006154 000400
2005

BR

TST5

::GO TO THE NEXT TEST

TEST - MEMORY ERROR REGISTER

2007
2008
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006156 000004
006160 032777 010000 172752
006166 001427
006170 104401 006176
006174 000424

006246
006246
006252 005037 004052
006260 012737 000340 177776
006266 122737 000001 001220
006270 001005
006274 005737 001206
006276 001402
000137 006776

006302 013737 000004 003012
006310 012737 006736 000004
006316 012737 000340 000006
006324 013746 000114
006330 013746 000116
006334 012737 006770 000114
006342 012737 000340 000116
006350 005037 172100
006354 013700 172100

006360 052737 030032 172100
006366 013701 172100
006372 020001
006374 001401
006376 104055

006400 052737 140005 172100

```
.SBTTL TEST - MEMORY ERROR REGISTER
*****
;MEMORY ERROR REGISTER
;
; This test will check the MEMORY ERROR REGISTER on the KDJ11-D
; Board.
;
; BGNTST
; Setup timeout VECTOR PC to TIMOUT
; Setup timeout VECTOR Priority to 7
; Setup Parity abort VECTOR to PARINT
; Setup Parity abort VECTOR Priority to 7
; Do a bus reset
; Read the Memory Error Register (17772100)
; Make sure that the register bits are in the right state
; Check all R/W bits
; ENDTST
-----
*****
TST5: SCOPE
      BIT      #BIT12,@SWR      ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
      BEQ      1000$           ; THEN TYPE TEST TRACE
      TYPE     30019$          ;;TYPE ASCIZ STRING
      BR       30018$          ;;GET OVER THE ASCIZ
      .ASCIZ   <15><12>/TEST 5 - MEMORY ERROR REGISTER TEST/
30019$:
30018$:
1000$:
      CLR      parabt          ;init parity abort.....mc
      MOV      #340,@#177776  ;set the psw to 7 .....mc
      CMPB    #APTENV,$ENV    ;ARE WE IN APT MODE?
      BNE     1001$          ;IF NOT: DO THIS TEST
      TST     $PASS          ;FIRST PASS?
      BEQ     1001$          ; YES THEN PROCEED
      JMP     PAREND         ; NO THEN GO TO THE NEXT TEST
1001$: MOV      @#4,SAVTIM     ; SAVE UNEXPECTED TIMEOUT TRAP
      MOV      #100$,@#4      ; SET UP THE TIMEOUT TRAP
      MOV      #340,@#6
      MOV      @#114,-(SP)    ; SAVE VECTOR
      MOV      @#116,-(SP)    ; SAVE PRIORITY
      MOV      #PARINT,@#114
      MOV      #340,@#116
      CLR      @#MER         ; READ THE MER
      MOV      @#MER,R0
;
; CHECK OUT THE MER "ALWAYS READ AS 0" BITS
;
      BIS      #30032,MER     ; TRY TO WRITE THE STUCK AT 0 BITS
      MOV      MER,R1        ; READ THE MER
      CMP      R0,R1         ; IF THE STUCK AT 0 BITS CHANGED
      BEQ     10$           ; : THEN
      ERROR   +55           ; : ERROR IN THE MER
      ENDIF
; CHECK THAT BITS 0,2,14,15 ARE CLEARED ON RESET
10$:  BIS      #140005,MER    ; SET ALL THE R/W BITS ON THE BOARD
```

TEST - MEMORY ERROR REGISTER

```

2060 006406 013700 172100      MOV      MER,R0      ; READ THE MER
2061 006412 042700 037772      BIC      #37772,R0   ; MASK OUT ALL THE UNWANTED BITS
2062 006416 020027 140005      CMP      R0,#140005  ; IF THE R/W BITS DID NOT GET SET THEN
2063 006422 001410                BEQ      15$         ; ERROR IN THE MER
2064 006424 005037 172100      CLR      MER        ;
2065 006430 010037 001126                MOV      R0,$BDDAT  ; GET RECIEVED DATA
2066 006434 012737 140005 001124  MOV      #140005,$GDDAT ; GET EXPECTED DATA
2067 006442 104056                ERROR   +56         ; REPORT ERROR
2068 006444 000005                RESET    ; DO RESET
2069 006446 032737 140005 172100 15$: BIT      #140005,MER ; MAKE SURE THE APPROPRIATE BITS GET CLEARED
2070 006454 001401                BEQ      20$         ; IF NOT THEN ERROR
2071 006456 104057                ERROR   +57         ;
2072
2073 ; CHECK OUT THE WRITE WRONG PARITY AND PARITY ERROR ENABLE BITS
2074
2075 006460                20$:
2076 006460 004737 027060                JSR      PC,SETMMU  ;
2077 006464 012737 017600 172344  MOV      #17600,@#KIPAR2 ; SET UP KPAR2
2078 006472 012701 057776                MOV      #57776,R1  ; POINT TO LAST VIRTUAL ADDRESS IN PAGE 2
2079 006476 042737 000001 172100  BIC      #BIT0,@#MER ; CLEAR PARITY ERROR ENABLE
2080 006504 052737 000004 172100  BIS      #BIT2,@#MER ; SET WRITE WRONG PARITY
2081
2082 ; WRITE WRONG PARITY TO LOCATION 1777776
2083
2084 006512 005011                CLR      (R1)        ; WRITE WRONG PARITY TO THAT LOCATION
2085 006514 042737 000004 172100  BIC      #BIT2,@#MER ; CLEAR WRITE WRONG PARITY
2086
2087 ; MAKE SURE NO PARITY ABORT OCCURS WHEN PARITY ERRORS ARE DISABLED
2088
2089 006522 005711                TST      (R1)        ; READ THE ADDRESS BACK
2090 006524 005737 003050                TST      MERTAG     ;
2091 006530 000240                NOP                ; SHOULD
2092 ; NOT GET
2093 ; A
2094 ; PARITY ABORT
2095 ;
2096 ;
2097 ;
2098 ;
2099 ;
2100 006532 005737 004052                TST      PARABT     ; IF WE GOT A PARITY ABORT
2101 006536 001405                BEQ      25$         ; THEN
2102 006540 005037 004052                CLR      PARABT     ; CLEAR THE ABORT FLAG
2103 006544 005037 172100                CLR      @#MER      ; CLEAR MEMORY ERROR REGISTER ;MC
2104 006550 104062                ERROR   +62         ; FLAG THE ERROR
2105 ;
2106 ; ENDF
2107 ; MAKE SURE A PARITY ABORT OCCURS WHEN PARITY ERRORS ARE ENABLED
2108
2109 006552 005037 172100 25$: CLR      @#MER      ; CLEAR OUT THE MER
2110 006556 052737 000001 172100  BIS      #BIT0,@#MER ; NOW ENABLE PARITY ABORTS
2111 006564 005711                TST      (R1)        ; THIS HAS TO BE ONE WORD INTRUCTION
2112 ; READ THE ADDRESS BACK
2113
2114 006566 005737 003050                TST      MERTAG     ;
2115 ; SHOULD
2116 ; GET

```


F5

COKDDAO KDJ11-DA CLUSTER DIAG. MACRO V05.03 Tuesday 07-Jan-86 15:18 Page 18-3

SEQ 0057

TEST - MEMORY ERROR REGISTER

2174 006776

PAREND:

TEST - MEMORY ERROR REGISTER

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.SBTTL TEST - DATA SHORTS AND STUCK AT BITS
:*****
:DATA SHORTS AND STUCK AT BITS TEST

: This test will check the DATA Rams for Data shorts and stuck at bits.
: Testing occurs as below:

- : 1. A memory location is checked to be set to 0
- : 2. IF NOT 0 error
- : 3. The location is complemented
- : 4. IF contents NOT -1 error
- : 5. This is repeated for all addresses
- : 6. Steps 1-5 are done from location 1777777 to 0

: Note: The KDJ11-DA board uses 256k X 1 chips, This allows us to
: use only 2 patterns per RAM. IF one bits is shorted to
: another we will detect this when we read for the initial state.
: If it has changed from the expected state then chances are that
: the bits are shorted together.

: A side effect of this test should be that memory is cleared.

```

: BGNTST
:   ENABLE PARITY
:   FOR MSB_Address := 0 to 1777776 DO BY 2
:     Clear Address
:     If Contents <> 0 THEN
:       ERROR in memory
:     Complement the Contents of Address
:     IF contents <> -1 THEN
:       ERROR in memory
:   ENDFOR
:   FOR MSB_Address := 1777776 DOWNT0 0 DO BY 2
:     IF contents <> -1 THEN
:       ERROR in memory
:     Complement the Contents of Address
:     IF contents <> 0 THEN
:       ERROR in memory
:   ENDFOR
: ENDTST

```

```

2222 006776 000004
2223 007000 032777 010000 172132
2224 007006 001433
2224 007010 104401 007016
2224 007014 000430
2225 007076
2226 007076 005037 177572
2227 007102 013737 000004 003012
2228 007110 012737 007464 000004

```

```

:*****
: TST6: SCOPE
: BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
: BEQ 1000$ ; THEN TYPE TEST TRACE
: TYPE 30021$ ;;TYPE ASCIZ STRING
: BR 30020$ ;;GET OVER THE ASCIZ
: 30021$: .ASCIZ <15><12>/TEST 6 - DATA SHORTS AND STUCK AT BITS TEST/
: 30020$:
: 1000$:
: CLR @#SRO
: MOV @#4,SAVTIM ; STORE UNEXPECTED TIMEOUT
: MOV #100$,@#4 ; SET UP THE TIMEOUT TRAP

```

TEST - DATA SHORTS AND STUCK AT BITS

2229	007116	012737	000340	000006	MOV	#340,@#6	:	
2230	007124	004737	027060		JSR	PC,SETMMU	:	GO SET UP THE MMU REGISTERS
2231	007130	012701	040000		MOV	#40000,R1	:	WE WANT TO MAP THRU PAGE 2
2232	007134	012737	001600	172344	MOV	#1600,@#KIPAR2	:	SET UP KPAR 2
2233	007142	013746	000114		MOV	@#114,-(SP)	:	SAVE VECTOR ;MC
2234	007146	013746	000116		MOV	@#116,-(SP)	:	SAVE PRIORITY ;MC
2235	007152	012737	007452	000114	MOV	#50,@#114	:	set up trap
2236	007160	012737	000340	000116	MOV	#340,@#116	:	" " "
2237	007166	052737	000001	172100	BIS	#BIT0,@#MER	:	ENABLE PARITY ABORTS ;mc
2238							:	
2239	007174						:	FOR ADDRESS 160000 TO 200000 DO
2240	007174	011137	001126	10\$:	MOV	(R1), \$BDDAT	:	: READ MEMORY
2241	007200	001406			BEQ	15\$:	: IF IT IS NOT ZERO THEN
2242	007202	005037	001124		CLR	\$GDDAT	:	: GET THE EXPECTED DATA
2243	007206	010137	001122		MOV	R1, \$BDADR	:	: GET THE VIRTUAL ADDRESS
2244	007212	104061			ERROR	+61	:	: ERROR IN THE MEMORY
2245	007214	000532			BR	101\$:	: RESTORE AND TO THE NEXT TEST
2246							:	
2247	007216	005111					:	
2248	007220	011137	001126	15\$:	COM	(R1)	:	: COMPLEMENT MEMORY
2249	007224	022127	177777		MOV	(R1), \$BDDAT	:	: SAVE THE RECIEVED DATA
2250	007230	001412			CMP	(R1)+, #177777	:	: IF ITS NOT = -1 THEN
2251	007232	012737	177777	001124	BEQ	20\$:	: ERROR IN THE MEMORY
2252	007240	010137	001122		MOV	#-1, \$GDDAT	:	: GET EXPECTED DATA
2253	007244	162737	000002	001122	MOV	R1, \$BDADR	:	: GET THE VIRTUAL ADDRESS
2254	007252	104061			SUB	#2, \$BDADR	:	
2255	007254	000512			ERROR	+61	:	
2256					BR	101\$:	: RESTORE AND TO THE NEXT TEST
2257	007256	020127	060000	20\$:	CMP	R1, #60000	:	: IF WE HAVE PASSED THE PAGE BOUNDARY
2258	007262	103744			BLO	10\$:	: : THEN
2259	007264	062737	000200	172344	ADD	#200, @#KIPAR2	:	: : POINT KPAR2 TO A NEW PAGE
2260	007272	012701	040000		MOV	#40000, R1	:	: : SET THE VIRTUAL ADDRESS TO PAGE 2
2261	007276	023727	172344	020000	CMP	@#KIPAR2, #20000	:	: : ENDFIF
2262	007304	001401			BEQ	25\$:	: ENDFOR
2263	007306	000732			BR	10\$:	
2264	007310						:	
MEMORY	007310	012705	000200	25\$:	MOV	#200, R5	:	: THIS LOOP IS IN HERE TO TEST THE DATA RETENTION OF
2266	007314	012704	177777	26\$:	MOV	#177777, R4	:	
2267	007320	077401		27\$:	SQB	R4, 27\$:	
2268	007322	077504			SQB	R5, 26\$:	
2269	007324	012701	060000		MOV	#60000, R1	:	GET A POINTER TO THE TOP OF A PAGE
2270	007330	162737	000200	172344	SUB	#200, @#KIPAR2	:	SET KIPAR TO POINT TO THE TOP PAGE
2271	007336						:	FOR LAST ADDRESS TO FIRST BY 2
2272	007336	014137	001126	30\$:	MOV	-(R1), \$BDDAT	:	: SAVE THE DATA
2273	007342	023727	001126	177777	CMP	\$BDDAT, #177777	:	: READ BACK MEMORY MAKE SURE IT IS -1
2274	007350	001407			BEQ	35\$:	: IF NOT = -1 THEN
2275	007352	012737	177777	001124	MOV	#177777, \$GDDAT	:	: GET THE EXPECTED DATA
2276	007360	010137	001122		MOV	R1, \$BDADR	:	: GET THE VIRTUAL ADDRESS
2277	007364	104061			ERROR	+61	:	: ERROR IN MEMORY
2278	007366	000445			BR	101\$:	: RESTORE AND TO THE NEXT TEST
2279							:	
2280	007370	005111					:	
2281	007372	011137	001126	35\$:	COM	(R1)	:	: COMPLEMENT MEMORY
2282	007376	001406			MOV	(R1), \$BDDAT	:	: IF NOT = 0 THEN
2283	007400	005037	001124		BEQ	40\$:	: ERROR IN MEMORY
2284	007404	010137	001122		CLR	\$GDDAT	:	: GET EXPECTED DATA
2285	007410	104061			MOV	R1, \$BDADR	:	: GET THE VIRTUAL ADDRESS
					ERROR	+61	:	

TEST - DATA SHORTS AND STUCK AT BITS

```

2286 007412 000433          BR      101$          ; RESTORE AND TO THE NEXT TEST
2287
2288 007414 020127 040000    40$:  CMP      R1,#40000          ; : IF VIRTUAL ADDRESS ABOUT TO ENTER NEXT PAGE
2289 007420 101346          BHI      30$          ; : : THEN
2290 007422 162737 000200 172344  SUB      #200,@#KIPAR2 ; : : ADJUST THE PAR
2291 007430 012701 060000          MOV      #60000,R1    ; : : RESET THE VIRTUAL ADDRESS TO TOP OF PAGE
2292 007434 023727 172344 001400  CMP      @#KIPAR2,#1400 ; : : ENDFIF
2293 007442 001335          BNE      30$          ; : ENDFOR
2294 007444 005037 172100          CLR      MER          ; : CLEAR THE MER
2295 007450 000414          BR      101$          ; : RESTORE AND TO THE NEXT TEST
2296
2297          ; PARITY ABORT ROUTINE
2298          ;
2299
2300 007452 005037 172100    50$:  CLR      MER          ; INIT THE MER
2301 007456 104072          ERROR   +72          ; REPORT ERROR
2302 007460 022626          CMP      (SP)+,(SP)+ ; CLEAN STACK
2303
2304          ;VECTOR SAVE AND RESTORE
2305          ;UNEXPECTED PARITY ABORT ERROR ROUTINE
2306 007462 000407          BR      101$
2307
2308          ;
2309          ; TIMEOUT ROUTINE
2310          ;
2311
2312 007464 005301    100$:  DEC      R1          ;
2313 007466 104046          ERROR   +46          ; REPORT ERROR
2314 007470 022626          CMP      (SP)+,(SP)+ ; CLEAN STACK
2315 007472 005037 172100          CLR      MER          ;
2316 007476 005037 177572          CLR      @#SRO        ;
2317
2318 007502 012637 000116    101$:  MOV      (SP)+,@#116   ; RESTORE PRIORITY
2319 007506 012637 000114          MOV      (SP)+,@#114   ; RESTORE VECTOR
2320 007512 013737 003012 000004  MOV      SAVTIM,@#4    ; RESTORE UNEXPECTED TIMEOUT
2321 007520 000400          BR      TST7          ;:GO TO THE NEXT TEST
2322
2323

```

TEST - QUICK VERIFY DATA AND ADDRESSING TEST

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```

.SBTTL TEST - QUICK VERIFY DATA AND ADDRESSING TEST
;*****
;UNIQUE ADDRESSING TEST
;
; This test will check the data and addressing of the memories.
; It uses the KNAIZUK HARTMANN QUICK VERIFY TRAM TEST ALGORITHM.
; This algorithm will test memory for all stuck at faults in the
; data and addressing
;
; Memory is split up into sections of 3.
; I.E. 0,1,2 - 3,4,5 - 6,7,10 ...
;
; Testing works as follows.
;
; 1. Write a 0 into the 2nd and 3rd address of all groups
;    write a -1 into the 1st address of all groups
; 2. make sure that the 2nd address of all groups contain 0
; 3. Write a -1 into the 2nd address of all groups
; 4. Make sure that the 3rd address of all groups contain 0
; 5. Make sure that the 1st and 2nd address of all groups
;    contain -1
; 6. Write a 0 into the 1st address of all groups
; 7. Make sure that the 1st address of all groups contain 0
; 8. Write a -1 into the 3rd address of all groups
; 9. Make sure that the 3rd address of all groups contain -1

```

```

2355 007522 000004
2356 007524 032777 010000 171406
2357 007532 001434
      007534 104401 007542
      007540 000431

2358 007624
2359 007624 004737 027060
2360 007630 013737 000004 003012
2361 007636 013737 010020 000004
2362 007644 004737 027174
2363 007650 012704 000001
2364 007654 005005
2365 007656 005003
2366 007660 004737 027360
2367 007664 012704 000001
2368 007670 012705 177777
2369 007674 012703 000001
2370 007700 004737 027360
2371 007704 012704 000002
2372 007710 005005
2373 007712 005003
2374 007714 004737 027360
2375 007720 004737 027532
2376 007724 005004
2377 007726 005005

```

```

;*****
;TEST7: SCOPE
; BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
; BEQ 1000$ ; THEN TYPE TEST TRACE
; TYPE 30023$ ;:TYPE ASCIZ STRING
; BR 30022$ ;:GET OVER THE ASCIZ
;:30023$: .ASCIZ <15><12>/TEST 7 - QUICK VERIFY DATA AND ADDRESSING TEST/
;:30022$:
;:1000$:
; JSR PC,SETMMU ; SET UP THE MMU REGISTERS
; MOV @#4,SAVTIM ; STORE UNEXPECTED TIMEOUT
; MOV 100$,@#4 ; TIMEOUT
; CALL INIMEM ; INITIALIZE MEMORY
; MOV #1,R4 ; SET ADDRESS INDEX TO 1
; CLR R5 ; SET EXPECTED PATTERN TO 0
; CLR R3 ; SET OPERATION TO READ
; CALL RWTMEM ; GO READ AND CHECK MEMORY
; MOV #1,R4 ; SET ADDRESS INDEX TO 1
; MOV #-1,R5 ; SET WRITE PATTERN TO -1
; MOV #1,R3 ; SET OPERATION TO WRITE
; CALL RWTMEM ; GO WRITE THE MEMORY
; MOV #2,R4 ; SET ADDRESS INDEX TO 2
; CLR R5 ; SET EXPECTED PATTERN TO 0
; CLR R3 ; SET OPERATION TO READ
; CALL RWTMEM ; GO READ AND CHECK MEMORY
; CALL RRMEM ; READ AND CHECK I AND I+1 INDEXES
; CLR R4 ; SET ADDRESS INDEX TO 0
; CLR R5 ; SET PATTERN TO 0

```

TEST - QUICK VERIFY DATA AND ADDRESSING TEST

```

2378 007730 012703 000001      MOV      #1,R3      ; SET OPERATION TO WRITE
2379 007734 004737 027360      CALL     RWTMEM     ; GO WRITE THE MEMORY
2380 007740 005004              CLR      R4        ; SET ADDRESS INDEX TO 0
2381 007742 005005              CLR      R5        ; SET EXPECTED PATTERN TO 0
2382 007744 005003              CLR      R3        ; SET OPERATION TO READ
2383 007746 004737 027360      CALL     RWTMEM     ; GO READ AND CHECK MEMORY
2384 007752 012704 000002      MOV      #2,R4     ; SET ADDRESS INDEX TO 2
2385 007756 012705 177777      MOV      #-1,R5    ; SET PATTERN TO -1
2386 007762 012703 000001      MOV      #1,R3     ; SET OPERATION TO WRITE
2387 007766 004737 027360      CALL     RWTMEM     ; GO WRITE THE MEMORY
2388 007772 012704 000002      MOV      #2,R4     ; SET ADDRESS INDEX TO 2
2389 007776 012705 177777      MOV      #-1,R5    ; SET EXPECTED PATTERN TO -1
2390 010002 005003              CLR      R3        ; SET OPERATION TO READ
2391 010004 004737 027360      CALL     RWTMEM     ; GO READ AND CHECK MEMORY
2392 010010 013737 003012 000004  MOV      SAVTIM,@#4 ; RESTORE UNEXPECTED TIMEOUT
2393 010016 000411              BR       TST10     ;;GO TO THE NEXT TEST
2394
2395
2396      ; TIMEOUT ROUTINE
2397      ;
2398
2399 010020 005301      100$: DEC      R1          ;
2400 010022 104046      ERROR    +46          ; REPORT ERROR
2401 010024 022626      CMP      (SP)+,(SP)+ ; CLEAN STACK
2402 010026 005037 177572      CLR      @#SRO      ;
2403 010032 013737 003012 000004  MOV      SAVTIM,@#4 ; RESTORE UNEXPECTED TIMEOUT
2404 010040 001400      BEQ     TST10     ;;GO TO THE NEXT TEST
2405

```


TEST - QUICK VERIFY DATA AND ADDRESSING TEST

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```

.SBTTL TEST - CHECK PARITY DETECT LOGIC AND RAMS
*****
;CHECK PARITY DETECT LOGIC
;
; This test will check out the parity detection logic on the KDJ11-DA
; board. We will write wrong parity to all locations and then we will
; Expect the a parity trap on a read.
;
; BGNTST
; Set up Parity Vector (114) To PARINT
; Enable Write Bad parity (Set bit 2 in MER (17772100))
; Clear all of memory
; Read first location written to
; IF Parity Abort Occurs THEN
;   Error There should be no Parity Aborts when disabled
; Enable Parity Error (Set Bit 0 in MER (17772100))
; FOR First_Address to Last_address DO
;   BEGIN
;     READ Address
;     NOP
;     IF No Interrupt THEN
;       Error Didn't Detect Bad parity
;     ELSE
;       Clear the interrupt flag
;       Read the MER and make sure the obtained address is the correct one
;   ENDFOR
;
; PARINT:
;   Flag that an interrupt occurred
;   RTI
; ENDTST

```

```

*****
TST10: SCOPE
2442 010042 000004          CMPB   #APTENV,$ENV          ;ARE WE IN APT MODE?
2443 010044 122737 000001 001220      BNE    2000$                ;IF NOT: DO THIS TEST
2444 010052 001005          TST    $PASS                ;FIRST PASS??
2445 010054 005737 001206      BEQ    2000$                ;IF YES, DO IT
2446 010060 001402          JMP    NXTST                ;ELSE GO TO THE NEXT TEST
2447 010062 000137 011036      BIT    #BIT7,@SWR          ; IF BIT7 SET IN SWR THEN SKIP THIS TEST
2448 010066 032777 000200 171044 2000$: BEQ    100$                  ;
2449 010074 001402          JMP    NXTST                ;
2450 010102 032777 011036 171030 100$: BIT    #BIT12,@SWR        ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
2451 010110 001426          BEQ    1000$                ; THEN TYPE TEST TRACE
2452 010112 104401 010120      TYPE  ,30025$              ;:TYPE ASCIZ STRING
010116 000423          BR    ,30024$              ;:GET OVER THE ASCIZ
;:30025$: .ASCIZ <15><12>/TEST 10 - CHECK PARITY DETECT TEST/
30024$:
1000$:
2453 010166          CLR    @#MER                ; INIT THE MEMORY ERROR REG.
2454 010166 005037 172100      CLR    PARABT              ;
2455 010172 005037 004052      MOV    @#114,-(SP)         ; SAVE VECTORE
2456 010176 013746 000114      MOV    @#116,-(SP)         ; SAVE PRIORITY
2457 010202 013746 000116          MOV    @#114               ;
2458 010206 012737 006770 000114      MOV    #PARINT,@#114      ;
2459 010214 012737 000340 000116      MOV    #340,@#116         ;

```


TEST - CHECK PARITY DETECT LOGIC AND RAMS

```

2517 010420 010100      MOV      R1,R0      ; : : : GET THE VIRTUAL ADDRESS
2518 010422 042700 160000 BIC      #160000,R0 ; : : : MASK OUT THE PAGE BITS
2519 010426 072027 177772 ASH      #-6,R0     ; : : : SHIFT OUT BITS 0-5
2520 010432 063700 172344 ADD      @#KIPAR2,R0 ; : : : CREATE BITS 6-21
2521 010436 010004      MOV      R0,R4     ; : : : SAVE A COPY FOR LATER
2522 010440 042704 170037 BIC      #170037,R4 ; : : : CLEAR OUT UNNEEDED BITS
2523 010444 013705 172100 MOV      @#MER,R5   ; : : : READ THE MER
2524 010450 042705 170037 BIC      #170037,R5 ; : : : CLEAR THE UNNEEDED BITS
2525 010454 020405      CMP      R4,R5     ; : : : IF NOT CORRECT BITS SET THEN
2526 010456 001405      BEQ      35$       ; : : : ERROR IN ADDRESS 11-17
2527 010460 010437 001124 MOV      R4,$GDDAT ; : : : GET EXPECTED DATA
2528 010464 010537 001126 MOV      R5,$BDDAT ; : : : GET RECIEVED DATA
2529 010470 104064      ERROR    +64       ; : : :
2530 010472 052737 040000 172100 35$: BIS      #BIT14,@#MER ; : : : SET ENABLE READ EXTENDED BIT
2531 010500 013705 172100 MOV      @#MER,R5   ; : : : READ THE MER AGAIN
2532 010504 042705 177037 BIC      #177037,R5 ; : : : CLEAR THE UNNEEDED BITS
2533 010510 072027 177771 ASH      #-7,R0     ; : : : GET BITS 18-21 IN RIGHT PLACE
2534 010514 042700 177037 BIC      #177037,R0 ; : : : MASK OUT UNNEEDED BITS
2535 010520 020005      CMP      R0,R5     ; : : : IF NOT CORRECT BITS SET THEN
2536 010522 001405      BEQ      40$       ; : : : ERROR IN ADDR 18-21 OR READ EXT BIT
2537 010524 010537 001126 MOV      R5,$BDDAT ; : : : GET RECIEVED DATA
2538 010530 010037 001124 MOV      R0,$GDDAT ; : : : GET EXPECTED DATA
2539 010534 104065      ERROR    +65       ; : : :
2540 010536 005037 172100 40$: CLR      @#MER      ; : : : ENDIF
2541 010542 005037 004052 CLR      PARABT     ; : : : RESET MER
2542 010546 005201      INC      R1         ; : : : CLEAR THE PARITY ABORT TRAP
2543 010550 020127 060000 CMP      R1,#60000 ; : : : BUMP UP THE ADDRESS
2544 010554 103665      BLO      22$       ; : : : IF WE HAVE PASSED THE PAGE BOUNDARY
2545 010556 062737 000200 172344 ADD      #200,@#KIPAR2 ; : : : THEN
2546 010564 012701 040000 MOV      #40000,R1 ; : : : POINT KPAR2 TO A NEW PAGE
2547 010570 023727 172344 020000 CMP      @#KIPAR2,#20000 ; : : : SET THE VIRTUAL ADDRESS TO PAGE 2
2548 010576 001254      BNE      22$       ; : : :
2549 010600 112737 000001 003010 MOV      #1,PARPAT ; : : : DOUNTIL WE HAVE READ ALL ADDRESSES
2550 010606 005303      DEC      R3         ; : : : THIS TIME WE WANT AN ODD # OF 1'S
2551 010610 001412      BEQ      50$       ; : : : DECREMENT LOOP COUNT
2552 010612 012701 040000 MOV      #40000,R1 ; : : :
2553 010616 012737 001600 172344 MOV      #1600,@#KIPAR2 ; : : : WE WANT TO MAP THRU PAGE 2
2554 010624 052737 000004 172100 BIS      #BIT2,MER ; : : : SET UP KPAR 2
2555 010632 000137 010250 JMP      1$         ; : : : ENABLE WRITE WRONG PARITY
OF 2556 010636      50$: DOUNTIL WE DONE IT FOR EVEN AND ODD NUMBER
2557 ;
2558 ; CLEAR ALL OF MEMORY WITH WRITE WRONG PARITY CLEAR
2559 ;
2560 010636 004737 027060 JSR      PC,SETMMU ; GO SET UP THE MMU REGISTERS
2561 010642 012701 040000 MOV      #40000,R1 ; WE WANT TO MAP THRU PAGE 2
2562 010646 012737 001600 172344 MOV      #1600,@#KIPAR2 ; SET UP KPAR 2
2563 010654      60$: FOR 160000 TO 2000000
2564 010654 105021      CLR      (R1)+     ; CLEAR OUT A BYTE
2565 010656 020127 060000 CMP      R1,#60000 ; IF WE HAVE PASSED THE PAGE BOUNDARY
2566 010662 103774      BLO      60$       ; THEN
2567 010664 062737 000200 172344 ADD      #200,@#KIPAR2 ; POINT KPAR2 TO A NEW PAGE
2568 010672 012701 040000 MOV      #40000,R1 ; SET THE VIRTUAL ADDRESS TO PAGE 2
2569 010676 023727 172344 020000 CMP      @#KIPAR2,#20000 ; ENDIF
2570 010704 001401      BEQ      70$       ; ENDFOR
2571 010706 000762      BR      60$       ;
2572 ;
2573 ; LET'S NOW MAKE SURE THAT THE ABORTS DON'T OCCUR

```


TEST - CHECK PARITY DETECT LOGIC AND RAMS

2574											
2575	010710				70\$:	MOV	#1600,@#KIPAR2	:	SET UP PAR 2		
2576	010710	012737	001600	172344		MOV	#40000,R1	:	SET VIRTUAL ADDRESS TO PAGE #2		
2577	010716	012701	040000					:	BGND0		
2578	010722				75\$:	BIS	#BIT0,@#MER	:	: ENABLE PARITY ERRORS		
2579	010722	052737	000001	172100		TSTB	(R1)	:	: READ THE BYTE		
2580	010730	105711				MOV	#-1,MERTAG	:			
2581	010732	012737	177777	003050				:			
2582								:			
2583								:	A		
2584								:	PARITY		
2585								:	ABORT		
2586								:	TRAP		
2587								:	SHOULD NOT		
2588								:	HAPPEN !!!		
2589								:			
2590								:			
2591	010740	005737	004052			TST	PARABT	:			
2592	010744	001405				BEQ	80\$:	IF A PARITY ABORT HAS OCCURED		
2593	010746	005037	004052			CLR	PARABT	:	: THEN		
2594	010752	005037	172100			CLR	MER	:			
2595	010756	104063				ERROR	+63	:	INITIALIZE THE MER		
2596	010760	005201			80\$:	INC	R1	:	ERROR A PARITY ABORT HAS OCCURED		
2597	010762	020127	060000			CMP	R1,#60000	:	BUMP UP THE ADDRESS		
2598	010766	103755				BLO	75\$:	IF WE HAVE PASSED THE PAGE BOUNDARY		
2599	010770	062737	000200	172344		ADD	#200,@#KIPAR2	:	: THEN		
2600	010776	012701	040000			MOV	#40000,R1	:	: POINT KPAR2 TO A NEW PAGE		
2601	011002	023727	172344	020000		CMP	@#KIPAR2,#20000	:	: SET THE VIRTUAL ADDRESS TO PAGE 2		
2602	011010	001401				BEQ	90\$:	: ENDF		
2603	011012	000743				BR	75\$:	UNTIL WE HAVE READ ALL ADDRESSES		
2604	011014	005037	177572		90\$:	CLR	@#SRO	:	DISABLE THE MMU		
2605	011020	005037	172100			CLR	@#MER	:			
2606	011024	012637	000116			MOV	(SP)+,@#116	:	RESTORE PRIORITY		
2607	011030	012637	000114			MOV	(SP)+,@#114	:	RESTORE VECTOR		
2608	011034	000400				BR	TST11	:			
2609	011036				NXTST:			:	GO TO THE NEXT TEST		

TEST - LTC BIT 7

```

2611 .SBTTL TEST - LTC BIT 7
2612 :*****
2613 : LTC BIT 7 TEST
2614 :
2615 : This test check for the existance of the LTC register and it
2616 : makes sure that the clock is ticking.
2617 :
2618 : BGNTST
2619 : Set up timeout vector PC to TIMEOUT
2620 : Set up timeout vector PSW to 7
2621 : Read the LTC CSR
2622 : IF not timed OUT THEN
2623 : : FOR a set amount of time
2624 : : : Check bit7
2625 : : : IF BIT7 is set THEN
2626 : : : : Increment BIT7 set flag
2627 : : : ELSE
2628 : : : : INCREMENT BIT7 Clear Flag
2629 : : ENDFOR
2630 : : IF either flag has not been set at all THEN
2631 : : : Error Clock is not ticking
2632 : : ENDTST
2633 :
2634 : TIMEOUT: Clean stack
2635 : : Error LTC register timed out
2636 :
2637 :
2638 :
2639 :
2640 :

