

RK11/RK05

DYNAMIC TEST
MD-11-DZRKL-E

EP-DZRKL-E-DL-A
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The image displays a grid of 100 small, illegible data tables or charts, arranged in 10 rows and 10 columns. Each cell in the grid contains a small, dense block of text or data, which is too small to read. The overall appearance is that of a technical document or test report, possibly a microfiche or a similar format, where each cell represents a different data point or test result. The text is very faint and difficult to discern, but the layout is consistent across the entire grid.

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IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZRKL-E-D
PRODUCT NAME: RK11/RK05 DYNAMIC TEST
DATE CREATED: APRIL, 1977
MAINTAINER: DIAGNOSTIC GROUP
AUTHOR: JIM KAPADIA
REVISED BY: PERVEZ ZAKI
TOM SAWYER
CHUCK HESS

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1.0 ABSTRACT

THE RK11/RK05 DYNAMIC TEST AIMS AT
1. DEMONSTRATING THE ELECTROMECHANICAL INTEGRITY OF THE DRIVE.
2. CHECKING THE LINEAR POSITIONER CONTROL AND SPEED CONTROL
3. VERIFYING THE INTEGRITY OF THE READ/WRITE LOGIC
4. PROVIDING A TIMER FOR THE SEEK FUNCTION.

THIS IS A TEST ONE LEVEL HIGHER THAN THE BASIC RK11 LOGIC TESTS.

2.0 REQUIREMENTS

2.1 EQUIPMENT

- A. PDP11 WITH CONSOLE TELETYPE.
- B. 8K OF MEMORY
- C. RK11 OR RKV11 CONTROLLER
- D. 1-8 RK05 OR RK05F DRIVES (DRIVE TYPES MAY BE MIXED)

2.2 PRELIMINARY PROGRAMS

RK11 LOGIC TEST I (MAINDEC-11-DZRKJ)
RK11 LOGIC TEST II (MAINDEC-11-DZRKK)

2.3 EXECUTION TIME

ERROR FREE FIRST PASS ON PDP11/20 WITH CORE MEMORY TAKES APPROXIMATELY 5 MINUTES (WITHOUT THE SEEK TIMER AND GRAPH, ADDITIONAL 3.5 MINUTES FOR THESE). LESS FOR FASTER MACHINES OR MEMORIES.

3.0 STARTING ADDRESS

200 FOR ANY NORMAL MODE OF OPERATION. ALL SWITCHES DOWN

210 FOR FUNCTION SELECTING PROGRAM (CONVERSATIONAL MODE).

4.0 PROGRAM CONTROL MODES & OPERATOR ACTION

PAPER TAPE LOADING
RKDP DUMP MODE
RKDP CHAIN MODE
ACT11

- 4.1 PAPER TAPE LOADING
 - 4.1.1 LOAD PROGRAM INTO MEMORY USING STANDARD PROCEDURE FOR ABSOLUTE TAPES.
 - 4.1.2 MAKE SURE THAT THE DRIVES TO BE CHECKED ARE LOADED WITH DISKS AND ARE IN 'RUN'. 'WRT ENABLE' THEM. CHECK THAT 'WRT PROT' LIGHT ON THESE DRIVES IS OFF. PUT DRIVES THAT ARE NOT TO BE TESTED ON 'LOAD'.
 - 4.1.3 LOAD ADDRESS 200
 - 4.1.4 SET SWITCHES IF DESIRED (SEE SEC 6.0)
PRESS START.
 - 4.1.5 THE PROGRAM IDENTIFIES ITSELF

RK11 DYNAMIC TEST
MAINDEC-11-DZRKL-E

THEN IT PROCEEDS TO FIND WHICH DRIVES ARE PRESENT AND PRINTS OUT THE DRIVES FOUND. IF AN RK-05F IS DETECTED, AN F IS APPENDED TO THE DRIVE NUMBER:

DRIVES PRESENT

0
1

AFTER TYPING OUT THE DRIVE NUMBER THAT IS GOING TO BE TESTED, EXECUTION OF THE TESTS START.

AFTER ALL THE TESTS HAVE BEEN EXECUTED ON ONE DRIVE THEY ARE EXECUTED ON THE NEXT DRIVE, IF PRESENT. THIS IS REPEATED TILL ALL DRIVES ARE TESTED.

AT THE END OF A PASS THE FOLLOWING IS TYPED OUT:

END PASS X X=0,1,2.....

CONTROL IS TRANSFERRED BACK TO THE BEGINNING OF THE PROGRAM AND RE-EXECUTION BEGINS.

- 4.2 RKDP DUMP MODE
 - 4.2.1 THE PROGRAM IS LOADED BY THE RKDP MONITOR.
 - 4.2.2 SET SA=200. SELECT ANY SWITCHES YOU WANT AND PRESS START.
 - 4.2.3 THE PROGRAM IDENTIFIES ITSELF AND PRINTS OUT:

'TO TEST DRIVE 'N' HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM'

4.3 RKDP CHAIN MODE

THE PROGRAM IS CHAIN LOADED FROM RKDP PACK ON DRIVE 'N'. AFTER IDENTIFYING ITSELF, THE FOLLOWING MESSAGE APPEARS:

'DRIVE 'N' NOT TESTED'

DRIVE 'N' WILL NOT BE TESTED SINCE THE RKDP PACK IS ON THAT DRIVE.

4.4 ACT11 MODE

THE PROGRAM IS LOADED BY THE ACT11 MONITOR. AFTER IDENTIFYING ITSELF, ASCERTAINS THE NUMBER OF DRIVES PRESENT AND PROCEEDS TO TEST EACH OF THEM AS BEFORE.

5.0 DRIVE SELECTION

IF ANY PARTICULAR DRIVE IS TO BE SELECTED FOR TESTING, PUT THAT DRIVE ON 'RUN', 'WRITE ENABLE'. PUT THE REST OF THE DRIVES ON 'LOAD', 'WRITE LOCK'. THEN START AS USUAL.

6.0 SWITCH OPTIONS

IF THE PROGRAM IS BEING RUN ON A SWITCHLESS PROCESSOR (I.E. AN 11/34) THE PROGRAM WILL DETERMINE THAT THE HARDWARE SWITCH REGISTER IS NOT PRESENT AND WILL USE A 'SOFTWARE' SWITCH REGISTER. THE 'SOFTWARE' SWITCH REGISTER IS LOCATED AT LOCATION 176 (8). THE SETTINGS OF THE 'SOFTWARE' SWITCHES ARE CONTROLLED THROUGH A KEYBOARD ROUTINE WHICH IS CALLED BY TYPING A 'CONTROL G'. THE PROGRAM WILL RECOGNIZE THE 'CONTROL G' WHENEVER THE PROGRAM ENTERS THE SCOPE ROUTINE OR BEGINS A NEW TEST. THE 'SOFTWARE' SWITCH VALUES ARE ENTERED AS AN OCTAL NUMBER IN RESPONSE TO THE PROMPT FROM THE SWITCH ENTRY ROUTINE:

'SWR = NNNNNN NEW ='

EACH TIME SWITCH SETTING ARE ENTERED, THE ENTIRE SWITCH REGISTER IMAGE MUST BE ENTERED. LEADING ZEROS ARE NOT REQUIRED. 'RUBOUT' AND 'CONTROL U' FUNCTIONS MAY BE USED TO CORRECT TYPING ERRORS DURING SWITCH ENTRY.

ON PROCESSORS WITH HARDWARE SWITCH REGISTERS, THE 'SOFTWARE' SWITCH REGISTER MAY BE USED. IF THE PROGRAM FINDS ALL 16 SWITCHES IN THE 'UP' POSITION, ALL SWITCH REGISTER REFERENCES WILL BE TO THE

'SOFTWARE' REGISTER AND THE PROCEDURES DESCRIBED ABOVE MUST BE FOLLOWED.

SW<15>=1	HALT ON ERROR
SW<14>=1	LOOP ON TEST
SW<13>=1	INHIBIT ERROR PRINTOUTS
SW<12>=1	CYCLE ON ERROR TO THE PREVIOUS 'SCOPE' STATEMENT
SW<11>=1	DUMP ALL RK11 REGISTERS ON ERROR
SW<10>=1	RING BELL ON ERROR
SW<09>=1	LOOP ON SPECIFIC ERROR
SW<08>=1	LOOP ON TEST INDICATED BY USER (SEE SEC. 6.8)
SW<06>=1	TYPE SEEK TIMER
SW<05>=1	TYPE THE GRAPHS
SW<04>=1	PRINT THE COMPLETE GRAPH

SW<03>=1	TERMINATE FUNCTION SELECTED BY USER
SW<02>=1	DROP THE DRIVE AFTER MAXIMUM ALLOWABLE NUMBER OF ERRORS OCCUR
SW<00>=1	ASK FOR PATTERN TO BE WRITTEN OR WRITE CHECKED (FUNCTION SELECTION PROGRAM)

6.1 SW<15>

THE PROGRAM HALTS ON ENCOUNTERING AN ERROR, AFTER TYPING OUT THE ERROR MESSAGE AND PERTINENT INFORMATION. PRESSING "CONTINUE" RESTORES NORMAL OPERATION OF THE PROGRAM.

6.2 SW<14>

THE PROGRAM LOOPS ON THE SUBTEST THAT IS BEING EXECUTED WHEN THE SWITCH IS PUT ON. THIS SWITCH IS USED NORMALLY ALONG WITH SW 15.

6.3 SW<13>

THIS SWITCH INHIBITS ALL ERROR MESSAGES. NORMALLY USED WHEN LOOPING ON TEST (SW 14) OR LOOPING ON ERROR (SW 9).

6.4 SW<12>

THIS SWITCH ALLOWS THE PROGRAM TO CYCLE FROM THE POINT OF ERROR TO THE PREVIOUS SCOPE STATEMENT. NOTE THAT IN DOING SO ANY INITIALIZATION BEING DONE

AT THE BEGINNING OF THE SUBTEST WILL BE DONE AGAIN AND AGAIN. SEE SEC. 6.7 FOR A DIFFERENT KIND OF SCOPE LOOP.

6.5 SW<11>

THIS SWITCH ALLOWS DUMPING OF ALL RK11 REGISTERS ON ENCOUNTERING AN ERROR.

6.6 SW<10>

RINGS A BELL ON ERROR, USEFUL WHEN ERROR TYPEOUT IS INHIBITED.

6.7 SW<09>

THIS SWITCH PROVIDES THE TIGHTEST POSSIBLE SCOPE LOOP. NOTE THAT UNLIKE SW12 THE INITIALIZATION OF PARAMETERS AT THE BEGINNING OF THE SUBTEST MAY NOT BE DONE IN THIS CASE. THIS SWITCH IS HELPFUL WHEN A PARTICULAR PART OF A SUBTEST IS BEING REPEATED USING DIFFERENT PARAMETERS AND YOU WANT TO SCOPE ON THE PARAMETER IN ERROR. (EXAMPLE: RKDA IS BEING WRITTEN AND READ BACK WITH COUNT PATTERNS FROM 1 TO 177777. PATTERN 561 IS GIVING ERROR, YOU MIGHT NOT WANT TO GO THROUGH THE 560 PATTERNS BEFORE HITTING ERROR ON THE 561TH PATTERN. IN THIS CASE SW 9 WILL GIVE YOU A SCOPE LOOP ON THE 561TH PATTERN ONLY.)

6.8 SW<08>

THIS SWITCH IS USED TO SELECT A PARTICULAR TEST FOR EXECUTION. WHEN THE PROGRAM IS STARTED (200) WITH THIS SWITCH SET, THE FOLLOWING MESSAGE APPEARS:

OCTAL TEST#?

THE USER SHOULD REPLY WITH THE TEST NUMBER (OCTAL) HE WANTS TO SELECT, FOLLOWED BY CARRIAGE RETURN.

THE SELECTED TEST IS EXECUTED AGAIN AND AGAIN. TO GET OUT OF THIS LOOP, PUT SW 8 BACK TO 0. THIS WILL RESUME NORMAL OPERATION OF THE PROGRAM. NOTE THAT BEFORE TEST 4 CAN BE EXECUTED TEST 2 SHOULD HAVE BEEN DONE AND TEST 6 SHOULD HAVE BEEN DONE BEFORE TEST 7.

6.9 SW<06>

THIS SWITCH WHEN SET MAKES THE PROGRAM TYPE THE SEEK TIMER. THIS SWITCH CAN BE SET OR RESET BEFORE OR DURING THE SEEK TIMER EXECUTION, AND EVEN WHILE THE TYPEOUT IS OCCURING.

6.10 SW<05>

THIS SWITCH MAKES THE PROGRAM TYPE THE GRAPHS. IF RESET BEFORE THE GRAPH-PLOTTING ROUTINE IS ENTERED, THE GRAPHS WILL BE SKIPPED ENTIRELY. IT CAN BE RESET EVEN AFTER SOME OF THE POINTS HAVE BEEN PLOTTED, TO SKIP PLOTTING REST OF THE POINTS.

6.11 SW<04>

THIS SWITCH IS USED TO SELECT THE COMPLETE GRAPH OUTPUT (SEEK TIMES OF ALL CYLINDERS ARE PLOTTED) NORMALLY WHEN THIS SWITCH IS NOT SET, THE SMALL GRAPH (ONLY SELECTED CYLINDERS PLOTTED) IS PRINTED OUT.

6.12 SW<03>

THIS SWITCH WHEN SET TERMINATES THE EXECUTION OF THE FUNCTION SELECTED BY THE USER (SA=210). A NEW FUNCTION MAY BE INITIATED NOW. IF YOU WANT TO KEEP ON LOOPING ON THE SAME FUNCTION, PUT SW 3 DOWN. SEE SEC. 9.0.

6.13 SW<02>

THIS SWITCH ALLOWS THE PROGRAM TO DROP A DRIVE FROM THE SELECTION LIST AND TESTING, AFTER MAXIMUM ALLOWABLE ERROR COUNT (TOTAL NUMBER OF ERRORS) ON THAT DRIVE IS EXCEEDED. THE MAXIMUM ALLOWABLE ERROR COUNT IS 6, AFTER 6 ERRORS HAVE OCCURED THE DRIVE IS DROPPED AND A MESSAGE (DRIVE # XXXXX DROPPED) IS PRINTED.

6.14 SW<00>

THIS SWITCH IS TO BE USED WITH THE FUNCTION SELECTION PROGRAM (SA=210). IF A WRITE OR A WRITE CHECK FUNCTION IS SELECTED WITH THIS SW SET, THE PROGRAM WILL ASK FOR THE PATTERN TO BE WRITTEN OR WRITE CHECKED (PATRN?). THE USER SHOULD TYPE IN THE (OCTAL) PATTERN. THIS PATTERN WILL BE WRITTEN (OR WRITE CHECKED) ON THE DISK. FOR FURTHER INFORMATION REFER TO SEC. 9.0.

7.0 PROGRAM DESCRIPTION

THE FIRST TEST IS AIMED AT DETECTING IMPEPENDING ELECTRO-MECHANICAL FAILURES IN THE DRIVE AND INNER/OUTER LIMIT SWITCHES.

IN THE NEXT TWO TESTS, THE DISK IS FORMATTED AND CHECKED FOR CORRECT FORMATTING. IF THE DISK IS AN RK-DSF, THE ENTIRE DISK IS FORMATTED EACH TIME THE EVEN DRIVE IS TESTED. NO FORMATTING IS DONE WHEN THE ODD DRIVE IS TESTED. THE DISK IS CHECKED EACH TIME FOR PROPER FORMAT, HOWEVER.

IN NEXT TWO TESTS THE SEEK LOGIC, POSITIONER, ETC ARE CHECKED OUT BY DOING IMPLIED SEEK, USING TWO DIFFERENT SEEKING PATTERNS. THE FIRST ONE IS A DECREASING SAW-TOOTH PATTERN (0-312-0-311-0-310....), THE SECOND ONE IS A CONVERGING-DIVERGING PATTERN (0-312-1-311-2-310....). ON GETTING AN ERROR, FURTHER ANALYSIS IS DONE TO FIND OUT MORE ABOUT THE NATURE OF ERROR. MANY TIMES ADDITIONAL INFORMATION IS GIVEN FOR THE CONVIENCE OF THE USER. RETRIES ARE DONE WHENEVER AN ERROR OCCURS.

IN THE SUBSEQUENT TESTS EXTENSIVE WRITING IS DONE USING MORE THAN 2000 DIFFERENT PATTERNS. THE DATA IS READ, (SOFTWARE) COMPARED, AND WRITE CHECKED.

EVERYTME AN ERROR OCCURS RETRIES ARE DONE, TO CHECK IF IT WAS A RECOVERABLE ERROR OR NOT. THE USER CAN CHANGE THE PATTERNS TO BE WRITTEN ON THE DISK. THE DATA TRANSFER BUFFERS CAN BE RE-LOCATED BY THE USER TO DIFFERENT PARTS OF MEMORY. REFER TO LOCATIONS 'PBUF0', 'PBUF1', 'PAT1', 'PTRND1' IN THE LISTINGS FOR MORE DETAILS. SEE SEC 7.1.

THE SHUNT CURRENT CHANGE TEST WRITES, READS AND CHECKS FOR ERRORS ON CYLINDERS 127 AND 128. THIS REGION HAS CRITICAL "PACKING DENSITY" TO "WRITE CURRENT" RATIOS.

THE SEEK TIMER PROVIDES SEEK TIMES AND GRAPHS AS EXPLAINED IN SEC 8.0

A FUNCTION SELECTION SUB-PROGRAM IS PROVIDED FOR USER SELECTION OF FUNCTIONS. SEE SEC 9.0

EVERY TEST IN THE PROGRAM IS PRECEDED BY AN EXPLANATION OF THAT TEST. THE USER IS ADVISED TO REFER TO THAT, IF MORE INFORMATION IS NEEDED.

7.1 PERMISSIBLE USER PROGRAM MODIFICATIONS

THE USER CAN MAKE MINOR CHANGES IN POINTERS, TABLES, ETC. TO TAKE CARE OF HIS SPECIAL NEEDS. IT IS ADVISABLE TO MAKE CHANGES IF ANY, RIGHT AT THE BEGINING.

