

MINC-11

MNCKW DIAGNOSTIC
CVMNCB0

AH-B092B-MC

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FICHE 1 OF 1

DEC 1978

digital

MADE IN USA

This microfiche card contains 100 frames of diagnostic data, arranged in a 10x10 grid. Each frame displays text-based diagnostic information, likely including error codes, system status, and test results. The text is small and dense, typical of microfiche storage. The frames are separated by thin white lines, and the overall card has a dark background.

IDENTIFICATION

PRODUCT CODE: AC-8091B-PC
PRODUCT NAME: CVMNCBO MNCKw DIAG (CLOCK)
DATE CREATED: AUGUST 1978
MAINTAINER: DIAGNOSTIC ENGINEERING

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DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASS.

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1.0 abstract

this program allows the user to check-out or debug the mnckw programmable real-time clock. the logic test is self contained and needs no external maintenance hardware or operator intervention with only one exception: if the customer hardware connected to the mnckw could inject signals on st2, st1, or slave in inputs, it must be disconnected.

even though the mnckw is a q bus option, this program was designed to run on any pdp-11 family computer. if the user is unfamiliar with an lsi-11 he should review sections 8.4 and 8.5. a software switch register is included with this program. it can be used on an lsi-11 or by cpu's that have hardware switch registers, see section 8.6.

every effort was made to make this program conform to lsi-11 programming restrictions, however; the user should read sections 7.2 and 7.3.

2.0 requirements

2.1 equipment

1. pdp-11 family computer with 8k of memory (or more) an i/o terminal (la36, vt100, etc.)
2. mnckw under test.

2.2 storage

this program occupies and uses only the lower 8k of memory.

3.0 loading procedure

3.1 paper tape method

standard procedure for normal binary tapes should be followed.

1. absolute loader must be in memory.
2. place binary tape in reader.
3. type address *7500 (* determine by location of loader).
4. type 'g' (program will be loaded into memory).

the program can also be loaded by xxdp, act, or apt.

3.2 rydp based method

standard procedure for normal xxdp operation should be followed.

1. ensure that the diagnostic disk is installed in drive 0.
2. boot the disk by typing '173000g' if in the micro-code odt state or cycling the power 'on-off' switch.
3. upon successful booting, the diagnostic monitor will identify itself and inform the operator of selectable options.
4. the operator should type 'r mncb' followed by depressing the 'return' key. this operation will load the diagnostic into memory and start the program at location 200.

4.0 starting procedure

4.1 control switch setting

before starting the diagnostic, set all switch register bits as desired, see section 5.1.

4.2 starting addresses

200 start of program
204 restart of program
210 tester starting address

4.3 program and/or operator action

the operator must type a single test indicator character followed by a 'return'. the following characters are used:

- l - logic test with no dwarf connected.
- d - logic test with dwarf connected.
- b - base or vector address changes.
- g - get new switch register value.
- h - help operator and retype this list.

5.0 operating procedure

5.1 switch register function

<u>swr bit</u>	<u>octal</u>	<u>function when set</u>
15	100000	halt on error
14	040000	loop on test
13	020000	inhibit error typeout
12	010000	inhibit sizing the number of mnckw's
11	004000	inhibit iterations (short pass)
10	002000	bell on error
09	001000	loop on error
08	000400	loop on test in swr <7:0>

5.2 scope loops

if an error occurs and the user wishes to scope the error, '\$swreg' should be altered to '100000' at the start of the test to halt on error, then when the program halts on error and the cpu enters 'odt', '\$swreg' should be altered to '060000' to loop on current test and inhibit error typeout, then type 'p' to continue program execution.

5.3 program and/or operator action

5.3.1 logic test

the first pass through the program will be made with iterations inhibited. successive passes will enable iterations if swr11=0.

if not inhibited by apt, the program will look for more mnckw's to exercise, one pass will exercise all mnckw's.

the program will report the number of mnckw's found before starting the logic test.

at end of pass when all units have been tested, the following typeout will occur:

```
'endpass 12 - total errors 4 ;bad units 000000000000100
```

this indicates that the program has completed 10 decimal passes. during that time 4 decimal errors were detected. also we tested 4 units and the third unit was the only unit to fail.

5.4 inhibiting auto-size feature

this program will automatically auto-size and test each mnckw it detects on the system. to inhibit this feature, set switch register bit 12 or set bit 15 of location '\$envm'. also, to test an individual mnckw in a group, set this bit and refer to section 3.2 for changing the base address of the mnckw under test.

6.0 errors

6.1 error printout

printout varies with the error detected. the error pc typed out is the actual location of the error call.

6.2 non-standard error halts

any halt in the trap catcher area locations 000000-001000, indicates time-out or illegal instruction hardware trap.

7.0 restrictions

7.1 external inputs

external inputs such as 'slave in', 'st1' and 'st2' must not be connected to any customer hardware that might generate these signals while the diagnostic is running.

7.2 possible program 'bombs'

the first two tests of this program check to see if the mnckw responds to the address the program thinks its at. if the mnckw does not respond, a bus error occurs. also bus errors can occur during the time the program sizes to see how many mnckw's are on your system.

for more information on the next subject, see jan. 1976 lsi-11 engineering bulletin issued by the digital components group.

bus errors may alter the preset contents of location 4 before the trap is executed, thereby transferring program control to area in the program that was not set up to handle the trap. if this happens, the program will 'bomb' and possibly rewrite parts of itself.

8.0 miscellaneous

8.1 power fail

after a power failure occurs, the program execution will continue at the point where the power occurred. the program will type 'power'.

8.2 xxdp, act, apt

the program is chainable under xxdp, act, or apt. although 'apt hooks' have been installed, they have not been tested.

8.3 execution time (logic test)

0.5 minutes (30 sec) iteration inhibited - no errors
2.5 minutes (150 sec) with iterations - no errors

8.4 lsi-11 'odt' commands

<u>format</u>	<u>description</u>
<cr> return	close opened location and accept next command.
<lf> line feed	close current location; open next sequential location.
^ (uparrow)	open previous location.
_ (left arrow)	take contents of opened location, indexed by contents of pc, and open that location.
@	take contents of opened location as absolute address and open that location.
r/	open the word at location r.
/	reopen the last location.
\$n/ or rn/	open general register n(0-7) or s(ps register).
r:g or rg	goto location r and start program.
nl	execute bootstrap loader using n as device csr. console device is 177560.
;p or p	proceed with program execution.
rubout	erases previous numeric character. response is a backslash (\).

8.5 entering lsi-11 'odt'

the halt or odt microcode state of the kd11f (lsi-11 module) can be entered in five different ways (others are a subset of these) from the run state:

1. execution of a lsi-11 halt instruction,
2. a double bus error,
3. as a power up option,
4. ascii break with dlv11 framing error asserting the b halt line (enabled by jumper of dlv11).

upon entering the halt state, the kd11f responds through the set of commands listed in section 8.4.

8.6 use of program software swr

the program software switch register is enabled if

1. no hardware swr exists;
2. if you start with all ones (swr=177777) in the switch register.

the software switch register may be changed by typing ^g (control and letter g keys typed simultaneously). when ^g is typed, the program responds by typing 'swr=xxxxxx' where xxxxxx equals the former contents of the switch register.

if you wish to keep the current value, type <cr>. if you wish to change the value, type the new value followed by a <cr>.

it is important to note that the diagnostic is not running after the ^g until a <cr> is typed.

8.7 tester starting address

a special starting address has been provided for manufacturing to use to inform the program that the clock module is cabled to an in-house tester.

manual intervention is needed in this sequence of testing. the program will type out all instructions. a cable should connect j1 on the clock module to the tester. switches 1 and 3 of s2 (on the clock module) should be on, all other switches on s2 should be off.

8.8 logic test with a dwarf connected

more complete testing of the clocks i/o signals can be made if a dwarf module is connected to the clock. if you do this, select 'd' to run the logic test with the dwarf tests enabled.

a series of instructions will be typed out for you to follow.

5618	OPERATIONAL SWITCH SETTINGS
5620	TRAP CATCHER
5652	BASIC DEFINITIONS
5661	ACT11 HOOKS
5663	APT PARAMETER BLOCK
5664	COMMON TAGS
(2)	APT MAILBOX-ETABLE
(1)	ERROR POINTER TABLE
5775	INITIALIZE THE COMMON TAGS
5786	TYPE PROGRAM NAME
(2)	GET VALUE FOR SOFTWARE SWITCH REGISTER
5795	KEYBOARD COMMAND DECODER
5831	DETERMINE THE NUMBER OF MNCKW'S ON THE SYSTEM
5886	SUBROUTINE TO PRIME THE BASE AND VECTOR VALUES
5899	T1 *TEST THE I.D. LINE CODE IF ON THE TESTER
5949	T2 *TEST THE ADDRESSABILITY OF CLOCK CSR
5951	T3 *TEST THE ADDRESSABILITY OF CLOCK BUFFER REG.
5998	T4 *TEST THAT CLOCK A STATUS REGISTER BIT 14 CAN BE SET AND CLEARED
5999	T5 *TEST THAT CLOCK A STATUS REGISTER BIT 13 CAN BE SET AND CLEARED
6000	T6 *TEST THAT CLOCK A STATUS REGISTER BIT 11 CAN BE SET AND CLEARED
6001	T7 *TEST THAT CLOCK A STATUS REGISTER BIT 6 CAN BE SET AND CLEARED
6002	T10 *TEST THAT CLOCK A STATUS REGISTER BIT 5 CAN BE SET AND CLEARED
6003	T11 *TEST THAT CLOCK A STATUS REGISTER BIT 4 CAN BE SET AND CLEARED
6004	T12 *TEST THAT CLOCK A STATUS REGISTER BIT 3 CAN BE SET AND CLEARED
6005	T13 *TEST THAT CLOCK A STATUS REGISTER BIT 2 CAN BE SET AND CLEARED
6006	T14 *TEST THAT CLOCK A STATUS REGISTER BIT 1 CAN BE SET AND CLEARED
6007	T15 *TEST THAT CLOCK A STATUS REGISTER BIT 0 CAN BE SET AND CLEARED
6040	T16 *TEST THAT PATTERN 125252 WILL SET AND CLEAR IN BUFFER REG.
6042	T17 *TEST THAT PATTERN 052525 WILL SET AND CLEAR IN BUFFER REG.
6044	*
6045	* PHASE 2 ADVANCED BASIC LOGIC TESTS
6046	*
6057	T20 *TEST THE LOW BYTE OPERATION OF CLOCK'S STATUS REGISTER
6083	T21 *TEST THE HIGH BYTE OPERATION OF A'S STATUS REGISTER
6112	T22 *TEST CLOCK'S COUNT REGISTER WITH 125252 PATTERN
6137	T23 *TEST CLOCKS COUNTER REGISTER WITH 052525 PATTERN
6169	T24 *TEST THAT INIT CLEARS STATUS REGISTER
6207	T25 *TEST THAT INIT CLEARS BUFFER REGISTER
6230	T26 *TEST THE SETTING OF MAINTENANCE ST2 IN CLOCK BIT 15 TO SET
6263	T27 *TEST THAT ST1 FLAG SETS ON MAINTENANCE ST1
6278	T30 *TEST THAT BIT00 IN CLOCK STATUS REG. WILL SET WHEN BIT13 AND MAIN. ST2
6295	*
6296	*PHASE 3 COUNT TESTS
6297	*
6299	T31 *TEST TO SEE IF THE COUNTER WILL INCREMENT
6323	T32 *SEE IF CLOCK WILL COUNT UP FROM A ZERO BASE, RATE:ST1
6362	T33 *TEST THAT OVERFLOW (CSR BIT07) WILL SET ON OVERFLOW
6397	T34 *TEST THAT OVERFLOW WILL CLEAR THE GO BIT
6418	T35 *TEST THAT GO BIT DOES NOT CLEAR ON OVERFLOW, IF MODE 1
6472	T36 *TEST THE ABILITY OF CLOCK TO COUNT AT 1MHZ RATE
6474	T37 *TEST THE ABILITY OF CLOCK TO COUNT AT 100KHZ RATE
6476	T40 *TEST THE ABILITY OF CLOCK TO COUNT AT 10KHZ RATE
6478	T41 *TEST THE ABILITY OF CLOCK TO COUNT AT 1KHZ RATE
6480	T42 *TEST THE ABILITY OF CLOCK TO COUNT AT 100HZ RATE
6482	T43 *TEST THE ABILITY OF CLOCK TO COUNT AT LINEFREQ RATE
6485	T44 *TEST THAT COUNTER DOESN'T COUNT WHEN 'SLAVE IN' RATE IS SELECTED

6510	T45	*TEST THAT THE CLOCK WILL COUNT IN MODE 1
6529	*	
6530	*	*PHASE 4 CLOCK INTERRUPT TEST.
6531	*	
6541	T46	*TEST THAT THE CLOCK WILL INTERRUPT ON OVERFLOW
6565	T47	*TEST THAT ST2 WILL CAUSE AN INTERRUPT
6587	T50	*TEST THAT ST1 WILL CAUSE AN INTERRUPT
6606	*	
6607	*	*PHASE 5 ADVANCED TESTING
6608	*	
6697	T51	*TEST THAT THE 'FOR' BIT WILL SET ON 2 ST2'S
6713	T52	*TEST THAT THE 'FOR' BIT WILL SET ON 2 ST1'S
6728	T53	*TEST THAT FOR BIT WILL SET ON TWO OVERFLOWS
6746	T54	*TEST THAT FOR BIT WILL CLEAR IF GO BIT IS SET
6764	T55	*TEST THAT WE CAN DISABLE THE INTERNAL OSC
6783	T56	*TEST THAT CLOCK CAN BE COUNTED USING MAINTENANCE OSC
6937	T57	*TEST THE CLOCK'S 1MHZ DIVIDER
6939	T60	*TEST THE CLOCK'S 100KHZ DIVIDER
6941	T61	*TEST THE CLOCK'S 10KHZ DIVIDER
6943	T62	*TEST THE CLOCK'S 1KHZ DIVIDER
6945	T63	*TEST THE CLOCK'S 100HZ DIVIDER
6966	T64	*TEST THE CLOCK'S MODE 2 OPERATION
7016	T65	*TEST THE CLOCK'S MODE 3 OPERATION
7065	T66	*TEST MODULE TEST OF OVERFLOW OUT, ST2 IN AND OUT, AND ST1 IN
7096	T67	*DWARF TEST OF OVERFLOW OUT, ST1 IN AND OUT, AND ST2 IN.
7118	T70	*IF ENABLED, CHECK THRESHOLD ST1 FROM TESTOR
7151	T71	*ST1, ST2 THRESHOLD TEST #2, POTS CW
7165	T72	*ST1, ST2 THRESHOLD TEST #3 MID RANGE
7180	T73	*TEST CLOCK REPEATABILITY IF ON TESTOR
7213	T74	END OF TESTS
7236		END OF PASS ROUTINE
7305		
7306		*SYSMAC ROUTINES
7307		
7309		BINARY TO OCTAL (ASCII) AND TYPE
7310		BINARY TO ASCII AND TYPE ROUTINE
7312		CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
7327		ERROR HANDLER ROUTINE
7328		ERROR MESSAGE TIMEOUT ROUTINE
7329		SCOPE HANDLER ROUTINE
7331		TTY INPUT ROUTINE
7332		READ AN OCTAL NUMBER FROM THE TTY
7336		TYPE ROUTINE
7337		APT COMMUNICATIONS ROUTINE
7339		POWER DOWN AND UP ROUTINES
7444		TRAP DECODER
(3)		TRAP TABLE
7446		ASCII MESSAGES

5616
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
000001

```
.TITLE CVNMC-B MNCKW DIAGNOSTIC
;*COPYRIGHT (C) 1978
;*DIGITAL EQUIPMENT CORP.
;*MAYNARD, MASS. 01754
;*
;*PROGRAM BY EDWARD C. BADGER AND SUBMITTED BY R. SHOOP
;*
;*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
;*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
;*
$TN=1
```

5617
5618
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
5619
5620
5621
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5650
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5652
(1)
(1)
(1)
(1)
(1)
(1)
(1)

```
.SBTTL OPERATIONAL SWITCH SETTINGS
;*
;*      SWITCH          USE
;*      -----          -
;*      15             HALT ON ERROR
;*      14             LOOP ON TEST
;*      13             INHIBIT ERROR TYPEOUTS
;*      12             INHIBIT SIZING THE # OF MNCKW'S
;*      11             INHIBIT ITERATIONS
;*      10             ENABLE LINE FREQUENCY RATE TESTING
;*      9              LOOP ON ERROR
;*      8              LOOP ON TEST IN SWR<7:0>

.SBTTL TRAP CATCHER
.=0
;*ALL UNUSED LOCATIONS FROM 4-776 CONTAIN A '+2'
;*AND 'JSR PC,RO' SEQUENCE TO CATCH ILLEGAL INTERRUPTS.
;*AND INTERRUPTS TO THE WRONG VECTOR.
;*LOCATION 0 CONTAINS A 0 TO CATCH IMPROPERLY LOADED
;*VECTORS.
.=4
.WORD IOTRD,200          ;HANDLE BUSS ERROR.
.=174
DISPREG: .WORD 0          ;;SOFTWARE DISPLAY REGISTER.
SWREG:   .WORD 0          ;;SOFTWARE SWITCH REGISTER.
.=100
.WORD 104,200,2        ;IF 'B EVENT' ON Q-BUS IS
                       ;CONNECTED,WE NEED A WAY OF
                       ;IGNORING ITS INTERRUPTS.
.=200
JMP @#START          ;MAX. OF 8 UNITS
JMP @#RESTRT        ;RESTART ADDRESS
JMP TESTER          ;TESTER STARTING ADDRESS
```

000000

000004 021316 000200
000174 000000
000176 000000
000100 000104 000200 000002
000200 000137 001530
000204 000137 001550
000210 000137 001506

.SBTTL BASIC DEFINITIONS

```
;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
STACK= 1100
.EQUIV EMT,ERROR      ;;BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE      ;;BASIC DEFINITION OF SCOPE CALL
```

;*MISCELLANEOUS DEFINITIONS

```

(1)      000011      HT=      11      ;;CODE FOR HORIZONTAL TAB
(1)      000012      LF=      12      ;;CODE FOR LINE FEED
(1)      000015      CR=      15      ;;CODE FOR CARRIAGE RETURN
(1)      000200      CRLF=     200     ;;CODE FOR CARRIAGE RETURN-LINE FEED
(1)      177776      PS=      177776   ;;PROCESSOR STATUS WORD
(1)      .EQUIV     PS,PSW
(1)      177774      STKLMT= 177774   ;;STACK LIMIT REGISTER
(1)      177772      PIRQ=     177772   ;;PROGRAM INTERRUPT REQUEST REGISTER
(1)      177570      DSWR=     177570   ;;HARDWARE SWITCH REGISTER
(1)      177570      DDISP=    177570   ;;HARDWARE DISPLAY REGISTER
(1)
(1)      ;*GENERAL PURPOSE REGISTER DEFINITIONS
(1)      000000      R0=      %0      ;;GENERAL REGISTER
(1)      000001      R1=      %1      ;;GENERAL REGISTER
(1)      000002      R2=      %2      ;;GENERAL REGISTER
(1)      000003      R3=      %3      ;;GENERAL REGISTER
(1)      000004      R4=      %4      ;;GENERAL REGISTER
(1)      000005      R5=      %5      ;;GENERAL REGISTER
(1)      000006      R6=      %6      ;;GENERAL REGISTER
(1)      000007      R7=      %7      ;;GENERAL REGISTER
(1)      000006      SP=      %6      ;;STACK POINTER
(1)      000007      PC=      %7      ;;PROGRAM COUNTER
(1)
(1)      ;*PRIORITY LEVEL DEFINITIONS
(1)      000000      PR0=     0      ;;PRIORITY LEVEL 0
(1)      000040      PR1=    40      ;;PRIORITY LEVEL 1
(1)      000100      PR2=   100      ;;PRIORITY LEVEL 2
(1)      000140      PR3=   140      ;;PRIORITY LEVEL 3
(1)      000200      PR4=   200      ;;PRIORITY LEVEL 4
(1)      000240      PR5=   240      ;;PRIORITY LEVEL 5
(1)      000300      PR6=   300      ;;PRIORITY LEVEL 6
(1)      000340      PR7=   340      ;;PRIORITY LEVEL 7
(1)
(1)      ;*'SWITCH REGISTER' SWITCH DEFINITIONS
(1)      100000      SW15= 100000
(1)      040000      SW14= 40000
(1)      020000      SW13= 20000
(1)      010000      SW12= 10000
(1)      004000      SW11= 4000
(1)      002000      SW10= 2000
(1)      001000      SW09= 1000
(1)      000400      SW08= 400
(1)      000200      SW07= 200
(1)      000100      SW06= 100
(1)      000040      SW05= 40
(1)      000020      SW04= 20
(1)      000010      SW03= 10
(1)      000004      SW02= 4
(1)      000002      SW01= 2
(1)      000001      SW00= 1
(1)      .EQUIV     SW09,SW9
(1)      .EQUIV     SW08,SW8
(1)      .EQUIV     SW07,SW7
(1)      .EQUIV     SW06,SW6
(1)      .EQUIV     SW05,SW5
(1)      .EQUIV     SW04,SW4

```



```
(1) .EQUIV SW03,SW3
(1) .EQUIV SW02,SW2
(1) .EQUIV SW01,SW1
(1) .EQUIV SW00,SW0
(1)
(1) ;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
(1) 100000 BIT15= 100000
(1) 040000 BIT14= 40000
(1) 020000 BIT13= 20000
(1) 010000 BIT12= 10000
(1) 004000 BIT11= 4000
(1) 002000 BIT10= 2000
(1) 001000 BIT09= 1000
(1) 000400 BIT08= 400
(1) 000200 BIT07= 200
(1) 000100 BIT06= 100
(1) 000040 BIT05= 40
(1) 000020 BIT04= 20
(1) 000010 BIT03= 10
(1) 000004 BIT02= 4
(1) 000002 BIT01= 2
(1) 000001 BIT00= 1
(1) .EQUIV BIT09,BIT9
(1) .EQUIV BIT08,BIT8
(1) .EQUIV BIT07,BIT7
(1) .EQUIV BIT06,BIT6
(1) .EQUIV BIT05,BIT5
(1) .EQUIV BIT04,BIT4
(1) .EQUIV BIT03,BIT3
(1) .EQUIV BIT02,BIT2
(1) .EQUIV BIT01,BIT1
(1) .EQUIV BIT00,BIT0
(1)
(1) ;*BASIC 'CPU' TRAP VECTOR ADDRESSES
(1) 000004 ERRVEC= 4 ;:TIME OUT AND OTHER ERRORS
(1) 000010 RESVEC= 10 ;:RESERVED AND ILLEGAL INSTRUCTIONS
(1) 000014 TBITVEC=14 ;: 'T' BIT
(1) 000014 TRTVEC= 14 ;:TRACE TRAP
(1) 000014 BPTVEC= 14 ;:BREAKPOINT TRAP (BPT)
(1) 000020 IOTVEC= 20 ;:INPUT/OUTPUT TRAP (IOT) **SCOPE**
(1) 000024 PWRVEC= 24 ;:POWER FAIL
(1) 000030 EMTVEC= 30 ;:EMULATOR TRAP (EMT) **ERROR**
(1) 000034 TRAPVEC=34 ;: 'TRAP' TRAP
(1) 000060 TKVEC= 60 ;:TTY KEYBOARD VECTOR
(1) 000064 TPVEC= 64 ;:TTY PRINTER VECTOR
(1) 000240 PIRQVEC=240 ;:PROGRAM INTERRUPT REQUEST VECTOR
5653
5654 171020 ABASE= 171020
5655 000440 AVECT1= 440
5656 000200 APRIOR= 200
5657
5658 167400 $SWR= 167400
5659 000001 $TN= 1
5660
5661 .SBTTL ACT11 HOOKS
(1)
```

```
(2) ::*****  
(1) ::HOOKS REQUIRED BY ACT:1  
(1) 000214 $SVPC=. ;SAVE PC  
(1) 000046 .=46  
(1) 000046 014704 $ENDAD ;:1)SET LOC.46 TO ADDRESS OF $ENDAD IN .$EOP  
(1) 000052 000052 .=52  
(1) 000052 000000 .WORD 0 ;:2)SET LOC.52 TO ZERO  
(1) 000214 000214 .= $SVPC ;: RESTORE PC  
5662 001000 .=1000  
5663 .SBTTL APT PARAMETER BLOCK  
(1)  
(2) ::*****  
(1) ::SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT  
(2) ::*****  
(1) 001000 .SX=. ;:SAVE CURRENT LOCATION  
(1) 000024 000024 .=24 ;:SET POWER FAIL TO POINT TO START OF PROGRAM  
(1) 000024 000200 200 ;:FOR APT START UP  
(1) 000044 000044 .=44 ;:POINT TO APT INDIRECT ADDRESS PNTR.  
(1) 000044 001000 $APTHDR ;:POINT TO APT HEADER BLOCK  
(1) 001000 .=.SX ;:RESET LOCATION COUNTER  
(2) ::*****  
(1) ::SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC  
(1) ::INTERFACE SPEC.  
(1)  
(1) 001000 $APTHD:  
(1) 001000 000000 $HIBTS: .WORD 0 ;:TWO HIGH BITS OF 18 BIT MAILBOX ADDR.  
(1) 001002 001174 $MBADR: .WORD $MAIL ;:ADDRESS OF APT MAILBOX (BITS 0-15)  
(1) 001004 000012 $TSTM: .WORD 10. ;:RUN TIM OF LONGEST TEST  
(1) 001006 000170 $PASTM: .WORD 120. ;:RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)  
(1) 001010 000170 $UNITM: .WORD 120. ;:ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT  
(1) 001012 000031 .WORD $ETEND-$MAIL/2 ;:LENGTH MAILBOX-ETABLE(WORDS)
```


(2)	001212	000000	\$MSGLG: .WORD	AMSGLG	::MESSAGE LENGTH
(2)	001214		\$ETABLE:		::APT ENVIRONMENT TABLE
(2)	001214	000	\$ENV: .BYTE	AENV	::ENVIRONMENT BYTE
(2)	001215	000	\$ENVM: .BYTE	AENVM	::ENVIRONMENT MODE BITS
(2)	001216	000000	\$SWREG: .WORD	ASWREG	::APT SWITCH REGISTER
(2)	001220	000000	\$USWR: .WORD	AUSWR	::USER SWITCHES
(2)	001222	000000	\$CPUOP: .WORD	ACPUOP	::CPU TYPE,OPTIONS
(2)			:*		BITS 15-11=CPU TYPE
(2)			:*		11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
(2)			:*		11/70=06,PDQ=07,Q=10
(2)			:*		BIT 10=REAL TIME CLOCK
(2)			:*		BIT 9=FLOATING POINT PROCESSOR
(2)			:*		BIT 8=MEMORY MANAGEMENT
(2)	001224	000	\$MAMS1: .BYTE	AMAMS1	::HIGH ADDRESS,M.S. BYTE
(2)	001225	000	\$MTYP1: .BYTE	AMTYP1	::MEM. TYPE,BLK#1
(2)			:*		MEM.TYPE BYTE -- (HIGH BYTE)
(2)			:*		900 NSEC CORE=001
(2)			:*		300 NSEC BIPOLAR=002
(2)			:*		500 NSEC MOS=003
(2)	001226	000000	\$MADR1: .WORD	AMADR1	::HIGH ADDRESS,BLK#1
(2)			:*		MEM.LAST ADDR.=3 BYTES,THIS WORD AND LOW OF 'TYPE' ABOVE
(2)	001230	000	\$MAMS2: .BYTE	AMAMS2	::HIGH ADDRESS,M.S. BYTE
(2)	001231	000	\$MTYP2: .BYTE	AMTYP2	::MEM. TYPE,BLK#2
(2)	001232	000000	\$MADR2: .WORD	AMADR2	::MEM.LAST ADDRESS,BLK#2
(2)	001234	000	\$MAMS3: .BYTE	AMAMS3	::HIGH ADDRESS,M.S.BYTE
(2)	001235	000	\$MTYP3: .BYTE	AMTYP3	::MEM. TYPE,BLK#3
(2)	001236	000000	\$MADR3: .WORD	AMADR3	::MEM.LAST ADDRESS,BLK#3
(2)	001240	000	\$MAMS4: .BYTE	AMAMS4	::HIGH ADDRESS,M.S.BYTE
(2)	001241	000	\$MTYP4: .BYTE	AMTYP4	::MEM. TYPE,BLK#4
(2)	001242	000000	\$MADR4: .WORD	AMADR4	::MEM.LAST ADDRESS,BLK#4
(2)	001244	000440	\$VECT1: .WORD	AVECT1	::INTERRUPT VECTOR#1,BUS PRIORITY#1
(2)	001246	000000	\$VECT2: .WORD	AVECT2	::INTERRUPT VECTOR#2BUS PRIORITY#2
(2)	001250	171020	\$BASE: .WORD	ABASE	::BASE ADDRESS OF EQUIPMENT UNDER TEST
(2)	001252	000000	\$DEVN: .WORD	ADEVN	::DEVICE MAP
(2)	001254	000000	\$CDW1: .WORD	ACDW1	::CONTROLLER DESCRIPTION WORD#1
(2)	001256		\$ETEND:		
(2)			.MEXIT		

```
(1) .SBTTL ERROR POINTER TABLE
(1)
(1) ;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
(1) ;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
(1) ;*LOCATION $ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
(1) ;*NOTE1: IF $ITEMB IS 0 THE ONLY PERTINENT DATA IS ($ERRPC).
(1) ;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
(1)
(1) ;* EM ;:POINTS TO THE ERROR MESSAGE
(1) ;* DH ;:POINTS TO THE DATA HEADER
(1) ;* DT ;:POINTS TO THE DATA
(1) ;* DF ;:POINTS TO THE DATA FORMAT
(1)
(1) $ERRTB:
(1) 001256
5665
5670 ;ITEM 1
5671 001256 021662 EM1 ;CLOCK SR FUNCTION ERROR
5672 001260 022604 DH1 ;ERRPC ASR WAS S/B
5673 001262 024262 DT1 ;$ERRPC,ASR,$BDDAT,$GDDAT
5674 001264 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
5675 ;ITEM 2
5676 001266 021730 EM2 ;CLOCK SR DATA ERROR
5677 001270 022604 DH1 ;ERRPC ASR WAS S/B
5678 001272 024262 DT1 ;$ERRPC,ASR,$BDDAT,$GDDAT
5679 001274 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
5680 ;ITEM 3
5681 001276 021772 EM3 ;CLOCK BR DATA ERROR
5682 001300 022651 DH3 ;ERRPC ABR WAS
5683 001302 024304 DT3 ;$ERRPC,ABR,$BDDAT,$GDDAT
5684 001304 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
5685 ;ITEM 4
5686 001306 022034 EM4 ;INTERRUPT ERROR.
5687 001310 022702 DH4A ;ERRPC TO ROM ADDR.
5688 001312 024320 DT4 ;$ERRPC, TRTO,TRFRO
5689 001314 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
5690 ;ITEM 5
5691 001316 022073 EM5 ;CLOCK COUNT REG ERROR
5692 001320 022604 DH1 ;ERRPC ASR WAS S/B
5693 001322 024262 DT1 ;$ERRPC,ACR,$BDDAT,$GDDAT
5694 001324 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
5695 ;ITEM 6
5696 001326 022250 EM12 ;CLOCK COUNT FUNCTION ERROR
5697 001330 022743 DH12 ;ERRPC ASR
5698 001332 024332 DT12 ;ERRPC,ASR
5699 001334 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
```