```

```

2641 011036 000004
2642 011040 032777 010000 170072
2643 011046 001420
2644 011050 104401 011056
2645 011054 000415
2646 011110
2647 011110 013737 000004 003012
2648 011116 012737 011216 000004
2649 011124 012737 000340 000006
2650 011132 005737 177546
2651 011136 005000
2652 011142 005001
2653 011142 012703 000001
2654 011146 012702 177777
2655 011152 032737 000200 177546 1$:
2656 011160 001402
2657 011162 005200
2658 011164 000401
2659 011166 005201 5$:
2660 011170 077210 10$:
2661 011172 005700
2662 011174 001402
2663 011176 005701
2664 011200 001002
2665 011202 077315 20$:

```

```

:*****;LTC BIT7 TEST*****
:ST11: SCOPE
: BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
: BEQ 1000$ ; THEN TYPE TEST TRACE
: TYPE 30027$ ;;TYPE ASCIZ STRING
: BR 30026$ ;;GET OVER THE ASCIZ
: 30027$: .ASCIZ <15><12>/TEST 11 - LTC BIT7 TEST/
: 30026$:
: 1000$:
: MOV @#4,SAVTIM ; SAVE UNEXPECTED TIMEOUT
: MOV #100$,@#4 ; SET UP THE TIMEOUT TRAP
: MOV #340,@#6
: TST LKS ; READ THE LKS REGISTER
: CLR R0 ; CLEAR THE HIGH COUNTER
: CLR R1 ; CLEAR THE LOW COUNTER
: MOV #1,R3
: MOV #177777,R2 ; SET UP A COUNT
: BIT #BIT7,LKS ; FOR AN AMOUNT OF TIME
: BEQ 5$ ; CHECK BIT 7 OF THE LKS
: INC R0 ; IF IT IS A "1" THEN
: BR 10$ ; BUMP UP R0
: INC R1 ; ELSE
: SOB R2,1$ ; BUMP UP R1
: TST R0 ; ENDFOR
: BEQ 20$ ; IF R0 = 0 OR
: TST R1 ; R1 = 0 THEN
: BNE 25$ ; ERROR WITH BIT7 OF LTC
: SGB R3,1$ ; TOLERATE ONE ERROR ONLY

```

D6

TEST - LTC BIT 7

```
2664 011204 104053          ERROR +53          ; ENDTST
2665
2666 011206 013737 003012 000004 25$:  MOV SAVTIM,@#4      ; RESTORE UNEXPECTED TIMEOUT
2667 011214 000405          BR TST12          ;;GO TO THE NEXT TEST
2668
2669          ;
2670          ; TIMEOUT ROUTINE
2671          ;
2672
2673          100$:
2674 011216 104054          ERROR +54          ; REPORT ERROR
2675 011220 022626          CMP (SP)+,(SP)+    ; CLEAN STACK
2676 011222 013737 003012 000004  MOV SAVTIM,@#4    ; RESTORE UNEXPECTED TIMEOUT
2677
2678
2679
```


TEST - LKS INTERRUPT PRIORITY

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```

.SBTTL TEST - LKS INTERRUPT PRIORITY
;CHECK THAT LKS INTERRUPTS HAPPEN AT PRIORITY 5 CLEARING LKS<07>
;AND DON'T HAPPEN AT PRIORITY 6.
;ROUTINE TEST
;IF UFD AND LKS IS DISABLED THEN
;EXIT TEST
;ENDIF
SET PRIORITY TO 5
CLEAR INTERRUPT_FLAG
LET LKS<06>=#1 (ENABLE INTERRUPTS)
SET COUNTER TO WAIT FOR 3 INTERRUPTS
REPEAT
  DECREMENT COUNTER
  UNTIL INTERRUPT_FLAG EQ #3 OR COUNTER EQ #0
  CLEAR LKS<06>
  IF LKS<07> EQ #1 THEN
    ERROR (WAS NOT CLEARED ON INTERRUPT)
  ENDIF
  IF COUNTER LT TIME_REQUIRED_FOR_3_INTERRUPTS_FOR_800HZ
    ERROR (INTERRUPTS NEVER GO LOW)
  ENDIF
  IF INTERRUPT_FLAG LT #3 THEN
    ERROR (INTERRUPTS DON'T HAPPEN)
  ENDIF
  CLEAR INTERRUPT_FLAG
  WAIT FOR LKS<7>=1
  LET LKS<7>=0
  IF LKS<7> NE #0 THEN
    ERROR (LKS<7> NOT CLEARED)
  ENDIF
  SET PRIORITY TO 6
  SET COUNTER TO 1 SLOW CLOCK INTERRUPT
  SET LKS<06>
  REPEAT
    DECREMENT COUNTER
    UNTIL COUNTER EQ #0 OR INTERRUPT_FLAG NE #0
    IF INTERRUPT_FLAG NE #0 THEN
      ERROR (INTERRUPT WAS AT WRONG PRIORITY)
    ENDIF
  RESTORE ORIGINAL PRIORITY
;ENDROUTINE
;ROUTINE LINE CLOCK INTERRUPT
;INCREMENT INTERRUPT_FLAG
;ENDROUTINE

```

```

011230 000004
2728 011232 032777 010000 167700
2729 011240 001425
2730 011242 104401 011250
011246 000422

011314
2731 011314
2732 011314 032737 000100 000052
2733 011322 001400

```

```

*****
;ST12: SCOPE
;BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
;BEQ 1000$ ; THEN TYPE TEST TRACE
;TYPE 30029$ ;;TYPE ASCIZ STRING
;BR 30028$ ;;GET OVER THE ASCIZ
;30029$: .ASCIZ <15><12>/TEST 12 - LKS INTERRUPT PRIORITY/
;30028$:
;1000$:
;BIT #BIT06,@#52 ;UFD MODE?
;BEQ 1$ ;IF NOT, GO DO TEST

```

TEST - LKS INTERRUPT PRIORITY

```

2734
2735 ; WAIT FOR 3 INTERRUPTS AND CHECK LKS<7> TO BE 0 AFTER INTERRUPT
2736
2737 011324 042737 000100 177546 1$: BIC #BIT06,LKS ; FROM END OF TEST 42?? PROBLEM
2738 011332 005037 002340 CLR LKSFL ; CLEAR INTERRUPT FLAG
2739 011336 012737 025722 000100 MOV #LKSINT,100 ; POINT VECTOR TO ROUTINE
2740 011344 012701 077777 MOV #77777,R1 ; COUNTER FOR SLOW CLOCK
2741 011350 052737 000100 177546 BIS #BIT06,LKS ; SET INTERRUPT ENABLE BIT
2742 011356 032737 000100 177546 BIT #BIT06,LKS ; BIT SET OK?
2743 011364 001001 BNE 2$ ; IF YES, BRANCH
2744 011366 104042 ERROR +42 ; ERROR WRITING 1 TO LKS<6>
2745 011370 106427 000240 2$: MTPS #240 ; SET PRIORITY TO 5
2746 011374 022737 000003 002340 3$: CMP #3,LKSFL ; 3 INTERRUPTS HAPPENED?
2747 011402 001401 BEQ 4$ ; IF YES, BRANCH
2748 011404 077105 SOB R1,3$ ; STAY IN A LOOP
2749
2750 ; DISABLE INTERRUPTS AND CHECK THAT PROPER CONDITIONS ARE MET
2751
2752 011406 106427 000340 4$: MTPS #340 ; RAISE PRIORITY
2753 011412 042737 000100 177546 BIC #BIT06,LKS ; DISABLE INTERRUPTS
2754 011420 032737 000100 177546 6$: BIT #BIT06,LKS ; LKS<6>=0?
2755 011426 001401 BEQ 7$ ; IF YES, BRANCH
2756 011430 104042 ERROR +42 ; ERROR WRITING 0 TO LKS<6>
2757 011432
2758 011432 022737 000003 002340 7$: CMP #3,LKSFL ; DID 3 INTERRUPTS HAPPEN?
2759 011440 001404 BEQ 9$ ; IF YES, BRANCH
2760 011442 012737 000003 001124 MOV #3,$GDDAT ; 3 INTERRUPTS EXPECTED
2761 011450 104007 ERROR +7 ; INTERRUPTS DON'T HAPPEN
2762
2763 ; CHECK WHETHER INTERRUPTS HAPPEN AT PRIORITY 6
2764
2765 011452 005037 002340 9$: CLR LKSFL ; CLEAR INTERRUPT FLAG
2766 011456 106427 000300 MTPS #300 ; RAISE PRIORITY TO 6
2767 011462 012701 077777 MOV #77777,R1 ; COUNTER FOR SLOW CLOCK
2768 011466 052737 000100 177546 BIS #BIT06,LKS ; SET INTERRUPT ENABLE BIT
2769 011474 005737 002340 10$: TST LKSFL ; ANY INTERRUPTS?
2770 011500 001001 BNE 11$ ; IF YES, EXIT LOOP
2771 011502 077104 SOB R1,10$ ; CONTINUE WITH COUNT
2772 011504 005737 002340 11$: TST LKSFL ; ANY INTERRUPTS?
2773 011510 001404 BEQ 12$ ; IF NO, BRANCH
2774 011512 012737 000005 001124 MOV #5,$GDDAT ; STORE PRIORITY FOR TYPE OUT
2775 011520 104010 ERROR +10 ; INTERRUPTS HAPPEN AT WRONG PRIORITY
2776 011522 106427 000340 12$: MTPS #340 ; RESTORE PRIORITY
2777 011526 042737 000100 177546 BIC #BIT6,LKS ; DISABLE CLOCK INTERRUPTS
2778

```

TEST - RESETTING LKS

```

2780 .SBTTL TEST - RESETTING LKS
2781 ;RESETTING LKS(*)
2782 ;THIS TEST WILL PROVE THAT RESET INSTRUCTION CLEARS LKS<06>.
2783 ;ROUTINE TEST
2784 ;IF UFD AND LKS IS DISABLED THEN
2785     EXIT TEST
2786 ;ENDIF
2787 ;. POINT LKS VECTOR 100 TO ERROR LKS ILLEGAL_INTERRUPT
2788 ;. SYNCHRONIZE LKS BY WAITING FOR 3 PULSES
2789 ;. LET LKS<06>=#1
2790 ;. EXECUTE "RESET"
2791 ;. IF LKS<6> NE #0 THEN
2792     ERROR
2793 ;. ENDIF
2794 ;. IF ILLEGAL_LINE_CLOCK_INTERRUPT NE 0 THEN
2795     ERROR
2796 ;. ENDIF
2797 ;ENDROUTINE
2798 ;ROUTINE ERROR LKS ILLEGAL_INTERRUPT
2800     FLAG ICLEGAL_LINE_CLOCK_INTERRUPT
2801 ;RETURN
2802
2803 ;*****
2804 011534 000004 TST13: SCOPE
2805 011536 032777 010000 167374 BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
2806 011544 001423 BEQ 1000$ ; THEN TYPE TEST TRACE
2806 011546 104401 011554 TYPE 30031$ ;;TYPE ASCIZ STRING
2806 011552 000420 BR 30030$ ;;GET OVER THE ASCIZ
2807 011614 ;:30031$: .ASCIZ <15><12>/TEST 13 - RESETTING LKS TEST/
2807 011614 30030$: 1000$:
2808 011614 005737 001206 TST $PASS ;FIRST PASS?
2809 011620 001040 BNE TST14 ;;IF NOT FIRST PASS, EXIT TEST
2810 011622 032737 000100 000052 BIT #BIT06,@#52 ;UFD MODE?
2811 011630 001400 BEQ 1$ ;IF NOT, BRANCH
2812 ;
2813 ; SYNCHRONISE WITH LINE TIME CLOCK BY WAITING FOR 3 INTERRUPTS
2814 ;
2815 011632 012737 025722 000100 1$: MOV #LKSINT,@#100 ;SET UP INTERRUPT VECTOR
2816 011640 012737 000340 000102 MOV #340,@#102 ;AT PROIRITY 7
2817 011646 052737 000100 177546 BIS #BIT06,LKS ;SET INTERRUPT ENABLE BIT
2818 011654 005037 002340 CLR LKSFL ;CLEAR INTERRUPTS FLAG
2819 011660 012702 077777 MOV #77777,R2 ;COUNTER TO WAIT FOR INTERRUPTS
2820 011664 106427 000240 MTPS #240 ;LOWER PRIORITY TO 5
2821 011670 022737 000003 002340 2$: CMP #3,LKSFL ;3 INTERRUPTS HAPPENED?
2822 011676 001401 BEQ 3$ ;EXIT LOOP, IF SO
2823 011700 077205 SOB R2,2$ ;OTHERWISE, KEEP WAITING
2824 011702 106427 000340 3$: MTPS #340 ;RAISE PRIORITY TO 7
2825 011706 000005 RESET ;EXECUTE RESET
2826 011710 032737 000100 177546 4$: BIT #BIT06,LKS ;INTERRUPT ENABLE BIT CLEARED?
2827 011716 001401 BEQ TST14 ;;IF SO, EXIT TEST
2828 011720 104011 ERROR +11 ;RESET DOESN'T CLEAR LKS
2829
2830

```


TEST - MAINTENANCE REGISTER TEST

```

2832 .SBITL TEST - MAINTENANCE REGISTER TEST
2833 ;MAINTENANCE REGISTER TEST
2834 ;THIS TEST WILL ADDRESS MAINTENANCE REGISTER AND CHECK BITS
2835 ;7-4 TO BE 0010, 2-1 TO BE 10, AND READ BITS 10-08, 03, 00
2836 ;FOR FUTURE USE. THOSE BITS REPRESENT THE FOLLOWING SIGNALS:
2837 ;MULTIPROCESSOR SLAVE, UNIBUS SYSTEM, FPA AVAILABLE, HALT/TRAP
2838 ;OPTION, AND AC POWER OKAY.
2839 ;ROUTINE TEST
2840 ;. IF MAINT. REG. BITS <7-4> NE 0010 OR <2-1> NE 10 THEN
2841 ;. ERROR
2842 ;. ENDF
2843 ;. READ MAINT.REG. BITS <10-08,03,00>
2844 ;ENDROUTINE
2845
2846 ;*****
2847 011722 000004 010000 167206 ;ST14: SCOPE
2848 011724 032777 ; BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
2849 011732 001426 ; BEQ 1000$ ; THEN TYPE TEST TRACE
2849 011734 104401 011742 ; TYPE 30033$ ;:TYPE ASCIZ STRING
2849 011740 000423 ; BR 30032$ ;:GET OVER THE ASCIZ
2849 ;:30033$: .ASCIZ <15><12>/TEST 14 - MAINTENANCE REGISTER TEST/
2849 ;:30032$:
2849 ;:1000$:
2850 012010
2851 012010 032737 177000 177750 ; BIT #177000,MAIREG ;UNUSED BITS ALL ZEROS? ;MC001
2852 ; BEQ 1$ ;CHANGED FROM 174000 FOR THE DA
2853 012016 001401 ; ERROR +43 ;IF OK, BRANCH
2854 012020 104043 ; 1$: BIT #BIT3,MAIREG ;MAINTENANCE REGISTER ERROR
2855 012022 032737 000010 177750 ; BNE 2$ ;IF JUMPER IS IN
2856 012030 001010 ; BIC #BIT3,MAIREG ;: THEN
2857 012032 042737 000010 177750 ; CMP #105,MAIREG ;: SET HALT TO ODT
052858 012040 022737 000105 177750 ; BEQ 2$ ;: MAINTENANCE REGISTER SHOULD BE SET UP TO 1
2859 ; ERROR +43 ;: CHANGED FROM <5,2> FOR THE DA
2860 012046 001401 ; 2$: ;IF SO, BRANCH
2861 012050 104043 ; ;MAINTENANCE REGISTER ERROR
2862 012052
2863

```

TEST - SERIAL LINE UNIT REGISTERS

```

2865 .SBTTL TEST - SERIAL LINE UNIT REGISTERS
2866 ;SERIAL LINE UNIT TEST(*)
2867 ;BCR<2-0> WILL BE READ TO FIND OUT BAUD RATE. SLU WILL BE PROG-
2868 ;RAMMED TO CHECK THE INTERRUPT LEVELS BY SETTING BIT<06> IN
2869 ;RCSR AND XMIT. LOOP BACK CAPABILITIES WILL BE TESTED BY SETTING
2870 ;TO 1 XCSR<02>. THE LINE CLOCK INTERRUPT SUBROUTINE WILL BE
2871 ;USED TO RETURN TO THE EXECUTION OF THE DIAGNOSTICS, IF THE
2872 ;PROGRAM HANGS IN THE LOOP BACK MODE.
2873 ;ROUTINE TEST
2874 ;IF UFD AND CONSOLE NOT PRESENT
2875 ; GO TO TEST_22
2876 ;ENDIF
2877 ; IF BCR<07> EQ #0 THEN
2878 ; READ BCR<2-0> TO GET BAUD RATE
2879 ; ENDF
2880 ; LET 4=ADDRESS OF TIMEOUT ROUTINE
2881 ; DO FOR RCSR,XCSR,RBUF,XBUF
2882 ; READ XCSR,XCSR,RBUF,XBUF
2883 ; IF TIMEOUT FLAG NE #0 THEN
2884 ; ERROR
2885 ; ENDF
2886 ; ENDDO
2887 ;ENDROUTINE
2888 ;ROUTINE TIMEOUT
2889 ; LET TIMEOUT_FLAG=#1
2890 ;ENDROUTINE
2891
2892
2893 ;*****
2894 012052 000004 010000 167056 ;ST15: SCOPE
2895 012054 032777 ; BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
2896 012062 001426 BEQ 1000$ ; THEN TYPE TEST TRACE
2897 012064 104401 012072 TYPE 30035$ ;:TYPE ASCIZ STRING
2898 012070 000423 BR 30034$ ;:GET OVER THE ASCIZ
2899 ;:30035$: .ASCIZ <15><12>/TEST 15 - SLU REGISTER ACCESS TEST/
2900 ;:30034$:
2901 ;:1000$:
2902 BIT #BIT06,@#52 ;:UFD MODE?
2903 BEQ 1$ ;:IF NOT, GO DO THE TEST
2904 JMP SLEND ;:IF TRUE, SKIP ALL SLU TESTS
2905 ; TRY TO ACCESS SLU REGISTERS
2906 1$: MOV ERRVEC,R1 ;:SAVE TIMEOUT VECTOR
2907 012154 013701 000004 MOV #3$,ERRVEC ;:POINT NEW ONE TO PROGRAM AREA
2908 012160 012737 012214 000004 MOV #340,ERRVEC+2 ;:AT PRIORITY 7
2909 012166 012737 000340 000006 MOV #RCSR,R2 ;:START ACCESSING WITH RCSR
2910 012174 012702 177560 MOV #XBUF,R3 ;:
2911 012200 012703 177566 MOV #2,R4 ;:
2912 012204 012704 000002 MOV #2,R4 ;:
2913 012210 005712 2$: TST (R2) ;:ACCESS SLU REGISTER
2914 012212 000403 BR 4$ ;:IF NO TIMEOUT, CONTINUE
2915 012214 010237 001126 3$: MOV R2,$BDDAT ;:STORE ADDRESS THAT TIMED OUT
2916 012220 104012 ERROR +12 ;:TIMEOUT ACCESSING SLU REGISTER
2917 012222 020322 4$: CMP R3,(R2)+ ;:LAST REGISTER ACCESSED?
2918 012224 103771 BLO 2$ ;:IF NOT, BRANCH
2919 012226 012702 176500 MOV #RCSR1,R2 ;:GET POINTERS TO SLU 1
2920 012232 012703 176506 MOV #XBUF1,R3 ;:GET LAST ADDRESS ON SLU 1

```

J6

TEST - SERIAL LINE UNIT REGISTERS

2918 012236 077414
2919 012240 010137 000004
2920

SOB R4,2\$
MOV R1,ERRVEC

;RESTORE TIMEOUT VECTOR

TEST - XCSR BIT 7

```

2922 .SBTTL TEST - XCSR BIT 7
2923 ;CHECK THAT XCSR<07> CAN BE 0 AND 1.
2924
2925 ;XCSR <07> TRANSMITTER READY
2926
2927 ;ROUTINE TEST
2928 ;. WAIT FOR XCSR<07>=#1 NO MORE THAN 200MSEC
2929 ;. IF XCSR<07> NE #1 THEN
2930 ;. ERROR
2931 ;. ENDF
2932 ;. LET XBUF=#NULL
2933 ;. WAIT FOR XCSR<07>=#1
2934 ;. LET XBUF=#NULL
2935 ;. IF XCSR<07> NE 0 THEN
2936 ;. ERROR (READY DIDN'T GO LOW)
2937 ;. ENDF
2938 ;ENDROUTINE
2939
2940 ;*****
2941 012244 000004 TST16: SCOPE
2942 012246 122737 000001 001220 CMPB #APTENV,$ENV ;ARE WE IN APT MODE?
2943 012254 001006 BNE 1002$ ;IF NOT: DO THIS TEST
2944 012256 005737 001206 TST $PASS ;FIRST PASS??
2945 012262 001403 BEQ 1002$ ;IF YES, DO IT
2946 012264 012704 000002 MOV #2,R4 ; LOOP COUNT OF 1
2947 012270 000453 BR 4$ ; GO SET UP POINTERS TO SLU 1
2948 012272 032777 010000 166640 1002$: BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
2949 012300 001424 BEQ 1000$ ; THEN TYPE TEST TRACE
2950 012302 104401 012310 TYPE 30037$ ;;TYPE ASCIZ STRING
012306 000416 BR 30036$ ;;GET OVER THE ASCIZ
30037$: .ASCIZ <15><12>/TEST 16 - XCSR BIT 7 TEST/
30036$:
2951 012344 012701 100000 MOV #100000,R1
2952 012350 077101 1001$: SOB R1,1001$ ; WAIT FOR LAST CHARACTER
2953 012352 1000$:
2954 012352 012701 001000 MOV #1000,R1 ;COUNTER FOR ABOUT 200MICROSEC.
2955 012356 012702 177564 MOV #XCSR,R2
2956 012362 012703 177566 MOV #XBUF,R3
2957 012366 012704 000002 MOV #2,R4
2958 012372 105712 1$: TSTB (R2) ;XCSR<7> READY 1?
2959 012374 100401 BMI 2$ ;IF SO, EXIT WAIT LOOP
2960 012376 077103 SOB R1,1$ ;IF NOT 1, CONTINUE WAITING
2961 012400 105712 2$: TSTB (R2) ;XCSR<7>=1?
2962 012402 100401 BMI 3$ ;IF YES, BRANCH
2963 012404 104013 ERROR +13 ;XCSR<7> DOES NOT BECOME 1
2964 012406 012713 000000 3$: MOV #NULL,(R3) ;TRY TO TRANSMIT NULL CHARACTER
2965 012412 105712 TSTB (R2) ;XCSR<7>=0
2966 012414 100001 BPL 4$
2967 012416 104013 ERROR +13 ;XMIT READY DIDN'T GO LOW
2968 012420 012702 176504 4$: MOV #XCSR1,R2
2969 012424 012703 176506 MOV #XBUF1,R3
2970 012430 012701 001000 MOV #1000,R1
2971 012434 077422 SOB R4,1$
2972

```

TEST - RCSR BIT 7 AND XCSR BIT 2

```

2974 .SBTTL TEST - RCSR BIT 7 AND XCSR BIT 2
2975 ;CHECK THAT RCSR<07> CAN BE 0 AND 1 AND THAT XCSR<02> WORKS PROPERLY.
2976
2977 ;RCSR <07> RECEIVER DONE
2978 ;XCSR <02> MAINTENANCE
2979
2980 ;ROUTINE TEST
2981 ;.(CHECK RCSR<07> AND XCSR<07>)
2982 ;. WAIT FOR XCSR<07>=#1
2983 ;. LET XCSR<02>=#1 (LOOP BACK MODE)
2984 ;. LET XBUF=#125
2985 ;. WAIT FOR RCSR<07>=#1 NO MORE THAN 200MSEC
2986 ;. IF RCSR<07> NE #1 THEN
2987 ;. ERROR (RCSR<07> DOES NOT BECOME 1 OR XCSR<02>DOES NOT
2988 ;. WORK)
2989 ;. ENDIF
2990 ;. IF RBUF NE #125 THEN
2991 ;. ERROR
2992 ;. ENDIF
2993 ;. IF RCSR<07> NE #0 THEN
2994 ;. ERROR (RCSR<07>DOES NOT GO LOW)
2995 ;. ENDIF
2996 ;. LET XCSR<02>=#0
2997 ;ENDROUTINE
2998
2999 ;*****
3000 012436 000004          TST17: SCOPE
3001 012440 122737 000001 001220 CMPB #APTENV,$ENV ;ARE WE IN APT MODE?
3002 012446 001006          BNE 1002$ ;IF NOT: DO THIS TEST
3003 012450 005737 001206 TST $PASS ;FIRST PASS??
3004 012454 001403          BEQ 1002$ ;IF YES, DO IT
3005 012456 012703 000002 MOV #2,R3 ; LOOP COUNT OF 1
3006 012462 000536          BR 12$ ; GO SET UP POINTERS TO SLU 1
3007 012464 032777 010000 166446 1002$: BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
3008 012472 001434          BEQ 1000$ ; THEN TYPE TEST TRACE
3009 012474 104401 012502 TYPE 30039$ ;:TYPE ASCIZ STRING
3010 012500 000426          BR 30038$ ;:GET OVER THE ASCIZ
3011 012556          ;:30039$: .ASCIZ <15><12>/TEST 17 - RCSR BIT 7 AND XCSR BIT 2 TEST/
3012 012556 012701 100000 30038$: MOV #100000,R1
3013 012562 077101          1001$: SOB R1,1001$ ; WAIT FOR LAST CHARACTER
3014 012564          1000$:
3015 012564 012701 000013 MOV #13,R1 ;COUNTER FOR ABOUT 200MICROSEC.
3016 012570 012702 177560 MOV #RCSR,R2 ;
3017 012574 012703 000002 MOV #2,R3
3018 012600 105762 000004 1$: TSTB 4(R2) ;XCSR<7> READY 1?
3019 012604 100375          BPL 1$ ;IF NOT 1, CONTINUE WAITING
3020 012606 052762 000004 000004 2$: BIS #BIT02,4(R2) ;SET LOOP BACK MODE
3021 012614 032762 000004 000004 BIT #BIT02,4(R2) ;GOT SET OK?
3022 012622 001004          BNE 3$ ;IF YES, BRANCH
3023 012624 005062 000004 CLR 4(R2) ;RESET TO PRINT ERROR
3024 012630 104034          ERROR +34 ;XCSR<2> DOES NOT BECOME 1
3025 012632 000457          BR TST20 ;;EXIT TEST
3026 012634 012701 060000 3$: MOV #60000,R1 ;STALL IN CASE XCSR<2> SETS READY

```

TEST - RCSR BIT 7 AND XCSR BIT 2

```

3027 012640 105712          4$:  TSTB   (R2)          ;IF RECEIVER READY SET?
3028 012642 100402          BMI    5$          ;IF SET, BRANCH
3029 012644 077103          SOB    R1,4$       ;OTHERWISE, STAY FOR A WHILE
3030 012646 000402          BR     6$          ;IF NOT READY, BRANCH
3031 012650 005762 000002  5$:  TST    2(R2)       ;READ RBUF
3032
3033          ;
3034          ; TRANSMIT XON AND CHECK RCSR<7>
3035 012654 012762 000021 000006 6$:  MOV    #21,6(R2)    ;TRANSMIT A CHARACTER
3036 012662 012701 060000          MOV    #60000,R1    ;COUNTER TO WAIT
3037 012666 105712          7$:  TSTB   (R2)          ;RCSR<7> READY 1?
3038 012670 100401          BMI    8$          ;IF YES, EXIT WAIT LOOP
3039 012672 077103          SOB    R1,7$       ;OTHERWISE, CONTINUE WAITING
3040 012674 105712          8$:  TSTB   (R2)          ;RCSR<7>=1?
3041 012676 100403          BMI    9$          ;IF YES, BRANCH
3042 012700 005062 000004          CLR    4(R2)       ;RESET XCSR<2>
3043 012704 104014          ERROR  +14         ;RECEIVER READY DIDN'T COME UP
3044 012706 016237 000002 001126 9$:  MOV    2(R2), $BDDAT ;STORE RECEIVED DATA
3045 012714 022737 000021 001126          CMP    #21, $BDDAT ;DATA RECEIVED OK?
3046 012722 001406          BEQ    10$         ;IF YES, BRANCH
3047 012724 012737 000021 001124          MOV    #21, $GDDAT
3048 012732 005062 000004          CLR    4(R2)       ;RESET TO ENABLE SLU
3049 012736 104015          ERROR  +15         ;WRONG CHARACTER RECEIVED
3050 012740 105712          10$: TSTB   (R2)          ;RCSR<7>=0?
3051 012742 100003          BPL    11$         ;IF ZERO, BRANCH
3052 012744 005062 000004          CLR    4(R2)       ;RESET TO ENABLE SLU
3053 012750 104016          ERROR  +16         ;RCSR<07><<>0 AFTER READING RBUF
3054 012752 042762 000004 000004 11$: BIC    #BIT02,4(R2) ;DISABLE LOOP BACK MODE
3055 012760 012702 176500          12$: MOV    #RCSR1,R2  ;POINT TO SLU 1
3056 012764 012701 000013          MOV    #13,R1     ;SET UP COUNTER
3057 012770 077375          SOB    R3,1$
3058

```


TEST - RESET AND XCSR<2!0>

```

3060 .SBTTL TEST - RESET AND XCSR<2!0>
3061 ;CHECK THAT RESET CLEARS XCSR<0!2>:
3062 ;ROUTINE TEST
3063 ;.(CHECK RCSR<07> AND XCSR<07> AND RESET)
3064 ;. LET XCSR<02,00>=#1 (LOOP BACK MODE)
3065 ;. EXECUTE "RESET"
3066 ;. IF XCSR<02!00> NE #0 THEN
3067 ;. ERROR
3068 ;. ENDF
3069 ;. LET XCSR<02>=#0
3070 ;ENDROUTINE
3071
3072 ;*****
3073 012772 000004 000001 001220 †ST20: SCOPE
3074 012774 122737 000001 001220 CMPB #APTENV,$ENV ;ARE WE IN APT MODE?
3075 013002 001006 001206 BNE 1001$ ;IF NOT: DO THIS TEST
3076 013004 005737 001206 TST $PASS ;FIRST PASS??
3077 013010 001403 000002 BEQ 1001$ ;IF YES, DO IT
3078 013012 012703 000002 MOV #2,R3 ; LOOP COUNT OF 1
3079 013016 000447 010000 166112 1001$: BR 10$ ; GO SET UP POINTERS TO SLU 1
3080 013020 032777 010000 166112 1001$: BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
3081 013026 001426 013036 BEQ 1000$ ; THEN TYPE TEST TRACE
3082 013030 104401 013036 TYPE 30041$ ;:TYPE ASCIZ STRING
3083 013034 000423 013036 BR 30040$ ;:GET OVER THE ASCIZ
3084 013104 012702 177564 ;:30041$: .ASCIZ <15><12>/TEST 20 - RESET AND XCSR<0!2> TEST/
3085 013104 012703 000002 30040$:
3086 013110 052712 000005 1000$:
3087 013114 052712 000005 1$: MOV #XCSR,R2 ;
3088 013120 000005 000005 1$: MOV #2,R3 ;
3089 013122 032712 000005 1$: BIS #BIT02!BIT00,(R2) ;LOOP BACK MODE
3090 013126 001403 000005 1$: ; EXECUTE RESET AND VALIDATE THAT XCSR<7,2> BECOMES <1,0>
3091 013130 042712 000005 10$: RESET ;EXECUTE RESET
3092 013134 104022 176504 10$: BIT #BIT02!BIT00,(R2) ;XCSR<2,0> CLEAR?
3093 013136 012702 176504 10$: BEQ 10$ ;
3094 013142 077314 077314 10$: BIC #BIT02!BIT00,(R2) ;CLEAR THE BITS SO WE CAN REPORT
3095 013142 077314 077314 10$: ERROR +22 ;XCSR<2,0> NOT CLEARED ON RESET
3096 013142 077314 077314 10$: MOV #XCSR1,R2 ;
3097 013142 077314 077314 10$: SOB R3,1$ ;

```

TEST - RESET AND INTERRUPT ENABLE BITS

```

3098 .SBTTL TEST - RESET AND INTERRUPT ENABLE BITS
3099 ;CHECK THAT INTERRUPTS DON'T HAPPEN AT PRIORITY 4 AND THAT RESET
3100 ;CLEARS XCSR<06> AND RCSR<06>.
3101 ;
3102 ;RCSR <06> RECEIVER INTERRUPT ENABLE
3103 ;XCSR <06> TRANSMITTER INTERRUPT ENABLE
3104 ;
3105 ;ROUTINE TEST
3106 ;.
3107 ;. LET 60=#ADDRESS_OF_ILLEGAL_INTERRUPT_XRCSR
3108 ;. LET 64=#ADDRESS_OF_ILLEGAL_INTERRUPT_XRCSR
3109 ;. SET PRIORITY TO 4
3110 ;. LET XCSR<02>=#1 (LOOPBACK MODE)
3111 ;. LET XCSR<06>=#1 (ENABLE TRANSMIT INTERRUPTS)
3112 ;. LET RCSR<06>=#1 (ENABLE RECEIVE INTERRUPTS)
3113 ;. WAIT FOR XCSR<07>=#1 (READY TO TRANSMIT)
3114 ;. LET XBUF=#NULL (SEND A CHARACTER)
3115 ;. WAIT FOR ILLEGAL INTERRUPTS (ABOUT 200MSEC)
3116 ;. EXECUTE "RESET"
3117 ;. IF XCSR<06> NE #0 OR RCSR<06> NE #0 OR XRCSR NE #0 THEN
3118 ;. ERROR
3119 ;.
3120 ;. ENDF
3121 ;. RESTORE PRIORITY TO NORMAL
3122 ;. ENDRoutine
3123 ;ROUTINE ILLEGAL_INTERRUPT_XRCSR
3124 ;. INCREMENT XRCSR
3125 ;. ENDRoutine
3126 ;*****
3127 013144 000004 ST21: SCOPE
3128 013146 122737 000001 001220 CMPB #APTENV,$ENV ;ARE WE IN APT MODE?
3129 013154 001015 BNE 1001$ ;IF NOT: DO THIS TEST
3130 013156 005737 001206 TST $PASS ;FIRST PASS??
3131 013164 012705 000002 BEQ 1001$ ;IF YES, DO IT
3132 013170 013737 000004 003012 MOV #2,R5 ; LOOP COUNT OF 1
3133 013176 012737 013666 000004 MOV @#4,$AVTIM ; STORE UNEXPECTED TIMEOUT
3134 013204 000137 013636 JMP 20$ ; SET UP TIMEOUT
3135 013210 032777 010000 165722 1001$: BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
3136 013216 001433 BEQ 1000$ ; THEN TYPE TEST TRACE
3137 013220 104401 013226 TYPE $30043$ ;;TYPE ASCIZ STRING
013224 000430 BR $30042$ ;;GET OVER THE ASCIZ
013306 ;.ASCIZ <15><12>/TEST 21 - SLU RESET AND INTERRUPT ENABLE TEST/
3138 013306 012737 013666 000004 MOV #100,$@#4 ;
3139 013314 012701 000060 MOV #60,R1 ; R1 POINTS TO SLU 0 INTERRUPT VECTOR
3140 013320 012704 177560 MOV #RCSR,R4 ; R4 POINTS TO SLU 0 REGISTERS
3141 013324 012705 000002 MOV #2,R5 ; R5 IS THE LOOP COUNT
3142 ;
3143 ; CHECK THAT INTERRUPTS ENABLE BITS FOR RECEIVER AND TRASMITTER OF SLU
3144 ; ARE CLEARED BY RESET
3145 ;
3146 ;
3147 013330 052764 000100 000004 1$: BIS #BIT06,4(R4) ;SET INTERRUPT ENABLE BIT IN XCSR
3148 013336 032764 000100 000004 BIT #BIT06,4(R4) ;GOT SET OK?
3149 013344 001001 BNE 2$ ;IF YES, BRANCH
3150 013346 104067 ERROR +67 ;IN BIT 6 OF XCSR

```


TEST - RESET AND INTERRUPT ENABLE BITS