- 7.1.1 SEEK TIMING CAN BE DONE BETWEEN ANY TWO CYLINDERS, BY MAKING CHANGES DESCRIBED IN THE CYLINDER ADDRESS TABLE AT LOCATIONS 'SOAD' AND 'SIAD' IN THE LISTINGS.
- 7.1.2 IN CASE YOU HAVE A LINE PRINTER AND WANT YOUR OUTPUT ON THE LINE PRINTER, CHANGE LOCATION 'STPS' TO 177514 AND LOCATION 'STPB' TO 177516 (LINE PRINTER VECTORS).
- 7.1.3 INPUT/OUTPUT DATA BUFFERS (FROM WHERE DATA TRANSFERS WILL BE DONE TO AND FROM THE DISK) CAN BE RELOCATED TO ANYWHERE IN THE 28K OF MEMORY (DO NOT OVERLAY THE PROGRAM). THIS CAN BE DONE BY CHANGING THE CONTENTS OF LOCATIONS 'PBUFO' AND 'PBUF1' TO THE STARTING ADDRESSES OF THE TWO USER SELECTED BUFFERS. IT SHOULD BE NOTED THAT EACH OF THE TWO BUFFERS SHOULD BE 768 (DECIMAL) WORD LONG.
- 7.1.4 FOUR DIFFERENT PATTERN GENERATOR ROUTINES HAVE BEEN USED IN THIS PROGRAM: A. PTGEN0 B. PTGEN1 C. PTGEN2 D. PTGEN3. THEY HAVE BEEN DESCRIBED IN DETAIL AT CORRESPONDING LOCATIONS IN THE LISTING. THE ORDER IN WHICH THEY ARE CALLED IS DESCRIBED AT THE BEGINING OF TEST 6. THIS CALLING ORDER CAN BE CHANGED BY MAKING CHANGES IN THE FOUR POINTERS A. 'PATO' B. 'PAT1' C. 'PAT2' D. 'PAT3'. THESE 4 POINTERS CONTAIN THE STARTING ADDRESS OF EACH ROUTINE.
- 7.1.5 AS A SPECIAL CASE OF THE ABOVE, YOU CAN WRITE THE SAME TWO (OR ONE) PATTERN/S ON THE ENTIRE DISK USING 'PTGEN0' ROUTINE. TO WRITE THE SAME ONE PATTERN:
CHANGE LOCATION 'PAT1' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
CHANGE LOCATION 'PAT2' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
CHANGE LOCATION 'PAT3' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
FILL LOCATIONS 'PTRNO1' AND 'PTRNO2' WITH THE PATTERN YOU WANT.
TO WRITE 2 DIFFERENT PATTERNS (IN ALTERNATING SECTORS):
CHANGE 'PAT1', 'PAT2' AND 'PAT3' AS DESCRIBED ABOVE.
FILL 'PTRNO1' AND 'PTRNO2' WITH THE TWO PATTERNS YOU WANT.
- 7.1.6 IN TEST 10, IF YOU WANT TO WRITE AND CHECK CYLINDERS 127 AND 128 WITH PATTERNS OTHER THAN THE 12 USED, CHANGE ANY OR ALL OF THE 12 POINTERS 'SP1' THROUGH

'SP12' TO CONTAIN PATTERNS YOU WANT.

8.0 SEEK TIMER & GRAPHS

THE LAST TEST IN THIS PROGRAM IS THE SEEK TIMER. IN ORDER TO TIME THE SEEKS, THE SECTOR COUNTER HAS BEEN USED AS A TIME BASE. THUS THE ACCURACY OF THE TIMES RECORDED IS AS GOOD AS THE ACCURACY OF THE SECTOR COUNTER (WHICH IN TURN DEPENDS ON THE ROTATION SPEED OF THE DISK).

IN THE FIRST PART OF THIS TIMER, SOME CRITICAL SEEKS HAVE BEEN TIMED (CYLINDERS 0-1, 179-181, 0-3, 0-16, 0-32, 0-202, 0=100) EACH SEEK IS DONE 100 TIMES, TIMES ARE RECORDED, THEN THE TIMES ARE SORTED OUT AND A PRINTOUT IS GIVEN SHOWING HOW MANY TIMES A PARTICULAR SEEK TIME WAS OBTAINED. EXAMPLE: SEEK BETWEEN 0 AND LAST CYLINDER WAS DONE 100 TIMES. 99 TIMES A SEEK TIME OF 95 MS WAS OBTAINED, ONCE IT GAVE 100 MS. THIS GIVES THE USER AN IDEA OF HOW CONSISTENT ARE THE SEEK TIMES.

IF YOU WANT TO TIME SEEK BETWEEN ANY OTHER SET OF CYLINDERS, YOU CAN DO BY FOLLOWING THE INSTRUCTIONS AT LOCATION 'SOAD' IN LISTINGS. SEE SEC 7.1

IN THE SECOND PART, A GRAPH OF THE 'CYLINDER SEEKED FROM 0' IS PLOTTED AGAINST 'SEEK TIME'. TWO GRAPHS ARE AVAILABLE, NORMALLY THE SMALL GRAPH IS PRINTED OUT. THE SMALL GRAPH PLOTS THE SEEK TIMES FOR SELECTED CYLINDERS (ABOUT 49) COVERING THE RANGE FROM CYLINDER 0 TO 202. IT GIVES THE USER A QUICK SEEK CHARACTERISTICS OF A DRIVE.

THE OPTIONAL COMPLETE GRAPH (SW 4) GIVES A GRAPH SIMILAR TO THE ABOVE ONE, BUT PLOTS ALL THE CYLINDERS (203).

THE GRAPH SHOWN ON LAST PAGE IS A SAMPLE OUTPUT. IT SHOULD BE REALIZED THAT DIFFERENT DRIVES MAY HAVE A SLIGHTLY DIFFERENT CHARACTERISTIC.

9.0 FUNCTION SELECTION PROGRAM

THIS PROGRAM GIVES THE USER A CAPABILITY TO SELECT A FUNCTION AND EXECUTE IT, FROM THE CONSOLE TELETYPE.

STARTING ADDRESS=210

ON STARTING THE PROGRAM AT 210, THE FOLLOWING QUESTION APPEARS:

FUNCTION?

THE REPLY SHOULD BE: WR FOR WRITE
 WC FOR WRITE CHECK
 RD FOR READ
 RC FOR READ CHECK
 CR FOR CONTROL RESET
 DR FOR DRIVE RESET
 SK FOR SEEK DR

ALL COMMANDS SHOULD BE TERMINATED BY A CARRIAGE
RETURN. DEPENDING ON WHICH FUNCTION IS GIVEN THE

FOLLOWING QUESTIONS APPEAR:

RKBA? TYPE IN THE BUS ADDRESS (OCTAL)
FOLLOWED BY A C.R.

RKDA? TYPE IN THE DISK ADDRESS (OCTAL)
FOLLOWED BY C.R.

IF A NON-EXISTENT CYLINDER OR SECTOR IS SELECTED,
THE QUESTION IS REPEATED AGAIN.

#WORDS? TYPE IN THE NUMBER OF WORDS YOU WANT
TO TRANSFER. IT SHOULD BE IN OCTAL. THUS IF YOU
WANT TO READ A SECTOR TYPE IN 400 FOLLOWED BY C.R.
ANY NUMBER OF WORDS CAN BE TRANSFERRED DEPENDING ON
THE BUFFER SIZE AVAILABLE.

FOR A WRITE FUNCTION: IF SW 0 IS SET TO 1 THE PROGRAM
WILL ASK FOR THE DATA PATTERN TO BE WRITTEN:
PATRN? THE USER SHOULD TYPE IN THE DATA
PATTERN (OCTAL) TO BE WRITTEN, FOLLOWED BY <CR>. THE
PATTERN WILL BE WRITTEN ON THE DISK. NOTE THE NUMBER
OF WORDS TO BE WRITTEN AND THE DISK ADDRESS SHOULD
BE SPECIFIED.

FOR A WRITE CHECK FUNCTION: IF SW 0 IS SET TO 1, THE
USER IS ASKED FOR THE PATTERN TO BE WRITE CHECKED:
PATRN? THE USER SHOULD TYPE IN THE (OCTAL) PATTERN.

FOR A SEEK FUNCTION: CYL1? CYL2? IN REPLY TO THESE,
TYPE IN THE CYLINDER NUMBERS (OCTAL) BETWEEN WHICH
THE SEEK IS TO BE DONE. IF A NON EXISTENT CYLINDER
IS TYPED IN THE QUESTION IS REPEATED AGAIN.

THE FUNCTION IS EXECUTED AGAIN AND AGAIN. TO GET
OUT OF THIS LOOP SW 3 SHOULD BE SET, AT THIS POINT
THE QUESTION (FUNCTION?) IS ASKED AGAIN.

IF UPON EXECUTION OF A FUNCTION AN ERROR OCCURS IT
IS REPORTED. ALL SWITCH OPTIONS WHICH APPLY TO ANY
OTHER ERROR, ALSO APPLY TO THIS ERROR.

IF ON INPUTTING A NUMBER OR COMMAND A MISTAKE IS MADE, THE INPUT STRING CAN BE DELETED BY HITTING 'RUBOUT' KEY, THE NEW STRING CAN BE TYPED IN AGAIN.

10.0 ERROR INFORMATION

WHENEVER AN ERROR MESSAGE IS PRINTED OUT, ALL REGISTERS AND OTHER DATA PERTAINING TO THE ERROR ARE ALSO GIVEN. RKDS, RKR...RKBA INDICATE THE CONTENTS OF THE CORRESPONDING REGISTERS AT THE TIME OF ERROR.

EVERY ERROR MESSAGE CONTAINS A PC. THIS PC INDICATES THE POSITION IN PROGRAM WHERE THE ERROR CALL IS LOCATED. THE ERROR MESSAGE, BECAUSE OF PRACTICAL CONSIDERATIONS IS MADE SHORT AND MEANINGFUL. THE USER IS ADVISED TO LOOK UP THE PC IN THE PROGRAM LISTING, WHERE HE WILL FIND MORE INFORMATION ABOUT THE ERROR. IN MANY INSTANCES, A SINGLE FAULT WILL GIVE RISE TO MORE THAN ONE ERROR REPORT. A LITTLE DELIBERATION AND CAREFUL EXAMINATION OF THE DATA GIVEN WILL BE CERTAINLY VERY HELPFUL. A BRIEF EXPLANATION OF WHAT IS BEING CHECKED IN THE SUBTEST IS GIVEN AT THE BEGINNING OF EVERY SUBTEST. ALL THE NUMBERS GIVEN WITH ERROR MESSAGES ARE IN OCTAL.

AT TIMES WHEN AN ERROR OCCURS BESIDES THE ERROR PRINTOUT MORE PRINTOUTS OCCUR. THEY ARE GIVEN TO HELP THE USER UNDERSTAND THE PROBLEM.

11.0 UNEXPECTED TIMEOUTS AND RK11 INTERRUPTS

WHEN AN UNEXPECTED TIMEOUT OCCURS, THE PC AT WHICH TIME OUT OCCURRED IS TYPED OUT AND THE PROGRAM HALTS. IF IT IS INTACT, IT CAN BE RESTARTED BY PRESSING CONTINUE.

IF AN UNEXPECTED RK11 INTERRUPT OCCURS THE PROGRAM TYPES OUT THE PC AT WHICH THE INTERRUPT CAME IN AND THEN HALTS. PRESSING CONTINUE WOULD RESTART THE PROGRAM FROM BEGINNING.

12.0 COMMONLY USED SUBROUTINES

A BRIEF EXPLANATION OF EVERY SUBROUTINE IS GIVEN IN THE LISTINGS (JUST BEFORE THE CODE FOR THAT SUBROUTINE). ALL SUB-ROUTINES ARE LISTED IN THE 'TABLE OF CONTENTS' FOUND AT THE BEGINNING OF LISTINGS. THESE ARE TWO WAYS IN WHICH ROUTINES ARE CALLED, 1. JSR PC ROUTINE 2. THROUGH AN ENCODED TRAP INSTRUCTION. THE LOWER BYTE OF THE 'TRAP' INSTRUCTION IS USED TO INDEX THROUGH THE TRAP TABLE

(\$TRPAD) FOR THE STARTING ADDRESS OF THE DESIRED ROUTINE.

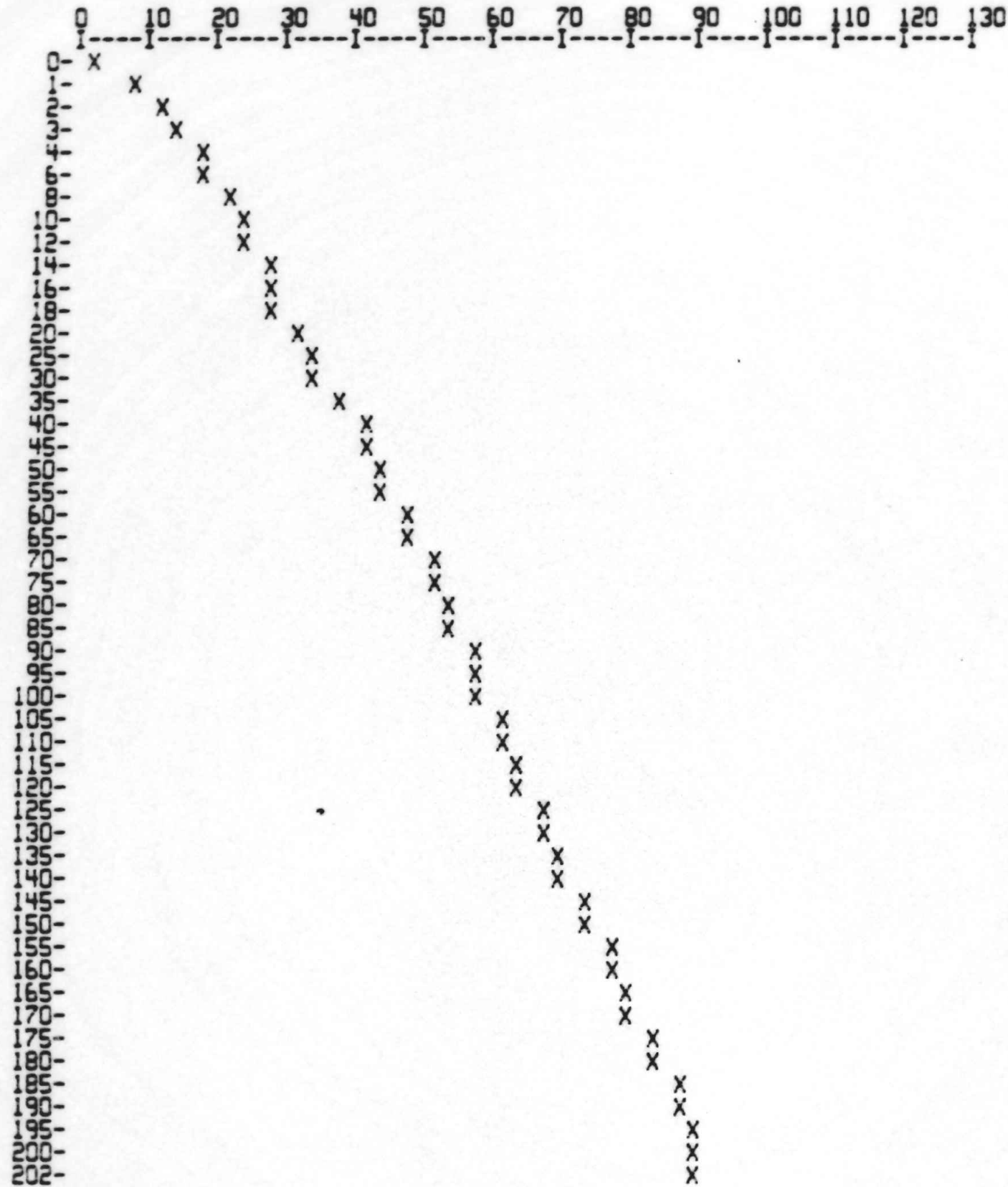
13.0 SAMPLE GRAPH AND SEEK TIMER OUTPUTS

'# OF SEEKS' INDICATES THE NUMBER OF TIMES A PARTICULAR 'SEEK TIME' WAS OBTAINED. NOTE THAT TIMES ARE RECORDED FOR BOTH FORWARD AND REVERSE SEEKS, BETWEEN A SET OF CYLINDERS.