5701					:ITEM 7	
5702	001336	022361			EM16	:CLOCK INTERRUPT ERROR
5703	001340	022743			DH12	:ERRPC ASR
5704	001342	024332			DT12	:\$ERRPC, ASR
5705	001344	024402			DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)						
5706					:ITEM 10	
5707	001346	022430			EM20	:CLOCK REPEATABILITY ERROR
5708	001350	022765			DH20	:ERROR ASR 2ND CNT 1ST CNT 3RD CNT
5709	001352	024342			DT20	:\$ERRPC, ASR, \$BDDAT, \$GDDAT, \$TMPO
5710	001354	024402			DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)						
5711					:ITEM 11	
5712	001356	022213			EM11	:CLOCK COUNT ERROR
5713	001360	022604			DH1	:ERRPC ASR WAS S/B
5714	001362	024356			DT22	:\$ERRPC, ASR, \$BDDAT, \$TMPO
5715	001364	024402			DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)						
5716					:ITEM 12	
5717	001366	022475			EM26	:CLOCK ADDRESSING ERROR
5718	001370	023025			DH26	:ERRPC CLOCK ADDR.
5719	001372	024372			DT26	:\$ERRPC, \$TMPO
5720	001374	024402			DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)						
5721					:ITEM 13	
5722	001376	022315			EM13	:CLOCK I.D. LINES ERROR
5723	001400	022604			DH1	:ERRPC ASR WAS S/B
5724	001402	024262			DT1	:\$ERRPC ASR \$BDDAT \$GDDAT
5725	001404	024402			DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)						
5726					:ITEM 14	
5727	001406	022134	022635	024276	EM6, DH2, DT2, DF0	:EXISTING UNIT FAILS TO RESPOND
5727	001414	024402				
5728						
5729	001416	177546			KWL: 177546	:LINE CLOCK ADDRESS
5730						
5731	001420	171020			ASR: .WORD	
5732	001422	171022			ABR: .WORD	
5733	001424	000440			VECT1: .WORD	
5734	001426	000442			VECTP: .WORD	
5735	001430	000444			VECT2: .WORD	
5736	001432	000446			VECT2P: .WORD	
5737	001434	000200			PRIOR: .WORD	
5738						
5739	001436	167774			DR: .WORD	
5740	001440	167772			DR2: .WORD	
5741	001442	170430			TSCLC: .WORD	
5742	001444	170432			TSCLD: .WORD	
5743	001446	000000			\$TMPO: .WORD	
5744	001450	000000			MASKNM: 0	
5745	001452	000000			BADUNT: 0	
5746	001454	000004			VADDR: 4	
5747	001456	000010			VVECTR: 10	
5748	001460	000000			EVER: 0	
5749	001462	000000			ROTATE: .WORD	
5750	001464	000000			UTEST: .WORD	

:CLOCK INTERRUPT ERROR
 :ERRPC ASR
 :\$ERRPC, ASR
 :ALL NUMBERS ARE IN OCTAL FORM

:CLOCK REPEATABILITY ERROR
 :ERROR ASR 2ND CNT 1ST CNT 3RD CNT
 :\$ERRPC, ASR, \$BDDAT, \$GDDAT, \$TMPO
 :ALL NUMBERS ARE IN OCTAL FORM

:CLOCK COUNT ERROR
 :ERRPC ASR WAS S/B
 :\$ERRPC, ASR, \$BDDAT, \$TMPO
 :ALL NUMBERS ARE IN OCTAL FORM

:CLOCK ADDRESSING ERROR
 :ERRPC CLOCK ADDR.
 :\$ERRPC, \$TMPO
 :ALL NUMBERS ARE IN OCTAL FORM

:CLOCK I.D. LINES ERROR
 :ERRPC ASR WAS S/B
 :\$ERRPC ASR \$BDDAT \$GDDAT
 :ALL NUMBERS ARE IN OCTAL FORM

:EXISTING UNIT FAILS TO RESPOND

:LINE CLOCK ADDRESS

:VECTOR ADDR. OF ST2 INTRS.

:ADR. OF TESTOR CLOCK
 :BUFFER PRESET REG.
 :TEMP STORAGE.
 :CURRENT UNIT MASK BIT
 :WORKING LOC. TO DETERMINE BAD UNIT #
 :INCREMENT TO THE NEXT MNCKW BASE ADDRESS
 :INCREMENT TO THE NEXT MNCKW VECTOR ADDRESS
 :INDICATOR IF THE UNIT COUNT HAS BEEN REPORTED
 :POINT TO DEVICE UNDER TEST.
 :KEEPS TRACK OF GOOD UNITS.

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5751 001466 000000 ERCNT: .WORD 0 ;COUNTS ERRORS.
5752 001470 000000 MDEVCT: .WORD 0 ;COUNTS DEVICES TESTED.
5753 001472 000000 TSTCNT: .WORD 0 ;MAX DEVICES TO BE TESTED.
5754 001474 000000 LCNT: .WORD 0 ;TOTAL UNITS TESTED.
5755 001476 000000 DWARF: .WORD 0 ;INDICATE IF TESTOR/DWARF MODULE PRESENT
5756 ; (=1,YES DWARF, =BIT15, YES TESTOR)
5757 001500 000000 ASK: .WORD 0 ;=1 WHEN QUESTION ASKED IN RUN.
5758 001502 000000 TEMP1: 0 ;RESTART INDICATOR
5759 001504 000000 UNITBD: 0

5760
5762 001506 001506 TESTER=.
5763 001506 005037 001502 CLR TEMP1 ;CLEAR RESTART FLAG
5764 001512 012737 000001 001472 MOV #1,TSTCNT ;LOAD MAX UNIT COUNT
5765 001520 012737 100000 001476 MOV #BIT15,DWARF ;INDICATE TESTER CONNECTED
5766 001526 000412 BR 1$

5767 001530 001530 START=.
5768 001530 012737 000010 001472 MOV #8.,TSTCNT ;TEST UP TO 8 UNITS.
5769 001536 005037 001502 CLR TEMP1 ;CLEAR RESTART FLAG
5770 001542 005037 001476 CLR DWARF ;NO TESTER OR DWARF CONNECTED
5771 001546 000402 BR 1$

5772 001550 001550 RESTRT=.
5773 001550 005237 001502 INC TEMP1 ;SET RESTART FLAG
5774 001554 000005 1$: RESET

5775 .SBTTL INITIALIZE THE COMMON TAGS
(1) ;;CLEAR THE COMMON TAGS ($CMTAG) AREA
(1) 001556 012706 001100 MOV #SCMTAG,R6 ;;FIRST LOCATION TO BE CLEARED
(1) 001562 005026 CLR (R6)+ ;;CLEAR MEMORY LOCATION
(1) 001564 022706 001140 CMP #SWR,R6 ;;DONE?
(1) 001570 001374 BNE .-6 ;;LOOP BACK IF NO
(1) 001572 012706 001100 MOV #STACK,SP ;;SETUP THE STACK POINTER
(1) ;;INITIALIZE A FEW VECTORS
(1) 001576 012737 016476 000020 MOV #SSCOPE,@IOTVEC ;;IOT VECTOR FOR SCOPE ROUTINE
(1) 001604 012737 000340 000022 MOV #340,@IOTVEC+2 ;;LEVEL 7
(1) 001612 012737 016066 000030 MOV #SEERROR,@EMTVEC ;;EMT VECTOR FOR ERROR ROUTINE
(1) 001620 012737 000340 000032 MOV #340,@EMTVEC+2 ;;LEVEL 7
(1) 001626 012737 021576 000034 MOV #STRAP,@TRAPVEC ;;TRAP VECTOR FOR TRAP CALLS
(1) 001634 012737 000340 000036 MOV #340,@TRAPVEC+2;LEVEL 7
(1) 001642 012737 021140 000024 MOV #SPWRDN,@PWRVEC ;;POWER FAILURE VECTOR
(1) 001650 012737 000340 000026 MOV #340,@PWRVEC+2 ;;LEVEL 7
(1) 001656 005037 001160 CLR $TIMES ;;INITIALIZE NUMBER OF ITERATIONS
(1) 001662 005037 001162 CLR $ESCAPE ;;CLEAR THE ESCAPE ON ERROR ADDRESS
(1) 001666 112737 000001 001115 MOVB #1,$ERMAX ;;ALLOW ONE ERROR PER TEST
(1) 001674 012737 001674 001106 MOV #,$SLPADR ;;INITIALIZE THE LOOP ADDRESS FOR SCOPE
(1) 001702 012737 001702 001110 MOV #,$SLPERR ;;SETUP THE ERROR LOOP ADDRESS
(2) ;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
(2) ;;EQUAL TO A '-1', SETUP FOR A SOFTWARE SWITCH REGISTER.
(2) 001710 013746 000004 MOV @WERRVEC,-(SP) ;;SAVE ERROR VECTOR
(2) 001714 012737 001750 000004 MOV #64$,@WERRVEC ;;SET UP ERROR VECTOR
(2) 001722 012737 177570 001140 MOV #DSWR,SWR ;;SETUP FOR A HARDWARE SWICH REGISTER
(2) 001730 012737 177570 001142 MOV #DDISP,DISPLAY ;;AND A HARDWARE DISPLAY REGISTER
(2) 001736 022777 177777 177174 CMP #-1,@SWR ;;TRY TO REFERENCE HARDWARE SWR
(2) 001744 001012 BNE 66$ ;;BRANCH IF NO TIMEOUT TRAP OCCURRED
(2) ;;AND THE HARDWARE SWR IS NOT = -1
(2) 001746 000403 BR 65$ ;;BRANCH IF NO TIMEOUT
(2) 001750 012716 001756 64$: MOV #65$,(SP) ;;SET UP FOR TRAP RETURN
(2) 001754 000002 RTI

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(2) 001756 012737 000176 001140 65$: MOV #SWREG,SWR ;;POINT TO SOFTWARE SWR
(2) 001764 012737 000174 001142 MOV #DISPREG,DISPLAY
(2) 001772 012637 000004 66$: MOV (SP)+,@#ERRVEC ;;RESTORE ERROR VECTOR
(1)
(2) 001776 005037 001202 CLR $PASS ;;CLEAR PASS COUNT
(2) 002002 132737 000200 001215 BITB #APTSIZE,$ENVM ;;TEST USER SIZE UNDER APT
(2) 002010 001403 BEQ 67$ ;;YES,USE NON-APT SWITCH
(2) 002012 012737 001216 001140 MOV #SSWREG,SWR ;;NO,USE APT SWITCH REGISTER
(2) 002020
5776 67$: ;ROUTINE TO OVERLAY 4 LOC OF THE 'STYPE' ROUTINE
5777 002020 012737 005046 020410 MOV #5046,$TYPE ;LOWER PS
5778 002026 012737 012746 020412 MOV #12746,$TYPE+2
5779 002034 012737 020422 020414 MOV #STYPE+12,$TYPE+4
5780 002042 012737 000002 020416 MOV #RTI,$TYPE+6
5781 002050 004737 017030 JSR PC,$TKINT ;ENABLE TKB INTR.
5782
(1) 002054 012746 000000 MOV #0,-(SP) ;SET CPU PRIORITY ON RETURN.
(1) 002060 012746 002066 MOV #68$,-(SP) ;SHOW RETURN ADDRESS.
(1) 002064 000002 RTI ;CAUSE A RETURN(PUTS STATUS IN STATUS REG.).
(1) 002066
5783 002066 005037 001204 CLR $DEVCT ;ZERO DEVICE COUNT.
5784 002072 012737 021316 000004 MOV #IOTRD,@#ERRVEC ;FIX TRAP CATCHER.
5785 002100 012737 000340 000006 MOV #340,@#ERRVEC+2
5786
.SBTTL TYPE PROGRAM NAME
(1) ;:TYPE THE NAME OF THE PROGRAM IF FIRST PASS
(1) 002106 005227 177777 INC #-1 ;;FIRST TIME?
(1) 002112 001045 BNE 69$ ;;BRANCH IF NO
(1) 002114 104401 002162 TYPE ,70$ ;;TYPE ASCIZ STRING
(2)
.SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
(2) 002120 005737 000042 TST @#42 ;;ARE WE RUNNING UNDER XXDP/ACT?
(2) 002124 001012 BNE 71$ ;;BRANCH IF YES
(2) 002126 123727 001214 000001 CMPB $ENV,#1 ;;ARE WE RUNNING UNDER APT?
(2) 002134 001406 BEQ 71$ ;;BRANCH IF YES
(2) 002136 023727 001140 000176 CMP SWR,#SWREG ;;SOFTWARE SWITCH REG SELECTED?
(2) 002144 001005 BNE 72$ ;;BRANCH IF NO
(2) 002146 104407 GTSWR ;;GET SOFT-SWR SETTINGS
(2) 002150 000403 BR 72$
(2) 002152 112737 000001 001134 71$: MOVB #1,$AUTOB ;;SET AUTO-MODE INDICATOR
(2) 002160 72$:
(1) 002160 000422 BR 69$ ;;GET OVER THE ASCIZ
(1) ;:70$: .ASCIZ <CRLF>#CVMNC-B MNCKW (CLOCK) DIAGNOSTIC#<CRLF>
(1) 002226 69$:
5787 002226 105737 001134 TSTB $AUTOB ;TEST IF UNDER A MONITOR
5788 002232 001407 BEQ 50$ ;BR IF NOT
5789 002234 005037 001476 CLR DWARF ;CLEAR DWARF FLAG
5790 002240 012737 000010 001472 MOV #8.,TSTCNT ;LOAD MAX. # OF UNITS
5791 002246 000137 002464 JMP LOGIC ;RUN LOGIC TEST
5792 002252 005737 001502 50$: TST TEMP1 ;TEST IF RESTARTING
5793 002256 001004 BNE MTEST1 ;BR IF YES

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5795 .SBTTL KEYBOARD COMMAND DECODER
5796 002260 104401 023056 MTEST: TYPE, PRIME0 ;INFORM THE OPER. OF THE TESTS
5797 002264 104401 023231 MTEST: TYPE, PRIME1
5798 002270 000005 MTEST1: RESET
5799 002272 052777 000100 176644 BIS #BIT6,@$TKS ;ENABLE TKB INTR.
5800 002300 105037 001476 CLRB DWARF ;INDICATE NO DWARF CONNECTED
5801 002304 005037 001202 CLR $PASS ;INIT. PASS COUNTER
5802 002310 005037 001112 CLR $ERTTL ;INIT. TOTAL ERROR COUNT
5803 002314 005037 001460 CLR EVER ;INIT. # OF UNIT TYPEOUT
5804 002320 004737 003002 JSR PC,PRIADR ;INIT THE ADDR. AND VECTOR
5805 002324 104401 023565 TYPE, DOT
5806 002330 104412 RDLIN ;GET OPER. INPUT
5807 002332 013637 002462 MOV @(SP)+,RUNIT ;GET 1ST CHAR
5808 002336 142737 000040 002462 BICB #40,RUNIT ;ENSURE UPPER CASE
5809 002344 122737 000102 002462 CMPB #'B,RUNIT ;TEST IF 'B'
5810 002352 001002 BNE 1$ ;BR IF NOT
5811 002354 000137 015024 JMP BASEXC ;CHANGE BASE OR VECTOR ADDRESS
5812 002360 122737 000104 002462 1$: CMPB #'D,RUNIT ;TEST IF 'D'
5813 002366 001007 BNE 3$ ;BR IF NOT
5814 002370 105237 001476 INCB DWARF ;SET DWARF FLAG
5815 002374 012737 000001 001472 MOV #1,TSTCNT ;INDICATE ONLY 1 UNIT WITH DWARF
5816 002402 000137 002464 JMP LOGIC ;RUN LOGIC TEST WITH DWARFS
5817 002406 122737 000107 002462 3$: CMPB #'G,RUNIT ;TEST IF 'G'
5818 002414 001002 BNE 5$ ;BR IF NOT
5819 002416 104407 GTSWR ;GET SWITCH VALUE
5820 002420 000723 BR MTEST1 ;AND RETYPE DOT
5821 002422 122737 000110 002462 5$: CMPB #'H,RUNIT ;TEST IF 'H'
5822 002430 001713 BEQ MTEST ;BR IF YES
5823 002432 122737 000114 002462 6$: CMPB #'L,RUNIT ;TEST IF 'L'
5824 002440 001005 BNE 77$ ;BR IF NOT
5825 002442 012737 000010 001472 MOV #8.,TSTCNT ;LOAD # OF UNITS
5826 002450 000137 002464 JMP LOGIC ;RUN LOGIC TEST WITH NO DWARFS
5827 002454 104401 001170 77$: TYPE, $QUES ;TYPE '?'
5828 002460 000703 BR MTEST1 ;AND RETYPE DOT
5829 002462 000000 RUNIT: 0 ;CHAR. THE OPER. TYPED IN

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5831          .SBTTL DETERMINE THE NUMBER OF MNCKW'S ON THE SYSTEM
5832 002464 013737 001250 001126 LOGIC: MOV $BASE,$BDDAT ;GET BASE ADDRESS
5833 002472 005037 001450          CLR MASKNM
5834 002476 005037 001206          CLR $UNIT ;CLEAR UNIT NUMBER
5835 002502 012737 002556 000004 MOV #2,$ERRVEC ;LOAD RETURN ADDRESS
5836 002510 005777 176412          TST @BDDAT ;TEST IF ADDRESS EXISTS
5837 002514 063737 001454 001126 ADD VADDR,$BDDAT ;UPDATE BUS ADDRESS
5838 002522 005237 001206          INC $UNIT ;UPDATE UNIT COUNT
5839 002526 005737 001214          TST $ENV ;TEST IF 'DO NOT SIZE'
5840 002532 100423          BMI 3$ ;BR IF NO SIZING
5841 002534 032777 010000 176376 BIT #SW12,@SWR ;TEST IF SW 12 IS SET
5842 002542 001017          BNE 3$ ;BR IF INHIBIT SIZING SWITCH IS SET
5843 002544 023737 001472 001206 CMP TSTCNT,$UNIT ;TEST IF MAX NUMBER
5844 002552 001356          BNE 1$ ;BR IF NOT
5845 002554 000412          BR 3$ ;BR IF MAX
5846 002556 022626          2$: CMP (SP)+,(SP)+ ;RESTORE STACK
5847 002560 005737 001206          TST $UNIT ;TEST IF ANY EXIST
5848 002564 001006          BNE 3$ ;BR IF ANY ARE THERE
5849 002566 005737 000042          TST @#42 ;TEST IF XXDP CHAIN MODE
5850 002572 001003          BNE 3$ ;BR IF YES
5851 002574 104012          ERROR 12 ;BASE ADDRESS CAUSED A BUS TRAP
5852 002576 000137 014616          JMP $EOP
5853 002602 012737 021316 000004 3$: MOV #IOTRD,ERRVEC ;RESTORE ERROR VECTOR
5854 002610 012737 000200 000006 MOV #200,ERRVEC+2
5855 002616 005737 001460          TST EVER ;TEST IF # HAS BEEN REPORTED
5856 002622 100426          BMI 4$ ;BR IF IT HAS
5857 002624 005737 001476          TST DWARF ;TEST IF TESTER MODE
5858 002630 100414          BMI 6$ ;BR IF TESTER
5859 002632 104401 023760          TYPE ,FOUND1 ;TELL OPERATOR # OF MNCKW FOUND
5860 002636 013746 001206          MOV $UNIT,-(SP)
5861 002642 104405          TYPDS
5862 002644 104401 024003          TYPE ,FOUND2
5863 002650 005737 001206          TST $UNIT ;TEST IF ANY UNITS
5864 002654 001002          BNE 6$ ;BR IF SOME
5865 002656 000137 014616          JMP $EOP ;REPORT EOP
5866 002662 013737 001206 001460 6$: MOV $UNIT,EVER ;SAVE THE # OF MNCKW'S FOR LATER
5867 002670 052737 100000 001460 BIS #BIT15,EVER ;SET 'REPORTED NUMBER FLAG'
5868 002676 000410          BR 5$
5869 002700 123737 001460 001206 4$: CMPB EVER,$UNIT ;TEST IF ANY HAVE GONE AWAY
5870 002706 001404          BEQ 5$ ;BR IF ALL ARE STILL THERE
5871 002710 113737 001460 001450 MOVB EVER,MASKNM ;SAVE FOR ERROR REPORT
5872 002716 104014          ERROR 14 ;EXISTING UNIT FAILED TO RESPOND
5873 002720 005037 001206          5$: CLR $UNIT ;RESET UNIT POINTER
5874 002724 004737 003002          JSR PC,PRIADR ;LOAD BUS ADDRESSES
5875 002730 012737 000001 001450 MOV #BIT0,MASKNM ;LOAD DEVICE MASK
5876 002736 005037 001452          CLR BADUNT ;RESET BAD UNIT INDICATOR
5877 002742 005037 001500          CLR ASK
5878 002746 005037 001470          CLR MDEVCT ;TESTING FIRST UNIT.
5879 002752 005037 001466          CLR ERCNT ;NO ERRORS.
5880 002756 012737 000001 001462 MOV #1,ROTATE ;POINT TO FIRST UNIT.
5881 002764 013737 001462 001464 MOV ROTATE,UTEST
5882 002772 005046          CLR -(SP) ;ONE WAY TO LOWER THE CPU INTR. LEVEL
5883 002774 012746 003106          MOV #TST1,-(SP)
5884 003000 000002          RTI

```

5886 .SBTTL SUBROUTINE TO PRIME THE BASE AND VECTOR VALUES
 5887 003002 013737 001250 001420 PRIADR: MOV \$BASE, ASR ;LOAD INITIAL BASE ADDR
 5888 003010 013737 001244 001424 MOV \$VECT1, VECT1 ;LOAD INITIAL VECTOR ADDR
 5889 003016 042737 170000 001424 FIXADR: BIC #170000, VECT1 ;CLEAR OUT PRIORITY BITS.
 5890 003024 013737 001424 001426 MOV VECT1, VECTP ;NOW FIX VECTOR +2 ADDR.
 5891 003032 062737 000002 001426 ADD #2, VECTP
 5892 003040 013737 001424 001430 MOV VECT1, VECT2 ;LETS FIX ST2 VECTOR ADDR.
 5893 003046 062737 000004 001430 ADD #4, VECT2 ;ITS 4 GREATER THEN THE 1ST.
 5894 003054 013737 001430 001432 MOV VECT2, VECT2P ;VECTOR +2 ADDR.
 5895 003062 062737 000002 001432 ADD #2, VECT2P
 5896 003070 013737 001420 001422 MOV ASR, ABR ;FIX ADDR OF PRESET REG=
 5897 003076 062737 000002 001422 ADD #2, ABR ;CSR + 2
 5898 003104 000207 RTS PC ;RETURN

5899
 (3)
 (3)
 (2) *****
 : *TEST 1 *TEST THE I.D. LINE CODE IF ON THE TESTER

5900 003106 000004 TST1: SCOPE
 5901 003110 005737 001476 TST DWARF ;TEST IF ON THE TESTER
 5902 003114 100020 BPL TST2 ;:BR IF NOT
 5903 003116 005077 176316 CLR @DR2 ;ENSURE TESTER STATUS
 5904 003122 017737 176310 001126 MOV @DR, \$BDDAT ;READ TESTER REG. <I.D. LINES>
 5905 003130 042737 177417 001126 BIC #177417, \$BDDAT ;MASK OFF OTHER BITS
 5906 003136 012737 000120 001124 MOV #120, \$GDDAT ;LOAD EXPECTED VALUE
 5907 003144 023737 001124 001126 CMP \$GDDAT, \$BDDAT ;COMPARE THE VALUES
 5908 BEQ TST2 ;:BR IF SAME
 5909

5910 003154 104013 ;: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$
 5911 ERROR 13 ;REPORT INCORRECT I.D. LINE CODE
 5912 ;MUST BE WRONG BOARD OR I.D. FAILURE
 ;: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

5949

(1)
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(2)

003156 000004
003160 012737 000050 001160
003166 012737 003202 001106
003174 012737 003202 001110

003202 013746 000004
003206 012737 003222 000004

003214 005777 176200

003220 000412
003222
003222 062706 000004
003226 013737 001420 001446

003234 104012
003236 012637 000004
003242 000137 014616

003246 012637 000004

: *TEST 2 *TEST THE ADDRESSABILITY OF CLOCK CSR

```
TST2.  SCOPE
MOV    #50,$TIMES           ;;DO 50 ITERATIONS
MOV    #1$,$LPADR          ;;SET SCOPE LOOP ADDRESS
MOV    #1$,$LPERR

1$:    MOV    @#ERRVEC,-(SP)   ;SAVE CONTENTS OF ADDR 6.
       MOV    #2$,@#ERRVEC    ;SET TIME-OUT TRAP VECTOR TO HANDLER IN CASE.
                               ;WE TIME-OUT WHEN ADDRESSING THE KW11.
       TST    @ASR            ;ADDRESS THE CLOCK!
                               ;IF CLOCK DOES NOT RETURN
                               ;'BUS SSYN' THEN WE'LL TIME-OUT

       BR     3$              ;THE CLOCK WAS THERE! EXIT SUB-TEST.