```

3151 013350 052714 000100      2$:  BIS      #BIT06,(R4)      ;SET INTERRUPT ENABLE BIT IN RCSR
3152 013354 032714 000100      BIT      #BIT06,(R4)      ;GOT SET OK?
3153 013360 001001      BNE      3$              ;IF YES, BRANCH
3154 013362 104067      ERROR    +67            ;IN BIT 6 OF RCSR
3155 013364 000005      3$:  RESET     ;INLINE BUS RESET
3156 013366 032764 000100 000004  BIT      #BIT06,4(R4)    ;XMIT INTERRUPT ENABLE BIT CLEARED?
3157 013374 001401      BEQ      4$              ;IF CLEARED, BRANCH
3158 013376 104022      ERROR    +22            ;INTERRUPT ENABLE NOT CLEARED ON RESET
3159 013400 032714 000100      4$:  BIT      #BIT06,(R4)    ;RECEIVE INTERRUPT ENBLE CLEARED?
3160 013404 001401      BEQ      5$              ;IF CLEARED, BRANCH
3161 013406 104022      ERROR    +22            ;INTERRUPT ENABLE NOT CLEARED ON RESET
3162
3163      ; CHECK THAT TRANSMIT INTERRUPTS DON'T HAPPEN AT PRIORITY HIGHER THAN 3
3164
3165 013410      5$:
3166 013410 012761 013454 000004  MOV      #9$,4(R1)      ;POINT XMIT VECTOR TO PROGRAM AREA
3167 013416 012761 000340 000006  MOV      #340,6(R1)     ;AT PRIORITY 7
3168 013424 052764 000100 000004  BIS      #BIT06,4(R4)    ;SET INTERRUPT ENABLE BIT IN XCSR
3169 013432 012702 000340      MOV      #340,R2        ;SET PRIORITY TO 7
3170 013436 000402      BR       7$              ;GO WAIT IN CASE OF INTERRUPTS
3171 013440 162702 000040      6$:  SUB      #40,R2        ;LOWER PRIORITY LEVEL
3172 013444 106402      7$:  MTPS     R2            ;SET PRIORITY
3173 013446 004737 026772      JSR      PC,DELAY        ;TIMER ROUTINE ;MC
3174      MOV      #41,R3      ;TIME DELAY
3175      ;8$:  SOB      R3,8$      ;WAIT FOR INTERRUPTS
3176 013452 000402      BR       10$            ;IF INTERRUPTS DIDN'T HAPPENED, BRANCH
3177 013454 104021      9$:  ERROR    +21            ;INTERRUPTS HAPPEN AT WRONG PRIORITY
3178 013456 022626      CMP      (SP)+,(SP)+    ;CLEAN UP THE STACK
3179 013460 022702 000200      10$:  CMP      #200,R2     ;AT PRIORITY 4?
3180 013464 001365      BNE      6$              ;IF NOT LAST ONE, CONTINUE
3181 013466 106427 000340      MTPS     #340            ;RESTORE PRIORITY 7
3182 013472 042764 000100 000004  BIC      #BIT06,4(R4)    ;CLEAR INTERRUPT ENABLE BIT
3183
3184      ; CHECK THAT RECEIVE INTERRUPTS DON'T HAPPEN AT PRIORITY HIGHER THAN 3
3185
3186 013500 012711 013562      MOV      #15$,(R1)      ;POINT RECEIVE VECTOR TO PROGRAM AREA
3187 013504 012761 000340 000002  MOV      #340,2(R1)     ;AT PRIORITY 7
3188 013512 105764 000004      11$:  TSTB     4(R4)        ;TRANSMITTER READY
3189 013516 100375      BPL      11$            ;IF NOT, WAIT
3190 013520 012764 000000 000006  MOV      #NULL,6(R4)    ;TRY TO TRANSMIT NULL
3191 013526 052714 000100      BIS      #BIT06,(R4)    ;SET INTERRUPT ENABLE BIT IN RCSR
3192 013532 012702 000340      MOV      #340,R2        ;SET PRIORITY TO 7
3193 013536 000402      BR       13$            ;GO WAIT IN CASE OF INTERRUPTS
3194 013540 162702 000040      12$:  SUB      #40,R2        ;LOWER PRIORITY LEVEL
3195 013544 052764 000004 000004  13$:  BIS      #BIT02,4(R4)  ;SET LOOP BACK MODE
3196 013552 106402      MTPS     R2            ;SET PRIORITY
3197 013554 004737 026772      JSR      PC,DELAY        ;TIMER ROUTINE ;MC
3198      MOV      #140,R3     ;TIME DELAY
3199      ;14$:  SOB      R3,14$    ;WAIT FOR INTERRUPTS
3200 013560 000405      BR       16$            ;IF INTERRUPTS DIDN'T HAPPENED, BRANCH
3201 013562 042764 000004 000004  15$:  BIC      #BIT02,4(R4)  ;CLEAR LOOP BACK MODE
3202 013570 104021      ERROR    +21            ;INTERRUPTS HAPPEN AT WRONG PRIORITY
3203 013572 022626      CMP      (SP)+,(SP)+    ;CLEAN UP THE STACK
3204 013574 022702 000200      16$:  CMP      #200,R2     ;AT PRIORITY 4?
3205 013600 001357      BNE      12$            ;IF NOT LAST ONE, CONTINUE
3206
3207      ; CLEAN UP BEFORE NEXT TEST
    
```


D7

SEQ 0081

TEST - RESET AND INTERRUPT ENABLE BITS

```

3208
3209 013602 106427 000340      :      MTPS    #340      ;RESTORE PRIORITY 7
3210 013606 042714 000100      :      BIC     #BIT06,(R4) ;CLEAR INTERRUPT ENABLE BIT
3211 013612 012702 000400      :      MOV     #400,R2    ;STALL DELAY
3212 013616 105714      17$:  TSTB    (R4)         ;RECEIVE READY?
3213 013620 100401      :      BMI     18$        ;STOP WAITING, IF SO
3214 013622 077203      :      SOB    R2,17$     ;OTHERWISE, STAY IN THE LOOP
3215 013624 005764 000002      18$:  TST     2(R4)        ;READ CHARACTER TRANSMITTED
3216 013630 042764 000004 000004 :      BIC     #BIT02,4(R4) ;CLEAR LOOP BACK MODE
3217 013636 012701 000300      20$:  MOV     #300,R1      ; POINT TO SLU #1 VECTOR
3218 013642 012704 176500      :      MOV     #RCSR1,R4 ; POINT TO SLU #1 REGISTER
3219 013646 005305      :      DEC     R5
3220 013650 001402      :      BEQ    19$
3221 013652 000137 013330      :      JMP
3222 013656 013737 003012 000004 19$:  MOV     SAVTIM,@#4    ;RESTORE UNEXPECTED TIMEOUT
3223 013664 000417      :      BR     TST22      ;;GO TO THE NEXT TEST
3224
3225
3226      ; DEBUG PURPOSES
3227
3228
3229 013666 106427 000340      100$: MTPS    #340      ;RESTORE PRIORITY 7
3230 013672 042714 000100      :      BIC     #BIT06,(R4) ;CLEAR INTERRUPT ENABLE BIT
3231 013676 012702 000400      :      MOV     #400,R2    ;STALL DELAY
3232 013702 105714      170$: TSTB    (R4)         ;RECEIVE READY?
3233 013704 100401      :      BMI     180$     ;STOP WAITING, IF SO
3234 013706 077203      :      SOB    R2,170$   ;OTHERWISE, STAY IN THE LOOP
3235 013710 005764 000002      180$: TST     2(R4)        ;READ CHARACTER TRANSMITTED
3236 013714 042764 000004 000004 :      BIC     #BIT02,4(R4) ;CLEAR LOOP BACK MODE
3237 013722 000000      :      HALT
3238

```

E7

TEST - INTERRUPT PRIORITY FOR SLU

```

3240 .SBTTL TEST - INTERRUPT PRIORITY FOR SLU
3241 ;CHECK THAT INTERRUPTS HAPPEN AT PRIORITY 3 AND THAT THEY CLEAR
3242 ;RCSR<06> AND XCSR<06>.
3243
3244 ;ROUTINE TEST
3245 ;. LET 60=#ADDRESS_OF_LEGAL_RINTERRUPT
3246 ;. LET 64=#ADDRESS_OF_LEGAL_XINTERRUPT
3247 ;. LET XCSR<02>=#1
3248 ;. SET PRIORITY TO #3
3249 ;. WAIT FOR XINTERRUPT=#3
3250 ;. IF XCSR<07> EQ #1 THEN
3251 ;. ERROR
3252 ;. ENDIF
3253 ;. WAIT FOR RINTERRUPT=#3
3254 ;. IF RCSR<07> EQ #0 THEN
3255 ;. ERROR
3256 ;. ENDIF
3257 ;. LET XCSR<02>=#0
3258 ;. SET PRIORITY TO NORMAL
3259 ;ENDROUTINE
3260
3261 ;ROUTINE LEGAL XINTERRUPT
3262 ;. LET XBOF=#CHARACTER
3263 ;. INCREMENT XINTERRUPT
3264 ;ENDROUTINE
3265
3266 ;ROUTINE LEGAL RINTERRUPT
3267 ;. READ RCSR
3268 ;. INCREMENT RINTERRUPT
3269 ;ENDROUTINE
3270
3271 ;*****
3272 013724 000004 ;ST22: SCOPE
3273 013726 122737 000001 001220 CMPB #APTENV,$ENV ;ARE WE IN APT MODE?
3274 013734 001007 BNE 1002$ ;IF NOT: DO THIS TEST
3275 013736 005737 001206 TST $PASS ;FIRST PASS??
3276 013742 001404 BEQ 1002$ ;IF YES, DO IT
3277 013744 012705 000002 MOV #2,R5 ; LOOP COUNT OF 1
3278 013750 000137 014320 JMP 20$ ; GO SET UP POINTERS TO SLU 1
3279 013754 032777 010000 165156 1002$: BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
3280 013762 001432 BEQ 1000$ ; THEN TYPE TEST TRACE
3280 013764 104401 013772 TYPE ,30045$ ;;TYPE ASCIZ STRING
3280 013770 000424 BR 30044$ ;;GET OVER THE ASCIZ
3281 014042 012701 100000 ;:30045$: .ASCIZ <15><12>/TEST 22 - SLU INTERRUPT PRIORITY TEST/
3282 014046 077101 1001$: MOV #100000,R1
3283 014050 1000$: SOB R1,1001$ ; WAIT FOR LAST CHARACTER
3284 014050 122737 000001 001220 CMPB #APTENV,$ENV ;RUNNING IN APT MODE?
3285 014056 001003 BNE 100$ ;NO, GO DO TEST
3286 014060 005737 001206 TST $PASS ;FIRST PASS?
3287 014064 001172 BNE TST23 ;;IF APT AND NOT FIRST PASS, EXIT TEST
3288
3289 ; GET READY FOR INTERRUPTS
3290
3291 014066 012701 000060 100$: MOV #60,R1
3292 014066

```

TEST - INTERRUPT PRIORITY FOR SLU

```

3293 014072 012704 177560      MOV    #RCSR,R4      ;
3294 014076 012705 000002      MOV    #2,R5        ;
3295                               ;
3296 014102                10$:  MOV    (R1),-(SP)    ;SAVE PREVIOUS VECTOR ;MC
3297 014102 011146          MOV    4(R1),-(SP)    ;"" "" "" ""
3298 014104 016146 000004      MOV    #8$, (R1)     ;STORE RECEIVER VECTOR
3299 014110 012711 014444      MOV    #6$,4(R1)     ;STORE TRANSMITTER VECTOR
3300 014114 012761 014436 000004  MOV    #340,2(R1)    ;AT PRIORITY 7
3301 014122 012761 000340 000002  MOV    #340,6(R1)    ;FOR RECEIVER AND TRANSMITTER
3302 014130 012761 000340 000006  MOV    #BIT02,4(R4)  ;SET LOOP BACK MODE
3303 014136 052764 000004 000004  BIS    #140,R1       ;DELAY FOR UNEXPECTED CHARACTERS
3304 014144 012701 000140          MOV    (R4)         ;RECEIVER READY?
3305 014150 105714          1$:  TSTB   (R4)        ;IF YES, BRANCH
3306 014152 100401          BMI    2$           ;OTHERWISE, WAIT JUST IN CASE
3307 014154 077103          SOB   R1,1$        ;READ RECEIVER
3308 014156 005764 000002          2$:  TST    2(R4)
3309                               ;
3310                               ; SET PRIORITIES AND XMIT INTERRUPTS
3311                               ;
3312 014162 012702 000200          MOV    #200,R2      ;START WITH PRIORITY 3
3313                               ;
3314 014166 162702 000040          3$:  SUB    #40,R2     ;LOWER PRIORITY
3315 014172 005037 002320          CLR   TCOUNT      ;CLEAR TRANSMITTER COUNTER ;MC
3316 014176 005037 002316          CLR   RCOUNT      ;CLEAR RECEIVER COUNTER ;MC
3317                               ;
3318                               ; TRANSMITTER INTERRUPT HERE
3319                               ;
3320                               ;
3321 014202 106402          4$:  MTPS   R2         ;TRY TO DO AT LOWER PRIORITY
3322 014204 052764 000100 000004  BIS    #BIT06,4(R4) ;LOOP BACK & INTERRUPT ENABLE
3323 014212 004737 026772          JSR   PC,DELAY      ;WAIT DELAY FOR INTERRUPT ;MC
3324 014216 042764 000100 000004  BIC   #BIT06,4(R4) ;CLEAR INTERRUPT ENABLE
3325 014224 022737 000001 002320  CMP   #1,TCOUNT     ;ANY INTERRUPT HAPPENED ? ;MC
3326 014232 101041          BHI   5$           ;NO XMIT INTERRUPT ;MC
3327 014234 103450          BLO   200$        ;TOO MANY XMIT INTERRUPTS ;MC
3328                               ;
3329                               ;
3330                               ; RECEIVER INTERRUPT HERE
3331                               ;
3332                               ;
3333 014236 052714 000100          BIS    #BIT06,(R4)  ;SET RECEIVE INTERRUPT
3334 014242 012764 000000 000006  MOV    #NULL,6(R4)  ;TRANSMIT NULL
3335 014250 004737 026772          JSR   PC,DELAY      ;WAIT DELAY FOR INTERRUPT ;MC
3336 014254 042714 000100          BIC   #BIT06,(R4)  ;CLEAR INTERRUPT ENABLE
3337 014260 022737 000001 002316  CMP   #1,RCOUNT     ;ONE INTERRUPT HAPPENED ? ;MC
3338 014266 101043          BHI   7$           ;NO RECEIVER INTERRUPTS ;MC
3339 014270 103452          BLO   201$        ;2 MANY RECEIVER INTERRUPTS ;MC
3340                               ;
3341                               ;
3342                               ; IF DONE GET OUT, IF NOT LOOP
3343                               ;
3344 014272 005764 000002          9$:  TST    2(R4)     ;READ RECEIVER BUFFER
3345 014276 005702          TST   R2           ;PRIORITY 0
3346 014300 001332          BNE   3$           ;IF NOT YET, CONTINUE
3347 014302 106427 000340          MTPS  #340         ;RAISE PRIORITY TO 7
3348 014306 005064 000004          CLR   4(R4)        ;CLEAR XCSR
3349 014312 012661 000004          MOV   (SP)+,4(R1)  ;GET PREVIOUS VECTOR BACK

```


TEST - INTERRUPT PRIORITY FOR SLU

```

3350 014316 012611          MOV      (SP)+,(R1)          ; " " " "
3351 014320 012704 176500 20$:  MOV      #RCSR1,R4          ;
3352 014324 012701 000300      MOV      #300,R1          ;
3353 014330 005305          DEC      R5                  ;
3354 014332 001263          BNE     10$                  ;
3355 014334 000446          BR      TST23                ;;IF ERROR, EXIT TEST
3356
3357
3358 ;ERROR ROUTINES
3359 ;
3360
3361 014336 012661 000004 5$:  MOV      (SP)+,4(R1)          ;GET PREVIOUS VECTOR BACK
3362 014342 012611          MOV      (SP)+,(R1)          ; " " " "
3363 014344 042764 000104 000004 BIC     #BIT02!BIT06,4(R4) ;CLEAR LOOP BACK BIT
3364 014352 104070          ERROR   +70                ;NO XMIT INTERRUPTS
3365 014354 000436          BR      TST23                ;;IF ERROR, EXIT TEST
3366
3367 014356 012661 000004 200$: MOV      (SP)+,4(R1)          ;GET PREVIOUS VECTOR BACK
3368 014362 012611          MOV      (SP)+,(R1)          ; " " " "
3369 014364 042764 000104 000004 BIC     #BIT02!BIT06,4(R4) ;CLEAR LOOP BACK MODE BIT
3370 014372 104074          ERROR   +74                ;2 MANY XMIT INTERRUPTS ;MC
3371 014374 000426          BR      TST23                ;;IF ERROR, EXIT TEST
3372
3373 014376 012661 000004 7$:  MOV      (SP)+,4(R1)          ;GET PREVIOUS VECTOR BACK
3374 014402 012611          MOV      (SP)+,(R1)          ; " " " "
3375 014404 042764 000104 000004 BIC     #BIT02!BIT06,4(R4) ;CLEAR LOOP BACK MODE BIT
3376 014412 104071          ERROR   +71                ;NO RECEIVE INTERRUPTS
3377 014414 000416          BR      TST23                ;;IF ERROR, EXIT TEST
3378
3379 014416 012661 000004 201$: MOV      (SP)+,4(R1)          ;GET PREVIOUS VECTOR BACK
3380 014422 012611          MOV      (SP)+,(R1)          ; " " " "
3381 014424 042764 000104 000004 BIC     #BIT02!BIT06,4(R4) ;CLEAR LOOP BACK MODE BIT
3382 014432 104075          ERROR   +75                ;2 MANY RECEIVER INTERRUPTS
3383 014434 000406          BR      TST23                ;;IF ERROR, EXIT TEST
3384
3385 ;
3386 ;INTERRUPT SERVICE ROUTINES
3387 ;
3388
3389 014436 005237 002320 6$:  INC      TCOUNT            ;INCREMENT TRANS. COUNTER ;MC
3390 014442 000002          RTI                     ;RETURN FROM XMIT INTERRUPT ;MC
3391
3392 014444 005237 002316 8$:  INC      RCOUNT            ;INCREMENT RECEIVER COUNTER ;MC
3393 014450 000002          RTI                     ;RETURN FROM RECEIVER INTERRUPT
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3395

```

H7

TEST - BREAK CONDITION

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.SBTTL TEST - BREAK CONDITION
; SLU #1 IS TESTED SINCE SLU #0 IS BEING USED AS THE CONSOLE
; CHECK THAT SENDING BREAK CAUSES FRAMING ERROR.
;RCSR <15> ERROR
; <13> FRAMING ERROR
; <11> RECEIVED BREAK
;XCSR <00> TRANSMIT BREAK
;ROUTINE TEST
;.. LET XCSR<02>=#1
;.. LET XCSR<00>=#1
;.. WAIT FOR RCSR<07>=#1
;.. IF RBUF<15!13!11> NE #1 THEN
;.. ERROR (ERROR, FRAMING ERROR, RECEIVE BREAK NE 1)
;.. ENDF
;.. LET XCSR<00>=#0
;.. IF XCSR<00> NE #0 THEN
;.. ERROR (XCSR<00> DOES NOT GO LOW)
;.. ENDF
;.. WAIT FOR XCSR<07>=#1
;.. LET XBUF=#NULL (SEND NULL CHARACTER TO SEE ERROR CLEARED)
;.. WAIT FOR RCSR<07>=#1
;.. IF RBUF<15!13!11> NE #0 THEN
;.. ERROR
;.. ENDF
;.. LET XCSR<00>=#1
;.. EXECUTE "RESET"
;.. IF XCSR<00> NE #0 THEN
;.. ERROR
;.. ENDF
;.. LET XCSR<02>=#0
;ENDROUTINE

```

014452 000004
3435 014454 032777 010000 164456
3436 014462 001426
3437 014464 104401 014472
014470 000423

```

*****
;ST23: SCOPE
; BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
; BEQ 1000$ ; THEN TYPE TEST TRACE
; TYPE 30047$ ; TYPE ASCIZ STRING
; BR 30046$ ; GET OVER THE ASCIZ
; 30047$: .ASCIZ <15><12>/TEST 23 - SLU BREAK CONDITION TEST/
; 30046$:
; 1000$:

```

014540
3438 014540

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014540 052737 000004 176504
3444 014546 052737 000001 176504
3445 014554 032737 000001 176504
3446 014562 001001
3447 014564 104027
3448 014566 012701 000100
3449 014566 012701 000100

```

; SEND BREAK AND CHECK ERROR BITS IN RBUF
;
1$: BIS #BIT02,XCSR1 ; TRANSMIT IN LOOP BACK
; BIS #BIT00,XCSR1 ; SET SEND BREAK BIT
; BIT #BIT00,XCSR1 ; GOT SET OK?
; BNE 2$ ; IF YES, BRANCH
; ERROR +27 ; WRITING 1 TO XCSR<0>
2$: MOV #100,R1 ; STALL DELAY

```

TEST - BREAK CONDITION

```

3450 014572 105737 176500      4$:  TSTB  RCSR1      ;RECEIVER READY?
3451 014576 100401              BMI  5$          ;IF YES, BRANCH
3452 014600 077104              SOB  R1,4$      ;WAIT JUST IN CASE OF A CHARACTER
3453 014602 005737 176502      5$:  TST  RBUF1      ;READ A CHARACTER
3454 014606 052737 000001 176504  BIS  #BIT00,XCSR1 ;TRANSMIT BREAK
3455 014614 012701 001000      MOV  #1000,R1   ;ANOTHER DELAY TO GET BREAK
3456 014620 077101              SOB  R1,6$      ;WAIT A WHILE
3457 014622 105737 176500      6$:  TSTB  RCSR1      ;RECEIVER READY?
3458 014626 100375              BPL  7$          ;IF NOT, WAIT
3459 014630 013737 176502 001126  MOV  RBUF1,$BDDAT ;STORE WHATEVER RECEIVED
3460 014636 022737 124000 001126  CMP  #BIT15!BIT13!BIT11,$BDDAT ;ALL ERROR BITS SET?
3461 014644 001405              BEQ  8$          ;IF YES, BRANCH
3462 014646 042737 000004 176504  BIC  #BIT02,XCSR1 ;RESET TO ENABLE SLU
3463 014654 104025              ERROR +25        ;BREAK DOES NOT CAUSE ERRORS
3464 014656 000443              BR   TST24      ;;EXIT
3465 014660 042737 000001 176504  8$:  BIC  #BIT00,XCSR1 ;CLEAR TRANSMIT BREAK
3466 014666 032737 000001 176504  BIT  #BIT00,XCSR1 ;GOT CLEARED OK?
3467 014674 001405              BEQ  9$          ;IF YES, BRANCH
3468 014676 042737 000004 176504  BIC  #BIT02,XCSR1 ;RESET TO ENABLE SLU
3469 014704 104027              ERROR +27        ;ERROR WRITING 0 TO XCSR<0>
3470 014706 000427              BR   TST24      ;;EXIT
3471
3472      ; CHECK THAT BREAK CONDITION IS CLEARED
3473
3474 014710      9$::  MOV  SAVBR,BCSR   ;RESTORE BCSR
3475 014710 105737 176504      10$: TSTB  XCSR1      ;XMIT READY?
3476 014714 100375              BPL  10$        ;IF NOT, WAIT
3477 014716 012737 000177 176506  MOV  #177,XBUF1 ;TRY TO TRANSMIT DELETE
3478 014724 105737 176500      11$: TSTB  RCSR1      ;RECEIVER READY
3479 014730 100375              BPL  11$        ;IF NOT, WAIT
3480 014732 013737 176502 001126  MOV  RBUF1,$BDDAT ;STORE RECEIVE BUFFER
3481 014740 032737 124000 001126  BIT  #BIT15!BIT13!BIT11,$BDDAT ;ERRORS CLEARED?
3482 014746 001404              BEQ  12$        ;IF YES, BRANCH
3483 014750 042737 000004 176504  BIC  #BIT02,XCSR1 ;RESET TO ENABLE SLU
3484 014756 104025              ERROR +25        ;BREAK NOT CLEARED ON NEXT CHARACTER
3485 014760 042737 000004 176504  12$: BIC  #BIT02,XCSR1 ;CLEAR LOOP BACK MODE
3486
3487

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TEST - OVERRUN CONDITION

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.SBTTL TEST - OVERRUN CONDITION
;CHECK OVERRUN CONDITION
;RCSR <14> OVERRUN ERROR
; SLU #1 IS TESTED SINCE SLU #0 IS BEING USED AS THE CONSOLE
;ROUTINE TEST
;.. LET XCSR<02>=#1 (LOOPBACK MODE)
;.. WAIT FOR XCSR<07>=#1
;.. LET XBUF=#252
;.. WAIT FOR XCSR<07>=#1
;.. LET XBUF=#125 (SEND THE 2ND W/O READING THE 1ST CHARACTER)
;.. WAIT FOR RCSR<07>=#1
;.. STALL FOR LOWEST BAUD RATE TO GET 2ND CHARACTER
;.. IF LOW BYTE OF RBUF NE #125 THEN
;..     ERROR (1ST CHARACTER WASN'T OVERRUN)
;.. ENDIF
;.. IF RBUF<15!14> NE #1 THEN
;..     ERROR (NO OVERRUN BIT SET)
;.. ENDIF
;.. WAIT FOR XCSR<07>=#1
;.. LET XBUF=#NULL
;.. WAIT FOR RCSR<07>=#1
;.. IF RBUF<15!14> NE #0 THEN
;..     ERROR (WASN'T CLEARED ON THE NEXT CHARACTER RECEIVED)
;.. ENDIF
;.. LET XCSR<02>=#0
;ENDROUTINE

```

```

014766 000004
3520 014770 032777 010000 164142
3521 014776 001432
3522 015000 104401 015006
    015004 000424
015056
3523 015056 012701 100000
3524 015062 077101
3525 015064 052737 000004 176504
3526 015072 105737 176504
3527 015076 100375
3528 015100 012737 000021 176506
3529 015106 105737 176500
3530 015112 100375
3531 015114 105737 176504
3532 015120 100375
3533 015122 012737 000177 176506
3534 015130 012703 175000
3535 015134 077301
3536 015136 013737 176502 001126
3537 015144 012737 140177 001124
3538 015152 122737 000177 001126
3539 015160 001404
3540 015162 042737 000004 176504
3541 015170 104031

```

```

;*****
TST24: SCOPE
BIT #BIT12, @SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
BEQ 100$ ; THEN TYPE TEST TRACE
TYPE 30049$ ;;TYPE ASCIZ STRING
BR 30048$ ;;GET OVER THE ASCIZ
;30049$: .ASCIZ <15><12>/TEST 24 - SLU OVERRUN CONDITION TEST/
30048$:
MOV #100000, R1
1001$: SOB R1, 1001$ ; WAIT FOR LAST CHARACTER
100$: BIS #BIT02, XCSR1 ; SET LOOP BACK MODE
1$: TSTB XCSR1 ; READY TO TRANSMIT?
BPL 1$ ; IF NOT, WAIT
MOV #21, XBUF1 ; TRANSMIT A CHARACTER
2$: TSTB RCSR1 ; RECEIVE READY?
BPL 2$ ; IF NOT, WAIT
TSTB XCSR1 ; READY TO TRANSMIT?
BPL 3$ ; IF NOT, WAIT
MOV #177, XBUF1 ; TRANSMIT THE 2ND CHARACTER
MOV #175000, R3 ; STALL FOR THE 2ND CHARACTER $$$
4$: SOB R3, 4$ ; WAIT A WHILE
MOV RBUF1, $BDDAT ; STORE RECEIVED DATA
MOV #140177, $GDDAT ; EXPETED PATTERN
CMPB #177, $BDDAT ; 2ND CHARACTER RECEIVED?
BEQ 5$ ; IF YES, BRANCH
BIC #BIT02, XCSR1 ; RESET TO ENABLE SLU
ERROR +31 ; 2ND CHARACTER DIDN'T OVERRUN 1ST

```

TEST - OVERRUN CONDITION

```

3542 015172 122737 000300 001127 5$:  CMPB  #BIT7!BIT6,$BDDAT+1      ;OVERRUN ERROR BITS SET?
3543 015200 001404                BEQ    6$                      ;IF YES, BRANCH
3544 015202 005037 176504          CLR    XCSR1                    ;RESET TO ENABLE SLU
3545 015206 104032                ERROR  +32                       ;OVERRUN DOES NOT SET ERRORS BITS
3546 015210 000426                BR     TST25                     ;;EXIT
3547
3548          ; SEND NEXT CHARACTER TO CLEAR OVERRUN CONDITIONS
3549
3550 015212 105737 176504          6$:  TSTB  XCSR1                    ;TRANSMITTER READY?
3551 015216 100375                BPL    6$                      ;IF NOT, BRANCH AND WAIT
3552 015220 012737 000000 176506  MOV    #NULL,XBUF1              ;TRANSMIT NULL CHARACTER
3553 015226 105737 176500          7$:  TSTB  RCSR1                    ;RECEIVER READY?
3554 015232 100375                BPL    7$                      ;IF NOT, BRANCH AND WAIT
3555 015234 032737 140000 176502  BIT    #BIT15!BIT14,RBUF1      ;ANY ERRORS SET?
3556 015242 001404                BEQ    8$                      ;IF NOT, BRANCH
3557 015244 042737 000004 176504  BIC    #BIT02,XCSR1             ;RESET TO ENABLE SLU
3558 015252 104033                ERROR  +33                       ;OVERRUN NOT CLEARED ON NEXT CHAR.
3559 015254 042737 000004 176504  8$:  BIC    #BIT02,XCSR1             ;CLEAR LOOP BACK MODE BIT
3560
3561 015262                SLEND:                          ;LAST SLU TEST
3562 015262 000401                BR     TST25                     ;;GO TO THE NEXT TEST
3563
3564 015264 000240                NOSLU: NOP                       ;WE SKIPPED ALL SLU TEST IN APT MODE ON MORE THAN 1 PASS
3565
3566

```

L7

TEST - LED'S ON

```

3568 .SBTTL TEST - LED'S ON
3569 ;LED'S ON
3570 ;THIS TEST WILL INITIALIZE BDR TO CONTAIN A ROTATING PATTERN
3571 ;DISPLAYED IN LED'S.
3572 ;
3573 ;ROUTINE TEST
3574 ;. WHILE A KEY NOT RECEIVED FROM KEYBOARD DO
3575 ;. STALL ALLOWING TIME TO SEE PATTERN
3576 ;. ROTATE LEFT TO LIGHT UP NEXT LED'S
3577 ;. ENDDO
3578 ;ENDROUTINE
3579
3580
3581
3582
3583
3584 015266 000004
3585 015270 032777 010000 163642
3586 015276 001423
3587 015300 104401 015306
3588 015304 000420
3589 015346
3590 015346 005005
3591 015350 032737 000001 000052
3592 015356 001413
3593 015360 005737 001206
3594 015364 001010
3595 015366 122737 000001 001220
3596 015374 001404
3597 015376 005105
3598 015400 012737 000005 002314
3599 015406 012704 000020
3600 015412 012701 000000
3601 015416 110137 177520
3602 015422 012703 000004
3603 015426 012702 177777
3604 015432 077201
3605 015434 077304
3606 015436 000241
3607
3608
3609
3610 015440
3611 015440 005201
3612 015442 077413
3613 015444 005705
3614 015446 001411
3615 015450 104401 001170
3616 015454 005337 002314
3617 015460 001352
3618
3619
3620 015462 005737 177562

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;*****
;TST25: SCOPE
; BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
; BEQ 1000$ ; THEN TYPE TEST TRACE
; TYPE 30051$ ;;TYPE ASCIZ STRING
; BR 30050$ ;;GET OVER THE ASCIZ
; 30051$: .ASCIZ <15><12>/TEST 25 - KDJ11-DA LED TESTS/
; 30050$:
; 1000$:
; CLR R5 ;FLAG IN NO INTERRUPT MODE
; BIT #BIT00,@#52 ;IF RUNNING IN CHAIN MODE
; BEQ 1$ ;SKIP PRINTOUTS
; TST $PASS ;1ST PASS?
; BNE 1$ ;IF NOT, SKIP PRINTOUTS
; CMPB #APTENV,$ENV ;APT MODE?
; BEQ 1$ ;YES, SKIP PRINTOUT'S
; COM R5 ;CLEAR FLAG IN INTERRUPT MODE
; MOV #5,LEDCNT ;DO PATTERN 5 TIMES ;MC
; 1$: MOV #20,R4 ;FOR EACH LOOP
; MOV #0,R1 ;START WITH 1
; 2$: MOVB R1,@#NATREG ;TURN OFF FIRST LED
; MOV #4,R3 ;STALL DELAY
; 3$: MOV #177777,R2 ;STALL DELAY
; 4$: SOB R2,4$ ;WAIT A WHILE
; SOB R3,3$ ;WAIT A WHILE
;
; 7$:
; INC R1 ; 1.....19 OCTAL ;MC
; SOB R4,2$ ; 20..... 0 OCTAL ;MC
; TST R5 ;RUNNING IN INTERACTIVE MODE?
; BEQ 6$ ;IF NOT, EXIT
; TYPE , $BELL
; DEC LEDCNT
; BNE 1$ ;REPEAT PATTERN 5 TIMES
; 5$: TST RBUF ;READ BUFFER