SEEK TIME SCALE FACTOR=0.01 MILI SECS

# OF SEEKS	SEEK TIME	# OF SEEKS	SEEK TIME
CYLS:0-202			
		REVRSE	
100	9075	100	9075
CYLS:0-1			
		REVRSE	
100	825	100	1155
CYLS:179-181			
		REVRSE	
100	1155	100	1155
CYLS:0-3			
		REVRSE	
100	1485	100	1485
CYLS:0-16			
		REVRSE	
100	3135	100	3135
CYLS:0-32			
		REVRSE	
100	3795	100	3795
CYLS:0-100			
		REVRSE	
100	5775	100	5775

X AXIS - SEEK TIME - MILI SECS **SAMPLE OUTPUT**
Y AXIS - CYLINDER SEEKED FROM 0



E02

MD-11-DZRKL-E, RK11-RK05 DYNAMIC TEST MACY11 30(1046) 14-JUL-77 08:03 PAGE 17
DZRKLE.P11 26-APR-77 12:27

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:*MAYNARD, MASS. 01754
:*
:*PROGRAM BY JIM KAPADIA
:*
:*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
:*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
:*
:*JANUARY 1975
:*
:*REVISED MARCH 1976 BY TOM SAWYER
:*REVISED BY CHUCK HESS, AUGUST, 1976
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.SBTTL OPERATIONAL SWITCH SETTINGS
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:*
:*      SWITCH          USE
:*      -----
:*      15             HALT ON ERROR
:*      14             LOOP ON TEST
:*      13             INHIBIT ERROR TYPEOUTS
:*      12             CYCLE ON ERROR TO PREVIOUS 'SCOPE'
:*      10             BELL ON ERROR
:*      9              LOOP ON ERROR
:*      8              SELECT TEST TYPED IN BY USER
:*      6              EXECUTE THE SEEK TIMER (TEST 11)
:*      5              TYPE THE SEEK TIMER GRAPHS (TEST 11)
:*      4              TYPE THE COMPLETE GRAPH (ALL SEEK TIMES)
:*                   NOTE, OTHERWISE YOU GET SMALL GRAPH
:*      3              TERMINATE FUNCTION SELECTED BY USER
:*                   (FOR FUNCTION SELECTION PROGRAM SA=210)
:*      2              DROP THE DRIVE AFTER MAXIMUM ALLOWABLE
:*                   NUMBER OF ERRORS HAVE OCCURED
:*      0              ASK FOR PATTERN TO BE WRITTEN (OR WRITE
:*                   CHECKED), IN FUNCTION SELECTION PROGRAM
:*      11             DUMP OUT ALL RK11 REGISTERS ON ERROR
```

```

:*      YOU ARE ADVISED TO READ THE DOCUMENT FOR THIS PROGRAM.
:*      FUNCTION SELECTION PROGRAM STARTS AT 210.
```

868
869
870
871 001100
872
873
874
875
876 000011
877 000012
878 000015
879 000200
880 177776
881
882 177774
883 177772
884 177570
885 177570
886
887
888 000000
889 000001
890 000002
891 000003
892 000004
893 000005
894 000006
895 000007
896 000006
897 000007
898
899
900 000000
901 000040
902 000100
903 000140
904 000200
905 000240
906 000300
907 000340
908
909
910 100000
911 040000
912 020000
913 010000
914 004000
915 002000
916 001000
917 000400
918 000200
919 000100
920 000040
921 000020
922 000010
923 000004

.SBTTL BASIC DEFINITIONS
:*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
STACK= 1100
.EQUIV EMT,ERROR ;;BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE ;;BASIC DEFINITION OF SCOPE CALL
:*MISCELLANEOUS DEFINITIONS
HT= 11 ;;CODE FOR HORIZONTAL TAB
LF= 12 ;;CODE FOR LINE FEED
CR= 15 ;;CODE FOR CARRIAGE RETURN
CRLF= 200 ;;CODE FOR CARRIAGE RETURN-LINE FEED
PS= 177776 ;;PROCESSOR STATUS WORD
.EQUIV PS,PSW
STKLMT= 177774 ;;STACK LIMIT REGISTER
PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
DSWR= 177570 ;;HARDWARE SWITCH REGISTER
DDISP= 177570 ;;HARDWARE DISPLAY REGISTER
:*GENERAL PURPOSE REGISTER DEFINITIONS
R0= %0 ;;GENERAL REGISTER
R1= %1 ;;GENERAL REGISTER
R2= %2 ;;GENERAL REGISTER
R3= %3 ;;GENERAL REGISTER
R4= %4 ;;GENERAL REGISTER
R5= %5 ;;GENERAL REGISTER
R6= %6 ;;GENERAL REGISTER
R7= %7 ;;GENERAL REGISTER
SP= %6 ;;STACK POINTER
PC= %7 ;;PROGRAM COUNTER
:*PRIORITY LEVEL DEFINITIONS
PR0= 0 ;;PRIORITY LEVEL 0
PR1= 40 ;;PRIORITY LEVEL 1
PR2= 100 ;;PRIORITY LEVEL 2
PR3= 140 ;;PRIORITY LEVEL 3
PR4= 200 ;;PRIORITY LEVEL 4
PR5= 240 ;;PRIORITY LEVEL 5
PR6= 300 ;;PRIORITY LEVEL 6
PR7= 340 ;;PRIORITY LEVEL 7
:*"SWITCH REGISTER" SWITCH DEFINITIONS
SW15= 100000
SW14= 40000
SW13= 20000
SW12= 10000
SW11= 4000
SW10= 2000
SW09= 1000
SW08= 400
SW07= 200
SW06= 100
SW05= 40
SW04= 20
SW03= 10
SW02= 4

924 000002
 925 000001
 926
 927
 928
 929
 930
 931
 932
 933
 934
 935
 936
 937
 938 100000
 939 040000
 940 020000
 941 010000
 942 004000
 943 002000
 944 001000
 945 000400
 946 000200
 947 000100
 948 000040
 949 000020
 950 000010
 951 000004
 952 000002
 953 000001
 954
 955
 956
 957
 958
 959
 960
 961
 962
 963
 964
 965
 966 000004
 967 000010
 968 000014
 969 000014
 970 000014
 971 000020
 972 000024
 973 000030
 974 000034
 975 000060
 976 000064
 977 000240
 978
 979

SW01= 2
 SW00= 1
 .EQUIV SW09,SW9
 .EQUIV SW08,SW8
 .EQUIV SW07,SW7
 .EQUIV SW06,SW6
 .EQUIV SW05,SW5
 .EQUIV SW04,SW4
 .EQUIV SW03,SW3
 .EQUIV SW02,SW2
 .EQUIV SW01,SW1
 .EQUIV SW00,SW0

;*DATA BIT DEFINITIONS (BIT00 TO BIT15)

BIT15= 100000
 BIT14= 40000
 BIT13= 20000
 BIT12= 10000
 BIT11= 4000
 BIT10= 2000
 BIT09= 1000
 BIT08= 400
 BIT07= 200
 BIT06= 100
 BIT05= 40
 BIT04= 20
 BIT03= 10
 BIT02= 4
 BIT01= 2
 BIT00= 1
 .EQUIV BIT09,BIT9
 .EQUIV BIT08,BIT8
 .EQUIV BIT07,BIT7
 .EQUIV BIT06,BIT6
 .EQUIV BIT05,BIT5
 .EQUIV BIT04,BIT4
 .EQUIV BIT03,BIT3
 .EQUIV BIT02,BIT2
 .EQUIV BIT01,BIT1
 .EQUIV BIT00,BIT0

;*BASIC "CPU" TRAP VECTOR ADDRESSES

ERRVEC= 4 ;: TIME OUT AND OTHER ERRORS
 RESVEC= 10 ;: RESERVED AND ILLEGAL INSTRUCTIONS
 TBITVEC= 14 ;: "T" BIT
 TRTVEC= 14 ;: TRACE TRAP
 BPTVEC= 14 ;: BREAKPOINT TRAP (BPT)
 IOTVEC= 20 ;: INPUT/OUTPUT TRAP (IOT) **SCOPE**
 PWRVEC= 24 ;: POWER FAIL
 EMTVEC= 30 ;: EMULATOR TRAP (EMT) **ERROR**
 TRAPVEC= 34 ;: "TRAP" TRAP
 TKVEC= 60 ;: TTY KEYBOARD VECTOR
 TPVEC= 64 ;: TTY PRINTER VECTOR
 PIRQVEC= 240 ;: PROGRAM INTERRUPT REQUEST VECTOR

.SBTTL TRAP CATCHER

```

980
981      000000      .=0
982      ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
983      ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
984      ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
985      000174      000174      .=174
986      000174      000000      DISPREG: .WORD 0      ;;SOFTWARE DISPLAY REGISTER
987      000176      000000      SWREG:   .WORD 0      ;;SOFTWARE SWITCH REGISTER
988      .SBTTL  STARTING ADDRESS(ES)
989      000200      000137      002462      JMP      @#START ;;JUMP TO STARTING ADDRESS OF PROGRAM
990
991      000210      000210      .=210
992      000210      105237      001216      INCB    FFUNC      ;SET FLAG INDICATING SELECTION OF
993      000214      000137      002462      JMP      @#START  ;FUNCTION PROGRAM.
994      .SBTTL  ACT11 HOOKS
995
996      ;*****
997      ;HOOKS REQUIRED BY ACT11
998      000220      000046      $SVPC=.      ;SAVE PC
999      000046      015330      .=46
1000     000046      000052      $ENDAD      ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
1001     000052      000000      .=52
1002     000052      000000      .WORD 0      ;;2)SET LOC.52 TO ZERO
1003     000220      000000      .=$$VPC     ;; RESTORE PC
1004

```

.SBTTL COMMON TAGS

: THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
: USED IN THE PROGRAM.

1005		
1006		
1007		
1008		
1009		
1010		
1011		001100
1012	001100	
1013	001100	000000
1014	001102	000
1015	001103	000
1016	001104	000000
1017	001106	000000
1018	001110	000000
1019	001112	000000
1020	001114	000
1021	001115	001
1022	001116	000000
1023	001120	000000
1024	001122	000000
1025	001124	000000
1026	001126	000000
1027	001130	000000
1028	001132	000000
1029	001134	000
1030	001135	000
1031	001136	000000
1032	001140	177570
1033	001142	177570
1034	001144	177560
1035	001146	177562
1036	001150	177564
1037	001152	177566
1038	001154	000
1039	001155	002
1040	001156	012
1041	001157	000
1042	001160	000000
1043		
1044	001162	000000
1045	001164	000000
1046	001166	000000
1047	001170	000000
1048	001172	000000
1049	001174	000000
1050	001176	000000
1051	001200	000000
1052	001202	000000
1053	001204	000000
1054	001206	177607 000377
1055	001212	077
1056	001213	015
1057	001214	000012
1058		
1059		
1060		

```

.=1100
SCMTAG:          .WORD      0          ;; START OF COMMON TAGS
SPASS:          .WORD      0          ;; CONTAINS PASS COUNT
$STNM:         .BYTE      0          ;; CONTAINS THE TEST NUMBER
SERFLG:        .BYTE      0          ;; CONTAINS ERROR FLAG
$ICNT:         .WORD      0          ;; CONTAINS SUBTEST ITERATION COUNT
$LPADR:        .WORD      0          ;; CONTAINS SCOPE LOOP ADDRESS
$LPERR:        .WORD      0          ;; CONTAINS SCOPE RETURN FOR ERRORS
$ERTTL:        .WORD      0          ;; CONTAINS TOTAL ERRORS DETECTED
$ITEMB:        .BYTE      0          ;; CONTAINS ITEM CONTROL BYTE
$ERMAX:        .BYTE      1          ;; CONTAINS MAX. ERRORS PER TEST
$ERRPC:        .WORD      0          ;; CONTAINS PC OF LAST ERROR INSTRUCTION
$GDADR:        .WORD      0          ;; CONTAINS ADDRESS OF 'GOOD' DATA
$BDADR:        .WORD      0          ;; CONTAINS ADDRESS OF 'BAD' DATA
$GDADR:        .WORD      0          ;; CONTAINS 'GOOD' DATA
$BDADR:        .WORD      0          ;; CONTAINS 'BAD' DATA
                .WORD      0          ;; RESERVED--NOT TO BE USED
$AUTOB:        .BYTE      0          ;; AUTOMATIC MODE INDICATOR
$INTAG:        .BYTE      0          ;; INTERRUPT MODE INDICATOR
                .WORD      0
$SWR:          .WORD      DSWR       ;; ADDRESS OF SWITCH REGISTER
$DISP:         .WORD      DDISP      ;; ADDRESS OF DISPLAY REGISTER
$TKS:          177560                ;; TTY KBD STATUS
$TKB:          177562                ;; TTY KBD BUFFER
$TPS:          177564                ;; TTY PRINTER STATUS REG. ADDRESS
$TPB:          177566                ;; TTY PRINTER BUFFER REG. ADDRESS
$NULL:         .BYTE      0          ;; CONTAINS NULL CHARACTER FOR FILLS
$FILLS:        .BYTE      2          ;; CONTAINS # OF FILLER CHARACTERS REQUIRED
$FILLC:        .RYTE     12          ;; INSERT FILL CHARS. AFTER A "LINE FEED"
$TPFLG:        .BYTE      0          ;; "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
$REGAD:        .WORD      0          ;; CONTAINS THE ADDRESS FROM WHICH ($REGO) WAS OBTAINED
$REGO:         .WORD      0          ;; CONTAINS (($REGAD)+0)
$REG1:         .WORD      0          ;; CONTAINS (($REGAD)+2)
$REG2:         .WORD      0          ;; CONTAINS (($REGAD)+4)
$REG3:         .WORD      0          ;; CONTAINS (($REGAD)+6)
$REG4:         .WORD      0          ;; CONTAINS (($REGAD)+10)
$REG5:         .WORD      0          ;; CONTAINS (($REGAD)+12)
$REG6:         .WORD      0          ;; CONTAINS (($REGAD)+14)
$REG7:         .WORD      0          ;; CONTAINS (($REGAD)+16)
$REG10:        .WORD      0          ;; CONTAINS (($REGAD)+20)
$ESCAPE:       0                    ;; ESCAPE ON ERROR ADDRESS
$BELL:         .ASCIZ    <207><377><377> ;; CODE FOR BELL
$QUES:         .ASCII    /?/?       ;; QUESTION MARK
$CRLF:         .ASCII    <15>       ;; CARRIAGE RETURN
$LF:           .ASCIZ    <12>       ;; LINE FEED
*****

```

1061
1062
1063
1064
1065
1066
1067
1068
1069 001216 000000
1070 001220 000000
1071
1072
1073 001222 000
1074
1075
1076
1077
1078 001223 000
1079
1080 001224 000
1081
1082 001226
1083
1084
1085 001226 000000
1086
1087
1088 001230 000000
1089
1090
1091 001232 000000
1092 001234 020000
1093 001236 040000
1094 001240 060000
1095 001242 100000
1096 001244 120000
1097 001246 140000
1098 001250 160000
1099
1100
1101
1102 001252 000000
1103 001254 000000
1104 001256 000000
1105
1106
1107 001260 000000
1108 001262 000000
1109 001264 000000
1110
1111
1112
1113 001266 000015
1114 001320 000015
1115 001352 000015
1116

; IN CASE YOU WANT THE OUTPUT TO COME OUT ON LINE PRINTER, (IF YOU HAVE
; ONE), MAKE THE FOLLOWING CHANGES ABOVE:

; CHANGE CONTENTS OF 'STPS' TO 177514 (LPT VECTOR)
; CHANGE CONTENTS OF 'STPB' TO 177516 (" ")

; TAGS AND GENERAL DATA AREA

FFUNC: .WORD 0 ; FLAG SET, TO INDICATE ENTRY INTO FUNCTION PROGRAM
XXDPM: .WORD 0 ; IF PROGRAM LOADED BY XXDP, THE
; LOWER BYTE HAS THE DRIVE NUMBER
; AND THE UPPER BYTE CONTAINS THE RK05 'XXDP' CODE
LUPSW: .BYTE 0 ; FLAG, SET TO INDICATE THAT A
; PARTICULAR TEST WAS SELECTED BY USER (SW 8)

DRVDON: .BYTE 0 ; CONTAINS NUMBER OF DRIVES THAT HAVE
; BEEN ALREADY CHECKED
DRIVS: .BYTE 0 ; CONTAINS TOTAL # OF DRIVES PRESENT
; .EVEN

DRVPTR: 0 ; CONTAINS POINTER TO INDICATOR STARTING
; WHICH CHECKING SHOULD BE DONE FOR NEXT
; AVAILABLE DRIVE
DRIVAD: 0 ; CONTAINS THE ADDRESS OF THE DRIVE
; BEING TESTED

DRIV0: 000000 ; THESE ARE FLAGS TO INDICATE
DRIV1: 020000 ; THAT A PARTICULAR DRIVE IS
DRIV2: 040000 ; PRESENT. BIT 0 IS SET TO
DRIV3: 060000 ; INDICATE THAT. BITS 13, 14, 15
DRIV4: 100000 ; CONTAIN THE LOGICAL DRIVE
DRIV5: 120000 ; ADDRESS
DRIV6: 140000
DRIV7: 160000

; GENERAL REGISTERS
RETRY1: 0
RETRY2: 0
RETRY3: 0

INADR: 0 ; CONTAINS INNER ADDRESS
OUTADR: 0 ; CONTAINS OUTER ADDRESS
TIMER: 0

; GENERAL BUFFERS
BUFR: .BLKW 13.
BUFR1: .BLKW 13.
BUFR2: .BLKW 13.


