

KD11-K

FLOAT PT RAN OPERAND EXE
MD-11-DQFPD-B

EP-DQFPD-B-DL-A
COPYRIGHT © 1977
FICHE 1 OF 1

JUN 1977
digital
MADE IN USA

This microfiche card contains a grid of 100 frames of technical data, arranged in 10 rows and 10 columns. Each frame displays a different set of data, likely related to the MD-11-DQFPD-B processor. The data is presented in a structured, tabular format, with some frames containing headers and sub-headers. The text is small and dense, typical of microfiche storage. The frames contain various alphanumeric strings, possibly representing memory addresses, data values, or operational parameters. The overall layout is consistent across the grid, suggesting a systematic presentation of related information.

801

EOF1DQFPCBSEQ
PDP10 411

00010000

770608

PDP10 411

HDR1DQFPDBSEQ

00010000

770608

I D E N T I F I C A T I O N

PRODUCT CODE: MAINDEC-11-DQFPD-B-D
PRODUCT NAME: PDP-11/6X - FP11-E FLOATING POINT UNIT
 ADD/SUB/MUL/DIV
 RANDOM OPERAND EXERCISER
DATE : MAY, 1977
MAINTAINER: DIAGNOSTIC GROUP
AUTHOR: KEN CHAPMAN
REVISED BY: DON NORTH

COPYRIGHT (C) 1977
DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS

THIS SOFTWARE IS FURNISHED TO THE PURCHASER UNDER A LICENSE FOR USE ON A SINGLE COMPUTER SYSTEM, AND CAN BE COPIED (WITH INCLUSION OF DIGITAL'S COPYRIGHT NOTICE) ONLY FOR USE IN SUCH SYSTEM, EXCEPT AS MAY OTHERWISE BE PROVIDED IN WRITING BY DIGITAL.

THE INFORMATION IN THIS DOCUMENT IS SUBJECT TO CHANGE WITHOUT NOTICE, AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT CORPORATION. DIGITAL EQUIPMENT CORPORATION ASSUMES NO RESPONSIBILITY FOR ANY ERRORS THAT MAY APPEAR IN THIS DOCUMENT.

DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS SOFTWARE ON EQUIPMENT NOT SUPPLIED BY DIGITAL.

CONTENTS

1. ABSTRACT
2. REQUIREMENTS
 - 2.1 EQUIPMENT
 - 2.2 STORAGE
 - 2.3 PRELIMINARY PROGRAMS
3. LOADING PROCEDURE
4. STARTING PROCEDURE
 - 4.1 CONTROL SWITCH SETTINGS
 - 4.2 STARTING ADDRESS
 - 4.3 PROGRAM/OPERATOR ACTION
5. OPERATING PROCEDURE
 - 5.1 OPERATIONAL SWITCH SETTINGS
 - 5.2 PROGRAM/OPERATOR ACTION
 - 5.3 HOT (FP11-E) / WARM (PDP-11/6X) SELECTION
6. ERRORS
 - 6.1.1 ERROR MESSAGE FORMAT
 - 6.1.2 FLOATING POINT DATA FORMAT
 - 6.2 RECOVERY
 - 6.3 CAUSES
7. RESTRICTIONS
 - 7.1 STARTING
 - 7.2 OPERATIONAL
8. MISCELLANEOUS
 - 8.1 EXECUTION TIME
 - 8.2 STACK POINTER
 - 8.3 POWER FAIL
9. PROGRAM DESCRIPTION
 - 9.1 ORGANIZATION
 - 9.2 TEST DESCRIPTION
 - 9.3 SUBROUTINE ABSTRACTS
10. ACT/APT/XXDP

1. ABSTRACT

THIS PROGRAM IS AN EXERCISER FOR THE PDP-11/6X FLOATING POINT ADD, SUBTRACT, MULTIPLY, AND DIVIDE INSTRUCTIONS. RANDOM NUMBER PATTERNS ARE USED AS THE OPERANDS, AND THE HARDWARE GENERATED RESULTS ARE CHECKED AGAINST RESULTS OBTAINED FROM FLOATING POINT SOFTWARE ROUTINES TO INSURE CORRECTNESS. THE PDP-11/6X IS OPERATED IN DOUBLE AND SINGLE FLOATING MODE, ROUND AND TRUNCATE MODE, AND WITH UNDERFLOW AND OVERFLOW CONDITIONS ENABLED AND DISABLED. THE PROGRAM WILL RUN FOR 400(8) "SUBPASSES" BEFORE GIVING AN "END OF PASS" INDICATION, SO THAT A SUFFICIENT NUMBER OF RANDOM PATTERNS ARE OBTAINED FOR USE AS OPERANDS. ALSO AT THIS TIME, OPTIONAL STATUS INFORMATION ON THE TYPES OF RANDOM OPERANDS SELECTED CAN BE PRINTED ON THE CONSOLE. BOTH "HOT" (FP11-E OPTION) AND "WARM" (PDP-11/6X MICROCODE) FLOATING POINT UNITS CAN BE SELECTED FOR TESTING.

2. REQUIREMENTS

2.1 EQUIPMENT

PDP-11/6X STANDARD COMPUTER WITH MINIMUM 16K OF MEMORY. OPTIONAL FP11-E FLOATING POINT UNIT, IF SELECTED.

2.2 STORAGE

THE PROGRAM USES MEMORY 0-34120(8). THE UPPER 2.0K WORDS ARE RESERVED FOR THE XXDP MONITOR, IF EMPLOYED.

2.3 PRELIMINARY PROGRAMS

THE CPU, CACHE, AND MEMORY TEST PROGRAMS MUST BE RUN FIRST TO VERIFY THE CORRECT OPERATION OF THE BASE MACHINE.

THE PDP-11/6X - FP11-E FLOATING POINT PROCESSOR INSTRUCTION SET TESTS SHOULD THEN BE RUN IN THE FOLLOWING ORDER:

- (1) DGPPA FPU BASIC INSTRUCTION TESTS
- (2) DGPPB FPU ADVANCED INSTRUCTION TESTS
- (3) DGPPC FPU INSTRUCTION EXERCISER
- (4) DGFPD FPU ADD/SUB/MUL/DIV RANDOM EXERCISER

3. LOADING PROCEDURE

USE THE STANDARD PROCEDURE FOR ABSOLUTE TAPES, OR LOAD VIA XXDP MEDIA.

4. STARTING PROCEDURE

4.1 CONTROL SWITCH SETTINGS

SEE SECTION 5.1
SWITCH REGISTER (000000) IS WORST CASE TEST.

4.2 STARTING ADDRESS

THE PROGRAM MUST ALWAYS BE STARTED AT LOCATION 200(8).

4.3 PROGRAM/OPERATOR ACTION

LOADING VIA ABSOLUTE PAPERTAPE:

- (1) LOAD PROGRAM INTO MEMORY USING ABS LOADER.
- (2) LOAD ADDRESS 200 (8).
- (3) SET SWITCHES (SEE SECTION 5.1)
SR=(000000) IS WORST CASE TEST.
- (4) PRESS CONTROL/START TO BEGIN.
- (5) PROGRAM TYPES IDENTIFICATION HEADER (VERIFY THAT THE CORRECT PROGRAM HAS BEEN LOADED!), AND EXECUTION BEGINS.

5. OPERATING PROCEDURE

5.1 OPERATIONAL SWITCH SETTINGS

THE DEFINITION OF THE SPECIFIC BITS IN THE SWITCH REGISTER (EITHER HARDWARE OR SOFTWARE) ARE AS FOLLOWS:

SW15=1	100000	HALT ON ERROR
SW14=1	040000	LOOP ON CURRENTLY EXECUTING TEST
SW13=1	020000	INHIBIT ERROR TYPEOUTS (WHICH IS AN "ERROR MESSAGE" RESULTING FROM AN ERROR DETECTED IN THE HARDWARE)
SW12=1	010000	INHIBIT STATUS TYPEOUTS (WHICH IS A NON-ERROR RELATED INFORMATIVE MESSAGE, SUCH AS "END PASS #XXX")
SW11=1	004000	INHIBIT ITERATIONS PER TEST
SW10	002000	SET=BELL ON ERROR/CLEAR=BELL ON PASS END
SW09=1	001000	LOOP ON ERROR
SW08=1	000400	LOOP ON TEST NUMBER IN "SLPTST" IF SET, THEN THE TEST SPECIFIED BY THE TEST NUMBER CONTAINED IN THE MEMORY WORD "SLPTST" (SEE PROGRAM LISTING) WILL SPECIFY THE DESIRED TEST ON WHICH TO LOOP.
SW01	000002	CLEAR=TEST HOT-FP/WARM-FP ALTERNATELY EACH PASS (IE, PASS#1 HFP, PASS#1 WFP, PASS#2 HFP, PASS#2 WFP, ETC)
SW00	000001	SET=TEST ONLY UNIT SPECIFIED IN SW00 SET=SELECT WARM FP, IF SW01=1

CLEAR=SELECT HOT FP, IF SW01=1

NOTE FOR SW01, SW00 - IF NO HOT FP (FP11-E) IS PRESENT, THEN WARM FP (PDP-11/6X MICROCODE) IS AUTOMATICALLY SELECTED.

5.2 PROGRAM/OPERATOR ACTION

ONCE EXECUTION HAS BEGUN, MINIMAL OPERATOR INTERVENTION IS REQUIRED, UNLESS THE PROGRAM DETECTS AN ERROR IN THE HARDWARE.

IF ALL IS WELL, THE PROGRAM TYPES ITS NAME UPON BEGINNING; AND AT THE START OF EACH PASS, THE CURRENT PASS NUMBER (IN OCTAL) IS ECHOED. NOTE THAT SETTING SW<12>=1 WILL INHIBIT THE TYPEOUT OF THE BEGIN AND END PASS MESSAGES.

IF SW<10>=0, THE CONSOLE BELL WILL BE RUNG AT THE END OF EACH PASS. NOTE THAT ONLY SW<10> AFFECTS THE BELL RINGING AT END OF PASS - SW<12> HAS NO EFFECT ON THIS FUNCTION.

IF AN ERROR OCCURS DURING EXECUTION, MANY VARIATIONS IN ACTION ARE POSSIBLE DEPENDING UPON THE SWITCH SETTINGS.

SW<15>=1 WILL CAUSE THE CPU TO HALT AFTER AN ERROR.

SW<13>=1 WILL ALSO INHIBIT ANY ERROR MESSAGE TYPEOUT THAT WOULD OCCUR AT THIS TIME.

SW<10>=1 WILL CAUSE THE CONSOLE BELL TO BE RUNG ONLY WHEN AN ERROR IS DETECTED (AND NOT AT THE END OF A PASS).

SW<9>=1 CAUSES THE PROGRAM TO LOOP ON THE MOST RECENT ERROR, AS LONG AS IT CONTINUES TO OCCUR.

THERE ARE ALSO SEVERAL OTHER GENERAL USE FUNCTIONS DEFINED BY THE SWITCHES:

SW<11>=1 WILL INHIBIT THE ITERATIONS (=2000(10)) PERFORMED OF EACH TEST ON PASSES 2, 3, 4 THRU THE PROGRAM.

SW<14>=1 CAUSES THE PROGRAM TO LOOP INDEFINATELY ON THE CURRENTLY EXECUTING TEST.

SW<8>=1 CAUSES THE PROGRAM TO CONTINUE EXECUTION AS NORMAL, EXCEPT WHEN THE CONTENTS OF MEMORY WORD "SLPTST" MATCHES THE NUMBER OF THE TEST CURRENTLY EXECUTING. AT THIS POINT, THE TEST IS LOOPED ON INDEFINATELY, UNTIL EITHER SW<8>=0 OR "SLPTST" IS CHANGED. NOTE THAT IF "SLPTST" DOES NOT MATCH THE TEST NUMBER OF ANY TEST, THE CONTENTS OF "SLPTST" ARE EFFECTIVELY IGNORED, AND EXECUTION PROCEEDS NORMALLY.

5.3 HOT (FP11-E) / WARM (PDP-11/6X) SELECTION

WHEN THE PROGRAM IS STARTED (AT 200(8)), A MESSAGE IS OPTIONALLY PRINTED INDICATING THE PRESCENCE/ABSCENCE OF AN FP11-E HOT FLOATING POINT UNIT OPTION (BASED UPON WHETHER "WHAMI" BIT<04> IS 1/0 RESPECTIVELY).

IF NO FP11-E HOT FP OPTION IS PRESENT, THE MESSAGE IS TYPED,

AND ANY ATTEMPTS TO SELECT IT FOR TESTING VIA SW01 AND SW00 ARE IGNORED. ONLY WARM FP (PDP-11/6X MICROCODE) FLOATING POINT CAN BE TESTED/SELECTED.

IF THE FP11-E IS PRESENT, TEST SELECTION IS AS FOLLOWS:

WHEN SW01=0, THE HOT AND WARM FLOATING POINT UNITS ARE TESTED ALTERNATELY EACH PASS - IN THE ORDER (1) HOT, THEN (2) WARM. NOTE THAT EACH "PASS" NOW CONSISTS OF TWO SEPARATE SUB-PASSES.

WHEN SW01=1, THEN DEDICATED SELECTION OF A PARTICULAR UNIT IS SPECIFIED IN SW00:

SW00=0 --> TEST HFP FP11-E OPTION ONLY
SW00=1 --> TEST WFP PDP-11/6X MICROCODE ONLY

5. ERRORS

6.1 FORMAT OF MESSAGES

6.1.1 ALL ERROR MESSAGES CONSIST OF THREE LINES OF DATA:

THE FIRST LINE IS A BRIEF MESSAGE WHICH EXPLAINS WHAT ERROR WAS DETECTED (EG, THE RESULT OF THE "ABSF" INSTRUCTION WAS BAD).

THE PREFIX "HOT:" OR "WARM:" IS ALSO ATTACHED TO THE MESSAGE TO INDICATE THE SOURCE OF THE ERROR; THE FP11-E UNIT OR THE PDP-11/6X RESPECTIVELY.

THE SECOND LINE CONSISTS OF DATA HEADERS TO IDENTIFY THE VALUES TYPED OUT ON LINE THREE. THESE HEADERS WILL EITHER BE OF THE FORM "EXPECTED" AND "RECEIVED" DATA, OR WILL BE A MNEMONIC NAME OF A WORD LOCATION IN MEMORY OR REGISTERS.

THE THIRD LINE DISPLAYS THE CONTENTS OF THE LOCATIONS SPECIFIED BY LINE TWO AS SIX DIGIT OCTAL NUMBERS. NOTE THAT ALL DATA DISPLAYED IN ANY MESSAGES ARE OCTAL NUMBERS.

AS EXPLAINED IN SECTION 5.2, SETTING SW<13>=1 WILL SUPPRESS THE TYPING OF THESE MESSAGES.

6.1.2 FLOATING POINT UNIT DATA FORMATS:

FLOATING POINT STATUS WORD (FPS):

BIT#s	OCTAL	FUNCTION
15	100000	FER - FLOATING ERROR FLAG SET WHEN EITHER FIUV, FIU, FIV, FIC ENABLED AND APPROPRIATE EXCEPTION OCCURRED.
14	040000	FID - FLOATING DISABLE INTERRUPTS NO FP INTERRUPTS TO VECTOR 244(8) IF SET.
13, 12		NOT USED
11	004000	FIUV - FLOATING UNDEFINED VARIABLE INTERRUPT IF SET, (-0) MEMORY DATA IS ERROR
10	002000	FIU - FLOATING INTR UNDERFLOW IF SET AND UNDERFLOW, SET FER, STORE ANSWER, EXPONENT WRONG BY +400(8) IF CLEAR AND UNDERFLOW, ANSWER <-- ZERO
9	001000	FIV - FLOATING OVERFLOW INTERRUPT IF SET AND OVERFLOW, SET FER, STORE ANSWER, EXPONENT WRONG BY -400(8) IF CLEAR AND OVERFLOW, ANSWER <-- ZERO
8	000400	FIC - FLOATING INTEGER CONVERSION INTERRUPT IF SET AND "STCFI" ERROR, ANSWER <-- ZERO, SET ERROR IF CLEAR AND "STCFI" ERROR, ANSWER <-- ZERO
7	000200	FD - FLOATING MODE 1=DOUBLE, 64 BIT OPERANDS (4W) 0=SINGLE, 32 BIT OPERANDS (2W)
6	000100	FL - INTEGER MODE 1=LONG, 32 BIT INTEGERS (2W) 0=SHORT, 16 BIT INTEGERS (1W)
5	000040	FT - ROUND/TRUNCATE MODE 1=TRUNCATE RESULTS 0=ROUND RESULTS
4	000020	FMM - PUT FP11-E ONLY IN MAINTENANCE MODE
3:0	000017	FN-FZ-FV-FC - FLOATING CONDITION CODES

FLOATING EXCEPTION CODES (FEC):

OCTAL	ENABLE	FUNCTION
00	(NONE)	(NOT USED)
02	(NONE)	FP OPCODE ERROR
04	(NONE)	FP DIVIDE-BY-ZERO ERROR
06	W/FIC	FP INTEGER CONVERSION ERROR
10	W/FIV	FP OVERFLOW ERROR
12	W/FIU	FP UNDERFLOW ERROR
14	W/FIUV	FP UNDEFINED-VARIABLE/(-0) ERROR
16	W/FMM	FP MAINTENANCE TRAP

NOTE - IN "FEC" CODE TYPEOUTS IN ERROR MESSAGES ONLY THE LOW ORDER BYTE IS USED - IGNORE THE PROGRAM FLAG BIT IN THE UPPER BYTE.

FLOATING POINT DATA:

IN FLOAT MODE (FD=0), IS 2-16. BIT WORDS, 32. BITS
 IN DOUBLE MODE (FD=1), IS 4-16. BIT WORDS, 64. BITS

FIRST WORD: (BOTH F, D MODES)

B15=SIGN OF NUMBER (1/-, 0/+)
 B14:07=EXPONENT, 8.BITS, FROM -128./+127.
 B06:00=FRACTION, 7.BITS

SECOND WORD: (BOTH F, D MODES)

B15:00=FRACTION, 16.BITS

THIRD, FOURTH WORDS: (ONLY D MODE)

B15:00, B15:00=FRACTION, 32. BITS

IN F MODE, THE COMPOSITE 24. BIT FRACTION
 IS FORMED BY:

.1#(WORD1-BIT<06:00>)#(WORD2-BIT<15:00>)

IN D MODE, THE COMPOSITE 56. BIT FRACTION
 IS FORMED BY:

.1#(WORD1-BIT<06:00>)#(WORD2-BIT<15:00>)
 #[(WORD3-BIT<15:00>)#(WORD4-BIT<15:00>)]

FOR A MORE DETAILED OPERATION/EXPLANATION OF FLOATING POINT
 DATA FORMATS AND OPERATIONS, SEE THE PDP-11/6X PROCESSOR
 HANDBOOK SECTION ON THE FLOATING POINT INSTRUCTION SET.

6.2 RECOVERY

RECOVERY FROM ERRORS HAS BEEN ATTEMPTED TO BE MADE AS
 AUTOMATIC AND EFFORTLESS AS POSSIBLE. HOWEVER, IN MANY CASES,
 DUE TO THE NATURE OF THE ERROR, THE PROGRAM MAY NOT EVEN BE
 ABLE TO BE RUN (EG, IF THE FLOATING POINT MODULE IS IN A HUNG
 STATE, AND CAN NEVER ENTER THE READY STATE TO ACCEPT A NEW FPP
 INSTRUCTION). AT THIS POINT, SOLVING THE PROBLEM IS A DIRECT
 FUNCTION OF THE OPERATORS INGENUITY. THIS TEST SERIES HAS
 BEEN DESIGNED TO TEST THE FLOATING POINT PROCESSOR SO THAT
 THESE TYPES OF FAILURES TO RUN WILL BE MINIMAL. THE TESTS
 HAVE BEEN PLACED IN A SPECIFICALLY STRUCTURED SEQUENCE IN THE
 PROGRAM TO IMPLEMENT THIS STRATEGY: TESTING THE MOST BASIC
 ELEMENTS FIRST, PROCEEDING UPWARD IN COMPLEXITY AFTER
 ESTABLISHING THEIR CORRECT OPERATION. THIS IS WHY IT IS
 EXTREMELY IMPORTANT THAT THE FLOATING POINT TEST PROGRAMS BE
 (1) RUN IN THE PRESCRIBED ORDER, AND (2) ONLY BE STARTED AT
 THEIR BEGINNING ADDRESS (USUALLY 200(8)). THE PROGRAM WILL
 DISPLAY, AT AN ERROR, THE MOST PERTINENT INFORMATION RELATING
 TO THE ERROR, AND A BRIEF EXPLANATION OF THE FAILING FUNCTION.

6.3 CAUSES

THESE TEST PROGRAMS ARE NOT HARDWARE ORIENTED, AND AS SUCH IT IS NOT POSSIBLE TO CALL OUT PARTICULAR HARDWARE AREAS AND MODULES RELATING TO A GIVEN FUNCTIONAL FAILURE. HARDWARE DIAGNOSIS FOR A PARTICULAR MACHINE MUST BE DONE USING THE APPROPRIATE ENGINEERING ROM FLOWS AND PRINTS, ALONG WITH THE KNOWN FUNCTIONAL ERRORS (AS DETECTED BY THE PROGRAMS). THIS IS THE INTENT UNDER WHICH THESE INSTRUCTION TESTS WERE DESIGNED AND CODED.

7. RESTRICTIONS

7.1 STARTING

THE PROGRAM MUST BE STARTED AT LOCATION 200(B) ALWAYS.

7.2 OPERATIONAL

THERE ARE NO OPERATIONAL RESTRICTIONS.

8. MISCELLANEOUS

8.1 EXECUTION TIME

MODEL	AVERAGE EXECUTION TIME PER PASS	
	SHORTEST PASS	LONGEST PASS
PDP-11/6X MICROCODE	0:20	9:30
PDP-11/6X W/FP11-E	0:15	5:15

TIMES SPECIFIED AS (MINUTES):(SECONDS)

SHORTEST PASS ::= PASS=1, NO ITERATIONS, USING:
SWR=(004003) FOR PDP-11/6X MICROCODE
SWR=(004002) FOR PDP-11/6X W/FP11-E

LONGEST PASS ::= PASS=2, 2000. ITERATIONS/TEST, USING:
SWR=(000003) FOR PDP-11/6X MICROCODE
SWR=(000002) FOR PDP-11/6X W/FP11-E

8.2 STACK POINTER

THE STACK POINTER IS SET TO 1100(B) AT THE START OF EACH PASS. IF ALL IS OPERATING CORRECTLY, IT SHOULD ALSO BE THIS VALUE AT

THE START OF EACH TEST, AND AT THE END OF A PASS.

8.3 POWER FAIL

THE TESTS MAY BE POWER FAILED AT ANY TIME. SPURIOUS ERROR MESSAGES MAY OCCUR IF THE FAILURE OCCURRED WHILE THE F.P.U. WAS EXECUTING A FUNCTION, AS NONE OF ITS REGISTERS (FPS, FEC, FEA, ACCUMULATORS) ARE SAVED IN THE EVENT OF A POWER FAILURE. HOWEVER, THESE MESSAGES SHOULD ONLY OCCUR ONCE (IF AT ALL) IMMEDIATELY AFTER POWER IS RESTORED. WHEN POWER IS RESTORED, "POWER" IS TYPED ON THE CONSOLE AND EXECUTION CONTINUES WHERE IT WAS INTERRUPTED.

NOTE THAT THE "VOLATILE" SWITCH REGISTER CONTENTS ARE SAVED AND RESTORED FROM THE STACK IN A POWER FAIL SEQUENCE; THEREFORE THE SWITCH REGISTER SETTINGS SHOULD NOT BE LOST OVER A POWER FAIL.

9. PROGRAM DESCRIPTION

9.1 ORGANIZATION

THESE PROGRAMS ARE ORGANIZED AS MUCH AS POSSIBLE IN A STRAIGHTFORWARD, LINEAR MANNER. THE MAIN BODY OF CODE IS STRUCTURED AS FOLLOWS:

- (1) INITIALIZATION ROUTINE
 - SETS UP VECTORS, TYPES HEADER, ETC.
- (2) MAIN BODY OF TESTS
 - INLINE TEST CODE, INLINE TEST CALLS
- (3) END OF PASS ROUTINE
 - END OF PASS PROCESSING
- (4) TEST SUBROUTINES
 - SUBROUTINES CONTAINING COMMON TEST CODE
- (5) OVERHEAD ROUTINES
 - SERVICE SUBROUTINES (TYPEOUT, ETC.)

WHEREVER FEASIBLE, COMMON SECTIONS OF CODE FOR WIDELY USED FUNCTIONS ARE CONDENSED INTO SUBROUTINES TO CONSERVE MEMORY. THIS INCLUDES NOT ONLY STANDARD SERVICE ROUTINES (SUCH AS SCOPE, ERROR, AND ASCII TYPEOUT), BUT ALSO TESTING ROUTINES WHICH PERFORM VERY SIMILAR FUNCTIONS. THIS IN MANY CASES (THE "ADD" INSTRUCTION TESTING, FOR EXAMPLE) A SINGLE BODY OF CODE (A SUBROUTINE) IS USED TO PERFORM ALL THE FUNCTIONAL TESTS, WITH A VARIABLE PARAMETER LIST PASSED AT EACH CALL CONTAINING THE DATA OPERANDS AND EXPECTED RESULT FOR EACH INDIVIDUAL TEST. THIS CONSTRUCTION FACILITATES THE ADDITION/DELETION OF TESTS (SHOULD THAT EVER BE NECESSARY), AND ALSO GREATLY CONSERVES MEMORY SPACE REQUIREMENTS WHEN A LARGE NUMBER OF CALLS TO A GIVEN BODY OF CODE ARE REQUIRED.

THE INDIVIDUAL TESTS WITHIN EACH PROGRAM HAVE ALSO BEEN SEQUENCED IN A PARTICULAR ORDER TO FACILITATE THE DETECTION AND RESOLUTION OF ERRORS AS QUICKLY AS POSSIBLE. EACH OF THE TESTS BEGINS AS SIMPLY AS POSSIBLE, FIRST TESTING THE MOST BASIC ELEMENTS. MORE COMPLEX ELEMENTS ARE TESTED AFTERWARDS, EMPLOYING A PHILOSOPHY THAT THE SIMPLER THE TEST, THE BETTER THE RESOLUTION. ALL FUNCTIONS ARE EVENTUALLY TESTED, BUT HOPEFULLY MOST ERRORS WILL BE CAUGHT AND CORRECTED EARLY. A MUCH MORE DETAILED ANALYSIS OF THE SEQUENCE OF TESTS PERFORMED IS PRESENTED IN SECTION 9.2.

9.2 TEST DESCRIPTION

THIS DIAGNOSTIC CONTAINS TESTS FOR THE FLOATING POINT 'ADD-', 'SUB-', 'MUL-', AND 'DIV-' INSTRUCTIONS. ALL COMBINATIONS OF THE SINGLE/DOUBLE, ROUND/TRUNCATE, AND OVERFLOW-UNDERFLOW INTERRUPTS ENABLED/DISABLED MODES ARE EMPLOYED. EACH TEST GENERATES A PAIR OF RANDOM NUMBER OPERANDS, THEN USES BOTH THE HARDWARE AND SOFTWARE ROUTINES TO GENERATE AN ANSWER: EACH SHOULD GENERATE THE SAME ANSWER (WITH A +/- 1 DEVIATION IN THE 'LSB' ALLOWED). FLOATING POINT 'LD-', 'ST-', 'CMP-', AND STATUS INSTRUCTIONS ARE ALSO USED FOR MANIPULATING THE OPERANDS AND RESULTS.

THE PURPOSE OF THESE TESTS IS TO EXERCISE BOTH THE DATA PATH AND CONTROL PORTIONS OF THE FLOATING POINT UNIT SELECTED FOR TESTING WITH AN 'UNLIMITED' SUPPLY OF VARYING OPERANDS, AS MIGHT BE ENCOUNTERED IN A USER/APPLICATION PROGRAM TYPE ENVIRONMENT.

9.3 SUBROUTINE ABSTRACTS

9.3.1 TRAPCATCHER

THE TRAPCATCHER IS A SERIES OF INSTRUCTIONS OCCUPYING THE INTERRUPT VECTOR AREA OF MEMORY. IT CONSISTS OF THE SEQUENCE:

```
.WORD    +2    ;PC AFTER TRAP
.WORD    0     ;PS AFTER TRAP
```

PLACED AT EACH VECTOR ADDRESS IN LOCATIONS 4-776(8) OF MEMORY. THE FIRST WORD OF EACH PAIR ("PC AFTER TRAP") POINTS TO THE SECOND WORD, WHICH SERVES A DUAL PURPOSE AS (1) THE NEW LOADED PS (ALL ZEROS), AND (2) THE NEXT INSTRUCTION TO EXECUTE (0=HALT).

WHEN THE PROGRAM IS EXECUTING, ANY REQUIRED VECTORS ARE SET UP IN THE VECTOR AREA WITH APPROPRIATE VALUES; THE OTHERS BEING LEFT IN THE "TRAPCATCHER" STATE. THUS, IF AN UNEXPECTED TRAP EVER OCCURS IN THE MACHINE, IT WILL BE CAUGHT, AND THE MACHINE SUBSEQUENTLY HALTED, DISPLAYING THE VECTOR ADDRESS * PLUS FOUR

* IN THE ADDRESS LIGHTS.

9.3.2 SCOPE ROUTINE - \$SCOPE

THE SCOPE ROUTINE IS ENTERED FROM THE FIRST INSTRUCTION OF EACH TEST IN THE PROGRAM. (NOTE THAT BY DEFINITION, A "TEST" WILL BE DESIGNATED AS THE SECTION OF CODE BETWEEN TWO "SCOPE" STATEMENTS.) THIS ROUTINE PROVIDES THE OVERHEAD CODE NECESSARY TO IMPLEMENT SEVERAL OF THE SWITCH REGISTER CONTROL OPTIONS. UPON ENTRANCE TO A TEST, THE SCOPE STATEMENT AT THE BEGINNING SETS UP CERTAIN LOCATIONS (SEE BELOW) TO SPECIFY THE CURRENT TEST NUMBER AND LOOPING ADDRESS (FOR ITERATIONS). CONTROL IS THEN PASSED TO THE ACTUAL TEST CODE, PERFORMING THE DESIRED TEST. UPON EXIT, THE SCOPE STATEMENT OF THE NEXT TEST IS ENTERED, WHICH DETERMINES WHETHER TO (1) LOOP BACK TO THE PREVIOUS TEST (EG, FOR ITERATIONS) OR (2) INITIALIZE FOR THE NEXT TEST (AS DESCRIBED EARLIER, ABOVE).

ENTRANCE TO THE SCOPE ROUTINE IS VIA AN "IOT" TRAP CALL THROUGH LOCATION 20(B). (FROM THE SCOPE=IOT EQUATE). DEPENDING UPON THE SWITCH SETTINGS (SEE 5.2), CODE IS PRESENT TO: LOAD THE FP11 MICRO BREAK REGISTER, LOOP ON THE CURRENTLY EXECUTING TEST, LOOP ON A SPECIFIC TEST, PERFORM ITERATIONS OF EACH TEST, AND SET UP ADDRESSES FOR POSSIBLE LOOPING ON ERRORS. IMPORTANT VALUES USED IN THIS ROUTINE ARE:

- SMXCNT - MAXIMUM NUMBER OF ITERATIONS PER TEST (GENERALLY WILL BE 2000(10))
- STSTNM - A COUNTER INDICATING THE NUMBER (1-377(B)) OF THE TEST CURRENTLY BEING EXECUTED
- SLPADR - CONTAINS THE ADDRESS TO WHICH THE SCOPE ROUTINE WILL LOOP, IF THE CURRENT TEST IS BEING LOOPED UPON
- SLPERR - CONTAINS THE ADDRESS TO WHICH THE ERROR ROUTINE (SEE 9.3.3) WILL LOOP, IF AN ERROR OCCURS AND THE LOOPING ON AN ERROR OPTION IS SPECIFIED IN THE SWITCHES. SET UP BY SCOPE, GENERALLY WILL BE THE SAME AS SLPADR, ABOVE.

9.3.3 ERROR ROUTINE - \$ERROR

THE ERROR ROUTINE IS ENTERED WHEN THE TEST CODE HAS DETERMINED THAT AN ERROR HAS OCCURRED AS PART OF A TEST. THROUGH USE OF THIS ROUTINE, THE TEST HAS A MEANS OF SIGNALING AN ERROR TO THE 10520 OPERATOR/MONITOR; AND IMPLEMENTING THE CONTROL FUNCTIONS FOR HALTING ON ERROR, BELL ON ERROR, AND LOOPING ON ERROR. IN ADDITION, THE ERROR ROUTINE HAS THE PROVISION TO TYPE OUT ON THE OPERATOR'S CONSOLE A MESSAGE BRIEFLY EXPLAINING THE ERROR, AND SOME OF THE MOST PERTINENT DATA VALUES TO HELP DIAGNOSE THE CAUSE (SEE SECTION 6.2).

THE CALLING MECHANISM IS SIMILAR TO THAT EMPLOYED FOR THE SCOPE ROUTINE (VIA A TRAP), EXCEPT IN THIS INSTANCE, THE "EMT"

INSTRUCTION IS USED, TRAPPING THROUGH LOCATION 30(8). (NOTE THE EQUATE ERROR N=EMT N). THE LOWER BYTE OF THE EMT INSTRUCTION IS CAPABLE OF TRANSMITTING A NUMBER FROM 0-377(8) WHICH WILL BE TERMED THE "ERROR ITEM NUMBER." THIS NUMBER DETERMINES WHICH ERROR MESSAGE, AND ASSOCIATED DATA VALUES WILL BE TYPED OUT WHEN A PARTICULAR ERROR IS SIGNALLED. IF THIS NUMBER IS ZERO, JUST THE PC OF THE CALLING "ERROR" INSTRUCTION WILL BE TYPED, OTHERWISE, THE NUMBER IS USED AS AN INDEX THROUGH THE ERROR TABLE (SERRTB) TO FIND THE APPROPRIATE VALUES TO TYPE (SEE PROGRAM LISTING FOR FURTHER DETAILS).

IMPORTANT VALUES USED IN THIS ROUTINE ARE:

- EREG0 THRU EREG7 - CONTENTS OF GENERAL REGISTERS R0 THRU R7 JUST BEFORE ERROR CALL
- SERTTL - CUMULATIVE NUMBER OF ERRORS ENCOUNTERED TO DATE
- SERRPC - CONTAINS THE PC OF THE "ERROR" INSTRUCTION JUST EXECUTED
- SLPERR - CONTAINS THE ADDRESS WHICH WILL BE LOOPED UPON FOR THE ERROR LOOPING FACILITY

9.3.4 ERROR MESSAGE TYPEOUT ROUTINE - STYPERR

THIS ROUTINE (STYPERR ENTRY POINT) IS CALLED BY THE ERROR PROCESSING ROUTINE DESCRIBED IN 9.3.3 ABOVE. ITS PURPOSE IS TO IMPLEMENT THE ERROR MESSAGE/DATA VALUE ERROR TYPEOUT FACILITY. THE SUBROUTINE WILL, GIVEN THE INDEXING BYTE FROM THE ERROR CALL INSTRUCTION, PICK UP THE CORRECT ERROR MESSAGE VECTOR FROM SERRTB (ERROR TABLE), AND TYPE OUT THE ERROR MESSAGE, DATA HEADER, AND DATA VALUES ON THE CONSOLE.

9.3.5 TYPE ROUTINE - STYPE

THIS ROUTINE IS THE STANDARD SYSTEM TYPEOUT ROUTINE FOR ASCII SINGLE-CHARACTER-PER-BYTE STRINGS. IT IS CALLED THROUGH A TRAP INSTRUCTION WITH THE NEXT WORD CONTAINING THE ADDRESS OF THE FIRST CHARACTER IN THE STRING. TYPING TERMINATES WHEN AN ALL-ZERO BYTE IS FOUND. HORIZONTAL TAB STOPS ARE ALSO AUTOMATICALLY PLACED.

9.3.6 OCTAL NUMBER TYPE ROUTINE - STYPOC

THIS ROUTINE CONVERTS THE TOP NUMBER ON THE STACK TO A 6-DIGIT OCTAL REPRESENTATION, AND TYPES IT ON THE CONSOLE USING THE TYPE ROUTINE STYPE. SEE LISTING FOR OPTIONS AND FURTHER DETAILS.

9.3.7 POWER UP AND DOWN ROUTINES - SPWRUP AND SPWRDN

THESE TWO ROUTINES ARE ENTERED FOR THE POWER UP AND DOWN CONDITIONS, RESPECTIVELY. THE POWER DOWN ROUTINE (SPWRDN) SAVES THE GENERAL REGISTERS AND STACK POINTER. THE POWER UP

ROUTINE (SPWRUP) CORRESPONDINGLY RESTORES THE REGISTERS, STACK POINTER, AND TYPES THE MESSAGE "POWER" WHEN POWER IS RESTORED. THE VOLATILE INTERNAL SWITCH REGISTER IS ALSO SAVED/RESTORED BY THIS ROUTINE.

9.3.8 END OF PASS ROUTINE - SEOP

THE END OF PASS ROUTINE COUNTS THE NUMBER OF PASSES PERFORMED, DINGS THE BELL/TYPES A MESSAGE (IF ENABLED), SETS/CLEARs THE T-BIT (IF ENABLED), AND ALSO INTERFACES TO THE MONITOR, IF PRESENT. IT ALSO OPTIONALLY LOOPS FOR A NUMBER OF SUBPASSES BEFORE SIGNALLING AN END OF PASS CONDITION.

10. ACT/APT/XXDP

10.1 ACT COMPATIBILITY

THIS PROGRAM WILL RUN UNDER THE ACT SYSTEM.

10.2 APT COMPATIBILITY

THIS PROGRAM WILL RUN UNDER THE APT SYSTEM MONITOR. ALL NECESSARY SOFTWARE COMMUNICATION HOOKS ARE PRESENT.

10.3 XXDP COMPATIBILITY

FOR XXDP MEDIA COMPATIBILITY, THE TOP 2K WORDS OF THE 16K WORD MINIMUM MEMORY AREA ARE NOT DISTURBED DURING EXECUTION.

13	OPERATIONAL SWITCH SETTINGS
31	BASIC DEFINITIONS
163	TRAP CATCHER
172	STARTING ADDRESS(ES)
175	ACT11 HOOKS
186	APT PARAMETER BLOCK
209	COMMON TAGS
256	APT MAILBOX-ETABLE
283	ERROR POINTER TABLE
429	PROGRAM DEFINED COMMON TAGS
514	START OF PASS ROUTINE
522	INITIALIZE THE COMMON TAGS
656	T1 EXERCISE ADD, ALL INTERRUPTS ON, ROUNDING MODE
723	T2 EXERCISE ADD, ALL INTERRUPTS ON, ROUNDING MODE
793	T3 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
849	T4 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
907	T5 EXERCISE ADD, ALL INTERRUPTS ON, TRUNCATE MODE
981	T6 EXERCISE ADD, ALL INTERRUPTS ON, TRUNCATE MODE
1059	T7 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
1120	T10 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
1182	T11 EXERCISE SUB, ALL INTERRUPTS ON, ROUNDING MODE
1250	T12 EXERCISE SUB, ALL INTERRUPTS ON, ROUNDING MODE
1320	T13 EXERCISE SUB, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1376	T14 EXERCISE SUB, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1434	T15 EXERCISE SUB, ALL INTERRUPTS ON, TRUNCATE MODE
1507	T16 EXERCISE SUB, ALL INTERRUPTS ON, TRUNCATE MODE
1584	T17 EXERCISE SUB, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
1645	T20 EXERCISE SUB, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
1707	T21 EXERCISE MUL, ALL INTERRUPTS ON, ROUNDING MODE
1775	T22 EXERCISE MUL, ALL INTERRUPTS ON, ROUNDING MODE
1845	T23 EXERCISE MUL, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1901	T24 EXERCISE MUL, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1958	T25 EXERCISE MUL, ALL INTERRUPTS ON, TRUNCATE MODE
2031	T26 EXERCISE MUL, ALL INTERRUPTS ON, TRUNCATE MODE
2108	T27 EXERCISE MUL, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2169	T30 EXERCISE MUL, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2231	T31 EXERCISE DIV, ALL INTERRUPTS ON, ROUNDING MODE
2299	T32 EXERCISE DIV, ALL INTERRUPTS ON, ROUNDING MODE
2369	T33 EXERCISE DIV, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
2437	T34 EXERCISE DIV, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
2507	T35 EXERCISE DIV, ALL INTERRUPTS ON, TRUNCATE MODE
2580	T36 EXERCISE DIV, ALL INTERRUPTS ON, TRUNCATE MODE
2657	T37 EXERCISE DIV, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2730	T40 EXERCISE DIV, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2807	T41 EXERCISE DIV, INTERRUPT DISABLE SET, ROUNDING MODE
2874	T42 EXERCISE DIV, INTERRUPT DISABLE SET, ROUNDING MODE
2944	T43 EXERCISE DIV, INTERRUPT DISABLE SET, TRUNCATE MODE
3016	T44 EXERCISE DIV, INTERRUPT DISABLE SET, TRUNCATE MODE
3089	T45 ADD, SUB, MUL, DIV EXERCISER
3178	T46 ADD, SUB, MUL, DIV EXERCISER
3281	SUB PASS END CONTROL
3321	END OF PASS ROUTINE (MODIFIED SYMAC)
3369	STATISTICS TIMEOUT SUBROUTINE
3511	FPP TRAP CATCHER
3529	RANDOM NUMBER GENERATOR
3584	POLISH EXPRESSION ROUTINES

D02

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18
DGFPO8.P11 04-MAY-77 17:30 TABLE OF CONTENTS

SEQ 0002

3649	FLOATING POINT SOFTWARE ROUTINES
4532	SCOPE HANDLER ROUTINE
4596	ERROR HANDLER ROUTINE
4659	ERROR MESSAGE TIMEOUT ROUTINE (MODIFIED SYSMAC)
4744	TYPE ROUTINE
4823	APT COMMUNICATIONS ROUTINE
4880	BINARY TO OCTAL (ASCII) AND TYPE
4957	TRAP DECODER
4980	TRAP TABLE
4994	POWER DOWN AND UP ROUTINES
5041	ERROR MESSAGES, DATA HEADERS, DATA VECTORS, OPERAND VECTORS, ETC

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42
43
44
45
46
47
48
49
50
51
52
53
54
55
56

```

.TITLE FPU ADD/SUB/MUL/DIV RANDOM EXER
.*COPYRIGHT (C) 1976
.*DIGITAL EQUIPMENT CORP.
.*MAYNARD, MASS. 01754
.*
.*PROGRAM BY DONALD NORTH
.*
.*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
.*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
.*
.SBTTL OPERATIONAL SWITCH SETTINGS
.*
.*      SWITCH  OCTAL          USE
.*      -----  -----
.*      15      100000        HALT ON ERROR
.*      14      040000        LOOP ON CURRENTLY EXECUTING TEST
.*      13      020000        INHIBIT ERROR TYPEOUTS
.*      12      010000        INHIBIT STATUS TYPEOUTS
.*      11      004000        INHIBIT ITERATIONS
.*      10      000000        0=BELL ON PASS END
.*                          1=BELL ON ERROR
.*      9       001000        LOOP ON ERROR
.*      8       000400        LOOP ON TEST NUMBER IN "SLPTST"
.*      1       000000        0=TEST WFP/WFP ALTERNATELY EACH PASS
.*                          1=TEST ONLY UNIT SPECIFIED IN SW<00>
.*      0       000002        0=SELECT WFP, IF SW<01>=1
.*                          1=SELECT WFP, IF SW<01>=1

```

.SBTTL BASIC DEFINITIONS

```

.*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
001100 STACK= 1100
.EQUIV EMT,ERROR          ;;BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE          ;;BASIC DEFINITION OF SCOPE CALL

.*MISCELLANEOUS DEFINITIONS
000011 HT= 11              ;;CODE FOR HORIZONTAL TAB
000012 LF= 12              ;;CODE FOR LINE FEED
000015 CR= 15              ;;CODE FOR CARRIAGE RETURN
000200 CRLF= 200           ;;CODE FOR CARRIAGE RETURN-LINE FEED
177776 PS= 177776         ;;PROCESSOR STATUS WORD
.EQUIV PS,PSW
177774 STKLM= 177774      ;;STACK LIMIT REGISTER
177772 PIRQ= 177772       ;;PROGRAM INTERRUPT REQUEST REGISTER
177570 DSMR= 177570       ;;HARDWARE SWITCH REGISTER
177570 DDISP= 177570      ;;HARDWARE DISPLAY REGISTER

.*GENERAL PURPOSE REGISTER DEFINITIONS
000000 R0= %0              ;;GENERAL REGISTER
000001 R1= %1              ;;GENERAL REGISTER
000002 R2= %2              ;;GENERAL REGISTER
000003 R3= %3              ;;GENERAL REGISTER
000004 R4= %4              ;;GENERAL REGISTER
000005 R5= %5              ;;GENERAL REGISTER
000006 R6= %6              ;;GENERAL REGISTER

```

```

57      000007      R7=      %7      ;; GENERAL REGISTER
58      000006      SP=      %6      ;; STACK POINTER
59      000007      PC=      %7      ;; PROGRAM COUNTER
60
61      .: *PRIORITY LEVEL DEFINITIONS
62      000000      PR0=      0      ;; PRIORITY LEVEL 0
63      000040      PR1=      40     ;; PRIORITY LEVEL 1
64      000100      PR2=      100    ;; PRIORITY LEVEL 2
65      000140      PR3=      140    ;; PRIORITY LEVEL 3
66      000200      PR4=      200    ;; PRIORITY LEVEL 4
67      000240      PR5=      240    ;; PRIORITY LEVEL 5
68      000300      PR6=      300    ;; PRIORITY LEVEL 6
69      000340      PR7=      340    ;; PRIORITY LEVEL 7
70
71      .: *"SWITCH REGISTER" SWITCH DEFINITIONS
72      100000      SW15=     100000
73      040000      SW14=     40000
74      020000      SW13=     20000
75      010000      SW12=     10000
76      004000      SW11=     4000
77      002000      SW10=     2000
78      001000      SW09=     1000
79      000400      SW08=     400
80      000200      SW07=     200
81      000100      SW06=     100
82      000040      SW05=     40
83      000020      SW04=     20
84      000010      SW03=     10
85      000004      SW02=     4
86      000002      SW01=     2
87      000001      SW00=     1
88      .EQUIV     SW09, SW9
89      .EQUIV     SW08, SW8
90      .EQUIV     SW07, SW7
91      .EQUIV     SW06, SW6
92      .EQUIV     SW05, SW5
93      .EQUIV     SW04, SW4
94      .EQUIV     SW03, SW3
95      .EQUIV     SW02, SW2
96      .EQUIV     SW01, SW1
97      .EQUIV     SW00, SW0
98
99      .: *DATA BIT DEFINITIONS (BIT00 TO BIT15)
100     100000     BIT15=    100000
101     040000     BIT14=    40000
102     020000     BIT13=    20000
103     010000     BIT12=    10000
104     004000     BIT11=    4000
105     002000     BIT10=    2000
106     001000     BIT09=    1000
107     000400     BIT08=    400
108     000200     BIT07=    200
109     000100     BIT06=    100
110     000040     BIT05=    40
111     000020     BIT04=    20
112     000010     BIT03=    10

```

```

113      000004      BIT02= 4
114      000002      BIT01= 2
115      000001      BIT00= 1
116      .EQUIV      BIT09,BIT9
117      .EQUIV      BIT08,BIT8
118      .EQUIV      BIT07,BIT7
119      .EQUIV      BIT06,BIT6
120      .EQUIV      BIT05,BIT5
121      .EQUIV      BIT04,BIT4
122      .EQUIV      BIT03,BIT3
123      .EQUIV      BIT02,BIT2
124      .EQUIV      BIT01,BIT1
125      .EQUIV      BIT00,BIT0
126
127      .#BASIC "CPU" TRAP VECTOR ADDRESSES
128      000004      ERRVEC= 4          ;: TIME OUT AND OTHER ERRORS
129      000010      RESVEC= 10        ;: RESERVED AND ILLEGAL INSTRUCTIONS
130      000014      TBITVEC=14        ;: "T" BIT
131      000014      TRTVEC= 14        ;: TRACE TRAP
132      000014      BPTVEC= 14        ;: BREAKPOINT TRAP (BPT)
133      000020      IOTVEC= 20        ;: INPUT/OUTPUT TRAP (IOT) **SCOPE**
134      000024      PMRVEC= 24        ;: POWER FAIL
135      000030      EMTVEC= 30        ;: EMULATOR TRAP (EMT) **ERROR**
136      000034      TRAPVEC=34        ;: "TRAP" TRAP
137      000060      TKVEC= 60         ;: TTY KEYBOARD VECTOR
138      000064      TPVEC= 64         ;: TTY PRINTER VECTOR
139      000240      PIRQVEC=240       ;: PROGRAM INTERRUPT REQUEST VECTOR
140
141      .#MED INSTR CODES
142      076600      MED= 076600       ;: OPCODE
143
144      000022      RWHAMI= 022        ;: READ WHAMI
145
146      000144      RFLAG= 144         ;: READ FLAGS
147      000344      WFLAG= 344        ;: WRITE FLAGS
148
149      .#FLOATING POINT INTERRUPT VECTOR
150      000244      FPPVEC= 244
151
152      .#FLOATING POINT REGISTER DEFINITIONS
153      000000      AC0= %0
154      000001      AC1= %1
155      000002      AC2= %2
156      000003      AC3= %3
157      000004      AC4= %4
158      000005      AC5= %5
159
160
161      .SBTTL TRAP CATCHER
162
163
164      000000      . = 0
165      .#ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
166      .#SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
167      .#LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
168      000174      . = 174

```

169 000174 000000
 170 000176 000000
 171
 172 000200 000137 003000
 173
 174
 175
 176
 177
 178 000204
 179 000046 000046
 180 000046 022106
 181 000052 000052
 182 000052 000000
 183 000052 000204
 184 000052 001000
 185
 186
 187
 188
 189
 190 001000
 191 000024 000024
 192 000024 000200
 193 000044 000044
 194 000044 001000
 195 000044 001000
 196
 197
 198
 199
 200 001000
 201 001000 000000
 202 001002 001202
 203 001004 000012
 204 001006 000055
 205 001010 000000
 206 001012 000014
 207

DISPREG: .WORD 0 ;: SOFTWARE DISPLAY REGISTER
 SWREG: .WORD 0 ;: SOFTWARE SWITCH REGISTER
 .SBTTL STARTING ADDRESS(ES)
 JMP @START ;: JUMP TO STARTING ADDRESS OF PROGRAM
 .SBTTL ACT11 HOOKS
 ;:*****
 ;:HOOKS REQUIRED BY ACT11
 \$SVPC= ;:SAVE PC
 =46 ;:1)SET LOC.46 TO ADDRESS OF SENDAD IN .SEOP
 SENDAD
 =52 ;:2)SET LOC.52 TO ZERO
 .WORD 0 ;: RESTORE PC
 =\$SVPC
 =1000
 .SBTTL APT PARAMETER BLOCK
 ;:*****
 ;:SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
 ;:*****
 .SX= ;:SAVE CURRENT LOCATION
 =24 ;:SET POWER FAIL TO POINT TO START OF PROGRAM
 200 ;:FOR APT START UP
 =44 ;:POINT TO APT INDIRECT ADDRESS PNTR.
 \$APTHDR ;:POINT TO APT HEADER BLOCK
 =.SX ;:RESET LOCATION COUNTER
 ;:*****
 ;:SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
 ;:INTERFACE SPEC.
 \$APTHD:
 \$HIBTS: .WORD 0 ;: TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
 \$MADR: .WORD \$MAIL ;: ADDRESS OF APT MAILBOX (BITS 0-15)
 \$STMT: .WORD 10. ;: RUN TIM OF LONGEST TEST
 \$PASTM: .WORD 45. ;: RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
 \$UNITM: .WORD 0 ;: ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
 .WORD SETEND-\$MAIL/2 ;:LENGTH MAILBOX-ETABLE(WORDS)

208
209
210
211
212
213
214
215 001100 001100
216
217 001100 000000
218 001102 000000
219 001104 000000
220 001106 000000
221 001110 000000
222 001112 000000
223 001114 000000
224 001116 000000
225 001120 000001
226 001122 000000
227 001124 000000
228 001126 000000
229 001130 000000
230 001132 000000
231 001134 000000
232 001136 000000
233 001140 000
234 001141 000
235 001142 000000
236
237 001144 177570
238 001146 177570
239 001150 000000
240 001152 177560
241 001154 177562
242 001156 177564
243 001160 177566
244 001162 000
245 001163 002
246 001164 012
247 001165 000
248 001166 000000
249 001170 000000
250 001172 177607 000377
251 001176 077
252 001177 015
253 001200 000012
254
255
256
257
258
259 001202
260 001202 000000
261 001204 000000
262 001206 000000
263 001210 000000

.SBTTL COMMON TAGS

: THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
: USED IN THE PROGRAM.