```


M7

SEQ 0090

TEST - LED'S ON

```
3621 015466 062706 000004      ADD    #4,SP      ;ADJUST STACK
3622 015472 112737 000000 177520 6$:  MOVB  #0,NATREG  ;NO MORE
3623 015500 000400      BR     TST26      ;;EXIT TEST
3624
```

TEST - DIFFERENT LEVELS OF INTERRUPTS

```

3626 .SBTTL TEST - DIFFERENT LEVELS OF INTERRUPTS
3627 ;DIFFERENT LEVELS OF INTERRUPTS
3628 ;THIS TEST WILL PROGRAM Q22 BUS EXERCISER TO INTERRUPT AT DIFFERENT
3629 ;LEVELS. ARBITRATION BETWEEN DIFFERENT LEVELS OF INTERRUPTS AND
3630 ;PIRQ'S WILL BE TESTED.
3631 ;
3632 ;CHECK DIFFERENT LEVELS OF INTERRUPTS.
3633 ;ROUTINE TEST
3634 ;. SET VECTOR TO INTERRUPT DMA
3635 ;. FOR INTERRUPTS FROM 4 TO 7 DO
3636 ;. . ENABLE INTERRUPTS
3637 ;. . SET PRIORITY=INTERUPT
3638 ;. . IF INTERRUPT FLAG SET THEN
3639 ;. . . ERROR
3640 ;. . . ENDF
3641 ;. . . ENABLE INTERRUPTS
3642 ;. . . SET PRIORITY=INTERRUPT-1
3643 ;. . . IF INTERRUPT FLAG NOTSET THEN
3644 ;. . . . ERROR
3645 ;. . . ENDF
3646 ;. . . LET INTERRUPT_DMA=0
3647 ;. . . ENDDO
3648 ;ENDROUTINE
3649 ;
3650 ;ROUTINE INTERUPT DMA
3651 ;. LET INTERRUPT_FLAG=1
3652 ;RETURN
3653 ;ENDROUTINE
3654
3655 *****
3656 015502 000004 TST26: SCOPE
3657 ; BIT #BIT07,@#52 ;UFD MODE?
3658 ; SKIP NE,<IF SO, EXIT TEST>
3659 015504 005737 002274 TST CSR1 ;AT LEAST ONE Q22BE FOUND?
3660 015510 001530 BEQ TST27 ;;IF NOT, EXIT TEST
3661 015512 032777 010000 163420 BIT #BIT12,@SWR ;;IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTER
3662 015520 001444 BEQ 1000$ ; THEN TYPE TEST TRACE
3663 015522 104401 015530 TYPE 30053$ ;;TYPE ASCIZ STRING
3664 015526 000441 BR 30052$ ;;GET OVER THE ASCIZ
PTS/ 30053$: .ASCIZ <15><12>/TEST 26 - ARBITRATION BETWEEN CPU PRIORITY AND Q-BUS INTERRU
3663 015632 30052$:
3664 1000$:
3665 ;
3666 ; SETUP INITIAL PRIORITY TO 7
3667 ;
3667 015632 013703 002274 MOV CSR1,R3 ;DO FOR FIRST FOUND Q22BE
3668 015636 012777 015706 164442 MOV #5$,@VQBE1 ;POINT INTERRUPT VECTOR TO PROGRAM
3669 015644 012777 000340 164436 MOV #340,@VQPR1 ;AT PRIORITY 7
3670 015652 012700 003002 MOV #Q22EN,R0 ;START WITH 4 FOR INTERRUPTS
3671 015656 012701 000340 MOV #340,R1 ;LOW BOUNDARY FOR NO INTERRUPTS
3672 ;
3673 ; CHECK THAT INTERRUPTS DON'T HAPPEN AT PRIORITY HIGHER THAN BR
3674 ;
3675 015662 2$:
3676 015662 106427 000200 4$: MTPS #200 ;SET PRIORITY NOT TO INTERRUPT
3677 015666 004737 026210 JSR PC,Q22INT ;ENABLE INTERRUPTS
3678 015672 012077 164400 MOV (R0)+,@CSR2 ;CLEAR GO BIT

```

TEST - DIFFERENT LEVELS OF INTERRUPTS

```

3679 015676 000240      NOP
3680 015700 000240      NOP
3681 015702 000240      NOP
3682 015704 000403      BR      6$
3683 015706 104037      5$:  ERROR +37      ;IF NO INTERRUPT, BRANCH
3684 015710 005726      TST    (SP)+      ;INTERRUPTS HAPPEN
3685 015712 005726      TST    (SP)+      ;RESTORE STACK
3686 015714
3687
3688      ; INTERRUPT AT ALL LEVELS
3689
3690 015714 012777 015762 164364 INQ22: MOV    #5$,@VQBE1      ;POINT INTERRUPT VECTOR TO PROGRAM
3691 015722 012777 000340 164360      MOV    #340,@VQPR1      ;AT PRIORITY 7
3692 015730 012700 003002      MOV    #Q22EN,R0      ;START WITH 4 FOR INTERRUPTS
3693
3694      ; CHECK THAT INTERRUPTS HAPPEN AT PRIORITY LOWER THAN BR
3695
3696 015734 106427 000140      4$:  MTPS  #140      ;SET PRIORITY TO INTERRUPT
3697 015740 004737 026210      JSR    PC,Q22INT      ;ENABLE INTERRUPTS
3698 015744 011077 164326      MOV    (R0),@CSR2    ;CLEAR GO BIT
3699 015750 000240      NOP
3700 015752 000240      NOP
3701 015754 000240      NOP
3702 015756 104037      ERROR +37      ;INTERRUPTS DON'T HAPPEN
3703 015760 000402      BR      6$      ;DON'T RESTORE STACK
3704 015762 005726      5$:  TST    (SP)+      ;RESTORE STACK
3705 015764 005726      TST    (SP)+
3706 015766 106427 000340      6$:  MTPS  #340
3707

```


TEST - ARBITRATION BETWEEN PIRQ'S AND INTERRUPTS

```

3709 .SBTTL TEST - ARBITRATION BETWEEN PIRQ'S AND INTERRUPTS
3710 ;CHECK PRIORITY ORDER BETWEEN PIRQ'S AND INTERRUPTS.
3711 ;ROUTINE TEST
3712 ;. IF UFD THEN
3713 ;. EXIT TEST
3714 ;. ENDIF
3715 ;. DO FOR I FROM #6 DOWN TO #3
3716 ;. SET PRIORITY TO I
3717 ;. ENABLE INTERRUPT(I+1) AND PIRQ(I+1)
3718 ;. IF INTERRUPT(I+1) WAS BEFORE PIRQ(I+1) THEN
3719 ;. ERROR
3720 ;. ENDIF
3721 ;. ENDDO
3722 ;ENDROUTINE
3723
3724 ;*****
3725 TST27: SCOPE
3726 ; BIT #BIT07,@#52 ;UFD MODE?
3727 ; SKIP NE,<IF SO, EXIT TEST>
3728 015774 005737 002274 TST CSR1 ;AT LEAST ONE Q22BE FOUND?
3729 016000 001521 BEQ TST30 ;;IF NOT, EXIT TEST
R 3729 016002 032777 010000 163130 BIT #BIT12,@SWR ; IF BIT 12 IS SET IN SOFTWARE SWITCH REGISTE
3730 016010 001441 BEQ 1000$ ; THEN TYPE TEST TRACE
3731 016012 104401 016020 TYPE 30055$ ;;TYPE ASCIZ STRING
016016 000436 BR 30054$ ;;GET OVER THE ASCIZ
3732 016114 ;:30055$: .ASCIZ <15><12>/TEST 27 - ARBITRATION BETWEEN PIRQ'S AND Q-BUS INTERRUPTS/
3733 016114 30054$:
3734 016122 012777 016214 164164 MOV #3,@VQBE1 ;SETUP Q22BE VECTOR
3735 016130 012737 016224 000240 MOV #340,@VQPR1 ;AT PRIORITY 7
3736 016136 012737 000340 000242 MOV #4$,PIRQVEC ;SETUP PIRQ VECTOR
3737 016144 012700 003002 MOV #340,PIRQVEC+2 ;AT PRIORITY 7
3738 016150 012704 016242 MOV #Q22EN,R0 ;POINT THRU PRIORITIES FOR Q22BE
3739 016154 013703 002274 MOV #PIRQT,R4 ;POINTER THRU PIRQ'S
3740 016160 012702 000140 MOV CSR1,R3 ;DO FOR FIRST Q22BE
3741 016164 106427 000340 2$: MOV #140,R2 ;START WITH CPU PRIORITY AT 7
3742 016170 012437 177772 MOV #340 MTPS #340 ;RAISE PRIORITY TO 7
3743 016174 004737 026210 MOV (R4)+,PIRQ ;SET PRIORITY FOR PIRQ'S
3744 016200 012077 164072 JSR PC,Q22INT ;INITIALISE Q22BE TO INTERRUPT
3745 016204 106402 MOV (R0)+,@CSR2 ;SET DONE BIT
3746 016206 000240 MTPS R2 ;LOWER PRIORITY
3747 016210 000240 NOP
3748 016212 000240 NOP
3749 016214 104035 3$: ERROR +35 ;PIRQ'S DON'T TAKE OVER BIRQ'S
3750 016216 005726 TST (SP)+ ;CLEAN UP STACK
3751 016220 005726 TST (SP)+
3752 016222 000402 BR 5$ ;BRANCH AROUND PIRQ INTERRUPT
3753 016224 005726 4$: TST (SP)+ ;CLEAN UP STACK
3754 016226 005726 TST (SP)+
3755 016230 005037 177772 5$: CLR PIRQ ;CLEAR ANY REQUESTS
3756 016234 005077 164036 CLR @CSR2 ;CLEAR JUST IN CASE
3757 016240 000401 BR TST30 ;;GO TO THE NEXT TEST
3758
3759 016242 010000 PIRQT: .WORD 10000 ;PIRQ'S 4

```

D8

TEST - ARBITRATION BETWEEN PIRQ'S AND INTERRUPTS

```

3761          ;*****
          †ST30: SCOPE
3762 016244 000004          CLR      @#SRO          ;DISABLE MMU (DO NOT REMOVE !!!)
3763 016246 005037 177572          JMP      $EOP          ;EXIT
3764 016252 000137 030014
3765 016256 123727 001220 000001 VIREOP: CMPB   $ENV,#1          ; if not APT, don't worry about
3766 016264 001005          BNE     1$
3767 016266 005737 003030          TST    CCHPAS          ; maintain cache routin pascnt
3768 016272 001402          BEQ    1$
3769 016274 005337 003030          DEC    CCHPAS
3770
3771
3772 016300 000205          1$:   rts      ; This VIREOP ROUTINE to provide common End of Pass exit point
3773

```

GLOBAL ERROR MESSAGES

3775					.SBTTL GLOBAL ERROR MESSAGES	
3776	016302				.SWTSEL:	
3777	016302	015	012	113	.ASCII <15><12>/KDJ11-DA CPU DIAGNOSTIC - COKDDAO/<15><12><12>	
	016305	104	112	061		
	016310	061	055	104		
	016313	101	040	103		
	016316	120	125	040		
	016321	104	111	101		
	016324	107	116	117		
	016327	123	124	111		
	016332	103	040	055		
	016335	040	103	117		
	016340	113	104	104		
	016343	101	060	015		
	016346	012	012			
3778	016350	123	127	111	.ASCII /SWITCH REGISTER SELECTION:/<12><12><15>	
	016353	124	103	110		
	016356	040	122	105		
	016361	107	111	123		
	016364	124	105	122		
	016367	040	123	105		
	016372	114	105	103		
	016375	124	111	117		
	016400	116	072	012		
	016403	012	015			
3779	016405	102	111	124	.ASCII /BIT NUMBER	USE/<12><15>
	016410	040	116	125		
	016413	115	102	105		
	016416	122	011	011		
	016421	011	011	125		
	016424	123	105	012		
	016427	015				
3780	016430	055	055	055	.ASCII /-----	-----/<12><15>
	016433	055	055	055		
	016436	055	055	055		
	016441	055	011	011		
	016444	011	055	055		
	016447	055	055	055		
	016452	055	055	055		
	016455	055	055	055		
	016460	055	055	055		
	016463	055	055	055		
	016466	055	055	012		
	016471	015				
3781	016472	011	061	065	.ASCII /	15 HALT ON ERROR/<12><15>
	016475	011	011	011		
	016500	110	101	114		
	016503	124	040	117		
	016506	116	040	105		
	016511	122	122	117		
	016514	122	012	015		
3782	016517	011	061	064	.ASCII /	14 LOOP ON PRESENT TEST/<12><15>
	016522	011	011	011		
	016525	114	117	117		
	016530	120	040	117		
	016533	116	040	120		
	016536	122	105	123		

GLOBAL ERROR MESSAGES

	016541	105	116	124		
	016544	040	124	105		
	016547	123	124	012		
	016552	015				
3783	016553	011	061	063	.ASCII /	13
	016556	011	011	011		
	016561	111	116	110		
	016564	111	102	111		
	016567	124	040	105		
	016572	122	122	117		
	016575	122	040	124		
	016600	131	120	105		
	016603	117	125	124		
	016606	123	012	015		
3784	016611	011	061	062	.ASCII /	12
	016614	011	011	011		
	016617	105	116	101		
	016622	102	114	105		
	016625	040	124	105		
	016630	123	124	040		
	016633	124	122	101		
	016636	103	111	116		
	016641	107	012	015		
3785	016644	011	061	061	.ASCII /	11
	016647	011	011	011		
	016652	111	116	110		
	016655	111	102	111		
	016660	124	040	111		
	016663	124	105	122		
	016666	101	124	111		
	016671	117	116	123		
	016674	012	015			
3786	016676	011	061	060	.ASCII /	10
	016701	011	011	011		
	016704	102	105	114		
	016707	114	040	117		
	016712	116	040	105		
	016715	122	122	117		
	016720	122	012	015		
3787	016723	011	040	071	.ASCII /	9
	016726	011	011	011		
	016731	114	117	117		
	016734	120	040	117		
	016737	116	040	105		
	016742	122	122	117		
	016745	122	012	015		
3788	016750	011	040	070	.ASCII /	8
	016753	011	011	011		
	016756	114	117	117		
	016761	120	040	117		
	016764	116	040	124		
	016767	105	123	124		
	016772	040	111	116		
	016775	040	123	127		
	017000	122	074	065		
	017003	055	060	076		
	017006	012	015			

GLOBAL ERROR MESSAGES

3789	017010	011	040	067	.ASCII /	7	INHIBIT THE CHECK PARITY TEST/<12><15>
	017013	011	011	011			
	017016	111	116	110			
	017021	111	102	111			
	017024	124	040	124			
	017027	110	105	040			
	017032	103	110	105			
	017035	103	113	040			
	017040	120	101	122			
	017043	111	124	131			
	017046	040	124	105			
	017051	123	124	012			
	017054	015					
3790	017055	011	040	066	.ASCII /	6	Not used/<12><15>
	017060	011	011	011			
	017063	116	157	164			
	017066	040	165	163			
	017071	145	144	012			
	017074	015					
3791	017075	011	065	055	.ASCIZ /	5-0	Subtest number to loop on (BIT 8)/<12><12><15>
	017100	050	011	011			
	017103	011	123	165			
	017106	142	164	145			
	017111	163	164	040			
	017114	156	165	155			
	017117	142	145	162			
	017122	040	164	157			
	017125	040	154	157			
	017130	157	160	040			
	017133	157	156	040			
	017136	050	102	111			
	017141	124	040	070			
	017144	051	012	012			
	017147	015	000				
3792	017151	102	101	123	EM1: .ASCIZ /BASIC INSTRUCTION SET ERROR/		
3793	017154	111	103	040			
	017157	111	116	123			
	017162	124	122	125			
	017165	103	124	111			
	017170	117	116	040			
	017173	123	105	124			
	017176	040	105	122			
	017201	122	117	122			
	017204	000					
3794	017205	115	115	125	EM2: .ASCIZ /MMU ERROR/		
	017210	040	105	122			
	017213	122	117	122			
	017216	000					
3795	017217	106	120	120	EM3: .ASCIZ /FPP ERROR/		
	017222	040	105	122			
	017225	122	117	122			
	017230	000					
3796	017231				EM51:		
3797	017231	103	110	105	EM54: .ASCIZ /CHECKSUM ERROR IN 16-BIT ROM /		
	017234	103	113	123			
	017237	125	115	040			

GLOBAL ERROR MESSAGES

	017242	105	122	122	
	017245	117	122	040	
	017250	111	116	040	
	017253	061	066	055	
	017256	102	111	124	
	017261	040	122	117	
	017264	115	040	000	
3798	017267	124	111	115	EM56: .ASCIZ /TIMEOUT READING LKS/
	017272	105	117	125	
	017275	124	040	122	
	017300	105	101	104	
	017303	111	116	107	
	017306	040	114	113	
	017311	123	000		
3799	017313	114	113	123	EM57: .ASCIZ /LKS<07> DOES NOT BECOME 1/
	017316	074	060	067	
	017321	076	040	104	
	017324	117	105	123	
	017327	040	116	117	
	017332	124	040	102	
	017335	105	103	117	
	017340	115	105	040	
	017343	061	000		
3800	017345	111	114	114	EM61: .ASCIZ /ILLEGAL LKS INTERRUPTS/
	017350	105	107	101	
	017353	114	040	114	
	017356	113	123	040	
	017361	111	116	124	
	017364	105	122	122	
	017367	125	120	124	
	017372	123	000		
3801	017374	114	113	123	EM63: .ASCIZ /LKS READY DOESN'T GO LOW/
	017377	040	122	105	
	017402	101	104	131	
	017405	040	104	117	
	017410	105	123	116	
	017413	047	124	040	
	017416	107	117	040	
	017421	114	117	127	
	017424	000			
3802	017425	127	122	117	EM64: .ASCIZ /WRONG NUMBER OF LKS INTERRUPTS/
	017430	116	107	040	
	017433	116	125	115	
	017436	102	105	122	
	017441	040	117	106	
	017444	040	114	113	
	017447	123	040	111	
	017452	116	124	105	
	017455	122	122	125	
	017460	120	124	123	
	017463	000			
3803	017464	114	113	123	EM65: .ASCIZ /LKS INTERRUPTS HAPPEN AT WRONG PRIORITY/
	017467	040	111	116	
	017472	124	105	122	
	017475	122	125	120	
	017500	124	123	040	
	017503	110	101	120	

GLOBAL ERROR MESSAGES

	017506	120	105	116	
	017511	040	101	124	
	017514	040	127	122	
	017517	117	116	107	
	017522	040	120	122	
	017525	111	117	122	
	017530	111	124	131	
	017533	000			
3804	017534	122	105	123	EM71: .ASCIZ /RESET DOESN'T CLEAR LKS<06>/
	017537	105	124	040	
	017542	104	117	105	
	017545	123	116	047	
	017550	124	040	103	
	017553	114	105	101	
	017556	122	040	114	
	017561	113	123	074	
	017564	060	066	076	
	017567	000			
3805	017570	124	111	115	EM72: .ASCIZ /TIMEOUT READING SLU REGISTERS/
	017573	105	117	125	
	017576	124	040	122	
	017601	105	101	104	
	017604	111	116	107	
	017607	040	123	114	
	017612	125	040	122	
	017615	105	107	111	
	017620	123	124	105	
	017623	122	123	000	
3806	017626	105	122	122	EM73: .ASCIZ /ERROR IN XMIT READY/
	017631	117	122	040	
	017634	111	116	040	
	017637	130	115	111	
	017642	124	040	122	
	017645	105	101	104	
	017650	131	000		
3807	017652	122	103	123	EM74: .ASCIZ /RCSR<7> DOESN'T BECOME 1/
	017655	122	074	067	
	017660	076	040	104	
	017663	117	105	123	
	017666	116	047	124	
	017671	040	102	105	
	017674	103	117	115	
	017677	105	040	061	
	017702	000			
3808	017703	127	122	117	EM75: .ASCIZ /WRONG CHARACTER RECEIVED/
	017706	116	107	040	
	017711	103	110	101	
	017714	122	101	103	
	017717	124	105	122	
	017722	040	122	105	
	017725	103	105	111	
	017730	126	105	104	
	017733	000			
3809	017734	122	103	123	EM76: .ASCIZ /RCSR<07> NOT CLEARED AFTER READING RBUF/
	017737	122	074	060	
	017742	067	076	040	
	017745	116	117	124	

GLOBAL ERROR MESSAGES

	017750	040	103	114	
	017753	105	101	122	
	017756	105	104	040	
	017761	101	106	124	
	017764	105	122	040	
	017767	122	105	101	
	017772	104	111	116	
	017775	107	040	122	
	020000	102	125	106	
	020003	000			
3810	020004	130	103	123	EM77: .ASCIZ /XCSR<07> NOT SET ON RESET/
	020007	122	074	060	
	020012	067	076	040	
	020015	116	117	124	
	020020	040	123	105	
	020023	124	040	117	
	020026	116	040	122	
	020031	105	123	105	
	020034	124	000		
3811	020036	122	103	123	EM100: .ASCIZ /RCSR<07> NOT CLEARED ON RESET/
	020041	122	074	060	
	020044	067	076	040	
	020047	116	117	124	
	020052	040	103	114	
	020055	105	101	122	
	020060	105	104	040	
	020063	117	116	040	
	020066	122	105	123	
	020071	105	124	000	
3812	020074	123	114	125	EM101: .ASCIZ /SLU INTERRUPTS HAPPEN AT 4/
	020077	040	111	116	
	020102	124	105	122	
	020105	122	125	120	
	020110	124	123	040	
	020113	110	101	120	
	020116	120	105	116	
	020121	040	101	124	
	020124	040	064	000	
3813	020127	122	105	123	EM102: .ASCIZ /RESET DOES NOT CLEAR PROPER BITS IN SLU REGISTERS/
	020132	105	124	040	
	020135	104	117	105	
	020140	123	040	116	
	020143	117	124	040	
	020146	103	114	105	
	020151	101	122	040	
	020154	120	122	117	
	020157	120	105	122	
	020162	040	102	111	
	020165	124	123	040	
	020170	111	116	040	
	020173	123	114	125	
	020176	040	122	105	
	020201	107	111	123	
	020204	124	105	122	
	020207	123	000		
3814	020211	124	122	101	EM103: .ASCIZ /TRANSMIT INTERRUPT DOES NOT CLEAR XCSR<07>/
	020214	116	123	115	

GLOBAL ERROR MESSAGES

	020217	111	124	040	
	020222	111	116	124	
	020225	105	122	122	
	020230	125	120	124	
	020233	040	104	117	
	020236	105	123	040	
	020241	116	117	124	
	020244	040	103	114	
	020247	105	101	122	
	020252	040	130	103	
	020255	123	122	074	
	020260	060	067	076	
3815	020263	000			
	020264	122	105	103	EM104: .ASCIZ /RECEIVE INTERRUPTS DON'T CLEAR RCSR<07>/
	020267	105	111	126	
	020272	105	040	111	
	020275	116	124	105	
	020300	122	122	125	
	020303	120	124	123	
	020306	040	104	117	
	020311	116	047	124	
	020314	040	103	114	
	020317	105	101	122	
	020322	040	122	103	
	020325	123	122	074	
	020330	060	067	076	
	020333	000			
3816	020334	102	122	105	EM105: .ASCIZ /BREAK CONDITION DOES NOT SET RBUF PROPERLY/
	020337	101	113	040	
	020342	103	117	116	
	020345	104	111	124	
	020350	111	117	116	
	020353	040	104	117	
	020356	105	123	040	
	020361	116	117	124	
	020364	040	123	105	
	020367	124	040	122	
	020372	102	125	106	
	020375	040	120	122	
	020400	117	120	105	
	020403	122	114	131	
	020406	000			
3817	020407	122	102	125	EM106: .ASCIZ /RBUF <15-11> WASN'T CLEARED ON NEXT CHARACTER/
	020412	106	040	074	
	020415	061	065	055	
	020420	061	061	076	
	020423	040	127	101	
	020426	123	116	047	
	020431	124	040	103	
	020434	114	105	101	
	020437	122	105	104	
	020442	040	117	116	
	020445	040	116	105	
	020450	130	124	040	
	020453	103	110	101	
	020456	122	101	103	
	020461	124	105	122	

GLOBAL ERROR MESSAGES

	020464	000			
3818	020465	123	114	125	EM107: .ASCIZ /SLU INTERRUPTS DON'T HAPPEN/
	020470	040	111	116	
	020473	124	105	122	
	020476	122	125	120	
	020501	124	123	040	
	020504	104	117	116	
	020507	047	124	040	
	020512	110	101	120	
	020515	120	105	116	
	020520	000			
3819	020521	105	122	122	EM110: .ASCIZ /ERROR IN WRITING TO SLU REGISTERS/
	020524	117	122	040	
	020527	111	116	040	
	020532	127	122	111	
	020535	124	111	116	
	020540	107	040	124	
	020543	117	040	123	
	020546	114	125	040	
	020551	122	105	107	
	020554	111	123	124	
	020557	105	122	123	
	020562	000			
3820	020563	106	111	122	EM111: .ASCIZ /FIRST CHARACTER WAS NOT OVERRUN BY THE SECOND/
	020566	123	124	040	
	020571	103	110	101	
	020574	122	101	103	
	020577	124	105	122	
	020602	040	127	101	
	020605	123	040	116	
	020610	117	124	040	
	020613	117	126	105	
	020616	122	122	125	
	020621	116	040	102	
	020624	131	040	124	
	020627	110	105	040	
	020632	123	105	103	
	020635	117	116	104	
	020640	000			
3821	020641	117	126	105	EM112: .ASCIZ /OVERRUN CONDITION DOES NOT SET PROPER BITS IN RBUF/
	020644	122	122	125	
	020647	116	040	103	
	020652	117	116	104	
	020655	111	124	111	
	020660	117	116	040	
	020663	104	117	105	
	020666	123	040	116	
	020671	117	124	040	
	020674	123	105	124	
	020677	040	120	122	
	020702	117	120	105	
	020705	122	040	102	
	020710	111	124	123	
	020713	040	111	116	
	020716	040	122	102	
	020721	125	106	000	
3822	020724	117	126	105	EM113: .ASCIZ /OVERRUN BITS WERE NOT CLEARED ON THE NEXT CHARACTER/

GLOBAL ERROR MESSAGES

	020727	122	122	125	
	020732	116	040	102	
	020735	111	124	123	
	020740	040	127	105	
	020743	122	105	040	
	020746	116	117	124	
	020751	040	103	114	
	020754	105	101	122	
	020757	105	104	040	
	020762	117	116	040	
	020765	124	110	105	
	020770	040	116	105	
	020773	130	124	040	
	020776	103	110	101	
	021001	122	101	103	
	021004	124	105	122	
	021007	000			
3823	021010	105	122	122	EM114: .ASCIZ \ERROR ON XCSR<2>\
	021013	117	122	040	
	021016	117	116	040	
	021021	130	103	123	
	021024	122	074	062	
	021027	076	000		
3824	021031	105	122	122	EM123: .ASCIZ /ERROR IN Q22BE DMA CYCLES/
	021034	117	122	040	
	021037	111	116	040	
	021042	121	062	062	
	021045	102	105	040	
	021050	104	115	101	
	021053	040	103	131	
	021056	103	114	105	
	021061	123	000		
3825	021063	120	111	122	EM124: .ASCIZ /PIRQ INTERRUPTS DON'T TAKE PRIORITY OVER Q BUS INTERRUPTS/
	021066	121	040	111	
	021071	116	124	105	
	021074	122	122	125	
	021077	120	124	123	
	021102	040	104	117	
	021105	116	047	124	
	021110	040	124	101	
	021113	113	105	040	
	021116	120	122	111	
	021121	117	122	111	
	021124	124	131	040	
	021127	117	126	105	
	021132	122	040	121	
	021135	040	102	125	
	021140	123	040	111	
	021143	116	124	105	
	021146	122	122	125	
	021151	120	124	123	
	021154	000			
3826	021155	116	117	040	EM125: .ASCIZ /NO POWER DOWN TRAP TO 24 OCCUR/
	021160	120	117	127	
	021163	105	122	040	
	021166	104	117	127	
	021171	116	040	124	

GLOBAL ERROR MESSAGES

	021174	122	101	120	
	021177	040	124	117	
	021202	040	062	064	
	021205	040	117	103	
	021210	103	125	122	
	021213	000			
3827	021214	105	122	122	EM126: .ASCIZ /ERROR DOING Q22BE INTERRUPTS/
	021217	117	122	040	
	021222	104	117	111	
	021225	116	107	040	
	021230	121	062	062	
	021233	102	105	040	
	021236	111	116	124	
	021241	105	122	122	
	021244	125	120	124	
	021247	123	000		
3828	021251	105	122	122	EM127: .ASCIZ /ERROR IN OPERATION OF PMG COUNTER/
	021254	117	122	040	
	021257	111	116	040	
	021262	117	120	105	
	021265	122	101	124	
	021270	111	117	116	
	021273	040	117	106	
	021276	040	120	115	
	021301	107	040	103	
	021304	117	125	116	
	021307	124	105	122	
	021312	000			
3829	021313	125	116	105	EM130: .ASCIZ /UNEXPECTED TRAP TO 4/
	021316	130	120	105	
	021321	103	124	105	
	021324	104	040	124	
	021327	122	101	120	
	021332	040	124	117	
	021335	040	064	000	
3830	021340	105	122	122	EM131: .ASCIZ /ERROR WRITING TO LKS<6>/
	021343	117	122	040	
	021346	127	122	111	
	021351	124	111	116	
	021354	107	040	124	
	021357	117	040	114	
	021362	113	123	074	
	021365	066	076	000	
3831	021370	105	122	122	EM132: .ASCIZ /ERROR IN MAINTENANCE REGISTER/
	021373	117	122	040	
	021376	111	116	040	
	021401	115	101	111	
	021404	116	124	105	
	021407	116	101	116	
	021412	103	105	040	
	021415	122	105	107	
	021420	111	123	124	
	021423	105	122	000	
3832	021426	105	122	122	EM135: .ASCIZ /ERROR IN THE MEMORY DATA PATH/
	021431	117	122	040	
	021434	111	116	040	
	021437	124	110	105	

GLOBAL ERROR MESSAGES

	021442	040	115	105	
	021445	115	117	122	
	021450	131	040	104	
	021453	101	124	101	
	021456	040	120	101	
	021461	124	110	000	
3833	021464	124	111	115	EM136: .ASCIZ /TIMED OUT IN ACCESSING LOCATION 0/
	021467	105	104	040	
	021472	117	125	124	
	021475	040	111	116	
	021500	040	101	103	
	021503	103	105	123	
	021506	123	111	116	
	021511	107	040	114	
	021514	117	103	101	
	021517	124	111	117	
	021522	116	040	060	
	021525	000			
3834	021526	124	111	115	EM137: .ASCIZ /TIMED OUT IN TRYING TO ACCESS MEMGRY/
	021531	105	104	040	
	021534	117	125	124	
	021537	040	111	116	
	021542	040	124	122	
	021545	131	111	116	
	021550	107	040	124	
	021553	117	040	101	
	021556	103	103	105	
	021561	123	123	040	
	021564	115	105	115	
	021567	117	122	131	
	021572	000			
3835	021573	105	122	122	EM140: .ASCIZ /ERROR IN FUNCTIONAL REVISION BITS ON THE NATIVE REGISTER/
	021576	117	122	040	
	021601	111	116	040	
	021604	106	125	116	
	021607	103	124	111	
	021612	117	116	101	
	021615	114	040	122	
	021620	105	126	111	
	021623	123	111	117	
	021626	116	040	102	
	021631	111	124	123	
	021634	040	117	116	
	021637	040	124	110	
	021642	105	040	116	
	021645	101	124	111	
	021650	126	105	040	
	021653	122	105	107	
	021656	111	123	124	
3836	021661	105	122	000	
	021664	105	122	122	EM141: .ASCIZ /ERROR IN THE INDICATOR BITS ON THE NATIVE REGISTER/
	021667	117	122	040	
	021672	111	116	040	
	021675	124	110	105	
	021700	040	111	116	
	021703	104	111	103	
	021706	101	124	117	

GLOBAL ERROR MESSAGES

	021711	122	040	102	
	021714	111	124	123	
	021717	040	117	116	
	021722	040	124	110	
	021725	105	040	116	
	021730	101	124	111	
	021733	126	105	040	
	021736	122	105	107	
	021741	111	123	124	
	021744	105	122	000	
3837	021747	105	122	122	EM142: .ASCIZ /ERROR IN THE BOOT SELECT SWITCHES ON THE NATIVE REGISTER/
	021752	117	122	040	
	021755	111	116	040	
	021760	124	110	105	
	021763	040	102	117	
	021766	117	124	040	
	021771	123	105	114	
	021774	105	103	124	
	021777	040	123	127	
	022002	111	124	103	
	022005	110	105	123	
	022010	040	117	116	
	022013	040	124	110	
	022016	105	040	116	
	022021	101	124	111	
	022024	126	105	040	
	022027	122	105	107	
	022032	111	123	124	
	022035	105	122	000	
3838	022040	124	111	115	EM143: .ASCIZ /TIMED OUT IN ACCESS TO THE NATIVE REGISTER/
	022043	105	104	040	
	022046	117	125	124	
	022051	040	111	116	
	022054	040	101	103	
	022057	103	105	123	
	022062	123	040	124	
	022065	117	040	124	
	022070	110	105	040	
	022073	116	101	124	
	022076	111	126	105	
	022101	040	122	105	
	022104	107	111	123	
	022107	124	105	122	
	022112	000			
3839	022113	102	111	124	EM144: .ASCIZ /BIT 7 IN LTC IS NOT TOGGLING BETWEEN 0 AND 1/
	022116	040	067	040	
	022121	111	116	040	
	022124	114	124	103	
	022127	040	111	123	
	022132	040	116	117	
	022135	124	040	124	
	022140	117	107	107	
	022143	114	111	116	
	022146	107	040	102	
	022151	105	124	127	
	022154	105	105	116	
	022157	040	060	040	

