

LA180

PRINTER DIAGNOSTIC
MD-11-DZLAE-A

EP DZLAE A DL A

OCT 1976

COPYRIGHT 1976

digital

FICHE 1 OF 1

Made in U.S.A.

1	2	3	4	5	6	7	8	9	10	11	12
13	14	15	16	17	18	19	20	21	22	23	24
25	26	27	28	29	30	31	32	33	34	35	36
37	38	39	40	41	42	43	44	45	46	47	48
49	50	51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70	71	72
73	74	75	76	77	78	79	80	81	82	83	84
85	86	87	88	89	90	91	92	93	94	95	96
97	98	99	100	101	102	103	104	105	106	107	108
109	110	111	112	113	114	115	116	117	118	119	120
121	122	123	124	125	126	127	128	129	130	131	132
133	134	135	136	137	138	139	140	141	142	143	144
145	146	147	148	149	150	151	152	153	154	155	156
157	158	159	160	161	162	163	164	165	166	167	168
169	170	171	172	173	174	175	176	177	178	179	180

IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZLAE-A-D
PRODUCT NAME: LA180 PRINTER DIAGNOSTIC
DATE CREATED: NOVEMBER 1975
MAINTAINER: DIAGNOSTIC GROUP
AUTHOR: ROBERT BAKER

ALL INFORMATION IN THIS DOCUMENT IS SUBJECT TO CHANGE WITHOUT NOTICE
THIS DOCUMENT SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
CORPORATION. DIGITAL EQUIPMENT CORPORATION ASSUMES NO RESPONSIBILITY
FOR ANY ERRORS THAT MAY APPEAR IN THIS DOCUMENT.

THE SOFTWARE DESCRIBED IN THIS DOCUMENT IS FURNISHED UNDER A LICENSE
AND CAN BE USED OR COPIED IN ACCORDANCE WITH THE TERMS OF SUCH
LICENSE.

DIGITAL EQUIPMENT CORPORATION ASSUMES NO RESPONSIBILITY FOR THE USE OR
OPERATION OF ITS SOFTWARE ON EQUIPMENT THAT IS NOT SUPPLIED BY
DIGITAL.

COPYRIGHT © 1975 BY DIGITAL EQUIPMENT CORPORATION

TABLE OF CONTENTS

- 1.0 ABSTRACT
- 2.0 REQUIREMENTS
 - 2.1 EQUIPMENT
 - 2.2 STORAGE
 - 2.3 PRELIMINARY PROGRAMS
- 3.0 LOADING PROCEDURE & INITIALIZATION
- 4.0 STARTING PROCEDURES
- 5.0 OPERATING PROCEDURES
 - 5.1 SWITCH REGISTER CONTROLS
 - 5.2 CONSOLE TERMINAL KEYBOARD CONTROL
 - 5.3 DYNAMIC SOFTWARE SWITCH REGISTER CONTROL
 - 5.4 ERROR REPORTING
- 6.0 TEST DESCRIPTIONS
 - 6.1 OPERATOR INTERVENTION TESTS
 - 6.1.1 TEST 00 - INTERFACE & CONTROL TESTS
 - 6.1.2 TEST 01 - TOP OF FORM SWITCH TEST
 - 6.1.3 TEST 02 - PRINT SPEED TIMING TEST
 - 6.2 PRINTING TESTS
 - 6.2.1 TEST 20 - DATA TRANSFER PATHS TEST
 - 6.2.2 TEST 21 - HEAD POSITIONING TEST
 - 6.2.3 TEST 22 - BACKSPACE TEST
 - 6.2.4 TEST 23 - CHARACTER GENERATOR TEST
 - 6.2.5 TEST 24 - NON-PRINTABLE CHARACTER TEST
 - 6.2.6 TEST 25 - BUFFER TEST
 - 6.2.7 TEST 26 - OVERPRINT TEST
 - 6.2.8 TEST 27 - MULTIPLE LINE FEED TEST
 - 6.2.9 TEST 30 - RIBBON FEED TEST
 - 6.2.10 TEST 31 - BELL TEST
 - 6.3 MAINTENANCE AIDS
 - 6.3.1 TEST 60 - LIFE TEST
 - 6.3.2 TEST 61 - SCOPE DRIVE ROUTINE
 - 6.3.3 TEST 62 - LINE PRINT TEST
 - 6.3.4 TEST 63 - CHARACTER PRINT TEST

1.0 ABSTRACT

THE DIAGNOSTICS FOR THE LAISO PRINTER ARE DESIGNED TO EXERCISE ALL AREAS OF THE PRINTER, SIMULATING WORSE CASE CONDITIONS TO DETECT BOTH MECHANICAL AND ELECTRICAL FAULTS. ADDITIONAL FACILITIES WITHIN THE DIAGNOSTIC PROGRAM WILL AID IN ISOLATION OF ANY FAULT CONDITIONS DETECTED.

OPERATION OF THE DIAGNOSTIC PROGRAM WILL BE CONTROLLED FROM THE PROCESSOR SWITCH REGISTER OR FROM AN AVAILABLE CONSOLE DEVICE. THE OPERATOR WILL BE GIVEN AS MUCH CONTROL OVER THE OPERATION OF THE PROGRAM AS POSSIBLE WHILE TRYING TO KEEP THE CONTROL SCHEME SIMPLE.

THIS DIAGNOSTIC PROGRAM WAS DESIGNED TO RUN IN 4K OR LESS OF MEMORY AND BE COMPATIBLE WITH ACT AND XXDP.

2.0 REQUIREMENTS

2.1 EQUIPMENT

THIS DIAGNOSTIC WAS WRITTEN TO RUN ON ALL MODELS OF THE PDP-11 PROCESSOR WITH A LAISO PRINTER USING A STANDARD PARALLEL INTERFACE. THE PROGRAM WILL USE A STANDARD CONSOLE DEVICE, IF AVAILABLE, FOR OPERATOR INSTRUCTIONS AND ERROR REPORTING. IT IS SUGGESTED THAT A CONSOLE DEVICE BE USED WHEN RUNNING THIS DIAGNOSTIC BUT IT IS NOT REQUIRED IF THE CPU HAS A HARDWARE SWITCH REGISTER. IF ANY NON-STANDARD ADDRESSES ARE USED FOR EITHER THE LAISO OR THE CONSOLE DEVICE, CHANGE THE ADDRESSES IN THE COMMON TAG AREA OF THE PROGRAM (STARTING AT LOCATION 1100).

2.2 STORAGE

THIS PROGRAM USES MOST OF 4K OF MEMORY WITHOUT AFFECTING THE AREA USED BY THE ABSOLUTE LOADER.

2.3 PRELIMINARY PROGRAMS

ALL APPLICABLE PDP-11 DIAGNOSTICS SHOULD BE RUN SUCCESSFULLY ON THE PROCESSOR.

3.0 LOADING PROCEDURE & INITIALIZATION

LOAD THE LA180 DIAGNOSTIC PROGRAM FOLLOWING NORMAL PROCEDURES.

IF A HARDWARE SWITCH REGISTER DOES NOT EXIST OR ALL SWITCHES ARE PLACED UP BEFORE STARTING THE DIAGNOSTIC, THE PROGRAM WILL USE THE CONTENTS OF LOCATION 176 AS THE VALUE OF THE SWITCHES. THEREFORE, WHEN USING THE SOFTWARE SWITCH REGISTER BE SURE TO LOAD LOCATION 176 WITH THE DESIRED SWITCH VALUE BEFORE STARTING THE PROGRAM. REFER TO SECTION 5.3 FOR DETAILS ON DYNAMIC SOFTWARE SWITCH REGISTER CONTROL.

REFER TO THE TEST ADDRESS TABLE IN THE PROGRAM LISTING FOR DETAILS ON CHANGING THE PRINTING TEST SEQUENCE OR DELETING TESTS FROM THE DIAGNOSTIC.

4.0 STARTING PROCEDURES

STARTING ADDRESSES:

- 200 = GENERAL START:
RUN OPERATOR INTERVENTION TESTS THEN ENTER PRINTING TEST SEQUENCE.
- 500 = RESTART:
ENTER PRINTING TEST SEQUENCE DIRECTLY SKIPPING OPERATOR INTERVENTION TESTS.
- 604 = GO DIRECTLY TO CONSOLE TERMINAL KEYBOARD CONTROL - SELECT TEST.

STARTING AT 200 WILL RUN THE ENTIRE DIAGNOSTIC PACKAGE. THE PROGRAM WILL FIRST EXECUTE THE OPERATOR INTERVENTION TESTS AND THEN ENTER THE PRINTING TEST SEQUENCE WHERE IT WILL LOOP CONTINUOUSLY. STARTING AT 500 (THE RESTART) WILL SKIP THE OPERATOR INTERVENTION TESTS AND ENTER THE PRINTING TEST SEQUENCE DIRECTLY. STARTING AT 604 WILL CAUSE THE PROGRAM TO GO DIRECTLY TO CONSOLE KEYBOARD CONTROL IF A CONSOLE DEVICE EXISTS. OTHERWISE, THE PROGRAM WILL HALT WAITING FOR A TEST SELECTION FROM THE SWITCH REGISTER. ALSO, BY PLACING THE HALT AND SELECT TEST SWITCH UP (1) BEFORE STARTING THE DIAGNOSTIC, THE DIAGNOSTIC WILL HALT WAITING FOR A TEST SELECTION FROM THE SWITCH REGISTER AFTER INITIALIZATION OF THE PROGRAM.

TO START THE DIAGNOSTIC PROGRAM: SET THE DESIRED STARTING ADDRESS IN THE SWITCH REGISTER AND DEPRESS LOAD ADDRESS, SET THE SWITCH REGISTER OPTIONS AS DESIRED (SEE SECTION 5.1), AND DEPRESS START. THE DIAGNOSTIC PROGRAM WILL NOW RUN IN THE MANNER SELECTED.

5.0 OPERATING PROCEDURES

5.1 SWITCH REGISTER CONTROLS

THE FOLLOWING BASIC CONTROL FUNCTIONS ARE AVAILABLE THROUGH THE USE OF THE SWITCH REGISTER. IF A HARDWARE SWITCH REGISTER DOES NOT EXIST OR ALL SWITCHES WERE SET UP BEFORE STARTING THE DIAGNOSTIC, THE PROGRAM WILL USE THE CONTENTS OF LOCATION 176 AS THE VALUE OF THE SWITCH REGISTER. REFER TO SECTION 5.3 FOR DETAILS ON SSR CONTROL.

<u>SWITCH</u>	<u>POSITION</u>	<u>FUNCTION</u>
15	1 (UP) 0 (DWN)	STOP ON ERROR CONTINUE ON ERROR
14	1 (UP) 0 (DWN)	LOOP ON TEST NORMAL OPERATION
13	1 (UP) 0 (DWN)	INHIBIT ERROR TYPEOUT NORMAL OPERATION
11		MANUAL TIMING - OVER ALL PRINT SPEED TIMING
10	1 (UP) 0 (DWN)	BELL ON ERROR NORMAL OPERATION
09	1 (UP) 0 (DWN)	SINGLE CHAR - SCOPE ROUTINE FULL LINES
08	1 (UP) 0 (DWN)	HALT & SELECT TEST NORMAL OPERATION
07-00		* COLUMNS AT START UP.
05-00		TEST SELECTION DURING DIAG.
06-00		CHAR SELECTION FOR SCOPE ROUTINE

5.1.1 SWITCH 15 - STOP ON ERROR

WITH THIS SWITCH UP (1), THE PROGRAM WILL HALT OR WAIT FOR A KEYBOARD ON ANY DETECTED ERROR. WHEN DOWN (0), THE PROGRAM WILL CONTINUE ON ERROR IF POSSIBLE.

5.1.2 SWITCH 14 - LOOP ON TEST

WITH THIS SWITCH UP (1), THE PROGRAM WILL CONTINUE TO LOOP ON THE CURRENT TEST UNTIL THIS SWITCH IS PLACED DOWN (0). AFTER RETURNING THIS SWITCH TO THE DOWN (0) POSITION, THE TEST WILL CONTINUE NORMAL OPERATION AT THE COMPLETION OF THE CURRENT TEST. THUS, WHENEVER THIS SWITCH IS DOWN (0), THE PROGRAM WILL CONTINUE NORMAL OPERATION.

5.1.3 SWITCH 13 - INHIBIT ERROR TIMEOUT

WHENEVER THIS SWITCH IS IN THE UP (1) POSITION, ERROR TIMEOUTS WILL NOT OCCUR.

5.1.4 SWITCH 11 - MANUAL TIMING

THIS SWITCH WILL BE USED TO MANUALLY TIME THE OVERALL PRINT SPEED OF THE LA180 PRINTER IF A CLOCK OPTION DOES NOT EXIST.

5.1.5 SWITCH 10 - BELL ON ERROR

PLACING THIS SWITCH UP (1) WILL CAUSE THE CONSOLE (IF AVAILABLE) TO RING A BELL WHENEVER AN ERROR CONDITION IS DETECTED IN THE LA180 PRINTER.

5.1.6 SWITCH 9 - SINGLE CHAR/FULL LINES CHAR

THIS SWITCH WILL BE USED TO SELECT WHETHER TO SEND ONLY A SINGLE CHARACTER OR FULL LINES OF CHARACTERS TO THE LA180 PRINTER DURING TEST E1 ONLY.

5.1.7 SWITCH B - HALT & SELECT TEST

THE PROGRAM WILL HALT WHENEVER THIS SWITCH IS PLACED IN THE UP (1) POSITION. AT THAT TIME, SET THE DESIRED TEST NUMBER IN THE PROPER POSITION IN THE PROCESSOR SWITCH REGISTER.

TO START THE NORMAL TEST SEQUENCE WITH THE SELECTED TEST, PLACE THE HALT AND SELECT TEST SWITCH DOWN (0) THEN DEPRESS THE CONTINUE SWITCH.

TO RUN A SELECTED TEST ONCE AND HALT, LEAVE THE HALT AND SELECT TEST SWITCH UP (1) AND DEPRESS CONTINUE. THE PROGRAM WILL EXECUTE ONE COMPLETE PASS OF THE SELECTED TEST, THEN HALT WAITING FOR ANOTHER TEST SELECTION. TO HALT THE PROGRAM DURING EXECUTION OF THE SELECTED TEST, PLACE THE HALT & SELECT TEST SWITCH DOWN (0) AT ANY TIME. THE PROGRAM WILL HALT AT THE COMPLETION OF THE CURRENT OPERATION AND WAIT FOR ANOTHER TEST SELECTION.

5.1.8 SELECTION OF NUMBER OF COLUMNS

THESE SWITCHES WILL BE USED WHEN THE PROGRAM IS FIRST STARTED TO INPUT THE DESIRED, MAXIMUM NUMBER OF COLUMNS THE DIAGNOSTIC IS TO TEST. THE NUMBER SET MUST BE IN OCTAL AND BE EQUAL TO OR GREATER THAN 2 AND LESS THAN OR EQUAL TO 132(10). IF THE SWITCHES ARE NOT SET WITHIN THESE SET LIMITS, THE PROGRAM WILL DEFAULT TO TESTING 132(10) COLUMNS. THUS, LEAVING THESE SWITCHES DOWN (000) THE PROGRAM WILL AUTOMATICALLY TEST THE FULL 132(10) COLUMNS.

5.1.9 TEST SELECTION

THESE SWITCHES WILL BE USED TO SELECT A DESIRED TEST WHENEVER THE HALT AND SELECT TEST SWITCH IS USED TO HALT THE DIAGNOSTIC PROGRAM.

5.2 CONSOLE TERMINAL - KEYBOARD CONTROL

WHENEVER A CONSOLE TERMINAL IS DETERMINED TO BE AVAILABLE BY THE PROGRAM, THE DIAGNOSTIC WILL BE CAPABLE OF BEING CONTROLLED FROM THE KEYBOARD OF THE CONSOLE DEVICE. TYPING A RUBOUT (DEL) ON THE CONSOLE KEYBOARD AT ANY TIME WILL CAUSE THE PROGRAM TO STOP AND PRINT THE FOLLOWING MESSAGE ON THE CONSOLE DEVICE:

SELECT TEST #:

TYPE ANY LEGAL TEST NUMBER FOLLOWED BY ONE OF THE FOLLOWING CONTROL CHARACTERS AND A CARRIAGE RETURN:

CHARACTER	FUNCTION
.	(PERIOD)
L	LOOP ON SELECTED TEST
S	START SEQUENCE WITH SELECTED TEST

THE L AND S MAY BE EITHER UPPER OR LOWER CASE BUT TEST NUMBERS MUST ALWAYS BE ENTERED AS 2 DIGIT NUMBERS.

TO RESET THE DESIRED MAXIMUM NUMBER OF COLUMNS, TYPE A CONTROL-C (↑C) ON THE CONSOLE TERMINAL KEYBOARD AT ANY TIME, THE FOLLOWING MESSAGE WILL BE TYPED ON THE CONSOLE DEVICE:

* COLUMNS =

TYPE IN THE DESIRED NUMBER OF COLUMNS (IN DECIMAL) ON THE CONSOLE KEYBOARD FOLLOWED BY A CARRIAGE-RETURN. IF THE SELECTED NUMBER IS LESS THAN 2 OR GREATER THAN 132(10) THE MESSAGE WILL BE REPEATED AND YOU MUST REENTER THE NUMBER OF COLUMNS. WHEN A CORRECT NUMBER IS ENTERED, THE PROGRAM WILL THEN ASK FOR A TEST SELECTION AS DESCRIBED PREVIOUSLY IN THIS SECTION.

TO CHANGE THE NUMBER OF COLUMNS WHEN WAITING FOR A TEST SELECTION, TYPE A CONTROL-C FOLLOWED BY A CARRIAGE RETURN. WHILE INPUTTING A TEST SELECTION OR COLUMN NUMBER THE RUBOUT (DEL) KEY MAY BE USED TO DELETE INCORRECT ENTRIES. AT ALL TIMES SWITCH REGISTER CONTROL WILL STILL BE EFFECTIVE, EVEN IF USING CONSOLE TERMINAL KEYBOARD CONTROL.

5.3 DYNAMIC SOFTWARE SWITCH REGISTER CONTROL

WHENEVER A CONSOLE TERMINAL IS AVAILABLE AND A HARDWARE SWITCH REGISTER IS NOT AVAILABLE (OR ALL SWITCHES WERE UP WHEN THE PROGRAM WAS STARTED), THE PROGRAM WILL RECOGNIZE THE FOLLOWING DYNAMIC SOFTWARE SWITCH REGISTER CONTROL:

TYPING A CONTROL-G (BEL) AT ANY TIME DURING PROGRAM EXECUTION, EXCEPT WHEN WAITING FOR A TEST OR COLUMN NUMBER SELECTION, WILL CAUSE THE DIAGNOSTIC TO STOP THE CURRENT TEST AND TYPE THE FOLLOWING MESSAGE ON THE CONSOLE DEVICE:

SWR = XXXXXX NEW =

WHERE XXXXXX IS THE CURRENT CONTENTS OF THE SOFTWARE SWITCH REGISTER (SSR) IN OCTAL. THE SOFTWARE CONTROL ROUTINE WILL THEN AWAIT OPERATOR ACTION. THE OPERATOR IS THEN REQUIRED TO TYPE ONE OR MORE OF THE LEGAL CHARACTERS 1) 0-7, 2) LINE FEED <LF>, 3) CARRIAGE RETURN <CR>, OR 4) CONTROL-U (&U). NO CHECK IS MADE FOR CHARACTER LEGALITY. IF THE INPUT CHARACTER IS NOT A LF, CR, OR &U IT IS ASSUMED TO BE AN OCTAL DIGIT AND WILL BE ECHOED AS THE DIGIT THAT IS GOING TO BE STORED IN THE SWITCH SETTING.

TO CHANGE THE CONTENTS OF THE SSR THE OPERATOR SIMPLY TYPES THE NEW DESIRED VALUE IN OCTAL. LEADING ZEROS NEED NOT BE TYPED. AND TERMINATES THE INPUT STRING WITH A <CR> OR <LF> DEPENDING ON THE PROGRAM ACTION DESIRED AS DESCRIBED BELOW. THE INPUT VALUE WILL BE TRUNCATED TO THE LAST 6 DIGITS TYPED. AT LEAST ONE DIGIT MUST BE TYPED PRIOR TO THE TERMINATOR BEFORE A CHANGE TO THE SSR WILL OCCUR.

WHEN THE INPUT STRING IS TERMINATED WITH A <CR> THE DIAGNOSTIC WILL CONTINUE EXECUTION FROM THE POINT AT WHICH IT WAS INTERRUPTED. IF A <CR> IS THE ONLY THING TYPED, THE PROGRAM WILL CONTINUE WITHOUT CHANGING THE SSR. IF A <LF> IS USED TO TERMINATE THE INPUT STRING, THE PROGRAM WILL THEN ASK FOR A TEST SELECTION AS DESCRIBED IN SECTION 5.2.

IF A &U IS TYPED AT ANY POINT IN THE INPUT STRING PRIOR TO THE TERMINATOR, THE INPUT VALUE WILL BE DISREGARDED AND THE PROMPT MESSAGE WILL BE REPRINTED.

5.4 ERROR REPORTING

IF A CONSOLE TERMINAL EXISTS AND THE INHIBIT ERROR TIMEOUT SWITCH IS DOWN (0), WHENEVER AN ERROR IS DETECTED THE FOLLOWING ERROR MESSAGE WILL BE PRINTED ON THE CONSOLE DEVICE:

TEST #XX. PC=XXXXXX, ERROR #XXX. MESSAGE >>>>>>>>>

THE ERROR MESSAGE INDICATES THE TEST NUMBER, THE LOCATION WHERE THE ERROR OCCURRED, THE ERROR NUMBER, AND THE TYPE OF ERROR THAT OCCURRED. FOR ADDITIONAL INFORMATION ON ANY ERROR CONDITION, REFER TO THE PROGRAM LISTING.

WHENEVER A CONSOLE TERMINAL IS NOT AVAILABLE THE HALT ON ERROR SWITCH SHOULD BE USED. AFTER AN ERROR OCCURS AND THE PROGRAM HALTS, EXAMINE THE CONTENTS OF \$ERRPC TO FIND THE ADDRESS WHERE THE ERROR OCCURRED AND \$ITEMB TO FIND THE ERROR NUMBER. THE TEST NUMBER WILL BE LOCATED IN EITHER THE HARDWARE OR SOFTWARE DISPLAY DEPENDING ON CPU TYPE. THEN REFER TO THE PROGRAM LISTING TO DETERMINE THE TYPE OF ERROR THAT OCCURRED AND TO FIND ANY ADDITIONAL INFORMATION REGARDING THAT ERROR. IF NEEDED, THE ERROR MESSAGES ARE LOCATED NEAR THE END OF THE PROGRAM LISTING.

6.0 TEST DESCRIPTIONS

6.1 OPERATOR INTERVENTION TESTS

THIS SERIES OF TESTS CONSISTS OF ALL TESTS NORMALLY EXECUTED WHICH COULD POSSIBLY REQUIRE OPERATOR INTERVENTION. THESE TESTS ARE EXECUTED ONLY ONCE EACH WHEN THE DIAGNOSTIC IS FIRST STARTED UP. A DETAILED DESCRIPTION OF EACH TEST FOLLOWS:

6.1.1 TEST 00 - INTERFACE & CONTROL TESTS

THIS TEST IS DESIGNED AS A COMMAND DECODE AND CONTROL INTERFACE TEST AND INCLUDES CHECKOUT OF THE PRINTER INTERRUPT FACILITY. MANUAL INTERVENTION IS REQUIRED TO TEST THE VARIOUS TESTABLE ERROR (NON-READY) CONDITIONS OF THE PRINTER. OPERATOR INSTRUCTIONS WILL BE PRINTED ON THE CONSOLE DEVICE IF AVAILABLE THEN THE PROGRAM WILL WAIT FOR THE OPERATOR TO COMPLETE THE ACTION. DEPRESS THE SPACE BAR ON THE CONSOLE KEYBOARD OR THE CONTINUE SWITCH ON THE CPU IF NO CONSOLE DEVICE IS AVAILABLE TO TEST THE NEXT CONDITION WHEN READY. IF ANY ERROR CONDITION EXISTS OR ANY NON-EXPECTED RESULTS ARE ENCOUNTERED, AN ERROR MESSAGE WILL BE PRINTED ON THE CONSOLE DEVICE IF AVAILABLE. (REFER TO SECTION 5.3 ON ERROR REPORTING.)

POWER SHOULD BE OFF ON THE LA180 BEFORE STARTING THIS TEST. THE PROGRAM WILL FIRST TEST THAT THE ERROR BIT IS SET AND THE PRINTER IS NOT READY WITH POWER OFF. AN INSTRUCTION WILL THEN ASK FOR THE PRINTER POWER TO BE TURNED ON. TURN POWER ON AND MAKE SURE THERE IS PAPER IN THE PRINTER AND THE PRINTER IS OFF LINE. THE DIAGNOSTIC WILL AGAIN CHECK THAT THE ERROR BIT IS SET AND THE PRINTER IS NOT READY. AN INSTRUCTION ON THE CONSOLE DEVICE WILL NEXT INFORM THE OPERATOR TO TURN THE LA180 ON LINE. THE PROGRAM WILL NOW CHECK THAT THE ERROR BIT IS CLEAR AND THE PRINTER IS READY. THE NEXT PRINTED INSTRUCTION WILL HAVE THE OPERATOR FORCE A PAPER OUT CONDITION BY OPENING THE PAPER FEED TRACTORS AND REMOVING THE PAPER FROM THE PRINTER. THE DIAGNOSTIC WILL CHECK THAT THE ERROR BIT IS SET AND PRINTER IS NOT READY. THE LAST INSTRUCTION WILL ASK TO RESTORE THE PRINTER TO ON-LINE BY RE-INSERTING PAPER AND CLEARING THE ERROR CONDITION. MAKE SURE THE PRINTER IS SET TO ON-LINE BEFORE CONTINUING. THE PROGRAM WILL TEST TO SEE IF THE ERROR BIT IS CLEARED AND THE PRINTER IS READY.