```

1117
1118
1119      ; IN CASE, YOU WANT TO USE BUFFERS STARTING AT SOME OTHER MEMORY
1120      ; ADDRESS YOU CAN DO SO BY CHANGING THE FOLLOWING POINTERS.
1121      ; BOTH THE BUFFERS SHOULD BE 768 (DECIMAL) WORDS LONG.
1122      001404 026446      PBUFO: IOBUFO      ; POINTER TO THE STARTING ADDRESS OF THE
1123      ; BUFFER USED TO READ INTO FROM DISK.
1124      001406 031446      PBUF1: IOBUF1     ; POINTER TO STARTING ADDRESS OF BUFFER
1125      ; IN WHICH PATTERNS ARE GENERATED. (WRITING
1126      ; IS DONE FROM THIS BUFFER)
1127      001410 000000      BUFLG0: .WORD 0   ; FLAG FOR 'IOBUFO'
1128      001412 000000      BUFLG1: .WORD 0   ; FLAG FOR 'IOBUF1'
1129
1130
1131      001414 010106      PAT0: PTGEN0     ; ADRES OF 'PATRN GENERATOR 0'
1132      ; ROUTINE
1133      001416 010170      PAT1: PTGEN1     ; ADRES OF 'PATRN GENERATOR 1'
1134
1135      001420 010272      PAT2: PTGEN2     ; ADRES OF 'PATRN GENRATOR 2'
1136
1137      001422 010334      PAT3: PTGEN3     ; ADRES OF 'PATRN GENRATOR 3'
1138
1139      001424 000000      PRSPAT: .WORD 0  ; CONTAINS THE POINTER TO THE
1140      ; ADRES OF 1 OF THE 3 'PATRN
1141      ; GENRATOR' ROUTINES
1142      001426 000000      NXTPAT: .WORD 0  ; SAME AS ABOVE
1143
1144      001430 000000      PGSUBR: .WORD 0
1145
1146      001432 000000      DSKADR: .WORD 0  ; CONTAINS DISK ADRES (DA)
1147
1148      001434 000000      BUSADR: .WORD 0  ; CONTAINS BUS ADRES (BA)
1149
1150      001436 000000      WRDCNT: .WORD 0  ; CONTAINS WORD COUNT
1151
1152      001440 000000      WDSKAD: .WORD 0  ; CONTAINS DISK ADRES
1153
1154      001442 000000      WBUSAD: .WORD 0  ; CONTAINS BUS ADRES
1155
1156      001444 000000      WWRDCN: .WORD 0  ; CONTAINS WORD COUNT
1157
1158      001446 000000      BUFNO: .WORD 0   ; CONTAINS STARTING ADRES
1159
1160      001450 000000      ADRES: .WORD 0   ; OF A BUFFER
1161
1162      ; RK11 REGISTERS
1163      ; IF FOR ANY REASON THE REGISTER ADDRESSES ARE DIFFERENT FROM
1164      ; THESE (BELOW), THE CONTENTS OF THE APPROPRIATE POINTERS SHOULD
1165      ; BE MODIFIED SO THAT THE CORRECT REGISTER ADDRESS IS USED.
1166
1167
1168      001452 177400      RKDS: 177400
1169      001454 177402      RKER: 177402
1170      001456 177404      RKCS: 177404
1171      001460 177406      RKWC: 177406
1172      001462 177410      RKBA: 177410

```

1173 001464 177412
 1174 001466 177416
 1175
 1176 001470 000200
 1177
 1178
 1179
 1180
 1181
 1182
 1183
 1184 001472 000220
 1185
 1186
 1187
 1188
 1189
 1190
 1191
 1192 001474 000000
 1193 001476 000000
 1194 001500 000000
 1195 001502 000000
 1196
 1197 001504 000000
 1198 001506 000000
 1199 001510 000000
 1200 001512 000000
 1201 001514 000000
 1202 001516 000000
 1203 001520 000000
 1204 001522 000000
 1205
 1206
 1207
 1208
 1209
 1210
 1211
 1212
 1213
 1214 001524 000000
 1215 001526 000000
 1216 001530 013140
 1217 001532 000000
 1218 001534 000000
 1219 001536 000000
 1220 001540 000000
 1221
 1222
 1223 001542 014500
 1224 001544 000040
 1225 001546 013240
 1226 001550 000140
 1227 001552 001000
 1228 001554 002000

RKDA: 177412
 RKDB: 177416
 RKPRI: 200

RKVEC: 220

INDX1: 0
 INDX2: 0
 INDX3: 0
 INDX4: 0

ERCNT1: 0
 ERCNT2: 0
 ERCNT3: 0
 ERCNT4: 0
 ERCNT5: 0
 ERCNT6: 0
 ERCNT7: 0
 ERCNT8: 0

;CONTAINS THE CPU LEVEL (4) AT WHICH
 ;RK11 NORMALLY INTERRUPTS. THIS WORD
 ;SHOULD BE CHANGED IF RK11 IS DESIGNATED
 ;A BR LEVEL OTHER THAN S.EXP: IF IT
 ;IS CHANGED TO 6, THE CPU LEVEL WOULD
 ;BE 1 LESS (5) & HENCE THIS WORD
 ;SHOULD BE 240 (BIT POSITIONS ARE
 ;IDENTICAL TO THE PRIORITY BITS IN PSW)
 ;CONTAINS THE NORMAL VECTOR ADDRESS
 ;TO WHICH THE RK11 INTERRUPTS. IF THE
 ;VECTOR ADDRESS HAS BEEN CHANGED, MODIFY
 ;THIS WORD.

;GENERAL INDEX REGISTERS

;GENERAL REGISTERS
 ;GENERAL REGISTERS
 ;GENERAL REGISTERS

;*THE FOLLOWING TABLE CONTAINS THE CYLINDERS BETWEEN WHICH THE SEEKS WILL BE
 ;*TIMED. THEY HAVE BEEN SELECTED TO GIVE SOME TYPICAL SEEKS TIMES FOR THE
 ;*3 SEEK SPEEDS. IF FOR ANY REASON YOU WANT TO TIME SEEKS BETWEEN ANY
 ;*OTHER SET OF CYLINDERS, MAKE CHANGES IN THE CORRESPONDING SEEK CYLINDER
 ;*ADDRESSES.

;*OUTER CYLINDER ADDRESS, FROM WHERE SEEK WILL BE DONE
 SOAD: 0 ;CYLINDER 0
 0 ;" 0
 13140 ;" 179
 0 ;" 0
 0 ;" 0
 0 ;" 0
 0 ;" 0

;*INNER ADDRESS, TO WHICH SEEK WILL BE DONE
 SIAD: 14500 ;CYLINDER 202, LAST
 40 ;" 1
 13240 ;" 181
 140 ;" 3
 1000 ;" 16
 2000 ;" 32

1229 001556 006200
 1230
 1231
 1232
 1233
 1234
 1235
 1236 001560 004262
 1237 001562 004626
 1238 001564 005124
 1239 001566 005614
 1240 001570 006622
 1241 001572 007360
 1242 001574 010440
 1243 001576 012176
 1244 001600 012740
 1245
 1246

6200 ; " 100

; FOLLOWING POINTERS ARE USED TO TRANSFER CONTROL TO THE
 ; TEST SELECTED BY USING SW 8. IF ANY MORE TESTS ARE
 ; ADDED TO THIS PROGRAM ADDITIONAL POINTERS SHOULD BE INSERTED.
 PT1: TST1+2
 PT2: TST2+2
 PT3: TST3+2
 PT4: TST4+2
 PT5: TST5+2
 PT6: TST6+2
 PT7: TST7+2
 PT10: TST10+2
 PT11: TST11+2

1247
 1248 001602 005015 044523 000116
 1249
 1250 001610 005015 045523 000105
 1251
 1252 001616 005015 042524 052123
 1253 001624 021440 040440 047502
 1254 001632 052122 042105 000072
 1255
 1256 001640 005015 051120 043517
 1257 001646 040440 047502 052122
 1258 001654 042105 000
 1259
 1260 001657 015 051012 040505
 1261 001664 020104 042110 051522
 1262 001672 047440 020113 051106
 1263 001700 046517 041440 046131
 1264 001706 020102 041101 053117
 1265 001714 000105
 1266
 1267 001716 054105 041520 042124
 1268 001724 044040 051104 020075
 1269 001732 000
 1270
 1271 001733 040 050040 036503
 1272 001740 000040
 1273
 1274 001742 005015 047103 051124
 1275 001750 020114 042122 020131
 1276 001756 044504 047104 052047
 1277 001764 051440 052105 000
 1278
 1279 001771 123 041505 051124
 1280 001776 020040 054105 041520
 1281 002004 050040 044055 051104
 1282 002012 020040 042522 053103
 1283 002020 050040 044055 051104
 1284 002026 000

; MESSAGES & ASCII STRINGS
 MSG1: .ASCIZ <15><12>/SIN/
 MSG2: .ASCIZ <15><12>/SKE/
 MSG3: .ASCIZ <15><12>/TEST # ABORTED:/
 MSG4: .ASCIZ <15><12>/PROG ABORTED/
 MSG5: .ASCIZ <15><12>/READ HDRS OK FROM CYLB ABOVE/
 MSG6: .ASCIZ /EXPCTD HDR= /
 MSG7: .ASCIZ / PC= /
 MSG10: .ASCIZ <15><12>/CNTRL RDY DIDN'T SET/
 MSG11: .ASCIZ /SECTR EXPC P-HDR RECV P-HDR/

1285						
1286	002027	015	051012	053457	MSG12:	.ASCIZ <15><12>"R/W/S RDY NOT SET"
1287	002034	051457	051040	054504		
1288	002042	047040	052117	051440		
1289	002050	052105	000			
1290						
1291	002053	040	052040	054522	MSG13:	.ASCIZ / TRY #:/
1292	002060	021440	000072			
1293						
1294						
1295	002064	005015	051104	053111	MSG14:	.ASCIZ <15><12>/DRIVE /
1296	002072	020105	000			
1297						
1298	002075	040	020040		BLNK13:	.ASCII / / /
1299	002100	040			BLNK10:	.ASCII / / /
1300	002101	040			BLNK9:	.ASCII / / /
1301	002102	040			BLNK8:	.ASCII / / /
1302	002103	040			BLNK7:	.ASCII / / /
1303	002104	040			BLNK6:	.ASCII / / /
1304	002105	040			BLNK5:	.ASCII / / /
1305	002106	040			BLNK4:	.ASCII / / /
1306	002107	040			BLNK3:	.ASCII / / /
1307	002110	040			BLNK2:	.ASCII / / /
1308	002111	040	000		BLNK1:	.ASCIZ / / /
1309						
1310		002114				.EVEN
1311	002114	000000			FDRIVE:	0
1312	002116	000000			FDRVE1:	0
1313	002120	000000			DRHOLD:	0

.SBTTL ERROR POINTER TABLE

;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
;*LOCATION SITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
;*NOTE1: IF SITEMB IS 0 THE ONLY PERTINENT DATA IS (SERRPC).
;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

;* EM ;;POINTS TO THE ERROR MESSAGE
;* DH ;;POINTS TO THE DATA HEADER
;* DT ;;POINTS TO THE DATA
;* DF ;;POINTS TO THE DATA FORMAT

1314
1315
1316
1317
1318
1319
1320
1321
1322
1323
1324
1325
1326
1327
1328 002122
1329
1330
1331
1332
1333
1334
1335
1336
1337 002122 024334
1338 002124 025500
1339 002126 026334
1340 002130 000000
1341
1342
1343
1344 002132 024373
1345 002134 025500
1346 002136 026334
1347 002140 000000
1348
1349
1350
1351 002142 024407
1352 002144 025500
1353 002146 026334
1354 002150 000000
1355
1356
1357
1358 002152 024423
1359 002154 025500
1360 002156 026334
1361 002160 000000
1362
1363
1364
1365 002162 024441
1366 002164 025500
1367 002166 026334
1368 002170 000000
1369

SERRTB:

;;ERROR ITEMS TABLE

;ITEM 1

EM1 ;CNTRL RDY DIDN'T SET AFTER SEEK
DH1 ;PC RKCS RKER RKDS RKDA
DT1 ;SERRPC \$REGO \$REG1 \$REG2 \$REG3
0

;ITEM 2

EM2 ;SIN ON SEEK
DH1 ;PC RKCS RKER RKDS RKDA
DT1 ;SERRPC \$REGO \$REG1 \$REG2 \$REG3
0

;ITEM 3

EM3 ;DRE ON SEEK
DH1 ;PC RKCS RKER RKDS RKDA
DT1 ;SERRPC \$REGO \$REG1 \$REG2 \$REG3
0

;ITEM 4

EM4 ;'ERR' ON SEEK
DH1 ;PC RKCS RKER RKDS RKDA
DT1 ;SERRPC \$REGO \$REG1 \$REG2 \$REG3
0

;ITEM 5

EM5 ;'DRU' ON SEEK; PUT DRIVE ON 'LOAD' BACK TO 'RUN'
DH1 ;PC RKCS RKER RKDS RKDA
DT1 ;SERRPC \$REGO \$REG1 \$REG2 \$REG3
0


```

1519
1520
1521
1522
1523
1524 002422 011600
1525 002424 005740
1526 002426 022626
1527 002430 104401 002436
1528 002434 000407
1529
1530 002454
1531 002454 010046
1532 002456 104402
1533 002460 000000
1534
1535 002462 000005
1536
1537 002464 023737 000042 000046
1538 002472 001016
1539 002474 005077 176764
1540 002500 012700 000250
1541 002504 032777 000200 176740 20$:
1542 002512 001006
1543 002514 005001
1544 002516 005301
1545 002520 001376
1546 002522 005300
1547 002524 001367
1548 002526 000000
1549 002530
1550
1551
1552 002530 012706 001100
1553 002534 005026
1554 002536 022706 001140
1555 002542 001374
1556 002544 012706 001100
1557
1558 002550 012737 017006 000020
1559 002556 012737 000340 000022
1560 002564 012737 017162 000030
1561 002572 012737 000340 000032
1562 002600 012737 022702 000034
1563 002606 012737 000340 000036
1564 002614 012737 023010 000024
1565 002622 012737 000340 000026
1566 002630 005037 001204
1567 002634 112737 000001 001115
1568 002642 012737 002642 001106
1569 002650 012737 002650 001110
1570
1571
1572 002656 013746 000004
1573 002662 012737 002716 000004
1574 002670 012737 177570 001140

```

: THIS IS THE HANDLER FOR UNEXPECTED TIME OUT. PRESSING CONTINUE WILL
: RESTART THE PROGRAM.

```

BADTMO: MOV (SP),R0 ;SAVE PC WHERE TIME OUT OCCURED
        TST -(R0)
        CMP (SP)+,(SP)+ ;RESTORE STACK POINTER
        TYPE 65$ ;TYPE ASCIZ STRING
        BR 64$ ;GET OVER THE ASCIZ
;:65$: .ASCIZ <15><12>/TIMOUT:PC=/
64$:
        MOV R0,-(SP) ;SET UP FOR TYPING OUT PC
        TYPOC ;GO TYPE OUT OCTAL PC
        HALT

```

```

START: RESET ;CLEAR THE BUS
;:GIVE DRIVES TIME TO RELOAD HEADS IN CASE OF AN APT START
        CMP 2#42,2#46 ;ARE WE IN ACT11 AUTO MODE?
        BNE STARTA ;NO, SKIP DELAY
        CLR 2#KDA ;SELECT UNIT 0
        MOV 2#250,R0 ;WAIT FOR..
        BIT 2#200,2#KDS ;DRIVE READY..
        BNE STARTA ;IN CASE..
        CLR R1 ;OF APT..
        DEC R1 ;START, BUT..
        BNE -2 ;DON'T WAIT..
        DEC R0 ;FOREVER.
        BNE 20$
        HALT ;RKDS BIT 7 (DIRVE READY) NEVER SET

```

```

STARTA:
.SBTTL INITIALIZE THE COMMON TAGS
;:CLEAR THE COMMON TAGS ($CMTAG) AREA
        MOV 2#SCMTAG,R6 ;:FIRST LOCATION TO BE CLEARED
        CLR (R6)+ ;:CLEAR MEMORY LOCATION
        CMP 2#SWR,R6 ;:DONE?
        BNE -6 ;:LOOP BACK IF NO
        MOV 2#STACK_SP ;:SETUP THE STACK POINTER
;:INITIALIZE A FEW VECTORS
        MOV 2#SCOPE,2#IOTVEC ;:IOT VECTOR FOR SCOPE ROUTINE
        MOV 2#340,2#IOTVEC+2 ;:LEVEL 7
        MOV 2#ERROR,2#EMTVEC ;:EMT VECTOR FOR ERROR ROUTINE
        MOV 2#340,2#EMTVEC+2 ;:LEVEL 7
        MOV 2#TRAP,2#TRAPVEC ;:TRAP VECTOR FOR TRAP CALLS
        MOV 2#340,2#TRAPVEC+2 ;:LEVEL 7
        MOV 2#SPWRDN,2#PWRVEC ;:POWER FAILURE VECTOR
        MOV 2#340,2#PWRVEC+2 ;:LEVEL 7
        CLR 2#ESCAPE ;:CLEAR THE ESCAPE ON ERROR ADDRESS
        MOVB 2#1,2#SERMAX ;:ALLOW ONE ERROR PER TEST
        MOV 2#.,2#SLPADR ;:INITIALIZE THE LOOP ADDRESS FOR SCOPE
        MOV 2#.,2#SLPERR ;:SETUP THE ERROR LOOP ADDRESS
;:SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
;:EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
        MOV 2#ERRVEC,-(SP) ;:SAVE ERROR VECTOR
        MOV 2#64$,2#ERRVEC ;:SET UP ERROR VECTOR
        MOV 2#DSWR,2#SWR ;:SETUP FOR A HARDWARE SWICH REGISTER

```

```

1575 002676 012737 177570 001142      MOV      #DDISP,DISPLAY      ;; AND A HARDWARE DISPLAY REGISTER
1576 002704 022777 177777 176226      CMP      #-1,SWR            ;; TRY TO REFERENCE HARDWARE SWR
1577 002712 001012                    BNE      66$                ;; BRANCH IF NO TIMEOUT TRAP OCCURRED
1578                                ;; AND THE HARDWARE SWR IS NOT = -1
1579 002714 000403                    BR       65$                ;; BRANCH IF NO TIMEOUT
1580 002716 012716 002724      64$:    MOV      #65$, (SP)      ;; SET UP FOR TRAP RETURN
1581 002722 000002                    RTI
1582 002724 012737 000176 001140 65$:    MOV      #SWREG,SWR         ;; POINT TO SOFTWARE SWR
1583 002732 012737 000174 001142      MOV      #DISPREG,DISPLAY
1584 002740 012637 000004      66$:    MOV      (SP)+,SWERRVEC    ;; RESTORE ERROR VECTOR
1585
1586 002744 004737 020622                    JSR      PC,STKINT          ;; INITIALIZE THE TTY HANDLER
1587 002750 023737 000042 000046      CMP      SW42,SW46         ;; ARE WE IN ACT11 AUTO MODE?
1588 002756 001416                    BEQ      69$                ;; YES, SKIP TITLE
1589
1590                                .SBTTL  TYPE PROGRAM NAME
1591                                ;; TYPE THE NAME OF THE PROGRAM IF FIRST PASS
1591 002760 005227 177777                    INC      #-1                ;; FIRST TIME?
1592 002764 001043                    BNE      67$                ;; BRANCH IF NO
1593 002766 104401 003024                    TYPE     #68$                ;; TYPE ASCIZ STRING
1594                                .SBTTL  GET VALUE FOR SOFTWARE SWITCH REGISTER
1595 002772 005737 000042                    TST     SW42                ;; ARE WE RUNNING UNDER XXDP/ACT?
1596 002776 001006                    BNE      69$                ;; BRANCH IF YES
1597 003000 023727 001140 000176      CMP      SWR,#SWREG         ;; SOFTWARE SWITCH REG SELECTED?
1598 003006 001005                    BNE      70$                ;; BRANCH IF NO
1599 003010 104406                    GTSWR
1600 003012 000403                    BR       70$                ;; GET SOFT-SWR SETTINGS
1601 003014 112737 000001 001134 69$:    MOV      #1,SAUTOB         ;; SET AUTO-MODE INDICATOR
1602 003022                                70$:
1603 003022 000424                    BR       67$                ;; GET OVER THE ASCIZ
1604                                ;; 68$: .ASCIZ <CRLF>/RK11 DYNAMIC TEST/<15><12>/MAINDEC-11-DZRKL-E/<CRLF>
1605                                67$:
1606 003074                                START1: TSTB  FFUNC          ;; FUNCTION PROGRAM SELECTED?
1607 003100 001404                    BEQ      7$                ;; NO
1608 003102 105037 001216                    CLRB   FFUNC              ;; YES, CLEAR THE FLAG
1609 003106 000137 023172                    JMP     SWFUNBEG           ;; GO TO 'FUNCTION SELECTION PROGRAM'
1610 003112 012700 001220      7$:    MOV      #XXDPM,RO        ;; CLEAR FLAGS FROM
1611 003116 105020      5$:    CLRB   (RO)+             ;; 'XXDPM' TO 'DRIVAD'
1612 003120 020027 001232                    CMP     RO,#DRIVAD+2
1613 003124 001374                    BNE     5$
1614 003126 012701 177770                    MOV     #-10,R1
1615 003132 042720 000003      6$:    BIC     #3,(RO)+         ;; CLEAR BIT 0'S IN 'DRIVE
1616 003136 005201                    INC     R1                ;; PRESENT' FLAGS.
1617 003140 001374                    BNE     6$
1618
1619                                ;THE FOLLOWING CODE FINDS OUT THE PROGRAM CONTROL MODE:
1620                                ;PAPER TAPE (MANUAL), ACT11, RKDP CHAIN OR DUMP
1621
1622 003142 122737 000002 000041      CMPB    #2,41              ;; LOADED FROM AN RK05 ?
1623 003150 001160                    BNE     ST2                ;; BR IF NOT
1624 003152 013737 000040 001220      MOV     40,XXDPM          ;; GET DEVICE INDICATOR AND DRIVE ADDRESS OF
1625                                ;; LOADING RK05
1626 003160 122737 000010 001220      CMPB    #10,XXDPM         ;; DRIVE ADDRESS 7 OR LESS ?
1627 003166 101002                    BHI     2$                ;; BR IF YES
1628 003170 105037 001220                    CLRB   XXDPM              ;; DRIVE ZERO LOADED THE PROGRAM
1629 003174 005737 000042      2$:    TST     42                ;; CHAIN MODE OR ACT11 AUTO ACCEPT ?
1630 003200 001424                    BEQ     3$                ;; BR IF NEITHER