GLOBAL ERROR MESSAGES

	022162	101	116	104	
	022165	040	061	000	
3840	022170	124	111	115	EM145: .ASCIZ /TIMEOUT IN ACCESSING THE LKS REGISTER/
	022173	105	117	125	
	022176	124	040	111	
	022201	116	040	101	
	022204	103	103	105	
	022207	123	123	111	
	022212	116	107	040	
	022215	124	110	105	
	022220	040	114	113	
	022223	123	040	122	
	022226	105	107	111	
	022231	123	124	105	
	022234	122	000		
3841	022236	105	122	122	EM146: .ASCIZ /ERROR IN STUCK AT ZERO BITS ON MER/
	022241	117	122	040	
	022244	111	116	040	
	022247	123	124	125	
	022252	103	113	040	
	022255	101	124	040	
	022260	132	105	122	
	022263	117	040	102	
	022266	111	124	123	
	022271	040	117	116	
	022274	040	115	105	
	022277	122	000		
3842	022301	103	117	125	EM147: .ASCIZ \COULD NOT SET ONE OF THE R/W BITS ON THE MER\
	022304	114	104	040	
	022307	116	117	124	
	022312	040	123	105	
	022315	124	040	117	
	022320	116	105	040	
	022323	117	106	040	
	022326	124	110	105	
	022331	040	122	057	
	022334	127	040	102	
	022337	111	124	123	
	022342	040	117	116	
	022345	040	124	110	
	022350	105	040	115	
	022353	105	122	000	
3843	022356	102	111	124	EM150: .ASCIZ /BITS 0,2,14,15 ON THE MER DID NOT CLEAR ON RESET/
	022361	123	040	060	
	022364	054	062	054	
	022367	061	064	054	
	022372	061	065	040	
	022375	117	116	040	
	022400	124	110	105	
	022403	040	115	105	
	022406	122	040	104	
	022411	111	104	040	
	022414	116	117	124	
	022417	040	103	114	
	022422	105	101	122	
	022425	040	117	116	
	022430	040	122	105	

GLOBAL ERROR MESSAGES

	022433	123	105	124	
	022436	000			
3844	022437	124	111	115	EM151: .ASCIZ /TIMEOUT IN ACCESSING THE MER REGISTER/
	022442	105	117	125	
	022445	124	040	111	
	022450	116	040	101	
	022453	103	103	105	
	022456	123	123	111	
	022461	116	107	040	
	022464	124	110	105	
	022467	040	115	105	
	022472	122	040	122	
	022475	105	107	111	
	022500	123	124	105	
	022503	122	000		
3845	022505	105	122	122	EM152: .ASCIZ /ERROR IN THE DATA SHORTS AND STUCK AT MEMORY TEST/
	022510	117	122	040	
	022513	111	116	040	
	022516	124	110	105	
	022521	040	104	101	
	022524	124	101	040	
	022527	123	110	117	
	022532	122	124	123	
	022535	040	101	116	
	022540	104	040	123	
	022543	124	125	103	
	022546	113	040	101	
	022551	124	040	115	
	022554	105	115	117	
	022557	122	131	040	
	022562	124	105	123	
	022565	124	000		
3846	022567	120	101	122	EM153: .ASCIZ /PARITY ABORT OCCURED WITH PARITY ERROR DISABLED/
	022572	111	124	131	
	022575	040	101	102	
	022600	117	122	124	
	022603	040	117	103	
	022606	103	125	122	
	022611	105	104	040	
	022614	127	111	124	
	022617	110	040	120	
	022622	101	122	111	
	022625	124	131	040	
	022630	105	122	122	
	022633	117	122	040	
	022636	104	111	123	
	022641	101	102	114	
	022644	105	104	000	
3847	022647	120	101	122	EM154: .ASCIZ /PARITY ABORT DID NOT OCCUR WITH PARITY ERROR ENABLED/
	022652	111	124	131	
	022655	040	101	102	
	022660	117	122	124	
	022663	040	104	111	
	022666	104	040	116	
	022671	117	124	040	
	022674	117	103	103	
	022677	125	122	040	

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	022702	127	111	124	
	022705	110	040	120	
	022710	101	122	111	
	022713	124	131	040	
	022716	105	122	122	
	022721	117	122	040	
	022724	105	116	101	
	022727	102	114	105	
	022732	104	000		
3848	022734	115	105	122	EM155: .ASCIZ /MER DIDN'T HAVE CORRECT ADDRESS BITS 11-17/
	022737	040	104	111	
	022742	104	116	047	
	022745	124	040	110	
	022750	101	126	105	
	022753	040	103	117	
	022756	122	122	105	
	022761	103	124	040	
	022764	101	104	104	
	022767	122	105	123	
	022772	123	040	102	
	022775	111	124	123	
	023000	040	061	061	
	023003	055	061	067	
	023006	000			
3849	023007	115	105	122	EM156: .ASCIZ /MER READ EXTENDED ADDRESS BITS HAS FAILED/
	023012	040	122	105	
	023015	101	104	040	
	023020	105	130	124	
	023023	105	116	104	
	023026	105	104	040	
	023031	101	104	104	
	023034	122	105	123	
	023037	123	040	102	
	023042	111	124	123	
	023045	040	110	101	
	023050	123	040	106	
	023053	101	111	114	
	023056	105	104	000	
3850	023061	105	122	122	EM157: .ASCIZ /ERROR IN THE QUICK VERIFY MEMORY TEST/
	023064	117	122	040	
	023067	111	116	040	
	023072	124	110	105	
	023075	040	121	125	
	023100	111	103	113	
	023103	040	126	105	
	023106	122	111	106	
	023111	131	040	115	
	023114	105	115	117	
	023117	122	131	040	
	023122	124	105	123	
	023125	124	000		
3851	023127	105	122	122	EM160: .ASCIZ /ERROR IN RCSR <6>/
	023132	117	122	040	
	023135	111	116	040	
	023140	122	103	123	
	023143	122	040	074	
	023146	066	076	000	

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3852	023151	116	117	040	EM161: .ASCIZ /NO XMIT INTERRUPTS HAVE OCCURED/
	023154	130	115	111	
	023157	124	040	111	
	023162	116	124	105	
	023165	122	122	125	
	023170	120	124	123	
	023173	040	110	101	
	023176	126	105	040	
	023201	117	103	103	
	023204	125	122	105	
	023207	104	000		
3853	023211	116	117	040	EM162: .ASCIZ /NO RECIEVE INTERRUPTS HAVE OCCURED/
	023214	122	105	103	
	023217	111	105	126	
	023222	105	040	111	
	023225	116	124	105	
	023230	122	122	125	
	023233	120	124	123	
	023236	040	110	101	
	023241	126	105	040	
	023244	117	103	103	
	023247	125	122	105	
	023252	104	000		
3854	023254	125	116	105	EM163: .ASCIZ /UNEXPECTED PARITY ABORT HAS OCCURED/
	023257	130	120	105	
	023262	103	124	105	
	023265	104	040	120	
	023270	101	122	111	
	023273	124	131	040	
	023276	101	102	117	
	023301	122	124	040	
	023304	110	101	123	
	023307	040	117	103	
	023312	103	125	122	
	023315	105	104	000	
3855	023320	115	105	122	EM164: .ASCIZ /MER DIDN'T HAVE CORRECT ADDRESS BITS# 0 AND 15/
	023323	040	104	111	
	023326	104	116	047	
	023331	124	040	110	
	023334	101	126	105	
	023337	040	103	117	
	023342	122	122	105	
	023345	103	124	040	
	023350	101	104	104	
	023353	122	105	123	
	023356	123	040	102	
	023361	111	124	123	
	023364	043	040	060	
	023367	040	101	116	
	023372	104	040	061	
	023375	065	000		
3856	023377	124	117	117	EM165: .ASCIZ /TOO MANY TRANSIVER INTERRUPTS HAPPENED/
	023402	040	115	101	
	023405	116	131	040	
	023410	124	122	101	
	023413	116	123	111	
	023416	126	105	122	

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	023421	040	111	116	
	023424	124	105	122	
	023427	122	125	120	
	023432	124	123	040	
	023435	110	101	120	
	023440	120	105	116	
	023443	105	104	000	
3857	023446	124	117	117	EM166: .ASCIZ /TOO MANY RECEIVER INTERRUPTS HAPPENED/
	023451	040	115	101	
	023454	116	131	040	
	023457	122	105	103	
	023462	105	111	126	
	023465	105	122	040	
	023470	111	116	124	
	023473	105	122	122	
	023476	125	120	124	
	023501	123	040	110	
	023504	101	120	120	
	023507	105	116	105	
	023512	104	000		
3858					
3859	023514	040	124	105	DH1: .ASCII / TEST ERROR/<15><12>
	023517	123	124	011	
	023522	105	122	122	
	023525	117	122	015	
	023530	012			
3860	023531	040	040	043	.ASCIZ / # PC/
	023534	011	040	120	
	023537	103	000		
3861	023541	040	124	105	DH4: .ASCII / TEST ERROR EXPCTED RECEIVED/<15><12>
	023544	123	124	011	
	023547	105	122	122	
	023552	117	122	011	
	023555	105	130	120	
	023560	103	124	105	
	023563	104	011	122	
	023566	105	103	105	
	023571	111	126	105	
	023574	104	015	012	
3862	023577	040	040	043	.ASCIZ / # PC DATA DATA/
	023602	011	040	120	
	023605	103	011	040	
	023610	104	101	124	
	023613	101	040	040	
	023616	011	040	040	
	023621	104	101	124	
	023624	101	000		
3863	023626	040	124	105	DH5: .ASCII / TEST ERROR HITMIS DATA IN DATA IN/<15><12>
	023631	123	124	011	
	023634	105	122	122	
	023637	117	122	011	
	023642	110	111	124	
	023645	115	111	123	
	023650	011	104	101	
	023653	124	101	040	
	023656	111	116	011	
	023661	104	101	124	

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	023664	101	040	111					
	023667	116	015	012					
3864	023672	040	040	043		.ASCIZ	/ #	PC	REG. CACHE MEMORY/
	023675	011	040	120					
	023700	103	011	040					
	023703	122	105	107					
	023706	056	011	103					
	023711	101	103	110					
	023714	105	011	115					
	023717	105	115	117					
	023722	122	131	000					
3865	023725	040	124	105	DH7:	.ASCII	/ TEST	ERROR	ADDRESS MSER/<15><12>
	023730	123	124	011					
	023733	105	122	122					
	023736	117	122	011					
	023741	101	104	104					
	023744	122	105	123					
	023747	123	011	115					
	023752	123	105	122					
	023755	015	012						
3866	023757	040	040	043		.ASCIZ	/ #	PC	ACCESSED/
	023762	011	040	120					
	023765	103	011	101					
	023770	103	103	105					
	023773	123	123	105					
	023776	104	000						
3867	024000	040	124	105	DH24:	.ASCII	/ TEST	ERROR	NUMBER/<15><12>
	024003	123	124	011					
	024006	105	122	122					
	024011	117	122	011					
	024014	116	125	115					
	024017	102	105	122					
	024022	015	012						
3868	024024	040	040	043		.ASCIZ	/ #	PC	OF HITS/
	024027	011	040	120					
	024032	103	011	117					
	024035	106	040	110					
	024040	111	124	123					
	024043	000							
3869	024044	105	122	122	DH27:	.ASCII	\ERROR	ERROR	MSER HIT/MISS\<15><12>
	024047	117	122	011					
	024052	105	122	122					
	024055	117	122	011					
	024060	115	123	105					
	024063	122	011	110					
	024066	111	124	057					
	024071	115	111	123					
	024074	123	015	012					
3870	024077	040	040	043		.ASCIZ	/ #	PC/	
	024102	011	040	120					
	024105	103	000						
3871	024107	040	124	105	DH41:	.ASCII	/ TEST	ERROR	INSTRUCTION/<15><12>
	024112	123	124	011					
	024115	105	122	122					
	024120	117	122	011					
	024123	111	116	123					
	024126	124	122	125					

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	024131	103	124	111					
	024134	117	116	015					
	024137	012							
3872	024140	040	040	043	.ASCIZ	/	#	PC	OPCODE/
	024143	011	040	120					
	024146	103	011	040					
	024151	117	120	103					
	024154	117	104	105					
	024157	000							
3873	024160	040	124	105	DH43:	.ASCII	/	TEST	ERROR EXPECTD RECEIVD CACHE/<15><12>
	024163	123	124	011					
	024166	105	122	122					
	024171	117	122	011					
	024174	105	130	120					
	024177	105	103	124					
	024202	104	011	122					
	024205	105	103	105					
	024210	111	126	104					
	024213	011	103	101					
	024216	103	110	105					
	024221	015	012						
3874	024223	040	040	043	.ASCIZ	/	#	PC	DATA DATA LOCATION/
	024226	011	040	120					
	024231	103	011	040					
	024234	104	101	124					
	024237	101	011	040					
	024242	104	101	124					
	024245	101	011	114					
	024250	117	103	101					
	024253	124	111	117					
	024256	116	000						
3875	024260	040	124	105	DH47:	.ASCII	/	TEST	ERROR ADDRESS ADDRESS/<15><12>
	024263	123	124	011					
	024266	105	122	122					
	024271	117	122	011					
	024274	101	104	104					
	024277	122	105	123					
	024302	123	011	101					
	024305	104	104	122					
	024310	105	123	123					
	024313	015	012						
3876	024315	040	040	043	.ASCIZ	/	#	PC	<21-16> <15-0>/
	024320	011	040	120					
	024323	103	011	074					
	024326	062	061	055					
	024331	061	066	076					
	024334	011	040	074					
	024337	061	065	055					
	024342	060	076	000					
3877	024345	040	124	105	DH65:	.ASCII	/	TEST	ERROR PRIORITY/<15><12>
	024350	123	124	011					
	024353	105	122	122					
	024356	117	122	011					
	024361	120	122	111					
	024364	117	122	111					
	024367	124	131	015					
	024372	012							

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3878	024373	040	040	043		.ASCIZ / #	PC	LEVEL/	
	024376	011	040	120					
	024401	103	011	114					
	024404	105	126	105					
	024407	114	000						
3879	024411	040	124	105	DH72:	.ASCII / TEST	ERROR	ADDRESS/<15><12>	
	024414	123	124	011					
	024417	105	122	122					
	024422	117	122	011					
	024425	101	104	104					
	024430	122	105	123					
	024433	123	015	012					
3880	024436	040	040	043		.ASCIZ / #	PC	FAILED/	
	024441	011	040	120					
	024444	103	011	106					
	024447	101	111	114					
	024452	105	104	000					
3881	024455	040	124	105	DH105:	.ASCII / TEST	ERROR	RBUF/<15><12>	
	024460	123	124	011					
	024463	105	122	122					
	024466	117	122	011					
	024471	122	102	125					
	024474	106	015	012					
3882	024477	040	040	043		.ASCIZ / #	PC/		
	024502	011	040	120					
	024505	103	000						
3883	024507	040	124	105	DH115:	.ASCII / TEST	ERROR	MSER ADDRESS/<15><12>	
	024512	123	124	011					
	024515	105	122	122					
	024520	117	122	011					
	024523	115	123	105					
	024526	122	011	101					
	024531	104	104	122					
	024534	105	123	123					
	024537	015	012						
3884	024541	040	040	043		.ASCIZ / #	PC	ACCESSED/	
	024544	011	040	120					
	024547	103	040	011					
	024552	011	101	103					
	024555	103	105	123					
	024560	123	105	104					
	024563	000							
3885	024564	040	124	105	DH134:	.ASCII / TEST	ERROR	DATA PAR VIRTUAL/<15><12>	
	024567	123	124	011					
	024572	105	122	122					
	024575	117	122	011					
	024600	011	040	040					
	024603	040	104	101					
	024606	124	101	040					
	024611	040	120	101					
	024614	122	040	040					
	024617	040	126	111					
	024622	122	124	125					
	024625	101	114	015					
	024630	012							
3886	024631	040	040	043		.ASCIZ / #	PC	PATTERN READ ADDRESS/	
	024634	011	040	120					

GLOBAL ERROR MESSAGES

	024637	103	040	011			
	024642	120	101	124			
	024645	124	105	122			
	024650	116	040	040			
	024653	040	040	122			
	024656	105	101	104			
	024661	040	040	040			
	024664	040	040	040			
	024667	040	040	101			
	024672	104	104	122			
	024675	105	123	123			
	024700	000					
3887							
3888						.EVEN	
3889	024702	001162	001116	000000	DT1:	.WORD	\$TMP1,\$ERRPC,0
3890	024710	001162	001116	000001	DT4:	.WORD	\$TMP1,\$ERRPC,R1,CCR,0
	024716	177746	000000				
3891	024722	001162	001116	000002	DT5:	.WORD	\$TMP1,\$ERRPC,R2,R1,\$GDDAT,0
	024730	000001	001124	000000			
3892	024736	001162	001116	001122	DT7:	.WORD	\$TMP1,\$ERRPC,\$BDADR,MSER,0
	024744	177744	000000				
3893	024750	001162	001116	001124	DT14:	.WORD	\$TMP1,\$ERRPC,\$GDDAT,TSTLOC,0
	024756	003162	000000				
3894	024762	001162	001116	001124	DT17:	.WORD	\$TMP1,\$ERRPC,\$GDDAT,RECDAT,0
	024770	004030	000000				
3895	024774	001162	001116	000003	DT24:	.WORD	\$TMP1,\$ERRPC,R3,0
	025002	000000					
3896	025004	001162	001116	177744	DT27:	.WORD	\$TMP1,\$ERRPC,MSER,R3,0
	025012	000003	000000				
3897	025016	001162	001116	001124	DT35:	.WORD	\$TMP1,\$ERRPC,\$GDDAT,MSER,0
	025024	177744	000000				
3898	025030	001162	001116	001126	DT41:	.WORD	\$TMP1,\$ERRPC,\$BDDAT,0
	025036	000000					
3899	025040	001162	001116	000001	DT43:	.WORD	\$TMP1,\$ERRPC,R1,RECDAT,\$BDADR,0
	025046	004030	001122	000000			
3900	025054	001162	001116	172354	DT47:	.WORD	\$TMP1,\$ERRPC,KIPAR6,\$BDADR,0
	025062	001122	000000				
3901	025066	001162	001116	000001	DT50:	.WORD	\$TMP1,\$ERRPC,R1,\$BDADR,0
	025074	001122	000000				
3902	025100	001162	001116	001124	DT51:	.WORD	\$TMP1,\$ERRPC,\$GDDAT,PCR,0
	025106	177522	000000				
3903	025112	001162	001116	001124	DT52:	.WORD	\$TMP1,\$ERRPC,\$GDDAT,BCSR,0
	025120	177520	000000				
3904	025124	001162	001116	001124	DT64:	.WORD	\$TMP1,\$ERRPC,\$GDDAT,LKSFL,0
	025132	002340	000000				
3905	025136	001162	001116	001124	DT65:	.WORD	\$TMP1,\$ERRPC,\$GDDAT,0
	025144	000000					
3906	025146	001162	001116	001124	DT75:	.WORD	\$TMP1,\$ERRPC,\$GDDAT,\$BDDAT,0
	025154	001126	000000				
3907	025160	001162	001116	177562	DT105:	.WORD	\$TMP1,\$ERRPC,RBUF,0
	025166	000000					
3908	025170	001162	001116	001126	DT115:	.WORD	\$TMP1,\$ERRPC,\$BDDAT,KIPAR6,\$BDADR,0
	025176	172354	001122	000000			
3909	025204	001162	001122	000000	DT130:	.WORD	\$TMP1,\$BDADR,0
3910	025212	001162	001116	001124	DT134:	.WORD	\$TMP1,\$ERRPC,\$GDDAT,\$BDDAT,KIPAR2,\$BDADR,0
	025220	001126	172344	001122			
	025226	000000					

MODIFIED ERROR MESSAGE TYPEOUT ROUTINE

```

3912 .SBTTL MODIFIED ERROR MESSAGE TYPEOUT ROUTINE
3913 ;*****
3914 ;*THIS ROUTINE USES THE "ITEM CONTROL BYTE" ($ITEMB) TO DETERMINE WHICH
3915 ;*ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" ($ERRTB),
3916 ;*AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.
3917 ;*
3918 ;*THE ONLY DIFFERENCE BETWEEN THIS ROUTINE AND THE ORIGINAL "$ERRTP" FROM
3919 ;*SYSMAC IS THAT YOU CAN PASS INFORMATION IN GENERAL PURPOSE REGISTERS TO THIS
3920 ;*ROUTINE. THE GENERAL PURPOSE REGISTERS USED ARE TO BE SPECIFIED IN DT*
3921 ;*FORMAT. RO SHOULD NOT BE USED.
3922
3923 025230          ERTYPE:
3924 025230 005037 001162          CLR     $TMP1          ;; JUST CLEAR IT
3925 025234 113737 001102 001162  MOVB   $TSTNM,$TMP1    ;; STORE TEST NUMBER
3926 025242 104401 001175          TYPE   $CRLF          ;; "CARRIAGE RETURN" & "LINE FEED"
3927 025246 010046          MOV    RO,-(SP)          ;; SAVE RO
3928 025250 005000          CLR    RO              ;; PICKUP THE ITEM INDEX
3929 025252 153700 001114          BISB  @#$ITEMB,RO
3930 025256 001004          BNE    1$
3931
3932 025260 013746 001116          MOV    $ERRPC,-(SP)    ;; IF ITEM NUMBER IS ZERO, JUST
3933                                     ;; TYPE THE PC OF THE ERROR
3934 025264 104402          TYPCC          ;; SAVE $ERRPC FOR TYPEOUT
3935 025266 000426          BR     6$              ;; ERROR ADDRESS
3936 025270 005300          1$: DEC    RO              ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
3937 025272 006300          ASL    RO              ;; GET OUT
3938 025274 006300          ASL    RO              ;; ADJUST THE INDEX SO THAT IT WILL
3939 025276 006300          ASL    RO              ;; WORK FOR THE ERROR TABLE
3940 025300 062700 001324          ADD    # $ERRTB,RO    ;; FORM TABLE POINTER
3941 025304 012037 025314          MOV    (RO)+,2$      ;; PICKUP "ERROR MESSAGE" POINTER
3942 025310 001404          BEQ    3$              ;; SKIP TYPEOUT IF NO POINTER
3943 025312 104401          TYPE          ;;
3944 025314 000000          2$: .WORD 0          ;; ERROR MESSAGE POINTER GOES HERE
3945 025316 104401 001175          TYPE   $CRLF          ;; "CARRIAGE RETURN" & "LINE FEED"
3946 025322 012037 025332          3$: MOV    (RO)+,4$      ;; PICKUP "DATA HEADER" POINTER
3947 025326 001404          BEQ    5$              ;; SKIP TYPEOUT IF 0
3948 025330 104401          TYPE          ;; TYPE THE "DATA HEADER"
3949 025332 000000          4$: .WORD 0          ;; "DATA HEADER" POINTER GOES HERE
3950 025334 104401 001175          TYPE   $CRLF          ;; "CARRIAGE RETURN" & "LINE FEED"
3951 025340 011000          5$: MOV    (RO),RO        ;; PICKUP "DATA TABLE" POINTER
3952 025342 001004          BNE    7$              ;; GO TYPE THE DATA
3953 025344 012600          6$: MOV    (SP)+,RO      ;; RESTORE RO
3954 025346 104401 001175          TYPE   $CRLF          ;; "CARRIAGE RETURN" & "LINE FEED"
3955 025352 000207          RTS    PC              ;; RETURN
3956 025354          7$:
3957 025354 021027 000005          CMP    (RO),#5        ;; GENERAL PURPOSE REGISTER?
3958 025360 101021          BHI    9$              ;; IF NOT, GO TYPE DATA
3959 025362 042737 000700 025416  BIC    #BIT8!BIT7!BIT6,8$ ;; CLEAR BITS FOR SOURCE REGISTER
3960 025370 011037 001160          MOV    (RO),$TMP0     ;; SAVE (RO)
3961 025374 000337 001160          SWAB  $TMP0          ;; GET REGISTER NUMBER TO HIGH BYTE
3962 025400 006237 001160          ASR   $TMP0          ;; GET REGISTER NUMBER TO BITS 8-6
3963 025404 006237 001160          ASR   $TMP0
3964 025410 053737 001160 025416  BIS    $TMP0,8$      ;; SET BITS IN MOV INSTRUCTION
3965                                     ;; ACCORDING TO REGISTER NUMBER
3966 025416 010046          8$: MOV    RO,-(SP)      ;; MOVE CONTEXT OF REGISTER TO STACK
3967 025420 005720          TST   (RO)+          ;; ADVANCE POINTER
3968 025422 000401          BR     10$           ;; GO TYPE

```


MODIFIED ERROR MESSAGE TYPEOUT ROUTINE

```

3969 025424 013046          9$:  MOV    @ (RO)+, -(SP)  ;; IF NOT GPR, SAVE @ (RO)+ FOR TYPEOUT
3970 025426 104402          10$: TPOC
3971 025430 005710          TST    (RO)                ;; GO TYPE--OCTAL ASCI (ALL DIGITS)
3972 025432 001744          BEQ    6$                  ;; IS THERE ANOTHER NUMBER?
3973 025434 104401 025442      TYPE   11$                ;; BR IF NO
3974 025440 000745          BR     7$                  ;; TYPE TWO(2) SPACES
3975 025442 040 040 000 11$: .ASCIZ  / /                ;; TWO(2) SPACES
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3991
3992
3993
3994
3995
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3998
3999
4000
4001 025446 012701 172240  INITMM: MOV    #172240, R1          ;BASE ADDRESS OF SIPARS
4002 025452 004737 025610  JSR    PC, LDPARS
4003 025456 012701 172260  MOV    #172260, R1          ;BASE ADDRESS OF SDPARS
4004 025462 004737 025610  JSR    PC, LDPARS
4005 025466 012701 172340  MOV    #172340, R1          ;BASE ADDRESS OF KIPARS
4006 025472 004737 025610  JSR    PC, LDPARS
4007 025476 012701 172360  MOV    #172360, R1          ;BASE ADDRESS OF KDPARS
4008 025502 004737 025610  JSR    PC, LDPARS
4009 025506 012701 177640  MOV    #177640, R1          ;BASE ADDRESS OF UIPARS
4010 025512 004737 025610  JSR    PC, LDPARS
4011 025516 012701 177660  MOV    #177660, R1          ;BASE ADDRESS OF UDPARS
4012 025522 004737 025610  JSR    PC, LDPARS
4013 025526 012701 177600  MOV    #177600, R1          ;BASE ADDRESS OF UIPDRS
4014 025532 004737 025640  JSR    PC, LDPDRS
4015 025536 012701 177620  MOV    #177620, R1          ;BASE ADDRESS OF UDPDRS
4016 025542 004737 025640  JSR    PC, LDPDRS
4017 025546 012701 172300  MOV    #172300, R1          ;BASE ADDRESS OF KIPDRS
4018 025552 004737 025640  JSR    PC, LDPDRS
4019 025556 012701 172320  MOV    #172320, R1          ;BASE ADDRESS OF KDPDRS
4020 025562 004737 025640  JSR    PC, LDPDRS
4021 025566 012701 172200  MOV    #172200, R1          ;BASE ADDRESS OF SIPDRS
4022 025572 004737 025640  JSR    PC, LDPDRS
4023 025576 012701 172220  MOV    #172220, R1          ;BASE ADDRESS OF SDPDRS
4024 025602 004737 025640  JSR    PC, LDPDRS
4025 025606 000207          RTS    PC                  ;RETURN

```

```

.SBTTL GLOBAL SUBROUTINES SECTION

;+
; THE GLOBAL SUBROUTINES SECTION CONTAINS THE SUBROUTINES
; THAT ARE USED IN MORE THAN ONE TEST.
;--

;+
; FUNCTIONAL DESCRIPTION:
; SUBROUTINE TO INITIALIZE ALL THE MMU REGISTERS

; INPUTS: NONE

; OUTPUTS: NONE

; SUBORDINATE ROUTINES USED: LOAD PARS
; LOAD PDRS

; FUNCTIONAL SIDE EFFECTS: NONE

; CALLING SEQUENCE: JSR PC, INITMM

```

GLOBAL SUBROUTINES SECTION

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4047 025610 012702 000006
4048 025614 005003
4049 025616 010321
4050 025620 062703 000200
4051 025624 077204
4052 025626 012721 002000
4053 025632 012711 177600
4054 025636 000207

```

```

***
: FUNCTIONAL DESCRIPTION:
: SUBROUTINE TO INITIALIZE ALL THE MMU PAGE ADDRESS REGISTERS (PARS).
: THIS ROUTINE WILL INITIALIZE 8 PARS STARTING AT A BASE ADDRESS
: SUPPLIED BY THE CALLING ROUTINE. PARS 0-5 WILL BE MAPPED FROM
: ADDRESS 0 TO ADDRESS 137777 (0-24K). PAR 6 WILL BE MAPPED FROM
: ADDRESS 200000 TO 217777 AND PAR 7 WILL BE MAPPED TO THE I/O
: PAGE.
:
: INPUTS:
: R1 CONTAINS THE BASE ADDRESS OF THE NEXT 8 PARS TO BE INITIALIZED
:
: OUTPUTS: NONE
:
: SUBORDINATE ROUTINES USED: NONE
:
: FUNCTIONAL SIDE EFFECTS: NONE
:
: CALLING SEQUENCE: JSR PC,LDPARS
LDPARS: MOV #6, R2 ;LET LOOP COUNTER COUNT FIRST 6 PARS
: CLR R3 ;INITIALIZE INDEX VALUE
1$: MOV R3, (R1)+ ;LOAD PARS
: ADD #200, R3 ;INDEX IN 4K INCREMENTS
: SOB R2, 1$ ;LOAD FIRST SIX PARS
: MOV #2000, (R1)+ ;LET PAR6 MAP TO 200000
: MOV #177600, (R1) ;LET PAR7 MAP TO I/O PAGE
: RTS PC ;RETURN

```

GLOBAL SUBROUTINES SECTION

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4077 025640 012702 000006
4078 025644 012721 177406
4079 025650 077203
4080 025652 012721 077406
4081 025656 012711 077406
4082 025662 000207

```

; **
; FUNCTIONAL DESCRIPTION:
; SUBROUTINE TO INITIALIZE ALL THE MMU PAGE DESCRIPTOR REGISTERS (PDRS).
; THIS ROUTINE WILL INITIALIZE 8 PDRS STARTING AT A BASE ADDRESS
; SUPPLIED BY THE CALLING ROUTINE. PDRS 0-5 WILL BE INITIALIZED TO
; 4K READ/WRITE BYPASS AND PDRS 6 AND 7 WILL BE INITIALIZED TO
; 4K READ/WRITE NO BYPASS.
; NOTE: THERE IS NO NEED TO BYPASS ON I/O PAGE REFERENCES BECAUSE
; THE CACHE DOES NOT ALLOCATE ANY OF THESE REFERENCES.