. =1100

SCHTAG: .WORD 0 ; START OF COMMON TAGS

;;-----START OF CLEAR COMMON TAGS-----

.WORD 0
\$STNM: .WORD 0 ; CONTAINS THE TEST NUMBER
\$ERFLG: .WORD 0 ; CONTAINS ERROR FLAG
\$SICNT: .WORD 0 ; CONTAINS SUBTEST ITERATION COUNT
\$LADR: .WORD 0 ; CONTAINS SCOPE LOOP ADDRESS
\$LPER: .WORD 0 ; CONTAINS SCOPE RETURN FOR ERRORS
\$ERTTL: .WORD 0 ; CONTAINS TOTAL ERRORS DETECTED
\$ITEMB: .WORD 0 ; CONTAINS ITEM CONTROL BYTE
\$ERMAX: .WORD 1 ; CONTAINS MAX. ERRORS PER TEST
\$ERRPC: .WORD 0 ; CONTAINS PC OF LAST ERROR INSTRUCTION
\$GDADR: .WORD 0 ; CONTAINS ADDRESS OF 'GOOD' DATA
\$BDADR: .WORD 0 ; CONTAINS ADDRESS OF 'BAD' DATA
\$GDAT: .WORD 0 ; CONTAINS 'GOOD' DATA
\$BDAT: .WORD 0 ; CONTAINS 'BAD' DATA
; RESERVED--NOT TO BE USED

\$AUTOB: .BYTE 0 ; AUTOMATIC MODE INDICATOR
\$INTAG: .BYTE 0 ; INTERRUPT MODE INDICATOR

;;-----END OF CLEAR COMMON TAGS-----

\$SWR: .WORD DSWR ; ADDRESS OF SWITCH REGISTER
\$DISPLA: .WORD DDISP ; ADDRESS OF DISPLAY REGISTER
\$LPTST: .WORD 0 ; CONTAINS TEST NUMBER TO LOOP UPON
\$TKS: 177560 ; TTY KBD STATUS
\$TKB: 177562 ; TTY KBD BUFFER
\$TPS: 177564 ; TTY PRINTER STATUS REG. ADDRESS
\$TPB: 177566 ; TTY PRINTER BUFFER REG. ADDRESS
\$NULL: .BYTE 0 ; CONTAINS NULL CHARACTER FOR FILLS
\$FILLS: .BYTE 2 ; CONTAINS # OF FILLER CHARACTERS REQUIRED
\$FILLC: .BYTE 12 ; INSERT FILL CHARS. AFTER A "LINE FEED"
\$STPFLG: .BYTE 0 ; "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
\$TIMES: 0 ; MAX. NUMBER OF ITERATIONS
\$ESCAPE: 0 ; ESCAPE ON ERROR ADDRESS
\$BELL: .ASCIZ <207><377><377> ; CODE FOR BELL
\$QUES: .ASCII /?/ ; QUESTION MARK
\$CRLF: .ASCII <15> ; CARRIAGE RETURN
\$LF: .ASCIZ <12> ; LINE FEED

.SBTTL APT MAILBOX-ETABLE

;;*****
; EVEN
\$MAIL: .WORD ; APT MAILBOX
\$MSGTY: .WORD AMSGTY ; MESSAGE TYPE CODE
\$FATAL: .WORD AFATAL ; FATAL ERROR NUMBER
\$TESTN: .WORD ATESTN ; TEST NUMBER
\$PASS: .WORD APASS ; PASS COUNT

282
283
284
285
286
287
288
289
290
291
292
293
294
295
296
297
298
299
300
301
302
303
304
305
306
307
308
309
310
311
312
313
314
315
316
317
318
319
320
321
322
323
324
325
326
327
328
329
330
331
332
333
334
335
336
337

001232

.SBTTL ERROR POINTER TABLE

SERRTB:

;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
;*LOCATION SITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
;*NOTE1: IF SITEMB IS 0 THE ONLY PERTINENT DATA IS (SERRPC).
;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

;* EM ::POINTS TO THE ERROR MESSAGE
;* DH ::POINTS TO THE DATA HEADER
;* DT ::POINTS TO THE DATA
;* DF ::POINTS TO THE DATA FORMAT
;*NOTE: ERROR VECTOR TABLE (SERRTB) HAS BEEN MODIFIED,
;* SEE SERRTYP ROUTINE FOR ITS STRUCTURE

001232	032524	033204	033474	EMV001: .WORD	EMJ,DHA,DTA,0,0,0,0,0,0,0,0	;ADDF *
001240	000000	000000	000000			
001246	000000	000000	000000			
001254	000000					
001256	032545	033204	033474	EMV002: .WORD	EMK,DHA,DTA,0,0,0,0,0,0,0,0	;SUBF * FPS ERRORS
001264	000000	000000	000000			
001272	000000	000000	000000			
001300	000000					
001302	032566	033204	033474	EMV003: .WORD	EML,DHA,DTA,0,0,0,0,0,0,0,0	;MULF *
001310	000000	000000	000000			
001316	000000	000000	000000			
001324	000000					
001326	000000	000000	000000	EMV004: .WORD	0,0,0,0,0,0,0,0,0,0,0	;(UNUSED)
001334	000000	000000	000000			
001342	000000	000000	000000			
001350	000000					
001352	032275	033220	033514	EMV005: .WORD	EME,DHB,DTD,LOF,HIF,0,0,0,0,0,0	;ADDF *
001360	033622	033632	000000			
001366	000000	000000	000000			
001374	000000					
001376	032275	033256	033526	EMV006: .WORD	EME,DHC,DTE,LOD,HID,0,0,0,0,0,0	;ADDD *
001404	033572	033606	000000			
001412	000000	000000	000000			
001420	000000					
001422	032325	033220	033514	EMV007: .WORD	EMF,DHB,DTD,LOF,HIF,0,0,0,0,0,0	;SUBF *
001430	033622	033632	000000			
001436	000000	000000	000000			
001444	000000					
001446	032325	033256	033526	EMV010: .WORD	EMF,DHC,DTE,LOD,HID,0,0,0,0,0,0	;SUBD * RESULT ERRORS
001454	033572	033606	000000			
001462	000000	000000	000000			
001470	000000					
001472	032355	033220	033514	EMV011: .WORD	EMG,DHB,DTD,LOF,HIF,0,0,0,0,0,0	;MULF *
001500	033622	033632	000000			
001506	000000	000000	000000			
001514	000000					
001516	032355	033256	033526	EMV012: .WORD	EMG,DHC,DTE,LOD,HID,0,0,0,0,0,0	;MULD *
001524	033572	033606	000000			

338	001532	000000	000000	000000					
339	001540	000000							
340	001542	032405	033220	033514	EMV013: .WORD	EMH,DHB,DTD,LOF,HIF,0,0,0,0,0	;DIVF	*	
341	001550	033622	033632	000000					
342	001556	000000	000000	000000					
343	001564	000000							
344	001566	032405	033256	033526	EMV014: .WORD	EMH,DHC,DTE,LOD,HID,0,0,0,0,0	;DIVD	*	
345	001574	033572	033606	000000					
346	001602	000000	000000	000000					
347	001610	000000							
348									
349	001612	032435	033354	033550	EMV015: .WORD	EMI,DHD,DTF,0,0,0,0,0,0,0	;ILLEGAL FPP TRAP		
350	001620	000000	000000	000000					
351	001626	000000	000000	000000					
352	001634	000000							
353									
354	001636	032607	033204	033474	EMV016: .WORD	EMM,DHA,DTA,0,0,0,0,0,0,0	;DIVF	*	
355	001644	000000	000000	000000					
356	001652	000000	000000	000000					
357	001660	000000							
358	001662	032630	033204	033474	EMV017: .WORD	EMN,DHA,DTA,0,0,0,0,0,0,0	;ADD	*	
359	001670	000000	000000	000000					
360	001676	000000	000000	000000					
361	001704	000000							
362	001706	032651	033204	033474	EMV020: .WORD	EMO,DHA,DTA,0,0,0,0,0,0,0	;SUBD	* FPS ERRORS	
363	001714	000000	000000	000000					
364	001722	000000	000000	000000					
365	001730	000000							
366	001732	032672	033204	033474	EMV021: .WORD	EMP,DHA,DTA,0,0,0,0,0,0,0	;MULD	*	
367	001740	000000	000000	000000					
368	001746	000000	000000	000000					
369	001754	000000							
370	001756	032713	033204	033474	EMV022: .WORD	EMQ,DHA,DTA,0,0,0,0,0,0,0	;DIVD	*	
371	001764	000000	000000	000000					
372	001772	000000	000000	000000					
373	002000	000000							
374									
375	002002	032734	033433	033502	EMV023: .WORD	EMR,DHE,DTB,0,0,0,0,0,0,0	;ADDF	*	
376	002010	000000	000000	000000					
377	002016	000000	000000	000000					
378	002024	000000							
379	002026	032761	033433	033502	EMV024: .WORD	EMS,DHE,DTB,0,0,0,0,0,0,0	;SUBF	*	
380	002034	000000	000000	000000					
381	002042	000000	000000	000000					
382	002050	000000							
383	002052	033006	033433	033502	EMV025: .WORD	EMT,DHE,DTB,0,0,0,0,0,0,0	;MULF	*	
384	002060	000000	000000	000000					
385	002066	000000	000000	000000					
386	002074	000000							
387	002076	033033	033433	033502	EMV026: .WORD	EMU,DHE,DTB,0,0,0,0,0,0,0	;DIVF	* FEC/FEA ERRORS	
388	002104	000000	000000	000000					
389	002112	000000	000000	000000					
390	002120	000000							
391	002122	033060	033433	033502	EMV027: .WORD	EMV,DHE,DTB,0,0,0,0,0,0,0	;ADD	*	
392	002130	000000	000000	000000					
393	002136	000000	000000	000000					


```

448 002446 175463 030712 105726 OP1: .WORD 175463,030712,105726,124064 ;
449 002454 124064
450 002456 156607 002361 070707 OP2: .WORD 156607,002361,070707,061111 ;
451 002464 061111
452 002466 003505 134261 062451 OP3: .WORD 003505,134261,062451,052525 ;EXTRA RANDOM OPERANDS
453 002474 052525
454 002476 102466 123456 111111 OP4: .WORD 102466,123456,111111,101010 ;
455 002504 101010
456 002506 076103 000346 060612 OP5: .WORD 076103,000346,060612,125252 ;
457 002514 125252
458 002516 044100 112400 177777 OP6: .WORD 044100,112400,177777,000006 ;
459 002524 000006
  
```

```

461 ;*ADDED COUNTERS FOR TRACING WHERE WE'VE BEEN
462 002526 000000 ADDC0: .WORD 0 ;TOTAL NUMBER *
463 002530 000000 ADDC1: .WORD 0 ;A=0, B#0 *
464 002532 000000 ADDC2: .WORD 0 ;A#0, B=0 *
465 002534 000000 ADDC3: .WORD 0 ;A=0, B=0 * FOR
466 002536 000000 ADDC4: .WORD 0 ;NO SHIFT REQ'D * ADD
467 002540 000000 ADDC5: .WORD 0 ;OVERFLOW * AND
468 002542 000000 ADDC6: .WORD 0 ;OVERFLOW, ENABLED * SUBTRACT
469 002544 000000 ADDC7: .WORD 0 ;UNDERFLOW *
470 002546 000000 ADDC8: .WORD 0 ;UNDERFLOW, ENABLED *
471
472 002550 000000 MULC0: .WORD 0 ;TOTAL NUMBER *
473 002552 000000 MULC1: .WORD 0 ;A=0 AND/OR B=0 *
474 002554 000000 MULC2: .WORD 0 ;OVERFLOW * FOR
475 002556 000000 MULC3: .WORD 0 ;OVERFLOW, ENABLED * MULTIPLY
476 002560 000000 MULC4: .WORD 0 ;UNDERFLOW *
477 002562 000000 MULC5: .WORD 0 ;UNDERFLOW, ENABLED *
478
479 002564 000000 DIVC0: .WORD 0 ;TOTAL NUMBER *
480 002566 000000 DIVC1: .WORD 0 ;NUM A=0 *
481 002570 000000 DIVC2: .WORD 0 ;DEN B=0 * FOR
482 002572 000000 DIVC3: .WORD 0 ;OVERFLOW * DIVIDE
483 002574 000000 DIVC4: .WORD 0 ;OVERFLOW, ENABLED *
484 002576 000000 DIVC5: .WORD 0 ;UNDERFLOW *
485 002600 000000 DIVC6: .WORD 0 ;UNDERFLOW, ENABLED *
486
  
```

```

487 ;*REGISTER CONTENTS, AT ERROR, STORED HERE
488 002602 000000 EREG0: .WORD 0
489 002604 000000 EREG1: .WORD 0
490 002606 000000 EREG2: .WORD 0
491 002610 000000 EREG3: .WORD 0
492 002612 000000 EREG4: .WORD 0
493 002614 000000 EREG5: .WORD 0
494 002616 000000 EREG6: .WORD 0
495 002620 000000 EREG7: .WORD 0
  
```

```

497 ;*MESSAGES FOR BEGIN PROGRAM/START OF PASS
498 002622 005015 005012 042115 BGNMES: .ASCII <CR><LF><LF><LF>"MD-11-DQFPD-"
499 002630 030455 026461 050504
500 002636 050106 026504
501 002642 027102 .ASCII "B."
502 002644 027056 .ASCII " "
503 002646 042120 026520 030461 .ASCII "POP-11/6X F.P.U. ADD/SUB/MUL/DIV EXERCISER"<CR><LF>
  
```

B03

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 12
DQFP08.P11 04-MAY-77 17:30 PROGRAM DEFINED COMMON TAGS

SEQ 0013

504	002654	033057	020130	027106	
505	002662	027120	027125	040440	
506	002670	042104	051457	041125	
507	002676	046457	046125	042057	
508	002704	053111	042440	042530	
509	002712	041522	051511	051105	
510	002720	005015	000		
511	002723	015	050012	051501	NWPAS1: .ASCIZ <CR><LF>"PASS #"
512	002730	020123	000043		

513
514
515
516
517
518
519
520 003000
521
522
523 003000 012706 001100
524 003004 005026
525 003006 022706 001144
526 003012 001374
527 003014 012706 001100
528
529 003020 012737 027672 000020
530 003026 012737 000340 000022
531 003034 012737 030150 000030
532 003042 012737 000340 000032
533 003050 012737 031630 000034
534 003056 012737 000340 000036
535 003064 012737 031676 000024
536 003072 012737 000340 000026
537 003100 013737 022042 022034
538 003106 005037 001166
539 003112 005037 001170
540 003116 012737 000001 001120
541 003124 012737 003124 001110
542 003132 012737 003132 001112
543
544
545 003140 013746 000004
546 003144 012737 003200 000004
547 003152 012737 177570 001144
548 003160 012737 177570 001146
549 003166 022777 177777 175750
550 003174 001012
551
552 003176 000403
553 003200 012716 003206 645:
554 003204 000002
555 003206 012737 000176 001144 655:
556 003214 012737 000174 001146
557 003222 012637 000004 665:
558
559 003226 005037 001210
560 003232 132737 000200 001223
561 003240 001403
562 003242 012737 001224 001144
563 003250
564
565
566 003250 012737 023256 000244
567 003256 005037 000246
568

```
.SBTTL START OF PASS ROUTINE

;;*****
;.ENABL AMA ; ASSEMBLE ALL RELATIVE REFERENCES AS ABSOLUTE
;;*****

START:
.SBTTL INITIALIZE THE COMMON TAGS
;;CLEAR THE COMMON TAGS (SCHTAG) AREA
MOV #SCHTAG,R6 ;:FIRST LOCATION TO BE CLEARED
CLR (R6)+ ;:CLEAR MEMORY LOCATION
CMP #SMR,R6 ;:DONE?
BNE #-6 ;:LOOP BACK IF NO
MOV #STACK,SP ;:SETUP THE STACK POINTER
;;INITIALIZE A FEW VECTORS
MOV #SSCOPE,#IOTVEC ;:IOT VECTOR FOR SCOPE ROUTINE
MOV #340,#IOTVEC+2 ;:LEVEL 7
MOV #SEERR,#EMTVEC ;:EMT VECTOR FOR ERROR ROUTINE
MOV #340,#EMTVEC+2 ;:LEVEL 7
MOV #STRAP,#TRAPVEC ;:TRAP VECTOR FOR TRAP CALLS
MOV #340,#TRAPVEC+2 ;:LEVEL 7
MOV #SPWRON,#PMRVEC ;:POWER FAILURE VECTOR
MOV #340,#PMRVEC+2 ;:LEVEL 7
MOV SENDCT,SEOPCT ;:SETUP END-OF-PROGRAM COUNTER
CLR $TIMES ;:INITIALIZE NUMBER OF ITERATIONS
CLR $ESCAPE ;:CLEAR THE ESCAPE ON ERROR ADDRESS
MOV #1,$ERRMAX ;:ALLOW ONE ERROR PER TEST
MOV #,$SLPADR ;:INITIALIZE THE LOOP ADDRESS FOR SCOPE
MOV #,$SLPERR ;:SETUP THE ERROR LOOP ADDRESS
;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
;;EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
MOV #ERRVEC,-(SP) ;:SAVE ERROR VECTOR
MOV #645,#ERRVEC ;:SET UP ERROR VECTOR
MOV #DSMR,SMR ;:SETUP FOR A HARDWARE SWICH REGISTER
MOV #DDISP,DISPLAY ;:AND A HARDWARE DISPLAY REGISTER
CMP #-1,$SMR ;:TRY TO REFERENCE HARDWARE SMR
BNE 665 ;:BRANCH IF NO TIMEOUT TRAP OCCURRED
;:AND THE HARDWARE SMR IS NOT = -1
BR 655 ;:BRANCH IF NO TIMEOUT
MOV #655,(SP) ;:SET UP FOR TRAP RETURN
MOV #SMREG,SMR ;:POINT TO SOFTWARE SMR
MOV #DISPREG,DISPLAY
MOV (SP)+,#ERRVEC ;:RESTORE ERROR VECTOR

CLR $PASS ;:CLEAR PASS COUNT
BITB #APTSIZE,$ENVM ;:TEST USER SIZE UNDER APT
BEQ 675 ;:YES,USE NON-APT SWITCH
MOV #SSMREG,SMR ;:NO,USE APT SWITCH REGISTER
675:

;SET UP FPP UNEXPECTED TRAP CATCHER - - - - -
MOV #FPPILT,#FPPVEC ;:NEW PC AT FPP TRAP
CLR #FPPVEC+2 ;:NEW PS AT FPP TRAP
```

```

569                                     ;*CLEAR COUNTERS FOR TRACING INFO
570 003262 012700 002526                MOV     $ADDC0,RO      ;FIRST LOCATION TO CLEAR
571 003266 012701 000026                MOV     $26,R1        ;26(8) WORDS
572 003272 005020                        CLR     (RO)+          ;CLEAR AND BUMP
573 003274 077102                        SOB     R1,25         ;DO AGAIN
574
575 003276 104401 002622                TYPE   ,BGNMES       ;ID MESSAGE AT START
576
577                                     ;////////////////////////////////////
578                                     ;MESSAGE ON WHETHER OR NOT HFP UNIT IS PRESENT
579
580 003302 076600 000022                MED     RMHAMI        ;MHAMI INTO RO
581 003306 032700 000020                BIT     $BIT04,RO    ;IS THERE A HFP UNIT ?
582 003312 001403                        BEQ     70$          ;NO, BR
583 003314 104401 003330                TYPE   68$          ;INDICATE FP11-E PRESENT
584 003320 000453                        BR     NEWPAS        ;GO FOR SUBPASS INIT
585 003322 104401 003370                70$:   TYPE   69$          ;INDICATE NO FP11-E
586 003326 000450                        BR     NEWPAS        ;GO FOR SUBPASS INIT
587
588 003330 005015 020052 050106        68$:   .ASCIZ <15><12>* FP11-E HFP UNIT PRESENT *<15><12>
589 003336 030461 042455 044040
590 003344 050106 052440 044516
591 003352 020124 051120 051505
592 003360 047105 020124 006452
593 003366 000012
594 003370 005015 020052 047516        69$:   .ASCIZ <15><12>* NO FP11-E HFP UNIT - ALL TESTS HFP ONLY *<15><12>
595 003376 043040 030520 026461
596 003404 020105 043110 020120
597 003412 047125 052111 026440
598 003420 040440 046114 052040
599 003426 051505 051524 053440
600 003434 050106 047440 046116
601 003442 020131 006452 000012
602                                     .EVEN
603
604                                     ;////////////////////////////////////
605
606
607                                     ;*****
608                                     ;NEW PASS ENTERS HERE
609                                     ;*****
610
611 003450 012706 001100                NEWPAS: MOV    $STACK,SP ;RESET STACK PTR
612
613 003454 032777 010000 175462                BIT     $BIT12,$SWR  ;INHIBIT STATUS TYPEOUTS ?
614 003462 001015                        BNE    SUBPAS        ;BR IF YES
615 003464 023737 022042 022034                CMP     $ENDCT,$EOPCT ;TIME FOR A MESSAGE ?
616 003472 001011                        BNE    SUBPAS        ;NO, NOT YET
617
618 003474 104401 002723                TYPE   ,NWPAS1      ;"PASS #"  
619 003500 013746 001210                MOV     $PASS,-(SP)  ;PASS COUNT INTO ...
620 003504 005216                        INC     (SP)         ;1-N RANGE
621 003506 104403                        TYPOS  ;TYPE OCTAL
622 003510 006 000                        .BYTE  6,0          ;6 DIGITS, NO LEADING ZEROS
623 003512 104401 001177                TYPE   ,$CRLF        ;END THE LINE
624

```

```

625
626
627
628
629
630 003516 012706 001100      SUBPAS: MOV      #STACK, SP          ;RESET SP FOR INSURANCE
631
632 003522 076600 000022      MED      ,RWHAMI          ;GET WHAMI INTO RO
633 003526 032700 000020      BIT      #BIT04,RO        ;1=HFP PRESENT, 0=NO
634 003532 001430              BEQ      20$              ;IF NO HFP, TEST WARM ONLY
635
636 003534 076600 000144      MED      ,RFLAG          ;GET FLAGS INTO RO
637
638 003540 032777 000002 175376 BIT      #SW01,2SWR        ;SW01: 1=HFP OR WFP TEST ONLY
639 003546 001413              BEQ      1$              ;0=ALTERNATE HFP/WFP PER PASS
640
641 003550 032777 000001 175366 BIT      #SW00,2SWR        ;SW00: 1=HFP ONLY
642 003556 001403              BEQ      2$              ;0=HFP ONLY
643 003560 042700 010000      BIC      #BIT12,RO        ;CLEAR HFP ENABLE FLAG<5> FOR WFP
644 003564 000402              BR       3$              ;
645 003566 052700 010000      2$: BIS      #BIT12,RO        ;SET HFP ENABLE FLAG<5> FOR HFP
646 003572 076600 000344      3$: MED      ,WFLAG        ;REWRITE FLAGS
647
648 003576 032700 010000      1$: BIT      #BIT12,RO        ;TEST WHO'S ENABLED: HOT, WARM
649 003602 001404              BEQ      20$            ;SET APPROPRIATE HEADER:
650
651 003604 012737 032066 030414 19$: MOV      #ASCHOT,HOTWRM    ;"HOT: "
652 003612 000403              BR       21$            ;
653 003614 012737 032074 030414 20$: MOV      #ASCWRM,HOTWRM    ;"WARM: "
654 003622 21$:

```

F03

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 16
 DQFP08.P11 04-MAY-77 17:30 T1 EXERCISE ADDF, ALL INTERRUPTS ON, ROUNDING MODE

SEQ 0017

```

655
656
657
658 003622 000004
659 003624 012737 003756 002376
660 003632 012737 007400 002400
661 003640 005037 002402
662 003644 005037 002404
663 003650 005037 002362
664 003654 005037 002364
665 003660 005037 002366
666 003664 004737 023342
667 003670 002426 002436
668 003674 004437 023506
669 003700 023510 002426
670 003704 023510 002436
671 003710 023566
672 003712 023540 002416
673
674 003716 013700 002400
675 003722 170127 040000
676 003726 172437 002426
677 003732 172537 002436
678 003736 172737 002416
679 003742 170127 007400
680 003746 012737 003754 001110
681
682
683
684 003754 172600
685 003756 172201
686 003760 170237 002362 002400
687 003764 023737 002362 002400
688 003772 001403
689 003774 174237 002406
690 004000 104001
691
692 004002 005737 002400
693 004006 100014
694 004010 170337 002364
695
696 004014 023737 002364 002402
697 004022 001401
698 004024 104023
699
700 004026 023737 002366 002404
701 004034 001401
702 004036 104023
703
704 004040 173702
705 004042 170000
706 004044 001416
707
708 004046 174237 002406
709 004052 162737 000001 002410
710 004060 005637 002406

```

```

*****
:TEST 1 EXERCISE ADDF, ALL INTERRUPTS ON, ROUNDING MODE
*****
TST1: SCOPE
MOV #ARET1,EXPFEA ;ADDR OF INSTR BEING TESTED
MOV #007400,$FPS ;SET IE BITS IN FORTRAN ANSWER
CLR $FEC ;CLR FORTRAN FEC
CLR $FEA ;CLR FORTRAN FEA
CLR FPS ;CLR FPU FPS BUFFER
CLR FEC ;CLR FPU FEC BUFFER
CLR FEA ;CLR FPU FEA BUFFER
JSR PC,RANDL2 ;GET RANDOM INPUT DATA
;WORD
JSR R4,$POLSH ;ENTER POLISH MODE
$PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
$PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
$ADD ;ADDRESS OF FORTRAN ADD
$POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE

MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
LDFPS #040000 ;LOAD FPS, INTERRUPT DISABLE
LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
LDFPS #007400 ;TURN INTERRUPTS ON
MOV #.+6,$LPADR ;RESET LOOP ADDRESS

*****
ARET1: LDF AC0,AC2 ;LOAD AC0 INTO AC2
ADDF AC1,AC2 ;ADD AC1 BY AC2
STFPS FPS ;STORE FLOATING POINT STATUS
CMP FPS,$FPS ;CHECK FPS
BEQ AERR1 ;BRANCH IF OK
STF AC2,ANS1 ;SAVE FPU ANSWER
ERROR 1 ;FPS ERROR

AERR1: TST $FPS ;ERROR BIT SET ?
BPL ATST1 ;NO, DONT GET FEC/FEA
STST FEC ;YES, CHECK STATUS

CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
BEQ 15 ;BRANCH IF OK
ERROR 23 ;FEC IS WRONG

IS: CMP FEA,$FEA ;CHECK FLOATING PC
BEQ ATST1 ;BRANCH IF OK
ERROR 23 ;WRONG ADDRESS IN FEA

ATST1: CMPF AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
CFCC ;COPY FLOATING CONDITION CODES
BEQ AEND1 ;ANSWERS CHECK
;COMPENSATE FOR FORTRAN INACCURACIES.
STF AC2,ANS1 ;SAVE FPU ANSWER
SUB #1,ANS1+2 ;DECREMENT FPU ANSWER
SBC ANS1

```


711	004064	173737	002406		CMPF	ANS1,AC3	;CHECK ANSWERS AGAIN
712	004070	170000			CFCC		;COPY FLOATING CONDITION CODES
713	004072	001403			BEQ	AEND1	;BRANCH IF OK
714	004074	174237	002406		STF	AC2,ANS1	;SAVE FPU ANSWER
715	004100	104005			ERROR	5	;FPU AND FORTRAN DISAGREE
716							
717	004102	005037	002362		AEND1:	CLR FPS	;CLR FPU FPS BUFFER
718							
719							
720							
721							
722							
723							
724	004106	000004					
725	004110	012737	004242	002376	TEST2:	SCOPE	
726	004116	012737	007600	002400		MOV #AERT2,EXPFEA	;ADDR OF INSTR BEING TESTED
727	004124	005037	002402			MOV #007600,\$FPS	;SET IE BITS IN FORTRAN ANSWER
728	004130	005037	002404			CLR \$FEC	;CLR FORTRAN FEC
729	004134	005037	002362			CLR \$FEA	;CLR FORTRAN FEA
730	004140	005037	002364			CLR FPS	;CLR FPU FPS BUFFER
731	004144	005037	002366			CLR FEC	;CLR FPU FEC BUFFER
732	004150	004737	023332			CLR FEA	;CLR FPU FEA BUFFER
733	004154	002426	002436			JSR PC,RANDL4	;GET RANDOM INPUT DATA
734	004160	004437	023506			.WORD LONUM,HINUM	
735	004164	023510	002426			JSR R4,\$POLSH	;ENTER POLISH MODE
736	004170	023510	002436			\$PUSH ,LONUM	;PUSH 4 WORDS ON STACK (LONUM)
737	004174	023566				\$PUSH ,HINUM	;PUSH 4 WORDS ON STACK (HINUM)
738	004176	023540	002416			\$ADD	;ADDRESS OF FORTRAN ADD
739						\$POPX ,ANS2	;POP 4 WORDS AND EXIT POLISH MODE
740	004202	013700	002400			MOV \$FPS,R0	;DISPLAY FLOATING POINT STATUS
741	004206	170127	040200			LDFPS #040200	;LOAD FPS, INTERRUPT DISABLE AND FD
742	004212	172437	002426			LDD LONUM,AC0	;LOAD AC0 WITH A RANDOM NUMBER
743	004216	172537	002436			LDD HINUM,AC1	;LOAD AC1 WITH A RANDOM NUMBER
744	004222	172737	002416			LDD ANS2,AC3	;LOAD AC3 WITH THE SUM
745	004226	170127	007600			LDFPS #007600	;TURN INTERRUPTS ON
746	004232	012737	004240	001110		MOV #.+6,\$LPADR	;RESET LOOP ADDRESS
747							
748							
749							
750	004240	172600					
751	004242	172201			AERT2:	LDD AC0,AC2	;LOAD AC0 INTO AC2
752	004244	170237	002362			ADD AC1,AC2	;ADD AC1 BY AC2
753	004250	023737	002362	002400		STFPS FPS	;STORE FLOATING POINT STATUS
754	004256	001403				CMP FPS,\$FPS	;CHECK FPS
755	004260	174237	002406			BEQ AERR2	;BRANCH IF OK
756	004264	104017				STD AC2,ANS1	;SAVE FPU ANSWER
757						ERROR 17	;FPS ERROR
758	004266	005737	002400		AERR2:	TST \$FPS	;ERROR BIT SET ?
759	004272	100014				BPL ATST2	;NO, DONT GET FEC/FEA
760	004274	170337	002364			STST FEC	;YES, CHECK STATUS
761							
762	004300	023737	002364	002402		CMP FEC,\$FEC	;CHECK THE FLOATING EXCEPTION CODES
763	004306	001401				BEQ 1\$;BRANCH IF OK
764	004310	104027				ERROR 27	;FEC IS WRONG
765							
766	004312	023737	002366	002404	1\$:	CMP FEA,\$FEA	;CHECK FLOATING PC

H03

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 18
 DQFP08.P11 04-MAY-77 17:30 T2

EXERCISE ADD, ALL INTERRUPTS ON, ROUNDING MODE

SEQ 0019

767	004320	001401			BEQ	ATST2	; BRANCH IF OK
768	004322	104027			ERROR	27	; WRONG ADDRESS IN FEA
769							
770	004324	173702			ATST2:	CMPO AC2,AC3	; COMPARE FPU ANSWER TO FORTRAN ANSWER
771	004326	170000				CFCC	; COPY FLOATING CONDITION CODES
772	004330	001422				BEQ	; ANSWERS CHECK
773							; COMPENSATE FOR FORTRAN INACCURACIES.
774	004332	174237	002406			STD	; SAVE FPU ANSWER
775	004336	162737	000001	002414		SUB	; DECREMENT FPU ANSWER
776	004344	005637	002412			SBC	
777	004350	005637	002410			SBC	
778	004354	005637	002406			SBC	
779	004360	173737	002406			CMPO	; CHECK ANSWERS AGAIN
780	004364	170000				CFCC	; COPY FLOATING CONDITION CODES
781	004366	001403				BEQ	; BRANCH IF OK
782	004370	174237	002406			STD	; SAVE FPU ANSWER
783	004374	104006				ERROR	; FPU AND FORTRAN DISAGREE
784							
785	004376	005037	002362		REND2:	CLR FPS	; CLR FPU FPS BUFFER
786							
787							
788							
789							
790							
791							
792							
793	004402	000004					
794	004404	012737	004536	002376	TEST3:	SCOPE	
795	004412	012737	004400	002400		MOV	; ADDR OF INSTR BEING TESTED
796	004420	005037	002402			MOV	; SET IE BITS IN FORTRAN ANSWER
797	004424	005037	002404			CLR	; CLR FORTRAN FEC
798	004430	005037	002362			CLR	; CLR FORTRAN FEA
799	004434	005037	002364			CLR	; CLR FPU FPS BUFFER
800	004440	005037	002366			CLR	; CLR FPU FEC BUFFER
801	004444	004737	023342			CLR	; CLR FPU FEA BUFFER
802	004450	002426	002436			JSR	; GET RANDOM INPUT DATA
803	004454	004437	023506			JSR	; ENTER POLISH MODE
804	004460	023510	002426			SPUSH	; PUSH 2 WORDS ON STACK (LONUM)
805	004464	023510	002436			SPUSH	; PUSH 2 WORDS ON STACK (HINUM)
806	004470	023566				SADD	; ADDRESS OF FORTRAN ADD
807	004472	023540	002416			SPOPX	; POP 2 WORDS AND EXIT POLISH MODE
808							
809	004476	013700	002400			MOV	; DISPLAY FLOATING POINT STATUS
810	004502	170127	040000			LDFPS	; LOAD FPS, INTERRUPT DISABLE
811	004506	172437	002426			LDF	; LOAD AC0 WITH A RANDOM NUMBER
812	004512	172537	002436			LDF	; LOAD AC1 WITH A RANDOM NUMBER
813	004516	172737	002416			LDF	; LOAD AC3 WITH THE SUM
814	004522	170127	004400			LDFPS	; TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
815	004526	012737	004534	001110		MOV	; RESET LOOP ADDRESS
816							
817							
818							
819	004534	172600					
820	004536	172201			ARET3:	LDF	; LOAD AC0 INTO AC2
821	004540	170237	002362			ADDF	; ADD AC1 BY AC2
822	004544	023737	002362	002400		STFPS	; STORE FLOATING POINT STATUS
						CMP	; CHECK FPS

```

823 004552 001403          BEQ   ATST3          ; BRANCH IF OK
824 004554 174237 002406   STF   AC2,ANS1      ; SAVE FPU ANSWER
825 004560 104001          ERROR  1            ; FPS ERROR
826
827 004562 173702          ATST3: CMPF   AC2,AC3      ; COMPARE FPU ANSWER TO FORTRAN ANSWER
828 004564 170000          CFCC                          ; COPY FLOATING CONDITION CODES
829 004566 001416          BEQ   AEND3          ; ANSWERS CHECK
830          : COMPENSATE FOR FORTRAN INACCURACIES
831 004570 174237 002406   STF   AC2,ANS1      ; SAVE FPU ANSWER
832 004574 162737 000001 002410   SUB   #1,ANS1+2     ; DECREMENT FPU ANSWER
833 004602 005637 002406   SBC   ANS1
834 004606 173737 002406   CMPF   ANS1,AC3     ; CHECK ANSWERS AGAIN
835 004612 170000          CFCC                          ; COPY FLOATING CONDITION CODES
836 004614 001403          BEQ   AEND3          ; BRANCH IF OK
837 004616 174237 002406   STF   AC2,ANS1      ; SAVE FPU ANSWER
838 004622 104005          ERROR  5            ; FPU AND FORTRAN DISAGREE
839
840 004624 005037 002362   AEND3: CLR   FPS          ; CLR FPU FPS BUFFER
841
842
843
844
845
846
847
848 004630 000004          ; *****
849 004632 012737 004764 002376 ; #TEST 4 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
850 004640 012737 004600 002400 ; *****
851 004646 005037 002402          ;TEST4: SCOPE
852 004652 005037 002404          MOV   #ARET4,EXPFEA ; ADDR OF INSTR BEING TESTED
853 004656 005037 002362          MOV   #004600,$FPS ; SET IE BITS IN FORTRAN ANSWER
854 004662 005037 002364          CLR   $FEC          ; CLR FORTRAN FEC
855 004666 005037 002366          CLR   $FEA          ; CLR FORTRAN FEA
856 004672 004737 023332          CLR   FPS          ; CLR FPU FPS BUFFER
857 004676 002426 002436          CLR   FEC          ; CLR FPU FEC BUFFER
858 004702 004437 023506          CLR   FEA          ; CLR FPU FEA BUFFER
859 004706 023510 002426          JSR   PC,RANDL4     ; GET RANDOM INPUT DATA
860 004712 023510 002436          .WORD LONUM,HINUM ;
861 004716 023566          JSR   R4,$POLSH    ; ENTER POLISH MODE
862 004720 023540 002416          $PUSH ,LONUM       ; PUSH 4 WORDS ON STACK (LONUM)
863          $PUSH ,HINUM    ; PUSH 4 WORDS ON STACK (HINUM)
864 004724 013700 002400          $ADD  ,ADDRESS OF FORTRAN ADD ; ADDRESS OF FORTRAN ADD
865 004730 170127 040200          $POPX ,ANS2        ; POP 4 WORDS AND EXIT POLISH MODE
866 004734 172437 002426          MOV   $FPS,R0      ; DISPLAY FLOATING POINT STATUS
867 004740 172537 002436          LDFPS #040200     ; LOAD FPS, INTERRUPT DISABLE AND FD
868 004744 172737 002416          LDD   LONUM,AC0    ; LOAD AC0 WITH A RANDOM NUMBER
869 004750 170127 004600          LDD   HINUM,AC1    ; LOAD AC1 WITH A RANDOM NUMBER
870 004754 012737 004762 001110   LDD   ANS2,AC3     ; LOAD AC3 WITH THE SUM
871          LDFPS #004600   ; TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
872          MOV   #.+6,$LPADR ; RESET LOOP ADDRESS
873          ; *****
874 004762 172600          ARET4: LDD   AC0,AC2    ; LOAD AC0 INTO AC2
875 004764 172201          ADDD  AC1,AC2     ; ADD AC1 BY AC2
876 004766 170237 002362          STFPS FPS         ; STORE FLOATING POINT STATUS
877 004772 023737 002362 002400   CMP   FPS,$FPS     ; CHECK FPS
878 005000 001403          BEQ   ATST4        ; BRANCH IF OK
    
```

```

879 005002 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
880 005006 104017 ERROR 17 ;FPS ERROR
881
882 005010 173702 ATST4: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
883 005012 170000 CFCC ;COPY FLOATING CONDITION CODES
884 005014 001422 BEQ AEND4 ;ANSWERS CHECK
885 ;COMPENSATE FOR FORTRAN INACCURACIES.
886 005016 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
887 005022 162737 000001 002414 SUB #1,ANS1+6 ;DECREMENT FPU ANSWER
888 005030 005637 002412 SBC ANS1+4
889 005034 005637 002410 SBC ANS1+2
890 005040 005637 002406 SBC ANS1
891 005044 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
892 005050 170000 CFCC ;COPY FLOATING CONDITION CODES
893 005052 001403 BEQ AEND4 ;BRANCH IF OK
894 005054 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
895 005060 104006 ERROR 6 ;FPU AND FORTRAN DISAGREE
896
897 005062 005037 002362 AEND4: CLR FPS ;CLR FPU FPS BUFFER
898
899
900
901
902
903
904

```

```

:*****
:TEST 5 EXERCISE ADD, ALL INTERRUPTS ON, TRUNCATE MODE
:*****

```

```

905 005066 000004 TST5: SCOPE
906 005070 012737 005222 002376 MOV #ARETS,EXPFEA ;ADDR OF INSTR BEING TESTED
907 005076 012737 007440 002400 MOV #007440,$FPS ;SET IE BITS IN FORTRAN ANSWER
908 005104 005037 002402 CLR $FEC ;CLR FORTRAN FEC
909 005110 005037 002404 CLR $FEA ;CLR FORTRAN FEA
910 005114 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
911 005120 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
912 005124 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
913 005130 004737 023342 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
914 005134 002426 002436 .WORD LONUM,HINUM
915 005140 004437 023506 JSR R4,$POLSH ;ENTER POLISH MODE
916 005144 023510 002426 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
917 005150 023510 002436 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
918 005154 023566 $ADD ;ADDRESS OF FORTRAN ADD
919 005156 023540 002416 $POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
920
921 005162 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
922 005166 170127 040000 LDFPS #040000 ;LOAD FPS, INTERRUPT DISABLE
923 005172 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
924 005176 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
925 005202 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
926 005206 170127 007440 LDFPS #007440 ;TURN INTERRUPTS ON
927 005212 012737 005220 001110 MOV #.+6,$LPADR ;RESET LOOP ADDRESS
928
929 ;*****
930

```

```

931 005220 172600 ARETS: LDF AC0,AC2 ;LOAD AC0 INTO AC2
932 005222 172201 ADDF AC1,AC2 ;ADD AC1 BY AC2
933 005224 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
934 005230 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS

```

K03

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 21
 DQFP08.P11 04-MAY-77 17:30 TS

EXERCISE ADD, ALL INTERRUPTS ON, TRUNCATE MODE

SEQ 0022

935	005236	001403				BEQ	AERRS		: BRANCH IF OK
936	005240	174237	002406			STF	AC2,ANS1		: SAVE FPU ANSWER
937	005244	104001				ERROR	1		: FPS ERROR
938									
939	005246	005737	002400		AERRS:	TST	SFPS		: ERROR BIT SET ?
940	005252	100014				BPL	ATSTS		: NO, DONT GET FEC/FEA
941	005254	170337	002364			STST	FEC		: YES, CHECK STATUS
942									
943	005260	023737	002364	002402		CMP	FEC,\$FEC		: CHECK THE FLOATING EXCEPTION CODES
944	005266	001401				BEQ	15		: BRANCH IF OK
945	005270	104023				ERROR	23		: FEC IS WRONG
946									
947	005272	023737	002366	002404	15:	CMP	FEA,\$FEA		: CHECK FLOATING PC
948	005300	001401				BEQ	ATSTS		: BRANCH IF OK
949	005302	104023				ERROR	23		: WRONG ADDRESS IN FEA
950									
951	005304	173702			ATSTS:	CMPF	AC2,AC3		: COMPARE FPU ANSWER TO FORTRAN ANSWER
952	005306	170000				CFCC			: COPY FLOATING CONDITION CODES
953	005310	001427				BEQ	AENDS		: ANSWERS CHECK
954									: COMPENSATE FOR FORTRAN INACCURACIES.
955	005312	174237	002406			STF	AC2,ANS1		: SAVE FPU ANSWER
956	005316	062737	000001	002410		ADD	#1,ANS1+2		: INCREMENT FPU ANSWER
957	005324	005537	002406			ADC	ANS1		
958	005330	173737	002406			CMPF	ANS1,AC3		: CHECK ANSWERS AGAIN
959	005334	170000				CFCC			: COPY FLOATING CONDITION CODES
960	005336	001414				BEQ	AENDS		: BRANCH IF OK
961	005340	162737	000002	002410		SUB	#2,ANS1+2		: DECREMENT FPU ANSWER
962	005346	005637	002406			SBC	ANS1		
963	005352	173737	002406			CMPF	ANS1,AC3		: CHECK ANSWERS AGAIN
964	005356	170000				CFCC			: COPY FLOATING CONDITION CODES
965	005360	001403				BEQ	AENDS		: BRANCH IF OK
966	005362	174237	002406			STF	AC2,ANS1		: SAVE FPU ANSWER
967	005366	104005				ERROR	5		: FPU AND FORTRAN DISAGREE
968									
969	005370	005037	002362		AENDS:	CLR	FPS		: CLR FPU FPS BUFFER
970									
971									
972									
973									
974									
975									
976									
977									

```

: *****
: *TEST 6 EXERCISE ADD, ALL INTERRUPTS ON, TRUNCATE MODE
: *****

```

978	005374	000004			TST6:	SCOPE			
979	005376	012737	005530	002376		MOV	#ARET6,EXPFEA		: ADDR OF INSTR BEING TESTED
980	005404	012737	007640	002400		MOV	#007640,\$FPS		: SET IE BITS IN FORTRAN ANSWER
981	005412	005037	002402			CLR	\$FEC		: CLR FORTRAN FEC
982	005416	005037	002404			CLR	\$FEA		: CLR FORTRAN FEA
983	005422	005037	002362			CLR	FPS		: CLR FPU FPS BUFFER
984	005426	005037	002364			CLR	FEC		: CLR FPU FEC BUFFER
985	005432	005037	002366			CLR	FEA		: CLR FPU FEA BUFFER
986	005436	004737	023332			JSR	PC,RANDL4		: GET RANDOM INPUT DATA
987	005442	002426	002436			.WORD	LONUM,HINUM		
988	005446	004437	023506			JSR	R4,\$POLSH		: ENTER POLISH MODE
989	005452	023510	002426			\$PUSH	,LONUM		: PUSH 4 WORDS ON STACK (LONUM)
990	005456	023510	002436			\$PUSH	,HINUM		: PUSH 4 WORDS ON STACK (HINUM)