THE LAST HALF OF THIS TEST WILL BE PERFORMED AUTOMATICALLY WITHOUT FURTHER MANUAL INTERVENTION REQUIRED. THE DIAGNOSTIC WILL ISSUE A RESET INSTRUCTION AND SEE THAT THE ERROR BIT IS CLEAR AND THE PRINTER IS READY. A CARRIAGE RETURN WILL BE LOADED TO THE PRINTER TO SEE IF LOADING THE CHARACTER BUFFER WILL CLEAR THE READY BIT. THE TEST WILL THEN CHECK THAT THE ERROR BIT IS CLEAR AND THE PRINTER READY BIT DOES SET WITHIN A REASONABLE AMOUNT OF TIME. THE FINAL TEST WILL CHECK THAT THE PRINTER WILL NOT INTERRUPT ABOVE PRIORITY LEVEL 3 AND WILL INTERRUPT AT ALL PRIORITY LEVELS BELOW LEVEL 4.

6.1.2 TEST 01 - TOP OF FORM SWITCH TEST

THIS TEST CHECKS ALL POSITIONS OF THE TOP OF FORM SWITCH. THE PROGRAM WILL PRINT INSTRUCTIONS FOR THE NEXT SETTING OF THE TOP OF FORM SWITCH ON THE CONSOLE TERMINAL (IF AVAILABLE) AND THEN WAIT FOR THE OPERATOR TO COMPLETE THE ACTION. AFTER SETTING THE SWITCH, DEPRESS THE SPACE BAR OF THE CONSOLE DEVICE (OR CONTINUE ON THE PROCESSOR IF NO CONSOLE DEVICE EXISTS) TO TEST THAT SWITCH POSITION. AFTER CHECKING ALL POSITIONS, THE PRINTER OUTPUT CAN BE VISUALLY VERIFIED. A LINE OF ALL DASHES IS PRINTED AS A STARTING POINT AND THEN LINES ARE PRINTED TO INDICATE THE PROPER SPACING (IN INCHES) FROM THE PREVIOUS LINE TO THAT LINE.

EXAMPLE:

```
-----  
----- 4.0 INCH FORM FEED -----
```

6.1.3 TEST 02 - PRINT SPEED TIMING TEST

THIS TEST IS DESIGNED TO TIME THE LA180 FOR ONE FULL MINUTE WHILE A SWIRL PATTERN IS PRINTED TO THE SELECTED MAXIMUM NUMBER OF COLUMNS. IF A LINE CLOCK OR A PROGRAMMABLE CLOCK OPTION IS DETERMINED TO BE AVAILABLE BY THE PROGRAM, IT WILL BE USED TO AUTOMATICALLY TIME THE PRINTER. WHEN NEITHER CLOCK OPTION IS AVAILABLE, MANUAL TIMING WILL BE USED AND OPERATING INSTRUCTIONS WILL BE TYPED ON THE CONSOLE DEVICE IF IT IS AVAILABLE. WHICHEVER METHOD OF TIMING IS USED, AT THE END OF ONE FULL MINUTE THE APPROXIMATE PRINT SPEED WILL BE PRINTED ON THE LA180 AND ALSO ON THE CONSOLE DEVICE (IF AVAILABLE). REMEMBER, THE PRINT SPEED IS DIRECTLY RELATED TO THE NUMBER OF COLUMNS BEING PRINTED. ALSO, THE CONTENTS OF ONE LOCATION IN MEMORY WILL HAVE TO BE CHANGED IF THE LINE FREQUENCY IS 50 HZ. AND A CLOCK OPTION IS BEING USED FOR TIMING.

6.2 PRINTING TESTS

THESE TESTS ARE DESIGNED AS A TEST OF THE PRINTING MECHANISM AND THE ASSOCIATED CONTROL LOGIC. AT THE BEGINNING OF EACH TEST, A TEST HEADER WILL INDICATE THE TEST NUMBER BEING EXECUTED. THE TEST PROGRAM CONTINUALLY MONITORS FOR PROPER OPERATION OF THE LINE PRINTER AFTER EACH PRINTER OPERATION HAS BEEN COMPLETED, THROUGH THE PRINTER "READY" LINE AND THE SETTING OF THE "DEMAND" FLAG. IT SHOULD BE NOTED, HOWEVER, THAT THE "DEMAND" RETURN FROM THE PRINTER IS CONDITIONAL UPON THE PRINTER "READY". SINCE THE PROCESSOR CAN ONLY DETECT THE CURRENT CONDITION OF THE "READY" AND "DEMAND" RETURN LINES IT IS NECESSARY TO EXAMINE THE PRINT PATTERNS PRODUCED BY THE VARIOUS TEST ROUTINES. EACH PATTERN HAS BEEN CHOSEN FOR EASE OF VISUAL VERIFICATION. DETAILED DESCRIPTIONS OF EACH TEST PATTERN APPEARS IN THE DESCRIPTION OF THE FOLLOWING TEST ROUTINES.

6.2.4 TEST 23 - CHARACTER GENERATOR TEST

THIS TEST CHECKS THE SPACE ALL 94 PRINTABLE CHARACTERS (ASCII CODES 32 TO 126) BY PRINTING A SINGLE LINE, 30 CHARACTERS LONG, OF EACH CHARACTER.

EXAMPLE:

!!!!!!!!!!!!!!!!!!!!!!!!!!!!

AAAAAAAAAAAAAAAAAAAAAAAAAAAA
BBBBBBB23398888888888888888

6.2.5 TEST 24 - NON-PRINTABLE CHARACTER TEST

THIS TEST IS DESIGNED TO TEST THE LA180 HANDLING OF NON-PRINTABLE CHARACTERS AND TO EXERCISE THE FULL RANGE OF THE CHARACTER STORAGE BUFFER. THE TEST PATTERN PRODUCED WILL BE A 30 LINE SWIRL PATTERN, CONSISTING OF FULL LINES OF THE ENTIRE PRINTABLE CHARACTER SET. IF THIS TEST IS LOOPED ON, THE PATTERN WILL CONTINUE A FULL SWIRL, RATHER THAN ONLY 30 LINES AND THEN REPEATING. AS THE SWIRL PATTERN IS PRODUCED, THE GROUP OF PRINTABLE CHARACTERS WILL BE SHIFTED (IN INCREMENTS DEPENDING ON THE NUMBER OF COLUMNS BEING TESTED) THROUGH THE FULL RANGE OF THE CHARACTER BUFFER, STARTING AT THE END OF THE BUFFER. NON-PRINTABLE CHARACTERS WILL BE USED TO FILL THE CHARACTER BUFFER BEFORE AND AFTER THE GROUP OF PRINTABLE CHARACTERS, FOR EACH PRINTED LINE. ALL NON-PRINTABLE CHARACTERS HAVING NO CONTROL FUNCTION WITHIN THE LA180 WILL BE USED.

EXAMPLE:

!*"#%&'()*+,-./0123456789:;<=>?@ABC....
!"#%&'()*+,-./0123456789:;<=>?@ABCD....
!"#%&'()*+,-./0123456789:;<=>?@ABCDE....

6.2.6 TEST 25 - BUFFER TEST

THIS TEST IS DESIGNED TO TEST THE CHARACTER STORAGE BUFFER IN THE LA180 FOR PROPER OPERATION. THIS TEST WILL PRODUCE FOUR LINES OF PRINT WITH 2 BLANK LINES BETWEEN THE FIRST AND SECOND LINES. THE LINES PRINTED WILL ALSO SERVE AS A CHECK OF PRINTING THE CORRECT COLUMN WIDTH. THE PATTERNS ARE DESCRIBED FOR 132 COLUMNS BUT WILL BE SHORTENED ACCORDINGLY FOR NARROWER TEST WIDTHS. BEFORE THE FIRST LINE IS STORED, 16 E'S WILL BE LOADED INTO THE BUFFER. THEN A RUBOUT (177) WILL BE SENT TO CHECK THAT A RUBOUT WILL CLEAR THE BUFFER. BEFORE EACH OF THE LAST THREE LINES IS PRINTED AND BEFORE THE BLANK LINES BETWEEN THE FIRST AND SECOND PRINTED LINES, THE CHARACTER BUFFER WILL BE FILLED WITH ALL E'S. THUS, AN E PRINTED ANYWHERE IN THE TEST PATTERN INDICATES AN ERROR.

THE FIRST LINE WILL CONTAIN 100 ONES, 30 THREES, AND 2 TWOS. THE SECOND PRINTED LINE WILL CONTAIN 99 ZEROES AND 33 ONES. THE THIRD LINE WILL CONSIST OF THE NUMBERS 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 0, 1, 2, AND 3 IN GROUPS OF 10 CHARACTERS EACH (EXCEPT THE FIRST GROUP OF ZEROES WILL CONTAIN ONLY 9 CHARACTERS). THE LAST LINE WILL CONTAIN THE NUMBERS 1 TO 9 THEN 0 IN SUCCESSION, REPEATED TO THE MAXIMUM COLUMN.

THUS, THE COLUMN NUMBER MAY BE READ DIRECTLY BY READING THE NUMBERS IN ANY GIVEN COLUMN ON THE LAST THREE LINES, FROM TOP TO BOTTOM.

COLUMN 30 WOULD BE 0
3
0

COLUMN 132 WOULD BE 1
3
2

EXAMPLE:

```
11111111111111111111111111111111.....322
00000000000000000000000000000000.....111
0000000001111111111222222222233.....333
1234567890123456789012345678901.....012
```

6.2.7 TEST 26 - OVERPRINT TEST

THIS TEST IS DESIGNED TO CHECK THE SPACING AND REPEATABLE PRINTING CHARACTERISTICS OF THE PRINTER. FOUR LINES OF CHARACTERS ARE EACH OVERPRINTED TWO TIMES. THE ROWS CONSIST OF THE FOLLOWING CHARACTERS ALTERNATED ACROSS THE LINE.

```
ROW 1      E - SP
ROW 2      SP - E
ROW 3      M - SP
ROW 4      SP - M
```

THE RESULTING PATTERN WILL BE A CHECKERBOARD PATTERN AND THE OVERPRINTED CHARACTERS SHOULD BE ALIGNED PROPERLY WITH THE INITIAL CHARACTERS.

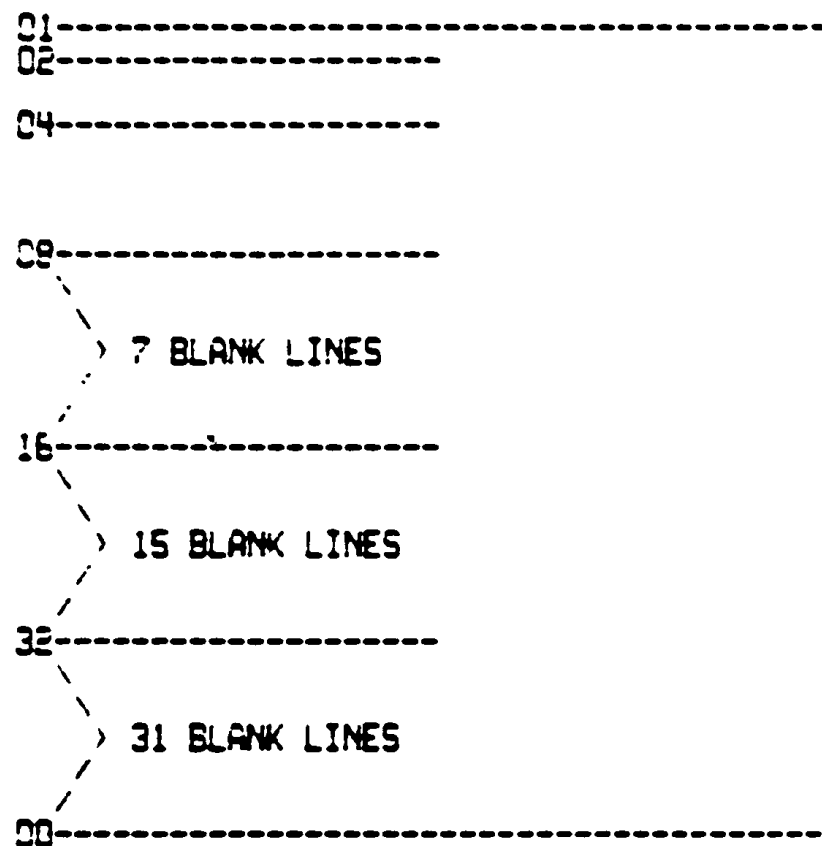
EXAMPLE:

```
E E E E E E E E E
 2 2 2 2 2 2 2 2 2
M M M M M M M M M
 8 8 8 8 8 8 8 8 8
```

6.2.8 TEST 27 - MULTIPLE LINE FEED TEST

THIS TEST CHECKS THE LINE FEED CAPABILITY OF THE PRINTER BY SENDING VARIOUS GROUPS OF LINE FEEDS INTERSPACED WITH REFERENCE LINES. THE NUMBER PRINTED AT THE LEFT MARGIN OF THE REFERENCE LINE INDICATES THE NUMBER OF LINE FEEDS THAT FOLLOW. EACH LINE WILL CONTAIN A STRING OF DASHES AS REFERENCE POINTS FOR MEASURING, THE FIRST AND LAST BEING 132 CHARACTERS LONG (MAXIMUM) AND THE MIDDLE LINES BEING 30 CHARACTERS LONG.

EXAMPLE:



6.2.9 TEST 30 - RIBBON FEED TEST

THIS TEST CHECKS THE RIBBON FEED MECHANISM BY PRINTING A SINGLE COLUMN OF 24 LINES OF X'S DOWN THE LEFT HAND MARGIN OF THE PAGE. VISUALLY CHECK FOR PROPER OPERATION OF THE RIBBON FEED MECHANISM DURING THIS TEST.

EXAMPLE:

```
X  
X  
X  
.  
.  
.  
X  
X  
X
```

6.2.10 TEST 31 - BELL TEST

THIS TEST IS DESIGNED TO CHECK THE BELL CODE LOGIC AND THE TIMING SEQUENCE OF THE MICRO LOGIC. THE TEST WILL PRINT "BELL TEST" INTERSPACED WITH BELL CODES BETWEEN CHARACTERS AND THE FOLLOWING CARRIAGE RETURN AND LINE FEED FUNCTIONS. A TOTAL OF FIVE BELLS WILL BE SOUNDED. THIS TEST WILL ALSO AUDIBLY INDICATE AN END OF A COMPLETE PASS THROUGH THE PRINTING TEST SEQUENCE.

EXAMPLE:

```
<BEL> BELL <BEL> <SP> TEST <BEL> <CR>  
<BEL> <LF> <BEL> <CR>
```

6.3 MAINTANANCE AIDS

THESE TESTS ARE PROVIDED AS ADDITIONAL DEBUGGING AND EXERCISING AIDS FOR THE LA180 PRINTER. A DETAILED DESCRIPTION OF EACH TEST FOLLOWS.

6.3.1 TEST 60 - LIFE TEST

THIS TEST RUNS CONTINUOUSLY AND IS RUN AS AN INDIVIDUAL, SPECIAL TEST, AND IS NOT PART OF THE STANDARD PRINTING TEST SEQUENCE. THIS TEST PRINTS 2 LINES OF EACH PRINTABLE CHARACTER AND THEN REPEATS CONTINUOUSLY. THE SECOND LINE OF EACH CHARACTER IS OVERPRINTED 4 TIMES TO CONSERVE PAPER. AT THE COMPLETION OF EACH PASS THROUGH THE ENTIRE PRINTABLE CHARACTER SET, THE PASS COUNT WILL BE PRINTED ON THE LA180.

TIME FOR A COMPLETE PASS, WITH 132 COLUMNS IS APPROXIMATELY 10 MINUTES.

EXAMPLE:

```
AAAAAAAAAAAAAAAAAAAAA  
AAAAAAAAAAAAAAAAAAAAA  
BBBBBBB  
BBBBBBB  
BBBBBBB  
BBBBBBB
```

6.3.2 TEST 61 - SCOPE DRIVE ROUTINE

THE PURPOSE OF THIS TEST IS TO PROVIDE THE OPERATOR WITH A SHORT BUT COMPREHENSIVE SCOPE DRIVER ROUTINE FOR USE IN TROUBLE SHOOTING THE PRINTER AND INTERFACE CONTROL LOGIC WITH AN OSCILLISCOPE.

DEPENDING ON THE SETTING OF THE SINGLE CHAR/FULL LINE SWITCH OF THE SWITCH REGISTER (SWITCH 09) THIS TEST WILL EITHER CONTINUALLY SEND WHATEVER CHARACTER IS SET IN THE SWITCH REGISTER TO THE LINE PRINTER, OR ONLY SEND IT ONCE AND HALT. WHEN CONTINUOUSLY SENDING CHARACTERS, A LINE FEED WILL BE INSERTED AFTER THE MAXIMUM COLUMN COUNT IS REACHED TO PRINT THE LINE. WHEN SENDING SINGLE CHARACTERS, DEPRESS CONTINUE TO SEND THE CHARACTER SET IN THE SWITCH REGISTER. TO RESUME SENDING CONTINUOUS CHARACTERS, PLACE THE SINGLE CHAR/FULL LINE CONTROL SWITCH DOWN, SET THE DESIRED CHARACTER, AND DEPRESS CONTINUE. TO STOP SENDING CONTINUOUSLY PLACE THE SINGLE CHAR/FULL LINE SWITCH UP AND THE PROGRAM WILL HALT WAITING FOR A CHARACTER SELECTION. WHEN SENDING INDIVIDUAL CHARACTERS OR IF SENDING NON-PRINTABLE CHARACTERS, NO LINE FEEDS OR CARRIAGE RETURNS WILL BE INSERTED BY THE PROGRAM.

6.3.3 TEST 62 - LINE PRINT TEST

THIS TEST CONTINUOUSLY PRINTS FULL LINES OF WHATEVER CHARACTER IS TYPED ON THE CONSOLE KEYBOARD. TO CHANGE CHARACTERS, RESELECT THIS TEST AND TYPE ANOTHER CHARACTER. AN ERROR MESSAGE WILL BE PRINTED ON THE LA180 IF THIS TEST IS SELECTED AND A CONSOLE TERMINAL DOES NOT EXIST.

6.3.4 TEST 63 - CHARACTER PRINT TEST

THIS TEST LOADS WHATEVER CHARACTER IS TYPED ON THE CONSOLE KEYBOARD TO THE LA180, CHARACTER BY CHARACTER. ALL TYPED CHARACTERS ARE ECHOED TO THE CONSOLE DEVICE AS THEY ARE LOADED TO THE LA180. EXTRA CARRIAGE RETURNS OR LINE FEEDS ARE ECHOED TO THE CONSOLE DEVICE TO AVOID OVERPRINTING LINES. IF THIS TEST IS SELECTED AND A CONSOLE TERMINAL DOES NOT EXIST AN ERROR MESSAGE WILL BE PRINTED ON THE LA180.

17	OPERATIONAL SWITCH SETTINGS
41	BASIC DEFINITIONS
152	TRAP CATCHER
164	ACT11 HOOKS
190	STARTING ADDRESSES
206	COMMON TAGS
272	PROGRAM INITIALIZATION
366	OPERATOR INTERVENTION TESTS
715	PRINTING TESTS
1114	END OF PASS ROUTINE
1145	MAINTENANCE AIDS
1291	CLOCK INTERRUPT SERVICE ROUTINES
1325	TEST EXIT ROUTINE
1351	ROUTINES TO SELECT DESIRED TEST
1564	ERROR HANDLER ROUTINE
1629	SAVE AND RESTORE RD-R5 ROUTINES
1675	TYPE ROUTINE
1718	CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
1786	BINARY TO OCTAL (ASCII) AND TYPE
1864	ROUTINES TO LOAD CHARACTERS TO LA180
1980	PRINT TEST HEADER
2014	TTY INPUT ROUTINE
2092	READ A DECIMAL NUMBER FROM THE TTY
2153	DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
2217	SINGLE LENGTH BINARY TO DECIMAL ASCII ROUTINE
2235	DOUBLE LENGTH BINARY TO OCTAL ASCII CONVERT ROUTINE
2275	SINGLE LENGTH BINARY TO OCTAL ASCII ROUTINE
2292	TRAP DECODER
2316	TRAP TABLE
2344	POWER DOWN AND UP ROUTINES
2381	TEST ADDRESS TABLE
2458	ERROR MESSAGE ADDRESS TABLE
2486	ERROR MESSAGES
2603	PROGRAM MESSAGES

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42

.ENABLE ABS,AMA

.MCALL .SWRHI, .EQUAT, .SCATCH, .SEOP, .SETPRI
.MCALL .STRAP, .STYPOCT, .STYPDEC, .SPOWER, .HEADER
.MCALL .SDB2D, .SSB2D, .SDB20, .SSB20, .SREAD
.MCALL TYPNAM, .SETUP, TRMTRP, .SRDDEC, .SSAVE, .SACT1.

.TITLE MAINDEC-11-DZLAE-A
:*COPYRIGHT (C) 1975
:*DIGITAL EQUIPMENT CORP.
:*MAYNARD, MASS. 01754
:*
:*PROGRAM BY ROBERT BAKER
:*
:*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
:*PACKAGE (MAINDEC-11-DZQAC-B1),AUG 29,1975.
:*

.SBTTL OPERATIONAL SWITCH SETTINGS

SWITCH	USE
15	HALT ON ERROR
14	LOOP ON TEST
13	INHIBIT ERROR TYPEOUTS
12	MANUAL TIMING
10	BELL ON ERROR
9	SNGL CHAR/FULL LINE - SCOPE ROUTINE
8	HALT & SELECT TEST
07--00	* COLUMNS AT START UP
05--00	TEST * SELECTION
06--00	CHAR SELECTION FOR SCOPE ROUTINE

*** SET ALL SWITCHES UP BEFORE STARTING THE PROGRAM TO USE THE
SOFTWARE SWITCH REGISTER CONTROL. MAKE SURE LOCATION 000175
CONTAINS THE DESIRED SWITCH SETTINGS BEFORE STARTING.

43
44
45
46
47
48
49
50
51
52
53
54
55
56
57
58
59
60
61
62
63
64
65
66
67
68
69
70
71
72
73
74
75
76
77
78
79
80
81
82
83
84
85
86
87
88
89
90
91
92
93
94
95
96

.SBTTL BASIC DEFINITIONS

```

*** INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
001100 STACK= 1100
.EQUIV EMT,ERROR ;: BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE ;: BASIC DEFINITION OF SCOPE CALL
177776 PS= 177776 ;: PROCESSOR STATUS WORD
.EQUIV PS,PSW
177774 STKLMT= 177774 ;: STACK LIMIT REGISTER
177772 PIRQ= 177772 ;: PROGRAM INTERRUPT REQUEST REGISTER
177570 DSWR= 177570 ;: HARDWARE SWITCH REGISTER
177570 ODISP= 177570 ;: HARDWARE DISPLAY REGISTER

```

.*GENERAL PURPOSE REGISTER DEFINITIONS

```

000000 R0= %0 ;: GENERAL REGISTER
000001 R1= %1 ;: GENERAL REGISTER
000002 R2= %2 ;: GENERAL REGISTER
000003 R3= %3 ;: GENERAL REGISTER
000004 R4= %4 ;: GENERAL REGISTER
000005 R5= %5 ;: GENERAL REGISTER
000006 R6= %6 ;: GENERAL REGISTER
000007 R7= %7 ;: GENERAL REGISTER
.EQUIV R6,SP ;: STACK POINTER
.EQUIV R7,PC ;: PROGRAM COUNTER

```

.*PRIORITY LEVEL DEFINITIONS

```

000000 PR0= 0 ;: PRIORITY LEVEL 0
000040 PR1= 40 ;: PRIORITY LEVEL 1
000100 PR2= 100 ;: PRIORITY LEVEL 2
000140 PR3= 140 ;: PRIORITY LEVEL 3
000200 PR4= 200 ;: PRIORITY LEVEL 4
000240 PR5= 240 ;: PRIORITY LEVEL 5
000300 PR6= 300 ;: PRIORITY LEVEL 6
000340 PR7= 340 ;: PRIORITY LEVEL 7

```

.*"SWITCH REGISTER" SWITCH DEFINITIONS

```

100000 SW15= 100000
040000 SW14= 40000
020000 SW13= 20000
010000 SW12= 10000
004000 SW11= 4000
002000 SW10= 2000
001000 SW09= 1000
000400 SW08= 400
000200 SW07= 200
000100 SW06= 100
000040 SW05= 40
000020 SW04= 20
000010 SW03= 10
000004 SW02= 4
000002 SW01= 2
000001 SW00= 1
.EQUIV SW09,SW9

```



```

148      000015      CR=15
149      000012      LF=12
150      000014      FF=14
151      000200      CRLF=200
152
153      ;*****
154
155      .SBTTL TRAP CATCHER
156
157      000000      .=0
158      ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
159      ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
160      ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
161
162      000174      000174      .=174
163      000176      000000      DISPREG: .WORD 0      ;;SOFTWARE DISPLAY REGISTER
164      000176      000000      SWREG:   .WORD 0      ;;SOFTWARE SWITCH REGISTER
165
166      ;*****
167
168      .SBTTL ACT11 HOOKS
169      ;HOOKS REQUIRED BY ACT11
170      000200      $$VPC=.      ;SAVE PC
171      000046      000046      .=46
172      000046      004756      $ENDAD      ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
173      000052      000052      .=52
174      000052      020000      .WORD 20000      ;;2)SET LOC.52 TO 20000
175      000200      000200      .=$$VPC      ;;RESTORE PC