; INPUTS:
; R1 CONTAINS THE BASE ADDRESS OF THE NEXT 8 PDRS TO BE INITIALIZED

; OUTPUTS: NONE

; SUBORDINATE ROUTINES USED: NONE

; FUNCTIONAL SIDE EFFECTS: NONE

; CALLING SEQUENCE: JSR PC,LDPARS

LDPDRS: MOV #6, R2 ;LET LOOP COUNTER COUNT FIRST 6 PARS
1$: MOV #177406,(R1)+ ;LOAD PDRS WITH 4K READ/WRITE BYPASS
SOB R2,1$ ;LOAD FIRST SIX PDRS
MOV #77406,(R1)+ ;LET PAR6 BE 4K READ/WRITE NO BYPASS
MOV #77406,(R1) ;LET PAR7 BE 4K READ/WRITE NO BYPASS ALSO
RTS PC ;RETURN

```


GLOBAL SUBROUTINES SECTION

```

4084
4085      ;**
4086      ; FUNCTIONAL DESCRIPTION:
4087      ;   SUBROUTINE TO HANDLE PARITY ERROR ABORTS FROM THE RAM STORE RAM TESTS.
4088
4089      ; INPUTS:
4090      ;   MEMORY SYSTEM ERROR REGISTER CONTAINS BITS INDICATING FAILURE
4091
4092      ; OUTPUTS: NONE
4093
4094      ; SUBORDINATE ROUTINES USED: NONE
4095
4096      ; FUNCTIONAL SIDE EFFECTS: NONE
4097
4098      ; CALLING SEQUENCE: CALLED BY PARITY ABORT
4099      ;   MOV    @#114, SLOC00 ;SAVE CONTENTS OF PARITY ABORT VECTOR
4100      ;   MOV    #DSPAR, @#114 ;LET VECTOR POINT TO PARITY ABORT ROUTINE
4101
4102      ;   (CACHE PARITY ERROR OCCURS)
4103 025664 011637 001122      RAMPAR: MOV    (SP), $BDADR      ;STOR ADDRESS TRAPPED
4104 025670 032737 000100 177744 BIT    #BIT06, MSER      ;IF LOW BYTE PARITY ERROR
4105 025676 001401          BEQ    1$              ;THEN
4106 025700 104004          ERROR  +4              ;ERROR
4107 025702          1$:: BIT    #BIT07, MSER      ;IF HIGH BYTE PARITY ERROR
4108          ; BEQ    2$              ;THEN
4109          ; ERROR  +4              ;ERROR
4110 025702 032737 000040 177744 2$: BIT    #BIT05, MSER      ;IF TAG PARITY ERROR
4111 025710 001401          BEQ    3$              ;THEN
4112 025712 104004          ERROR  +4              ;ERROR
4113 025714 005037 177744 3$: CLR    MSER              ;INITIALIZE MSER AFTER ERROR
4114 025720 000002          RTI                    ;RETURN
4115 025722 005237 002340 LKSINT: INC    LKSFL          ;INCREMENT FLAG
4116 025726 000002          RTI
4117
4118      .SBTTL Q22BE SIZE ROUTINE
4119      ;THIS ROUTINE WILL AUTOSIZE FOR UP TO TWO Q22 BUS EXERCISERS. IF NONE
4120      ;FOUND LOCATIONS CSR1 AND CSR12 WILL BE LEFT ZEROES. THIS ROUTINE WILL
4121      ;ONLY RUN IN NOT UFD MODE.
4122
4123 025730 032737 001000 177750 Q22SIZ: BIT    #BIT09, MAIREG      ;JNIBUS SYSTEM?
4124 025736 001401          BEQ    1$              ;IF NOT, ADVANCE TO ROUTINE
4125 025740 000207          RTS    PC              ;OTHERWISE, RETURN
4126
4127      ; PREPARE TO DO SIZING
4128
4129 025742 013701 000004      1$: MOV    ERRVEC, R1      ;STORE TIMEOUT VECTOR
4130 025746 012737 026122 000004 MOV    #7$, ERRVEC      ;POINT NEW TO PROGRAM
4131 025754 012737 000340 000006 MOV    #340, ERRVEC+2   ;AT PRIORITY 7
4132 025762 005037 001160          CLR    $TMP0          ;CLEAR Q22BE COUNTER
4133 025766 012702 170000          MOV    #170000, R2     ;FIRST POSSIBLE ADDRESS
4134 025772 012703 000510          MOV    #510, R3      ;VECTOR FOR IT
4135 025776 000404          BR     3$              ;TRY THOSE VALUES
4136
4137      ; NOW DO ACTUAL SIZING
4138
4139 026000 062702 000020      2$: ADD    #20, R2      ;GET CSR FOR NEXT Q22BE
4140 026004 062703 000004          ADD    #4, R3       ;GET VECTOR FOR NEXT ONE

```

Q22BE SIZE ROUTINE

```

4141 026010 005712      3$:   TST      (R2)                ;TRY TO ACCESS CSR
4142
4143                   ; IF NO TIMEOUT, STORE EXISTING ADDRESSES TO REGISTERS
4144                   ;
4145 026012 005737 001160      TST      $TMP0                ;FIRST Q22BE FOUND?
4146 026016 001010          BNE      4$                  ;IF SECOND, BRANCH
4147 026020 012705 002274      MOV      #CSR1,R5           ;START WITH CSR1 FOR 1ST
4148 026024 010237 002312      MOV      R2,SIMGOA         ;SIMULTANEOUS GO
4149 026030 062737 000016 002312  ADD      #16,SIMGOA        ;ADDRESS
4150 026036 000402          BR       5$                  ;BRANCH TO INITIALISE
4151 026040 012705 002322      4$:   MOV      #CSR12,R5      ;START WITH CSR12 FOR 2ND
4152 026044 012704 000004      5$:   MOV      #4,R4          ;INITIALISE 5 REGISTERS
4153 026050 010215          MOV      R2,(R5)           ;INITIALISE CSR1
4154 026052 011565 000002      6$:   MOV      (R5),2(R5)     ;STORE TO NEXT ONE
4155 026056 005725          TST      (R5)+             ;GET NEXT ADDRESS
4156 026060 062715 000002      ADD      #2,(R5)          ;GET ADDRESS, POINT NEXT
4157 026064 077406          SOB      R4,6$            ;DO FOR NEXT 4 REGISTERS
4158 026066 010365 000002      MOV      R3,2(R5)         ;STORE INTERRUPT VECTOR
4159 026072 010365 000004      MOV      R3,4(R5)
4160 026076 062765 000002 000004  ADD      #2,4(R5)
4161 026104 005237 001160      INC      $TMP0            ;COUNT Q22BE'S
4162 026110 022737 000002 001160  CMP      #2,$TMP0         ;TWO FOUND?
4163 026116 001406          BEQ      9$                ;IF SO, STOP SIZING
4164 026120 000402          BR       8$                ;OTHERWISE, CONTINUE SIZING
4165
4166                   ; ON TIMEOUT TRY TO LOOK AT NEXT ADDRESS RANGE
4167                   ;
4168 026122 005726          7$:   TST      (SP)+         ;RESTORE STACK FROM
4169 026124 005726          TST      (SP)+         ;TIMEOUT
4170 026126 022702 170160      8$:   CMP      #170160,R2   ;AT THE LAST POSSIBLE?
4171 026132 001322          BNE      2$              ;IF NOT, BRANCH
4172 026134 005737 002274      9$:   TST      CSR1        ;1 FOUND?
4173 026140 001402          BEQ      10$            ;IF NONE, BRANCH
4174 026142 104401 026154      TYPE    ,ONQ22          ;TYPE FOUND
4175 026146 010137 000004      10$:  MOV      R1,ERRVEC     ;RESTORE TIMEOUT VECTOR
4176 026152 000207          RTS      PC              ;RETURN
4177
4178 026154      012      015      121  ONOQ22: .ASCIZ <12><15>/Q22BE USED DURING TESTING/
      026157      062      062      102
      026162      105      040      125
      026165      123      105      104
      026170      040      104      125
      026173      122      111      116
      026176      107      040      124
      026201      105      123      124
      026204      111      116      107
      026207      000
4179
4180 .EVEN
4181 .SBTTL Q22BE INTERRUPT INITIALISE ROUTINE
4182 ;THIS ROUTINE WILL INITIALISE Q22BE TO INTERRUPT AT A PRIORITY AT (R0)+
4183 ;AT THE STARTING ADDRESS IN R3. THE TEST HAVE TO SET ACTUAL DONE BIT
4184 ;BY CLEARING GO.
4185 026210 005013      Q22INT: CLR      (R3)                ;CLEAR TRANSFER TYPE IN CSR1
4186 026212 052710 000001      BIS      #BIT00,(R0)     ;ZERO DONE
4187 026216 011063 000002      MOV      (R0),2(R3)     ;SET PRIORITY IN CSR2
4188 026222 042710 000001      BIC      #BIT00,(R0)     ;PREPARE TO SET DONE

```


Q22BE INTERRUPT INITIALISE ROUTINE

```

4189 026226 000207          RTS      PC
4190
4191          .SBTTL DMATR N DATO CYCLE THRU Q22BE
4192          ;THIS ROUTINE PERFORMS DATO FROM A LOCATION TEMP THRU THE FIRST
4193          ;FOUND Q22BE STARTING AT LOCATION @CSR1. RO HAS 0 IF ONLY 1 TRANSFER IS
4194          ;TO BE PERFORMED. OTHERWISE 16 BLOCK MODE TRANSFERS ARE TO BE PERFORMED.
4195          ;IN THE LATTER CASE ADDRESS AND WORD COUNT HAS TO BE LOADED BEFORE.
4196
4197 026230 012777 012525 154046 DMATR N: MOV      #12525,@DATA          ;DATA USED
4198 026236 005700          TST      RO              ;DO 1 WORD?
4199 026240 001404          BEQ      1$              ;IF YES, BRANCH
4200 026242 012777 001001 154026 MOV      #BIT09!BIT00,@CSR2 ;BLOCK MODE, GO
4201 026250 000414          BR       2$              ;BRANCH TO DO IT
4202 026252 012777 001501 154014 1$: MOV      #1601,@CSR1      ;RESET LATENCY COUNT,DATO
4203 026260 012777 002740 154012 MOV      #TEMP,@BA         ;LOAD DMA ADDRESS
4204 026266 012777 177777 154006 MOV      #177777,@WC       ;DO 1 WORD
4205 026274 012777 000001 153774 MOV      #BIT00,@CSR2     ;DO IT
4206 026302 105777 153770 2$: TSTB     @CSR2          ;DMA DONE?
4207 026306 100375          BPL      2$              ;WAIT TILL DONE
4208 026310 000207          3$: RTS      PC          ;RETURN FROM SUBROUTINE
4209
4210          .SBTTL DMARD DATI THRU Q22BE
4211          ;THIS ROUTINE PERFORMS DATI CYCLE THRU Q22BE IN EITHER BLOCK MODE OR A SINGLE
4212          ;TRANSFER MODE. MEMORY LOCATION USED IS TEMP. RO IS ZERO FOR SINGLE TRANSFER
4213
4214 026312 012777 002740 153760 DMARD:  MOV      #TEMP,@BA          ;LOAD DMA ADDRESS
4215 026320 005700          TST      RO              ;DO 1 WORD?
4216 026322 001412          BEQ      1$              ;IF YES, BRANCH
4217 026324 012777 001507 153742 MOV      #1507,@CSR1      ;16 DATI B
4218 026332 012777 177770 153742 MOV      #177770,@WC       ;DO 8 WORD
4219 026340 012777 001001 153730 MOV      #BIT09!BIT00,@CSR2 ;BLOCK MODE GO
4220 026346 000411          BR       2$              ;GO CHECK
4221 026350 012777 001407 153716 1$: MOV      #1407,@CSR1      ;RESET LATENCY COUNT,DATI
4222
4223 026356 012777 177777 153716 MOV      #177777,@WC       ;LOAD NEW DATA TO DATA R.
4224 026364 012777 000001 153704 MOV      #BIT00,@CSR2     ;DO 1 WORD
4225 026372 105777 153700 2$: TSTB     @CSR2          ;DO IT
4226 026376 100375          BPL      2$              ;DMA DONE?
4227 026400 000207          3$: RTS      PC          ;RETURN FROM SUBROUTINE
4228
4229
4230
4231 026402 011637 001122 TOUT:  MOV      (SP), $BDADR ;STORE TRAPPED PC
4232 026406 104041          ERROR   +41             ;UNEXPECTED TRAP
4233 026410 000002          RTI
4234
4235
4236          ;MMU GLOBAL SUBROUTINES
4237
4238
4239
4240          ;ROUTINE TO INITIALIZE MEMORY MANAGEMENT
4241
4242 026412 010046 MMU:    MOV      RO,-(SP)    ;SAVE CONTENTS OF REGISTERS
4243 026414 010146          MOV      R1,-(SP)
4244 026416 010246          MOV      R2,-(SP)
4245 026420 012700 177600 MOV      #177600,R0
4246 026424 004737 026512 JSR      PC,PDR          ;INIT I AND D USER PDR'S

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DMARD DATI THRU Q22BE

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4247 026430 004737 026534 JSR PC,PAR ;INIT I USER PAR'S
4248 026434 004737 026534 JSR PC,PAR ;INIT D USER PAR'S
4249 026440 012700 172200 MOV #172200,R0
4250 026444 004737 026512 JSR PC,PDR ;INIT I AND D SUP PDR'S
4251 026450 004737 026534 JSR PC,PAR ;INIT I SUP PAR'S
4252 026454 004737 026534 JSR PC,PAR ;INIT D SUP PAR'S
4253 026460 004737 026512 JSR PC,PDR ;INIT I AND D KER PDR'S
4254 026464 004737 026534 JSR PC,PAR ;INIT I KER PAR'S
4255 026470 004737 026534 JSR PC,PAR ;INIT D KER PAR'S
4256 026474 012737 000027 172516 MOV #27,@#172516 ;INIT MMR3
4257 026502 012602 MOV (SP)+,R2 ;RESTORE REGISTERS
4258 026504 012601 MOV (SP)+,R1
4259 026506 012600 MOV (SP)+,R0
4260 026510 000207 RTS PC ;RETURN
4261
4262 ;ROUTINE TO INITIALIZE PDR'S
4263
4264 026512 005002 PDR: CLR R2 ;INIT CNTR
4265 026514 012720 077406 PDR1: MOV #77406,(R0)+ ;INIT PDR
4266 026520 062702 000001 ADD #1,R2 ;INCREMENT CNTR
4267 026524 022702 000020 CMP #16,R2 ;ARE WE DONE?
4268 026530 001371 BNE PDR1 ;BRANCH IF NOT
4269 026532 000207 RTS PC ;RETURN
4270
4271 ;ROUTINE TO INITIALIZE PAR'S
4272
4273 026534 005001 PAR: CLR R1 ;SETUP TO INIT PAR
4274 026536 010120 PAR1: MOV R1,(R0)+ ;INIT PAR
4275 026540 062701 000200 ADD #200,R1 ;GET READY FOR NEXT PAR
4276 026544 022701 001600 CMP #1600,R1 ;REACHED A PAR?
4277 026550 001372 BNE PAR1 ;BRANCH IF NOT
4278 026552 012720 177600 MOV #177600,(R0)+ ;INIT PAR?
4279 026556 000207 RTS PC ;RETURN
4280
4281 ;TIME OUT ROUTINE
4282
4283 026560 005205 ADDTRP: INC R5 ;INCREMENT TIME OUT FLAG
4284 026562 000002 RTI ;RETURN
4285
4286 ;MMU TRAP ROUTINE
4287
4288 026564 023727 003026 000001 MMUTRP: CMP FLAG,#1 ;ARE WE EXPECTING AN ABORT
4289 026572 001401 BEQ 1$ ;YES GO ON
4290 026574 104002 ERROR +2 ;NO GO TO ERROR
4291 026576 010046 1$: MOV R0,-(SP) ;SAVE CONTENTS OF REG 0
4292 026600 013700 177776 MOV @#177776,R0 ;SAVE A COPY OF PSW
4293 026604 072027 177764 ASH #-14,R0 ;LOOK AT BITS<15:14>
4294 026610 020027 000002 CMP R0,#2 ;WAS PS<15:14>=10
4295 026614 001001 BNE OK ;NO GO ON
4296 026616 000411 BR NOTOK ;YES CHANGE BITS TO 00
4297 026620 013700 177776 OK: MOV @#177776,R0 ;SAVE A COPY OF PSW
4298 026624 072027 000002 ASH #2,R0 ;LOOK AT BITS<13:12>
4299 026630 072027 177764 ASH #-14,R0
4300 026634 020027 000002 CMP R0,#2 ;WAS PS<13:12>=10
4301 026640 001002 BNE OK1 ;NO GO ON
4302 026642 005066 000004 NOTOK: CLR 4(SP) ;CLEAR ILLEGAL MODE FFROM OLD PSW
4303 026646 013737 177572 003040 OK1: MOV @#177572,SAVMRO ;SAVE A COPY OF MMRO

```

H10

SEQ 0124

DMARD DATI THRU Q22BE

4304	026654	013737	177574	003042	MOV	@#177574,SAVMR1	;SAVE A COPY OF MMR1
4305	026662	013737	177576	003044	MOV	@#177576,SAVMR2	;SAVE A COPY OF MMR2
4306	026670	005037	177572		CLR	@#177572	;CLEAR ABORT BITS AND TURN MMU OFF
4307	026674	005037	003026		CLR	FLAG	;CLEAR MMU ABORT FLAG
4308	026700	012600			MOV	(SP)+,R0	;RESTORE ORIGINAL CONTENTS OF REG 0
4309	026702	000002			RTI		;RETURN

DMARD DATI THRU Q22BE

```

4313      ;FPP COMMON SUBROUTINES
4314 026704 012600 WLDTRP: MOV      (SP)+,R0      ;SAVE PC
4315 026706 012605      MOV      (SP)+,R5      ;SAVE STATUS AND RESTORE STACK
4316 026710 104003      ERROR    +3
4317 026712 000110      JMP      (R0)          ;GO BACK INLINE
4318      ;
4319      ;
4320      ;
4321 026714 000000 TRPFLG: .WORD    0
4322 026716 000207 ERRFP:  RTS      R7
4323 026720 000207 ERR:   RTS      R7
4324      ;
4325      ;
4326      ;
4327      ;
4328      ;
4329      ;SUBROUTINE DATA VERIFICATION -
4330      ;
4331      ; CALLED BY      JSR      R7,DATVER
4332      ;
4333      ; INPUT:         (R4)=EXPECTED DATA
4334      ;                (R1)=RECEIVED DATA
4335      ;
4336      ; THIS ROUTINE VERIFIES THAT THE 4 CONSECUTIVE WORDS STARTING WITH (R4) ARE
4337      ; EQUAL TO THE FOUR WORDS ADDRESSED BY (R1). THE CONTENTS OF R4, AND R1 ARE NOT
4338      ; DISTURBED.
4339      ; LOCATION "COUNT" , IF NOT EQUAL TO 0 SIGNIFIES DATA ERROR
4340      ; IF THE STATUS IS FLOATING MODE, THE LAST TWO BYTES OF RECEIEVED
4341      ; ARE SIMPLY CHECKED FOR ZEROS
4342      ;
4343      ;
4344 026722 010446 DATVFR: MOV      R4,-(SP)      ;SAVE R4
4345 026724 010146      MOV      R1,-(SP)      ;SAVE R1
4346 026726 012737 000003 003120      MOV      #3,COUNT      ;SET UP ITERATION COUNT
4347 026734 000137 026752      JMP      DAT1
4348      ;
4349 026740 010446 DATVER: MOV      R4,-(SP)      ;SAVE R4
4350 026742 010146      MOV      R1,-(SP)      ;SAVE R1
4351 026744 012737 000005 003120      MOV      #5,COUNT      ;SET UP ITERATION COUNT
4352 026752 005337 003120 DAT1:  DEC      COUNT
4353 026756 001402      BEQ      2$,          ;BRANCH IF DONE
4354 026760 022421      CMP      (R4)+,(R1)+
4355 026762 001773      BEQ      DAT1
4356 026764 012601 2$      MOV      (SP)+,R1      ;RESTORE R1
4357 026766 012604      MOV      (SP)+,R4      ;RESTORE R4
4358 026770 000207      RTS      R7          ;GO BACK TO CALLING ROUTINE
4359      ; IF DATA ERROR, COUNT NE 0

```


DMARD DATI THRU Q22BE

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4364
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4368 026772
4369 026772 013746 000004
4370 026776 013746 000006
4371 027002 010046
4372 027004 010146
4373
4374 027006 012737 027034 000004
4375 027014 106737 000006
4376
4377 027020 012700 000001
4378
4379 027024 012701 011610
4380
4381 027030 005737 160000
4382
4383 027034 022626
4384 027036 077104
4385 027040 077007
4386
4387 027042 012601
4388 027044 012600
4389 027046 012637 000006
4390 027052 012637 000004
4391
4392 027056 000207
4393

```

```

:*****
: DELAY - INTERRUPT TIMER
: This test is called by the interrupt receiver and transmitter
:
:-----

```

```

DELAY:
      MOV    @#4,-(SP)      ;SAVE
      MOV    @#6,-(SP)      ;  OLD
      MOV    R0,-(SP)      ;  STACK
      MOV    R1,-(SP)      ;  AND REGS
      MOV    #2$,@#4        ;SET TRAP
      MFPS   @#6            ;PUT PSW ON PS / SAME PRIORITY
      MOV    #1.,R0        ;SET OUTER LOOP COUNT
3$:   MOV    #5000.,R1      ;SET INNER LOOP 1/200TH
1$:   TST   @#160000       ;TAKES ABOUT 10u SEC
2$:   CMP   (SP)+,(SP)+    ;CLEAN UP STACK
      SOB   R1,1$          ;DO INNER LOOP
      SOB   R0,3$          ;DO OUTER LOOP
      MOV   (SP)+,R1       ;RESTORE
      MOV   (SP)+,R0       ;  WHAT
      MOV   (SP)+,@#6      ;  WE
      MOV   (SP)+,@#4      ;  SAVED
      RTS   PC

```

DMARD DATI THRU Q22BE

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4401
4402 027060
4403 027060
4404 027066
4405 027074
4406 027102
4407 027110
4408 027116
4409 027124
4410 027132
4411 027140
4412 027144
4413 027150
4414 027154
4415 027156
4416 027164
4417 027172

012737 000000 172340
012737 000200 172342
012737 000400 172344
012737 000600 172346
012737 001000 172350
012737 001200 172352
012737 001400 172354
012737 177600 172356
012702 000010
012701 172300
012721 077406
077203
012737 000001 177572
012737 000020 172516
000207

```

;*****
; SETMMU - SET UP THE MMU REGISTERS
;
; This test is called by the memory test to set up the PARS so
; all of memory is accessed
;
-----
SETMMU:  MOV     #0,@#KIPAR0 ; SUBR SET UP MMU REGISTERS
        MOV     #200,@#KIPAR1 ; POINT TO PAGE 0 TO ITSELF
        MOV     #400,@#KIPAR2 ; POINT TO PAGE 1 TO ITSELF
        MOV     #600,@#KIPAR3 ; POINT TO PAGE 2 TO ITSELF
        MOV     #1000,@#KIPAR4 ; POINT TO PAGE 3 TO ITSELF
        MOV     #1200,@#KIPAR5 ; POINT TO PAGE 4 TO ITSELF
        MOV     #1400,@#KIPAR6 ; POINT TO PAGE 5 TO ITSELF
        MOV     #177600,@#KIPAR7 ; POINT TO PAGE 6 TO ITSELF
        MOV     #10,R2 ; POINT I/O PAGE TO IT'S PLACE IN 22 BIT
        MOV     #KIPDR0,R1 ; BGND0
        MOV     #77406,(R1)+ ; : SET UP PDR'S TO 4K R/W
        SOB     R2,10$ ; :
        MOV     #1,@#SR0 ; DOUNTIL WE HAVE INITIALIZED ALL OF THEM
        MOV     #BIT4,@#SR3 ; ENABLE MEMORY MANAGEMENT
        RTS     PC ; ENABLE 22 BIT ADDRESSING
                ; ENDSUBR SET_UP MMU REGISTERS

```

DMARD DATI THRU Q22BE

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```

*****
; INIMEM - FILL UP MEMORY
; This test is called by the Quick verify memory test. It initializes
; memory to look like the following.
;
; Address      Data
; -----
; 0            377
; 1            0
; 2            0
; 3            377
; 4            0
; 5            0
;
;
;

```

```

-----
INIMEM:
MOV      #1600,@#KIPAR2
MOV      #40000,R1
10$:
MOVB    #-1,(R1)
INC     R1
CMP     R1,#60000
BLO    20$
ADD     #200,@#KIPAR2
BIC    #160000,R1
BIS    #40000,R1
CMP     @#KIPAR2,#20000
BEQ    40$
20$:
MOVB    #0,(R1)
INC     R1
CMP     R1,#60000
BLO    30$
ADD     #200,@#KIPAR2
BIC    #160000,R1
BIS    #40000,R1
CMP     @#KIPAR2,#20000
BEQ    40$
30$:
INC     R1
CMP     R1,#60000
BLO    40$
ADD     #200,@#KIPAR2
BIC    #160000,R1
BIS    #40000,R1
CMP     @#KIPAR2,#20000
BEQ    40$
BR     10$
40$:
RTS     PC
50$:
; SUBR INITIALIZE MEMORY
; POINT KPAR2 TO LOW ADDRESS
; SET VIRTUAL ADDRESS TO MAP THRU KPAR2
; BGNDO
; : WRITE A -1 TO 0 OFFSET ADDRESS
; :
; : IF WE HAVE PASSED THE PAGE BOUNDARY
; : : THEN
; : : POINT KPAR2 TO A NEW PAGE
; : : CLEAR OUT THE PAGE POINTER
; : : POINT VIRTUAL ADDRESS TO KPAR2
; : : ENDIF
; DOUNTIL WE HAVE READ ALL ADDRESSES
; : WRITE A 0 TO 1 OFFSET ADDRESS
; :
; : IF WE HAVE PASSED THE PAGE BOUNDARY
; : : THEN
; : : POINT KPAR2 TO A NEW PAGE
; : : CLEAR OUT THE PAGE POINTER
; : : POINT VIRTUAL ADDRESS TO KPAR2
; : : ENDIF
; DOUNTIL WE HAVE READ ALL ADDRESSES
; : WRITE A 0 TO 2 OFFSET ADDRESS
; : BUMP UP ADDRESS BY 3
; : IF WE HAVE PASSED THE PAGE BOUNDARY
; : : THEN
; : : POINT KPAR2 TO A NEW PAGE
; : : CLEAR OUT THE PAGE POINTER
; : : POINT VIRTUAL ADDRESS TO KPAR2
; : : ENDIF
; DOUNTIL WE HAVE READ ALL ADDRESSES
;
; ENDIF
; ENDSUBR INITIALIZE_MEMORY

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DMARD DATI THRU Q22BE

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4490 027360
4491 027360 012737 001600 172344
4492 027366 012701 040000
4493 027372 012702 000003
4494 027376 160402
4495 027400
4496 027400 060401
4497 027402 020127 060000
4498 027406 103413
4499 027410 062737 000200 172344
4500 027416 042701 160000
4501 027422 052701 040000
4502 027426 023727 172344 020000
4503 027434 001435
4504 027436 005703
4505 027440 001012
4506 027442 120511
4507 027444 001411
4508 027446 010537 001124
4509 027452 111137 001126
4510 027456 010137 001122
4511 027462 104066
4512 027464 000401
4513 027466
4514 027466 110511
4515 027470
4516 027470 060201
4517 027472 020127 060000
4518 027476 103740
4519 027500 062737 000200 172344
4520 027506 042701 160000
4521 027512 052701 040000
4522 027516 023727 172344 020000
4523 027524 001401
4524 027526 000724
4525 027530 000207

```

```

*****
: RWTMEM - READ OR WRITE TO THE MEMORY
:
: This test is called by the Quick verify memory test to Read or
: Write to memory.
:
: R3 = OPERATION TO BE PERFORMED
:
:     0 - READ
:     1 - WRITE
:
: R4 = THE ADDRESS INCREMENT
: R5 = THE EXPECTED PATTERN
:-----

```

```

RWTMEM:
MOV #1600,@#KIPAR2
MOV #40000,R1
MOV #3,R2
SUB R4,R2
10$:
ADD R4,R1
CMP R1,#60000
BLO 15$
ADD #200,@#KIPAR2
BIC #160000,R1
BIS #40000,R1
CMP @#KIPAR2,#20000
BEQ 40$
15$:
TST R3
BNE 20$
CMPB R5,(R1)
BEQ 30$
MOV R5,$GDDAT
MOVB (R1),$BDDAT
MOV R1,$BDADR
ERROR +66
BR 30$
20$:
MOVB R5,(R1)
30$:
ADD R2,R1
CMP R1,#60000
BLO 10$
ADD #200,@#KIPAR2
BIC #160000,R1
BIS #40000,R1
CMP @#KIPAR2,#20000
BEQ 40$
BR 10$
40$:
RTS PC
: SUBR READ_WRITE_MEMORY
: POINT TO KPAR2 TO LOW ADDRESS
: POINT TO PAGE 2 VIRTUAL ADDRESS
: WE ARE BUMPING UP BY 3
: SUBTRACT OFF ADDRESS INCREMENT
: BGND0
: GET ADDRESS TO LOOK AT
: IF WE HAVE PASSED THE PAGE BOUNDARY
: THEN
: POINT KPAR2 TO A NEW PAGE
: CLEAR OUT THE PAGE BITS
: SET THEM BACK TO PAGE 2
: ENDF
: IF THE OPERATION IS A READ
: THEN
: IF CONTENTS <> EXPECTED PATTERN
: THEN
: GET THE EXPECTED PATTERN
: GET THE RECIEVED PATTERN
: GET THE VIRTUAL ADDRESS
: ERROR IN MEMORY
: ENDF
: ELSE
: WRITE PATTERN TO MEMORY
: ENDF
: ADD ON DIFFERENCE TO GET ADDRESS+3
: IF WE HAVE PASSED THE PAGE BOUNDARY
: THEN
: POINT KPAR2 TO A NEW PAGE
: CLEAR OUT THE PAGE BITS
: SET PAGE BITS BACK TO PAGE 2
: ENDF
: DOUNTIL WE HAVE READ ALL ADDRESSES
: ENDSUBR READ_WRITE_MEMORY

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DMARD DATI THRU Q22BE

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4535 027532
4536 027532 012737 001600 172344
4537 027540 012701 040000
4538 027544
4539 027544 111137 001126
4540 027550 122737 177777 001126
4541 027556 001406
4542 027560 012737 177777 001124
4543 027566 010137 001122
4544 027572 104066
4545 027574 005201
4546 027576 020127 060000
4547 027602 103413
4548 027604 062737 000200 172344
4549 027612 042701 160000
4550 027616 052701 040000
4551 027622 023727 172344 020000
4552 027630 001435
4553 027632 111137 001126
4554 027636 122737 177777 001126
4555 027644 001406
4556 027646 112737 177777 001124
4557 027654 011137 001122
4558 027660 104066
4559 027662 062701 000002
4560 027666 020127 060000
4561 027672 103724
4562 027674 062737 000200 172344
4563 027702 042701 160000
4564 027706 052701 040000
4565 027712 023727 172344 020000
4566 027720 001401
4567 027722 000710
4568 027724 000207
4569

```

```

;*****
; RRMEM - READ THE MEMORY
; This test is called by the memory test write to memory
; R4 = THE ADDRESS INCREMENT
; R5 = THE EXPECTED PATTERN
;-----

```

```

RRMEM:
MOV #1600,@#KIPAR2
MOV #40000,R1
10$:
MOV (R1),#BDDAT
CMP #-1,#BDDAT
BEQ 15$
MOV #-1,#GDDAT
MOV R1,#BDADR
ERROR +66
15$:
INC R1
CMP R1,#60000
BLO 20$
ADD #200,@#KIPAR2
BIC #160000,R1
BIS #40000,R1
CMP @#KIPAR2,#20000
BEQ 40$
20$:
MOV (R1),#BDDAT
CMP #-1,#BDDAT
BEQ 30$
MOV #-1,#GDDAT
MOV (R1),#BDADR
ERROR +66
30$:
ADD #2,R1
CMP R1,#60000
BLO 10$
ADD #200,@#KIPAR2
BIC #160000,R1
BIS #40000,R1
CMP @#KIPAR2,#20000
BEQ 40$
BR 10$
40$:
RTS PC
; SUBR READ LOCATIONS 0,1
; LET PAR POINT TO LOW ADDRESS
; POINT TO KPAR2 VIRTUAL ADDRESS
; BGNDQ
; GET A COPY OF RECIEVED PATTERN
; IF 0 OFFSET ADDRESS <> -1 THEN
; ERROR IN MEMORY
; GET THE EXPECTED PATTERN
; GET THE VIRTUAL ADDRESS
;
; POINT TO 1 OFFSET ADDRESS
; IF WE HAVE PASSED THE PAGE BOUNDARY
; THEN
; POINT KPAR2 TO A NEW PAGE
; CLEAR THE PAGE BITS
; POINT BACK TO PAGE 2
; ENDF
;
; GET THE RECIEVED PATTERN
; IF 1 OFFSET ADDRESS <> -1 THEN
; ERROR IN MEMORY
; GET THE EXPECTED PATTERN
; GET THE VIRTUAL ADDRESS
;
; ADD 2 TO ADDRESS TO GET ADDRESS + 3
; IF WE HAVE PASSED THE PAGE BOUNDARY
; THEN
; POINT KPAR2 TO A NEW PAGE
; CLEAR THE PAGE BITS
; POINT BACK TO PAGE 2
; ENDF
; DOUNTIL WE HAVE READ ALL ADDRESSES
; ENDSUBR READ_LOCATIONS_0,1

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DMARD DATI THRU Q22BE

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4587
4588
4589
4590
4591
4592
4593
4594 027726
4595 027726 104401 027734
4596 027732 000207
4597
4598 027734 105 122 122
027737 117 122 040
027742 104 105 124
027745 105 103 124
027750 105 104 040
027753 111 116 040
027756 112 061 061
027761 040 106 114
027764 117 101 124
027767 111 116 107
027772 040 120 117
027775 111 116 124
030000 040 120 122
030003 117 103 105
030006 123 123 117
030011 122 056 000
4599
4600

```

:$$$
: SUBROUTINE - DETERMINE FLOATING POINT ACCELERATOR (DETFPA)
: THIS SUBROUTINE IS CALLED IF AN ERROR IS DETECTED DURING EXECUTION OF THE
: FLOATING POINT TESTS.
: IT DETERMINES WHEATHER OR NOT THE FLOATING POINT ACCELERATOR CHIP OPTION
: IS PRESENT ON THE CPU BOARD AND PRINTS THE APPROPRIATE ERROR MESSAGE.
: THIS DETERMINATION IS MADE BASED ON THE "FPA AVAILABLE" FLAG, BIT 8
: OF THE MAINTENANCE REGISTER AT LOCATION 1777750. IF THE FPA BIT IS SET
: THEN THE FLOATING POINT ACCELERATOR CHIP IS INSTALLED ON THE CPU BOARD AND
: AN ERROR MESSAGE IS PRINTED WHICH STATES THAT THE FLOATING POINT ERROR IS
: DUE TO THIS CHIP. OTHERWISE, THE J11 IS BLAMED FOR THE FLOATING POINT ERROR.
:$$$
: CALLED BY: CALL      @#DETFPA ;$$$
: INPUTS: NONE                ;$$$
: OUTPUTS: ERROR MESSAGES    ;$$$
DETFPA:
      TYPE      J11FLT      ; $$$
      RTS      PC          ; $$$
J11FLT: .ASCIZ  /ERROR DETECTED IN J11 FLOATING POINT PROCESSOR./ ; $$$
:
: .EVEN                      ; $$$
:

```


DMARD DATI THRU Q228E

4603
4604
4605

030014			
030014	032737	000100	000052
030022	001030		
030024	004537	016256	
030030	005037	001102	
030034	005037	001164	
030040	005237	001206	
030044	042737	100000	001206
030052	005327		
030054	000001		
030056	003022		
030060	012737		
030062	000001		
030064	030054		
030066	104401	030133	
030072	013746	001206	
030076	104405		
030100	104401	030130	
030104	013700	000042	
030110	001405		
030112	000005		
030114	004710		
030116	000240		
030120	000240		
030122	000240		
030124			
030124	000137		
030126	005060		
030130	377	377	000
030133	015	012	105
030136	116	104	040
030141	120	101	123
030144	123	040	043
030147	000		

```

.SBTTL END OF PASS ROUTINE
;*****
;*INCREMENT THE PASS NUMBER ($PASS)
;*INDICATE END-OF-PROGRAM AFTER 1 PASSES THRU THE PROGRAM
;*TYPE "END PASS #XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)
;*IF THERES A MONITOR GO TO IT
;*IF THERE ISN'T JUMP TO LOOP
$EOP:
030014 BIT #BIT06,@#52
030014 BNE $GET42
030022 jsr r5,vireop
030024 CLR $TSTNM ;;ZERO THE TEST NUMBER
030030 CLR $TIMES ;;ZERO THE NUMBER OF ITERATIONS
030034 INC $PASS ;;INCREMENT THE PASS NUMBER
030040 BIC #100000,$PASS ;;DON'T ALLOW A NEG. NUMBER
030044 DEC (PC)+ ;;LOOP?
030052 $EOPCT: .WORD 1
030054 BGT $DOAGN ;;YES
030056 MOV (PC)+,@(PC)+ ;;RESTORE COUNTER
030060 $ENDCT: .WORD 1
030062 $EOPCT
030064 TYPE $ENDMG ;;TYPE "END PASS #"
030066 MOV $PASS,-(SP) ;;SAVE $PASS FOR TYPEOUT
030072 TYPDS ;;GO TYPE--DECIMAL ASCII WITH SIGN
030076 TYPE , $ENULL ;;TYPE A NULL CHARACTER
030100 $GET42: MOV @#42,R0 ;;GET MONITOR ADDRESS
030104 BEQ $DOAGN ;;BRANCH IF NO MONITOR
030110 RESET ;;CLEAR THE WORLD
030112 $ENDAD: JSR PC,(R0) ;;GO TO MONITOR
030114 NOP ;;SAVE ROOM
030116 NOP ;;FOR
030120 NOP ;;ACT11
030122 $DOAGN:
030124 JMP @(PC)+ ;;RETURN
030126 $RTNAD: .WORD LOOP
030130 $ENULL: .BYTE -1,-1,0 ;;NULL CHARACTER STRING
030133 $ENDMG: .ASCIZ <15><12>/END PASS #/