2$:    ADD    #4,$SP          ;/ADD #4 TO STACK POINTER.
       MOV    ASR,$TMP0      ;FOR ERROR TYPEOUT.
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```
ERROR 12 ;REPORT ERROR=CLOCK CSR FAILED TO RETURN
         ;'BUS SSYN' WHEN ADDRESSED.
MOV     (SP)+,@#ERRVEC ;NOTE: IF PROGRAM HAS INCORRECT
JMP     $EOP           ;ADDRESS THEN WE MIGHT NOT BE
                    ;TALKING TO THE CLOCK. MAKE SURE
                    ;OF CLOCK ADDRESS.
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```
3$:    MOV     (SP)+,@#ERRVEC
```


(1) ;/ #
(5) :*****
(4) *TEST 4 *TEST THAT CLOCK A STATUS REGISTER BIT 14 CAN BE SET AND CLEARED
(5) *
(5) *CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) *F/FS OR GATES
(5) *
(4) :*****

(3) 003324 000004
(2) 003326 012737 000100 001160 TST4: SCOPE ;:DO 100 ITERATIONS
(1) CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003334 005077 176060 BIS #BIT14,@ASR ;/SET BIT 14.
(1) 003340 052777 040000 176052 MOV #BIT14,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003346 012737 040000 001124 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003354 017737 176040 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 14 AND ONLY BIT 14 SET?
(1) 003362 023737 001124 001126 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(1) 003370 001402
(2)

::*****>>> ERROR <<<*****

(1) 003372 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 14 FAILED TO BIT SET.
(2)

::*****>>> ERROR <<<*****

(1) 003374 000412 BR 2\$;/BR TO END SUBTEST.
(1) 003376 042777 040000 176014 1\$: BIC #BIT14,@ASR ;/TRY CLEARING BIT 14.
(1) 003404 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003410 017737 176004 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003416 001401 BEQ 2\$;/IF ZERO - NO ERROR!
(1)
(2)

::*****>>> ERROR <<<*****

(1) 003420 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 14 FAILED TO CLEAR.
(1)
(2)

::*****>>> ERROR <<<*****

(1) 003422 2\$.
(1)
5999

(1) ;/#
(5) :*****
(4) *TEST 5 *TEST THAT CLOCK A STATUS REGISTER BIT 13 CAN BE SET AND CLEARED
(5) *
(5) *CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) *F/FS OR GATES
(5) *
(4) :*****

(3) 003422 000004
(2) 003424 012737 000100 001160
(1) TST5: SCOPE
(1) MOV #100,\$TIMES ;:DO 100 ITERATIONS
(1) 003432 005077 175762 CLR @ASR ;:/CLEAR THE STATUS REGISTER.
(1) 003436 052777 020000 175754 BIS #BIT13,@ASR ;:/SET BIT 13.
(1) 003444 012737 020000 001124 MOV #BIT13,\$GDDAT ;:/SET FOR ERROR TYPEOUT S/B.
(1) 003452 017737 175742 001126 MOV @ASR,\$BDDAT ;:/READ THE STATUS REGISTER.
(1) 003460 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;:/DID BIT 13 AND ONLY BIT 13 SET?
(1) 003466 001402 BEQ 1\$;:/IF SO-LETS TRY CLEARING IT.
(2)

:::*****>>> ERROR <<<*****

(1) 003470 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 13 FAILED TO BIT SET.
(2)

:::*****>>> ERROR <<<*****

(1) 003472 000412 BR 2\$;/BR TO END SUBTEST.
(1) 003474 042777 020000 175716 1\$: BIC #BIT13,@ASR ;/TRY CLEARING BIT 13.
(1) 003502 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003506 017737 175706 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003514 001401 BEQ 2\$;/IF ZERO - NO ERROR!
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 003516 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 13 FAILED TO CLEAR.
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 003520 2\$:
(1)
6000

(1) :/ #
(5) :*****
(4) :*TEST J *TEST THAT CLOCK A STATUS REGISTER BIT 11 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003520 000004 TST6: SCOPE
(2) 003522 012737 000100 001160 MOV #100,\$TIMES ;:DO 100 ITERATIONS
(1) CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003530 005077 175664 BIS #BIT11,@ASR ;/SET BIT 11.
(1) 003534 052777 004000 175656 MOV #BIT11,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003542 012737 004000 001124 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003550 017737 175644 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 11 AND ONLY BIT 11 SET?
(1) 003556 023737 001124 001126 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(1) 003564 001402

::*****>>> ERROR <<<*****

(1) 003566 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 11 FAILED TO BIT SET.
(2)

::*****>>> ERROR <<<*****

(1) 003570 000412 BR 2\$;/BR TO END SUBTEST.
(1) (1) 003572 042777 004000 175620 1\$: BIC #BIT11,@ASR ;/TRY CLEARING BIT 11.
(1) 003600 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003604 017737 175610 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003612 001401 BEQ 2\$;/IF ZERO - NO ERROR!

::*****>>> ERROR <<<*****

(1) 003614 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 11 FAILED TO CLEAR.
(1)
(2)

::*****>>> ERROR <<<*****

(1) 003616 2\$:
(1)
6001


```

(1)                               :/N
(5)                               :*****
(4)                               :*TEST 7          *TEST THAT CLOCK A STATUS REGISTER BIT 6 CAN BE SET AND CLEARED
(5)                               :*
(5)                               :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5)                               :*F/FS OR GATES
(5)                               :*

```

```

(4)                               :*****

```

```

(3) 003616 000004
(2) 003620 012737 000100 001160 TST7: SCOPE
(1)                               MOV #100,$TIMES ;;DO 100 ITERATIONS
(1) 003626 005077 175566 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003632 052777 000100 175560 BIS #BIT6,@ASR ;/SET BIT 6.
(1) 003640 012737 000100 001124 MOV #BIT6,$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003646 017737 175546 001126 MOV @ASR,$BDDAT ;/READ THE STATUS REGISTER.
(1) 003654 023737 001124 001126 CMP $GDDAT,$BDDAT ;/DID BIT 6 AND ONLY BIT 6 SET?
(1) 003662 001402 BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.

```

```

(2)                               ::*****>>> ERROR <<<*****

```

```

(1) 003664 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1)                               ;/BIT 6 FAILED TO BIT SET.
(2)

```

```

::*****>>> ERROR <<<*****

```

```

(1) 003666 000412 BR 2$ ;/BR TO END SUBTEST.
(1)
(1) 003670 042777 000100 175522 1$: BIC #BIT6,@ASR ;/TRY CLEARING BIT 6.
(1) 003676 005037 001124 CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003702 017737 175512 001126 MOV @ASR,$BDDAT ;/NOW READ IT BACK.
(1) 003710 001401 BEQ 2$ ;/IF ZERO - NO ERROR!

```

```

(1)                               ::*****>>> ERROR <<<*****
(2)

```

```

(1) 003712 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1)                               ;/BIT 6 FAILED TO CLEAR.
(1)

```

```

(2)                               ::*****>>> ERROR <<<*****

```

```

(1) 003714 2$:
(1)

```

(1) :/ #
(5) :*****
(4) :*TEST 10 *TEST THAT CLOCK A STATUS REGISTER BIT 5 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003714 000004 TST10: SCOPE
(2) 003716 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) 003724 005077 175470 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003730 052777 000040 175462 BIS #BIT5,@ASR ;/SET BIT 5.
(1) 003736 012737 000040 001124 MOV #BIT5,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003744 017737 175450 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003752 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 5 AND ONLY BIT 5 SET?
(1) 003760 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(2)

:::*****>>> ERROR <<<*****

(1) 003762 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 5 FAILED TO BIT SET.
(2)

:::*****>>> ERROR <<<*****

(1) 003764 000412 BR 2\$;/BR TO END SUBTEST.
(1) 003766 042777 000040 175424 1\$: BIC #BIT5,@ASR ;/TRY CLEARING BIT 5.
(1) 003774 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 004000 017737 175414 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 004006 001401 BEQ 2\$;/IF ZERO - NO ERROR!
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 004010 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 5 FAILED TO CLEAR.
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 004012 2\$:
(1)
6003

```

(1)                               :/#
(5)                               :*****
(4)                               :*TEST 11          *TEST THAT CLOCK A STATUS REGISTER BIT 4 CAN BE SET AND CLEARED
(5)                               :*
(5)                               :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5)                               :*F/FS OR GATES
(5)                               :*
(4)                               :*****
(3) 004012 000004                 TST11: SCOPE
(2) 004014 012737 000100 001160    MOV      #100,$TIMES      ;;DO 100 ITERATIONS
(1)                               :
(1) 004022 005077 175372          CLR      @ASR             ;/CLEAR THE STATUS REGISTER.
(1) 004026 052777 000020 175364    BIS      #BIT4,@ASR      ;/SET BIT 4.
(1) 004034 012737 000020 001124    MOV      #BIT4,$GDDAT    ;/SET FOR ERROR TIMEOUT S/B.
(1) 004042 017737 175352 001126    MOV      @ASR,$BDDAT     ;/READ THE STATUS REGISTER.
(1) 004050 023737 001124 001126    CMP      $GDDAT,$BDDAT   ;/DID BIT 4 AND ONLY BIT 4 SET?
(1) 004056 001402                 BEQ      1$              ;/IF SO-LETS TRY CLEARING IT.
(2)                               :
                               :*****
(1) 004060 104002                 ERROR    2              ;/ERROR CLOCK AS STATUS REGISTER
(1)                               :
(2)                               :
                               :*****
(1) 004062 000412                 BR       2$              ;/BR TO END SUBTEST.
(1)                               :
(1) 004064 042777 000020 175326 1$: BIC      #BIT4,@ASR      ;/TRY CLEARING BIT 4.
(1) 004072 005037 001124          CLR      $GDDAT          ;/CLEAR S/B FOR TIMEOUT IF ANY.
(1) 004076 017737 175316 001126    MOV      @ASR,$BDDAT     ;/NOW READ IT BACK.
(1) 004104 001401                 BEQ      2$              ;/IF ZERO - NO ERROR!
(1)                               :
(2)                               :
                               :*****
(1) 004106 104002                 ERROR    2              ;/ERROR - CLOCK A STATUS REGISTER.
(1)                               :
(1)                               :
(2)                               :
                               :*****
(1) 004110                 2$:
(1)
6004
    
```

```

(1)          :/#
(5)          :*****
(4)          :*TEST 12      *TEST THAT CLOCK A STATUS REGISTER BIT 3 CAN BE SET AND CLEARED
(5)          :*
(5)          :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5)          :*F/FS OR GATES
(5)          :*
  
```

```

(4)          :*****
(3) 004110 000004 TST12: SCOPE
(2) 004112 012737 000100 001160 MOV #100,$TIMES ;;DO 100 ITERATIONS
(1)          CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 004120 005077 175274          BIS #BIT3,@ASR ;/SET BIT 3.
(1) 004124 052777 000010 175266 MOV #BIT3,$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 004132 012737 000010 001124 MOV @ASR,$BDDAT ;/READ THE STATUS REGISTER.
(1) 004140 017737 175254 001126 CMP $GDDAT,$BDDAT ;/DID BIT 3 AND ONLY BIT 3 SET?
(1) 004146 023737 001124 001126 BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.
(1) 004154 001402
(2)
  
```

:::*****>>> ERROR <<<*****

```

(1) 004156 104002          ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1)          ;/BIT 3 FAILED TO BIT SET.
(2)
  
```

:::*****>>> ERROR <<<*****

```

(1) 004160 000412          BR 2$ ;/BR TO END SUBTEST.
(1)          1$: BIC #BIT3,@ASR ;/TRY CLEARING BIT 3.
(1) 004162 042777 000010 175230 CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 004170 005037 001124          MOV @ASR,$BDDAT ;/NOW READ IT BACK.
(1) 004174 017737 175220 001126 BEQ 2$ ;/IF ZERO - NO ERROR!
(1) 004202 001401
(2)
  
```

:::*****>>> ERROR <<<*****

```

(1) 004204 104002          ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1)          ;/BIT 3 FAILED TO CLEAR.
(1)
(2)
  
```

:::*****>>> ERROR <<<*****

```

(1) 004206          2$:
(1)
6005
  
```

```

(1)                               :/#
(5)                               :*****
(4)                               :*TEST 13      *TEST THAT CLOCK A STATUS REGISTER BIT 2 CAN BE SET AND CLEARED
(5)                               :*
(5)                               :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5)                               :*F/FS OR GATES
(5)                               :*

```

```

(4)                               :*****

```

```

(3) 004206 000004 TST13: SCOPE
(2) 004210 012737 000100 001160 MOV #100,$TIMES ;;DO 100 ITERATIONS
(1)
(1) 004216 005077 175176 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 004222 052777 000004 175170 BIS #BIT2,@ASR ;/SET BIT 2.
(1) 004230 012737 000004 001124 MOV #BIT2,$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 004236 017737 175156 001126 MOV @ASR,$BDDAT ;/READ THE STATUS REGISTER.
(1) 004244 023737 001124 001126 CMP $GDDAT,$BDDAT ;/DID BIT 2 AND ONLY BIT 2 SET?
(1) 004252 001402 BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.
(2)

```

```

;:*****>>> ERROR <<<*****

```

```

(1) 004254 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 2 FAILED TO BIT SET.
(2)

```

```

;:*****>>> ERROR <<<*****

```

```

(1) 004256 000412 BR 2$ ;/BR TO END SUBTEST.
(1)
(1) 004260 042777 000004 175132 1$: BIC #BIT2,@ASR ;/TRY CLEARING BIT 2.
(1) 004266 005037 001124 CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 004272 017737 175122 001126 MOV @ASR,$BDDAT ;/NOW READ IT BACK.
(1) 004300 001401 BEQ 2$ ;/IF ZERO - NO ERROR!
(1)
(2)

```

```

;:*****>>> ERROR <<<*****

```

```

(1) 004302 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 2 FAILED TO CLEAR.
(1)
(2)

```

```

;:*****>>> ERROR <<<*****

```

```

(1) 004304 2$:
(1)
6006

```

```
(1)                               :/ #
(5)                               :*****
(4) *TEST 14 *TEST THAT CLOCK A STATUS REGISTER BIT 1 CAN BE SET AND CLEARED
(5) *
(5) *CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) *F/FS OR GATES
(5) *
```

```
(4) :*****
```

```
(3) 004304 000004 TST14: SCOPE
(2) 004306 012737 000100 001160 MOV #100,$TIMES ;;DO 100 ITERATIONS
(1) 004314 005077 175100 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 004320 052777 000002 175072 BIS #BIT1,@ASR ;/SET BIT 1.
(1) 004326 012737 000002 001124 MOV #BIT1,$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 004334 017737 175060 001126 MOV @ASR,$BDDAT ;/READ THE STATUS REGISTER.
(1) 004342 023737 001124 001126 CMP $GDDAT,$BDDAT ;/DID BIT 1 AND ONLY BIT 1 SET?
(1) 004350 001402 BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.
```

```
(2) ;:*****>>> ERROR <<<*****
```

```
(1) 004352 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 1 FAILED TO BIT SET.
```

```
(2) ;:*****>>> ERROR <<<*****
```

```
(1) 004354 000412 BR 2$ ;/BR TO END SUBTEST.
(1) 004356 042777 000002 175034 1$: BIC #BIT1,@ASR ;/TRY CLEARING BIT 1.
(1) 004364 005037 001124 CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 004370 017737 175024 001126 MOV @ASR,$BDDAT ;/NOW READ IT BACK.
(1) 004376 001401 BEQ 2$ ;/IF ZERO - NO ERROR!
```

```
(2) ;:*****>>> ERROR <<<*****
```

```
(1) 004400 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 1 FAILED TO CLEAR.
```

```
(1) ;:*****>>> ERROR <<<*****
```

```
(1) 004402 2$:
```

```

(1)                               :/#
(5)                               :*****
(4) *TEST 15 *TEST THAT CLOCK A STATUS REGISTER BIT 0 CAN BE SET AND CLEARED
(5) *
(5) *CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) *F/FS OR GATES
(5) *
(5)
(4)                               :*****

```

```

(3) 004402 000004 TST15: SCOPE
(2) 004404 012737 000100 001160 MOV #100,$TIMES ;;DO 100 ITERATIONS
(1)
(1) 004412 005077 175002 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 004416 052777 000001 174774 BIS #BIT0,@ASR ;/SET BIT 0.
(1) 004424 012737 000001 001124 MOV #BIT0,$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 004432 017737 174762 001126 MOV @ASR,$BDDAT ;/READ THE STATUS REGISTER.
(1) 004440 023737 001124 001126 CMP $GDDAT,$BDDAT ;/DID BIT 0 AND ONLY BIT 0 SET?
(1) 004446 001402 BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.
(2)

```

;;*****>>> ERROR <<<*****

```

(1) 004450 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 0 FAILED TO BIT SET.
(2)

```

;;*****>>> ERROR <<<*****

```

(1) 004452 000412 BR 2$ ;/BR TO END SUBTEST.
(1)
(1) 004454 042777 000001 174736 1$: BIC #BIT0,@ASR ;/TRY CLEARING BIT 0.
(1) 004462 005037 001124 CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 004466 017737 174726 001126 MOV @ASR,$BDDAT ;/NOW READ IT BACK.
(1) 004474 001401 BEQ 2$ ;/IF ZERO - NO ERROR!
(1)
(2)

```

;;*****>>> ERROR <<<*****

```

(1) 004476 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 0 FAILED TO CLEAR.
(1)
(2)

```

;;*****>>> ERROR <<<*****

```

(1) 004500 2$:
(1) 6008 000010 .RADIX 8

```

6039
 6040

(5)
 (4)
 (4)
 (3)
 (1)
 (1)
 (1)
 (1)
 (1)
 (1)
 (1)
 (1)
 (1)
 (1)
 (2)

004500 000004
 004502 005077 174714
 004506 012737 125252 001124
 004514 013777 001124 174700
 004522 017737 174674 001126
 004530 023737 001124 001126
 004536 001402

```

:*****
:*TEST 16      *TEST THAT PATERN 125252 WILL SET AND CLEAR IN BUFFER REG.
:*****
TST16: SCOPE
      CLR      @ABR          ;/CLEAR THE BUFFER REG.
      MOV      #125252,$GDDAT ;/RECORD PATTERN: 125252 .
      MOV      $GDDAT,@ABR    ;/SET PATTERN IN BUFFER REG.
      MOV      @ABR,$BDDAT    ;/READ THE BUFFER REG.
      CMP      $GDDAT,$BDDAT  ;/DID THE PATTERN SET OK?
      BEQ      1$            ;/YES-TRY CLEARING IT.
  
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

(1) 004540 104003
 (1)
 (2)

```

      ERROR      3          ;/ERROR PATTERN 125252 FAILED TO
                          ;/SET PROPERLY IN BUFFER REG.
  
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

(1) 004542 000412
 (1)
 (1) 004544 042777 125252 174650 1\$:
 (1) 004552 005037 001124
 (1) 004556 017737 174640 001126
 (1) 004564 001401

```

      BR        2$          ;/GOTO SCOPE LOOP.
      BIC      #125252,@ABR ;/TRY CLEARING PATTERN.
      CLR      $GDDAT      ;/EXPECT ZERO BACK.
      MOV      @ABR,$BDDAT ;/READ BUFFER REG., WAS IT ZERO?
      BEQ      2$          ;/YES-NEXT TEST.
  
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

(1) 004566 104003
 (1)
 (2)

```

      ERROR      3          ;/BUFFER REG. COULD NOT BE LOADED
                          ;/TO A ZERO.
  
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

(1) 004570
 (1)

2\$:

6042

(5) :*****
(4) :*TEST 17 *TEST THAT PATERN 052525 WILL SET AND CLEAR IN BUFFER REG.
(4) :*****
(3) 004570 000004 TST17: SCOPE

(1) 004572 005077 174624 CLR @ABR ;/CLEAR THE BUFFER REG.
(1) 004576 012737 052525 001124 MOV #052525,\$GDDAT ;/RECORD PATTERN: 052525 .
(1) 004604 013777 001124 174610 MOV \$GDDAT,@ABR ;/SET PATTERN IN BUFFER REG.
(1) 004612 017737 174604 001126 MOV @ABR,\$BDDAT ;/READ THE BUFFER REG.
(1) 004620 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID THE PATTERN SET OK?
(1) 004626 001402 BEQ 1\$;/YES-TRY CLEARING IT.

(1) (2) :;*****>>> ERROR <<<*****

(1) 004630 104003 ERROR 3 ;/ERROR PATTERN 052525 FAILED TO
(1) ;/SET PROPERLY IN BUFFER REG.
(2)

(1) (2) :;*****>>> ERROR <<<*****

(1) 004632 000412 BR 2\$;/GOTO SCOPE LOOP.
(1) 004634 042777 052525 174560 1\$: BIC #052525,@ABR ;/TRY CLEARING PATTERN.
(1) 004642 005037 001124 CLR \$GDDAT ;/EXPECT ZERO BACK.
(1) 004646 017737 174550 001126 MOV @ABR,\$BDDAT ;/READ BUFFER REG.,WAS IT ZERO?
(1) 004654 001401 BEQ 2\$;/YES-NEXT TEST.

(1) (2) :;*****>>> ERROR <<<*****

(1) 004656 104003 ERROR 3 ;/BUFFER REG. COULD NOT BE LOADED
(1) ;/TO A ZERO.
(2)

(1) (1) :;*****>>> ERROR <<<*****
(1) 2\$:

6044
 6045
 6046
 6047
 6056
 6057
 (3)
 (4)
 (4)
 (4)
 (4)
 (4)
 (4)
 (4)
 (3)
 (2)
 (1)
 6058
 6059
 6060
 6061
 6062
 6063
 6064
 6065
 6066
 6067
 6068
 6069
 6070
 6071
 6072
 6073
 6074
 6075
 6076
 6077
 6078
 6079
 6080
 6081

.SBTTL *
 .SBTTL * PHASE 2 ADVANCED BASIC LOGIC TESTS
 .SBTTL *

::*****
 :*TEST 20 *TEST THE LOW BYTE OPERATION OF CLOCK'S STATUS REGISTER

::*
 :*WE CAN SUCCESSFULLY WRITE EVERY BIT IN STATUS REG A
 :*NOW LETS CHECK THE BYTE OPERATION OF THIS REGISTER.
 :*

::*****

```
TST20: SCOPE
MOV #50,$TIMES ;;DO 50 ITERATIONS

CLR @ASR ;MAKE SURE THE STATUS REGISTER IS CLEAR.
MOVB #127677,@ASR ;TRY WRITING ALL BITS IN THE
;STATUS REGISTER. LOGIC SHOULD PREVENT IT
;FROM BEING WRITTEN INTO BECAUSE
;WE ARE USING A DATOB INSTRUCTION.

MOV @ASR,@SBDDAT ;NOW EXAMINE THE
;STATUS REGISTER.
MOV $BDDAT,$GDDAT ;FIX $GDDAT FOR ERROR TYPEOUT IF
CLRB $GDDAT+1 ;ANY RROR HAS OCCURRED, UPPER BYTE CLEARED.

TSTB $BDDAT+1 ;ARE ANY BITS IN THE UPPER BYTE
;OF THE STATUS REGISTER SET?
BEQ 1$ ;BRANCH NEXT TEST IF UPPER BYTE=0.
```

::: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```
ERROR 1 ;ERROR - WROTE INTO UPPER BYTE OF
;CLOCK'S STATUS WHEN
;DOING A DATOB TO THE LOW BYTE.
```

::: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

1\$:

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T21

*TEST THE HIGH BYTE OPERATION OF A'S STATUS REGISTER

SEQ 0042

6083
(3)
(4)
(4)
(4)
(4)
(4)
(4)
(4)
(3)
(2)
(1)
6084
6085
6086
6087
6088
6089
6090
6091
6092
6093
6094
6095
6096
6097
6098
6099
6100
6101
6102
6103
6104
6105

6106
6107
6108
6109

6110

004732 000004
004734 012737 000050 001160

004742 005077 174452
004746 005237 001420

004752 112777 177213 174440

004760 005337 001420
004764 017737 174430 001126
004772 013737 001126 001124
005000 105037 001124
005004 105737 001126
005010 001401

```
::*****  
:*TEST 21 *TEST THE HIGH BYTE OPERATION OF A'S STATUS REGISTER  
  
:*  
:*WE CAN SUCCESSFULLY WRITE EVERY BIT IN STATUS REG A  
:*NOW LETS CHECK THE BYTE OPERATION OF THIS REGISTER.  
:*  
  
::*****  
TST21: SCOPE  
MOV #50,$TIMES ;:DO 50 ITERATIONS  
  
CLR @ASR ;CLEAR THE STATUS REGISTER.  
INC ASR ;ADD #1 TO THE STATUS REGISTER'S ADDRESS  
;SO THAT WE WILL BE WRITING INTO  
;THE HIGH BYTE.  
MOVB #177213,@ASR ;TRY WRITING ALL BITS IN THE STATUS  
;REGISTER. LOGIC SHOULD PREVENT THE LOW  
;BYTE OF THE STATUS REGISTER FROM  
;BEING WRITTEN INTO BECAUSE WE ARE USING  
;A DATOB INSTRUCTION WITH AOO SET.  
DEC ASR ;FIX ADDRESS OF THE STATUS REGISTER ADDR.  
;SO WE CAN LOOK AT THE WHOLE WORD.  
MOV @ASR,$BDDAT ;READ BACK WHAT THE STATUS REG. CONTAINS  
MOV $BDDAT,$GDDAT ;FIX $GDDAT FOR ERROR TYPEOUT IF AN ERROR  
CLR $GDDAT ;OCCURRED, LOWER BYTE CLEARED.  
TSTB $BDDAT ;IS LOWER BYTE CLEAR?  
BEQ 1$ ;BR IF YES TO NEXT SUBTEST.
```

:::*****>>> ERROR <<<*****

ERROR 1 ;ERROR - WROTE INTO LOWER BYTE
;OF CLOCKS STATUS REGISTER WHEN
;DOING A DATOB TO THE HIGH BYTE.

:::*****>>> ERROR <<<*****

1\$:


```

6169      :*****
(3)      :*TEST 24      *TEST THAT INIT CLEARS STATUS REGISTER
(4)      :*
(4)      :*TESTING OF THE INIT LOGIC AS RECEIVED FROM THE QBUS AND BUFFERED
(4)      :*TO STATUS REGISTER F/FS.
(4)      :*
(3)      :*****

```

```

(2) 005270 000004 TST24: SCOPE
(1) 005272 012737 000005 001160   MOV    #5,$TIMES      ;;DO 5 ITERATIONS
6170
6171 005300 005037 001124   CLR    $GDDAT        ;EXPECTED DATA IS ZERO.
6172 005304 012777 176377 174106   MOV    #176377,@ASR  ;SET ALL BITS IN THE STATUS REG.
6173
6174 005312 000005   RESET                       ;SYSTEM INITIALIZE.
6175 005314 052777 000100 173622   BIS    #BIT6,@$TKS   ;ENABLE TKB INTR.
6176
6177 005322 017737 174072 001126   MOV    @ASR,$BDDAT   ;READ THE STATUS REG., ALL BITS SHOULD
6178                                ;HAVE BEEN CLEARED BY INIT.
6179 005330 001402   BEQ    1$            ;BR IF YES TO NEXT TEST.
6180
6181

```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

6182
6183 005332 104002          ERROR    2          ;ERROR - SYSTEM INIT FAILED TO CLEAR
6184                                ;STATUS REGISTER CLOCK A.
6185
6186

```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

6187 005334 000414      1$: BR    TST25      ;;
6188 005336
6189 005336 005737 001476   TST    DWARF          ;TEST DWARF/TESTOR INDICATOR
6190 005342 001411   BEQ    TST25          ;;
6191 005344 100010   BPL    TST25          ;;
6192 005346 052777 016002 174064   BIS    #BIT11!BIT12!BIT10!BIT1,@DR2 ;ENABLE ST1,ST2 TO LATCH.
6193 005354 032777 000006 174054   BIT    #6,@DR        ;ST1,ST2, OVERFLOW SET?
6194 005362 001401   BEQ    TST25          ;;
6195

```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

6196 005364 104006          ERROR    6          ;INIT FAILED TO CLEAR
6197                                ;ST1,ST2, AND/OR OVERFLOW
6198

```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

6207
(3)
(4)
(4)
(4)
(4)
(4)
(3)

```
:::*****  
: *TEST 25      *TEST THAT INIT CLEARS BUFFER REGISTER  
:*  
:*THIS TEST IS DESIGNED TO SEE IF 'INIT H'  
:*CLEARS THE BUFFER REGISTER. WE ALREADY  
:*KNOW IT CLEARS THE STATUS REG.  
:*  
:*****
```

(2) 005366 000004
(1) 005370 012737 000005 001160
6208
6209 005376 005037 001124
6210 005402 012777 177777 174012
6211
6212 005410 000005
6213 005412 052777 000100 173524
6214
6215 005420 017737 173776 001126
6216
6217 005426 001401
6218
6219

```
TST25: SCOPE  
MOV #5,$TIMES ;DO 5 ITERATIONS  
  
CLR $GDDAT ;CLEAR EXPECTED DATA.  
MOV #177777,@ABR ;SET ALL BITS IN THE BUFFER REGISTER.  
  
RESET ;ISSUE SYSTEM INITIALIZE.  
BIS #BIT6,@$TKS ;ENABLE TKB INTR.  
  
MOV @ABR,$BDDAT ;READ THE BUFFER REGISTER, ALL BITS  
;SHOULD HAVE BEEN CLEARED BY INIT.  
BEQ 1$ ;BR IF YES TO NEXT SUBTEST.
```

::: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$ >>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

6220 005430 104003
6221
6222
6223

```
ERROR 3 ;ERROR - SYSTEM INIT FAILED  
;TO CLEAR BUFFER REGISTER A.
```

::: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$ >>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

6224 005432
6225 005432 005737 001476
6226 005436 001404
6227 005440 100003
6228 005442 052777 016000 173770

```
1$:  
TST DWARF ;CHECK DWARF/TESTOR INDICATOR  
BEQ TST26 ;;BR IF NO DWARF/TESTER  
BPL TST26 ;;BR IF ONLY DWARF  
BIS #BIT11!BIT12!BIT10,@DR2 ;ENABLE THEM
```

```
6230      ::*****  
(3)      :*TEST 26      *TEST THE SETTING OF MAINTENANCE ST2 IN CLOCK BIT 15 TO SET  
(3)      :*****  
(2) 005450 000004 TST26: SCOPE  
6231  
6232 005452 005077 173742      CLR      @ASR      ;2 CLEAR THE CSR  
6233 005456 012777 000001 173734      MOV      #1,@ASR      ;SET THE GO BIT(ENABLES ST2 TO SET FLG).  
6234 005464 052777 001000 173726      BIS      #BIT9,@ASR      ;SET MAINTENANCE ST2.  
6235  
6236 005472 005777 173722      TST      @ASR      ;DID BIT15 (ST2 FLAG) SET?  
6237 005476 100402      BMI      1$      ;BR IF YES - NEXT TEST  
6238  
6239
```

:::*****>>> ERROR <<<*****

```
6240 005500 104001      ERROR 1      ;ERROR - MAINTENANCE ST2 (BIT9)  
6241      ;DID NOT SET BIT15 (ST2 FLAG).  
6242  
6243
```

:::*****>>> ERROR <<<*****

```
6244 005502 000422      BR      TST27      ::  
6245 005504 005737 001476 1$: TST      DWARF      ;CHECK DWRAF/TESTOR INDICATOR  
6246 005510 001407      BEQ      2$      ;BR IF NONE  
6247 005512 100016      BPL      TST27      ;BR IF DWRAF  
6248 005514 032777 000004 173714      BIT      #BIT2,@DR      ;DID EXTERNAL ST2 GET SET?  
6249 005522 001002      BNE      2$      ::  
6250
```

:::*****>>> ERROR <<<*****

```
6251 005524 104006      ERROR 6      ;ST2 OUT NOT DETECTED  
6252      ;BY TESTOR  
6253
```

:::*****>>> ERROR <<<*****

```
6254 005526 000410      BR      TST27      ::  
6255  
6256 005530 042777 100000 173662 2$: BIC      #BIT15,@ASR      ;NOW TRY CLEARING ST2 FLAG.  
6257 005536 032777 100000 173654      BIT      #BIT15,@ASR      ;DID IT CLEAR??  
6258 005544 001401      BEQ      TST27      ::  
6259
```

:::*****>>> ERROR <<<*****