```



```

229 001112 177516 LPB: 177516 ;LINE PRINTER DATA BUFFER REG. ADDRESS
230 ;BITS 0-6 = ASCII CHAR BUFFER
231 ;BITS 7-15 = NOT USED
232
233 001114 172540 PLKS: 172540 ;KL11-P CLOCK STATUS REG. ADDRESS
234 001116 172542 CSBR: 172542 ;KL11-P COUNT SET ADDRESS
235
236 001120 177546 LKS: 177546 ;KW11-L CLOCK STATUS REG. ADDRESS
237
238 001122 177570 SWR: .WORD 177570 ;SW REG ADDRESS
239 001124 177570 DISPLAY: .WORD 177570 ;DISPLAY ADR
240
241 001126 000000 $STNM: .WORD 0 ;TEST NUMBER
242 001130 000204 WIDTH: .WORD 132. ;NUMBER OF COLUMNS
243 001132 000 STRONE: .BYTE 0 ;RUN TEST ONCE FLAG (SW REG CTL)
244 001133 000 TRONE: .BYTE 0 ;RUN TEST ONCE FLAG (KYBD CTL)
245 001134 000 TLOOP: .BYTE 0 ;LOOP ON TEST FLAG (KYBD CTL)
246
247 001135 000 CKFLAG: .BYTE 0 ;CLOCK OPTION FLAG
248 ;0 = NONE AVAILABLE
249 ;+1 = KL11-L
250 ;-1 = KL11-P
251
252 001136 000207 $BELL: .ASCIZ <207> ;BELL CODE
253 001140 077 $QUES: .ASCII /?/ ;QUESTION MARK
254 001141 015 $CRLF: .ASCII <15> ;CARRIAGE RETURN - LINE FEED
255 001142 000012 $LF: .ASCIZ <12> ;LINE FEED
256
257 001144 000015 $CR: .ASCIZ <15> ;CARRIAGE RETURN ONLY
258 001146 000014 $FF: .ASCIZ <14> ;FORM FEED
259
260 .EVEN
261
262 ;*****
263 ;THE FOLLOWING LOCATIONS ARE USED BY THE TTY TYPE ROUTINES
264 ;SET THE FILL CHARACTERS AS REQUIRED FOR VARIOUS CONSOLE TERMINALS
265 ;THE TERMINAL AVAILABLE FLAG WILL BE SET BY THE PROGRAM.
266
267 001150 000 $NULL: .BYTE 0 ;NULL CHARACTER FOR FILLS
268 001151 002 $FILLS: .BYTE 2 ;NUMBER OF FILLER CHARACTERS REQUIRED
269 001152 012 $FILLC: .BYTE 12 ;INSEPT FILL CHARACTERS AFTER LINE FEED
270 001153 000 $TPFLG: .BYTE 0 ;TERMINAL AVAILABLE FLAG
271 ;BIT <07> = 0 = YES
272
.EVEN

```

.SBTTL PROGRAM INITIALIZATION

```

001154 005037 001126 START: CLR $STNM ;SET TEST NUMBER TO ZERO
001160 023737 000042 000046 CMP 2042,2046 ;CHECK IF IN ACT QUICK VERIFY
;SKIP MANUAL INTERVENTION TESTS IF YES
001166 001007 BNE STARTX ;INITIALIZE
001170 012737 000020 001126 RESTART: MOV #20,$STNM ;SET TEST NUMBER TO 20
001176 000403 BR STARTX ;INITIALIZE
001200 012737 177777 001126 CONTRL: MOV #-1,$STNM ;SET CONTROL FLAG
001206 012737 177570 001122 STARTX: MOV #17570,$SWR ;INITIALIZE SWR CONTROL
001214 013737 001122 001127 MOV $SWR,$DISPLAY
001222 012706 001100 MOV $STACK,$SP ;SETUP THE STACK POINTER
001228 012737 011320 000034 MOV $TRAP,$TRAPVEC ;TRAP VECTOR FOR TRAP CALLS
001234 012737 000340 000036 MOV #340,$TRAPVEC+2 ;LEVEL 7
001242 012737 011434 000034 MOV $PWADN,$PWAVEC ;POWER FAILURE VECTOR
001250 012737 000340 000026 MOV #340,$PWAVEC+2 ;LEVEL 7
001256 005037 004772 CLR $PASS ;CLEAR THE PASS COUNT
001262 013737 004742 004734 MOV $ENDCT,$EOPCT ;SETUP END-OF-PROGRAM COUNTER
001270 013746 000004 MOV 204, -(SP) ;SAVE ERROR VECTOR
001274 013746 000006 MOV 206, -(SP)
001300 012737 001314 000004 MOV #64$,4 ;SET UP TIME OUT VECTOR
001306 005777 177610 TST $SWR ;TRY TO REFERENCE HARDWARE SWR
001312 000407 BR 655 ;BRANCH IF NO TIMEOUT TRAP OCCURS
001318 012737 000176 001122 645: MOV $SWREG,$SWR ;POINT TO SOFTWARE SWR
001322 012737 000174 001124 MOV $DISPREG,$DISPLAY ;POINT TO SOFTWARE DISPLAY REG
001330 022626 CMP (SP)+,(SP)+ ;RESTORE STACK
001332 012637 000006 653: MOV (SP)+,206 ;RESTORE ERROR VECTOR
001336 012637 000004 MOV (SP)+,204
001342 017700 177554 MOV $SWR,$R0 ;GET SWITCHES
001346 005200 INC $R0 ;CHECK IF ALL SWITCHES ARE UP
001350 001006 BNE 65 ;CONTINUE IF NOT
001352 012737 000176 001122 MOV $SWREG,$SWR ;IF UP, SET SOFTWARE SWITCH CONTROL
001360 012737 000174 001124 MOV $DISPREG,$DISPLAY
001366 017700 177530 65: MOV $SWR,$R0 ;GET SW REG
001372 042700 177400 BIC #177400,$R0 ;SAVE BITS 0-7
001376 020027 000204 CMP $R0,#132. ;TEST # COLUMNS
001402 003003 BGT 25 ;TOO BIG, DEFAULT TO 132(10)
001404 020027 000002 15: CMP $R0,#2. ;TEST # COLUMNS
001410 103002 BHIS 35 ;BRANCH IF OK
001412 012700 000204 25: MOV #132,$R0 ;DEFAULT TO 132(10)
001416 010037 001130 35: MOV $R0,$WIDTH ;SAVE # COLUMNS
001422 105037 001134 CLRB $LOOP ;RESET FLAGS
001426 105037 001132 CLRB $STRONE
001432 105037 001133 CLRB $TRONE
001436 005037 010242 CLR $VSTST
001442 000401 BR 105 ;REPLACE THIS INSTRUCTION WITH NOP (204)
;TO SKIP CLOCK TIMINGS
001444 000424 BR 205
001446 012737 000002 000006 105: MOV #RTI,206 ;SET TRAP RETURN
001454 012737 000006 000004 MOV #6,204
001462 112737 177777 001135 MOVB #-1,$CKFLAG ;SET CLOCK FLAG FOR KW11-P
001470 000261 SEC

```

327	001472	105777	177416		TSTB	2PLKS		;KW11-P AVAILABLE?
329	001476	103011			BCC	30\$;YES, CHECK FOR CONSOLE TERMINAL
330	001500	112737	000001	001135	MOVB	#1,CKFLAG		;SET CLOCK FLAG FOR KW11-L
331	001506	000261			SEC			
332	001510	105777	177404		TSTB	2LKS		;KW11-L AVAILABLE?
333	001514	103002			BCC	30\$;YES, CHECK FOR CONSOLE TERMINAL
334	001516	105037	001135	20\$:	CLRB	CKFLAG		;CLEAR CLOCK AVAILABLE FLAG - NONE THERE
335	001522	112737	177777	001153	30\$:	MOVB	#-1,\$TPFLG	;CLEAR TERMINAL AVAILABLE FLAG
336	001530	000261			SEC			
337	001532	105777	177342		TSTB	2TKS		;CONSOLE TERMINAL THERE?
338	001536	103402			BCC	4\$;NO, CONTINUE
339	001540	105037	001153		CLRB	\$TPFLG		;YES, SET TERMINAL AVAILABLE FLAG
340	001544	103002		4\$:	BCC	5\$;CONTINUE IF CONSOLE
341	001546	104413	013433		PRINT	,NCMSG		;PRINT NO CONSOLE MESSAGE
342	001552	005037	000006	5\$:	CLR	2#6		;RESET TRAP VECTOR HALTS
343	001556	005037	000004		CLR	2#4		
344	001562	005227	177777		INC	#-1		::FIRST TIME?
345	001566	001022			BNE	66\$::BRANCH IF NO
346	001570	022737	004756	000042	CMP	#SENDAD,2#42		::ACT-11 AUTO-ACCEPT?
347	001576	001416			BEQ	66\$::BRANCH IF NO
348	001600	104400	001606		TYPE	67\$::TYPE ASCIZ STRING
349	001604	000413			BR	66\$::GET OVER THE ASCIZ
350	001634			67\$:	.ASCIZ	<200>#MAINDEC-11-DZLAE-A#<200>		
351	001634	005737	001126	66\$:	TST	\$STNM		;WANT CONTROL NOW?
352	001640	002005			BGE	11\$;NO, CONTINUE
353	001642	105737	001153	15\$:	TSTB	\$TPFLG		;TERMINAL THERE?
354	001646	001006			BNE	13\$;NO, DEFAULT TO SW REG CONTROL
355	001650	000137	006270		JMP	KYBDST		;YES, GO TO KYBD CONTROL
356	001654	032777	000400	177240	11\$:	#SWB,2SWR		;WANT TEST SELECTION?
357	001662	001402			BEQ	12\$;NO, CHECK TEST #
358	001664	000137	005624	13\$:	JMP	SELECT		;YES, GO TO TEST SELECTION HALT
359	001670	013700	001126	12\$:	MOV	\$STNM,RO		;GET TEST NUMBER
360	001674	006300			ASL	RO		;SET POINTER
361	001676	005760	011564		TST	TAT(RO)		;CHECK IF TEST IN TABLE
362	001702	003004			BGT	14\$;BRANCH IF IN TABLE
363	001704	002756			BLT	15\$;END OF SEQUENCE, SELECT TEST
364	001706	005237	001126		INC	\$STNM		;INCREMENT TEST NUMBER
365	001712	000760			BR	11\$;CHECK NEXT TEST NUMBER IN TABLE
366	001714	000170	011564	14\$:	JMP	2*AT,RO)		;GO TO TEST

380 381 382 383 384 385 386 387 388 389 390 391 392 393 394 395 396 397 398 399 400 401 402 403 404 405 406 407 408 409 410 411 412 413 414 415 416 417 418 419 420

001720	104400	013722
001724	104420	
001726	104417	
001730	005777	177154
001734	100402	
001736	104001	
001740	000772	
001742	105777	177142
001746	100002	
001750	104002	
001752	000765	

```

:*****
.SBTL OPERATOR INTERVENTION TESTS
://////
:TEST0 - INTERFACE AND CONTROL TESTS
:TEST ERROR AND READY BITS, PRINTER OFF LINE - POWER OFF
://////

```

TEST0:	TYPE	TOMSG0	TYPE INSTRUCTIONS
29\$:	HOLD		:WAIT FOR OPERATOR
	CHECK		:CHECK FOR CONTROL
	TST	3LPS	:CHECK FOR ERROR CONDITION
	BMI	1\$:OK, ERROR SET
	ERROR	1	:ERROR CLEAR, POWER OFF
	BR	28\$:RETEST
1\$:	TSTB	2LPS	:CHECK READY
	BPL	2\$:OK, READY NOT SET
	ERROR	2	:READY SET, POWER OFF
	BR	28\$:RETEST

```

:TEST ERROR AND READY BITS, PRINTER OFF LINE - POWER ON
://////

```

001754	104400	013761
001760	104420	
001762	104417	
001764	005777	177120
001770	100402	
001772	104003	
001774	000772	
001776	105777	177106
002002	100002	
002004	104004	
002006	000765	

2\$:	TYPE	TOMSG1	TYPE INSTRUCTION - TURN POWER ON
3\$:	HOLD		:WAIT FOR OPERATOR
	CHECK		:CHECK FOR CONTROL
	TST	3LPS	:CHECK ERROR
	BMI	4\$:OK, ERROR SET
	ERROR	3	:ERROR CLEAR, PRINTER OFF LINE
	BR	3\$:RETEST
4\$:	TSTB	2LPS	:CHECK READY
	BPL	5\$:OK, READY NOT SET
	ERROR	4	:READY SET, PRINTER OFF LINE
	BR	3\$:RETEST

```

:TEST ERROR AND READY BITS, PRINTER ON LINE
://////

```

002010	104400	014004
002014	104420	
002016	104417	
002020	005777	177064
002024	100002	
002026	104005	

5\$:	TYPE	TOMSG2	TYPE INSTRUCTION, TURN ON LINE
6\$:	HOLD		:WAIT FOR OPERATOR
	CHECK		:CHECK FOR CONTROL
	TST	3LPS	:CHECK ERROR
	BPL	7\$:OK, ERROR CLEAR
	ERROR	5	:ERROR SET, PRINTER ON LINE

```

421 002030 000772          BR          6$          ;RETEST
422 002032 105777 177052 7$:  TSTB     2LPS      ;CHECK READY
423 002036 100402          BMI          9$          ;OK, READY SET
424 002040 104006          ERROR        6          ;READY CLEAR, PRINTER ON LINE
425 002042 000755          BR          6$          ;RETEST

;////////////////////////////////////
;TEST PAPER OUT SWITCH
;////////////////////////////////////

426 002044 104400 014040 8$:  TYPE      .TOMSG3     ;TYPE INSTRUCTION, PAPER OUT
427 002050 104420          HOLD            ;WAIT FOR OPERATOR
428 002052 104417          CHECK          ;CHECK CONTROL
429 002054 012777 000012 177030 9$:  MOV       #12,2LPB     ;SEND LF
430 002062 005777 177022  TST        2LPS      ;CHECK FOR ERROR CONDITION
431 002066 100402          BMI          10$        ;OK, ERROR SET
432 002070 104007          ERROR        7          ;ERROR CLEAR, PAPER OUT ERROR
433 002072 000767          BR          9$          ;RETEST
434 002074 105777 177010 10$: TSTB     2LPS      ;CHECK READY
435 002100 100002          BPL          11$        ;OK, READY CLEAR
436 002102 104010          ERROR        10         ;READY SET, PAPER OUT. ON LINE
437 002104 000762          BR          9$          ;RETEST

;////////////////////////////////////
;TEST ABILITY TO CLEAR ERROR CONDITION
;////////////////////////////////////

438 002106 104400 014072 11$: TYPE      .TOMSG4     ;TYPE INSTRUCTION, RESET & ON LINE
439 002112 104420          HOLD            ;WAIT FOR OPERATOR
440 002114 104417          CHECK          ;CHECK FOR CONTROL
441 002116 005777 176766  TST        2LPS      ;CHECK ERROR
442 002122 100002          BPL          13$        ;OK, ERROR CLEAR
443 002124 104011          ERROR        11         ;ERROR DID NOT CLEAR
444 002126 000772          BR          12$        ;RETEST
445 002130 105777 176754 13$: TSTB     2LPS      ;CHECK READY
446 002134 100402          BMI          14$        ;OK, READY SET
447 002136 104012          ERROR        12         ;READY NOT SET
448 002140 000773          BR          13$        ;RETEST

;////////////////////////////////////
;CHECK ERROR & READY BITS AFTER RESET INSTRUCTION
;////////////////////////////////////

449 002142 104417          CHECK          ;CHECK CONTROL
450 002144 000005          RESET          ;CLEAR WORLD
451 002146 005777 176736  TST        2LPS      ;CHECK ERROR
452 002152 100002          BPL          15$        ;OK, ERROR CLEAR
453 002154 104013          ERROR        13         ;ERROR BIT SET AFTER RESET INSTR.

```



```

529 002320          22$:
530 002320 010546      MOV      R5, -(SP)      ;; PUT NEW PS ON STACK
531 002322 012746 002330  MOV      #64$, -(SP)    ;; PUT NEW PC ON STACK
532 002326 000002      RTI                          ;; POP NEW PC AND PS
533 002330          64$:
534 002330 052777 000100 176552  BIS      #BIT6, 2LPS    ; SET PRINTER INT. ENABLE
535 002336 000240      NOP                          ; DELAY
536 002340 042777 000100 176542  BIC      #BIT6, 2LPS    ; CLEAR PRINTER INT. ENABLE
537 002346 162705 000040      SJB      #40, R5        ; SET NEXT LEVEL
538 002352 020527 000140      CMP      R5, #PR3      ; LEVEL 3?
539 002356 001404      BEQ      24$          ; YES, CONTINUE NEXT TEST
540 002360 000736      BR       20$          ; NO, TEST THIS LEVEL
541
542 002362 022626      23$:  CMP      (SP)+, (SP)+    ; RESTORE STACK
543 002364 104022      ERROR  22             ; INTERRUPT ABOVE LEVEL 3
544 002366 000733      BR       20$          ; RETEST
545
546 ;/////////////////////////////////////////////////////////////////
547
548 ; TEST ABILITY OF PRINTER TO INTERRUPT AT ALL PRIORITY LEVELS BELOW 4
549
550 ;/////////////////////////////////////////////////////////////////
551
552 002370 104417      24$:  CHECK
553 002372 012737 002456 000200  MOV      #27$, 200    ; CHECK FOR CONTROL
554 002400 005777 176504      TST      2LPS         ; SET INTERRUPT RETURN
555 002404 100002      BPL      25$         ; CHECK FOR ERROR
556 002406 104020      ERROR  20           ; OK, ERROR CLEAR
557 002410 000767      BR       24$         ; ERROR BIT SET
558 002412 105777 176472      25$:  TSTB     2LPS         ; RETEST
559 002416 100402      BMI      26$         ; CHECK READY
560 002420 104021      ERROR  21           ; OK, READY SET
561 002422 000762      BR       24$         ; READY CLEAR
562
563          26$:
564 002424 010546      MOV      R5, -(SP)    ; PUT NEW PS ON STACK
565 002426 012746 002434  MOV      #65$, -(SP)  ; PUT NEW PC ON STACK
566 002432 000002      RTI                          ; POP NEW PC AND PS
567 002434 052777 000100 176446  BIS      #BIT6, 2LPS    ; SET PRINTER INTR. ENABLE
568 002442 000240      NOP                          ; DELAY
569 002444 042777 000100 176436  BIC      #BIT6, 2LPS    ; CLEAR PRINTER INTR. ENABLE
570 002452 104023      ERROR  23           ; NO INTERRUPT BELOW LEVEL 4
571 002454 000745      BR       24$          ; RETEST
572
573 002456 042777 000100 176424  27$:  BIC      #BIT6, 2LPS    ; CLEAR PRINTER INTR. ENABLE
574 002464 022626      CMP      (SP)+, (SP)+  ; RESET STACK
575 002466 162705 000040      SUB      #40, R5        ; SET NEXT LEVEL
576 002472 002336      BGE      24$          ; RETEST IF NOT DONE ALL LEVELS
577 002474 012737 000137 000200  MOV      #137, 200    ; RESET INSTRUCTIONS AT 200-202
578 002502 012737 001154 000202  MOV      #START, 202
579 002510 012746 000000      MOV      #0, -SP,     ; PUT NEW PS ON STACK
580 002514 012746 002522      MOV      #66$, -(SP)  ; PUT NEW PC ON STACK
581 002520 000002      RTI                          ; POP NEW PC AND PS
582
583          66$:

```

H03

MAINDEC-11-DZLAE-A MACY11 27(657) 10-NOV-75 15:14 PAGE 13
DZLAEA.P11 OPERATOR INTERVENTION TESTS

SEQ 0033

583 002522 000137 005516

JMP EXIT

;EXIT TEST

```

584 :////. ///////////////////////////////////////////////////
585
586 :TEST1 - TOP OF FORM SWITCH TEST
587 :////. ///////////////////////////////////////////////////
588
589
590 TEST1: PRTHDR ;PRINT TEST HEADER
591 002526 104412 ;SET TABLE POINTER
592 002530 012705 002640 MOV #4$,R5 ;SET CHAR COUNT
593 002534 012701 000036 MOV #30,R1 ;SET DASH CHAR
594 002540 012700 000055 MOV #55,R0 ;LOAD DASHED LINE
595 002544 104415 MLOAD ;PRINT LINE
596 002546 104413 001144 PRINT ,SCR ;TYPE INSTRUCTIONS
597 002552 104400 014170 3$: TYPE TIMSG3 ;SET SWITCH SETTING FOR MSG
598 002556 010537 002564 MOV R5,1$
599 002562 104400 TYPE ;FINISH INSTRUCTIONS
600 002564 000000 1$: .WORD 0 ;WAIT FOR OPERATOR
601 002566 104400 014222 TYPE .TIMSG4 ;CHECK FOR CONTROL
602 002572 104420 HOLD ;ISSUE FORM FEED
603 002574 104417 CHECK ;PRINT REFERENCE LINE
604 002576 104413 001146 PRINT .SFF ;SET FORM FEED LENGTH FOR MSG
605 002602 104413 014132 PRINT TIMSG1
606 002606 010537 002614 MOV R5,2$
607 002612 104413 PRINT ;FINISH MSG
608 002614 000000 2$: .WORD 0 ;INC TABLE POINTER
609 002616 104413 014141 PRINT TIMSG2 ;CHECK TABLE TO SEE IF DONE TEST
610 002622 022525 CMP (R5)+,(R5)+ ;FINISH TEST
611 002624 005715 TST (R5) ;ADVANCE PAPER WHEN DONE
612 002626 001351 BNE 3$ ;EXIT TEST
613 002630 104413 001142 PRINT $LF
614 002634 000137 005516 JMP EXIT
615 002640 031440 000040 4$: .ASCIZ / 3 / ;FORM FEED SWITCH SETTINGS
616 002644 027063 000065 .ASCIZ /3.5/
617 002650 032040 000040 .ASCIZ / 4 /
618 002654 027065 000065 .ASCIZ /5.5/
619 002660 033040 000040 .ASCIZ / 6 /
620 002664 033440 000040 .ASCIZ / 7 /
621 002670 034040 000040 .ASCIZ / 8 /
622 002674 027070 000065 .ASCIZ /8.5/
623 002700 030461 000040 .ASCIZ /11/
624 002704 031061 000040 .ASCIZ /12/
625 002710 032061 000040 .ASCIZ /14/
626 002714 000000 .WORD 0 ;END OF TABLE

```

```

627 ;////////////////////////////////////
628 ;
629 ;TEST2 - PRINT SPEED TIMING
630 ;
631 ;A SWIRL PATTERN IS PRINTED FOR ONE FULL MINUTE
632 ;WHILE THE NUMBER OF LINES PRINTED IS COUNTED.
633 ;TIMING WILL BE DONE BY KW11-L/KW11-P CLOCK OPTION IF EITHER AVAILABLE.
634 ;OTHERWISE, MANUAL TIMING WILL BE USED TO OBTAIN APPROX. PRINT TIMINGS.
635 ;
636 ;IF A HARDWARE SWITCH REGISTER IS NOT AVAILABLE, THIS TEST
637 ;CANNOT BE RUN WITHOUT A CLOCK OPTION BEING AVAILABLE. THE
638 ;PROGRAM WILL AUTOMATICALLY SKIP THIS TEST IF IT CANNOT BE RUN.
639 ;
640 ;////////////////////////////////////
641 ;
642 002716 104412 TEST2: PRTHDR ;PRINT TEST HEADER
643 002720 012737 003134 005462 MOV #SPD,TORTN ;SET TIME OUT RETURN
644 002726 005004 CLR R4 ;CLEAR LINE COUNT
645 002730 105737 001135 TSTB CKFLAG ;TEST CLOCK FLAG
646 002734 001417 BEQ 4$ ;NONE THERE, MANUAL TIMING
647 002736 002407 BLT 1$ ;KW11-P
648 002740 013737 005464 005460 MOV MINCNT,CNTR ;SET KW11-L CLOCK COUNT
649 002746 012777 000100 176144 MOV #BIT6,@PLKS ;ENABLE CLOCK INTERRUPT
650 002754 000427 BR T2SP ;START PRINTING
651 002756 013777 005464 176132 1$: MOV MINCNT,@CSBR ;SET CLOCK COUNT
652 002764 012777 000105 176122 MOV #105,@PLKS ;START CLOCK
653 002772 000420 BR T2SP ;START PRINTING
654 002774 023727 001122 177570 4$: CMP SWR,#177570 ;CHECK SW REG ADR
655 003002 001406 BEQ 2$
656 003004 104413 014267 PRINT ,T2EM ;CONTINUE IF HARDWARE
657 003010 104400 014267 TYPE ,T2EM ;PRINT ERRORS MESSG
658 003014 000137 005516 JMP EXIT ;EXIT TEST
659 003020 104400 013461 2$: TYPE ,MANMSG ;PRINT INSTRUCTIONS
660 003024 032777 010000 176070 3$: BIT #SW12,@SWR ;SW12 UP?
661 003032 001774 BEQ 3$ ;NO, WAIT FOR START
662 ;
663 003034 012702 000041 T2SP: MOV #41,R2 ;SET START CHAR
664 003040 010200 1$: MOV R2,R0 ;SET CHAR
665 003042 013701 001130 2$: MOV WIDTH,R1 ;SET COLUMN COUNT
666 003046 104414 3$: LOAD ;LOAD CHAR
667 003050 005301 DEC R1 ;DEC CHAR COUNT
668 003052 001407 BEQ 4$ ;BRANCH IF DONE LINE
669 003054 005200 INC R0 ;NEXT CHAR
670 003056 020027 000177 CMP R0,#177 ;CHECK CHAR
671 003062 001371 BNE 3$ ;OK, CONTINUE
672 003064 012700 000040 MOV #40,R0 ;SET CHAR = SPACE
673 003070 000766 BR 3$ ;CONTINUE
674 003072 104413 001142 4$: PRINT ,SLF ;PRINT LINE
675 003076 005204 INC R4 ;INC LINE COUNT
676 003100 105737 001135 TSTB CKFLAG ;USING CLOCK TIMING?
677 003104 001006 BNE 5$ ;YES, BYPASS MANUAL TIMING
678 003106 032777 010000 176006 BIT #SW12,@SWR ;SW12 DOWN?
679 003114 001002 BNE 5$ ;NO, CONTINUE
680 003116 000137 003134 JMP SPD ;YES, EXIT PRINTING ROUTINE