991	005462	023566			SADD			: ADDRESS OF FORTRAN ADD
992	005464	023540	002416		SPOPX	,ANS2		: POP 4 WORDS AND EXIT POLISH MODE
993								
994	005470	013700	002400		MOV	\$FPS, R0		: DISPLAY FLOATING POINT STATUS
995	005474	170127	040200		LDFPS	#040200		: LOAD FPS, INTERRUPT DISABLE AND FD
996	005500	172437	002426		LDD	LONUM, ACO		: LOAD ACO WITH A RANDOM NUMBER
997	005504	172537	002436		LDD	HINUM, AC1		: LOAD AC1 WITH A RANDOM NUMBER
998	005510	172737	002416		LDD	ANS2, AC3		: LOAD AC3 WITH THE SUM
999	005514	170127	007640		LDFPS	#007640		: TURN INTERRUPTS ON
1000	005520	012737	005526	001110	MOV	\$.+6, SLPADR		: RESET LOOP ADDRESS
1001								
1002								: *****
1003								
1004	005526	172600			LDD	ACO, AC2		: LOAD ACO INTO AC2
1005	005530	172201			ARET6:	ADD AC1, AC2		: ADD AC1 BY AC2
1006	005532	170237	002362		STFPS	FPS		: STORE FLOATING POINT STATUS
1007	005536	023737	002362	002400	CMP	FPS, \$FPS		: CHECK FPS
1008	005544	001403			BEQ	AERR6		: BRANCH IF OK
1009	005546	174237	002406		STD	AC2, ANS1		: SAVE FPU ANSWER
1010	005552	104017			ERROR	17		: FPS ERROR
1011								
1012	005554	005737	002400		AERR6:	TST \$FPS		: ERROR BIT SET ?
1013	005560	100014			BPL	ATST6		: NO, DONT GET FEC/FEA
1014	005562	170337	002364		STST	FEC		: YES, CHECK STATUS
1015								
1016	005566	023737	002364	002402	CMP	FEC, \$FEC		: CHECK THE FLOATING EXCEPTION CODES
1017	005574	001401			BEQ	15		: BRANCH IF OK
1018	005576	104027			ERROR	27		: FEC IS WRONG
1019								
1020	005600	023737	002366	002404	15:	CMP FEA, \$FEA		: CHECK FLOATING PC
1021	005606	001401			BEQ	ATST6		: BRANCH IF OK
1022	005610	104027			ERROR	27		: WRONG ADDRESS IN FEA
1023								
1024	005612	173702			ATST6:	CMPO AC2, AC3		: COMPARE FPU ANSWER TO FORTRAN ANSWER
1025	005614	170000			CFCC			: COPY FLOATING CONDITION CODES
1026	005616	001437			BEQ	AEND6		: ANSWERS CHECK
1027						: COMPENSATE FOR FORTRAN		: INACCURACIES.
1028	005620	174237	002406		STD	AC2, ANS1		: SAVE FPU ANSWER
1029	005624	062737	000001	002414	ADD	#1, ANS1+6		: INCREMENT FPU ANSWER
1030	005632	005537	002412		ADC	ANS1+4		
1031	005636	005537	002410		ADC	ANS1+2		
1032	005642	005537	002406		ADC	ANS1		
1033	005646	173737	002406		CMPO	ANS1, AC3		: CHECK ANSWERS AGAIN
1034	005652	170000			CFCC			: COPY FLOATING CONDITION CODES
1035	005654	001420			BEQ	AEND6		: BRANCH IF OK
1036	005656	162737	000002	002414	SUB	#2, ANS1+6		: DECREMENT FPU ANSWER
1037	005664	005637	002412		SBC	ANS1+4		
1038	005670	005637	002410		SBC	ANS1+2		
1039	005674	005637	002406		SBC	ANS1		
1040	005700	173737	002406		CMPO	ANS1, AC3		: CHECK ANSWERS AGAIN
1041	005704	170000			CFCC			: COPY FLOATING CONDITION CODES
1042	005706	001403			BEQ	AEND6		: BRANCH IF OK
1043	005710	174237	002406		STD	AC2, ANS1		: SAVE FPU ANSWER
1044	005714	104006			ERROR	6		: FPU AND FORTRAN DISAGREE
1045								
1046	005716	005037	002362		AEND6:	CLR FPS		: CLR FPU FPS BUFFER

1047
1048
1049
1050
1051
1052
1053
1054
1055
1056
1057
1058
1059
1060
1061
1062
1063
1064
1065
1066
1067
1068
1069
1070
1071
1072
1073
1074
1075
1076
1077
1078
1079
1080
1081
1082
1083
1084
1085
1086
1087
1088
1089
1090
1091
1092
1093
1094
1095
1096
1097
1098
1099
1100
1101
1102

005722 000004
005724 012737 006056 002376
005732 012737 004440 002400
005740 005037 002402
005744 005037 002404
005750 005037 002362
005754 005037 002364
005760 005037 002366
005764 004737 023342
005770 002426 002436
005774 004437 023506
006000 023510 002426
006004 023510 002436
006010 023566
006012 023540 002416
006016 013700 002400
006022 170127 040000
006026 172437 002426
006032 172537 002436
006036 172737 002416
006042 170127 004440
006046 012737 006054 001110
006054 172600
006056 172201
006060 170237 002362
006064 023737 002362 002400
006072 001403
006074 174237 002406
006100 104001
006102 173702
006104 170000
006106 001427
006110 174237 002406
006114 062737 000001 002410
006122 005537 002406
006126 173737 002406
006132 170000
006134 001414
006136 162737 000002 002410
006144 005637 002406
006150 173737 002406
006154 170000

```
*****  
:TEST 7 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE  
*****  
↑ST7: SCOPE  
MOV #ARET7,EXPFEA ;ADDR OF INSTR BEING TESTED  
MOV #004440,SFPS ;SET IE BITS IN FORTRAN ANSWER  
CLR SFEC ;CLR FORTRAN FEC  
CLR SFEA ;CLR FORTRAN FEA  
CLR FPS ;CLR FPU FPS BUFFER  
CLR FEC ;CLR FPU FEC BUFFER  
CLR FEA ;CLR FPU FEA BUFFER  
JSR PC,RANDL2 ;GET RANDOM INPUT DATA  
WORD LONUM,HINUM  
JSR R4,SPOLSH ;ENTER POLISH MODE  
SPUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)  
SPUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)  
SADD ;ADDRESS OF FORTRAN ADD  
SPOPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE  
  
MOV SFPS,R0 ;DISPLAY FLOATING POINT STATUS  
LDFPS #040000 ;LOAD FPS, INTERRUPT DISABLE  
LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER  
LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER  
LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM  
LDFPS #004440 ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW  
MOV #.+6,SLPADR ;RESET LOOP ADDRESS  
  
;*****  
ARET7: LDF AC0,AC2 ;LOAD AC0 INTO AC2  
ADDF AC1,AC2 ;ADD AC1 BY AC2  
STFPS FPS ;STORE FLOATING POINT STATUS  
CMP FPS,SFPS ;CHECK FPS  
BEQ ATST7 ;BRANCH IF OK  
STF AC2,ANS1 ;SAVE FPU ANSWER  
ERROR 1 ;FPS ERROR  
  
ATST7: CMPF AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER  
CFCC ;COPY FLOATING CONDITION CODES  
BEQ REND7 ;ANSWERS CHECK  
;COMPENSATE FOR FORTRAN INACCURACIES.  
STF AC2,ANS1 ;SAVE FPU ANSWER  
ADD #1,ANS1+2 ;INCREMENT FPU ANSWER  
ADC ANS1  
CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN  
CFCC ;COPY FLOATING CONDITION CODES  
BEQ REND7 ;BRANCH IF OK  
SUB #2,ANS1+2 ;DECREMENT FPU ANSWER  
SBC ANS1  
CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN  
CFCC ;COPY FLOATING CONDITION CODES
```

N03

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 24 SEQ 0025
 DQFP08.P11 04-MAY-77 17:30 T7 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE

1103	006156	001403			BEQ	AEND7	;BRANCH IF OK
1104	006160	174237	002406		STF	AC2,ANS1	;SAVE FPU ANSWER
1105	006164	104005			ERROR	5	;FPU AND FORTRAN DISAGREE
1106							
1107	006166	005037	002362		AEND7:	CLR FPS	;CLR FPU FPS BUFFER
1108							
1109							
1110							
1111							
1112							
1113					;***** ;TEST 10 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE ;*****		
1114					↑ST10:	SCOPE	
1115	006172	000004			MOV	#ARET10,EXPFEA	;ADDR OF INSTR BEING TESTED
1116	006174	012737	006326	002376	MOV	#004640,\$FPS	;SET IE BITS IN FORTRAN ANSWER
1117	006202	012737	004640	002400	CLR	\$FEC	;CLR FORTRAN FEC
1118	006210	005037	002402		CLR	\$FEA	;CLR FORTRAN FEA
1119	006214	005037	002404		CLR	FPS	;CLR FPU FPS BUFFER
1120	006220	005037	002362		CLR	FEC	;CLR FPU FEC BUFFER
1121	006224	005037	002364		CLR	FEA	;CLR FPU FEA BUFFER
1122	006230	005037	002366		JSR	PC,RANDL4	;GET RANDOM INPUT DATA
1123	006234	004737	023332		WORD	LONUM,HINUM	
1124	006240	002426	002436		JSR	R4,\$POLSH	;ENTER POLISH MODE
1125	006244	004437	023506		SPUSH	,LONUM	;PUSH 4 WORDS ON STACK (LONUM)
1126	006250	023510	002426		SPUSH	,HINUM	;PUSH 4 WORDS ON STACK (HINUM)
1127	006254	023510	002436		SADD		;ADDRESS OF FORTRAN ADD
1128	006260	023566			SPOPX	,ANS2	;POP 4 WORDS AND EXIT POLISH MODE
1129	006262	023540	002416				
1130							
1131	006266	013700	002400		MOV	\$FPS,R0	;DISPLAY FLOATING POINT STATUS
1132	006272	170127	040200		LDFPS	#040200	;LOAD FPS, INTERRUPT DISABLE AND FD
1133	006276	172437	002426		LDD	LONUM,AC0	;LOAD AC0 WITH A RANDOM NUMBER
1134	006302	172537	002436		LDD	HINUM,AC1	;LOAD AC1 WITH A RANDOM NUMBER
1135	006306	172737	002416		LDD	ANS2,AC3	;LOAD AC3 WITH THE SUM
1136	006312	170127	004640		LDFPS	#004640	;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
1137	006316	012737	006324	001110	MOV	#.+6,\$LPADR	;RESET LOOP ADDRESS
1138							
1139							
1140							
1141	006324	172600					
1142	006326	172201			ARET10:	LDD AC0,AC2	;LOAD AC0 INTO AC2
1143	006330	170237	002362		ADD	AC1,AC2	;ADD AC1 BY AC2
1144	006334	023737	002362	002400	STFPS	FPS	;STORE FLOATING POINT STATUS
1145	006342	001403			CMP	FPS,\$FPS	;CHECK FPS
1146	006344	174237	002406		BEQ	ATST10	;BRANCH IF OK
1147	006350	104017			STD	AC2,ANS1	;SAVE FPU ANSWER
1148					ERROR	17	;FPS ERROR
1149	006352	173702					
1150	006354	170000			ATST10:	CMPD AC2,AC3	;COMPARE FPU ANSWER TO FORTRAN ANSWER
1151	006356	001437			CFCC		;COPY FLOATING CONDITION CODES
1152					BEQ	AEND10	;ANSWERS CHECK
1153	006360	174237	002406			;COMPENSATE FOR FORTRAN INACCURACIES.	
1154	006364	062737	000001	002414	STD	AC2,ANS1	;SAVE FPU ANSWER
1155	006372	005537	002412		ADD	#1,ANS1+6	;INCREMENT FPU ANSWER
1156	006376	005537	002410		ADC	ANS1+4	
1157	006402	005537	002406		ADC	ANS1+2	
1158	006406	173737	002406		ADC	ANS1	
					CMPD	ANS1,AC3	;CHECK ANSWERS AGAIN

1173					*****		
1174					TEST 11	EXERCISE SUBF, ALL INTERRUPTS ON, ROUNDING MODE	
1175					*****		
1176	006462	000004			TST11:	SCOPE	
1177	006464	012737	006616	002376	MOV	%ARET11, EXPFEA	: ADDR OF INSTR BEING TESTED
1178	006472	012737	007400	002400	MOV	#007400, SFPS	: SET IE BITS IN FORTRAN ANSWER
1179	006500	005037	002402		CLR	\$FEC	: CLR FORTRAN FEC
1180	006504	005037	002404		CLR	\$FEA	: CLR FORTRAN FEA
1181	006510	005037	002362		CLR	FPS	: CLR FPU FPS BUFFER
1182	006514	005037	002364		CLR	FEC	: CLR FPU FEC BUFFER
1183	006520	005037	002366		CLR	FEA	: CLR FPU FEA BUFFER
1184	006524	004737	023342		JSR	PC, RANDL2	: GET RANDOM INPUT DATA
1185	006530	002426	002436		WORD	LONUM, HINUM	
1186	006534	004437	023506		JSR	R4, \$POLSH	: ENTER POLISH MODE
1187	006540	023510	002426		\$PUSH	, LONUM	: PUSH 2 WORDS ON STACK (LONUM)
1188	006544	023510	002436		\$PUSH	, HINUM	: PUSH 2 WORDS ON STACK (HINUM)
1189	006550	023562			\$SUB		: ADDRESS OF FORTRAN SUBTRACT
1190	006552	023540	002416		\$POPX	, ANS2	: POP 2 WORDS AND EXIT POLISH MODE
1191							
1192	006556	013700	002400		MOV	SFPS, R0	: DISPLAY FLOATING POINT STATUS
1193	006562	170127	040000		LDFPS	#040000	: LOAD FPS, INTERRUPT DISABLE
1194	006566	172437	002426		LDF	LONUM, AC0	: LOAD AC0 WITH A RANDOM NUMBER
1195	006572	172537	002436		LDF	HINUM, AC1	: LOAD AC1 WITH A RANDOM NUMBER
1196	006576	172737	002416		LDF	ANS2, AC3	: LOAD AC3 WITH THE SUM
1197	006602	170127	007400		LDFPS	#007400	: TURN INTERRUPTS ON
1198	006606	012737	006614	001110	MOV	\$.+6, \$LPADR	: RESET LOOP ADDRESS
1199							
1200							*****
1201							
1202	006614	172600			LDF	AC0, AC2	: LOAD AC0 INTO AC2
1203	006616	173201			SUBF	AC1, AC2	: SUBTRACT AC1 BY AC2
1204	006620	170237	002362		STFPS	FPS	: STORE FLOATING POINT STATUS
1205	006624	023737	002362	002400	CMP	FPS, SFPS	: CHECK FPS
1206	006632	001403			BEQ	AERR11	: BRANCH IF OK
1207	006634	174237	002406		STF	AC2, ANS1	: SAVE FPU ANSWER
1208	006640	104002			ERROR	2	: FPS ERROR
1209							
1210	006642	005737	002400		AERR11:	TST	\$SFPS
1211	006646	100014			BPL	ATST11	: NO, DONT GET FEC/FEA
1212	006650	170337	002364		STST	FEC	: YES, CHECK STATUS
1213							
1214	006654	023737	002364	002402	CMP	FEC, \$FEC	: CHECK THE FLOATING EXCEPTION CODES
1215	006662	001401			BEQ	15	: BRANCH IF OK
1216	006664	104024			ERROR	24	: FEC IS WRONG
1217							
1218	006666	023737	002366	002404	15:	CMP	FEA, \$FEA
1219	006674	001401			BEQ	ATST11	: BRANCH IF OK
1220	006676	104024			ERROR	24	: WRONG ADDRESS IN FEA
1221							
1222	006700	173702			ATST11:	CMPF	AC2, AC3
1223	006702	170000			CFCC		: COMPARE FPU ANSWER TO FORTRAN ANSWER
1224	006704	001416			BEQ	AEND11	: COPY FLOATING CONDITION CODES
1225							: ANSWERS CHECK
1226	006706	174237	002406				: INACCURACIES.
1227	006712	162737	000001	002410	STF	AC2, ANS1	: SAVE FPU ANSWER
1228	006720	005637	002406		SUB	#1, ANS1+2	: DECREMENT FPU ANSWER
					SBC	ANS1	

```

1229 006724 173737 002406      CMPF   ANS1,AC3      ;CHECK ANSWERS AGAIN
1230 006730 170000              CFCC                ;COPY FLOATING CONDITION CODES
1231 006732 001403              BEQ    AEND11        ;BRANCH IF OK
1232 006734 174237 002406      STF    AC2,ANS1     ;SAVE FPU ANSWER
1233 006740 104007              ERROR   7           ;FPU AND FORTRAN DISAGREE
1234
1235 006742 005037 002362      AEND11: CLR   FPS    ;CLR FPU FPS BUFFER
1236
1237
1238
1239
1240
1241
1242
1243 006746 000004              ;*****
1244 006750 012737 007102 002376 ;*TEST 12      EXERCISE SUBD, ALL INTERRUPTS ON, ROUNDING MODE
1245 006756 012737 007600 002400 ;*****
1246 006764 005037 002402      TST12: SCOPE
1247 006770 005037 002404      MOV    @ARET12,EXPFEA ;ADDR OF INSTR BEING TESTED
1248 006774 005037 002362      MOV    @007600,$FPS   ;SET IE BITS IN FORTRAN ANSWER
1249 007000 005037 002364      CLR   $FEC           ;CLR FORTRAN FEC
1250 007004 005037 002366      CLR   $FEA           ;CLR FORTRAN FEA
1251 007010 004737 023332      CLR   FPS            ;CLR FPU FPS BUFFER
1252 007014 002426 002436      CLR   FEC            ;CLR FPU FEC BUFFER
1253 007020 004437 023506      CLR   FEA            ;CLR FPU FEA BUFFER
1254 007024 023510 002426      JSR   PC,RANDL4      ;GET RANDOM INPUT DATA
1255 007030 023510 002436      .WORD LONUM,HINUM
1256 007034 023562              JSR   R4,$POLSH      ;ENTER POLISH MODE
1257 007036 023540 002416      $PUSH ,LONUM         ;PUSH 4 WORDS ON STACK (LONUM)
1258                                $PUSH ,HINUM         ;PUSH 4 WORDS ON STACK (HINUM)
1259 007042 013700 002400      $SUB  ,ANS2          ;ADDRESS OF FORTRAN SUBTRACT
1260 007046 170127 040200      $POPX ,ANS2          ;POP 4 WORDS AND EXIT POLISH MODE
1261 007052 172437 002426      MOV    $FPS,RO       ;DISPLAY FLOATING POINT STATUS
1262 007056 172537 002436      LDFPS @040200        ;LOAD FPS, INTERRUPT DISABLE AND FD
1263 007062 172737 002416      LDD   LONUM,AC0      ;LOAD AC0 WITH A RANDOM NUMBER
1264 007066 170127 007600      LDD   HINUM,AC1      ;LOAD AC1 WITH A RANDOM NUMBER
1265 007072 012737 007100 001110 LDD   ANS2,AC3       ;LOAD AC3 WITH THE SUM
1266                                LDFPS @007600        ;TURN INTERRUPTS ON
1267                                MOV    @. +6,$LPADR   ;RESET LOOP ADDRESS
1268                                ;*****
1269 007100 172600              ARET12: LDD   AC0,AC2 ;LOAD AC0 INTO AC2
1270 007102 173201              SUBD  AC1,AC2        ;SUBTRACT AC1 BY AC2
1271 007104 170237 002362      STFPS FPS            ;STORE FLOATING POINT STATUS
1272 007110 023737 002362 002400 CMP   FPS,$FPS       ;CHECK FPS
1273 007116 001403              BEQ   AERR12         ;BRANCH IF OK
1274 007120 174237 002406      STD   AC2,ANS1      ;SAVE FPU ANSWER
1275 007124 104020              ERROR  20           ;FPS ERROR
1276
1277 007126 005737 002400      AERR12: TST   $FPS    ;ERROR BIT SET ?
1278 007132 100014              BPL   ATST12        ;NO, DONT GET FEC/FEA
1279 007134 170337 002364      STST  FEC           ;YES, CHECK STATUS
1280
1281 007140 023737 002364 002402 CMP   FEC,$FEC       ;CHECK THE FLOATING EXCEPTION CODES
1282 007146 001401              BEQ   15             ;BRANCH IF OK
1283 007150 104030              ERROR  30           ;FEC IS WRONG
1284

```

```

1285 007152 023737 002366 002404 1S:  CMP   FEA,SFEA      ;CHECK FLOATING PC
1286 007160 001401          BEQ   ATST12      ;BRANCH IF OK
1287 007162 104030          ERROR  30        ;WRONG ADDRESS IN FEA
1288
1289 007164 173702          ATST12: CMPD   AC2,AC3    ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1290 007166 170000          CFCC                    ;COPY FLOATING CONDITION CODES
1291 007170 001422          BEQ   REND12      ;ANSWERS CHECK
1292          ;COMPENSATE FOR FORTRAN INACCURACIES.
1293 007172 174237 002406          STD   AC2,ANS1    ;SAVE FPU ANSWER
1294 007176 162737 000001 002414  SUB   #1,ANS1+6   ;DECREMENT FPU ANSWER
1295 007204 005637 002412          SBC   ANS1+4
1296 007210 005637 002410          SBC   ANS1+2
1297 007214 005637 002406          SBC   ANS1
1298 007220 173737 002406          CMPD   ANS1,AC3   ;CHECK ANSWERS AGAIN
1299 007224 170000          CFCC                    ;COPY FLOATING CONDITION CODES
1300 007226 001403          BEQ   REND12      ;BRANCH IF OK
1301 007230 174237 002406          STD   AC2,ANS1    ;SAVE FPU ANSWER
1302 007234 104010          ERROR  10        ;FPU AND FORTRAN DISAGREE
1303
1304 007236 005037 002362          REND12: CLR   FPS      ;CLR FPU FPS BUFFER
1305
1306
1307
1308
1309
1310
1311
1312 007242 000004          ;*****
1313 007244 012737 007376 002376 ;*TEST 13      EXERCISE SUBF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1314 007252 012737 004400 002400 ;*****
1315 007260 005037 002402          TST13: SCOPE
1316 007264 005037 002404          MOV   #ARET13,EXPFEA ;ADDR OF INSTR BEING TESTED
1317 007270 005037 002362          MOV   #004400,SFPS   ;SET IE BITS IN FORTRAN ANSWER
1318 007274 005037 002364          CLR   SFEC           ;CLR FORTRAN FEC
1319 007300 005037 002366          CLR   SFEA          ;CLR FORTRAN FEA
1320 007304 004737 023342          CLR   FPS           ;CLR FPU FPS BUFFER
1321 007310 002426 002436          CLR   FEC           ;CLR FPU FEC BUFFER
1322 007314 004437 023506          CLR   FEA           ;CLR FPU FEA BUFFER
1323 007320 023510 002426          JSR   PC,RANDL2     ;GET RANDOM INPUT DATA
1324 007324 023510 002436          .WORD LONUM,HINUM
1325 007330 023562          JSR   R4,SPOLSH     ;ENTER POLISH MODE
1326 007332 023540 002416          $PUSH ,LONUM        ;PUSH 2 WORDS ON STACK (LONUM)
1327          $PUSH ,HINUM      ;PUSH 2 WORDS ON STACK (HINUM)
1328 007336 013700 002400          $SUB  ,ADDRESS OF FORTRAN SUBTRACT
1329 007342 170127 040000          $POPX ,ANS2         ;POP 2 WORDS AND EXIT POLISH MODE
1330 007346 172437 002426          MOV   SFPS,R0       ;DISPLAY FLOATING POINT STATUS
1331 007352 172537 002436          LDFPS #040000       ;LOAD FPS, INTERRUPT DISABLE
1332 007356 172737 002416          LDF   LONUM,AC0     ;LOAD AC0 WITH A RANDOM NUMBER
1333 007362 170127 004400          LDF   HINUM,AC1     ;LOAD AC1 WITH A RANDOM NUMBER
1334 007366 012737 007374 001110  LDF   ANS2,AC3      ;LOAD AC3 WITH THE SUM
1335          LDFPS #004400    ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
1336          MOV   #.+6,$LPADR ;RESET LOOP ADDRESS
1337          ;*****
1338 007374 172600          ARET13: LDF   AC0,AC2 ;LOAD AC0 INTO AC2
1339 007376 173201          SUBF  AC1,AC2       ;SUBTRACT AC1 BY AC2
1340 007400 170237 002362          STFPS FPS           ;STORE FLOATING POINT STATUS

```

F04

```

1341 007404 023737 002362 002400      CMP      FPS,$FPS      ;CHECK FPS
1342 007412 001403                BEQ      ATST13        ;BRANCH IF OK
1343 007414 174237 002406                STF      AC2,ANS1     ;SAVE FPU ANSWER
1344 007420 104002                ERROR    2            ;FPS ERROR
1345
1346 007422 173702                ATST13: CMPF     AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1347 007424 170000                CFCC                    ;COPY FLOATING CONDITION CODES
1348 007426 001416                BEQ      AEND13        ;ANSWERS CHECK
1349                                ;COMPENSATE FOR FORTRAN INACCURACIES.
1350 007430 174237 002406                STF      AC2,ANS1     ;SAVE FPU ANSWER
1351 007434 162737 000001 002410                SUB      #1,ANS1+2    ;DECREMENT FPU ANSWER
1352 007442 005637 002406                SBC      ANS1
1353 007446 173737 002406                CMPF     ANS1,AC3     ;CHECK ANSWERS AGAIN
1354 007452 170000                CFCC                    ;COPY FLOATING CONDITION CODES
1355 007454 001403                BEQ      AEND13        ;BRANCH IF OK
1356 007456 174237 002406                STF      AC2,ANS1     ;SAVE FPU ANSWER
1357 007462 104007                ERROR    7            ;FPU AND FORTRAN DISAGREE
1358
1359 007464 005037 002362                AEND13: CLR     FPS    ;CLR FPU FPS BUFFER
1360
1361
1362
1363
1364
1365
1366
1367 007470 000004                ;*****
1368 007472 012737 007624 002376 ;*TEST 14 EXERCISE SUBD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1369 007500 012737 004600 002400 ;*****
1370 007506 005037 002402                TST14: SCOPE
1371 007512 005037 002404                MOV      #ARET14,EXPFEA ;ADDR OF INSTR BEING TESTED
1372 007516 005037 002362                MOV      #004600,$FPS   ;SET IE BITS IN FORTRAN ANSWER
1373 007522 005037 002364                CLR      $FEC           ;CLR FORTRAN FEC
1374 007526 005037 002366                CLR      $FEA           ;CLR FORTRAN FEA
1375 007532 004737 023332                CLR      FPS           ;CLR FPU FPS BUFFER
1376 007536 002426 002436                CLR      FEC           ;CLR FPU FEC BUFFER
1377 007542 004437 023506                CLR      FEA           ;CLR FPU FEA BUFFER
1378 007546 023510 002426                JSR      PC,RANDL4     ;GET RANDOM INPUT DATA
1379 007552 023510 002436                .WORD   LONUM,HINUM   ;
1380 007556 023562                JSR      R4,$POLSH     ;ENTER POLISH MODE
1381 007560 023540 002416                $PUSH   ,LONUM        ;PUSH 4 WORDS ON STACK (LONUM)
1382                                $PUSH   ,HINUM        ;PUSH 4 WORDS ON STACK (HINUM)
1383                                $$SUB   ,ANS2         ;ADDRESS OF FORTRAN SUBTRACT
1384                                $POPX  ,ANS2         ;POP 4 WORDS AND EXIT POLISH MODE
1385 007564 013700 002400                MOV      $FPS,R0       ;DISPLAY FLOATING POINT STATUS
1386 007570 170127 040200                LDFPS   #040200       ;LOAD FPS, INTERRUPT DISABLE AND FD
1387 007574 172437 002426                LDD     LONUM,ACO     ;LOAD ACO WITH A RANDOM NUMBER
1388 007600 172537 002436                LDD     HINUM,AC1     ;LOAD AC1 WITH A RANDOM NUMBER
1389 007604 172737 002416                LDD     ANS2,AC3      ;LOAD AC3 WITH THE SUM
1390 007610 170127 004600                LDFPS   #004600       ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
1391 007614 012737 007622 001110                MOV      #.+6,$LPADR   ;RESET LOOP ADDRESS
1392
1393                                ;*****
1394 007622 172600                ARET14: LDD     ACO,AC2 ;LOAD ACO INTO AC2
1395 007624 173201                SUBD    AC1,AC2       ;SUBTRACT AC1 BY AC2
1396 007626 170237 002362                STFPS   FPS           ;STORE FLOATING POINT STATUS
1397 007632 023737 002362 002400                CMP      FPS,$FPS     ;CHECK FPS
  
```

1397	007640	001403			BEQ	ATST14		: BRANCH IF OK
1398	007642	174237	002406		STD	AC2,ANS1		: SAVE FPU ANSWER
1399	007646	104020			ERROR	20		: FPS ERROR
1400								
1401	007650	173702			ATST14:	CMPO	AC2,AC3	: COMPARE FPU ANSWER TO FORTRAN ANSWER
1402	007652	170000				CFCC		: COPY FLOATING CONDITION CODES
1403	007654	001422				BEQ	AEND14	: ANSWERS CHECK
1404								: COMPENSATE FOR FORTRAN INACCURACIES.
1405	007656	174237	002406		STD	AC2,ANS1		: SAVE FPU ANSWER
1406	007662	162737	000001	002414	SUB	#1,ANS1+6		: DECREMENT FPU ANSWER
1407	007670	005637	002412		SBC	ANS1+4		
1408	007674	005637	002410		SBC	ANS1+2		
1409	007700	005637	002406		SBC	ANS1		
1410	007704	173737	002406		CMPO	ANS1,AC3		: CHECK ANSWERS AGAIN
1411	007710	170000			CFCC			: COPY FLOATING CONDITION CODES
1412	007712	001403			BEQ	AEND14		: BRANCH IF OK
1413	007714	174237	002406		STD	AC2,ANS1		: SAVE FPU ANSWER
1414	007720	104010			ERROR	10		: FPU AND FORTRAN DISAGREE
1415								
1416	007722	005037	002362		AEND14:	CLR	FPS	: CLR FPU FPS BUFFER

1417
1418
1419
1420

1421
1422
1423

1424	007726	000004			TEST15:	SCOPE		: *****
1425	007730	012737	010062	002376		MOV	#ARET15,EXPFEA	: ADDR OF INSTR BEING TESTED
1426	007736	012737	007440	002400		MOV	#007440,SFPS	: SET IE BITS IN FORTRAN ANSWER
1427	007744	005037	002402			CLR	\$FEC	: CLR FORTRAN FEC
1428	007750	005037	002404			CLR	\$FEA	: CLR FORTRAN FEA
1429	007754	005037	002362			CLR	FPS	: CLR FPU FPS BUFFER
1430	007760	005037	002364			CLR	FEC	: CLR FPU FEC BUFFER
1431	007764	005037	002366			CLR	FEA	: CLR FPU FEA BUFFER
1432	007770	004737	023342			JSR	PC,RANDL2	: GET RANDOM INPUT DATA
1433	007774	002426	002436			.WORD	LONUM,HINUM	
1434	010000	004437	023506			JSR	R4,SPOLSH	: ENTER POLISH MODE
1435	010004	023510	002426			\$PUSH	,LONUM	: PUSH 2 WORDS ON STACK (LONUM)
1436	010010	023510	002436			\$PUSH	,HINUM	: PUSH 2 WORDS ON STACK (HINUM)
1437	010014	023562				\$SUB		: ADDRESS OF FORTRAN SUBTRACT
1438	010016	023540	002416			\$POPX	,ANS2	: POP 2 WORDS AND EXIT POLISH MODE
1439								
1440	010022	013700	002400			MOV	SFPS,R0	: DISPLAY FLOATING POINT STATUS
1441	010026	170127	040000			LDFPS	#040000	: LOAD FPS, INTERRUPT DISABLE
1442	010032	172437	002426			LDF	LONUM,AC0	: LOAD AC0 WITH A RANDOM NUMBER
1443	010036	172537	002436			LDF	HINUM,AC1	: LOAD AC1 WITH A RANDOM NUMBER
1444	010042	172737	002416			LDF	ANS2,AC3	: LOAD AC3 WITH THE SUM
1445	010046	170127	007440			LDFPS	#007440	: TURN INTERRUPTS ON
1446	010052	012737	010060	001110		MOV	#+6,\$LPADR	: RESET LOOP ADDRESS
1447								
1448								: *****
1449								
1450	010060	172600				LDF	AC0,AC2	: LOAD AC0 INTO AC2
1451	010062	173201			ARET15:	SUBF	AC1,AC2	: SUBTRACT AC1 BY AC2
1452	010064	170237	002362			STFPS	FPS	: STORE FLOATING POINT STATUS

```

1453 010070 023737 002362 002400      CMP      FPS,$FPS      ;CHECK FPS
1454 010076 001403                BEQ      AERR15        ;BRANCH IF OK
1455 010100 174237 002406                STF      AC2,ANS1     ;SAVE FPU ANSWER
1456 010104 104002                ERROR    2            ;FPS ERROR
1457
1458 010106 005737 002400      AERR15: TST      SFPS      ;ERROR BIT SET ?
1459 010112 100014                BPL      ATST15       ;NO, DONT GET FEC/FEA
1460 010114 170337 002364                STST     FEC          ;YES, CHECK STATUS
1461
1462 010120 023737 002364 002402      CMP      FEC,$FEC     ;CHECK THE FLOATING EXCEPTION CODES
1463 010126 001401                BEQ      15           ;BRANCH IF OK
1464 010130 104024                ERROR    24          ;FEC IS WRONG
1465
1466 010132 023737 002366 002404      15:      CMP      FEA,$FEA ;CHECK FLOATING PC
1467 010140 001401                BEQ      ATST15       ;BRANCH IF OK
1468 010142 104024                ERROR    24          ;WRONG ADDRESS IN FEA
1469
1470 010144 173702                ATST15: CMPF      AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1471 010146 170000                CFCC
1472 010150 001427                BEQ      AEND15       ;COPY FLOATING CONDITION CODES
1473                ;COMPENSATE FOR FORTRAN INACCURACIES.
1474 010152 174237 002406                STF      AC2,ANS1     ;SAVE FPU ANSWER
1475 010156 062737 000001 002410      ADD      #1,ANS1+2    ;INCREMENT FPU ANSWER
1476 010164 005537 002406                ADC      ANS1
1477 010170 173737 002406                CMPF      ANS1,AC3    ;CHECK ANSWERS AGAIN
1478 010174 170000                CFCC
1479 010176 001414                BEQ      AEND15       ;COPY FLOATING CONDITION CODES
1480 010200 162737 000002 002410      SUB      #2,ANS1+2    ;BRANCH IF OK
1481 010206 005637 002406                SBC      ANS1         ;DECREMENT FPU ANSWER
1482 010212 173737 002406                CMPF      ANS1,AC3    ;CHECK ANSWERS AGAIN
1483 010216 170000                CFCC
1484 010220 001403                BEQ      AEND15       ;COPY FLOATING CONDITION CODES
1485 010222 174237 002406                STF      AC2,ANS1     ;BRANCH IF OK
1486 010226 104007                ERROR    7            ;SAVE FPU ANSWER
1487                ;FPU AND FORTRAN DISAGREE
1488 010230 005037 002362      AEND15: CLR      FPS      ;CLR FPU FPS BUFFER
1489
1490
1491
1492
1493
1494
1495
1496 010234 000004                ;*****
1497 010236 012737 010370 002376      ;*TEST 16      EXERCISE SUBD, ALL INTERRUPTS ON, TRUNCATE MODE
1498 010244 012737 007640 002400      ;*****
1499 010252 005037 002402                TST16: SCOPE
1500 010256 005037 002404                MOV      #ARET16,EXPFEA ;ADDR OF INSTR BEING TESTED
1501 010262 005037 002362                MOV      #007640,$FPS   ;SET IE BITS IN FORTRAN ANSWER
1502 010266 005037 002364                CLR      $FEC          ;CLR FORTRAN FEC
1503 010272 005037 002366                CLR      $FEA          ;CLR FORTRAN FEA
1504 010276 004737 023332                CLR      FPS          ;CLR FPU FPS BUFFER
1505 010302 002426 002436                CLR      FEC          ;CLR FPU FEC BUFFER
1506 010306 004437 023506                CLR      FEA          ;CLR FPU FEA BUFFER
1507 010312 023510 002426                JSR      PC,RANDL4     ;GET RANDOM INPUT DATA
1508 010316 023510 002436                .WORD   LONUM,HINUM
                JSR      R4,SPOLSH ;ENTER POLISH MODE
                $PUSH  ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
                $PUSH  ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)

```

```

1509 010322 023562          $SUB          ;ADDRESS OF FORTRAN SUBTRACT
1510 010324 023540 002416  $POPX      ,ANS2      ;POP 4 WORDS AND EXIT POLISH MODE
1511
1512 010330 013700 002400  MOV      $FPS, R0      ;DISPLAY FLOATING POINT STATUS
1513 010334 170127 040200  LDFFS   #040200      ;LOAD FPS, INTERRUPT DISABLE AND FD
1514 010340 172437 002426  LDD     LONUM, ACO     ;LOAD ACO WITH A RANDOM NUMBER
1515 010344 172537 002436  LDD     HINUM, AC1    ;LOAD AC1 WITH A RANDOM NUMBER
1516 010350 172737 002416  LDD     ANS2, AC3     ;LOAD AC3 WITH THE SUM
1517 010354 170127 007640  LDFFS   #007640      ;TURN INTERRUPTS ON
1518 010360 012737 010366 001110  MOV     #.+6, $LPADR  ;RESET LOOP ADDRESS
1519
1520 ;*****
1521
1522 010366 172600          LDD     ACO, AC2      ;LOAD ACO INTO AC2
1523 010370 173201          ARET16: SUBD   AC1, AC2    ;SUBTRACT AC1 BY AC2
1524 010372 170237 002362  STFPS   FPS          ;STORE FLOATING POINT STATUS
1525 010376 023737 002362 002400  CMP     FPS, $FPS    ;CHECK FPS
1526 010404 001403          BEQ     AERR16       ;BRANCH IF OK
1527 010406 174237 002406  STD     AC2, ANS1     ;SAVE FPU ANSWER
1528 010412 104020          ERROR   20         ;FPS ERROR
1529
1530 010414 005737 002400  AERR16: TST     $FPS   ;ERROR BIT SET ?
1531 010420 100014          BPL     ATST16      ;NO, DONT GET FEC/FEA
1532 010422 170337 002364  STST   FEC          ;YES, CHECK STATUS
1533
1534 010426 023737 002364 002402  CMP     FEC, $FEC    ;CHECK THE FLOATING EXCEPTION CODES
1535 010434 001401          BEQ     15          ;BRANCH IF OK
1536 010436 104030          ERROR   30         ;FEC IS WRONG
1537
1538 010440 023737 002366 002404  15:    CMP     FEA, $FEA   ;CHECK FLOATING PC
1539 010446 001401          BEQ     ATST16      ;BRANCH IF OK
1540 010450 104030          ERROR   30         ;WRONG ADDRESS IN FEA
1541
1542 010452 173702          ATST16: CMPD   AC2, AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1543 010454 170000          CFCC   ;COPY FLOATING CONDITION CODES
1544 010456 001437          BEQ     AEND16      ;ANSWERS CHECK
1545 ;COMPENSATE FOR FORTRAN INACCURACIES.
1546 010460 174237 002406  STD     AC2, ANS1    ;SAVE FPU ANSWER
1547 010464 062737 000001 002414  ADD     #1, ANS1+6   ;INCREMENT FPU ANSWER
1548 010472 005537 002412  ADC     ANS1+4
1549 010476 005537 002410  ADC     ANS1+2
1550 010502 005537 002406  ADC     ANS1
1551 010506 173737 002406  CMPD   ANS1, AC3    ;CHECK ANSWERS AGAIN
1552 010512 170000          CFCC   ;COPY FLOATING CONDITION CODES
1553 010514 001420          BEQ     AEND16      ;BRANCH IF OK
1554 010516 162737 000002 002414  SUB     #2, ANS1+6   ;DECREMENT FPU ANSWER
1555 010524 005637 002412  SBC     ANS1+4
1556 010530 005637 002410  SBC     ANS1+2
1557 010534 005637 002406  SBC     ANS1
1558 010540 173737 002406  CMPD   ANS1, AC3    ;CHECK ANSWERS AGAIN
1559 010544 170000          CFCC   ;COPY FLOATING CONDITION CODES
1560 010546 001403          BEQ     AEND16      ;BRANCH IF OK
1561 010550 174237 002406  STD     AC2, ANS1    ;SAVE FPU ANSWER
1562 010554 104010          ERROR   10         ;FPU AND FORTRAN DISAGREE
1563
1564 010556 005037 002362  AEND16: CLR    FPS    ;CLR FPU FPS BUFFER

```



```

1565
1566
1567
1568
1569
1570
1571
1572 010562 000004
1573 010564 012737 010716 002376
1574 010572 012737 004440 002400
1575 010600 005037 002402
1576 010604 005037 002404
1577 010610 005037 002362
1578 010614 005037 002364
1579 010620 005037 002366
1580 010624 004737 023342
1581 010630 002426 002436
1582 010634 004437 023506
1583 010640 023510 002426
1584 010644 023510 002436
1585 010650 023562
1586 010652 023540 002416
1587
1588 010656 013700 002400
1589 010662 170127 040000
1590 010666 172437 002426
1591 010672 172537 002436
1592 010676 172737 002416
1593 010702 170127 004440
1594 010706 012737 010714 001110
1595
1596
1597
1598 010714 172600
1599 010716 173201
1600 010720 170237 002362 002400
1601 010724 023737 002362
1602 010732 001403
1603 010734 174237 002406
1604 010740 104002
1605
1606 010742 173702
1607 010744 170000
1608 010746 001427
1609
1610 010750 174237 002406
1611 010754 062737 000001 002410
1612 010762 005537 002406
1613 010766 173737 002406
1614 010772 170000
1615 010774 001414
1616 010776 162737 000002 002410
1617 011004 005637 002406
1618 011010 173737 002406
1619 011014 170000
1620 011016 001403

```

```

*****
: *TEST 17 EXERCISE SUBD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
*****
↑ST17: SCOPE
MOV #ARET17,EXPFEA ; ADDR OF INSTR BEING TESTED
MOV #004440,$FPS ; SET IE BITS IN FORTRAN ANSWER
CLR $FEC ; CLR FORTRAN FEC
CLR $FEA ; CLR FORTRAN FEA
CLR FPS ; CLR FPU FPS BUFFER
CLR FEC ; CLR FPU FEC BUFFER
CLR FEA ; CLR FPU FEA BUFFER
JSR PC,RANDL2 ; GET RANDOM INPUT DATA
;WORD LONUM,HINUM
JSR R4,$POLSH ; ENTER POLISH MODE
$PUSH ,LONUM ; PUSH 2 WORDS ON STACK (LONUM)
$PUSH ,HINUM ; PUSH 2 WORDS ON STACK (HINUM)
$SUB ; ADDRESS OF FORTRAN SUBTRACT
$POPX ,ANS2 ; POP 2 WORDS AND EXIT POLISH MODE

MOV $FPS,R0 ; DISPLAY FLOATING POINT STATUS
LDFPS #040000 ; LOAD FPS, INTERRUPT DISABLE
LDF LONUM,AC0 ; LOAD AC0 WITH A RANDOM NUMBER
LDF HINUM,AC1 ; LOAD AC1 WITH A RANDOM NUMBER
LDF ANS2,AC3 ; LOAD AC3 WITH THE SUM
LDFPS #004440 ; TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
MOV #.+6,$LPADR ; RESET LOOP ADDRESS

*****
ARET17: LDF AC0,AC2 ; LOAD AC0 INTO AC2
SUBF AC1,AC2 ; SUBTRACT AC1 BY AC2
STFPS FPS ; STORE FLOATING POINT STATUS
CMP FPS,$FPS ; CHECK FPS
BEQ ATST17 ; BRANCH IF OK
STF AC2,ANS1 ; SAVE FPU ANSWER
ERROR 2 ; FPS ERROR

ATST17: CMPF AC2,AC3 ; COMPARE FPU ANSWER TO FORTRAN ANSWER
CFCC ; COPY FLOATING CONDITION CODES
BEQ AEND17 ; ANSWERS CHECK
; COMPENSATE FOR FORTRAN INACCURACIES.
STF AC2,ANS1 ; SAVE FPU ANSWER
ADD #1,ANS1+2 ; INCREMENT FPU ANSWER
ADC ANS1
CMPF ANS1,AC3 ; CHECK ANSWERS AGAIN
CFCC ; COPY FLOATING CONDITION CODES
BEQ AEND17 ; BRANCH IF OK
SUB #2,ANS1+2 ; DECREMENT FPU ANSWER
SBC ANS1
CMPF ANS1,AC3 ; CHECK ANSWERS AGAIN
CFCC ; COPY FLOATING CONDITION CODES
BEQ AEND17 ; BRANCH IF OK

```

1621 011020 174237 002406
1622 011024 104007
1623
1624 011026 005037 002362
1625
1626
1627
1628
1629
1630

STF AC2,ANS1 ;SAVE FPU ANSWER
ERROR 7 ;FPU AND FORTRAN DISAGREE
AEND17: CLR FPS ;CLR FPU FPS BUFFER

:TEST 20 EXERCISE SUBD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE

1631
1632 011032 000004
1633 011034 012737 011166 002376
1634 011042 012737 004640 002400
1635 011050 005037 002402
1636 011054 005037 002404
1637 011060 005037 002362
1638 011064 005037 002364
1639 011070 005037 002366
1640 011074 004737 023332
1641 011100 002426 002436
1642 011104 004437 023506
1643 011110 023510 002426
1644 011114 023510 002436
1645 011120 023562
1646 011122 023540 002416
1647
1648 011126 013700 002400
1649 011132 170127 040200
1650 011136 172437 002426
1651 011142 172537 002436
1652 011146 172737 002416
1653 011152 170127 004640
1654 011156 012737 011164 001110
1655
1656

!ST20: SCOPE
MOV @ARET20,EXPFEA ;ADDR OF INSTR BEING TESTED
MOV @004640,\$FPS ;SET IE BITS IN FORTRAN ANSWER
CLR \$FEC ;CLR FORTRAN FEC
CLR \$FEA ;CLR FORTRAN FEA
CLR FPS ;CLR FPU FPS BUFFER
CLR FEC ;CLR FPU FEC BUFFER
CLR FEA ;CLR FPU FEA BUFFER
JSR PC,RANDL4 ;GET RANDOM INPUT DATA
WORD LONUM,HINUM
JSR R4,\$POLSH ;ENTER POLISH MODE
SPUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
SPUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
\$SUB ;ADDRESS OF FORTRAN SUBTRACT
SPOPX ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE
MOV \$FPS,R0 ;DISPLAY FLOATING POINT STATUS
LDFPS @040200 ;LOAD FPS, INTERRUPT DISABLE AND FD
LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
LDFPS @004640 ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
MOV @,+6,\$LPADR ;RESET LOOP ADDRESS

1657
1658 011164 172600
1659 011166 173201
1660 011170 170237 002362
1661 011174 023737 002362 002400
1662 011202 001403
1663 011204 174237 002406
1664 011210 104020
1665
1666 011212 173702
1667 011214 170000
1668 011216 001437
1669
1670 011220 174237 002406
1671 011224 062737 000001 002414
1672 011232 005537 002412
1673 011236 005537 002410
1674 011242 005537 002406
1675 011246 173737 002406
1676 011252 170000