```
6260 005546 104001      ERROR 1      ;ST2 FLAG FAILED TO CLEAR.  
6261
```

:::*****>>> ERROR <<<*****

6323
(3)
(4)
(4)
(4)
(4)
(4)
(3)
(2) 006002 000004
(1) 006004 012737 000010 001160
6324
6325 006012 005077 173402
6326 006016 005077 173400
6327 006022 012737 000000 001124
6328 006030 012737 006170 001110
6329
6330 006036 012777 000061 173354 1\$: MOV #BIT5!BIT4!BIT0,@ASR ;START CLOCK, RATE:ST1.
6331
6332 006044 052777 000400 173346 BIS #BIT8,@ASR ;GENERATE A MAINTENANCE ST1
6333 ;CLOCK SHOULD COUNT ONCE.
6334 006052 005737 001476 TST DWARF ;CHECK THE DWARF/TESTER INDICATOR
6335 006056 001407 BEQ 10\$;BR IF NONE
6336 006060 100056 BPL TST33 ;BR IF DWARF
6337 006062 032777 000002 173346 BIT #BIT1,@DR ;YES - DID ST1 GET SET?
6338 006070 001002 BNE 10\$;YES
6339

;; *****
:*TEST 32 *SEE IF CLOCK WILL COUNT UP FROM A ZERO BASE, RATE:ST1
:*
:* NOTE: IN THIS TEST, LOOP ON ERROR WILL CAUSE A LOOP
:* ON THE FAILING COUNT PATTERN;
:* WHILE LOOP ON TEST WILL START THE TEST
:* AND THE CLOCK FROM ZERO TO THE FAILING COUNT.
:*
:*****
TST32: SCOPE
MOV #10,\$TIMES ;;DO 10 ITERATIONS
CLR @ASR ;CLEAR THE CSR.
CLR @ABR ;CLEAR THE BUFFER REG
MOV #0,\$GDDAT ;CLEAR EXPECTED.
MOV #2,\$SLPERR
1\$: MOV #BIT5!BIT4!BIT0,@ASR ;START CLOCK, RATE:ST1.
BIS #BIT8,@ASR ;GENERATE A MAINTENANCE ST1
;CLOCK SHOULD COUNT ONCE.
TST DWARF ;CHECK THE DWARF/TESTER INDICATOR
BEQ 10\$;BR IF NONE
BPL TST33 ;BR IF DWARF
BIT #BIT1,@DR ;YES - DID ST1 GET SET?
BNE 10\$;YES
;; *****
ERROR 6 ;ST1 OUT NOT DETECTED
;BY TESTOR

6340 006072 104006
6341
6342
;; *****
10\$: BR TST33 ;;
MOV @ASR,-(SP) ;/-RDCLK1-
BIS #5,@ASR ;/SAVE CSR CONTENTS.
BIC #BIT15,@ASR ;/SET TO MODE 2,GO
BIS #BIT9,@ASR ;/CLR ST FLAG.
MOV @ABR,\$BDDAT ;/GENERATE ST2 PULSE.
BIS (SP)+,@ASR ;/READ COUNT REG.
TST \$BDDAT ;/RESTORE CSR.
;/PREVIOUS CONTENTS OF COUNT REG
;/IN \$BDDAT.
INC \$GDDAT ;COUNT=OLD COUNT+1
MOV \$GDDAT,\$TMP0 ;FOR ERROR TYPEOUT.
CMP \$GDDAT,\$BDDAT ;COUNT READ=COUNT EXP'ED?
BEQ 2\$;YES - SEE IF WE'RE THROUGH.
;; *****
ERROR 11 ;CLOCK FAILED TO COUNT UP PROPERLY.

6343 006074 000450
6344 006076
6345
(1) 006076 017746 173316
(1) 006102 052777 000005 173310
(1) 006110 042777 100000 173302
(1) 006116 052777 001000 173274
(1) 006124 017737 173272 001126
(1) 006132 052677 173262
(1) 006136 005737 001126
6346 006142 005237 001124
6347 006146 013737 001124 001446
6348 006154 023737 001124 001126
6349 006162 001402
6350
;; *****
ERROR 11 ;CLOCK FAILED TO COUNT UP PROPERLY.
;; *****

```
6353 006166 000413 BR 3$ ;GOTO SCOPE LOOP.
6354
6355 006170 005077 173224 2$: CLR @ASR
6356 006174 005737 001202 TST $PASS ;TEST IF FIRST PASS
6357 006200 001406 BEQ TST33 ;:BR IF FIRST
6358 006202 013777 001124 173212 MOV $GDDAT,@ABR
6359 006210 005737 001124 TST $GDDAT ;ALL DONE?
6360 006214 001310 BNE 1$ ;NO DO NEXT INCREMENT.
6361 006216
6362
(3)
(3)
(2) 006216 000004 3$:
:*****
:*TEST 33 *TEST THAT OVERFLOW (CSR BIT07) WILL SET ON OVERFLOW
:*****
TST33: SCOPE
6363
6364 006220 005737 001476 TST DWARF ;TEST DWARF/TESTER INDICATOR
6365 006224 001406 BEQ 2$ ;:BR IF NONE
6366 006226 100040 BPL TST34 ;:BR IF DWARF
6367
6368 006230 052777 020002 173202 BIS #BIT13!BIT1,@ADR2
6369 006236 012700 000010 MOV #8.,R0 ;SET TIME OUT NUMBER.
6370 006242 2$:
6371 006242 005077 173152 CLR @ASR ;CLEAR THE CSR
6372 006246 012777 177777 173146 MOV #-1,@ABR ;SET PRESET BUFFER TO ALL ONES.
6373
6374 006254 052777 000061 173136 BIS #BIT5!BIT4!BIT0,@ASR ;START CLOCK, RATE ST1.
6375
6376 006262 052777 000400 173130 BIS #BIT8,@ASR ;COUNT CLOCK ONCE, OVERFLOW
6377 ;SHOULD OCCUR.
6378 006270 105777 173124 TSTB @ASR ;DID OVERFLOW SET?
6379 006274 100402 BMI 1$ ;YES - THEN NEXT TEST
6380
6381
:;*****>>> ERROR <<<*****
6382 006276 104006 ERROR 6 ;ERROR - OVERFLOW, CSR BIT0?
6383 ;FAILED TO SET ON OVERFLOW
6384 006300 000413 BR TST34 ;:
6385 006302 005737 001476 1$: TST DWARF ;CHECK DWARF/TESTER INDICATOR
6386 006306 001410 BEQ TST34 ;:BR IF NONE
6387 006310 100007 BPL TST34 ;:BR IF DWARF
6388 006312 032777 000010 173116 BIT #BIT3,@ADR
6389 006320 001003 BNE TST34 ;:
6390 006322 005300 DEC R0 ;DID WE ALLOW ENOUGH TIME??
6391 006324 001366 BNE 1$ ;NO-THEN WAIT.
6392
:;*****>>> ERROR <<<*****
6393 006326 104006 ERROR 6 ;OVERFLOW OUT NOT DETECTED
6394 ;BY TESTOR
6395
:;*****>>> ERROR <<<*****
```

```

6397 (3) *****
6398 (3) *TEST 34 *TEST THAT OVERFLOW WILL CLEAR THE GO BIT
6399 (2) 006330 000004 TST34: SCOPE
6398 CLR @ASR ;CLEAR THE CSR.
6400 006332 005077 173062
6401 MOV #-1,@ABR ;PRESET CLOCK TO -1.
6402 006336 012777 177777 173056
6403 BIS #BIT5!BIT4!BIT0,@ASR ;START CLOCK, RATE:ST1
6404 006344 052777 000061 173046
6405 BIS #BIT8,@ASR ;COUNT ONCE, OVERFLOW
6406 ;SHOULD OCCUR CLEARING
6407 ;ENABLE (CSR BIT00)
6408 006352 052777 000400 173040
6409 BIT #BIT0,@ASR ;DID THE ENABLE CLEAR?
6410 BEQ 1$ ;YES - NEXT TEST.
6411
6412

```

```

:::*****>>> ERROR <<<*****
ERROR 6 ;ERROR - OVERFLOW FAILED
;TO CLEAR ENABLE (CSR BIT00)

```

```

6413 006370 104006
6414
6415
6416 006372 1$:
6417
6418 *****
6419 (3) *TEST 35 *TEST THAT GO BIT DOES NOT CLEAR ON OVERFLOW, IF MODE 1
6420 (3) *****
6421 (2) 006372 000004 TST35: SCOPE
6420 CLR @ASR ;CLEAR THE CSR.
6421 MOV #-1,@ABR ;PRESET BUFFER=ONE COUNT FROM OVERFLOW.
6422 006374 005077 173020 BIS #63,@ASR ;MODE 1, RATE:ST1, GO.
6423 006400 012777 177777 173014
6424 006406 052777 000063 173004
6425 BIS #BIT8,@ASR ;GENERATE MAINTENANCE ST1.
6426 006414 052777 000400 172776
6427 BIT #BIT0,@ASR ;DID ENABLE (GO BIT) CLEAR?
6428 BNE 1$ ;NO (GOOD) NEXT TEST.

```

```

:::*****>>> ERROR <<<*****
ERROR 6 ;GO BIT CLEARED ON OVERFLOW
;WHEN MODE 1 WAS SELECTED

```

```

6429 006432 104006
6430
6431
6432 1$: CLR @ASR ;CLEAR THE CLOCK.
6433 006434 005077 172760
6434

```

6472

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(3)

(2)

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(1)

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(1)

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(1)

(2)

: *TEST 36 *TEST THE ABILITY OF CLOCK TO COUNT AT 1MHZ RATE

: *
: *THIS TEST IS DESIGNED TO TEST THE CLOCK'S ABILITY
: *TO COUNT AT 1MHZ RATE.
: *

```
TST36: SCOPE
MOV      #5, $TIMES          ;; DO 5 ITERATIONS
CLR      @ASR                 ;; /CLEAR CLOCK
CLR      @ABR                 ;; /CLEAR PRESET BUFFER
MOV      #BIT0!10, @ASR      ;; /START CLOCK, MODE0, RATE:1MHZ
CLR      R0                    ;; /NOW WE'LL DO A LITTLE DELAY. THIS DELAY
1$:      INC      R0           ;; /WILL AMOUNT TO APPROXIMATELY
BNE      1$                    ;; /369 MS.

MOV      @ASR, -(SP)         ;; /-RDCLK-
BIS      #4007, @ASR         ;; /SAVE CSR
;; /SET MODE 3, DIS INTR OSC NO RATE
;; /THIS MUST BE DONE IN
;; /ORDER TO XFERR COUNTER
;; /TO BUFFER ON ST2.
BIS      #BIT9, @ASR         ;; /GENERATE ON ST2 PULSE
MOV      #8, -(SP)          ;; /NOW GENERATE
64$:     DEC      (SP)         ;; /EIGHT ST1 PULSES
BNE      64$
TST      (SP)+              ;; /RESET STACK
MOV      @ABR, $BDDAT       ;; /READ THE PRESET BUFFER,
;; /PREVIOUS COUNTER
MOV      (SP)+, @ASR        ;; /CONTENTS ARE IN $BDDAT.
TST      $BDDAT            ;; /RESTORE CSR
BNE      2$                 ;; /YES - NEXT TEST.
TSTB    -2(SP)             ;; /AT HIGH RATE MAY HAVE HAD OVERFLOW
BMI      2$                 ;; /NOTE: CSR HAD BEEN PUT ON STACK.
BNE     2$                 ;; /NEXT TEST IF OVERFLOW.
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

ERROR 6 ;; /CLOCK FAILED TO COUNT AT
;; /RATE:1MHZ

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```
2$:     CLR      @ASR          ;; /CLEAR THE CLOCK.
```


6478

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007050 000004
007052 012737 000005 001160
007060 005077 172334
007064 005077 172332
007070 012777 000041 172322
007076 005000
007100 005200
007102 001376

007104 017746 172310
007110 052777 004007 172302

007116 052777 001000 172274
007124 012746 000010
007130 052777 000400 172262
007136 005316
007140 001373
007142 005726
007144 017737 172252 001126

007152 012677 172242
007156 005737 001126
007162 001004
007164 105766 177776

007170 100401

007172 104006

007174 005077 172220

```
*****  
*TEST 41 *TEST THE ABILITY OF CLOCK TO COUNT AT 1KHZ RATE  
*****  
*THIS TEST IS DESIGNED TO TEST THE CLOCK'S ABILITY  
*TO COUNT AT 1KHZ RATE.  
*****  
TST41: SCOPE  
      MOV #5,$TIMES          ;;DO 5 ITERATIONS  
      CLR @ASR               ;/CLEAR CLOCK  
      CLR @ABR               ;/CLEAR PRESET BUFFER  
      MOV #BIT0!40,@ASR     ;/START CLOCK, MODE0, RATE:1KHZ  
      CLR R0                  ;/NOW WE'LL DO A LITTLE DELAY. THIS DELAY  
1$:   INC R0                   ;/WILL AMOUNT TO APPROXIMATELY  
      BNE 1$                  ;/369 MS.  
  
      ;/-RDCLK-  
      MOV @ASR,-(SP)         ;/SAVE CSR  
      BIS #4007,@ASR        ;/SET MODE 3,DIS INTR OSC NO RATE  
                                ;/THIS MUST BE DONE IN  
                                ;/ORDER TO XFERR COUNTER  
                                ;/TO BUFFER ON ST2.  
      BIS #BIT9,@ASR        ;/GENERATE ON ST2 PULSE  
      MOV #8,-(SP)          ;/NOW GENERATE  
64$:  BIS #BIT8,@ASR  
      DEC (SP)               ;/EIGHT ST1 PULSES  
      BNE 64$  
      TST (SP)+              ;/RESET STACK  
      MOV @ABR,$BDDAT       ;/READ THE PRESET BUFFER,  
                                ;/PREVIOUS COUNTER  
                                ;/CONTENTS ARE IN $BDDAT.  
      MOV (SP)+,@ASR        ;/RESTORE CSR  
      TST $BDDAT            ;/YES - NEXT TEST.  
      BNE 2$                 ;/AT HIGH RATE MAY HAVE HAD OVERFLOW  
      TSTB -2(SP)           ;/NOTE: CSR HAD BEEN PUT ON STACK.  
                                ;/NEXT TEST IF OVERFLOW.  
      BMI 2$  
  
      ;; $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$  
  
      ERROR 6                ;/CLOCK FAILED TO COUNT AT  
                                ;/RATE:1KHZ  
  
      ;; $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$  
  
2$:   CLR @ASR                ;/CLEAR THE CLOCK.
```

6480

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007200 000004
007202 012737 000005 001160
007210 005077 172204
007214 005077 172202
007220 012777 000051 172172
007226 005000
007230 005200
007232 001376

007234 017746 172160
007240 052777 004007 172152

007246 052777 001000 172144
007254 012746 000010
007260 052777 000400 172132
007266 005316
007270 001373
007272 005726
007274 017737 172122 001126

007302 012677 172112
007306 005737 001126
007312 001004
007314 105766 177776

007320 100401

007322 104006

007324 005077 172070

*TEST 42 *TEST THE ABILITY OF CLOCK TO COUNT AT 100HZ RATE

*THIS TEST IS DESIGNED TO TEST THE CLOCK'S ABILITY
*TO COUNT AT 100HZ RATE.

TST42: SCOPE
MOV #5,\$TIMES ;DO 5 ITERATIONS
CLR @ASR ;/CLEAR CLOCK
CLR @ABR ;/CLEAR PRESET BUFFER
MOV #BIT0!50,@ASR ;/START CLOCK, MODE0, RATE:100HZ
CLR R0 ;/NOW WE'LL DO A LITTLE DELAY. THIS DELAY
1\$: INC R0 ;/WILL AMOUNT TO APPROXIMATELY
BNE 1\$;/369 MS.

;/-RDCLK-
MOV @ASR,-(SP) ;/SAVE CSR
BIS #4007,@ASR ;/SET MODE 3,DIS INTR OSC NO RATE
;/THIS MUST BE DONE IN
;/ORDER TO XFERR COUNTER
;/TO BUFFER ON ST2.
BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
MOV #8,-(SP) ;/NOW GENERATE
64\$: BIS #BIT8,@ASR
DEC (SP) ;/EIGHT ST1 PULSES
BNE 64\$
TST (SP)+ ;/RESET STACK
MOV @ABR,\$BDDAT ;/READ THE PRESET BUFFER,
;/PREVIOUS COUNTER
MOV (SP)+,@ASR ;/CONTENTS ARE IN \$BDDAT.
TST \$BDDAT ;/RESTORE CSR
BNE 2\$;/YES - NEXT TEST.
TSTB -2(SP) ;/AT HIGH RATE MAY HAVE HAD OVERFLOW
;/NOTE: CSR HAD BEEN PUT ON STACK.
BMI 2\$;/NEXT TEST IF OVERFLOW.

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

ERROR 6 ;/CLOCK FAILED TO COUNT AT
;/RATE:100HZ

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

2\$: CLR @ASR ;/CLEAR THE CLOCK.


```
6510 :*****  
(3) :*TEST 45 *TEST THAT THE CLOCK WILL COUNT IN MODE 1  
(3) :*****  
(2) 007646 000004 TST45: SCOPE  
(1) 007650 012737 000020 001160 MOV #20,$TIMES ;;DO 20 ITERATIONS  
6511 CLR @ASR ;CLEAR THE CSR.  
6512 007656 005077 171536 MOV #-1,@ABR ;PRESET BUFFER REG.  
6513 007662 012777 177777 171532 BIS #13,@ASR ;START CLOCK,RATE:1 MHZ,MODE 1.  
6514 007670 052777 000013 171522 CLR R0  
6515 007676 005000 1$: INCB R0 ;NOW DO A SHORT DELAY SO THAT THE  
6516 007700 105200 BNE 1$ ;CLOCK CAN COUNT TO OVERFLOW.  
6517 007702 001376  
6518  
6519 007704 105777 171510 TSTB @ASR ;OVERFLOW SHOULD HAVE SET.  
6520 007710 100401 BMI 2$ ;GOTO NEXT TEST IF SO.  
6521  
6522
```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```
6523 007712 104006 ERROR 6 ;CLOCK FAILED TO COUNT UP AND SET  
6524 ;OVERFLOW IN MODE 1.  
6525
```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```
6526 007714 2$:  
6527  
6528 .SBTTL *  
6529 .SBTTL *PHASE 4 CLOCK INTERRUPT TEST.  
6530 .SBTTL *  
6531  
6532  
6533  
6534  
6535  
6536  
6537  
6538
```

```
6541 :*****  
(3) :*TEST 46 *TEST THAT THE CLOCK WILL INTERRUPT ON OVERFLOW  
(3) :*****  
(2) 007714 000004 TST46: SCOPE  
(1) 007716 012737 000020 001160 MOV #20,$TIMES ;;DO 20 ITERATIONS  
6542 MOV #340,-(SP) ;PUT PRIORITY ON STACK.  
6543 (1) 007724 012746 000340 MOV #64$,-(SP) ;PUT RETURN ADDRESS ON STACK  
(1) 007730 012746 007736 RTI ;DO AN RTI, PUTS PRIORITY IN CPU.  
(1) 007734 000002  
(1) 007736 64$:  
6544 CLR @ASR ;CLEAR CLOCK'S CSR.  
6545 007736 005077 171456 MOV #-1,@ABR ;SET PRESET BUFFER TO ALL ONES.  
6546 007742 012777 177777 171452  
6547 MOV #161,@ASR ;START CLOCK, RATE:ST1.  
6548 007750 012777 000161 171442 BIS #BIT8,@ASR ;GENERATE A MAINTENANCE ST1.  
6549 007756 052777 000400 171434 MOV #1$,@VECT1 ;SET INTERRUPT ADDR.  
6550 007764 012777 010022 171432  
6551 (1) 007772 012746 000000  
(1) 007776 012746 010004 MOV #0,-(SP) ;PUT PRIORITY ON STACK.  
(1) 010002 000002 MOV #65$,-(SP) ;PUT RETURN ADDRESS ON STACK  
(1) 010004 65$: RTI ;DO AN RTI, PUTS PRIORITY IN CPU.  
6552
```


6697
(3)
(3)
(2) 010300 000004
6698 010302 005077 171112
6699 010306 005277 171106
6700 010312 052777 001000 171100
6701 010320 052777 001000 171072
6702
6703 010326 032777 010000 171064
6704 010334 001007
6705
6706 010336 017737 171056 001126
6707 010344 012737 110001 001124
6708

```
*****  
: *TEST 51 *TEST THAT THE 'FOR' BIT WILL SET ON 2 ST2'S  
: *****  
TST51: SCOPE  
CLR @ASR ;START WITH CSR CLEAR.  
INC @ASR ;SET GO BIT.  
BIS #BIT9,@ASR ;GENERATE THE 1ST ST2 PULSE.  
BIS #BIT9,@ASR ;GENERATE 2ND ST2 PULSE.  
;THIS SHOULD CAUSE FOR BIT TO SET.  
BIT #BIT12,@ASR ;DID FOR BIT SET?  
BNE 1$ ;YES-THEN NEXT TEST.  
MOV @ASR,$BDDAT ;RECORD CSR.  
MOV #BIT15!BIT12!BIT0,$GDDAT ;RECORD S/B.
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

6709 010352 104001
6710
6711

ERROR 1 ;ERROR- 'FOR' BIT FAILED TO SET ON
;ON TWO SUCCESIVE ST2 PULSES.

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

6712 010354
6713
(3)
(3)
(2) 010354 000004
6714 010356 005077 171036
6715 010362 005277 171032
6716 010366 052777 000400 171024
6717 010374 052777 000400 171016
6718
6719 010402 032777 010000 171010
6720 010410 001007
6721 010412 017737 171002 001126
6722 010420 012737 012001 001124
6723

```
1$:  
*****  
: *TEST 52 *TEST THAT THE 'FOR' BIT WILL SET ON 2 ST1'S  
: *****  
TST52: SCOPE  
CLR @ASR ;START WITH THE CSR CLEAR.  
INC @ASR ;SET GO BIT.  
BIS #BIT08,@ASR ;GENERATE AN ST1.  
BIS #BIT08,@ASR ;GENERATE ANOTHER ST1.  
;AT THIS POINT THE 'FOR' BIT SHOULD HAVE SET  
BIT #BIT12,@ASR ;DID THE FOR BIT SET?  
BNE TST53 ;  
MOV @ASR,$BDDAT ;RECORD CSR.  
MOV #BIT10!BIT12!BIT0,$GDDAT ;RECORD S/B.
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

6724 010426 104001
6725
6726

ERROR 1 ;ERROR- 'FOR' BIT FAILED TO SET ON
;TWO SUCCESIVE ST1 PULSES.

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$


```
6728 (3) :*****  
6729 (3) :*TEST 53 *TEST THAT FOR BIT WILL SET ON TWO OVERFLOWS  
6730 (2) 010430 000004 :*****  
6731 (1) 010432 012737 000002 001160 TST53: SCOPE  
6732 010440 005077 170754 :MOV #2,$TIMES ;;DO 2 ITERATIONS  
6733 010444 012777 177777 170750 :CLR @ASR ;START WITH CSR CLEAR.  
6734 010452 052777 000013 170740 :MOV #-1,@ABR ;PRELOAD BUFFER REG.  
6735 010460 005000 :BIS #13,@ASR ;START CLOCK,MODE 1,1MHZ.  
6736 010462 105200 :CLR R0 ;NOW DO A SHORT DELAY.  
6737 010464 001376 :1$: INCB R0 ;DURING THIS DELAY, THE CLOCK WILL  
6738 010466 032777 010000 170724 :BNE 1$ ;HAVE OVERFLOWED TWICE-  
6739 010474 001007 :BIT #BIT12,@ASR ;THIS SHOULD CAUSE THE FOR BIT TO SET.  
6740 010476 017737 170716 001126 :BNE 2$ ;DID FOR SET?  
6741 010504 012737 010213 001124 :MOV @ASR,$BDDAT ;YES-NEXT TEST.  
6742 010512 104001 :MOV #010213,$GDDAT ;NO-RECORD THE CSR.  
6743 :***** ;RECORD S/B.  
6744 :*****>>> ERROR <<<*****  
6745 010514 :*****>>> ERROR <<<*****  
6746 2$: :*****  
6747 (3) :*TEST 54 *TEST THAT FOR BIT WILL CLEAR IF GO BIT IS SET  
6748 (3) :*****  
6749 (2) 010514 000004 :TST54: SCOPE  
6750 010516 012777 000001 170674 :MOV #BIT0,@ASR ;CLEAR CSR,SET GO BIT.  
6751 010524 052777 001000 170666 :BIS #BIT9,@ASR ;SET 1ST ST2 PULSE.  
6752 010532 052777 001000 170660 :BIS #BIT9,@ASR ;GENERATE 2ND ST2 PULSE.  
6753 010540 042777 100001 170652 :BIC #BIT0!BIT15,@ASR ;FOR BIT SETS HERE.  
6754 010546 052777 000001 170644 :BIS #BIT0,@ASR ;CLEAR GO BITAND ST2 FLAG.  
6755 010554 017737 170640 001126 :MOV @ASR,$BDDAT ;SET THE 'GO' BIT AGAIN -  
6756 010562 012737 100001 001124 :MOV #100001,$GDDAT ;SHOULD CLEAR FOR BIT.  
6757 010570 032737 010000 001126 :BIT #BIT12,$BDDAT ;READ THE CSR.  
6758 010576 001401 :BEQ 1$ ;RECORD WHAT CSR S/B.  
6759 010600 104001 :*****>>> ERROR <<<*****  
6760 :*****>>> ERROR <<<*****  
6761 :*****>>> ERROR <<<*****  
6762 010602 005077 170612 :1$: CLR @ASR ;CLEAR THE CSR.
```



```
6783      ::*****  
  (3)    :*TEST 56      *TEST THAT CLOCK CAN BE COUNTED USING MAINTENANCE OSC  
  (3)    :*****  
  (2) 010742 000004 TST56: SCOPE  
6784  
6785 010744 005077 170450      CLR      @ASR      ;CLEAR THE CSR.  
6786 010750 005077 170446      CLR      @ABR      ;CLEAR THE PRESET BUFFER.  
6787 010754 052777 004000 170436  BIS      #BIT11,@ASR ;DISABLE THE INTERNAL OSC.  
6788 010762 052777 000011 170430  BIS      #BIT3!BIT0,@ASR ;START CLOCK, 1MHZ, GO.  
6789 010770 012700 177754      MOV      #-20.,RO    ;SET TO COUNT 20 TIMES  
6790  
6791 010774 052777 000400 170416 1$:  BIS      #BIT8,@ASR ;2 GENERATE 1 MAINTENANCE OSC.  
6792                                     ;NOTE: AT 1MHZ, IT TAKES 10  
6793                                     ;MAINT. OSC TO EQUAL 1 COUNT  
6794 011002 005200                                     ;DO 20 MAINTENANCE OSC.  
6795 011004 001373      INC      RO  
6796                                     BNE      1$  
6797  
  (1) 011006 017746 170406      MOV      @ASR,-(SP) ;/-RDCLK-  
  (1) 011012 052777 004007 170400  BIS      #4007,@ASR ;/SAVE CSR  
  (1)                                     ;/SET MODE 3,DIS INTR OSC NO RATE  
  (1)                                     ;/THIS MUST BE DONE IN  
  (1)                                     ;/ORDER TO XFERR COUNTER  
  (1)                                     ;/TO BUFFER ON ST2.  
  (1) 011020 052777 001000 170372  BIS      #BIT9,@ASR ;/GENERATE ON ST2 PULSE  
  (1) 011026 012746 000010      MOV      #8.,-(SP) ;/NOW GENERATE  
  (1) 011032 052777 000400 170360 64$:  BIS      #BIT8,@ASR  
  (1) 011040 005316      DEC      (SP) ;/EIGHT ST1 PULSES  
  (1) 011042 001373      BNE      64$  
  (1) 011044 005726      TST      (SP)+ ;/RESET STACK  
  (1) 011046 017737 170350 001126  MOV      @ABR,$BDDAT ;/READ THE PRESET BUFFER,  
                                     ;/PREVIOUS COUNTER  
  (1) 011054 012677 170340      MOV      (SP)+,@ASR ;/CONTENTS ARE IN $BDDAT.  
  (1) 011060 005737 001126      TST      $BDDAT ;/RESTORE CSR  
6798 011064 001001      BNE      2$ ;YES - NEXT TEST.  
6799  
6800  
  :: $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$  
6801 011066 104011      ERROR 11 ;ERROR COULD NOT COUNT USING  
6802                                     ;MAINTENANCE OSC.  
6803  
  :: $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$  
6804 011070 005077 170324 2$:  CLR      @ASR      ;CLEAR THE CSR.  
6805  
6935
```

6937
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:*****
:*TEST 57      *TEST THE CLOCK'S 1MHZ DIVIDER
:*
:*IN THIS TEST WE WILL CHECH OUT PART OF THE DIVIDER CHAIN LOGIC.
:*THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS,THIS TEST CHECKS
:*THAT 100,000 MAIN OSC PULSES GIVES US 10000. COUNTS AT 1MHZ RATE.
:*****
TST57: SCOPE
MOV      #5,$TIMES      ;;DO 5 ITERATIONS
                ;/-DIVCH-
MOV      #10.,R0
CLR      @ASR
CLR      @ABR
BIS      #BIT11,@ASR    ;/DISABLE INTERNAL OSC.
BIS      #7!10,@ASR    ;/SET GO,RATE: 1MHZ.,MODE 3.

1$: MOV      #10000.,R1    ;/DO THAT MANY TIMES.
2$: BIS      #BIT8,@ASR    ;/GENERATE AN OSC PULSE.
    DEC      R1
    BNE      2$
    DEC      R0
    BNE      1$
BIS      #BIT9,@ASR    ;/ST2
MOV      #8.,R0
3$: BIS      #BIT8,@ASR
    DEC      R0
    BNE      3$

MOV      @ABR,$BDDAT    ;/READ COUNT.
MOV      #10000.,$TMP0  ;/EXPECT THESE MANY COUNTS.
CMP      $TMP0,$BDDAT   ;/DID WE GET THEM??
BEQ      TST60          ;;
ERROR    11             ;/ERROR 100,000. OSC PULSES
                ;/DID NOT GENERATE 10000.
                ;/COUNTS AT RATE 1MHZ

```

6939
 (1)
 (5)
 (4)
 (5)
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 (5)
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 (1)

```

*****
*TEST 60 *TEST THE CLOCK'S 100KHZ DIVIDER
*
*IN THIS TEST WE WILL CHECK OUT PART OF THE DIVIDER CHAIN LOGIC.
*THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS, THIS TEST CHECKS
*THAT 100,000 MAIN OSC PULSES GIVES US 1000. COUNTS AT 100KHZ RATE.
*****
TST60: SCOPE
MOV #5,$TIMES ;:DO 5 ITERATIONS
;:-DIVCH-
MOV #10.,R0
CLR @ASR
CLR @ABR
BIS #BIT11,@ASR ;:/DISABLE INTERNAL OSC.
BIS #7!20,@ASR ;:/SET GO,RATE: 100KHZ.,MODE 3.
MOV #10000.,R1 ;:/DO THAT MANY TIMES.
BIS #BIT8,@ASR ;:/GENERATE AN OSC PULSE.
DEC R1
BNE 2$
DEC R0
BNE 1$
BIS #BIT9,@ASR ;:/ST2
MOV #8.,R0
BIS #BIT8,@ASR
DEC R0
BNE 3$
MOV @ABR,$BDDAT ;:/READ COUNT.
MOV #1000.,$TMP0 ;:/EXPECT THESE MANY COUNTS.
CMP $TMP0,$BDDAT ;:/DID WE GET THEM??
BEQ TST61 ;:
ERROR 11 ;:/ERROR 100,000. OSC PULSES
;:/DID NOT GENERATE 1000.
;:/COUNTS AT RATE 100KHZ
  