```

4606

030150
030150 104407

```

.SBTTL SCOPE HANDLER ROUTINE
;*****
;*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
;*AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
;*AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
;*SW14=1 LOOP ON TEST
;*SW11=1 INHIBIT ITERATIONS
;*SW09=1 LOOP ON ERROR
;*SW08=1 LOOP ON TEST IN SWR<5:0>
;*CALL
* SCOPE ;;SCOPE=IOT
$SCOPE: CKSWR ;;TEST FOR CHANGE IN SOFT-SWR

```

SCOPE HANDLER ROUTINE

```

030152 052737 001000 177520      BIC #1000,BCSR ;ENABLE
030160 032777 040000 150752 1$:  BIT #BIT14,@SWR      ;;LOOP ON PRESENT TEST?
030166 001117      BNE $OVER          ;;YES IF SW14=1
                                ;#####START OF CODE FOR THE XOR TESTER#####
030170 000416      XTSTR: BR 6$      ;;IF RUNNING ON THE "XOR" TESTER CHANGE
                                ;;THIS INSTRUCTION TO A "NOP" (NOP=240)
                                ;;SAVE THE CONTENTS OF THE ERROR VECTOR
030172 013746 000004      MOV @#ERRVEC,-(SP)  ;;SET FOR TIMEOUT
030176 012737 030216 000004      MOV #5,@#ERRVEC   ;;TIME OUT ON XOR?
030204 005737 177060      TST @#177060     ;;RESTORE THE ERROR VECTOR
030210 012637 000004      MOV (SP)+,@#ERRVEC ;;GO TO THE NEXT TEST
030214 000466      BR $SVLAD        ;;CLEAR THE STACK AFTER A TIME OUT
030216 022626 5$:      CMP (SP)+,(SP)+   ;;RESTORE THE ERROR VECTOR
030220 012637 000004      MOV (SP)+,@#ERRVEC ;;LOOP ON THE PRESENT TEST
030224 000426      BR 7$          ;#####END OF CODE FOR THE XOR TESTER#####
030226 032777 000400 150704 6$:  BIT #BIT08,@SWR   ;;LOOP ON SPEC. TEST?
030234 001407      BEQ 2$          ;;BR IF NO
030236 017746 150676      MOV @SWR,-(SP)    ;;SET DESIRED TEST NUM. FROM SWR
030242 042716 000300      BIC #SWRMK,(SP)  ;;STRIP AWAY UNDESIRED BITS
030246 122637 001102      CMPB (SP)+,$TSTNM ;;ON THE RIGHT TEST?
030252 001465      BEQ $OVER       ;;BR IF YES
030254 105737 001103 2$:  TSTB $ERFLG      ;;HAS AN ERROR OCCURRED?
030260 001421      BEQ 3$          ;;BR IF NO
030262 123737 001115 001103  CMPB $ERMAX,$ERFLG ;;MAX. ERRORS FOR THIS TEST OCCURRED?
030270 101015      BHI 3$          ;;BR IF NO
030272 032777 001000 150640  BIT #BIT09,@SWR   ;;LOOP ON ERROR?
030300 001404      BEQ 4$          ;;BR IF NO
030302 013737 001110 001106 7$:  MOV $LPERR,$LPADR ;;SET LOOP ADDRESS TO LAST SCOPE
030310 000446      BR $OVER
030312 105037 001103 4$:  CLRB $ERFLG      ;;ZERO THE ERROR FLAG
030316 005037 001164      CLR $TIMES      ;;CLEAR THE NUMBER OF ITERATIONS TO MAKE
030322 000415      BR 1$          ;;ESCAPE TO THE NEXT TEST
030324 032777 004000 150606 3$:  BIT #BIT11,@SWR  ;;INHIBIT ITERATIONS?
030332 001011      BNE 1$          ;;BR IF YES
030334 005737 001206      TST $PASS       ;;IF FIRST PASS OF PROGRAM
030340 001406      BEQ 1$          ;;INHIBIT ITERATIONS
030342 005237 001104      INC $ICNT       ;;INCREMENT ITERATION COUNT
030346 023737 001164 001104  CMP $TIMES,$ICNT  ;;CHECK THE NUMBER OF ITERATIONS MADE
030354 002024      BGE $OVER       ;;BR IF MORE ITERATION REQUIRED
030356 012737 000001 001104 1$:  MOV #1,$ICNT     ;;REINITIALIZE THE ITERATION COUNTER
030364 013737 030450 001164  MOV $MXCNT,$TIMES ;;SET NUMBER OF ITERATIONS TO DO
030372 105237 001102 $SVLAD: INCB $TSTNM    ;;COUNT TEST NUMBERS
030376 113737 001102 001204  MOVB $TSTNM,$TESTN ;;SET TEST NUMBER IN APT MAILBOX
030404 011637 001106      MOV (SP),$LPADR   ;;SAVE SCOPE LOOP ADDRESS
030410 011637 001110      MOV (SP),$LPERR  ;;SAVE ERROR LOOP ADDRESS
030414 005037 001166      CLR $ESCAPE     ;;CLEAR THE ESCAPE FROM ERROR ADDRESS
030420 112737 000001 001115  MOVB #1,$ERMAX   ;;ONLY ALLOW ONE(1) ERROR ON NEXT TEST
030426 013777 001102 150506 $OVER: MOV $TSTNM,@DISPLAY ;;DISPLAY TEST NUMBER
030434 013716 001106      MOV $LPADR,(SP)  ;;FUDGE RETURN ADDRESS
030440 042737 001000 177520  BIC #1000,BCSR ;DISABLE
030446 000002      RTI
030450 000001      $MXCNT: 1      ;;MAX. NUMBER OF ITERATIONS

```

4607

```

.SBTTL ERROR HANDLER ROUTINE
;*****
;*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT.
;*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
;*AND GO TO ERTYPE ON ERROR

```


ERROR HANDLER ROUTINE

```

;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
;*SW15=1      HALT ON ERROR
;*SW13=1      INHIBIT ERROR TYPEOUTS
;*SW10=1      BELL ON ERROR
;*SW09=1      LOOP ON ERROR
;*CALL
;*          ERROR  +N      ;;ERROR=EMT AND N=ERROR ITEM NUMBER
$ERROR:
030452          TST      UQUIET      ;;TEST FOR USER-QUIET MODE
030452 005737 004150      BEQ      9$      ;;BRANCH IF FIELD-SERVICE MODE
030456 001403          CLR      R0      ;;IN CASE R0 HAS A #3 IN IT (+C)
030460 005000          JSR      PC,ABORT  ;;TEST FOR ABORT CONDITION
030462 004737 030674      9$:
030466          CKSWR          ;;TEST FOR CHANGE IN SOFT-SWR
030466 104407          BIS      #1000,BCSR  ;;ENABLE HALT ON BREAK
030470 052737 001000 177520      7$:      INCB      $ERFLG      ;;SET THE ERROR FLAG
030476 105237 001103          BEQ      7$      ;;DON'T LET THE FLAG GO TO ZERO
030502 001775          MOV      $TSTNM,@DISPLAY  ;;DISPLAY TEST NUMBER AND ERROR FLAG
030504 013777 001102 150430      BIT      #BIT10,@SWR  ;;BELL ON ERROR?
030512 032777 002000 150420      BEQ      1$      ;;NO - SKIP
030520 001402          TYPE          ;;RING BELL
030522 104401 001170          INC      $ERTTL  ;;COUNT THE NUMBER OF ERRORS
030526 005237 001112          MOV      (SP),$ERRPC  ;;GET ADDRESS OF ERROR INSTRUCTION
030532 011637 001116          SUB      #2,$ERRPC
030536 162737 000002 001116      MOV      #2,$ERRPC
030544 117737 150346 001114      MOV      @,$ERRPC,$ITEMB  ;;STRIP AND SAVE THE ERROR ITEM CODE
030552 032777 020000 150360      BIT      #BIT13,@SWR  ;;SKIP TYPEOUT IF SET
030560 001004          BNE      20$      ;;SKIP TYPEOUTS
030562 004737 025230          JSR      PC,ERTYPE  ;;GO TO USER ERROR ROUTINE
030566 104401 001175          TYPE          , $CRLF
030572          20$:
030572 122737 000001 001220      CMP      #APTENV,$ENV  ;;RUNNING IN APT MODE
030600 001007          BNE      2$      ;;NO, SKIP APT ERROR REPORT
030602 113737 001114 030614      MOV      $ITEMB,21$  ;;SET ITEM NUMBER AS ERROR NUMBER
030610 004737 031052          JSR      PC,$ATY4  ;;REPORT FATAL ERROR TO APT
030614          21$:      .BYTE      0
030615          .BYTE      0
030616 000777          22$:      BR      22$      ;;APT ERROR LOOP
030620 005777 150314          2$:      TST      @SWR      ;;HALT ON ERROR
030624 100002          BPL      3$      ;;SKIP IF CONTINUE
030626 000000          HALT          ;;HALT ON ERROR!
030630 104407          CKSWR          ;;TEST FOR CHANGE IN SOFT-SWR
030632 032777 001000 150300      3$:      BIT      #BIT09,@SWR  ;;LOOP ON ERROR SWITCH SET?
030640 001402          BEQ      4$      ;;BR IF NO
030642 013716 001110          MOV      $LPERR,(SP)  ;;FUDGE RETURN FOR LOOPING
030646 005737 001166          4$:      TST      $ESCAPE  ;;CHECK FOR AN ESCAPE ADDRESS
030652 001402          BEQ      5$      ;;BR IF NONE
030654 013716 001166          MOV      $ESCAPE,(SP)  ;;FUDGE RETURN ADDRESS FOR ESCAPE
030660          5$:
030660 022737 030114 000042      CMP      #ENDAD,@#42  ;;ACT-11 AUTO-ACCEPT?
030666 001001          BNE      6$      ;;BRANCH IF NO
030670 000000          HALT          ;;YES
030672          6$:
030672 000002          RTI          ;;RETURN
$SBTTL ABORT ROUTINE FOR LCP/ORION UFD MODE
030674 005737 004146      ABORT:  TST      UDFLG      ;;TEST FOR USER FRIENDLY MODE
030700 001454          BEQ      NOABRT  ;;IF NOT UFD THEN CONTINUE NORMAL OPERATION
030702 020027 000032      CMP      R0,#32      ;;IS IT A +Z ?

```


ABORT ROUTINE FOR LCP/ORION UFD MODE

```

030706 001443          BEQ      ABORTZ          ;JUST GO BACK TO CHAIN IF IT IS (NO ERROR)
030710 020027 000003  CMP      RO,#3          ;IS IS A +C ?
030714 001404          BEQ      ABORTC          ;BR TO LOAD +C ON XXDP+ STACK (NO ERROR)
030716 005737 004150  TST      UQUIET          ;TEST FOR USER-QUIET MODE
030722 001443          BEQ      NOABRT         ;IF FIELD-SERVICE MODE, CONTINUE NORMAL OPERATION
                                ; BECAUSE FIELD-SERVICE MODE DOES NOT QUIT ON ERROR
030724 000422          BR       ABORTE         ;SET DRERR THEN LEAVE
030726 013737 004142 000030 ABORTC: MOV     SAV30,30    ;RESTORE EMT LOCATION (30)
030734 013737 004144 000032      MOV     SAV32,32    ;RESTORE EMT PRIORITY LOCATION (32)
030742 104043          EMT      +43          ;GET XXDP STACK LOC. INTO RO FROM MONITOR
030744 105720          1$:   TSTB     (RO)+        ;FIND END OF STACK
030746 001376          BNE     1$
030750 112760 000057 177777      MOVB    #' /, -1(RO)    ;LOAD SLASH OVER ZERO
030756 112720 000136          MOVB    #' +, (RO)+    ;LOAD UPARROW
030762 112720 000103          MOVB    #' C, (RO)+    ;LOAD C
030766 105010          CLRB    (RO)          ;MAKE NEW END TO STACK
030770 000412          BR       ABORTZ         ;NOW LEAVE
030772 013737 004142 000030 ABORTE: MOV     SAV30,30    ;RESTORE EMT LOCATION (30)
031000 013737 004144 000032      MOV     SAV32,32    ;RESTORE EMT PRIORITY LOCATION (32)
031006 104042          EMT      +42          ;GET DCA LOCATION INTO RO FROM MONITOR
031010 012760 177777 000042      MOV     #-1,42(RO)    ;SET A -1 INTO LOCATION DRERR IN MONITOR
031016 013700 000042 ABORTZ: MOV     @#42,RO    ;AND PUT THE MONITOR RETURN ADDRESS IN RO
031022 005037 000042      CLR     @#42          ;CLEAR MONITOR RETURN FLAG
031026 000137 030114      JMP     $ENDAD        ;RETURN TO MONITOR-DO NOT PUSH STACK HERE
031032 000207          NOABRT: RTS     PC      ;IF NOTUFD RETURN TO MAINLINE
4608      .SBTTL  APT COMMUNICATIONS ROUTINE
          *****
031034 112737 000001 031300  $ATY1: MOVB    #1,$FFLG    ;; TO REPORT FATAL ERROR
031042 112737 000001 031276  $ATY3: MOVB    #1,$MFLG    ;; TO TYPE A MESSAGE
031050 000403          BR       $ATYC
031052 112737 000001 031300  $ATY4: MOVB    #1,$FFLG    ;; TO ONLY REPORT FATAL ERROR
031060 010046          $ATYC: MOV     RO,-(SP)    ;; PUSH RO ON STACK
031062 010146          MOV     R1,-(SP)    ;; PUSH R1 ON STACK
031064 105737 031276          TSTB    $MFLG        ;; SHOULD TYPE A MESSAGE?
031070 001450          BEQ     5$          ;; IF NOT: BR
031072 122737 000001 001220  CMPB    #APTENV,$ENV    ;; OPERATING UNDER APT?
031100 001031          BNE     3$          ;; IF NOT: BR
031102 132737 000100 001221  BITB    #APTPOOL,$ENVM ;; SHOULD SPOOL MESSAGES?
031110 001425          BEQ     3$          ;; IF NOT: BR
031112 017600 000004          MOV     @4(SP),RO    ;; GET MESSAGE ADDR.
031116 062766 000002 000004      ADD     #2,4(SP)     ;; BUMP RETURN ADDR.
031124 005737 001200          1$:   TST     $MSGTYPE  ;; SEE IF DONE W/ LAST XMISSION?
031130 001375          BNE     1$          ;; IF NOT: WAIT
031132 010037 001214          MOV     RO,$MSGAD    ;; PUT ADDR IN MAILBOX
031136 105720          2$:   TSTB    (RO)+    ;; FIND END OF MESSAGE
031140 001376          BNE     2$
031142 163700 001214          SUB     $MSGAD,RO    ;; SUB START OF MESSAGE
031146 006200          ASR     RO          ;; GET MESSAGE LNTH IN WORDS
031150 010037 001216          MOV     RO,$MSGLGT   ;; PUT LENGTH IN MAILBOX
031154 012737 000004 001200      MOV     #4,$MSGTYPE  ;; TELL APT TO TAKE MSG.
031162 000413          BR       5$
031164 017637 000004 031210  3$:   MOV     @4(SP),4$    ;; PUT MSG ADDR IN JSR LINKAGE
031172 062766 000002 000004      ADD     #2,4(SP)     ;; BUMP RETURN ADDRESS
031200 013746 177776          MOV     177776,-(SP) ;; PUSH 177776 ON STACK
031204 004737 031302          JSR    PC,$TYPE     ;; CALL TYPE MACRO
031210 000000          4$:   .WORD    0

```

APT COMMUNICATIONS ROUTINE

```

031212 031212 105737 031300 5$:
031212 001416 10$: TSTB $FFLG ;; SHOULD REPORT FATAL ERROR?
031220 005737 001220 BEQ 12$ ;; IF NOT: BR
031224 001413 TST $ENV ;; RUNNING UNDER APT?
031226 005737 001200 11$: BEQ 12$ ;; IF NOT: BR
031232 001375 TST $MSGTYPE ;; FINISHED LAST MESSAGE?
031234 017637 000004 001202 BNE 11$ ;; IF NOT: WAIT
031242 062766 000002 000004 MOV @4(SP), $FATAL ;; GET ERROR #
031250 005237 001200 ADD #2, 4(SP) ;; BUMP RETURN ADDR.
031254 105037 031300 12$: INC $MSGTYPE ;; TELL APT TO TAKE ERROR
031260 105037 031277 CLRB $FFLG ;; CLEAR FATAL FLAG
031264 105037 031276 CLRB $LFLG ;; CLEAR LOG FLAG
031270 012601 CLRB $MFLG ;; CLEAR MESSAGE FLAG
031272 012600 MOV (SP)+, R1 ;; POP STACK INTO R1
031274 000207 MOV (SP)+, R0 ;; POP STACK INTO R0
031276 000 RTS PC ;; RETURN
031277 000 $MFLG: .BYTE 0 ;; MESSG. FLAG
031300 000 $LFLG: .BYTE 0 ;; LOG FLAG
          000 $FFLG: .BYTE 0 ;; FATAL FLAG
          .EVEN

```

```

000200
000001
000100
000040

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4609

```

APTSIZE=200
APTENV=001
APTSPOOL=100
APTCSUP=040
.SBTTL TYPE ROUTINE

```

```

*****
; ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
; THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
; NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
; NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
; NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
;
; CALL:
; *1) USING A TRAP INSTRUCTION
; * TYPE ,MESADR ;; MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
; *OR
; * TYPE
; * MESADR
; *

```

```

031302 105737 001157 $TYPE: TSTB $TPFLG ;; IS THERE A TERMINAL?
031306 100002 BPL 1$ ;; BR IF YES
031310 000000 HALT ;; HALT HERE IF NO TERMINAL
031312 000430 BR 3$ ;; LEAVE
031314 010046 1$: MOV RO, -(SP) ;; SAVE RO
031316 017600 000002 MOV @2(SP), RO ;; GET ADDRESS OF ASCIZ STRING
031322 122737 000001 001220 CMPB #APTENV, $ENV ;; RUNNING IN APT MODE
031330 001011 BNE 62$ ;; NO, GO CHECK FOR APT CONSOLE
031332 132737 000100 001221 BITB #APTSPOOL, $ENVM ;; SPOOL MESSAGE TO APT
031340 001405 BEQ 62$ ;; NO, GO CHECK FOR CONSOLE
031342 010037 031352 MOV RO, 61$ ;; SETUP MESSAGE ADDRESS FOR APT
031346 004737 031042 JSR PC, $ATY3 ;; SPOOL MESSAGE TO APT
031352 000000 61$: .WORD 0 ;; MESSAGE ADDRESS
031354 132737 000040 001221 62$: BITB #APTCSUP, $ENVM ;; APT CONSOLE SUPPRESSED
031362 001003 BNE 60$ ;; YES, SKIP TYPE OUT
031364 112046 2$: MOVB (RO)+, -(SP) ;; PUSH CHARACTER TO BE TYPED ONTO STACK
031366 001005 BNE 4$ ;; BR IF IT ISN'T THE TERMINATOR
031370 005726 TST (SP)+ ;; IF TERMINATOR POP IT OFF THE STACK

```


TYPE ROUTINE

031372	012600			60\$:	MOV	(SP)+,R0	::RESTORE R0	
031374	062716	000002		3\$:	ADD	#2,(SP)	::ADJUST RETURN PC	
031400	000002				RTI		::RETURN	
031402	122716	000011		4\$:	CMPB	#HT,(SP)	::BRANCH IF <HT>	
031406	001430				BEQ	8\$		
031410	122716	000200			CMPB	#CRLF,(SP)	::BRANCH IF NOT <CRLF>	
031414	001006				BNE	5\$		
031416	005726				TST	(SP)+	::POP <CR><LF> EQUIV	
031420	104401				TYPE		::TYPE A CR AND LF	
031422	001175				\$CRLF			
031424	105037	031632			CLRB	\$CHARCNT	::CLEAR CHARACTER COUNT	
031430	000755				BR	2\$::GET NEXT CHARACTER	
031432	004737	031514		5\$:	JSR	PC,\$TYPEC	::GO TYPE THIS CHARACTER	
031436	123726	001156		6\$:	CMPB	\$FILLC,(SP)+	::IS IT TIME FOR FILLER CHARS.?	
031442	001350				BNE	2\$::IF NO GO GET NEXT CHAR.	
031444	013746	001154			MOV	\$NULL,-(SP)	::GET # OF FILLER CHARS. NEEDED	
							::AND THE NULL CHAR.	
031450	105366	000001		7\$:	DECB	1(SP)	::DOES A NULL NEED TO BE TYPED?	
031454	002770				BLT	6\$::BR IF NO--GO POP THE NULL OFF OF STACK	
031456	004737	031514			JSR	PC,\$TYPEC	::GO TYPE A NULL	
031462	105337	031632			DECB	\$CHARCNT	::DO NOT COUNT AS A COUNT	
031466	000770				BR	7\$::LOOP	
					.HORIZONTAL TAB PROCESSOR			
031470	112716	000040		8\$:	MOVB	#'(SP)	::REPLACE TAB WITH SPACE	
031474	004737	031514		9\$:	JSR	PC,\$TYPEC	::TYPE A SPACE	
031500	132737	000007	031632		BITB	#7,\$CHARCNT	::BRANCH IF NOT AT	
031506	001372				BNE	9\$::TAB STOP	
031510	005726				TST	(SP)+	::POP SPACE OFF STACK	
031512	000724				BR	2\$::GET NEXT CHARACTER	
031514					\$TYPEC:			
031514	105777	147424			TSTB	@\$TKS	::CHAR IN KYBD BUFFER?	:MJD001
031520	100022				BPL	10\$::BR IF NOT	:MJD001
031522	017746	147420			MOV	@\$TKB,-(SP)	::GET CHAR	:MJD001
031526	042716	177600			BIC	#177600,(SP)	::STRIP EXTRANEIOUS BITS	:MJD001
031532	122716	000023			CMPB	#\$XOFF,(SP)	::WAS CHAR XOFF	:MJD001
031536	001012				BNE	102\$::BR IF NOT	:MJD001
031540				101\$:				:MJD001
031540	105777	147400			TSTB	@\$TKS	::WAIT FOR CHAR	:MJD001
031544	100375				BPL	101\$:MJD001
031546	117716	147374			MOVB	@\$TKB,(SP)	::GET CHAR	:MJD001
031552	042716	177600			BIC	#177600,(SP)	::STRIP IT	:MJD001
031556	122716	000021			CMPB	#\$XON,(SP)	::WAS IT XON?	:MJD001
031562	001366				BNE	101\$::BR IF NOT	:MJD001
031564				102\$:				:MJD001
031564	005726				TST	(SP)+	::FIX STACK	:MJD001
031566				10\$:				:MJD001
031566	105777	147356			TSTB	@\$TPS	::WAIT UNTIL PRINTER IS READY	:MJD001
031572	100375				BPL	10\$:MJD001
031574	116677	000002	147350		MOVB	2(SP),@\$TPB	::LOAD CHAR TO BE TYPED INTO DATA REG.	
031602	122766	000015	000002		CMPB	#CR,2(SP)	::IS CHARACTER A CARRIAGE RETURN?	
031610	001003				BNE	1\$::BRANCH IF NO	
031612	105037	031632			CLRB	\$CHARCNT	::YES--CLEAR CHARACTER COUNT	
031616	000406				BR	\$TYPEX	::EXIT	
031620	122766	000012	000002	1\$:	CMPB	#LF,2(SP)	::IS CHARACTER A LINE FEED?	
031626	001402				BEQ	\$TYPEX	::BRANCH IF YES	
031630	105227				INCB	(PC)+	::COUNT THE CHARACTER	
031632	000000				\$CHARCNT:	.WORD 0	::CHARACTER COUNT STORAGE	

TYPE ROUTINE

4610 031634 000207

031636	017646	000000	
031642	116637	000001	032061
031650	112637	032063	
031654	062716	000002	
031660	000406		
031662	112737	000001	032061
031670	112737	000006	032063
031676	112737	000005	032060
031704	010346		
031706	010446		
031710	010546		
031712	113704	032063	
031716	005404		
031720	062704	000006	
031724	110437	032062	
031730	113704	032061	
031734	016605	000012	
031740	005003		
031742	006105		
031744	000404		
031746	006105		
031750	006105		
031752	006105		
031754	010503		
031756	006103		
031760	105337	032062	
031764	100016		
031766	042703	177770	
031772	001002		
031774	005704		
031776	001403		
032000	005204		
032002	052703	000060	

```

$TYPEX: RTS      PC
.SBTTL  BINARY TO OCTAL (ASCII) AND TYPE
;*****
;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
;OCTAL (ASCII) NUMBER AND TYPE IT.
;$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
;CALL:
;*      MOV      NUM, -(SP)      ;;NUMBER TO BE TYPED
;*      TYPOS    .              ;;CALL FOR TYPEOUT
;*      .BYTE   N                ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
;*      .BYTE   M                ;;M=1 OR 0
;*                                  ;;1=TYPE LEADING ZEROS
;*                                  ;;0=SUPPRESS LEADING ZEROS
;
;*$TYPON----ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
;*$TYPOS OR $TYPOC
;CALL:
;*      MOV      NUM, -(SP)      ;;NUMBER TO BE TYPED
;*      TYPON    .              ;;CALL FOR TYPEOUT
;
;*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
;CALL:
;*      MOV      NUM, -(SP)      ;;NUMBER TO BE TYPED
;*      TYPOC    .              ;;CALL FOR TYPEOUT
;$TYPOS: MOV      @ (SP), -(SP)    ;;PICKUP THE MODE
        MOV      1 (SP), $OFILL    ;;LOAD ZERO FILL SWITCH
        MOV      (SP)+, $OMODE+1  ;;NUMBER OF DIGITS TO TYPE
        ADD      #2, (SP)        ;;ADJUST RETURN ADDRESS
        BR       $TYPON
;$TYPOC: MOV      #1, $OFILL      ;;SET THE ZERO FILL SWITCH
        MOV      #6, $OMODE+1    ;;SET FOR SIX(6) DIGITS
;$TYPON: MOV      #5, $OCNT      ;;SET THE ITERATION COUNT
        MOV      R3, -(SP)      ;;SAVE R3
        MOV      R4, -(SP)      ;;SAVE R4
        MOV      R5, -(SP)      ;;SAVE R5
        MOV      $OMODE+1, R4    ;;GET THE NUMBER OF DIGITS TO TYPE
        NEG      R4
        ADD      #6, R4          ;;SUBTRACT IT FOR MAX. ALLOWED
        MOV      R4, $OMODE      ;;SAVE IT FOR USE
        MOV      $OFILL, R4     ;;GET THE ZERO FILL SWITCH
        MOV      12 (SP), R5    ;;PICKUP THE INPUT NUMBER
        CLR      R3            ;;CLEAR THE OUTPUT WORD
1$:     ROL      R5            ;;ROTATE MSB INTO "C"
        BR      3$            ;;GO DO MSB
2$:     ROL      R5            ;;FORM THIS DIGIT
        ROL      R5
        ROL      R5
        MOV      R5, R3
3$:     ROL      R3            ;;GET LSB OF THIS DIGIT
        DECB    $OMODE        ;;TYPE THIS DIGIT?
        BPL     7$            ;;BR IF NO
        BIC     #177770, R3    ;;GET RID OF JUNK
        BNE     4$            ;;TEST FOR 0
        TST    R4            ;;SUPPRESS THIS 0?
        BEQ    5$            ;;BR IF YES
4$:     INC     R4            ;;DON'T SUPPRESS ANYMORE 0'S
        BIS     #'0, R3       ;;MAKE THIS DIGIT ASCII

```

BINARY TO OCTAL (ASCII) AND TYPE

```

032006 052703 000040      5$:  BIS      #' R3      ;;MAKE ASCII IF NOT ALREADY
032012 110337 032056      MOV      R3,8$      ;;SAVE FOR TYPING
032016 104401 032056      TYPE     ,8$      ;;GO TYPE THIS DIGIT
032022 105337 032060      7$:  DECB     $OCNT    ;;COUNT BY 1
032026 003347          BGT      2$      ;;BR IF MORE TO DO
032030 002402          BLT      6$      ;;BR IF DONE
032032 005204          INC      R4      ;;INSURE LAST DIGIT ISN'T A BLANK
032034 000744          BR       2$      ;;GO DO THE LAST DIGIT
032036 012605      6$:  MOV      (SP)+,R5  ;;RESTORE R5
032040 012604      MOV      (SP)+,R4  ;;RESTORE R4
032042 012603      MOV      (SP)+,R3  ;;RESTORE R3
032044 016666 000002 000004  MOV      2(SP),4(SP) ;;SET THE STACK FOR RETURNING
032052 012616      MOV      (SP)+,(SP)
032054 000002      RTI          ;;RETURN
032056 000      8$:  .BYTE     0      ;;STORAGE FOR ASCII DIGIT
032057 000      .BYTE     0      ;;TERMINATOR FOR TYPE ROUTINE
032060 000      $OCNT: .BYTE     0      ;;OCTAL DIGIT COUNTER
032061 000      $OFILL: .BYTE     0      ;;ZERO FILL SWITCH
032062 000000      $OMODE: .WORD     0      ;;NUMBER OF DIGITS TO TYPE
4611      .SBTTL  CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
*REPLACED WITH SPACES.
*CALL:
*      MOV      NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK
*      TYPDS      ;;GO TO THE ROUTINE
$TYPDS:
032064          MOV      R0,-(SP)      ;;PUSH R0 ON STACK
032064 010046      MOV      R1,-(SP)      ;;PUSH R1 ON STACK
032066 010146      MOV      R2,-(SP)      ;;PUSH R2 ON STACK
032070 010246      MOV      R3,-(SP)      ;;PUSH R3 ON STACK
032072 010346      MOV      R5,-(SP)      ;;PUSH R5 ON STACK
032074 010546      MOV      #20200,-(SP)      ;;SET BLANK SWITCH AND SIGN
032076 012746 020200      MOV      20(SP),R5      ;;GET THE INPUT NUMBER
032102 016605 000020      BPL      1$      ;;BR IF INPUT IS POS.
032106 100004          NEG      R5      ;;MAKE THE BINARY NUMBER POS.
032110 005405          MOV      #' -,1(SP)      ;;MAKE THE ASCII NUMBER NEG.
032112 112766 000055 000001  1$:  CLR      R0      ;;ZERO THE CONSTANTS INDEX
032120 005000          MOV      #$DBLK,R3      ;;SETUP THE OUTPUT POINTER
032122 012703 032300      MOV      #' ,(R3)+      ;;SET THE FIRST CHARACTER TO A BLANK
032126 112723 000040      2$:  CLR      R2      ;;CLEAR THE BCD NUMBER
032132 005002          MOV      $DTBL(R0),R1      ;;GET THE CONSTANT
032134 016001 032270      3$:  SUB      R1,R5      ;;FORM THIS BCD DIGIT
032140 160105          BLT      4$      ;;BR IF DCNE
032142 002402          INC      R2      ;;INCREASE THE BCD DIGIT BY 1
032144 005202          BR       3$
032146 000774          4$:  ADD      R1,R5      ;;ADD BACK THE CONSTANT
032150 060105          TST      R2      ;;CHECK IF BCD DIGIT=0
032152 005702          BNE     5$      ;;FALL THROUGH IF 0
032154 001002          TSTB   (SP)      ;;STILL DOING LEADING 0'S?
032156 105716          BMI     7$      ;;BR IF YES
032160 100407          5$:  ASLB   (SP)      ;;MSD?
032162 106316          BCC     6$      ;;BR IF NO
032164 103003          MOV      1(SP),-1(R3)      ;;YES--SET THE SIGN
032166 116663 000001 177777

```


CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

```

032174 052702 000060      6$:  BIS      #'0,R2      ;;MAKE THE BCD DIGIT ASCII
032200 052702 000040      7$:  BIS      #' R2      ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
032204 110223              MOVVB    R2,(R3)+    ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
032206 005720              TST      (R0)+      ;;JUST INCREMENTING
032210 020027 000010      CMP      R0,#10     ;;CHECK THE TABLE INDEX
032214 002746              BLT      2$        ;;GO DO THE NEXT DIGIT
032216 003002              BGT      8$        ;;GO TO EXIT
032220 010502              MOV      R5,R2     ;;GET THE LSD
032222 000764              BR       6$        ;;GO CHANGE TO ASCII
032224 105726              8$:  TSTB    (SP)+    ;;WAS THE LSD THE FIRST NON-ZERO?
032226 100003              BPL      9$        ;;BR IF NO
032230 116663 177777 177776 9$:  MOVVB    -1(SP),-2(R3) ;;YES--SET THE SIGN FOR TYPING
032236 105013              CLRB    (R3)      ;;SET THE TERMINATOR
032240 012605              MOV     (SP)+,R5   ;;POP STACK INTO R5
032242 012603              MOV     (SP)+,R3   ;;POP STACK INTO R3
032244 012602              MOV     (SP)+,R2   ;;POP STACK INTO R2
032246 012601              MOV     (SP)+,R1   ;;POP STACK INTO R1
032250 012600              MOV     (SP)+,R0   ;;POP STACK INTO R0
032252 104401 032300      TYPE     $DBLK     ;;NOW TYPE THE NUMBER
032256 016666 000002 000004 MOV     2(SP),4(SP) ;;ADJUST THE STACK
032264 012616              MOV     (SP)+,(SP)
032266 000002              RTI                    ;;RETURN TO USER
032270 023420      $DTBL: 10000.
032272 001750              1000.
032274 000144              100.
032276 000012              10.
032300      $DBLK: .BLKW 4

```

4612

.SBTTL TTY INPUT ROUTINE

```

*****
.ENABLE LSB
*****
*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP CALL
*WHEN OPERATING IN TTY FLAG MODE.

```

