

# LPA/AR11

DIAGNOSTIC TEST 2  
MD-11-DRLPD-A

EP-DRLPD-A-DL  
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FICHE 1 OF 1

MAR 1978  
**digital**  
MADE IN USA

This section contains a grid of 150 small, illegible data tables or charts, arranged in 10 columns and 15 rows. Each cell in the grid appears to contain a small table with multiple columns and rows of text, but the text is too small to read. The overall appearance is that of a dense data matrix or a series of related diagnostic test results.

Small illegible text or code at the bottom right corner.

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780223

IDENTIFICATION

HDR1DRLPDASEQ

00010000

780223

SEQ 0001

PRODUCT CODE: MAINDEC-11-DRLPD-A-D  
PRODUCT NAME: LPA/AR11 DIAGNOSTIC TEST II  
DATE: JAN. 1978  
MAINTAINER: DIAGNOSTIC GROUP

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## ABSTRACT

SEQ 0002

THIS DIAGNOSTIC EXERCISES THE "AR11" ANALOG CIRCUITRY. THE PROGRAM WHEN STARTED WILL TYPE OUT THE PROGRAM TITLE. A MESSAGE IS THEN PRINTED GIVING THE LETTER DESIGNATORS TO BE TYPED TO RUN ANY ONE OF THE FIVE (5) SEPERATE TESTS OF WHICH THIS PROGRAM IS COMPRISED. THE PROGRAM THEN TYPES A 'CR .' AND THEN WAITS IN A KEYBOARD MONITOR MODE FOR A LETTER TO BE TYPED. ALTHOUGH THESE TESTS MAY BE RUN IN ANY ORDER IT IS IMPERATIVE THAT TEST I IS RUN FIRST AND PROVED FULLY OPERATIONAL.

THE PROGRAM IS SET UP TO GIVE THE OPERATOR AS MUCH CONTROL OVER THE PROGRAM AS POSSIBLE VIA THE TELETYPE. TYPING A 'IC' (OBTAINED VIA TYPING THE 'CNTR' AND 'C' KEYS SIMULTANEOUSLY) WHILE RUNNING ANY TEST WILL ENABLE THE PROGRAM TO RETURN TO THE KEYBOARD MONITOR AND AWAIT A NEW LETTER DESIGNATOR TO BE TYPED. TYPING A 'IA' WHILE IN MONITOR MODE WILL ENABLE THE LETTER DESIGNATORS TO BE RETYPED.

UNLIKE AR11 TEST I, THIS PROGRAM DOES NOT DETERMINE IF ADDITIONAL AR11'S ARE CONNECTED. TO RUN ANOTHER AR11, THE OPERATOR MUST SUPPLY THE BUS ADDRESS INDIVIDUALLY.

THIS PROGRAM IS A MODIFIED VERSION OF "MD-11-DZARB-B". IT WAS MODIFIED TO ENABLE THE OPERATOR TO CHECK OUT THE AR11 OPTION WHEN IT IS ON THE LPA11-KX I/O BUS. NO RECABLING IS NEEDED. SOME TESTS DONE IN THE ORIGINAL DIAGNOSTIC SUCH AS ARBITRATION TEST, WERE DELETED AS THEY COULD NOT BE CHECKED. IF THIS DIAGNOSTIC DOESN'T FIND A SUSPECTED PROBLEM, YOU MAY HAVE TO RUN "MD-11-DZARB-B". YOU SHOULD RUN "MD-11+DRLPA" BEFORE RUNNING THIS DIAGNOSTIC. PLEASE READ SECTION 15.

## 2. REQUIREMENTS (EQUIPMENT)

- A. PDP-11 COMPUTER WITH 8K OF MEMORY
- B. TELETYPE
- C. AR11 HEX OPTION MODULE INSTALLED
- D. VOLTAGE STANDARD (E.D.C.)
- E. VR14 OR STORAGE SCOPE
- F. LPA11-KX SYSTEM

## 3. LOADING PROCEDURE

USE STANDARD PROCEDURE FOR LOADING BINARY TAPES.

## 4. STARTING PROCEDURE

THE PROGRAM STARTING ADDRESS IS '200'.  
THE RESTART ADDRESS IS '204'.

## 5. CONSOLE SWITCH SETTINGS

- THIS PROGRAM HAS BEEN MODIFIED TO RUN WITH OR WITHOUT A HARDWARE SWITCH REGISTER.
- A. ALL SWITCHES SHOULD BE DOWN (0) WHEN THE PROGRAM IS STARTED.
  - B. REFER TO THE INDIVIDUAL TEST DESCRIPTIONS FOR APPLICABLE CONSOLE SWITCH SETTINGS

SEQ 0003

WHILE IN KEYBOARD MONITOR MODE, TYPING 'S' WILL ENABLE THE SOFTWARE SWITCH REGISTER TO BE LOADED FROM THE TELETYPE WITHOUT HALTING THE PROCESSOR.  
\* TYPE 'CARRIAGE RETURN' (CR) TO TERMINATE ALL INPUT DATA.

6. QUICK STATIC REGISTER TEST  
-----

SEQ 0004

A. THIS TEST IS DESIGNED TO PROVIDE A REGISTER VERIFICATION TEST IN THIS PROGRAM.  
IF THIS SUB-TEST FAILS, AR11 TEST I SHOULD BE LOADED.

B. STARTING SEQUENCE  
-----

1. TYPE 'A' TO RUN THE QUICK REGISTER TEST.
2. THE PROGRAM WILL THEN EXECUTE THE QUICK REGISTER TEST.

C. CONTROL SWITCHES  
-----

1. TYPING ↑C AT ANY TIME WILL ENABLE THE PROGRAM TO EXIT AND RETURN TO THE MONITOR.

CONSOLE SWITCHES	FUNCTION
CONSOLE SW15=1	HALT ON ERROR
CONSOLE SW13=1	INHIBIT ERROR TYPEOUTS

D. ERRORS  
-----

THIS PROGRAM USES THE DIAGNOSTIC 'SYSMAC' PACKAGE FOR ERROR REPORTING AND TYPEOUT. REFER TO THE "ERROR POINTER TABLE" FOR TYPE OF LOGIC ERROR AND DESCRIPTION.

E. RESTRICTIONS  
-----

NONE

7. POINT PLOT VISUAL DISPLAY TEST  
-----

A. THIS TEST IS DESIGNED TO AID IN THE ADJUSTING AND ALIGNMENT  
OF THE VR14 OR STORAGE SCOPE SCOPE ON THE AR11 DISPLAY CONTROL.

B. STARTING SEQUENCE  
-----

1. TYPE 'B' TO RUN THE VISUAL DISPLAY TEST.
2. THE PROGRAM WILL THEN EXECUTE THE VISUAL DISPLAY TEST.

C. CONTROL SWITCHES  
-----

1. TYPING 'C' AT ANY TIME WILL ENABLE THE PROGRAM TO EXIT  
AND RETURN TO THE MONITOR.

CONSOLE SWITCHES -----	FUNCTION -----
CONSOLE SW08=0	LOOP THRU DISPLAY TEST
CONSOLE SW08=1	SELECT TEST IN SW 00-02
CONSOLE SW00-02=0	DISPLAY A HORIZONTAL LINE
CONSOLE SW00-02=1	DISPLAY A VERTICAL LINE
CONSOLE SW00-02=2	DISPLAY A SQUARE
CONSOLE SW00-02=3	DISPLAY AN "X"

D. ERRORS  
-----

NO PROVISIONS ARE MADE FOR LOGIC ERRORS. THE ONLY ERRORS  
IN THIS TEST ARE CHECKED VISUALLY.

E. RESTRICTIONS  
-----

IF VR14 CHANNEL SWITCH MUST BE SET TO "1 & 2" POSITION.  
IF STORAGE SCOPE, POWER MUST BE APPLIED.

F. EXECUTION TIME  
-----

IT TAKES APPROXIMATELY 60 SECONDS TO THIS TEST.

---

9. VISUAL DISPLAY TEST DESCRIPTIONS  
-----

## DISPLAY HORIZONTAL LINE

A HORIZONTAL LINE IS DISPLAYED ON THE SCOPE BY INITIALLY SETTING THE X AND Y DAC'S TO ZERO AND THEN INCREMENTING THE X VALUE WHILE HOLDING THE Y VALUE AT 1000. THE POINTS ARE DISPLAYED USING THE DISPLAY INTERRUPT ENABLED.

## DISPLAY VERTICAL LINE

A VERTICAL LINE IS DISPLAYED ON THE SCOPE IN THE SAME MANNER AS FOR A HORIZONTAL LINE EXCEPT NOW THE Y VALUE IS INCREMENTED WHILE HOLDING THE X VALUE AT 1000.

## DISPLAY SQUARE

A SQUARE IS DISPLAYED BY INITIALLY SETTING THE X AND Y VALUES TO NEGATIVE FULL SCALE, THEN X IS INCREMENTED TO POSITIVE FULL SCALE (BOTTOM LINE) THEN Y IS INCREMENTED TO POSITIVE FULL SCALE (RIGHT LINE) THEN X IS DECREMENTED TO NEGATIVE FULL SCALE (TOP LINE) AND FINALLY Y IS DECREMENTED TO NEGATIVE FULL SCALE (LEFT LINE). MODE 01 (INTENSIFY ON LOADING X) AND MODE 10 (INTENSIFY ON LOADING Y) ARE USED.

## DISPLAY X

AN X IS DISPLAYED BY INITIALLY SETTING THE X AND Y VALUES TO NEGATIVE FULL SCALE AND THEN INCREMENTING BOTH TO POSITIVE FULL SCALE (LOWER LEFT TO UPPER RIGHT DIAGONAL) THEN X IS RESET TO NEGATIVE FULL SCALE, Y REMAINS AT POSITIVE FULL SCALE AND THEN X IS INCREMENTED WHILE Y IS DECREMENTED UNTIL BOTH REACH FULL SCALE AGAIN (UPPER LEFT TO LOWER RIGHT DIAGONAL). MODE 01 (INTENSIFY ON LOADING X) IS USED.

## 9. A TO D CALIBRATION TEST

SEQ 0007

A. THE 'A/D CALIBRATION' TEST IS DESIGNED TO ACCEPT AN INPUT FROM THE TELETYPE TO INDICATE THE TYPE OF SYNC (EXTERNAL, INTERNAL OR AR11 CLOCK TO BE USED AND THEN TAKES CONTINUOUS CONVERSIONS USING THE 'CH.' SELECTED VIA THE CONSOLE SWITCHES. THESE SETTINGS MAY BE CHANGED AT ANY TIME. THIS CAN ALSO BE USED FOR FINDING 50-50 POINT AND FOR FINDING MIDDLE OF A STATE FOR SUBSEQUENT REPEATABILITY TEST.

## B. STARTING SEQUENCE

1. TYPE 'C' TO RUN THE A/D CALIBRATION TEST.
2. THE TEST HEADER PLUS A REQUEST FOR A SYNC TYPE WILL THEN BE TYPED.
3. TYPE IN THE DESIRED SYNC, 'I' FOR INTERNAL, 'E' FOR EXTERNAL 'C' FOR AR11 CLOCK FOLLOWED BY 'CR'.
4. THE TEST WILL START.

## C. CONTROL SWITCHES

## 1. ↑A (CONTROL A)

TYPING ↑A WILL ENABLE A NEW SYNC TYPE TO BE ENTERED.

## 2. ↑C (CONTROL C)

TYPING ↑C WILL CAUSE THE PROGRAM TO EXIT THE CALIBRATION TEST AND RETURN TO THE MONITOR.

## 3. CONSOLE SWITCH                      FUNCTION

CONSOLE SW '0-3'	CHANNEL SELECT
CONSOLE SW 05 = 0	SELECT BIPOLAR CHANNEL
CONSOLE SW 05 = 1	SELECT UNIPOLAR CHANNEL
CONSOLE SW 06 = 0	CONTINUOUS SAMPLES
CONSOLE SW 06 = 1	FREEZE ON CURRENT DATA
CONSOLE SW 10 = 1	PRINT CONVERSION VALUE

## D. CALIBRATION ERRORS

NONE

## 10. A TO D REPEATABILITY TEST

SEQ 0008

A. THIS TEST REQUESTS A CH.(S) AND A COUNT SPREAD OF '1-4' AND MODE OF OPERATION TO BE TYPED IN BY THE OPERATOR. A SERIES OF '512' CONVERSIONS ARE THEN TAKEN ON THE INPUT CH.(S) CONVERSIONS ARE THEN AVERAGED OUT AND IF THE COUNT SPREAD IS FOUND TO BE GREATER THAN REQUEST, THE RESULTS OF THE CONVERSIONS ARE TYPED OUT. A SINGLE CHANNEL OR A SERIES OF CHANNELS MAY BE TESTED VIA TYPING EITHER 'N(CR)' TO SELECT A SINGLE CHANNEL OR 'N,N(CR)' TO TEST A SERIES OF CHANNELS.

## B. STARTING SEQUENCE

1. TYPE 'D' TO RUN THE 'REPEATABILITY' TEST.
2. A REQUEST IS THEN MADE FOR CH.(S) TO BE TESTED AND COUNT SPREAD (RANGE IN WHICH ALL 512 COUNTS MUST FALL FOR THE CH. TO BE CONSIDERED ACCEPTABLE).
3. IF THE CHANNEL IS FOUND TO BE WITHIN THE SELECTED COUNT SPREAD, THE PROGRAM WILL EITHER CONTINUE TO THE NEXT CHANNEL IF SELECTED OR RETEST THE CURRENT CHANNEL.

## C. CONTROL SWITCHES

## 1. ↑A (CONTROL A)

TYPING A ↑A WHILE THE PROGRAM IS RUNNING WILL ENABLE A NEW CH.(S) AND COUNT SPREAD TO BE SELECTED.

## 2. ↑C (CONTROL)

TYPING ↑C WILL CAUSE THE PROGRAM TO EXIT THE 'REPEATABILITY' TEST AND RETURN TO THE MONITOR.

## 3. CONSOLE SWITCHES

## FUNCTION

CONSOLE SW 10=0	PRINT ERRORS ONLY
CONSOLE SW 10=1	PRINT OUT ALL CONVERSIONS
CONSOLE SW 13=0	PRINT ERRORS
CONSOLE SW 13=1	INHIBIT ERROR PRINTOUTS
CONSOLE SW 15=0	DO NOT HALT UPON REPEATABILITY REPORT
CONSOLE SW 15=1	HALT UPON REPEATABILITY REPORT



## D. REPEATABILITY ERRORS

ON ENCOUNTERING AN ERROR (CONSOLE SWITCHES DOWN) THE ERROR DATA IS TYPED OUT.

## 1. ERROR FORMAT

CH.		HI		AV		LO												
A		B		C		D												
LO	-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5	HI						
E	F	G	H	I	J	K	L	M	N	O	P	Q						

WHERE:

A=CHANNEL BEING TESTED  
 B=THE HIGHEST READING OF THE '512' CONVERSIONS  
 C=THE AVERAGE READING OF THE '512' CONVERSIONS  
 D=THE LOWEST READING OF THE '512' CONVERSIONS  
 E=NUMBER OF COUNTS 'OUT OF RANGE' LOWER THAN 5 COUNTS  
 F-J=NUMBER OF COUNTS IN EACH PART LOWER THAN AVERAGE.  
 K=NUMBER OF COUNTS AT AVERAGE OF THE '512'  
 L-P=NUMBER OF COUNTS IN EACH PART HIGHER THAN AVERAGE.  
 Q=NUMBER OF COUNTS 'OUT OF RANGE' HIGHER THAN 5 COUNTS

## E. RESTRICTIONS

1. IF A SECOND CH. IS ENTERED, IT MUST BE LARGER THAN THE FIRST CH. OR THE INPUT WILL NOT BE ACCEPTED.

11. A TO D RECOVERY TEST

SEQ 0010

A. THE "RECOVERY TEST" IS DESIGNED TO DETERMINE THE INTER-CHANNEL SETTLING CAPABILITY OF THE 'ARI1 A TO D'. THE TEST REQUESTS FOR TWO (2) CH. INPUTS TO BE TYPED IN. THE TEST THEN TAKES A SERIES OF SIXTEEN (16) CONVERSIONS (8 ON EACH CH.) AND THEN TYPES OUT THE 'B' AVERAGE VALUES IN THE ORDER THEY WERE TAKEN ON THE SECOND CH.

B. STARTING SEQUENCE

1. TYPE 'E' TO RUN THE RECOVERY TEST.
2. A REQUEST IS THEN MADE FOR THE CH.S TO BE TESTED.
3. TYPE 'N,N (CR)' WHERE 'N' IS ANY CH.
4. THE PROGRAM WILL THEN TAKE CONTINUOUS CONVERSIONS TYPING OUT THE CONVERSION VALUES FOR THE SECOND CH.

EXAMPLE:  
CH. A    XXXX    XXXX    XXXX    XXXX    XXXX    XXXX    XXXX    XXXX

WHERE:

A = THE SECOND CH.  
X = THE 'B' CONVERSIONS TAKEN ON THAT CH.

C. CONTROL SWITCHES

1. ↑A (CONTROL A)

TYPING A '↑A' WILL ENABLE A NEW SET OF CH.S TO BE ENTERED.

2. ↑C (CONTROL C)

TYPING A '↑C' WILL ENABLE THE PROGRAM TO RETURN TO THE MONITOR.

3. CONSOLE SWITCHES                      FUNCTION

CONSOLE SW 10 = 0	PRINT RECOVERY REPORT
CONSOLE SW 10 = 1	INHIBIT PRINTING OF RECOVERY REPORT

D. RESTRICTIONS

NONE

12. MISC. INFORMATION  
-----

## 12.1 ACT-11 OR XXDP

IF THE PROGRAM WAS LOADED FROM ACT-11 OR CHAINED FROM XYDP, THE VISUAL DISPLAY TEST WILL BE RUN.

## 12.2 APT

THE APT HOOKS HAVE BEEN INSTALLED BUT NOT TESTED.

## 12.3 USER LINK TO I/O DEVICE

A SPECIAL USER LINK HAS BEEN PROVIDED IN ORDER FOR THE OPERATOR TO EXAMINE OR MODIFY LOCATIONS ON THE LPA11-KX I/O BUS. (NOTE: THIS CANNOT BE DONE DIRECTLY.)

## PROCEDURE:

- 1) START THE PROCESSOR AT LOCATION \$UTK:
- 2) THE DIALOG TO EXAMINE A LOCATION IS AS FOLLOWS:

```

E OR D      "E"
DEVICE ADDR= "OCTAL ADDR"
XXXXXX

```

WHERE XXXXXX IS THE CONTENTS OF THE SPECIFIED LOC.

- 3) THE DIALOG TO MODIFY A LOCATION IS AS FOLLOWS:

```

E OR D      "D"
DATA=       "DATA TO BE DEPOSITED"

```

- 4) THE PROGRAM WILL STAY IN THIS LOOP UNTIL THE OPERATOR IS FINISHED. AT THIS TIME THE PROCESSOR SHOULD BE HALTED.

NOTE: THE OPERATORS RESPONSE IS ENCLOSED IN QUOTES.

13. PROGRAM VARIABLE LOCATIONS  
-----

LOCATION \$BASE CONTAINS THE AR11 STARTING DEVICE ADDRESS <170400>  
LOCATION \$VECT1 CONTAINS THE AR11 STARTING VECTOR <340>  
LOCATION \$NULL CONTAINS THE TTY FILLER CHARACTER  
LOCATION \$FILLS CONTAINS THE TTY FILLER CHARACTER COUNT

NOTE: IF LOCATIONS \$BASE OR \$VECT1 ARE CHANGED, THE TEST MUST BE RE-INITIALIZED AT 200.

14. TABLE OF CONTENTS  
-----

ATTACHED

15. LPA11 (SYSTEM) DIAGNOSTIC SUMMARY  
-----

DIAGNOSTICS FOR THE LPA11 ARE WRITTEN AT THREE LEVELS: (1) TOTAL PDP-11 SYSTEM, (2) LPA11 SYSTEM; AND, (3) LPA11 OPTIONS.

LEVEL 1 IS DESIGNED TO ISOLATE A FAILURE TO THE LPA11 SYSTEM. ALL OPTIONS ON THE PDP-11 ARE EXERCISED.

LEVEL 2 DIAGNOSTICS ISOLATE A FAILURE TO THE INDIVIDUAL OPTION WITHIN THE LPA11. THE LEVEL 2 DIAGNOSTIC IS MD-11-DRLPA. WHEN THE USER RUNS DRLPA HE CAN GENERALLY TELL WHICH OPTION DIAGNOSTIC (LEVEL 3) TO RUN NEXT. M8254 AND M8200-YC ERRORS MAY "LOOK" ALIKE AND DRLPA MAY NOT BE ABLE TO DISTINGUISH BETWEEN THEM. ARBITRATION ERRORS WILL NOT BE DETECTED BY THIS DIAGNOSTIC.

LEVEL THREE DIAGNOSTICS AID IN DETERMINING IF THE ERROR WAS IN FACT ON THE OPTION THE DRLPA SPECIFIED. THE USER MAY "LOOP" ON THE ERROR. WITHIN LEVEL THREE, THERE ARE TWO GROUPS OF DIAGNOSTICS. THE FIRST GROUP REQUIRES NO "EXTRA" WORK BY THE USER IN ORDER TO RUN. GROUP "A" DIAGNOSTICS DO NOT CHECK ARBITRATION, AND REQUIRE EXTRA TIME FOR EXECUTION. THE SECOND GROUP (GROUP "B") REQUIRES THAT THE USER RECONFIGURE THE PDP-11 SYSTEM. THIS RECONFIGURATION INVOLVES CABLING THE UNIBUS TO THE LPA'S I/O BUS.

THE DIAGNOSTIC FOR THE M8254 FALLS INTO THE GROUP "B" CATEGORY.

## MO1

THE LPA11-KX DIAGNOSTIC KIT WILL INCLUDE:

SEQ 0013

<u>OPTION</u>	<u>GROUP</u>	<u>DIAG. #</u>	<u>DIAG. TITLE</u>
LPA11-KX	LEVEL 2	MD-11-DRLPA	LPA11-K SYSTEM DIAG.
M8254	"B"	MD-11-DRLPN	M8254 (IPBM) DIAG.
AA11-K	A	MD-11-DRLPB	AA11-K DIAG.
	B	MD-11-DZAAC	AA11-K DIAG.
AR11	A	MD-11-DRLPC	LPA/AR11 DIAG. #1
	A	MD-11-DRLPD	LPA/AR11 DIAG. #2
	A	MD-11-DRLPE	LPA/AR11 DIAG. #3
	B	MD-11-DZARA	AR11 DIAG. #1
	B	MD-11-DZARB	AR11 DIAG. #2
	B	MD-11-DZARC	AR11 DIAG. #3
	DR11-K	A	MD-11-DRLPF
	B	MD-11-OZDRG	DR11-K DIAG.
KW11-K	A	MD-11-DRLPG	LPA/KW11-K DIAG.
	B	MD-11-DZKWK	KW11-K DIAG.
LPS11	A	MD-11-DRLPH	LPA/LPS11 DIAG. #1
	A	MD-11-DRLPI	LPA/LPS11 DIAG. #2
	A	MD-11-DRLPJ	LPA/LPS11 DIAG. #3
	B	MD-11-DZLPC	LPS11 DIAG. #1
	B	MD-11-DZLPD	LPS11 DIAG. #2
	B	MD-11-DZLPI	LPS11 DIAG. #3
AD11-K	A	MD-11-DRLPK	LPA/AD11-K DIAG.
	B	MD-11-DZADL	AD11-K DIAG.
M8200-YC	B	MD-11-DZLPL	LPA/M8200-YC BASIC MICRO-CPU R/W TEST
	B	MD-11-DZLPM	LPA/M8200-YC JMP+ROM READ TESTS

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2077	ERROR HANDLER ROUTINE
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2174	POWER DOWN AND UP ROUTINES
2225	BINARY TO OCTAL (ASCII) AND TYPE
2302	TYPE ROUTINE
2381	TTY INPUT ROUTINE
2520	READ AN OCTAL NUMBER FROM THE TTY
2558	APT COMMUNICATIONS ROUTINE
2615	TRAP DECODER
2638	TRAP TABLE

.REM [

LPA.MAC

WELCOME, THIS DIAGNOSTIC IS ONE IN A SERIES OF DIAGNOSTIC  
DESIGNED IN ORDER TO AID YOU IN TESTING THE LPA-11XX OPTION.  
I HOPE THAT YOU HAVE READ THE DOCUMENTATION SECTION OF THIS  
DIAGNOSTIC. IF YOU HAVE, YOU KNOW ABOUT ALL OF THE DIAGNOSTICS  
THAT ARE AVAILABLE FOR TESTING THE LPA SYSTEM.

GOOD LUCK !