```

011230 000004
 011232 012737 000005 001160
 011240 012700 000012
 011244 005077 170150
 011250 005077 170146
 011254 052777 004000 170136
 011262 052777 000027 170130
 011270 012701 023420 1\$:
 011274 052777 000400 170116 2\$:
 011302 005301
 011304 001373
 011306 005300
 011310 001367
 011312 052777 001000 170100
 011320 012700 000010
 011324 052777 000400 170066 3\$:
 011332 005300
 011334 001373
 011336 017737 170060 001126
 011344 012737 001750 001446
 011352 023737 001446 001126
 011360 001401
 011362 104011

6943

(1)
(5)
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(5)
(4)
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(2)
(1)
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011520 000004
011522 012737 000005 001160

011530 012700 000012
011534 005077 167660
011540 005077 167656
011544 052777 004000 167646
011552 052777 000047 167640

011560 012701 023420 1\$:
011564 052777 000400 167626 2\$:
011572 005301
011574 001373
011576 005300
011600 001367
011602 052777 001000 167610
011610 012700 000010
011614 052777 000400 167576 3\$:
011622 005300
011624 001373

011626 017737 167570 001126
011634 012737 000012 001446
011642 023737 001446 001126
011650 001401
011652 104011

```
*****  
: *TEST 62 *TEST THE CLOCK'S 1KHZ DIVIDER  
: *  
: *IN THIS TEST WE WILL CHECK OUT PART OF THE DIVIDER CHAIN LOGIC.  
: *THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS, THIS TEST CHECKS  
: *THAT 100,000 MAIN JSC PULSES GIVES US 10. COUNTS AT 1KHZ RATE.  
: *****  
TST62: SCOPE  
MOV #5,$TIMES ;;DO 5 ITERATIONS  
;/-DIVCH-  
MOV #10.,R0  
CLR @ASR  
CLR @ABR  
BIS #BIT11,@ASR ;/DISABLE INTERNAL OSC.  
BIS #7!40,@ASR ;/SET GO,RATE: 1KHZ.,MODE 3.  
MOV #10000.,R1 ;/DO THAT MANY TIMES.  
BIS #BIT8,@ASR ;/GENERATE AN OSC PULSE.  
DEC R1  
BNE 2$  
DEC R0  
BNE 1$  
BIS #BIT9,@ASR ;/ST2  
MOV #8.,R0  
BIS #BIT8,@ASR  
DEC R0  
BNE 3$  
MOV @ABR,$BDDAT ;/READ COUNT.  
MOV #10.,$TMP0 ;/EXPECT THESE MANY COUNTS.  
CMP $TMP0,$BDDAT ;/DID WE GET THEM??  
BEQ TST63 ;;  
ERROR 11 ;/ERROR 100,000. OSC PULSES  
; /DID NOT GENERATE 10.  
; /COUNTS AT RATE 1KHZ
```


(1) 012160 005737 001126
(1) 6991 012164 023737 001124 001126
6992 012172 001401
6993

```
TST $BDDAT ;/PREVIOUS CONTENTS OF COUNT REG  
; /IN $BDDAT.  
CMP $GDDAT,$BDDAT ;WAS THE COUNTER ACCIDENTLY ZEROED?  
BEQ 55 ;NO - NEXT TEST.
```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

6994 012174 104005
6995
6996
6997

```
ERROR 5 ;THE COUNT REGISTER SHOULD NOT  
;HAVE BEEN EFFECTED BY THE ST2  
;IN MODE 2.
```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

6998 012176
6999 012176 042777 000070 167214
7000 012204 005037 001124
7001 012210 052777 000400 167202
7002
(1) 012216 017746 167176
(1) 012222 052777 000005 167170
(1) 012230 042777 100000 167162
(1) 012236 052777 001000 167154
(1) 012244 017737 167152 001126
(1) 012252 052677 167142
(1) 012256 005737 001126
7003 012262 001401
7004

```
5$: BIC #70,@ASR ;CLEAR THE RATE BITS.  
CLR $GDDAT  
BIS #BIT8,@ASR ;SET ST1 SIM.  
; /-RDCLK1-  
MOV @ASR,-(SP) ;/SAVE CSR CONTENTS.  
BIS #5,@ASR ;/SET TO MODE 2,GO  
BIC #BIT15,@ASR ;/CLR ST FLAG.  
BIS #BIT9,@ASR ;/GENERATE ST2 PULSE.  
MOV @ABR,$BDDAT ;/READ COUNT REG.  
BIS (SP)+,@ASR ;/RESTORE CSR.  
TST $BDDAT ;/PREVIOUS CONTENTS OF COUNT REG  
; /IN $BDDAT.  
BEQ TST65 ;
```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

7005 012264 104001
7006

```
ERROR 1 ;CLOCK COUNT REG SHOULD BE ZERO
```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

7007
7015
7016

(3)
(4)
(4)
(4)
(4)
(4)
(3)

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>>
: *****
: *TEST 65 *TEST THE CLOCK'S MODE 3 OPERATION
: *
: *IN THIS TEST WE'LL CHECK MODE 3 OPERATION.
: *MODE 3 IS JUST LIKE MODE 2 EXCEPT THAT THE COUNT
: *REG IS ZEROED AFTER AN ST2.
: *
: *****

(2) 012266 000004
(1) 012270 012737 000020 001160
7017
7018 012276 005077 167116
7019 012302 005077 167114
7020 012306 012777 000060 167104
7021 012314 052777 000007 167076
7022
7023 012322 012700 177776 1\$:
7024 012326 052777 000400 167064 2\$:
7025 012334 005200
7026 012336 001373

```
TST65: SCOPE  
MOV #20,$TIMES ;:DO 20 ITERATIONS  
CLR @ASR ;CLEAR THE CSR.  
CLR @ABR ;CLEAR THE BUFFER REG.  
MOV #60,@ASR ;SET RATE: ST1  
BIS #7,@ASR ;START CLOCK: MODE 3  
MOV #-2,R0 ;SET TO GIVE 2 ST1 PULSES  
BIS #BIT8,@ASR ;GENERATE AN ST1 PULSE  
INC R0  
BNE 2$ ;IF NOT DONE 2 TIMES, LOOP.
```

7027									
7028	012340					3\$:			
7029	012340	052777	001000	167052			BIS	#BIT9,@ASR	:HERE'S THE BIGGIE! AN ST2 HAS BEEN GENERATED
7030	012346	012737	000002	001124			MOV	#2,\$GDDAT	:THE PRESET BUFFER SHOULD BE 2.
7031	012354	017737	167042	001126			MOV	@ABR,\$BDDAT	:READ THE PRESET BUFFER.
7032	012362	023737	001126	001124			CMP	\$BDDAT,\$GDDAT	:DID A COUNTER TO PRESET BUFFER OCCUR?
7033	012370	001402					BEQ	4\$:YES - NEXT SUBTEST.
7034									

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$ ERROR << \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

7035	012372	104005						ERROR 5	:A COUNTER TO PRESET BUFFER DID NOT
7036									:HAPPEN PROPERLY.
7037									

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$ ERROR << \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

7038	012374	000440					BR	TST66	::
7039	012376	005037	001124			4\$:	CLR	\$GDDAT	:EXPECT ZERO BACK FROM COUNT REG.
7040									:/-RDCLK1-
(1)	012402	017746	167012				MOV	@ASR,-(SP)	:/SAVE CSR CONTENTS.
(1)	012406	052777	000005	167004			BIS	#5,@ASR	:/SET TO MODE 2,GO
(1)	012414	042777	100000	166776			BIC	#BIT15,@ASR	:/CLR ST FLAG.
(1)	012422	052777	001000	166770			BIS	#BIT9,@ASR	:/GENERATE ST2 PULSE.
(1)	012430	017737	166766	001126			MOV	@ABR,\$BDDAT	:/READ COUNT REG.
(1)	012436	052677	166756				BIS	(SP)+,@ASR	:/RESTORE CSR.
(1)	012442	005737	001126				TST	\$BDDAT	:/PREVIOUS CONTENTS OF COUNT REG
(1)									:/IN \$BDDAT.
7041	012446	001402					BEQ	5\$:IF SO - NEXT TEST.
7042									

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$ ERROR << \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

7043	012450	104005						ERROR 5	:THE CLOCK FORGOT TO ZERO THE COUNT
7044									:REG. AFTER AN ST2 OCCURRED ON
7045									:A MODE 3 COUNT.
7046									

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$ ERROR << \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

7047	012452	000411					BR	TST66	::
7048	012454					5\$:			
7049	012454	005077	166740				CLR	@ASR	:NOW TRY CLEARING THE CSR.
7050	012460	017737	166734	001126			MOV	@ASR,\$BDDAT	:READ THE CSR - DID IT CLEAR?
7051	012466	001403					BEQ	TST66	::
7052	012470	005037	001124				CLR	\$GDDAT	:NO - RECORD S/B.
7053									

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$ ERROR << \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

7054	012474	104002						ERROR 2	:CSR FAILED TO CLEAR
7055									

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$ ERROR << \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

7056

7065
(3)
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(4)
(4)
(4)
(4)
(3)
(2) 012476 000004
(1) 012500 012737 000010 001160
7066 012506 105737 001476
7067 012512 001541
7068 012514 012737 012740 001110
7069 012522 012737 012740 001106
7070 012530 104401 012536
(1) 012534 000424
(1)
(1) 012606
7071 012606 104401 012614
(1) 012612 000422
(1)
(1) 012660
7072 012660 104401 012666
(1) 012664 000423
(1)
(1) 012734
7073 012734 004737 015166
7074 012740 005077 166454
7075 012744 012777 177777 166450
7076 012752 012777 000011 166440
7077 012760 000240
7078 012762 000240
7079 012764 000240
7080 012766 000240
7081 012770 012737 102210 001124
7082 012776 017737 166416 001126
7083 013004 023737 001124 001126
7084 013012 001401
7085

```
::*****  
:*TEST 66 *TEST MODULE TEST OF OVERFLOW OUT,ST2 IN AND OUT,AND ST1 IN  
:*  
:* IN THIS TEST WE WILL TEST OVERFLOW OUT,ST2 IN ST2 OUT, AND ST1  
:* IN. TO DO THIS WE CONNECTED THEM TOGETHER WITH THE TEST MODULE.  
:* NOTE: THIS TEST ONLY RAN IF TEST MODULE MODE SELECTED.  
:*  
:*****
```

```
TST66: SCOPE  
MOV #10,$TIMES ;;DO 10 ITERATIONS  
TSTB DWARF ;;DWARF MODE  
BEQ TST67 ;;BR IF NOT  
MOV #1$,$LPERR  
MOV #1$,$LPADR  
TYPE ,65$ ;;TYPE ASCIZ STRING  
BR 64$ ;;GET OVER THE ASCIZ  
65$: .ASCIZ <200><7>'DWARF: ALL SWITCHES OFF, S2-1,S2-4 ON'  
64$:  
TYPE ,67$ ;;TYPE ASCIZ STRING  
BR 66$ ;;GET OVER THE ASCIZ  
67$: .ASCIZ <200>'PANEL: ST1 IN (TTL), SLOPE IN (+).'  
66$:  
TYPE ,69$ ;;TYPE ASCIZ STRING  
BR 68$ ;;GET OVER THE ASCIZ  
69$: .ASCIZ <200>' ST2 IN (TTL), SLOPE IN (+). '<7>  
68$:  
JSR PC,ANY2  
1$: CLR @ASR ;CLEAR CSR  
MOV #-1,@ABR ;PRESET FOR OVERFLOW.  
MOV #11,@ASR ;SET 1 MHZ,GO.  
NOP  
NOP  
NOP  
NOP  
MOV #102210,$GDDAT ;ALLOW TIME FOR OVERFLOW.  
MOV @ASR,$BDDAT ;EXPECT ST1 AND ST2 FLAGS TO BE SET.  
MOV @ASR,$BDDAT ;READ CSR  
CMP $GDDAT,$BDDAT ;OK?  
BEQ TST67 ;:
```

```
:::*****>>> ERROR <<*****  
ERROR 1 ;ST1 AND/OR ST2 FLAG FAILED TO SET  
::~*****>>> ERROR <<*****
```

7086 013014 104001
7087

7088

7096
(3)
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(4)
(4)
(4)
(3)
(2) 013016 000004
(1) 013020 012737 000010 001160
7097 013026 105737 001476
7098 013032 001510
7099 013034 012737 013200 001106
7100 013042 012737 013200 001110
7101 013050 104401 013056
(1) 013054 000426
(1)
(1) 013132
7102 013132 104401 013140
(1) 013136 000416
(1)
(1) 013174
7103 013174 004737 015166
7104 013200 005077 166214
7105 013204 012777 177777 166210
7106 013212 012777 000011 166200
7107 013220 000240
7108 013222 000240
7109 013224 000240
7110 013226 012737 102210 001124
7111 013234 017737 166160 001126
7112 013242 023737 001124 001126
7113 013250 001401
7114

7115 013252 104001
7116

```
::*****  
:*TEST 67 *DWARF TEST OF OVERFLOW OUT,ST1 IN AND OUT,AND ST2 IN.  
:*  
:* IN THIS TEST,WE'LL TEST OVERFLOW OUT,ST1 IN,ST1 OUT, AND  
:* ST2 IN.  
:*  
:*  
*****  
TST67: SCOPE  
MOV #10,$TIMES ;;DO 10 ITERATIONS  
TSTB DWARF ;;DWARF TEST  
BEQ TST70 ;;  
MOV #1,$SLPADR  
MOV #1,$SLPERR  
TYPE .65$ ;;TYPE ASCIZ STRING  
BR 64$ ;;GET OVER THE ASCIZ  
65$: .ASCIZ <200><7>'DWARF: ALL SWITCHES OFF, S2-2 AND S2-3 ON'  
64$:  
TYPE .67$ ;;TYPE ASCIZ STRING  
BR 66$ ;;GET OVER THE ASCIZ  
67$: .ASCIZ <200>'PANEL: SAME AS LAST TEST'<7>  
66$:  
JSR PC,ANY2  
1$: CLR @ASR  
MOV #-1,@ABR ;PRESET FOR OVERFLOW.  
MOV #11,@ASR ;SET 1MHZ,GO.  
NOP  
NOP  
NOP  
MOV #102210,$GDDAT ;EXPECT ST1,ST2 FLAGS SET.  
MOV @ASR,$BDDAT ;READ CSR.  
CMP $GDDAT,$BDDAT  
BEQ TST70 ;;  
  
:;*****>>> ERROR <<<*****  
  
ERROR 1 ;ST1 AND/OR ST2 FLAG(S) FAIL TO SET.  
  
:;*****>>> ERROR <<<*****
```

```
7118 (3) *****  
(3) *TEST 70 *IF ENABLED,CHECK THRESHOLD ST1 FROM TESTOR  
(2) 013254 000004 *****  
7119 TST70: SCOPE  
7120 013256 005737 001202 TST $PASS ;CHECK IF FIRST PASS  
7121 013262 001003 BNE 1$ ;BR IF NOT  
7122 013264 005737 001476 TST DWARF ;OPERATING IN TESTOR/DWARF MODE?  
7123 013270 001002 BNF 2$ ;YES DO THIS TEST.  
7124 013272 000137 014512 1$: JMP ENDP ;NO-END PASS  
7125 013276 100450 2$: BMI 4$ ;BR IF TESTER  
7126 013300 005737 001500 TST ASK ;QUESTION ALLREADY BEEN ASKED?  
7127 013304 001032 BNE 3$  
7128 013306 104401 013314 TYPE .65$ ;:TYPE ASCIZ STRING  
(1) 013312 000421 BR 64$ ;:GET OVER THE ASCIZ  
(1) ;:65$: .ASCIZ <200>#15 VOLT SUPPLY TO DWARF?(Y OR N)#  
(1) 013356 64$:  
7129 013356 104411 RDCHR  
7130 013360 012637 001500 MOV (SP)+,ASK  
7131 013364 042737 000240 001500 BIC #240,ASK ;STRIP PARITY AND LOWER CASE.  
7132 013372 123727 001500 000131 3$: CMPB ASK,#'Y ;DID HE ANSWER YES?  
7133 013400 001407 BEQ 4$  
7134 013402 123727 001500 000116 CMPB ASK,#'N  
7135 013410 001730 BEQ 1$  
7136 013412 005037 001500 CLR ASK  
7137 013416 000727 BR 2$  
7138 013420 4$:  
(1) 013420 104401 013426 TYPE .67$ ;:TYPE ASCIZ STRING  
(1) 013424 000425 BR 66$ ;:GET OVER THE ASCIZ  
(1) ;:67$: .ASCIZ <200>#PANEL: ST1 AND ST2 POTS OUT AND TURN CCW#  
(1) 013500 66$:  
7139 013500 104401 013506 TYPE .69$ ;:TYPE ASCIZ STRING  
(1) 013504 000425 BR 68$ ;:GET OVER THE ASCIZ  
(1) ;:69$: .ASCIZ <200>#DWARF: S2-7 AND S2-8 ON, ALL OTHERS OFF#  
(1) 013560 68$:  
7140 013560 005077 165634 CLR @ASR ;CLEAR CSR  
7141 013564 004737 015166 JSR PC,ANY2  
7142 013570 005077 165624 CLR @ASR  
7143 013574 004737 015120 JSR PC,ANYKEY  
7144 013600 017737 165614 001126 MOV @ASR,$BDDAT ;READ CSR  
7145 013606 012737 000000 001124 MOV #0,$GDDAT  
7146 013614 032737 102000 001126 BIT #BIT15!BIT10,$BDDAT ;DID ANY FLAG SET?  
7147 013622 001401 BEQ TST71 ;:  
7148 013624 104002 ERROR 2 ;ST1 OR ST2 THRESHOLD LEVEL ERROR  
7149 ;FLAGS SHOULD NOT HAVE SET!
```

```

7151          ::*****
(3)          ::*TEST 71      *ST1,ST2 THRESHOLD TEST #2,POTS CW
(3)          ::*****
(2) 013626 000004
7152 013630 012737 013704 001110
7153 013636 012737 013704 001106
7154
7155 013644 104401 013652          TYPE      ,65$          ;;TYPE ASCIZ STRING
(1) 013650 000415          BR      64$          ;;GET OVER THE ASCIZ
(1)          ;;65$: .ASCIZ <200>#PANEL: TURN BOTH POTS CW#
(1) 013704          64$:
7156 013704 005077 165510          1$: CLR      @ASR
7157 013710 004737 015166          JSR PC,ANY2
7158 013714 005077 165500          CLR      @ASR
7159 013720 004737 015120          JSR PC,ANYKEY
7160 013724 017737 165470 001126          MOV      @ASR,$BDDAT
7161 013732 032737 102000 001126          BIT      #BIT15!BIT10,$BDDAT          ;DID ANY FLAG SET?
7162 013740 001401          BEQ      TST72          ;;
7163 013742 104002          ERROR 2          ;ST1 OR ST2 THRESHOLD ERROR.
7164
7165          ::*****
(3)          ::*TEST 72      *ST1,ST2 THRESHOLD TEST #3 MID RANGE
(3)          ::*****
(2) 013744 000004
7166 013746 012737 014044 001110
7167 013754 012737 014044 001106
7168 013762 104401 013770
(1) 013766 000426
(1)          ;;65$: .ASCIZ <200>#PANEL: SET ST1 AND ST2 POTS TO MID-RANGE.#
(1) 014044          64$:
7169 014044 005077 165350          1$: CLR      @ASR
7170 014050 004737 015166          JSR PC,ANY2
7171 014054 005077 165340          CLR      @ASR
7172 014060 004737 015120          JSR PC,ANYKEY
7173 014064 017737 165330 001126          MOV      @ASR,$BDDAT
7174 014072 012737 102000 001124          MOV      #BIT15!BIT10,$GDDAT
7175 014100 042737 075777 001126          BIC      #075777,$BDDAT
7176 014106 023737 001124 001126          CMP      $GDDAT,$BDDAT          ;AT MID RANGE THEY BOTH SHOULD SET.
7177 014114 001401          BEQ      TST73          ;;
7178 014116 104002          ERROR 2          ;ST1 OR ST2 FAILED TO SET.
    
```

```

7180          ::*****
(3)          ::*TEST 73      *TEST CLOCK REPEATABILITY IF ON TESTOR
(3)          ::*****
(2) 014120 000004 TST73: SCOPE
(1) 014122 012737 000010 001160 MOV #10,$TIMES ;;DO 10 ITERATIONS
7181 014130 005737 001476 TST DWARF ;;TESTOR MODE ENABLED??
7182 014134 100402 BMI 10$ ;;BR IF YES
7183 014136 000137 014512 JMP ENDP ;;NO REPORT END PASS.
7184 014142 012737 014354 001110 10$: MOV #1$,$LPERR
7185 014150 012737 014354 001106 MOV #1$,$LPADR
7186 014156 104401 014164 TYPE ,65$ ;;TYPE ASCIZ STRING
(1) 014162 000416 BR ,64$ ;;GET OVER THE ASCIZ
(1)          ;;65$: .ASCIZ <200>#PANEL: ST1 POT OUT AND C#
(1) 014220 64$:
7187 014220 104401 014226 TYPE ,67$ ;;TYPE ASCIZ STRING
(1) 014224 000423 BR ,66$ ;;GET OVER THE ASCIZ
(1)          ;;67$: .ASCIZ <200># ST2 POT IN AND SLOPE OUT (-)#
(1) 014274 66$:
7188 014274 104401 014302 TYPE ,69$ ;;TYPE ASCIZ STRING
(1) 014300 000423 BR ,68$ ;;GET OVER THE ASCIZ
(1)          ;;69$: .ASCIZ <200>#DWARF: S2 ALL SWITCHES OFF, S2-6 C#
(1) 014350 68$:
7189 014350 004737 015166 JSR PC,ANY2
7190 014354 012777 020016 165036 1$: MOV #BIT13!16,@ASR ;;SET 1MHZ,MODE 3,ST2 GO ENABLE. TEST CLOCK
7191 014362 005077 165054 CLR @TSCLC ;;CLEAR STATUS REG.
7192 014366 012777 100000 165050 MOV #100000,@TSCLD ;;PRESET COUNT REG.
7193 014374 012777 000013 165040 MOV #13,@TSCLC ;;SET 1MHZ,MODE 1,GO
7194 014402 105777 165034 2$: TSTB @TSCLC ;;WAIT FOR CLOCK OVERFLOW.
7195 014406 100375 BPL 2$
7196 014410 042777 100000 165002 BIC #BIT15,@ASR
7197 014416 042777 000200 165016 BIC #200,@TSCLC ;;CLEAR OVERFLOW FLAG.
7198 014424 105777 165012 3$: TSTB @TSCLC ;;WAIT FOR NEXT OVERFLOW.
7199 014430 100375 BPL 3$
7200 014432 005077 164762 CLR @ASR ;;STOP CLOCK.
7201 014436 005077 165000 CLR @TSCLC
7202 014442 017737 164754 001126 MOV @ABR,$BDDAT ;;READ RESULTS
7203 014450 012737 100000 001124 MOV #100000,$GDDAT ;;S/B COUNT
7204 014456 013700 001124 MOV $GDDAT,RO
7205 014462 163700 001126 SUB $BDDAT,RO
7206 014466 100001 BPL 4$ ;;+DIF.
7207 014470 005100 COM RO ;;OTHERWISE MAKE IT
7208 014472 020027 000007 4$: CMP RO,#7 ;;SHOULD NOT VARY MORE THAN 7 COUNTS.
7209 014476 003401 BLE TST74 ;;
7210
7211 014500 104010 ERROR 10 ;;CLOCK REPEATABILITY ERROR.
  
```



```

7213          ::*****
(3)          ::*TEST 74          END OF TESTS
(3)          ::*****
(2) 014502 000004 TST74: SCOPE
(1) 014504 012737 000001 001160 MOV #1,$TIMES ;;DO 1 ITERATION
7214          ; WE'LL FIND OUT IF THERE ARE OTHER CLOCKS OUT THERE TO TEST.
7215          ;
7216 014512 ENDP: RESET
7217 014512 000005 BIS #BIT6,@$TKS ;ENABLE TKB INTR.
7218 014514 052777 000100 164422
7219
7220 014522 005737 001476 TST DWARF ;CHECK TESTER/DWARF INDICATOR
7221 014526 001407 BEQ $$ ;BR IF NOT
7222 014530 005737 001202 TST $PASS ;CHECK IF FIRST PASS
7223 014534 001004 BNE $$ ;BR IF NOT
7224 014536 104401 023056 TYPE, PRIME0 ;TELL OPER. TO RESET POTS/SWITCHES
7225 014542 004737 015166 JSR PC,ANY2 ;WAIT FOR ANY CHAR
7226 014546 005237 001206 $$: INC $UNIT ;UPDATE # OF UNITS COUNTER
7227 014552 123737 001206 001460 CMPB $UNIT,EVER ;FIND IF DONE
7228 014560 001416 BEQ $EOP ;;BR IF FINISHED
7229 014562 063737 001454 001420 ADD VADDR,ASR ;UPDATE THE ADDRESSES
7230 014570 063737 001456 001424 ADD VVECTR,VECT1 ;UPDATE THE VECTOR
7231 014576 004737 003016 JSR PC,FIXADR ;FIX THE OTHER VECTORS AND ADDR.
7232 014602 005037 001102 CLR $STNM ;INIT THE TEST #
7233 014606 006337 001450 ASL MASKNM ;ROTATE THE UNIT INDICATOR
7234 014612 000137 003106 JMP TST1 ;AND RUN THAT UNIT
7235
7236          .SBTTL END OF PASS ROUTINE
(1)          ::*****
(2)          ::*INCREMENT THE PASS NUMBER ($PASS)
(1)          ::*TYPE 'END PASS #XXXXX' (WHERE XXXXX IS A DECIMAL NUMBER)
(1)          ::*IF THERES A MONITOR GO TO IT
(1)          ::*IF THERE ISN'T JUMP TO EXTMSG
(1)          $EOP:
(1) 014616 NOP
(2) 014616 000240 CLR $STNM ;;ZERO THE TEST NUMBER
(1) 014620 005037 001102 CLR $TIMES ;;ZERO THE NUMBER OF ITERATIONS
(1) 014624 005037 001160 INC $PASS ;;INCREMENT THE PASS NUMBER
(1) 014630 005237 001202 BIC #100000,$PASS ;;DON'T ALLOW A NEG. NUMBER
(1) 014634 042737 100000 001202 DEC (PC)+ ;;LOOP?
(1) 014642 005327 $EOPCT: .WORD 1
(1) 014644 000001 BGT $DOAGN ;;YES
(1) 014646 003022 MOV (PC)+,@(PC)+ ;;RESTORE COUNTER
(1) 014650 012737 $ENDCT: .WORD 1
(1) 014652 000001 TYPE,$SENDMG ;;TYPE 'END PASS #'
(1) 014654 014644 MOV $PASS,-(SP) ;;SAVE $PASS FOR TYPEOUT
(1) 014656 104401 014723 TYPDS ;;GO TYPE--DECIMAL ASCII WITH SIGN
(2) 014662 013746 001202 TYPE,$ENULL ;;TYPE A NULL CHARACTER
(1) 014670 104401 014720 $GET42: MOV @#42,R0 ;;GET MONITOR ADDRESS
(1) 014674 013700 000042 BEQ $DOAGN ;;BRANCH IF NO MONITOR
(1) 014700 001405 RESET ;;CLEAR THE WORLD
(1) 014702 000005 $ENDAD: JSR PC,(R0) ;;GO TO MONITOR
(1) 014704 004710 NOP ;;SAVE ROOM
(1) 014706 000240
  
```

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(1) 014710 000240          NOP          ;;FOR
(1) 014712 000240          NOP          ;;ACT11
(1) 014714          SDOAGN:          ;;
(1) 014714 000137          JMP          @(PC)+          ;;RETURN
(1) 014716 014740          $RTNAD: .WORD  EXTMSG          ;;
(1) 014720 377 377 000 $ENULL: .BYTE  -1,-1,0          ;;NULL CHARACTER STRING
(1) 014723 015 042412 042116 $ENDMG: .ASCIZ <15><12>/END PASS #/
(1) 014730 050040 051501 020123
(1) 014736 000043
7237
7238 014740 052777 000100 164176 EXTMSG: BIS #BIT6,@$TKS ;ENABLE TKB INTR.
7239 014746 005737 001112          TST $ERTTL ;TEST IF ANY ERRORS
7240 014752 001416          BEQ 1$ ;BR IF NONE
7241 014754 104401 024027          TYPE ,ERRTOT
7242 014760 013746 001112          MOV $ERTTL,-(SP)
7243 014764 104405          TYPDS
7244 014766 022737 000001 001450          CMP #1,MASKNM ;TEST IF ADDITIONAL UNITS
7245 014774 001405          BEQ 1$ ;BR IF NOT
7246 014776 104401 024056          TYPE, MESGD ;INFORM OPER. OF BAD UNITS
7247 015002 013746 001452          MOV BADUNT,-(SP)
7248 015006 104406          TYPBN ;TYPE BIN MAP
7249 015010 104401 014720 1$: TYPE, $ENULL ;ENSURE ALL TEXT GOT TYPED
7250 015014 004737 015260          JSR PC,CTRLCG ;TEST FOR CTRL C/G
7251 015020 000137 002464          JMP LOGIC
7252
7253 ;SUBROUTINE TO CHANGE BASE OR VECTOR ADDRESS
7254
7255 015024 104401 023655          BASEXC: TYPE, ADROUT ;TYPE OUT STARTING
7256 015030 013746 001250          MOV $BASE,-(SP) ;GET CURRENT DEFAULT
7257 015034 104402          TYPOC ;TELL OPER.
7258 015036 104401 023753          TYPE, ENDOUT ;ADD END TEXT
7259 015042 104413          RDOCT ;GET INPUT
7260 015044 005726          TST (SP)+ ;TEST INPUT
7261 015046 001403          BEQ 1$ ;BR IF NONE
7262 015050 016637 177776 001250          MOV -2(SP),$BASE ;GET OPER. INPUT
7263 015056 104401 023713 1$: TYPE, VECOUT ;TYPE OUT STARTING VECTOR
7264 015062 013746 001244          MOV $VECT1,-(SP) ;GET CURRENT DEFAULT
7265 015066 104402          TYPOC ;TELL OPER.
7266 015070 104401 023753          TYPE, ENDOUT ;ADD END TEXT
7267 015074 104413          RDOCT ;GET INPUT
7268 015076 005726          TST (SP)+ ;TEST INPUT
7269 015100 001403          BEQ 2$ ;BR IF NONE
7270 015102 016637 177776 001244          MOV -2(SP),$VECT1 ;GET OPER. INPUT
7271 015110 004737 003002 2$: JSR PC,PRIADR ;PRIME ADD AND VECTOR
7272 015114 000137 002270          JMP MTEST1 ;RETYPE DOT
    