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1631 003202 104401 003210          TYPE      65$          ;;TYPE ASCIZ STRING
1632 003206 000413          BR        64$          ;;GET OVER THE ASCIZ
1633          ;;65$: .ASCIZ <15><12>/NOT TESTING DRIVE /
1634 003236          64$:          CLR      -(SP)          ;CLEAR WORD ON STACK
1635 003236 005046          MOV      XXDPMO,(SP)   ;GET DRIVE ADDRESS
1636 003240 113716 001220          TYPOS          ;TYPE THE ADDRESS
1637 003244 104403          .BYTE      1          ;ONLY 1 CHARACTER
1638 003246 001          .BYTE      0          ;SUPPRESS LEADING ZEROS
1639 003247 000          BR        ST2         ;GET NUMBER OF DRIVES
1640 003250 000520          3$: INC      8-1       ;FIRST TIME THROUGH HERE ?
1641 003252 005227 177777          BNE      ST2         ;BR IF NOT FIRST TIME
1642 003256 001115          TYPE      67$          ;;TYPE ASCIZ STRING
1643 003260 104401 003266          BR        66$          ;;GET OVER THE ASCIZ
1644 003264 000411          ;;67$: .ASCIZ <15><12>/TO TEST DRIVE /
1645          66$:          CLR      -(SP)          ;CLEAR WORD ON THE STACK
1646 003310          MOV      XXDPMO,(SP)   ;GET DRIVE ADDRESS
1647 003310 005046          TYPOS          ;TYPE THE DRIVE ADDRESS
1648 003312 113716 001220          .BYTE      1          ;ONLY 1 CHARACTER
1649 003316 104403          .BYTE      0          ;SUPPRESS LEADING ZEROS
1650 003320 001          TYPE      69$          ;;TYPE ASCIZ STRING
1651 003321 000          BR        68$          ;;GET OVER THE ASCIZ
1652 003322 104401 003330          ;;69$: .ASCIZ / HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT/<15><12>
1653 003326 000431          68$:          TYPE      71$          ;;TYPE ASCIZ STRING
1654          BR        70$          ;;GET OVER THE ASCIZ
1655 003412          ;;71$: .ASCIZ /WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM/
1656 003412 104401 003420          70$:          ST2: MOV      #BADTMO,ERRVEC ;SET TIMEOUT VECTOR FOR
1657 003416 000435          ;UNEXPECTED TIME OUT
1658          ;THIS CODE FINDS WHICH DRIVES ARE PRESENT & PRINTS OUT THE DRIVE
1659 003512          ;DRIVE NUMBERS THAT WERE FOUND ON LINE.
1660          1$:          CLPA   DRVS          ;INITIALIZE NO. OF DRVS PRESENT
1661          CLR      R1
1662 003512 012737 002422 000004          MOV      #DRIVO,R2
1663          CLR      R3
1664          TST     XXDPMO   ;INITIALIZE COUNT TO 0
1665          BEQ     6$       ;LOADED FROM AN RK05 ?
1666          CMPB  R3,XXDPMO ;CHECKING THE LOAD DRIVE ?
1667          BEQ     2$       ;BR IF NOT
1668          MOV      R1,DRKDA ;BR IF YES
1669 003520 104401 003526          TSTB   DRKDS         ;ADRES A DRIVE
1670 003524 000411          BPL     2$           ;IS IT PRESENT?
1671 003550          INCB   DRVS          ;NO, BRANCH
1672 003550 105037 001224          BIS    #1,(R2)       ;INCREMENT TOTAL # OF DRVS
1673 003554 005001          TST    (R2)+         ;SET FLAG INDICATING THIS DRV PRSNT
1674 003556 012702 001232          INC    R3           ;INCREMENT COUNT
1675 003562 005003          2$:          6$:          65$:          64$:
1676 003564 005737 001220          1$:          66$:          67$:          68$:
1677 003570 001403          6$:          69$:          70$:          71$:
1678 003572 120337 001220          2$:          7$:          8$:          9$:
1679 003576 001411          3$:          4$:          5$:          6$:
1680 003600 010177 175660          7$:          8$:          9$:          0$:
1681 003604 105777 175642          8$:          9$:          0$:          1$:
1682 003610 100004          9$:          0$:          1$:          2$:
1683 003612 105237 001224          0$:          1$:          2$:          3$:
1684 003616 052712 000001          1$:          2$:          3$:          4$:
1685 003622 005722          2$:          3$:          4$:          5$:
1686 003624 005203          3$:          4$:          5$:          6$:

```

```

1687 003626 062701 020000      ADD      #20000,R1      ;ADRES THE NXT DRV
1688                                ;CHKD ALL 8 DRIVES?
1689 003632 001354      BNE      1$           ;IF NOT, GO CHK IF NEXT DRV PRSNT
1690
1691 003634 004737 024250      JSR      PC,SIZEF     ;FIND WHICH ARE FS
1692 003640 105737 001224      TSTB    DRVS         ;WERE ANY DRIVES FOUND?
1693 003644 001010      BNE      3$           ;YES, BRANCH
1694 003646 104401 003654      TYPE    67$         ;:TYPE ASCIZ STRING
1695 003652 000403      BR      66$         ;:GET OVER THE ASCIZ
1696
1697 003662                                ;:67$: .ASCIZ / NONE/
1698 003662 000137 015246      JMP      $EOP        ;IF NONE WERE FOUND, GO
1699                                ;TO THE END OF PROGRAM
1700 003666 005002                                ;DRIVE NUMBER
1701 003670 012700 001232      MOV      #DRIVO,RO   ;TABLE OF AVAIL DRIVES
1702 003674 105710      TSTB    (RO)        ;DRIVE HERE?
1703 003676 001414      BEQ      4$           ;NO
1704 003700 104401      TYPE
1705 003702 001213      $CRLF
1706 003704 010246      MOV      R2,-(SP)    ;PUSH NO ON THE STACK
1707 003706 104403      TYPOS
1708 003710 001      .BYTE   1           ;TO TYPE OCTAL NO.
1709 003711 000      .BYTE   0           ;TYPE 1 DIGIT, SUPRESS LDG 0'S
1710 003712 032710 000002      BIT      #2,(RO)    ;IS IT RK05F?
1711 003716 001404      BEQ      4$           ;NO
1712 003720 104401 003726      TYPE    69$         ;:TYPE ASCIZ STRING
1713 003724 000401      BR      68$         ;:GET OVER THE ASCIZ
1714
1715 003730                                ;:69$: .ASCIZ /F/
1716 003730 005202      4$: INC      R2      ;POINT TO NEXT DRIVE #
1717 003732 005720      TST      (RO)+      ;NEXT DRIVE IN TABLE
1718 003734 020027 001251      CMP      RO,#DRIV7+1 ;ALL DONE?
1719 003740 002755      BLT      5$           ;NO, CHECK REST
1720
1721                                ;FIND OUT THE FIRST (FROM 0-7) DRIVE THAT IS PRESENT. PUT THE ADDRESS
1722                                ;OF THAT DRIVE IN 'DRIVAD'. INDICATE THAT DRIVE # WILL
1723                                ;BE TESTED.
1724
1725 003742 012737 001232 001226 ST3: MOV      #DRIVO,DRVPTR
1726 003750 105037 001223      CLRB    DRVDON
1727 003754 005037 001230      CLR     DRIVAD
1728 003760 105037 001102      NXTDRV: CLRB   $STNM  ;RESET TEST NUMBER TO 1
1729 003764 005037 001112      CLR     $ERTTL      ;CLEAR ERROR COUNT FOR THIS DRIVE
1730 003770 013701 001226      MOV     DRVPTR,R1
1731 003774 032721 000001      1$: BIT     #1,(R1)+ ;IS THIS DRIVE PRESENT?
1732 004000 001005      BNE     2$           ;YES, BRANCH
1733 004002 020127 001252      4$: CMP     R1,#DRIV7+2 ;CHECKED THE WHOLE LIST?
1734 004006 001372      BNE     1$           ;NO
1735 004010 000137 015246      JMP     $EOP        ;YES, EXIT
1736 004014 010137 001226      2$: MOV     R1,DRVPTR ;NO, GO AHEAD
1737 004020 014104      MOV     -(R1),R4    ;GET DRIVE NO. TO BE TESTED
1738 004022 005037 002116      CLR     FDRVE1
1739 004026 005037 002114      CLR     FDRIVE
1740 004032 032704 000002      BIT     #2,R4      ;SHOWS F IF -1
1741 004036 001410      BEQ     7$           ;RK-05F?
1742 004040 005237 002116      INC     FDRVE1     ;NO
;SHOWS F

```

```

1743 004044 032704 020000          BIT      #20000,R4      ;EVEN DRIVE?
1744 004050 001003          BNE      7$           ;NO
1745 004052 012737 177777 002114    MOV      #-1,FDRIVE  ;RK05F AND EVEN
1746 004060 042704 000003          BIC      #3,R4
1747 004064 010437 001230          MOV      R4,DRIVAD  ;SET UP DRIVE ADRES
1748 004070 104401 002064          TYPE    ,MSG14
1749 004074 000241          CLC
1750 004076 006104          ROL      R4          ;TYPE OUT THE DRIVE NO.
1751 004100 006104          ROL      R4
1752 004102 006104          ROL      R4
1753 004104 006104          ROL      R4
1754 004106 010446          MOV      R4,-(SP)
1755 004110 104403          TYPOS
1756 004112 001          .BYTE  1
1757 004113 000          .BYTE  0
1758
1759 004114 005737 002116          TST      FDRVE1     ;RK-05F?
1760 004120 001404          BEQ      6$         ;NO
1761 004122 104401 004130          TYPE    65$        ;TYPE ASCIZ STRING
1762 004126 000401          BR       64$        ;GET OVER THE ASCIZ
1763
1764 004132          ;;65$: .ASCIZ  /F/
1765 004132          64$:
1766          6$:
1767          ;IF SW 8 IS SET THEN FIND OUT WHICH TEST NUMBER IS
1768          ;SELECTED AND JUMP TO THAT TEST.
1769 004132 105037 001222          CLR      LUPSW      ;CLEAR FLAG INDICATING SW8 SET
1770 004136 032777 000400 174774    BIT      #SW8,SWR   ;SW 8 SET?
1771 004144 001445          BEQ      TST1       ;NO, BRANCH
1772
1773 004146 104401 004154          5$: TYPE    67$      ;TYPE ASCIZ STRING
1774 004152 000410          BR       66$        ;GET OVER THE ASCIZ
1775
1776 004174          ;;67$: .ASCIZ  <15><12>/OCTAL TEST#?/
1777          66$:
1778          RDOCT
1779 004176 012600          MOV      (SP)+,R0
1780 004200 001762          BEQ      5$
1781 004202 020027 000011          CMP      R0,#11     ;CHECK TYPED IN TEST #
1782 004210 110037 001102          BGT      5$         ;IS LEGAL, IF NOT ASK
1783 004214 005300          MOV      R0,$STNM
1784 004216 006300          DEC      R0         ;FORM POINTERS FOR THE TEST #
1785 004220 016037 001560 001106    MOV      PT1(R0),$LPADR ;ADJUST POINTERS FOR SCOPE
1786 004226 013737 001106 001110    MOV      $LPADR,$LPERR ;LOOP, ETC.
1787 004234 105237 001222          INCB    LUPSW      ;SET FLAG INDICATING TEST #
1788          ;SELECTED
1789 004240 000177 174642          JMP      @SLPADR    ;GO TO THE TEST SELECTED
1790
1791
1792
1793
1794
1795
1796
1797 004244 005000          ;ON RECOVERY FROM POWER FALIURE RETURN HERE
1798 004246 005001          PWRFL: CLR      R0
          CLR      R1

```

```

1799 004250 005201
1800 004252 001376
1801 004254 105200
1802 004256 001374
1803
1804
1805
1806
1807
1808
1809
1810
1811
1812
1813
1814 004260 000004
1815 004262 005000
1816 004264 005001
1817 004266 005002
1818 004270 012737 004322 001110
1819
1820 004276 012703 001266
1821 004302 012704 177767
1822 004306 012705 177770
1823 004312 000402
1824
1825 004314 005703
1826 004316 001403
1827 004320 005003
1828 004322 104415
1829
1830 004324 104416
1831
1832 004326 013777 001230 175130 35:
1833 004334 050277 175124
1834 004340 105777 175106
1835 004344 100406
1836 004346 004737 016162
1837 004352 104030
1838
1839 004354 005203
1840 004356 005205
1841 004360 001515
1842
1843 004362 012777 000011 175066 215:
1844 004370 005200 45:
1845 004372 001007
1846
1847 004374 004737 016162
1848 004400 104001
1849
1850
1851 004402 005203
1852 004404 005204
1853 004406 001502
1854 004410 000403

```

```

15: INC R1
    BNE 15
    INCB R0
    BNE 15

;*****
; *TEST 1 CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY
; *THIS TEST PERFORMS 200(8) PURE SEEKS FROM CYLINDER 0
; *TO CYLINDER 312 AND BACK TO 0. IT IS SUPPOSED TO
; *CHECK THE INNER LIMIT SWITCH AND THE MECHANICAL
; *INTEGRITY OF THE DRIVE. NOTE THAT A VISUAL CHECK FOR
; *ANY MECHANICAL FAILURES WOULD BE VERY HELPFUL.
;*****
†ST1: SCOPE
      CLR R0 ; INITIALIZE COUNT
      CLR R1 ; INITIALIZE COUNT FOR # OF SEEKS
      CLR R2 ; CONTAINS SEEK ADRES
      MOV #205, $LPERR ; SET RETURN ADRES FOR LUPING
                          ; ON ERROR
      MOV #BUFR, R3 ; INITIALIZE POINTER TO THE TABLE
      MOV #-11, R4 ; ALLOW ONLY 9 CNTRL-RDY, SIN, OR R/W/S RDY ERORS
      MOV #-10, R5 ; ALLOW ONLY 8 DRU+DRE+ERR+DRY ERRORS
      BR 25

15: TST R3 ; WAS THERE ANY ERROR?
    BEQ 35 ; NO, BRANCH
25: CLR R3 ; CLR EROR FLAG
205: CON.RESET ; GO DO CNTRL RESET. SUB ROUTINE
                          ; AT 'CNT.RST'
                          ; GO TO 'DRV.RST' & DO DRV RESET

DRV.RESET

35: MOV DRIVAD, DRKDA ; ADRES THE DRIVE
    BIS R2, DRKDA ; SET SEEK ADRES
    TSTB DRKDS ; DRIVE RDY?
    BMI 215 ; YES
    JSR PC, GT4RG ; NO, GET RKCS, ER, DS, DA
    ERROR 30 ; DRIVE RDY BIT IS NOT SET
                          ; IN RKDS
    INC R3 ; SET ERROR FLAG
    INC R5 ; ALLOW ONLY 5 ERORS, IF MORE
    BEQ 185 ; ABORT

215: MOV #11, DRKCS ; GO, SEEK
45: INC R0 ; WAIT FOR CNTRL RDY
    BNE 55 ; WAITED LONG?
                          ; IF YES, ERROR
    JSR PC, GT4RG ; GO, GET RKCS, ER, DS, DA
    ERROR 1 ; CNTRL RDY DIDN'T SET AFTER
                          ; SEEK WAS DONE TO CYLINDER
                          ; SHOWN IN RKDA. GO TO 'RK11 LOGIC TESTS'
    INC R3 ; SET ERROR FLAG
    INC R4 ; EXIT THIS TEST IF THERE R 5 OR MORE ERRORS
    BEQ 185
    BR 65