```

K03

MAINDEC-11-DZLAE-A MACY11 27(657) 10-NOV-75 15:14 PAGE 16
 DZLAE.P11 OPERATOR INTERVENTION TESTS

SEQ 0036

681	003122	005202		5\$:	INC R2	; INC START CHAR
682	003124	020227	000177		CMP R2, #177	; CHECK IT
683	003130	001343			BNE 1\$; OK, CONTINUE
684	003132	000740			BR T2SP	; RESET START CHAR
685						
686					;////////////////////////////////////	
687						
688					; ROUTINE TO PRINT/TYPE MEASURED PRINT SPEED FOR TEST 2.	
689						
690					;////////////////////////////////////	
691						
692	003134	012700	000177	SPD:	MOV #177.R0	; SET RUBOUT CHAR
693	003140	104414			LOAD	; CLEAR CHAR BUFFER
694	003142	104400	013623		TYPE PRSP1	; START MMSG
695	003146	104413	013623		PRINT PRSP1	
696	003152	105737	001135		TSTB CKFLAG	; USING CLOCK?
697	003156	001004			BNE 1\$; YES, BRANCH
698	003160	104400	013644		TYPE ,PRSP2	; ADD WORD "APPROXIMATELY" TO MMSG
699	003164	104413	013644		PRINT ,PRSP2	
700	003170			1\$:		
701	003170	010446			MOV R4, -(SP)	; PUSH R4 ON STACK
702	003172	004737	011120		JSR PC, \$S82D	; CONVERT #
703	003176	104416			CNLOAD	; LOAD #
704	003200	010446			MOV R4, -(SP)	; PUSH R4 ON STACK
705	003202	104404			TYPDS	; TYPE #
706	003204	104413	013655		PRINT ,PRSP3	; LOAD MORE OF MMSG
707	003210	104400	013655		TYPE ,PRSP3	
708	003214	013746	001130		MOV WIDTH, -(SP)	; #COLUMNS ON STACK
709	003220	104404			TYPDS	; TYPE #
710	003222	104400	013704		TYPE ,PRSP4	; TYPE END OF MMSG
711	003226	013746	001130		MOV WIDTH, -(SP)	; # COLUMNS ON STACK AGAIN
712	003232	004737	011120		JSR PC, \$S82D	; CONVERT #
713	003236	104416			CNLOAD	; LOAD #
714	003240	104413	013704		PRINT ,PRSP4	; PRINT MMSG ON LA180
715	003244	000137	005516		JMP EXIT	; EXIT TEST

716
717
718
719
720
721
722
723
724
725
726
727
728
729
730
731
732
733
734
735
736
737
738
739
740
741
742
743
744

```

;*****
.SBTTL PRINTING TESTS

;////////////////////////////////////
;TEST20 - DATA TRANSFER PATHS TEST
;THIS TEST PRINTS 16 LINES OF ALTERNATING *'S AND U'S IN A CHECKERBOARD
;PATTERN
;////////////////////////////////////

TEST20: PRTHDR ;PRINT TEST HEADER
        MOV     #'*U,R3 ;SET FIRST CHAR PAIR
        MOV     #16,R2 ;SET LINE COUNT
1$:     MOV     R3,R0 ;SET CHAR PAIR
        MOV     WIDTH,R1 ;SET COLUMN COUNT
2$:     LOAD    R0 ;LOAD CHAR
        SWAB   R0 ;SET NEXT CHAR
        DEC    R1 ;DEC COLUMN COUNT
        BNE   2$ ;FINISH LINE
        SWAB   R3 ;SET NEXT LINE START CHAR
        PRINT  ,RLF ;PRINT LINE
        DEC    R2 ;DEC LINE COUNT
        BNE   1$ ;FINISH TEST
        JMP    EXIT ;EXIT WHEN DONE

```

003250	104412	
003252	012703	052452
003256	012702	000020
003262	010300	
003264	013701	001130
003270	104414	
003272	000300	
003274	005301	
003276	001374	
003300	000303	
003302	104413	001142
003306	005302	
003310	001364	
003312	000137	005516

```

745
746
747
748
749
750
751
752
753
754 003316 104412
755 003320 013701 001130
756 003324 012700 000060
757 003330 104414
758 003332 005301
759 003334 001405
760 003336 012700 000040
761 003342 104414
762 003344 005301
763 003346 001366
764 003350 104413 001144
765 003354 012702 000002
766 003360 012700 000040
767 003364 010201
768 003366 005301
769 003370 104415
770 003372 012700 000130
771 003376 104414
772 003400 104413 001144
773 003404 062702 000002
774 003410 020237 001130
775 003414 101761
776 003416 104413 001142
777 003422 000137 005516

```

```

:////////////////////
;TEST21 - HEAD POSITIONING TEST
;THIS TEST PRINTS A SINGLE LINE OF ALTERNATING O'S AND SPACES
;THEN FILLS IN THE SPACES WITH X'S ONE AT A TIME.
:////////////////////

```

```

TEST21: PRTHDR ;PRINT TEST HEADER
;SET COLUMN COUNT
1$: MOV WIDTH,R1 ;SET CHAR
MOV #60,R0 ;LOAD CHAR
LOAD ;DEC CHAR COUNT
DEC R1 ;PRINT LINE WHEN LOADED
BEQ 2$ ;SET SPACE CHAR
MOV #40,R0 ;LOAD SPACE
LOAD ;DEC CHAR COUNT
DEC R1 ;FINISH LINE
BNE 1$ ;PRINT LINE
2$: PRINT ,SCR ;SET FIRST CHAR COUNT
MOV #2,R2 ;SET SPACE CHAR
3$: MOV #40,R0 ;GET CHAR COUNT
MOV R2,R1 ;SUBTRACT ONE
DEC R1 ;LOAD SPACES
MLOAD ;SET X CHAR
MOV #'X,R0 ;LOAD X
LOAD ;PRINT LINE
PRINT ,SCR ;ADD 2 TO CHAR COUNT
ADD #2,R2 ;DONE LINE?
CMP R2,WIDTH ;NO, FINISH LINE
BLOS 3$ ;YES, ADVANCE PAPER
PRINT $LF ;EXIT TEST
JMP EXIT

```

778
779
780
781
782
783
784
785
786
787
788
789
790
791
792
793
794
795
796
797
798
799
800
801
802
803
804
805
806
807
808
809

003426 104412
003430 012702 000002
003434 013701 001130
003440 020127 000177
003444 003402
003446 012701 000177
003452 104413 003510
003456 005301
003460 001405
003462 012700 000055
003466 104414
003470 005301
003472 001367
003474 104413 001142
003500 005302
003502 001354
003504 000137 005516
003510 004057 000134

////////////////////////////////////
;TEST22 - BACKSPACE TEST
;2 LINES OF X'S INTERSPACED WITH DASHES WILL BE PRINTED BY PRINTING A SLASH,
;EXECUTING A BACKSPACE, AND THEN PRINTING A BACKSLASH TO
;COMPLETE EACH X CHAR.
;A MAXIMUM OF 127 COLUMNS WILL BE PRINTED BY THIS TEST.
////////////////////////////////////

TEST22: PRTHDR ;PRINT TEST HEADER
MOV #2,R2 ;SET LINE COUNT
1\$: MOV WIDTH,R1 ;SET COLUMN COUNT
CMP R1,#127. ;CHECK # COLUMNS
BLE 2\$;GREATER THAN 127?
MOV #127.,R1 ;YES, SET TO 127
2\$: PRINT 10\$;LOAD SLASH-BS-BACKSLASH
DEC R1 ;DEC CLOUMN COUNT
BEQ 3\$;PRINT LINE IF DONE
MOV #55,R0 ;SET ASCII OF DASH
LOAD ;LOAD DASH CHAR
DEC R1 ;DEC COLUMN COUNT
BNE 2\$;FINISH LINE
3\$: PRINT \$LF ;PRINT LINE
DEC R2 ;DEC LINE COUNT
BNE 1\$;FINISH TEST
JMP EXIT ;EXIT TEST
10\$: .ASCIZ <57><10><134>
 .EVEN

003550
003551
003552
003553
003554
003555
003556
003557
003558
003559
003560
003561
003562
003563
003564
003565
003566
003567
003568
003569
003570
003571
003572
003573
003574
003575
003576
003577
003578
003579
003580
003581
003582
003583
003584
003585
003586
003587
003588
003589
003590
003591
003592
003593
003594
003595
003596
003597
003598
003599
003600
003601
003602
003603
003604
003605
003606
003607
003608
003609
003610
003611
003612
003613
003614
003615
003616
003617
003618
003619
003620
003621
003622
003623
003624
003625
003626
003627
003628
003629
003630
003631
003632
003633
003634
003635
003636
003637
003638
003639
003640
003641
003642
003643
003644
003645
003646
003647
003648
003649
003650
003651
003652
003653
003654
003655
003656
003657
003658
003659
003660
003661
003662
003663
003664
003665
003666
003667
003668
003669
003670
003671
003672
003673
003674
003675
003676
003677
003678
003679
003680
003681
003682
003683
003684
003685
003686
003687
003688
003689
003690
003691
003692
003693
003694
003695
003696
003697
003698
003699
003700
003701
003702
003703
003704
003705
003706
003707
003708
003709
003710
003711
003712
003713
003714
003715
003716
003717
003718
003719
003720
003721
003722
003723
003724
003725
003726
003727
003728
003729
003730
003731
003732
003733
003734
003735
003736
003737
003738
003739
003740

104412
012702 000041
012705 000036
013701 001130
012703 000377
160103
005004
162703 000035
002402
005204
000773
005003
162701 000377
005401
160301
004737 003754
013701 001130
010200
104414
005301
001407
005200
020027 000177
001371
012700 000040
000766
010301
004737 003754
104413 001142
005305
003015
105737 001134
001005
032777 040000 175210
001002
000137 005516
012705 000036
005003
000401
060403
013701 001130
005202
020227 000177

////////////////////////////////////
:TEST24 - NON-PRINTABLE CHARACTER TEST
:THIS TEST PRINTS A 30 LINE SWIRL PATTERN WITH NON-PRINTABLE CHARACTERS
:LOADED BEFORE AND AFTER THE PRINTING CHARACTERS TO TEST ALL AREAS OF THE
:CHARACTER BUFFER IN THE LA180. IF THIS TEST IS LOOPEC ON, THE SWIRL
:PATTERN WILL CONTINUE, 30 LINES PRINTED EACH TIME THE TEST IS LOOPEC.
////////////////////////////////////

TEST24: PRTHDR :PRINT TEST HEADER
MOV #41,R2 :SET START CHAR
MOV #30,R5 :SET LINE COUNT
MOV WIDTH,R1 :GET COLUMN COUNT
MOV #255,R3 :SET BUFFER SIZE
SUB R1,R3 :SUBTRACT COLUMNS COUNT
CLR R4 :CLEAR CHAR INC COUNT
25: SUB #29,R3 :DIVIDE NON-PRINT CHAR COUNT BY 29
BLT 35 :
INC R4 :R4 = NON-PRINT CHAR INC COUNT
BR 25 :
35: CLR R3 :CLEAR NON-PRINT CHAR COUNT 2ND BLOCK
45: SUB #255,R1 :CALCULATE # NON-PRINT CHARS. 1ST BLOCK
NEG R1 :
SUB R3,R1 :LOAD 1ST BLOCK OF NON-PRINT CHARS
JSR PC,105 :SET # PRINTABLE CHARS (COLUMN COUNT)
MOV WIDTH,R1 :SET FIRST PRINT CHAR
MOV R2,R0 :LOAD PRINTABLE CHAR
55: LOAD :DEC CHAR COUNT
DEC R1 :BRANCH IF DONE PRINTABLE CHARS
BEQ 65 :NEXT CHAR
INC R0 :CHECK CHAR
CMP R0,#177 :OK - CONTINUE
BNE 55 :RESET CHAR = SPACE
MOV #40,R0 :CONTINUE
BR 55 :
65: MOV R3,R1 :SET # NON-PRINT CHARS, 2ND BLOCK
JSR PC,105 :LOAD 2ND BLOCK NON-PRINT CHARS
PRINT \$LF :PRINT LINE
DEC R5 :DEC LINE COUNT
BGT 85 :CONTINUE TEST
TSTB T,LOOP :LOOP ON TEST?
BNE 75 :YES, INITIALIZE
BIT #SW14,JSWR :LOOP ON TEST?
BNE 75 :YES, INITIALIZE
JMP EXIT :EXIT TEST
75: MOV #30,R5 :RESET LINE COUNT
CLR R3 :CLEAR NON-PRINT CHAR COUNT
BR 95 :CONTINUE SWIRL
85: ADD R4,R3 :INC NON-PRINT CHAR COUNT, 2ND BLOCK
95: MOV WIDTH,R1 :RESET COLUMN COUNT
INC R2 :INC START CHAR
CMP R2,#177 :CHECK START CHAR


```

913
914
915
916
917
918
919
920
921
922
923
924 004042 104412
925 004044 012701 000020
926 004050 012700 000105
927 004054 104415
928 004056 012700 000177
929 004062 104414
930 004064 005002
931 004066 013701 J01130
932 004072 012700 000061
933 004076 104414
934 004100 005301
935 004102 001414
936 004104 005202
937 004106 020227 000144
938 004112 002771
939 004114 012700 000063
940 004120 020227 000202
941 004124 002764
942 004126 012700 000062
943 004132 000761
944 004134 104413 001142
945 004140 012701 000400
946 004144 012700 000105
947 004150 104415
948 004152 104413 001142
949 004156 012701 000376
950 004162 012700 000105
951 004166 104415
952 004170 012700 000177
953 004174 104414
954 004176 104413 001142
955 004202 012701 000400
956 004206 012700 000105
957 004212 104415
958 004214 013701 001130
959 004220 012700 000060
960 004224 005002
961 004226 104414
962 004230 005301
963 004232 001407
964 004234 005202
965 004236 020227 000143
966 004242 002771

```

```

: ////////////////////////////////////////////////////////////////////
: TEST25 - BUFFER TEST
: THIS TEST CHECKS THE CHARACTER BUFFER OF THE LAIBO WHILE PRINTING
: FOUR LINES OF NUMBERS (WITH 2 BLANK LINES BETWEEN THE FIRST AND SECOND
: LINE). THESE LINES CAN BE USED TO CHECK THE PROPER PRINTING WIDTH.
: ANY E PRINTED INDICATES AN INCORRECT LOAD OR BUFFER ACTION.
: ////////////////////////////////////////////////////////////////////

```

```

TEST25: PRTHDR                               ;PRINT TEST HEADER
MOV #16,R1                                   ;SET CHAR COUNT
MOV #'E,R0                                   ;SET E CHAR
MLOAD                                        ;LOAD BUFFER
MOV #177,R0                                  ;SET RUBOUT CHAR
LOAD                                        ;CLEAR BUFFER
CLR R2                                       ;CLEAR CHAR COUNT
MOV WIDTH,R1                                 ;SET COLUMN COUNT
MOV #61,R0                                   ;SET CHAR
1$: LOAD CHAR                                ;LOAD CHAR
DEC R1                                       ;DEC COLUMN COUNT
BEQ 2$                                       ;PRINT LINE WHEN LOADED
INC R2                                       ;INC CHAR COUNT
CMP R2,#100.                                ;DONE ONES?
BLT 1$                                       ;NO, CONTINUE
MOV #63,R0                                   ;SET NEXT CHAR
CMP R2,#130.                                ;DONE 3'S?
BLT 1$                                       ;NO, CONTINUE
MOV #62,R0                                   ;YES, SET NEXT CHAR
BR 1$                                        ;CONTINUE LOADING CHARACTERS
2$: PRINT $LF                                ;PRINT LINE
MOV #256,R1                                  ;SET CHAR COUNT
MOV #'E,R0                                   ;SET E CHAR
MLOAD                                        ;LOAD BUFFER
PRINT $LF                                    ;PRINT BLANK LINE
MOV #254,R1                                  ;SET CHAR COUNT
MOV #'E,R0                                   ;SET E CHAR
MLOAD                                        ;LOAD BUFFER
MOV #177,R0                                  ;SET RUBOUT CHAR
LOAD                                        ;CLEAR BUFFER
PRINT $LF                                    ;BLANK LINE
MOV #256,R1                                  ;SET CHAR COUNT
MOV #'E,R0                                   ;SET E CHAR
MLOAD                                        ;LOAD BUFFER
MOV WIDTH,R1                                 ;SET COLUMN COUNT
MOV #60,R0                                   ;SET CHAR
3$: CLR R2                                   ;CLEAR CHAR COUNT
LOAD CHAR                                  ;LOAD CHAR
DEC R1                                       ;DEC COLUMN COUNT
BEQ 4$                                       ;PRINT LINE WHEN LOADED
INC R2                                       ;INC CHAR COUNT
CMP R2,#99.                                ;DONE ZEROS?
BLT 3$                                       ;NO, CONTINUE

```

967	004244	012700	000061		MOV	#61,R0	:YES, SET NEXT CHAR
968	004250	000766			BR	3\$:CONTINUE
969	004252	104413	001142	4\$:	PRINT	,\$LF	:PRINT LINE
970	004256	012701	000400		MOV	#256,R1	:SET CHAR COUNT
971	004262	012700	000105		MOV	#'E,R0	:SET E CHAR
972	004266	104415			MLOAD		:LOAD BUFFER
973	004270	012700	000177		MOV	#177,R0	:SET RUBOUT CHAR
974	004274	104414			LOAD		:CLEAR BUFFER
975	004276	012700	000060		MOV	#60,R0	:SET CHAR
976	004302	012702	000011		MOV	#9,R2	:SET GROUP COUNT
977	004306	013701	001130		MOV	WIDTH,R1	:SET CHAR COUNT
978	004312	104414		5\$:	LOAD		:LOAD CHAR
979	004314	005302			DEC	R2	:DEC GROUP COUNT
980	004316	001010			BNE	7\$:FINISH GROUP
981	004320	005200			INC	R0	:SET NEXT CHAR
982	004322	020027	000072		CMP	R0,#72	:GOOD CHAR?
983	004326	103402			BLO	6\$:YES, CONTINUE
984	004330	012700	000060		MOV	#60,R0	:NO, RESET CHAR TO ZERO
985	004334	012702	000012	6\$:	MOV	#10,R2	:RESET GROUP COUNT
986	004340	005301		7\$:	DEC	R1	:DEC CHAR COUNT
987	004342	001363			BNE	5\$:FINISH LINE
988	004344	104413	001142		PRINT	,\$LF	:PRINT LINE
989	004350	012701	000400		MOV	#256,R1	:SET CHAR COUNT
990	004354	012700	000105		MOV	#'E,R0	:SET E CHAR
991	004360	104415			MLOAD		:LOAD BUFFER
992	004362	012700	000061		MOV	#61,R0	:SET CHAR
993	004366	013701	001130		MOV	WIDTH,R1	:SET CHAR COUNT
994	004372	104414		8\$:	LOAD		:LOAD CHAR
995	004374	005200			INC	R0	:SET NEXT CHAR
996	004376	020027	000072		CMP	R0,#72	:GOOD CHAR?
997	004402	103402			BLO	9\$:YES, CONTINUE
998	004404	012700	000060		MOV	#60,R0	:RESET CHAR
999	004410	005301		9\$:	DEC	R1	:DEC CHAR COUNT
1000	004412	001367			BNE	8\$:FINISH LINE
1001	004414	104413	001142		PRINT	,\$LF	:PRINT LINE
1002	004420	000137	005516		JMP	EXIT	:EXIT TEST

```

1003
1004
1005
1006
1007
1008
1009
1010
1011
1012 004424 104412
1013 004426 012703 004504
1014 004432 012702 000003
1015 004436 011300
1016 004440 001417
1017 004442 013701 001130
1018 004446 104414
1019 004450 000300
1020 004452 005301
1021 004454 001374
1022 004456 005302
1023 004460 001403
1024 004462 104413 001144
1025 004466 000763
1026 004470 104413 001142
1027 004474 005723
1028 004476 000755
1029 004500 000137 005516
1030
1031 004504 020105
1032 004506 040040
1033 004510 020115
1034 004512 021440
1035 004514 000000

```

```

:////////////////////
:TEST26 - OVERPRINT TEST
:THIS TEST PRINTS FOUR LINES OF ALTERNATING CHARACTERS AND SPACES
:IN A CHECKERBOARD PATTERN. EACH LINE IS OVERPRINTED TWICE.
:////////////////////
TEST26: PRTHDR ;PRINT TEST HEADER
          MOV #6$,R3 ;SET TABLE POINTER
1$:      MOV #3,R2 ;SET OVERPRINT COUNT
2$:      MOV (R3),R0 ;GET CHAR PAIR
          BEQ 5$ ;EXIT IF DONE TEST
          MOV WIDTH,R1 ;SET COLUMN COUNT
3$:      LOAD ;LOAD CHAR
          SWAB R0 ;SET NEXT CHAR
          DEC R1 ;DEC COLUMN COUNT
          BNE 3$ ;FINISH LINE
          DEC R2 ;DEC OVERPRINT COUNT
          BEQ 4$ ;BRANCH IF DONE OVERPRINT
          PRINT ,SCR ;PRINT LINE
          BR 2$ ;CONTINUE
4$:      PRINT ,SLF ;PRINT LINE
          TST ,R3)+ ;INC TABLE POINTER
          BR 1$ ;PRINT NEXT LINE
5$:      JMP EXIT ;EXIT TEST

6$:      .ASCII /E /
          .ASCII /Q /
          .ASCII /M /
          .ASCII /# /
          .WORD 0 ;END OF TABLE

```

```

1036
1037
1038
1039
1040
1041
1042
1043
1044
1045
1046 004516 104412
1047 004520 012703 004624
1048 004524 111346
1049 004526 004737 011120
1050 004532 104416
1051 004534 121327 000001
1052 004540 101406
1053 004542 012701 000035
1054 004546 121327 000010
1055 004552 101411
1056 004554 000407
1057 004556 013701 001130
1058 004562 020127 000036
1059 004566 103902
1060 004570 012701 000036
1061 004574 005301
1062 004576 012700 000055
1063 004602 104415
1064 004604 111301
1065 004606 113700 001142
1066 004612 104415
1067 004614 105723
1068 004616 003342
1069 004620 000137 005516
1070
1071 004624 001 002 004
1072 004627 010 020 040
1073 004632 000
1074
1075 004634 .EVEN

```

```

: ////////////////////////////////////////////////////////////////////
: TEST27 - MULTIPLE LINE FEED TEST
:
: NUMBER PRINTED INDICATES NUMBER OF LINE FEEDS FOLLOWING THAT LINE.
: DASHED REFERENCE LINES ARE PRINTED TO AID IN CHECKING PROPER
: LINE FEEDS.
: ////////////////////////////////////////////////////////////////////

```

```

TEST27: PRTHDR ;PRINT TEST HEADER
MOV #55,R3 ;SET TABLE POINTER
1$: MOVB (R3),-(SP) ;NUMBER ONTO STACK
JSR PC,$5B2D ;CONVERT #
CNLOAD ;LOAD NUMBER
CMPB (R3),#1 ;TEST #
BLOS 2$ ;PRINT FULL DASH LINE IF 0 OR 1
MOV #29,R1 ;SET DASH LENGTH
CMPB (R3),#8. ;CHECK #
BLOS 4$ ;2 4 OR 8 - PRINT 29 DASHES
BR 3$ ;16 OR 32 - PRINT 28 DASHES
2$: MOV WIDTH,R1 ;SET CHAR COUNT
CMP R1,#30. ;CHECK IT
BHS 3$ ;OK, CONTINUE
MOV #30,R1 ;SET TO 30
3$: DEC R1 ;SUBTRACT ONE
4$: MOV #55,R0 ;SET DASH CHAR
MLOAD ;LOAD DASH LINE
MOVB (R3),R1 ;SET LF COUNT
MOVB $LF,R0 ;SET LF CHAR
MLOAD ;LOAD LF'S
TSTB (R3)+ ;INC TABLE ^INTER
BGT 1$ ;FINISH TEST
JMP EXIT ;EXIT TEST

```

```

5$: .BYTE 1,2,4,8,16,32,0
040
.EVEN

```

```

1076
1077
1078
1079
1080
1081
1082
1083
1084
1085 004634 104412
1086 004636 012701 000030
1087 004642 104413 004656
1088 004646 005301
1089 004650 001374
1090 004652 000137 005516
1091
1092 004656 005130 000
1093
1094 004662
1095
1096
1097
1098
1099
1100
1101
1102
1103
1104
1105
1106 004662 104412
1107 004664 104413 004674
1108 004670 000137 004716
1109
1110 004674 041007 046105 003514
1111 004702 052040 051505 003524
1112 004710 003415 003412 000015
1113
1114

```

```

;////////////////////////////////////
;TEST30 - RIBBON FEED TEST
;THIS TEST PRINTS A SINGLE COLUMN OF 24 LINES OF X'S DOWN THE LEFT
;HAND MARGIN OF THE PAGE.
;////////////////////////////////////
TEST30: PRTHDR ;PRINT TEST HEADER
MOV #24,R1 ;SET LINE COUNT
15: PRINT ,25 ;PRINT X - LF
DEC R1 ;DEC LINE COUNT
BNE 15 ;FINISH TEST
JMP EXIT ;EXIT TEST

25: .ASCIZ '<X><12>'
.EVEN

;////////////////////////////////////
;TEST31 - BELL TEST
;THIS TEST WILL SOUND 5 BELLS BETWEEN PRINTING "BELL TEST"
;////////////////////////////////////
TEST31: PRTHDR ;PRINT TEST HEADER
PRINT 15 ;DO TEST
JMP $EOP ;EXIT TEST

15: .ASCIZ '<7>/BELL/<7>. TEST/<7><15><7><12><7><15>'

.EVEN

```



```

1115 ;*****
1116
1117 .SBTTL END OF PASS ROUTINE
1118
1119 ;*INCREMENT THE PASS NUMBER ($PASS)
1120 ;*IF THERES A MONITOR GO TO IT
1121 ;*IF THERE ISN'T JUMP TO EXIT
1122
1123 $EQP:
1124 004716 000240 NOP
1125 004720 005237 004772 INC $PASS ;; INCREMENT THE PASS NUMBER
1126 004724 042737 100000 004772 BIC #100000,$PASS ;; DON'T ALLOW A NEG. NUMBER
1127 004732 005327 DEC (PC)+ ;; LOOP?
1128 004734 000001 $EOPCT: .WORD 1
1129 004736 003013 BGT $DOAGN ;; YES
1130 004740 012737 MOV (PC)+,a(PC)+ ;; RESTORE COUNTER
1131 004742 000001 $ENDCT: .WORD 1
1132 004744 004734 $EOPCT
1133 004746
1134
1135 004746 013700 000042 MOV a#42,RO ;; GET MONITOR ADDRESS
1136 004752 001405 BEQ $DOAGN ;; BRANCH IF NO MONITOR
1137 004754 000005 RESET ;; CLEAR THE WORLD
1138 004756 004710 $ENDAD: JSR PC,(RO) ;; GO TO MONITOR
1139 004760 000240 NOP ;; SAVE ROOM
1140 004762 000240 NOP ;; FOR
1141 004764 000240 NOP ;; ACT11
1142 004766
1143 004766 000137 005516 $DOAGN: JMP a#EXIT ;; RETURN
1144 004772 000000 $PASS: .WORD 0 ;; NUMBER OF PASSES

```

```

1145 :*****
1146
1147 .SBTTL MAINTENANCE AIDS
1148
1149
1150
1151 :////////////////////
1152
1153 ;TEST60 - LIFE TEST
1154
1155 ;THIS TEST PRINTS 2 FULL LINES OF EACH PRINTABLE CHARACTER
1156 ;THE SECOND LINE IS OVERPRINTED 4 TIMES TO CONSERVE PAPER
1157 ;AT THE END OF EACH PASS THROUGH THE ENTIRE PRINTABLE CHARACTER
1158 ;SET, THE PASS COUNT WILL BE PRINTED ON THE LA180.
1159
1160 :////////////////////
1161
1162 004774 005037 005106 TEST60: CLR PASCNT ;CLEAR PASS COUNT
1163 005000 104412 1$: PRTHDR ;PRINT TEST HEADER, FEED BLANK LINES
1164 005002 012700 000041 MOV #41,R0 ;SET FIRST CHAR
1165 005006 013701 001130 2$: MOV WIDTH,R1 ;SET COLUMN COUNT
1166 005012 104415 MLOAD ;LOAD LINE
1167 005014 104413 001142 PRINT $LF ;PRINT LINE
1168 005020 012702 000005 MOV #5,R2 ;SET OVERPRINT COUNT
1169 005024 013701 001130 3$: MOV WIDTH,R1 ;SET COLUMN COUNT
1170 005030 104415 MLOAD ;LOAD LINE
1171 005032 104413 001144 PRINT $SCR ;PRINT LINE
1172 005036 005302 DEC R2 ;DEC OVERPRINT COUNT
1173 005040 001371 BNE 3$ ;FINISH OVERPRINT
1174 005042 104413 001142 PRINT $LF ;ADVANCE PAPER
1175 005046 005200 INC R0 ;SET NEXT CHAR
1176 005050 020027 000177 CMP R0,#177 ;TEST CHAR
1177 005054 001354 BNE 2$ ;OK, CONTINUE
1178 005056 005237 005106 INC PASCNT ;INC PASS COUNT
1179 005062 104413 013310 PRINT PASMMSG ;LOAD PASS COUNT MESSG
1180 005066 013746 005106 MOV PASCNT,-(SP) ;PUSH PASCNT ON STACK
1181 005072 004737 011120 JSR PC,$SB2D ;CONVERT #
1182 005076 104416 CNLOAD ;LOAD #
1183 005100 104413 001142 PRINT $LF ;PRINT MESSG
1184 005104 000735 BR 1$ ;START NEXT PASS
1185
1186 005106 000000 PASCNT: .WORD 0 ;PASS COUNT

```

1187
1188
1189
1190
1191
1192
1193
1194
1195
1196
1197
1198
1199
1200
1201
1202
1203
1204
1205
1206
1207
1208
1209
1210
1211
1212
1213
1214
1215
1216
1217
1218
1219
1220
1221
1222
1223
1224

:/

;TEST61 - SCOPE DRIVE ROUTINE

;THIS TEST WILL LOAD A CHARACTER SET IN SWITCH REGISTER BITS 0-6
;IF SWITCH 9 IS DOWN, FULL LINES WILL BE LOADED & PRINTED (LF).
;IF SWITCH 9 IS UP, THE CHAR WILL BE LOADED ONCE AND THE PROGRAM
;WILL HALT. NO LINE FEEDS OR CARRIAGE RETURNS WILL BE SENT BY THE
;PROGRAM.