```

032310 022737 000176 001140 $CKSWR: CMP      #SWREG,SWR ;;IS THE SOFT-SWR SELECTED?
032316 001074              BNE     15$        ;;BRANCH IF NO
032320 105777 146620              TSTB   @TKS      ;;CHAR THERE?
032324 100071              BPL     15$        ;;IF NO, DON'T WAIT AROUND
032326 117746 146614              MOVVB  @TKB,-(SP) ;;SAVE THE CHAR
032332 042716 177600              BIC    #+C177,(SP) ;;STRIP-OFF THE ASCII
032336 022726 000007              CMP     #7,(SP)+  ;;IS IT A CONTROL G?
032342 001062              BNE     15$        ;;NO, RETURN TO USER
032344 123727 001134 000001 CMPB    $AUTOB,#1  ;;ARE WE RUNNING IN AUTO-MODE?
032352 001456              BEQ     15$        ;;BRANCH IF YES
032354 104401 033045              TYPE   , $CNTLG  ;;ECHO THE CONTROL-G (+G)
032360 104401 033052      $GTSWR: TYPE   , $MSWR ;;TYPE CURRENT CONTENTS
032364 013746 000176              MOV    SWREG,-(SP) ;;SAVE SWREG FOR TYPEOUT
032370 104402              TYPOC                ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
032372 104401 033063              TYPE   , $MNEW   ;;PROMPT FOR NEW SWR
032376 005046              19$:  CLR    -(SP)  ;;CLEAR COUNTER
032400 005046              CLR    -(SP)     ;;THE NEW SWR
032402 105777 146536              7$:  TSTB   @TKS      ;;CHAR THERE?
032406 100375              BPL     7$        ;;IF NOT TRY AGAIN
032410 117746 146532              MOVVB  @TKB,-(SP) ;;PICK UP CHAR
032414 042716 177600              BIC    #+C177,(SP) ;;MAKE IT 7-BIT ASCII
032420 021627 000025              9$:  CMP     (SP),#25 ;;IS IT A CONTROL-U?

```


TTY INPUT ROUTINE

```

032424 001005          BNE      10$          ;;BRANCH IF NOT
032426 104401 033040   TYPE      $CNTLU      ;;YES, ECHO CONTROL-U (+U)
032432 062706 000006   20$:    ADD      #6,SP          ;;IGNORE PREVIOUS INPUT
032436 000757          BR       19$          ;;LET'S TRY IT AGAIN
032440 021627 000015   10$:    CMP      (SP),#15      ;;IS IT A <CR>?
032444 001022          BNE      16$          ;;BRANCH IF NO
032446 005766 000004   TST     4(SP)          ;;YES, IS IT THE FIRST CHAR?
032452 001403          BEQ     11$          ;;BRANCH IF YES
032454 016677 000002 146456   MOV     2(SP),@SWR     ;;SAVE NEW SWR
032462 062706 000006   11$:    ADD      #6,SF          ;;CLEAR UP STACK
032466 104401 001175   14$:    TYPE     $CRLF          ;;ECHO <CR> AND <LF>
032472 123727 001135 000001   CMPB   $INTAG,#1     ;;RE-ENABLE TTY KBD INTERRUPTS?
032500 001003          BNE     15$          ;;BRANCH IF NOT
032502 012777 000100 146434   MOV     #100,@$TKS    ;;RE-ENABLE TTY KBD INTERRUPTS
032510 000002          RTI                    ;;RETURN
032512 004737 031514   15$:    JSR     PC,$TYPEC     ;;ECHO CHAR
032516 021627 000060   16$:    CMP     (SP),#60     ;;CHAR < 0?
032522 002420          BLT     18$          ;;BRANCH IF YES
032524 021627 000067   CMP     (SP),#67     ;;CHAR > 7?
032530 003015          BGT     18$          ;;BRANCH IF YES
032532 042726 000060   BIC     #60,(SP)+    ;;STRIP-OFF ASCII
032536 005766 000002   TST     2(SP)        ;;IS THIS THE FIRST CHAR
032542 001403          BEQ     17$          ;;BRANCH IF YES
032544 006316          ASL     (SP)         ;;NO, SHIFT PRESENT
032546 006316          ASL     (SP)         ;;CHAR OVER TO MAKE
032550 006316          ASL     (SP)         ;;ROOM FOR NEW ONE.
032552 005266 000002   17$:    INC     2(SP)        ;;KEEP COUNT OF CHAR
032556 056016 177776   BIS     -2(SP),(SP)  ;;SET IN NEW CHAR
032562 000707          BR      7$          ;;GET THE NEXT ONE
032564 104401 001174   18$:    TYPE     $QUES      ;;TYPE ?<CR><LF>
032570 000720          BR      20$         ;;SIMULATE CONTROL-U
.DSABL  LSB
;*****
;THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
;CALL:
;* RDCHR          ;;INPUT A SINGLE CHARACTER FROM THE TTY
;* RETURN HERE   ;;CHARACTER IS ON THE STACK
;*              ;;WITH PARITY BIT STRIPPED OFF
032572 011646          $RDCHR: MOV     (SP),-(SP)  ;;PUSH DOWN THE PC
032574 016666 000004 000002   MOV     4(SP),2(SP)  ;;SAVE THE PS
032602 105777 146336   1$:    TSTB   @$TKS        ;;WAIT FOR
032606 100375          BPL     1$          ;;A CHARACTER
032610 117766 146332 000004   MOVB   @$TKB,4(SP)   ;;READ THE TTY
032616 042766 177600 000004   BIC     #+C<177>,4(SP) ;;GET RID OF JUNK IF ANY
032624 026627 000004 000023   CMP     4(SP),#23    ;;IS IT A CONTROL-S?
032632 001013          BNE     3$          ;;BRANCH IF NO
032634 105777 146304   2$:    TSTB   @$TKS        ;;WAIT FOR A CHARACTER
032640 100375          BPL     2$          ;;LOOP UNTIL ITS THERE
032642 117746 146300   MOVB   @$TKB,-(SP)   ;;GET CHARACTER
032646 042716 177600   BIC     #+C177,(SP)  ;;MAKE IT 7-BIT ASCII
032652 022627 000021   CMP     (SP)+,#21    ;;IS IT A CONTROL-Q?
032656 001366          BNE     2$          ;;IF NOT DISCARD IT
032660 000750          BR      1$          ;;YES, RESUME
032662 026627 000004 000021 3$:    CMP     4(SP),#$XON  ;;IS IT A RANDOM XON?
032670 001744          BEQ     1$          ;;BRANCH IF YES
032672 026627 000004 000140   CMP     4(SP),#140   ;;IS IT UPPER CASE?
;RAN001
;RAN001

```

TTY INPUT ROUTINE

```

032700 002407          BLT      4$          ;;BRANCH IF YES
032702 026627 000004 000175  CMP      4(SP),#175      ;;IS IT A SPECIAL CHAR?
032710 003003          BGT      4$          ;;BRANCH IF YES
032712 042766 000040 000004  BIC      #40,4(SP)      ;;MAKE IT UPPER CASE
032720 000002          RTI          ;;GO BACK TO USER
4$:
;*****
;THIS ROUTINE WILL INPUT A STRING FROM THE TTY
;CALL:
;*
;*   RDLIN
;*   RETURN HERE
;*
;RDLIN: MOV      R3,-(SP)      ;;INPUT A STRING FROM THE TTY
1$: MOV      #$$TTYIN,R3     ;;ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
2$: CMP      #$$TTYIN+8.,R3  ;;TERMINATOR WILL BE A BYTE OF ALL 0'S
   BLOS     4$              ;;SAVE R3
   RDCHR    (SP)+,(R3)      ;;GET ADDRESS
   MOV      #177,(R3)      ;;BUFFER FULL?
10$: CMPB   #177,(R3)      ;;BR IF YES
   BNE     3$              ;;GO READ ONE CHARACTER FROM THE TTY
4$: TYPE   $QUES          ;;GET CHARACTER
   BR      1$              ;;IS IT A RUBOUT
3$: MOV      (R3),9$        ;;SKIP IF NOT
   TYPE   9$              ;;TYPE A '?'
   CMPB   #15,(R3)+       ;;CLEAR THE BUFFER AND LOOP
   BNE     2$              ;;ECHO THE CHARACTER
   CLRB   -1(R3)          ;;CHECK FOR RETURN
   TYPE   $LF             ;;LOOP IF NOT RETURN
   MOV    (SP)+,R3        ;;CLEAR RETURN (THE 15)
   MOV    (SP)-,(SP)      ;;TYPE A LINE FEED
   MOV    4(SP),2(SP)     ;;RESTORE R3
   MOV    #$$TTYIN,4(SP)  ;;ADJUST THE STACK AND PUT ADDRESS OF THE
   RTI          ;;FIRST ASCII CHARACTER ON IT
9$: .BYTE 0              ;;RETURN
   .BYTE 0              ;;STORAGE FOR ASCII CHAR. TO TYPE
$TTYIN: .BLKB 8          ;;TERMINATOR
$CNTLU: .ASCIZ /+U/<15><12> ;;RESERVE 8 BYTES FOR TTY INPUT
$CNTLG: .ASCIZ /+G/<15><12> ;;CONTROL "U"
$MSWR: .ASCIZ <15><12>/SWR = /
$MNEW: .ASCIZ / NEW = /

```

4613

```

.SBTTL READ AN OCTAL NUMBER FROM THE TTY
;*****
;THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
;CHANGE IT TO BINARY.
;CALL:
;*
;*   RDOCT
;*   RETURN HERE
;*
;RDOCT: MOV      (SP)-,(SP)  ;;READ AN OCTAL NUMBER
   MOV      4(SP),2(SP)    ;;LOW ORDER BITS ARE ON TOP OF THE STACK
   MOV      R0,-(SP)      ;;HIGH ORDER BITS ARE IN $HIOCT
   MOV      R1,-(SP)      ;;PROVIDE SPACE FOR THE
   ;;INPUT NUMBER
   ;;PUSH R0 ON STACK
   ;;PUSH R1 ON STACK

```

```

033074 011646          000004 000002
033076 016666
033104 010046
033106 010146

```


READ AN OCTAL NUMBER FROM THE TTY

```

033110 010246          MOV      R2,-(SP)          ;;PUSH R2 ON STACK
033112 104411          RDLIN          ;;READ AN ASCIZ LINE
033114 012600          MOV      (SP)+,R0          ;;GET ADDRESS OF 1ST CHARACTER
033116 005001          CLR      R1              ;;CLEAR DATA WORD
033120 005002          CLR      R2
033122 112046          2$:     MOVVB   (R0)+,-(SP)          ;;PICKUP THIS CHARACTER
033124 001412          BEQ     3$              ;;IF ZERO GET OUT
033126 006301          ASL     R1              ;;*2
033130 006102          ROL     R2
033132 006301          ASL     R1              ;;*4
033134 006102          ROL     R2
033136 006301          ASL     R1              ;;*8
033140 006102          ROL     R2
033142 042716 177770  BIC     #7C7,(SP)          ;;STRIP THE ASCII JUNK
033146 062601          ADD     (SP)+,R1          ;;ADD IN THIS DIGIT
033150 000764          BR      2$              ;;LOOP
033152 005726          3$:     TST     (SP)+          ;;CLEAN TERMINATOR FROM STACK
033154 010166 000012  MOV     R1,12(SP)          ;;SAVE THE RESULT
033160 010237 033174  MOV     R2,$HIOCT
033164 012602          MOV     (SP)+,R2          ;;POP STACK INTO R2
033166 012601          MOV     (SP)+,R1          ;;POP STACK INTO R1
033170 012600          MOV     (SP)+,R0          ;;POP STACK INTO R0
033172 000002          RTI                    ;;RETURN
033174 000000          $HIOCT: WORD 0          ;;HIGH ORDER BITS GO HERE
4614  .SBTTL TRAP DECODER
;*****
;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
;*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
;*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
;*GO TO THAT ROUTINE.
033176 010046          $TRAP: MOV     R0,-(SP)          ;;SAVE R0
033200 016600 000002  MOV     2(SP),R0          ;;GET TRAP ADDRESS
033204 005740          TST     -(R0)            ;;BACKUP BY 2
033206 111000          MOVVB   (R0),R0          ;;GET RIGHT BYTE OF TRAP
033210 006300          ASL     R0              ;;POSITION FOR INDEXING
033212 016000 033232  MOV     $TRPAD(R0),R0     ;;INDEX TO TABLE
033216 000200          RTS     R0              ;;GO TO ROUTINE
;THIS IS USE TO HANDLE THE "GETPRI" MACRO
033220 011646          $TRAP2: MOV    (SP)-,(SP)          ;;MOVE THE PC DOWN
033222 016666 000004 000002 MOV    4(SP),2(SP)          ;;MOVE THE PSW DOWN
033230 000002          RTI                    ;;RESTORE THE PSW
.SBTTL TRAP TABLE
;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
;*BY THE "TRAP" INSTRUCTION.
;
;ROUTINE
;-----
033232 033220          $TRPAD: .WORD  $TRAP2
033234 031302          $TYPE   ;;CALL=TYPE          TRAP+1(104401) TTY TYPEOUT ROUTINE
033236 031662          $TYPOC  ;;CALL=TYPOC         TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
033240 031636          $TYPOS  ;;CALL=TYPOS         TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
033242 031676          $TYPON  ;;CALL=TYPON           TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
033244 032064          $TYPDS  ;;CALL=TYPDS         TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)
033246 032360          $GTSWR  ;;CALL=GTSWR           TRAP+6(104406) GET SOFT-SWR SETTING
033250 032310          $CKSWR  ;;CALL=CKSWR           TRAP+7(104407) TEST FOR CHANGE IN SOFT-SWR
033252 032572          $RDCHR  ;;CALL=RDCHR           TRAP+10(104410) TTY TYPEIN CHARACTER ROUTINE
033254 032722          $RDLIN  ;;CALL=RDLIN            TRAP+11(104411) TTY TYPEIN STRING ROUTINE
033256 033074          $RDOCT  ;;CALL=RDOCT           TRAP+12(104412) READ AN OCTAL NUMBER FROM TTY

```


POWER DOWN AND UP ROUTINES

4615

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.SBTTL POWER DOWN AND UP ROUTINES
:*****
:POWER DOWN ROUTINE
033260 012737 033420 000024 $PWRDN: MOV    $$ILLUP,@#PWRVEC ;;SET FOR FAST UP
033266 012737 000340 000026      MOV    #340,@#PWRVEC+2 ;;PRIO:7
033274 010046      MOV    R0,-(SP)      ;;PUSH R0 ON STACK
033276 010146      MOV    R1,-(SP)      ;;PUSH R1 ON STACK
033300 010246      MOV    R2,-(SP)      ;;PUSH R2 ON STACK
033302 010346      MOV    R3,-(SP)      ;;PUSH R3 ON STACK
033304 010446      MOV    R4,-(SP)      ;;PUSH R4 ON STACK
033306 010546      MOV    R5,-(SP)      ;;PUSH R5 ON STACK
033310 017746 145624      MOV    @SWR,-(SP)     ;;PUSH @SWR ON STACK
033314 010637 033424      MOV    SP,$SAVR6     ;;SAVE SP
033320 012737 033332 000024      MOV    #PWRUP,@#PWRVEC ;;SET UP VECTOR
033326 000000      HALT
033330 000776      BR     .-2          ;;HANG UP
:*****
:POWER UP ROUTINE
033332 012737 033420 000024 $PWRUP: MOV    $$ILLUP,@#PWRVEC ;;SET FOR FAST DOWN
033340 013706 033424      MOV    $SAVR6,SP     ;;GET SP
033344 005037 033424      CLR    $SAVR6       ;;WAIT LOOP FOR THE TTY
033350 005237 033424 1$: INC    $SAVR6       ;;WAIT FOR THE INC
033354 001375      BNE   1$           ;;OF WORD
033356 012677 145556      MOV    (SP)+,@SWR   ;;POP STACK INTO @SWR
033362 012605      MOV    (SP)+,R5    ;;POP STACK INTO R5
033364 012604      MOV    (SP)+,R4    ;;POP STACK INTO R4
033366 012603      MOV    (SP)+,R3    ;;POP STACK INTO R3
033370 012602      MOV    (SP)+,R2    ;;POP STACK INTO R2
033372 012601      MOV    (SP)+,R1    ;;POP STACK INTO R1
033374 012600      MOV    (SP)+,R0    ;;POP STACK INTO R0
033376 012737 033260 000024      MOV    #PWRDN,@#PWRVEC ;;SET UP THE POWER DOWN VECTOR
033404 012737 000340 000026      MOV    #340,@#PWRVEC+2 ;;PRIO:7
033412 104401      TYPE   $POWER       ;;REPORT THE POWER FAILURE
033414 033426 $PWRMG: .WORD $POWER ;;POWER FAIL MESSAGE POINTER
033416 000002      RTI
033420 000000 $ILLUP: HALT        ;;THE POWER UP SEQUENCE WAS STARTED
033422 000776      BR     .-2          ;;BEFORE THE POWER DOWN WAS COMPLETE
033424 000000 $SAVR6: 0           ;;PUT THE SP HERE
033426 015 012 120 $POWER: .ASCIZ <15><12>"POWER"
033431 117 127 105
033434 122 000

.EVEN
.END
4617 000001

```

Symbol table

ABASE = 000000	APRIOR= 000000	CURDAT 004042	EM102 020127	EM73 017626
ABORT 030674	APTC SU= 000040	DATA 002304	EM103 020211	EM74 017652
ABORTC 030726	APTENV= 000001	DATA2 002332	EM104 020264	EM75 017703
ABORTE 030772	APTSIZ= 000200	DATVER 026740	EM105 020334	EM76 017734
ABORTZ 031016	APTSP0= 000100	DATVFR 026722	EM106 020407	EM77 020004
ACDW1 = 000000	ASWREG= 000000	DAT1 026752	EM107 020465	ERR 026720
ACDW2 = 000000	ATESTN= 000000	DCOUNT 004024	EM110 020521	ERRCNT 003020
ACPUOP= 000000	AUNIT = 000000	DDISP = 177570	EM111 020563	ERRFP 026716
ACTCHS 002342	AUSWR = 000000	DELAY 026772	EM112 020641	ERROR = 104000
AC0 =%000000	AVECT1= 000000	DETFPA 027726	EM113 020724	ERRVEC = 000004
AC1 =%000001	AVECT2= 000000	DH1 023514	EM114 021010	ERTYPE 025230
AC2 =%000002	BA 002300	DH105 024455	EM123 021031	EXPDAT 004026
AC3 =%000003	BA2 002326	DH115 024507	EM124 021063	FLAG 003026
AC4 =%000004	BCR = 177524	DH134 024564	EM125 021155	FLO 003062
AC5 =%000005	BCSR = 177520	DH24 024000	EM126 021214	FLOAT 003052
AC6 =%000006	BDR = 177524	DH27 024044	EM127 021251	FPVEC = 000244
AC7 =%000007	BIT0 = 000001	DH4 023541	EM130 021313	FSTADD 004044
ADDTRP 026560	BIT00 = 000001	DH41 024107	EM131 021340	GOODAD 003016
ADDW0 = 000000	BIT01 = 000002	DH43 024160	EM132 021370	GTSWR = 104406
ADDW1 = 000000	BIT02 = 000004	DH47 024260	EM135 021426	HITMIS= 177752
ADDW10= 000000	BIT03 = 000010	DH5 023626	EM136 021464	HT = 000011
ADDW11= 000000	BIT04 = 000020	DH65 024345	EM137 021526	INIMEM 027174
ADDW12= 000000	BIT05 = 000040	DH7 023725	EM140 021573	INITMM 025446
ADDW13= 000000	BIT06 = 000100	DH72 024411	EM141 021664	INQ22 015714
ADDW14= 000000	BIT07 = 000200	DISPLA 001142	EM142 021747	IOTVEC= 000020
ADDW15= 000000	BIT08 = 000400	DISPRE 000174	EM143 022040	J11FLT 027734
ADDW2 = 000000	BIT09 = 001000	DMARD 026312	EM144 022113	KDPAR0= 172360
ADDW3 = 000000	BIT1 = 000002	DMATRN 026230	EM145 022170	KDPAR1= 172362
ADDW4 = 000000	BIT10 = 002000	DSWR = 177570	EM146 022236	KDPAR2= 172364
ADDW5 = 000000	BIT11 = 004000	DT1 024702	EM147 022301	KDPAR3= 172366
ADDW6 = 000000	BIT12 = 010000	DT105 025160	EM15 J 022356	KDPAR4= 172370
ADDW7 = 000000	BIT13 = 020000	DT115 025170	EM151 022437	KDPAR5= 172372
ADDW8 = 000000	BIT14 = 040000	DT130 025204	EM152 022505	KDPAR6= 172374
ADDW9 = 000000	BIT15 = 100000	DT134 025212	EM153 022567	KDPAR7= 172376
ADEVCT= 000000	BIT2 = 000004	DT14 024750	EM154 022647	KDPDR0= 172320
ADEV M = 000000	BIT3 = 000010	DT17 024762	EM155 022734	KDPDR1= 172322
ADLSB 004034	BIT4 = 000020	DT24 024774	EM156 023007	KDPDR2= 172324
AENV = 000000	BIT5 = 000040	DT27 025004	EM157 023061	KDPDR3= 172326
AENV M = 000000	BIT6 = 000100	DT35 025016	EM160 023127	KDPDR4= 172330
AFATAL = 000000	BIT7 = 000200	DT4 024710	EM161 023151	KDPDR5= 172332
ALLCTR 003152	BIT8 = 000400	DT41 025030	EM162 023211	KDPDR6= 172334
AMADR1= 000000	BIT9 = 001000	DT43 025040	EM163 023254	KDPDR7= 172336
AMADR2= 000000	BPTVEC= 000014	DT47 025054	EM164 023320	KIPAR0= 172340
AMADR3= 000000	BTEXP 003100	DT5 024722	EM165 023377	KIPAR1= 172342
AMADR4= 000000	BTRES 003110	DT50 025066	EM166 023446	KIPAR2= 172344
AMAMS1= 000000	CCHPAS 003030	DT51 025100	EM2 017205	KIPAR3= 172346
AMAMS2= 000000	CCR = 177746	DT52 025112	EM3 017217	KIPAR4= 172350
AMAMS3= 000000	CKSWR = 104407	DT64 025124	EM51 017231	KIPAR5= 172352
AMAMS4= 000000	COUNT 003120	DT65 025136	EM54 017231	KIPAR6= 172354
AMSGAD= 000000	CPEREG= 177766	DT7 024736	EM56 017267	KIPAR7= 172356
AMSGLG= 000000	CR = 000015	DT75 025146	EM57 017313	KIPDR0= 172300
AMSGTY= 000000	CRLF = 000200	EEPAS 003032	EM61 017345	KIPDR1= 172302
AMTYP1= 000000	CSR1 002274	EMTSAV 004054	EM63 017374	KIPDR2= 172304
AMTYP2= 000000	CSR12 002322	EMTVEC= 000030	EM64 017425	KIPDR3= 172306
AMTYP3= 000000	CSR2 002276	EM1 017151	EM65 017464	KIPDR4= 172310
AMTYP4= 000000	CSR22 002324	EM100 020036	EM71 017534	KIPDR5= 172312
APASS = 000000	CURADD 004050	EM101 020074	EM72 017570	KIPDR6= 172314

Symbol table

KIPDR7=	172316	PR6 =	000300	SEQ	003072	SW6 =	000100	TPVEC =	000064
KMCR =	177734	PR7 =	000340	SETMMU	027060	SW7 =	000200	TRAPVE=	000034
LDPARS	025610	PS =	177776	SIMGOA	002312	SW8 =	000400	TRPFLG	026714
LDPDRS	025640	PSW =	177776	SIPARO=	172240	SW9 =	001000	TRTVEC=	000014
LEDCNT	002314	PWDSEQ	004032	SIPAR1=	172242	TAB1	003234	TSTADD	003022
LF =	000012	PWRVEC=	000024	SIPAR2=	172244	TAB10	003364	TSTLOC	003162
LKS =	177546	Q22EN	003002	SIPAR3=	172246	TAB11	003374	TST1	005060
LKSFL	002340	Q22INT	026210	SIPAR4=	172250	TAB11A	003404	TST10	010042
LKSINT	025722	Q22SIZ	025730	SIPAR5=	172252	TAB12	003414	TST11	011036
LOOP	005060	RAMPAR	025664	SIPAR6=	172254	TAB13	003424	TST12	011230
LOOPIN	003154	RBUF =	177562	SIPAR7=	172256	TAB13B	003434	TST13	011534
LOWADD	003014	RBUF1 =	176502	SIPDR0=	172200	TAB14	003444	TST14	011722
LSTADD	004046	RCOUNT	002316	SIPDR1=	172202	TAB15	003454	TST15	012052
MAIREG=	177750	RCSR =	177560	SIPDR2=	172204	TAB16	003464	TST16	012244
MASK	003160	RCSR1 =	176500	SIPDR3=	172206	TAB17	003474	TST17	012436
MER =	172100	RDCHR =	104410	SIPDR4=	172210	TAB18	003504	TST2	005332
MERTAG	003050	RDLIN =	104411	SIPDR5=	172212	TAB2	003244	TST20	012772
MMRC =	177572	RDOCT =	104412	SIPDR6=	172214	TAB21	003514	TST21	013144
MMR1 =	177574	RECDAT	004030	SIPDR7=	172216	TAB22	003524	TST22	013724
MMR2 =	177576	RECDST	003142	SLEND	015262	TAB23	003534	TST23	014452
MMR3 =	172516	RECFEC	003122	SLOC00	003004	TAB24	003544	TST24	014766
MMU	026412	RECST	003132	SLOC01	003006	TAB25	003554	TST25	015266
MMUTRP	026564	RESVEC=	000010	SPS	003074	TAB26	003564	TST26	015502
MMVEC =	000250	RITEDA	004036	SPSJ	003076	TAB27	003574	TST27	015772
MSER =	177744	RRMEM	027532	SRO =	177572	TAB28	003604	TST3	005520
NATREG=	177520	RWTMEM	027360	SR1 =	177574	TAB29	003614	TST30	016244
NEWADD	003024	R6 =	%000006	SR2 =	177576	TAB29A	003624	TST4	005742
NEWDAT	004040	R7 =	%000007	SR3 =	172516	TAB3	003254	TST5	006156
NOABRT	031032	SAVBR	002346	STACK =	001100	TAB30	003634	TST6	006776
NOSLU	015264	SAVMRO	003040	START	004054	TAB31	003644	TST7	007522
NOTOK	026642	SAVMR1	003042	STBOT =	001000	TAB32	003654	TYPDS =	104405
NULL =	000000	SAVMR2	003044	STKLMT=	177774	TAB33	003664	TYPE =	104401
NXTST	011036	SAVPCR	002344	SWR	001140	TAB34	003674	TYPOC =	104402
OK	026620	SAVPOS	003156	SWREG	000176	TAB4	003264	TYPON =	104404
OK1	026646	SAVSUP	003034	SWTSEL	016302	TAB40	003704	TYPOS =	104403
ONQ22	026154	SAVSWR	003046	SW0 =	000001	TAB41	003714	UDPAR0=	177660
PAR	026534	SAVTIM	003012	SW00 =	000001	TAB42	003724	UDPAR1=	177662
PARABT	004052	SAVUSE	003036	SW01 =	000002	TAB43	003734	UDPAR2=	177664
PAREND	006776	SAV30	004142	SW02 =	000004	TAB45	003744	UDPAR3=	177666
PARINT	006770	SAV32	004144	SW03 =	000010	TAB46	003754	UDPAR4=	177670
PARPAT	003010	SCOPE =	000004	SW04 =	000020	TAB47	003764	UDPAR5=	177672
PAR1	026536	SDPAR0=	172260	SW05 =	000040	TAB47A	003774	UDPAR6=	177674
PATT	005724	SDPAR1=	172262	SW06 =	000100	TAB48	004004	UDPAR7=	177676
PCR =	177522	SDPAR2=	172264	SW07 =	000200	TAB49	004014	UDPDR0=	177620
PDR	026512	SDPAR3=	172266	SW08 =	000400	TAB5	003274	UDPDR1=	177622
PDR1	026514	SDPAR4=	172270	SW09 =	001000	TAB5A	003304	UDPDR2=	177624
PIP =	177772	SDPAR5=	172272	SW1 =	000002	TAB6	003314	UDPDR3=	177626
PIRQ =	177772	SDPAR6=	172274	SW10 =	002000	TAB6A	003324	UDPDR4=	177630
PIRQT	016242	SDPAR7=	172276	SW11 =	004000	TAB7	003334	UDPDR5=	177632
PIRQVE=	000240	SDPDR0=	172220	SW12 =	010000	TAB8	003344	UDPDR6=	177634
POLY =	120001	SDPDR1=	172222	SW13 =	020000	TAB9	003354	UDPDR7=	177636
PR0 =	000000	SDPDR2=	172224	SW14 =	040000	TBITVE=	000014	UFDLFG	004146
PR1 =	000040	SDPDR3=	172226	SW15 =	100000	TCOUNT	002320	UFDSET=	000001
PR2 =	000100	SDPDR4=	172230	SW2 =	000004	TEMP	002740	UIPAR0=	177640
PR3 =	000140	SDPDR5=	172232	SW3 =	000010	TIMOUT	003000	UIPAR1=	177642
PR4 =	000200	SDPDR6=	172234	SW4 =	000020	TKVEC =	000060	UIPAR2=	177644
PR5 =	000240	SDPDR7=	172236	SW5 =	000040	TOUT	026402	UIPAR3=	177646

Symbol table

UIPAR4= 177650	\$CHARC 031632	\$EOPCT 030054	\$MAMS4 001244	\$SWREG 001222
UIPAR5= 177652	\$CKSWR 032310	\$ERFLG 001103	\$MBADR 000234	\$SWRMK= 000300
UIPAR6= 177654	\$CMTAG 001100	\$ERMAX 001115	\$MFLG 031276	\$TESTN 001204
UIPAR7= 177656	\$CM3 = 000000	\$ERROR 030452	\$MNEW 033063	\$TIMES 001164
UIPDR0= 177600	\$CM4 = 000002	\$ERRPC 001116	\$MSGAD 001214	\$TKB 001146
UIPDR1= 177602	\$CNTLG 033045	\$ERRTB 001324	\$MSGLG 001216	\$TKS 001144
UIPDR2= 177604	\$CNTLU 033040	\$ERTTL 001112	\$MSGTY 001200	\$TMP0 001160
UIPDR3= 177606	\$CPUOP 001226	\$ESCAP 001166	\$MSWR 033052	\$TMP1 001162
UIPDR4= 177610	\$CRLF 001175	\$ETABL 001220	\$MTYP1 001231	\$TN = 000031
UIPDR5= 177612	\$DBLK 032300	\$ETEND 001324	\$MTYP2 001235	\$TPB 001152
UIPDR6= 177614	\$DDW0 001264	\$FATAL 001202	\$MTYP3 001241	\$TPFLG 001157
UIPDR7= 177616	\$DDW1 001266	\$FFLG 031300	\$MTYP4 001245	\$TPS 001150
UQUIET 004150	\$DDW10 001310	\$FILLC 001156	\$MXCNT 030450	\$TRAP 033176
VIREOP 016256	\$DDW11 001312	\$FILLS 001155	\$NULL 001154	\$TRAP2 033220
VMKOR 004152	\$DDW12 001314	\$GDADR 001120	\$NWTST= 000000	\$TRP = 000013
VQBE1 002306	\$DDW13 001316	\$GDDAT 001124	\$OCNT 032060	\$TRPAD 033232
VQBE2 002334	\$DDW14 001320	\$GET42 030104	\$OMODE 032062	\$TSTM 000236
VQPR1 002310	\$DDW15 001322	\$GTSWR 032360	\$OVER 030426	\$TSTNM 001102
VQPR2 002336	\$DDW2 001270	\$HD = 000001	\$PASS 001206	\$TTYIN 033030
WC 002302	\$DDW3 001272	\$HIBTS 000232	\$PASTM 000240	\$TYPDS 032064
WC2 002330	\$DDW4 001274	\$HIOCT 033174	\$POWER 033426	\$TYPE 031302
WLDTRP 026704	\$DDW5 001276	\$ICNT 001104	\$PWRDN 033260	\$TYPEC 031514
Y9UF = 177566	\$DDW6 001300	\$ILLUP 033420	\$PWRMG 033414	\$TYPEX 031634
XBUF1 = 176506	\$DDW7 001302	\$INTAG 001135	\$PWRUP 033332	\$TYPC 031662
XCSR = 177564	\$DDW8 001304	\$ITEMB 001114	\$QUES 001174	\$TYPON 031676
XCSR1 = 176504	\$DDW9 001306	\$LF 001176	\$RDCHR 032572	\$TYPOS 031636
\$APTHD 000232	\$DEVCT 001210	\$LFLG 031277	\$RDLIN 032722	\$UNIT 001212
\$ATYC 031060	\$DEVM 001256	\$LPADR 001106	\$RDOCT 033074	\$UNITM 000242
\$ATY1 031034	\$DOAGN 030124	\$LPERR 001110	\$RDSZ = 000010	\$USWR 001224
\$ATY3 031042	\$DTBL 032270	\$MADR1 001232	\$RTNAD 030126	\$VECT1 001250
\$ATY4 031052	\$ENDAD 030114	\$MADR2 001236	\$SAVR6 033424	\$VECT2 001252
\$AUTOB 001134	\$ENDCT 030062	\$MADR3 001242	\$SCOPE 030150	\$XOFF = 000023
\$BASE 001254	\$ENDMG 030133	\$MADR4 001246	\$SETUP= 000137	\$XON = 000021
\$BDADR 001122	\$ENULL 030130	\$MAIL 001200	\$STUP = 177777	\$XTSTR 030170
\$BDDAT 001126	\$ENV 001220	\$MAMS1 001230	\$SVLAD 030372	\$\$GET4= 000000
\$BELL 001170	\$ENVM 001221	\$MAMS2 001234	\$SVPC = 000232	\$OFILL 032061
\$CDW1 001260	\$EOP 030014	\$MAMS3 001240	\$SWR = 167400	.\$X = 000232
\$CDW2 001262				

. ABS. 033436 000 (RW,I,GBL,ABS,OVR)
 000000 001 (RW,I,LCL,REL,CON)

Errors detected: 0

*** Assembler statistics

Work file reads: 403
 Work file writes: 308
 Size of work file: 55224 Words (216 Pages)
 Size of core pool: 19684 Words (75 Pages)
 Operating system: RSX-11M/PLUS (Under VAX/VMS)

Elapsed time: 00:04:18.08
 COKDDAO,COKDDAO/-SP=ORION.MLB/ML,COKDDAO.MAC/DS:GBL