```

```
7274  
7275  
7276  
7277  
7278  
7279  
7280 015120 105777 164022  
7281 015124 104401 015132  
(1) 015130 000416  
(1)  
(1) 015166  
7282 015166  
(1) 015166 104401 015174  
(1) 015172 000423  
(1)  
(1) 015242  
7283 015242 104411  
7284 015244 005726  
7285 015246 104401 015254  
(1) 015252 000401  
(1)  
(1) 015256  
7286 015256 000207  
7287  
7288 015260 000207  
7289 015262 105777 163656  
7290 015266 100022  
7291 015270 017737 163652 015336  
7292 015276 042737 177640 015336  
7293 015304 022737 000003 015336  
7294 015312 001003  
7295 015314 005726  
7296 015316 000137 002270  
7297 015322 022737 000007 015336 1$:  
7298 015330 001001  
7299 015332 104407  
7300 015334 000207  
7301 015336 000000  
7302
```

```
      :  
      : THIS ROUTINE TYPES LAST MESSAGE AND WAITS FOR AN OPERATOR  
      : RESPONCE.  
      :  
ANYKEY: TSTB @STKB ;CLEAR TTY READY FLAG.  
        TYPE ,65$ ;TYPE ASCIZ STRING  
        BR 64$ ;GET OVER THE ASCIZ  
        ;:65$: .ASCIZ <200><7>#DWARF: SWITCH S1 3 TIMES#  
64$:  
ANY2: TYPE ,65$ ;TYPE ASCIZ STRING  
      BR 64$ ;GET OVER THE ASCIZ  
      ;:65$: .ASCIZ <200><7>#DEPRESS 'RETURN' KEY WHEN DONE...#<7>  
64$:  
      RDCHR ;GET 'RETURN'  
      TST (SP)+  
      TYPE ,67$ ;TYPE ASCIZ STRING  
      BR 66$ ;GET OVER THE ASCIZ  
      ;:67$: .ASCIZ <200>##  
66$:  
      RTS PC  
;SUBROUTINE TO TRAP CTRL C/G  
CTRLCG: RTS PC  
        TSTB @STKB ;TEST IF INPUT  
        BPL 2$ ;BR IF NONE  
        MOV @STKB,CTRCHA ;READ CHAR.  
        BIC #177640,CTRCHA ;MASK OFF BITS  
        CMP #3,CTRCHA ;TEST FOR CTRL C  
        BNE 1$ ;BR IF NOT  
        TST (SP)+ ;CLEAN STACK  
        JMP MTEST1 ;RETYPE DOT  
        CMP #7,CTRCHA ;TEST FOR CTRL G  
        BNE 2$ ;BR IF NOT  
        GTSWR ;GET NEW SWITCHS  
        RTS PC ;EXIT  
CTRCHA: 0 ;CHAR. THE OPER TYPED DURING RUNNING
```



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(1) 015466 100016          BPL      7$          ;;BR IF NO
(1) 015470 042703 177770  BIC      #177770,R3 ;;GET RID OF JUNK
(1) 015474 001002          BNE      4$          ;;TEST FOR 0
(1) 015476 005704          TST      R4          ;;SUPPRESS THIS 0?
(1) 015500 001403          BEQ      5$          ;;BR IF YES
(1) 015502 005204          4$: INC      R4          ;;DON'T SUPPRESS ANYMORE 0'S
(1) 015504 052703 000060  BIS      #'0,R3     ;;MAKE THIS DIGIT ASCII
(1) 015510 052703 000040  5$: BIS      #' ,R3   ;;MAKE ASCII IF NOT ALREADY
(1) 015514 110337 015560  MOVB     R3,8$      ;;SAVE FOR TYPING
(1) 015520 104401 015560  TYPE     ,8$      ;;GO TYPE THIS DIGIT
(1) 015524 105337 015562  7$: DECB    $OCNT   ;;COUNT BY 1
(1) 015530 003347          BGT      2$          ;;BR IF MORE TO DO
(1) 015532 002402          BLT      6$          ;;BR IF DONE
(1) 015534 005204          INC      R4          ;;INSURE LAST DIGIT ISN'T A BLANK
(1) 015536 000744          BR       2$          ;;GO DO THE LAST DIGIT
(1) 015540 012605          6$: MOV      (SP)+,R5 ;;RESTORE R5
(1) 015542 012604          MOV      (SP)+,R4 ;;RESTORE R4
(1) 015544 012603          MOV      (SP)+,R3 ;;RESTORE R3
(1) 015546 016666 000002 000004 MOV      2(SP),4(SP) ;;SET THE STACK FOR RETURNING
(1) 015554 012616          MOV      (SP)+,(SP)
(1) 015556 000002          RTI                    ;;RETURN
(1) 015560          000      8$: .BYTE 0    ;;STORAGE FOR ASCII DIGIT
(1) 015561          000          .BYTE 0    ;;TERMINATOR FOR TYPE ROUTINE
(1) 015562          000      $OCNT: .BYTE 0  ;;OCTAL DIGIT COUNTER
(1) 015563          000      $OFILL: .BYTE 0  ;;ZERO FILL SWITCH
(1) 015564 000000          $OMODE: .WORD 0    ;;NUMBER OF DIGITS TO TYPE
7310 .SBTTL BINARY TO ASCII AND TYPE ROUTINE
(1)
(2)
(1) *****
(1) *THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 16-BIT
(1) *BINARY-ASCII NUMBER AND TYPE IT.
(1) *CALL:
(1) *   MOV     NUMBER,-(SP)    ;;NUMBER TO BE TYPED
(1) *   TYPBN                    ;;TYPE IT
(1)
(1) 015566 010146          $TYPBN: MOV      R1,-(SP)  ;;SAVE R1 ON THE STACK
(1) 015570 016601 000006  MOV      6(SP),R1    ;;GET THE INPUT NUMBER
(1) 015574 000261          SEC                    ;;SET 'C' SO CAN KEEP TRACK OF THE NUMBER OF BITS
(1) 015576 112737 000060 015640 1$: MOVB     #'0,$BIN   ;;SET CHARACTER TO AN ASCII '0'.
(1) 015604 006101          ROL      R1          ;;GET THIS BIT
(1) 015606 001406          BEQ      2$          ;;DONE?
(1) 015610 105537 015640  ADCB     $BIN        ;;NO--SET THE CHARACTER EQUAL TO THIS BIT
(1) 015614 104401 015640  TYPE     , $BIN     ;;GO TYPE THIS BIT
(1) 015620 000241          CLC                    ;;CLEAR 'C' SO CAN KEEP TRACK OF BITS
(1) 015622 000765          BR       1$          ;;GO DO THE NEXT BIT
(1) 015624 012601          2$: MOV      (SP)+,R1 ;;POP THE STACK INTO R1
(1) 015626 016666 000002 000004 MOV      2(SP),4(SP) ;;ADJUST THE STACK
(1) 015634 012616          MOV      (SP)+,(SP)
(1) 015636 000002          RTI                    ;;RETURN TO USER
(1) 015640          000      000      $BIN: .BYTE 0,0  ;;STORAGE FOR ASCII CHAR. AND TERMINATOR

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7312          .SBTTL  CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
(1)
(2)          ::*****
(1)          ::*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
(1)          ::*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT.  DEPENDING ON WHETHER THE
(1)          ::*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
(1)          ::*BEFORE THE FIRST DIGIT OF THE NUMBER.  LEADING ZEROS WILL ALWAYS BE
(1)          ::*REPLACED WITH SPACES.
(1)          ::*CALL:
(1)          ::*      MOV      NUM,-(SP)          ;;PUT THE BINARY NUMBER ON THE STACK
(1)          ::*      TYPDS          ;;GO TO THE ROUTINE
(1)
(1)          $TYPDS:
(3) 015642          MOV      R0,-(SP)          ;;PUSH R0 ON STACK
(3) 015644          MOV      R1,-(SP)          ;;PUSH R1 ON STACK
(3) 015646          MOV      R2,-(SP)          ;;PUSH R2 ON STACK
(3) 015650          MOV      R3,-(SP)          ;;PUSH R3 ON STACK
(3) 015652          MOV      R5,-(SP)          ;;PUSH R5 ON STACK
(1) 015654          MOV      #20200,-(SP)      ;;SET BLANK SWITCH AND SIGN
(1) 015660          MOV      20(SP),R5        ;;GET THE INPUT NUMBER
(1) 015664          BPL      1$                ;;BR IF INPUT IS POS.
(1) 015666          NEG      R5                ;;MAKE THE BINARY NUMBER POS.
(1) 015670          MOVVB   #'-,1(SP)         ;;MAKE THE ASCII NUMBER NEG.
(1) 015676          CLR      R0                ;;ZERO THE CONSTANTS INDEX
(1) 015700          MOV      #SDBLK,R3        ;;SETUP THE OUTPUT POINTER
(1) 015704          MOVVB   #' ,(R3)+        ;;SET THE FIRST CHARACTER TO A BLANK
(1) 015710          CLR      R2                ;;CLEAR THE BCD NUMBER
(1) 015712          MOV      $DTBL(R0),R1     ;;GET THE CONSTANT
(1) 015716          SUB      R1,R5            ;;FORM THIS BCD DIGIT
(1) 015720          BLT     4$                ;;BR IF DONE
(1) 015722          INC      R2                ;;INCREASE THE BCD DIGIT BY 1
(1) 015724          BR      3$
(1) 015726          ADD      R1,R5            ;;ADD BACK THE CONSTANT
(1) 015730          TST     R2                ;;CHECK IF BCD DIGIT=0
(1) 015732          BNE     5$                ;;FALL THROUGH IF 0
(1) 015734          TSTB   (SP)              ;;STILL DOING LEADING 0'S?
(1) 015736          BMI     7$                ;;BR IF YES
(1) 015740          ASLB   (SP)              ;;MSD?
(1) 015742          BCC     6$                ;;BR IF NO
(1) 015744          MOVVB   1(SP),-1(R3)     ;;YES--SET THE SIGN
(1) 015752          BIS     #'0,R2           ;;MAKE THE BCD DIGIT ASCII
(1) 015756          BIS     #' ,R2           ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
(1) 015762          MOVVB   R2,(R3)+        ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
(1) 015764          TST     (R0)+           ;;JUST INCREMENTING
(1) 015766          CMP     R0,#10          ;;CHECK THE TABLE INDEX
(1) 015772          BLT     2$                ;;GO DO THE NEXT DIGIT
(1) 015774          BGT     8$                ;;GO TO EXIT
(1) 015776          MOV     R5,R2            ;;GET THE LSD
(1) 016000          BR      6$                ;;GO CHANGE TO ASCII
(1) 016002          TSTB   (SP)+           ;;WAS THE LSD THE FIRST NON-ZERO?
(1) 016004          BPL     9$                ;;BR IF NO
(1) 016006          MOVVB   -1(SP),-2(R3)    ;;YES--SET THE SIGN FOR TYPING
(1) 016014          CLRB   (R3)              ;;SET THE TERMINATOR
(3) 016016          MOV     (SP)+,R5         ;;POP STACK INTO R5
(3) 016020          MOV     (SP)+,R3         ;;POP STACK INTO R3
(3) 016022          MOV     (SP)+,R2         ;;POP STACK INTO R2
  
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(3) 016024 012601          MOV      (SP)+,R1          ;;POP STACK INTO R1
(3) 016026 012600          MOV      (SP)+,R0          ;;POP STACK INTO R0
(1) 016030 104401 016056   TYPE      ,SDBLK          ;;NOW TYPE THE NUMBER
(1) 016034 016666 000002 000004  MOV      2(SP),4(SP)      ;;ADJUST THE STACK
(1) 016042 012616          MOV      (SP)+,(SP)
(1) 016044 000002          RTI                          ;;RETURN TO USER
(1) 016046 023420          $DTBL: 10000.
(1) 016050 001750          1000.
(1) 016052 000144          100.
(1) 016054 000012          10.
(1) 016056 000004          $DBLK: .BLKW 4
7313
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(1) 016312 001402          BEQ      5$          ;;BR IF NONE
(1) 016314 013716 001162    MOV      $ESCAPE,(SP) ;;FUDGE RETURN ADDRESS FOR ESCAPE
(1) 016320
(1) 016320 000002          RTI          ;;RETURN
7328 .SBTTL  ERROR MESSAGE TIMEOUT ROUTINE
(1)
(2)
(1)
(1)
(1)
(1)
(1)
(1) 016322
(1) 016322 104401 001171    TYPE     , $CRLF      ;;'CARRIAGE RETURN' & 'LINE FEED'
(1) 016326 010046          MOV      R0,-(SP)    ;;SAVE R0
(1) 016330 005000          CLR      R0          ;;PICKUP THE ITEM INDEX
(1) 016332 153700 001114    BISB    @($ITEMB,R0
(1) 016336 001004          BNE     1$          ;;IF ITEM NUMBER IS ZERO, JUST
(1)
(2) 016340 013746 001116    MOV      $ERRPC,-(SP) ;;TYPE THE PC OF THE ERROR
(2)
(2) 016344 104402          TYPDC   ;;SAVE $ERRPC FOR TIMEOUT
(1) 016346 000445          BR       10$        ;;ERROR ADDRESS
(1) 016350 005300          1$:      DEC      R0    ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 016352 006300          ASL     R0          ;;GET OUT
(1) 016354 006300          ASL     R0          ;;ADJUST THE INDEX SO THAT IT WILL
(1) 016356 006300          ASL     R0          ;;      WORK FOR THE ERROR TABLE
(1) 016360 062700 001256    ADD     # $ERRTB,R0 ;;FORM TABLE POINTER
(1) 016364 012037 016374    MOV     (R0)+,2$    ;;PICKUP 'ERROR MESSAGE' POINTER
(1) 016370 001404          BEQ     3$          ;;SKIP TIMEOUT IF NO POINTER
(1) 016372 104401          TYPE   , $CRLF      ;;TYPE THE 'ERROR MESSAGE'
(1) 016374 000000          .WORD  0           ;;'ERROR MESSAGE' POINTER GOES HERE
(1) 016376 104401 001171    TYPE   , $CRLF      ;;'CARRIAGE RETURN' & 'LINE FEED'
(1) 016402 012037 016412    MOV     (R0)+,4$    ;;PICKUP 'DATA HEADER' POINTER
(1) 016406 001404          BEQ     5$          ;;SKIP TIMEOUT IF 0
(1) 016410 104401          TYPE   , $CRLF      ;;TYPE THE 'DATA HEADER'
(1) 016412 000000          .WORD  0           ;;'DATA HEADER' POINTER GOES HERE
(1) 016414 104401 001171    TYPE   , $CRLF      ;;'CARRIAGE RETURN' & 'LINE FEED'
(1) 016420 010146          MOV     R1,-(SP)    ;;SAVE R1
(1) 016422 012001          MOV     (R0)+,R1    ;;PICKUP 'DATA TABLE' POINTER
(1) 016424 001415          BEQ     9$          ;;BR IF NO DATA TO BE TYPED
(1) 016426 012000          MOV     (R0)+,R0    ;;PICKUP 'DATA FORMAT' POINTER
(1) 016430 105720          TSTB   (R0)+       ;;'OCTAL' OR 'DECIMAL'
(1) 016432 001003          BNE     7$          ;;BR IF DECIMAL
(2) 016434 013146          MOV     @ (R1)+,-(SP) ;;SAVE @ (R1)+ FOR TIMEOUT
(2) 016436 104402          TYPDC   ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 016440 000402          BR       8$
(1) 016442
(2) 016442 013146          MOV     @ (R1)+,-(SP) ;;SAVE @ (R1)+ FOR TIMEOUT
(2) 016444 104405          TYPDS   ;;GO TYPE--DECIMAL ASCII WITH SIGN
(1) 016446 005711          8$:      TST     (R1)        ;;IS THERE ANOTHER NUMBER?
(1) 016450 001403          BEQ     9$          ;;BR IF NO
(1) 016452 104401 016472    TYPE   ,11$        ;;TYPE TWO(2) SPACES
(1) 016456 000764          BR       6$        ;;LOOP
(1)
(1) 016460 012601          9$:      MOV     (SP)+,R1    ;;RESTORE R1
(1) 016462 012600          10$:     MOV     (SP)+,R0   ;;RESTORE R0
  
```

```

(1) 016464 104401 001171      TYPE    ,SCLRF      ;:'CARRIAGE RETURN' & 'LINE FEED'
(1) 016470 000207                RTS      PC          ;:RETURN
(1) 016472 020040      000      11$: .ASCIZ / /       ;:TWO(2) SPACES
(1) 016476 016476                .EVEN
7329 .SBTTL SCOPE HANDLER ROUTINE
(1)
(2)
(1) ;:*****
(1) ;*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
(1) ;*AND LOAD THE TEST NUMBER($STNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
(1) ;*AND LOAD THE ERROR FLAG($ERFLG) INTO DISPLAY<15:08>
(1) ;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
(1) ;*SW14=1      LOOP ON TEST
(1) ;*SW11=1      INHIBIT ITERATIONS
(1) ;*SW09=1      LOOP ON ERROR
(1) ;*SW08=1      LOOP ON TEST IN SWR<7:0>
(1) ;*CALL
(1) ;*      SCOPE      ;:SCOPE=IOT
(1)
(1) 016476      $SCOPE:
(1) 016476 104410      CKSWR      ;:TEST FOR CHANGE IN SOFT-SWR
(2) 016500 004737 015260      JSR      PC,CTRLCG ;:TEST FOR CTRL C/G
(1) 016504 032777 040000 162426 1$: BIT     #BIT14,@SWR ;:LOOP ON PRESENT TEST?
(1) 016512 001114      BNE     $OVER      ;:YES IF SW14=1
(1) ;:*****START OF CODE FOR THE XOR TESTER*****
(1) 016514 000416      $XTSTR: BR     6$ ;:IF RUNNING ON THE 'XOR' TESTER CHANGE
(1) ;:THIS INSTRUCTION TO A 'NOP' (NOP=240)
(1) 016516 013746 000004      MOV     @ERRVEC,-(SP) ;:SAVE THE CONTENTS OF THE ERROR VECTOR
(1) 016522 012737 016542 000004      MOV     #5$,@ERRVEC ;:SET FOR TIMEOUT
(1) 016530 005737 177060      TST     @177060      ;:TIME OUT ON XOR?
(1) 016534 012637 000004      MOV     (SP)+,@ERRVEC ;:RESTORE THE ERROR VECTOR
(1) 016540 000463      BR     $$VLAD      ;:GO TO THE NEXT TEST
(1) 016542 022626      5$: CMP     (SP)+,(SP)+ ;:CLEAR THE STACK AFTER A TIME OUT
(1) 016544 012637 000004      MOV     (SP)+,@ERRVEC ;:RESTORE THE ERROR VECTOR
(1) 016550 000423      BR     7$          ;:LOOP ON THE PRESENT TEST
(1) 016552      6$: ;:*****END OF CODE FOR THE XOR TESTER*****
(1) 016552 032777 000400 162360      BIT     #BIT08,@SWR ;:LOOP ON SPEC. TEST?
(1) 016560 001404      BEQ     2$          ;:BR IF NO
(1) 016562 127737 162352 001102      CMPB   @SWR,$STNM ;:ON THE RIGHT TEST? SWR<7:0>
(1) 016570 001465      BEQ     $OVER      ;:BR IF YES
(1) 016572 105737 001103      2$: TSTB   $ERFLG ;:HAS AN ERROR OCCURRED?
(1) 016576 001421      BEQ     3$          ;:BR IF NO
(1) 016600 123737 001115 001103      CMPB   $ERMAX,$ERFLG ;:MAX. ERRORS FOR THIS TEST OCCURRED?
(1) 016606 101015      BHI     3$          ;:BR IF NO
(1) 016610 032777 001000 162322      BIT     #BIT09,@SWR ;:LOOP ON ERROR?
(1) 016616 001404      BEQ     4$          ;:BR IF NO
(1) 016620 013737 001110 001106 7$: MOV     $LPERR,$LPADR ;:SET LOOP ADDRESS TO LAST SCOPE
(1) 016626 000446      BR     $OVER
(1) 016630 105037 001103      4$: CLRB   $ERFLG ;:ZERO THE ERROR FLAG
(1) 016634 005037 001160      CLR     $TIMES ;:CLEAR THE NUMBER OF ITERATIONS TO MAKE
(1) 016640 000415      BR     1$          ;:ESCAPE TO THE NEXT TEST
(1) 016642 032777 004000 162270 3$: BIT     #BIT11,@SWR ;:INHIBIT ITERATIONS?
(1) 016650 001011      BNE     1$          ;:BR IF YES
(1) 016652 005737 001202      TST     $PASS ;:IF FIRST PASS OF PROGRAM
(1) 016656 001406      BEQ     1$          ;:INHIBIT ITERATIONS
(1) 016660 005237 001104      INC     $ICNT ;:INCREMENT ITERATION COUNT
(1) 016664 023737 001160 001104      CMP     $TIMES,$ICNT ;:CHECK THE NUMBER OF ITERATIONS MADE
    
```

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SCOPE HANDLER ROUTINE

SEQ 0090

(1)	016672	002024			BGE	\$OVER	::BR IF MORE ITERATION REQUIRED
(1)	016674	012737	000001	001104	1\$: MOV	#1,\$ICHT	::REINITIALIZE THE ITERATION COUNTER
(1)	016702	013737	016760	001160	MOV	\$MXCNT,\$TIMES	::SET NUMBER OF ITERATIONS TO DO
(1)	016710	105237	001102		\$SVLAD: INCB	\$TSTNM	::COUNT TEST NUMBERS
(1)	016714	113737	001102	001200	MOVB	\$TSTNM,\$TESTN	::SET TEST NUMBER IN APT MAILBOX
(1)	016722	011637	001106		MOV	(SP),\$LPADR	::SAVE SCOPE LOOP ADDRESS
(1)	016726	011637	001110		MOV	(SP),\$LPERR	::SAVE ERROR LOOP ADDRESS
(1)	016732	005037	001162		CLR	\$ESCAPE	::CLEAR THE ESCAPE FROM ERROR ADDRESS
(1)	016736	112737	000001	001115	MOVB	#1,\$ERMAX	::ONLY ALLOW ONE(1) ERROR ON NEXT TEST
(1)	016744	013777	001102	162170	\$OVER: MOV	\$TSTNM,@DI PLAY	::DISPLAY TEST NUMBER
(1)	016752	013716	001106		MOV	\$LPADR,(SP)	::FUDGE RETURN ADDRESS
(1)	016756	000002			RTI		::FIXES PS
(1)	016760	003720			\$MXCNT: 2000.		::MAX. NUMBER OF ITERATIONS

```
7331 .SBTTL TTY INPUT ROUTINE
(1)
(2) ;:*****
(1) .ENABL LSB
(1) 016762 000000 $TKCNT: .WORD 0 ;:NUMBER OF ITEMS IN QUEUE
(1) 016764 000000 $TKQIN: .WORD 0 ;:INPUT POINTER
(1) 016766 000000 $TKQOUT: .WORD 0 ;:OUTPUT POINTER
(1) 016770 000040 $TKQSRV: .BLKB 32. ;:TTY KEYBOARD QUEUE
(1) 017030 017030 $TKQEND=.
(1)
(1) ;*TK INITIALIZE ROUTINE
(1) ;*THIS ROUTINE WILL INITIALIZE THE TTY KEYBOARD INPUT QUEUE
(1) ;*SETUP THE INTERRUPT VECTOR AND TURN ON THE KEYBOARD INTERRUPT
(1)
(1) ;*CALL:
(1) ;* JSR PC,$TKINT
(1) ;* RETURN
(1)
(1) 017030 005037 016762 $TKINT: CLR $TKCNT ;:CLEAR COUNT OF ITEMS IN QUEUE
(1) 017034 012737 016770 016764 MOV # $TKQSRV,$TKQIN ;:MOVE THE STARTING ADDRESS OF THE
(1) 017042 013737 016764 016766 MOV $TKQIN,$TKQOUT ;:QUEUE INTO THE INPUT & OUTPUT POINTERS.
(1) 017050 012737 017100 000060 MOV # $TKSRV,@TKVEC ;:INITIALIZE THE KEYBOARD VECTOR
(1) 017056 012737 000200 000062 MOV #200,@TKVEC+2 ;:'BR' LEVEL 4
(1) 017064 005777 162056 TST @TKB ;:CLEAR DONE FLAG
(1) 017070 012777 000100 162046 MOV #100,@TKS ;:ENABLE TTY KEYBOARD INTERRUPT
(1) 017076 000207 RTS PC ;:RETURN TO CALLER
(1)
(1) ;*TK SERVICE ROUTINE
(1) ;*THIS ROUTINE WILL SERVICE THE TTY KEYBOARD INTERRUPT
(1) ;*BY READING THE CHARACTER FROM THE INPUT BUFFER AND PUTTING
(1) ;*IT IN THE QUEUE.
(1) ;*IF THE CHARACTER IS A 'CONTROL-C' (^C) $TKINT IS CALLED AND
(1) ;*UPON RETURN EXIT IS MADE TO THE 'CONTROL-C' RESTART ADDRESS (MTEST1)
(1)
(1) 017100 117746 162042 $TKSRV: MOVB @TKB,-(SP) ;:PICKUP THE CHARACTER
(1) 017104 042716 177600 BIC #^C177,(SP) ;:STRIP THE JUNK
(1) 017110 021627 000003 CMP (SP),#3 ;:IS IT A CONTROL C?
(1) 017114 001007 BNE 1$ ;:BRANCH IF NO
(1) 017116 104401 020244 TYPE ,SCNTLC ;:TYPE A CONTROL-C (^C)
(1) 017122 004737 017030 JSR PC,$TKINT ;:INIT THE KEYBOARD
(1) 017126 005726 TST (SP)+ ;:CLEAN UP STACK
(1) 017130 000137 002270 JMP MTEST1 ;:CONTROL C RESTART
(1) 017134 021627 000007 1$: CMP (SP),#7 ;:IS IT A CONTROL G?
(1) 017140 001004 BNE 2$ ;:BRANCH IF NO
(1) 017142 022737 000176 001140 CMP #SWREG,SWR ;:IS SOFT-SWR SELECTED?
(1) 017150 001500 BEQ 6$ ;:GO TO SWR CHANGE
(1)
(1) 017152 2$:
(1) 017152 022737 000040 016762 CMP #32.,$TKCNT ;:IS THE QUEUE FULL?
(1) 017160 001004 BNE 3$ ;:BRANCH IF NO
(1) 017162 104401 001164 TYPE ,SBELL ;:RING THE TTY BELL
(1) 017166 005726 TST (SP)+ ;:CLEAN CHARACTER OFF OF STACK
(1) 017170 000451 BR 5$ ;:EXIT
(1) 017172 021627 000023 3$: CMP (SP),#23 ;:IS IT A CONTROL-S?
(1) 017176 001021 BNE 32$ ;:BRANCH IF NO
(1) 017200 005077 161740 CLR @TKS ;:DISABLE TTY KEYBOARD INTERRUPTS
```

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(1) 017204 005726           TST      (SP)+           ;;CLEAN CHAR OFF STACK
(1) 017206 105777 161732   31$:    TSTB     @STKS           ;;WAIT FOR A CHAR
(1) 017212 100375           BPL      31$             ;;LOOP UNTIL ITS THERE
(1) 017214 117746 161726   MOVB     @STKB,-(SP)     ;;GET THE CHARACTER
(1) 017220 042716 177600   BIC      #^C177,(SP)    ;;MAKE IT 7-BIT ASCII
(1) 017224 022627 000021   CMP      (SP)+,#21      ;;IS IT A CONTROL-Q?
(1) 017230 001366           BNE      31$             ;;BRANCH IF NO
(1) 017232 012777 000100 161704   MOV      #100,@STKS     ;;REENABLE TTY KEYBOARD INTERRUPTS
(1) 017240 000002           RTI                        ;;RETURN
(1) 017242 005237 016762   32$:    INC      $TKCNT        ;;COUNT THIS CHARACTER
(1) 017246 021627 000140   CMP      (SP),#140      ;;IS IT UPPER CASE?
(1) 017252 002405           BLT      4$              ;;BRANCH IF YES
(1) 017254 021627 000175   CMP      (SP),#175      ;;IS IT A SPECIAL CHAR?
(1) 017260 003002           BGT      4$              ;;BRANCH IF YES
(1) 017262 042716 000040   BIC      #40,(SP)       ;;MAKE IT UPPER CASE
(1) 017266 112677 177472   4$:    MOVB     (SP)+,@STKQIN ;;AND PUT IT IN QUEUE
(1) 017272 005237 016764   INC      $TKQIN         ;;UPDATE THE POINTER
(1) 017276 023727 016764 017030   CMP      $TKQIN,#$TKQEND ;;GO OFF THE END?
(1) 017304 001003           BNE      5$              ;;BRANCH IF NO
(1) 017306 012737 016770 016764   MOV      #$TKQSRT,$TKQIN ;;RESET THE POINTER
(1) 017314 000002   5$:    RTI                        ;;RETURN

```

(1) *****

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(1) *SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
(1) *ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
(1) *SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP
(1) *CALL WHEN OPERATING IN TTY INTERRUPT MODE.

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```

(1) 017316 022737 000176 001140 $CKSWR: CMP      #SWREG,SWR     ;;IS THE SOFT-SWR SELECTED
(1) 017324 001124           BNE      15$             ;;EXIT IF NOT
(1) 017326 105777 161612   TSTB     @STKS           ;;IS A CHAR WAITING?
(1) 017332 100121           BPL      15$             ;;IF NOT, EXIT
(1) 017334 117746 161606   MOVB     @STKB,-(SP)     ;;YES
(1) 017340 042716 177600   BIC      #^C177,(SP)    ;;MAKE IT 7-BIT ASCII
(1) 017344 021627 000007   CMP      (SP),#7        ;;IS IT A CONTROL-G?
(1) 017350 001300           BNE      2$              ;;IF NOT, PUT IT IN THE TTY QUEUE
(1)                                ;;AND EXIT

```

(1) *****

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(1) *CONTROL IS PASSED TO THIS POINT FROM EITHER THE TTY INTERRUPT SERVICE
(1) *ROUTINE OR FROM THE SOFTWARE SWITCH REGISTER TRAP CALL, AS A RESULT OF A
(1) *CONTROL-G BEING TYPED, AND THE SOFTWARE SWITCH REGISTER BEING SELECTED.