:/

005110 104412
005112 000422
005114 013701 001130
005120 017700 173776
005124 042700 177600
005130 104414
005132 020027 000015
005136 001410
005140 020027 000012
005144 001405
005146 020027 000040
005152 103404
005154 005301
005156 000402
005160 013701 001130
005164 032777 001000 173730
005172 001402
005174 000000
005176 000750
005200 005701
005202 003346
005204 001403
005206 012700 000177
005212 104414
005214 104413 001142
005220 000735

TEST61: PRTHDR

BR 11\$
10\$: MOV WIDTH,R1
1\$: MOV \$SWR,R0
BIC #177,R0
LOAD
CMP R0,#15
BEQ 11\$
CMP R0,#12
BEQ 11\$
CMP R0,#40
BLO 12\$
DEC R1
BR 12\$
11\$: MOV WIDTH,R1
12\$: BIT #SW9,\$SWR
BEQ 2\$
HALT
BR 1\$
2\$: TST R1
BGT 1\$
BEQ 3\$
MOV #177,R0
LOAD
3\$: PRINT \$LF
BR 10\$

;PRINT TEST HEADER
;CHECK SWITCH REG FIRST
;SET COLUMN COUNT
;GET CHARACTER
;MASK UNWANTED BITS
;LOAD CHAR
;CHAR = CR?
;YES, RESET COLUMN COUNT
;CHAR = LF?
;YES, RESET COLUMN COUNT
;NON-PRINTABLE CHAR?
;YES, DON'T DEC COLUMN COUNT
;DEC COLUMN COUNT
;CONTINUE
;RESET COLUMN COUNT
;TEST SWITCH 9
;PRINT FULL LINE
;ONE CHAR - HALT
;GET NEXT CHAR
;TEST COLUMN COUNT
;CONTINUE IF NOT DONE LINE
;LOADED MORE THAN WIDTH?
;YES, CLEAR BUFFER
;PRINT LINE, ADVANCE PAPER
;CONTINUE

```

1225
1226
1227
1228
1229
1230
1231
1232
1233
1234
1235
1236 005222 104412
1237 005224 105737 001153
1238 005230 001073
1239 005232 104400 013413
1240 005236 105777 173636
1241 005242 100375
1242 005244 104417
1243 005246 017700 173630
1244 005252 010046
1245 005254 004737 007172
1246 005260 012746 000200
1247 005264 004737 007172
1248 005270 013701 001130
1249 005274 104415
1250 005276 104413 001142
1251 005302 000772

```

```

;////////////////////////////////////
:TEST62 - LINE PRINT TEST
:THIS TEST PRINTS FULL LINES CONTINUOUSLY OF WHATEVER CHARACTER
:IS TYPED ON THE CONSOLE KEYBOARD. TO CHANGE CHARACTERS, RESELECT
:THIS TEST. AN ERROR MMSG WILL BE PRINTED IF THIS TEST IS SELECTED
:AND A CONSOLE TERMINAL DOES NOT EXIST.
;////////////////////////////////////
TEST62: PRTHDR ;PRINT TEST HEADER
TSTB $TPFLG ;CHECK IF TERMINAL EXISTS
BNE TERR ;EXIT IF NONE
TYPE TCHAR ;TYPE INSTR
2$: TSTB @TKS ;WAIT FOR KYBD FLAG
BPL 2$
CHECK ;CHECK CHAR FOR CONTROL
MOV @TKB,R0 ;GET CHAR
MOV R0,-(SP) ;CHAR ONTO STACK
JSR PC,$TYPEC ;ECHO CHAR
MOV @CRLF,-(SP) ;SEND CR-LF
JSR PC,$TYPEC
1$: MOV WIDTH,R1 ;SET COLUMN COUNT
MLOAD ;LOAD LINE
PRINT $LF ;PRINT LINE
BR 1$ ;CONTINUE

```

1252
1253
1254
1255
1256
1257
1258
1259
1260
1261
1262
1263
1264
1265
1266
1267
1268
1269
1270
1271
1272
1273
1274
1275
1276
1277
1278
1279
1280
1281
1282
1283
1284
1285
1286
1287
1288
1289
1290

005304 104412
005306 105737 001153
005312 001042
005314 104400 013413
005320 104400 001141
005324 105777 173550
005330 100375
005332 104417
005334 017700 173542
005340 010046
005342 004737 007172
005346 104414
005350 020027 000015
005354 001003
005356 012746 000012
005362 000413
005364 020027 000012
005370 001003
005372 012746 000015
005376 000405
005400 020027 000014
005404 001347
005406 012746 000200
005412 004737 007172
005416 000742
005420 104413 013433
005424 000137 005516

```
;/;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;/
;TEST63 - CHARACTER PRINT TEST
;THIS TEST LOADS WHATEVER CHARACTER IS TYPED ON THE CONSOLE KEYBOARD
;TO THE LA180, CHARACTER BY CHARACTER.
;IF THIS TEST IS SELECTED AND A CONSOLE TERMINAL DOES NOT EXIST,
;AN ERROR MESSAGE WILL BE PRINTED.
;/;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;/

TEST63: PRTHDR ;PRINT TEST HEADER
        TSTB $TPFLG ;CHECK IF TERMINAL EXISTS
        BNE TERR ;EXIT IF NONE
        TYPE ,TCHAR ;TYPE INSTR
        TYPE ,$CRLF ;SEND CR-LF
1$:     TSTB $TKS ;WAIT FOR KYBD FLAG
        BPL 1$ ;WAIT FOR FLAG
        CHECK ;CHECK CHAR FOR CONTROL
        MOV $TKB,RO ;GET CHAR
        MOV RO,-(SP) ;CHAR ONTO STACK
        JSR PC,$TYPEC ;ECHO CHAR
        LOAD CHAR ;LOAD CHAR
        CMP RO,#CR ;SEND LF AFTER CR
        BNE 2$
        MOV #LF,-(SP)
        BR 4$
2$:     CMP RO,#LF ;SEND CR AFTER LF
        BNE 3$
        MOV #CR,-(SP)
        BR 4$
3$:     CMP RO,#FF ;SND CRLF AFTER FF
        BNE 1$
        MOV #CRLF,-(SP)
4$:     JSR PC,$TYPEC
        BR 1$ ;CONTINUE

TERR:   PRINT NCMSG ;PRINT ERROR MESS
        JMP EXIT ;EXIT TEST
```



```

1325 : ////////////////////////////////////////////////////////////////////
1326
1327 .SBTTL TEST EXIT ROUTINE
1328 : ////////////////////////////////////////////////////////////////////
1329
1330
1331 005516 004737 006012 EXIT: JSR PC,KYBDF ;CHECK FOR KYBD FLAG
1332 005522 032777 040000 173372 BIT #SW14,#SWR ;LOOP ON TEST SWITCH?
1333 005530 001016 BNE 3$ ;YES, RETURN TO TEST
1334 005532 032777 000400 173362 BIT #SW8,#SWR ;WANT SW REG TEST SELECTION?
1335 005540 001031 BNE SELECT ;YES, SELECT TEST
1336 005542 105737 001134 TSTB TLJOP ;KYBD CTRL - LOOP ON TEST?
1337 005546 001007 SNE 3$ ;YES, RETURN TO TEST
1338 005550 105737 001133 TSTB TRJNE ;KYBD CTRL - RUN TEST ONCE?
1339 005554 001402 BEQ 2$ ;NO, CONTINUE
1340 005556 000137 006336 JMP TSEL ;YES, SELECT TEST
1341 005562 005237 001126 2$: INC $STNM ;INCREMENT TEST NUMBER
1342 005566 013700 001126 3$: MOV $STNM,R0 ;GET NEW TEST NUMBER
1343 005572 006300 ASL R0 ;SET TABLE POINTER
1344 005574 005760 011564 TST TAB(R0) ;CHECK ADDRESS IN TABLE
1345 005600 003005 BGT 4$ ;OK, GO TO TEST
1346 005602 001767 BEQ 2$ ;ZERO, SKIP TEST
1347 005604 012737 000020 001126 MOV #20,$STNM ;END OF SEQ. - RESET TEST # TO 20
1348 005612 000765 BR 3$ ;TEST NEW NUMBER
1349 005614 012736 001100 4$: MOV #STACK,SP ;RESET STACK
1350 005620 000170 011564 JMP @TAB,R0 ;GO TO TEST

```

1351
1352
1353
1354
1355
1356
1357
1358
1359
1360
1361
1362
1363
1364
1365
1366
1367
1368
1369
1370
1371
1372
1373
1374
1375
1376
1377
1378
1379
1380
1381
1382
1383
1384
1385
1386
1387
1388
1389
1390
1391
1392
1393
1394
1395
1396
1397
1398
1399
1400
1401

005624 004737 005466
005630 105037 001132
005634 105037 001133
005640 105037 001134
005644 004737 006012
005650 000000
005652 032777 000400 173242
005660 001403
005662 112737 177777 001132
005670 017700 173226
005674 042700 177700
005700 010037 001126
005704 006300
005706 005760 011564
005712 003744
005714 012706 001100
005720 000170 011564
005724 004737 006012
005730 010046
005732 005000
005734 032777 000400 173160
005742 001401
005744 005300
005746 123700 001132
005752 001402
005754 000137 005624
005760
005760 012600
005762 000002

```
*****  
.SBTTL ROUTINES TO SELECT DESIRED TEST  
  
:ROUTINE TO SELECT TEST FROM SW REG, BITS 0-5  
:ROUTINE TO CHECK FOR KYBD OR SW REG CONTROL  
:ROUTINE TO CHECK FOR KYBD OR SW REG CONTROL  
:ROUTINE TO CHECK FOR KYBD OR SW REG CONTROL  
  
SELECT: JSR PC,SRDCI ;CLEAR CLOCK INTER  
CLRB STRONE ;CLEAR PROGRAM CONTROL FLAGS  
CLRB TRONE  
CLRB TLOCP  
JSR PC,KYBDF ;CHECK IF KYBD FLAG  
1$: HALT ;NO KYBD FLAG - HALT  
;WAIT FOR OPERATOR TO SELECT TEST  
;PRESS CONTINUE WHEN READY  
;CHECK SW8  
;WANT TO RUN TEST ONCE & HALT  
2$: BIT #SW8,JSWR ;YES, SET FLAG  
BEQ 2$ ;NO, CHECK SW REG  
MOV #1,STRONE ;MASK BITS 0-5  
BIC #1,C77,RO ;SAVE TEST NUMBER  
MOV RO,STSTNM ;SET TABLE POINTER  
ASL RO ;CHECK IF TEST IS IN TABLE  
TST TAT(RO) ;NOT THERE, GET NEW SELECTION  
BLE SELECT ;RESET STACK  
MOV #STACK,SP ;GO TO SELECTED TEST  
JMP @TAT(RO)  
  
SCHECK: JSR PC,KYBDF ;CHECK FOR KYBD FLAG  
MOV RO,-(SP) ;PUSH RO ON STACK  
CLR RO ;CLEAR RO  
BIT #SW8,JSWR ;CHECK SW8  
BEQ 1$ ;BRANCH IF SW DOWN  
DEC RO ;SET FLAG IF UP  
1$: CMPB STRONE,RO ;CHANGE IN SWITCH?  
BEQ 2$ ;NO, RETURN  
JMP SELECT ;YES, SELECT TEST  
  
2$: MOV (SP)+,RO ;POP STACK INTO RO  
RTI ;RETURN
```



```

1402 :////////////////////
1403 :ROUTINE TO WAIT FOR OPERATOR ACTION
1404 :////////////////////
1405
1406
1407
1408 005764 105737 001153 $HOLD: TSTB $TPFLG ; TERMINAL THERE?
1409 005770 100002 BPL 1$ ; BRANCH IF YES
1410 005772 000000 HALT ; HALT IF NO
1411 005774 000435 BR 2$ ; RETURN ON CONTINUE SWITCH
1412 005776 104400 013352 1$: TYPE WTMSG ; TYPE WAIT MMSG
1413 006002 105777 173072 3$: TSTB $TKS ; KYBD FLAG?
1414 006006 100375 9PL 3$ ; NO WAIT FOR FLAG
1415 006010 000002 2$: RTI ; RETURN
1416
1417
1418 :////////////////////
1419 :ROUTINE TO CHECK FOR KEYBOARD FLAGS
1420 :WHEN LOOKING FOR CONTROL FROM THE CONSOLE DEVICE KEYBOARD
1421 :CALL: JSR PC,KYBDF
1422 :////////////////////
1423
1424 006012 105737 001153 KYBDF: TSTB $TPFLG ; TERMINAL THERE?
1425 006016 001121 BNE 1$ ; NO EXIT
1426 006020 105777 173054 TSTB $TKS ; FLAG SET?
1427 006024 100116 BPL 1$ ; NO - EXIT
1428 006026 104405 2$: RDCHR ; FLAG SET - READ CHAR
1429 006030 023727 001122 000176 CMP SWR,#SWREG ; USING HARDWARE SW REG?
1430 006036 001101 BNE 4$ ; BRANCH IF YES
1431 006040 022716 000007 CMP #7,(SP) ; CHAR = BEL (007)?
1432 006044 001076 BNE 4$ ; BRANCH IF NOT
1433 006046 005726 5$: TST (SP)+ ; RESET STACK
1434 006050 005037 006264 CLR 20$ ; CLEAR NEW SW SETTING
1435 006054 005037 006266 CLR 30$ ; CLEAR INPUT FLAG
1436 006060 104400 013330 TYPE ,DSMSG1 ; TYPE MMSG
1437 006064 013746 000176 MOV $WREG,-(SP) ; PUSH SWREG ON STACK
1438 006070 104401 TYPOC ; TYPE IT
1439 006072 104400 013340 TYPE ,DSMSG2 ; TYPE MORE OF MMSG
1440 006076 104405 9$: RDCHR ; READ CHAR
1441 006100 021627 000025 CMP (SP),#25 ; CHAR = CONTROL-U ?
1442 006104 001003 BNE 10$ ; BRANCH IF NOT
1443 006106 104400 010534 TYPE ,SCNTLU ; ECHO CONTROL-U
1444 006112 000755 BR 5$ ; RESTART ROUTINE
1445 006114 021627 000015 10$: CMP (SP),#CR ; CHAR = CR?
1446 006120 001011 BNE 7$ ; BRANCH IF NOT
1447 006122 104400 001141 TYPE ,SCRLF ; ECHO CR-LF
1448 006126 005737 006266 TST 30$ ; CHECK INPUT FLAG
1449 006132 001452 BEQ 6$ ; LEAVE SW SETTINGS ALONE IF NO INPUT
1450 006134 013737 006264 000176 MOV 20$,SWREG ; SET NEW SW REG
1451 006142 000446 BR 6$ ; RETURN TO TEST
1452 006144 021627 000012 7$: CMP (SP),#LF ; CHAR = LF?
1453 006150 001011 BNE 8$ ; BRANCH IF NOT

```

1456	006152	104400	001141		TYPE	SCRLF		:ECHO CR-LF
1457	006156	005737	006266		TST	30\$:CHECK INPUT FLAG
1458	006162	001465			BEQ	TSEL		:LEAVE SW SETTINGS ALONE IF NO INPUT
1459	006164	013737	006264	000175	MOV	20\$,SWREG		:SET NEW SW REG
1460	006172	000461			BR	TSEL		:GO TO TEST SELECT
1461	006174	042716	177770	8\$:	BIC	#1C7.(SP)		:MASK DIGIT
1462	006200	062716	000060		ADD	#60.(SP)		:MAKE ASCII
1463	006204	004737	007172		JSR	PC,\$TYPEC		:PRINT DIGIT
1464	006210	042716	177770		BIC	#1C7.(SP)		:MASK DIGIT
1465	006214	006337	006264		ASL	20\$:SHIFT SWITCH SETTINGS FOR NEW ONE
1466	006220	006337	006264		ASL	20\$		
1467	006224	006337	006264		ASL	20\$		
1468	006230	062637	006264		ADD	(SP)+,20\$:ADD NEW SWITCH
1469	006234	005237	006266		INC	30\$:SET INPUT FLAG
1470	006240	000716			BR	9\$:CONTINUE
1471	006242	022716	000177	4\$:	CMP	#177.(SP)		:CHAR = RUBOUT?
1472	006246	001001			BNE	3\$:NO, CHECK AGAIN
1473	006250	000432			BR	TSEL		:YES, GET TEST SELECTION
1474	006252	022716	000003	3\$:	CMP	#3.(SP)		:CHAR = CNTL C ?
1475	006256	001404			BEQ	KYBDST		:YES, GET # COLUMNS
1476	006260	005726		6\$:	TST	(SP)+		:RESET STACK
1477	006262	000207		1\$:	RTS	PC		:NO, RETURN
1478								
1479	006264	000000		20\$:	.WORD	0		:SW SETTING INPUT
1480	006266	000000		30\$:	.WORD	0		:INPUT FLAG

```

1481 ;////////////////////
1482 ;ROUTINE TO SET NUMBER OF COLUMNS FROM CONSOLE DEVICE KYBD
1483 ;////////////////////
1484
1485
1486
1487 006270 004737 005466 KYBDST: JSR PC,SRDCI ;CLEAR CLOCK INTER
1488 006274 104400 013157 TYPE ,COLUMN ;TYPE COLUMNS MESSAGE
1489 006300 104407 2$: RDDEC ;GET # COLUMNS
1490 006302 012605 MOV (SP)+,R5 ;POP STACK INTO R5
1491 006304 020527 000204 CMP R5,#132. ;TEST SIZE OF NUMBER
1492 006310 003003 BGT 1$ ;TOO BIG, GET AGAIN
1493 006312 020527 000002 CMP R5,#2 ;TEST SIZE AGAIN
1494 006316 103005 BHIS 3$ ;BRANCH IF OK
1495 006320 104400 001140 1$: TYPE ,SQUES ;INPUT ERROR - TYPE QUESTION MARK
1496 006324 104400 001141 TYPE ,SCRLF
1497 006330 000763 BR 2$ ;GET INPUT AGAIN
1498 006332 010537 001130 3$: MOV R5,WIDTH ;OK, SAVE # COLUMNS
1499 ;////////////////////
1500
1501 ;ROUTINE TO SELECT TEST FROM CONSOLE DEVICE KEYBOARD
1502 ;AND DETERMINE TEST ACTION BY INPUT CONTROL CHARACTER.
1503 ;TEST NUMBER MUST BE OCTAL, FOLLOWED BY ONE OF THE
1504 ;FOLLOWING CONTROL CHARACTERS:
1505
1506
1507 : PERIOD . = RUN TEST ONCE AND SELECT NEXT TEST
1508 : L = LOOP ON SELECTED TEST
1509 : S = START TEST SEQUENCE WITH SELECTED TEST
1510
1511 ;////////////////////
1512
1513
1514
1515 006336 004737 005466 TSEL: JSR PC,SRDCI ;CLEAR CLOCK INTER
1516 006342 105037 001133 CLRB TRONE ;CLEAR PROGRAM CONTROL FLAGS
1517 006346 105037 001134 CLRB TLOOP
1518 006352 105037 001132 CLRB STRONE
1519 006356 104400 013175 TYPE ,SELTST ;TYPE SELECT TEST MESSG
1520 006362 104406 5$: RDLIN ;GET TEST SELECTION
1521 006364 012605 MOV (SP)+,R5 ;POP STACK INTO R5
1522 006366 112500 MOVB (R5)+,R0 ;SET TEST # IN R0
1523 006370 042700 177600 BIC #1C177,R0
1524 006374 022700 000003 CMP #3,R0 ;CHECK IF CHAR = CNTL-C
1525 006400 001733 BEQ KYBDST ;GET # COLUMNS IF CNTL-C
1526 006402 020027 000060 CMP R0,#60 ;CHECK IF OCTAL NUMBER
1527 006406 103464 BLO 4$ ;NOT OCTAL - INPUT ERRO
1528 006410 020027 000067 CMP R0,#67
1529 006414 101061 BHI 4$ ;NOT OCTAL - INPUT ERROR
1530 006416 042700 177770 BIC #1C7,R0 ;OK - STORE DIGIT
1531 006422 006300 ASL R0
1532 006424 006300 ASL R0
1533 006426 006300 ASL R0
1534 006430 112501 MOVB (R5)+,R1 ;GET SECOND DIGIT

```

1535	006432	042701	177600		BIC	#C177,R1	:CHECK IF AN OCTAL DIGIT
1536	006436	020127	000060		CMP	R1,#60	
1537	006442	103446			BLO	4\$:NOT OCTAL - INPUT ERPOP
1538	006444	020127	000067		CMP	R1,#67	
1539	006450	101043			BHI	4\$:NOT OCTAL - INPUT ERROR
1540	006452	042701	177770		BIC	#C7,R1	:OK - MASK DIGIT
1541	006456	060100			ADD	R1,R0	:MAKE COMPLETE TEST NUMBER
1542	006460	010037	001126		MOV	R0,\$TSTNM	:SAVE TEST NUMBER
1543	006464	006300			ASL	R0	:SET TABLE POINTER
1544	006466	005760	011564		TST	TAT(R0)	:CHECK IF TEST IS IN TABLE
1545	006472	003432			BLE	4\$:NOT IN TABLE, GET NEW SELECTION
1546	006474	112501			MOVB	(R5)+,R1	:GET CONTROL CHAR
1547	006476	042701	177600		BIC	#C177,R1	:MASK BITS
1548	006502	020127	000056		CMP	R1,#56	:CHAR = PERIOD?
1549	006506	001004			BNE	1\$:NO, CONTINUE CHECK
1550	006510	112737	177777	001133	MOVB	#-1,TRONE	:YES, SET FLAG
1551	006516	000414			BR	3\$:CONTINUE
1552	006520	042701	000040	1\$:	BIC	#BITS,R1	:MASK BIT 5 (ALLOW UPPER OR LOWER CASE)
1553	006524	022701	000114		CMP	#'L,R1	:CHAR = 'L'
1554	006530	001004			BNE	2\$:NO, CONTINUE
1555	006532	112737	177777	001134	MOVB	#-1,TLOOP	:YES, SET FLAG
1556	006540	000403			BR	3\$:CONTINUE
1557	006542	022701	000123	2\$:	CMP	#'S,R1	:CHAR = 'S'?
1558	006546	001004			BNE	4\$:NO, INPUT ERROR
1559	006550	012706	001100	3\$:	MOV	#STACK,SP	:RESET STACK
1560	006554	000170	011564		JMP	@TAT(R0)	:ALL OK - GO TO SELECTED TEST
1561	006560	104400	001140	4\$:	TYPE	.\$QUES	:INPUT ERROR
1562	006564	104400	001141		TYPE	.\$CRLF	:PRINT QUESTION MARK
1563	006570	000674			BR	5\$:GET NEW INPUT

```

1564 :*****
1565
1566 .SBTTL ERROR HANDLER ROUTINE
1567
1568 :THIS ROUTINE WILL SAVE THE ERROR NUMBER AND THE ADR OF THE ERROR CALL
1569 :AND GO TO REPORT ON ERROR
1570 :THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
1571 :       SW15 = 1      HALT ON ERROR
1572 :       SW13 = 1      INHIBIT ERROR TYPEOUTS
1573 :       SW10 = 1      BELL ON ERROR
1574
1575 :CALL
1576 :
1577 :
1578 006572 013777 001126 172324 $ERROR: MOV $STNM, @DISPLAY; DISPLAY TEST NUMBER AND ERROR FLAG
1579 006600 032777 002000 172314 BIT #BIT10, @SWR ; BELL ON ERROR?
1580 006606 001402 BEQ 1$ ; NO - SKIP
1581 006610 104400 001136 TYPE , $BELL ; RING BELL
1582 006614 011637 006666 1$: MOV (SP), $ERRPC ; GET ADDRESS OF ERROR INSTRUCTION
1583 006620 162737 000002 006666 SUB #2, $ERRPC
1584 006626 117737 000034 006670 MOVB @ $ERRPC, $ITEMB ; STRIP AND SAVE THE ERROR ITEM CODE
1585 006634 032777 020000 172260 BIT #BIT13, @SWR ; SKIP TYPEOUTS IF SET
1586 006642 001004 BNE 2$ ; SKIP TYPEOUTS
1587 006644 004737 006672 JSR PC, REPORT ; GO TO REPORT ROUTINE
1588 006650 104400 001141 TYPE $CRLF
1589 006654 005777 172242 2$: TST @SWR ; HALT ON ERROR IF SET
1590 006660 100001 BPL 3$ ; SKIP IS CONTINUE
1591 006662 104420 HOLD ; DYNAMIC HALT
1592 006664 000002 3$: RTI ; RETURN
1593
1594 006666 000000 $ERRPC: .WORD 0 ; LAST ERROR INSTRUCTION EXECUTED
1595 006670 000000 $ITEMB: .WORD 0 ; ITEM CODE