ARET20: LDD AC0,AC2 ;LOAD AC0 INTO AC2
SUBD AC1,AC2 ;SUBTRACT AC1 BY AC2
STFPS FPS ;STORE FLOATING POINT STATUS
CMP FPS,\$FPS ;CHECK FPS
BEQ ATST20 ;BRANCH IF OK
STO AC2,ANS1 ;SAVE FPU ANSWER
ERROR 20 ;FPS ERROR
ATST20: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
CFCC ;COPY FLOATING CONDITION CODES
REQ AEND20 ;ANSWERS CHECK
;COMPENSATE FOR FORTRAN INACCURACIES
STO AC2,ANS1 ;SAVE FPU ANSWER
ADD @1,ANS1+6 ;INCREMENT FPU ANSWER
ADC ANS1+4
ADC ANS1+2
ADC ANS1
CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
CFCC ;COPY FLOATING CONDITION CODES


```

1690
1691
1692
1693 011322 000004
1694 011324 012737 011456 002376
1695 011332 012737 007400 002400
1696 011340 005037 002402
1697 011344 005037 002404
1698 011350 005037 002362
1699 011354 005037 002364
1700 011360 005037 002366
1701 011364 004737 023342
1702 011370 002426 002436
1703 011374 004437 023506
1704 011400 023510 002426
1705 011404 023510 002436
1706 011410 025244
1707 011412 023540 002416
1708
1709 011416 013700 002400
1710 011422 170127 040000
1711 011426 172437 002426
1712 011432 172537 002436
1713 011436 172737 002416
1714 011442 170127 007400
1715 011446 012737 011454 001110
1716
1717
1718
1719 011454 172600
1720 011456 171201
1721 011460 170237 002362
1722 011464 023737 002362 002400
1723 011472 001403
1724 011474 174237 002406
1725 011500 104003
1726
1727 011502 005737 002400
1728 011506 100014
1729 011510 170337 002364
1730
1731 011514 023737 002364 002402
1732 011522 001401
1733 011524 104025
1734
1735 011526 023737 002366 002404
1736 011534 001401
1737 011536 104025
1738
1739 011540 173702
1740 011542 170000
1741 011544 001416
1742
1743 011546 174237 002406
1744 011552 162737 000001 002410
1745 011560 005637 002406

```

```

;*****
;#TEST 21 EXERCISE MULF, ALL INTERRUPTS ON, ROUNDING MODE
;*****
†ST21: SCOPE
MOV #MRET1,EXPFEA ;ADDR OF INSTR BEING TESTED
MOV #007400,$FPS ;SET IE BITS IN FORTRAN ANSWER
CLR $FEC ;CLR FORTRAN FEC
CLR $FEA ;CLR FORTRAN FEA
CLR FPS ;CLR FPU FPS BUFFER
CLR FEC ;CLR FPU FEC BUFFER
CLR FEA ;CLR FPU FEA BUFFER
JSR PC,RANDL2 ;GET RANDOM INPUT DATA
;WORD LONUM,HINUM
JSR R4,$POLSH ;ENTER POLISH MODE
$PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
$PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
SMUL ;ADDRESS OF FORTRAN MULTIPLY
$POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE

MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
LDFPS #040000 ;CLEAR THE FPS, INTERRUPT DISABLE
LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
LDFPS #007400 ;TURN INTERRUPTS ON
MOV #.+6,$LPADR ;RESET LOOP ADDRESS

;*****
MRET1: LDF AC0,AC2 ;LOAD AC0 INTO AC2
MULF AC1,AC2 ;MULTIPLY AC1 BY AC2
STFPS FPS ;STORE FLOATING POINT STATUS
CMP FPS,$FPS ;CHECK FPS
BEQ MERR1 ;BRANCH IF OK
STF AC2,ANS1 ;SAVE FPU ANSWER
ERROR 3 ;FPS ERROR

MERR1: TST $FPS ;ERROR BIT SET ?
BPL MTST1 ;NO, DONT GET FEC/FEA
STST FEC ;YES, CHECK STATUS

1$: CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
BEQ 1$ ;BRANCH IF OK
ERROR 25 ;FEC IS WRONG

1$: CMP FEA,$FEA ;CHECK FLOATING PC
BEQ MTST1 ;BRANCH IF OK
ERROR 25 ;WRONG ADDRESS IN FEA

MTST1: CMPF AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
CFCC ;COPY FLOATING CONDITION CODES
BEQ MEND1 ;ANSWERS CHECK
;COMPENSATE FOR FORTRAN INACCURACIES.
STF AC2,ANS1 ;SAVE FPU ANSWER
SUB #1,ANS1+2 ;DECREMENT FPU ANSWER
SBC ANS1

```

1746 011564 173737 002406
1747 011570 170000
1748 011572 001403
1749 011574 174237 002406
1750 011600 104011

CMPF ANS1,AC3
CFCC
BEQ MEND1
STF AC2,ANS1
ERROR 11

;CHECK ANSWERS AGAIN
;COPY FLOATING CONDITION CODES
;BRANCH IF OK
;SAVE FPU ANSWER
;FPU AND FORTRAN DISAGREE

1751
1752 011602 005037 002362
1753
1754
1755
1756
1757

MEND1: CLR FPS

;CLEAR FPP FPS BUFFER

;TEST 22 EXERCISE MULF, ALL INTERRUPTS ON, ROUNDING MODE

1759 011606 000004

TST2: SCOPE

1761 011610 012737 011742 002376
1762 011616 012737 007600 002400
1763 011624 005037 002402
1764 011630 005037 002404
1765 011634 005037 002362
1766 011640 005037 002364
1767 011644 005037 002366
1768 011650 004737 023332
1769 011654 002426 002436
1770 011660 004437 023506
1771 011664 023510 002426
1772 011670 023510 002436
1773 011674 025244
1774 011676 023540 002416
1775

MOV #MRET2,EXPFEA
MOV #007600,\$FPS
CLR \$FEC
CLR \$FEA
CLR FPS
CLR FEC
CLR FEA
JSR PC,RANDL4
.WORD LONUM,HINUM
JSR R4,\$POLSH
\$PUSH ,LONUM
\$PUSH ,HINUM
\$MUL
\$POPX ,ANS2

;ADDR OF INSTR BEING TESTED
;SET IE BITS IN FORTRAN ANSWER
;CLR FORTRAN FEC
;CLR FORTRAN FEA
;CLR FPU FPS BUFFER
;CLR FPU FEC BUFFER
;CLR FPU FEA BUFFER
;GET RANDOM INPUT DATA
;ENTER POLISH MODE
;PUSH 4 WORDS ON STACK (LONUM)
;PUSH 4 WORDS ON STACK (HINUM)
;ADDRESS OF FORTRAN MULTIPLY
;POP 4 WORDS AND EXIT POLISH MODE

1776 011702 013700 002400
1777 011706 170127 040200
1778 011712 172437 002426
1779 011716 172537 002436
1780 011722 172737 002416
1781 011726 170127 007600
1782 011732 012737 011740 001110
1783
1784
1785

MOV \$FPS,RO
LDFPS #040200
LDD LONUM,ACO
LDD HINUM,AC1
LDD ANS2,AC3
LDFPS #007600
MOV #.+6,\$LPADR

;DISPLAY FLOATING POINT STATUS
;SET FD OF FPS ONLY, INTERRUPT DISABLE
;LOAD ACO WITH A RANDOM NUMBER
;LOAD AC1 WITH A RANDOM NUMBER
;LOAD AC3 WITH THE SUM
;TURN INTERRUPTS ON
;RESET LOOP ADDRESS

1786 011740 172600
1787 011742 171201
1788 011744 170237 002362
1789 011750 023737 002362 002400
1790 011756 001403
1791 011760 174237 002406
1792 011764 104021
1793

MRET2: LDD ACO,AC2
MULD AC1,AC3
STFPS FPS
CMP FPS,\$FPS
BEQ MERR2
STD AC2,ANS1
ERROR 21

;LOAD ACO INTO AC2
;MULTIPLY AC1 BY AC2
;STORE FLOATING POINT STATUS
;CHECK FPS
;BRANCH IF OK
;SAVE FPU ANSWER
;FPS ERROR

1794 011766 005737 002400
1795 011772 100014
1796 011774 170337 002364
1797

MERR2: TST \$FPS
BPL MTST2
STST FEC

;ERROR BIT SET ?
;NO, DONT GET FEC/FEA
;YES, CHECK STATUS

1798 012000 023737 002364 002402
1799 012006 001401
1800 012010 104031
1801

CMP FEC,\$FEC
BEQ 15
ERROR 31

;CHECK THE FLOATING EXCEPTION CODES
;BRANCH IF OK
;FEC IS WRONG

```

1802 012012 023737 002366 002404 15:  CMP   FEA,SFEA      ;CHECK FLOATING PC
1803 012020 001401          BEQ   MTST2        ;BRANCH IF OK
1804 012022 104031          ERROR  31         ;WRONG ADDRESS IN FEA
1805
1806 012024 173702          MTST2:  CMPD   AC2,AC3      ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1807 012026 170000          CFCC          ;COPY FLOATING CONDITION CODES
1808 012030 001422          BEQ   MEND2        ;ANSWERS CHECK
1809          ;COMPENSATE FOR FORTRAN INACCURACIES.
1810 012032 174237 002406          STD   AC2,ANS1     ;SAVE FPU ANSWER
1811 012036 162737 000001 002414          SUB   #1,ANS1+6    ;DECREMENT FPU ANSWER
1812 012044 005637 002412          SBC   ANS1+4
1813 012050 005637 002410          SBC   ANS1+2
1814 012054 005637 002406          SBC   ANS1
1815 012060 173737 002406          CMPD   ANS1,AC3    ;CHECK ANSWERS AGAIN
1816 012064 170000          CFCC          ;COPY FLOATING CONDITION CODES
1817 012066 001403          BEQ   MEND2        ;BRANCH IF OK
1818 012070 174237 002406          STD   AC2,ANS1     ;SAVE FPU ANSWER
1819 012074 104012          ERROR  12         ;FPU AND FORTRAN DISAGREE
1820
1821 012076 005037 002362          MEND2:  CLR   FPS      ;CLEAR FPP FPS BUFFER
1822
1823
1824
1825
1826
1827
1828
1829 012102 000004          ;*****
1830 012104 012737 012236 002376          ;*TEST 23  EXERCISE MULF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1831 012112 012737 004400 002400          ;*****
1832 012120 005037 002402          TST23:  SCOPE
1833 012124 005037 002404          MOV   #MRET3,EXPFEA ;ADDR OF INSTR BEING TESTED
1834 012130 005037 002362          MOV   #004400,SFPS ;SET IE BITS IN FORTRAN ANSWER
1835 012134 005037 002364          CLR   SFEC         ;CLR FORTRAN FEC
1836 012140 005037 002366          CLR   SFEA         ;CLR FORTRAN FEA
1837 012144 004737 023342          CLR   FPS          ;CLR FPU FPS BUFFER
1838 012150 002426 002436          CLR   FEC          ;CLR FPU FEC BUFFER
1839 012154 004437 023506          CLR   FEA          ;CLR FPU FEA BUFFER
1840 012160 023510 002426          JSR   PC,RANDL2    ;GET RANDOM INPUT DATA
1841 012164 023510 002436          .WORD LONUM,HINUM ;
1842 012170 025244          JSR   R4,SPOLSH    ;ENTER POLISH MODE
1843 012172 023540 002416          SPUSH ,LONUM       ;PUSH 2 WORDS ON STACK (LONUM)
1844          SPUSH ,HINUM     ;PUSH 2 WORDS ON STACK (HINUM)
1845 012176 013700 002400          SMUL          ;ADDRESS OF FORTRAN MULTIPLY
1846 012202 170127 040000          SPOPX ,ANS2        ;POP 2 WORDS AND EXIT POLISH MODE
1847 012206 172437 002426          MOV   SFPS,R0      ;DISPLAY FLOATING POINT STATUS
1848 012212 172537 002436          LDFPS #040000     ;CLEAR THE FPS, INTERRUPT DISABLE
1849 012216 172737 002416          LDF   LONUM,AC0    ;LOAD AC0 WITH A RANDOM NUMBER
1850 012222 170127 004400          LDF   HINUM,AC1    ;LOAD AC1 WITH A RANDOM NUMBER
1851 012226 012737 012234 001110          LDF   ANS2,AC3     ;LOAD AC3 WITH THE SUM
1852          LDFPS #004400   ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
1853          MOV   #.+6,SLPADR ;RESET LOOP ADDRESS
1854          ;*****
1855 012234 172600          MRET3:  LDF   AC0,AC2 ;LOAD AC0 INTO AC2
1856 012236 171201          MULF  AC1,AC2     ;MULTIPLY AC1 BY AC2
1857 012240 170237 002362          STFPS FPS         ;STORE FLOATING POINT STATUS

```

1858	012244	023737	002362	002400	CMP	FPS, SFPS	:CHECK FPS
1859	012252	001403			BEQ	MTST3	:BRANCH IF OK
1860	012254	174237	002406		STF	AC2, ANS1	:SAVE FPU ANSWER
1861	012260	104003			ERROR	3	:FPS ERROR
1862							
1863	012262	173702			MTST3: CMPF	AC2, AC3	:COMPARE FPU ANSWER TO FORTRAN ANSWER
1864	012264	170000			CFCC		:COPY FLOATING CONDITION CODES
1865	012266	001416			BEQ	MEND3	:ANSWERS CHECK
1866							:COMPENSATE FOR FORTRAN INACCURACIES.
1867	012270	174237	002406		STF	AC2, ANS1	:SAVE FPU ANSWER
1868	012274	162737	000001	002410	SUB	#1, ANS1+2	:DECREMENT FPU ANSWER
1869	012302	005637	002406		SBC	ANS1	
1870	012306	173737	002406		CMPF	ANS1, AC3	:CHECK ANSWERS AGAIN
1871	012312	170000			CFCC		:COPY FLOATING CONDITION CODES
1872	012314	001403			BEQ	MEND3	:BRANCH IF OK
1873	012316	174237	002406		STF	AC2, ANS1	:SAVE FPU ANSWER
1874	012322	104011			ERROR	11	:FPU AND FORTRAN DISAGREE
1875							
1876	012324	005037	002362		MEND3: CLR	FPS	:CLEAR FPP FPS BUFFER
1877							
1878							
1879							
1880							
1881							
1882							
1883							
1884	012330	000004					
1885	012332	012737	012464	002376	†ST24: SCOPE		
1886	012340	012737	004600	002400	MOV	#MRET4, EXPFEA	:ADDR OF INSTR BEING TESTED
1887	012346	005037	002402		MOV	#004600, SFPS	:SET IE BITS IN FORTRAN ANSWER
1888	012352	005037	002404		CLR	SFEC	:CLR FORTRAN FEC
1889	012356	005037	002362		CLR	SFEA	:CLR FORTRAN FEA
1890	012362	005037	002364		CLR	FPS	:CLR FPU FPS BUFFER
1891	012366	005037	002366		CLR	FEC	:CLR FPU FEC BUFFER
1892	012372	004737	023332		CLR	FEA	:CLR FPU FEA BUFFER
1893	012376	002426	002436		JSR	PC, RANDL4	:GET RANDOM INPUT DATA
1894	012402	004437	023506		.WORD	LONUM, HINUM	
1895	012406	023510	002426		JSR	R4, SPOLSH	:ENTER POLISH MODE
1896	012412	023510	002436		SPUSH	, LONUM	:PUSH 4 WORDS ON STACK (LONUM)
1897	012416	025244			SPUSH	, HINUM	:PUSH 4 WORDS ON STACK (HINUM)
1898	012420	023540	002416		SMUL		:ADDRESS OF FORTRAN MULTIPLY
1899					SPOPX	, ANS2	:POP 4 WORDS AND EXIT POLISH MODE
1900	012424	013700	002400		MOV	SFPS, R0	:DISPLAY FLOATING POINT STATUS
1901	012430	170127	040200		LDFPS	#040200	:SET FD OF FPS ONLY, INTERRUPT DISABLE
1902	012434	172437	002426		LDD	LONUM, AC0	:LOAD AC0 WITH A RANDOM NUMBER
1903	012440	172537	002436		LDD	HINUM, AC1	:LOAD AC1 WITH A RANDOM NUMBER
1904	012444	172737	002416		LDD	ANS2, AC3	:LOAD AC3 WITH THE SUM
1905	012450	170127	004600		LDFPS	#004600	:TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
1906	012454	012737	012462	001110	MOV	#. +6, SLPADR	:RESET LOOP ADDRESS
1907							
1908							
1909							
1910	012462	172600					
1911	012464	171201			MRET4: LDD	AC0, AC2	:LOAD AC0 INTO AC2
1912	012466	170237	002362		MULD	AC1, AC2	:MULTIPLY AC1 BY AC2
1913	012472	023737	002362	002400	STFPS	FPS	:STORE FLOATING POINT STATUS
					CMP	FPS, SFPS	:CHECK FPS

```

1914 012500 001403 BEQ MTST4 ;BRANCH IF OK
1915 012502 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1916 012506 104021 ERROR 21 ;FPS ERROR
1917
1918 012510 173702 MTST4: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1919 012512 170000 CFCC ;COPY FLOATING CONDITION CODES
1920 012514 001422 BEQ MEND4 ;ANSWERS CHECK
1921 ;COMPENSATE FOR FORTRAN INACCURACIES.
1922 012516 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1923 012522 162737 000001 002414 SUB #1,ANS1+6 ;DECREMENT FPU ANSWER
1924 012530 005637 002412 SBC ANS1+4
1925 012534 005637 002410 SBC ANS1+2
1926 012540 005637 002406 SBC ANS1
1927 012544 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
1928 012550 170000 CFCC ;COPY FLOATING CONDITION CODES
1929 012552 001403 BEQ MEND4 ;BRANCH IF OK
1930 012554 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1931 012560 104012 ERROR 12 ;FPU AND FORTRAN DISAGREE
1932
1933 012562 005037 002362 MEND4: CLR FPS ;CLEAR FPP FPS BUFFER
1934
1935
1936
1937

```

```

;*****
; *TEST 25 EXERCISE MULF, ALL INTERRUPTS ON, TRUNCATE MODE
;*****
†ST25:

```

```

1940 012566 000004 SCOPE
1941 012570 012737 012722 002376 MOV #MRETS,EXPFEA ;ADDR OF INSTR BEING TESTED
1942 012576 012737 007440 002400 MOV #007440,$FPS ;SET IE BITS IN FORTRAN ANSWER
1943 012604 005037 002402 CLR $FEC ;CLR FORTRAN FEC
1944 012610 005037 002404 CLR $FEA ;CLR FORTRAN FEA
1945 012614 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
1946 012620 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
1947 012624 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
1948 012630 004737 023342 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
1949 012634 002426 002436 .WORD LONUM,HINUM
1950 012640 004437 023506 JSR R4,SPOLSH ;ENTER POLISH MODE
1951 012644 023510 002426 SPUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
1952 012650 023510 002436 SPUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
1953 012654 025244 SMUL ;ADDRESS OF FORTRAN MULTIPLY
1954 012656 023540 002416 SPOPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
1955
1956 012662 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
1957 012666 170127 040000 LDFPS #040000 ;CLEAR THE FPS, INTERRUPT DISABLE
1958 012672 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
1959 012676 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
1960 012702 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
1961 012706 170127 007440 LDFPS #007440 ;TURN INTERRUPTS ON
1962 012712 012737 012720 001110 MOV #.+6,$LPADR ;RESET LOOP ADDRESS
1963
1964 ;*****
1965

```

```

MRETS: LDF AC0,AC2 ;LOAD AC0 INTO AC2
MULF AC1,AC2 ;MULTIPLY AC1 BY AC2
STFPS FPS ;STORE FLOATING POINT STATUS
CMP FPS,$FPS ;CHECK FPS

```


E05

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006)
 DQFPDR.P11 04-MAY-77 17:30 T25

04-MAY-77 18:18 PAGE 41
 EXERCISE MULF, ALL INTERRUPTS ON, TRUNCATE MODE

SEQ 0042

1970	012736	001403			BEQ	MERRS		; BRANCH IF OK
1971	012740	174237	002406		STF	AC2,ANS1		; SAVE FPU ANSWER
1972	012744	104003			ERROR	3		; FPS ERROR
1973								
1974	012746	005737	002400		MERRS: TST	\$FPS		; ERROR BIT SET ?
1975	012752	100014			BPL	MTSTS		; NO, DONT GET FEC/FEA
1976	012754	170337	002364		STST	FEC		; YES, CHECK STATUS
1977								
1978	012760	023737	002364	002402	CMP	FEC,\$FEC		; CHECK THE FLOATING EXCEPTION CODES
1979	012766	001401			BEQ	1\$; BRANCH IF OK
1980	012770	104025			ERROR	25		; FEC IS WRONG
1981								
1982	012772	023737	002366	002404	1\$: CMP	FEA,\$FEA		; CHECK FLOATING PC
1983	013000	001401			BEQ	MTSTS		; BRANCH IF OK
1984	013002	104025			ERROR	25		; WRONG ADDRESS IN FEA
1985								
1986	013004	173702			MTSTS: CMPF	AC2,AC3		; COMPARE FPU ANSWER TO FORTRAN ANSWER
1987	013006	170000			CFCC			; COPY FLOATING CONDITION CODES
1988	013010	001427			BEQ	MENDS		; ANSWERS CHECK
1989								; COMPENSATE FOR FORTRAN INACCURACIES.
1990	013012	174237	002406		STF	AC2,ANS1		; SAVE FPU ANSWER
1991	013016	062737	000001	002410	ADD	#1,ANS1+2		; INCREMENT FPU ANSWER
1992	013024	005537	002406		ADC	ANS1		
1993	013030	173737	002406		CMPF	ANS1,AC3		; CHECK ANSWERS AGAIN
1994	013034	170000			CFCC			; COPY FLOATING CONDITION CODES
1995	013036	001414			BEQ	MENDS		; BRANCH IF OK
1996	013040	162737	000002	002410	SUB	#2,ANS1+2		; DECREMENT FPU ANSWER
1997	013046	005637	002406		SBC	ANS1		
1998	013052	173737	002406		CMPF	ANS1,AC3		; CHECK ANSWERS AGAIN
1999	013056	170000			CFCC			; COPY FLOATING CONDITION CODES
2000	013060	001403			BEQ	MENDS		; BRANCH IF OK
2001	013062	174237	002406		STF	AC2,ANS1		; SAVE FPU ANSWER
2002	013066	104011			ERROR	11		; FPU AND FORTRAN DISAGREE
2003								
2004	013070	005037	002362		MENDS: CLR	FPS		; CLEAR FPP FPS BUFFER
2005								
2006								
2007								
2008								
2009								
2010								
2011								
2012	013074	000004						
2013	013076	012737	013230	002376				
2014	013104	012737	007640	002400				
2015	013112	005037	002402					
2016	013116	005037	002404					
2017	013122	005037	002362					
2018	013126	005037	002364					
2019	013132	005037	002366					
2020	013136	004737	023332					
2021	013142	002426	002436					
2022	013146	004437	023506					
2023	013152	023510	002426					
2024	013156	023510	002436					
2025	013162	025244						

```

;*****
;#TEST 26 EXERCISE MULD, ALL INTERRUPTS ON, TRUNCATE MODE
;*****
†ST26: SCOPE
MOV #MRET6,EXPFEA ;ADDR OF INSTR BEING TESTED
MOV #007640,$FPS ;SET IE BITS IN FORTRAN ANSWER
CLR $FEC ;CLR FORTRAN FEC
CLR $FEA ;CLR FORTRAN FEA
CLR FPS ;CLR FPU FPS BUFFER
CLR FEC ;CLR FPU FEC BUFFER
CLR FEA ;CLR FPU FEA BUFFER
JSR PC,RANDL4 ;GET RANDOM INPUT DATA
;
;WORD
JSR R4,SPOLSH ;ENTER POLISH MODE
$PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
$PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
$MUL ;ADDRESS OF FORTRAN MULTIPLY

```

```

2026 013164 023540 002416 SPOPX ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE
2027
2028 013170 013700 002400 MOV SFPS,RO ;DISPLAY FLOATING POINT STATUS
2029 013174 170127 040200 LDFPS #040200 ;SET FD OF FPS ONLY, INTERRUPT DISABLE
2030 013200 172437 002426 LDD LONUM,ACO ;LOAD ACO WITH A RANDOM NUMBER
2031 013204 172537 002436 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2032 013210 172737 002416 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
2033 013214 170127 007640 LDFPS #007640 ;TURN INTERRUPTS ON
2034 013220 012737 013226 001110 MOV #.+6,SLPADR ;RESET LOOP ADDRESS
2035
2036 ;*****
2037
2038 013226 172600 LDD ACO,AC2 ;LOAD ACO INTO AC2
2039 013230 171201 MRET6: MUL AC1,AC2 ;MULTIPLY AC1 BY AC2
2040 013232 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
2041 013236 023737 002362 002400 CMP FPS,SFPS ;CHECK FPS
2042 013244 001403 BEQ MERR6 ;BRANCH IF OK
2043 013246 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2044 013252 104021 ERROR 21 ;FPS ERROR
2045
2046 013254 005737 002400 MERR6: TST SFPS ;ERROR BIT SET ?
2047 013260 100014 BPL MTST6 ;NO, DONT GET FEC/FEA
2048 013262 170337 002364 STST FEC ;YES, CHECK STATUS
2049
2050 013266 023737 002364 002402 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
2051 013274 001401 BEQ 1$ ;BRANCH IF OK
2052 013276 104031 ERROR 31 ;FEC IS WRONG
2053
2054 013300 023737 002366 002404 1$: CMP FEA,$FEA ;CHECK FLOATING PC
2055 013306 001401 BEQ MTST6 ;BRANCH IF OK
2056 013310 104031 ERROR 31 ;WRONG ADDRESS IN FEA
2057
2058 013312 173702 MTST6: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2059 013314 170000 CFCC ;COPY FLOATING CONDITION CODES
2060 013316 001437 BEQ MEND6 ;ANSWERS CHECK
2061 ;COMPENSATE FOR FORTRAN INACCURACIES.
2062 013320 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2063 013324 062737 000001 002414 ADD #1,ANS1+6 ;INCREMENT FPU ANSWER
2064 013332 005537 002412 ADC ANS1+4
2065 013336 005537 002410 ADC ANS1+2
2066 013342 005537 002406 ADC ANS1
2067 013346 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2068 013352 170000 CFCC ;COPY FLOATING CONDITION CODES
2069 013354 001420 BEQ MEND6 ;BRANCH IF OK
2070 013356 162737 000002 002414 SUB #2,ANS1+6 ;DECREMENT FPU ANSWER
2071 013364 005637 002412 SBC ANS1+4
2072 013370 005637 002410 SBC ANS1+2
2073 013374 005637 002406 SBC ANS1
2074 013400 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2075 013404 170000 CFCC ;COPY FLOATING CONDITION CODES
2076 013406 001403 BEQ MEND6 ;BRANCH IF OK
2077 013410 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2078 013414 104012 ERROR 12 ;FPU AND FORTRAN DISAGREE
2079
2080 013416 005037 002362 MEND6: CLR FPS ;CLEAR FPP FPS BUFFER
2081
  
```

2082
2083
2084
2085
2086
2087
2088 013422 000004
2089 013424 012737 013556 002376
2090 013432 012737 004440 002400
2091 013440 005037 002402
2092 013444 005037 002404
2093 013450 005037 002362
2094 013454 005037 002364
2095 013460 005037 002366
2096 013464 004737 023342
2097 013470 002426 002436
2098 013474 004437 023506
2099 013500 023510 002426
2100 013504 023510 002436
2101 013510 025244
2102 013512 023540 002416
2103
2104 013516 013700 002400
2105 013522 170127 040000
2106 013526 172437 002426
2107 013532 172537 002436
2108 013536 172737 002416
2109 013542 170127 004440
2110 013546 012737 013554 001110
2111
2112
2113
2114 013554 172600
2115 013556 171201
2116 013560 170237 002362
2117 013564 023737 002362 002400
2118 013572 001403
2119 013574 174237 002406
2120 013600 104003
2121
2122 013602 173702
2123 013604 170000
2124 013606 001427
2125
2126 013610 174237 002406
2127 013614 062737 000001 002410
2128 013622 005537 002406
2129 013626 173737 002406
2130 013632 170000
2131 013634 001414
2132 013636 162737 000002 002410
2133 013644 005637 002406
2134 013650 173737 002406
2135 013654 170000
2136 013656 001403
2137 013660 174237 002406

```

*****
: *TEST 27 EXERCISE MULF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
*****

```

```

†ST27: SCOPE
MOV #MRET7,EXPFEA ; ADDR OF INSTR BEING TESTED
MOV #004440,$FPS ; SET IE BITS IN FORTRAN ANSWER
CLR $FEC ; CLR FORTRAN FEC
CLR $FEA ; CLR FORTRAN FEA
CLR FPS ; CLR FPU FPS BUFFER
CLR FEC ; CLR FPU FEC BUFFER
CLR FEA ; CLR FPU FEA BUFFER
JSR PC,RANDL2 ; GET RANDOM INPUT DATA
;WORD LONUM,HINUM
JSR R4,$POLSH ; ENTER POLISH MODE
$PUSH ,LONUM ; PUSH 2 WORDS ON STACK (LONUM)
$PUSH ,HINUM ; PUSH 2 WORDS ON STACK (HINUM)
$MUL ; ADDRESS OF FORTRAN MULTIPLY
$POPX ,ANS2 ; POP 2 WORDS AND EXIT POLISH MODE

MOV $FPS,R0 ; DISPLAY FLOATING POINT STATUS
LDFPS #040000 ; CLEAR THE FPS, INTERRUPT DISABLE
LDF LONUM,AC0 ; LOAD AC0 WITH A RANDOM NUMBER
LDF HINUM,AC1 ; LOAD AC1 WITH A RANDOM NUMBER
LDF ANS2,AC3 ; LOAD AC3 WITH THE SUM
LDFPS #004440 ; TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
MOV #.+6,$LPADR ; RESET LOOP ADDRESS

```

```

*****

```

```

MRET7: LDF AC0,AC2 ; LOAD AC0 INTO AC2
MULF AC1,AC2 ; MULTIPLY AC1 BY AC2
STFPS FPS ; STORE FLOATING POINT STATUS
CMP FPS,$FPS ; CHECK FPS
BEQ MTST7 ; BRANCH IF OK
STF AC2,ANS1 ; SAVE FPU ANSWER
ERROR 3 ; FPS ERROR

MTST7: CMPF AC2,AC3 ; COMPARE FPU ANSWER TO FORTRAN ANSWER
CFCC ; COPY FLOATING CONDITION CODES
BEQ MEND7 ; ANSWERS CHECK
; COMPENSATE FOR FORTRAN INACCURACIES.
STF AC2,ANS1 ; SAVE FPU ANSWER
ADD #1,ANS1+2 ; INCREMENT FPU ANSWER
ADC ANS1
CMPF ANS1,AC3 ; CHECK ANSWERS AGAIN
CFCC ; COPY FLOATING CONDITION CODES
BEQ MEND7 ; BRANCH IF OK
SUB #2,ANS1+2 ; DECREMENT FPU ANSWER
SBC ANS1
CMPF ANS1,AC3 ; CHECK ANSWERS AGAIN
CFCC ; COPY FLOATING CONDITION CODES
BEQ MEND7 ; BRANCH IF OK
STF AC2,ANS1 ; SAVE FPU ANSWER

```

H05

```

2138 013664 104011          ERROR 11          ;FPU AND FORTRAN DISAGREE
2139
2140 013666 005037 002362  MEND7: CLR  FPS          ;CLEAR FPP FPS BUFFER
2141
2142
2143
2144
2145
2146
2147
2148 013672 000004          ;*****
2149 013674 012737 014026 002376 ;:TEST 30 EXERCISE MULF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2150 013702 012737 004640 002400 ;*****
2151 013710 005037 002402  †ST30: SCOPE
2152 013714 005037 002404          MOV #MRET10,EXPFEA ;ADDR OF INSTR BEING TESTED
2153 013720 005037 002362          MOV #004640,$FPS ;SET IE BITS IN FORTRAN ANSWER
2154 013724 005037 002364          CLR $FEC ;CLR FORTRAN FEC
2155 013730 005037 002366          CLR $FEA ;CLR FORTRAN FEA
2156 013734 004737 023332          CLR FPS ;CLR FPU FPS BUFFER
2157 013740 002426 002436          CLR FEC ;CLR FPU FEC BUFFER
2158 013744 004437 023506          CLR FEA ;CLR FPU FEA BUFFER
2159 013750 023510 002426          JSR PC,RANDL4 ;GET RANDOM INPUT DATA
2160 013754 023510 002436          .WORD LONUM,HINUM ;
2161 013760 025244          JSR R4,SPOLSH ;ENTER POLISH MODE
2162 013762 023540 002416          $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
2163          $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
2164 013766 013700 002400          $MUL ,ANS2 ;ADDRESS OF FORTRAN MULTIPLY
2165 013772 170127 040200          $POPX ;POP 4 WORDS AND EXIT POLISH MODE
2166 013776 172437 002426          MOV $FPS,RO ;DISPLAY FLOATING POINT STATUS
2167 014002 172537 002436          LDFPS #040200 ;SET FD OF FPS ONLY, INTERRUPT DISABLE
2168 014006 172737 002416          LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2169 014012 170127 004640          LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2170 014016 012737 014024 001110 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
2171          LDFPS #004640 ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
2172          MOV #.+6,$LPADR ;RESET LOOP ADDRESS
2173          ;*****
2174 014024 172600          LDD AC0,AC2 ;LOAD AC0 INTO AC2
2175 014026 171201          MRET10: MULD AC1,AC2 ;MULTIPLY AC1 BY AC2
2176 014030 170237 002362          STFPS FPS ;STORE FLOATING POINT STATUS
2177 014034 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
2178 014042 001403          BEQ MTST10 ;BRANCH IF OK
2179 014044 174237 002406          STD AC2,ANS1 ;SAVE FPU ANSWER
2180 014050 104021          ERROR 21 ;FPS ERROR
2181
2182 014052 173702          MTST10: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2183 014054 170000          CFCC ;COPY FLOATING CONDITION CODES
2184 014056 001437          BEQ MEND10 ;ANSWERS CHECK
2185          ;COMPENSATE FOR FORTRAN INACCURACIES.
2186 014060 174237 002406          STD AC2,ANS1 ;SAVE FPU ANSWER
2187 014064 062737 000001 002414 ADD #1,ANS1+6 ;INCREMENT FPU ANSWER
2188 014072 005537 002412          ADC ANS1+4
2189 014076 005537 002410          ADC ANS1+2
2190 014102 005537 002406          ADC ANS1
2191 014106 173737 002406          CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2192 014112 170000          CFCC ;COPY FLOATING CONDITION CODES
2193 014114 001420          BEQ MEND10 ;BRANCH IF OK

```

2194	014116	162737	000002	002414	SUB	#2,ANS1+6	;DECREMENT FPU ANSWER
2195	014124	005637	002412		SBC	ANS1+4	
2196	014130	005637	002410		SBC	ANS1+2	
2197	014134	005637	002406		SBC	ANS1	
2198	014140	173737	002406		CFCD	ANS1,AC3	;CHECK ANSWERS AGAIN
2199	014144	170000			CFCC		;COPY FLOATING CONDITION CODES
2200	014146	001403			BEQ	MEND10	;BRANCH IF OK
2201	014150	174237	002406		STD	AC2,ANS1	;SAVE FPU ANSWER
2202	014154	104012			ERROR	12	;FPU AND FORTRAN DISAGREE
2203							
2204	014156	005037	002362		MEND10: CLR	FPS	;CLEAR FPP FPS BUFFER
2205							

EXERCISE DIVF, ALL INTERRUPTS ON, ROUNDING MODE

```

2206
2207
2208
2209 014162 000004
2210 014164 012737 014316 002376
2211 014172 012737 007400 002400
2212 014200 005037 002402
2213 014204 005037 002404
2214 014210 005037 002362
2215 014214 005037 002364
2216 014220 005037 002366
2217 014224 004737 023342
2218 014230 002426 002436
2219 014234 004437 023506
2220 014240 023510 002426
2221 014244 023510 002436
2222 014250 026364
2223 014252 023540 002416
2224
2225 014256 013700 002400
2226 014262 170127 040000
2227 014266 172437 002426
2228 014272 172537 002436
2229 014276 172737 002416
2230 014302 170127 007400
2231 014306 012737 014314 001110
2232
2233
2234
2235 014314 172600
2236 014316 174601
2237 014320 170237 002362
2238 014324 023737 002362 002400
2239 014332 001403
2240 014334 174237 002406
2241 014340 104016
2242
2243 014342 005737 002400
2244 014346 100014
2245 014350 170337 002364
2246
2247 014354 023737 002364 002402
2248 014362 001401
2249 014364 104026
2250
2251 014366 023737 002366 002404
2252 014374 001401
2253 014376 104026
2254
2255 014400 173702
2256 014402 170000
2257 014404 001416
2258
2259 014406 174237 002406
2260 014412 162737 000001 002410
2261 014420 005637 002406

```

```

:*****
:TEST 31 EXERCISE DIVF, ALL INTERRUPTS ON, ROUNDING MODE
:*****
†ST31: SCOPE
MOV #DRET1,EXPFEA ;ADDR OF INSTR BEING TESTED
MOV #007400,SFPS ;SET IE BITS IN FORTRAN ANSWER
CLR $FEC ;CLR FORTRAN FEC
CLR $FEA ;CLR FORTRAN FEA
CLR FPS ;CLR FPU FPS BUFFER
CLR FEC ;CLR FPU FEC BUFFER
CLR FEA ;CLR FPU FEA BUFFER
JSR PC,RANDL2 ;GET RANDOM INPUT DATA
WORD LONUM,HINUM
JSR R4,SPOLSH ;ENTER POLISH MODE
SPUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
SPUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
SDIV ;ADDRESS OF FORTRAN DIVIDE
SPOPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE

MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
LDFPS #040000 ;SET INTERRUPT DISABLE
LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
LDFPS #007400 ;TURN INTERRUPTS ON
MOV #.+6,$LPADR ;RESET LOOP ADDRESS

:*****
DRET1: LDF AC0,AC2 ;LOAD AC0 INTO AC2
DIVF AC1,AC2 ;DIVIDE AC1 INTO AC2
STFPS FPS ;STORE FLOATING POINT STATUS
CMP FPS,$FPS ;CHECK FPS
BEQ DERR1 ;BRANCH IF OK
STF AC2,ANS1 ;SAVE FPU ANSWER
ERROR 16 ;FPS ERROR

DERR1: TST $FPS ;ERROR BIT SET ?
BPL DTST1 ;NO, DONT GET FEC/FEA
STST FEC ;YES, CHECK STATUS

CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
BEQ 15 ;BRANCH IF OK
ERROR 26 ;FEC IS WRONG

15: CMP FEA,$FEA ;CHECK FLOATING PC
BEQ DTST1 ;BRANCH IF OK
ERROR 26 ;WRONG ADDRESS IN FEA

DTST1: CMPF AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
CFCC ;COPY FLOATING CONDITION CODES
BEQ DEND1 ;ANSWERS CHECK
;COMPENSATE FOR FORTRAN INACCURACIES.
STF AC2,ANS1 ;SAVE FPU ANSWER
SUB #1,ANS1+2 ;DECREMENT FPU ANSWER
SBC ANS1

```

K05

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 47
 DQFPDB.P11 04-MAY-77 17:30 T31

EXERCISE DIVF, ALL INTERRUPTS ON, ROUNDING MODE

SEQ 0048

2262	014424	173737	002406		CMPF	ANS1,AC3	:CHECK ANSWERS AGAIN
2263	014430	170000			CFCC		:COPY FLOATING CONDITION CODES
2264	014432	001403			BEQ	DEND1	:BRANCH IF OK
2265	014434	174237	002406		STF	AC2,ANS1	:SAVE FPU ANSWER
2266	014440	104013			ERROR	13	:FPU AND FORTRAN DISAGREE
2267							
2268	014442	005037	002362		DEND1:	CLR FPS	:CLEAR FPP FPS BUFFER
2269							
2270							
2271							
2272							
2273							
2274							
2275							
2276	014446	000004			TST32:	SCOPE	
2277	014450	012737	014602	002376	MOV	#DRET2,EXPFEA	:ADDR OF INSTR BEING TESTED
2278	014456	012737	007600	002400	MOV	#007600,\$FPS	:SET IE BITS IN FORTRAN ANSWER
2279	014464	005037	002402		CLR	\$FEC	:CLR FORTRAN FEC
2280	014470	005037	002404		CLR	\$FEA	:CLR FORTRAN FEA
2281	014474	005037	002362		CLR	FPS	:CLR FPU FPS BUFFER
2282	014500	005037	002364		CLR	FEC	:CLR FPU FEC BUFFER
2283	014504	005037	002366		CLR	FEA	:CLR FPU FEA BUFFER
2284	014510	004737	023332		JSR	PC,RANDL4	:GET RANDOM INPUT DATA
2285	014514	002426	002436		.WORD	LONUM,HINUM	
2286	014520	004437	023506		JSR	R4,SPOLSH	:ENTER POLISH MODE
2287	014524	023510	002426		\$PUSH	,LONUM	:PUSH 4 WORDS ON STACK (LONUM)
2288	014530	023510	002436		\$PUSH	,HINUM	:PUSH 4 WORDS ON STACK (HINUM)
2289	014534	026364			\$DIV		:ADDRESS OF FORTRAN DIVIDE
2290	014536	023540	002416		\$POPX	,ANS2	:POP 4 WORDS AND EXIT POLISH MODE
2291							
2292	014542	013700	002400		MOV	\$FPS,R0	:DISPLAY FLOATING POINT STATUS
2293	014546	170127	040200		LDFPS	#040200	:SET FID AND FD
2294	014552	172437	002426		LDD	LONUM,AC0	:LOAD AC0 WITH A RANDOM NUMBER
2295	014556	172537	002436		LDD	HINUM,AC1	:LOAD AC1 WITH A RANDOM NUMBER
2296	014562	172737	002416		LDD	ANS2,AC3	:LOAD AC3 WITH THE SUM
2297	014566	170127	007600		LDFPS	#007600	:TURN INTERRUPTS ON
2298	014572	012737	014600	001110	MOV	\$.+6,\$LPADR	:RESET LOOP ADDRESS
2299							
2300							
2301							
2302	014600	172600					
2303	014602	174601			DRET2:	LDD AC0,AC2	:LOAD AC0 INTO AC2
2304	014604	170237	002362		DIVD	AC1,AC2	:DIVIDE AC1 INTO AC2
2305	014610	023737	002362	002400	STFPS	FPS	:STORE FLOATING POINT STATUS
2306	014616	001403			CMP	FPS,\$FPS	:CHECK FPS
2307	014620	174237	002406		BEQ	DERR2	:BRANCH IF OK
2308	014624	104022			STD	AC2,ANS1	:SAVE FPU ANSWER
2309					ERROR	22	:FPS ERROR
2310	014626	005737	002400		DERR2:	TST \$FPS	:ERROR BIT SET ?
2311	014632	100014			BPL	DTST2	:NO, DONT GET FEC/FEA
2312	014634	170337	002364		STST	FEC	:YES, CHECK STATUS
2313							
2314	014640	023737	002364	002402	CMP	FEC,\$FEC	:CHECK THE FLOATING EXCEPTION CODES
2315	014646	001401			BEQ	1\$:BRANCH IF OK
2316	014650	104032			ERROR	32	:FEC IS WRONG
2317							

L05

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 48
 DQFP08.P11 04-MAY-77 17:30 T32

EXERCISE DIVD, ALL INTERRUPTS ON, ROUNDING MODE

SEQ 0049

2318	014652	023737	002366	002404	1S:	CMP	FEA,SFEA	;CHECK FLOATING PC
2319	014660	001401				BEQ	DTST2	;BRANCH IF OK
2320	014662	104032				ERROR	32	;WRONG ADDRESS IN FEA
2321								
2322	014664	173702			DTST2:	CMPD	AC2,AC3	;COMPARE FPU ANSWER TO FORTRAN ANSWER
2323	014666	170000				CFCC		;COPY FLOATING CONDITION CODES
2324	014670	001422				BEQ	DEND2	;ANSWERS CHECK
2325								;COMPENSATE FOR FORTRAN INACCURACIES.
2326	014672	174237	002406			STD	AC2,ANS1	;SAVE FPU ANSWER
2327	014676	162737	000001	002414		SUB	#1,ANS1+6	;DECREMENT FPU ANSWER
2328	014704	005637	002412			SBC	ANS1+4	
2329	014710	005637	002410			SBC	ANS1+2	
2330	014714	005637	002406			SBC	ANS1	
2331	014720	173737	002406			CMPD	ANS1,AC3	;CHECK ANSWERS AGAIN
2332	014724	170000				CFCC		;COPY FLOATING CONDITION CODES
2333	014726	001403				BEQ	DEND2	;BRANCH IF OK
2334	014730	174237	002406			STD	AC2,ANS1	;SAVE FPU ANSWER
2335	014734	104014				ERROR	14	;FPU AND FORTRAN DISAGREE
2336								
2337	014736	005037	002362		DEND2:	CLR	FPS	;CLEAR FPP FPS BUFFER
2338								
2339								
2340								
2341								
2342								
2343								
2344								
2345	014742	000004						
2346	014744	012737	015076	002376				
2347	014752	012737	004400	002400				
2348	014760	005037	002402					
2349	014764	005037	002404					
2350	014770	005037	002362					
2351	014774	005037	002364					
2352	015000	005037	002366					
2353	015004	004737	023342					
2354	015010	002426	002436					
2355	015014	004437	023506					
2356	015020	023510	002426					
2357	015024	023510	002436					
2358	015030	026364						
2359	015032	023540	002416					
2360								
2361	015036	013700	002400					
2362	015042	170127	040000					
2363	015046	172437	002426					
2364	015052	172537	002436					
2365	015056	172737	002416					
2366	015062	170127	004400					
2367	015066	012737	015074	001110				
2368								
2369								
2370								
2371	015074	172600						
2372	015076	174601						
2373	015100	170237	002362					

 ;*TEST 33 EXERCISE DIVD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
 ;*****

TST33: SCOPE
 MOV #DRET3,EXPFEA ;ADDR OF INSTR BEING TESTED
 MOV #004400,SFPS ;SET IE BITS IN FORTRAN ANSWER
 CLR SFEC ;CLR FORTRAN FEC
 CLR SFEA ;CLR FORTRAN FEA
 CLR FPS ;CLR FPU FPS BUFFER
 CLR FEC ;CLR FPU FEC BUFFER
 CLR FEA ;CLR FPU FEA BUFFER
 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
 ;WORD LONUM,HINUM
 JSR R4,\$POLSH ;ENTER POLISH MODE
 \$PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
 \$PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
 \$DIV ;ADDRESS OF FORTRAN DIVIDE
 \$POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
 MOV SFPS,R0 ;DISPLAY FLOATING POINT STATUS
 LDFPS #040000 ;SET FID
 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
 LDFPS #004400 ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
 MOV #.+6,\$LPADR ;RESET LOOP ADDRESS

DRET3: LDF AC0,AC2 ;LOAD AC0 INTO AC2
 DIVF AC1,AC2 ;DIVIDE AC1 INTO AC2
 STFPS FPS ;STORE FLOATING POINT STATUS

M05

```

2374 015104 023737 002362 002400      CMP      FPS,$FPS      ;CHECK FPS
2375 015112 001403          BEQ      DERR3        ;BRANCH IF OK
2376 015114 174237 002406      STF      AC2,ANS1     ;SAVE FPU ANSWER
2377 015120 104016          ERROR    16          ;FPS ERROR
2378
2379 015122 005737 002400      DERR3:  TST      $FPS      ;ERROR BIT SET ?
2380 015126 100014          BPL      DTST3       ;NO, DONT GET FEC/FEA
2381 015130 170337 002364      STST     FEC          ;YES, CHECK STATUS
2382
2383 015134 023737 002364 002402      CMP      FEC,$FEC     ;CHECK THE FLOATING EXCEPTION CODES
2384 015142 001401          BEQ      15          ;BRANCH IF OK
2385 015144 104026          ERROR    26          ;FEC IS WRONG
2386
2387 015146 023737 002366 002404  15:      CMP      FEA,$FEA     ;CHECK FLOATING PC
2388 015154 001401          BEQ      DTST3       ;BRANCH IF OK
2389 015156 104026          ERROR    26          ;WRONG ADDRESS IN FEA
2390
2391 015160 173702          DTST3:  CMPF     AC2,AC3     ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2392 015162 170000          CFCC
2393 015164 001416          BEQ
2394          ;COMPENSATE FOR FORTRAN INACCURACIES.
2395 015166 174237 002406          STF      AC2,ANS1     ;SAVE FPU ANSWER
2396 015172 162737 000001 002410      SUB      #1,ANS1+2    ;DECREMENT FPU ANSWER
2397 015200 005637 002406      SBC      ANS1
2398 015204 173737 002406      CMPF     ANS1,AC3     ;CHECK ANSWERS AGAIN
2399 015210 170000          CFCC
2400 015212 001403          BEQ      DEND3       ;BRANCH IF OK
2401 015214 174237 002406      STF      AC2,ANS1     ;SAVE FPU ANSWER
2402 015220 104013          ERROR    13          ;FPU AND FORTRAN DISAGREE
2403
2404 015222 005037 002362      DEND3:  CLR      FPS      ;CLEAR FPP FPS BUFFER
2405
2406
2407
2408
2409
2410
2411
2412 015226 000004          TST34:  SCOPE
2413 015230 012737 015362 002376      MOV      #DRET4,EXPFEA ;ADDR OF INSTR BEING TESTED
2414 015236 012737 004600 002400      MOV      #004600,$FPS ;SET IE BITS IN FORTRAN ANSWER
2415 015244 005037 002402      CLR      $FEC        ;CLR FORTRAN FEC
2416 015250 005037 002404      CLR      $FEA        ;CLR FORTRAN FEA
2417 015254 005037 002362      CLR      FPS         ;CLR FPU FPS BUFFER
2418 015260 005037 002364      CLR      FEC         ;CLR FPU FEC BUFFER
2419 015264 005037 002366      CLR      FEA         ;CLR FPU FEA BUFFER
2420 015270 004737 023332      JSR      PC,RANDL4    ;GET RANDOM INPUT DATA
2421 015274 002426 002436      .WORD   LONUM,HINUM
2422 015300 004437 023506      JSR      R4,$POLSH    ;ENTER POLISH MODE
2423 015304 023510 002426      $PUSH   ,LONUM        ;PUSH 4 WORDS ON STACK (LONUM)
2424 015310 023510 002436      $PUSH   ,HINUM        ;PUSH 4 WORDS ON STACK (HINUM)
2425 015314 026364          $DIV
2426 015316 023540 002416      $POPX   ,ANS2        ;POP 4 WORDS AND EXIT POLISH MODE
2427
2428 015322 013700 002400      MOV      $FPS,R0      ;DISPLAY FLOATING POINT STATUS
2429 015326 170127 040200      LDFPS   #040200      ;SET FID AND FD
  