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(1) 017352 123727 001134 000001 6$:    CMPB     $AUTOB,#1      ;;ARE WE RUNNING IN AUTO-MODE?
(1) 017360 001674           BEQ      2$              ;;BRANCH IF YES
(1) 017362 005726           TST      (SP)+           ;;CLEAR CONTROL-G OFF STACK
(1) 017364 004737 017030   JSR      PC,$TKINT      ;;FLUSH THE TTY INPUT QUEUE
(1) 017370 005077 161550   CLR      @STKS           ;;DISABLE TTY KEYBOARD INTERRUPTS
(1) 017374 112737 000001 001135   MOVB     #1,$INTAG      ;;SET INTERRUPT MODE INDICATOR

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(1) 017402 104401 020256           TYPE     , $CNTLG        ;;ECHO THE CONTROL-G (^G)
(1) 017406 104401 020263   $GTSWR: TYPE     , $MSWR     ;;TYPE CURRENT CONTENTS
(2) 017412 013746 000176   MOV      SWREG,-(SP)    ;;SAVE SWREG FOR TYPEOUT
(2) 017416 104402           TYPOC           ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 017420 104401 020274           TYPE     , $MNEW        ;;PROMPT FOR NEW SWR
(1) 017424 005046   19$:    CLR      -(SP)           ;;CLEAR COUNTER
(1) 017426 005046           CLR      -(SP)           ;;THE NEW SWR
(1) 017430 105777 161510   7$:    TSTB     @STKS           ;;CHAR THERE?

```

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(1) 017434 100375          BPL      7$          ;;IF NOT TRY AGAIN
(1)
(1) 017436 117746 161504    MOVB     @STKB,-(SP)   ;;PICK UP CHAR
(1) 017442 042716 177600    BIC     #^C177,(SP)  ;;MAKE IT 7-BIT ASCII
(1)
(1) 017446 021627 000003    CMP     (SP),#3      ;;IS IT A CONTROL-C?
(1) 017452 001015          BNE     9$           ;;BRANCH IF NOT
(1) 017454 104401 020244    TYPE    ,SCNTLC     ;;YES, ECHO CONTROL-C (^C)
(1) 017460 062706 000006    ADD     #6,SP        ;;CLEAN UP STACK
(1) 017464 123727 001135    CMPB    $INTAG,#1   ;;REENABLE TTY KEYBOARD INTERRUPTS?
(1) 017472 001003          BNE     8$           ;;BRANCH IF NO
(1) 017474 012777 000100    MOV     #100,@STKS  ;;ALLOW TTY KEYBOARD INTERRUPTS
(1) 017502 000137 002270    8$:     JMP     MTEST1    ;;CONTROL-C RESTART
(1)
(1)
(1) 017506 021627 000025    9$:     CMP     (SP),#25  ;;IS IT A CONTROL-U?
(1) 017512 001005          BNE     10$          ;;BRANCH IF NOT
(1) 017514 104401 020251    TYPE    ,SCNTLU     ;;YES, ECHO CONTROL-U (^U)
(1) 017520 062706 000006    20$:    ADD     #6,SP        ;;IGNORE PREVIOUS INPUT
(1) 017524 000737          BR      19$          ;;LET'S TRY IT AGAIN
(1)
(1)
(1) 017526 021627 000015    10$:    CMP     (SP),#15    ;;IS IT A <CR>?
(1) 017532 001022          BNE     16$          ;;BRANCH IF NO
(1) 017534 005766 000004    TST     4(SP)        ;;YES, IS IT THE FIRST CHAR?
(1) 017540 001403          BEQ     11$          ;;BRANCH IF YES
(1) 017542 016677 000002    161370 MOV     2(SP),@SWR   ;;SAVE NEW SWR
(1) 017550 062706 000006    11$:    ADD     #6,SP        ;;CLEAN UP STACK
(1) 017554 104401 001171    14$:    TYPE    ,SCRLF     ;;ECHO <CR> AND <LF>
(1) 017560 123727 001135    000001 CMPB    $INTAG,#1   ;;RE-ENABLE TTY KBD INTERRUPTS?
(1) 017566 001003          BNE     15$          ;;BRANCH IF NOT
(1) 017570 012777 000100    161346 MOV     #100,@STKS  ;;RE-ENABLE TTY KBD INTERRUPTS
(1) 017576 000002          RTI                    ;;RETURN
(1) 017600 004737 020622    16$:    JSR     PC,$TYPEC   ;;ECHO CHAR
(1) 017604 021627 000060    CMP     (SP),#60    ;;CHAR < 0?
(1) 017610 002420          BLT     18$          ;;BRANCH IF YES
(1) 017612 021627 000067    CMP     (SP),#67    ;;CHAR > 7?
(1) 017616 003015          BGT     18$          ;;BRANCH IF YES
(1) 017620 042726 000060    BIC     #60,(SP)+   ;;STRIP-OFF ASCII
(1) 017624 005766 000002    TST     2(SP)        ;;IS THIS THE FIRST CHAR
(1) 017630 001403          BEQ     17$          ;;BRANCH IF YES
(1) 017632 006316          ASL     (SP)         ;;NO, SHIFT PRESENT
(1) 017634 006316          ASL     (SP)         ;;CHAR OVER TO MAKE
(1) 017636 006316          ASL     (SP)         ;;ROOM FOR NEW ONE.
(1) C'640 005266 000002    17$:    INC     2(SP)        ;;KEEP COUNT OF CHAR
(1) 017644 056616 177776    BIS     -2(SP),(SP) ;;SET IN NEW CHAR
(1) 017650 000667          BR      7$           ;;GET THE NEXT ONE
(1) 017652 104401 001170    18$:    TYPE    ,SQUES     ;;TYPE ?<CR><LF>
(1) 017656 000720          BR      20$          ;;SIMULATE CONTROL-U
(1)
(1)
(1)
(1)
(2)
(1)
(1)
(1)
(1)

```

```

*****
*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
*CALL:
*      RDCHR          ;;GET A CHARACTER FROM THE QUEUE

```

```

(1)          : *      RETURN HERE          :: CHARACTER IS ON THE STACK
(1)          : *          : *          :: WITH PARITY BIT STRIPPED OFF
(1)          :          :          :
(1)          :          :          :
(1) 017660   011646   : SRDCHR: MOV      (SP),-(SP)      :: PUSH DOWN THE PC AND
(1) 017662   016666   000004 000002 : MOV      4(SP),2(SP)          :: THE PS
(1) 017670   005066   000004 : CLR      4(SP)                :: GET READY FOR A CHARACTER
(2) 017674   005046   : CLR      -(SP)                :: PUT NEW PS ON STACK
(2) 017676   012746   017704 : MOV      #64$,-(SP)           :: PUT NEW PC ON STACK
(2) 017702   000002   : RTI                          :: POP NEW PC AND PS
(2) 017704   : 64$:
(1) 017704   005737   016762   1$: TST      $TKCNT              :: WAIT ON A CHARACTER
(1) 017710   001775   : BEQ      1$
(1) 017712   005337   016762   : DEC      $TKCNT              :: DECREMENT THE COUNTER
(1) 017716   117766   177044   000004 : MOV      @STKQOUT,4(SP)       :: GET ONE CHARACTER
(1) 017724   005237   016766   : INC      $TKQOUT             :: UPDATE THE POINTER
(1) 017730   023727   016766   017030 : CMP      $TKQOUT,#$STKQEND    :: DID IT GO OFF OF THE END?
(1) 017736   001003   : BNE      2$                  :: BRANCH IF NO
(1) 017740   012737   016770   016766 : MOV      #$STKQRT,$STKQOUT    :: RESET THE POINTER
(1) 017746   000002   : 2$: RTI                      :: RETURN
(2)          : :*****
(1)          : *THIS ROUTINE WILL INPUT A STRING FROM THE TTY
(1)          : *CALL:
(1)          : *      RDLIN                  :: INPUT A STRING FROM THE TTY
(1)          : *      RETURN HERE          :: ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
(1)          : *          : *          :: TERMINATOR WILL BE A BYTE OF ALL 0'S
(1)          :          :          :
(1) 017750   010346   : SRDLIN: MOV      R3, -(SP)     :: SAVE R3
(1) 017752   005046   : CLR      -(SP)               :: CLEAR THE RUBOUT KEY
(1) 017754   012703   020204   1$: MOV      #$TTYIN,R3          :: GET ADDRESS
(1) 017760   022703   020244   2$: CMP      #$TTYIN+32.,R3     :: BUFFER FULL?
(1) 017764   101456   : BLOS     4$                  :: BR IF YES
(1) 017766   104411   : RDCHR   (SP)+,(R3)           :: GO READ ONE CHARACTER FROM THE TTY
(1) 017770   112613   : MOV      #177,(R3)           :: GET CHARACTER
(1) 017772   122713   000177   10$: CMPB    #177,(R3)           :: IS IT A RUBOUT
(1) 017776   001022   : BNE     5$                   :: BR IF NO
(1) 020000   005716   : TST     (SP)                 :: IS THIS THE FIRST RUBOUT?
(1) 020002   001007   : BNE     6$                   :: BR IF NO
(1) 020004   112737   000134   020202 : MOV      #' \,9$             :: TYPE A BACK SLASH
(1) 020012   104401   020202   : TYPE    ,9$
(1) 020016   012716   177777   6$: MOV      #-1,(SP)           :: SET THE RUBOUT KEY
(1) 020022   005303   : DEC     R3                   :: BACKUP BY ONE
(1) 020024   020327   020204   : CMP     R3,$$TTYIN           :: STACK EMPTY?
(1) 020030   103434   : BLO     4$                   :: BR IF YES
(1) 020032   111337   020202   : MOV     (R3),9$              :: SETUP TO TYPEOUT THE DELETED CHAR.
(1) 020036   104401   020202   : TYPE    ,9$
(1) 020042   000746   : BR      2$                   :: GO READ ANOTHER CHAR.
(1) 020044   005716   5$: TST     (SP)                 :: RUBOUT KEY SET?
(1) 020046   001406   : BEQ     7$                   :: BR IF NO
(1) 020050   112737   000134   020202 : MOV     #' \,9$             :: TYPE A BACK SLASH
(1) 020056   104401   020202   : TYPE    ,9$
(1) 020062   005016   : CLR     (SP)                 :: CLEAR THE RUBOUT KEY
(1) 020064   122713   000025   7$: CMPB    #25,(R3)            :: IS CHARACTER A CTRL U?
(1) 020070   001003   : BNE     8$                   :: BR IF NO
(1) 020072   104401   020251   : TYPE    ,%CNTLU              :: TYPE A CONTROL 'U'
(1) 020076   000726   : BR      1$                   :: GO START OVER

```



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(1) 020350 006301          ASL    R1          ;;*8
(1) 020352 006102          ROL    R2
(1) 020354 042716 177770   BIC    #^C7,(SP)   ;;STRIP THE ASCII JUNK
(1) 020360 062601          ADD    (SP)+,R1    ;;ADD IN THIS DIGIT
(1) 020362 000764          BR     2$          ;;LOOP
(1) 020364 005726          3$:   TST    (SP)+   ;;CLEAN TERMINATOR FROM STACK
(1) 020366 010166 000012   MOV    R1,12(SP)  ;;SAVE THE RESULT
(1) 020372 010237 020406   MOV    R2,$HIOCT
(3) 020376 012602          MOV    (SP)+,R2   ;;POP STACK INTO R2
(3) 020400 012601          MOV    (SP)+,R1   ;;POP STACK INTO R1
(3) 020402 012600          MOV    (SP)+,R0   ;;POP STACK INTO R0
(1) 020404 000002          RTI
(1) 020406 000000          $HIOCT: .WORD    0 ;;HIGH ORDER BITS GO HERE
```

```
7334 :CAUTION THE FIRST 4 LOCATIONS ARE OVERLAYED TO LOWER CPU LEVEL
7335 : THIS OVERLAY OCCURS AFTER 'SETUP'
7336 :SBTTL TYPE ROUTINE

(1) :*****
(2) :*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
(1) :*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
(1) :*NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
(1) :*NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
(1) :*NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
(1) :*
(1) :*CAL:
(1) :*1) USING A TRAP INSTRUCTION
(1) :* TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
(1) :*OR
(1) :* TYPE
(1) :* MESADR
(1) :*
(1) :
(1) $TYPE: TSTB $TPFLG ;;IS THERE A TERMINAL?
(1) 020410 105737 001157 BPL 1$ ;;BR IF YES
(1) 020414 100002 HALT ;;HALT HERE IF NO TERMINAL
(1) 020416 000000 BR 3$ ;;LEAVE
(1) 020420 000430 1$: MOV R0,-(SP) ;;SAVE R0
(1) 020422 010046 MOV @2(SP),R0 ;;GET ADDRESS OF ASCIZ STRING
(1) 020424 017600 000002 CMPB #APTENV,$ENV ;;RUNNING IN APT MODE
(1) 020430 122737 000001 001214 BNE 62$ ;;NO,GO CHECK FOR APT CONSOLE
(1) 020436 001011 BITB #APTSPOOL,$ENVM ;;SPOOL MESSAGE TO APT
(1) 020440 132737 000100 001215 BEQ 62$ ;;NO,GO CHECK FOR CONSOLE
(1) 020446 001405 MOV R0,61$ ;;SETUP MESSAGE ADDRESS FOR APT
(1) 020450 010037 020460 JSR PC,$ATY3 ;;SPOOL MESSAGE TO APT
(1) 020454 004737 020700 61$: .WORD 0 ;;MESSAGE ADDRESS
(1) 020460 000000 BITB #APTCSUP,$ENVM ;;APT CONSOLE SUPPRESSED
(1) 020462 132737 000040 001215 BNE 60$ ;;YES,SKIP TYPE OUT
(1) 020470 001003 2$: MOVB (R0)+,-(SP) ;;PUSH CHARACTER TO BE TYPED ONTO STACK
(1) 020472 112046 BNE 4$ ;;BR IF IT ISN'T THE TERMINATOR
(1) 020474 001005 TST (SP)+ ;;IF TERMINATOR POP IT OFF THE STACK
(1) 020476 005726 60$: MOV (SP)+,R0 ;;RESTORE R0
(1) 020500 012600 3$: ADD #2,(SP) ;;ADJUST RETURN PC
(1) 020502 062716 000002 RTI ;;RETURN
(1) 020506 000002 4$: CMPB #HT,(SP) ;;BRANCH IF <HT>
(1) 020510 122716 000011 BEQ 8$
(1) 020514 001430 CMPB #CRLF,(SP) ;;BRANCH IF NOT <CRLF>
(1) 020516 122716 000200 BNE 5$
(1) 020522 001006 TST (SP)+ ;;POP <CR><LF> EQUIV
(1) 020524 005726 TYPE ;;TYPE A CR AND LF
(1) 020526 104401 $CRLF
(1) 020530 001171 CLRB $CHARCNT ;;CLEAR CHARACTER COUNT
(1) 020532 105037 020666 BR 2$ ;;GET NEXT CHARACTER
(1) 020536 000755 5$: JSR PC,$TYPEC ;;GO TYPE THIS CHARACTER
(1) 020540 004737 020622 6$: CMPB $FILLC,(SP)+ ;;IS IT TIME FOR FILLER CHARS.?
(1) 020544 123726 001156 BNE 2$ ;;IF NO GO GET NEXT CHAR.
(1) 020550 001350 MOV $NULL,-(SP) ;;GET # OF FILLER CHARS. NEEDED
(1) 020552 013746 001154 ;;AND THE NULL CHAR.
(1) 020556 105366 000001 7$: DECB 1(SP) ;;DOES A NULL NEED TO BE TYPED?
(1) 020562 002770 BLT 6$ ;;BR IF NO--GO POP THE NULL OFF OF STACK
```

```

(1) 020564 004737 020622 JSR PC,$TYPEC ;;GO TYPE A NULL
(1) 020570 105337 020666 DECB $CHARCNT ;;DO NOT COUNT AS A COUNT
(1) 020574 000770 BR 7$ ;;LOOP
(1)
(1) ;HORIZONTAL TAB PROCESSOR
(1)
(1) 020576 112716 000040 8$: MOVB #' ,(SP) ;;REPLACE TAB WITH SPACE
(1) 020602 004737 020622 9$: JSR PC,$TYPEC ;;TYPE A SPACE
(1) 020606 132737 000007 020666 BITB #7,$CHARCNT ;;BRANCH IF NOT AT
(1) 020614 001372 BNE 7$ ;;TAB STOP
(1) 020616 005726 TST (SP)+ ;;POP SPACE OFF STACK
(1) 020620 000724 BR 2$ ;;GET NEXT CHARACTER
(1) 020622 105777 160322 $TYPEC: TSTB @$TPS ;;WAIT UNTIL PRINTER IS READY
(1) 020626 100375 BPL $TYPEC
(1) 020630 116677 000002 160314 MOVB 2(SP),@$TPB ;;LOAD CHAR TO BE TYPED INTO DATA REG.
(1) 020636 122766 000015 000002 CMPB #CR,2(SP) ;;IS CHARACTER A CARRIAGE RETURN?
(1) 020644 001003 BNE 1$ ;;BRANCH IF NO
(1) 020646 105037 020666 CLRB $CHARCNT ;;YES--CLEAR CHARACTER COUNT
(1) 020652 000406 BR $TYPEX ;;EXIT
(1) 020654 122766 000012 000002 1$: CMPB #LF,2(SP) ;;IS CHARACTER A LINE FEED?
(1) 020662 001402 BEQ $TYPEX ;;BRANCH IF YES
(1) 020664 105227 INCB (PC)+ ;;COUNT THE CHARACTER
(1) 020666 000000 $CHARCNT: .WORD 0 ;;CHARACTER COUNT STORAGE
(1) 020670 000207 $TYPEX: RTS PC
    
```

```

7337
(1) .SBTTL APT COMMUNICATIONS ROUTINE
(2)
(1) 020672 112737 000001 021136 $ATY1: MOVB #1,$FFLG ;;TO REPORT FATAL ERROR
(1) 020700 112737 000001 021134 $ATY3: MOVB #1,$MFLG ;;TO TYPE A MESSAGE
(1) 020706 000403 BR $ATYC
(1) 020710 112737 000001 021136 $ATY4: MOVB #1,$FFLG ;;TO ONLY REPORT FATAL ERROR
(1) 020716 $ATYC:
(3) 020716 010046 MOV R0,-(SP) ;;PUSH R0 ON STACK
(3) 020720 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
(1) 020722 105737 021134 TSTB $MFLG ;;SHOULD TYPE A MESSAGE?
(1) 020726 001450 BEQ 5$ ;;IF NOT: BR
(1) 020730 122737 000001 001214 CMPB #APTENV,$ENV ;;OPERATING UNDER APT?
(1) 020736 001031 BNE 3$ ;;IF NOT: BR
(1) 020740 132737 000100 001215 BITB #APTSPOOL,$ENVM ;;SHOULD SPOOL MESSAGES?
(1) 020746 001425 BEQ 3$ ;;IF NOT: BR
(1) 020750 017600 000004 MOV @4(SP),R0 ;;GET MESSAGE ADDR.
(1) 020754 062766 000002 000004 ADD #2,4(SP) ;;BUMP RETURN ADDR.
(1) 020762 005737 001174 1$: TST $MSGTYPE ;;SEE IF DONE W/ LAST XMISSION?
(1) 020766 001375 BNE 1$ ;;IF NOT: WAIT
(1) 020770 010037 001210 MOV R0,$MSGAD ;;PUT ADDR IN MAILBOX
(1) 020774 105720 2$: TSTB (R0)+ ;;FIND END OF MESSAGE
(1) 020776 001376 BNE 2$
(1) 021000 163700 0012*0 SUB $MSGAD,R0 ;;SUB START OF MESSAGE
(1) 021004 006200 ASR R0 ;;GET MESSAGE LNTH IN WORDS
(1) 021006 010037 001212 MOV R0,$MSGGLT ;;PUT LENGTH IN MAILBOX
(1) 021012 012737 000004 001174 MOV #4,$MSGTYPE ;;TELL APT TO TAKE MSG.
(1) 021020 000413 BR 5$
(1) 021022 017637 000004 021046 3$: MOV @4(SP),4$ ;;PUT MSG ADDR IN JSR LINKAGE
(1) 021030 062766 000002 000004 ADD #2,4(SP) ;;BUMP RETURN ADDRESS
(3) 021036 013746 177776 MOV 177776,-(SP) ;;PUSH 177776 ON STACK
    
```

```
(1) 021042 004737 020410      JSR    PC,$TYPE      ;;CALL TYPE MACRO
(1) 021046 000000      4$:    .WORD        0
(1) 021050      5$:
(1) 021050 105737 021136      10$:   TSTB    $FFLG      ;;SHOULD REPORT FATAL ERROR?
(1) 021054 001416      BEQ    12$           ;;IF NOT: BR
(1) 021056 005737 001214      TST    $ENV         ;;RUNNING UNDER APT?
(1) 021062 001413      BEQ    12$           ;;IF NOT: BR
(1) 021064 005737 001174      11$:   TST    $MSGTYPE   ;;FINISHED LAST MESSAGE?
(1) 021070 001375      BNE    11$           ;;IF NOT: WAIT
(1) 021072 017637 000004 001176  MOV    @4(SP),$FATAL ;;GET ERROR #
(1) 021100 062766 000002 000004  ADD    #2,4(SP)      ;;BUMP RETURN ADDR.
(1) 021106 005237 001174      INC    $MSGTYPE     ;;TELL APT TO TAKE ERROR
(1) 021112 105037 021136      12$:   CLRB    $FFLG      ;;CLEAR FATAL FLAG
(1) 021116 105037 021135      CLRB    $LFLG       ;;CLEAR LOG FLAG
(1) 021122 105037 021134      CLRB    $MFLG       ;;CLEAR MESSAGE FLAG
(3) 021126 012601      MOV    (SP)+,R1     ;;POP STACK INTO R1
(3) 021130 012600      MOV    (SP)+,R0     ;;POP STACK INTO R0
(1) 021132 000207      RTS    PC           ;;RETURN
(1) 021134      000      $MFLG: .BYTE      0      ;;MESSG. FLAG
(1) 021135      000      $LFLG: .BYTE      0      ;;LOG FLAG
(1) 021136      000      $FFLG: .BYTE      0      ;;FATAL FLAG
(1)      021140      .EVEN
(1)      000200      APTSIZE=200
(1)      000001      APTENV=001
(1)      000100      APTSPool=100
(1)      000040      APTCSUP=040
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.SBTTL POWER DOWN AND UP ROUTINES

::*****

:POWER DOWN ROUTINE

```
$PWRDN: MOV    #SILLUP,@PWRVEC ;;SET FOR FAST UP
        MOV    #340,@PWRVEC+2 ;;PRIO:7
        MOV    R0,-(SP)      ;;PUSH R0 ON STACK
        MOV    R1,-(SP)      ;;PUSH R1 ON STACK
        MOV    R2,-(SP)      ;;PUSH R2 ON STACK
        MOV    R3,-(SP)      ;;PUSH R3 ON STACK
        MOV    R4,-(SP)      ;;PUSH R4 ON STACK
        MOV    R5,-(SP)      ;;PUSH R5 ON STACK
        MOV    @SWR,-(SP)     ;;PUSH @SWR ON STACK
        MOV    SP,$SAVR6     ;;SAVE SP
        MOV    #SPWRUP,@PWRVEC ;;SET UP VECTOR
        HALT
        BR     .-2          ;;HANG UP
```

::*****

:POWER UP ROUTINE

```
$PWRUP: MOV    #SILLUP,@PWRVEC ;;SET FOR FAST DOWN
        MOV    $SAVR6,SP      ;;GET SP
        CLR    $SAVR6        ;;WAIT LOOP FOR THE TTY
        1$: INC  $SAVR6       ;;WAIT FOR THE INC
        BNE   1$             ;;OF WORD
        MOV   (SP)+,@SWR     ;;POP STACK INTO @SWR
        MOV   (SP)+,R5      ;;POP STACK INTO R5
        MOV   (SP)+,R4      ;;POP STACK INTO R4
        MOV   (SP)+,R3      ;;POP STACK INTO R3
        MOV   (SP)+,R2      ;;POP STACK INTO R2
        MOV   (SP)+,R1      ;;POP STACK INTO R1
        MOV   (SP)+,R0      ;;POP STACK INTO R0
        MOV    #SPWRDN,@PWRVEC ;;SET UP THE POWER DOWN VECTOR
        MOV    #340,@PWRVEC+2 ;;PRIO:7
        TYPE   $POWER        ;;REPORT THE POWER FAILURE
        $PWRMG: .WORD $POWER ;;POWER FAIL MESSAGE POINTER
        RTI
        $SILLUP: HALT        ;;THE POWER UP SEQUENCE WAS STARTED
        BR     .-2          ;; BEFORE THE POWER DOWN WAS COMPLETE
        $SAVR6: 0            ;;PUT THE SP HERE
        $POWER: .ASCIZ <15><12>'POWER''
        .EVEN
```

```

7341      ;*
7342      ;*THIS ROUTINE WILL PROTECT THE PROGRAM
7343      ;*FROM INTERRUPTS (BAD ONES).
7344      ;*
7345      ;*THE TRAP CATCHER IS SET UP FOR
7346      ;*    .WORD      +2
7347      ;*    JSR PC,R0
7348      ;*
7349      ;*ILLEGAL INTERRUPTS OR INTERRUPTS TO THE WRONG VECTOR
7350      ;*GOTO THE VECTOR AND PICK UP THE '''+2'' AS AN ADDRESS
7351
7352      ;*AND ''4700'' AS NEW STATUS.
7353      ;*THE .+2 AS A PC WILL CAUSE EXECUTION OF THE ''JSR PC,R0'' (AN ILLEGAL INSTR.).
7354      ;*AND TRAP TO LOCATION ''4''. IN LOCATION 4 WE HAVE A
7355      ;*POINTER HERE. IF THIS CONDITION CAUSES A TRAP TO LOC. 4.
7356      ;*WE WILL REPORT IT IN THE SAME MANNER THAT WER WOULD
7357      ;*REPORT ANY OTHER ERROR.
7358      ;*IF A BUSS ERROR TRAP DID OCCUT AND CAUSE A TRAP TO 4.
7359      ;*WE WILL HALT.