```

```

1596
1597
1598
1599
1600
1601
1602
1603
1604
1605 006672 105737 001153
1606 006676 001035
1607 006700 010046
1608 006702 104400 013252
1609 006706 013746 001126
1610 006712 104402
1611 006714 002
1612 006715 001
1613 006716 104400 013262
1614 006722 013746 006666
1615 006726 104401
1616 006730 104400 013271
1617 006734 013746 006670
1618 006740 104402
1619 006742 003
1620 006743 001
1621 006744 104400 013304
1622 006750 013700 006670
1623 006754 006300
1624 006756 016037 011762 006766
1625 006764 104400
1626 006766 000000
1627 006770 012600
1628 006772 000207

```

```

:////////////////////
;ERROR REPORT ROUTINE
;ERROR MESSAGE WILL USE THE FOLLOWING FORM:
;TEST #XX, PC=XXXXXX, ERROR #XXX, MESSAGE >>>>>>>>>>
:////////////////////
REPORT: TSTB $TFPLG ; TERMINAL EXIT?
        BNE 2$ ; NO, EXIT
        MOV RO,-(SP) ; PUSH RO ON STACK
        TYPE ETSTNO ; TYPE FIRST PART OF ERROR MESSG
        MOV $TSTNM,-(SP) ; PUSH $TSTNM ON STACK
        TYPOS ; TYPE TEST NUMBER
        .BYTE 2 ; TWO DIGITS MAX.
        .BYTE 1 ; TYPE LEADING ZEROS
        TYPE PCMSG ; TYPE PART OF ERROR MESSG
        MOV $ERRPC,-(SP) ; PUSH $ERRPC ON STACK
        TYPOC ; TYPE ERROR PC
        TYPE ERR ; TYPE MORE OF ERROR MESSG
        MOV $ITEMB,-(SP) ; PUSH $ITEMB ON STACK
        TYPOS ; TYPE ERROR NUMBER
        .BYTE 3 ; 3 DIGITS MAX.
        .BYTE 1 ; TYPE LEADING ZEROS
        TYPE ERRS ; TYPE SPACES
        MOV $ITEMB,RO ; GET ERROR NUMBER
        ASL RO ; SET TABLE POINTER
        MOV EMAT-2(RO),1$ ; SET ERROR MESSAGE ADR
        TYPE ; TYPE ERROR MESSG
1$: .WORD 0
MOV (SP)+,RO ; POP STACK INTO RO
2$: RTS PC ; RETURN

```

1629
1630
1631
1632
1633
1634
1635
1636
1637
1638
1639
1640
1641
1642
1643
1644
1645
1646
1647
1648
1649
1649
1650
1651
1652
1653
1654
1655
1656
1657
1658
1659
1660
1661
1662
1663
1664
1665
1666
1667
1668
1669
1670
1671
1672
1673
1674

006774
006774 010046
006776 010146
007000 010246
007002 010346
007004 010446
007006 010546
007010 016646 000022
007014 016646 000022
007020 016646 000022
007024 016646 000022
007030 000002

007032
007032 012666 000022
007036 012666 000022
007042 012666 000022
007046 012666 000022
007052 012605
007054 012604
007056 012603
007060 012602
007062 012601
007064 012600
007066 000002

.SBTTL SAVE AND RESTORE RO-R5 ROUTINES

;*SAVE RO-R5
;*CALL:
;* SAVREG
;*UPON RETURN FROM \$SAVREG THE STACK WILL LOOK LIKE:
;*
;*TOP---(+16)
;* +2---(+18)
;* +4---R5
;* +6---R4
;* +8---R3
;*+10---R2
;*+12---R1
;*+14---R0

\$SAVREG:

MOV R0,-(SP) ;: PUSH R0 ON STACK
MOV R1,-(SP) ;: PUSH R1 ON STACK
MOV R2,-(SP) ;: PUSH R2 ON STACK
MOV R3,-(SP) ;: PUSH R3 ON STACK
MOV R4,-(SP) ;: PUSH R4 ON STACK
MOV R5,-(SP) ;: PUSH R5 ON STACK
MOV 22(SP),-(SP) ;: SAVE PS OF MAIN FLOW
MOV 22(SP),-(SP) ;: SAVE PC OF MAIN FLOW
MOV 22(SP),-(SP) ;: SAVE PS OF CALL
MOV 22(SP),-(SP) ;: SAVE PC OF CALL
RTI

;*RESTORE RO-R5

;*CALL:
;* RESREG

\$RESREG:

MOV (SP)+,22(SP) ;: RESTORE PC OF CALL
MOV (SP)+,22(SP) ;: RESTORE PS OF CALL
MOV (SP)+,22(SP) ;: RESTORE PC OF MAIN FLOW
MOV (SP)+,22(SP) ;: RESTORE PS OF MAIN FLOW
MOV (SP)+,R5 ;: POP STACK INTO R5
MOV (SP)+,R4 ;: POP STACK INTO R4
MOV (SP)+,R3 ;: POP STACK INTO R3
MOV (SP)+,R2 ;: POP STACK INTO R2
MOV (SP)+,R1 ;: POP STACK INTO R1
MOV (SP)+,R0 ;: POP STACK INTO R0
RTI

```

1675 ;*****
1676
1677 .SBTTL TYPE ROUTINE
1678
1679 ;ROUTINE TO TYPE ASCIZ MESSAGES, MESSAGE MUST TERMINATE WITH A 0 BYTE.
1680 ;THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
1681 ;NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER
1682 ;NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
1683 ;NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
1684
1685 ;CALL:
1686
1687 ;
1688 ; TYPE ,MESADR ;MESADR IS ADDRESS OF FIRST CHAR. IN ASCIZ STRING
1689 007070 105737 001153 $TYPE: TSTB $TFPLG ;IS THERE A TERMINAL?
1690 007074 100407 BMI 3$ ;LEAVE IF NO TERMINAL
1691 007076 010046 1$: MOV RO,-(SP) ;SAVE RO
1692 007100 017600 000002 MOV @2(SP),RO ;GET ADR OF ASCIZ STRING
1693 007104 112046 2$: MOVB (RO)+,-(SP) ;PUSH CHARACTER TO BE TYPED ONTO STACK
1694 007106 001005 BNE 4$ ;BR IF IT ISN'T THE TERMINATOR
1695 007110 005726 TST (SP)+ ;IF TERMINATOR, POP IT OFF STACK
1696 007112 012600 MOV (SP)+,RO ;RESTORE RO
1697 007114 062716 000002 3$: ADD #2,(SP) ;ADJUST RETURN PC
1698 007120 000002 RTI ;RETURN
1699 007122 122716 000200 4$: CMPB #CRLF,(SP) ;BRANCH IF NOT <CRLF>
1700 007126 001004 BNE 5$
1701 007130 005726 TST (SP)+ ;POP <CR><LF> EQUIV
1702 007132 104400 001141 TYPE, $CRLF ;TYPE CR-LF
1703 007136 000762 BR 2$ ;GET NEXT CHAR
1704 007140 004737 007172 5$: JSR PC,$TYPEC ;GO TYPE CHAR
1705 007144 123726 001152 6$: CMPB $FILLC,(SP)+ ;IS IT TIME FOR FILLER CHARS?
1706 007150 001355 BNE 2$ ;IF NO GO GET NEXT CHAR
1707 007152 013746 001150 MOV $NULL,-(SP) ;GET # FILLER CHARS NEEDED
1708 ;AND THE NULL CHAR
1709 007156 105366 000001 7$: DECB 1(SP) ;DOES A NULL NEED TO BE TYPED?
1710 007162 002770 BLT 6$ ;BR IF NO - GO POP THE NULL OFF OF STACK
1711 007164 004737 007172 JSR PC,$TYPEC ;GO TYPE NULL
1712 007170 000772 BR 7$ ;LOOP
1713
1714 007172 105777 171706 $TYPEC: TSTB @STPS ;WAIT UNTIL PRINTER IS READY
1715 007176 100375 BPL $TYPEC
1716 007200 116677 000002 171700 MOVB 2(SP),@STPB ;LOAD CHAR TO BE TYPED INTO DATA REG.
1717 007206 000207 RTS PC ;RETURN

```


1718
1719
1720
1721
1722
1723
1724
1725
1726
1727
1728
1729
1730
1731
1732
1733
1734
1735
1736
1737
1738
1739
1740
1741
1742
1743
1744
1745
1746
1747
1748
1749
1750
1751
1752
1753
1754
1755
1756
1757
1758
1759
1760
1761
1762
1763
1764
1765
1766
1767
1768
1769
1770
1771

007210
007210 010046
007212 010146
007214 010246
007216 010346
007220 010546
007222 012746 020200
007226 016605 000020
007232 100004
007234 005405
007236 112766 000055 000001
007244 005000
007246 012703 007424
007252 112723 000040
007256 005002
007260 016001 007414
007264 160105
007266 002402
007270 005202
007272 000774
007274 060105
007276 005702
007300 001002
007302 105716
007304 100407
007306 106316
007310 103003
007312 116663 000001 177777
007320 052702 000060
007324 052702 000040
007330 110223
007332 005720
007334 020027 000010
007340 002746
007342 003002
007344 010502
007346 000764
007350 105726
007352 100003
007354 116663 177777 177776
007362 105013

```
*****  
.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE  
;*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT  
;*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE  
;*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED  
;*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE  
;*REPLACED WITH SPACES.  
;*CALL:  
;*      MOV      NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK  
;*      TYPDS                    ;;GO TO THE ROUTINE  
$TYPDS:  
MOV      R0,-(SP)      ;;PUSH R0 ON STACK  
MOV      R1,-(SP)      ;;PUSH R1 ON STACK  
MOV      R2,-(SP)      ;;PUSH R2 ON STACK  
MOV      R3,-(SP)      ;;PUSH R3 ON STACK  
MOV      R5,-(SP)      ;;PUSH R5 ON STACK  
MOV      #20200,-(SP)    ;;SET BLANK SWITCH AND SIGN  
MOV      20(SP),R5      ;;GET THE INPUT NUMBER  
BPL      1$            ;;BR IF INPUT IS POS.  
NEG      R5            ;;MAKE THE BINARY NUMBER POS.  
MOVB     #'-,1(SP)     ;;MAKE THE ASCII NUMBER NEG.  
1$:      CLR      R0      ;;ZERO THE CONSTANTS INDEX  
MOV      #SDBLK,R3     ;;SETUP THE OUTPUT POINTER  
MOVB     #' ,(R3)+     ;;SET THE FIRST CHARACTER TO A BLANK  
2$:      CLR      R2      ;;CLEAR THE BCD NUMBER  
MOV      $DTBL(R0),R1  ;;GET THE CONSTANT  
3$:      SUB      R1,R5   ;;FORM THIS BCD DIGIT  
BLT      4$            ;;BR IF DONE  
INC      R2            ;;INCREASE THE BCD DIGIT BY 1  
BR       3$  
4$:      ADD      R1,R5   ;;ADD BACK THE CONSTANT  
TST      R2            ;;CHECK IF BCD DIGIT=0  
BNE      5$            ;;FALL THROUGH IF 0  
TSTB     (SP)          ;;STILL DOING LEADING 0'S?  
BMI      7$            ;;BR IF YES  
5$:      ASLB     (SP)   ;;MSD?  
BCC      6$            ;;BR IF NO  
6$:      MOVB     1(SP),-1(R3) ;;YES--SET THE SIGN  
BIS      #'0,R2        ;;MAKE THE BCD DIGIT ASCII  
7$:      BIS      #' ,R2  ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT  
MOVB     R2,(R3)+     ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER  
TST      (R0)+        ;;JUST INCREMENTING  
CMP      R0,#10       ;;CHECK THE TABLE INDEX  
BLT      2$            ;;GO DO THE NEXT DIGIT  
BGT      8$            ;;GO TO EXIT  
MOV      R5,R2        ;;GET THE LSD  
BR       6$            ;;GO CHANGE TO ASCII  
8$:      TSTB     (SP)+   ;;WAS THE LSD THE FIRST NON-ZERO?  
BPL      9$            ;;BR IF NO  
9$:      MOVB     -1(SP),-2(R3) ;;YES--SET THE SIGN FOR TYPING  
CLRB     (R3)         ;;SET THE TERMINATOR
```

1772	007364	012605		MOV	(SP)+,R5	::POP STACK INTO R5
1773	007366	012603		MOV	(SP)+,R3	::POP STACK INTO R3
1774	007370	012602		MOV	(SP)+,R2	::POP STACK INTO R2
1775	007372	012601		MOV	(SP)+,R1	::POP STACK INTO R1
1776	007374	012600		MOV	(SP)+,R0	::POP STACK INTO R0
1777	007376	104400	007424	TYPE	\$DBLK	::NOW TYPE THE NUMBER
1778	007402	016666	000002 000004	MOV	2(SP),4(SP)	::ADJUST THE STACK
1779	007410	012616		MOV	(SP)+,(SP)	
1780	007412	000002		RTI		::RETURN TO USER
1781	007414	023420		\$DTBL:	10000.	
1782	007416	001750			1000.	
1783	007420	000144			100.	
1784	007422	000012			10.	
1785	007424	000004		\$DBLK:	.BLKW 4	

1800
1801
1802
1803
1804
1805
1806
1807
1808
1809
1810
1811
1812
1813
1814
1815
1816
1817
1818
1819
1820
1821
1822
1823
1824
1825
1826
1827
1828
1829
1830
1831
1832
1833
1834
1835
1836
1837
1838
1839

007434 017646 000000
007440 116637 000001 007657
007446 112637 007661
007452 062716 000002
007456 000406
007460 112737 000001 007657
007466 112737 000006 007661
007471 112737 000005 007656
007502 010346
007504 010446
007506 010546
007510 113704 007661
007514 005404
007516 062704 000006
007522 110437 007660
007526 113704 007657
007532 016605 000012
007536 005003
007540 006105
007542 000404
007544 006105
007546 006105
007550 006105
007552 010503
007554 006103
007556 105337 007660
007562 100016
007564 042703 177770

```
*****  
.SBTTL BINARY TO OCTAL (ASCII) AND TYPE  
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT  
*OCTAL (ASCII) NUMBER AND TYPE IT.  
*STYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE  
*CALL:  
*   MOV     NUM,-(SP)      ;;NUMBER TO BE TYPED  
*   TYPOS   ;;CALL FOR TYPEOUT  
*   .BYTE  N              ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE  
*   .BYTE  M              ;;M=1 OR 0  
*                               ;;1=TYPE LEADING ZEROS  
*                               ;;0=SUPPRESS LEADING ZEROS  
*STYPOJ---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST  
*STYPOS OR STYPOC  
*CALL:  
*   MOV     NUM,-(SP)      ;;NUMBER TO BE TYPED  
*   TYPON   ;;CALL FOR TYPEOUT  
*STYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER  
*CALL:  
*   MOV     NUM,-(SP)      ;;NUMBER TO BE TYPED  
*   TYPOC   ;;CALL FOR TYPEOUT  
STYPOS: MOV     0(SP),-(SP)    ;;PICKUP THE MODE  
        MOVB   1(SP),SOFILL  ;;LOAD ZERO FILL SWITCH  
        MOVB   (SP)+,SOMODE+1 ;;NUMBER OF DIGITS TO TYPE  
        ADD    #2,(SP)      ;;ADJUST RETURN ADDRESS  
        BR     STYPOJ  
STYPOC: MOVB   #1,SOFILL    ;;SET THE ZERO FILL SWITCH  
        MOVB   #6,SOMODE+1  ;;SET FOR SIX(6) DIGITS  
STYPON: MOVB   #5,SOCNT     ;;SET THE ITERATION COUNT  
        MOV    R3,-(SP)     ;;SAVE R3  
        MOV    R4,-(SP)     ;;SAVE R4  
        MOV    R5,-(SP)     ;;SAVE R5  
        MOVB   SOMODE+1,R4  ;;GET THE NUMBER OF DIGITS TO TYPE  
        NEG    R4  
        ADD    #6,R4        ;;SUBTRACT IT FOR MAX. ALLOWED  
        MOVB   R4,SOMODE    ;;SAVE IT FOR USE  
        MOVB   SOFILL,R4    ;;GET THE ZERO FILL SWITCH  
        MOV    12(SP),R5    ;;PICKUP THE INPUT NUMBER  
        CLR   R3           ;;CLEAR THE OUTPUT WORD  
1$:    ROL    R5           ;;ROTATE MSB INTO "C"  
        BR    3$          ;;GO DO MSB  
2$:    ROL    R5           ;;FORM THIS DIGIT  
        ROL    R5  
        ROL    R5  
        ROL    R5  
3$:    MOV    R5,R3        ;;GET LSB OF THIS DIGIT  
        ROL    R3         ;;TYPE THIS DIGIT  
        DECB  SOMODE      ;;BR IF NO  
        BPL  7$          ;;BR IF NO  
        BIC  #177770,R3  ;;GET RID OF JUNK
```



```

1904 : ////////////////////////////////////////////////////////////////////
1905 :
1906 : ROUTINE TO LOAD MULTIPLE CHARACTERS (NOT ASCIZ/ASCII STRINGS)
1907 : WILL LOAD CHAR ONCE IF COUNT = 0
1908 : PUT CHARACTER COUNT IN R1 (POSITIVE)
1909 : PUT ASCII CHARACTER IN R0
1910 : CALL: MLOAD
1911 :
1912 : ////////////////////////////////////////////////////////////////////
1913 :
1914 007760 104414 $MLOAD: LOAD ;LOAD CHAR
1915 007762 005301 DEC R1 ;DEC COUNT
1916 007764 003375 SGT $MLOAD ;FINISH LOAD
1917 007766 000002 RTI ;RETURN
1918 :
1919 :
1920 : ////////////////////////////////////////////////////////////////////
1921 :
1922 : ROUTINE TO LOAD CONVERTED NUMBERS AND SUPPRESS LEADING ZEROS
1923 : IF ALL DIGITS ARE ZERO, ROUTINE WILL PRINT A SINGLE ZERO
1924 : ENTER WITH ADDRESS OF ASCIZ STRING ON STACK
1925 : CALL: CNLOAD
1926 :
1927 : ////////////////////////////////////////////////////////////////////
1928 :
1929 007770 $CNLD:
1930 007770 010046 MOV R0,-(SP) ;;PUSH R0 ON STACK
1931 007772 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
1932 007774 010246 MOV R2,-(SP) ;;PUSH R2 ON STACK
1933 007776 005002 CLR R2
1934 010000 016601 000012 MOV 12(SP),R1 ;GET ADR
1935 010004 112100 1$: MCVB (R1)+,R0 ;GET CHAR
1936 010006 001410 BEQ 3$ ;RETURN WHEN DONE
1937 010010 005702 TST R2 ;DONE LEADING ZEROS?
1938 010012 001004 BNE 2$ ;YES, LOAD CHAR
1939 010014 020027 000060 CMP R0,#60 ;NO, CHECK THIS CHAR
1940 010020 001771 BEQ 1$ ;SKIP IF ZERO
1941 010022 005202 INC R2 ;SET FLAG IF NON-ZERO
1942 010024 104414 2$: LOAD ;LOAD CHAR
1943 010026 000766 BR 1$ ;CONTINUE
1944 010030 005702 3$: TST R2 ;ALL CHARS ZERO?
1945 010032 001003 BNE 4$ ;NO, EXIT
1946 010034 012700 000060 MOV #60,R0 ;YES, LOAD ZERO
1947 010040 104414 LOAD
1948 4$:
1949 010042 012602 MOV (SP)+,R2 ;;POP STACK INTO R2
1950 010044 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
1951 010046 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
1952 010050 016666 000002 000004 MOV 2(SP),4(SP) ;ADJUST STACK
1953 010056 012616 MOV (SP)+,(SP)
1954 010060 000002 RTI ;RETURN

```

```

1955 ;::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::
1956 ;ROUTINE TO PRINT ASCIZ STRINGS ON LA180 PRINTER
1957 ;STRING MUST BE TERMINATED BY NULL BYTE
1958 ;CALL: PRINT
1959 ; MESADR
1960 ;
1961 ;::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::
1962
1963
1964 SPRINT:
1955 010062 010046 MOV RO,-(SP) ;: PUSH RO ON STACK
1966 010064 010146 MOV R1,-(SP) ;: PUSH R1 ON STACK
1957 010066 017601 000004 MOV #4(SP),R1 ;: GET ADDRESS OF ASCIZ STRING
1968 010072 112100 1$: MOV B (R1)+,RO ;: GET CHAR
1969 010074 001407 BEQ 2$ ;: BRANCH IF TERMINATOR (NULL)
1970 010076 120027 000200 CMPB RO,#CRLF ;: CHECK IF CRLF CODE
1971 010102 001002 BNE 3$ ;: BRANCH IF NOT
1972 010104 012700 000012 MOV #LF,RO ;: YES, DO LF ONLY
1973 010110 104414 3$: LOAD ;: LOAD CHAR
1974 010112 000767 BR 1$ ;: GET NEXT CHAR
1975 010114
1976 010114 012601 2$: MOV (SP)+,R1 ;: POP STACK INTO R1
1977 010116 012600 MOV (SP)+,RO ;: POP STACK INTO RO
1978 010120 062716 000002 ADD #2,(SP) ;: ADJUST RETURN PC
1979 010124 000002 RTI ;: RETURN

```

```

1980 :////////////////////////////////////////////////////////////////////
1991
1992 .SBTTL PRINT TEST HEADER
1993
1994 :THE NUMBER OF COLUMNS WILL ALSO BE PRINTED FOR TEST 25 ONLY
1995 :CALL: PRTHDR
1996
1997 :////////////////////////////////////////////////////////////////////
1998
1999 010126 SPRHDR:
2000 010126 012746 000000 MOV #0,-(SP) ;;PUT NEW PS ON STACK
2001 010132 012746 010140 MOV #64$,-(SP) ;;PUT NEW PC ON STACK
2002 010136 000002 RTI ;;POP NEW PC AND PS
2003
2004 64$:
2005 010140 012700 000177 MOV #177,R0 ;SET RUBOUT CHAR
2006 010144 104414 LOAD ;CLEAR LA180 CHAR BUFFER
2007 010146 023737 001126 010242 CMP $TSTNM,SVTST ;CHECK IF PRINTED THIS # LAST
2008 010154 001427 BEQ 3$ ;YES, PRINT BLANK LINE & EXIT
2009 010156 013737 001126 010242 MOV $TSTNM,SVTST ;NO, STORE NEW #
2010 010164 104413 013217 PRINT TSTNO ;LOAD TEST # MSG
2011 010170 013746 001126 MOV $TSTNM,-(SP) ;PUSH $TSTNM ON STACK
2012 010174 004737 011270 JSR PC,$SB20 ;CONVERT #
2013 010200 104416 CNLOAD ;LOAD NUMBER
2014 010202 104413 001142 PRINT .SLF ;PRINT LINE
2015 010206 023727 001126 000025 CMP $TSTNM,#25 ;IS THIS TEST 25?
2016 010214 001007 BNE 3$ ;NO, SKIP COLUMN MSG
2017 010216 013746 001130 MOV WIDTH,-(SP) ;PUT # COLUMNS ON STACK
2018 010222 004737 011120 JSR PC,$SB20 ;CONVERT #
2019 010226 104416 CNLOAD ;LOAD NUMBER
2020 010230 104413 013237 PRINT ,COLMN ;LOAD CLOUMN MSG
2021 010234 104413 001142 PRINT .SLF ;BLANK LINE
2022 010240 000002 RTI ;RETURN
2023
2024 010242 000000 SVTST: .WORD 0 ;SAVE TEST NUMBER