[  
.GLOBL DRLPX2

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```
.TITLE MAINDEC-11-DRLPD-A
.*COPYRIGHT (C) 1978
.*DIGITAL EQUIPMENT CORP.
.*MAYNARD, MASS. 01754
.*
.*PROGRAM BY EDWAED C. BADGER
.*
.*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
.*PACKAGE (MAINDEC-11-DZQAC-C2), SEPT 14, 1976.
.*
.SBTTL BASIC DEFINITIONS

.*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
STACK= 1100
.EQUIV EMT,ERROR          ;;BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE          ;;BASIC DEFINITION OF SCOPE CALL

.*MISCELLANEOUS DEFINITIONS
HT= 11                    ;;CODE FOR HORIZONTAL TAB
LF= 12                    ;;CODE FOR LINE FEED
CR= 15                    ;;CODE FOR CARRIAGE RETURN
CRLF= 200                 ;;CODE FOR CARRIAGE RETURN-LINE FEED
PS= 177776               ;;PROCESSOR STATUS WORD
.EQUIV PS,PSW
STKLMT= 177774           ;;STACK LIMIT REGISTER
PIRQ= 177772            ;;PROGRAM INTERRUPT REQUEST REGISTER
DSWR= 177570            ;;HARDWARE SWITCH REGISTER
DCISP= 177570           ;;HARDWARE DISPLAY REGISTER

.*GENERAL PURPOSE REGISTER DEFINITIONS
R0= %0                   ;;GENERAL REGISTER
R1= %1                   ;;GENERAL REGISTER
R2= %2                   ;;GENERAL REGISTER
R3= %3                   ;;GENERAL REGISTER
R4= %4                   ;;GENERAL REGISTER
R5= %5                   ;;GENERAL REGISTER
R6= %6                   ;;GENERAL REGISTER
R7= %7                   ;;GENERAL REGISTER
SP= %6                   ;;STACK POINTER
PC= %7                   ;;PROGRAM COUNTER

.*PRIORITY LEVEL DEFINITIONS
PR0= 0                   ;;PRIORITY LEVEL 0
PR1= 40                  ;;PRIORITY LEVEL 1
PR2= 100                 ;;PRIORITY LEVEL 2
PR3= 140                 ;;PRIORITY LEVEL 3
PR4= 200                 ;;PRIORITY LEVEL 4
PR5= 240                 ;;PRIORITY LEVEL 5
PR6= 300                 ;;PRIORITY LEVEL 6
PR7= 340                 ;;PRIORITY LEVEL 7

.*"SWITCH REGISTER" SWITCH DEFINITIONS
SW15= 100000
SW14= 40000
```



84 020000  
 85 010000  
 86 004000  
 87 002000  
 88 001000  
 89 000400  
 90 000200  
 91 000100  
 92 000040  
 93 000020  
 94 000010  
 95 000004  
 96 000002  
 97 000001

SW13= 20000  
 SW12= 10000  
 SW11= 4000  
 SW10= 2000  
 SW09= 1000  
 SW08= 400  
 SW07= 200  
 SW06= 100  
 SW05= 40  
 SW04= 20  
 SW03= 10  
 SW02= 4  
 SW01= 2  
 SW00= .  
 .EQUIV SW09,SW9  
 .EQUIV SW08,SW8  
 .EQUIV SW07,SW7  
 .EQUIV SW06,SW6  
 .EQUIV SW05,SW5  
 .EQUIV SW04,SW4  
 .EQUIV SW03,SW3  
 .EQUIV SW02,SW2  
 .EQUIV SW01,SW1  
 .EQUIV SW00,SW0

100 100000  
 101 040000  
 102 020000  
 103 010000  
 104 004000  
 105 002000  
 106 001000  
 107 000400  
 108 000200  
 109 000100  
 110 000040  
 111 000020  
 112 000010  
 113 000004  
 114 000002  
 115 000001

:\*DATA BIT DEFINITIONS (BIT00 TO BIT15)  
 BIT15= 100000  
 BIT14= 40000  
 BIT13= 20000  
 BIT12= 10000  
 BIT11= 4000  
 BIT10= 2000  
 BIT09= 1000  
 BIT08= 400  
 BIT07= 200  
 BIT06= 100  
 BIT05= 40  
 BIT04= 20  
 BIT03= 10  
 BIT02= 4  
 BIT01= 2  
 BIT00= 1  
 .EQUIV BIT09,BIT9  
 .EQUIV BIT08,BIT8  
 .EQUIV BIT07,BIT7  
 .EQUIV BIT06,BIT6  
 .EQUIV BIT05,BIT5  
 .EQUIV BIT04,BIT4  
 .EQUIV BIT03,BIT3  
 .EQUIV BIT02,BIT2  
 .EQUIV BIT01,BIT1  
 .EQUIV BIT00,BIT0

126  
 127  
 128  
 129  
 130  
 131  
 132  
 133  
 134  
 135  
 136

:\*BASIC "CPU" TRAP VECTOR ADDRESSES

138 000004  
139 000010  
140 000014  
141 000014  
142 000014  
143 000020  
144 000024  
145 000030  
146 000034  
147 000060  
148 000064  
149 000240

ERRVEC= 4  
RESVEC= 10  
TBITVEC=14  
TRTVEC= 14  
BPTVEC= 14  
IOTVEC= 20  
PWRVEC= 24  
EMTVEC= 30  
TRAPVEC=34  
TKVEC= 60  
TPVEC= 64  
PIRQVEC=240

;; TIME OUT AND OTHER ERRORS  
;; RESERVED AND ILLEGAL INSTRUCTIONS  
;; "T" BIT  
;; TRACE TRAP  
;; BREAKPOINT TRAP (BPT)  
;; INPUT/OUTPUT TRAP (IOT) \*\*SCOPE\*\*  
;; POWER FAIL  
;; EMULATOR TRAP (EMT) \*\*ERROR\*\*  
;; "TRAP" TRAP  
;; TTY KEYBOARD VECTOR  
;; TTY PRINTER VECTOR  
;; PROGRAM INTERRUPT REQUEST VECTOR

151 170400  
152 000340  
153 000200

ABASE=170400  
AVECT1=340  
APRIOR=200

.SBTTL OPERATIONAL SWITCH SETTINGS

156  
157  
158  
159  
160  
161  
162  
163  
164  
165  
166  
167

;;  
;; SWITCH USE  
-----  
;; 15 HALT ON ERROR  
;; 14 LOOP ON TEST  
;; 13 INHIBIT ERROR TYPEOUTS  
;; 12 STORAGE SCOPE CONNECTED  
;; 11 INHIBIT ITERATIONS  
;; 10 BELL ON ERROR  
;; 9 LOOP ON ERROR  
;; 8 LOOP ON TEST IN SWR<7:0>

168  
169 000000

.SBTTL TRAP CATCHER  
.=0  
;\*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"  
;\*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS  
;\*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS

173 000174  
174 000174 000000  
175 000176 000000

.=174  
DISPREG: .WORD 0 ;; SOFTWARE DISPLAY REGISTER  
SWREG: .WORD 0 ;; SOFTWARE SWITCH REGISTER  
.SBTTL STARTING ADDRESS(ES)  
JMP @#BEGIN ;; JUMP TO STARTING ADDRESS OF PROGRAM  
JMP BEGIN1 ;; JUMP TO RESTART ADDRESS

180 .SBTTL ACT11 HOOKS

181  
182  
183  
184 000210  
185 000046  
186 000046 004110  
187 000052  
188 000052 000000  
189 000210  
190 001000  
191

\*\*\*\*\*  
;HOOKS REQUIRED BY ACT11  
\$SVPC=.; ;SAVE PC  
.=46  
\$ENDAD ; ;1)SET LOC.46 TO ADDRESS OF \$ENDAD IN .SEOP  
.=52  
.WORD 0 ; ;2)SET LOC.52 TO ZERO  
.= \$SVPC ; ; RESTORE PC  
.=1000  
.SBTTL APT PARAMETER BLOCK

```

192
193
194
195
196           001000
197           000024
198 000024    000200
199           000044
200 000044    001000
201           00100C
202
203
204
205
206 001000
207 001000    000000
208 001002    001202
209 001004    000030
210 001006    000060
211 001010    000120
212 001012    000052

;*****
;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
;*****
.SX=         ;SAVE CURRENT LOCATION
.=24        ;SET POWER FAIL TO POINT TO START OF PROGRAM
200         ;FOR APT START UP
.=44        ;POINT TO APT INDIRECT ADDRESS PNTR.
$APTHDR     ;POINT TO APT HEADER BLOCK
.=.SX       ;RESET LOCATION COUNTER
;*****
;SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
;INTERFACE SPEC.

$APTHD:
$HIBTS: .WORD 0 ;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
$MBADR: .WORD $MAIL ;ADDRESS OF APT MAILBOX (BITS 0-15)
$STMT: .WORD 30 ;RUN TIM OF LONGEST TEST
$PASTM: .WORD 60 ;RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
$UNITM: .WORD 120 ;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
        .WORD $ETEND-$MAIL/2 ;LENGTH MAILBOX-ETABLE(WORDS)

```

```

213
214
215
216
217
218
219 001100
220 001100 000000
221 001100 000000
222 001102 000
223 001103 000
224 001104 000000
225 001106 000000
226 001110 000000
227 001112 000000
228 001114 000
229 001115 001
230 001116 000000
231 001120 000000
232 001122 000000
233 001124 000000
234 001126 000000
235 001130 000000
236 001132 000000
237 001134 000
238 001135 000
239 001136 000000
240 001140 177570
241 001142 177570
242 001144 177560
243 001146 177562
244 001150 177564
245 001152 177566
246 001154 000
247 001155 002
248 001156 012
249 001157 000
250 001160 000000
251
252 001162 000000
253 001164 000000
254 001166 000000
255 001170 000000
256 001172 177607 000377
257 001176 077
258 001177 015
259 001200 000012
260
261
262
263
264
265 001202
266 001202 000000

```

```

.SBTTL COMMON TAGS
;*****
;THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
;USED IN THE PROGRAM.
SCMTAG:      =1100                ;; START OF COMMON TAGS
;
;STSNM:      .WORD      0                ;; CONTAINS THE TEST NUMBER
;SERFLG:     .BYTE      0                ;; CONTAINS ERROR FLAG
;SICNT:      .WORD      0                ;; CONTAINS SUBTEST ITERATION COUNT
;SLPADR:     .WORD      0                ;; CONTAINS SCOPE LOOP ADDRESS
;SLPERR:     .WORD      0                ;; CONTAINS SCOPE RETURN FOR ERRORS
;SERTTL:     .WORD      0                ;; CONTAINS TOTAL ERRORS DETECTED
;SITEMB:     .BYTE      0                ;; CONTAINS ITEM CONTROL BYTE
;SERMAX:     .BYTE      1                ;; CONTAINS MAX. ERRORS PER TEST
;SERRPC:     .WORD      0                ;; CONTAINS PC OF LAST ERROR INSTRUCTION
;SGDADR:     .WORD      0                ;; CONTAINS ADDRESS OF 'GOOD' DATA
;SBDADR:     .WORD      0                ;; CONTAINS ADDRESS OF 'BAD' DATA
;SGDDAT:     .WORD      0                ;; CONTAINS 'GOOD' DATA
;SBDDAT:     .WORD      0                ;; CONTAINS 'BAD' DATA
;                .WORD      0                ;; RESERVED--NOT TO BE USED
;
;SAUTOB:     .BYTE      0                ;; AUTOMATIC MODE INDICATOR
;SINTAG:     .BYTE      0                ;; INTERRUPT MODE INDICATOR
;
;SWR:        .WORD      DSWR                ;; ADDRESS OF SWITCH REGISTER
;DISPLAY:    .WORD      DOI:P                ;; ADDRESS OF DISPLAY REGISTER
;STKS:       177560                ;; TTY KBD STATUS
;STKB:       177562                ;; TTY KBD BUFFER
;STPS:       177564                ;; TTY PRINTER STATUS REG. ADDRESS
;STPB:       177566                ;; TTY PRINTER BUFFER REG. ADDRESS
;SNULL:      .BYTE      0                ;; CONTAINS NULL CHARACTER FOR FILLS
;SFILLS:     .BYTE      2                ;; CONTAINS # OF FILLER CHARACTERS REQUIRED
;SFILLC:     .BYTE      12                ;; INSERT FILL CHARS. AFTER A "LINE FEED"
;STPFLG:     .BYTE      0                ;; "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
;SREGAD:     .WORD      0                ;; CONTAINS THE ADDRESS FROM WHICH ($REGO) WAS OBTAINED
;SREGO:      .WORD      0                ;; CONTAINS (($REGAD)+0)
;SREG1:      .WORD      0                ;; CONTAINS (($REGAD)+2)
;STIMES:     0                ;; MAX. NUMBER OF ITERATIONS
;SESCAPE:    0                ;; ESCAPE ON ERROR ADDRESS
;SBELL:      .ASCIZ    <207><377><377>    ;; CODE FOR BELL
;SQUES:      .ASCII    /?/                ;; QUESTION MARK
;SCRFLF:     .ASCII    <15>                ;; CARRIAGE RETURN
;SLF:        .ASCIZ    <12>                ;; LINE FEED
;*****
.SBTTL APT MAILBOX-ETABLE
;*****
;EVEN
;SMAIL:      ;; APT MAILBOX
;MSGTY:      .WORD      MSGTY                ;; MESSAGE TYPE CODE

```



321 001316 000000  
322 001320 000000  
323 001322 000000  
324 001324 000000  
325  
326  
327 001326  
328

\$DDW12: .WORD ADDW12 ;;DEVICE DESCRIPTOR WORD#12  
\$DDW13: .WORD ADDW13 ;;DEVICE DESCRIPTOR WORD#13  
\$DDW14: .WORD ADDW14 ;;DEVICE DESCRIPTOR WORD#14  
\$DDW15: .WORD ADDW15 ;;DEVICE DESCRIPTOR WORD#15

SETEND:

329  
330  
331  
332  
333  
334  
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382

.SBTTL ERROR POINTER TABLE

;\*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.  
 ;\*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN  
 ;\*LOCATION \$ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.  
 ;\*NOTE1: IF \$ITEMB IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).  
 ;\*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

;\* EM ;:POINTS TO THE ERROR MESSAGE  
 ;\* DH ;:POINTS TO THE DATA HEADER  
 ;\* DT ;:POINTS TO THE DATA  
 ;\* DF ;:POINTS TO THE DATA FORMAT

\$ERRTB:

;ITEM 1

EM1 ;DUAL REGISTER ADDRESSING DETECTED  
 DH1 ;ERRPC BUFADR EXPECT READ  
 DT1 ;\$ERRPC BUFADR \$GDDAT \$BDDAT  
 0

NBEXT: 0

ADCS: 170400 ;A TO D STATUS/CONTROL REGISTER  
 ADDBR: 170402 ;A TO D CONVERTED VALUE <READ>

CSR: 170404 ;CLOCK STATUS REGISTER  
 CSB: 170406 ;CLOCK PRESET BUFFER

VCSTAT: 170410  
 VCXREG: 170412  
 VCYREG: 170414

CSC: 170416  
 EAFK: 0  
 \$VERSN: .WORD 3

.; ADDRESS OF KMC-11 OF LPA-11 THE ADDR FOR KMADD MAY BE  
 ;. CHANGED BY THE USER TO REFLECT  
 ;. A DIFFERENT KMC-11 ADDR. THE  
 ;. REST OF THE ADDRESSES WILL  
 ;. BE CHANGED BY THE PROGRAM.

LPCI:  
 KMADD: .WORD 170460 ;BASE KMC ADDR. MAY BE PATCHED BY USER.

LPMR:  
 KMAD1: .WORD 170460+1 ;>DO NOT <;KMC-CSP ADDR  
 LPCO:

001326

001326 012734  
 001330 012777  
 001332 013036  
 001334 000000

001336 000000

001340 170400  
 001342 170402

001344 170404  
 001346 170406

001350 170410  
 001352 170412  
 001354 170414

001356 170416  
 001360 000000  
 001362 000003

001364 170460

001366 170461  
 001370

```

383 001370 170462 KMAD2: .WORD 170460+2 ;>PATCH <;
384 001372 LPS0:
385 001372 170463 KMAD3: .WORD 170460+2 ;>THIS AREA <
386 001374 LPADL:
387 001374 170464 KMAD4: .WORD 170460+4 ;
388 001376 LPADH:
389 001376 170465 KMAD5: .WORD 170460+5 ;>DO NOT <
390 001400 LPMS1:
391 001400 170466 KMAD6: .WORD 170460+6 ;>PATCH <
392 001402 LPMS2:
393 001402 170467 KMAD7: .WORD 170460+7 ;>THIS AREA <
394
395 001404 000340 VECTOR: .WORD AVECT1&777 ;BASE VECTOR OF KMC
396 001406 000344 VECTPS: .WORD 4+AVECT1&777 ;VECTOR ADDR.+2
397
398 001410 000004 VERSN: .WORD 4 ;CURRENT VERSION NUMBER OF MICROCODE.
399
400 001412 000000 .DVLS: .WORD 0 ;/DEVICE LIST OF I/O ADDR. DEFINED
401 001414 000020 .BLKW 16. ;/BY INIT.
402
403 001454 012706 001100 BEGIN: MOV #STACK,SP
404
405 ; THIS SECTION OF CODE HANDLES INITIALIZING LPA-11 FUNCTIONS
406 ;
407
408 001460 010046 MOV RO, -(SP)
409 001462 010146 MOV R1, -(SP)
410 001464 013700 001364 MOV KMADO, RO ;GET KMC-11 ADDRESS.
411 001470 012701 001366 MOV #KMAD1, R1 ;GET ADDR. OF ADDR. LIST.
412
413 001474 005200 64$: INC RO ;UPDATE ADDR.
414 001476 010021 MOV RO, (1)+ ;WRITE ADDR.
415 001500 020127 001404 CMP R1, #KMAD7+2 ;DONE ALL ADDRESSES?
416 001504 001373 BNE 64$ ;NO - DO NEXT ADDR.
417 001506 005037 001412 CLR .DVLS ;CLR ADDR. LIST.
418 001512 012601 MOV (SP)+, R1
419 001514 012600 MOV (SP)+, RO
420 001516 005037 013130 CLR TEMP
421 001522 000405 BR BEG
422 001524 012737 000001 013130 BEGIN1: MOV #1, TEMP
423 001532 005037 001412 CLR .DVLS
424 001536 000240 BEG: NOP
425
426 .SBTTL INITIALIZE THE COMMON TAGS
427 ; ; CLEAR THE COMMON TAGS ($CMTAG) AREA
428 001540 012706 001100 MOV #CMTAG, R6 ; ; FIRST LOCATION TO BE CLEARED
429 001544 005026 CLR (R6)+ ; ; CLEAR MEMORY LOCATION
430 001546 022706 001140 CMP #SWR, R6 ; ; DONE?
431 001552 001374 BNE .-6 ; ; LOOP BACK IF NO
432 001554 012706 001100 MOV #STACK, SP ; ; SETUP THE STACK POINTER
433 ; ; INITIALIZE A FEW VECTORS
434 001560 012737 013250 000020 MOV #SCOPE, @IOTVEC ; ; IOT VECTOR FOR SCOPE ROUTINE
435 001566 012737 000340 000022 MOV #340, @IOTVEC+2 ; ; LEVEL 7
436 001574 012737 013532 000030 MOV #ERROR, @EMTVEC ; ; EMT VECTOR FOR ERROR ROUTINE
437 001602 012737 000340 000032 MOV #340, @EMTVEC+2 ; ; LEVEL 7

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437 001610 012737 016130 000034      MOV      #STRAP, @TRAPVEC      ;; TRAP VECTOR FOR TRAP CALLS
438 001616 012737 000340 000036      MOV      #340, @TRAPVEC+2    ;; LEVEL 7
439 001624 012737 014054 000024      MOV      #SPWRDN, @PWRVEC    ;; POWER FAILURE VECTOR
440 001632 012737 000340 000026      MOV      #340, @PWRVEC+2    ;; LEVEL 7
441 001640 005037 001166      CLR      $TIMES              ;; INITIALIZE NUMBER OF ITERATIONS
442 001644 005037 001170      CLR      $ESCAPE            ;; CLEAR THE ESCAPE ON ERROR ADDRESS
443 001650 112737 000001 001115      MOV      #1, $ERMAX         ;; ALLOW ONE ERROR PER TEST
444 001656 012737 001656 001106      MOV      #., $LPADR         ;; INITIALIZE THE LOOP ADDRESS FOR SCOPE
445 001664 012737 001664 001110      MOV      #., $LPERR         ;; SETUP THE ERROR LOOP ADDRESS
446                                     ;; SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
447                                     ;; EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
448 001672 013746 000004      MOV      @ERRVEC, -(SP)     ;; SAVE ERROR VECTOR
449 001676 012737 001732 000004      MOV      #64$, @ERRVEC     ;; SET UP ERROR VECTOR
450 001704 012737 177570 001140      MOV      #DSWR, SWR         ;; SETUP FOR A HARDWARE SWICH REGISTER
451 001712 012737 177570 001142      MOV      #DISP, DISPLAY     ;; AND A HARDWARE DISPLAY REGISTER
452 001720 022777 177777 177212      CMP      #-1, @SWR         ;; TRY TO REFERENCE HARDWARE SWR
453 001726 001012      BNE      66$               ;; BRANCH IF NO TIMEOUT TRAP OCCURRED
454                                     ;; AND THE HARDWARE SWR IS NOT = -1
455 001730 000403      BR       65$               ;; BRANCH IF NO TIMEOUT
456 001732 012716 001740 64$:      MOV      #65$, (SP)        ;; SET UP FOR TRAP RETURN
457 001736 000002      RTI
458 001740 012737 000176 001140 65$:      MOV      #SWREG, SWR       ;; POINT TO SOFTWARE SWR
459 001746 012737 000174 001142      MOV      #DISPREG, DISPLAY
460 001754 012637 000004 66$:      MOV      (SP)+, @ERRVEC    ;; RESTORE ERROR VECTOR
461
462 001760 005037 001210      CLR      $PASS              ;; CLEAR PASS COUNT
463 001764 132737 000200 001223      BITB    #APTSIZE, $ENVM     ;; TEST USER SIZE UNDER APT
464 001772 001403      BEQ     67$                ;; YES, USE NON-APT SWITCH
465 001774 012737 001224 001140      MOV      #SSWREG, SWR      ;; NO, USE APT SWITCH REGISTER
466 002002 67$:
467 002002 104401 002010      TYPE    69$                ;; TYPE ASCIZ STRING
468 002006 000411      BR      68$                ;; GET OVER THE ASCIZ
469                                     ;; 69$: .ASCIZ <15><12>#MD-11-DRLPD-A#<15><12>
470 002032 68$:
471 002032 005037 177776      CLR      @#PS
472                                     ;; DETERMINE CPU TYPE
473                                     ;;
474                                     ;; RO=3 IF 11/45
475                                     ;; RO=2 IF 11/40
476                                     ;; RO=1 IF 11/20
477                                     ;; RO=0 IF 11/05
478                                     PIRQ=177772
479                                     PS=177776
480
481 002036 012737 000002 000006      MOV      #RTI, @#6
482 002044 012737 000006 000004      MOV      #6, @#4
483 002052 012700 000003      MOV      #3, RO            ;; LOAD RO
484 002056 000261      SEC                        ;; SET C BIT
485 002060 005737 177772      TST     @#PIRQ            ;; TEST PIRQ
486 002064 005600      SBC     RO
487 002066 000261      SEC
488 002070 105737 177777      TSTB   @#PS+1
489 002074 005600      SBC     RO
490 002076 005037 177700      CLR      @#177700

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```

491 002102 005037 000006          CLR      Q#6
492 002106 010037 010652          MOV      RO,CPTYPE
493 002112 005237 010652          INC      CPTYPE
494 002116 006300          ASL      RO
495 002120 016037 010640 010650      MOV      CPDLAY(RO),CPTIME      ;GET CP DELAY TIME
496 002126 000137 002234          JMP      INIT1
497
498          ;LOAD TRAP CATCHER
499
500 002132 012702 000242      LDTRAP: MOV      #242,R2          ;LOAD R2
501 002136 012701 000240          MOV      #240,R1          ;LOAD R1
502 002142 010221          SS:      MOV      R2,(R1)+      ;LOAD .+2
503 002144 005021          CLR      (R1)+          ;LOAD HALT
504 002146 010102          MOV      R1,R2          ;LOAD R2
505 002150 005722          TST      (R2)+          ;BUMP R2
506 002152 020227 001002          CMP      R2,#1002        ;TEST FOR LAST
507 002156 001371          BNE      SS             ;BR UNTIL DONE
508
509          ;LOAD DEVICE ADDRESSES LOCATIONS
510
511 002160 012700 001340          MOV      #ADCS,RO        ;LOAD POINTER
512 002164 013720 001256          10$:     MOV      $BASE,(RO)+      ;LOAD BASE ADDRESS
513 002170 022700 001360          CMP      #EAFK,RO        ;TEST FOR DONE
514 002174 001373          BNE      10$           ;BR
515 002176 013737 001256 010654          MOV      $BASE,ADCS1     ;LOAD HIGH BYTE POINTER
516 002204 005237 010654          INC      ADCS1
517 002210 012700 001342          MOV      #ADDBR,RO       ;LOAD 2ND ADDRESS
518 002214 012701 000002          MOV      #2,R1          ;LOAD R1
519 002220 060120          12$:     ADD      R1,(RO)+        ;UPDATE REAL DEVICE WORD
520 002222 005721          TST      (R1)+          ;BUMP R1
521 002224 022701 000020          CMP      #20,R1         ;TEST FOR DONE
522 002230 001373          BNE      12$          ;BR
523 002232 000207          RTS      PC             ;EXIT
524
525 002234 004737 002132          INIT1:  JSR      PC,LDTRAP
526 002240 005737 013130          TST      TEMP          ;TEST IF START OR RESTART
527 002244 001011          BNE      INIT2         ;RESTART
528 002246 005737 000042          TST      Q#42         ;TEST IF MONITOR
529 002252 001402          BEQ      1$           ;BR IF NOT
530 002254 000137 002540          JMP      VSUALO        ;RUN SCOPE IF UNDER MONITOR
531 002260 104401          1$:      TYPE          ;CALL MESSAGE PRINTER VIA 'EMT'
532 002262 011610          TITLE          ;TYPE PROGRAM HEADER.
533 002264 104401          INITA:  TYPE
534 002266 011772          MESH
535 002270 012737 002264 013054          INIT2:  MOV      #INITA,AVECTR   ;PRINT THE TEST CALL LETTERS.
536 002276 004737 002132          JSR      PC,LDTRAP     ;SET UP 'IA' VECTOR ADDRESS.
537 002302 104401          TYPE          ;LOAD TRAP CATCHER AND ADDRESSES
538 002304 012245          CNTRLC
539 002306 012737 000000 013246          MOV      #0,$TMDAT      ;PRINT '.' TO INDICATE MONITOR READY
540
541          ;*      MOV      $TMDAT,QADCS      ;/ PUT DATA FROM $TMDAT TO DEVICE REG ADCS
542
543          ;*      MOV      $TMDAT,QCSR      ;/ PUT DATA FROM $TMDAT TO DEVICE REG CSR
544

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545 ;* MOV $TMDAT,AVCSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
546 ;* MOV $TMDAT,ADDBR ;/ PUT DATA FROM $TMDAT TO DEVICE REG ADDBR
547 ;* MOV $TMDAT,ACSB ;/ PUT DATA FROM $TMDAT TO DEVICE REG CSB
548 ;* MOV $TMDAT,AVCXREG ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCXREG
549 ;* MOV $TMDAT,AVCYREG ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCYREG
550 ;* MOV $TMDAT,ACSC ;/ PUT DATA FROM $TMDAT TO DEVICE REG CSC
551 JSR PC,XTTYIN ;WAIT FOR TTY ENTRY
552 CMPB #'A',INBUF ;TEST FOR 'A'
553 BNE 1$ ;NOT 'A'
554 JMP RESTST ;YES, RUN QUICK REGISTER TEST
555 1$: CMPB #'B',INBUF ;TEST FOR 'B'
556 BNE 2$ ;NOT 'B'
557 JMP VISUAL ;YES, RUN 'SCOPE ADJUSTMENT TEST'
558 2$: CMPB #'C',INBUF ;TEST FOR 'C'
559 BNE 3$ ;NOT 'C'
560 JMP CALBRT ;YES, RUN 'A TO D CALIBRATION' TEST
561 3$: CMPB #'D',INBUF ;TEST FOR 'D'
562 BNE 4$ ;NOT 'D'
563 JMP REPTST ;YES, RUN 'A TO D REPEATABILITY' TEST
564 4$: CMPB #'E',INBUF ;TEST FOR 'E'
565 BNE 5$ ;NOT 'E'
566 JMP RECVRY ;YES, RUN 'A TO D RECOVERY TEST'
567 5$: TYPE ;ILLEGAL ENTRY
568 QMARK ;TYPE '?'
569 BR INIT2 ;WAIT AGAIN
570
571 VISUAL: MOV #VISAUI,AVECTR
572 TYPE ;HEADER ABOUT SCOPE ADJ.
573 MES6 ;TEXT ABOUT SWR
574 VISAUI: TYPE
575 MES1S
576 VSUALD: NOP
577
578 ;*****
579 ;*TEST 1 DISPLAY HORIZONTAL LINE
580 ;*****
581 †$T1: SCOPE
582 MOV #1,$TIMES ;;DO 1 ITERATION
583 PICO: MOV VCXREG,R1Y
584 MOV VCYREG,ROX
585 MOV #4,TICKS ;LOAD TIMER FOR CP TYPE
586 JSR PC,CHTIME ;CHANGE TIMER FOR CP TYPE
587 1$: JSR PC,PBB
588 JSR PC,TIMER ;DONE ?
589 BR 1$
590
591 ;*****
592 ;*TEST 2 DISPLAY A VERTICAL LINE
593 ;*****

```

```

599 002612 000004          TST2:  SCOPE
600 002614 012737 000001 001166  MOV      #1,STIMES          ;;DO 1 ITERATION
601 002622 013737 001354 003044  PIC1:  MOV      VCYREG,R1Y
602 002630 013737 001352 003042  MOV      VCXREG,ROX
603 002636 012737 000004 013112  MOV      #4,TICKS          ;LOAD TIME
604 002644 004737 004662  JSR      PC,CHTIME        ;CHANGE TIMER FOR CP TYPE
605 002650 004737 002664  1$:     JSR      PC,FBB
606 002654 004737 004550  JSR      PC,TIMER        ;DONE ?
607 002660 000773  BR      1$
608 002662 000475  BR      PIC3
609
610 002664 012737 000000 013246  PBB:   MOV      #0,$TMDAT
611
612          ;*     MOV      $TMDAT,$VCSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
613 002702 013704 001350  MOV      VCSTAT,R4
614 002706 012703 001777  MOV      #1777,R3          ;SET HIGH LIMIT
615 002712 012702 000001  MOV      #1,R2            ;INITIALIZE INCREMENTS BETWEEN POINTS
616 002716 012737 001000 013246  MOV      #1000,$TMDAT
617
618          ;*     MOV      $TMDAT,$R1Y   ;/ PUT DATA FROM $TMDAT TO DEVICE REG R1Y
619 002734 012737 000000 013246  MOV      #0,$TMDAT
620
621          ;*     MOV      $TMDAT,$R1Y   ;/ PUT DATA FROM $TMDAT TO DEVICE REG R1Y
622 002752          1$:
623
624          ;*     MOV      $R1Y,$TMDAT  ;/READ DEVICE REG R1Y,PUT DATA IN $TMDAT.
625 002762 060237 013246  ADD      R2,$TMDAT
626
627          ;*     MOV      $TMDAT,$R1Y   ;/ PUT DATA FROM $TMDAT TO DEVICE REG R1Y
628
629          ;*     MOV      $VCSTAT,$BDDAT ;/READ DEVICE REG VCSTAT,PUT DATA IN $BDDAT.
630 003006 005237 001126  INC      $BDDAT
631
632          ;*     MOV      $BDDAT,$VCSTAT ;/ PUT DATA FROM $BDDAT TO DEVICE REG VCSTAT
633
634          ;*     MOV      $R1Y,$TMDAT  ;/READ DEVICE REG R1Y,PUT DATA IN $TMDAT.
635 003032 023703 013246  CMP      $TMDAT,R3
636 003036 001345  BNE     1$
637 003040 000207  RTS     PC

```