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Line	Address	Code	Value	Label	Op	Reg	Comment
1855	004412	105777	175040	5\$:	TSTB	2RKCS	:DID CNTRL RDY SET?
1856	004416	100364			BPL	4\$:IF NOT WAIT FOR IT
1857							
1858	004420	005000		6\$:	CLP	R0	:INITIALIZE COUNT
1859	004422	032777	000100 175022		BIT	#100,2RKDS	:R/W/S RDY SET?
1860	004430	001010			BNE	7\$:YES
1861	004432	005200			INC	R0	:WAIT FOR R/W/S RDY
1862	004434	001372			BNE	6\$+2	
1863	004436	004737	016162		JSR	PC,GT4RG	:GET RKCS, ER, DS, DA
1864	004442	104006			ERROR	6	:R/W/S RDY DID NOT SET WHEN SEEK
1865							:WAS DONE TO CYLINDER INDICATED IN RKDA
1866	004444	005203			INC	R3	:SET ERROR FLAG
1867	004446	005204			INC	R4	:IF MAXM EROR COUNT, ABORT
1868	004450	001461			BEQ	18\$	
1869	004452	032777	001000 174772	7\$:	BIT	#1000,2RKDS	:SIN ERROR?
1870	004460	001406			BEQ	8\$:NO, BRANCH
1871	004462	004737	016162		JSR	PC,GT4RG	:GO, GET RKCS, ER, DS, DA
1872	004466	104002			ERROR	2	:SIN ERROR, ON DOING SEEK TO
1873							:CYL AS SHOWN IN RKDA
1874	004470	005203			INC	R3	:SET ERROR FLAG
1875	004472	005204			INC	R4	:IF MAXM EROR COUNT REACHED,
1876	004474	001447			BEQ	18\$:ABORT THE TEST
1877	004476	005777	174752	8\$:	TST	2RKER	:DRE ERROR?
1878	004502	100006			BPL	10\$:NO, BRANCH
1879							
1880	004504	004737	016162		JSR	PC,GT4RG	:GO, GET RKCS, ER, DS, DA
1881	004510	104003			ERROR	3	:DRE ON DOING SEEK TO CYLINDER
1882							:AS SHOWN IN RKDA
1883	004512	005203			INC	R3	:SET ERROR FLAG
1884	004514	005205			INC	R5	:IF MAXM EROR COUNT REACHED,
1885	004516	001767			BEQ	8\$:ABORT THE TEST
1886							
1887	004520	005777	174732	10\$:	TST	2RKCS	: 'ERR' BIT IN RKCS SET?
1888	004524	100006			BPL	12\$:NO, BRANCH
1889	004526	004737	016162		JSR	PC,GT4RG	:GO, GET RKCS, ER, DS, DA
1890	004532	104004			ERROR	4	: 'ERR' IN RKCS SET, ON DOING SEEK
1891							: TO CYL AS SHOWN IN RKDA. NOTE
1892							: WHICH BIT IN RKER SET?
1893	004534	005203			INC	R3	:SET ERROR FLAG
1894	004536	005205			INC	R5	:IF MAXM EROR COUNT REACHED,
1895	004540	001425			BEQ	18\$:ABORT THE TEST
1896							
1897	004542	032777	002000 174702	12\$:	BIT	#2000,2RKDS	: DRU SET?
1898	004550	001406			BEQ	15\$:NO, BRANCH
1899	004552	004737	016162		JSR	PC,GT4RG	:GO, GET RKCS, ER, DS, DA
1900	004556	104005			ERROR	5	: DRU SET, THIS IS AN IRRECOVERABLE
1901							: ERROR. HENCE PUT THE DRIVE ON
1902							: LOAD, BACK TO RUN. DRU ERROR
1903							: SHOULD BE CLEARED, IF IT IS NOT
1904							: 1) THE HEAD POSITION TRANSDVCER LAMP
1905							: IS INOPERATIVE
1906							: 2) OR ERASE OR WRT CURRENT PRESENT
1907							: WITHOUT 'WRT GATE'
1908	004560	005203			INC	R3	:SET EROR FLAG
1909	004562	005205			INC	R5	:ALLOW ONLY 5 ERRORS
1910	004564	001413			BEQ	18\$:IF MORE THAN 5

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1911                                     ;GO TO THE END OF THE PROGRAM
1912
1913 004566 005702 15$: TST R2 ;WAS SEEKING TO 0 OR 312?
1914 004570 001402 BEQ 16$ ;TO 0 BRANCH
1915 ;TO 312
1916 004572 005002 CLR R2 ;SEEK NXT TIME TO 0
1917 004574 000647 BR 1$ ;GO BAK & SK TO 0
1918
1919 004576 012702 014500 16$: MOV #14500,R2 ;SEEK NXT TIME TO 312
1920
1921 004602 005201 INC R1 ;DONE SEEKS 200 TIMES?
1922 004604 022701 000200 CMP #200,R1
1923
1924 004610 001241 BNE 1$ ;IF NOT, GO BAK
1925 004612 000404 BR TST2 ;;EXIT
1926
1927
1928 004614 104401 001640 18$: TYPE MSG4
1929 004620 000137 015224 JMP TST12
1930
1931 ;*****
1932 ;*TEST 2 FORMAT THE DISK
1933 ;*THIS PROGRAM ASSUMES AN UNFORMATTED DISK AND ITS
1934 ;*FORMATTING IS DONE IN THIS TEST. A SECTOR IS FORMATTED
1935 ;*AT A TIME. THE FIRST WORD OF EVERY SECTOR IS WRITTEN
1936 ;*TO BE A PSEUDO-HEADER CONTAINING THE DRIVE #, CYLINDER
1937 ;*#, SURFACE AND SECTOR #. THE FOLLOWING IS CHECKED
1938 ;*1. 'SIN' IF 'SIN' OCCURS, A DRIVE RESET IS DONE
1939 ;*AND THE SAME SECTOR IS FORMATTED AGAIN. THREE
1940 ;*RETRIES ARE DONE BEFORE AN ERROR MESSAGE IS PRINTED.
1941 ;*2. 'ERR' ON FINDING THAT THE 'ERR' BIT SET, RKR
1942 ;*SCANNED TO FIND OUT WHAT CAUSED IT AND THE
1943 ;*ERROR IS REPORTED.
1944 ;*****
1945 004624 000004 TST2: SCOPE
1946 004626 013737 001230 002120 MOV DRIVAD,DRHOLD ;SAVE DRIVE NUMBER
1947 004634 005737 002114 TST FDRIVE ;SEE IF EVEN RK-05F DRIVE
1948 004640 001003 BNE 11$ ;YES
1949 004642 005737 002116 TST FDRVE1 ;ODD RK-05F?
1950 004646 001125 BNE TST3 ;DO NOT FORMAT IF ODD RK-05F
1951 004650
1952 004650 012702 177152 11$: MOV #-626,R2 ;203 CYLINDERS, (406 TRAKS)
1953 004654 012703 177764 MOV #-14,R3 ;12 SECTORS
1954 004660 012701 177773 MOV #-5,R1 ;ALLOW ONLY 5 'SIN' ERRORS
1955 004664 012705 177773 MOV #-5,R5 ;ALLOW ONLY 5 'ERR'S
1956 004670 013704 001230 MOV DRIVAD,R4 ;STORE ADRES OF DRIVE.
1957 004674 104415 4$: CON.RESET
1958 004676 104416 DRV.RESET ;GO TO 'DR-RST' & DO DRIVE RESET
1959 004700 005000 1$: CLR RO ;KEEP COUNT OF 'SIN' ERORS
;ALLOW 3 RETRIES ON SIN
1960 ;ERR?
1961 004702 005777 174550 TST DRKCS ;NO
1962 004706 100001 BPL 3$
1963
1964 004710 104415 CON.RESET ;GO TO 'CN-RST' & DO CONTROL RESET
1965
1966 004712 005046 3$: CLR -(SP)

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1967	004714	012746	004722			MOV	#12\$,-(SP)	
1968	004720	000002				RTI		;SET PRIORITY TO ZERO
1969	004722	010437	026446		12\$:	MOV	R4,OUTBUF	;WRITE THIS WORD
1970	004726	012777	026446	174526		MOV	#OUTBUF,ARKBA	;FROM THIS ADRES
1971	004734	010477	174524			MOV	R4,ARKDA	;ON THIS DISK SECTOR
1972	004740	012777	177777	174512		MOV	#-1,ARKMC	;WRITE 1 WORD
1973	004746	012737	004674	001110		MOV	#4\$,SLPERR	;SET RETURN ADDRESS FOR
1974								;LUPING ON ERROR
1975								
1976	004754	012777	002003	174474		MOV	#2003,ARKCS	;GO WRT FMT
1977								
1978	004762	104421				CON.RDY		;WAIT FOR CONTROL READY
1979	004764	032777	001000	174460	5\$:	BIT	#1000,ARKDS	;WAS THERE A SIN?
1980	004772	001413				BEQ	6\$;NO, SKIP DOING DRV RESET
1981	004774	004737	016136			JSR	PC,GTSRG	;GO, GET RKCS, ER, DS, DA, CYLINDER
1982	005000	104007				ERROR	7	;SIN ERROR ON TRYING TO
1983								;WRT FMT ON CYLINDER AS
1984								;INDICATED IN RKDA. 3 RETRIES
1985								;ARE DONE
1986								;NOTE THAT BEFORE
1987	005002	104415				CON.RESET		;RETRYING A DRIVE RESET WAS DONE
1988	005004	104416				DRV.RESET		;GO TO 'DR-RST' & DO DRV RESET
1989	005006	005200				INC	R0	;INCRMNT SIN COUNT
1990	005010	022700	000003			CHP	#3,R0	;ALLOW 3 RETRIES WERE THERE 3?
1991	005014	001332				BNE	1\$+2	;IF NOT, GO & RETRY
1992								
1993	005016	005201				INC	R1	;ALLOW ONLY 12 SIN ERRORS
1994								;IF MORE THAN 5 EXIT THIS TEST
1995	005020	001436				BEQ	9\$;IF MORE THAN 5 EXIT THIS TEST
1996	005022	005777	174430		6\$:	TST	ARKCS	;DID 'ERR' BIT SET IN RKCS?
1997	005026	100005				BPL	7\$;NO, BRANCH
1998	005030	004737	016136			JSR	PC,GTSRG	;GO, GET RKCS, ER, DS, DA, CYL
1999	005034	104010				ERROR	10	; 'ERR' OCCURED WHILE DOING
2000								;WRT FMT ON SECTOR, CYLINDER
2001								;AS INDICATED IN RKDA.
2002	005036	005205				INC	R5	;ALLOW ONLY 5 'ERR'S. IF
2003	005040	001426				BEQ	9\$;MORE THAN 5 EXIT THIS TEST
2004	005042	005204			7\$:	INC	R4	;INCRMNT DISK ADRES TO NXT SCTR
2005	005044	005203				INC	R3	;ALL 12 SECTORS DONE?
2006	005046	001314				BNE	1\$;IF NOT, GO BAK & FMT NXT SCTR
2007								;IF YES
2008	005050	012703	177764			MOV	#-14,R3	;RESET COUNT FOR 12 SECTORS
2009	005054	042704	000017			BIC	#17,R4	;CLR OUT SEC BITS
2010								
2011	005060	062704	000020		8\$:	ADD	#20,R4	;ADRES THE NXT TRAK TO B FMTED
2012	005064	005202				INC	R2	;ALL TRAKS FMTED?
2013	005066	001304				BNE	1\$;IF NOT GO BAK B FMT NXT CYL, SUR 0
2014	005070	005237	002114			INC	FDRIVE	;EVEN RKOSF?
2015	005074	001004				BNE	10\$;NO
2016	005076	062737	020000	001230		ADD	#20000,DRIVAD	;FORMAT ODD DRIVE OF F
2017	005104	000661				BR	11\$	
2018	005106	013737	002120	001230	10\$:	MOV	DRHOLD,DRIVAD	;RESTORE DRIVE ADDR
2019	005114	000402				BR	TST3	;EXIT
2020								
2021	005116	004737	016772		9\$:	JSR	PC,ABRT	
2022								

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005122	000004			
005124	012737	177773	001504	
005132	012737	177766	001506	
005140	012737	177773	001510	
005146	013705	001230		
005152	012737	177152	001476	
005160	104415			
005162	104416			
005164	005037	001254		
005170	005037	001252		
005174	012777	026446	174260	
005202	010577	174256		
005206	012777	177764	174244	
005214	012737	005160	001110	
005222	012777	002005	174226	
005230	104421			
005232	032777	001000	174212	
005240	001420			
005242	004737	016214		
005246	104011			

```

*****
:TEST 3 READ FORMAT OF THE DISK
: * IN THIS TEST, THE HEADERS FROM ALL THE SECTORS ARE READ
: * & CHECKED IF THEY ARE CORRECT. THE FOLLOWING IS THE
: * TEST SEQUENCE.
: * 1. READ 12 SECTORS (HORS ONLY) AT A TIME
: * 2. IF THERE IS A 'SIN' ERROR RETRY ONCE MORE, IF SAW AGAIN
: * REPORT ERROR & READ HEADER FROM NEXT CYLINDER
: * 3. IF THERE IS 'ERR' IN RKCS, DO A CONTROL RESET, REPORT
: * ERROR & READ HEADER FROM NEXT CYLINDER. IF THERE ARE
: * MORE THAN 5 ERRORS OF THIS KIND, THIS TEST WILL BE EXITED
: * 4. THE 12 HEADERS ARE CHECKED. IF THEY ARE CORRECT THE
: * NEXT CYLINDER IS READ.
: * IF THEY ARE NOT CORRECT, A RETRY IS DONE. IF AGAIN CORRECT
: * HEADERS ARE NOT RECIEVED, AN ERROR IS REPORTED. THE
: * SECTOR #'S GIVING THE BAD HEADERS, & THE BAD HEADERS ARE
: * STORED.
: * 5. IF 'INHIBIT TYPEOUT' SWITCH IS NOT SET, THE FIRST WORDS OF
: * THE 12 SECTORS (PSUEDO-HEADERS) ARE READ. IN A PREVIOUS
: * TEST THE FIRST WORD OF EVERY SECTOR WAS WRITTEN
: * AS A SOFTWARE HEADER (CONSISTING OF DRIVE #, CYL#, SUR, SEC#)
: * THEN THE SECTOR # GIVING BAD HEADER, EXPECTED PSUEDO-HEADER,
: * & THE PS-HEADER RECIEVED ARE TYPED OUT. THIS WOULD
: * WRONG, HEADER WAS READ WRONG, ETC.
: * 6. THE NEXT CYLINDER IN LINE IS READ. ORDER OF READING IS
: * CYLO,SURO CYLO,SURI CYL312,SURI
*****
†ST3: SCOPE
MOV #5,ERCNT1 ;ALLOW ONLY 5 ERRORS (OF BAD HEADER
;KIND FROM 5 CYLINDERS)
MOV #12,ERCNT2 ;ALLOW ONLY 12 'ERR'S
MOV #5,ERCNT3 ;ALLOW ONLY 5 ERRORS
MOV DRIVAD,RS ;SET DRIVE #,CYL ADRES=0
MOV #626,INDX2 ;313 CYLS (626 TRAKS) TO B READ
4$: CON.RESET ;GO DO CONTROL RESET
DRV.RESET ;GO DO DRIVE RESET

1$: CLR RETRY2 ;ALLOW 2 RETRIES IF HORS READ WRONG
2$: CLR RETRY1 ;ALLOW 2 RETRIES FOR 'SINS'

3$: MOV #OUTBUF,ARKBA ;RD HORS INTO LOC STARTING AT THIS
MOV RS,ARKDA ;FROM THIS DSK ADRES
MOV #-14,ARKWC ;12 HORS TO BE READ
MOV #4$,SLPERR ;SET RETURN ADRES FOR LUPING ON ERROR

MOV #2005,ARKCS ;GO, RD FMT OF THIS CYLINDER

CON.RDY ;WAIT FOR CNTRL RDY TO SET

5$: BIT #1000,ARKDS ;'SIN' ERROR?
BEQ 6$ ;NO, BRANCH
JSR PC,GETINF

ERROR 11 ;'SIN' OCCURED WHEN DOING RD FMT
;FROM CYL SHOWN IN RKDA. IT

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004

2079	005250	104415			CON.RESET		: DO CNTRL RESET
2080	005252	104416			DRV.RESET		: GO, DO DRIVE RESET
2081	005254	005237	001252		INC	RETRY1	: ALLOW ONLY 2 RETRIES FOR THIS ERROR
2082	005260	022737	000002	001252	CMP	#2,RETRY1	: IF TRIED 2 TIMES REPORT
2083	005266	001342			BNE	3\$: ERROR, OTHERWISE GO BAK & RETRY
2084							: WAS TRIED TWICE, BUT 'SIN'.
2085	005270	005237	001510		INC	ERCNT3	: ALLOW 5 ERRORS AT MOST
2086	005274	001002			BNE	6\$	
2087	005276	000137	005606		JMP	16\$	
2088							
2089	005302	005777	174150		TST	DRKCS	: 'ERR' IN RKCS?
2090	005306	100010			BPL	7\$: NO, BRANCH
2091	005310	004737	016136		JSR	PC,GTSRG	: GO, GET RKCS, ER,DS,DA,CYLNR
2092	005314	104012			ERROR	12	: 'ERR' SET WHILE DOING RD FMT
2093							: FROM CYL SHOWN IN RKDA
2094	005316	104415			CON.RESET		: GO DO CNTRL RESET
2095							: ALLOW ONLY 12 ERRORS OF THIS
2096	005320	005237	001506		INC	ERCNT2	: KIND, IF MORE THAN FIVE ERRORS
2097							: SKIP THIS TEST
2098	005324	001532			BEQ	TST4	: EXIT
2099	005326	000520			BR	14\$: GO SET UP TO RD FMT FROM NXT
2100							: CYL IN LINE
2101							: CHECK THAT CORRECT HEADERS WERE RECVD.
2102							: SECTR # HAVING BAD HDR IS STORED ALONG
2103							: WITH BAD HDR
2104							
2105	005330	004737	007260		JSR	PC,CHKHDRS	: GO CHECK IF CORRECT HEADERS WERE READ
2106							
2107	005334	005737	001500		TST	INDX3	: WAS THERE A MISCOMPARISON?
2108	005340	001513			BEQ	14\$: IF NOT, GO SET UP TO RD FMT
2109							: NXT CYL IN LINE
2110	005342	012737	005170	001110	MOV	#2\$,SLPERR	
2111	005350	104013			ERROR	13	: CORRECT HDRS WERE NOT RECVD
2112							: FROM SECTRS AS TYPED OUT.
2113							: THE SAME CYLINDER WAS READ TWICE
2114	005352	005237	001254		INC	RETRY2	: RETRY RD FMT ON SAME CYL AGAIN
2115	005356	022737	000002	001254	CMP	#2,RETRY2	: TRIED RDING SAME CYL TWICE
2116	005364	001301			BNE	2\$: IF NOT, GO RD AGAIN
2117							: YES, REPORT ERROR
2118	005366	005237	001504		INC	ERCNT1	: ALLOW ONLY 5 ERRORS OF THE
2119							: ABOVE TYPE. IF MORE THAN 12
2120							: EXIT THIS TEST
2121	005372	001505			BEQ	16\$	
2122							
2123	005374						: THE PSUEDO-HEADERS (FIRST WORD OF EVERY
2124							: SECTOR) FROM THIS CYLINDER (ABOVE,
2125							: THE CYLINDER THAT GAVE WRONG HEADERS)
2126							: WILL BE READ, NOW. FOLLOWING WILL B TYPD OUT:
2127							: SEC#, EXPCTD PSUEDO-HDR, RECVD PHDR.
2128							: IF "INHIBIT TYPEOUT" SW IS SET THIS ENTIRE
2129							: READING & TYPING WILL BE SKIPPED
2130	005374	032777	020000	173536	BIT	#20000,JSWR	: INHIBIT TYPEOUT?
2131	005402	001072			BNE	14\$: YES, SKIP THE FOLLOWING & GO
2132							: SET UP TO RD FMT NXT CYL IN LINE
2133							
2134	005404	012701	177764		MOV	#-14,R1	: READ FROM 12 SECTRS

2135	005410	010577	174050		MOV	R5, ZAKDA	: FROM THIS DSK-ADRES
2136	005414	012777	026446	174040	MOV	#OUTBUF, ZAKBA	: INTO THIS BUS-ADRES
2137	005422	012777	177777	174030	10\$: MOV	#-1, ZAKWC	: RD 1 WRD
2138							
2139	005430	012777	000005	174020	MOV	#5, ZAKCS	: GO, RD
2140	005436	104421			CON.RDY		: WAIT FOR CNTRL RDY
2141	005440	005777	174012		TST	ZAKCS	: ANY EROR?
2142	005444	100002			BPL	15\$: NO, PROCEED
2143	005446	104415			CON.RESET		: CLEAR THE EROR
2144	005450	000447			BR	14\$: EROR, SO COULDN'T READ PSUEDO-HDRS
2145							
2146	005452	005201			15\$: INC	R1	: READ FROM ALL 12 SECS
2147	005454	001362			BNE	10\$: IF NOT GO RD THE NXT ONE
2148							
2149							: TYPE OUT PSUEDO-HDRS CORRESPONDING TO
2150							: THE SECTORS WHICH GAVE BAD HEADERS
2151							: TYPE: SEC #, EXPC P-HDR, RECVD P-HDR
2152							
2153	005456	104401			TYPE		: TYPE OUT
2154	005460	001771			MSG11		
2155	005462	012701	001266		MOV	#BUFR, R1	: SEC #'S ARE STORED HERE
2156							
2157	005466	104401			11\$: TYPE		: TYPE CR, LF
2158	005470	001213			SCRLF		
2159							
2160	005472	011102			MOV	(R1), R2	
2161	005474	012703	026446		MOV	#OUTBUF, R3	: PSUEDO-HEADERS WHICH WERE
2162							: READ ARE STORED HERE
2163							
2164	005500	005702			12\$: TST	R2	: IS THIS SEC # CORRESPONDING TO THE
2165	005502	001403			BEG	13\$: ONE IN EROR
2166	005504	005302			DEC	R2	: R2 CONTAINS THE SEC #
2167	005506	005723			TST	(R3)+	
2168	005510	000773			BR	12\$	
2169							
2170	005512	011146			13\$: MOV	(R1), -(SP)	: GO TYPEOUT SEC # GIVING
2171	005514	104403			TYPOS		: MISCOMPARISON OF HEADERS
2172	005516	002			.BYTE	2	
2173	005517	000			.BYTE	0	: SUPRES LDG 0'S
2174							
2175	005520	104401			TYPE		: TYPE 2 BLANKS
2176	005522	002105			BLNK55		
2177							
2178	005524	010546			MOV	R5, -(SP)	: GO TYPE EXPCD PSUEDO HEADER
2179	005526	051116			BIS	(R1), (SP)	
2180	005530	104402			TYPOC		
2181							
2182	005532	104401			TYPE		: TYPE 2 BLNKS
2183	005534	002103			BLNK57		
2184							
2185	005536	011346			MOV	(R3), -(SP)	: GO TYPE PSUEDO-HEADER RECVD
2186	005540	104402			TYPOC		
2187							
2188	005542	005721			TST	(R1)+	: TYPED OUT ALL SEC #'S IN EROR.
2189	005544	021127	177777		CMP	(R1), #177777	
2190	005550	001346			BNE	11\$: IF NOT GO BAK & TYPE NXT

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2192 005552 104401 001733
2193 005556 012746 005374
2194 005562 104402
2195 005564 104401 001213
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2201 005570 062705 000020
2202 005574 005237 001476
2203 005600 001404
2204 005602 000137 005164
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2206 005606 004737 016772
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2222
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2240
2241
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2244
2245 005612 000004
2246 005614 104415