```

```

2430 015332 172437 002426 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2431 015336 172537 002436 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2432 015342 172737 002416 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
2433 015346 170127 004600 LDFPS #004600 ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
2434 015352 012737 015360 001110 MOV #.+6,SLPADR ;RESET LOOP ADDRESS
    
```

;*****

```

2438 015360 172600 DRET4: LDD AC0,AC2 ;LOAD AC0 INTO AC2
2439 015362 174601 DIVD AC1,AC2 ;DIVIDE AC1 INTO AC2
2440 015364 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
2441 015370 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
2442 015376 001403 BEQ DERR4 ;BRANCH IF OK
2443 015400 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2444 015404 104022 ERROR 22 ;FPS ERROR
    
```

```

2446 015406 005737 002400 DERR4: TST $FPS ;ERROR BIT SET ?
2447 015412 100014 BPL DTST4 ;NO, DONT GET FEC/FEA
2448 015414 170337 002364 STST FEC ;YES, CHECK STATUS
    
```

```

2450 015420 023737 002364 002402 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
2451 015426 001401 BEQ 15 ;BRANCH IF OK
2452 015430 104032 ERROR 32 ;FEC IS WRONG
    
```

```

2454 015432 023737 002366 002404 15: CMP FEA,$FEA ;CHECK FLOATING PC
2455 015440 001401 BEQ DTST4 ;BRANCH IF OK
2456 015442 104032 ERROR 32 ;WRONG ADDRESS IN FEA
    
```

```

2458 015444 173702 DTST4: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2459 015446 170000 CFCC ;COPY FLOATING CONDITION CODES
2460 015450 001422 BEQ DEND4 ;ANSWERS CHECK
2461 : COMPENSATE FOR FORTRAN INACCURACIES
2462 015452 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2463 015456 162737 000001 002414 SUB #1,ANS1+6 ;DECREMENT FPU ANSWER
2464 015464 005637 002412 SBC ANS1+4
2465 015470 005637 002410 SBC ANS1+2
2466 015474 005637 002406 SBC ANS1
    
```

```

2467 015500 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2468 015504 170000 CFCC ;COPY FLOATING CONDITION CODES
2469 015506 001403 BEQ DEND4 ;BRANCH IF OK
2470 015510 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2471 015514 104014 ERROR 14 ;FPU AND FORTRAN DISAGREE
    
```

```

2473 015516 005037 002362 DEND4: CLR FPS ;CLEAR FPP FPS BUFFER
    
```

 *TEST 35 EXERCISE DIVF, ALL INTERRUPTS ON, TRUNCATE MODE

```

2481 015522 000004 TST35: SCOPE
2482 015524 012737 015656 002376 MOV #DRETS,EXPFEA ;ADDR OF INSTR BEING TESTED
2483 015532 012737 007440 002400 MOV #007440,$FPS ;SET IE BITS IN FORTRAN ANSWER
2484 015540 005037 002402 CLR $FEC ;CLR FORTRAN FEC
2485 015544 005037 002404 CLR $FEA ;CLR FORTRAN FEA
    
```

186	015550	005037	002362		CLR	FPS	: CLR FPU FPS BUFFER
187	015554	005037	002364		CLR	FEC	: CLR FPU FEC BUFFER
188	015560	005037	002366		CLR	FEA	: CLR FPU FEA BUFFER
189	015564	004737	023342		JSR	PC,RANDL2	: GET RANDOM INPUT DATA
190	015570	002426	002436		.WORD	LONUM,HINUM	
191	015574	004437	023506		JSR	R4,\$POLSH	: ENTER POLISH MODE
192	015600	023510	002426		\$PUSH	,LONUM	: PUSH 2 WORDS ON STACK (LONUM)
193	015604	023510	002436		\$PUSH	,HINUM	: PUSH 2 WORDS ON STACK (HINUM)
194	015610	026364			\$DIV		: ADDRESS OF FORTRAN DIVIDE
195	015612	023540	002416		\$POPX	,ANS2	: POP 2 WORDS AND EXIT POLISH MODE
196							
197	015616	013700	002400		MOV	\$FPS,R0	: DISPLAY FLOATING POINT STATUS
198	015622	170127	040000		LDFPS	#040000	: SET FID
199	015626	172437	002426		LDF	LONUM,AC0	: LOAD AC0 WITH A RANDOM NUMBER
200	015632	172537	002436		LDF	HINUM,AC1	: LOAD AC1 WITH A RANDOM NUMBER
201	015636	172737	002416		LDF	ANS2,AC3	: LOAD AC3 WITH THE SUM
202	015642	170127	007440		LDFPS	#007440	: TURN INTERRUPTS ON
203	015646	012737	015654	001110	MOV	#.+6,\$LPADR	: RESET LOOP ADDRESS
204							
205							:*****
206							
207	015654	172600			LDF	AC0,AC2	: LOAD AC0 INTO AC2
208	015656	174601			DIVF	AC1,AC2	: DIVIDE AC1 INTO AC2
209	015660	170237	002362		STFPS	FPS	: STORE FLOATING POINT STATUS
210	015664	023737	002362	002400	CMF	FPS,\$FPS	: CHECK FPS
211	015672	001403			BEQ	DERR5	: BRANCH IF OK
212	015674	174237	002406		STF	AC2,ANS1	: SAVE FPU ANSWER
213	015700	104016			ERROR	16	: FPS ERROR
214							
215	015702	005737	002400		DERR5:	TST	: ERROR BIT SET ?
216	015706	100014			BPL	DTST5	: NO, DONT GET FEC/FEA
217	015710	170337	002364		STST	FEC	: YES, CHECK STATUS
218							
219	015714	023737	002364	002402	CMF	FEC,\$FEC	: CHECK THE FLOATING EXCEPTION CODES
220	015722	001401			BEQ	15	: BRANCH IF OK
221	015724	104026			ERROR	26	: FEC IS WRONG
222							
223	015726	023737	002366	002404	15:	CMF	: CHECK FLOATING PC
224	015734	001401			BEQ	DTST5	: BRANCH IF OK
225	015736	104026			ERROR	26	: WRONG ADDRESS IN FEA
226							
227	015740	173702			DTST5:	CMF	: COMPARE FPU ANSWER TO FORTRAN ANSWER
228	015742	170000			CFCC		: COPY FLOATING CONDITION CODES
229	015744	001427			BEQ	DEND5	: ANSWERS CHECK
230							: COMPENSATE FOR FORTRAN INACCURACIES.
231	015746	174237	002406		STF	AC2,ANS1	: SAVE FPU ANSWER
232	015752	062737	000001	002410	ADD	#1,ANS1+2	: INCREMENT FPU ANSWER
233	015760	005537	002406		ADC	ANS1	
234	015764	173737	002406		CMF	ANS1,AC3	: CHECK ANSWERS AGAIN
235	015770	170000			CFCC		: COPY FLOATING CONDITION CODES
236	015772	001414			BEQ	DEND5	: BRANCH IF OK
237	015774	162737	000002	002410	SUB	#2,ANS1+2	: DECREMENT FPU ANSWER
238	016002	005637	002406		SBC	ANS1	
239	016006	173737	002406		CMF	ANS1,AC3	: CHECK ANSWERS AGAIN
240	016012	170000			CFCC		: COPY FLOATING CONDITION CODES
241	016014	001403			BEQ	DEND5	: BRANCH IF OK

016016 174237 002406
016022 104013
016024 005037 002362

STF AC2,ANS1 ;SAVE FPU ANSWER
ERROR 13 ;FPU AND FORTRAN DISAGREE
DENDS: CLR FPS ;CLEAR FPP FPS BUFFER

016030
016032
016040
016046
016052
016058
016062
016066
016072
016076
016102
016106
016112
016116
016120
016124
016130
016134
016140
016144
016150
016154
016162
016164
016166
016172
016200
016202
016206
016210
016214
016216
016222
016230
016232
016234
016242
016244

000004
012737 016164 002376
012737 007640 002400
005037 002402
005037 002404
005037 002362
005037 002364
005037 002366
004737 023332
002426 002436
004437 023506
023510 002426
023510 002436
026364
023540 002416
013700 002400
170127 040200
172437 002426
172537 002436
172737 002416
170127 007640
012737 016162 001110

:TEST 36 EXERCISE DIVD, ALL INTERRUPTS ON, TRUNCATE MODE

ST36: SCOPE ; ADDR OF INSTR BEING TESTED
MOV #DRET6,EXPFEA ; SET IE BITS IN FORTRAN ANSWER
MOV #007640,\$FPS ; CLR FORTRAN FEC
CLR \$FEC ; CLR FORTRAN FEA
CLR \$FEA ; CLR FPU FPS BUFFER
CLR FPS ; CLR FPU FEC BUFFER
CLR FEC ; CLR FPU FEA BUFFER
CLR FEA ; GET RANDOM INPUT DATA
JSR PC,RANDL4 ; .WORD LONUM,HINUM
JSR R4,\$POLSH ; ENTER POLISH MODE
\$PUSH ,LONUM ; PUSH 4 WORDS ON STACK (LONUM)
\$PUSH ,HINUM ; PUSH 4 WORDS ON STACK (HINUM)
\$DIV ; ADDRESS OF FORTRAN DIVIDE
\$POPX ,ANS2 ; POP 4 WORDS AND EXIT POLISH MODE
MOV \$FPS,R0 ; DISPLAY FLOATING POINT STATUS
LDFPS #040200 ; SET FID AND FD
LDD LONUM,AC0 ; LOAD AC0 WITH A RANDOM NUMBER
LDD HINUM,AC1 ; LOAD AC1 WITH A RANDOM NUMBER
LDD ANS2,AC3 ; LOAD AC3 WITH THE SUM
LDFPS #007640 ; TURN INTERRUPTS ON
MOV #.+6,\$LPADR ; RESET LOOP ADDRESS

DRET6: LDD AC0,AC2 ; LOAD AC0 INTO AC2
DIVD AC1,AC2 ; DIVIDE AC1 INTO AC2
STFPS FPS ; STORE FLOATING POINT STATUS
CMP FPS,\$FPS ; CHECK FPS
BEQ DERR6 ; BRANCH IF OK
STD AC2,ANS1 ; SAVE FPU ANSWER
ERROR 22 ; FPS ERROR

DERR6: TST \$FPS ; ERROR BIT SET ?
BPL DTST6 ; NO, DONT GET FEC/FEA
STST FEC ; YES, CHECK STATUS

CMP FEC,\$FEC ; CHECK THE FLOATING EXCEPTION CODES
BEQ 1\$; BRANCH IF OK
ERROR 32 ; FEC IS WRONG

1\$: CMP FEA,\$FEA ; CHECK FLOATING PC
BEQ DTST6 ; BRANCH IF OK
ERROR 32 ; WRONG ADDRESS IN FEA

```

2599
2600 016246 173702 DTST6: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
016250 170000 CFCC ;COPY FLOATING CONDITION CODES
2601 016252 001437 BEQ DEND6 ;ANSWERS CHECK
;COMPENSATE FOR FORTRAN INACCURACIES.
2603 016254 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2604 016260 062737 000001 002414 ADD #1,ANS1+6 ;INCREMENT FPU ANSWER
2605 016266 005537 002412 RDC ANS1+4
2606 016272 005537 002410 RDC ANS1+2
2607 016276 005537 002406 RDC ANS1
2608 016302 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2609 016306 170000 CFCC ;COPY FLOATING CONDITION CODES
2610 016310 001420 BEQ DEND6 ;BRANCH IF OK
2611 016312 162737 000002 002414 SUB #2,ANS1+6 ;DECREMENT FPU ANSWER
2612 016320 005637 002412 SBC ANS1+4
2613 016324 005637 002410 SBC ANS1+2
2614 016330 005637 002406 SBC ANS1
2615 016334 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2616 016340 170000 CFCC ;COPY FLOATING CONDITION CODES
2617 016342 001403 BEQ DEND6 ;BRANCH IF OK
2618 016344 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2619 016350 104014 ERROR 14 ;FPU AND FORTRAN DISAGREE
2620
2621 016352 005037 002362 DEND6: CLR FPS ;CLEAR FPP FPS BUFFER
2622
2623
2624
2625
2626
2627 ;*****
;TEST 37 EXERCISE DIVF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
;*****
2628
2629 016356 000004 †ST37: SCOPE
2630 016360 012737 016512 002376 MOV #DRET7,EXPFEA ;ADDR OF INSTR BEING TESTED
2631 016366 012737 004440 002400 MOV #004440,SFPS ;SET IE BITS IN FORTRAN ANSWER
2632 016374 005037 002402 CLR SFEC ;CLR FORTRAN FEC
2633 016400 005037 002404 CLR SFEA ;CLR FORTRAN FEA
2634 016404 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
2635 016410 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
2636 016414 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
2637 016420 004737 023342 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
2638 016424 002426 .WORD LONUM,HINUM
2639 016430 004437 JSR R4,SPOLSH ;ENTER POLISH MODE
2640 016434 023510 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
2641 016440 023510 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
2642 016444 026364 $DIV ;ADDRESS OF FORTRAN DIVIDE
2643 016446 023540 $POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
2644
2645 016452 013700 002400 MOV SFPS,RO ;DISPLAY FLOATING POINT STATUS
2646 016456 170127 040000 LDFPS #040000 ;SET FID
2647 016462 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2648 016466 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2649 016472 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
2650 016476 170127 004440 LDFPS #004440 ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
2651 016502 012737 016510 001110 MOV #.+6,$LPADR ;RESET LOOP ADDRESS
2652
2653 ;*****

```

E06

2654										
2655	016510	172600								
2656	016512	174601								
2657	016514	170237	002362							
2658	016520	023737	002362	002400						
2659	016526	001403								
2660	016530	174237	002406							
2661	016534	104016								
2662										
2663	016536	005737	002400							
2664	016542	100014								
2665	016544	170337	002364							
2666										
2667	016550	023737	002364	002402						
2668	016556	001401								
2669	016560	104026								
2670										
2671	016562	023737	002366	002404	15:					
2672	016570	001401								
2673	016572	104026								
2674										
2675	016574	173702								
2676	016576	170000								
2677	016600	001427								
2678										
2679	016602	174237	002406							
2680	016606	062737	000001	002410						
2681	016614	005537	002406							
2682	016620	173737	002406							
2683	016624	170000								
2684	016626	001414								
2685	016630	162737	000002	002410						
2686	016636	005637	002406							
2687	016642	173737	002406							
2688	016646	170000								
2689	016650	001403								
2690	016652	174237	002406							
2691	016656	104013								
2692										
2693	016660	005037	002362							
2694										
2695										
2696										
2697										
2698										
2699										
2700										
2701	016664	000004								
2702	016666	012737	017020	002376						
2703	016674	012737	004640	002400						
2704	016702	005037	002402							
2705	016706	005037	002404							
2706	016712	005037	002362							
2707	016716	005037	002364							
2708	016722	005037	002366							
2709	016726	004737	023332							

```

*****
:TEST 40 EXERCISE DIVD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
*****
†ST40: SCOPE
MOV #DRET10,EXPFEA ;ADDR OF INSTR BEING TESTED
MOV #004640,SFPS ;SET IE BITS IN FORTRAN ANSWER
CLR $FEC ;CLR FORTRAN FEC
CLR $FEA ;CLR FORTRAN FEA
CLR FPS ;CLR FPU FPS BUFFER
CLR FEC ;CLR FPU FEC BUFFER
CLR FEA ;CLR FPU FEA BUFFER
JSR PC,RANDL4 ;GET RANDOM INPUT DATA

```

F06

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 55 SEQ 0056
 DQFP08.P11 04-MAY-77 17:30 T40 EXERCISE DIVD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE

2710	016732	002426	002436		WORD	LONUM,HINUM	:	
2711	016736	004437	023506		JSR	R4,SPOLSH	:	ENTER POLISH MODE
2712	016742	023510	002426		SPUSH	,LONUM	:	PUSH 4 WORDS ON STACK (LONUM)
2713	016746	023510	002436		SPUSH	,HINUM	:	PUSH 4 WORDS ON STACK (HINUM)
2714	016752	026364			SDIV		:	ADDRESS OF FORTRAN DIVIDE
2715	016754	023540	002416		SPOPX	,ANS2	:	POP 4 WORDS AND EXIT POLISH MODE
2716							:	
2717	016760	013700	002400		MOV	SFPS,RO	:	DISPLAY FLOATING POINT STATUS
2718	016764	170127	040200		LDFPS	#040200	:	SET FID AND FD
2719	016770	172437	002426		LDD	LONUM,ACO	:	LOAD ACO WITH A RANDOM NUMBER
2720	016774	172537	002436		LDD	HINUM,AC1	:	LOAD AC1 WITH A RANDOM NUMBER
2721	017000	172737	002416		LDD	ANS2,AC3	:	LOAD AC3 WITH THE SUM
2722	017004	170127	004640		LDFPS	#004640	:	TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
2723	017010	012737	017016	001110	MOV	#.+6,SLPADR	:	RESET LOOP ADDRESS
2724							:	
2725							:	*****
2726							:	
2727	017016	172600			LDD	ACO,AC2	:	LOAD ACO INTO AC2
2728	017020	174601			DRET10:	DIVD AC1,AC2	:	DIVIDE AC1 INTO AC2
2729	017022	170237	002362		STFPS	FPS	:	STORE FLOATING POINT STATUS
2730	017026	023737	002362	002400	CMF	FPS,\$FPS	:	CHECK FPS
2731	017034	001403			BEQ	DERR10	:	BRANCH IF OK
2732	017036	174237	002406		STD	AC2,ANS1	:	SAVE FPU ANSWER
2733	017042	104022			ERROR	22	:	FPS ERROR
2734							:	
2735	017044	005737	002400		DERR10:	TST \$FPS	:	ERROR BIT SET ?
2736	017050	100014			BPL	DTST10	:	NO, DONT GET FEC/FEA
2737	017052	170337	002364		STST	FEC	:	YES, CHECK STATUS
2738							:	
2739	017056	023737	002364	002402	CMF	FEC,\$FEC	:	CHECK THE FLOATING EXCEPTION CODES
2740	017064	001401			BEQ	1\$:	BRANCH IF OK
2741	017066	104032			ERROR	32	:	FEC IS WRONG
2742							:	
2743	017070	023737	002366	002404	1\$:	CMF FEA,\$FEA	:	CHECK FLOATING PC
2744	017076	001443			BEQ	DEND10	:	BRANCH IF OK
2745	017100	104032			ERROR	32	:	WRONG ADDRESS IN FEA
2746							:	
2747	017102	173702			DTST10:	CMFD AC2,AC3	:	COMPARE FPU ANSWER TO FORTRAN ANSWER
2748	017104	170000			CFCC		:	COPY FLOATING CONDITION CODES
2749	017106	001437			BEQ	DEND10	:	ANSWERS CHECK
2750							:	COMPENSATE FOR FORTRAN INACCURACIES.
2751	017110	174237	002406		STD	AC2,ANS1	:	SAVE FPU ANSWER
2752	017114	062737	000001	002414	ADD	#1,ANS1+6	:	INCREMENT FPU ANSWER
2753	017122	005537	002412		ADC	ANS1+4	:	
2754	017126	005537	002410		ADC	ANS1+2	:	
2755	017132	005537	002406		ADC	ANS1	:	
2756	017136	173737	002406		CMFD	ANS1,AC3	:	CHECK ANSWERS AGAIN
2757	017142	170000			CFCC		:	COPY FLOATING CONDITION CODES
2758	017144	001420			BEQ	DEND10	:	BRANCH IF OK
2759	017146	162737	000002	002414	SUB	#2,ANS1+6	:	DECREMENT FPU ANSWER
2760	017154	005637	002412		SBC	ANS1+4	:	
2761	017160	005637	002410		SBC	ANS1+2	:	
2762	017164	005637	002406		SBC	ANS1	:	
2763	017170	173737	002406		CMFD	ANS1,AC3	:	CHECK ANSWERS AGAIN
2764	017174	170000			CFCC		:	COPY FLOATING CONDITION CODES
2765	017176	001403			BEQ	DEND10	:	BRANCH IF OK

```

2766 017200 174237 002406
2767 017204 104014
2768
2769 017206 005037 002362
2770
2771
2772
2773
2774
2775
2776
2777 017212 000004
2778 017214 012737 017346 002376
2779 017222 012737 047400 002400
2780 017230 005037 002402
2781 017234 005037 002404
2782 017240 005037 002362
2783 017244 005037 002364
2784 017250 005037 002366
2785 017254 004737 023342
2786 017260 002426 002436
2787 017264 004437 023506
2788 017270 023510 002426
2789 017274 023510 002436
2790 017300 026364
2791 017302 023540 002416
2792
2793 017306 013700 002400
2794 017312 170127 040000
2795 017316 172437 002426
2796 017322 172537 002436
2797 017326 172737 002416
2798 017332 170127 047400
2799 017336 012737 017344 001110
2800
2801
2802
2803 017344 172600
2804 017346 174601
2805 017350 170237 002362 002400
2806 017354 023737 002362
2807 017362 001403
2808 017364 174237 002406
2809 017370 104016
2810
2811 017372 005737 002400
2812 017376 100014
2813 017400 170337 002364
2814
2815 017404 023737 002364 002402
2816 017412 001401
2817 017414 104026
2818
2819 017416 023737 002366 002404 15:
2820 017424 001401
2821 017426 104026

```

```

;*****
;TEST 41 EXERCISE DIVF, INTERRUPT DISABLE SET, ROUNDING MODE
;*****
↑ST41: SCOPE
MOV #DRET11,EXPFEA ;ADDR OF INSTR BEING TESTED
MOV #047400,$FPS ;SET IE BITS IN FORTRAN ANSWER
CLR $FEC ;CLR FORTRAN FEC
CLR $FEA ;CLR FORTRAN FEA
CLR FPS ;CLR FPU FPS BUFFER
CLR FEC ;CLR FPU FEC BUFFER
CLR FEA ;CLR FPU FEA BUFFER
JSR PC,RANDL2 ;GET RANDOM INPUT DATA
.WORD LONUM,HINUM
JSR R4,SPOLSH ;ENTER POLISH MODE
$PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
$PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
$DIV ;ADDRESS OF FORTRAN DIVIDE
$POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE

MOV $FPS,RO ;DISPLAY FLOATING POINT STATUS
LDFPS #040000 ;SET FID
LDF LONUM,ACO ;LOAD ACO WITH A RANDOM NUMBER
LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
LDFPS #047400 ;SET INTERRUPT DISABLE AND INTERRUPT BITS
MOV #.+6,$LPRDR ;RESET LOOP ADDRESS

;*****
DRET11: LDF ACO,AC2 ;LOAD ACO INTO AC2
DIVF AC1,AC2 ;DIVIDE AC1 INTO AC2
STFPS FPS ;STORE FLOATING POINT STATUS
CMP FPS,$FPS ;CHECK FPS
BEQ DERR11 ;BRANCH IF OK
STF AC2,ANS1 ;SAVE FPU ANSWER
ERROR 16 ;FPS ERROR

DERR11: TST $FPS ;ERROR BIT SET ?
BPL DTST11 ;NO, DONT GET FEC/FEA
STST FEC ;YES, CHECK STATUS

CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
BEQ 15 ;BRANCH IF OK
ERROR 26 ;FEC IS WRONG

15: CMP FEA,$FEA ;CHECK FLOATING PC
BEQ DTST11 ;BRANCH IF OK
ERROR 26 ;WRONG ADDRESS IN FEA

```



```

2822
2823 017430 173702          DTST11: CMPF      AC2,AC3          ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2824 017432 170000          ;CFCC          ;COPY FLOATING CONDITION CODES
2825 017434 001416          BEQ          DEND11         ;ANSWERS CHECK
2826          ;COMPENSATE FOR FORTRAN INACCURACIES.
2827 017436 174237 002406          STF          AC2,ANS1       ;SAVE FPU ANSWER
2828 017442 162737 000001 002410          SUB          #1,ANS1+2      ;DECREMENT FPU ANSWER
2829 017450 005637 002406          SBC          ANS1
2830 017454 173737 002406          CMPF      ANS1,AC3          ;CHECK ANSWERS AGAIN
2831 017460 170000          CFCC          ;COPY FLOATING CONDITION CODES
2832 017462 001403          BEQ          DEND11         ;BRANCH IF OK
2833 017464 174237 002406          STF          AC2,ANS1       ;SAVE FPU ANSWER
2834 017470 104013          ERROR      13              ;FPU AND FORTRAN DISAGREE
2835
2836 017472 005037 002362          DEND11: CLR          FPS          ;CLEAR FPP FPS BUFFER
2837
2838
2839
2840
2841
2842
2843 017476 000004          ;*****
2844 017500 012737 017632 002376          ;*TEST 42 EXERCISE DIVD, INTERRUPT DISABLE SET, ROUNDING MODE
2845 017506 012737 047600 002400          ;*****
2846 017514 005037 002402          †ST42: SCOPE
2847 017520 005037 002404          MOV          #DRET12,EXPFEA ;ADDR OF INSTR BEING TESTED
2848 017524 005037 002362          MOV          #047600,$FPS    ;SET FID AND IE BITS IN FORTRAN ANSWER
2849 017530 005037 002364          CLR          $FEC           ;CLR FORTRAN FEC
2850 017534 005037 002366          CLR          $FEA           ;CLR FORTRAN FEA
2851 017540 004737 023332          CLR          FPS           ;CLR FPU FPS BUFFER
2852 017544 002426 002436          CLR          FEC           ;CLR FPU FEC BUFFER
2853 017550 004437 023506          CLR          FEA           ;CLR FPU FEA BUFFER
2854 017554 023510 002426          JSR          PC,RANDL4      ;GET RANDOM INPUT DATA
2855 017560 023510 002436          ;WORD LONUM,HINUM
2856 017564 026364          JSR          R4,SPOLSH     ;ENTER POLISH MODE
2857 017566 023540 002416          $PUSH       ,LONUM        ;PUSH 4 WORDS ON STACK (LONUM)
2858          $PUSH       ,HINUM        ;PUSH 4 WORDS ON STACK (HINUM)
2859          $DIV          ;ADDRESS OF FORTRAN DIVIDE
2860          $POPX      ,ANS2        ;POP 4 WORDS AND EXIT POLISH MODE
2861          MOV          $FPS,R0      ;DISPLAY FLOATING POINT STATUS
2862          LDFPS     #040200      ;SET FID AND FD
2863          LDD      LONUM,AC0     ;LOAD AC0 WITH A RANDOM NUMBER
2864          LDD      HINUM,AC1     ;LOAD AC1 WITH A RANDOM NUMBER
2865          LDD      ANS2,AC3     ;LOAD AC3 WITH THE SUM
2866          LDFPS     #047600      ;SET INTERRUPT DISABLE AND INTERRUPT BITS
2867          MOV          #.+6,$LPADR ;RESET LOOP ADDRESS
2868          ;*****
2869 017630 172600          DRET12: LDD      AC0,AC2      ;LOAD AC0 INTO AC2
2870 017632 174601          DIVD      AC1,AC2          ;DIVIDE AC1 INTO AC2
2871 017634 170237 002362          STFPS     FPS             ;STORE FLOATING POINT STATUS
2872 017640 023737 002362 002400          CMP          FPS,$FPS      ;CHECK FPS
2873 017646 001403          BEQ          DERR12        ;BRANCH IF OK
2874 017650 174237 002406          STD      AC2,ANS1         ;SAVE FPU ANSWER
2875 017654 104022          ERROR      22              ;FPS ERROR
2876
2877 017656 005737 002400          DERR12: TST          $FPS          ;ERROR BIT SET ?
    
```

```

2878 017662 100014          BPL      DTST12          ;NO, DONT GET FEC/FEA
2879 017664 170337 002364  STST      FEC            ;YES, CHECK STATUS
2880
2881 017670 023737 002364 002402  CMP      FEC,$FEC        ;CHECK THE FLOATING EXCEPTION CODES
2882 017676 001401          BEQ      15              ;BRANCH IF OK
2883 017700 104032          ERROR    32              ;FEC IS WRONG
2884
2885 017702 023737 002366 002404 15:    CMP      FEA,$FEA        ;CHECK FLOATING PC
2886 017710 001401          BEQ      DTST12         ;BRANCH IF OK
2887 017712 104032          ERROR    32              ;WRONG ADDRESS IN FEA
2888
2889 017714 173702          DTST12: CMPD     AC2,AC3        ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2890 017716 170000          CFCC                                ;COPY FLOATING CONDITION CODES
2891 017720 001422          BEQ      DEND12         ;ANSWERS CHECK
2892                                ;COMPENSATE FOR FORTRAN INACCURACIES.
2893 017722 174237 002406          STD      AC2,ANS1        ;SAVE FPU ANSWER
2894 017726 162737 000001 002414  SUB      #1,ANS1+6       ;DECREMENT FPU ANSWER
2895 017734 005637 002412          SBC      ANS1+4
2896 017740 005637 002410          SBC      ANS1+2
2897 017744 005637 002406          SBC      ANS1
2898 017750 173737 002406          CMPD     ANS1,AC3        ;CHECK ANSWERS AGAIN
2899 017754 170000          CFCC                                ;COPY FLOATING CONDITION CODES
2900 017756 001403          BEQ      DEND12         ;BRANCH IF OK
2901 017760 174237 002406          STD      AC2,ANS1        ;SAVE FPU ANSWER
2902 017764 104014          ERROR    14              ;FPU AND FORTRAN DISAGREE
2903
2904 017766 005037 002362          DEND12: CLR      FPS            ;CLEAR FPP FPS BUFFER
2905
2906
2907
2908
2909
2910
2911
2912 017772 000004          ;*****
2913 017774 012737 020126 002376  ;#TEST 43 EXERCISE DIVF, INTERRUPT DISABLE SET, TRUNCATE MODE
2914 020002 012737 047440 002400  ;*****
2915 020010 005037 002402          ;
2916 020014 005037 002404          ;
2917 020020 005037 002362          ;
2918 020024 005037 002364          ;
2919 020030 005037 002366          ;
2920 020034 004737 023342          ;
2921 020040 002426 002436          ;
2922 020044 004437 023506          ;
2923 020050 023510 002426          ;
2924 020054 023510 002436          ;
2925 020060 026364          ;
2926 020062 023540 002416          ;
2927
2928 020066 013700 002400          ;
2929 020072 170127 040000          ;
2930 020076 172437 002426          ;
2931 020102 172537 002436          ;
2932 020106 172737 002416          ;
2933 020112 170127 047440          ;

```

```

2934 020116 012737 020124 001110      MOV      #.+6,$LPADR      ;RESET LOOP ADDRESS
;*****
2937
2938 020124 172600                      LDF      ACO,AC2          ;LOAD ACO INTO AC2
2939 020126 174601                      DIVF     AC1,AC2          ;DIVIDE AC1 INTO AC2
2940 020130 170237 002362                STFPS    FPS              ;STORE FLOATING POINT STATUS
2941 020134 023737 002362 002400        CMP      FPS,$FPS         ;CHECK FPS
2942 020142 001403                      BEQ      DERR13           ;BRANCH IF OK
2943 020144 174237 002406                STF      AC2,ANS1        ;SAVE FPU ANSWER
2944 020150 104016                      ERROR    16               ;FPS ERROR
2945
2946 020152 005737 002400                DERR13: TST     $FPS        ;ERROR BIT SET ?
2947 020156 100014                      BPL     DTST13           ;NO, DONT GET FEC/FEA
2948 020160 170337 002364                STST    FEC              ;YES, CHECK STATUS
2949
2950 020164 023737 002364 002402        CMP      FEC,$FEC        ;CHECK THE FLOATING EXCEPTION CODES
2951 020172 001401                      BEQ     1$               ;BRANCH IF OK
2952 020174 104026                      ERROR    26              ;FEC IS WRONG
2953
2954 020176 023737 002366 002404 1$:   CMP      FEA,$FEA        ;CHECK FLOATING PC
2955 020204 001401                      BEQ     DTST13           ;BRANCH IF OK
2956 020206 104026                      ERROR    26              ;WRONG ADDRESS IN FEA
2957
2958 020210 173702                      DTST13: CMPF     AC2,AC3    ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2959 020212 170000                      CFCC                                ;COPY FLOATING CONDITION CODES
2960 020214 001427                      BEQ     DEND13           ;ANSWERS CHECK
;COMPENSATE FOR FORTRAN INACCURACIES.
2961
2962 020216 174237 002406                STF      AC2,ANS1        ;SAVE FPU ANSWER
2963 020222 062737 000001 002410        ADD     #1,ANS1+2        ;INCREMENT FPU ANSWER
2964 020230 005537 002406                ADC     ANS1
2965 020234 173737 002406                CMPF    ANS1,AC3         ;CHECK ANSWERS AGAIN
2966 020240 170000                      CFCC                                ;COPY FLOATING CONDITION CODES
2967 020242 001414                      BEQ     DEND13           ;BRANCH IF OK
2968 020244 162737 000002 002410        SUB     #2,ANS1+2        ;DECREMENT FPU ANSWER
2969 020252 005637 002406                SBC     ANS1
2970 020256 173737 002406                CMPF    ANS1,AC3         ;CHECK ANSWERS AGAIN
2971 020262 170000                      CFCC                                ;COPY FLOATING CONDITION CODES
2972 020264 001403                      BEQ     DEND13           ;BRANCH IF OK
2973 020266 174237 002406                STF      AC2,ANS1        ;SAVE FPU ANSWER
2974 020272 104013                      ERROR    13              ;FPU AND FORTRAN DISAGREE
2975
2976 020274 005037 002362                DEND13: CLR     FPS        ;CLEAR FPP FPS BUFFER
2977
2978
2979
2980
2981 ;*****
2982 ;#TEST 44      EXERCISE DIVD, INTERRUPT DISABLE SET, TRUNCATE MODE
2983 ;*****
2984 †ST44:  SCOPE
2985 020300 000004                      MOV     #DRET14,EXPFEA   ;ADDR OF INSTR BEING TESTED
2986 020302 012737 020434 002376        MOV     #047640,$FPS     ;SET FID AND IE BITS IN FORTRAN ANSWER
2987 020310 012737 047640 002400        CLR     $FEC              ;CLR FORTRAN FEC
2988 020316 005037 002402                CLR     $FEA              ;CLR FORTRAN FEA
2989 020322 005037 002404                CLR     FPS                ;CLR FPU FPS BUFFER
2990 020326 005037 002362                CLR     FEC                ;CLR FPU FEC BUFFER
2991 020332 005037 002364

```

K06

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006)
 DGFPOB.P11 04-MAY-77 17:30 T44

04-MAY-77 18:18 PAGE 60
 EXERCISE DIVD, INTERRUPT DISABLE SET, TRUNCATE MODE

SEQ 0061

2990	020336	005037	002366			CLR	FEA	:CLR FPU FEA BUFFER
2991	020342	004737	023332			JSR	PC,RANDL4	:GET RANDOM INPUT DATA
2992	020346	002426	002436			.WORD	LONUM,HINUM	
2993	020352	004437	023506			JSR	R4,SPOLSH	:ENTER POLISH MODE
2994	020356	023510	002426			SPUSH	,LONUM	:PUSH 4 WORDS ON STACK (LONUM)
2995	020362	023510	002436			SPUSH	,HINUM	:PUSH 4 WORDS ON STACK (HINUM)
2996	020366	026364				SDIV		:ADDRESS OF FORTRAN DIVIDE
2997	020370	023540	002416			SPOPX	,ANS2	:POP 4 WORDS AND EXIT POLISH MODE
2998								
2999	020374	013700	002400			MOV	SFPS,R0	:DISPLAY FLOATING POINT STATUS
3000	020400	170127	040200			LDFPS	8040200	:SET FID AND FD
3001	020404	172437	002426			LDD	LONUM,AC0	:LOAD AC0 WITH A RANDOM NUMBER
3002	020410	172537	002436			LDD	HINUM,AC1	:LOAD AC1 WITH A RANDOM NUMBER
3003	020414	172737	002416			LDD	ANS2,AC3	:LOAD AC3 WITH THE SUM
3004	020420	170127	047640			LDFPS	8047640	:SET INTERRUPT DISABLE AND INTERRUPT BITS
3005	020424	012737	020432	001110		MOV	8.+6,SLPADR	:RESET LOOP ADDRESS
3006								
3007								
3008								:*****
3009	020432	172600				LDD	AC0,AC2	:LOAD AC0 INTO AC2
3010	020434	174601			DRET14:	DIVD	AC1,AC2	:DIVIDE AC1 INTO AC2
3011	020436	170237	002362			STFPS	FPS	:STORE FLOATING POINT STATUS
3012	020442	023737	002362	002400		CMP	FPS,SFPS	:CHECK FPS
3013	020450	001403				BEQ	DERR14	:BRANCH IF OK
3014	020452	174237	002406			STD	AC2,ANS1	:SAVE FPU ANSWER
3015	020456	104022				ERROR	22	:FPS ERROR
3016								
3017	020460	005737	002400		DERR14:	TST	SFPS	:ERROR BIT SET ?
3018	020464	100014				BPL	DTST14	:NO, DONT GET FEC/FEA
3019	020466	170337	002364			STST	FEC	:YES, CHECK STATUS
3020								
3021	020472	023737	002364	002402		CMP	FEC,SFEC	:CHECK THE FLOATING EXCEPTION CODES
3022	020500	001401				BEQ	18	:BRANCH IF OK
3023	020502	104032				ERROR	32	:FEC IS WRONG
3024								
3025	020504	023737	002366	002404	18:	CMP	FEA,SFEA	:CHECK FLOATING PC
3026	020512	001401				BEQ	DTST14	:BRANCH IF OK
3027	020514	104032				ERROR	32	:WRONG ADDRESS IN FEA
3028								
3029	020516	173702			DTST14:	CMPO	AC2,AC3	:COMPARE FPU ANSWER TO FORTRAN ANSWER
3030	020520	170000				CFCC		:COPY FLOATING CONDITION CODES
3031	020522	001437				BEQ	DEND14	:ANSWERS CHECK
3032								:COMPENSATE FOR FORTRAN INACCURACIES.
3033	020524	174237	002406			STD	AC2,ANS1	:SAVE FPU ANSWER
3034	020530	062737	000001	002414		ADD	#1,ANS1+6	:INCREMENT FPU ANSWER
3035	020536	005537	002412			ADC	ANS1+4	
3036	020542	005537	002410			ADC	ANS1+2	
3037	020546	005537	002406			ADC	ANS1	
3038	020552	173737	002406			CMPO	ANS1,AC3	:CHECK ANSWERS AGAIN
3039	020556	170000				CFCC		:COPY FLOATING CONDITION CODES
3040	020560	001420				BEQ	DEND14	:BRANCH IF OK
3041	020562	162737	000002	002414		SUB	#2,ANS1+6	:DECREMENT FPU ANSWER
3042	020570	005637	002412			SBC	ANS1+4	
3043	020574	005637	002410			SBC	ANS1+2	
3044	020600	005637	002406			SBC	ANS1	
3045	020604	173737	002406			CMPO	ANS1,AC3	:CHECK ANSWERS AGAIN

L06

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006)
DQFPDB.P11 04-MAY-77 17:30

04-MAY-77 18:18 PAGE 61
EXERCISE DIVD, INTERRUPT DISABLE SET, TRUNCATE MODE

SEQ 0062

3046 020610 170000
3047 020612 001403
3048 020614 174237 002406
3049 020620 104014
3050
3051 020622 005037 002362

CFCC
BEQ DEND14
STD AC2,ANS1
ERROR 14

DEND14: CLR FPS

;COPY FLOATING CONDITION CODES
;BRANCH IF OK
;SAVE FPU ANSWER
;FPU AND FORTRAN DISAGREE
;CLEAR FPP FPS BUFFER

M06

```

3052      ;*****
3053      ;#TEST 45      ADDF, SUBF, MULF, DIVF EXERCISER
3054      ;*****
3055      020626      000004      ST45:      SCOPE
3056      ;#UNDERFLOW, OVERFLOW INTERRUPTS OFF; TRUNCATE MODE
3057
3058      020630      012737      000440      002400      MOV      #440, $FPS      ;SOFTWARE STATUS
3059      020636      005037      002402      CLR      $FEC      ;CLEAR STATUS
3060      020642      005037      002404      CLR      $FEA
3061      020646      005037      002362      CLR      FPS
3062      020652      005037      002364      CLR      FEC
3063      020656      005037      002366      CLR      FEA
3064
3065      020662      004737      023342      JSR      PC, RANDL2      ;GET 6 FLOAT RANDOM NUMBERS
3066      020666      002446      002476      .WORD   OP1, OP4
3067      020672      004737      023342      JSR      PC, RANDL2
3068      020676      002456      002506      .WORD   OP2, OP5
3069      020702      004737      023342      JSR      PC, RANDL2      15:
3070      020706      002466      002516      .WORD   OP3, OP6
3071      020712      032737      077600      002516      BIT      #077600, OP6
3072      020720      001770      BEQ      15
3073
3074      020722      004437      023506      JSR      R4, $POLSH      ;ENTER POLISH MODE TO CALCULATE:
3075      020726      023510      002446      $PUSH   , OP1
3076      020732      023510      002456      $PUSH   , OP2
3077      020736      023562      $SUB    , OP3
3078      020740      023510      002466      $PUSH   , OP4
3079      020744      023510      002476      $PUSH   , OP5
3080      020750      023510      002516      $PUSH   , OP6
3081      020754      026364      $DIV
3082      020756      023566      $ADD
3083      020760      025244      $MUL
3084      020762      023510      002506      $PUSH   , OP5
3085      020766      025244      $MUL
3086      020770      023540      002416      $POPX   , ANS2
3087
3088      020774      170127      040000      LDFPS   #040000      ;NO CHECKS
3089      021000      172437      002416      LDF     ANS2, AC0      ;GET SOFTWARE ANSWER
3090      021004      013700      002400      MOV     $FPS, R0      ;DISPLAY $FPS
3091      021010      012737      021016      001110      MOV     #.+6, $LPADR   ;RESET LOOP ADDRESS
3092
3093      ;*****
3094
3095      021016      170127      000440      LDFPS   #000440      ;INITIAL FPS
3096      021022      172537      002446      LDF     OP1, AC1      ;AC1 <- OP1
3097      021026      173137      002456      SUBF    OP2, AC1      ;AC1 <- OP1-OP2
3098      021032      172637      002476      LDF     OP4, AC2      ;AC2 <- OP4
3099      021036      174637      002516      DIVF    OP6, AC2      ;AC2 <- OP4/OP6
3100      021042      172237      002466      ADDF    OP3, AC2      ;AC2 <- OP3+OP4/OP6
3101      021046      171102      MULF    AC2, AC1      ;AC1 <- (OP1-OP2)*(OP3+OP4/OP6)
3102      021050      171137      002506      MULF    OP5, AC1      ;AC1 <- (OP1-OP2)*(OP3+OP4/OP6)*OP5
3103
3104      021054      170237      002362      STFPS   FPS          ;STORE STATUS AFTERWARD
3105      021060      023737      002362      002400      CMP     FPS, $FPS     ;CHECK STATUS
3106      021066      001403      BEQ     ETS1         ;BRANCH IF OK
3107      021070      174137      002406      STF     AC1, ANS1     ;SAVE FPU ANSWER
    
```

```

3108 021074 104033          ERROR 33          ;FPS ERROR
3109
3110 021076 173401          ETST1: CMPF AC1,ACD          ;ANSWER OK ? (FPU:SOFTWARE)
3111 021100 170000          CFCC              ;COPY CC-S
3112 021102 001436          BEQ EEND1         ;ANSWER CHECKS
3113
3114          ;COMPENSATE IN LOB FOR INACCURACIES
3115 021104 174137 002406          STF AC1,ANS1      ;FPU ANSWER
3116
3117 021110 163737 002420 002410          SUB ANS2+2,ANS1+2 ;GET (SOFT-ANS) - (FPU-ANS)
3118 021116 005637 002406          SBC ANS1+0        ;
3119 021122 163737 002416 002406          SUB ANS2+0,ANS1+0 ;
3120 021130 100011          BPL 10$          ;ALWAYS MAKE +
3121 021132 005137 002410          COM ANS1+2        ;
3122 021136 005137 002406          COM ANS1+0        ;
3123 021142 062737 000001 002410          ADD #1,ANS1+2    ;
3124 021150 005537 002406          ADC ANS1+0        ;
3125
3126 021154 005737 002406          10$: TST ANS1+0    ;
3127 021160 001004          BNE EERR1        ;IF NONZERO IN 16 HOB, SIGN/EXP/FRAC DIFFERS
3128
3129 021162 023727 002410 000006          CMP ANS1+2,#6    ;ALLOW +/- 6 IN LSB OF FRAC
3130 021170 003403          BLE EEND1        ;BR IF OK
3131
3132 021172 174137 002406          EERR1: STF AC1,ANS1 ;FPU ANSWER
3133 021176 104035          ERROR 35         ;ANSWERS DON'T CHECK
3134
3135 021200 005037 002362          EEND1: CLR FPS    ;CLEAR BUFFER
3136
3137
3138
3139
3140          ;*****
3141          ;#TEST 46 ADD, SUBD, MULD, DIVD EXERCISER
3142          ;*****
3143 021204 000004          †ST46: SCOPE
3144          ;#UNDERFLOW, OVERFLOW INTERRUPTS OFF; ROUND MODE
3145
3146 021206 012737 000600 002400          MOV #600,$FPS    ;SOFTWARE STATUS
3147 021214 005037 002402          CLR $FEC         ;CLEAR STATUS
3148 021220 005037 002404          CLR $FEA
3149 021224 005037 002362          CLR FPS
3150 021230 005037 002364          CLR FEC
3151 021234 005037 002366          CLR FEA
3152
3153 021240 004737 023332          JSR PC,RANDL4    ;GET 6 DOUBLE FLOAT RANDOM NUMBERS
3154 021244 002446 002476          .WORD OP1,OP4
3155 021250 004737 023332          JSR PC,RANDL4
3156 021254 002466 002456          .WORD OP3,OP2
3157 021260 004737 023332          JSR PC,RANDL4
3158 021264 002506 002516          .WORD OP5,OP6
3159 021270 032737 077600 002506          BIT #077600,OP5 ;LET'S NEVER DIVIDE BY ZERO
3160 021276 001770          BEQ 1$          ;OP5 IS ZERO, TRY AGAIN
3161 021300 032737 077600 002516          BIT #077600,OP6 ;
3162 021306 001764          BEQ 1$          ;OP6 IS ZERO, TRY AGAIN
3163

```

3164	021310	004437	023506	JSR	R4, SPOLSH	: ENTER POLISH MODE TO CALCULATE:
3165	021314	023510	002446	SPUSH	, OP1	
3166	021320	023510	002466	SPUSH	, OP3	
3167	021324	023566		SADD		ANS2 = I-----I * I-----I
3168	021326	023510	002506	SPUSH	, OP5	\ OP5 / \ OP6 /
3169	021332	026364		SDIV		
3170	021334	023510	002456	SPUSH	, OP2	
3171	021340	023510	002476	SPUSH	, OP4	
3172	021344	023562		SSUB		
3173	021346	023510	002516	SPUSH	, OP6	
3174	021352	026364		SDIV		
3175	021354	025244		SMUL		
3176	021356	023540	002416	SPOPX	, ANS2	

3177						
3178	021362	170127	040200	LDFPS	#040200	: NO CHECKS
3179	021366	172437	002416	LDO	ANS2, ACO	: GET SOFTWARE ANSWER
3180	021372	013700	002400	MOV	SFPS, RO	: DISPLAY SFPS
3181	021376	012737	021404	MOV	B.+6, SLPADR	: RESET LOOP ADDRESS

;;*****

3182						
3183						
3184						
3185	021404	170127	000600	LDFPS	#000600	: INITIAL FPS
3186	021410	172537	002446	LDO	OP1, AC1	: AC1 (- OP1)
3187	021414	172137	002466	ADD	OP3, AC1	: AC1 (- OP1+OP3)
3188	021420	174537	002506	DIVD	OP5, AC1	: AC1 (- (OP1+OP3)/OP5)
3189	021424	172637	002456	LDO	OP2, AC2	: AC2 (- OP2)
3190	021430	173237	002476	SUBD	OP4, AC2	: AC2 (- OP2-OP4)
3191	021434	174637	002516	DIVD	OP6, AC2	: AC2 (- (OP2-OP4)/OP6)
3192	021437	171102		MULD	AC2, AC1	: AC1 (- (OP1+OP3)/OP5*(OP2-OP4)/OP6)

3193						
3194	021442	170237	002362	STFPS	FPS	: STORE STATUS AFTERWARD
3195	021446	023737	002362	CMP	FPS, SFPS	: CHECK STATUS
3196	021454	001403		BEQ	ETS12	: BRANCH IF OK
3197	021456	174137	002406	STD	AC1, ANS1	: SAVE FPU ANSWER
3198	021462	104034		ERROR	34	: FPS ERROR

3199						
3200	021464	173401		ETST2: CMPD	AC1, ACO	: ANSWER OK ? (FPU:SOFTWARE)
3201	021466	170000		CFCC		: COPY CC-S
3202	021470	001474		BEQ	EEND2	: ANSWER CHECKS

3203						
3204						
3205	021472	174137	002406	STD	AC1, ANS1	: COMPENSATE IN LOB FOR INACCURACIES
3206						: FPU ANSWER
3207	021476	163737	002424	IB	ANS2+6, ANS1+6	: GET (SOFT-ANS) - (FPU-ANS)
3208	021504	005637	002412	BC	ANS1+4	
3209	021510	005637	002410	SBC	ANS1+2	
3210	021514	005637	002406	SBC	ANS1+0	
3211	021520	163737	002422	SUB	ANS2+4, ANS1+4	
3212	021526	005637	002410	SBC	ANS1+2	
3213	021532	005637	002406	SBC	ANS1+0	
3214	021536	163737	002420	SUB	ANS2+2, ANS1+2	
3215	021544	005637	002406	SBC	ANS1+0	
3216	021550	163737	002416	SUB	ANS2+0, ANS1+0	
3217	021556	100021		BPL	106	: ALWAYS MAKE +
3218	021560	005137	002414	COM	ANS1+6	
3219	021564	005137	002412	COM	ANS1+4	

3220	021570	005137	002410		COM	ANS1+2	:
3221	021574	005137	002406		COM	ANS1+0	:
3222	021600	062737	000001	002414	ADD	#1,ANS1+6	:
3223	021606	005537	002412		ADC	ANS1+4	:
3224	021612	005537	002410		ADC	ANS1+2	:
3225	021616	005537	002406		ADC	ANS1+0	:
3226							
3227	021622	005737	002406	10\$:	TST	ANS1+0	:
3228	021626	001012			BNE	EERR2	; IF NONZERO IN 16 HOB, SIGN/EXP/FRAC DIFFERS
3229	021630	005737	002410		TST	ANS1+2	:
3230	021634	001007			BNE	EERR2	; IF NONZERO IN 16 H-MOB, FRAC-B DIFFERS
3231	021636	005737	002412		TST	ANS1+4	:
3232	021642	001004			BNE	EERR2	; IF NONZERO IN 16 L-MOB, FRAC-C DIFFERS
3233							
3234	021644	023727	002414	000005	CMP	ANS1+6, #5	; ALLOW +/- 5 IN LSB OF FRAC
3235	021652	003403			BLE	EEND2	; BR IF OK
3236							
3237	021654	174137	002406		EERR2:	STD	; FPU ANSWER
3238	021660	104036			ERROR	36	; ANSWERS DON'T CHECK
3239							
3240	021662	005037	002362		EEND2:	CLR	; CLEAR BUFFER

3241
3242
3243
3244
3245
3246
3247
3248
3249
3250
3251
3252
3253
3254
3255
3256
3257
3258
3259
3260
3261
3262
3263
3264
3265
3266
3267
3268
3269
3270
3271
3272
3273
3274
3275
3276
3277
3278
3279
3280
3281
3282
3283
3284
3285
3286
3287
3288
3289
3290
3291
3292
3293
3294
3295
3296

:SBTTL SUB PASS END CONTROL

021666 000004
021670 005037 001166
021674 005037 001104
021700 005037 001102

SCOPE ;CHECK FOR TEST ITERATIONS HERE
CLR STIMES ;DONT ITERATE THIS "TEST"
CLR SERFLG ;NO ERRORS HERE
CLR STSTNM ;ZAP TEST ## WHEN DONE WITH A PASS
;IF TEST ONLY EITHER HFP OR WFP, ENTER "EOP" ROUTINE DIRECTLY

IF IN ALTERNATE HFP/WFP MODE,
COMPLEMENT FLAG<5> HFP ENABLE BIT,
ENTER EOP ROUTINE ONLY IF ABOUT TO TEST HFP NEXT,
TESTING SEQUENCE IS: PASS#1 HFP SUB-PASS
PASS#1 HFP SUB-PASS
PASS#2 HFP SUB-PASS
...