```

638
639 003042 000000          ROX:  .WORD  0
640 003044 000000          RIY:  .WORD  0
641
642 ;*****
643 ;*TEST 3          PINCUSHION TEST (DISPLAY SQUARE)
644 ;*****
645 003046 000004          †ST3:  SCOPE
646 003050 012737 000001 001166      MOV      #1,STIMES          ;;DO 1 ITERATION
647 ;PLOT A SQUARE FROM LOWER LEFT TO LOWER RIGHT TO
648 ;UPPER RIGHT TO UPPER LEFT TO LOWER LEFT.
649 ;NON STORE DISPLAY
650 003056 005037 013102      PIC3:  CLR      LOW
651
652 ;*      MOV      LOW,VCSTAT          ;/ PUT DATA FROM LOW TO DEVICE REG VCSTAT
653 003072 012737 000005 013112      MOV      #5,TICKS
654 003100 004737 004662          JSR      PC,CHTIME
655 003104 013701 001352          MOV      VCXREG,R1
656 003110 013702 001354          MOV      VCYREG,R2
657 003114 013703 001350          MOV      VCSTAT,R3
658 003120 012704 000004          MOV      #4,R4
659 003124 013737 013102 013246      p3:    MOV      LOW,$TMDAT
660
661 ;*      MOV      $TMDAT,VCXREG      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCXREG
662
663 ;*      MOV      $TMDAT,VCYREG      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCYREG
664 ;DRAW BOTTOM LINE
665 003152 012700 000377          MOV      #377,R0
666 003156 012737 000004 013246      MOV      #4,$TMDAT          ;ENABLE INTENSIFY ON LOADNG X
667
668 ;*      MOV      $TMDAT,VCSTAT      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
669 003174          P3A:
670
671 ;*      MOV      VCXREG,$TMDAT      ;/READ DEVICE REG VCXREG,PUT DATA IN $TMDAT.
672 003204 060437 013246          ADD      R4,$TMDAT
673
674 ;*      MOV      $TMDAT,VCXREG      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCXREG
675 ;WAIT FOR READY
676 003220 005300          DEC      R0
677 003222 001364          BNE     P3A          ;NO
678 ;DRAW RIGHT LINE
679 003224 012737 000010 013246      MOV      #10,$TMDAT          ;ENABLE INTENSIFY ON LOADING Y
680
681 ;*      MOV      $TMDAT,VCSTAT      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
682 003242 012700 000377          MOV      #377,R0
683 003246          P3B:
684
685 ;*      MOV      VCYREG,$TMDAT      ;/READ DEVICE REG VCYREG,PUT DATA IN $TMDAT.
686 003256 060437 013246          ADD      R4,$TMDAT
687
688 ;*      MOV      $TMDAT,VCYREG      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCYREG
689 003272          IS:
690
691 ;*      MOV      VCSTAT,$BDDAT      ;/READ DEVICE REG VCSTAT,PUT DATA IN $BDDAT.

```

```

692 003302 105737 001126      TSTB  $BDDAT
693 003306 100371      BPL   15
694                                     ;WAIT FOR READY
695 003310 005300      DEC   RO
696 003312 001355      BNE   P3B
697                                     ;NO
698 003314 012737 000004 013246 ;DRAW TOP LINE
699                                     MOV   #4,$TMDAT
700                                     ;ENABLE INTENSIFY ON LOADING X
701 003332 012700 000377      ;*   MOV   $TMDAT,$VCSTAT
702 003336                                     MOV   #377,RO
703                                     ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
704                                     P3C:
705                                     ;*   MOV   $VCXREG,$TMDAT
706 003346 160437 013246      SUB   R4,$TMDAT
707                                     ;/READ DEVICE REG VCXREG,PUT DATA IN $TMDAT.
708                                     ;*   MOV   $TMDAT,$VCXREG
709                                     ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCXREG
710 003362                                     ;S:
711 003372 105737 001126      ;*   MOV   $VCSTAT,$BDDAT
712 003376 100371      TSTB  $BDDAT
713                                     ;/READ DEVICE REG VCSTAT,PUT DATA IN $BDDAT.
714                                     BPL   15
715                                     ;WAIT FOR READY
716 003400 005300      DEC   RO
717 003402 001355      BNE   P3C
718                                     ;NO
719 003404 012737 000010 013246 ;DRAW LEFT LINE
720                                     MOV   #10,$TMDAT
721                                     ;ENABLE INTENSIFY LOADING Y
722                                     ;*   MOV   $TMDAT,$VCSTAT
723                                     ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
724 003422 012700 000377      MOV   #377,RO
725                                     P3D:
726                                     ;*   MOV   $VCYREG,$TMDAT
727 003436 160437 013246      SUB   R4,$TMDAT
728                                     ;/READ DEVICE REG VCYREG,PUT DATA IN $TMDAT.
729                                     ;*   MOV   $TMDAT,$VCYREG
730                                     ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCYREG
731 003452                                     ;S:
732 003462 105737 001126      ;*   MOV   $VCSTAT,$BDDAT
733 003466 100371      TSTB  $BDDAT
734                                     ;/READ DEVICE REG VCSTAT,PUT DATA IN $BDDAT.
735                                     BPL   15
736                                     ;WAIT FOR READY
737 003470 005300      DEC   RO
738 003472 001355      BNE   P3D
739 003474 004737 004550      JSR   PC,TIMER
740 003500 000611      BR    P3
741                                     ;*****
742                                     ;*TEST 4 PLOT AN X
743                                     ;*****
744 003502 000004      ;ST4: SCOPE
745 003504 012737 000001 001166 MOV   #1,$TIMES
746 003512 012737 000000 013102 PIC4: MOV   #0,LOW
747 003520 012737 001774 013104 MOV   #1774,HIGH
748 003526 012737 000000 013246 MOV   #0,$TMDAT

```

## E03

MAINDEC-11-DRLPD-A  
DRLPD.P11 T4MACY11 27(654)  
PLOT AN X

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SEQ 0031

```

746          ;*      MOV      $TMDAT, @VCSTAT      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
747 003544   012737 000005 013112      MOV      #5, TICKS
748 003552   004737 004662      JSR      PC, CHTIME      ;CHANGE TIMER FOR CP TYPE
749 003556   013701 001352      PIC4B:  MOV      VCXREG, R1
750 003562   013702 001354      MOV      VCYREG, R2
751 003566   013703 001350      MOV      VCSTAT, R3
752 003572   012704 000004      MOV      #4, R4
753          P4:
754
755          ;*      MOV      LOW, @VCYREG      ;/ PUT DATA FROM LOW TO DEVICE REG VCYREG
756
757          ;*      MOV      LOW, @VCXREG      ;/ PUT DATA FROM LOW TO DEVICE REG VCXREG
758
759          ;PLOT LINE BEGINNING IN LOWER LEFT CORNER
760 003616   012737 000004 013246      MOV      #4, $TMDAT      ;ENABLE INTENSIFY ON LOADING X
761
762          ;*      MOV      $TMDAT, @VCSTAT      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
763 003634   012700 000377      MOV      #377, R0
764 003640
765          P4A:
766          ;*      MOV      @VCYREG, $TMDAT      ;/READ DEVICE REG VCYREG, PUT DATA IN $TMDAT.
767 003650   060437 013246      ADD      R4, $TMDAT
768
769          ;*      MOV      $TMDAT, @VCYREG      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCYREG
770
771          ;*      MOV      @VCXREG, $TMDAT      ;/READ DEVICE REG VCXREG, PUT DATA IN $TMDAT.
772 003674   060437 013246      ADD      R4, $TMDAT      ;+4 TO X
773
774          ;*      MOV      $TMDAT, @VCXREG      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCXREG
775 003710   005300      DEC      R0
776 003712   001352      BNE     P4A      ;NO
777          ;PLOT LINE BEGINNING IN UPPER LEFT CORNER
778
779          ;*      MOV      HIGH, @VCYREG      ;/ PUT DATA FROM HIGH TO DEVICE REG VCYREG
780
781          ;*      MOV      LOW, @VCXREG      ;/ PUT DATA FROM LOW TO DEVICE REG VCXREG
782 003734   012700 000377      MOV      #377, R0
783 003740
784          P4B:
785          ;*      MOV      @VCYREG, $TMDAT      ;/READ DEVICE REG VCYREG, PUT DATA IN $TMDAT.
786 003750   160437 013246      SUB      R4, $TMDAT
787
788          ;*      MOV      $TMDAT, @VCYREG      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCYREG
789
790          ;*      MOV      @VCXREG, $TMDAT      ;/READ DEVICE REG VCXREG, PUT DATA IN $TMDAT.
791 003774   060437 013246      ADD      R4, $TMDAT      ;+4 TO X
792
793          ;*      MOV      $TMDAT, @VCXREG      ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCXREG
794 004010   005300      DEC      R0
795 004012   001352      BNE     P4B      ;NO
796 004014   004737 004550      JSR      PC, TIMER
797 004020   000666      BR      P4
798
799          .SBTTL  END OF PASS ROUTINE

```

```

800
801
802
803
804
805
806
807
808 004022
809 004022 000004
810 004024 005037 001102
811 004030 005037 001166
812 004034 005237 001210
813 004040 042737 100000 001210
814 004046 005327
815 004050 000001
816 004052 003022
817 004054 012737
818 004056 000001
819 004060 004050
820 004062 104401 004127
821 004066 013746 001210
822 004072 104405
823 004074 104401 004124
824 004100 013700 000042
825 004104 001405
826 004106 000005
827 004110 004710
828 004112 000240
829 004114 000240
830 004116 000240
831 004120
832 004122 000137
833 004122 002540
834 004124 377 377 000
835 004127 015 042412 042116
836 004134 050040 051501 020123
837 004142 000043
838
839
840 004144
841 004144 012737 002000 013246
842
843
844
845
846 004172 052737 010000 001350
847
848
849 004210 000240
850 004212 012700 000020
851 004216 005001
852 004220
853

```

```

*****
; INCREMENT THE PASS NUMBER ($PASS)
; INDICATE END-OF-PROGRAM AFTER 1 PASSES THRU THE PROGRAM
; TYPE "END PASS #XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)
; IF THERES A MONITOR GO TO IT
; IF THERE ISN'T JUMP TO VSUALO

SEOP:
SCOPE
CLR $STNM ; ZERO THE TEST NUMBER
CLR $TIMES ; ZERO THE NUMBER OF ITERATIONS
INC $PASS ; INCREMENT THE PASS NUMBER
BIC #100000,$PASS ; DON'T ALLOW A NEG. NUMBER
DEC (PC)+ ; LOOP?
SEOPCT: .WORD 1
BGT $DOAGN ; YES
MOV (PC)+,a(PC)+ ; RESTORE COUNTER
SENDCT: .WORD 1
SEOPCT
TYPE $SENDMG ; TYPE "END PASS #"
MOV $PASS,-(SP) ; SAVE $PASS FOR TYPEOUT
TYPDS ; GO TYPE--DECIMAL ASCII WITH SIGN
TYPE $ENULL ; TYPE A NULL CHARACTER
$GET42: MOV #42,R0 ; GET MONITOR ADDRESS
BEQ $DOAGN ; BRANCH IF NO MONITOR
RESET ; CLEAR THE WORLD
SENDAD: JSR PC,(R0) ; GO TO MONITOR
NOP ; SAVE ROOM
NOP ; FOR
NOP ; ACT11
SDOAGN: JMP a(PC)+ ; RETURN
SRTNAD: .WORD VSUALO
$ENULL: .BYTE -1,-1,0 ; NULL CHARACTER STRING
$SENDMG: .ASCIZ <15><12>/END PASS #/

CLRVC: ; ERASE THE SCREEN
MOV #BIT10,$TMDAT
;* MOV $TMDAT,$VCSTAT ; / PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
;* MOV $VCSTAT,$TMDAT ; / READ DEVICE REG VCSTAT,PUT DATA IN $TMDAT.
BIS #BIT12,$VCSTAT
;* MOV $TMDAT,$VCSTAT ; / PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
NOP
MOV #20,R0 ; SET UP DELAY
CLR R1
CLRVC: ; TEST FOR READY

```



```

854 ;* MOV @VCSTAT,$TMDAT ;/READ DEVICE REG VCSTAT,PUT DATA IN $TMDAT.
855 004230 105737 013246 TSTB $TMDAT
856 004234 100416 BMI CLRVCB ;BRANCH IF SET
857 004236 005301 DEC R1 ;DELAY
858 004240 001367 BNE CLRVCA
859 004242 005300 DEC R0 ;DELAY
860 004244 001365 BNE CLRVCA
861 004246 037727 174666 010000 BIT @SWR,@SW12 ;TEST INHIBIT PRINTOUT
862 004254 001002 BNE IS
863 004256 104401 TYPE
864 004260 011725 MES3
865 004262 005777 174652 IS: TST @SWR ;TEST @SWR
866 004266 100001 BPL CLRVCB
867 004270 000000 HALT ;ERASE RETURN FAILED TO SET READY
868
869 004272 000207 CLRVCB: RTS PC
870
871 004274 LOADVC: ;CLEAR STATUS
872 004274 012737 000000 013246 MOV #0,$TMDAT
873
874 ;* MOV $TMDAT,@VCSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
875 004312 012737 001777 013132 MOV #1777,TEMP1
876 004320 013700 001350 MOV VCSTAT,R0
877 004324 013701 001352 MOV VCXREG,R1
878 004330 013702 001354 MOV VCYREG,R2
879 004334 012737 002000 013246 MOV #BIT10,$TMDAT ;SET STORE MODE
880
881 ;* MOV $TMDAT,@VCSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
882
883 ;* MOV TEMP1,@VCYREG ;/ PUT DATA FROM TEMP1 TO DEVICE REG VCYREG
884 004362 012737 001777 013246 LODVCA: MOV #1777,$TMDAT
885
886 ;* MOV $TMDAT,@VCYREG ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCYREG
887 004400 000413 BR LODVCC
888 004402
889
890 ;* MOV @VCYREG,$TMDAT ;/READ DEVICE REG VCYREG,PUT DATA IN $TMDAT.
891 004412 162737 000004 013246 SUB #4,$TMDAT
892
893 ;* MOV $TMDAT,@VCYREG ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCYREG
894 004430 LODVCC:
895
896 ;* MOV @VCSTAT,$TMDAT ;/READ DEVICE REG VCSTAT,PUT DATA IN $TMDAT.
897 004440 005237 013246 INC $TMDAT
898
899 ;* MOV $TMDAT,@VCSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
900 004454 000240
901 004456 IS:
902
903 ;* MOV @VCSTAT,$BDDAT ;/READ DEVICE REG VCSTAT,PUT DATA IN $BDDAT.
904 004466 105737 001126 TSTB $BDDAT
905 004472 100371 BPL IS
906
907 ;* MOV @VCYREG,$TMDAT ;/READ DEVICE REG VCYREG,PUT DATA IN $TMDAT.

```

```

908 004504 022737 000003 013246      CMP      #3,STMDAT
909 004512 001333                      BNE      LODVCB
910 004514 104407                      CKSWR           ;TEST FOR "CTRL G"
911
912                                     ;*      MOV      @VCYREG,STMDAT ;/READ DEVICE REG VCYREG,PUT DATA IN STMDAT.
913 004526 162737 000001 013246      SUB      #1,STMDAT
914
915                                     ;*      MOV      STMDAT,@VCYREG ;/ PUT DATA FROM STMDAT TO DEVICE REG VCYREG
916 004544 001306                      BNE      LODVCA
917 004546 000207                      RTS        PC
918
919
920
921                                     ;TIMER ROUTINE
922                                     ; ENTER VIA JSR PC,TIMER
923
924 004550 104407      TIMER:  CKSWR
925 004552 017737 174362 013110      MOV      @SWR,TIMSV
926 004560 004737 011574                      JSR      PC,TSTFLG
927 004564 032737 000400 013110      TIMERA: BIT      #818,TIMSV
928 004572 001006                      BNE      TIMER2           ;BIT 8 SET ?
929 004574 005337 013112      DEC      TICKS           ;NO, DECREMENT TICKS
930 004600 001002                      BNE      TIMER1
931 004602 062716 000002      ADD      #2,(6)           ;ADD 2 TO STACK POINTER
932 004606 000207      TIMER1: RTS        PC           ;RETURN
933
934                                     ; SWR 8=1 SELECT TEST TO LOCK ON
935                                     ; SWR 2-0= TEST NUMBER
936
937 004610 042737 177770 013110      TIMER2: BIC      #177770,TIMSV
938 004616 006337 013110                      ASL      TIMSV
939 004622 062737 004652 013110      ADD      #ROUTPT,TIMSV
940 004630 017737 006254 013110      MOV      @TIMSV,TIMSV
941 004636 022600                      CMP      (SP)+,R0
942 004640 000240                      NOP
943 004642 000240                      NOP
944 004644 000240                      NOP
945 004646 000177 006236      TIMER4: JMP      @TIMSV
946
947 004652 002552      ROUTPT: PICO           ;DISPLAY A HORIZONTAL LINE
948 004654 002622                      PIC1          ;DISPLAY A VERTICAL LINE
949 004656 003056                      PIC3          ;DISPLAY A SQUARE
950 004660 003512                      PIC4          ;DISPALY A "X"
951
952 004662 013737 010652 013140      CHTIME: MOV      CPTYPE,BRLEV1
953 004670 004737 011574                      JSR      PC,TSTFLG
954 004674 005337 013140      CHTMA:  DEC      BRLEV1
955 004700 001403                      BEQ      CHTMB
956 004702 006337 013112      ASL      TICKS
957 004706 000772                      BR       CHTMA
958 004710 000207      CHTMB:  RTS        PC
959
960                                     ;*****
961                                     ;*TEST 5 CALIBRATION ROUTINE
962                                     ;*****

```

```

962 004712 000004 TST5: SCOPE
963 004714 012737 000001 001166 MOV #1,$TIMES ;DO 1 ITERATION
964 ;*****
965 ;ROUTINE REQUESTS THE TYPE OF 'SYNC' TO BE USED ('I' INTERNAL OR 'E' EXTERNAL
966 ;OR 'C' OR CLOCK)
967 ;THE PROGRAM THEN TAKES CONTINUOUS CONVERSIONS USING DATA SW'S 3-0
968 ;TO SELECT THE CH. AND SW5 TO SELECT UNIPOLAR/BIPOLAR
969 ;USE SW '10' TO PRINT THE CONVERSION VALUE.
970
971
972 004722 012737 004734 013054 CALBRT: MOV #CALBT1,AVECTR ;SET UP '1A' RESTART ADDRESS
973 004730 104401 TYPE
974 004732 012322 MES7 ;TYPE TEST HEADER
975 004734 104401 CALBT1: TYPE
976 004736 012415 MES10 ;TEXT 'SYNC I OR E OR C'
977 004740 004737 010020 JSR PC,XTTYIN ;WAIT FOR INPUT.
978 004744 013737 010250 013056 MOV INBUF,PROC ;SAVE IT IN TEMP STORAGE
979 004752 104401 TYPE
980 004754 012260 ACRLF
981 004756 005037 013124 CLR USECLK ;CLEAR CLOCK FLAG
982 004762 012737 000001 013062 MOV #1,COUNT ;SET UP FOR '1' CONVERSION
983 004770 117737 174144 013051 CALBT2: MOVB @SWR,ADWRD2+1 ;GET CH. FROM THE SW REG.
984 004776 042737 150377 013050 BIC #150377,ADWRD2 ;CLR UNWANTED BITS, A/D WORD COMPLETE
985 005004 005037 005754 CLR ADWRD1
986 005010 017737 174124 013066 MOV @SWR,KSTOR2 ;SAVE ORIGINAL SWITCH SETTING.
987 005016 022737 000005 013056 CMP #5,PROC ;TEST SYNC SELECT
988 005024 001004 BNE 1$ ;BRANCH IF NOT 'E'
989 005026 052737 000020 005754 BIS #20,ADWRD1 ;OTHERWISE ADD 'EXT' SYNC BIT TO A/D.
990 005034 000416 BR CALB2A
991 005036 122737 000003 013056 1$: CMPB #3,PROC
992 005044 001007 BNE 2$ ;BRANCH IF NOT 'C'
993 005046 052737 000040 005754 BIS #40,ADWRD1 ;OTHERWISE ADD 'CLOCK' SYNC TO A/D
994 005054 012737 177777 013124 MOV #-1,USECLK
995 005062 000403 BR CALB2A
996 005064 012737 000001 005754 2$: BIS #1,ADWRD1
997 005072 010240 CALB2A: NOP
998 005074 012705 020470 MOV #ADBUFF,R5 ;RESET POINTER
999 005100 000240 11$: NOP
1000 005102 000240 NOP
1001 005104 000240 NOP
1002 005106 013737 013050 013246 MOV ADWRD2,$TMDAT ;LOAD A/D STATUS
1003
1004 ;* MOV $TMDAT,$ADCS ;/ PUT DATA FROM $TMDAT TO DEVICE REG ADCS
1005 005124 000240 NOP ;CLEAR STAT
1006
1007 005126 012737 000000 013246 MOV #0,$TMDAT
1008
1009 ;* MOV $TMDAT,$VCSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCSTAT
1010
1011 ;* MOV $TMDAT,$VCXREG ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCXREG
1012
1013 ;* MOV $TMDAT,$VCYREG ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCYREG
1014 005164 013703 001354 2$: MOV VCYREG,R3 ;LOAD Y ADDRESS
1015 005170 013704 001352 MOV VCXREG,R4 ;LOAD X ADDRESS

```

```

1016                                     ;INTEN. ON Y LOAD
1017 005174 012737 000010 013246      MOV      #10,STMDAT
1018
1019                                     ;/*
1020 005212                               3$:      MOV      STMDAT, @VCSTAT ; / PUT DATA FROM STMDAT TO DEVICE REG VCSTAT
1021                                     ;SAVE STATUS
1022                                     ;*
1023 005222 010337 005760                MOV      @VCSTAT, AXIS1 ; /READ DEVICE REG VCSTAT, PUT DATA IN AXIS1.
1024 005226 010437 005762                MOV      R3, AXIS2      ;SAVE R3
1025 005232 012737 000004 005472      MOV      R4, AXIS3      ;SAVE R4
1026 005240 012700 000160                MOV      #4, 101$       ;LOAD COUNT
1027 005244 012701 000000                MOV      #160, R0       ;LOAD A CONVERSION COUNT
1028 005250 005037 005752                MOV      #0, R1         ;CLEAR OFFSET
1029 005254 004737 005512                CLR      MARKER         ;NOT A MARKER SAMPLE
1030                                     JSR      PC, CNVTSV      ;CONVERT AND SAVE
1031 005260 012700 000020                MOV      #20, R0        ;LOAD MARKER COUNT
1032 005264 012701 000011                MOV      #11, R1        ;LOAD OFFSET
1033 005270 005237 005752                INC      MARKER         ;SET MARKER SAMPLE
1034 005274 004737 005512                JSR      PC, CNVTSV      ;CONVERT AND SAVE
1035
1036 005300 005337 005472                DEC      101$           ;DONE ?
1037 005304 001355                        BNE      10$            ;BR IF NOT
1038
1039                                     ;CONVERT INTO DIGITS
1040 005306 012737 000077 013132      15$:      MOV      #77, TEMP1    ;LOAD CONVERSION COUNT
1041 005314 012737 000006 011232      MOV      #6, CMPCNT     ;LOAD SHIFT COUNT
1042 005322 004737 011070                JSR      PC, CMPTEB     ;AVERAGE
1043 005326 013700 013170                MOV      AVARAGE, R0    ;GET A VALUE
1044 005332 006200                        ASR      R0
1045 005334 006200                        ASR      R0
1046 005336 005200                        INC      R0
1047 005340 006200                        ASR      R0
1048 005342 010037 005474                MOV      R0, 102$       ;SAVE FOR TYPEOUT
1049 005346 012737 000004 005470      MOV      #4, 100$       ;LOAD A COUNT
1050 005354 012702 005506                MOV      #DGT4, R2      ;LOAD A POINTER
1051 005360 000403                        BR      16$
1052 005362 006200                17$:      ASR      R0
1053 005364 006200                        ASR      R0
1054 005366 006200                        ASR      R0
1055 005370 010001                16$:      MOV      R0, R1
1056 005372 042701 177770                BIC      #177770, R1    ;GET VALUE
1057 005376 006301                ASL      R1              ;MASK
1058 005400 016142 005510                MOV      AND(R1), -(R2) ;X2
1059 005404 005337 005470                DEC      100$           ;LOAD ADDRESS
1060 005410 001364                        BNE      17$           ;FINISHED ?
1061                                     ;DISPLAY CONVERTED DIGITS
1062 005412 012737 000001 013136      22$:      MOV      #1, TEMP3
1063 005420 032777 002000 173512      BIT      #SW10, @SWR    ;SETUP TO PRINT '1' VALUE
1064 005426 001406                        BEQ      21$
1065 005430 013746 005474                MOV      102$, -(SP)
1066 005434 104403                TYPOS
1067 005436 004 001                .BYTE 4, 1
1068 005440 104401                TYPE
1069 005442 012260                ACRLF

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1070 005444 004737 011574 21$: JSR PC,TSTFLG ;TEST FOR KEYBOARD INTERRUPT
1071 005450 023777 013066 173462 CMP K$TOR2,2$SWR ;TEST IF SWITCH REGISTER HAS CHANGED
1072 005456 001402 BEQ 23$ ;BRANCH AND TAKE NEXT BURST OF S12 CONVERSIONS
1073 005460 000137 004770 JMP CALBT2 ;YES, COMPUTE NEW INPUT
1074 005464 000137 005072 JMP CALB2A
1075 005470 000000 100$: 0
1076 005472 000000 101$: 0
1077 005474 000000 102$: 0
1078 005476 000000 DGT0: 0
1079 005500 000000 DGT1: 0
1080 005502 000000 DGT2: 0
1081 005504 000000 DGT3: 0
1082 005506 000000 DGT4: 0
1083 005510 005764 AND: NO
1084
1085 005512 005737 005752 CNVTSV: TST MARKER ;TEST IF MARKER SAMPLE
1086 005516 001401 BEQ 4$ ;BR IF NOT
1087 005520 005301 DEC R1 ;DEC OFFSET
1088 005522 005737 013124 4$: TST USECLK ;CLOCK ENABLE
1089 005526 001416 BEQ 5$ ;BR IF NOT
1090
1091 005530 012737 177750 013246 MOV #-30,$TMDAT ;LOAD PRESET
1092
1093 ;* MOV $TMDAT,2$CSB ;/ PUT DATA FROM $TMDAT TO DEVICE REG CSB
1094 ;* MOV $TMDAT,2$CSR ;/ PUT DATA FROM $TMDAT TO DEVICE REG CSR
1095 005546 012737 000003 013246 MOV #3,$TMDAT ;LOAD RATE
1096
1097 ;* MOV $TMDAT,2$CSR ;/ PUT DATA FROM $TMDAT TO DEVICE REG CSR
1098 005564 5$: ;ENABLE A/D
1099
1100 ;* MOV 2$ADCS,$TMDAT ;/READ DEVICE REG ADCS,PUT DATA IN $TMDAT.
1101 005574 153737 005754 013246 BISR ADWRD1,$TMDAT
1102
1103 ;* MOV $TMDAT,2$ADCS ;/ PUT DATA FROM $TMDAT TO DEVICE REG ADCS
1104 005612 CNSTS1:
1105
1106 ;* MOV 2$ADCS,$TMDAT ;/READ DEVICE REG ADCS,PUT DATA IN $TMDAT.
1107 005622 105037 013246 CLR8 $TMDAT
1108
1109 ;* MOV $TMDAT,2$ADCS ;/ PUT DATA FROM $TMDAT TO DEVICE REG ADCS
1110 ;LOAD CONVERTED VALUE
1111
1112 ;* MOV 2$ADDBR,$TMDAT ;/READ DEVICE REG ADDBR,PUT DATA IN $TMDAT.
1113 005646 013702 013246 MOV $TMDAT,R2
1114 005652 060102 ADD R1,R2 ;ADD OFFSET IF ANY
1115 005654 006302 ASL R2 ;XB
1116 005656 006302 ASL R2
1117 005660 006302 ASL R2
1118 005662 010237 013246 MOV R2,$TMDAT ;LOAD AN AXIS
1119
1120 ;* MOV $TMDAT,2$VCYREG ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCYREG
1121 005676 010225 MOV R2,(R5)+ ;SAVE IN BUFFER
1122 005700 5$: ;WAIT FOR SCOPE
1123

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1124 ;*      MOV      @VCSTAT,$TMDAT  ;/READ DEVICE REG VCSTAT,PUT DATA IN $TMDAT.
1125 005710 105737 013246      TSTB   $TMDAT
1126 005714 100371              BPL    SS
1127
1128 ;*      MOV      @VCYREG,$TMDAT  ;/READ DEVICE REG VCYREG,PUT DATA IN $TMDAT.
1129 005726 062737 000002 013246  ADD    #2,$TMDAT
1130
1131 ;*      MOV      $TMDAT,@VCYREG  ;/ PUT DATA FROM $TMDAT TO DEVICE REG VCYREG
1132 005744 005300              DEC    RD          ;DONE ALL CONVERSIONS ?
1133 005746 001261              BNE   CNVTSV      ;BR IF NOT
1134 005750 000207              RTS    PC          ;EXIT
1135 005752 000000      MARKER: 0
1136 005754 000101      ADWRD1: 101
1137 005756 000000      AXIS1: 0
1138 005760 000000      AXIS2: 0
1139 005762 000000      AXIS3: 0
1140 005764          076      NO:      .BYTE 76,121,111,105,76
1141 005767          105
1142          005772      .EVEN
1143
1144
1145 ;*****
1146 ;*TEST 6 REPEATABILITY TEST
1147 ;*****
1148 005772 000004      †ST6:  SCOPE
1149 005774 012737 000001 001166      MOV    #1,$TIMES      ;;DO 1 ITERATION
1150
1151 ;THIS ROUTINE TO DESIGNED TO SHOW REPEATABILITY BY TAKING A SERIES OF
1152 ;'512' CONVERSIONS, AVERAGING THEM AND THEN CATEGORIZING
1153 ;THEM IN BINS FROM THE AVERAGE PLUS & MINUS 6 COUNTS. THE ROUTINE
1154 ;REQUESTS FOR A CHANNEL OR CHANNELS, AND A COUNT SPREAD TO BE TYPED
1155 ;IN VIA THE OPERATOR. A CONTINUOUS SERIES OF CONVERSIONS ARE THEN TAKEN
1156 ;AND COMPARED AGAINST THE INPUT COUNT SPREAD. IF ALL '512' CONVERSIONS
1157 ;ARE FOUND TO BE WITHIN THE SPREAD THE NEXT CH. IS EXERCISED OTHERWISE
1158 ;THE COUNTS ARE TYPED OUT. SETTING SWITCH '10' TO A '1' WILL FORCE A PRINTOUT
1159 ;OF THE CH (S).
1160
1161 006002 012737 006014 013054  REPTST: MOV    #REPT1,AVECTR  ;SET UP CNTR 'A' VECTOR ADDRESS
1162 006010 104401              TYPE
1163 006012 012463              MES13
1164 006014 005037 013146      REPT1:  CLR    MESPRT
1165 006020 005037 013126      CLR    OPS1
1166 006024 104401              TYPE
1167 006026 012521              MES14
1168 006030 004737 010020      JSR    PC,XTTYIN    ;REQUEST CHANNEL (S)
1169 006034 004737 010266      JSR    PC,BCDBIN    ;WAIT FOR INPUT
1170 006040 013737 010422 013064  MOV    BCDTAB,KSTOR1 ;CONVERT TO OCTAL
1171 006046 013737 013064 013066  MOV    KSTOR1,KSTOR2 ;SAVE AS INITIAL CH.
1172 006054 005737 010424      TST    BCDTAB+2     ;ALSO SAVE AS 2ND CH. ENTRY
1173 006060 001407              BEQ    REPT2        ;TEST FOR SECOND ENTRY
1174 006062 023737 010424 013064  CMP    BCDTAB+2,KSTOR1 ;BRANCH IF NO SECOND ENTRY
1175 006070 100751              BMI   REPT1        ;COMPARE ENTRY 1 TO ENTRY 2
1176 006072 013737 010424 013066  MOV    BCDTAB+2,KSTOR2 ;BRANCH AND RESTART IF ILLEGAL
1177 006100 104401      REPT2:  TYPE        ;OTHERWISE SAVE AS SECOND CH.