```



```

2014 :*****
2015
2016 .SBTTL TTY INPUT ROUTINE
2017
2018 :*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
2019 :*CALL:
2020 :*      RDCHR          ;; INPUT A SINGLE CHARACTER FROM THE TTY
2021 :*      RETURN HERE    ;; CHARACTER IS ON THE STACK
2022
2023
2024 010244 011646 SRDCHR: MOV      (SP),-(SP)    ;; PUSH DOWN THE PC
2025 010246 016666 000004 000002      MOV      4(SP),2(SP)    ;; SAVE THE PS
2026 010254 105777 170620 1S:      TSTB     2$TKS        ;; WAIT FOR
2027 010260 100375      BPL      1$          ;; A CHARACTER
2028 010262 117766 170614 000004      MOVB     2$TKB,4(SP)    ;; READ THE TTY
2029 010270 042766 177600 000004      BIC      #1C<177>,4(SP) ;; GET RID OF JUNK IF ANY
2030 010276 000002      RTI          ;; GO BACK TO USER
2031 :*****
2032 :*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
2033 :*CALL:
2034 :*      RDLIN          ;; INPUT A STRING FROM THE TTY
2035 :*      RETURN HERE    ;; ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
2036 :*                    ;; TERMINATOR WILL BE A BYTE OF ALL 0'S
2037
2038 010300 010346 SRDLIN: MOV      R3, -(SP)    ;; SAVE R3
2039 010302 005046      CLR      -(SP)        ;; CLEAR THE RUBOUT KEY
2040 010304 012703 010541 1S:      MOV      #177,R3      ;; GET ADDRESS
2041 010310 022703 010545 2S:      CMP      #177,R3      ;; BUFFER FULL?
2042 010314 101456      BLOS     4$          ;; BR IF YES
2043 010316 104405      RDCHR    ;; GO READ ONE CHARACTER FROM THE TTY
2044 010320 112613      MOVB     (SP)+,(R3)    ;; GET CHARACTER
2045 010322 122713 000177      CMPB     #177,(R3)    ;; IS IT A RUBOUT
2046 010326 001022      BNE     5$          ;; BR IF NO
2047 010330 005716      TST     (SP)         ;; IS THIS THE FIRST RUBOUT?
2048 010332 001007      BNE     6$          ;; BR IF NO
2049 010334 112737 000134 010532      MOVB     #' \,9$     ;; TYPE A BACK SLASH
2050 010342 104400 010532      TYPE     ,9$
2051 010346 012716 177777      MOV      #-1,(SP)    ;; SET THE RUBOUT KEY
2052 010352 005303 6S:      DEC      R3          ;; BACKUP BY ONE
2053 010354 020327 010541      CMP      R3,#177     ;; STACK EMPTY?
2054 010360 103434      BLO     4$          ;; BR IF YES
2055 010362 111337 010532      MOVB     (R3),9$     ;; SETUP TO TYPEOUT THE DELETED CHAR.
2056 010366 104400 010532      TYPE     ,9$        ;; GO TYPE
2057 010372 000746      BR      2$          ;; GO READ ANOTHER CHAR.
2058 010374 005716 5S:      TST     (SP)         ;; RUBOUT KEY SET?
2059 010376 001406      BEQ     7$          ;; BR IF NO
2060 010400 112737 000134 010532      MOVB     #' \,9$     ;; TYPE A BACK SLASH
2061 010406 104400 010532      TYPE     ,9$
2062 010412 005016      CLR     (SP)        ;; CLEAR THE RUBOUT KEY
2063 010414 122713 000025 7S:      CMPB     #25,(R3)    ;; IS CHARACTER A CTRL U?
2064 010420 001003      BNE     8$          ;; BR IF NO
2065 010422 104400 010534      TYPE     ,SCNTLU    ;; TYPE A CONTROL "U"
2066 010426 000726      BR      1$          ;; GO START OVER
2067 010430 122713 000012 8S:      CMPB     #12,(R3)   ;; IS CHARACTER A "LF"

```

2068	010434	001011				BNE	3\$:: BRANCH IF NO
2069	010436	105013				CLRB	(R3)	:: CLEAR THE CHARACTER
2070	010440	104400	001141			TYPE	.SCLF	:: TYPE A "CR" & "LF"
2071	010444	104400	010541			TYPE	\$TTYIN	:: TYPE THE INPUT STRING
2072	010450	000717				BR	2\$:: GO PICKUP ANOTHER CHACTER
2073	010452	104400	001140	4\$:		TYPE	\$QUES	:: TYPE A '?'
2074	010456	000712				SR	1\$:: CLEAR THE BUFFER AND LOOP
2075	010460	111337	010532	3\$:		MOVB	(R3),9\$:: ECHO THE CHARACTER
2076	010464	104400	010532			TYPE	9\$	
2077	010470	122723	000015			CMPB	#15,(R3)+	:: CHECK FOR RETURN
2078	010474	001305				BNE	2\$:: LOOP IF NOT RETURN
2079	010476	105063	177777			CLRB	-1(R3)	:: CLEAR RETURN (THE 15)
2080	010502	104400	001142			TYPE	\$LF	:: TYPE A LINE FEED
2081	010506	005726				TST	{SP}+	:: CLEAN RUBOUT KEY FROM THE STACK
2082	010510	012603				MOV	(SP)+,R3	:: RESTORE R3
2083	010512	011646				MOV	(SP)-,(SP)	:: ADJUST THE STACK AND PUT ADDRESS OF THE
2084	010514	016666	000004	000002		MOV	4(SP),2(SP)	:: FIRST ASCII CHARACTER ON IT
2085	010522	012766	010541	000004		MOV	*\$TTYIN,4(SP)	
2086	010530	000002				RTI		:: RETURN
2087	010532	000			9\$:	.BYTE	0	:: STORAGE FOR ASCII CHAR. TO TYPE
2088	010533	000				.BYTE	0	:: TERMINATOR
2089	010534	052536	005015	000	\$CNTLU:	.ASCIZ	/↑U<<15><12>	:: CONTROL "U"
2090	010541	000004			\$TTYIN:	.BLKB	4	:: RESERVE 4 BYTES FOR TTY INPUT
2091		010546				.EVEN		

2092
2093
2094
2095
2096
2097
2098
2099
2100
2101
2102
2103
2104
2105
2106
2107
2108
2109
2110
2111
2112
2113
2114
2115
2116
2117
2118
2119
2120
2121
2122
2123
2124
2125
2126
2127
2128
2129
2130
2131
2132
2133
2134
2135
2136
2137
2138
2139
2140
2141
2142
2143
2144
2145

010546 011646
010550 016666 000004 000002
010556 010046
010560 010146
010562 010246
010564 104406
010566 012600
010570 010037 010714
010574 005046
010576 005002
010600 122710 000055
010604 001001
010606 112002
010610 112001
010612 001424
010614 122701 000060
010620 003032
010622 122701 000071
010626 002427
010630 032716 170000
010634 001024
010636 006316
010640 011646
010642 006316
010644 006316
010646 062616
010650 102416
010652 162701 000060
010656 060116
010660 102412
010662 000752
010664 005702
010666 001401
010670 005416
010672 012666 000012
010676 012602
010700 012601
010702 012600
010704 000002

.SBTTL READ A DECIMAL NUMBER FROM THE TTY

;*THIS ROUTINE WILL READ A DECIMAL (ASCII) NUMBER FROM THE TTY AND
;*CHANGE IT TO BINARY. IF TOO MANY CHARACTERS OR ANY ILLEGAL CHARACTERS
;*ARE READ A "?" FOLLOWED BY A CARRIAGE RETURN-LINE FEED WILL BE TYPED.
;*THE COMPLETE NUMBER MUST BE RETYPED. THE INPUT IS TERMINATED BY THE
;*USER TYPING A CARRIAGE RETURN. THE RANGE OF THE INPUT NUMBER IS
;*POSITIVE 32767 TO NEGATIVE 32768.

;*CALL:

;* RRODEC ;:READ A DECIMAL NUMBER
;* RETURN HERE ;:NUMBER IS ON TOP OF THE STACK

SRRODEC: MOV (SP),-(SP) ;:PROVIDE SPACE FOR
MOV 4(SP),2(SP) ;:THE INPUT NUMBER
MOV RO,-(SP) ;:PUSH RO ON STACK
MOV R1,-(SP) ;:PUSH R1 ON STACK
MOV R2,-(SP) ;:PUSH R2 ON STACK
1\$: RDLIN ;:READ AN ASCII LINE
MOV (SP)+,RO ;:ADDRESS OF 1ST CHAR.
MOV RO,6\$;:SAVE INCASE OF BAD INPUT
CLR -(SP) ;:CLEAR DATA WORD
CLR R2 ;:SIGN SET POSITIVE
CMPB #'-(,RO) ;:SEE IF A MINUS SIGN WAS TYPED
BNE 2\$;:BR IF NO MINUS SIGN
MOVB (RO)+,R2 ;:SAVE FOR LATER USE
2\$: MOVB (RO)+,R1 ;:PICKUP THIS CHARACTER
BEQ 3\$;:GET OUT IF ZERO
CMPB #'0,R1 ;:MAKE SURE THIS CHARACTER
BGT 5\$;:IS A DIGIT BETWEEN 0 & 9
CMPB #'9,R1
BLT 5\$
BIT #C7777,(SP) ;:DON'T LET NUMBER GET TO BIG
BNE 5\$;:BR IF NUMBER WOULD OVERFLOW
ASL (SP) ;:*2
MOV (SP),-(SP) ;:SAVE FOR LATER
ASL (SP) ;:*4
ASL (SP) ;:*8
ADD (SP)+,(SP) ;:*10.
BVS 5\$;:OVERFLOW ISN'T ALLOWED
SUB #'0,R1 ;:STRIP AWAY THE ASCII JUNK
ADD R1,(SP) ;:ADD IN THIS DIGIT
BVS 5\$;:OVERFLOW ISN'T ALLOWED
BR 2\$;:LOOP
3\$: TST R2 ;:CHECK IF NUMBER IS NEG
BEQ 4\$;:BR IF NO
NEG (SP) ;:YES--NEGATE THE NUMBER
4\$: MOV (SP)+,12(SP) ;:SAVE THE RESULT
MOV (SP)+,R2 ;:POP STACK INTO R2
MOV (SP)+,R1 ;:POP STACK INTO R1
MOV (SP)+,RO ;:POP STACK INTO RO
RTI ;:RETURN

2146							
2147	010706	005726		5\$:	TST	(SP)+	:: CLEAN PARTIAL NUMBER FROM STACK
2148	010710	105010			CLRB	(RO)	:: SET A TERMINATOR
2149	010712	104400			TYPE		:: TYPE THE INPUT UP TO BAD CHAR.
2150	010714	000000		\$:	.WORD	0	:: POINTER GOES HERE
2151	010716	104400	001140		TYPE	\$QUES	:: "?" "CR" & "LF"
2152	010722	000720			SR	1\$:: TRY AGAIN

```

2153 ;*****
2154
2155 .SBTTL DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
2156
2157 ;*THIS ROUTINE WILL CONVERT A 32-BIT BINARY NUMBER TO AN UNSIGNED
2158 ;*DECIMAL (ASCII) NUMBER. THE SIGN OF THE BINARY NUMBER MUST BE
2159 ;*POSITIVE.
2160 ;*CALL
2161 ;*      MOV      #PNTR, -(SP)      ;; POINTER TO LOW WORD OF BINARY NUMBER
2162 ;*      JSR      PC, @#$DB2D
2163 ;*      RETURN
2164 ;*                               ;; THE FIRST ADDRESS OF ASCII
2165 ;*                               ;; IS ON THE STACK
2166
2167 $DB2D: SAVREG      ;; SAVE REGISTERS
2168      MOV      2(SP), R2      ;; PICKUP THE DATA POINTER
2169      MOV      #$DECVL, R0    ;; GET ADDRESS OF "$DECVL" STRING
2170      MOV      R0, 2(SP)      ;; PUT ADDRESS OF ASCII STRING ON STACK
2171      MOV      (R2)+, R1      ;; PICKUP THE BINARY NUMBER
2172      MOV      (R2)+, R2
2173      MOV      #10, R4        ;; SET UP TO DO 10 CONVERSIONS
2174      MOV      #STNPWR, R4    ;; ADDRESS OF TEN POWER
2175      MOV      #STNPWR+2, R5
2176      CLR      R3            ;; CLEAR PARTIAL
2177      SUB      (R4), R1      ;; SUBTRACT TEN POWER
2178      SBC      R2
2179      SUB      (R5), R2
2180      BLT      3$           ;; BR IF TEN POWER TO LARGE
2181      INC      R3            ;; ADD 1 TO PARTIAL
2182      BR      2$           ;; LOOP
2183      ADD      (R4)+, R1     ;; RESTORE SUBTRACTED VALUE
2184      ADC      R2
2185      ADD      (R4)+, R2
2186      CMP      (R5)+, (R5)+
2187      BIS      #0, R3        ;; MOVE TO NEXT TEN POWER
2188      MOV      R3, (R0)+     ;; CHANGE PARTIAL TO ASCII
2189      DEC      (PC)+        ;; SAVE IT
2190      .WORD   0             ;; DONE?
2191      BNE      1$           ;; BR IF NO
2192      CLRB    (R0)+        ;; TERMINATOR
2193      RESREG
2194      RTS      PC          ;; RESTORE REGISTERS
2195      $STNPWR: 145000      ;; RETURN
2196              35632       ;; 1.0E09
2197              160400      ;; 1.0E08
2198              2765        ;; 1.0E07
2199              113200      ;; 1.0E06
2200              230        ;; 1.0E05
2201              041100     ;; 1.0E04
2202              17
2203              103240
2204              1
2205              23420
2206              0

```

011022

000060

```

2207 011064 001750          1750          ;;1.0E03
2208 011066 000000          0           ;;
2209 011070 000144          144          ;;1.0E02
2210 011072 000000          0           ;;
2211 011074 000012          12           ;;1.0E01
2212 011076 000000          0           ;;
2213 011100 000001          1           ;;1.0E00
2214 011102 000000          0           ;;
2215 011104 000014          0           ;;RESERVE STORAGE FOR ASCIZ STRING
2216
2217 ;*****
2218
2219 .SBTTL SINGLE LENGTH BINARY TO DECIMAL ASCII ROUTINE
2220
2221 ;*THIS ROUTINE WILL CONVERT A 16-BIT UNSIGNED BINARY NUMBER TO AN
2222 ;*UNSIGNED DECIMAL ASCII NUMBER.
2223 ;*CALL
2224 ;*   MOV     NUMBER, -(SP)      ;;PUT BINARY NUMBER ON THE STACK
2225 ;*   JSR    PC, @*SSB2D        ;;CALL
2226 ;*   RETURN                          ;;ADDRESS OF THE 1ST ASCII CHAR. IS ON THE STACK
2227
2228
2229 011120 016637 000002 011144 $SB2D: MOV     2(SP), 1$      ;;SAVE BINARY NUMBER
2230 011126 012746 011144          MOV     #1$, -(SP)    ;;SET POINTER
2231 011132 004737 010724          JSR    PC, @*SDB2D    ;;CALL DOUBLE LENGTH CONVERT
2232 011136 012666 000002          MOV     (SP)+, 2(SP)  ;;PICKUP POINTER
2233 011142 000207          RTS     PC            ;;RETURN
2234 011144 000000 000000          1$:   .WORD 0,0

```

```

2235 ;*****
2236
2237 .SBTTL DOUBLE LENGTH BINARY TO OCTAL ASCII CONVERT ROUTINE
2238
2239 ;*THIS ROUTINE WILL CONVERT A 32-BIT UNSIGNED BINARY NUMBER TO AN
2240 ;*UNSIGNED OCTAL ASCIZ NUMBER.
2241 ;*CALL
2242 ;*      MOV      #PNTR, -(SP)      ;; POINTER TO LOW WORD OF BINARY NUMBER
2243 ;*      JSR      PC, @#$DB20      ;; CALL THE ROUTINE
2244 ;*      RETURN                      ;; THE ADDRESS OF THE FIRST ASCIZ CHAR. IS ON THE STACK
2245
2246
2247 011150 104410 $DB20: SAVREG                      ;; SAVE ALL REGISTERS
2248 011152 016501 000002 MOV      2(SP), R1                ;; PICKUP THE POINTER TO LOW WORD
2249 011156 012705 011267 MOV      #$OCTVL+13., R5          ;; POINTER TO DATA TABLE
2250 011162 012704 000014 MOV      #12., R4                ;; DO ELEVEN CHARACTERS
2251 011166 012703 177770 MOV      #1C7, R3               ;; MASK
2252 011172 012100 MOV      (R1)+, R0              ;; LOWER WORD
2253 011174 012101 MOV      (R1)+, R1              ;; HIGH WORD
2254 011176 005002 CLR      R2                      ;; TERMINATOR
2255 011200 110245 1$: MOV      R2, -(R5)          ;; PUT CHARACTER IN DATA TABLE
2256 011202 010002 MOV      R0, R2                ;; GET THIS DIGIT
2257 011204 005304 DEC      R4                      ;; COUNT THIS CHARACTER
2258 011206 003007 BGT      3$                      ;; BR IF NOT THE LAST DIGIT
2259 011210 001405 BEQ      2$                      ;; BR IF IT IS THE LAST DIGIT
2260 011212 005205 INC      R5                      ;; ALL DIGITS DONE-ADJUST POINTER FOR FIRST
2261 011214 010566 000002 MOV      R5, 2(SP)              ;; ASCIZ CHAR. & PUT IT ON THE STACK
2262 011220 104411 RESREG                      ;; RESTORE ALL REGISTERS
2263 011222 000207 RTS      PC                      ;; RETURN TO USER
2264 011224 006203 2$: ASR      R3                      ;; POSITION THE MASK FOR THE LAST DIGIT
2265 011226 006001 3$: ROR      R1                      ;; POSITION THE BINARY NUMBER FOR
2266 011230 006000 ROR      R0                      ;; THE NEXT OCTAL DIGIT
2267 011232 006001 ROR      R1
2268 011234 006000 ROR      R0
2269 011236 006001 ROR      R1
2270 011240 006000 ROR      R0
2271 011242 040302 BIC      R3, R2                      ;; MASK OUT ALL JUNK
2272 011244 062702 000060 ADD      #'0, R2                    ;; MAKE THIS CHAR. ASCII
2273 011250 000753 BR      1$                      ;; GO PUT IT IN THE DATA TABLE
2274 011252 000016 $OCTVL: .BLKB 14.                ;; RESERVE DATA TABLE

```


000000
000001
000002
000003
000004
000005
000006
000007
000008
000009
000010
000011
000012
000013
000014
000015
000016
000017
000018
000019
000020
000021
000022
000023
000024
000025
000026
000027
000028
000029
000030
000031
000032
000033
000034
000035
000036
000037
000038
000039
000040
000041
000042
000043
000044
000045
000046
000047
000048
000049
000050
000051
000052
000053
000054
000055
000056
000057
000058
000059
000060
000061
000062
000063
000064
000065
000066
000067
000068
000069
000070
000071
000072
000073
000074
000075
000076
000077
000078
000079
000080
000081
000082
000083
000084
000085
000086
000087
000088
000089
000090
000091
000092
000093
000094
000095
000096
000097
000098
000099
000100
000101
000102
000103
000104
000105
000106
000107
000108
000109
000110
000111
000112
000113
000114
000115
000116
000117
000118
000119
000120
000121
000122
000123
000124
000125
000126
000127
000128
000129
000130
000131
000132
000133
000134
000135
000136
000137
000138
000139
000140
000141
000142
000143
000144
000145
000146
000147
000148
000149
000150
000151
000152
000153
000154
000155
000156
000157
000158
000159
000160
000161
000162
000163
000164
000165
000166
000167
000168
000169
000170
000171
000172
000173
000174
000175
000176
000177
000178
000179
000180
000181
000182
000183
000184
000185
000186
000187
000188
000189
000190
000191
000192
000193
000194
000195
000196
000197
000198
000199
000200
000201
000202
000203
000204
000205
000206
000207
000208
000209
000210
000211
000212
000213
000214
000215
000216
000217
000218
000219
000220
000221
000222
000223
000224
000225
000226
000227
000228
000229
000230
000231
000232
000233
000234
000235
000236
000237
000238
000239
000240
000241
000242
000243
000244
000245
000246
000247
000248
000249
000250
000251
000252
000253
000254
000255
000256
000257
000258
000259
000260
000261
000262
000263
000264
000265
000266
000267
000268
000269
000270
000271
000272
000273
000274
000275
000276
000277
000278
000279
000280
000281
000282
000283
000284
000285
000286
000287
000288
000289
000290
000291
000292
000293
000294
000295
000296
000297
000298
000299
000300
000301
000302
000303
000304
000305
000306
000307
000308
000309
000310
000311
000312
000313
000314
000315
000316
000317
000318
000319
000320
000321
000322
000323
000324
000325
000326
000327
000328
000329
000330
000331
000332
000333
000334
000335
000336
000337
000338
000339
000340
000341
000342
000343
000344
000345
000346
000347
000348
000349
000350
000351
000352
000353
000354
000355
000356
000357
000358
000359
000360
000361
000362
000363
000364
000365
000366
000367
000368
000369
000370
000371
000372
000373
000374
000375
000376
000377
000378
000379
000380
000381
000382
000383
000384
000385
000386
000387
000388
000389
000390
000391
000392
000393
000394
000395
000396
000397
000398
000399
000400
000401
000402
000403
000404
000405
000406
000407
000408
000409
000410
000411
000412
000413
000414
000415
000416
000417
000418
000419
000420
000421
000422
000423
000424
000425
000426
000427
000428
000429
000430
000431
000432
000433
000434
000435
000436
000437
000438
000439
000440
000441
000442
000443
000444
000445
000446
000447
000448
000449
000450
000451
000452
000453
000454
000455
000456
000457
000458
000459
000460
000461
000462
000463
000464
000465
000466
000467
000468
000469
000470
000471
000472
000473
000474
000475
000476
000477
000478
000479
000480
000481
000482
000483
000484
000485
000486
000487
000488
000489
000490
000491
000492
000493
000494
000495
000496
000497
000498
000499
000500
000501
000502
000503
000504
000505
000506
000507
000508
000509
000510
000511
000512
000513
000514
000515
000516
000517
000518
000519
000520
000521
000522
000523
000524
000525
000526
000527
000528
000529
000530
000531
000532
000533
000534
000535
000536
000537
000538
000539
000540
000541
000542
000543
000544
000545
000546
000547
000548
000549
000550
000551
000552
000553
000554
000555
000556
000557
000558
000559
000560
000561
000562
000563
000564
000565
000566
000567
000568
000569
000570
000571
000572
000573
000574
000575
000576
000577
000578
000579
000580
000581
000582
000583
000584
000585
000586
000587
000588
000589
000590
000591
000592
000593
000594
000595
000596
000597
000598
000599
000600
000601
000602
000603
000604
000605
000606
000607
000608
000609
000610
000611
000612
000613
000614
000615
000616
000617
000618
000619
000620
000621
000622
000623
000624
000625
000626
000627
000628
000629
000630
000631
000632
000633
000634
000635
000636
000637
000638
000639
000640
000641
000642
000643
000644
000645
000646
000647
000648
000649
000650
000651
000652
000653
000654
000655
000656
000657
000658
000659
000660
000661
000662
000663
000664
000665
000666
000667
000668
000669
000670
000671
000672
000673
000674
000675
000676
000677
000678
000679
000680
000681
000682
000683
000684
000685
000686
000687
000688
000689
000690
000691
000692
000693
000694
000695
000696
000697
000698
000699
000700
000701
000702
000703
000704
000705
000706
000707
000708
000709
000710
000711
000712
000713
000714
000715
000716
000717
000718
000719
000720
000721
000722
000723
000724
000725
000726
000727
000728
000729
000730
000731
000732
000733
000734
000735
000736
000737
000738
000739
000740
000741
000742
000743
000744
000745
000746
000747
000748
000749
000750
000751
000752
000753
000754
000755
000756
000757
000758
000759
000760
000761
000762
000763
000764
000765
000766
000767
000768
000769
000770
000771
000772
000773
000774
000775
000776
000777
000778
000779
000780
000781
000782
000783
000784
000785
000786
000787
000788
000789
000790
000791
000792
000793
000794
000795
000796
000797
000798
000799
000800
000801
000802
000803
000804
000805
000806
000807
000808
000809
000810
000811
000812
000813
000814
000815
000816
000817
000818
000819
000820
000821
000822
000823
000824
000825
000826
000827
000828
000829
000830
000831
000832
000833
000834
000835
000836
000837
000838
000839
000840
000841
000842
000843
000844
000845
000846
000847
000848
000849
000850
000851
000852
000853
000854
000855
000856
000857
000858
000859
000860
000861
000862
000863
000864
000865
000866
000867
000868
000869
000870
000871
000872
000873
000874
000875
000876
000877
000878
000879
000880
000881
000882
000883
000884
000885
000886
000887
000888
000889
000890
000891
000892
000893
000894
000895
000896
000897
000898
000899
000900
000901
000902
000903
000904
000905
000906
000907
000908
000909
000910
000911
000912
000913
000914
000915
000916
000917
000918
000919
000920
000921
000922
000923
000924
000925
000926
000927
000928
000929
000930
000931
000932
000933
000934
000935
000936
000937
000938
000939
000940
000941
000942
000943
000944
000945
000946
000947
000948
000949
000950
000951
000952
000953
000954
000955
000956
000957
000958
000959
000960
000961
000962
000963
000964
000965
000966
000967
000968
000969
000970
000971
000972
000973
000974
000975
000976
000977
000978
000979
000980
000981
000982
000983
000984
000985
000986
000987
000988
000989
000990
000991
000992
000993
000994
000995
000996
000997
000998
000999
001000

011320 016546 000002
011324 042716 000020
011330 012746 011336
011334 000002
011336 010046
011340 016600 000002
011344 005740
011346 111000
011350 022700 000042
011354 003002
011356 000000
011360 000776
011362 006300
011364 016000 011372
011370 000220

.SBTTL TRAP DECODER
:*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
:*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
:*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
:*GO TO THAT ROUTINE.

\$TRAP: MOV 2(SP),-(SP) ;; ASSUME THE STATUS OF
BIC #20,(SP) ;; THE CALLER--DONOT ALLOW
MOV #15,-(SP) ;; T-BIT TRAPS
RTI ;; SET THE NEW STATUS
IS: MOV R0,-(SP) ;; SAVE R0
MOV 2(SP),R0 ;; GET TRAP ADDRESS
TST -(R0) ;; BACKUP BY 2
MOVB (R0),R0 ;; GET RIGHT BYTE OF TRAP
CMP #STEM,R0 ;; CHECK FOR OUT OF BOUNDS
BGT .+6 ;; BR IF OK
HALT ;; OUT OF BOUNDS
BR .-2 ;; HANGUP
ASL R0 ;; POSITION FOR INDEXING
MOV \$TRAPAC(R0),R0 ;; INDEX TO TABLE
RTS R0 ;; GO TO ROUTINE

.SBTTL TRAP TABLE
:*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
:*BY THE "TRAP" INSTRUCTION.