021704 076600 000022
021710 032700 000020
021714 001423

MED WHAMI ;GET WHAMI INTO RO
BIT #BIT04,RO ;1=HFP PRESENT, 0=NONE
BEQ SEOP ;EXIT IF NONE

021716 032777 000002 157220
021724 001017

BIT #SW01,SWR ;1=HFP OR WFP TEST ONLY
BNE SEOP ;0=ALTERNATE HFP AND WFP TESTS

021726 012701 010000
021732 076600 000144

MOV #BIT12,R1 ;HFP PRESENT, AND IN ALTERNATE MODE;
MED RFLAG ;SO READ FLAGS

021736 030100
021740 001402

BIT R1,RO ;COMPLEMENT FLAG<5>=BIT12=HFP ENABLE FLAG
BEQ 1\$

021742 040100
021744 000401

BIC R1,RO ;CLEAR BIT 12
BR 2\$

021746 050100
021750 076600 000344

1\$: BIS R1,RO ;SET BIT 12
2\$: MED ,WFLAG ;REWRITE FLAGS

021754 030100
021756 001002
021760 000137 003516

BIT R1,RO ;HFP OR WFP NEXT ?
BNE SEOP ;IF HFP AGAIN, START NEW PASS
JMP #SUBPAS ;IF WFP, NEXT SUBPASS

:SBTTL END OF PASS ROUTINE (MODIFIED SYSMAC)

;*INCREMENT THE PASS NUMBER (\$PASS)
;*LOOP FOR 256. SUBPASSES TO MAKE A PASS
;*IF SW<10>=0, DING BELL ON PASS END
;*IF SW<12>=0, TYPE STATISTICS ON PASS END
;*IF THERE'S A MONITOR, GO TO IT
;* ELSE JUMP TO NEWPAS

021764
021764 005037 001104
021770 005037 001102
021774 005037 001166
022000 005327

SEOP: CLR SERFLG ;ZERO ERROR FLAG
CLR STSTNM ;ZERO TEST NUMBER
CLR STIMES ;ZERO NUMBER OF ITERATIONS
DEC (PC)+ ;SUBPASS LOOP ?

E07

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 67
 DQFPDB.P11 04-MAY-77 17:30 END OF PASS ROUTINE (MODIFIED SYSMAC)

SEQ 0068

3297	022002	000400			10S:	.WORD	256.		; USE 256. SUBPASSES PER LOOP
3298	022004	003402				BLE	11S		; NO, GO BUMP PASS COUNTER
3299	022006	000137	003516			JMP	2#SUBPAS		; NEXT SUB PASS
3300	022012	012737			11S:	MOV	(PC)+, 2(PC)+		; RESTORE COUNTER
3301	022014	000400				.WORD	256.		
3302	022016	022002				.WORD	10S		
3303									
3304	022020	005237	001210			INC	\$PASS		; INCREMENT PASS COUNT,
3305	022024	042737	100000	001210		BIC	#100000, \$PASS		; BUT NEVER LET IN GO NEGATIVE
3306	022032	005327				DEC	(PC)+		; PASS LOOP ?
3307	022034	000001			SEOPCT:	.WORD	1		; FALL THRU
3308	022036	003027				BGT	\$DOAGN		; YES
3309	022040	012737				MOV	(PC)+, 2(PC)+		; RESTORE COUNTER
3310	022042	000001			SENDCT:	.WORD	1		
3311	022044	022034				.WORD	SEOPCT		
3312									
3313	022046	032777	002000	157070		BIT	#SW10, 2SWR		; BELL ON PASS END ?
3314	022054	001002				BNE	1S		; NO
3315	022056	104401	001172			TYPE	, \$BELL		; YES
3316									
3317	022062	032777	010000	157054	1S:	BIT	#SW12, 2SWR		; INHIBIT MESSAGE ?
3318	022070	001002				BNE	\$GET42		; YES
3319	022072	004737	022122			JSR	PC, STATS		; TYPE STATISTICS
3320									
3321	022076	013700	000042		\$GET42:	MOV	2#42, R0		; GET MONITOR ADDRESS
3322	022102	001405				BEQ	\$DOAGN		; NO MONITOR
3323	022104	000005				RESET			; CLEAR WORLD
3324	022106	004710			SENDAD:	JSR	PC, (R0)		; GO TO MONITOR
3325	022110	000240				NOP			
3326	022112	000240				NOP			; RESERVED FOR ACT11
3327	022114	000240				NOP			
3328									
3329	022116	000137	003450		\$DOAGN:	JMP	2#NEWPAS		; RETURN

```

3330 .SBTTL STATISTICS TYPEOUT SUBROUTINE
3331
3332 ;#THIS ROUTINE TYPES OUT A NICELY FORMATTED REPORT
3333 ;#CONTAINING STATISTICS ON THE NUMBER OF OPERANDS
3334 ;#USED IN DIFFERENT SELECT CASES FOR THE $ADD, $SUB,
3335 ;#$MUL, AND $DIV ROUTINES. THE DATA VALUES ARE TAKEN
3336 ;#FROM THE COUNTERS ADDC?, MULC?, AND DIVC?.
3337 ;#
3338 ;#CALLED BY: JSR PC,STATS
3339 ;#
3340 STATS: MOV RO,-(SP) ;SAVE REGISTERS
3341
3342 MOV #SVEC1,RO ;FIRST DATA LINE ADDR VECTOR
3343 BEQ 1$ ;NONE IF ZERO
3344 TYPE SHDR1 ;HEADER
3345 JSR PC,10$ ;DATA LINE
3346 1$: MOV #SVEC2,RO ;SECOND DATA LINE ADDR VECTOR
3347 BEQ 2$ ;NONE IF ZERO
3348 TYPE SHDR2 ;HEADER
3349 JSR PC,10$ ;DATA LINE
3350 2$: MOV #SVEC3,RO ;THIRD DATA LINE ADDR VECTOR
3351 BEQ 3$ ;NONE IF ZERO
3352 TYPE SHDR3 ;HEADER
3353 JSR PC,10$ ;DATA LINE
3354
3355 3$: MOV (SP)+,RO ;RESTORE REGISTERS
3356 RTS PC ;EXIT
3357
3358 ;#INTERNAL SUBR FOR DATA LINE TYPEOUT
3359 10$: MOV 2(RO)+,-(SP) ;MOVE NUMBER ON STACK, BUMP TO NEXT
3360 TYPOS ;TYPE OCTAL
3361 .BYTE 6 ;MAX 6 DIGITS
3362 .BYTE 0 ;SUPPRESS LEADING ZEROS
3363 TST (RO) ;BUMPED TO LAST VECTOR ?
3364 BEQ 11$ ;YES, ONTO NEXT LINE
3365 TYPE SHT ;TYPE A <HT>
3366 BR 10$ ;CONTINUE WITH THIS LINE
3367 11$: TYPE SCRLF ;TYPE A <CR><LF>
3368 RTS PC ;DONE
3369
3370
3371 ;#DATA VECTORS:
3372 SVEC1: .WORD ADDC0,ADDC5,ADDC6,ADDC7,ADDC8,ADDC1,ADDC2,ADDC3,ADDC4,0
3373 022230 002526 002540 002542
3374 022236 002544 002546 002530
3375 022244 002532 002534 002536
3376 SVEC2: .WORD MULC0,MULC2,MULC3,MULC4,MULC5,MULC1,0
3377 022254 002550 002554 002556
3378 022262 002560 002562 002552
3379 SVEC3: .WORD DIVC0,DIVC3,DIVC4,DIVC5,DIVC6,DIVC1,DIVC2,0
3380 022270 000000
3381 022272 002564 002572 002574
3382 022278 002564 002572 002574
3383 022286 002576 002600 002566
3384 022306 002570 000000
3385
3386 ;#HEADERS, ETC:
3387 SHT: .ASCIZ (11) ;<HT>
3388 SCRLF: .ASCIZ (15)<12> ;<CR><LF>
    
```

3386	022317	015	005012	
3387	022322	025052	020052	052123
3388	022330	052101	051511	044524
3389	022336	051503	025040	025052
3390	022344	005015	012	
3391	022347	050	047516	042524
3392	022354	026440	040440	046114
3393	022362	047040	046525	042502
3394	022370	051522	040440	042522
3395	022376	052440	051516	043511
3396	022404	042516	020104	041517
3397	022412	040524	020114	047111
3398	022420	042524	042507	051522
3399	022426	006451	005012	
3400	022432	042101	027504	052523
3401	022440	020102	047111	052123
3402	022446	052522	052103	047511
3403	022454	051516	006472	012
3404	022461	124	052117	046101
3405	022466	026411	026455	053117
3406	022474	051105	046106	053517
3407	022502	026455	004455	026455
3408	022510	047125	042504	043122
3409	022516	047514	026527	026455
3410	022524	047411	020120	036501
3411	022532	004460	050117	040440
3412	022540	030043	047411	020120
3413	022546	036501	004460	020040
3414	022554	047040	006517	012
3415	022561	116	046525	042502
3416	022566	004522	047524	040524
3417	022574	020114	027527	047105
3418	022602	041101	042514	052011
3419	022610	052117	046101	053440
3420	022616	042457	040516	046102
3421	022624	004505	050117	041040
3422	022632	030043	047411	020120
3423	022640	036502	004460	050117
3424	022646	041040	030075	020011
3425	022654	044123	043111	006524
3426	022662	000012		
3427	022664	005015	052515	052114
3428	022672	050111	054514	044440
3429	022700	051516	051124	041525
3430	022706	044524	047117	035123
3431	022714	005015		
3432	022716	047524	040524	004514
3433	022724	026455	047455	042526
3434	022732	043122	047514	026527
3435	022740	026455	026411	052455
3436	022746	042116	051105	046106
3437	022754	053517	026455	004455
3438	022762	036501	020060	047101
3439	022770	027504	051117	005015

SHDR1: .ASCII (15)(12)(12)
 .ASCII "### STATISTICS ###"(15)(12)(12)

.ASCII "(NOTE - ALL NUMBERS ARE UNSIGNED OCTAL INTEGERS)"(15)(12)(12)

.ASCII "ADD/SUB INSTRUCTIONS:"(15)(12)

.ASCII "TOTAL ---OVERFLOW--- --UNDERFLOW--- OP A=0 OP A=0 OP A=0 NO"(15)(12)

.ASCIZ "NUMBER TOTAL W/ENABLE TOTAL W/ENABLE OP B=0 OP B=0 OP B=0 SHIFT"(15)(12)

SHDR2: .ASCII (15)(12)"MULTIPLY INSTRUCTIONS:"(15)(12)

.ASCII "TOTAL ---OVERFLOW--- --UNDERFLOW--- A=0 AND/OR"(15)(12)

H07

```

3440 022776 052516 041115 051105 .ASCIZ "NUMBER TOTAL W/ENABLE TOTAL W/ENABLE B=0" (15) (12)
3441 023004 052011 052117 046101
3442 023012 053440 042457 040516
3443 023020 046102 004505 047524
3444 023028 040524 020114 027527
3445 023034 047105 041101 042514
3446 023042 020011 020040 041040
3447 023050 030075 005015 000
3448 023055 015 042012 053111 SHOR3: .ASCII (15) (12) "DIVIDE INSTRUCTIONS:" (15) (12)
3449 023062 042111 020105 047111
3450 023070 052123 052522 052103
3451 023076 047511 051516 006472
3452 023104 012
3453 023105 124 052117 046101 .ASCII "TOTAL ---OVERFLOW--- --UNDERFLOW--- NUMER DENOM" (15) (12)
3454 023112 026411 026455 053117
3455 023120 051105 046106 053517
3456 023126 026455 004455 026455
3457 023134 047125 042504 043122
3458 023142 047514 026527 026455
3459 023150 020011 052516 042515
3460 023156 004522 042040 047105
3461 023164 046517 005015
3462 023170 052516 041115 051105 .ASCIZ "NUMBER TOTAL W/ENABLE TOTAL W/ENABLE A=0 B=0" (15) (12)
3463 023176 052011 052117 046101
3464 023204 053440 042457 040516
3465 023212 046102 004505 047524
3466 023220 040524 020114 027527
3467 023226 047105 041101 042514
3468 023234 020011 020040 036501
3469 023242 004460 020040 041040
3470 023250 030075 005015 000
3471 023256 .EVEN ;BACK TO AN EVEN BOUNDARY

```

```

3472          .SBTTL  FPP TRAP CATCHER
3473
3474 023256 012637 002370      FPPILT: MOV      (SP)+, FPPOPC      ; POP OLD PC FOR DISPLAY
3475 023262 012637 002372      MOV      (SP)+, FPPOPS      ; POP OLD PS FOR DISPLAY
3476 023266 170237 002362      STFPS   FPS                ; GET FPS
3477 023272 170337 002364      STST   FEC                ; GET FEC/FEA
3478 023276 005737 002362      TST    FPS                ; TEST ERROR BIT
3479 023302 100005                BPL     1$                 ; OFF - NO ERROR BIT SET, BUT TRAPPED
3480
3481 023304 032737 040000 002362      BIT    #040000, FPS        ; ON - IT SHOULD BE ON A TRAP
3482 023312 001001                BNE     1$                 ; TEST INTERRUPT ENABLE BIT
3483
3484 023314 000401                BR      2$                 ; ON - INTR DISABLED, BUT TRAPPED
3485 023316 104015                1$:   ERROR 1$             ; OFF - ABLE TO INTR, SO IGNORE IT,
3486 023320 013746 002372      2$:   MOV    FPPOPS, -(SP)   ; AND SKIP THE ERROR
3487 023324 013746 002370      MOV    FPPOPC, -(SP)       ; SIGNAL UNEXPECTED FPP TRAP
3488 023330 000002                RTI                          ; PUSH PSW
3489                                     ; PUSH PC
                                     ; CONTINUE, RECOVER AT LAST TRAP ONLY
  
```

3490
3491
3492
3493
3494
3495
3496
3497
3498
3499
3500
3501
3502
3503
3504
3505
3506
3507
3508
3509
3510
3511
3512
3513
3514
3515
3516
3517
3518
3519
3520
3521
3522
3523
3524
3525
3526
3527
3528
3529
3530
3531
3532
3533
3534
3535
3536
3537
3538
3539
3540
3541
3542
3543
3544

023332 010546
023334 012705 000004
023340 000403
023342 010546
023344 012705 000002
023350 010446
023352 010346
023354 010246
023356 010146
023360 010046
023362 005046
023364 016600 000016
023370 012003
023372 012004
023374 010066 000016
023400 011300
023402 011401
023404 012702 000007
023410 005016
023412 006300
023414 006101
023416 006116
023420 077204
023422 061316
023424 005501
023426 061401
023430 005516
023432 062700 001057
023436 005501
023440 005516
023442 062701 047401
023446 005516
023450 062716 000006
023454 061600
023456 005501
023460 010023
023462 010124
023464 077531
023466 005726
023470 012600
023472 012601
023474 012602
023476 012603
023500 012604
023502 012605
023504 000207

.SBTTL RANDOM NUMBER GENERATOR

```

: *CALLED BY JSR PC,RANDL4 - FOR DOUBLE FLOAT NUMBERS
: *          .WORD N1,N2 - IN LOCATIONS N1 AND N2
: *
: *          JSR PC,RANDL2 - FOR SINGLE FLOAT NUMBERS
: *          .WORD N1,N2 - IN LOCATIONS N1 AND N2
: *
RANDL4: MOV R5,-(SP)      :SAVE R5
        MOV #4,R5      :4 WORDS AT EACH
        BR RAND
RANDL2: MOV R5,-(SP)      :SAVE R5
        MOV #2,R5      :2 WORDS AT EACH
RAND:   MOV R4,-(SP)      :SAVE REGISTER
        MOV R3,-(SP)
        MOV R2,-(SP)
        MOV R1,-(SP)
        MOV R0,-(SP)
        CLR -(SP)        :EXTRA REGISTER
        MOV 16(SP),R0    :GET PC FOR RETURN
        MOV (R0)+,R3     :FIRST NUMBER DEST PTR
        MOV (R0)+,R4     :SECOND NUMBER DEST PTR
        MOV R0,16(SP)    :STORE NEW RETURN ADDRESS
        MOV (R3),R0      :R0 INITIAL NUMBER
        MOV (R4),R1      :R1 INITIAL NUMBER
1$:     MOV #7,R2        :SHIFT COUNT
        CLR (SP)        :CLEAR LOB
2$:     ASL R0           :SHIFT R0 LEFT
        ROL R1           :AND ROTATE CARRY INTO R1
        ROL (SP)        :AND ROTATE CARRY INTO EXT
        SOB R2,2$       :7 SHIFTS
        ADD (R3),(SP)   :ADD # TO MAKE # 129
        ADC R1           :PROPOGATE CARRY
        ADD (R4),R1     :ADD # TO MAKE # 129
        ADC (SP)        :PROPOGATE CARRY
        ADD #001057,R0 :ADD LOW CONSTANT
        ADC R1           :PROPOGATE CARRY
        ADC (SP)        :PROPOGATE CARRY
        ADD #047401,R1  :ADD HIGH CONSTANT
        ADC (SP)        :PROPOGATE CARRY
        ADD #000006,(SP) :ADD HIGHEST CONSTANT
        ADD (SP),R0     :REPRIME R0 WITH HIGHEST DIGIT
        ADC R1           :PROPOGATE CARRY
        MOV R0,(R3)+    :SAVE R0
        MOV R1,(R4)+    :SAVE R1
        SOB R5,1$      :LOOP FOR REQ'D NUMBER OF WORDS
        TST (SP)+      :POP TEMP REG
        MOV (SP)+,R0
        MOV (SP)+,R1
        MOV (SP)+,R2
        MOV (SP)+,R3
        MOV (SP)+,R4
        MOV (SP)+,R5
        RTS PC          :RETURN
    
```


3545
3546
3547
3548
3549
3550
3551
3552
3553
3554
3555
3556
3557
3558
3559
3560
3561
3562
3563
3564
3565
3566
3567
3568
3569
3570
3571
3572
3573
3574
3575
3576
3577
3578
3579
3580
3581
3582
3583
3584
3585
3586
3587
3588
3589
3590
3591
3592
3593
3594
3595
3596
3597
3598
3599
3600

.SBTTL POLISH EXPRESSION ROUTINES

```

;*POLISH EXPRESSION ALGEBRA IS A STACK ORIENTED PROCEDURE FOR
;*THE EVALUATION OF ALGEBRAIC EXPRESSIONS. BY THIS, WE MEAN
;*THAT THE STACK (IN OUR CASE, WE WILL BE USING THE STANDARD
;*SYSTEM STACK USING R6) IS USED FOR THE STORAGE, ON A LAST IN-
;*FIRST OUT BASIS, OF ALL OPERANDS, AND RESULTS. ALL THE
;*ARITHMETIC ROUTINES (SPECIFICALLY, OUR $ADD, $SUB, $MUL, AND
;*SDIV ROUTINES) EXPECT THEIR TWO OPERANDS TO BE THE TOP TWO
;*ELEMENTS ON THE STACK, AND THEY LEAVE THEIR RESULT AS THE
;*TOP ELEMENT ON THE STACK, REMOVING (POPPING) THE INITIAL
;*OPERANDS IN THE PROCESS. OTHER ROUTINES ARE PRESENT FOR
;*ADDING/REMOVING ELEMENTS TO/FROM THE STACK - $POPX, TO TAKE
;*THE TOP ELEMENT OFF, AND $PUSH, TO PUT A NEW ELEMENT ON THE
;*TOP. IT IS IMPORTANT TO NOTE THAT OPERATORS WILL AT MOST
;*REFERENCE THE TOP TWO ELEMENTS ON THE STACK; THE OTHERS ARE
;*INACCESSIBLE UNTIL OUTER ELEMENTS ARE OPERATED UPON. FOR
;*EXAMPLE, THE EXPRESSION:

```

$$E = (A + B) * (C - D)$$

```

;*COULD BE EVALUATED BY THE POLISH EXPRESSION:

```

```

;*      $PUSH  A      ;OPERAND A ONTO STACK
;*      $PUSH  B      ;OPERAND B ONTO STACK
;*      $ADD   ;FORM A+B, SAVE FOR LATER
;*      $PUSH  C      ;OPERAND C ONTO STACK
;*      $PUSH  D      ;OPERAND D ONTO STACK
;*      $SUB   ;FORM C-D ON TOP
;*      ;NOTE - THE TOP TWO OPERANDS ARE NOW:
;*              (A+B) AND (C-D)
;*      $MUL   ;FORM (A+B) * (C-D) ON TOP
;*      $POPX  E      ;POP RESULT FROM STACK INTO E

```

```

;*NOTE THAT OTHER POLISH EXPRESSIONS ARE POSSIBLE FOR COMPUTING
;*THIS EXAMPLE, IN GENERAL THERE IS MORE THAN ONE WAY TO
;*CALCULATE A GIVEN EXPRESSION.

```

```

;*THIS ROUTINE ENTERS US INTO POLISH MODE
$POLSH: JMP      2(R4)+      ;ENTER POLISH MODE

```

```

;*PUSH OPERAND ON STACK FROM LOCATION SPECIFIED
;*IN CONTENTS OF NEXT WORD AFTER $PUSH CALL
;*2/4 WORDS DEPENDING UPON F/D MODE
$PUSH: MOV      (R4)+,R0      ;GET PTR TO SOURCE
        TSTB   $FPS
        BPL    IS
        MOV    6(R0),-(SP)    ;PUSH DOUBLE ON STACK
        MOV    4(R0),-(SP)
IS:     MOV    2(R0),-(SP)    ;PUSH FLOAT ON STACK
        MOV    (R0),-(SP)
        JMP    2(R4)+

```

```

;*POP OPERAND FROM STACK INTO LOCATION SPECIFIED
;*IN CONTENTS OF NEXT WORD AFTER $POPX CALL

```

```

023506 000134
023510 012400
023512 105737 002400
023516 100004
023520 016046 000006
023524 016046 000004
023530 016046 000002
023534 011046
023536 000134

```

3601			
3602	023540	012400	
3603	023542	012620	
3604	023544	012620	
3605	023546	105737	002400
3606	023552	100002	
3607	023554	012620	
3608	023556	012620	
3609	023560	000204	

```

:*2/4 WORDS DEPENDING UPON F/D MODE
$POPX:  MOV      (R4)+,R0      ;GET PTR TO DESTINATION
        MOV      (SP)+,(R0)+  ;POP FLOAT FROM STACK
        MOV      (SP)+,(R0)+  ;
        TSTB    $FPS          ;
        BPL     1$            ;
        MOV      (SP)+,(R0)+  ;POP DOUBLE FROM STACK
        MOV      (SP)+,(R0)+  ;
1$:     RTS      R4           ;EXIT POLISH MODE

```

3610
3611
3612
3613
3614
3615
3616
3617
3618
3619
3620
3621
3622
3623
3624
3625
3626
3627
3628
3629
3630
3631
3632
3633
3634
3635
3636
3637
3638
3639
3640
3641
3642
3643
3644
3645
3646
3647
3648
3649
3650
3651
3652
3653
3654
3655
3656
3657
3658
3659
3660
3661
3662
3663
3664
3665

.SBTTL FLOATING POINT SOFTWARE ROUTINES

*FLOATING POINT SOFTWARE ADD/SUBTRACT ROUTINES

* THIS ROUTINE TAKES THE TOP TWO ELEMENTS ON THE STACK
* (LENGTH OF 2 OR 4 WORDS DEPENDING UPON WHETHER THE
* F/D MODE BIT7 IN SFPS IS 0 OR 1 RESPECTIVELY) AND
* REPLACES THEM WITH THEIR SUM/DIFFERENCE.

```

* EXAMPLE:      SPUSH          SPUSH
*               ADDR(OPERAND A)  ADDR(OPERAND A)
*               SPUSH          SPUSH
*               ADDR(OPERAND B)  ADDR(OPERAND B)
*               SADD            SSUB
*               SPOPX           SPOPX
*               ADDR(RESULT)     ADDR(RESULT)
*               RESULT=A+B       RESULT=A-B

```

* NOTE ROUTINE IS CALLED THROUGH POLISH MODE OPERATORS.

* ALL OPERATIONS ARE CARRIED OUT IN DOUBLE (LENGTH=4)
* PRECISION MODE. SINGLE PRECISION OPERANDS ARE
* EXTENDED (VIA \$CONV SUBROUTINE) WITH LOW-ORDER
* ZEROS, AND LATER TRUNCATED BACK TO SINGLE PRECISION
* FROM THE DOUBLE PRECISION RESULT.

* STATUS BITS:

* THE N, Z, V, AND C BITS OF SFPS ARE SET AS FOLLOWS:
* N = 1 IF RESULT NEGATIVE (IE, BIT15 = 1),
* ELSE N = 0
* Z = 1 IF RESULT ZERO (IE, EXPONENT = 000(8)),
* ELSE Z = 0
* V = 1 IF ARITHMETIC OVERFLOW OCCURRED,
* ELSE V = 0
* C = 0 ALWAYS

* ERROR CONDITIONS:

* IF AN ARITHMETIC OVERFLOW CONDITION OCCURS, THE RESULT
* WILL BE SET TO ZERO IF THE OVERFLOW ENABLE BIT OF SFPS
* (BIT09) IS ZERO. IF THIS BIT IS SET, THEN THE RESULT
* WILL BE CORRECT, EXCEPT THE EXPONENT WILL BE UNDERBIASED
* BY 400(8). ALSO, THE SFPS ERROR BIT (BIT15) WILL BE SET,
* SFEC WILL BE SET TO 10(8), AND SFEA WILL BE LOADED WITH
* THE VALUE IN LOCATION "EXPFER". IN EITHER INSTANCE,
* THE V-BIT (BIT01) WILL BE SET.
* IF AN ARITHMETIC UNDERFLOW CONDITION OCCURS, THE RESULT
* WILL BE SET TO ZERO IF THE UNDERFLOW ENABLE BIT OF SFPS
* (BIT10) IS ZERO. IF THIS BIT IS SET, THEN THE RESULT
* WILL BE CORRECT, EXCEPT THE EXPONENT WILL BE OVERBIASED
* BY 400(8). ALSO, THE SFPS ERROR BIT (BIT15) WILL BE SET,
* SFEC WILL BE SET TO 12(8), AND SFEA WILL BE LOADED WITH
* THE VALUE IN LOCATION "EXPFER".

* ALL REGISTERS ARE PRESERVED UPON ENTRY, AND RESTORED UPON
* EXIT. THE ROUTINES ARE RE-ENTRANT.

```

3666      : * ADAPTED FROM POP-11 FORTRAN SOFTWARE
3667      : * BY DONALD NORTH, SEPTEMBER, 1975.
3668      : *
3669
3670 023562 062716 100000 $SUB: ADD #100000,(SP) ;CHANGE SIGN OF TOP ITEM
3671 023566 005237 002526 $ADD: INC ADDC0 ;CTR: TOTAL NUMBER OF ADD/SUB
3672 023572 042737 000017 002400 BIC #17,$FPS ;CLEAR STATUS BITS N Z V C
3673 023600 105737 002400 TSTB $FPS ;TEST MODE
3674 023604 100402 BMI 27$ ;D-MODE
3675 023606 004737 027622 JSR PC,$CONV ;D-MODE: CONVERT 2 F OPDS TO D
3676 023612 010046 27$: MOV R0,-(SP)
3677 023614 010146 MOV R1,-(SP)
3678 023616 010246 MOV R2,-(SP) ;SAVE ALL REGISTERS
3679 023620 010346 MOV R3,-(SP)
3680 023622 010446 MOV R4,-(SP)
3681 023624 010546 MOV R5,-(SP)
3682 023626 005046 CLR -(SP) ;CLEAR SIGNS
3683 023630 005004 CLR R4 ;CLEAR EXPONENTS
3684 023632 005005 CLR R5
3685 023634 006366 000024 ASL 24(SP) ;SHIFT OUT SIGN OF TOP ITEM
3686 023640 006166 000022 ROL 22(SP)
3687 023644 006166 000020 ROL 20(SP)
3688 023650 006166 000016 ROL 16(SP) ;SHIFT A1
3689 023654 156604 000017 BISB 17(SP),R4 ;GET E1
3690 023660 001011 BNE 31$ ;JUMP IF NON ZERO
3691 023662 005726 TST (SP)+ ;FLUSH SIGNS
3692 023664 032766 077600 000024 BIT #077600,24(SP) ;B=0, A=0 TOO ?
3693 023672 001456 BEQ 32$ ;YES, BOTH ZERO
3694 023674 005237 002532 INC ADDC2 ;NO, CTR: B=0,A#0
3695 023700 000137 024712 JMP 3$ ;DONE
3696 023704 106116 31$: ROLB (SP) ;GET S1
3697 023706 006366 000034 ASL 34(SP) ;SHIFT OUT SIGN OF 2ND ITEM
3698 023712 006166 000032 ROL 32(SP)
3699 023716 006166 000030 ROL 30(SP)
3700 023722 006166 000026 ROL 26(SP) ;SHIFT A2
3701 023726 156605 000027 BISB 27(SP),R5 ;GET E2
3702 023732 001042 BNE 2$ ;JUMP IF NON ZERO
3703 023734 106016 RORB (SP) ;RECONSTRUCT A1
3704 023736 006066 000016 ROR 16(SP)
3705 023742 006066 000020 ROR 20(SP)
3706 023746 006066 000022 ROR 22(SP)
3707 023752 006066 000024 ROR 24(SP)
3708 023756 016666 000016 000026 MOV 16(SP),26(SP) ;FIRST ARG TO TOP OF STACK
3709 023764 016666 000020 000030 MOV 20(SP),30(SP)
3710 023772 016666 000022 000032 MOV 22(SP),32(SP)
3711 024000 016666 000024 000034 MOV 24(SP),34(SP)
3712 024006 005726 TST (SP)+ ;FLUSH SIGNS
3713 024010 032766 077600 000024 BIT #077600,24(SP) ;A=0, B=0 TOO ?
3714 024016 001404 BEQ 32$ ;YES, BOTH ZERO
3715 024020 005237 002530 INC ADDC1 ;NO, CTR: A=0, B#0
3716 024024 000137 024712 JMP 3$ ;DONE
3717 024030 005237 002534 32$: INC ADDC3 ;CTR: A=0, B=0
3718 024034 000137 024672 JMP 29$ ;DONE, TRUE ZERO RESULT
3719 024040 106166 000001 2$: ROLB 1(SP) ;GET S2
3720 024044 112766 000001 000027 MOVB #1,27(SP) ;INSERT NORMAL BIT
3721 024052 112766 000001 000017 MOVB #1,17(SP)
    
```

3722	024060	160405			SUB	R4, R5	:R5=E2-E1, R4=E1
3723	024062	003011			BGT	45	:JUMP IF E2>E1
3724	024064	016600	000026		MOV	26(SP), R0	:R0=A2
3725	024070	016601	000030		MOV	30(SP), R1	:R1=B2
3726	024074	016602	000032		MOV	32(SP), R2	:R2=C2
3727	024100	016603	000034		MOV	34(SP), R3	:R3=D2
3728	024104	000427			BR	55	:GO CHECK SIGNS
3729	024106	060504		45:	ADD	R5, R4	:R5=E2-E1, R4=E2, E2>E1
3730	024110	016600	000016		MOV	16(SP), R0	:R0=A1
3731	024114	016601	000020		MOV	20(SP), R1	:R1=B1
3732	024120	016602	000022		MOV	22(SP), R2	:R2=C1
3733	024124	016603	000024		MOV	24(SP), R3	:R3=D1
3734	024130	016666	000026	000016	MOV	26(SP), 16(SP)	
3735	024136	016666	000030	000020	MOV	30(SP), 20(SP)	
3736	024144	016666	000032	000022	MOV	32(SP), 22(SP)	
3737	024152	016666	000034	000024	MOV	34(SP), 24(SP)	
3738	024160	000316			SWAB	(SP)	:EXCHANGE SIGNS
3739	024162	005405			NEG	R5	:E1-E2
3740	024164	126616	000001	55:	CMPB	1(SP), (SP)	:COMPARE SIGNS
3741	024170	001412			BEQ	65	:SAME, GO CHECK EXPONENT
3742	024172	005403			NEG	R3	:NEGATE OPERAND
3743	024174	005502			ADC	R2	
3744	024176	005501			ADC	R1	
3745	024200	005500			ADC	R0	
3746	024202	005402			NEG	R2	
3747	024204	005501			ADC	R1	
3748	024206	005500			ADC	R0	
3749	024210	005401			NEG	R1	
3750	024212	005500			ADC	R0	
3751	024214	005400			NEG	R0	
3752	024216	005705		65:	TST	R5	:CHECK EXPONENTS
3753	024220	001466			BEQ	75	:JUMP IF E1=E2
3754	024222	022705	177707		CMPL	#-57., R5	:ANY POINT IN SHIFTING?
3755	024226	003413			BLE	85	:YES
3756	024230	016600	000016		MOV	16(SP), R0	:NO, ANSWER IS OPERAND
3757	024234	016601	000020		MOV	20(SP), R1	:WITH LARGER EXPONENT
3758	024240	016602	000022		MOV	22(SP), R2	
3759	024244	016603	000024		MOV	24(SP), R3	
3760	024250	005237	002536		INC	ADDC4	:CTR: NO SHIFT
3761	024254	000501			BR	95	
3762	024256	022705	177770	85:	CMPL	#-8., R5	:CHECK # OF BITS TO SHIFT
3763	024262	003437			BLE	105	:JUMP IF LESS THAN 1/2 WORD
3764	024264	005700			TST	R0	
3765	024266	006746			SXT	-(SP)	:EXTEND SIGN
3766	024270	022705	177760	125:	CMPL	#-16., R5	
3767	024274	002411			BLT	115	:JUMP IF LESS THAN 1 WORD
3768	024276	010203			MOV	R2, R3	:SHIFT A WORD AT A TIME
3769	024300	010102			MOV	R1, R2	
3770	024302	010001			MOV	R0, R1	
3771	024304	011600			MOV	(SP), R0	:USE EXTENSION
3772	024306	062705	000020		ADD	#16., R5	:ADJUST EXPONENT
3773	024312	001366			BNE	125	:TRY AGAIN
3774	024314	005726			TST	(SP)+	:POP EXTENSION
3775	024316	000427			BR	75	:SHIFT DONE
3776	024320	022705	177775	115:	CMPL	#-3, R5	:JUMP IF LESS THAN 4 TO SHIFT
3777	024324	003415			BLE	135	

3778	024326	010416			MOV	R4, (SP)	:SAVE EXP & SHIFT COUNT
3779	024330	010546			MOV	R5, -(SP)	
3780	024332	010104			MOV	R1, R4	:SAVE R1
3781	024334	073005			ASHC	R5, R0	:SHIFT HIGH ORDER
3782	024336	010205			MOV	R2, R5	:SAVE R2
3783	024340	073416			ASHC	(SP), R4	:SHIFT IT
3784	024342	010204			MOV	R2, R4	
3785	024344	010502			MOV	R5, R2	:R2 DONE
3786	024346	010305			MOV	R3, R5	:SET UP LOW ORDER
3787	024350	073426			ASHC	(SP)+, R4	:DO LOW ORDER
3788	024352	010503			MOV	R5, R3	
3789	024354	012604			MOV	(SP)+, R4	:RESTORE EXP TO R4
3790	024356	000407			BR	7\$	
3791	024360	005726		13\$:	TST	(SP)+	:POP EXTENSION
3792	024362	006200		10\$:	ASR	R0	:SHIFT RIGHT
3793	024364	006001			ROR	R1	
3794	024366	006002			ROR	R2	
3795	024370	006003			ROR	R3	
3796	024372	005205			INC	R5	:COUNT LOOP
3797	024374	002772			BLT	10\$	
3798	024376	066603	000024		ADD	24(SP), R3	:FORM SUM
3799	024402	005502			ADC	R2	
3800	024404	005501			ADC	R1	
3801	024406	005500			ADC	R0	
3802	024410	066602	000022		ADD	22(SP), R2	
3803	024414	005501			ADC	R1	
3804	024416	005500			ADC	R0	
3805	024420	066601	000020		ADD	20(SP), R1	
3806	024424	005500			ADC	R0	
3807	024426	066600	000016		ADD	16(SP), R0	
3808	024432	126616	000001		CMPB	1(SP), (SP)	:CHECK FOR UNEQUAL SIGNS
3809	024436	001162			BNE	14\$:CLEAN UP SUBTRACT
3810	024440	030027	001000		BIT	R0, #1000	
3811	024444	001405			BEQ	9\$:JUMP IF NO NORMAL BIT OVERFLOW
3812	024446	006200			ASR	R0	
3813	024450	006001			ROR	R1	
3814	024452	006002			ROR	R2	
3815	024454	006003			ROR	R3	
3816	024456	005204			INC	R4	:INCREASE EXP
3817	024460	000304		9\$:	SWAB	R4	:MOVE EXP LEFT
3818	024462	001425			BEQ	16\$:JUMP IF NO OVERFLOW
3819	024464	105004			CLRB	R4	:CLEAR OVERFLOWED BITS
3820	024466	052737	000002	002400	BIS	#02, \$FPS	:SET V BIT ON OVERFLOW
3821	024474	005237	002540		INC	ADDC5	:CTR: OVERFLOW
3822	024500	032737	001000	002400	BIT	#001000, \$FPS	:OVERFLOW ENABLED ?
3823	024506	001464			BEQ	34\$:NO, ZERO RESULT
3824	024510	005237	002542		INC	ADDC6	:CTR: OVERFLOW, ENABLED
3825	024514	052737	100000	002400	BIS	#100000, \$FPS	:YES, SET ERROR BIT
3826	024522	012737	000010	002402	MOV	#10, \$FEC	:SET \$FEC
3827	024530	013737	002376	002404	MOV	EXPFEA, \$FEA	:SET \$FEA
3828	024536	150004		16\$:	BISB	R0, R4	:INSERT HIGH ORDER FRACTION
3829	024540	006026			ROR	(SP)+	:INSERT SIGN
3830	024542	006004			ROR	R4	
3831	024544	006001			ROR	R1	
3832	024546	006002			ROR	R2	
3833	024550	006003			ROR	R3	

3834	024552	005503				ADC	R3		
3835	024554	005502				ADC	R2		
3836	024556	005501				ADC	R1		
3837	024560	005504				ADC	R4		
3838	024563	103401				BCS	20\$		OVERFLOW ON ROUND ?
3839	024564	102024				BVC	30\$		
3840	024566	052737	000002	002400	20\$:	BIS	#02, \$FPS		YES - SET V BIT
3841	024574	005237	002540			INC	ADDC5		CTR: OVERFLOW
3842	024600	032737	001000	002400		BIT	#001000, \$FPS		OVERFLOW ENABLED ?
3843	024606	001431				BEQ	29\$		NO, ZERO RESULT
3844	024610	005237	002542			INC	ADDC6		CTR: OVERFLOW, ENABLED
3845	024614	052737	100000	002400		BIS	#100000, \$FPS		SET ERROR BIT
3846	024622	012737	000010	002402		MOV	#10, \$FEC		SET \$FEC
3847	024630	013737	002376	002404		MOV	EXPFEA, \$FEA		SET \$FEA
3848	024636	010466	000024		30\$:	MOV	R4, 24(SP)		STORE EXP AND SIGN
3849	024642	010166	000026			MOV	R1, 26(SP)		INSERT LOW ORDER FRACTION
3850	024646	010266	000030			MOV	R2, 30(SP)		
3851	024652	010366	000032			MOV	R3, 32(SP)		
3852	024656	000415				BR	3\$		
3853	024660	005726			34\$:	TST	(SP)+		FLUSH SIGN
3854	024662	000403				BR	29\$		AND ZERO RESULT
3855	024664	005237	002544		33\$:	INC	ADDC7		CTR: UNDERFLOW
3856	024670	005726				TST	(SP)+		FLUSH SIGN
3857	024672	005066	000024		29\$:	CLR	24(SP)		ZERO RESULT
3858	024676	005066	000026			CLR	26(SP)		
3859	024702	005066	000030			CLR	30(SP)		
3860	024706	005066	000032			CLR	32(SP)		
3861	024712	032766	077600	000024	3\$:	BIT	#077600, 24(SP)		SET Z BIT IF EXPONENT ZERO
3862	024720	001003				BNE	17\$		
3863	024722	052737	000004	002400		BIS	#04, \$FPS		
3864	024730	005766	000024		17\$:	TST	24(SP)		SET N BIT IF RESULT NEGATIVE
3865	024734	100003				BPL	18\$		
3866	024736	052737	000010	002400		BIS	#10, \$FPS		
3867	024744	012605			18\$:	MOV	(SP)+, R5		
3868	024746	012604				MOV	(SP)+, R4		
3869	024750	012603				MOV	(SP)+, R3		RESTORE REGISTERS
3870	024752	012602				MOV	(SP)+, R2		
3871	024754	012601				MOV	(SP)+, R1		
3872	024756	012600				MOV	(SP)+, R0		
3873	024760	062706	000010			ADD	#8, SP		POP SECOND ARGUMENT
3874	024764	105737	002400			TSTB	\$FPS		FOR D MODE?
3875	024770	100404				BMI	26\$		D MODE
3876	024772	012666	000002			MOV	(SP)+, 2(SP)		F MODE - CONVERT
3877	024776	012666	000002			MOV	(SP)+, 2(SP)		
3878	025002	000134			26\$:	JMP	2(R4)+		DONE
3879									
3880									
3881	025004	005700			14\$:	TST	R0		CHECK HIGH ORDER FRACTION RESULT
3882	025006	003014				BGT	22\$		IF + SIGN OK
3883	025010	001453				BEQ	23\$		CHECK FOR ZERO RESULT
3884	025012	005403				NEG	R3		ABS VALUE
3885	025014	005502				ADC	R2		
3886	025016	005501				ADC	R1		
3887	025020	005500				ADC	R0		
3888	025022	005402				NEG	R2		
3889	025024	005501				ADC	R1		

3890	025026	005500			ADC	R0			
3891	025030	005401			NEG	R1			
3892	025032	005500			ADC	R0			
3893	025034	005400			NEG	R0			
3894	025036	000316			SWAB	(SP)			EXCHANGE SIGNS
3895	025040	030027	000400	22\$:	BIT	R0,#400			CHECK NORMAL BIT
3896	025044	001427			BEQ	19\$			JUMP IF NONE
3897	025046	005704			TST	R4			CHECK FOR UNDERFLOW
3898	025050	003203			BGT	9\$			
3899	025052	032737	002000	002400	BIT	#002000,\$FPS			UNDERFLOW - IS IT ENABLED ?
3900	025060	001701			BEQ	33\$			NO, MAKE ZERO RESULT
3901	025062	005237	002544		INC	ADDC7			CTR: UNDERFLOW
3902	025066	005237	002546		INC	ADDC8			CTR: UNDERFLOW, ENABLED
3903	025072	052737	100000	002400	BIS	#100000,\$FPS			SET ERROR BIT
3904	025100	012737	000012	002402	MOV	#12,\$FEC			SET SFEC
3905	025106	013737	002376	002404	MOV	EXPFEA,\$FEA			SET SFEA
3906	025114	000304			SWAB	R4			MOVE EXP LEFT
3907	025116	105004			CLRB	R4			CLEAR WHERE FRACTION WILL GO
3908	025120	000137	024536		JMP	16\$			ASSEMBLE NUMBER
3909	025124	005304		19\$:	DEC	R4			DECREASE EXP
3910	025126	006303			ASL	R3			DOUBLE FRACTION
3911	025130	006102			ROL	R2			
3912	025132	006101			ROL	R1			
3913	025134	006100			ROL	R0			
3914	025136	000740			BR	22\$			
3915	025140	162704	000010	23\$:	SUB	#8.,R4			REDUCE EXP
3916	025144	005701			TST	R1			
3917	025146	001020			BNE	24\$			JUMP IF ONLY R0=0
3918	025150	162704	000020		SUB	#16.,R4			
3919	025154	010201			MOV	R2,R1			
3920	025156	001012			BNE	25\$			JUMP IF R2 NON ZERO
3921	025160	162704	000020		SUB	#16.,R4			
3922	025164	005703			TST	R3			
3923	025166	001422			BEQ	21\$			ANSWER IS ZERO
3924	025170	150301			BISB	R3,R1			MOVE BYTES TO R0,R1
3925	025172	000301			SWAB	R1			
3926	025174	000303			SWAB	R3			
3927	025176	150300			BISB	R3,R0			
3928	025200	005003			CLR	R3			MAKE ALL OTHERS ZERO
3929	025202	000716			BR	22\$			GO NORMALIZE
3930	025204	010302		25\$:	MOV	R3,R2			
3931	025206	005003			CLR	R3			
3932	025210	000301		24\$:	SWAB	R1			MOVE LEFT
3933	025212	150100			BISB	R1,R0			
3934	025214	105001			CLRB	R1			
3935	025216	000302			SWAB	R2			
3936	025220	150201			BISB	R2,R1			
3937	025222	105002			CLRB	R2			
3938	025224	000303			SWAB	R3			
3939	025226	150302			BISB	R3,R2			
3940	025230	105003			CLRB	R3			
3941	025232	000702			BR	22\$			
3942	025234	005016		21\$:	CLR	(SP)			SET POSITIVE
3943	025236	005004			CLR	R4			
3944	025240	000137	024536		JMP	16\$			
3945									;

;#END OF ADD/SUB

3946
3947
3948
3949
3950
3951
3952
3953
3954
3955
3956
3957
3958
3959
3960
3961
3962
3963
3964
3965
3966
3967
3968
3969
3970
3971
3972
3973
3974
3975
3976
3977
3978
3979
3980
3981
3982
3983
3984
3985
3986
3987
3988
3989
3990
3991
3992
3993
3994
3995
3996
3997
3998
3999
4000
4001

*FLOATING POINT SOFTWARE MULTIPLY ROUTINE

* THIS ROUTINE TAKES THE TOP TWO ELEMENTS ON THE STACK
* (LENGTH OF 2 OR 4 WORDS DEPENDING UPON WHETHER THE
* F/D MODE BIT7 IN SFPS IS 0 OR 1 RESPECTIVELY) AND
* REPLACES THEM WITH THEIR PRODUCT.