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1178	006102	012603				MES16				;TEXT 'COUNT SPREAD ?'
1179	006104	004737	010020			JSR	PC,XTTYIN			;WAIT FOR ENTRY
1180	006110	004737	010266			JSR	PC,BCDBIN			;DECODE TO OCTAL
1181	006114	013737	010422	013070		MOV	BCOTAB,KSTOR3			;SAVE IT
1182	006122	013737	013064	013072	REPT2A:	MOV	KSTOR1,KSTOR4			;SAVE STARTING CH.
1183	006130	004737	011574		REPT3:	JSR	PC,TSTFLG			;TEST FOR KEYBOARD FLAG
1184	006134	012737	001000	013062		MOV	#1000,COUNT			;SET FOR '512' CONVERSIONS
1185	006142	113737	013072	013051		MOVB	KSTOR4,ADWRD2+1			;MOV SELECTED CH. TO HIGH BYTE OF ADWORD
1186	006150	042737	100377	013050		BIC	#100377,ADWRD2			;MASK
1187	006156	052737	000001	013050		BIS	#1,ADWRD2			
1188	006164	004737	010432			JSR	PC,ADCNVF			;TAKE THE CONVERSIONS
1189	006170	004737	011054			JSR	PC,CMPTE			;AVERAGE & COMPUTE DISTRIBUTION
1190	006174	004737	011234			JSR	PC,CATORZ			
1191	006200	032777	002000	172732		BIT	#SW10,ASWR			;TEST DATA SW10
1192	006206	001047				BNE	REPT4			;IF SET, FORCE TYPE OUT
1193	006210	032777	020000	172722	TSTCT4:	BIT	#SW13,ASWR			;TEST FOR INHIBIT TYPEOUT
1194	006216	001142				BNE	REPT7			;BRANCH IF SW SET
1195	006220	022737	000004	013070		CMP	#4,KSTOR3			;WAS 4 TYPED
1196	006226	001005				BNE	TSTCT3			;NO TEST FOR '3'
1197	006230	022737	001000	013244		CMP	#1000,XSPRD4			;TOTAL COUNTS WITHIN 4 COUNTS
1198	006236	001033				BNE	REPT4			;BRANCH IF NO.
1199	006240	000531				BR	REPT7			;YES, TEST NEXT CH.
1200	006242	022737	000003	013070	TSTCT3:	CMP	#3,KSTOR3			;COUNT = TO 3
1201	006250	001005				BNE	TSTCT2			;NO TEST COUNT 2
1202	006252	022737	001000	013242		CMP	#1000,XSPRD3			
1203	006260	001022				BNE	REPT4			;BRANCH IF COUNT NOT WITHIN 3
1204	006262	000520				BR	REPT7			;YES, TEST NEXT CH.
1205										
1206	006264	022737	000002	013070	TSTCT2:	CMP	#2,KSTOR3			;COUNT = TO 2
1207	006272	001005				BNE	TSTCT1			;NO, TEST COUNT 1
1208	006274	022737	001000	013240		CMP	#1000,XSPRD2			
1209	006302	001011				BNE	REPT4			;BRANCH IF NOT WITHIN 2
1210	006304	000507				BR	REPT7			;YES, TEST NEXT CH.
1211	006306	022737	000001	013070	TSTCT1:	CMP	#1,KSTOR3			;COUNT = TO 1
1212	006314	001004				BNE	REPT4			;NO, REPORT EVEN IF NOT '0'
1213	006316	022737	001000	013236		CMP	#1000,XSPRD1			
1214	006324	001477				BEQ	REPT7			;BRANCH IF TOTAL WITHIN 1 COUNT
1215	006326	104401			REPT4:	TYPE				
1216	006330	012260				ACRLF				
1217	006332	005737	013146			TST	MESPRT			;TEST IF HEADER HAS BEEN TYPED
1218	006336	001002				BNE	REPT5			;BRANCH IF YES
1219	006340	104401				TYPE				
1220	006342	012622				MES19				;TEXT 'CH. LOW AVG. HIGH'
1221	006344	104401			REPT5:	TYPE				
1222	006346	012260				ACRLF				;CARRIAGE RETURN, LINE FEED
1223	006350	013737	013072	006556		MOV	KSTOR4,REPT8A			;MOV. CH.
1224	006356	042737	177700	006556		BIC	#177700,REPT8A			
1225	006364	013746	006556		REPT8:	MOV	REPT8A,-(SP)			
1226	006370	104403				TYPOS				
1227	006372	002	001			.BYTE	2,1			
1228	006374	004737	007474			JSR	PC,XSPACE			
1229	006400	013746	013154			MOV	ADLOW,-(SP)			;SAVE LOW VALUE
1230	006404	104403				TYPOS				
1231	006406	004	001			.BYTE	4,1			

1232	006410	004737	007474				JSR	PC,XSPACE		
1233	006414	013746	013170				MOV	AVRAGE,-(SP)	;SAVE AVERAGE	
1234	006420	104403					TYPOS			
1235	006422	004	001				.BYTE	4,1		
1236	006424	004737	007474				JSR	PC,XSPACE		
1237	006430	013746	013152				MOV	ADHIGH,-(SP)		
1238	006434	104403					TYPOS			
1239	006436	004	001				.BYTE	4,1		
1240	006440	005737	013146				TST	MESPRT		
1241	006444	001002					BNE	REPT6		
1242	006446	104401					TYPE			
1243	006450	012645					MES20		;PRINT 'COUNT SPREAD' HEADER	
1244	006452	052737	000007	013146	REPT6:		BIS	#7,MESPRT	;INHIBIT OTHER HEADERS	
1245	006460	022737	001000	013220			CMP	#1000,AVGCNT	;TEST IF ALL COUNTS WERE AT AVG.	
1246	006466	000240					NOP		; <BEQ REPT7> BRANCH TO NEXT CH. IF YES.	
1247	006470	104401					TYPE			
1248	006472	012260					ACRLF			
1249	006474	012704	013204				MOV	#ORLOW,R4		
1250	006500	012402			REPT6A:		MOV	(R4)+,R2		
1251	006502	004737	010656				JSR	PC,DECPRT	;TYPE OUT COUNT SPREAD	
1252	006506	022704	013236				CMP	#XSPRD1,R4	;TEST FOR DONE	
1253	006512	001372					BNE	REPT6A	;BRANCH IF NO AND TYPE NEXT COUNT	
1254	006514	005777	172420				TST	@SWR		
1255	006520	100001					BPL	REPT7		
1256	006522	000000					HALT		;REPEATABILITY ERROR	
1257	006524	013704	013072		REPT7:		MOV	KSTOR4,R4		
1258	006530	042704	177700				BIC	#177700,R4		
1259	006534	023704	013066				CMP	KSTOR2,R4	;TESTED ALL CH.(S)?	



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1260 006540 001404          BEQ      REPT7A
1261 006542 005237 013072    INC      KSTOR4          ;TEST NEXT CHANNEL
1262 006546 000137 006130    JMP      REPT3
1263 006552 000137 006122    REPT7A: JMP     REPT2A
1264
1265 006556 000000          REPT3A: 0
1266
1267
1268 ;*****
1269 ;TEST 7 RECOVERY TEST
1270 ;*****
1271 ST7: SCOPE
1272 ;THIS TEST IS DESIGNED TO TEST INTER-CHANNEL SETTLING OF THE A/D CONVERTER BY
1273 ;ACCEPTING TWO (2) CHANNELS FROM THE TELETYPE AND THEN TAKING A
1274 ;SERIES OF EIGHT CONVERSIONS ON EACH CHANNEL AND TYPING OUT THE CON-
1275 ;VERSION VALUES OF THE 2ND CHANNEL IN THE ORDER THEY WERE TAKEN.
1276 006562 012737 006574 013054 RECVRY: MOV     #RECVY1,AVECTR ;SET UP THE 'A' RETURN ADDRESS
1277 006570 104401          TYPE
1278 006572 012356          MESB          ;TEXT 'RECOVERY TEST'
1279 006574 104401          RECVY1: TYPE   ;REQUEST CHANNELS
1280 006576 012521          MES14
1281 006600 004737 010020          JSR      PC,XTTYIN          ;WAIT FOR INPUT
1282 006604 004737 010266          JSR      PC,BCDB          ;CONVERT TO OCTAL
1283 006610 013737 010422 013064    MOV     BCDTAB,KSTOR1 ;SAVE 1ST CH.
1284 006616 013737 010424 013066    MOV     BCDTAB+2,KSTOR2 ;SAVE 2ND CH.
1285 006624 004737 011574          RECVY2: JSR      PC,TSTFLG          ;CHECK FOR KEYBOARD FLAG
1286 006630 012737 000020 007144    MOV     #16.,10$          ;LOAD COUNT
1287 006636 005037 007146          CLR      11$
1288 006642 012737 000010 013136    MOV     #10,TEMP3          ;SET UP TO PRINT EIGHT
1289 006650 012737 000010 013062    MOV     #10,COUNT          ;SETUP TO TAKE '8' CONVERSIONS
1290 006656 113737 013064 013051    1$:    MOVB   KSTOR1,ADWRD2+1 ;LOAD 1ST CH.
1291 006664 042737 140377 013050    BIC     #140377,ADWRD2
1292 006672 052737 000001 013050    BIS     #1,ADWRD2
1293 006700 005237 013120          INC     DELAY          ;NO DELAY BETWEEN MUX CHANGE AND CONVERT
1294 006704 004737 010432          JSR     PC,ADCNVT          ;TAKE THE CONVERSIONS
1295 006710 113737 013066 013051    MOVB   KSTOR2,ADWRD2+1 ;SET UP 2ND CH.
1296 006716 042737 140377 013050    BIC     #140377,ADWRD2
1297 006724 052737 000001 013050    BIS     #1,ADWRD2
1298 006732 005237 013120          INC     DELAY          ;NO DELAY BETWEEN MUX CHANGE AND CONVERT
1299 006736 004737 010432          JSR     PC,ADCNVT          ;TAKE 2ND SERIES OF CONVERSIONS
1300 006742 013701 007146          MOV     11$,R1          ;LOAD A POINTER
1301 006746 012700 020470          MOV     #ADBUFF,RO          ;LOAD POINTER
1302 006752 012061 020532          MOV     (RO)+,ADTB0(R1)
1303 006756 012061 020574          MOV     (RO)+,ADTB1(R1)
1304 006762 012061 020636          MOV     (RO)+,ADTB2(R1)
1305 006766 012061 020700          MOV     (RO)+,ADTB3(R1)
1306 006772 012061 020742          MOV     (RO)+,ADTB4(R1)
1307 006776 012061 021004          MOV     (RO)+,ADTB5(R1)
1308 007002 012061 021046          MOV     (RO)+,ADTB6(R1)
1309 007006 012061 021110          MOV     (RO)+,ADTB7(R1)
1310 007012 062737 000002 007146    ADD     #2,11$          ;UPDATE POINTER
1311 007020 005337 007144          DEC     10$
1312 007024 001314          BNE     1$
1313

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1314 007026 012700 000010      MOV      #8, R0          ;LOAD COUNT
1315 007032 012702 020470      MOV      #ADBUFF, R2     ;LOAD POINTER
1316 007036 012701 000000      MOV      #0, R1
1317 007042 012737 000017 013132 25:  MOV      #15, TEMP1     ;LOAD TEMP
1318 007050 012737 000004 011232  MOV      #4, CMPCNT     ;LOAD AVRG. COUNT
1319 007056 016104 007152      MOV      LADTB(R1), R4   ;GET POINTER
1320 007062 004737 011074      JSR      PC, CMPTER      ;AVERAGE
1321 007066 013722 013170      MOV      AVRG, (R2)+    ;SAVE AVERAGE
1322 007072 005721              TST      (R1)+          ;UPDATE POINTER
1323 007074 005300              DEC      R0
1324 007076 001361              BNE      25             ;BR IF NOT DONE
1325
1326
1327 007100 032777 002000 172032      BIT      *SW10, ASWR     ;TEST BIT 10
1328 007106 001246              BNE      CVY2
1329 007110 104401              TYPE
1330 007112 012407              MES9                    ;TEXT 'CH.'
1331 007114 013746 013066      MOV      KSTOR2, -(SP)
1332 007120 104403              TYPOS
1333 007122 002 001          .BYTE 2, 1
1334 007124 012737 000002 007524      MOV      #2, SPACEX
1335 007132 004737 007474      JSR      PC, XSPACE
1336 007136 004737 007526      JSR      PC, XPRTAV     ;PRINT VALUES OF 2ND CH.
1337 007142 000630              BR      RECVY2         ;DO IT AGAIN
1338 007144 000000              10$: 0
1339 007146 000000              11$: 0
1340 007150 000000              12$: 0
1341
1342 007152 020532      LADTB: ADTB0
1343 007154 020574      ADTB1
1344 007156 020636      ADTB2
1345 007160 020700      ADTB3
1346 007162 020742      ADTB4
1347 007164 021004      ADTB5
1348 007166 021046      ADTB6
1349 007170 021110      ADTB7
1350
1351 ;*****
1352 ;*TEST 10 LOAD DIFFERENT NUMBERS INTO DIFFERENT REG.
1353 ;*****
1353 007172 000004      ST10: SCOPE
1354 007174 012737 000040 001166      MOV      #40, $TIMES    ;;DO 40 ITERATIONS
1355 007202 012737 007210 013054      RESTST: MOV      #20$, AVECTR
1356 007210 104401      20$:  TYPE
1357 007212 011674              MES2                    ;TYPE HEADER ABOUT TEST
1358 007214 005037 007450              CLR      71$            ;RESET
1359
1360 007220 012737 000100 007446 11$:  MOV      #100, 70$     ;LOAD COUNTER
1361 007226 000240              10$:  NOP
1362 007230 013700 01356 25:  MOV      CSC, R0        ;LOAD STARTING ADDRESS
1363 007234 062700 000002      ADD      #2, R0
1364 007240 012701 007472      MOV      #BUFNUM+20, R1 ;LOAD STARTING TABLE ADDRESS
1365 007244 012702 000010      MOV      #8, R2         ;LOAD COUNT
1366 007250 010037 013246 15:  MOV      R0, $TMDAT
1367 007254 162737 000002 013246      SUB      #2, $TMDAT

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1368 007262 162700 000002      SUB    #2,R0
1369 007266 014137 001124      MOV    -(R1),SGDDAT
1370
1371          ;*      MOV    SGDDAT,@STMDAT ;/ PUT DATA FROM SGDDAT TO DEVICE REG STMDAT
1372 007302 005302          DEC    R2 ;DONE ALL ?
1373 007304 001361          BNE   1$ ;BR IF NOT
1374
1375 007306 013700 001340      MOV    APCS,R0 ;LOAD STARTING POINTER
1376 007312 012701 007452      MOV    #BUFNUM,R1 ;LOAD STARTING POINTER <EXPECTED>
1377 007316 012702 000010      MOV    #B.,R2 ;LOAD # OF REG
1378
1379          3$:      MOV    (R1),SGDDAT ;READ REG
1380 007322 011137 001124      MOV    RO,STMDAT
1381
1382          ;*      MOV    @STMDAT,$BDDAT ;/READ DEVICE REG STMDAT,PUT DATA IN $BDDAT.
1383 007342 023737 001124 001126      CMP    SGDDAT,$BDDAT ;COMPARE
1384 007350 001403          BEQ   4$ ;;BR IF EQUAL
1385 007352 010037 007472      MOV    RO,BUFADR ;SAVE BUS ADDRESS
1386 007356 104001          ERROR 1 ;INCORRECT DATA, REG. WAS CHANGED IN ERROR
1387 007360 005721          4$:      TST   (R1)+ ;UPDATE POINTERS
1388 007362 062700 000002      ADD    #2,R0
1389 007366 005302          DEC    R2 ;DONE ALL REG ?
1390 007370 001354          BNE   3$ ;BR IF NOT
1391 007372 012737 000000 013246      MOV    #0,STMDAT
1392
1393          ;*      MOV    STMDAT,@VCSTAT ;/ PUT DATA FROM STMDAT TO DEVICE REG VCSTAT
1394 007410 004737 011574      JSR   PC,TSTFLG
1395 007414 005337 007446      DEC    70$ ;DONE
1396 007420 001302          BNE   10$ ;NO
1397 007422 104401          TYPE
1398 007424 004127          $ENDMG
1399 007426 005237 007450      INC    71$
1400 007432 013746 007450      MOV    71$,-(SP)
1401 007436 104405          TYPDS
1402 007440 104401 004124          TYPE $ENULL
1403 007444 000665          BR    11$ ;LOOP BACK
1404 007446 000000          70$:      0
1405 007450 000000          71$:      0
1406
1407          ;* TO BE LOADED INTO DIFFERENT REG
1408
1409          BUFNUM: 27560 ;A TO D STATUS
1410 007454 000000          0 ;A TO D BUFFER
1411 007456 140736          140736 ;CLOCK STATUS
1412 007460 000377          377 ;CLOCK PRESET
1413 007462 007214          7214 ;VC STATUS
1414 007464 001252          1252 ;VC X POS
1415 007466 000525          525 ;VC Y POS
1416 007470 000377          377 ;CLOCK COUNTER
1417
1418 007472 170400          BUFADR: 170400 ;BUS ADDRESS OF REG IN ERROR
1419
1420          ;*****
1421          ;SUBROUTINE TO ISSUE N SPACES

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1422 ;N IS ONE PLUS VALUE CONTAINED IN SPACEX
1423 ;SPACEX IS CLEARED WITHIN THE SUBROUTINE, SO THAT A CALL ON
1424 ;SPACE WITHOUT LOADING SPACEX ISSUES ONLY ONE SPACE
1425
1426 007474 105777 171450 XSPACE: TSTB 2STPS ;WAIT FOR TTY READY
1427 007500 100375 BPL -4
1428 007502 012777 000240 171442 MOV #240,2STPB ;OUTPUT A SPACE
1429 007510 005337 007524 DEC SPACEX ;DECREMENT COUNT
1430 007514 003367 BGT XSPACE ;LOOP IF NOT DONE
1431 007516 005037 007524 CLR SPACEX ;RESET COUNT TO ZERO
1432 007522 000207 RTS PC ;RETURN
1433 007524 000000 SPACEX: 0
1434
1435 ;SUBROUTINE TO TYPE OUT AVERAGES FOR THE RECOVERY TEST
1436
1437 007526 012737 020470 007536 XPRTAV: MOV #ADBUFF,AVGTAB
1438 007534 013746 XPTA1: MOV 2(PC)+,-(SP)
1439 007536 020470 AVGTAB: ADBUFF
1440 007540 104403 TYPDS
1441 007542 004 001 .BYTE 4,1
1442 007544 062737 000002 007536 ADD #2,AVGTAB
1443 007552 012737 000002 007524 MOV #2,SPACEX
1444 007560 004737 007474 JSR PC,XSPACE
1445 007564 005337 013136 DEC TEMP3
1446 007570 001361 BNE XPTA1
1447 007572 000207 RTS PC
1448
1449 .SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
1450
1451 ;*****
1452 ;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
1453 ;SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
1454 ;NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
1455 ;BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
1456 ;REPLACED WITH SPACES.
1457 ;CALL:
1458 ;* MOV NUM,-(SP) ;:PUT THE BINARY NUMBER ON THE STACK
1459 ;* TYPDS ;:GO TO THE ROUTINE
1460
1461 $TYPDS:
1462 007574 010046 MOV R0,-(SP) ;:PUSH R0 ON STACK
1463 007576 010146 MOV R1,-(SP) ;:PUSH R1 ON STACK
1464 007600 010246 MOV R2,-(SP) ;:PUSH R2 ON STACK
1465 007602 010346 MOV R3,-(SP) ;:PUSH R3 ON STACK
1466 007604 010546 MOV R5,-(SP) ;:PUSH R5 ON STACK
1467 007606 012746 020200 MOV #20200,-(SP) ;:SET BLANK SWITCH AND SIGN
1468 007612 016605 000020 MOV 20(SP),R5 ;:GET THE INPUT NUMBER
1469 007616 100004 BPL 1$ ;:BR IF INPUT IS POS.
1470 007620 005405 NEG R5 ;:MAKE THE BINARY NUMBER POS.
1471 007622 112766 000055 000001 MOVB #'-,1(SP) ;:MAKE THE ASCII NUMBER NEG.
1472 007630 005000 1$: CLR R0 ;:ZERO THE CONSTANTS INDEX
1473 007632 012703 010010 MOV #5DBLK,R3 ;:SETUP THE OUTPUT POINTER
1474 007636 112723 000040 MOVB #'',(R3)+ ;:SET THE FIRST CHARACTER TO A BLANK
1475 007642 005002 2$: CLR R2 ;:CLEAR THE BCD NUMBER

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1476	007644	016001	010000		MOV	\$DTBL(R0),R1	;; GET THE CONSTANT
1477	007650	160105		3\$:	SUB	R1,R5	;; FORM THIS BCD DIGIT
1478	007652	002402			BLT	4\$	;; BR IF DONE
1479	007654	005202			INC	R2	;; INCREASE THE BCD DIGIT BY 1
1480	007656	000774			BR	3\$	
1481	007660	060105		4\$:	ADD	R1,R5	;; ADD BACK THE CONSTANT
1482	007662	005702			TST	R2	;; CHECK IF BCD DIGIT=0
1483	007664	001002			BNE	5\$	;; FALL THROUGH IF 0
1484	007666	105716			TSTB	(SP)	;; STILL DOING LEADING 0'S?
1485	007670	100407			BMI	7\$	;; BR IF YES
1486	007672	106316		5\$:	ASLB	(SP)	;; MSD?
1487	007674	103003			BCC	6\$	;; BR IF NO
1488	007676	116663	000001	177777	MOVB	1(SP),-1(R3)	;; YES--SET THE SIGN
1489	007704	052702	000060	6\$:	BIS	#'0,R2	;; MAKE THE BCD DIGIT ASCII
1490	007710	052702	000040	7\$:	BIS	#' ,R2	;; MAKE IT A SPACE IF NOT ALREADY A DIGIT
1491	007714	110223			MOVB	R2,(R3)+	;; PUT THIS CHARACTER IN THE OUTPUT BUFFER
1492	007716	005720			TST	(R0)+	;; JUST INCREMENTING
1493	007720	020027	000010		CMP	R0,#10	;; CHECK THE TABLE INDEX
1494	007724	002746			BLT	2\$	;; GO DO THE NEXT DIGIT
1495	007726	003002			BGT	8\$	;; GO TO EXIT
1496	007730	010502			MOV	R5,R2	;; GET THE LSD
1497	007732	000764			BR	6\$	;; GO CHANGE TO ASCII
1498	007734	105726		8\$:	TSTB	(SP)+	;; WAS THE LSD THE FIRST NON-ZERO?
1499	007736	100003			BPL	9\$	;; BR IF NO
1500	007740	116663	177777	177776	MOVB	-1(SP),-2(R3)	;; YES--SET THE SIGN FOR TYPING
1501	007746	105013		9\$:	CLRB	(R3)	;; SET THE TERMINATOR
1502	007750	012605			MOV	(SP)+,R5	;; POP STACK INTO R5
1503	007752	012603			MOV	(SP)+,R3	;; POP STACK INTO R3
1504	007754	012602			MOV	(SP)+,R2	;; POP STACK INTO R2
1505	007756	012601			MOV	(SP)+,R1	;; POP STACK INTO R1
1506	007760	012600			MOV	(SP)+,R0	;; POP STACK INTO R0
1507	007762	104401	010010		TYPE	\$DBLK	;; NOW TYPE THE NUMBER
1508	007766	016666	000002	000004	MOV	2(SP),4(SP)	;; ADJUST THE STACK
1509	007774	012616			MOV	(SP)+,(SP)	
1510	007776	000002			RTI		;; RETURN TO USER
1511	010000	023420			\$DTBL:	10000.	
1512	010002	001750				1000.	
1513	010004	000144				100.	
1514	010006	000012				10.	
1515	010010	000004			\$DBLK:	.BLKW 4	
1516						;KEYBOARD SERVICE ROUTINE	
1517							
1518	010020	012704	010250		XTTYIN:	MOV #INBUF,R4	;; SETUP CHARACTER BUFFER
1519	010024	042777	000100	171112		BIC #BIT6,2\$TKS	
1520	010032	005037	013060			CLR CHRCNT	;; CLEAR CHARACTER COUNTER
1521	010036	005037	010250			CLR INBUF	
1522	010042	005037	010252			CLR INBUF+2	
1523	010046	105777	171072	11\$:		TSTB 2\$TKS	;; CHARACTER READY?
1524	010052	100375				BPL 11\$	;; NO, WAIT IT OUT
1525	010054	017701	171066			MOV 2\$TKB,R1	;; SAVE CHARACTER
1526	010060	042701	177600			BIC #177600,R1	;; STRIP PARITY BIT
1527	010064	120127	000060			CMPB R1,#60	;; IS IT A SPECIAL CHARACTER ?
1528	010070	100420				BMI 14\$	;; YES, TEST IT
1529	010072	122701	000137			CMPB #137,R1	