ROUTINE

\$TRAPAC: \$TYPE ;; CALL=TYPE TRAP+0(104400) TTY TYPEOUT ROUTINE
\$TYPOC ;; CALL=TYPOC TRAP+1(104401) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
\$TYPOS ;; CALL=TYPOS TRAP+2(104402) TYPE OCTAL NUMBER (NO LEADING ZEROS)
\$TYPON ;; CALL=TYPON TRAP+3(104403) TYPE OCTAL NUMBER (AS PER LAST CALL)
\$TYPDS ;; CALL=TYPDS TRAP+4(104404) TYPE DECIMAL NUMBER (WITH SIGN)
\$RDCHR ;; CALL=RDCHR TRAP+5(104405) TTY TYPEIN CHARACTER ROUTINE
\$RDLIN ;; CALL=RDLIN TRAP+6(104406) TTY TYPEIN STRING ROUTINE
\$RDDEC ;; CALL=RDDEC TRAP+7(104407) READ A DECIMAL NUMBER FROM TTY
\$SAVREG ;; CALL=SAVREG TRAP+10(104410) SAVE R0-R5 ROUTINE
\$RESREG ;; CALL=RESREG TRAP+11(104411) RESTORE R0-R5 ROUTINE
\$PRHOR ;; CALL=PRHOR TRAP+12(104412) PRINT TEST HEADER
\$PRINT ;; CALL=PRINT TRAP+13(104413) PRINT ROUTINE
\$LOAD ;; CALL=LOAD TRAP+14(104414) LOAD CHAR ROUTINE
\$MLOAD ;; CALL=MLOAD TRAP+15(104415) MULTIPLE CHAR LOAD
\$CNLD ;; CALL=CNLOAD TRAP+16(104416) LOAD CONVERTED NUMBER
\$CHECK ;; CALL=CHECK TRAP+17(104417) CHECK FOR KYBD OR SW REG CONTROL
\$HOLD ;; CALL=HOLD TRAP+20(104420) WAIT FOR OPERATOR ACTION
\$TERM=-\$TRAPAC

.SBTTL POWER DOWN AND UP ROUTINES

.POWER DOWN ROUTINE

2360	011434	012737	011556	000024
2361	011442	012737	000340	000026
2362	011450	010046		
2363	011452	010146		
2364	011454	010246		
2365	011456	010346		
2366	011458	010446		
2367	011462	010546		
2368	011464	010637	011562	
2369	011470	012737	011502	000024
2370	011476	000000		
2371	011500	000776		

```
$PWRDN: MOV    $SILLUP, @PWRVEC    ;; SET FOR FAST UP
        MOV    @340, @PWRVEC+2    ;; PRIO:7
        MOV    RO, -(SP)           ;; PUSH RO ON STACK
        MOV    R1, -(SP)           ;; PUSH R1 ON STACK
        MOV    R2, -(SP)           ;; PUSH R2 ON STACK
        MOV    R3, -(SP)           ;; PUSH R3 ON STACK
        MOV    R4, -(SP)           ;; PUSH R4 ON STACK
        MOV    R5, -(SP)           ;; PUSH R5 ON STACK
        MOV    SP, $SAVR6          ;; SAVE SP
        MOV    $PWRLP, @PWRVEC    ;; SET UP VECTOR
        HALT
        BR     .-2                ;; HANG UP
```

.POWER UP ROUTINE

2372	011502	013706	011562	
2373	011506	005037	011562	
2374	011512	005237	011562	
2375	011516	001375		
2376	011520	012605		
2377	011522	012604		
2378	011524	012603		
2379	011526	012602		
2380	011530	012601		
2381	011532	012600		
2382	011534	012737	011434	000024
2383	011542	012737	000340	000026
2384	011550	104400		
2385	011552	013423		
2386	011554	000002		
2387	011556	000000		
2388	011560	000776		
2389	011562	000000		

```
$PWRUP: MOV    $SAVR6, SP          ;; GET SP
        CLR    $SAVR5              ;; WAIT LOOP FOR THE TTY
        IS:   INC    $SAVR6        ;; WAIT FOR THE INC
            BNE   IS                ;; OF WORD
        MOV    (SP)+, R5           ;; POP STACK INTO R5
        MOV    (SP)+, R4           ;; POP STACK INTO R4
        MOV    (SP)+, R3           ;; POP STACK INTO R3
        MOV    (SP)+, R2           ;; POP STACK INTO R2
        MOV    (SP)+, R1           ;; POP STACK INTO R1
        MOV    (SP)+, R0           ;; POP STACK INTO R0
        MOV    $PWRDN, @PWRVEC    ;; SET UP THE POWER DOWN VECTOR
        MOV    @340, @PWRVEC+2    ;; PRIO:7
        TYPE   PWRMSG              ;; REPORT THE POWER FAILURE
        SPWRMG: .WORD PWRMSG      ;; POWER FAIL MESSAGE POINTER
        SILLUP: HALT                ;; THE POWER UP SEQUENCE WAS STARTED
        BR     .-2                ;; BEFORE THE POWER DOWN WAS COMPLETE
        $SAVR6: 0                    ;; PUT THE SP HERE
```


2435	011712	000000	0	: TEST53
2436	011714	000000	0	: TEST54
2437	011716	000000	0	: TEST55
2438	011720	000000	0	: TEST56
2439	011722	000000	0	: TEST57
2440	011724	004774	TEST60	
2441	011726	005110	TEST61	
2442	011730	005222	TEST62	
2443	011732	005304	TEST63	
2444	011734	000000	0	: TEST64
2445	011736	000000	0	: TEST65
2446	011740	000000	0	: TEST66
2447	011742	000000	0	: TEST67
2448	011744	000000	0	: TEST70
2449	011746	000000	0	: TEST71
2450	011750	000000	0	: TEST72
2451	011752	000000	0	: TEST73
2452	011754	000000	0	: TEST74
2453	011756	000000	0	: TEST75
2454	011760	000000	0	: TEST76
2455	011762	000000	0	: TEST77

;/;;;

.SBTTL ERROR MESSAGE ADDRESS TABLE

;/;;;

2456	011764	012040	EMAT: ERR1
2457	011766	012067	ERR2
2458	011770	012114	ERR3
2459	011772	012152	ERR4
2460	011774	012206	ERR5
2461	011776	012241	ERR6
2462	012000	012276	ERR7
2463	012002	012325	ERR10
2464	012004	012352	ERR11
2465	012006	012376	ERR12
2466	012010	012440	ERR13
2467	012012	012474	ERR14
2468	012014	012532	ERR15
2469	012016	012566	ERR16
2470	012020	012622	ERR17
2471	012022	012657	ERR20
2472	012024	012711	ERR21
2473	012026	012745	ERR22
2474	012030	013001	ERR23
2475	012032	013040	ERR24
2476	012034	013077	ERR25
2477	012036	013121	ERR26

```

;//////////////////
.SBTTL  ERROR MESSAGES
;//////////////////
2486 012040 051105 047522 020122 ERR1:  .ASCIZ  /ERROR CLEAR, POWER OFF/
2487 012046 046103 040505 026122
2488 012054 050040 053517 051105
2489 012062 047440 043106 000
2490 012067 122 040505 054504 ERR2:  .ASCIZ  /READY SET, POWER OFF/
2491 012074 051440 052105 020054
2492 012102 047520 042527 020122
2493 012110 043117 000106
2494 012114 051105 047522 020122 ERR3:  .ASCIZ  /ERROR CLEAR, PRINTER OFF LINE/
2495 012122 046103 040505 026122
2496 012130 050040 044522 052116
2497 012136 051105 047440 043106
2498 012144 046040 047111 070105
2499 012152 042522 042101 020131 ERR4:  .ASCIZ  /READY SET, PRINTER OFF LINE/
2500 012160 042523 026124 050040
2501 012166 044522 052116 051105
2502 012174 047440 043106 046040
2503 012202 047111 000105
2504 012206 051105 047522 020122 ERR5:  .ASCIZ  /ERROR SET, PRINTER ON LINE/
2505 012214 042523 026124 050040
2506 012222 044522 052116 051105
2507 012230 07440 020116 044514
2508 012236 042516 000
2509 012241 122 040505 054504 ERR6:  .ASCIZ  /READY CLEAR, PRINTER ON LINE/
2510 012246 041440 042514 051101
2511 012254 020054 051120 047111
2512 012262 042524 020122 047117
2513 012270 046040 047111 000105
2514 012276 051105 047522 020122 ERR7:  .ASCIZ  /ERROR CLEAR, PAPER OUT/
2515 012304 046103 040505 026122
2516 012312 050040 050101 051105
2517 012320 047440 052125 000
2518 012325 122 040505 054504 ERR10: .ASCIZ  /READY SET, PAPER OUT/
2519 012332 051440 052105 020054
2520 012340 040520 042520 020122
2521 012346 052517 000124
2522 012352 051105 047522 020122 ERR11: .ASCIZ  /ERROR DID NOT CLEAR/
2523 012360 044504 020104 047516
2524 012366 020124 046103 040505
2525 012374 000122
2526 012376 042522 042101 020131 ERR12: .ASCIZ  /READY NOT SET AFTER ERROR CLEARED/
2527 012404 047516 020124 042523
2528 012412 020124 043101 042524
2529 012420 020122 051105 047522
2530 012426 020122 046103 040505
2531 012434 042522 000104
2532 012440 051105 047522 020122 ERR13: .ASCIZ  /ERROR SET AFTER RESET INSTR/
2533 012446 042523 020124 043101

```

2540	012454	042524	020122	042522	
2541	012462	042523	020124	047111	
2542	012470	052123	000122		
2543	012474	042522	042101	020131	ERR14: .ASCIZ /READY CLEAR AFTER RESET INSTR/
2544	012502	046103	040505	020122	
2545	012510	043101	042524	020122	
2546	012516	042522	042523	020124	
2547	012524	047111	052123	000122	
2548	012532	042522	042101	020131	ERR15: .ASCIZ /READY SET AFTER CHAR LOADED/
2549	012540	042523	020124	043101	
2550	012546	042524	020122	044103	
2551	012554	051101	046040	040517	
2552	012562	042504	000104		
2553	012566	051105	047522	020122	ERR16: .ASCIZ .ERROR SET AFTER CHAR LOADED/
2554	012574	042523	020124	043101	
2555	012602	042524	020122	044103	
2556	012610	051101	046040	040517	
2557	012616	042504	000104		
2558	012622	042522	042101	020131	ERR17: .ASCIZ /READY NEVER SET, CHAR LOADED/
2559	012630	042516	042526	020122	
2560	012636	042523	026124	041440	
2561	012644	040510	020122	047514	
2562	012652	042101	042105	000	
2563	012657	105	051122	051117	ERR20: .ASCIZ /ERROR SET, INTERRUPT TEST/
2564	012664	051440	052105	020054	
2565	012672	047111	042524	051122	
2566	012700	050125	020124	042524	
2567	012706	052123	000		
2568	012711	122	040505	054504	ERR21: .ASCIZ /READY CLEAR, INTERRUPT TEST/
2569	012716	041440	042514	051101	
2570	012724	020054	047111	042524	
2571	012732	051122	050125	020124	
2572	012740	042524	052123	000	
2573	012745	120	044522	052116	ERR22: .ASCIZ /PRINTER INTER ABOVE LEVEL 3/
2574	012752	051105	044440	052116	
2575	012760	051105	040440	047502	
2576	012766	042526	046040	053105	
2577	012774	046105	031440	000	
2578	013001	116	020117	051120	ERR23: .ASCIZ /NO PRINTER INTER BELOW LEVEL 4/
2579	013006	047111	042524	020122	
2580	013014	047111	042524	020122	
2581	013022	042502	047514	020127	
2582	013030	042514	042526	020114	
2583	013036	000064			
2584	013040	051120	047111	042524	ERR24: .ASCIZ /PRINTER ERROR BEFORE CHAR LOAD/
2585	013046	020122	051105	047522	
2586	013054	020122	042502	047506	
2587	013062	042522	041440	040510	
2588	013070	020122	047514	042101	
2589	013076	000			
2590	013077	120	044522	052116	ERR25: .ASCIZ /PRINTER NOT READY/
2591	013104	051105	047040	052117	
2592	013112	051040	040505	054504	
2593	013120	000			

2594	013121	120	044522	052116	ERR26: .ASCIZ /PRINTER ERROR AFTER CHAR LOAD/
2595	013126	051105	042440	051122	
2596	013134	051117	040440	052106	
2597	013142	051105	041440	040510	
2598	013150	020122	047514	042101	
2599	013156	000			

2600
2601
2602
2603
2604
2605
2606
2607
2608
2609
2610
2611
2612
2613
2614
2615
2616
2617
2618
2619
2620
2621
2622
2623
2624
2625
2626
2627
2628
2629
2630
2631
2632
2633
2634
2635
2636
2637
2638
2639
2640
2641
2642
2643
2644
2645
2646
2647

013157	200	020043	047503
013164	052514	047115	020123
013172	020075	000	
013175	200	042523	042514
013202	052103	052040	051505
013210	020124	020043	020040
013216	000		
013217	012	052012	051505
013224	020124	052516	041115
013232	051105	020040	000
013237	040	041440	046117
013244	046525	051516	000012
013252	052200	051505	020124
013260	000043		
013262	020054	050040	036503
013270	000		
013271	054	020040	051105
013276	047522	020122	000043
013304	020054	000040	
013310	042412	042116	047440
013316	020106	040520	051523
013324	020040	000043	
013330	051600	051127	036440
013336	000040		
013340	020040	047040	053505
013346	036440	000040	
013352	040527	052111	047111
013360	026107	020040	054524
013366	020120	050123	041501
013374	020105	047524	041440
013402	047117	044524	052516
013410	100105	000	
013413	103	040510	020122
013420	020075	000	
013423	200	047520	042527
013430	100122	000	
013433	012	047516	041440
013440	047117	047523	042514
013446	052040	051105	044515

;/;;;

.SBTTL PROGRAM MESSAGES

;/;;;

COLUMN: .ASCIZ <CRLF># COLUMNS = /

SELTST: .ASCIZ <CRLF>/SELECT TEST # /

TSTNO: .ASCIZ <LF><LF>/TEST NUMBER /

COLMN: .ASCIZ / COLUMNS/<LF>

ETSTNO: .ASCIZ <CRLF>/TEST #/

PCMSG: .ASCIZ /, PC= /

ERR: .ASCIZ /, ERROR #/

ERRS: .ASCIZ /, /

PASMSG: .ASCIZ <LF>/END OF PASS #/

DSMSG1: .ASCIZ <CRLF>/SWR = /

DSMSG2: .ASCIZ / NEW = /

WTMSG: .ASCIZ /WAITING, TYP SPACE TO CONTINUE/<CRLF>

TCHAR: .ASCIZ /CHAR = /

PWRMSG: .ASCIZ <CRLF>/POWER/<CRLF>

NCMSG: .ASCIZ <LF>/NO CONSOLE TERMINAL/<LF>

2648	013454	040516	005114	000	
2649	013461	120	044522	052116	MANMSG: .ASCII /PRINT SPEED MANUAL TIMING/<CRLF>
2650	013466	051440	042520	042105	
2651	013474	046440	047101	040525	
2652	013502	020114	044524	044515	
2653	013510	043516	200		
2654	013513	120	052125	051440	.ASCII /PUT SWITCH 12 UP TO START TIMING/<CRLF>
2655	013520	044527	041524	020110	
2656	013526	031061	052440	020120	
2657	013534	047524	051440	040524	
2658	013542	052122	052040	046511	
2659	013550	047111	100107		
2660	013554	052520	020124	053523	.ASCIZ /PUT SWITCH 12 DOWN AT END OF 1 MINUTE/<CRLF>
2661	013562	052111	044103	030440	
2662	013570	020062	047504	047127	
2663	013576	040440	020124	047105	
2664	013604	020104	043117	030440	
2665	013612	046440	047111	052125	
2666	013620	100105	000		
2667	013623	200	051120	047111	PRSP1: .ASCIZ <CRLF>/PRINT SPEED IS /
2668	013630	020124	050123	042505	
2669	013636	020104	051511	000040	PRSP2: .ASCIZ /APPROX. /
2670	013644	050101	051120	054117	
2671	013652	020056	000		
2672	013655	040	046040	047111	PRSP3: .ASCIZ / LINES/<57>/MINUTE , WITH /
2673	013662	051505	046457	047111	
2674	013670	052125	020105	020054	
2675	013676	044527	044124	000040	
2676	013704	020040	044103	051101	PRSP4: .ASCIZ / CHARS/<57>/LINE/<CRLF>
2677	013712	027523	044514	042516	
2678	013720	000200			
2679	013722	052524	047122	050040	TOMSGO: .ASCIZ /TURN POWER OFF & SET OFF LINE/<CRLF>
2680	013730	053517	051105	047440	
2681	013736	043106	023040	051440	
2682	013744	052105	047440	043106	
2683	013752	046040	047111	100105	
2684	013760	000			
2685	013761	117	026113	052040	TOMSG1: .ASCIZ /OK, TURN POWER ON/<CRLF>
2686	013766	051125	020116	047520	
2687	013774	042527	020122	047117	
2688	014002	000200			
2689	014004	045517	020054	042523	TOMSG2: .ASCIZ /OK, SET PRINTER TO ON-LINE/<CRLF>
2690	014012	020124	051120	047111	
2691	014020	042524	020122	047524	
2692	014026	047440	026516	044514	
2693	014034	042516	000200		
2694	014040	045517	020054	051124	TOMSG3: .ASCIZ /OK, TRY PAPER OUT SWITCH/<CRLF>
2695	014046	020131	040520	042520	
2696	014054	020122	052517	020124	
2697	014062	053523	052111	044103	
2698	014070	000200			
2699	014072	045517	020054	042522	TOMSG4: .ASCIZ /OK, RESTORE PRINTER TO ON-LINE/<CRLF>
2700	014100	052123	051117	020105	
2701	014106	051120	047111	042524	

2702	014114	020122	047524	047440	
2703	014122	026516	044514	042516	
2704	014130	000200			
2705	014132	026455	026455	020055	TIMSG1: .ASCIZ /----- /
2706	014140	000			
2707	014141	047	047111	044103	TIMSG2: .ASCIZ / INCH FORM FEED -----/⟨CR⟩
2708	014146	043070	051117	020115	
2709	014154	042506	042105	026440	
2710	014162	026455	026455	000015	
2711	014170	042523	020124	047506	TIMSG3: .ASCIZ /SET FORM FEED SWITCH TO /
2712	014176	046522	043040	042505	
2713	014204	020104	053523	052111	
2714	014212	044103	052040	020117	
2715	014220	000040			
2716	014222	020040	047111	044103	TIMSG4: .ASCIZ / INCHES & DEPRESS TOF RESET SWITCH/⟨CRLF⟩
2717	014230	051505	023040	042040	
2718	014236	050105	042522	051523	
2719	014244	052040	043117	051040	
2720	014252	051505	052105	051440	
2721	014260	044527	041524	100110	
2722	014266	000			
2723	014267	116	020117	042515	T2EM: .ASCIZ /NO METHOD OF TIMING AVAILABLE/⟨CRLF⟩
2724	014274	044124	042117	047440	
2725	014302	020106	044524	044515	
2726	014310	043516	040440	040526	
2727	014316	046111	041101	042514	
2728	014324	000200			
2729					
2730					
2731	000001				.END

BIT0 = 000001	BIT00 = 000001	BIT01 = 000002	BIT02 = 000004
BIT03 = 000010	BIT04 = 000020	BIT05 = 000040	BIT06 = 000100
BIT07 = 000200	BIT08 = 000400	BIT09 = 001000	BIT1 = 000002
BIT10 = 002000	BIT11 = 004000	BIT12 = 010000	BIT13 = 020000
BIT14 = 040000	BIT15 = 100000	BIT2 = 000004	BIT3 = 000010
BIT4 = 000020	BIT5 = 000040	BIT6 = 000100	BIT7 = 000200
BIT8 = 000400	BIT9 = 001000	SPTVEC= 000014	CHECK = 104417
CKFLAG 001135	CNLOAD= 104416	CNTR 005460	COLMN 013237
COLUMN 013157	CONTRL 001200	CR = 000015	CRLF = 000200
CSBR 001116	DCI 005430	DDISP = 177570	DISPLA 001124
DISPRE 000174	DSMSG1 013330	DSMSG2 013340	DSWR = 177570
EMAT 011764	EMTVEC= 000030	ERR 013271	ERRS 013304
ERRVEC= 000004	ERR1 012040	ERR10 012325	ERR11 012352
ERR12 012376	ERR13 012440	ERR14 012474	ERR15 012532
ERR16 012566	ERR17 012622	ERR2 012067	ERR20 012657
ERR21 012711	ERR22 012745	ERR23 013001	ERR24 013040
ERR25 013077	ERR26 013121	ERR3 012114	ERR4 012152
ERR5 012206	ERR6 012241	ERR7 012276	ETSTNO 013252
EXIT 005516	FF = 000014	HOLD = 104420	IOTVEC= 000020
KYBDF 006012	KYBDST 006270	LF = 000012	LKS 001120
LKSRV 005440	LOAD = 104414	LPB 001112	LPS 001110
MANMSG 013461	MINCNT 005464	MLOAD = 104415	NCMSG 013433
PASCNT 005106	PASMSG 013310	PC = %000007	PCMSG 013262
PIRQ = 177772	PIRQVE= 000240	PLKS 001114	PRINT = 104413
PRSP1 013623	PRSP2 013644	PRSP3 013655	PRSP4 013704
PRTHDR= 104412	PRO = 000000	PR1 = 000040	PR2 = 000100
PR3 = 000140	PR4 = 000200	PR5 = 000240	PR6 = 000300
PR7 = 000340	PS = 177776	PSW = 177776	PWRMSG 013423
PWRVEC= 000024	RDCHR = 104405	RDDEC = 104407	RDLIN = 104406
REPORT 006672	RESREG= 104411	RESTRT 001170	RESVEC= 000010
R0 = %000000	R1 = %000001	R2 = %000002	R3 = %000003
R4 = %000004	R5 = %000005	R6 = %000006	R7 = %000007
SAVREG= 104410	SELECT 005624	SELTST 013175	SP = %000006
SPD 003134	SROCI 005466	STACK = 001100	START 001154
STARTX 001206	STKLMT= 177774	STRONE 001132	SVTST 010242
SWR 001122	SWREG 000176	SW0 = 000001	SW00 = 000001
SW01 = 000002	SW02 = 000004	SW03 = 000010	SW04 = 000020
SW05 = 000040	SW06 = 000100	SW07 = 000200	SW08 = 000400
SW09 = 001000	SW1 = 000002	SW10 = 002000	SW11 = 004000
SW12 = 010000	SW13 = 020000	SW14 = 040000	SW15 = 100000
SW2 = 000004	SW3 = 000010	SW4 = 000020	SW5 = 000040
SW6 = 000100	SW7 = 000200	SW8 = 000400	SW9 = 001000
TAT 011564	TBITVE= 000014	TCHAR 013413	TERR 005420
TEST0 001720	TEST1 002526	TEST2 002716	TEST20 003250
TEST21 003316	TEST22 003426	TEST23 003514	TEST24 003550
TEST25 004042	TEST26 004424	TEST27 004516	TEST30 004634
TEST31 004662	TEST60 004774	TEST61 005110	TEST62 005222
TEST63 005304	TKB 001102	TKS 001100	TKVEC = 000060
TLOOP 001134	TORTN 005462	TPB 001106	TPS 001104
TPVEC = 000064	TRAPVE= 000034	TRONE 001133	TRTVEC= 000014
TSEL 006336	TSTNO 013217	TYPDS = 104404	TYPE = 104400
TYPC = 104401	TYPON = 104403	TYPOS = 104402	TOMSG0 013722
TOMSG1 013761	TOMSG2 014004	TOMSG3 014040	TOMSG4 014072
TIMSG1 014132	TIMSG2 014141	TIMSG3 014170	TIMSG4 014222

T2EM	014267	T2SP	003034	WIDTH	001130	WTMSG	013352
\$BELL	001136	\$CHECK	005724	\$CNLD	007770	\$CNTLU	010534
\$CR	001144	\$CRLF	001141	\$DBLK	007424	\$DB2D	010724
\$DB2D	011150	\$DECVL	011104	\$DOAGN	004766	\$DTBL	007414
\$ENDAD	004756	\$ENDCT	004742	\$EOP	004716	\$EOPCT	004734
\$ERROR	006572	\$ERRPC	006666	\$FF	001146	\$FILLC	001152
\$FILLS	001151	\$GET42	004746	\$HD =	000000	\$HOLD	005764
\$ILLUP	011556	\$ITEMB	006670	\$LF	001142	\$LOAD	007662
\$MLoad	007760	\$NULL	001150	\$OCNT	007656	\$OCTVL	011252
\$OMODE	007660	\$PASS	004772	\$PRHDR	010126	\$PRINT	010062
\$PWRDN	011434	\$PWRMG	011552	\$PWRUP	011502	\$QUES	001140
\$RDCHR	010244	\$RDDEC	010546	\$RDLIN	010300	\$RDSZ =	000004
\$RESRE	007032	\$SAVRE	006774	\$SAVR6	011562	\$SB2D	011120
\$SB2D	011270	\$SETUP =	000034	\$STUP =	177777	\$SVPC =	000200
\$SWR =	162000	\$TERM =	000042	\$TKB	001102	\$TKS	001100
\$TN =	000000	\$TNPWR	011034	\$TPB	001105	\$TPFLG	001153
\$TPS	001104	\$TRAP	011320	\$TRP =	000021	\$TRPAD	011372
\$TSTNM	001126	\$TTYIN	010541	\$TYPDS	007210	\$TYPE	007070
\$TYPEC	007172	\$TYPOC	007460	\$TYPON	007474	\$TYPOS	007434
\$CFILL	007657	.	= 014326				

ERRORS DETECTED: 0

*DZLAEA,DZLAEA/SOL+DZLAEA
RUN-TIME: 51 23 0 SECONDS
CORE USED: 16K