* EXAMPLE: SPUSH
* ADDR(OPERAND A)
* SPUSH
* ADDR(OPERAND B)
* SPUL
* SPOPX
* ADDR(RESULT)
* RESULT=A*B

* NOTE ROUTINE IS CALLED THROUGH POLISH MODE OPERATORS.

* ALL OPERATIONS ARE CARRIED OUT IN DOUBLE (LENGTH=4)
* PRECISION MODE. SINGLE PRECISION OPERANDS ARE
* EXTENDED (VIA SCONV SUBROUTINE) WITH LOW-ORDER
* ZEROS, AND LATER TRUNCATED BACK TO SINGLE PRECISION
* FROM THE DOUBLE PRECISION RESULT.

* STATUS BITS:

* THE N, Z, V, AND C BITS OF SFPS ARE SET AS FOLLOWS:
* N = 1 IF RESULT NEGATIVE (IE, BIT15 = 1),
* ELSE N = 0
* Z = 1 IF RESULT ZERO (IE, EXPONENT = 000(8)),
* ELSE Z = 0
* V = 1 IF ARITHMETIC OVERFLOW OCCURRED,
* ELSE V = 0
* C = 0 ALWAYS

* ERROR CONDITIONS:

* IF AN ARITHMETIC OVERFLOW CONDITION OCCURS, THE RESULT
* WILL BE SET TO ZERO IF THE OVERFLOW ENABLE BIT OF SFPS
* (BIT09) IS ZERO. IF THIS BIT IS SET, THEN THE RESULT
* WILL BE CORRECT, EXCEPT THE EXPONENT WILL BE UNDERBIASED
* BY 400(8). ALSO, THE SFPS ERROR BIT (BIT15) WILL BE SET,
* SFEC WILL BE SET TO 10(8), AND SFEA WILL BE LOADED WITH
* THE VALUE IN LOCATION "EXFEA". IN EITHER INSTANCE,
* THE V-BIT (BIT01) WILL BE SET.
* IF AN ARITHMETIC UNDERFLOW CONDITION OCCURS, THE RESULT
* WILL BE SET TO ZERO IF THE UNDERFLOW ENABLE BIT OF SFPS
* (BIT10) IS ZERO. IF THIS BIT IS SET, THEN THE RESULT
* WILL BE CORRECT, EXCEPT THE EXPONENT WILL BE OVERBIASED
* BY 400(8). ALSO, THE SFPS ERROR BIT (BIT15) WILL BE SET,
* SFEC WILL BE SET TO 12(8), AND SFEA WILL BE LOADED WITH
* THE VALUE IN LOCATION "EXFEA".

* ALL REGISTERS ARE PRESERVED UPON ENTRY, AND RESTORED UPON
* EXIT. THE ROUTINES ARE RE-ENTRANT.

* ADAPTED FROM PDP-11 FORTRAN SOFTWARE
* BY DONALD NORTH, SEPTEMBER, 1975.

4058	025532	001003			BNE	78		
4059	025534	005766	000040		TST	40(SP)		
4060	025540	001402			BEQ	88		
4061	025542	004737	026222	75:	JSR	PC, 328		
4062	025546	016604	000032	85:	MOV	32(SP), R4		GET HIGH ORDER BITS
4063	025552	012716	000007		MOV	87, (SP)		SEVEN OF THEM
4064	025556	004737	026222		JSR	PC, 328		
4065	025562	004737	026226		JSR	PC, 338		NORMAL BIT
4066	025566	005726			TST	(SP)+		FLUSH ITERATION COUNT
4067	025570	062604			ADD	(SP)+, R4		ADD EXP
4068	025572	006303			ASL	R3		SHIFT OUT NORMAL BIT
4069	025574	006102			ROL	R2		
4070	025576	006101			ROL	R1		
4071	025600	006100			ROL	R0		
4072	025602	103405			BCS	98		NORMAL BIT FOUND
4073	025604	006303			ASL	R3		
4074	025606	006102			ROL	R2		
4075	025610	006101			ROL	R1		
4076	025612	006100			ROL	R0		HAVE IT
4077	025614	005304			DEC	R4		ADJUST EXP
4078	025616	162704	000200	95:	SUB	#200, R4		REMOVE BIAS FROM EXP
4079	025622	003022			BGT	108		BR IF NO UNDERFLOW
4080	025624	005237	002560		INC	MULC4		CTR: UNDERFLOW
4081	025630	032737	002000	002400	BIT	#002000, SFPS		UNDERFLOW - IS IT ENABLED ?
4082	025636	001517			BEQ	128		NO, MAKE ZERO RESULT
4083	025640	005237	002562		INC	MULC5		CTR: UNDERFLOW, ENABLED
4084	025644	052737	100000	002400	BIS	#100000, SFPS		SET ERROR BIT
4085	025652	012737	000012	002402	MOV	#12, SFEC		SET SFEC
4086	025660	013737	002376	002404	MOV	EXPFEA, SFEA		SET SFEA
4087	025666	000427			BR	118		CONTINUE
4088	025670	022704	000377	105:	CMP	#377, R4		CHECK FOR OVERFLOW
4089	025674	002024			BGE	118		BR IF NO OVERFLOW
4090	025676	052737	000002	002400	BIS	#02, SFPS		SET V BIT ON OVERFLOW
4091	025704	005237	002554		INC	MULC2		CTR: OVERFLOW
4092	025710	032737	001000	002400	BIT	#001000, SFPS		OVERFLOW ENABLED ?
4093	025716	001467			BEQ	128		NO, ZERO RESULT
4094	025720	005237	002556		INC	MULC3		CTR: OVERFLOW, ENABLED
4095	025724	052737	100000	002400	BIS	#100000, SFPS		SET ERROR BIT
4096	025732	012737	000010	002402	MOV	#10, SFEC		SET SFEC
4097	025740	013737	002376	002404	MOV	EXPFEA, SFEA		SET SFEA
4098	025746	105003			CLRB	R3		
4099	025750	150203		115:	BISB	R2, R3		SHIFT FRACTION RIGHT
4100	025752	000303			SWAB	R3		
4101	025754	105002			CLRB	R2		
4102	025756	150102			BISB	R1, R2		
4103	025760	000302			SWAB	R2		
4104	025762	105001			CLRB	R1		
4105	025764	150001			BISB	R0, R1		
4106	025766	000301			SWAB	R1		
4107	025770	105000			CLRB	R0		
4108	025772	150400			BISB	R4, R0		
4109	025774	000300			SWAB	R0		
4110	025776	006026			ROR	(SP)+		GET PRODUCT SIGN
4111	026000	006000			ROR	R0		PUT IN RESULT
4112	026002	006001			ROR	R1		
4113	026004	006002			ROR	R2		

4114	026006	006003				ROR	R3		
4115	026010	005503				ADC	R3		ROUND RESULT
4116	026012	005502				ADC	R2		
4117	026014	005501				ADC	R1		
4118	026016	005500				ADC	R0		
4119	026020	103401				BCS	16\$		OVERFLOW ON ROUND ?
4120	026022	102032				BVC	13\$		
4121	026024	052737	000002	002400	16\$:	BIS	#02,\$FPS		YES - SET V BIT
4122	026032	005237	002554			INC	MULC2		CTR: OVERFLOW
4123	026036	032737	001000	002400		BIT	#001000,\$FPS		OVERFLOW ENABLED ?
4124	026044	001415				BEQ	3\$		NO, ZERO RESULT
4125	026046	005237	002556			INC	MULC3		CTR: OVERFLOW, ENABLED
4126	026052	052737	100000	002400		BIS	#100000,\$FPS		SET ERROR BIT
4127	026060	012737	000010	002402		MOV	#10,\$FEC		SET \$FEC
4128	026066	013737	002376	002404		MOV	EXPFEA,\$FEA		SET \$FEA
4129	026074	000405				BR	13\$		CONTINUE
4130	026076	005726			12\$:	TST	(SP)+		FLUSH SIGN
4131	026100	005000			3\$:	CLR	R0		CLEAR RESULT
4132	026102	005001				CLR	R1		
4133	026104	005002				CLR	R2		
4134	026106	005003				CLR	R3		
4135	026110	010066	000024		13\$:	MOV	R0,24(SP)		
4136	026114	010166	000026			MOV	R1,26(SP)		STUFF RESULT
4137	026120	010266	000030			MOV	R2,30(SP)		
4138	026124	010366	000032			MOV	R3,32(SP)		
4139	026130	032766	077600	000024		BIT	#077600,24(SP)		SET Z BIT IF EXPONENT ZERO
4140	026136	001003				BNE	17\$		
4141	026140	052737	000004	002400		BIS	#04,\$FPS		
4142	026146	005766	000024		17\$:	TST	24(SP)		SET N BIT IF RESULT NEGATIVE
4143	026152	100003				BPL	18\$		
4144	026154	052737	000010	002400		BIS	#10,\$FPS		
4145	026162	012605			18\$:	MOV	(SP)+,R5		
4146	026164	012604				MOV	(SP)+,R4		
4147	026166	012603				MOV	(SP)+,R3		RESTORE REGISTERS
4148	026170	012602				MOV	(SP)+,R2		
4149	026172	012601				MOV	(SP)+,R1		
4150	026174	012600				MOV	(SP)+,R0		
4151	026176	062706	000010			ADD	#8,SP		CLEAR SECOND OPERAND OFF STACK
4152	026202	105737	002400			TSTB	\$FPS		F OR D MODE
4153	026206	100404				BMI	14\$		D-MODE
4154	026210	012666	000002			MOV	(SP)+,2(SP)		F MODE - CONVERT
4155	026214	012666	000002			MOV	(SP)+,2(SP)		
4156	026220	000134			14\$:	JMP	2(R4)+		RETURN
4157									
4158	026222	006204			32\$:	ASR	R4		TEST NEXT MULTIPLIER BIT
4159	026224	103022				BCC	34\$		JUMP IF ZERO
4160	026226	066603	000032		33\$:	ADD	32(SP),R3		ADD IN MULTIPLICAND
4161	026232	005502				ADC	R2		
4162	026234	005501				ADC	R1		
4163	026236	005500				ADC	R0		
4164	026240	005505				ADC	R5		SAVE OVERFLOW
4165	026242	066602	000030			ADD	30(SP),R2		
4166	026246	005501				ADC	R1		
4167	026250	005500				ADC	R0		
4168	026252	005505				ADC	R5		
4169	026254	066601	000026			ADD	26(SP),R1		

4170	026260	005500		ADC	R0	:
4171	026262	005505		ADC	R0	:
4172	026264	066600	000024	ADD	24(SP),R0	:
4173	026270	005505		ADC	R5	:
4174	026272	006205	34\$:	ASR	R5	:RECOVER OVERFLOW IF ANY
4175	026274	006000		ROR	R0	:SHIFT PRODUCT
4176	026276	006001		ROR	R1	:
4177	026300	006002		ROR	R2	:
4178	026302	006003		ROR	R3	:
4179	026304	005366	000002	DEC	2(SP)	:COUNT LOOP
4180	026310	003344		BGT	32\$:AGAIN
4181	026312	000207		RTS	PC	:RETURN
4182	026314	005366	000002	DEC	2(SP)	:ONLY 15 BITS THIS PASS
4183	026320	006204	31\$: 30\$:	ASR	R4	:TEST NEXT MULTIPLIER BIT
4184	026322	103007		BCC	35\$:JUMP IF ZERO
4185	026324	066601	000026	ADD	26(SP),R1	:USE ONLY HIGH ORDER MULTIPLICAND
4186	026330	005500		ADC	R0	:
4187	026332	005505		ADC	R5	:
4188	026334	066600	000024	ADD	24(SP),R0	:
4189	026340	005505		ADC	R5	:
4190	026342	006205		ASR	R5	:RECOVER ANY OVERFLOW
4191	026344	006000		ROR	R0	:
4192	026346	006001		ROR	R1	:
4193	026350	006002		ROR	R2	:
4194	026352	006003		ROR	R3	:
4195	026354	005366	000002	DEC	2(SP)	:COUNT LOOP
4196	026360	003357		BGT	30\$:
4197	026362	000207		RTS	PC	:RETURN
4198				;*END OF MUL		

4199
4200
4201
4202
4203
4204
4205
4206
4207
4208
4209
4210
4211
4212
4213
4214
4215
4216
4217
4218
4219
4220
4221
4222
4223
4224
4225
4226
4227
4228
4229
4230
4231
4232
4233
4234
4235
4236
4237
4238
4239
4240
4241
4242
4243
4244
4245
4246
4247
4248
4249
4250
4251
4252
4253
4254

*#FLOATING POINT SOFTWARE DIVIDE ROUTINE

*
* THIS ROUTINE TAKES THE TOP TWO ELEMENTS ON THE STACK
* (LENGTH OF 2 OR 4 WORDS DEPENDING UPON WHETHER THE
* F/D MODE BIT7 IN SFPS IS 0 OR 1 RESPECTIVELY) AND
* REPLACES THEM WITH THEIR QUOTIENT.
**
* EXAMPLE: SPUSH
* ADDR(OPERAND A)
* SPUSH
* ADDR(OPERAND B)
* SDIV
* SPOPX
* ADDR(RESULT)
* RESULT=A/B
** NOTE ROUTINE IS CALLED THROUGH POLISH MODE OPERATORS.
** ALL OPERATIONS ARE CARRIED OUT IN DOUBLE (LENGTH=4)
* PRECISION MODE. SINGLE PRECISION OPERANDS ARE
* EXTENDED (VIA \$CONV SUBROUTINE) WITH LOW-ORDER
* ZEROS, AND LATER TRUNCATED BACK TO SINGLE PRECISION
* FROM THE DOUBLE PRECISION RESULT.
*

* STATUS BITS:

* THE N, Z, V, AND C BITS OF SFPS ARE SET AS FOLLOWS:
* N = 1 IF RESULT NEGATIVE (IE, BIT15 = 1),
* ELSE N = 0
* Z = 1 IF RESULT ZERO (IE, EXPONENT = 000(8)),
* ELSE Z = 0
* V = 1 IF ARITHMETIC OVERFLOW OCCURRED,
* ELSE V = 0
* C = 0 ALWAYS
*

* ERROR CONDITIONS:

* IF AN ARITHMETIC OVERFLOW CONDITION OCCURS, THE RESULT
* WILL BE SET TO ZERO IF THE OVERFLOW ENABLE BIT OF SFPS
* (BIT09) IS ZERO. IF THIS BIT IS SET, THEN THE RESULT
* WILL BE CORRECT, EXCEPT THE EXPONENT WILL BE UNDERBIASED
* BY 400(8). ALSO, THE SFPS ERROR BIT (BIT15) WILL BE SET,
* SFEC WILL BE SET TO 10(8), AND SFEA WILL BE LOADED WITH
* THE VALUE IN LOCATION "EXPFEA". IN EITHER INSTANCE,
* THE V-BIT (BIT01) WILL BE SET.
* IF AN ARITHMETIC UNDERFLOW CONDITION OCCURS, THE RESULT
* WILL BE SET TO ZERO IF THE UNDERFLOW ENABLE BIT OF SFPS
* (BIT10) IS ZERO. IF THIS BIT IS SET, THEN THE RESULT
* WILL BE CORRECT, EXCEPT THE EXPONENT WILL BE OVERBIASED
* BY 400(8). ALSO, THE SFPS ERROR BIT (BIT15) WILL BE SET,
* SFEC WILL BE SET TO 12(8), AND SFEA WILL BE LOADED WITH
* THE VALUE IN LOCATION "EXPFEA".
* IF DIVISION BY ZERO IS ATTEMPTED (EG, EXPONENT OF
* DENOMINATOR OPERAND IS ZERO), THE RESULT LEFT ON THE
* STACK WILL BE THE NUMERATOR, WITH THE CONDITION CODES SET
* ACCORDINGLY. THE SFPS ERROR BIT WILL BE SET, SFEC WILL BE
* SET TO 4(8), AND SFEA WILL BE SET TO THE VALUE CONTAINED
* IN THE LOCATION "EXPFEA".
*

```

4255
4256
4257
4258
4259
4260
4261
4262
4263 026364 005237 002564 SDIV: INC DIVCO ;CTR: TOTAL NUMBER OF DIV
4264 026370 042737 000017 002400 BIC #17,SFPS ;CLEAR STATUS BITS N Z V C
4265 026376 105737 002400 TSTB SFPS ;TEST MODE
4266 026402 100402 BMI 14$ ;D-MODE
4267 026404 004737 027622 JSR PC,S CONV ;F-MODE: CONVERT 2 F OPDS TO D
4268 026410 010046 14$: MOV R0,-(SP)
4269 026412 010146 MOV R1,-(SP)
4270 026414 010246 MOV R2,-(SP)
4271 026416 010346 MOV R3,-(SP) ;SAVE REGISTERS
4272 026420 010446 MOV R4,-(SP)
4273 026422 010546 MOV R5,-(SP)
4274 026424 032766 077600 000014 BIT #077600,14(SP) ;DIVIDE BY ZERO ?
4275 026432 001015 BNE 2$ ;NO
4276 026434 005237 002570 INC DIVC2 ;CTR: DENOM=0
4277 026440 052737 100000 002400 BIS #100000,SFPS ;YES, SET ERROR BIT
4278 026446 012737 000004 002402 MOV #4,SFEC ;SET SFEC
4279 026454 013737 002376 002404 MOV EXPFEA,SFEA ;SET SFEA
4280 026462 000137 027372 JMP 9$ ;DONE
4281 026466 005000 2$: CLR R0
4282 026470 005001 CLR R1
4283 026472 005002 CLR R2
4284 026474 005003 CLR R3
4285 026476 005046 CLR -(SP)
4286 026500 006366 000026 ASL 26(SP) ;SHIFT NUMERATOR
4287 026504 006116 ROL (SP) ;NUMERATOR SIGN
4288 026506 005046 CLR -(SP)
4289 026510 156616 000031 BISB 31(SP),(SP) ;NUMERATOR EXP
4290 026514 001004 BNE 6$ ;NUMERATOR IS ZERO?
4291 026516 005237 002566 INC DIVC1 ;CTR: NUMER=0
4292 026522 000137 027346 JMP 1$ ;YES, DONE
4293 026526 156600 000030 6$: BISB 30(SP),R0
4294 026532 000300 SWAB R0 ;LEFT JUSTIFY NUMERATOR FRACTION
4295 026534 000261 SEC ;INSERT NORMAL BIT
4296 026536 006000 ROR R0
4297 026540 156600 000033 BISB 33(SP),R0
4298 026544 156601 000032 BISB 32(SP),R1
4299 026550 000301 SWAB R1
4300 026552 156601 000035 BISB 35(SP),R1
4301 026556 156602 000034 BISB 34(SP),R2
4302 026562 000302 SWAB R2
4303 026564 156602 000037 BISB 37(SP),R2
4304 026570 156603 000036 BISB 36(SP),R3
4305 026574 000303 SWAB R3
4306 026576 006366 000020 ASL 20(SP) ;SHIFT DENOMINATOR
4307 026602 005566 000002 ADC 2(SP) ;RESULT SIGN
4308 026606 005004 CLR R4
4309 026610 156604 000021 BISB 21(SP),R4 ;DIVISOR EXPONENT
4310 026614 160416 SUB R4,(SP) ;SUBTRACT EXPONENTS
    
```

M08

4311	026616	000366	000020		SWAB	20(SP)	:LEFT JUSTIFY DENOM
4312	026622	000261			SEC		:INSERT NORMAL BIT
4313	026624	006066	000020		ROR	20(SP)	
4314	026630	116666	000023	000020	MOVB	23(SP),20(SP)	
4315	026636	116666	000022	000023	MOVB	22(SP),23(SP)	
4316	026644	116666	000025	000022	MOVB	25(SP),22(SP)	
4317	026652	116666	000024	000025	MOVB	24(SP),25(SP)	
4318	026660	116666	000027	000024	MOVB	27(SP),24(SP)	
4319	026666	116666	000026	000027	MOVB	26(SP),27(SP)	
4320	026674	105066	000026		CLRB	26(SP)	
4321	026700	005066	000030		CLR	30(SP)	:CLEAR QUOTIENT
4322	026704	005066	000032		CLR	32(SP)	
4323	026710	005066	000034		CLR	34(SP)	
4324	026714	020066	000020		CMP	R0,20(SP)	:COMPARE HIGH NUM + DENOM
4325	026720	101020			BHI	3\$:JUMP IF DENOM LOW
4326	026722	103424			BLO	4\$:JUMP IF DENOM HI
4327	026724	020166	000022		CMP	R1,22(SP)	:COMPARE LOW ORDER PARTS
4328	026730	101014			BHI	3\$	
4329	026732	103420			BLO	4\$	
4330	026734	020266	000024		CMP	R2,24(SP)	
4331	026740	101010			BHI	3\$	
4332	026742	103414			BLO	4\$	
4333	026744	020366	000026		CMP	R3,26(SP)	
4334	026750	101004			BHI	3\$	
4335	026752	001010			BNE	4\$	
4336	026754	005216			INC	(SP)	:BUMP EXP
4337	026756	005004			CLR	R4	
4338	026760	000443			BR	5\$	
4339							
4340	026762	006000		3\$:	ROR	R0	:HALVE DENOM (C=0)
4341	026764	006001			ROR	R1	:TO INSURE N<D
4342	026766	006002			ROR	R2	
4343	026770	006003			ROR	R3	
4344	026772	005216			INC	(SP)	:COMPENSATE EXP
4345	026774	012705	000011	4\$:	MOV	#9,R5	:FIRST NINE QUOTIENT BITS
4346	027000	004737	027464		JSR	PC,30\$	
4347	027004	110466	000030		MOVB	R4,30(SP)	:SAVE ALL HIGH ORDER Q FRACTION
4348	027010	005705			TST	R5	:DONE?
4349	027012	001025			BNE	10\$:YES - REST OF NUMBER IS 0
4350	027014	012705	000020		MOV	#16,R5	:16 MORE BITS
4351	027020	004737	027464		JSR	PC,30\$	
4352	027024	010466	000032		MOV	R4,32(SP)	
4353	027030	005705			TST	R5	
4354	027032	001015			BNE	10\$	
4355	027034	012705	000020		MOV	#16,R5	
4356	027040	004737	027464		JSR	PC,30\$	
4357	027044	010466	000034		MOV	R4,34(SP)	
4358	027050	005705			TST	R5	
4359	027052	001005			BNE	10\$	
4360	027054	012705	000020		MOV	#16,R5	
4361	027060	004737	027464		JSR	PC,30\$	
4362	027064	000401			BR	5\$	
4363	027066	005004		10\$:	CLR	R4	:CLEAR LOWEST ORDER QUOTIENT
4364	027070	012605		5\$:	MOV	(SP)+,R5	:PUSH UP EXPONENT
4365	027072	062705	000200		ADD	#200,R5	:INSERT BIAS
4366	027076	003022			BGT	7\$:BR IF NO UNDERFLOW

4367	027100	005237	002576		INC	DIVC5	:CTR: UNDERFLOW	
4368	027104	032737	002000	002400	BIT	#002000,\$FPS	:UNDERFLOW - IS IT ENABLED ?	
4369	027112	001516			BEQ	15\$:NO, MAKE ZERO RESULT	
4370	027114	005237	002600		INC	DIVC6	:CTR: UNDERFLOW, ENABLED	
4371	027120	052737	100000	002400	BIS	#100000,\$FPS	:SET ERROR BIT	
4372	027126	012737	000012	002402	MOV	#12,\$FEC	:SET \$FEC	
4373	027134	013737	002376	002404	MOV	EXPFEA,\$FEA	:SET \$FEA	
4374	027142	000427			BR	11\$:CONTINUE	
4375	027144	022705	000377		7\$:	CMP	#377,\$R5	:CHECK FOR OVERFLOW
4376	027150	002024			BGE	11\$:BR IF NO OVERFLOW	
4377	027152	052737	000002	002400	BIS	#02,\$FPS	:SET V BIT ON OVERFLOW	
4378	027160	005237	002572		INC	DIVC3	:CTR: OVERFLOW	
4379	027164	032737	001000	002400	BIT	#001000,\$FPS	:OVERFLOW ENABLED ?	
4380	027172	001466			BEQ	15\$:NO, ZERO RESULT	
4381	027174	005237	002574		INC	DIVC4	:CTR: OVERFLOW, ENABLED	
4382	027200	052737	100000	002400	BIS	#100000,\$FPS	:SET ERROR BIT	
4383	027206	012737	000010	002402	MOV	#10,\$FEC	:SET \$FEC	
4384	027214	013737	002376	002404	MOV	EXPFEA,\$FEA	:SET \$FEA	
4385	027222	110566	000027		11\$:	MOV#	R5,27(SP)	:PUT EXPIN RESULT
4386	027226	006026			ROR	(SP)+	:INSERT SIGN	
4387	027230	006066	000024		ROR	24(SP)		
4388	027234	006066	000026		ROR	26(SP)		
4389	027240	006066	000030		ROR	30(SP)		
4390	027244	006004			ROR	R4		
4391	027246	005504			ADC	R4	:ROUND	
4392	027250	005566	000030		ADC	30(SP)		
4393	027254	005566	000026		ADC	26(SP)		
4394	027260	005566	000024		ADC	24(SP)		
4395	027264	010466	000032		MOV	R4,32(SP)	:INSERT LOW ORDER FRACTION	
4396	027270	103401			BCC	16\$:OVERFLOW ON ROUND ?	
4397	027272	102037			BVC	9\$		
4398	027274	052737	000002	002400	16\$:	BIS	#02,\$FPS	:YES - SET V BIT
4399	027302	005237	002572		INC	DIVC3	:CTR: OVERFLOW	
4400	027306	032737	001000	002400	BIT	#001000,\$FPS	:OVERFLOW ENABLED ?	
4401	027314	001416			BEQ	19\$:NO, ZERO RESULT	
4402	027316	005237	002574		INC	DIVC4	:CTR: OVERFLOW, ENABLED	
4403	027322	052737	100000	002400	BIS	#100000,\$FPS	:SET ERROR BIT	
4404	027330	012737	000010	002402	MOV	#10,\$FEC	:SET \$FEC	
4405	027336	013737	002376	002404	MOV	EXPFEA,\$FEA	:SET \$FEA	
4406	027344	000412			BR	9\$:CONTINUE	
4407	027346	005726			15\$:	TST	(SP)+	:FLUSH EXP
4408	027350	005726			15\$:	TST	(SP)+	:FLUSH SIGN
4409	027352	005066	000024		19\$:	CLR	24(SP)	:CLEAR RESULT
4410	027356	005066	000026		CLR	26(SP)		
4411	027362	005066	000030		CLR	30(SP)		
4412	027366	005066	000032		CLR	32(SP)		
4413	027372	032766	077600	000024	9\$:	BIT	#077600,24(SP)	:SET Z BIT IF EXPONENT ZERO
4414	027400	001003			BNE	17\$		
4415	027402	052737	000004	002400	BIS	#04,\$FPS		
4416	027410	005766	000024		17\$:	TST	24(SP)	:SET N BIT IF RESULT NEGATIVE
4417	027414	100003			BPL	18\$		
4418	027416	052737	000010	002400	BIS	#10,\$FPS		
4419	027424	012605			18\$:	MOV	(SP)+,R5	
4420	027426	012604			MOV	(SP)+,R4		
4421	027430	012603			MOV	(SP)+,R3		
4422	027432	012602			MOV	(SP)+,R2	:RESTORE REGISTERS	

4423	027434	012601		MOV	(SP)+,R1	:
4424	027436	012600		MOV	(SP)+,R0	:
4425	027440	062706	000010	ADD	#8,SP	:FLUSH FIRST ARG
4426	027444	105737	002400	TSTB	SFPS	:F OR D MODE
4427	027450	100404		BHI	13\$:D MODE
4428	027452	012666	000002	MOV	(SP)+,2(SP)	:F MODE - CONVERT
4429	027456	012666	000002	MOV	(SP)+,2(SP)	:
4430	027462	000134		13\$: JMP	2(R4)+	:RETURN
4431						
4432	027464	006304		30\$: ASL	R4	:SHIFT QUOTIENT
4433	027466	006303		ASL	R3	:
4434	027470	006102		ROL	R2	:
4435	027472	006101		ROL	R1	:
4436	027474	006100		ROL	R0	:
4437	027476	103420		BCS	31\$:GUARANTEED TO GO
4438	027500	026600	000022	CMP	22(SP),R0	:COMPARE HIGH DIVISOR AND DIVIDEND
4439	027504	101034		BHI	32\$:DIVISOR BIGGER
4440	027506	103414		BLO	31\$:
4441	027510	026601	000024	CMP	24(SP),R1	:CHECK LOW ORDERS
4442	027514	101030		BHI	32\$:
4443	027516	103410		BLO	31\$:
4444	027520	026602	000026	CMP	26(SP),R2	:
4445	027524	101024		BHI	32\$:
4446	027526	103404		BLO	31\$:
4447	027530	026603	000030	CMP	30(SP),R3	:
4448	027534	101020		BHI	32\$:
4449	027536	001422		BEQ	33\$:NUMER=DENOM
4450	027540	166603	000030	31\$: SUB	30(SP),R3	:N=N-D
4451	027544	005602		SBC	R2	:
4452	027546	005601		SBC	R1	:
4453	027550	005600		SBC	R0	:
4454	027552	166602	000026	SUB	26(SP),R2	:
4455	027556	005601		SBC	R1	:
4456	027560	005600		SBC	R0	:
4457	027562	166601	000024	SUB	24(SP),R1	:
4458	027566	005600		SBC	R0	:
4459	027570	166600	000022	SUB	22(SP),R0	:
4460	027574	005204		INC	R4	:INSERT QUOTIENT BIT
4461	027576	005305		32\$: DEC	R5	:COUNT LOOP
4462	027600	003331		BGT	30\$:
4463	027602	000207		RTS	PC	:RETURN
4464	027604	005204		33\$: INC	R4	:INSERT LAST 1 BIT IN QUOTIENT
4465	027606	000401		BR	34\$:
4466	027610	006304		35\$: ASL	R4	:FINISH OUT QUOTIENT WITH ZEROS
4467	027612	005305		34\$: DEC	R5	:
4468	027614	003375		BGT	35\$:
4469	027616	005205		INC	R5	:FLAG NO MORE NUMER
4470	027620	000207		RTS	PC	:RETURN
4471						:*END OF DIV

4493
4494
4495
4496
4497
4498
4499
4500
4501
4502
4503
4504
4505
4506
4507
4508
4509
4510
4511
4512
4513
4514
4515
4516
4517
4518
4519
4520
4521
4522
4523
4524
4525
4526
4527
4528
4529
4530
4531
4532
4533
4534
4535
4536
4537
4538
4539
4540
4541
4542
4543
4544
4545
4546
4547
4548

.SBTTL SCOPE HANDLER ROUTINE

:*****
:THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
:AND LOAD THE TEST NUMBER(STSTNM) INTO THE DISPLAY REG.(DISPLAY<15:0>)
:THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
:*SW14=1 LOOP ON TEST
:*SW11=1 INHIBIT ITERATIONS
:*SW09=1 LOOP ON ERROR
:*SW08=1 LOOP ON TEST IN "SLPTST"
:*CALL SCOPE ;;SCOPE=IOT

\$SCOPE:
645:
15: BIT #BIT14,@SWR ;;LOOP ON PRESENT TEST?
BNE \$OVER ;;YES IF SW14=1
:*****START OF CODE FOR THE XOR TESTER*****
\$XTSTR: BR 65 ;;IF RUNNING ON THE "XOR" TESTER CHANGE
: THIS INSTRUCTION TO A "NOP" (NOP=240)
MOV @ERRVEC,-(SP) ;;SAVE THE CONTENTS OF THE ERROR VECTOR
MOV @ERRVEC,SS,@ERRVEC ;;SET FOR TIMEOUT
TST @177060 ;;TIME OUT ON XOR?
MOV (SP)+,@ERRVEC ;;RESTORE THE ERROR VECTOR
BR \$SVLAD ;;GO TO THE NEXT TEST
55: CMP (SP)+,(SP)+ ;;CLEAR THE STACK AFTER A TIME OUT
MOV (SP)+,@ERRVEC ;;RESTORE THE ERROR VECTOR
BR 75 ;;LOOP ON THE PRESENT TEST
65:;*****END OF CODE FOR THE XOR TESTER*****
BIT #BIT08,@SWR ;;LOOP ON SPEC. TEST?
BEQ 25 ;;BR IF NO
CMP \$LPTST,\$STSTNM ;;ON THE RIGHT TEST?
BEQ \$OVER ;;BR IF YES
25: TST \$ERFLG ;;HAS AN ERROR OCCURRED?
BEQ 35 ;;BR IF NO
CMP \$ERMAX,\$ERFLG ;;MAX. ERRORS FOR THIS TEST OCCURRED?
BHI 35 ;;BR IF NO
BIT #BIT09,@SWR ;;LOOP ON ERROR?
BEQ 45 ;;BR IF NO
75: MOV \$LPERR,\$LPADR ;;SET LOOP ADDRESS TO LAST SCOPE
BR \$OVER
45: CLR \$ERFLG ;;ZERO THE ERROR FLAG
CLR \$TIMES ;;CLEAR THE NUMBER OF ITERATIONS TO MAKE
BR 15 ;;ESCAPE TO THE NEXT TEST
35: BIT #BIT11,@SWR ;;INHIBIT ITERATIONS?
BNE 15 ;;BR IF YES
TST \$PASS ;;IF FIRST PASS OF PROGRAM
BEQ 15 ;;INHIBIT ITERATIONS
INC \$ICNT ;;INCREMENT ITERATION COUNT
CMP \$TIMES,\$ICNT ;;CHECK THE NUMBER OF ITERATIONS MADE
BGE \$OVER ;;BR IF MORE ITERATION REQUIRED
15: MOV @1,\$ICNT ;;REINITIALIZE THE ITERATION COUNTER
MOV \$MXCNT,\$TIMES ;;SET NUMBER OF ITERATIONS TO DO
\$SVLAD: INC \$STSTNM ;;COUNT TEST NUMBERS
MOV \$STSTNM,\$STSTN ;;SET TEST NUMBER IN APT MAILBOX
MOV (SP),\$LPADR ;;SAVE SCOPE LOOP ADDRESS

027672
027672
027672 032777 040000 151244
027700 001114
027702 000416
027704 013746 000004
027710 012737 027730 000004
027716 005737 177060
027722 012637 000004
027726 000463
027730 022626
027732 012637 000004
027736 000423
027740
027740 032777 000400 151176
027746 001404
027750 023737 001150 001102
027756 001465
027760 005737 001104
027764 001421
027766 023737 001120 001104
027774 101015
027776 032777 001000 151140
030004 001404
030006 013737 001112 001110
030014 000446
030016 005037 001104
030022 005037 001166
030026 000415
030030 032777 004000 151106
030036 001011
030040 005737 001210
030044 001406
030046 005237 001106
030052 023737 001166 001106
030060 002024
030062 012737 000001 001106
030070 013737 030146 001166
030076 005237 001102
030102 013737 001102 001206
030110 011637 001110

4549	030114	011637	001112		MOV	(SP), SLPERR	:: SAVE ERROR LOOP ADDRESS
4550	030120	005037	001170		CLR	SESCAPE	:: CLEAR THE ESCAPE FROM ERROR ADDRESS
4551	030124	012737	000001	001120	MOV	#1, SERMAX	:: ONLY ALLOW ONE(1) ERROR ON NEXT TEST
4552	030132	013777	001102	151006	SOVER: MOV	\$STNM, \$DISPLAY	:: DISPLAY TEST NUMBER
4553	030140	013716	001110		MOV	SLPADR, (SP)	:: FUDGE RETURN ADDRESS
4554	030144	000002			RTI		:: FIXES PS
4555	030146	000400			SMXCNT: 400		:: MAX. NUMBER OF ITERATIONS

```

4556 .SBTTL ERROR HANDLER ROUTINE
4557
4558 ;*****
4559 ;THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
4560 ;SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
4561 ;AND GO TO STYPERR ON ERROR
4562 ;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
4563 ;SW15=1 HALT ON ERROR
4564 ;SW13=1 INHIBIT ERROR TYPEOUTS
4565 ;SW10=1 BELL ON ERROR
4566 ;SW09=1 LOOP ON ERROR
4567 ;CALL
4568 ;# ERROR N ;;ERROR=EMT AND N=ERROR ITEM NUMBER
4569
4570 SERROR:
4571 030150 010037 002602 MOV R0, EREG0 ; DISPLAY R0
4572 030154 010137 002604 MOV R1, EREG1 ; R1
4573 030160 010237 002606 MOV R2, EREG2 ; R2
4574 030164 010337 002610 MOV R3, EREG3 ; R3
4575 030170 010437 002612 MOV R4, EREG4 ; R4
4576 030174 010537 002614 MOV R5, EREG5 ; R5
4577 030200 010637 002616 MOV R6, EREG6 ; GET R6(SP) BEFORE TRAP
4578 030204 062737 000004 ADD #4, EREG6
4579 030212 011637 002620 MOV (SP), EREG7 ; PC -> ERROR CALL INSTR
4580 030216 005237 001104 7S: INC SERFLG ; SET THE ERROR FLAG
4581 030222 001775 BEQ 7S ; DON'T LET THE FLAG GO TO ZERO
4582 030224 013777 001102 150714 MOV $STSNM, @DISPLAY ; DISPLAY TEST NUMBER
4583 030232 032777 002000 150704 BIT @BIT10, @SWR ; BELL ON ERROR?
4584 030240 001402 BEQ 1S ; NO - SKIP
4585 030242 104401 001172 TYPE ,SBELL ; RING BELL
4586 030246 005237 001114 1S: INC $ERTTL ; COUNT THE NUMBER OF ERRORS
4587 030252 011637 001122 MOV (SP), $ERRPC ; GET ADDRESS OF ERROR INSTRUCTION
4588 030256 162737 000002 001122 SUB #2, $ERRPC
4589 030264 117737 150632 001116 MOVB @ERRPC, $ITEMB ; STRIP AND SAVE THE ERROR ITEM CODE
4590 030272 032777 020000 150644 BIT @BIT13, @SWR ; SKIP TYPEOUT IF SET
4591 030300 001004 BNE 20S ; SKIP TYPEOUTS
4592 030302 004737 030412 JSR PC, $STYPERR ; GO TO USER ERROR ROUTINE
4593 030306 104401 001177 TYPE ,SCALF
4594 030312 20S:
4595 030312 122737 000001 001222 CNPB @APTENV, $ENV ; RUNNING IN APT MODE
4596 030320 001007 BNE 2S ; NO SKIP APT ERROR REPORT
4597 030322 113737 001116 030334 MOVB $ITEMB, 21S ; SET ITEM NUMBER AS ERROR NUMBER
4598 030330 004737 031152 JSR PC, $ATY4 ; REPORT FATAL ERROR TO APT
4599 030334 000 21S: .BYTE 0
4600 030336 000 21S: .BYTE 0
4601 030338 000777 22S: BR 22S ; APT ERROR LOOP
4602 030340 005777 150600 2S: TST @SWR ; HALT ON ERROR
4603 030344 100001 BPL 3S ; SKIP IF CONTINUE
4604 030346 000000 HALT ; HALT ON ERROR!
4605 030350 032777 001000 150566 3S: BIT @BIT09, @SWR ; LOOP ON ERROR SWITCH SET?
4606 030356 001402 BEQ 4S ; BR IF NO
4607 030360 013716 001112 MOV $LPERR, (SP) ; FUDGE RETURN FOR LOOPING
4608 030364 005737 001170 4S: TST $ESCAPE ; CHECK FOR AN ESCAPE ADDRESS
4609 030370 001402 BEQ 5S ; BR IF NONE
4610 030372 013716 001170 5S: MOV $ESCAPE, (SP) ; FUDGE RETURN ADDRESS FOR ESCAPE
4611 030376
    
```

4612	030376	022737	022106	000042		CMP	BSENDAD,2042	::ACT-11 AUTO-ACCEPT?
4613	030404	001001				BNE	68	::BRANCH IF NO
4614	030406	000000				HALT		::YES
4615	030410				68:			
4616	030410	000002			648:	RTI		;RETURN

```

4617
4618
4619
4620
4621
4622
4623
4624
4625
4626
4627
4628
4629
4630
4631
4632
4633
4634
4635
4636
4637
4638
4639
4640
4641 030412
4642 030412 104401
4643 030414 001177
4644 030416 010046
4645 030420 010146
4646 030422 005000
4647 030424 153700 001116
4648 030430 001004
4649
4650 030432 013746 001122
4651 030436 104402
4652 030440 000454
4653 030442 005300
4654 030444 006300
4655 030446 006300
4656 030450 010001
4657 030452 006300
4658 030454 006300
4659 030456 060100
4660 030460 062700 001232
4661 030464 012037 030474
4662 030470 001404
4663 030472 104401
4664 030474 000000
4665 030476 104401 001177
4666 030502 104401 030632
4667 030506 012037 030516
4668 030512 001402
4669 030514 104401
4670 030516 000000
4671 030520 104401 001177
4672 030524 017746 000074

```

```

;*****
.SBTTL ERROR MESSAGE TIMEOUT ROUTINE (MODIFIED SYSMAC)

;THIS ROUTINE USES THE "ITEM CONTROL BYTE" ($ITEMB) TO DETERMINE WHICH
;ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE",
;($ERRTB) THE ERROR MESSAGE, DATA HEADER, AND DATA VALUES TO PRINT.
;
;   FORMAT:      W1:   PTR TO ASCIZ ERROR MESSAGE, 0 IF NONE
;                W2:   PTR TO ASCIZ DATA HEADER, 0 IF NONE
;                W3:   PTR TO DATA VALUES ADDR LIST, 0 IF NONE
;                W4-W9: PTR TO OPERAND VALUES ADDR LIST, 0 IF NONE
;                W10:  ALWAYS 0

;
;   DATA VALUES LIST FORMAT:
;   A VARIABLE LENGTH LIST OF POINTERS TO
;   WORDS TO PRINT AS 6 OCTAL DIGITS. LIST
;   MUST BE TERMINATED BY A ZERO WORD.
;
;   OPERAND VALUES LIST FORMAT:
;   FIRST WORD IS ADDRESS OF ASCIZ MESSAGE TO
;   PRINT AT START OF LINE; REST OF LIST IS
;   IN SAME FORMAT AS DATA VALUES LAST

$STYPERR:
HOTWRM:  .WORD    $SCRLF
        MOV      RO,-(SP)
        MOV      R1,-(SP)
        CLR      RO
        BISB    @#$ITEMB,RO
        BNE     1$

        MOV      SERRPC,-(SP)
        TYPOC
        BR      7$
1$:      DEC      RO
        ASL     RO
        ASL     RO
        MOV     RO,R1
        ASL     RO
        ASL     RO
        ADD     R1,RO
        ADD     #$ERRTB,RO
        MOV     (RO)+,2$
        BEQ     3$

        TYPE    .WORD    0
2$:      .WORD    ,SCRLF
3$:      TYPE    ,11$
        MOV     (RO)+,4$
        BEQ     5$

        TYPE    .WORD    0
4$:      .WORD    ,SCRLF
5$:      TYPE    @8$,-(SP)

;START WITH MESSAGE PREFIX, HOT OR WARM
;PTR TO "HOT" OR "WARM"
;SAVE RO
;SAVE R1
;PICKUP ITEM INDEX
;
;IF ITEM NUMBER FROM ERROR 0,
;JUST TYPE PC OF ERROR
;GET ERROR PC FOR TIMEOUT
;TYPE OCTAL, ALL DIGITS
;EXIT
;ADJUST ERROR # FOR TABLE INDEX
;OF 20. BYTES/ENTRY
;
;FORM TABLE PTR
;PICKUP "ERROR MESSAGE" PTR
;SKIP TIMEOUT IF NULL
;TYPE "ERROR MESSAGE"
;"ERROR MESSAGE" PTR HERE
;CR & LF
;"TEST # ERR PC" HEADER
;PICKUP "DATA HEADER" PTR
;SKIP TIMEOUT IF NULL
;TYPE "DATA HEADER"
;"DATA HEADER" PTR HERE
;CR & LF
;($TESTN)