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1530 010076 100415      BMI      14$
1531 010100 010124      12$: MOV    R1,(R4)+      ;SAVE CHARACTER
1532 010102 005237 013060      INC    CHRCNT          ;INCREMENT THE CHARACTER COUNT.
1533 010106 022737 000006 013060      CMP    #6,CHRCNT
1534 010114 100451      BMI      4$
1535 010116 105777 171026      13$: TSTB   2$TPS          ;ECHO CHARACTER
1536 010122 100375      BPL     13$
1537 010124 110177 171022      MOVB   R1,2$TPB
1538 010130 000746      BR      11$
1539      ;SUBROUTINE TO TEST FOR SPECIAL CHARACTERS : '↑A', '↑C', '↑G', 'CR', '.', OR 'RUBOUT'
1540
1541 010132 122701 000001      14$: CMPB   #1,R1          ;CHAR. = '↑A' ?
1542 010136 001005      BNE     15$            ;NO, NOT '↑A'
1543 010140 104401      TYPE   ;ECHO '↑A'
1544 010142 012253      CNTRLA
1545 010144 005726      TST    (SP)+          ;RESTORE SP
1546 010146 000177 002702      JMP    @AVECTR        ;YES, EXIT VIA '↑A' VECTOR ADDRESS.
1547 010152 122701 000003      1$:  CMPB   #3,R1          ;CHAR. = '↑C' ?
1548 010156 001003      BNE     2$            ;NO, NOT '↑C'
1549 010160 005726      TST    (SP)+
1550 010162 000137 002270      JMP    INIT2         ;YES, EXIT TO MONITOR
1551 010166 122701 000137      2$:  CMPB   #137,R1       ;CHAR. = 'RUBOUT' ?
1552 010172 001011      BNE     3$            ;IGNORE CHAR. & EXIT
1553 010174 005737 013060      TST    CHRCNT         ;IS RUBOUT LEGAL?
1554 010200 001722      BEQ     11$          ;NO, IGNORE IT
1555 010202 005337 013060      DEC    CHRCNT
1556 010206 012701 000134      MOV    #134,R1        ;TYPE '\ ' TO INDICATE RUBOUUT
1557 010212 005744      TST    -(R4)         ;POP OFF LAST CHARACTER
1558 010214 000740      BR      13$          ;WAIT FOR NEXT CHARACTER
1559 010216 122701 000054      3$:  CMPB   #54,R1        ;TEST FOR ' '
1560 010222 001726      BEQ     12$          ;LEGAL CHAR. SAVE IT
1561 010224 122701 000015      CMPB   #15,R1        ;=TO 'CARRIAGE RETURN' TO TERMINATE?
1562 010230 001003      BNE     4$            ;NO, CONTINUE
1563 010232 104401      TYPE   ;YES, TYPE 'CR-LF'
1564 010234 012260      ACRLF
1565 010236 000207      RTS     PC            ;EXIT
1566 010240 104407      4$:  CKSWR
1567 010242 104401      TYPE   ;TEST FOR CTRL G.
1568 010244 012267      QMARK  ;OTHERWISE TYPE '?'
1569 010246 000664      BR      XTTYIN       ; WAIT FOR NEW ENTRY
1570 010250 000000      INBUF: 0             ; CHARACTER STORAGE BUFFER
1571
1572
1573      010266
1574      ;SUBROUTINE WILL CONVERT 'N' WORDS (SEPARATED VIA COMMA'S)
1575      ;WHICH WERE STORED IN A TABLE VIA 'TTYIN' TO OCTAL AND STORE THEM.
1576
1577 010266 012704 010250      BCDBIN: MOV    #INBUF,R4      ;SETUP ASCII STORAGE TABLE
1578 010272 012703 010422      MOV    #BCDTAB,R3      ;TABLE FOR STORAGE OF CONVERTED WORDS
1579 010276 005037 010424      CLR    BCDTAB+2
1580 010302 005001      BCDBN1: CLR    R1        ;REG. TO STORE RUNNING TOTAL
1581 010304 005002      CLR    R2            ;TEMP. STORAGE FOR 'R1'
1582 010306 005737 013060      BCDBN2: TST    CHRCNT     ;END OF DATA?
1583 010312 003424      BLE    BCDEND        ;YES, EXIT

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1584 010314 005337 013060 DEC CHRCNT ; DECREMENT CHARACTER COUNTER
1585 010320 122714 000054 CMPB #54,(R4) ; IS CHARACTER = 'C' '?'
1586 010324 001417 BEQ BCDEND ; YES, DECODE NEW WORD
1587 010326 121427 000060 CMPB (R4),#60
1588 010332 002425 BLT BCDERR ; TEST FOR LEGAL NO.
1589 010334 021427 000067 CMP (R4),#67
1590 010340 003022 BGT BCDERR
1591 010342 042714 177770 BIC #177770,(R4) ; STRIP NO.
1592 010346 012400 MOV (R4)+,R0 ; SAVE NO. IN R0.
1593 010350 010102 MOV R1,R2 ; SAVE CURRENT TOTAL
1594 010352 006301 ASL R1 ; NX2
1595 010354 006301 ASL R1 ; NX4
1596 010356 006301 ASL R1 ; NX8
1597 010360 060001 ADD R0,R1 ; N+NEW NO.
1598 010362 000751 BR BCDERR
1599 010364 020127 000077 BCDEND: CMP R1,#77
1600 010370 003006 BGT BCDERR
1601 010372 005724 TST (R4)+ ; UPDATE BUFFER
1602 010374 010123 MOV R1,(R3)+ ; SAVE CONVERTED VALUE & SETUP TO SAVE NEXT
1603 010376 005737 013060 TST CHRCNT ; FINISHED?
1604 010402 001337 BNE BCDERR ; NO, CONVERT NEXT WORD
1605 010404 000207 RTS PC ; YES, EXIT
1606 010406 104401 BCDERR: TYPE ; TYPE '?'
1607 010410 012267 QMARK ; TO BE TYPED ON QUESTIONABLE ENTRIES.
1608 010412 004737 010020 JSR PC,XITYIN
1609 010416 000137 010266 JMP BCDERR
1610 010422 000000 BCDTAB: 0 ; OCTAL STORAGE TABLE
1611 010424 000000 0
1612 010426 000000 0
1613 010430 000000 0
1614 ; SUBROUTINE TO TAKE 'N' CONVERSIONS AND STORE THEM IN AN A/D BUFFER. ROUTINE
1615 ; IS ENTERED WITH 'N' IN COUNT AND THE CH TO BE CONVERTED IN 'ADWORD'.
1616 ; ENTERING WITH DELAY = 0 CAUSES DELAY BETWEEN MUX LOAD AND START OF
1617 ; FIRST CONVERSION
1618
1619 010432 005077 167340 ADCNVT: CLP #PSW
1620 010436 013737 013062 013132 MOV COUNT,TEMP1 ; SET UP NO. OF CONVERSIONS TO BE TAKEN
1621 010444 012704 020470 MOV #ADBUFF,R4 ; SET UP BUFFER ADDRESS.
1622 010450 005737 013120 TST DELAY ; CHECK IF DELAY SET
1623 010454 001037 BNE 3$ ; BR IF INHIBIT DELAY
1624
1625 ;* MOV #ADCS,$TMDAT ; /READ DEVICE REG ADCS,PUT DATA IN $TMDAT.
1626 010466 113737 013051 013247 MOVB ADWORD2+1,$TMDAT+1
1627
1628 ;* MOV $TMDAT,#ADCS ; / PUT DATA FROM $TMDAT TO DEVICE REG ADCS
1629 010504 013737 010650 013122 MOV CPTIME,DELAY1 ; SET UP TIMER
1630 010512 005337 013122 4$: DEC DELAY1 ; LOOP
1631 010516 001375 BNE 4$
1632
1633 ;* MOV #ADCS,$TMDAT ; /READ DEVICE REG ADCS,PUT DATA IN $TMDAT.
1634 ; LOAD LOW BYTE
1635 010530 113737 013050 013246 MOVB ADWORD2,$TMDAT
1636
1637 ;* MOV $TMDAT,#ADCS ; PUT DATA FROM $TMDAT TO DEVICE REG ADCS

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1638 010546 000411          BR      15
1639 010550 000240          2$:   NOP
1640 010552 000240          NOP
1641 010554 013737 013050 013246 3$:   MOV      ADWRD2,$TMDAT ;LOAD CONTROL
1642                                     ;*   MOV      $TMDAT,$ADCS ; / PUT DATA FROM $TMDAT TO DEVICE REG ADCS
1643                                     ;LOAD CH. & START CONVERT
1644                                     ;WAIT FOR DONE
1645 010572          1$:
1646                                     ;*   MOV      $ADCS,$TMDAT ; /READ DEVICE REG ADCS,PUT DATA IN $TMDAT.
1647                                     ;TSTB   $TMDAT
1648 010602 105737 013246          BPL      15 ;DELAY
1649 010606 100371          ;SAVE DATA
1650
1651                                     ;*   MOV      $ADDBR,$TMDAT ; /READ DEVICE REG ADDBR,PUT DATA IN $TMDAT.
1652                                     ;MOV    $TMDAT,(R4)+
1653 010620 013724 013246          DEC     TEMP1 ;DECREMENT COUNTER
1654 010624 005337 013132          BGT     25 ;IF NOT '0' TAKE NEXT CONVERSION
1655 010630 003347
1656 010632 005037 013120          CLR     DELAY
1657 010636 000207          RTS     PC
1658
1659 010640 002000          CPDLAY: 2000 ;PDP-11/05
1660 010642 002400          ;2400 ;PDP-11/20
1661 010644 003500          ;3500 ;PDP-11/40
1662 010646 006000          ;6000 ;PDP-11/45
1663
1664 010650 002000          CPTIME: 2000
1665 010652 000001          CPTYPE: 1
1666 010654 170401          ADCS1: 170401
1667
1668                                     ;PRINT DECIMAL VALUE IN R2
1669
1670
1671 010656 005077 167114          DECPRT: CLR     $PSW
1672 010662 012737 177774 011036          MOV     #-4,DIGCNT
1673 010670 012737 011044 011042          MOV     $DECPNT+2,DECPNT
1674 010676 012737 000240 011040          MOV     #240,ZERO
1675 010704 012737 177777 011034          TYPT1: MOV     #-1,DIGIT
1676 010712 005237 011034          TYPT2: INC     DIGIT
1677 010716 167702 000120          SUB     $DECPNT,%2
1678 010722 100373          BPL     TYPT2
1679 010724 067702 000112          ADD     $DECPNT,%2
1680 010730 004737 010754          JSR    PC,DECOU
1681 010734 005237 011036          INC     DIGCNT
1682 010740 001001          BNE    TYPT3
1683 010742 000207          RTS    PC
1684 010744 062737 000002 011042          TYPT3: ADD     #2,DECPNT
1685 010752 000754          BR     TYPT1
1686 010754 005737 011034          DECOU: TST    DIGIT
1687 010760 001010          BNE    DEC1
1688 010762 022737 177777 011036          CMP     #-1,DIGCNT
1689 010770 001404          BEQ    DEC1
1690 010772 013737 011040 011034          MOV     ZERO,DIGIT
1691 011000 000406          BR     DEC2

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1692	011002	012737	000260	011040	DEC1: MOV	#260,ZERO
1693	011010	052737	000260	011034	BIS	#260,DIGIT
1694	011016	105777	170126		DEC2: TSTB	2STPB
1695	011022	100375			BPL	-4
1696	011024	013777	011034	170120	MOV	DIGIT,2STPB
1697	011032	000207			RTS	7
1698	011034	000000			DIGIT:	0
1699	011036	000000			DIGCNT:	0
1700	011040	000240			ZERO:	240
1701	011042	011044			DECPNT:	+.2
1702	011044	001750				1000.
1703	011046	000144				100.
1704	011050	000012				10.
1705	011052	000001				1.

; COMPUTE THE RESULTS OF 512 CONVERSIONS AS HIGH, LOW AND AVERAGE

1709	011054	012737	000777	013132	CMPTC: MOV	#777,TEMP1	; SET UP TO COMPARE '511' NUMBERS
1710	011062	012737	000011	011232	MOV	#11,CMPCNT	; LOAD COUNTER
1711	011070	012704	020470		CMPTC: MOV	#A0BUFF,R4	; LOAD STARTING ADDRESS
1712	011074	005037	013150		CMPTC: CLR	HIORDV	; CLR HI ORDER DIVIDEND
1713	011100	012437	013170		MOV	(R4)+,AVRAGE	; STORE 1ST VALUE AS AVERAGE
1714	011104	013737	013170	013152	MOV	AVRAGE,ADHIGH	; HIGH
1715	011112	013737	013170	013154	MOV	AVRAGE,ADLOW	; & LOW
1716	011120	012437	013134		GETDAT: MOV	(R4)+,TEMP2	
1717	011124	023737	013134	013152	CMP	TEMP2,ADHIGH	; IS NEW NO. GREATER THAN OLD NO. ?
1718	011132	003403			BLE	TSLO	; BRANCH IF NOT GREATER
1719	011134	013737	013134	013152	MOV	TEMP2,ADHIGH	; OTHERWISE SAVE AS NEW HIGH
1720	011142	023737	013134	013154	TSLO: CMP	TEMP2,ADLOW	
1721	011150	003003			BGT	TAGA	
1722	011152	013737	013134	013154	MOV	TEMP2,ADLOW	; OTHERWISE SAVE AS NEW LOW
1723	011160	063737	013134	013170	TAGA: ADD	TEMP2,AVRAGE	; ADD LOW ORDER
1724	011166	005537	013150		ADC	HIORDV	; ADD CARRY TO HI ORDER
1725	011172	005337	013132		DEC	TEMP1	
1726	011176	001350			BNE	GETDAT	; 512 ADDITIONS?
1727	011200	013737	011232	013132	MOV	CMPCNT,TEMP1	; YES, DIVIDE/512
1728	011206	006237	013150		AVGDAT: ASR	HIORDV	
1729	011212	006037	013170		ROR	AVRAGE	; SHIFT CARRY BIT INTO LO ORDER
1730	011216	005337	013132		DEC	TEMP1	
1731	011222	001371			BNE	AVGDAT	; DONE?
1732	011224	005537	013170		ADC	AVRAGE	; YES, ADD REMAINDER TO LO ORDER
1733	011230	000207			RTS	PC	

CMPCNT: 11  
; SUBROUTINE TO CALCULATE THE PLUS & MINUS 5 COUNT LIMITS FROM AN AVERAGE

1738	011234	012737	000005	013132	CATORZ: MOV	#5,TEMP1	
1739	011242	013737	013170	013134	MOV	AVRAGE,TEMP2	; MOV AVER. TO WORK AREA
1740	011250	012703	013172		MOV	#AVERP1,R3	; SETUP DISTRIBUTION TABLE (POS.)
1741	011254	005237	013134		FILE1: INC	TEMP2	; A=A+1
1742	011260	013723	013134		MOV	TEMP2,(R3)+	; SAVE A+1
1743	011264	005337	013132		DEC	TEMP1	; SAVED '5' COUNTS?
1744	011270	001371			BNE	FILE1	; BRANCH IF NO
1745							; SET UP TABLE OF AVG. -1 TO -5

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1746 011272 012737 000005 013132      MOV      #5,TEMP1
1747 011300 013737 013170 013134      MOV      AVRAVE,TEMP2      ;MOV AVG. TO WORK AREA.
1748 011306 012703 013170      MOV      #AVRAGE,R3      ;SET UP DISTRIBUTION TABLE NEG.
1749 011312 005337 013134      FILE2:  DEC      TEMP2      ;A=1-1
1750 011316 013743 013134      MOV      TEMP2,-(R3)      ;SAVE 'A-1'
1751 011322 005337 013132      DEC      TEMP1      ;SAVED 'S' COUNTS?
1752 011326 001371      BNE      FILE2      ;BRANCH IF NO
1753
1754      ;CATEGORIZE THE COUNT SPREAD AS '+6 & -6' COUNTS FROM THE AVERAGE
1755
1756 011330 012703 013204      MOV      #ORLOW,R3      ;CLEAR COUNTS
1757 011334 005023      CATR1:  CLR      (R3)+
1758 011336 022703 013236      CMP      #ORHIGH+2,R3      ;FINISHED?
1759 011342 001374      BNE      CATR1      ;NO, CLEAR NEXT COUNTER
1760 011344 012737 001001 013132      MOV      #1001,TEMP1      ;COMPARE 'S12' COUNTS
1761 011352 012700 020470      MOV      #ADBUFF,R0      ;SET UP A/D BUFFER
1762 011356 005337 013132      CATR2:  DEC      TEMP1
1763 011362 001437      BEQ      CATR5      ;EXIT IF '0'
1764 011364 012037 013134      MOV      (R0)+,TEMP2
1765 011370 023737 013202 013134      CMP      AVERP5,TEMP2
1766 011376 100423      BMI      OVRHI
1767 011400 023737 013134 013156      CMP      TEMP2,AVERM5
1768 011406 100422      BMI      OVRLO
1769 011410 005001      CLR      R1
1770 011412 012702 013156      MOV      #AVERM5,R2
1771 011416 022237 013134      CATR3:  CMP      (R2)+,TEMP2
1772 011422 001405      BEQ      CATR4
1773 011424 005201      INC      R1
1774 011426 022701 000013      CMP      #13,R1
1775 011432 001371      BNE      CATR3
1776 011434 000000      HALT
1777 011436 006301      CATR4:  ASL      R1      ;FATAL ERROR
1778 011440 005261 013206      INC      MINUS5(R1)      ;MULTIPLY 'OFFSET' X2
1779 011444 000744      BR      CATR2
1780 011446 005237 013234      OVRHI:  INC      ORHIGH
1781 011452 000741      BR      CATR2
1782 011454 005237 013204      OVRLO:  INC      ORLOW
1783 011460 000736      BR      CATR2
1784
1785      ;ADD THE COUNTS AND SAVE TOTAL IN SPREADS OF '1-4'
1786
1787 011462 013737 013220 013236      CATR5:  MOV      AVGCNT,XSPRD1
1788 011470 063737 013222 013236      ADD      PLUS1,XSPRD1
1789 011476 063737 013216 013236      ADD      MINUS1,XSPRD1      ;=TO NO. COUNTS AT SPREAD OF '1'
1790 011504 013737 013236 013240      MOV      XSPRD1,XSPRD2
1791 011512 063737 013224 013240      ADD      PLUS2,XSPRD2
1792 011520 063737 013214 013240      ADD      MINUS2,XSPRD2      ;=TO NO. COUNTS AT SPREAD OF '2'
1793 011526 013737 013240 013242      MOV      XSPRD2,XSPRD3
1794 011534 063737 013226 013242      ADD      PLUS3,XSPRD3
1795 011542 063737 013212 013242      ADD      MINUS3,XSPRD3      ;=TO NO. COUNTS AT SPREAD OF '3'
1796 011550 013737 013242 013244      MOV      XSPRD3,XSPRD4
1797 011556 063737 013230 013244      ADD      PLUS4,XSPRD4
1798 011564 063737 013210 013244      ADD      MINUS4,XSPRD4      ;=TO NO. COUNTS AT SPREAD OF '4'
1799 011572 000207      RTS      PC      ;EXIT

```

```

1800
1801 ;SUBROUTINE TO TEST FOR THE KEYBOARD FLAG BEING SET
1802
1803 011574 105777 167344 TSTFLG: TSTB 2STKS ;FLAG SET?
1804 011600 100002 BPL 1$ ;NO, EXIT
1805 011602 004737 010020 JSR PC,XTTYIN ;YES, INQUIRE
1806 011606 000207 RTS PC
1807
1808 011610 005015 040412 026522 TITLE: .ASCIZ <15><12><12>'AR-11 DIAGNOSTIC TEST II, (MAINDEC-11-DRLPD-A)'<<15><12>
1809 011616 030461 042040 040511
1810 011624 047107 051517 044524
1811 011632 020103 042524 052123
1812 011640 044440 026111 024040
1813 011646 040515 047111 042504
1814 011654 026503 030461 042055
1815 011662 046122 042120 040455
1816 011670 006451 000012
1817 011674 005015 052123 052101 MES2: .ASCIZ <15><12>"STATIC REGISTER TEST"<15><12>
1818 011702 041511 051040 043505
1819 011710 051511 042524 020122
1820 011716 042524 052123 005015
1821 011724 000
1822 011725 015 042412 040522 MES3: .ASCIZ <15><12>"ERASE RETURN FAILED TO SET READY"<15><12>
1823 011732 042523 051040 052105
1824 011740 051125 020116 040506
1825 011746 046111 042105 052040
1826 011754 020117 042523 020124
1827 011762 042522 042101 006531
1828 011770 000012
1829 011772 005015 054524 042520 MES4: .ASCII <15><12>"TYPE LETTER ' ' TO RUN DESIRED TEST:"<15><12>
1830 012000 046040 052105 042524
1831 012006 020122 020047 020047
1832 012014 047524 051040 047125
1833 012022 042040 051505 051111
1834 012030 042105 052040 051505
1835 012036 035124 005015
1836 012042 040447 036447 052123 .ASCII "'A'=STATIC REGISTER TEST"<15><12>
1837 012050 052101 041511 051040
1838 012056 043505 051511 042524
1839 012064 020122 042524 052123
1840 012072 005015
1841 012074 041047 036447 041523 .ASCII "'B'=SCOPE ADJUSTMENT TESTS"<15><12>
1842 012102 050117 020105 042101
1843 012110 052512 052123 042515
1844 012116 052116 052040 051505
1845 012124 051524 005015
1846 012130 041447 036447 020101 .ASCII "'C'=A TO D CALIBRATION TEST"<15><12>
1847 012136 047524 042040 041440
1848 012144 046101 041111 040522
1849 012152 044524 047117 052040
1850 012160 051505 006524 012
1851 012165 047 023504 040475 .ASCII "'D'=A TO D REPEATABILITY"<15><12>
1852 012172 052040 020117 020104
1853 012200 042522 042520 052101

```

1854	012206	041101	046111	052111	
1855	012214	006531	012		
1856	012217	047	023505	040475	.ASCIZ "'E'=A TO D RECOVERY"<15><12>
1857	012224	052040	020117	020104	
1858	012232	042522	047503	042526	
1859	012240	054522	005015	000	
1860	012245	136	006503	027012	CNTRLC: .ASCIZ '↑C'<15><12><56>
1861	012252	000			
1862	012253	136	006501	000012	CNTRLA: .ASCIZ '↑A'<15><12>
1863	012260	015	012	000	ACRLF: .BYTE 15,12,0
1864	012263	015	012	056	DOT: .BYTE 15,12,56,0
1865	012266	000			
1866	012267	077	000040		QMARK: .ASCIZ '? '
1867	012272	005015	041523	050117	MES6: .ASCIZ <15><12>'SCOPE ADJUSTMENT TEST'
1868	012300	020105	042101	052512	
1869	012306	052123	042515	052116	
1870	012314	052040	051505	000124	
1871	012322	005015	020101	047524	MES7: .ASCIZ <15><12>'A TO D CALIBRATION TEST'<15><12>
1872	012330	042040	041440	046101	
1873	012336	041111	040522	044524	
1874	012344	047117	052040	051505	
1875	012352	006524	000012		
1876	012356	005015	020101	047524	MES8: .ASCIZ <15><12>'A TO D RECOVERY TEST'<15><12>
1877	012364	042040	051040	041505	
1878	012372	053117	051105	020131	
1879	012400	042524	052123	005015	
1880	012406	000			
1881	012407	015	041412	020110	MES9: .ASCIZ <15><12>'CH '
1882	012414	000			
1883	012415	015	023412	023505	MES10: .ASCIZ <15><12>'E'XT. OR 'I'NT. OR 'C'LOCK. SYNC? "
1884	012422	052130	020056	051117	
1885	012430	023440	023511	052116	
1886	012436	020056	051117	023440	
1887	012444	023503	047514	045503	
1888	012452	020056	054523	041515	
1889	012460	020077	000		
1890	012463	015	040412	052040	MES13: .ASCIZ <15><12>'A TO D REPEATABILITY TEST'<15><12>
1891	012470	020117	020104	042522	
1892	012476	042520	052101	041101	
1893	012504	046111	052111	020131	
1894	012512	042524	052123	005015	
1895	012520	000			
1896	012521	015	005012	044103	MES14: .ASCIZ <15><12><12>'CH.(S)? '
1897	012526	024056	024523	020077	
1898	012534	000			
1899	012535	015	051412	051127	MES15: .ASCIZ <15><12>'SWRB AND 0 THRU 2 CONTROL PATTERN'<15><12>
1900	012542	020070	047101	020104	
1901	012550	020060	044124	052522	
1902	012556	031040	041440	047117	
1903	012564	051124	046117	050040	
1904	012572	052101	042524	047122	
1905	012600	005015	000		
1906	012603	103	052517	052116	MES16: .ASCIZ 'COUNT SPREAD? '
1907	012610	051440	051120	040505	

```

1908 012616 037504 000040
1909 012622 005015 044103 020056 MES19: .ASCIZ <15><12>'CH. LO AV HI'
1910 012630 047514 020040 040440
1911 012636 020126 020040 044510
1912 012644 000
1913 012645 015 020012 046040 MES20: .ASCIZ <15><12>' LO -5 -4 -3 -2 -1 AV +1 +2 +3 +4 +5 HI'
1914 012652 020117 026440 020065
1915 012660 026440 020064 026440
1916 012666 020063 026440 020062
1917 012674 026440 020061 040440
1918 012702 020126 025440 020061
1919 012710 025440 020062 025440
1920 012716 020063 025440 020064
1921 012724 025440 020065 044040
1922 012732 000111
1923 012734 042522 044507 052123 EM1: .ASCIZ /REGISTER CONTENTS CHANGED IN ERROR/
1924 012742 051105 041440 047117
1925 012750 042524 052116 020123
1926 012756 044103 047101 042507
1927 012764 020104 047111 042440
1928 012772 051122 051117 000
1929 012777 105 051122 041520 DH1: .ASCIZ /ERRPC BUFADR EXPECT BAD/
1930 013004 020040 041040 043125
1931 013012 042101 020122 020040
1932 013020 054105 042520 052103
1933 013026 020040 020040 040502
1934 013034 000104
1935
1936 013036 001116 007472 001124 DT1: .EVEN $ERRPC, BUFADR, $GDDAT, $BDDAT, 0
1937 013044 001126 000000
1938 013050 000000 ADWRD2: 0 ;LOW BYTE OF 'ADWORD'
1939 013052 000000 PRINT1: 0
1940 013054 002264 AVECTR: INITA ;'A' VECTOR ADDRESS
1941 013056 000000 PROC: 0 ;TEMP STORAGE FOR 'PSW'
1942 013060 000000 CHRCNT: 0 ;TEMP STORAGE
1943 013062 000000 COUNT: 0 ;TEMP STORAGE
1944 013064 000000 KSTOR1: 0 ;PERMANENT STORAGE
1945 013066 000000 KSTOR2: 0 ;PERMANENT STORAGE
1946 013070 000000 KSTOR3: 0 ;PERMANENT STORAGE
1947 013072 000000 KSTOR4: 0 ;PERMANENT STORAGE
1948 013074 000000 KSTORS: 0
1949 013076 000000 KSTR11: 0
1950 013100 000000 KSTR12: 0
1951 013102 000000 LOW: 0
1952 013104 000000 HIGH: 0
1953 013106 000010 INCR: 10
1954 013110 000000 TIMSV: 0
1955 013112 000000 TICKS: 0
1956 013114 000000 STCHAN: 0
1957 013116 000000 FIRST: 0
1958 013120 000000 DELAY: 0
1959 013122 000000 DELAY1: 0
1960 013124 000000 USECLK: 0
1961 013126 000000 OPS1: 0

```

1962 013130 000000  
 1963 013132 000000  
 1964 013134 000000  
 1965 013136 000000  
 1966 013140 000000  
 1967 013142 000000  
 1968 013144 000000  
 1969 013146 000000  
 1970 013150 000000  
 1971 013152 000000  
 1972 013154 000000  
 1973 013156 000000  
 1974 013160 000000  
 1975 013162 000000  
 1976 013164 000000  
 1977 013166 000000  
 1978 013170 000000  
 1979 013172 000000  
 1980 013174 000000  
 1981 013176 000000  
 1982 013200 000000  
 1983 013202 000000  
 1984 013204 000000  
 1985 013206 000000  
 1986 013210 000000  
 1987 013212 000000  
 1988 013214 000000  
 1989 013216 000000  
 1990 013220 000000  
 1991 013222 000000  
 1992 013224 000000  
 1993 013226 000000  
 1994 013230 000000  
 1995 013232 000000  
 1996 013234 000000  
 1997 013236 000000  
 1998 013240 000000  
 1999 013242 000000  
 2000 013244 000000  
 2001 013246 000000  
 2002  
 2003  
 2004  
 2005  
 2006  
 2007  
 2008  
 2009  
 2010  
 2011  
 2012  
 2013  
 2014  
 2015

TEMP: 0  
 TEMP1: 00 ; TEMPORARY STORAGE  
 TEMP2: 00 ; TEMPORARY STORAGE  
 TEMP3: 00 ; TEMPORARY STORAGE  
 BRLEV1: 00  
 BRLEV2: 00  
 BRLEV3: 00  
 MESPRT: 00  
 HIORDV: 00  
 ADHIGH: 00  
 ADLOW: 00  
 AVERM5: 00  
 AVERM4: 00  
 AVERM3: 00  
 AVERM2: 00  
 AVERM1: 00  
 AVRAGE: 00  
 AVERP1: 00  
 AVERP2: 00  
 AVERP3: 00  
 AVERP4: 00  
 AVERP5: 00  
 ORLOW: 00  
 MINUS5: 00  
 MINUS4: 00  
 MINUS3: 00  
 MINUS2: 00  
 MINUS1: 00  
 AVGCNT: 00  
 PLUS1: 00  
 PLUS2: 00  
 PLUS3: 00  
 PLUS4: 00  
 PLUS5: 00  
 ORHIGH: 00  
 XSPRD1: 00  
 XSPRD2: 00  
 XSPRD3: 00  
 XSPRD4: 00  
 \$TMDAT: 0

.SBTTL SCOPE HANDLER ROUTINE