```

```

7361 021316 011637 021572      10TRD:  MOV    (SP),TRTO  ;GET WHERE WE CAME TO.
7362 021322 162737 000004 021572  SUB    #4,TRTO   ;FORM READ ADDR.
7363
7364 021330 023727 021572 001000  CMP    TRTO,#1000 ;DID TRAP FROM LESS THAN ADDR. 1000?
7365 021336 003402           BLE    2$        ;NO-CONTINUE.
7366
7367 021340 000000           1$:  HALT        ;A BUSS ERROR TIME OUT TRAP BROUGHT US HERE.
7368                          ;ADDRESS CONTAINED IN TRTO.
7369
7370 021342 000776           BR     1$        ;DON'T ALLOW CONTINUE.
7371
7372 021344 016637 000004 021574  2$:  MOV    4(SP),TRFRO ;GET TRAPPED FROM ADDR.
7373 021352 062706 000004           ADD    #4,SP     ;/ADD #4 TO STACK POINTER.
7374
7375 021356 122737 000044 001102  CMPB   #44,$STSTM ;LESS THAN INTERRUPT TESTS?
7376 021364 003402           BLE    3$        ;NO MUST BE WRONG VECTOR.
7377

```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$ ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

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7378 021366 104004           ERROR    4       ;ERROR! ILLEGAL INTERRUPT OR
7379                          ;INTERRUPT TO WRONG VECTOR.
7380                          ;IF TEST NO. IS LESS THAN 46,ITS
7381                          ;LIKELY(BUT NO EXCLUSIVELY)TO BE A
7382                          ;DEVICE OTHER THAN THE DEVICE UNDER TEST.
7383                          ;IF THE INTERRUPT OCCURED
7384                          ;DURING AN INTERRUPT TEST, I'D
7385                          ;SUSPECT A PROBLEM WITH THE DEVICE UNDER TEST.
7386                          ;IF THE ADDRESS THE INTERRUPT
7387                          ;VECTORED TO IS WITHIN THE RANGE OF
7388                          ;VECTORS ASSIGNED TO THE DEVICE,
7389                          ;THEN I'D SUSPECT THE DEVICE
7390                          ;INTERRUPTD ILLEGALLY.
7391                          ;IF THE ADDRESS THE INTERRUPT
7392                          ;VECTORED TO IS OUTSIDE OF THE
7393                          ;RANGE ASSIGNED TO THE DEVICE
7394                          ;I'D SUSPECT THAT THE

```

7395
7396
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7408

;DEVICE PUT THE WRONG INTERRUPT
;VICTOR ON THE BUS DURING THE INTERRUPT
;PROCESS.
; NOTE:
;FOR THIS ERROR - DON'T USE
; 'LOOP ON ERROR' OPTION.
;ALSO EXPECT THAT THE INTERRUPT TEST TO
;WILL REPT THAT THE DEVICE DIDN'T
;INTERRUPT.
;FOLLOW THE RECOMMENDED PROCEEDURE
; IN THE DOCUMENT (ON THIS DIAGNOSTIC)
;FOR LOOPING ON TEST.

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$ ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

7409	021370	000002			RTI				
7410	021372	022626			3\$: CMP	(SP)+,(SP)+		;CLEAN THE STACK	
7411	021374	005737	001202		TST	\$PASS		;IS THIS THE FIRST PASS	
7412	021400	001026			BNE	4\$;NO DONT REPORT	
7413	021402	104401	024073		TYPE,	VTMSG		;TELL THE OPER.	
7414	021406	013746	001206		MOV	\$UNIT,-(SP)			
7415	021412	005216			INC	(SP)			
7416	021414	104405			TYPDS				
7417	021416	000240			NOP				
7418	021420	000240			NOP				
7419	021422	104401	024121		TYPE,	VTMSG3		;TYPE EXPECT. INTR.	
7420	021426	013746	001424		MOV	VECT1,-(SP)		;GET DEFAULT	
7421	021432	104403			TYPOS				
7422	021434	003	001		.BYTE	3,1			
7423	021436	104401	024151		TYPE,	VTMSG1		;TYPE RCVD TEXT	
7424	021442	013746	021572		MOV	TRTO,-(SP)		;GET ACTUAL	
7425	021446	104403			TYPOS				
7426	021450	003	001		.BYTE	3,1			
7427	021452	104401	024201		TYPE,	VTMSG2		;ADD REMAINDER TEXT	
7428	021456	013777	001426	157740	4\$: MOV	VECTP,@VECT1			
7429	021464	013777	001432	157736	MOV	VECT2P,@VECT2			
7430	021472	012777	004700	157726	MOV	#4700,@VECTP			
7431	021500	012777	004700	157724	MOV	#4700,@VECT2P			
7432	021506	013737	021572	001424	MOV	TRTO,VECT1			
7433	021514	042737	000007	001424	BIC	#7,VECT1			
7434	021522	013737	001424	001426	MOV	VECT1,VECTP			
7435	021530	062737	000002	001426	ADD	#2,VECTP			
7436	021536	013737	001424	001430	MOV	VECT1,VECT2			
7437	021544	062737	000004	001430	ADD	#4,VECT2			
7438	021552	013737	001430	001432	MOV	VECT2,VECT2P			
7439	021560	062737	000002	001432	ADD	#2,VECT2P			
7440	021566	000177	157314		JMP	@\$LPADR		;START TEST OVER AGAIN.	
7441	021572	000000			TRTO: .WORD	0		;CONTAINS ADDR. WE TRAPPED OR INTERRUPTED TO.	
7442	021574	000000			TRFRO: .WORD	0		;CONTAINS ADDR. WE TRAPPED OR INTR. FROM.	

7444

.SBTTL TRAP DECODER

(1)
(2) :*****
(1) :*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE 'TRAP' INSTRUCTION
(1) :*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
(1) :*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
(1) :*GO TO THAT ROUTINE.

(1) 021576 010046 \$TRAP: MOV R0,-(SP) ;;SAVE R0
(1) 021600 016600 000002 MOV 2(SP),R0 ;;GET TRAP ADDRESS
(1) 021604 005740 TST -(R0) ;;BACKUP BY 2
(1) 021606 111000 MOVB (R0),R0 ;;GET RIGHT BYTE OF TRAP
(1) 021610 006300 ASL R0 ;;POSITION FOR INDEXING
(1) 021612 016000 021632 MOV \$TRPAD(R0),R0 ;;INDEX TO TABLE
(1) 021616 000200 RTS R0 ;;GO TO ROUTINE

;;THIS IS USE TO HANDLE THE 'GETPRI' MACRO

(1) 021620 011646 \$TRAP2: MOV (SP),-(SP) ;;MOVE THE PC DOWN
(1) 021622 016666 000004 000002 MOV 4(SP),2(SP) ;;MOVE THE PSW DOWN
(1) 021630 000002 RTI ;;RESTORE THE PSW

.SBTTL TRAP TABLE

;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
;*BY THE 'TRAP' INSTRUCTION.

(3) : ROUTINE
(3) :-----
(3) \$TRPAD: .WORD \$TRAP2
(3) \$TYPE ;;CALL=TYPE TRAP+1(104401) TTY TYPEOUT ROUTINE
(3) \$TYPOC ;;CALL=TYPOC TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
(3) \$TYPOS ;;CALL=TYPOS TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
(3) \$TYPON ;;CALL=TYPON TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
(3) \$TYPDS ;;CALL=TYPDS TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)
(3) \$TYPBN ;;CALL=TYPBN TRAP+6(104406) TYPE BINARY (ASCII) NUMBER
(1)
(3) 021632 021620 \$GTSWR ;;CALL=GTSWR TRAP+7(104407) GET SOFT-SWR SETTING
(1)
(3) 021652 017316 \$CKSWR ;;CALL=CKSWR TRAP+10(104410) TEST FOR CHANGE IN SOFT-SWR
(3) 021654 017660 \$RDCHR ;;CALL=RDCHR TRAP+11(104411) TTY TYPEIN CHARACTER ROUTINE
(3) 021656 017750 \$RDLIN ;;CALL=RDLIN TRAP+12(104412) TTY TYPEIN STRING ROUTINE
(3) 021660 020306 \$RDOCT ;;CALL=RDOCT TRAP+13(104413) READ AN OCTAL NUMBER FROM TTY


```

7446 .SBTTL ASCII MESSAGES
7447
7448 021662 005015 047115 045503 EM1: .ASCIZ <15><12>/MNCKW (CLOCK) STATUS FUNCTION ERROR/
      021670 020127 041450 047514
      021676 045503 004451 052123
      021704 052101 051525 043040
      021712 047125 052103 047511
      021720 020116 051105 047522
      021726 000122
7449 021730 005015 047115 045503 EM2: .ASCIZ <15><12>/MNCKW (CLOCK) STATUS DATA ERROR/
      021736 020127 041450 047514
      021744 045503 004451 052123
      021752 052101 051525 042040
      021760 052101 020101 051105
      021766 047522 000122
7450 021772 005015 047115 045503 EM3: .ASCIZ <15><12>/MNCKW (CLOCK) BUFFER DATA ERROR/
      022000 020127 041450 047514
      022006 045503 004451 052502
      022014 043106 051105 042040
      022022 052101 020101 051105
      022030 047522 000122
7451 022034 046600 041516 053513 EM4: .ASCIZ <200>/MNCKW (CLOCK) INTERRUPT ERROR/
      022042 024040 046103 041517
      022050 024513 044411 052116
      022056 051105 052522 052120
      022064 042440 051122 051117
      022072 000
7452 022073 015 046412 041516 EM5: .ASCIZ <15><12>/MNCKW (CLOCK) COUNT REG. ERROR/
      022100 053513 024040 046103
      022106 041517 024513 041411
      022114 052517 052116 051040
      022122 043505 020056 051105
      022130 047522 000122
7453 022134 046600 041516 053513 EM6: .ASCIZ <200>/MNCKW (CLOCK) EXISTING UNIT FAILED TO RESPOND/
      022142 024040 046103 041517
      022150 024513 042411 044530
      022156 052123 047111 020107
      022164 047125 052111 043040
      022172 044501 042514 020104
      022200 047524 051040 051505
      022206 047520 042116 000
7454 022213 015 046412 041516 EM11: .ASCIZ <15><12>#MNCKW (CLOCK) COUNT ERROR #
      022220 053513 024040 046103
      022226 041517 024513 041411
      022234 052517 052116 042440
      022242 051122 051117 000040
7455 022250 005015 047115 045503 EM12: .ASCIZ <15><12>#MNCKW (CLOCK) COUNT FUNCTION ERROR#
      022256 020127 041450 047514
      022264 045503 004451 047503
      022272 047125 020124 052506
      022300 041516 044524 047117
      022306 042440 051122 051117
      022314 000
7456 022315 200 047115 045503 EM13: .ASCIZ <200>#MNCKW (CLOCK) INCORRECT I.D. VALUE#
      022322 020127 041450 047514
      022330 045503 004451 047111
  
```

	022336	047503	051122	041505						
	022344	020124	027111	027104						
	022352	053040	046101	042525						
	022360	000								
7457	022361	015	046412	041516	EM16:	.ASCIZ	<15><12>#MNCKW (CLOCK)	CLOCK INTERRUPT ERROR	#	
	022366	053513	024040	046103						
	022374	041517	024513	041411						
	022402	047514	045503	044440						
	022410	052116	051105	052522						
	022416	052120	042440	051122						
	022424	051117	000040							
7458	022430	005015	047115	045503	EM20:	.ASCIZ	<15><12>#MNCKW (CLOCK)	REPEATABILITY ERROR	#	
	022436	020127	041450	047514						
	022444	045503	004451	042522						
	022452	042520	052101	041101						
	022460	046111	052111	020131						
	022466	051105	047522	020122						
	022474	000								
7459	022475	015	046412	041516	EM26:	.ASCIZ	<15><12>#MNCKW (CLOCK)	DOES NOT EXIST <BUS ERROR>	CHECK BASE ADDRESS	JW
	022502	053513	024040	046103						
	022510	041517	024513	042011						
	022516	042517	020123	047516						
	022524	020124	054105	051511						
	022532	020124	041074	051525						
	022540	042440	051122	051117						
	022546	020076	044103	041505						
	022554	020113	040502	042523						
	022562	040440	042104	042522						
	022570	051523	051440	044527						
	022576	041524	042510	000123						
7460										
7461	022604	005015	047125	052111	DH1:	.ASCIZ	<15><12>#UNIT	ERRPC	ASR	WAS S/BA#
	022612	042411	051122	041520						
	022620	040411	051123	053411						
	022626	051501	051411	041057						
	022634	000								
7462	022635	200	047125	052111	DH2:	.ASCIZ	<200>#UNIT	ERRPC#		
	022642	042411	051122	041520						
	022650	000								
7463	022651	015	052412	044516	DH3:	.ASCIZ	<15><12>#UNIT	ERRPC	ABR	WAS S/BA#
	022656	004524	051105	050122						
	022664	004503	041101	004522						
	022672	040527	004523	027523						
	022700	000102								
7464	022702	052600	044516	004524	DH4A:	.ASCIZ	<200>#UNIT	ERRPC	TO	FROM ADDR.#
	022710	051105	050122	020103						
	022716	020040	047524	020040						
	022724	020040	020040	051106						
	022732	046517	040440	042104						
	022740	027122	000							
7465	022743	015	052412	044516	DH12:	.ASCIZ	<15><12>#UNIT	ERRPC	ASR	#
	022750	004524	051105	050122						
	022756	004503	051501	004522						
	022764	000								
7466	022765	015	052412	044516	DH20:	.ASCIZ	<15><12>#UNIT	ERRPC	ASR	2NDCNT 1STNCT #
	022772	004524	051105	050122						

	023000	004503	051501	004522	
	023006	047062	041504	052116	
	023014	030411	052123	041516	
	023022	004524	000		
7467	023025	015	052412	044516	DH26: .ASCIZ <15><12>#UNIT ERRPC CLOCK ADDR.#
	023032	004524	051105	050122	
	023040	004503	046103	041517	
	023046	020113	042101	051104	
	023054	000056			
7468	023056	050200	047101	046105	PRIME0: .ASCII <200>'PANEL: PULL OUT BOTH ST POTS AND THEN TURN'
	023064	020072	052520	046114	
	023072	047440	052125	041040	
	023100	052117	020110	052123	
	023106	050040	052117	020123	
	023114	047101	020104	044124	
	023122	047105	052040	051125	
	023130	116			
7469	023131	200	020040	020040	.ASCII <200>' THEM COMPLETELY CW OR CCW'<200>
	023136	020040	052040	042510	
	023144	020115	047503	050115	
	023152	042514	042524	054514	
	023160	041440	020127	051117	
	023166	041440	053503	200	
7470	023173	104	040527	043122	.ASCIZ 'DWARF: S2 ALL SWITCHES OFF'<200><200>
	023200	020072	031123	020040	
	023206	046101	020114	053523	
	023214	052111	044103	051505	
	023222	047440	043106	100200	
	023230	000			
7471	023231	114	036440	046040	PRIME1: .ASCII /L = LOGIC TEST WITH NO TEST MODULE CONNECTED/
	023236	043517	041511	052040	
	023244	051505	020124	044527	
	023252	044124	047040	020117	
	023260	042524	052123	046440	
	023266	042117	046125	020105	
	023274	047503	047116	041505	
	023302	042524	104		
7472	023305	015	012		.BYTE 15,12
7473	023307	104	036440	046040	.ASCII /D = LOGIC TEST WITH A TEST MODULE CONNECTED TO ONE UNIT/
	023314	043517	041511	052040	
	023322	051505	020124	044527	
	023330	044124	040440	052040	
	023336	051505	020124	047515	
	023344	052504	042514	041440	
	023352	047117	042516	052103	
	023360	042105	052040	020117	
	023366	047117	020105	047125	
	023374	052111			
7474	023376	015	012		.BYTE 15,12
7475	023400	020107	020075	042507	.ASCII /G = GET NEW SWITCH REGISTER VALUE/
	023406	020124	042516	020127	
	023414	053523	052111	044103	
	023422	051040	043505	051511	
	023430	042524	020122	040526	
	023436	052514	105		
7476	023441	015	012		.BYTE 15,12

7477	023443	102	036440	041040	.ASCII	/B = BASE OR VECTOR ADDRESS CHANGE/
	023450	051501	020105	051117		
	023456	053040	041505	047524		
	023464	020122	042101	051104		
	023472	051505	020123	044103		
	023500	047101	042507			
7478	023504	015	012		.BYTE	15,12
7479	023506	020110	020075	042510	.ASCIZ	/H = HELP THE OPERATOR AND RETYPE THIS LIST /
	023514	050114	052040	042510		
	023522	047440	042520	040522		
	023530	047524	020122	047101		
	023536	020104	042522	054524		
	023544	042520	052040	044510		
	023552	020123	044514	052123		
	023560	020040	020040	000		
7480	023565	015	012		DOT:	.BYTE 15,12
7481	023567	124	050131	020105	.ASCIZ	/TYPE THE 'TEST CHARACTER' THEN DEPRESS 'RETURN KEY' /
	023574	044124	020105	052042		
	023602	051505	020124	044103		
	023610	051101	041501	042524		
	023616	021122	052040	042510		
	023624	020116	042504	051120		
	023632	051505	020123	051042		
	023640	052105	051125	020116		
	023646	042513	021131	020040		
	023654	000				
7482	023655	200	047115	045503	ADROUT:	.ASCIZ <200>/MNCKW (CLOCK) BASE ADDRESS </
	023662	020127	041450	047514		
	023670	045503	020051	040502		
	023676	042523	040440	042104		
	023704	042522	051523	036040		
	023712	000				
7483	023713	200	047115	045503	VEROUT:	.ASCIZ <200>/MNCKW (CLOCK) VECTOR ADDRESS </
	023720	020127	041450	047514		
	023726	045503	020051	042526		
	023734	052103	051117	040440		
	023742	042104	042522	051523		
	023750	036040	000			
7484	023753	076	037440	000040	ENDOUT:	.ASCIZ /> ? /
7485	023760	050200	047522	051107	FOUND1:	.ASCIZ <200>\PROGRAM DETECTED \
	023766	046501	042040	052105		
	023774	041505	042524	020104		
	024002	000				
7486	024003	040	047115	045503	FOUND2:	.ASCIZ \ MNCKW (CLOCK)'S \
	024010	020127	041450	047514		
	024016	045503	023451	020123		
	024024	020040	000			
7487	024027	040	052073	052117	ERRTOT:	.ASCIZ \ ;TOTAL ERROR COUNT = \
	024034	046101	042440	051122		
	024042	051117	041440	052517		
	024050	052116	036440	000040		
7488	024056	035440	040502	020104	MESGD:	.ASCIZ \ ;BAD UNITS \
	024064	047125	052111	020123		
	024072	000				
7489	024073	200	047115	045503	VTMSG:	.ASCIZ <200>/MNCKW (CLOCK) UNIT #/
	024100	020127	041450	047514		

```

024106 045503 020051 047125
024114 052111 021440 000
7490 024121 200 054105 042520 VTMSG3: .ASCIIZ <200>/EXPECTED INTERRUPT AT /
024126 052103 042105 044440
024134 052116 051105 052522
024142 052120 040440 020124
024150 000
7491 024151 040 042522 042503 VTMSG1: .ASCIIZ / RECEIVED INTERRUPT AT /
024156 053111 042105 044440
024164 052116 051105 052522
024172 052120 040440 020124
024200 000
7492 024201 200 046120 040505 VTMSG2: .ASCII <200>/PLEASE CHECK VECTOR SWITCHES/<200>
024206 042523 041440 042510
024214 045503 053040 041505
024222 047524 020122 053523
024230 052111 044103 051505
024236 200
7493 024237 011 042522 052123 .ASCIIZ / RESTARTING TEST/<200>
024244 051101 044524 043516
024252 052040 051505 100124
024260 000
7494
7495 024262 .EVEN
7496
7497 024262 001504 001116 001420 DT1: .WORD UNITBD,$ERRPC,ASR,$BDDAT,$GDDAT,0
024270 001126 001124 000000
7498 024276 001504 001116 000000 DT2: .WORD UNITBD,$ERRPC,0
7499 024304 001504 001116 001422 DT3: .WORD UNITBD,$ERRPC,ABR,$BDDAT,$GDDAT,0
024312 001126 001124 000000
7500 024320 001504 001116 021572 DT4: .WORD UNITBD,$ERRPC,TRTO,TRFRO,0
024326 021574 000000
7501 024332 001504 001116 001420 DT12: .WORD UNITBD,$ERRPC,ASR,0
024340 000000
7502 024342 001504 001116 001420 DT20: .WORD UNITBD,$ERRPC,ASR,$BDDAT,$GDDAT,0
024350 001126 001124 000000
7503 024356 001504 001116 001420 DT22: .WORD UNITBD,$ERRPC,ASR,$BDDAT,$TMP0,0
024364 001126 001446 000000
7504 024372 001504 001116 001446 DT26: .WORD UNITBD,$ERRPC,$TMP0,0
024400 000000
7505
7506 024402 000 000 000 DF0: .BYTE 0,0,0,0,0,0,0
024405 000 000 000
024410 000
7507
7508 000001 .END
  
```

ABASE = 171020	5654#	5664	5731	5732															
ABR 001422	5732#	5896*	5897*	5951	6040*	6042*	6115*	6123	6140*	6148	6210*	6215	6302*						
	6306	6326*	6345	6358*	6372*	6401*	6421*	6472*	6474*	6476*	6478*	6480*	6482*						
	6488*	6498	6513*	6546*	6731*	6767*	6775	6786*	6797	6937*	6939*	6941*	6943*						
	6945*	6969*	6981	6990	7002	7019*	7031	7040	7075*	7105*	7202	7499							
ACDW1 = 000000	5664																		
ACDW2 = 000000	5664																		
ACPUOP= 000000	5664																		
ADDW0 = 000000	5664																		
ADDW1 = 000000	5664																		
ADDW10= 000000	5664																		
ADDW11= 000000	5664																		
ADDW12= 000000	5664																		
ADDW13= 000000	5664																		
ADDW14= 000000	5664																		
ADDW15= 000000	5664																		
ADDW2 = 000000	5664																		
ADDW3 = 000000	5664																		
ADDW4 = 000000	5664																		
ADDW5 = 000000	5664																		
ADDW6 = 000000	5664																		
ADDW7 = 000000	5664																		
ADDW8 = 000000	5664																		
ADDW9 = 000000	5664																		
ADEVCT= 000000	5664																		
ADEVN = 000000	5664																		
ADROUT 023655	7255	7482#																	
AENV = 000000	5664																		
AENVN = 000000	5664																		
AFATAL= 000000	5664																		
AMADR1= 000000	5664																		
AMADR2= 000000	5664																		
AMADR3= 000000	5664																		
AMADR4= 000000	5664																		
AMAMS1= 000000	5664																		
AMAMS2= 000000	5664																		
AMAMS3= 000000	5664																		
AMAMS4= 000000	5664																		
AMSGAD= 000000	5664																		
AMSGLG= 000000	5664																		
AMSGTY= 000000	5664																		
AMTYP1= 000000	5664																		
AMTYP2= 000000	5664																		
AMTYP3= 000000	5664																		
AMTYP4= 000000	5664																		
ANYKEY 015120	7143	7159	7172	7280#															
ANY2 015166	7073	7103	7141	7157	7170	7189	7225	7282#											
APASS = 000000	5664																		
APRIOR= 000200	5656#	5664	5737																
APTCSU= 000040	7336	7337#																	
APTENV= 000001	7327	7336	7337#																
APTSIZ= 000200	5775	7337#																	
APTSPO= 000100	7336	7337#																	
ASK 001500	5757#	5877*	7126	7130*	7131*	7132	7134	7136*											
ASR 001420	5731#	5887*	5896	5949	5998*	5999*	6000*	6001*	6002*	6003*	6004*	6005*	6006*						
	6007*	6059*	6060*	6065	6085*	6087*	6091*	6097*	6099	6114*	6119*	6123*	6139*						

KWL	001416	5729#	6482*	6483*						
LCNT	001474	5754#								
LF	= 000012	5652#	7336							
LOGIC	002464	5791	5816	5826	5832#	7251				
MASKNM	001450	5744#	5833*	5871*	5875*	7233*	7244	7327		
MDEVCT	001470	5752#	5878*							
MESGD	024056	7246	7488#							
MTEST	002260	5796#	5822							
MTEST1	002270	5793	5798#	5820	5828	7272	7296	7331		
PIRQ	= 177772	5652#								
PIRQVE	= 000240	5652#								
PRIADR	003002	5804	5874	5887#	7271					
PRIME0	023056	5796	7224	7468#						
PRIME1	023231	5797	7471#							
PRIOR	001434	5737#								
PRO	= 000000	5652#								
PR1	= 000040	5652#								
PR2	= 000100	5652#								
PR3	= 000140	5652#								
PR4	= 000200	5652#								
PR5	= 000240	5652#								
PR6	= 000300	5652#								
PR7	= 000340	5652#								
PS	= 177776	5652#								
PSW	= 177776	5652#								
PWRVEC	= 000024	5652#	5775*	7339*						
RDCHR	= 104411	7129	7283	7331	7444#					
RDLIN	= 104412	5806	7332	7444#						
RDOCT	= 104413	7259	7267	7444#						
RESTR	= 001550	5649	5772#							
RESVEC	= 000010	5652#								
ROTATE	001462	5749#	5880*	5881						
RUNIT	002462	5807*	5808*	5809	5812	5817	5821	5823	5829#	
STACK	= 001100	5652#	5775							
START	= 001530	5648	5767#							
STKLMT	= 177774	5652#								
SWR	001140	5664#	5775*	5786	5841	6482	7327	7329	7331*	7339*
SWREG	000176	5641#	5775	5786	7331					
SW0	= 000001	5652#								
SW00	= 000001	5652#								
SW01	= 000002	5652#								
SW02	= 000004	5652#								
SW03	= 000010	5652#								
SW04	= 000020	5652#								
SW05	= 000040	5652#								
SW06	= 000100	5652#								
SW07	= 000200	5652#								
SW08	= 000400	5652#								
SW09	= 001000	5652#								
SW1	= 000002	5652#								
SW10	= 002000	5652#	6482							
SW11	= 004000	5652#								
SW12	= 010000	5652#	5841							
SW13	= 020000	5652#								
SW14	= 040000	5652#								
SW15	= 100000	5652#								

SW2	=	000004	5652#							
SW3	=	000010	5652#							
SW4	=	000020	5652#							
SW5	=	000040	5652#							
SW6	=	000100	5652#							
SW7	=	000200	5652#							
SW8	=	000400	5652#							
SW9	=	001000	5652#							
TBITVE	=	000014	5652#							
TEMP1	=	001502	5758#	5763*	5769*	5773*	5792			
TESTER	=	001506	5650	5762#						
TKVEC	=	000060	5652#	7331*						
TPVEC	=	000064	5652#							
TRAPVE	=	000034	5652#	5775*						
TRFRO	=	021574	7372*	7442#	7500					
TRTO	=	021572	7361*	7362*	7364	7424	7432	7441#	7500	
TRTVEC	=	000014	5652#							
TSLC	=	001442	5741#	7191*	7193*	7194	7197*	7198	7201*	
TSLD	=	001444	5742#	7192*						
TSTCNT	=	001472	5753#	5764*	5768*	5790*	5815*	5825*	5843	
TST1	=	003106	5883	5899#	7234					
TST10	=	003714	6002#							
TST11	=	004012	6003#							
TST12	=	004110	6004#							
TST13	=	004206	6005#							
TST14	=	004304	6006#							
TST15	=	004402	6007#							
TST16	=	004500	6040#							
TST17	=	004570	6042#							
TST2	=	003156	5901	5907	5949#					
TST20	=	004660	6057#							
TST21	=	004732	6083#							
TST22	=	005014	6112#							
TST23	=	005142	6137#							
TST24	=	005270	6169#							
TST25	=	005366	6187	6190	6191	6194	6207#			
TST26	=	005450	6226	6227	6230#					
TST27	=	005550	6244	6247	6254	6258	6263#			
TST3	=	003252	5951#							
TST30	=	005616	6273	6278#						
TST31	=	005664	6299#							
TST32	=	006002	6323#							
TST33	=	006216	6336	6343	6357	6362#				
TST34	=	006330	6366	6384	6386	6387	6389	6397#		
TST35	=	006372	6418#							
TST36	=	006440	6472#							
TST37	=	006570	6474#							
TST4	=	003324	5998#							
TST40	=	006720	6476#							
TST41	=	007050	6478#							
TST42	=	007200	6480#							
TST43	=	007330	6482#							
TST44	=	007504	6482	6485#						
TST45	=	007646	6510#							
TST46	=	007714	6541#							
TST47	=	010040	6565#							

ADTST	5913#	5949	5951																
BUFLO	6009#	6040	6042																
COMMEN	1526#	5652#																	
COUNTM	6435#	6472	6474	6476	6478	6480	6482												
CSRDTA	5960#	5998	5999	6000	6001	6002	6003	6004	6005	6006	6007								
DFC	5666#	5674	5679	5684	5689	5694	5699	5705	5710	5715	5720	5725							
DIVCH	6276#	6937	6939	6941	6943	6945													
ECB	5561#	5909	5912	5949	5951	5998	5999	6000	6001	6002	6003	6004	6005	6006	6007				
	6040	6042	6074	6079	6105	6109	6129	6134	6154	6159	6181	6186	6195	6198	6219				
	6223	6239	6243	6250	6253	6259	6261	6268	6270	6274	6276	6283	6287	6290	6292				
	6308	6311	6339	6342	6350	6352	6381	6392	6395	6412	6428	6431	6472	6474	6476				
	6478	6480	6482	6504	6507	6522	6525	6557	6559	6579	6581	6598	6708	6711	6723				
	6726	6741	6744	6758	6761	6777	6780	6800	6803	6984	6987	6993	6997	7004	7006				
	7034	7037	7042	7046	7053	7055	7085	7087	7114	7116	7377	7408							
ENDCOM	1538#	5652#																	
ERROR	5652#	5851	5872	5910	5949	5951	5998	5999	6000	6001	6002	6003	6004	6005	6006				
	6007	6040	6042	6075	6106	6130	6155	6183	6196	6220	6240	6251	6260	6269	6275				
	6284	6291	6309	6340	6351	6382	6393	6413	6429	6472	6474	6476	6478	6480	6482				
	6505	6523	6558	6580	6599	6709	6724	6742	6759	6778	6801	6937	6939	6941	6943				
	6945	6985	6994	7005	7035	7043	7054	7086	7115	7148	7163	7178	7211	7378					
ESCAPE	1654#	5652#																	
FFF	6937#	6939#	6941#	6943#	6945#														
GETPRI	1278#	5652#																	
GETSWR	1725#	5652#	5786#																
INSTR2	7314#	7327																	
LOCKM	6533#	6543	6551	6567	6573	6589	6593	6604											
MULT	4393#	5652#																	
NEWTST	1585#	5652#	5899	5949	5951	5998	5999	6000	6001	6002	6003	6004	6005	6006	6007				
	6040	6042	6057	6083	6112	6137	6169	6207	6230	6263	6278	6299	6323	6362	6397				
	6418	6472	6474	6476	6478	6480	6482	6485	6510	6541	6565	6587	6697	6713	6728				
	6746	6764	6783	6937	6939	6941	6943	6945	6966	7016	7065	7096	7118	7151	7165				
	7180	7213																	
POP	2103#	5652#	7312	7332	7337	7339													
POPSP2	5573#	5949	5951	6561	6583	6601	7373												
PR	5577#	5782																	
PUSH	2095#	5652#	7312	7332	7337	7339													
RDCLK	5586#	6123	6148	6306	6472	6474	6476	6478	6480	6482	6498	6775	6797						
RDCLK1	5604#	6345	6990	7002	7040														
REPORT	5352#	5652#																	
SCOPE	5652#	5899	5949	5951	5998	5999	6000	6001	6002	6003	6004	6005	6006	6007	6040				
	6042	6057	6083	6112	6137	6169	6207	6230	6263	6278	6299	6323	6362	6397	6418				
	6472	6474	6476	6478	6480	6482	6485	6510	6541	6565	6587	6697	6713	6728	6746				
	6764	6783	6937	6939	6941	6943	6945	6966	7016	7065	7096	7118	7151	7165	7180				
	7213																		
SETPRI	1246#	5652#	7331																
SETTRA	7444#																		
SETUP	1302#	5652#	5775																
SKIP	1688#	5652#	5901	5907	6187	6190	6191	6194	6226	6227	6244	6246	6247	6254	6258				
	6273	6335	6336	6343	6357	6365	6366	6384	6386	6387	6389	6482	6720	6937	6939				
	6941	6943	6945	7003	7038	7047	7051	7067	7084	7098	7113	7147	7162	7177	7209				
	7228																		
SLASH	1478#	5652#																	
SPACE	5652#																		
STARS	1447#	5652#	5661	5663	5664	5899	5949	5951	5998	5999	6000	6001	6002	6003	6004				
	6005	6006	6007	6040	6042	6057	6083	6112	6137	6169	6207	6230	6263	6278	6299				
	6323	6362	6397	6418	6472	6474	6476	6478	6480	6482	6485	6510	6541	6565	6587				

CVMNC-B MNCKW DIAGNOSTIC
CVMNCB.P11 18-SEP-78 18:03

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E 10
CROSS REFERENCE TABLE -- MACRO NAMES

SEQ 0121

.SRDDE	3814#		
.SRDOC	3723#	5554#	7332
.SREAD	3328#	5556#	7331
.SR2AZ	4858#		
.SSAVE	3889#		
.SSB2D	4675#		
.SSB2O	4776#		
.SSCOP	2397#	5556#	7329
.SSIZE	4271#		
.SSUPR	4814#		
.STRAP	3991#	5554#	7444
.STYPB	3221#	5554#	7310
.STYPD	3144#	5556#	7312
.STYPE	2925#	5556#	7336
.STYPO	3048#	5555#	7309
.S4OCA	944#		
.1170	498#		

. ABS. 024411 000

ERRORS DETECTED: 0

CVMNCB,CVMNCB/CRF=CVMNCB.SML,CVMNCB.P11
RUN-TIME: 20 26 1 SECONDS
RUN-TIME RATIO: 435/47-9.0
CORE USED: 36K (71 PAGES)