```

TYPE      ,MSG7      ;TYPE OUT PC
MOV        #20$,-(SP)
TYPOC
TYPE      ,SCLF      ;TYPE ROUTINE ENDS HERE
;FIND OUT NXT TRAK TO B READ
;FORMATTED
14$: ADD      #20,RS   ;SET ADRES FOR SUR 0, NXT CYL IN LINE
    INC      INDX2   ;READ ALL 313 CYLINDERS (626 TRAKS)?
    BEQ      TST4    ;EXIT
    JMP      IS      ;IF NOT, GO BAK & READ NXT
16$: JSR      PC,ABRT
;*****
; *TEST 4      SEEK PATTERNS: 0-312-0-311-...,USING IMPLIED SEEK
;
; ****TEST 2 (WRITING PSUEDO-HEADERS) SHOULD HAVE BEEN DONE BEFORE****
; **** DOING THIS TEST****
; *THIS TEST PERFORMS SEEKS (IMPLIED SEEKS USING 'READS') IN THE
; *FOLLOWING PATTERN.
; *0-312-0-311-0-310-.....0-1-0-0
;
; *THE FIRST WORD OF EVERY SECTOR IS A PSEUDO-HEADER (WRITTEN IN
; *A PREVIOUS TEST) CONSISTING OF DRIVE NO, CYLINDER NO., SURFACE
; *AND SECTOR NO. AN IMPLIED SEEK IS DONE BY ISSUING A 'READ' FOR
; *THE PSEUDO-HEADER OF SECTOR 0, SURFACE 0.
;
; *IF A 'SIN' OCCURS TWO TRIES ARE DONE BEFORE ABORTING. IF A 'SKE'
; *OCCURS IT COULD MEAN THAT 1) EITHER THE HEADERS WAS READ WRONG
; *OR 2) THE HEADS GOT POSITIONED ON THE WRONG CYLINDER. IN
; *ORDER TO PROVIDE A FURTHER INSIGHT INTO THE PROBLEM, THE FOLLOWING
; *IS DONE:
; *THE HEADERS ARE READ FROM THE CYLINDER THAT GAVE 'SKE'. IF THE HEADERS
; *ARE CORRECT IT IS SO REPORTED. IF THE HEADERS ARE INCORECT, THEN THE
; *EXPECTED HEADERS AND THE RECEIVED ONES ARE REPORTED. ONE MORE TRY IS
; *DONE (THE IMPLIED SEEK IS TRIED AGAIN BETWEEN THE CYLINDERS THAT GAVE RISE
; *TO 'SKE')
;
; *THE FOLLOWING ACTION IS TAKEN WHEN THERE IS NO 'SKE' OR 'SIN' BUT STILL THE
; *PSEUDO-HEADER IS READ WRONG:
; *FIRST THE HEADERS ARE READ FROM THAT CYLINDER AND CHECKED. IF THEY ARE
; **CORRECT, IT IS SO REPORTED. IF THEY ARE WRONG THEN THE EXPECTED AND RECEIVED
; *HEADERS ARE REPORTED. THEN THE PSEUDO-HEADER FROM SECTOR 1 IS READ AND REPORT
; *ONE MORE TRY IS DONE BY REPEATING THE WHOLE PROCESS. (IMPLIED SEEK
; *BETWEEN THE TWO CYLINDERS AND READING PSEUDO-HEADER FROM SECTOR 0 OF THE DESTI
; *CYLINDER).
;
; *UP TO 12 ERRORS OF EACH KIND (SIN, SKE, BAD PSEUDO-HEADER) ARE ALLOWED.
; *IF ANY ERROR OCCURS MORE THAN 12 TIMES THE TEST IS ABORTED.
;*****
†TST4: SCOPE
      CON.RESET      ;GO DO CONTROL RESET

```


2303	006044	005737	001256			TST	RETRY3		: DONE RETRIES
2304	006050	001403				BEQ	7\$: YES, BRANCH
2305	006052	005237	001256			INC	RETRY3		: GO DO 2ND TRY
2306	006056	000722				BR	6\$		
2307									
2308	006060	005237	001504		7\$:	INC	ERCNT1		: ALLOW LESS THAN 12 ERRORS OF THIS TYPE
2309	006064	001103				BNE	19\$: IF MORE SKIP THIS TEST
2310	006066	000137	006614			JMP	EXT4		: EXIT THIS TEST
2311									
2312	006072	032777	010000	173354	8\$:	BIT	#10000, JPKER		: SKE?
2313	006100	001506				BEQ	20\$		
2314	006102	004737	016376		15\$:	JSR	PC, ERR1		: GO GET 2 CYL NOS. BETWEEN WHICH
2315	006106	017737	173342	001166		MOV	JPKER, \$REG2		: IMPLIED SEEK WAS DONE
2316	006114	017737	173332	001170		MOV	JRKDS, \$REG3		
2317	006122	013737	001252	001172		MOV	RETRY1, \$REG4		: GET TRY # ON 'SKE'
2318	006130	062737	000003	001172		ADD	#3, \$REG4		
2319	006136	104420	001610			TYPMSG	, MSG2		: GO PRINT 'SKE'
2320	006142	104014				ERROR	14		: IMPLIED SEEK WAS TRIED FROM
2321									: 'CYLA' TO 'CYLB' (INDICATED
2322									: IN ERROR MESSAGE); 'SKE' OCCURRED.
2323									: 2 TRIES ARE DONE.
2324	006144	104415				CON.RESET			: DO CONTROL RESET
2325									
2326	006146	004737	006552		9\$:	JSR	PC, SBR2		: GO READ 12 HEADERS FROM
2327									: THIS CYLINDER & COMPARE
2328									: THEM. NOTE R5 CONTAINS THE
2329									: DISK ADRES THAT WILL BE USED.
2330									
2331	006152	012777	000015	173276		MOV	#15, JRKCS		: GO DO DRIVE RESET
2332									: WHILE THE DRIVE IS DOING RESET
2333									: THE HDRS THAT WERE READ
2334									: ABOVE ARE CHECKED, PRINTED
2335									
2336	006160	005737	001500			TST	INDX3		: WAS THERE A MISCOMPARISON
2337									: IN ANY HEADER?
2338	006164	001006				BNE	10\$: IF INDX3>0, THERE WAS.
2339									: NO, THERE WASN'T. HDRS OK
2340	006166	005237	001252			INC	RETRY1		: ONLY 2 TRIES FOR SKE
2341	006172	001414				BEQ	12\$: BRANCH IF THIS WAS A 2ND TRY
2342	006174	104420	001657			TYPMSG	, MSG5		: TYPE OUT THAT HDRS WERE READ
2343									: CORRECTLY. THIS WAS TRY # 1
2344									
2345	006200	000405				BR	11\$		
2346									
2347									: HDRS WERE READ INCORRECT.
2348	006202	005237	001252		10\$:	INC	RETRY1		: ALLOW 2 TRIES FOR SKE
2349	006206	001411				BEQ	14\$: BRANCH, IF THIS WAS 2ND TRY
2350									
2351									: THERE WAS SKE ON DOING IMPLIED
2352	006210	104417	000015			MESSAGE	, 15		: SEEK TO 'CYL B'. THEN HDRS WERE
2353									: READ FROM CYL B, WRONG HDRS
2354									: RECVD
2355									
2356	006214	104423			11\$:	RESDON			: WAIT FOR PREVIOUS DRIVE RESET
2357									: TO BE DONE
2358	006216	004737	006526			JSR	PC, SBR1		: GO, REPOSITION HEADS

2415	006352	010537	001166		MOV	R5, \$REG2	; GET EXPCTD PSUEDO-HDR
2416	006356	013737	026446	001170	MOV	OUTBUF, \$REG3	; GET PSUEDO-HDR RECVD
2417	006364	104016			ERROR	16	; IMPLIED SEEK FROM CYLA TO CYLB WAS DONE.
2418							; READ PSEUDO-HEADER OF SEC 0,
2419							; CYLB (IN EROR MESSAGE), BUT
2420							; THE WRONG PSEUDO-HEADER WAS
2421							; RECEIVED
2422	006366	005237	001254		INC	RETRY2	
2423	006372	001402			BEQ	21\$	
2424	006374	000137	005706		JMP	13\$	
2425							
2426							
2427	006400	004737	006552	21\$:	JSR	PC, SBR2	; GO READ HEADERS (12) FROM
2428							; THIS CYLINDER, & CHECK THEM.
2429							; IF MISCOMPARISON INDX3 WILL
2430							; BE > 0.
2431	006404	005737	001500		TST	INDX3	
2432	006410	001003			BNE	22\$	
2433	006412	104420	001657		TYPMSG	, MSG5	; WRONG PSUEDO-HDR WAS READ
2434							; BUT WHEN HDRS WERE READ
2435							; FROM THE SAME CYLINDER, THEY
2436	006416	000402			BR	23\$; WERE CORRECT
2437							
2438	006420	104417	000015	22\$:	MESSAGE	, 15	; WRONG PSUEDO-HDR WAS READ
2439							; FROM 'CYLB' (IN ERROR MESSAGE).
2440							; THEN HEADERS WERE READ FROM THE
2441							; SAME CYLINDER. THEY WERE ALSO
2442							; WRONG.
2443	006424	010500		23\$:	MOV	R5, R0	; NOW READ THE PSUEDO-HEADER
2444	006426	005200			INC	R0	; FROM THE NEXT SECTOR (1)
2445	006430	010077	173030		MOV	R0, ARKDA	; SAME CYLINDER
2446	006434	012777	026446	173020	MOV	#OUTBUF, ARKBA	
2447	006442	012777	177777	173010	MOV	#-1, ARKWC	
2448	006450	012777	000005	173000	MOV	#5, ARKCS	
2449	006456	104421			CON.RDY		
2450	006460	010537	001162		MOV	R5, \$REG0	
2451	006464	004737	016434		JSR	PC, GCYL	; GO GET CYL # & STORE IT IN \$REG0
2452	006470	010037	001164		MOV	R0, \$REG1	; GET EXPCT PSUEDO-HDR FROM SEC 1
2453	006474	013737	026446	001166	MOV	OUTBUF, \$REG2	
2454	006502	104417	000017		MESSAGE	, 17	; PSUEDO-HEADER FROM SEC 1, CYLB
2455							; (IN MESSAGE) WAS READ. THE EXPCTD
2456							; & RECVD DATA WORDS ARE REPORTED.
2457	006506	005237	001510		INC	ERCNT3	; ALLOW ONLY LESS THAN 10 ERRORS
2458							; OF THIS TYPE (WRONG PS-HDRS)
2459	006512	001440			BEQ	EXT4	
2460							
2461	006514	005704		24\$:	TST	R4	; SEEKED IN OR OUT LAST TIME?
2462	006516	001266			BNE	19\$; IF OUT, GO SEEK NXT INNER CYL
2463							; IF IN, GO SEEK BAK TO 0
2464	006520	005204			INC	R4	; INDICATE THAT SEEK OUT (0)
2465	006522	000137	005656		JMP	1\$; WILL BE DONE NOW
2466							
2467							
2468							
2469							
2470							

; THIS ROUTINE IS USED IN THIS TEST ONLY.
; R4=0 INDICATES SEEK BEING DONE FROM
; CYL 0 TO INNER CYL.

K04

```

2471
2472
2473
2474
2475 006526 005704
2476 006530 001407
2477 006532 013777 001260 172724
2478 006540 012777 000011 172710
2479 006546 104422
2480 006550 000207
2481
2482
2483
2484
2485
2486
2487
2488
2489 006552 012700 177764
2490 006556 012701 026446
2491 006562 010077 172672
2492 006566 010177 172670
2493 006572 010577 172666
2494 006576 012777 002005 172652
2495 006604 104421
2496
2497 006606 004737 007260
2498
2499 006612 000207
2500
2501 006614 004737 016772
2502
2503
2504
2505
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2508
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2514
2515
2516
2517
2518
2519
2520
2521 006620 000004
2522 006622 104415
2523 006624 104416
2524
2525 006626 005004
2526

```

```

;R4=1 INDICATES SEEK BEING DONE FROM
;INNER CYL TO 0, THIS ROUTINE POSITIONS
;THE HEADS ON 'INADR' CYL IF R4=1

```

```

SBR1: TST R4
      BEQ 15
      MOV INADR,ARKDA
      MOV #11,ARKCS
15:   TST.RWS
      RTS PC

```

```

;THIS ROUTINE IS USED IN THIS TEST
;ONLY. IT READS 12 HEADERS FROM CYLINDER
;WHOSE ADRES IS IN R5. THEN IT CHECKS
;IF THE EXPECTED HEADER IS RECEIVED.
;IF IT IS NOT, INDX3 IS INCREMENTED INDICATING
;THE ERROR

```

```

SBR2: MOV #-14,R0
      MOV #OUTBUF,R1
      MOV R0,ARKWC ;READ 12 HDRS
      MOV R1,ARKBA ;INTO THIS ADRES
      MOV R5,ARKDA ;FROM THIS CYLINDER
      MOV #2005,ARKCS ;RD FMT, GO
      CON.RDY
      JSR PC,CHKHDRS ;GO CHECK IF CORRECT HEADERS WERE READ
      RTS PC ;EXIT

```

```
EXT4: JSR PC,ABRT
```

```

;*****
;*TEST 5 PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS
;*THIS TEST PERFORMS A CONVERGING-DIVERGING SEEK PATTERN
;*USING IMPLIED SEEK (READ FORMAT). THE SEEK SEQUENCE IS:
;*0-312-1-311-2-310-3-307-----310-2-311-1-312
;*ALL READ FORMATS ARE DONE FROM SURFACE 0.
;*THE CYLINDER ADDRESSES, BETWEEN WHICH THE IMPLIED SEEK IS
;*PERFORMED, ARE CONTAINED IN 'OUTADR' & 'INADR'. IF 'SIN' OCCURS
;*AN ERROR IS REPORTED AND A RETRY IS DONE. ON READING INCORRECT
;*HEADERS AN ERROR IS REPORTED AND A RETRY IS DONE. NOTE THAT IF
;*ALL THE 12 HEADERS ARE INCORRECT, IT COULD MEAN THAT THE HEADS
;*COULD NOT POSITION CORRECTLY. THIS WOULD BE CONFIRMED IF IN
;*PREVIOUS TESTS BAD HEADERS WERE NOT RECIEVED FROM THE SAME
;*CYLINDER. IF THAT CYLINDER GAVE BAD HEADERS IN ALL THE PREVIOUS
;*TESTS THE PROBLEM COULD BE DIFFERENT.
;*MAXIMUM 12 ERRORS OF ANY KIND ARE ALLOWED.
;*IF MORE THAN 12 ERRORS OCCUR THE TEST IS ABORTED.
;*****

```