```

;*****
;THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
;AND LOAD THE TEST NUMBER($STNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
;AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
;SW14=1 LOOP ON TEST
;SW11=1 INHIBIT ITERATIONS
;SW09=1 LOOP ON ERROR
;SW08=1 LOOP ON TEST IN SWR<7:0>
;CALL
;* SCOPE ; ;SCOPE=IOT

```

```

2016 013250                                     $SCOPE:
2017 013250 104407                                CKSWR
2018 013252 104407                                CKSWR
2019 013254 032777 040000 165656 1$:          BIT      #BIT14, @SWR
2020 013262 001114                                BNE      $OVER
2021                                     :*****START OF CODE FOR THE XOR TESTER*****
2022 013264 000416                                $XTSTR: BR      6$
2023
2024 013266 013746 000004                                MOV      @ERRVEC, -(SP)
2025 013272 012737 013312 000004                                MOV      #55, @ERRVEC
2026 013300 005737 177060                                TST      @177060
2027 013304 012637 000004                                MOV      (SP)+, @ERRVEC
2028 013310 000463                                BR       $SVLAD
2029 013312 022626                                5$:      CMP      (SP)+, (SP)+
2030 013314 012637 000004                                MOV      (SP)+, @ERRVEC
2031 013320 000423                                BR       7$
2032                                     6$:; *****END OF CODE FOR THE XOR TESTER*****
2033 013322 032777 000400 165610                                BIT      #BIT08, @SWR
2034 013330 001404                                BEQ      2$
2035 013332 127737 165602 001102                                CMPB    @SWR, $STSTM
2036 013340 001465                                BEQ      $OVER
2037 013342 105737 001103                                2$:      TSTB    $ERFLG
2038 013346 001421                                BEQ      3$
2039 013350 123737 001115 001103                                CMPB    $ERMAX, $ERFLG
2040 013356 101015                                BHI     3$
2041 013360 032777 001000 165552                                BIT      #BIT09, @SWR
2042 013366 001404                                BEQ      4$
2043 013370 013737 001110 001106                                7$:      MOV      $LPERR, $LPADR
2044 013376 000446                                BR       $OVER
2045 013400 105037 001103                                4$:      CLRB    $ERFLG
2046 013404 005037 001166                                CLR      $TIMES
2047 013410 000415                                BR       1$
2048 013412 032777 004000 165520                                3$:      BIT      #BIT11, @SWR
2049 013420 001011                                BNE     1$
2050 013422 005737 001210                                TST     $PASS
2051 013426 001406                                BEQ     1$
2052 013430 005237 001104                                INC      $ICNT
2053 013434 023737 001166 001104                                CMP      $TIMES, $ICNT
2054 013442 002024                                BGE     $OVER
2055 013444 012737 000001 001104                                1$:      MOV      #1, $ICNT
2056 013452 013737 013530 001166                                MOV      $MXCNT, $TIMES
2057 013460 105237 001102                                $SVLAD: INCB    $STSTM
2058 013464 113737 001102 001206                                MOV      $STSTM, $TESTN
2059 013472 011637 001106                                MOV      (SP), $LPADR
2060 013476 011637 001110                                MOV      (SP), $LPERR
2061 013502 005037 001170                                CLR      $ESCAPE
2062 013506 112737 000001 001115                                MOV      #1, $ERMAX
2063 013514 013777 001102 165420                                $OVER:  MOV      $STSTM, @DISPLAY
2064 013522 013716 001106                                MOV      $LPADR, (SP)
2065 013526 000002                                RTI
2066 013530 000012                                $MXCNT: 10.
2067                                     .SBTTL  ERROR HANDLER ROUTINE
2068
2069                                     ;:*****

```

```

2070
2071
2072
2073
2074
2075
2076
2077
2078
2079
2080
2081 013532
2082 013532 104407
2083 013534 105237 001103
2084 013540 001775
2085 013542 013777 001102 165372
2086 013550 032777 002000 165362
2087 013556 001402
2088 013560 104401 001172
2089 013564 005237 001112
2090 013570 011637 001116
2091 013574 162737 000002 001116
2092 013602 117737 165310 001114
2093 013610 032777 020000 165322
2094 013616 001004
2095 013620 004737 013720
2096 013624 104401 001177
2097 013630
2098 013630 122737 000001 001222
2099 013636 001007
2100 013640 113737 001114 013652
2101 013646 004737 015700
2102 013652 000
2103 013653 000
2104 013654 000777
2105 013656 005777 165256
2106 013662 100002
2107 013664 000000
2108 013666 104407
2109 013670 032777 001000 165242
2110 013676 001402
2111 013700 013716 001110
2112 013704 005737 001170
2113 013710 001402
2114 013712 013716 001170
2115 013716
2116 013716 000002
2117
2118
2119
2120
2121
2122
2123

```

```

; *THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT.
; *SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
; *AND GO TO $ERRTYP ON ERROR
; *THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
; *SW15=1 HALT ON ERROR
; *SW13=1 INHIBIT ERROR TYPEOUTS
; *SW10=1 BELL ON ERROR
; *SW09=1 LOOP ON ERROR
; *CALL
; * ERROR N ;;ERROR=EMT AND N=ERROR ITEM NUMBER

$ERROR:
7$: CKSWR ;: TEST FOR CHANGE IN SOFT-SWR
INCB $ERFLG ;: SET THE ERROR FLAG
BEQ 7$ ;: DON'T LET THE FLAG GO TO ZERO
MOV $STSTM, $DISPLAY ;: DISPLAY TEST NUMBER AND ERROR FLAG
BIT #BIT10, $SWR ;: BELL ON ERROR?
BEQ 1$ ;: NO - SKIP
TYPE $BELL ;: RING BELL
1$: INC $ERTTL ;: COUNT THE NUMBER OF ERRORS
MOV (SP), $ERRPC ;: GET ADDRESS OF ERROR INSTRUCTION
SUB #2, $ERRPC
MOVB $ERRPC, $ITEMB ;: STRIP AND SAVE THE ERROR ITEM CODE
BIT #BIT13, $SWR ;: SKIP TYPEOUT IF SET
BNE 20$ ;: SKIP TYPEOUTS
JSR PC, $ERRTYP ;: GO TO USER ERROR ROUTINE
TYPE , $SCRLF

20$: CMPB #APTENV, $ENV ;: RUNNING IN APT MODE
BNE 2$ ;: NO SKIP APT ERROR REPORT
MOVB $ITEMB, 21$ ;: SET ITEM NUMBER AS ERROR NUMBER
JSR PC, $SATY4 ;: REPORT FATAL ERROR TO APT

21$: .BYTE 0
.BYTE 0

22$: BR 22$ ;: APT ERROR LOOP
TST $SWR ;: HALT ON ERROR
BPL 3$ ;: SKIP IF CONTINUE
HALT ;: HALT ON ERROR!

3$: BIT #BIT09, $SWR ;: TEST FOR CHANGE IN SOFT-SWR
BEQ 4$ ;: LOOP ON ERROR SWITCH SET?
MOV $LPERR, (SP) ;: BR IF NO
TST $ESCAPE ;: FUDGE RETURN FOR LOOPING
BEQ 5$ ;: CHECK FOR AN ESCAPE ADDRESS
MOV $ESCAPE, (SP) ;: BR IF NONE
;: FUDGE RETURN ADDRESS FOR ESCAPE

5$: RTI ;: RETURN
.SBTL ERROR MESSAGE TYPEOUT ROUTINE

; *****
; *THIS ROUTINE USES THE "ITEM CONTROL BYTE" ($ITEMB) TO DETERMINE WHICH
; *ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" ($ERRTB),
; *AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.

```



```

2124 013720          $ERRTYP:
2125 013720 104401 001177      TYPE      $CF_F          ;; "CARRIAGE RETURN" & "LINE FEED"
2126 013724 010046          MOV      RO,-(SP)      ;; SAVE RO
2127 013726 005000          CLR      RO          ;; PICKUP THE ITEM INDEX
2128 013730 153700 001114      BISB    @#$ITEMB,RO
2129 013734 001004          BNE     1$          ;; IF ITEM NUMBER IS ZERO, JUST
2130                                TYPE THE PC OF THE ERROR
2131 013736 013746 001116      MOV      $ERRPC,-(SP)  ;; SAVE $ERRPC FOR TYPEOUT
2132                                ERROR ADDRESS
2133 013742 104402          TYP0C   6$          ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
2134 013744 000426          BR      6$          ;; GET OUT
2135 013746 005300          1$:    DEC      RO          ;; ADJUST THE INDEX SO THAT IT WILL
2136 013750 006300          ASL    RO          ;; WORK FOR THE ERROR TABLE
2137 013752 006300          ASL    RO
2138 013754 006300          ASL    RO
2139 013756 062700 001326      ADD     @#$ERRTB,RO  ;; FORM TABLE POINTER
2140 013762 012037 013772      MOV     (RO)+,2$    ;; PICKUP "ERROR MESSAGE" POINTER
2141 013766 001404          BEQ    3$          ;; SKIP TYPEOUT IF NO POINTER
2142 013770 104401          TYPE   "ERROR MESSAGE"
2143 013772 000000          2$:    .WORD    0    ;; "ERROR MESSAGE" POINTER GOES HERE
2144 013774 104401 001177      TYPE   $CRLF        ;; "CARRIAGE RETURN" & "LINE FEED"
2145 014000 012037 014010      3$:    MOV     (RO)+,4$  ;; PICKUP "DATA HEADER" POINTER
2146 014004 001404          BEQ    5$          ;; SKIP TYPEOUT IF 0
2147 014006 104401          TYPE   "DATA HEADER"
2148 014010 000000          4$:    .WORD    0    ;; "DATA HEADER" POINTER GOES HERE
2149 014012 104401 001177      TYPE   $CRLF        ;; "CARRIAGE RETURN" & "LINE FEED"
2150 014016 011000          5$:    MOV     (RO),RO  ;; PICKUP "DATA TABLE" POINTER
2151 014020 001004          BNE    7$          ;; GO TYPE THE DATA
2152 014022 012600          6$:    MOV     (SP)+,RO  ;; RESTORE RO
2153 014024 104401 001177      TYPE   $CRLF        ;; "CARRIAGE RETURN" & "LINE FEED"
2154 014030 000207          RTS     PC          ;; RETURN
2155 014032          7$:
2156 014032 013046          MOV     @ (RO)+,-(SP) ;; SAVE @ (RO)+ FOR TYPEOUT
2157 014034 104402          TYP0C   6$          ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
2158 014036 005710          TST    (RO)        ;; IS THERE ANOTHER NUMBER?
2159 014040 001770          BEQ    6$          ;; BR IF NO
2160 014042 104401 014050      TYPE   8$          ;; TYPE TWO(2) SPACES
2161 014046 000771          BR     7$          ;; LOOP
2162 014050 020040 000          8$:    .ASCIZ  / /      ;; TWO(2) SPACES
2163          .EVEN
2164          .SBTTL POWER DOWN AND UP ROUTINES
2165
2166 *****
2167 : POWER DOWN ROUTINE
2168 014054 012737 014220 000024 $PWRDN: MOV     @ $ILLUP,@#PWRVEC ;; SET FOR FAST UP
2169 014062 012737 000340 000026      MOV     #340,@#PWRVEC+2 ;; PRIO:7
2170 014070 010046          MOV     RO,-(SP)    ;; PUSH RO ON STACK
2171 014072 010146          MOV     R1,-(SP)   ;; PUSH R1 ON STACK
2172 014074 010246          MOV     R2,-(SP)   ;; PUSH R2 ON STACK
2173 014076 010346          MOV     R3,-(SP)   ;; PUSH R3 ON STACK
2174 014100 010446          MOV     R4,-(SP)   ;; PUSH R4 ON STACK
2175 014102 010546          MOV     R5,-(SP)   ;; PUSH R5 ON STACK
2176 014104 017746 165030      MOV     @SWR,-(SP)  ;; PUSH @SWR ON STACK
2177 014110 010637 014224          MOV     SP,$$AVR6  ;; SAVE SP

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2178 014114 012737 014126 000024      MOV    #SPWRUP,@PWRVEC ;;SET UP VECTOR
2179 014122 000000                      HALT
2180 014124 000776                      BR     -2                ;;HANG UP
2181
2182                                     ;:*****
2183                                     ;:POWER UP ROUTINE
2184 014126 012737 014220 000024 $PWRUP: MOV    #SILLUP,@PWRVEC ;;SET FOR FAST DOWN
2185 014134 013706 014224          MOV    $SAVR6,SP        ;;GET SP
2186 014140 005037 014224          CLR    $SAVR6          ;;WAIT LOOP FOR THE TTY
2187 014144 005237 014224 15:      INC    $SAVR6          ;;WAIT FOR THE INC
2188 014150 001375                      BNE    15              OF WORD
2189 014152 012677 164762          MOV    (SP)+,@SWR      ;;POP STACK INTO @SWR
2190 014156 012605                      MOV    (SP)+,R5        ;;POP STACK INTO R5
2191 014160 012604                      MOV    (SP)+,R4        ;;POP STACK INTO R4
2192 014162 012603                      MOV    (SP)+,R3        ;;POP STACK INTO R3
2193 014164 012602                      MOV    (SP)+,R2        ;;POP STACK INTO R2
2194 014166 012601                      MOV    (SP)+,R1        ;;POP STACK INTO R1
2195 014170 012600                      MOV    (SP)+,R0        ;;POP STACK INTO R0
2196 014172 012737 014054 000024      MOV    #SPWRDN,@PWRVEC ;;SET UP THE POWER DOWN VECTOR
2197 014200 012737 000340 000026      MOV    #340,@PWRVEC+2 ;;PRIO:7
2198 014206 104401                      TYPE                                ;;REPORT THE POWER FAILURE
2199 014210 014226 $PWRMG: .WORD PWRMSG          ;;POWER FAIL MESSAGE POINTER
2200 014212 012716          MOV    (PC)+,(SP)      ;;RESTART AT BEGIN
2201 014214 001454 $PWRAD: .WORD BEGIN          ;;RESTART ADDRESS
2202 014216 000002          RTI
2203 014220 000000 $SILLUP: HALT                ;; THE POWER UP SEQUENCE WAS STARTED
2204 014222 000776          BR     -2                ;; BEFORE THE POWER DOWN WAS COMPLETE
2205 014224 000000 $SAVR6: 0                    ;; PUT THE SP HERE
2206 014226 005015 042522 052123 PWRMSG: .ASCIZ <15><12>/RESTARTING AFTER A POWER FAILURE/<15><12><12>
2207 014234 051101 044524 043516
2208 014242 040440 052106 051105
2209 014250 040440 050040 053517
2210 014256 051105 043040 044501
2211 014264 052514 042522 005015
2212 014272 000012
2213
2214 .EVEN
2215 .SBTTL BINARY TO OCTAL (ASCII) AND TYPE
2216
2217 ;:*****
2218 ;:THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
2219 ;:OCTAL (ASCII) NUMBER AND TYPE IT.
2220 ;:$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
2221 ;:CALL:
2222 ;:      MOV    NUM,-(SP)        ;;NUMBER TO BE TYPED
2223 ;:      TYPOS          ;;CALL FOR TYPEOUT
2224 ;:      .BYTE  N            ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
2225 ;:      .BYTE  M            ;;M=1 OR 0
2226 ;:                                     ;;1=TYPE LEADING ZEROS
2227 ;:                                     ;;0=SUPPRESS LEADING ZEROS
2228 ;:
2229 ;:$TYPON-----ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
2230 ;:$TYPOS OR $TYPOC
2231 ;:CALL:

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2232          *      MOV      NUM,-(SP)          ;;NUMBER TO BE TYPED
2233          *      TYPON          ;;CALL FOR TYPEOUT
2234          *
2235          *$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
2236          *CALL:
2237          *      MOV      NUM,-(SP)          ;;NUMBER TO BE TYPED
2238          *      TYPOC          ;;CALL FOR TYPEOUT
2239          *
2240 014274 017646 000000          $TYPOS: MOV      2(SP),-(SP)          ;; PICKUP THE MODE
2241 014300 116637 000001 014517  MOVB     1(SP),SOFILL          ;; LOAD ZERO FILL SWITCH
2242 014306 112637 014521          MOVB     (SP)+,SOMODE+1          ;; NUMBER OF DIGITS TO TYPE
2243 014312 062716 000002          ADD      #2,(SP)          ;; ADJUST RETURN ADDRESS
2244 014316 000406          BR      $TYPON
2245 014320 112737 000001 014517  $TYPOC: MOVB     #1,SOFILL          ;; SET THE ZERO FILL SWITCH
2246 014326 112737 000006 014521  MOVB     #6,SOMODE+1          ;; SET FOR SIX(6) DIGITS
2247 014334 112737 000005 014516  $TYPON: MOVB     #5,SOCNT          ;; SET THE ITERATION COUNT
2248 014342 010346          MOV      R3,-(SP)          ;; SAVE R3
2249 014344 010446          MOV      R4,-(SP)          ;; SAVE R4
2250 014346 010546          MOV      R5,-(SP)          ;; SAVE R5
2251 014350 113704 014521          MOVB     SOMODE+1,R4          ;; GET THE NUMBER OF DIGITS TO TYPE
2252 014354 005404          NEG      R4
2253 014356 062704 000006          ADD      #6,R4          ;; SUBTRACT IT FOR MAX. ALLOWED
2254 014362 110437 014520          MOVB     R4,SOMODE          ;; SAVE IT FOR USE
2255 014366 113704 014517          MOVB     SOFILL,R4          ;; GET THE ZERO FILL SWITCH
2256 014372 016605 000012          MOV      12(SP),R5          ;; PICKUP THE INPUT NUMBER
2257 014376 005003          CLR      R3          ;; CLEAR THE OUTPUT WORD
2258 014400 006105          1$: ROL      R5          ;; ROTATE MSB INTO "C"
2259 014402 000404          BR      3$
2260 014404 006105          2$: ROL      R5          ;; GO DO MSB
2261 014406 006105          ROL      R5          ;; FORM THIS DIGIT
2262 014410 006105          ROL      R5
2263 014412 010503          MOV      R5,R3
2264 014414 006103          3$: ROL      R3          ;; GET LSB OF THIS DIGIT
2265 014416 105337 014520          DEC8     SOMODE          ;; TYPE THIS DIGIT?
2266 014422 100016          BPL      7$          ;; BR IF NO
2267 014424 042703 177770          BIC      #177770,R3          ;; GET RID OF JUNK
2268 014430 001002          BNE      4$          ;; TEST FOR 0
2269 014432 005704          TST     R4          ;; SUPPRESS THIS 0?
2270 014434 001403          BEQ     5$          ;; BR IF YES
2271 014436 005204          4$: INC     R4          ;; DON'T SUPPRESS ANYMORE 0'S
2272 014440 052703 000060          BIS      #'0,R3          ;; MAKE THIS DIGIT ASCII
2273 014444 052703 000040          5$: BIS      #' ,R3          ;; MAKE ASCII IF NOT ALREADY
2274 014450 110337 014514          MOVB     R3,8$          ;; SAVE FOR TYPING
2275 014454 104401 014514          TYPE     8$          ;; GO TYPE THIS DIGIT
2276 014460 105337 014516          7$: DEC8     $OCNT          ;; COUNT BY 1
2277 014464 003347          BGT     6$          ;; BR IF MORE TO DO
2278 014466 002402          BLT     6$          ;; BR IF DONE
2279 014470 005204          INC     R4          ;; INSURE LAST DIGIT ISN'T A BLANK
2280 014472 000744          BR      2$          ;; GO DO THE LAST DIGIT
2281 014474 012605          6$: MOV      (SP)+,R5          ;; RESTORE R5
2282 014476 012604          MOV      (SP)+,R4          ;; RESTORE R4
2283 014500 012603          MOV      (SP)+,R3          ;; RESTORE R3
2284 014502 016666 000002 000004  MOV      2(SP),4(SP)          ;; SET THE STACK FOR RETURNING
2285 014510 012616          MOV      (SP)+,(SP)