```


4673	030530	104402				TYP0C			:OCTAL W/ LEADING ZEROS
4674	030532	104401	030630			TYPE	10\$		<HT>
4675	030536	017746	000064			MOV	99\$,-(SP)		:(SERRPC)
4676	030542	104402				TYP0C			:OCTAL W/ LEADING ZEROS
4677	030544	104401	030630			TYPE	10\$		<HT>
4678	030550	012001				MOV	(R0)+,R1		:PICKUP "DATA TABLE" PTR
4679	030552	001407				BEQ	7\$:EXIT IF NULL
4680	030554	013146		6\$:		MOV	2(R1)+,-(SP)		:SAVE FOR TYPEOUT
4681	030556	104402				TYP0C			:TYPE OCTAL, ALL DIGITS
4682	030560	005711		14\$:		TST	(R1)		:ANOTHER NUMBER ?
4683	030562	001403				BEQ	7\$:NO - EXIT
4684	030564	104401	030630			TYPE	10\$:TAB BETWEEN ELEMENTS
4685	030570	000771				BR	6\$:LOOP ON DATA TABLE VECTOR
4686	030572	104401	001177		7\$:	TYPE	\$CRLF		:END THE LINE
4687	030576	012001				MOV	(R0)+,R1		:GET OPERAND LIST PTR
4688	030600	001406				BEQ	15\$:ALL DONE
4689	030602	012137	030612			MOV	(R1)+,12\$:OPERAND TITLE
4690	030606	001402				BEQ	13\$:SKIP IF ZERO
4691	030610	104401				TYPE			:TYPE IT
4692	030612	000000		12\$:		.WORD	0		:FROM HERE
4693	030614	000761		13\$:		BR	14\$:GO FINISH DATA LIST
4694	030616	012601		15\$:		MOV	(SP)+,R1		:RESTORE R1
4695	030620	012600				MOV	(SP)+,R0		:RESTORE R0
4696	030622	000207				RTS	PC		:RETURN
4697	030624	001206		8\$:		.WORD	\$TESTN		
4698	030626	001122		9\$:		.WORD	\$ERRPC		
4699	030630	000011		10\$:		.ASCIZ	<11>		:<HT>
4700	030632	042524	052123	021440	11\$:	.ASCIZ	"TEST # ERR PC		
4701	030640	042411	051122	050040					
4702	030646	004503	000						
4703		030652				.EVEN			

```

4704 .SBTTL TYPE ROUTINE
4705
4706 *****
4707 *ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
4708 *THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
4709 *NOTE1: SNULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
4710 *NOTE2: SFILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
4711 *NOTE3: SFILLC CONTAINS THE CHARACTER TO FILL AFTER.
4712 *
4713 *CALL:
4714 *1) USING A TRAP INSTRUCTION
4715 * TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
4716 *OR
4717 * TYPE
4718 * MESADR
4719 *
4720
4721 030652 105737 001165 STYPE: TSTB STPFLG ;; IS THERE A TERMINAL?
4722 030656 100002 BPL 1$ ;; BR IF YES
4723 030660 000000 HALT ;; HALT HERE IF NO TERMINAL
4724 030662 000430 BR 3$ ;; LEAVE
4725 030664 010046 1$: MOV RO, -(SP) ;; SAVE RO
4726 030666 017600 000002 MOV 22(SP), RO ;; GET ADDRESS OF ASCIZ STRING
4727 030672 122737 000001 001222 CMPB #APTENV, SENV ;; RUNNING IN APT MODE
4728 030700 001011 BNE 62$ ;; NO GO CHECK FOR APT CONSOLE
4729 030702 132737 000100 001223 BITB #APTSPool, SENVM ;; SPOOL MESSAGE TO APT
4730 030710 001405 BEQ 62$ ;; NO GO CHECK FOR CONSOLE
4731 030712 010037 030722 MOV RO, 61$ ;; SETUP MESSAGE ADDRESS FOR APT
4732 030716 004737 031142 JSR PC, SATY3 ;; SPOOL MESSAGE TO APT
4733 030722 000000 61$: .WORD 0 ;; MESSAGE ADDRESS
4734 030724 132737 000040 001223 62$: BITB #APTC SUP, SENVM ;; APT CONSOLE SUPPRESSED
4735 030732 001003 BNE 60$ ;; YES, SKIP TYPE OUT
4736 030734 112046 2$: MOVB (RO)+, -(SP) ;; PUSH CHARACTER TO BE TYPED ONTO STACK
4737 030736 001005 BNE 4$ ;; BR IF IT ISN'T THE TERMINATOR
4738 030740 005726 TST (SP)+ ;; IF TERMINATOR POP IT OFF THE STACK
4739 030742 012600 60$: MOV (SP)+, RO ;; RESTORE RO
4740 030744 062716 000002 3$: ADD #2, (SP) ;; ADJUST RETURN PC
4741 030750 000002 RTI ;; RETURN
4742 030752 122716 000011 4$: CMPB #HT, (SP) ;; BRANCH IF <HT>
4743 030756 001430 BEQ 8$
4744 030760 122716 000200 CMPB #CRLF, (SP) ;; BRANCH IF NOT <CRLF>
4745 030764 001006 BNE 5$
4746 030766 005726 TST (SP)+ ;; POP <CR><LF> EQUIV
4747 030770 104401 TYPE ;; TYPE A CR AND LF
4748 030772 001177 $CRLF
4749 030774 105037 031130 CLRB $CHARCNT ;; CLEAR CHARACTER COUNT
4750 031000 000755 BR 2$ ;; GET NEXT CHARACTER
4751 031002 004737 031064 5$: JSR PC, $TYPEC ;; GO TYPE THIS CHARACTER
4752 031006 123726 001164 6$: CMPB $FILLC, (SP)+ ;; IS IT TIME FOR FILLER CHARS.?
4753 031012 001350 BNE 2$ ;; IF NO GO GET NEXT CHAR.
4754 031014 013746 001162 MOV $NULL, -(SP) ;; GET # OF FILLER CHARS. NEEDED
4755 AND THE NULL CHAR.
4756 031020 105366 000001 7$: DECB 1(SP) ;; DOES A NULL NEED TO BE TYPED?
4757 031024 002770 BLT 6$ ;; BR IF NO--GO POP THE NULL OFF OF STACK
4758 031026 004737 031064 JSR PC, $TYPEC ;; GO TYPE A NULL
4759 031032 105337 031130 DECB $CHARCNT ;; DO NOT COUNT AS A COUNT

```

```

4760 031036 000770          BR      7S          ;;LOOP
4761
4762          ;HORIZONTAL TAB PROCESSOR
4763
4764 031040 112716 000040      8S:     MOVB     #' (SP)          ;;REPLACE TAB WITH SPACE
4765 031044 004737 031064      9S:     JSR      PC,$TYPEC          ;;TYPE A SPACE
4766 031050 132737 000007 031130  BITB     #',$SCHARCNT          ;;BRANCH IF NOT AT
4767 031056 001372          BNE     9S          ;;TAB STOP
4768 031060 005726          TST     (SP)+          ;;POP SPACE OFF STACK
4769 031062 000724          BR      2S          ;;GET NEXT CHARACTER
4770 031064 105777 150066      $TYPEC: TSTB     @STPS          ;;WAIT UNTIL PRINTER IS READY
4771 031070 100375          BPL     $TYPEC
4772 031072 116677 000002 150060      MOVB     2(SP),@STPB          ;;LOAD CHAR TO BE TYPED INTO DATA REG.
4773 031100 122766 000015 000002      CMPB     #CR,2(SP)          ;;IS CHARACTER A CARRIAGE RETURN?
4774 031106 001003          BNE     1S          ;;BRANCH IF NO
4775 031110 105037 031130      CLRB     $SCHARCNT          ;;YES--CLEAR CHARACTER COUNT
4776 031114 000406          BR      $TYPEX          ;;EXIT
4777 031116 122766 000012 000002  1S:     CMPB     #LF,2(SP)          ;;IS CHARACTER A LINE FEED?
4778 031124 001402          BEQ     $TYPEX          ;;BRANCH IF YES
4779 031126 105227          INCB     (PC)+          ;;COUNT THE CHARACTER
4780 031130 000000          $SCHARCNT: .WORD 0          ;;CHARACTER COUNT STORAGE
4781 031132 000207      $TYPEX: RTS     PC
4782
    
```

```

4783      .SBTTL  APT COMMUNICATIONS ROUTINE
4784
4785      ;;*****
4786 031134 112737 000001 031400 $ATY1:  MOV  #1,$FFLG      ;; TO REPORT FATAL ERROR
4787 031142 112737 000001 031376 $ATY3:  MOV  #1,$MFLG      ;; TO TYPE A MESSAGE
4788 031150 000403          BR          $ATYC
4789 031152 112737 000001 031400 $ATY4:  MOV  #1,$FFLG      ;; TO ONLY REPORT FATAL ERROR
4790 031160          $ATYC:
4791 031160 010046          MOV  R0,-(SP)      ;; PUSH R0 ON STACK
4792 031162 010146          MOV  R1,-(SP)      ;; PUSH R1 ON STACK
4793 031164 105737 031376          TSTB $MFLG      ;; SHOULD TYPE A MESSAGE?
4794 031170 001450          BEQ   55          ;; IF NOT: BR
4795 031172 122737 000001 001222          CMPB #APTENV,SENV      ;; OPERATING UNDER APT?
4796 031200 001031          BNE   35          ;; IF NOT: BR
4797 031202 132737 000100 001223          BITB #APTPOOL,SENVM      ;; SHOULD SPOOL MESSAGES?
4798 031210 001425          BEQ   35          ;; IF NOT: BR
4799 031212 017600 000004          MOV  #4(SP),R0      ;; GET MESSAGE ADDR.
4800 031216 062766 000002 000004          ADD  #2,4(SP)      ;; BUMP RETURN ADDR.
4801 031224 005737 001202          15:  TST  $MSGTYPE      ;; SEE IF DONE W/ LAST XMISSION?
4802 031230 001375          BNE   15          ;; IF NOT: WAIT
4803 031232 010037 001216          MOV  R0,$MSGAD      ;; PUT ADDR IN MAILBOX
4804 031236 105720          25:  TSTB (R0)+      ;; FIND END OF MESSAGE
4805 031240 001376          BNE   25
4806 031242 163700 001216          SUB  $MSGAD,R0      ;; SUB START OF MESSAGE
4807 031246 006200          ASR  R0          ;; GET MESSAGE LNTH IN WORDS
4808 031250 010037 001220          MOV  R0,$MSG LGT      ;; PUT LENGTH IN MAILBOX
4809 031254 012737 000004 001202          MOV  #4,$MSGTYPE      ;; TELL APT TO TAKE MSG.
4810 031262 000413          BR   55
4811 031264 017637 000004 031310 35:  MOV  #4(SP),45      ;; PUT MSG ADDR IN JSR LINKAGE
4812 031272 062766 000002 000004          ADD  #2,4(SP)      ;; BUMP RETURN ADDRESS
4813 031300 013746 177776          MOV  177776,-(SP)      ;; PUSH 177776 ON STACK
4814 031304 004737 030652          JSR  PC,$TYPE      ;; CALL TYPE MACRO
4815 031310 000000          45:  .WORD  0
4816 031312
4817 031312 105737 031400          55:
4818 031316 001416          105:  TSTB $FFLG      ;; SHOULD REPORT FATAL ERROR?
4819 031320 005737 001222          BEQ  125          ;; IF NOT: BR
4820 031324 001413          TST  SENV      ;; RUNNING UNDER APT?
4821 031326 005737 001202          BEQ  125          ;; IF NOT: BR
4822 031332 001375          115:  TST  $MSGTYPE      ;; FINISHED LAST MESSAGE?
4823 031334 017637 000004 001204          BNE  115          ;; IF NOT: WAIT
4824 031342 062766 000002 000004          MOV  #4(SP),$FATAL      ;; GET ERROR #
4825 031350 005237 001202          ADD  #2,4(SP)      ;; BUMP RETURN ADDR.
4826 031354 105037 031400          125:  INC  $MSGTYPE      ;; TELL APT TO TAKE ERROR
4827 031360 105037 031377          CLRB $FFLG      ;; CLEAR FATAL FLAG
4828 031364 105037 031376          CLRB $LFLG      ;; CLEAR LOG FLAG
4829 031370 012601          CLRB $MFLG      ;; CLEAR MESSAGE FLAG
4830 031372 012600          MOV  (SP)+,R1      ;; POP STACK INTO R1
4831 031374 000207          MOV  (SP)+,R0      ;; POP STACK INTO R0
4832 031376 000          RTS  PC          ;; RETURN
4833 031377 000          $MFLG: .BYTE  0      ;; MESSG. FLAG
4834 031400 000          $LFLG: .BYTE  0      ;; LOG FLAG
4835          031402          $FFLG: .BYTE  0      ;; FATAL FLAG
4836          000200          .EVEN
4837          000001          APTSIZE=200
4838          000100          APTENV=001
                          APTPOOL=100

```

M09

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 101
DQFPOB.P11 04-MAY-77 17:30 APT COMMUNICATIONS ROUTINE

SEQ 0102

4839

000040

APTCSUP=040

4840
4841
4842
4843
4844
4845
4846
4847
4848
4849
4850
4851
4852
4853
4854
4855
4856
4857
4858
4859
4860
4861
4862
4863
4864
4865
4866
4867
4868
4869
4870
4871
4872
4873
4874
4875
4876
4877
4878
4879
4880
4881
4882
4883
4884
4885
4886
4887
4888
4889
4890
4891
4892
4893
4894
4895

.SBTTL BINARY TO OCTAL (ASCII) AND TYPE

```

*****
: THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
: OCTAL (ASCII) NUMBER AND TYPE IT.
: $TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
: $CALL:
:   MOV     NUM,-(SP)      ;; NUMBER TO BE TYPED
:   TYPOS   N              ;; CALL FOR TYPEOUT
:   .BYTE  N              ;; N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
:   .BYTE  M              ;; M=1 OR 0
:                               ;; 1=TYPE LEADING ZEROS
:                               ;; 0=SUPPRESS LEADING ZEROS
: $STYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
: $TYPOS OR $TYPOC
: $CALL:
:   MOV     NUM,-(SP)      ;; NUMBER TO BE TYPED
:   TYPON   N              ;; CALL FOR TYPEOUT
: $STYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
: $CALL:
:   MOV     NUM,-(SP)      ;; NUMBER TO BE TYPED
:   TYPOC   N              ;; CALL FOR TYPEOUT
: $TYPOS: MOV     2(SP),-(SP)  ;; PICKUP THE MODE
:         MOV     1(SP),SOFILL ;; LOAD ZERO FILL SWITCH
:         MOV     (SP)+,SOMODE+1 ;; NUMBER OF DIGITS TO TYPE
:         ADD     #2,(SP)      ;; ADJUST RETURN ADDRESS
:         BR     $STYPON
: $TYPOC: MOV     #1,SOFILL    ;; SET THE ZERO FILL SWITCH
:         MOV     #6,SOMODE+1  ;; SET FOR SIX(6) DIGITS
: $STYPON: MOV     #5,SOCNT    ;; SET THE ITERATION COUNT
:         MOV     R3,-(SP)     ;; SAVE R3
:         MOV     R4,-(SP)     ;; SAVE R4
:         MOV     R5,-(SP)     ;; SAVE R5
:         MOV     SOMODE+1,R4  ;; GET THE NUMBER OF DIGITS TO TYPE
:         NEG     R4
:         ADD     #6,R4        ;; SUBTRACT IT FOR MAX. ALLOWED
:         MOV     R4,SOMODE    ;; SAVE IT FOR USE
:         MOV     SOFILL,R4    ;; GET THE ZERO FILL SWITCH
:         MOV     12(SP),R5    ;; PICKUP THE INPUT NUMBER
:         CLR     R3          ;; CLEAR THE OUTPUT WORD
: 1$:     ROL     R5          ;; ROTATE MSB INTO "C"
:         BR     3$          ;; GO DO MSB
: 2$:     ROL     R5          ;; FORM THIS DIGIT
:         ROL     R5
:         ROL     R5
:         MOV     R5,R3
: 3$:     ROL     R3          ;; GET LSB OF THIS DIGIT
:         DECB   SOMODE      ;; TYPE THIS DIGIT?
:         BPL    7$          ;; BR IF NO
:         BIC    #177770,R3  ;; GET RID OF JUNK
:         BNE    4$          ;; TEST FOR 0
:         TST   R4          ;; SUPPRESS THIS 0?
:         BEQ   5$          ;; BR IF YES
    
```

031625
031625
031624
031627
031626
031625
031624
031627
031626
031625
031626
031626
177770

031402 017646 000000
 031406 116637 000001
 031414 112637 031627
 031420 062716 000002
 031424 000406
 031426 112737 000001
 031434 112737 000006
 031442 112737 000005
 031450 010346
 031452 010446
 031454 010546
 031456 113704 031627
 031462 005404
 031464 062704 000006
 031470 110437 031626
 031474 113704 031625
 031500 016605 000012
 031504 005003
 031506 006105
 031510 000404
 031512 006105
 031514 006105
 031516 006105
 031520 010503
 031522 006103
 031524 105337 031626
 031530 100016
 031532 042703 177770
 031536 001002
 031540 005704
 031542 001403

B10

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 103
 DQFP08.P11 04-MAY-77 17:30 BINARY TO OCTAL (ASCII) AND TYPE

SEQ 0104

4896	031544	005204		4S:	INC	R4	:: DON'T SUPPRESS ANYMORE 0'S
4897	031546	052703	000060		BIS	0'0,R3	:: MAKE THIS DIGIT ASCII
4898	031552	052703	000040	5S:	BIS	0' R3	:: MAKE ASCII IF NOT ALREADY
4899	031556	110337	031622		MOVB	R3,BS	:: SAVE FOR TYPING
4900	031562	104401	031622		TYPE	BS	:: GO TYPE THIS DIGIT
4901	031566	105337	031624	7S:	DECB	\$OCNT	:: COUNT BY 1
4902	031572	003347			BGT	2S	:: BR IF MORE TO DO
4903	031574	002402			BLT	6S	:: BR IF DONE
4904	031576	005204			INC	R4	:: INSURE LAST DIGIT ISN'T A BLANK
4905	031600	000744			BR	2S	:: GO DO THE LAST DIGIT
4906	031602	012605		6S:	MOV	(SP)+,R5	:: RESTORE R5
4907	031604	012604			MOV	(SP)+,R4	:: RESTORE R4
4908	031606	012603			MOV	(SP)+,R3	:: RESTORE R3
4909	031610	016666	000002 000004		MOV	2(SP),4(SP)	:: SET THE STACK FOR RETURNING
4910	031616	012616			MOV	(SP)+,(SP)	
4911	031620	000002			RTI		:: RETURN
4912	031622	000		8S:	.BYTE	0	:: STORAGE FOR ASCII DIGIT
4913	031623	000			.BYTE	0	:: TERMINATOR FOR TYPE ROUTINE
4914	031624	000		\$OCNT:	.BYTE	0	:: OCTAL DIGIT COUNTER
4915	031625	000		\$OFILL:	.BYTE	0	:: ZERO FILL SWITCH
4916	031626	000000		\$OMODE:	.WORD	0	:: NUMBER OF DIGITS TO TYPE

4917
4918
4919
4920
4921
4922
4923
4924
4925 031630 010046
4926 031632 016600 000002
4927 031636 005740
4928 031640 111000
4929 031642 006300
4930 031644 016000 031664
4931 031650 000200
4932
4933
4934
4935
4936 031652 011646
4937 031654 016666 000004 000002
4938 031662 000002
4939
4940
4941
4942
4943
4944
4945
4946
4947 031664 031652
4948 031666 030652
4949 031670 031426
4950 031672 031402
4951 031674 031442
4952
4953

.SBTTL TRAP DECODER

```

;*****
;THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
;AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
;OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
;GO TO THAT ROUTINE.

```

```

$TRAP:  MOV    RO,-(SP)           ;;SAVE RO
        MOV    2(SP),RO         ;;GET TRAP ADDRESS
        TST    -(RO)           ;;BACKUP BY 2
        MOVB   (RO),RO         ;;GET RIGHT BYTE OF TRAP
        ASL    RO              ;;POSITION FOR INDEXING
        MOV    $TRPAD(RO),RO    ;;INDEX TO TABLE
        RTS    RO              ;;GO TO ROUTINE

```

;;THIS IS USE TO HANDLE THE "GETPRI" MACRO

```

$TRAP2: MOV    (SP),-(SP)       ;;MOVE THE PC DOWN
        MOV    4(SP),2(SP)     ;;MOVE THE PSW DOWN
        RTI                    ;;RESTORE THE PSW

```

.SBTTL TRAP TABLE

```

;THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
;BY THE "TRAP" INSTRUCTION.

```

```

;          ROUTINE
;          -----
$TRPAD:  .WORD  $TRAP2          TRAP+1(104401)  TTY TYPEOUT ROUTINE
        .TYPE  ;;CALL=TYPE
        .TYPOC ;;CALL=TYPOC   TRAP+2(104402)  TYPE OCTAL NUMBER (WITH LEADING ZEROS)
        .TYPOS ;;CALL=TYPOS   TRAP+3(104403)  TYPE OCTAL NUMBER (NO LEADING ZEROS)
        .TYPON ;;CALL=TYPON   TRAP+4(104404)  TYPE OCTAL NUMBER (AS PER LAST CALL)

```


.SBTTL POWER DOWN AND UP ROUTINES

```

4954
4955
4956
4957
4958 031676 012737 032050 000024
4959 031704 012737 000340 000026
4960 031712 010046
4961 031714 010146
4962 031716 010246
4963 031720 010346
4964 031722 010446
4965 031724 010546
4966 031726 017746 147212
4967 031732 010637 032054
4968 031736 012737 031750 000024
4969 031744 000000
4970 031746 000776
4971
4972
4973
4974 031750 012737 032050 000024
4975 031756 013706 032054
4976 031762 005037 032054
4977 031766 005237 032054
4978 031772 001375
4979 031774 011600
4980 031776 076600 000226
4981 032002 012677 147136
4982 032006 012605
4983 032010 012604
4984 032012 012603
4985 032014 012602
4986 032016 012601
4987 032020 012600
4988 032022 012737 031676 000024
4989 032030 012737 000340 000026
4990 032036 104401
4991 032040 032056
4992 032042 012716
4993 032044 003000
4994 032046 000002
4995 032050 000000
4996 032052 000776
4997 032054 000000
4998 032056 005015 047520 042527
4999 032064 000122
5000

```

```

*****
:POWER DOWN ROUTINE
$PWRDN: MOV $SILLUP,2#$PWRVEC ;;SET FOR FAST UP
MOV $340,2#$PWRVEC+2 ;;PRIO:7
MOV RO,-(SP) ;;PUSH RO ON STACK
MOV R1,-(SP) ;;PUSH R1 ON STACK
MOV R2,-(SP) ;;PUSH R2 ON STACK
MOV R3,-(SP) ;;PUSH R3 ON STACK
MOV R4,-(SP) ;;PUSH R4 ON STACK
MOV R5,-(SP) ;;PUSH R5 ON STACK
MOV $SMR,-(SP) ;;PUSH $SMR ON STACK
MOV SP,$SAVR6 ;;SAVE SP
MOV $PWRUP,2#$PWRVEC ;;SET UP VECTOR
HALT
BR -2 ;;HANG UP
*****
:POWER UP ROUTINE
$PWRUP: MOV $SILLUP,2#$PWRVEC ;;SET FOR FAST DOWN
MOV $SAVR6,SP ;;GET SP
CLR $SAVR6 ;;WAIT LOOP FOR THE TTY
1$: INC $SAVR6 ;;WAIT FOR THE INC
BNE 1$ OF WORD
MOV (SP),RO ;;GET SAVED SMR OFF STACK
MED 226 ;;RESTORE SMR CONTENTS
MOV (SP)+,$SMR ;;POP STACK INTO $SMR
MOV (SP)+,R5 ;;POP STACK INTO R5
MOV (SP)+,R4 ;;POP STACK INTO R4
MOV (SP)+,R3 ;;POP STACK INTO R3
MOV (SP)+,R2 ;;POP STACK INTO R2
MOV (SP)+,R1 ;;POP STACK INTO R1
MOV (SP)+,RO ;;POP STACK INTO RO
MOV $PWRDN,2#$PWRVEC ;;SET UP THE POWER DOWN VECTOR
MOV $340,2#$PWRVEC+2 ;;PRIO:7
TYPE $POWER ;;REPORT THE POWER FAILURE
$PWRMG: .WORD $POWER ;;POWER FAIL MESSAGE POINTER
MOV (PC)+,(SP) ;;RESTART AT START
$PWRAD: .WORD START ;;RESTART ADDRESS
RTI
$SILLUP: HALT ;;THE POWER UP SEQUENCE WAS STARTED
BR -2 ;;BEFORE THE POWER DOWN WAS COMPLETE
$SAVR6: 0 ;;PUT THE SP HERE
$POWER: .ASCIZ <15><12>"POWER"
.EVEN

```

E10

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11
DQFP08.P11 04-MAY-77 17:30

27(1006) 04-MAY-77 18:18 PAGE 106
ERROR MESSAGES, DATA HEADERS, DATA VECTORS, OPERAND VECTORS, ETC

SEQ 0107

```

5001 .SBTTL ERROR MESSAGES, DATA HEADERS, DATA VECTORS, OPERAND VECTORS, ETC
5002
5003 ;MESSAGE PREFIX
5004 032066 047510 035124 000040 ASCHOT: .ASCIZ "HOT: "
5005 032074 040527 046522 020072 ASCHRM: .ASCIZ "WARM: "
5006 032102 000
5007
5008 ;ERROR MESSAGES HERE
5009 032103 106 046455 042117 EMA: .ASCIZ "F-MODE EXERCISER - FPS ERROR"
5010 032110 020105 054105 051105
5011 032116 044503 042523 020122
5012 032124 020055 050106 020123
5013 032132 051105 047522 000122
5014 032140 026504 047515 042504 EMB: .ASCIZ "D-MODE EXERCISER - FPS ERROR"
5015 032146 042440 042530 041522
5016 032154 051511 051105 026440
5017 032162 043040 051520 042440
5018 032170 051122 051117 000
5019 032175 106 046455 042117 EMC: .ASCIZ "F-MODE EXERCISER - RESULT ERROR"
5020 032202 020105 054105 051105
5021 032210 044503 042523 020122
5022 032216 020055 042522 052523
5023 032224 052114 042440 051122
5024 032232 051117 000
5025 032235 104 046455 042117 EMD: .ASCIZ "D-MODE EXERCISER - RESULT ERROR"
5026 032242 020105 054105 051105
5027 032250 044503 042523 020122
5028 032256 020055 042522 052523
5029 032264 052114 042440 051122
5030 032272 051117 000
5031 032275 101 042104 043050 EME: .ASCIZ "ADD(F/D) - RESULT ERROR"
5032 032302 042057 020051 020055
5033 032310 042522 052523 052114
5034 032316 042440 051122 051117
5035 032324 000
5036 032325 123 041125 043050 EMF: .ASCIZ "SUB(F/D) - RESULT ERROR"
5037 032332 042057 020051 020055
5038 032340 042522 052523 052114
5039 032346 042440 051122 051117
5040 032354 000
5041 032355 115 046125 043050 EMG: .ASCIZ "MUL(F/D) - RESULT ERROR"
5042 032362 042057 020051 020055
5043 032370 042522 052523 052114
5044 032376 042440 051122 051117
5045 032404 000
5046 032405 104 053111 043050 EMH: .ASCIZ "DIV(F/D) - RESULT ERROR"
5047 032412 042057 020051 020055
5048 032420 042522 052523 052114
5049 032426 042440 051122 051117
5050 032434 000
5051 032435 125 042516 050130 EMI: .ASCIZ "UNEXPECTED FLOATING POINT TRAP, IGNORED AND CONTINUING"
5052 032442 041505 042524 020104
5053 032450 046106 040517 044524
5054 032456 043516 050040 044517
5055 032464 052116 052040 040522
5056 032472 026120 044440 047107

```

F10

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11
 DDFP08.P11 04-MAY-77 17:30

27(1006) 04-MAY-77 18:18 PAGE 107
 ERROR MESSAGES, DATA HEADERS, DATA VECTORS, OPERAND VECTORS, ETC

SEQ 0108

5057	032500	051117	042105	040440	
5058	032506	042116	041440	047117	
5059	032514	044524	052516	047111	
5060	032522	000107			
5061	032524	042101	043104	026440	EMJ: .ASCIZ "ADDF - FPS ERROR"
5062	032532	043040	051520	042440	
5063	032540	051122	051117	000	
5064	032545	123	041125	020106	EMK: .ASCIZ "SUBF - FPS ERROR"
5065	032552	020055	050106	020123	
5066	032560	051105	047522	000122	
5067	032566	052515	043114	026440	EML: .ASCIZ "MULF - FPS ERROR"
5068	032574	043040	051520	042440	
5069	032602	051122	051117	000	
5070	032607	104	053111	020106	EMM: .ASCIZ "DIVF - FPS ERROR"
5071	032614	020055	050106	020123	
5072	032622	051105	047522	000122	
5073	032630	042101	042104	026440	EMN: .ASCIZ "ADDD - FPS ERROR"
5074	032636	043040	051520	042440	
5075	032644	051122	051117	000	
5076	032651	123	041125	020104	EMO: .ASCIZ "SUBD - FPS ERROR"
5077	032656	020055	050106	020123	
5078	032664	051105	047522	000122	
5079	032672	052515	042114	026440	EMP: .ASCIZ "MULD - FPS ERROR"
5080	032700	043040	051520	042440	
5081	032706	051122	051117	000	
5082	032713	104	053111	020104	EMQ: .ASCIZ "DIVD - FPS ERROR"
5083	032720	020055	050106	020123	
5084	032726	051105	047522	000122	
5085	032734	042101	043104	026440	EMR: .ASCIZ "ADDF - FEC/FEA ERROR"
5086	032742	043040	041505	043057	
5087	032750	040505	042440	051122	
5088	032756	051117	000		
5089	032761	123	041125	020106	EMS: .ASCIZ "SUBF - FEC/FEA ERROR"
5090	032766	020055	042506	027503	
5091	032774	042506	020101	051105	
5092	033002	047522	000122		
5093	033006	052515	043114	026440	EMT: .ASCIZ "MULF - FEC/FEA ERROR"
5094	033014	043040	041505	043057	
5095	033022	040505	042440	051122	
5096	033030	051117	000		
5097	033033	104	053111	020106	EMU: .ASCIZ "DIVF - FEC/FEA ERROR"
5098	033040	020055	042506	027503	
5099	033046	042506	020101	051105	
5100	033094	047522	000122		
5101	033060	042101	042104	026440	EMV: .ASCIZ "ADDD - FEC/FEA ERROR"
5102	033066	043040	041505	043057	
5103	033074	040505	042440	051122	
5104	033102	051117	000		
5105	033105	123	041125	020104	EMW: .ASCIZ "SUBD - FEC/FEA ERROR"
5106	033112	020055	042506	027503	
5107	033120	042506	020101	051105	
5108	033126	047522	000122		
5109	033132	052515	042114	026440	EMX: .ASCIZ "MULD - FEC/FEA ERROR"
5110	033140	043040	041505	043057	
5111	033146	040505	042440	051122	
5112	033154	051117	000		

5113	033157	104	053111	020104
5114	033164	020055	042506	027503
5115	033172	042506	020101	051105
5116	033200	047522	000122	
5117				
5118				
5119				
5120	033204	054105	023520	004504
5121	033212	041505	023520	000104
5122	033220	026455	042524	050130
5123	033226	041505	042524	026504
5124	033234	026455	026411	026455
5125	033242	042503	042503	053111
5126	033250	026455	026455	000055
5127	033258	026455	026455	026455
5128	033264	026455	026455	042455
5129	033272	050130	041505	042524
5130	033300	026504	026455	026455
5131	033306	026455	026455	026455
5132	033314	026411	026455	026455
5133	033322	026455	026455	026455
5134	033330	042522	042503	053111
5135	033336	042105	026455	026455
5136	033344	026455	026455	026455
5137	033352	000055		
5138	033354	046117	020104	041520
5139	033362	047411	042114	050040
5140	033370	004523	043040	051520
5141	033376	020011	042506	004503
5142	033404	043040	040505	020011
5143	033412	043044	051520	020011
5144	033420	043044	041505	020011
5145	033426	043044	040505	000
5146	033433	105	050130	042047
5147	033440	043055	041505	051055
5148	033446	053103	042047	042411
5149	033454	050130	042047	043055
5150	033462	040505	051055	053103
5151	033470	042047	000	
5152				
5153				
5154				
5155				
5156	033474	002400	002362	000000
5157	033502	002402	002364	002404
5158	033510	002366	000000	
5159	033514	002416	002420	002406
5160	033522	002410	000000	
5161	033526	002416	002420	002422
5162	033534	002424		
5163	033536	002406	002410	002412
5164	033544	002414	000000	
5165	033550	002370	002372	002362
5166	033556	002364	002366	002400
5167	033564	002402	002404	000000
5168				

EMY: .ASCIZ "DIVD - FEC/FEA ERROR"

;DATA HEADERS HERE
DMA: .ASCIZ "EXP'D RCV'D"

DMB: .ASCIZ "----EXPECTED---- ---RECEIVED----"

DMC: .ASCIZ "-----EXPECTED----- -----RECEIVED-----"

DMD: .ASCIZ "OLD PC OLD PS FPS FEC FEA \$FPS \$FEC \$FEA"

DME: .ASCIZ "EXP'D-FEC-RCV'D EXP'D-FEA-RCV'D"

;DATA VECTORS HERE

DTA: .EVEN
 .WORD \$FPS, FPS, 0
 DTB: .WORD \$FEC, FEC, \$FEA, FEA, 0
 DTD: .WORD ANS2, ANS2+2, ANS1, ANS1+2, 0
 DTE: .WORD ANS2, ANS2+2, ANS2+4, ANS2+6
 .WORD ANS1, ANS1+2, ANS1+4, ANS1+6, 0
 DTF: .WORD FPPOPC, FPPOPS, FPS, FEC, FEA, \$FPS, \$FEC, \$FEA, 0

H10

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 109
 DQFP08.P11 04-MAY-77 17:30

SEQ 0110

ERROR MESSAGES, DATA HEADERS, DATA VECTORS, OPERAND VECTORS, ETC

```

5169                                     ;OPERAND VECTORS HERE
5170                                     .EVEN
5171 033572 034032 002426 002430 LOD:  .WORD  XLO,LONUM,LONUM+2,LONUM+4,LONUM+6,0
5172 033600 002432 002434 000000
5173 033606 034042 002436 002440 HID:  .WORD  XHI,HINUM,HINUM+2,HINUM+4,HINUM+6,0
5174 033614 002442 002444 000000
5175 033622 034032 002426 002430 LOF:  .WORD  XLO,LONUM,LONUM+2,0
5176 033630 000000
5177 033632 034042 002436 002440 HIF:  .WORD  XHI,HINUM,HINUM+2,0
5178 033640 000000
5179 033642 034052 002446 002450 OP1F: .WORD  XOP1,OP1,OP1+2,0
5180 033650 000000
5181 033652 034060 002456 002460 OP2F: .WORD  XOP2,OP2,OP2+2,0
5182 033660 000000
5183 033662 034066 002466 002470 OP3F: .WORD  XOP3,OP3,OP3+2,0
5184 033670 000000
5185 033672 034074 002476 002500 OP4F: .WORD  XOP4,OP4,OP4+2,0
5186 033700 000000
5187 033702 034110 002506 002510 OP5F: .WORD  XOP5,OP5,OP5+2,0
5188 033710 000000
5189 033712 034102 002516 002520 OP6F: .WORD  XOP6,OP6,OP6+2,0
5190 033720 000000
5191 033722 034052 002446 002450 OP1D: .WORD  XOP1,OP1,OP1+2,OP1+4,OP1+6,0
5192 033730 002452 002454 000000
5193 033736 034060 002456 002460 OP2D: .WORD  XOP2,OP2,OP2+2,OP2+4,OP2+6,0
5194 033744 002462 002464 000000
5195 033752 034066 002466 002470 OP3D: .WORD  XOP3,OP3,OP3+2,OP3+4,OP3+6,0
5196 033760 002472 002474 000000
5197 033766 034074 002476 002500 OP4D: .WORD  XOP4,OP4,OP4+2,OP4+4,OP4+6,0
5198 033774 002502 002504 000000
5199 034002 034110 002506 002510 OP5D: .WORD  XOP5,OP5,OP5+2,OP5+4,OP5+6,0
5200 034010 002512 002514 000000
5201 034016 034102 002516 002520 OP6D: .WORD  XOP6,OP6,OP6+2,OP6+4,OP6+6,0
5202 034024 002522 002524 000000
5203
5204
5205                                     ;OPERAND TITLES
5206 034032 047514 052516 035115 XLO:  .ASCIZ  "LONUM:"<11>
5207 034040 000011
5208 034042 044510 052516 035115 XHI:  .ASCIZ  "HINUM:"<11>
5209 034050 000011
5210 034052 050117 035061 000011 XOP1: .ASCIZ  "OP1:"<11>
5211 034060 050117 035062 000011 XOP2: .ASCIZ  "OP2:"<11>
5212 034066 050117 035063 000011 XOP3: .ASCIZ  "OP3:"<11>
5213 034074 050117 035064 000011 XOP4: .ASCIZ  "OP4:"<11>
5214 034102 050117 035066 000011 XOP6: .ASCIZ  "OP6:"<11>
5215 034110 050117 035065 000011 XOP5: .ASCIZ  "OP5:"<11>
5216                                     ;THE END
5217 000001                                     .END
  
```

ABASE = 000000	258			
ACDM1 = 000000	258			
ACDM2 = 000000	258			
ACPUOP = 000000	258	273		
ADDC0 002526	462#	570	3372	3671#
ADDC1 002530	463#	3372	3715#	
ADDC2 002532	464#	3372	3694#	
ADDC3 002534	465#	3372	3717#	
ADDC4 002536	466#	3372	3760#	
ADDC5 002540	467#	3372	3821#	3841#
ADDC6 002542	468#	3372	3824#	3844#
ADDC7 002544	469#	3372	3855#	3901#
ADDC8 002546	470#	3372	3902#	
ADDW0 = 000000	258			
ADDW1 = 000000	258			
ADDW10 = 000000	258			
ADDW11 = 000000	258			
ADDW12 = 000000	258			
ADDW13 = 000000	258			
ADDW14 = 000000	258			
ADDW15 = 000000	258			
ADDW2 = 000000	258			
ADDW3 = 000000	258			
ADDW4 = 000000	258			
ADDW5 = 000000	258			
ADDW6 = 000000	258			
ADDW7 = 000000	258			
ADDW8 = 000000	258			
ADDW9 = 000000	258			
ADEVCT = 000000	258	264		
ADEVH = 000000	258			
AREND1 004102	706	713	717#	
AREND10 006456	1151	1160	1167	1171#
AREND11 006742	1224	1231	1235#	
AREND12 007236	1291	1300	1304#	
AREND13 007464	1348	1355	1359#	
AREND14 007722	1403	1412	1416#	
AREND15 010230	1472	1479	1484	1488#
AREND16 010556	1544	1553	1560	1564#
AREND17 011026	1608	1615	1620	1624#
AREND2 004376	772	781	785#	
AREND20 011316	1668	1677	1684	1688#
AREND3 004624	829	836	840#	
AREND4 005062	884	893	897#	
AREND5 005370	953	960	965	969#
AREND6 005716	1026	1035	1042	1046#
AREND7 006166	1091	1098	1103	1107#
ARENV = 000000	258	269		
ARENVH = 000000	258	270		
ARERR1 004002	688	692#		
ARERR11 006642	1206	1210#		
ARERR12 007126	1273	1277#		
ARERR15 010106	1454	1458#		
ARERR16 010414	1526	1530#		
ARERR2 004266	754	758#		
ARERR5 005246	935	939#		

APTSIZ=	000200	560	4836#			
APTSPO=	000100	4729	4797	4838#		
ARET1	003756	659	685#			
ARET10	006326	1116	1142#			
ARET11	006616	1177	1203#			
ARET12	007102	1244	1270#			
ARET13	007376	1313	1339#			
ARET14	007624	1368	1394#			
ARET15	010062	1425	1451#			
ARET16	010370	1497	1523#			
ARET17	010716	1573	1599#			
ARET2	004242	725	751#			
ARET20	011166	1633	1659#			
ARET3	004536	794	820#			
ARET4	004764	849	875#			
ARET5	005222	906	932#			
ARET6	005530	979	1005#			
ARET7	006056	1056	1082#			
ASCHOT	032066	651	5004#			
ASCHRM	032074	653	5005#			
ASWREG=	000000	258	271			
ATESTN=	000000	258	262			
ATST1	004040	693	701	704#		
ATST10	006352	1145	1149#			
ATST11	006700	1211	1219	1222#		
ATST12	007164	1278	1286	1289#		
ATST13	007422	1342	1346#			
ATST14	007650	1397	1401#			
ATST15	010144	1459	1467	1470#		
ATST16	010452	1531	1539	1542#		
ATST17	010742	1602	1606#			
ATST2	004324	759	767	770#		
ATST20	011212	1662	1666#			
ATST3	004562	823	827#			
ATST4	005010	878	882#			
ATST5	005304	940	948	951#		
ATST6	005612	1013	1021	1024#		
ATST7	006102	1085	1089#			
AUNIT =	000000	258	265			
AUSMR =	000000	258	272			
AVECT1=	000000	258				
AVECT2=	000000	258				
BGNMES	002622	498#	575			
BIT0 =	000001	125#				
BIT00 =	000001	115#	125			
BIT01 =	000002	114#	124			
BIT02 =	000004	113#	123			
BIT03 =	000010	112#	122			
BIT04 =	000020	111#	121	581	633	3260
BIT05 =	000040	110#	120			
BIT06 =	000100	109#	119			
BIT07 =	000200	108#	118			
BIT08 =	000400	107#	117	4522		
BIT09 =	001000	106#	116	4530	4605	
BIT1	= 000002	124#				
BIT10 =	002000	105#	4583			

EMV001	001232	298#												
EMV002	001256	302#												
EMV003	001302	306#												
EMV004	001326	311#												
EMV005	001352	316#												
EMV006	001376	320#												
EMV007	001422	324#												
EMV010	001446	328#												
EMV011	001472	332#												
EMV012	001516	336#												
EMV013	001542	340#												
EMV014	001566	344#												
EMV015	001612	349#												
EMV016	001636	354#												
EMV017	001662	358#												
EMV020	001706	362#												
EMV021	001732	366#												
EMV022	001756	370#												
EMV023	002002	375#												
EMV024	002026	379#												
EMV025	002052	383#												
EMV026	002076	387#												
EMV027	002122	391#												
EMV030	002146	395#												
EMV031	002172	399#												
EMV032	002216	403#												
EMV033	002242	408#												
EMV034	002266	412#												
EMV035	002312	417#												
EMV036	002336	421#												
EMM	033105	395	5105#											
EMX	033132	399	5109#											
EMY	033157	403	5113#											
EREG0	002602	488#	4571#											
EREG1	002604	489#	4572#											
EREG2	002606	490#	4573#											
EREG3	002610	491#	4574#											
EREG4	002612	492#	4575#											
EREG5	002614	493#	4576#											
EREG6	002616	494#	4577#	4578#										
EREG7	002620	495#	4579#											
ERRVEC=	000004	128#	545	546#	557#	4513	4514#	4516#	4519#					
ETST1	021076	3106	3110#											
ETST2	021464	3196	3200#											
EXPFEA	002376	436#	659#	725#	794#	849#	906#	979#	1056#	1116#	1177#	1244#	1313#	1368#
		1425#	1497#	1573#	1633#	1694#	1761#	1830#	1885#	1941#	2013#	2089#	2149#	2210#
		2277#	2346#	2413#	2482#	2554#	2630#	2702#	2778#	2844#	2913#	2984#	3827	3847
		3905	4086	4097	4128	4279	4373	4384	4405					
FEA	002366	432#	665#	700	731#	766	800#	855#	912#	947	985#	1020	1062#	1122#
		1183#	1218	1250#	1285	1319#	1374#	1431#	1466	1503#	1538	1579#	1639#	1700#
		1735	1767#	1802	1836#	1891#	1947#	1982	2019#	2054	2095#	2155#	2216#	2251
		2283#	2318	2352#	2387	2419#	2454	2488#	2523	2560#	2595	2636#	2671	2708#
		2743	2784#	2819	2850#	2885	2919#	2954	2990#	3025	3063#	3151#	5157	5165
FEC	002364	431#	664#	694#	696	730#	760#	762	799#	854#	911#	941#	943	984#
		1014#	1016	1061#	1121#	1182#	1212#	1214	1249#	1279#	1281	1318#	1373#	1430#
		1460#	1462	1502#	1532#	1534	1578#	1638#	1699#	1729#	1731	1766#	1796#	1798

CMPFLT	18														
COMMEN	1408														
COMM00	18														
COMM01	18														
COMM02	18														
COMM03	18														
COMM04	18														
COMM05	18														
COMM06	18														
COMM07	18														
COMM1	18														
COMM10	18														
COMM11	18														
COMM12	18														
COMM13	18														
COMM14	18														
COMM15	18														
COMM16	18														
COMM17	18														
COMM2	18														
COMM20	18														
COMM21	18														
COMM22	18														
COMM23	18														
COMM24	18														
COMM25	18														
COMM26	18														
COMM27	18														
COMM3	18														
COMM30	18														
COMM31	18														
COMM32	18														
COMM33	18														
COMM34	18														
COMM35	18														
COMM36	18														
COMM37	18														
COMM4	18														
COMM40	18														
COMM41	18														
COMM42	18														
COMM43	18														
COMM44	18														
COMM45	18														
COMM46	18														
COMM47	18														
ENDCOM	1408														
ERRCMP	18														
ERRLUR	18	4616													
ERROR	348	690	698	702	715	756	764	768	783	825	838	880	895	937	945
	949	967	1010	1018	1022	1044	1087	1105	1147	1169	1208	1216	1220	1233	1275
	1283	1287	1302	1344	1357	1399	1414	1456	1464	1468	1486	1528	1536	1540	1562
	1604	1622	1664	1686	1725	1733	1737	1750	1792	1800	1804	1819	1861	1874	1916
	1931	1972	1980	1984	2002	2044	2052	2056	2078	2120	2138	2180	2202	2241	2249
	2253	2266	2308	2316	2320	2335	2377	2385	2389	2402	2444	2452	2456	2471	2513
	2521	2525	2543	2585	2593	2597	2619	2661	2669	2673	2691	2733	2741	2745	2767

	2809	2817	2821	2834	2875	2883	2887	2902	2944	2952	2956	2974	3015	3023	3027
ESCAPE	140#														
FCON0	1#														
FCON1	1#														
FCON2	1#														
FCON3	1#														
FCON4	1#														
FPRGTO	1#														
FPRGT1	1#														
FPSFEC	1#														
FPSTST	1#														
GENCOM	1#														
GENTS1	1#														
GENTS2	1#														
GENTS3	1#														
GENTS4	1#														
GETPRI	140#														
GETSMR	140#														
GTSTD	1#														
GTSTF	1#														
HTSTD	1#														
HTSTF	1#														
MOVDIS	1#														
MULT	140#														
NEWTST	140#	655	721	790	845	902	975	1052	1112	1173	1240	1309	1364	1421	1493
	1569	1629	1690	1757	1826	1881	1937	2009	2085	2145	2206	2273	2342	2409	2478
	2550	2626	2698	2774	2840	2909	2980	3052	3140						
POP	140#	4829	4830	4981	4982										
PUSH	140#	4790	4792	4813	4960	4966									
REPORT	140#														
SBTST1	1#														
SBTST2	1#														
SCOM0	1#														
SCOM1	1#														
SCOM2	1#														
SCOM3	1#														
SCOM4	1#														
SCOM5	1#														
SCOM6	1#														
SCOM7	1#														
SCOPE	35#	658	724	793	848	905	978	1055	1115	1176	1243	1312	1367	1424	1496
	1572	1632	1693	1760	1829	1884	1940	2012	2088	2148	2209	2276	2345	2412	2481
	2553	2629	2701	2777	2843	2912	2983	3055	3143	3244					
SCPLUR	1#	4507													
SEADAT	1#														
SETPRI	140#														
SETREG	1#	4571													
SETTRA	4940#	4949	4950	4951											
SETUP	1#	140#	520												
SKIP	140#														
SLASH	140#	577	604												
SPACE	140#														
STARS	140#	176	187	189	196	210	254	257	516	518	607	609	626	628	655
	657	721	723	790	792	845	847	902	904	975	977	1052	1054	1112	1114
	1173	1175	1240	1242	1309	1311	1364	1366	1421	1423	1493	1495	1569	1571	1629

	1631	1690	1692	1757	1759	1826	1828	1881	1883	1937	1939	2009	2011	2085	2087
	2145	2147	2206	2208	2273	2275	2342	2344	2409	2411	2478	2480	2550	2552	2626
	2628	2698	2700	2774	2776	2840	2842	2909	2911	2980	2982	3052	3054	3093	3140
	3142	3183	3241	3280	4495	4558	4617	4706	4785	4842	4919	4956	4972		
STATUS	18														
SMRSU	1408	5438													
TADD01	18														
TADD02	18														
TADD01	18														
TADD02	18														
TADD01	18														
TADD02	18														
TRMTRP	49408														
TYPBIN	1408														
TYPDEC	1408														
TYPNAM	1408														
TYPNUM	1408														
TYPOCS	1408														
TYPOCT	1408														
TYPTXT	1408														
UPCODE	18	4979													
SSCHRE	2088														
SSCHTM	2088														
SSESCA	1408														
SSNEWT	1408														
	1569	655	721	790	845	902	975	1052	1112	1173	1240	1309	1364	1421	1493
	1629	1629	1690	1757	1826	1881	1937	2009	2085	2145	2206	2273	2342	2409	2478
	2550	2626	2698	2774	2840	2909	2980	3052	3140						
SSSET	49408	4949	4950	4951											
SSSETH	5598														
SSSKIP	1408														
.EQUAT	18	30													
.HEADE	18	2													
.SBPAS	18	3241													
.SETUP	18	514													
.STPAS	18	577													
.SACT1	18	174													
.SAPT8	18	2558													
.SAPTH	18	185													
.SAPTY	18	4783													
.SCATC	18	162													
.SCHTA	18	208													
.SEOP	18														
.SERRO	18	4556													
.SPOWE	18	4954													
.SSCOP	18	4493													
.STRAP	18	4917													
.STYER	18														
.STYPE	18	4704													
.STYPO	18	4840													

. ABS. 034116 000

ERRORS DETECTED: 0
DEFAULT GLOBALS GENERATED: 0

M11

FPU ADD/SUB/MUL/DIV RANDOM EXER MACY11 27(1006) 04-MAY-77 18:18 PAGE 129
DQFPDB.P11 04-MAY-77 17:30 CROSS REFERENCE TABLE -- MACRO NAMES

SEQ 0128

DQFPDB.BIN,DQFPDB.LST/CRF/SOL/P/DOC/CPU:70/EX/EN:WRP/NL:TTM=DQFPDB.MAC,DQFPDB.P11
RUN-TIME: 19 16 1 SECONDS
RUN-TIME RATIO: 102/37=2.7
CORE USED: 25K (50 PAGES)

DOCUMENT PAGES: 128
WRAP-AROUND: 0%

USER SYMBOLS: 606
MACRO NAMES: 141
UNDF SYMBOLS: 14
DISK BLOCKS READ: 1238
DISK BLKS WRITTEN: 629
KILO CORE SECONDS: 1477