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2286 014512 000002  
 2287 014514 000  
 2288 014515 000  
 2289 014516 000  
 2290 014517 000  
 2291 014520 000000  
 2292  
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 2294  
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 2300  
 2301  
 2302  
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 2306  
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 2308  
 2309 014522 105737 001157  
 2310 014526 100002  
 2311 014530 000000  
 2312 014532 000430  
 2313 014534 010046  
 2314 014536 017600 000002  
 2315 014542 122737 000001 001222  
 2316 014550 001011  
 2317 014552 132737 000100 001223  
 2318 014560 001405  
 2319 014562 010037 014572  
 2320 014566 004737 015670  
 2321 014572 000000  
 2322 014574 132737 000040 001223  
 2323 014602 001003  
 2324 014604 112046  
 2325 014606 001005  
 2326 014610 005726  
 2327 014612 012600  
 2328 014614 062716 000002  
 2329 014620 000002  
 2330 014622 122716 000011  
 2331 014626 001430  
 2332 014630 122716 000200  
 2333 014634 001006  
 2334 014636 005726  
 2335 014640 104401  
 2336 014642 001177  
 2337 014644 105037 015000  
 2338 014650 000755  
 2339 014652 004737 014734

```

RTI                                     ;; RETURN
BS: .BYTE 0                             ;; STORAGE FOR ASCII DIGIT
      .BYTE 0                             ;; TERMINATOR FOR TYPE ROUTINE
SOCNT: .BYTE 0                          ;; OCTAL DIGIT COUNTER
SOFILL: .BYTE 0                          ;; ZERO FILL SWITCH
SOMODE: .WORD 0                           ;; NUMBER OF DIGITS TO TYPE
.SBTTL TYPE ROUTINE

*****
*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
*NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
*NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
*NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
*
*CALL:
*1) USING A TRAP INSTRUCTION
*   TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
*OR
*   TYPE
*   MESADR
*
$TYPE: TSTB $TPFLG ;; IS THERE A TERMINAL?
      BPL 1$ ;; BR IF YES
      HALT ;; HALT HERE IF NO TERMINAL
      BR 3$ ;; LEAVE
1$: MOV RO -(SP) ;; SAVE RO
      MOV #2(SP),RO ;; GET ADDRESS OF ASCIZ STRING
      CMPB #APTENV,$ENV ;; RUNNING IN APT MODE
      BNE 62$ ;; NO, GO CHECK FOR APT CONSOLE
      BITB #HTSPOOL,$ENVm ;; SPOOL MESSAGE TO APT
      BEQ 62$ ;; NO, GO CHECK FOR CONSOLE
      MOV RO,61$ ;; SETUP MESSAGE ADDRESS FOR APT
      JSR PC,$ATY3 ;; SPOOL MESSAGE TO APT
61$: .WORD 0 ;; MESSAGE ADDRESS
62$: BITB #APTCSUP,$ENVm ;; APT CONSOLE SUPPRESSED
      BNE 60$ ;; YES, SKIP TYPE OUT
2$: MOVB (RO)+,-(SP) ;; PUSH CHARACTER TO BE TYPED ONTO STACK
      BNE 4$ ;; BR IF IT ISN'T THE TERMINATOR
      TST (SP)+ ;; IF TERMINATOR POP IT OFF THE STACK
60$: MOV (SP)+,RO ;; RESTORE RO
3$: ADD #2,(SP) ;; ADJUST RETURN PC
      RTI ;; RETURN
4$: CMPB #HT,(SP) ;; BRANCH IF <HT>
      BEQ 8$
      CMPB #CRLF,(SP) ;; BRANCH IF NOT <CRLF>
      BNE 5$
      TST (SP)+ ;; POP <CR><LF> EQUIV
      TYPE ;; TYPE A CR AND LF
      SCRLF
      CLRB $CHARCNT ;; CLEAR CHARACTER COUNT
      BR 2$ ;; GET NEXT CHARACTER
5$: JSR PC,$TYPEC ;; GO TYPE THIS CHARACTER

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2340 014656 123726 001156 6$: CMPB $FILLC,(SP)+ ;: IS IT TIME FOR FILLER CHARS.?
2341 014662 001350 BNE 2$ ;: IF NO GO GET NEXT CHAR.
2342 014664 013746 001154 MOV $NULL,-(SP) ;: GET # OF FILLER CHARS. NEEDED
2343 ;: AND THE NULL CHAR.
2344 014670 105366 000001 7$: DECb 1(SP) ;: DOES A NULL NEED TO BE TYPED?
2345 014674 002770 BLT 6$ ;: BR IF NO--GO POP THE NULL OFF OF STACK
2346 014676 004737 014734 JSR PC,$TYPEC ;: GO TYPE A NULL
2347 014702 105337 015000 DECB $CHARCNT ;: DO NOT COUNT AS A COUNT
2348 014706 000770 BR 7$ ;: LOOP
2349
2350 ;: HORIZONTAL TAB PROCESSOR
2351
2352 014710 112716 000040 8$: MOVb #' (SP) ;: REPLACE TAB WITH SPACE
2353 014714 004737 014734 9$: JSR PC,$TYPEC ;: TYPE A SPACE
2354 014720 132737 000007 015000 BITB #7,$CHARCNT ;: BRANCH IF NOT AT
2355 014726 001372 BNE 9$ ;: TAB STOP
2356 014730 005726 TST (SP)+ ;: POP SPACE OFF STACK
2357 014732 000724 BR 2$ ;: GET NEXT CHARACTER
2358 014734 105777 164210 $TYPEC: TSTB @STPS ;: WAIT UNTIL PRINTER IS READY
2359 014740 100375 BPL $TYPEC
2360 014742 116677 000002 164202 MOVb 2(SP),@STPB ;: LOAD CHAR TO BE TYPED INTO DATA REG.
2361 014750 122766 000015 000002 CMPB #CR,2(SP) ;: IS CHARACTER A CARRIAGE RETURN?
2362 014756 001003 BNE 1$ ;: BRANCH IF NO
2363 014760 105037 015000 CLRB $CHARCNT ;: YES--CLEAR CHARACTER COUNT
2364 014764 000406 BR $TYPEX ;: EXIT
2365 014766 122766 000012 000002 1$: CMPB #LF,2(SP) ;: IS CHARACTER A LINE FEED?
2366 014774 001402 BEQ $TYPEX ;: BRANCH IF YES
2367 014776 105227 INCB (PC)+ ;: COUNT THE CHARACTER
2368 015000 000000 $CHARCNT: WORD 0 ;: CHARACTER COUNT STORAGE
2369 015002 000207 $TYPEX: RTS PC
2370
2371 .SBTTL TTY INPUT ROUTINE
2372
2373 ;: *****
2374 ;: ENABL LSB
2375
2376 ;: *****
2377 ;: *SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
2378 ;: *ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
2379 ;: *SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP CALL
2380 ;: *WHEN OPERATING IN TTY FLAG MODE.
2381 015004 022737 000176 001140 $CKSWR: CMP #SWREG,SWR ;: IS THE SOFT-SWR SELECTED?
2382 015012 001074 BNE 15$ ;: BRANCH IF NO
2383 015014 105777 164124 TSTB @STKS ;: CHAR THERE?
2384 015020 100071 BPL 15$ ;: IF NO, DON'T WAIT AROUND
2385 015022 117746 164120 MOVb @STKB,-(SP) ;: SAVE THE CHAR
2386 015026 042716 177600 BIC #IC1??,(SP) ;: STRIP-OFF THE ASCII
2387 015032 022726 000007 CMP #7,(SP)+ ;: IS IT A CONTROL G?
2388 015036 001062 BNE 15$ ;: NO, RETURN TO USER
2389 015040 123727 001134 000001 CMPB $AUTOB,#1 ;: ARE WE RUNNING IN AUTO-MODE?
2390 015046 001456 BEQ 15$ ;: BRANCH IF YES
2391
2392 015050 104401 015531 $GTSWR: TYPE , $CNTLG ;: ECHO THE CONTROL-G (↑G)
2393 015054 104401 015536 TYPE , $MSWR ;: TYPE CURRENT CONTENTS

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2394 015060 013746 000176      MOV      SWREG,-(SP)      ;;SAVE SWREG FOR TYPEOUT
2395 015064 104402              TYPOC                    ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
2396 015066 104401 015547      TYPE      ,SMNEW        ;;PROMPT FOR NEW SWR
2397 015072 005046              19$: CLR      -(SP)      ;;CLEAR COUNTER
2398 015074 005046              CLR      -(SP)        ;;THE NEW SWR
2399 015076 105777 164042      7$:  TSTB   2$TKS      ;;CHAR THERE?
2400 015102 100375              BPL      7$           ;;IF NOT TRY AGAIN
2401
2402 015104 117746 164036      MOVB     2$TKB,-(SP)    ;;PICK UP CHAR
2403 015110 042716 177600      BIC      #1C177,(SP)   ;;MAKE IT 7-BIT ASCII
2404
2405
2406
2407 015114 021627 000025      9$:  CMP      (SP),#25  ;;IS IT A CONTROL-U?
2408 015120 001005              BNE      10$          ;;BRANCH IF NOT
2409 015122 104401 015524      TYPE     $CNTLU        ;;YES, ECHO CONTROL-U (↑U)
2410 015126 062706 000006      20$: ADD     #6,SP      ;;IGNORE PREVIOUS INPUT
2411 015132 000757              BR       19$          ;;LET'S TRY IT AGAIN
2412
2413
2414 015134 021627 000015      10$: CMP      (SP),#15  ;;IS IT A <CR>?
2415 015140 001022              BNE      16$          ;;BRANCH IF NO
2416 015142 005766 000004      TST      4(SP)         ;;YES, IS IT THE FIRST CHAR?
2417 015146 001403              BEQ      11$          ;;BRANCH IF YES
2418 015150 016677 000002 163762      MOV      2(SP),2$SWR   ;;SAVE NEW SWR
2419 015156 062706 000006      11$: ADD     #6,SP      ;;CLEAR UP STACK
2420 015162 104401 001177      14$: TYPE     $CRLF     ;;ECHO <CR> AND <LF>
2421 015166 123727 001135 000001      CMPB    $INTAG,#1     ;;RE-ENABLE TTY KBD INTERRUPTS?
2422 015174 001003              BNE      15$          ;;BRANCH IF NOT
2423 015176 012777 000100 163740      MOV      #100,2$TKS   ;;RE-ENABLE TTY KBD INTERRUPTS
2424 015204 000002              15$: RTI                    ;;RETURN
2425 015206 004737 014734      16$: JSR      PC,$TYPEC   ;;ECHO CHAR
2426 015212 021627 000060      CMP      (SP),#60     ;;CHAR < 0?
2427 015216 002420              BLT      18$          ;;BRANCH IF YES
2428 015220 021627 000067      CMP      (SP),#67     ;;CHAR > 7?
2429 015224 003015              BGT      18$          ;;BRANCH IF YES
2430 015226 042726 000060      BIC      #60,(SP)+    ;;STRIP-OFF ASCII
2431 015232 005766 000002      TST      2(SP)        ;;IS THIS THE FIRST CHAR
2432 015236 001403              BEQ      17$          ;;BRANCH IF YES
2433 015240 006316              ASL      (SP)         ;;NO, SHIFT PRESENT
2434 015242 006316              ASL      (SP)         ;;CHAR OVER TO MAKE
2435 015244 006316              ASL      (SP)         ;;ROOM FOR NEW ONE.
2436 015246 005266 000002      17$: INC      2(SP)     ;;KEEP COUNT OF CHAR
2437 015252 056616 177776      BIS      -2(SP),(SP)  ;;SET IN NEW CHAR
2438 015256 000707              BR       7$           ;;GET THE NEXT ONE
2439 015260 104401 001176      18$: TYPE     $QUES     ;;TYPE ?<CR><LF>
2440 015264 000720              BR       20$          ;;SIMULATE CONTROL-U
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*****
;THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
;CALL:
;*      RDCHR      ;;INPUT A SINGLE CHARACTER FROM THE TTY

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2448 ;* RETURN HERE ; CHARACTER IS ON THE STACK
2449 ;* ; WITH PARITY BIT STRIPPED OFF
2450 ;
2451 ;
2452 015266 011646 $RDCHR: MOV (SP), -(SP) ; PUSH DOWN THE PC
2453 015270 016666 000004 000002 1$: MOV 4(SP), 2(SP) ; SAVE THE PS
2454 015276 105777 163642 TSTB 2$TKS ; WAIT FOR
2455 015302 100375 BPL 1$ ; A CHARACTER
2456 015304 117766 163636 000004 MOVB 2$TKB, 4(SP) ; READ THE TTY
2457 015312 042766 177600 000004 BIC #177, 4(SP) ; GET RID OF JUNK IF ANY
2458 015320 026627 000004 000023 CMP 4(SP), #23 ; IS IT A CONTROL-S?
2459 015326 001013 BNE 3$ ; BRANCH IF NO
2460 015330 105777 163610 2$: TSTB 2$TKS ; WAIT FOR A CHARACTER
2461 015334 100375 BPL 2$ ; LOOP UNTIL ITS THERE
2462 015336 117746 163604 MOVB 2$TKB, -(SP) ; GET CHARACTER
2463 015342 042716 177600 BIC #177, (SP) ; MAKE IT 7-BIT ASCII
2464 015346 022627 000021 CMP (SP)+, #21 ; IS IT A CONTROL-Q?
2465 015352 001366 BNE 2$ ; IF NOT DISCARD IT
2466 015354 000750 BR 1$ ; YES RESUME
2467 015356 026627 000004 000140 3$: CMP 4(SP), #140 ; IS IT UPPER CASE?
2468 015364 002407 BLT 4$ ; BRANCH IF YES
2469 015366 026627 000004 00017 CMP 4(SP), #175 ; IS IT A SPECIAL CHAR?
2470 015374 003003 BGT 4$ ; BRANCH IF YES
2471 015376 042766 000040 000004 BIC #40, 4(SP) ; MAKE IT UPPER CASE
2472 015404 000002 4$: RTI ; GO BACK TO USER
2473 ;*****
2474 ; THIS ROUTINE WILL INPUT A STRING FROM THE TTY
2475 ; CALL:
2476 ; RDLIN ; INPUT A STRING FROM THE TTY
2477 ; RETURN HERE ; ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
2478 ; ; TERMINATOR WILL BE A BYTE OF ALL 0'S
2479 ;
2480 015406 010346 $RDLIN: MOV R3, -(SP) ; SAVE R3
2481 015410 012703 015514 1$: MOV #STTYIN, R3 ; GET ADDRESS
2482 015414 022703 015524 2$: CMP #STTYIN+8, R3 ; BUFFER FULL?
2483 015420 101405 BLOS 4$ ; BR IF YES
2484 015422 104410 RDCHR ; GO READ ONE CHARACTER FROM THE TTY
2485 015424 112613 MOVB (SP)+, (R3) ; GET CHARACTER
2486 015426 122713 000177 10$: CMPB #177, (R3) ; IS IT A RUBOUT
2487 015432 001003 BNE 3$ ; SKIP IF NOT
2488 015434 104401 001176 4$: TYPE $QUES ; TYPE A '?'
2489 015440 000763 BR 1$ ; CLEAR THE BUFFER AND LOOP
2490 015442 111337 015512 3$: MOVB (R3), 9$ ; ECHO THE CHARACTER
2491 015446 104401 015512 TYPE 9$ ;
2492 015452 122723 000015 CMPB #15, (R3)+ ; CHECK FOR RETURN
2493 015456 001356 BNE 2$ ; LOOP IF NOT RETURN
2494 015460 105063 177777 CLRB -1(R3) ; CLEAR RETURN (THE 15)
2495 015464 104401 001200 TYPE $LF ; TYPE A LINE FEED
2496 015470 012603 MOV (SP)+, R3 ; RESTORE R3
2497 015472 011646 MOV (SP), -(SP) ; ADJUST THE STACK AND PUT ADDRESS OF THE
2498 015474 016666 000004 000002 MOV 4(SP), 2(SP) ; FIRST ASCII CHARACTER ON IT
2499 015502 012766 015514 000004 MOV #STTYIN, 4(SP) ;
2500 015510 000002 RTI ; RETURN
2501 015512 000 9$: .BYTE 0 ; STORAGE FOR ASCII CHAR. TO TYPE

```

```

2502 015513 000 .BYTE 0 ;: TERMINATOR
2503 015514 000010 $TTYIN: .BLKB 8 ;: RESERVE 8 BYTES FOR TTY INPUT
2504 015524 052536 005015 000 $CNTLU: .ASCIZ /↑U/<15><12> ;: CONTROL "U"
2505 015531 136 006507 000012 $CNTLG: .ASCIZ /↑G/<15><12> ;: CONTROL "G"
2506 015536 005015 053523 020122 $MSWR: .ASCIZ <15><12>/SWR = /
2507 015544 020075 000
2508 015547 040 047040 053505 $MNEW: .ASCIZ / NEW = /
2509 015554 036440 000040
2510 .SBTTL READ AN OCTAL NUMBER FROM THE TTY
2511
2512 ;: *****
2513 ;: *THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
2514 ;: *CHANGE IT TO BINARY.
2515 ;: *CALL:
2516 ;: * RDOCT ;: READ AN OCTAL NUMBER
2517 ;: * RETURN HERE ;: LOW ORDER BITS ARE ON TOP OF THE STACK
2518 ;: * ;: HIGH ORDER BITS ARE IN $HIOCT
2519
2520 015560 011646 $RDOCT: MOV (SP), -(SP) ;: PROVIDE SPACE FOR THE
2521 015562 016666 000004 000002 MOV 4(SP), 2(SP) ;: INPUT NUMBER
2522 015570 010046 MOV RO, -(SP) ;: PUSH RO ON STACK
2523 015572 010146 MOV R1, -(SP) ;: PUSH R1 ON STACK
2524 015574 010246 MOV R2, -(SP) ;: PUSH R2 ON STACK
2525 015576 104411 15: RDLIN ;: READ AN ASCIZ LINE
2526 015600 012600 MOV (SP)+, RO ;: GET ADDRESS OF 1ST CHARACTER
2527 015602 005001 CLR R1 ;: CLEAR DATA WORD
2528 015604 005002 CLR R2
2529 015606 112046 25: MOVB (RO)+, -(SP) ;: PICKUP THIS CHARACTER
2530 015610 001412 BEQ 35 ;: IF ZERO GET OUT
2531 015612 006301 ASL R1 ;: *2
2532 015614 006102 ROL R2 ;:
2533 015616 006301 ASL R1 ;: *4
2534 015620 006102 ROL R2 ;:
2535 015622 006301 ASL R1 ;: *8
2536 015624 006102 ROL R2 ;:
2537 015626 042716 177770 BIC #↑C7, (SP) ;: STRIP THE ASCII JUNK
2538 015632 062601 ADD (SP)+, R1 ;: ADD IN THIS DIGIT
2539 015634 000764 BR 25 ;: LOOP
2540 015636 005726 35: TST (SP)+ ;: CLEAN TERMINATOR FROM STACK
2541 015640 010166 000012 MOV R1, 12(SP) ;: SAVE THE RESULT
2542 015644 010237 015660 MOV R2, $HIOCT
2543 015650 012602 MOV (SP)+, R2 ;: POP STACK INTO R2
2544 015652 012601 MOV (SP)+, R1 ;: POP STACK INTO R1
2545 015654 012600 MOV (SP)+, RO ;: POP STACK INTO RO
2546 015656 000002 RTI ;: RETURN
2547 015660 000000 $HIOCT: .WORD 0 ;: HIGH ORDER BITS GO HERE
2548 .SBTTL APT COMMUNICATIONS ROUTINE
2549
2550 ;: *****
2551 015662 112737 000001 016126 $ATY1: MOVB #1, $FFLG ;: TO REPORT FATAL ERROR
2552 015670 112737 000001 016124 $ATY3: MOVB #1, $MFLG ;: TO TYPE A MESSAGE
2553 015676 000403 BR $ATYC
2554 015700 112737 000001 016126 $ATY4: MOVB #1, $FFLG ;: TO ONLY REPORT FATAL ERROR
2555 015706 $ATYC:

```



```

2556 015706 010046      MOV      RO,-(SP)      ;; PUSH RO ON STACK
2557 015710 010146      MOV      R1,-(SP)      ;; PUSH R1 ON STACK
2558 015712 105737 016124  TSTB     $MFLG         ;; SHOULD TYPE A MESSAGE?
2559 015716 001450      BEQ      5$           ;; IF NOT: BR
2560 015720 122737 000001 001222  CMPB     #APTENV,$ENV   ;; OPERATING UNDER APT?
2561 015726 001031      BNE      3$           ;; IF NOT: BR
2562 015730 132737 000100 001223  BITB     #APTPOOL,$ENVM ;; SHOULD SPOOL MESSAGES?
2563 015736 001425      BEQ      3$           ;; IF NOT: BR
2564 015740 017600 000004      MOV      24(SP),RO     ;; GET MESSAGE ADDR.
2565 015744 062766 000002 000004  ADD      #2,4(SP)      ;; BUMP RETURN ADDR.
2566 015752 005737 001202      TST      $MSGTYPE     ;; SEE IF DONE W/ LAST XMISSION?
2567 015756 001375      BNE      1$           ;; IF NOT: WAIT
2568 015760 010037 001216      MOV      RO,$MSGAD     ;; PUT ADDR IN MAILBOX
2569 015764 105720      TSTB     (RO)+         ;; FIND END OF MESSAGE
2570 015766 001376      BNE      2$
2571 015770 163700 001216      SUB      $MSGAD,RO     ;; SUB START OF MESSAGE
2572 015774 006200      ASR      RO           ;; GET MESSAGE LNTH IN WORDS
2573 015776 010037 001220      MOV      RO,$MSGLGT    ;; PUT LENGTH IN MAILBOX
2574 016002 012737 000004 001202  MOV      #4,$MSGTYPE   ;; TELL APT TO TAKE MSG.
2575 016010 000413      BR       5$
2576 016012 017637 000004 016036 3$:      MOV      24(SP),4$     ;; PUT MSG ADDR IN JSR LINKAGE
2577 016020 062766 000002 000004  ADD      #2,4(SP)     ;; BUMP RETURN ADDRESS
2578 016026 013746 177776      MOV      177776-(SP)  ;; PUSH 177776 ON STACK
2579 016032 004737 014522      JSR      PC,$TYPE     ;; CALL TYPE MACRO
2580 016036 000000      4$:      .WORD    0
2581 016040      5$:
2582 016040 105737 016126      10$:     TSTB     $FFLG         ;; SHOULD REPORT FATAL ERROR?
2583 016044 001416      BEQ      12$         ;; IF NOT: BR
2584 016046 005737 001222      TST      $ENV        ;; RUNNING UNDER APT?
2585 016052 001413      BEQ      12$         ;; IF NOT: BR
2586 016054 005737 001202      11$:     TST      $MSGTYPE     ;; FINISHED LAST MESSAGE?
2587 016060 001375      BNE      11$         ;; IF NOT: WAIT
2588 016062 017637 000004 001204      MOV      24(SP),$FATAL ;; GET ERROR #
2589 016070 062766 000002 000004  ADD      #2,4(SP)     ;; BUMP RETURN ADDR.
2590 016076 005237 001202      INC      $MSGTYPE     ;; TELL APT TO TAKE ERROR
2591 016102 105037 016126      12$:     CLRB     $FFLG         ;; CLEAR FATAL FLAG
2592 016106 105037 016125      CLRB     $LFLG        ;; CLEAR LOG FLAG
2593 016112 105037 016124      CLRB     $MFLG        ;; CLEAR MESSAGE FLAG
2594 016116 012601      MOV      (SP)+,R1     ;; POP STACK INTO R1
2595 016120 012600      MOV      (SP)+,RO     ;; POP STACK INTO RO
2596 016122 000207      RTS      PC           ;; RETURN
2597 016124      000      $MFLG: .BYTE    0      ;; MESSG. FLAG
2598 016125      000      $LFLG: .BYTE    0      ;; LOG FLAG
2599 016126      000      $FFLG: .BYTE    0      ;; FATAL FLAG
2600      016130      .EVEN
2601      000200  APTSIZE=200
2602      000001  APTENV=001
2603      000100  APTPOOL=100
2604      000040  APTCSUP=040
2605      .SBTTL TRAP DECODER
2606
2607      ;;*****
2608      ;;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
2609      ;;*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS

```

2610  
2611  
2612  
2613 016130 010046  
2614 016132 016600 000002  
2615 016136 005740  
2616 016140 111000  
2617 016142 006300  
2618 016144 016000 016164  
2619 016150 000200  
2620  
2621  
2622  
2623  
2624 016152 011646  
2625 016154 016666 000004 000002  
2626 016162 000002  
2627  
2628  
2629  
2630  
2631  
2632  
2633  
2634  
2635 016164 016152  
2636 016166 014522  
2637 016170 014320  
2638 016172 014274  
2639 016174 014334  
2640 016176 007574  
2641  
2642 016200 015054  
2643  
2644 016202 015004  
2645 016204 015266  
2646 016206 015406  
2647 016210 015560  
2648  
2649  
2650  
2651  
2652  
2653  
2654  
2655  
2656  
2657  
2658  
2659  
2660  
2661  
2662  
2663

;\*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL  
;\*GO TO THAT ROUTINE.

```
$TRAP:  MOV      RO, -(SP)          ;; SAVE RO
        MOV      2(SP), RO         ;; GET TRAP ADDRESS
        TST      -(RO)            ;; BACKUP BY 2
        MOVB     (RO), RO         ;; GET RIGHT BYTE OF TRAP
        ASL      RO               ;; POSITION FOR INDEXING
        MOV      $TRPAD(RO), RO    ;; INDEX TO TABLE
        RTS      RO               ;; GO TO ROUTINE
```

;; THIS IS USE TO HANDLE THE "GETPRI" MACRO

```
$TRAP2: MOV      (SP), -(SP)      ;; MOVE THE PC DOWN
        MOV      4(SP), 2(SP)    ;; MOVE THE PSW DOWN
        RTI                       ;; RESTORE THE PSW
```

.SBTTL TRAP TABLE

;\*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED  
;\*BY THE "TRAP" INSTRUCTION.

	ROUTINE		
\$TRPAD:	.WORD	\$TRAP2	
	\$TYPE	;; CALL=TYPE	TRAP+1(104401) TTY TYPEOUT ROUTINE
	\$TYPOC	;; CALL=TYPOC	TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
	\$TYPOS	;; CALL=TYPOS	TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
	\$TYPON	;; CALL=TYPON	TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
	\$TYPDS	;; CALL=TYPDS	TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)
	\$GTSWR	;; CALL=GTSWR	TRAP+6(104406) GET SOFT-SWR SETTING
	\$CKSWR	;; CALL=CKSWR	TRAP+7(104407) TEST FOR CHANGE IN SOFT-SWR
	\$RDCHR	;; CALL=RDCHR	TRAP+10(104410) TTY TYPEIN CHARACTER ROUTINE
	\$RDLIN	;; CALL=RDLIN	TRAP+11(104411) TTY TYPEIN STRING ROUTINE
	\$RDOCT	;; CALL=RDOCT	TRAP+12(104412) READ AN OCTAL NUMBER FROM TTY

;\* THIS SUB CODE IS USED TO INITIALIZE THE LPA-11  
;\* FIRST WE WILL LOAD MICROCODE INTO KMC-11  
;\* NEXT WE WILL INIT BOTH UPROCESSORS  
;\* THEN WE WILL LOAD DEVICE TABLE IN SLAVE UP.  
;\* THE ORDER OF LOAD IS DETERMINED BY THE USER.

```
CALL= JSR      R5, $LPAI
      .WORD    0          ; ADDR. OF DEVICE ADDRESS.
ROUTINES REQUIRED: .LOADLP
PROGRAMS REQUIRED: DRLPX2
```

;\* RETURNS WITH \$AERR=1 IF SLAVE  
;\* MICRO SAYS AN ADDR. DOES NOT EXSIST. IN THE LIST.

```

2664
2665 016212          SLPAI:  ;*
2666 016212 013746 000004      MOV    4,-(SP)
2667
2668 016216 000413          BR     31$
2669
2670
2671
2672
2673
2674
2675
2676
2677
2678
2679
2680
2681 016220 012737 016244 000004      MOV    #30$,4
2682 016226 005237 170000          INC    170000
2683 016232 104401 016240          TYPE  65$
2684 016236 000401          BR     64$
2685
2686 016242          ;;65$: .ASCIZ <?>##
2687 016242 000401          64$: BR     31$
2688 016244 022626          30$: CMP    (SP)+,(SP)+
2689 016246 012637 000004          31$: MOV    (SP)+,4
2690 016252 005037 017070          CLR    $AERR
2691 016256 004537 017072          JSR    R5,$LOAD
2692 016262 000000G        .WORD  DRLPX2
2693
2694 016264 052777 040000 163072      BIS    #BIT14,$KMADO ;ISSUE KMC+DMC INIT.
2695
2696 016272          1$:
2697
2698 016272 010146          MOV    R1,-(SP)
2699 016274 005001          CLR    R1
2700 016276 005201          2$: INC    R1
2701 016300 001376          BNE    2$
2702 016302 012777 104000 163054      MOV    #BIT15!BIT11,$KMADO ;SET RUN, AND ENABLE ARBITRATION.
2703 016310 105201          25$: INCB  R1
2704 016312 001376          BNE    25$
2705
2706 016314 032777 000040 163042      BIT    #BITS,$KMADO ;SLAVE READY? (READING IPBM SR)
2707 016322 001401          BEQ    3$
2708
2709 016324 104000          ERROR ;FATAL LPA-11 ERROR SLAVE NOT READY.
2710
2711 016326 012777 000004 163034      3$: MOV    #4,$KMAD2 ;READ FAST PATH
2712 016334          4$:
2713 016334 004537 020002          JSR    R5,$TOUT ;-TOUT-CHECK FOR TIMEOUT
2714
2715 016340 104000          ERROR ;/TIME-OUT ERROR
2716
2717

```

```

;FIELD DOES NOT HAVE A BUS SWITCH TO
;WORRY ABOUT,SO WE WILL UNCONDITIONALLY
;BRANCH AROUND THE NEXT CODE THAT
;WORKS BASED ON A BUS SWITCH.
;CODE LEFT IN HERE FOR IN HOUSE
;PERSONAL WHO MAY PATCH THIS BRANCH
;INSTRUCTION TO A <NOP> OCTAL <240>
;IN ORDER TO RUN PROGRAM WITH A SWITCH.

```

```

;NOTE THIS "SWITCH" IS A PIECE OF INHOUSE
;TEST EQUIPMENT ONLY IT CONNECTS
;THE UNIBUS TO THE I/O BUS FOR
;CERTAIN TESTING.

```

```

;;TYPE ASCIZ STRING
;;GET OVER THE ASCIZ

```

```

;ALL THIS JUNK MUST BE REMOVED!!

```

```

;LOAD MICRO-CODE.
;FILE "DRLPX2.OBJ"

```

```

;"HANGS" HERE THEN KMC-11 ERROR.

```

```

;STALL FOR DMC-UP
;SET RUN, AND ENABLE ARBITRATION.

```

```

;SLAVE READY? (READING IPBM SR)
;FATAL LPA-11 ERROR SLAVE NOT READY.

```

```

;READ FAST PATH
;-TOUT-CHECK FOR TIMEOUT
;/TIME-OUT ERROR
;/WE FAILED TO COMPLETE
;/CURRENT OPERATION.

```

```

2718 ;/CONTINUES IN THIS LOOP
2719 ;/WOULD MAKE US "HANG" HERE
2720
2721 016342 000774 BR 4$
2722
2723 ;/RETURNS HERE-FROM-TIMED OUT.
2724 016344 122777 000377 163016 CMPB #377,AKMAD2 ;WAIT TILL KMC DONE COMMAND.
2725 016352 001370 BNE 4$
2726 016354 122777 000377 163012 CMPB #377,AKMAD4 ;IF FAST PATH=377 THEN ERROR.
2727 016362 001001 BNE 35$
2728 016364 104000 ERROR ;IPBM ERROR (SLAVE SIDE)
2729 ;YOU MUST RUN IPBM DIAGNOSTIC.
2730
2731 016366 122777 000004 163000 35$: CMPB #4,AKMAD4 ;IS THIS THE CORRECT VERSION OF MICRO-CODE?
2732 016374 001543 BEQ 55$ ;YES-CONTINUE.
2733 016376 005227 177777 INC #-1
2734 016402 001140 BNE 55$
2735 016404 005227 177777 INC #-1
2736 016410 001135 BNE 55$
2737 016412 104401 016420 TYPE #67$ ;:TYPE ASCIZ STRING
2738 016416 000440 BR 66$ ;:GET OVER THE ASCIZ
2739 ;:67$: .ASCIZ <200>"W A R N I N G THIS PROGRAM WAS DESIGNED TO RUN WITH VERSION 4"
2740 016520 66$: TYPE #69$ ;:TYPE ASCIZ STRING
2741 016520 104401 016526 BR 68$ ;:GET OVER THE ASCIZ
2742 016524 000430 ;:69$: .ASCIZ <200>"MICRO-CODE. ANOTHER VERSION CODE WAS DETECTED."
2743 68$:
2744 016606 TYPE #71$ ;:TYPE ASCIZ STRING
2745 016606 104401 016614 BR 70$ ;:GET OVER THE ASCIZ
2746 016612 000434 ;:71$: .ASCIZ <200>"THIS MAY OR MAYNOT CAUSE FALSE ERROR TO BE REPORTED."<200><200>
2747 70$:
2748 016704
2749
2750 016704 112737 177777 017036 55$: MOVB #0-1,11$ ;:DAC CODE FOR SLAVE.
2751 016712 012501 MOV (5)+,R1 ;:GET NEXT DEVICE ADDR.
2752 016714 021127 000000 65$: CMP (R1),#0 ;:TERM REACHED?
2753 016720 001444 BEQ 10$
2754 016722 105237 017036 INCB 11$
2755 016726 113777 017036 162440 MOVB 11$,AKMAD4 ;:FIFO DATA
2756 016734 004737 017040 JSR PC,20$ ;:ISSUE SEND
2757 016740 112177 162430 MOVB (R1)+,AKMAD4 ;:SEND LOW BYTE OF DEVICE ADDR TO SLAVE.
2758 016744 004737 017040 JSR PC,20$ ;:ISSUE SEND
2759 016750 112177 162420 MOVB (R1)+,AKMAD4 ;:SEND HIGH BYTE OF DEVICE ADDR. TO SLAVE.
2760 016754 004737 017040 JSR PC,20$
2761
2762 016760 032777 000002 162376 75$: BIT #BIT1,AKMAD0 ;:WAIT FOR FIFO DATA
2763 016766 001374 BNE 7$ ;:=1 NO DATA. =0 DATA.
2764 016770 112777 000002 162372 MOVB #2,AKMAD2 ;:READ FIFO.
2765
2766 016776 85$:
2767 016776 004537 020002 JSR R5,$TOUT ;:-TOUT-CHECK FOR TIMEOUT
2768
2769 017002 104000 ERROR ;:/TIME-OUT ERROR
2770 ;:/WE FAILED TO COMPLETE
2771 ;:/CURRENT OPERATION.
    
```

```

2772                                     ;/CONTINUES IN THIS LOOP
2773                                     ;/WOULD MAKE US "HANG" HERE
2774
2775 017004 000774                       BR          8$
2776
2777                                     ;/RETURNS HERE-FROM-TIMED OUT.
2778 017006 122777 000377 162354         CMPB      #377, @KMA02 ;/WAIT FOR READ.
2779 017014 001370                       BNE      8$
2780 017016 105777 162352                 ISTB     @KMA04
2781 017022 001734                       BEQ     6$
2782                                     ;/HAS A ZERO RETURNED?
2783 017024 005237 017070                 INC     $AERR          ;/YES GET NEXT ADDR.
2784                                     ;/SLAVE WILL RETURN CODE 0 IF
2785 017030 005041                         CLR     -(1)          ;/DEV PRESENT ELSE
2786 017032 012601 10$:                 MOV     (SP)+, R1    ;/EXIT $AERR=1 IF SLAVE GIVES ERROR.
2787 017034 000205                       RTS     R5           ;/GET RID OF REFERENCE TO BAD ADDR.
2788
2789 017036 000000 11$:                 .WORD  0           ;/RETURN ALL ADDR. CHECKED.
2790
2791                                     ;/HOLDS DAC CODE PLUS OFFSET
2792 017040 112777 000003 162322 20$:    MOVB    #3, @KMA02   ;/TO SLAVES ADDR. TABLE.
2793 017046 004537 020002 21$:          JSR     R5, $TOUT    ;/ISSUE FIFO WRITE
2794 017046 004537 020002                 JSR     R5, $TOUT    ;/-TOUT-CHECK FOR TIMEOUT
2795
2796 017052 104000                       ERROR
2797                                     ;/TIME-OUT ERROR
2798                                     ;/WE FAILED TO COMPLETE
2799                                     ;/CURRENT OPERATION.
2800                                     ;/CONTINUES IN THIS LOOP
2801                                     ;/WOULD MAKE US "HANG" HERE
2802 017054 000774                       BR          21$
2803
2804                                     ;/RETURNS HERE-FROM-TIMED OUT.
2805 017056 122777 000377 162304         CMPB    #377, @KMA02 ;/KMC CODE WILL RETURN A "377"
2806 017064 001370                       BNE     21$          ;/WHEN DONE COMMAND.
2807 017066 000207                       RTS     PC
2808
2809 017070 000000 $AERR:                .WORD  0           ;/=0 IF ADDR. LIST OK, =1 IF BAD.
2810
2811                                     ;*
2812                                     ;* THIS SUB CODE USED TO LOAD MICRO-CODE INTO LPA-11.
2813                                     ;* CALL = JSR R5, $LOAD
2814                                     ;* .WORD XX ;ADDR. OF MICRO CODE.
2815                                     ;*
2816                                     ;* NOTE: MICRO CODE FILE MUST END IN -1 DATA.
2817                                     ;*
2818
2819 017072 010446 $LOAD:                 MOV     R4, -(SP)    ;/SAVE R4.
2820 017074 010046                         MOV     R0, -(SP)    ;/SAVE R0.
2821 017076 012500 1$:                 MOV     (5)+, R0     ;/GET PROG. ADDR.
2822 017100 005077 162260                 CLR     @KMA00       ;/CLEAR CSR
2823 017104 005077 162264                 CLR     @KMA04       ;/CLEAR CRAM ADDR.
2824 017110 052777 002000 162246 2$:    BIS     #2000, @KMA00 ;/SELECT CRAM.
2825 017116 012077 162256                 MOV     (0)+, @KMA06 ;/WRITE DATA.

```

2826	017122	052777	020000	162234		BIS	#20000, @KMAD0	; SET CRAM WRITE
2827	017130	005077	162230			CLR	@KMAD0	; DISABLE CRAM.
2828	017134	005277	162234			INC	@KMAD4	; UPDATE CRAM ADDR.
2829	017140	021027	177777			CMP	(0), #-1	; ALL DONE?
2830	017144	001361				BNE	2\$	; NO LOOP.
2831	017146	005077	162222			CLR	@KMAD4	; CLEAR CRAM ADDR.
2832	017152	016500	177776			MOV	-2(5), R0	; GET MICRO CODE ADDR.
2833								
2834	017156	052777	002000	162200	3\$:	BIS	#2000, @KMAD0	; SELECT CRAM
2835	017164	022077	162210			CMP	(R0)+, @KMAD6	; DATA OK?
2836	017170	001013				BNE	5\$	; NO - REPORT AN ERROR.
2837	017172	021027	177777			CMP	(0), #-1	; ALL DONE?
2838	017176	001405				BEQ	4\$	; YES - EXIT
2839	017200	005077	162160			CLR	@KMAD0	; NO - DESELECT CRAM.
2840	017204	005277	162164			INC	@KMAD4	; UPDATE CRAM ADDR.
2841	017210	000762				BR	3\$	
2842								
2843	017212	012600			4\$:	MOV	(SP)+, R0	; RESTORE R0
2844	017214	012604				MOV	(SP)+, R4	; RESTORE R4
2845	017216	000205				RTS	R5	; EXIT
2846								
2847	017220				5\$:			; COME HERE ON LOAD ERROR
2848	017220	005745				TST	-(5)	
2849	017222	105204				INCB	R4	; UPDATE ERROR COUNTER.
2850	017224	100324				BP	1\$	; IF NOT TOO MANY, TRY AGAIN.
2851	017226	000000				HALT		; MICRO CODE LOAD ERROR.
2852								; KMC-11 FAULT. YOU COULD TRY
2853	017230	000722				BR	1\$	; TO PRESS CONTINUE TO GIVE IT
2854								; ANOTHER CHANCE, BUT I DOUBT
2855								; THAT THAT WOULD WORK. SINCE I'VE
2856								; ALREADY GIVEN IT 177 (OCTAL) CHANCES.
2857								; TRY RUNNING THE KMC-11 DIAGNOSTIC.
2858								
2859								
2860								
2861								; *THIS ROUTINE ISSUES A WRITE COMMAND TO THE LPA-11
2862								; *
2863								; * CALL = JSR R5, \$TLKW
2864								; * .WORD 0 ; OFFSET OF DEVICE ADDR.
2865								; * .WORD 0 ; DATA TO BE WRITTEN
2866								; *
2867	017232	010046			\$TLKW:	MOV	R0, -(SP)	; SAVE R0
2868	017234	012500				MOV	(5)+, R0	; GET DEVICE OFFSET
2869	017236	052700	000340			BIS	#340, R0	; ADD WRITE CODE.
2870	017242	004737	017514			JSR	PC, \$LPW	; WAIT FOR FAST PATH READY
2871	017246	010037	017340			MOV	R0, W1	
2872	017252	010077	162116			MOV	R0, @KMAD4	
2873	017256	112777	000005	162104		MOVB	#5, @KMAD2	; ISSUE FAST PATH WRITE
2874	017264	004737	017514			JSR	PC, \$LPW	; WAIT FOR RDY
2875	017270	011537	017342			MOV	(5) W2	
2876	017274	112577	162074			MOVB	(5)+, @KMAD4	; WRITE LOW BYTE DATA.
2877								
2878	017300	112777	000005	162062		MOVB	#5, @KMAD2	; FP WRITE
2879	017306	004737	017514			JSR	PC, \$LPW	

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2880 017312 111537 017344          MOVB      (5) W3
2881 017316 112577 162052          MOVB      (5)+, @KMA04      ;WRITE HIGH BYTE
2882 017322 112777 000005 162040  MOVB      #5, @KMA02
2883 017330 004737 017514          JSR      PC, $LPW
2884 017334 012600          MOV      (SP)+, R0
2885 017336 000205          RTS      RS      ;EXIT DONE.
2886 017340 000000          W1:      0
2887 017342 000000          W2:      0
2888 017344 000000          W3:      0
2889
2890          ;*
2891          ;*THIS ROUTINE ISSUES A READ COMMAND TO THE LPA-11
2892          ;*
2893          ;*      CALL = JSR      RS, $TLKR
2894          ;*      .WORD      0      ;OFFSET OF DEVICE
2895          ;*      ;RETURNS HERE
2896          ;*DATA IN WORD $DATR
2897          ;*
2898
2899          $TLKR: MOV      R0, -(SP)      ;SAVE R0
2900          MOV      (5)+, R0      ;GET OFFSET
2901          BIS      #300, R0      ;ADD READ CODE
2902          JSR      PC, $LPW      ;WAIT TILL READY
2903          MOVB     R0, @KMA04
2904          MOVB     #5, @KMA02      ;ISSUE WRITE FP
2905          JSR      PC, $LPW
2906          MOV      R0, R01
2907          1$:
2908          JSR      RS, $TOUT      ;-TOUT-CHECK FOR TIMEOUT
2909
2910          ERROR      ;/TIME-OUT ERROR
2911          ;/WE FAILED TO COMPLETE
2912          ;/CURRENT OPERATION.
2913          ;/CONTINUES IN THIS LOOP
2914          ;/WOULD MAKE US "HANG" HERE
2915
2916          017412 000774          BR      1$
2917
2918          ;/RETURNS HERE-FROM-TIMED OUT.
2919          017414 032777 000040 161742  BIT      #BITS, @KMA00      ;FAST PATH GOT DATA?
2920          017422 001370          BNE     1$
2921          017424 112777 000004 161736  MOVB     #4, @KMA02      ;ISSUE FAST PATH READ
2922          017432 004737 017514          JSR      PC, $LPW
2923          017436 117737 161732 017512  MOVB     @KMA04, $DATR      ;GET LOW BYTE
2924          017444          2$:
2925          017444 004537 020002          JSR      RS, $TOUT      ;-TOUT-CHECK FOR TIMEOUT
2926
2927          017450 104000          ERROR      ;/TIME-OUT ERROR
2928          ;/WE FAILED TO COMPLETE
2929          ;/CURRENT OPERATION.
2930          ;/CONTINUES IN THIS LOOP
2931          ;/WOULD MAKE US "HANG" HERE
2932
2933          017452 000774          BR      2$

```

```

2934
2935
2936 017454 032777 000040 161702 BIT #BITS,2KMA0U ;/RETURNS HERE-FROM-TIMED OUT.
2937 017462 001370 BNE 2$ ;FAST PATH READY?
2938 017464 112777 000004 161676 MOVB #4,2KMA02 ;ISSUE FAST PATH READ
2939 017472 004737 017514 JSR PC,$LPW
2940 017476 117737 161672 017513 MOVB 2KMA04,$DATR+1 ;SAVE HIGH BYTE
2941 017504 012600 MOV (SP)+,R0
2942 017506 000205 RTS R5
2943 017510 000000 RD1: 0
2944 017512 000000 $DATR: .WORD 0
2945
2946 ;THIS ROUTINE WAITS FOR KMC-CODE TO BECOME READY AS WELL
2947 ;AS FAST PATH TO BE READ.
2948
2949 ;CALL = JSR PC,$LPW
2950
2951 ;IT WILL TIME OUT IF TOO MUCH TIME IS TAKEN BY
2952 ;THE MICRO-PROCESSORS AND REPORT AN ERROR, THEN HALT.
2953
2954
2955 017514 010146 $LPW: MOV R1,-(SP) ;SAVE R1
2956 017516 005001 CLR R1
2957 017520 122777 000377 161642 1$: CMPB #377,2KMA02 ;FINISHED INSTRUCTION?
2958 017526 001403 BEQ 2$
2959 017530 005201 INC R1 ;TIME OUT?
2960 017532 001372 BNE 1$
2961 017534 000411 BR 10$
2962
2963 017536 032777 000020 161620 2$: BIT #BIT4,2KMA00 ;FAST PATH READ?
2964 017544 001403 BEQ 3$
2965 017546 005201 INC R1 ;NO - TIME OUT?
2966 017550 001372 BNE 2$
2967 017552 000402 BR 10$ ;YES - REPORT AN ERROR
2968
2969 017554 012601 3$: MOV (SP)+,R1 ;RESTORE R1
2970 017556 000207 RTS PC ;EXIT
2971
2972 017560 10$:
2973 017560 104401 017566 TYPE 65$ ;;TYPE ASCIZ STRING
2974 017564 000407 BR 64$ ;;GET OVER THE ASCIZ
2975 ;;65$: .ASCIZ <200>#LPA-11 FAULT#
2976 64$: 017604
2977
2978 017604 000000 11$: HALT ;LPA-11 FAULT RUN LPA-11
2979 017606 000776 BR 11$ ;DIAGNOSTICS.
2980
2981
2982
2983
2984 ;*
2985 ;*THIS ROUTINE PROVIDES THE LINKAGE FROM USER CODE TO
2986 ;*A DEVICE ADDRESS ON THE I/O BUSS FOR WRITE ONLY.
2987 ;*
2988 ;* FIRST WE WILL DETERMINE IF THE ADDRESS HAS BEEN USED

```



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2988
2989
2990
2991
2992
2993
2994 017610 010046
2995 017612 010146
2996
2997 017614 012700 001412
2998 017620 005001
2999 017622 005710
3000 017624 001421
3001 017626 027520 000000
3002 017632 001402
3003 017634 005201
3004 017636 000771
3005
3006 017640 010137 017656
3007 017644 005725
3008 017646 013537 017660
3009 017652 004537 017232
3010 017656 000000
3011 017660 000000
3012 017662 012601
3013 017664 012600
3014 017666 000205
3015 017670 017520 000000
3016 017674 005010
3017 017676 004537 016212
3018 017702 001412
3019 017704 000755
3020
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3035
3036 017706 010046
3037 017710 010146
3038
3039 017712 012700 001412
3040 017716 005001
3041 017720 005710

; * BEFORE, IF NOT WE HAVE TO INITIALIZE THE LPA WITH
; * THAT ADDRESS.
; * WHEN THE ADDP. IS KNOWN BY THE LPA, DO THE OUTPUT BY
; * $TLKW
; *
$OUTLP: MOV R0, -(SP) ;SAVE R0
MOV R1, -(SP) ;SAVE R1
MOV #.DVLS, R0 ;PROGRAM DEFINED LIST.
CLR R1
1$: TST (0) ;TERMINATOR REACHED?
BEQ 10$ ;YES NEXT STEP
CMP 2(S), (0)+ ;MATCH WITH ADDR IN LIST?
BEQ 2$
INC R1
BR 1$

2$: MOV R1, 3$ ;SAVE OFFSET, DEVICE KNOWN.
TST (5)+
MOV 2(S)+, 4$ ;GET DATA TO BE WRITTEN
JSR R5, $TLKW ;DO WRITE
3$: .WORD 0 ;DEVICE OFFSET
4$: .WORD 0 ;DATA TO BE WRITTEN.
MOV (SP)+, R1
MOV (SP)+, R0
RTS R5
10$: MOV 2(S), (0)+ ;SAVE ADDR.
CLR (0)
JSR R5, $LPAI
.WORD .DVLS
BR 2$

; *
; * THIS ROUTINE PROVIDES THE LINKAGE FROM USER CODE
; * TO A DEVICE ADDR. ON THE I/O BUSS FOR READ ONLY.
; *
; * FIRST WE WILL DETERMINE IF THE ADDRESS HAS BEEN
; * USED BEFORE. IF NOT, WE HAVE TO INITIALIZE THE LPA
; * WITH THE NEW ADDR.
; * WHEN THE ADDR IS KNOWN WE CAN DO OUTPUT THROUGH
; * $TLKR
; * CALL THROUGH MOVEI DATA, ADDR.
; * WHICH EQUALS:
; * JSR R5, $INLP
; * .WORD XX ADDR OF DEVICE
; * .WORD YY ADDR TO STORE READ DATA.
$INLP: MOV R0, -(SP) ;SAVE R0
MOV R1, -(SP) ;SAVE R1
MOV #.DVLS, R0 ;PROG DEFINED ADDR. LIST.
CLR R1
1$: TST (0) ;EOL REACHED?

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```

3042 017722 001420          BEQ      10$          ;YES - DEFINE NEW ADDR.
3043
3044 017724 027520 000000    CMP      2(5), (0)+      ;ADDR. MATCH?
3045 017730 001402          BEQ      2$
3046 017732 005201          INC      R1
3047 017734 000771          BR       1$
3048
3049 017736 010137 017750    2$:      MOV      R1, 3$          ;SAVE LIST OFFSET
3050 017742 005725          TST      (5)+
3051 017744 004537 017346    JSR      R5, $TLKR      ;GO READ DEVICE
3052
3053 017750 000000          $OFS=.  3$:      .WORD    0          ;OFFSET OF DEVICE
3054
3055 017752 013735 017512    MOV      $DATR, 2(5)+   ;STORE DATA.
3056 017756 012601          MOV      (SP)+, R1      ;RESTORE R1
3057 017760 012600          MOV      (SP)+, R0      ;RESTORE R2
3058 017762 000205          RTS      R5            ;EXIT
3059
3060 017764 017520 000000    10$:     MOV      2(5), (0)+
3061 017770 005010          CLR      (0)
3062 017772 004537 016212    JSR      R5, $LPAI
3063 017776 001412          .WORD    .DVL$
3064 020000 000756          BR       2$
3065
3066          ;*
3067          ;* $TOUT ROUTINE USED TO WATCH IF
3068          ;* WE'RE IN A LOOP TOO-LONG
3069          ;* CALL= JSR R5, $TOUT
3070          ;* ERROR X ;RETURNS HERE ON TIMEOUT
3071          ;* BR
3072          ;* ;RETURNS HERE NO ERROR
3073          ;*
3074 020002 020537 020036    $TOUT:   CMP      R5, $SAD      ;SAME ADDR?
3075 020006 001405          BEQ      1$
3076 020010 010537 020036    MOV      R5, $SAD      ;NO-SAVE THIS ADDR.
3077 020014 005037 020040    CLR      $CNT          ;CLR CNT AT ADDR.
3078 020020 000403          BR       2$
3079 020022 005237 020040    1$:      INC      $CNT          ;OVERFLOW?
3080 020026 100402          BMI      3$            ;YES-ERROR RETURN
3081 020030 062705 000004    2$:      ADD      #4, R5        ;NO-NON ERROR RETURN
3082 020034 000205          RTS      R5            ;RETURN.
3083
3084 020036 000000          $SAD:    .WORD    0          ;CONTAINS LOOP ADDR.
3085 020040 000000          $CNT:    .WORD    0          ;# OF TIMES AT ADDR.
3086
3087
3088          ;*
3089          ;* THIS ROUTINE REPLACES WHAT THE USER WOULD ORDINARILY
3090          ;* USE FOR A RESET. FIRST WE DO A RESET INSTRUCTION.
3091          ;* THEN WE CLR ".DVLST" WHICH FORCES US TO RESET BOTH THE
3092          ;* KMC AND DMC AS SOON AS A DEVICE IS REFERENCED.
3093          ;*
3094          ;* CALL=JSR PC, $RESET ;REPLACES "RESET INSTRUCTION
3095          ;* ;RETURNS HERE.
  
```

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3096 020042 000005 $RESET: RESET ;RESET THE WORLD.
3097
3098 ;* MOV 22$ 1$ ;/READ DEVICE REG 2$,PUT DATA IN 1$.
3099 020054 005737 017070 ;* TST $AERR ;IF NO ERROR,LOOP
3100 020060 001004 ;* BNE 10$ ;THERE WAS AN ERROR.
3101 020062 062737 000002 020076 ;* ADD #2,2$ ;UPDATE DEVICE ADDR.
3102 ;* ;YOU SEE , WE HAVE TO PROTECT OUR SELF!
3103 ;* ;IF 2$ CONTAINED A VALID ADDR, WE
3104 ;* ;MUST KEEP TRYING UNTIL WE GENERATE
3105 ;* ;AN INVALID ADDR.
3106 020070 000764 BR $RESET
3107 020072 10$:
3108 020072 000207 RTS PC
3109 020074 000000 1$: .WORD 0 ;JUNK LOC.
3110 020076 160000 2$: .WORD 160000 ;DUMB ADDR. FORCES INIT OF DMC/KMC.
3111
3112
3113 ;SDELAY- ROUTINE TO GIVE A MINOR DELAY.
3114 ; IS NOT TIME DEPENDENT CODE SENCE
3115 ; NOT USED TO GET SPECIFIC TIME BUT
3116 ; JUST A LITTLE DELAY.
3117
3118 ;
3119 ; THAT IS UNLESS A REAL TIME CLOCK IS PRESENT!
3120 ; THEN WE'LL GENERATE A TIME BETWEEN 16MS TO 32 MS
3121 ;
3122 ;
3123 ; CALL= JSR PC, SDELAY
3124 ;
3125 SDELAY:
3126 020100 TST RTCCSR ;CLOCK PRESENT?
3127 020104 BPL 10$
3128 020106 012737 000002 020152 MOV #2 TIME
3129 020114 052777 000115 000040 BIS #15,RTCCSR ;START CLOCK
3130 020122 005037 177776 CLR PS
3131 020126 005737 020152 1$: TST TIME
3132 020132 001375 BNE 1$
3133 020134 005077 000022 CLR RTCCSR ;STOP CLOCK
3134
3135 020140 000207 RTS PC
3136 020142 105237 020152 10$: INCB TIME
3137 020146 001375 BNE 10$
3138 020150 000207 RTS PC
3139
3140 020152 000000 TIME: .WORD 0
3141
3142 020154 005337 020152 CLKINT: DEC TIME
3143 020160 000002 RTI
3144 020162 000000 RTCCSR: .WORD 0 ;CLOCK CSR IF USED.
3145
3146 ;*
3147 ;*THIS MACRO ALLOWS THE OPERATOR TO TALK TO
3148 ;*ANY DEVICE ON THE I/O BUS
3149 ;*USER MUST START AT THIS ADDR.

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3223
3224 020360 012537 020370
3225 020364 004537 017706
3226 020370 000000
3227 020372 020466
3228 020374 113777 017750 160776
3229 020402 113777 017750 160772
3230 020410 013737 020370 020430
3231 020416 062737 000002 020430
3232 020424 004537 017706
3233 020430 000000
3234 020432 020466
3235 020434 113777 017750 160730
3236 020442 152777 000340 160730
3237 020450 152777 000300 160724
3238 020456 152777 000300 160706
3239 020464 000205
3240 020466 000000
3241
3242
3243 020470 000000
3244 020532 000000
3245 020574 000000
3246 020636 000000
3247 020700 000000
3248 020742 000000
3249 021004 000000
3250 021046 000000
3251
3252
3253
3254
3255
3256
3257

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```

; THIS ROUTINE LOOKS THROUGH CURENT DVLS FOR A/D ADDR.
; IF UNFOUND GENERATES IT. THIS ROUTINE'S WHOLE PURPOSE IS
; TO SET UP THE USER PROGRAM TO LINK TO FILE "DRLPX2" FOR
; SAMPLE TAKEING PURPOSES.
; TO TAKE SAMPLES, THE USER PROGRAM MUST SET UP
; A/D CSR IN BSEL 4, AND 5.
; (2) HE MUST CALL THIS ROUTINE:
; JSR R5,$SPUTS ;CALL SET UP ROUTINE.
; .WORD ADCSR ;ADDR. OF A/D CSR.
; RETURNS HERE ;KMC BSEL 3,6,7 PERMINENTLY SET UP
; ;(UNTILL ONE DOES A RESET)

; (3)THE USER MUST PUT CODE 006 INTO KMC REG 2 TO
; START CONVERSION CAUTION*DO WITH MOVVB INSTR.!
; (4)MONITOR KMC REG 2 FOR CODE 377 (DRLPX2 IS DONE)
; (5)READ KMC REG 4,5 FOR A/D RESULT.
; (6) TO TAKE MORE SAMPLES, SIMPLY PUT A/D CSR INTO
; BSEL 4,5 AND CODE 6 INTO BSEL 2.

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```

$SPUTS: MOV (5)+,1$ ;GET ADDR OF ADDR. OF A/D
JSR R5,$INLP
1$: .WORD 0
.WORD 10$
MOVVB $OFS,@KMA06
MOVVB $OFS,@KMA07
MOV 1$,2$
ADD #2,2$
JSR R5,$INLP
2$: .WORD 0
.WORD 10$
MOVVB $OFS,@KMA03
BISB #340,@KMA06
BISB #300,@KMA07
BISB #300,@KMA03
RTS R5
10$: .WORD 0

ADBUFF: 0 ;
.=.+40
ADTB0: 0
.=.+40
ADTB1: 0
.=.+40
ADTB2: 0
.=.+40
ADTB3: 0
.=.+40
ADTB4: 0
.=.+40
ADTB5: 0
.=.+40
ADTB6: 0

```

3258		021110
3259	021110	000000
3260		021152
3261		000001

ADTB7: 0 =.+40  
          .=.+40  
          .END



























\$ITEMB	001114	228#	2092*	2100	2117	2128														
\$LF	001200	259#	2117	2371	2495	2504														
\$LFLG	016125	2592*	2598#																	
\$LOAD	017072	2691	2819#																	
\$LPADR	001106	225#	444*	2043*	2059*	2064	2066													
\$LPAT	016212	2665#	3017	3062																
\$LPERR	001110	226#	445*	2043	2060*	2066	2111													
\$LPW	017514	2870	2874	2879	2883	2902	2905	2922	2939	2955#										
\$MADR1	001234	292#																		
\$MADR2	001240	296#																		
\$MADR3	001244	299#																		
\$MADR4	001250	302#																		
\$MAIL	001202	208	212	265#	462	2058	2098	2315												
\$MAMS1	001232	286#																		
\$MAMS2	001236	294#																		
\$MAMS3	001242	297#																		
\$MAMS4	001246	300#																		
\$MBADR	001002	208#																		
\$MFLG	016124	2552*	2558	2593*	2597#															
\$MNEW	015547	2396	2508#																	
\$MSGAO	001216	272#	2568#	2571																
\$MSGLG	001220	273#	2573#																	
\$MSGTY	001202	266#	2566	2574*	2586	2590*														
\$MSWR	015536	2393	2506#																	
\$MTYP1	001233	287#																		
\$MTYP2	001237	295#																		
\$MTYP3	001243	298#																		
\$MTYP4	001247	301#																		
\$MXCNT	013530	2056	2066#																	
\$NULL	001154	246#	2342	2371																
\$NWTST =	000001	583#	596#	642#	737#	959#	1145#	1267#	1350#											
\$OCNT	014516	2247*	2276#	2289#																
\$OFS =	017750	3052#	3228	3229	3235															
\$OMODE	014520	2242*	2246*	2251	2254*	2265*	2291#													
\$OUTLP	017610	542	544	546	548	550	552	554	556	613	619	622	628	633						
		653	662	664	669	675	682	689	701	708	720	727	747	756						
		758	763	770	775	780	782	789	794	844	849	875	882	884						
		887	894	900	916	1005	1010	1012	1014	1020	1094	1098	1104	1110						
		1121	1132	1372	1394	1629	1638	1644	2994#	3190										
\$OVER	013514	2020	2036	2044	2054	2063#														
\$PASS	001210	269#	462*	812*	813*	821	834	2050	2067											
\$PASTM	001006	210#																		
\$PUTS	020360	3224#																		
\$PWAD	014214	2201#																		
\$PWADN	014054	439	2168#	2196																
\$PWARMG	014210	2199#																		
\$PWARUP	014126	2178	2184#																	
\$QUES	001176	257#	2117	2371	2439	2488	2504													
\$ROCHR	015266	2452#	2645																	
\$RODEC =	*****	2648																		
\$ROLIN	015406	2480#	2646																	
\$RODOCT	015560	2520#	2647																	
\$RDSZ =	000010	2473#																		
\$REGAD	001160	250#																		

U







.LPAIN	22#	2649	
.PUTCS	24#	3204	
.RESET	22#	3086	
.SETUP	30#	345	425
.SWRHI	30#	155	
.SWRLO	1E7#		
.UTK	29#	3146	
.\$ACT1	30#	180	
.\$APT8	30#	261#	
.\$APTH	30#	191	
.\$APTY	30#	2548	
.\$CATC	30#	167	
.\$CMTA	30#	213	
.\$EO#	30#	799	
.\$ERR0	30#	2067	
.\$ERR1	30#	2117	
.\$INLP	28#	3021	
.\$MAC	18#		
.\$OUTL	27#	2982	
.\$PARM	30#		
.\$POME	30#	2164	
.\$ROOC	30#	2510	
.\$READ	30#	2371	
.\$SAVE	30#		
.\$SCOP	30#	2002	
.\$SPAC	30#		
.\$SWDO	30#		
.\$TLKW	26#	2860	
.\$TOUT	403#	3065	
.\$TRAP	30#	2605	
.\$TYPD	30#	1449	
.\$TYPE	30#	2292	
.\$TYPO	30#	2215	

DRLPD.P1 CROSS REFERENCE TABLE

SEQ 0095

ADC	1724	1732													
ADD	519	625	672	686	767	772	791	931	939	1114	1129	1310	1363	1388	1442
	1481	1597	1679	1684	1723	1788	1789	1791	1792	1794	1795	1797	1798	2139	2243
	2253	2328	2410	2419	2538	2565	2577	2589	3081	3101	3231				
ASL	494	938	956	1057	1115	1116	1117	1594	1595	1596	1777	2136	2137	2138	2433
	2434	2435	2531	2533	2535	2617									
ASLB	1486														
ASR	1044	1045	1047	1052	1053	1054	1728	2572							
BCC	1487														
BEQ	464	529	825	955	1064	1072	1086	1089	1173	1214	1260	1384	1554	1560	1586
	1689	1763	1772	2034	2036	2038	2042	2051	2084	2087	2110	2113	2141	2146	2159
	2270	2318	2331	2366	2390	2417	2432	2530	2559	2563	2583	2585	2707	2732	2753
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	875	882	884	887	891	894	897	900	904	908	913	916	1005	1010	1012
	1014	1020	1023	1094	1098	1101	1104	1107	1110	1113	1121	1125	1129	1132	1372
	1383	1394	1626	1629	1634	1638	1644	1648	1653	2143	2148	2199	2201	2291	2321
	2368	2547	2580	2635	2692	2789	2809	2944	3010	3011	3018	3053	3063	3084	3085
	3099	3109	3110	3140	3144	3174	3175	3180	3191	3192	3195	3196	3226	3227	3233
	3234	3240													

000000

ERRORS DETECTED: 0

\*DRLPD,DRLPD/SOL/CRF=DRLPA.MAC,DRLPD  
RUN-TIME: 25 13 2 SECONDS  
CORE USED: 40K