```

†S5: SCOPE
      CON.RESET ;GO,DO CONTROL RESET
      DRV.RESET ;GO,DO DRIVE RESET
      CLR R4 ;(R4)=0 SEEKING FROM 'OUTADR' TO 'INADR'
           ;(R4)=1 SEEKING FROM 'INADR' TO 'OUTADR'

```

2527											
2528	006630	012737	177466	001476		MOV	#-312,INDX2		;SET COUNT FOR DOING 312 TIMES		
2529	006636	012700	177764			MOV	#-14,R0				
2530	006642	010037	001504			MOV	R0,ERCNT1		;ALLOW ONLY 12 ERRORS		
2531	006646	010037	001506			MOV	R0,ERCNT2				
2532											
2533	006652	005037	001262			CLR	OUTADR		;INITIALIZE 'OUTADR' TO 0		
2534	006656	012737	014500	001260		MOV	#14500,INADR		;INITIALIZE 'INADR' TO 312		
2535											
2536	006664	005704			1\$:	TST	R4		;GOING IN OR OUT?		
2537	006666	001005				BNE	2\$;GOING OUT, BRANCH		
2538	006670	013705	001260			MOV	INADR,R5		;SET CYL ADRES BITS FOR GOING IN		
2539	006674	053705	001230			BIS	DRIVAD,R5		;FORM DISK ADRES FOR INNER CYLINDER		
2540	006700	000404				BR	3\$				
2541											
2542	006702	013705	001262		2\$:	MOV	OUTADR,R5		;SET CYL ADRES BITS FOR GOING OUT		
2543	006706	053705	001230			BIS	DRIVAD,R5		;FORM DISK ADRES FOR GOING OUT		
2544											
2545	006712	005037	001254		3\$:	CLR	RETRY2		;ALLOW 2 RETRIES		
2546	006716	012737	177777	001252	4\$:	MOV	#-1,RETRY1		;WHEN ERRORS OCCUR		
2547	006724	000404				BR	7\$				
2548	006726	104415			5\$:	CON.RESET					
2549	006730	104416				DRV.RESET					
2550	006732	004737	007224			JSR	PC,SBR3		;GO REPOSITION HEADS		
2551											
2552	006736	012777	177764	172514	7\$:	MOV	#-14,ARKWC		;READ ALL HDRS FROM THIS CYLINDER		
2553	006744	010577	172514			MOV	R5,ARKDA		;FROM THIS CYL, SEC 0		
2554	006750	012777	026446	172504		MOV	#OUTBUF,ARKBA		;INTO THIS BUS ADRES		
2555	006756	012737	006726	001110		MOV	#5\$,SLPERR		;SET RETURN ADRES FOR LOOPING ON ERROR		
2556											
2557	006764	012777	002005	172464		MOV	#2005,ARKCS		;READ FORMAT,GO		
2558											
2559	006772	104421				CON.RDY			;WAIT FOR CONTRL RDY		
2560											
2561	006774	032777	001000	172450		BIT	#1000,ARKDS		;SIN?		
2562	007002	001443				BEQ	8\$;NO, BRANCH		
2563	007004	017737	172444	001166		MOV	ARKER,\$REG2		;SAVE RKER		
2564	007012	017737	172434	001170		MOV	ARKDS,\$REG3		;SAVE RKDS		
2565	007020	013737	001252	001172		MOV	RETRY1,\$REG4		;GET RETRY #		
2566	007026	062737	000002	001172		ADD	#2,\$REG4				
2567	007034	004737	016320			JSR	PC,ERR2		;GET CYL #'S BELOW 'N WHICH		
2568									;SEEK WAS TRIED		
2569	007040	104420	001602			TYPMSG	MSG1		;TYPE 'SIN'		
2570	007044	104014				ERROR	14				
2571									; 'SIN' OCCURRED ON DOING IMPLIED		
2572									;SEEK FROM 'CYLA' TO 'CYLB' (IN		
2573									;EROR MESSAGE).		
2574	007046	005737	001252			TST	RETRY1		;DONE 2 TRIES?		
2575	007052	001403				BEQ	6\$;YES, BRANCH		
2576	007054	005237	001252			INC	RETRY1		;NO, RETRY		
2577	007060	000722				BR	5\$				
2578	007062	104415			6\$:	CON.RESET					
2579	007064	104416				DRV.RESET					
2580											
2581											
2582	007066	005237	001504			INC	ERCNT1		;ALLOW LESS THAN 12 ERORS OF THE		

2583	007072	001527			BEG	EXT5			: ABOVE KIND
2584									: IF MORE SKIP THIS TEST
2585									: SIN OCCURED WHEN GOING TO CYL (IN
2586									: RS). A DRIVE RESET HAS BEEN DONE,
2587									: NOW TRY POSITIONING HEADS ON
2588									: THAT CYL.
2589	007074	010577	172364		MOV	R5,ARKDA			: SET CYL ADRES
2590	007100	012777	000011	172350	MOV	#11,ARKCS			: SEEK,GO
2591	007106	104422			TST.RWS				
2592	007110	000424			BR	11\$			
2593									: IF NO SIN, ENTER HERE
2594	007112	004737	007260	8\$:	JSR	PC,CHKHDRS			: GO CHECK IF CORRECT HEADERS WERE READ
2595									
2596	007116	012737	006716	001110	MOV	#4\$,SLPERR			: SET LUP ADDRESS
2597	007124	005737	001500		TST	INDX3			: WAS THERE A BAD HDR?
2598	007130	001414			BEG	11\$: NO, BRANCH
2599	007132	104020			ERROR	20			: WRONG HEADERS WERE READ FROM
2600									: 'SEC #'S, ON DOING AN IMPLIED
2601									: SEEK (RDFMT) FROM 'CYLA' TO 'CYLB'
2602	007134	005237	001254		INC	RETRY2			: ALLOW 2 TRIES
2603	007140	022737	000002	001254	CMP	#2,RETRY2			
2604	007146	001263			BNE	4\$: GO TRY 2ND TIME
2605	007150	005237	001506		INC	ERCNT2			: ALLOW ONLY 12 ERRORS
2606	007154	001002			BNE	11\$			
2607	007156	000137	007352		JMP	EXT5			: IF MORE, EXIT THIS TEST
2608									
2609	007162	005704		11\$:	TST	R4			: GOING WHICH WAY?
2610	007164	001006			BNE	12\$: 'INADR' TO 'OUTADR', BRANCH
2611									: 'OUTADR' TO 'INADR'
2612	007166	005204			INC	R4			: INDICATE THAT NXT TIME GOING
2613									: FROM 'INADR' TO 'OUTADR'
2614	007170	062737	000040	001262	ADD	#40,OUTADR			: INCREMENT CYLINDER ADRES
2615	007176	000137	006664		JMP	1\$: GO BAK & DO IMPLIED SEEK
2616									: FROM 'INADR' TO 'OUTADR'
2617									
2618	007202	005004		12\$:	CLR	R4			: INDICATE THAT NXT TIME GOING
2619									: FROM 'OUTADR' TO 'INADR'
2620	007204	162737	000040	001260	SUB	#40,INADR			: DECREMENT CYLINDER ADRES
2621	007212	005237	001476		INC	INDX2			: DONE ALL 312 FORWARD-BACKWARD
2622									: SEEK PATTERNS
2623	007216	001457			BEG	TST6			: IF YES, EXIT
2624									
2625	007220	000137	006664		JMP	1\$: IF NOT, GO BAK & DO IMPLIED
2626									: SEEK FROM 'OUTADR' TO 'INADR'
2627									
2628									
2629									
2630									
2631									
2632									
2633									
2634	007224	005704			TST	R4			: GOING WHICH WAY?
2635	007226	001404			BEG	1\$: IF FROM 'OUTADR' TO 'INADR', BRANCH.
2636	007230	013777	001260	172226	MOV	INADR,ARKDA			
2637	007236	000403			BR	2\$			
2638	007240	013777	001262	172216	1\$:	MOV	OUTADR,ARKDA		

```

; THIS SUBROUTINE IS ENTERED AFTER A 'SIN' ERROR OCCURED ON GOING FROM
; 'CYLA' TO 'CYLB' AS INDICATED IN THE ERROR MESSAGE. BEFORE RETRYING THE
; HEADS HAVE TO BE POSITIONED BACK TO 'CYLA'. NOTE THAT A DRIVE RESET
; WAS DONE TO CLEAR SIN.
; R4=0, INDICATES SEEK IS BEING DONE FROM 'OUTADR' CYLINDER TO 'INADR' CYLINDER.
; R4=1, INDICATES THAT SEEK IS BEING DONE FROM 'INADR' TO 'OUTADR'.
SBR3:

```

2639 007246 012777 000011 172202
 2640 007254 104422
 2641 007256 000207
 2642
 2643
 2644
 2645
 2646
 2647
 2648
 2649
 2650
 2651
 2652
 2653
 2654
 2655
 2656
 2657
 2658 007260 005000
 2659 007262 012701 026446
 2660 007266 012702 001266
 2661 007272 012703 001320
 2662 007276 010537 001120
 2663 007302 042737 160037 001120
 2664 007310 005037 001500
 2665
 2666 007314 023711 001120
 2667 007320 001406
 2668 007322 011123
 2669 007324 010022
 2670
 2671 007326 012712 177777
 2672 007332 005237 001500
 2673 007336 005721
 2674 007340 005200
 2675 007342 022700 000014
 2676 007346 001362
 2677 007350 000207
 2678
 2679 007352 004737 016772
 2680
 2681
 2682
 2683
 2684
 2685
 2686
 2687
 2688
 2689
 2690
 2691
 2692
 2693
 2694

```

25:  MOV    #11, @RKCS
     TST.RWS
     RTS    PC

;CHKHDRS
;THIS ROUTINE CHECKS THAT THE HEADERS READ PREVIOUSLY WERE CORRECT.
;IF NOT, THE BAD HEADERS AND THE SECTOR #'S FROM WHICH THEY WERE READ
;ARE STORED.
;ON ENTRY:
;R5 CONTAINS DISK ADDRESS FROM WHERE HEADERS WERE READ.
;OUTBUF - 12 HEADERS READ PREVIOUSLY ARE STORED STARTING 'OUTBUF'.
;ON EXIT:
;INDX3=0, IF THE HEADERS WERE CORRECT
;INDX3=1, IF THE HEADERS WERE INCORRECT
;BUFR - SECTOR #'S GIVING BAD HEADERS ARE STORED STARTING AT 'BUFR'.
;BUFR1 - BAD HEADERS FOR THE ABOVE SECTORS ARE STORED STARTING 'BUFR1'.
;THE BAD SECTOR TABLE IS TERMINATED BY A '177777' WORD.

CHKHDRS: CLR    R0                ;INITIALIZE FOR 14 HDRS
        MOV    #OUTBUF, R1       ;INITIALIZE PTR TO HDRS RECVD
        MOV    #BUFR, R2        ;INITIALIZE PTR TO SECTOR TABLE
        MOV    #BUFR1, R3       ;INITIALIZE PTR TO BAD HDR TABLE
        MOV    R5, $GDADR
        BIC    #160037, $GDADR   ;GET EXPCTD HEADER
        CLR    INDX3            ;CLR FLG INDICATING BAD HDRS

9$:    CMP    $GDADR, (R1)       ;HEADER OK?
        BEQ    10$              ;YES, BRANCH
        MOV    (R1), (R3)+      ;SAVE BAD HDR
        MOV    R0, (R2)+       ;SAVE BAD SECTR #

        MOV    #177777, (R2)    ;PUT TERMINATR ON SECTR TABLE
        INC    INDX3            ;SET FLG INDICATING BAD HDR
10$:   TST    (R1)+              ;INCRMNT PTR TO NXT HDR
        INC    R0                ;ALL HDRS CHKD?
        CMP    #14, R0
        BNE    9$                ;IF NOT, LUP BAK
        RTS    PC

EXT5:  JSR    PC, ABRT

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;*****
;*TEST 6 WRITE PATTERNS ON THE DISK
;*IN THIS TEST DIFFERENT PATTERNS ARE WRITTEN ON THE ENTIRE DISK. 768
;*WORDS (3 SECTORS) ARE WRITTEN AT A TIME. TWO 768 WORDS LONG
;*BUFFERS HAVE BEEN USED IN THIS TEST. WHILE ONE BUFFER IS
;*USED TO WRITE ON THE DISK, THE OTHER BUFFER GETS FILLED UP WITH
;*PATTERNS TO BE USED NEXT! THIS OVERLAPPING IS DONE TO SAVE TIME.

;*THREE PATTERN-GENERATOR SUB-ROUTINES ARE USED:
;*1. PTGEN0 2. PTGEN1 3. PTGEN2 4. PTGEN3
;*THESE THREE ROUTINES ARE CALLED IN A CYCLIC ORDER:
;* PTGEN0-PTGEN1-PTGEN2-PTGEN3-PTGEN0-PTGEN1.....
;*THE FOLLOWING ORDER IS MAINTAINED IN WRITING BLOCKS (EACH
;*3 SECTORS LONG) USING ONE OF THE FOUR PATTERN GENERATORS:

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007356 000004
007360 012737 177764 001504
007366 012737 177764 001506
007374 012737 177152 001474
007402 005037 001410
007406 005037 001412

007412 013737 001230 001432
007420 012737 001414 001424

007426 004737 010044
007432 017737 171766 001430
007440 004777 171764

007444 005005
007446 005737 001410
007452 100407
007454 013737 001406 001434

007462 052737 000200 001412

007470 000406

007472 013737 001404 001434

007500 052737 000200 001410
007506 012737 007514 001110

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: #CYL SECTORS CYL SECTORS CYL SECTORS CYL SECTORS
: # SUR ROUTINE SUR ROUTINE SUR ROUTINE SUR ROUTINE
: # 0 0 0-2 PTGEN0 0 0 6-10 PTGEN1 0 0 3-5 PTGEN2 0 0 11-13 PTGEN3
: # 0 1 0-2 PTGEN0 0 1 6-10 PTGEN1 0 1 3-5 PTGEN2 0 1 11-13 PTGEN3
: # 1 0 0-2 PTGEN0 1 0 6-10 PTGEN1 1 0 3-5 PTGEN2 1 0 11-13 PTGEN3
: # 1 1 0-2 PTGEN0 1 1 6-10 PTGEN1 1 1 3-5 PTGEN2 1 1 11-13 PTGEN3
: # 2 0 0-2 PTGEN0 2 0 6-10 PTGEN1 2 0 3-5 PTGEN2 2 0 11-13 PTGEN3
: #ETC, ETC.....
: #THE ABOVE SHOWN STAGGERING (OF SECTORS TO BE WRITTEN) IS DONE TO
: #SAVE ONE REV (40MS) EVERY TIME A BLOCK (3 SECTORS) IS WRITTEN.
: #IF YOU WANT TO USE BUFFERS STARTING AT SOME OTHER MEMORY ADDRESS
: #MAKE THE FOLLOWING CHANGES:
: #CHANGE 'PBUF0' TO STARTING ADDRESS OF THE FIRST 768 WORDS LONG BUFFER.
: #CHANGE 'PBUF1' TO STARTING ADDRESS OF SECOND 768 WORDS LONG BUFFER.
:
: #IF YOU WANT TO WRITE YOUR OWN PATTERNS USING PATTERN GENERATOR 'PTGEN0'
: #CHANGE 'PTRND1' AND 'PTRND2' TO THE PATTERNS YOU WANT.
:
: #TO WRITE THE SAME TWO (OR ONE) PATTERNS ON THE ENTIRE DISK CHANGE
: #LOCATION 'PAT1' TO 'PTGEN0' THE STARTING ADDRESS OF PAT-GENERATOR 0
: #LOCATION 'PAT2' TO 'PTGEN0' THE STARTING ADDRESS OF PAT-GENERATOR 0
: #LOCATION 'PAT3' TO 'PTGEN0' THE STARTING ADDRESS OF PAT-GENERATOR 0
: *****

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TST6: SCOPE
MOV 8-14, ERCNT1
MOV 8-14, ERCNT2
MOV 8-626, INDX1
CLR BUFLG0
CLR BUFLG1
  

MOV DRIVAD, DSKADR
MOV #PAT0, PRSPAT
  

JSR PC, GETBUF
MOV #PRSPAT, PGSUBR
JSR PC, PGSUBR
  

1$: CLR R5
2$: TST BUFLG0
BMI 3$
MOV PBUF1, BUSADR
  

BIS #BIT7, BUFLG1
  

BR 13$
  

3$: MOV PBUF0, BUSADR
  

BIS #BIT7, BUFLG0
  

13$: MOV #4$, $LPERR

```

```

: SET COUNT FOR 313X2 TRACKS
: CLR FLAG FOR BUFR 0
: CLR FLAG FOR BUFR 1
: BIT 7 OF ABOVE FLAGS WHEN SET
: INDICATES, THAT BUFR TO BE USED
: FOR WRITING ON DSK
: GET DRIVE #, DISK ADRES
: INITIALIZE PTR TO THE FIRST
: PATRN GENERATOR
  

: GO GENERATE PATRNS FOR
: 3 SECTOR (400X3)
: INITIALIZE COUNT FOR 4 BLOCKS
: FIND OUT WHICH BUFR TO USE
: FOR WRITING ON DSK
: USE 'IOBUF1' FOR TRANSFER
: OR THE ONE INDICATED BY THE USER
: SET FLAG TO INDICATE THAT
: WRITING ON DSK WILL B DONE FROM
: THIS BUFR (BUFR 1)
  

: USE 'IOBUF0' FOR TRANSFER
: OR THE ONE INDICATED BY THE USER
  

: INDICATE THAT 'IOBUF0' WILL
: B USED FOR WRITING ON DISK

```

2751	007514	013777	001432	171742	4\$:	MOV	DSKADR, @RKDA	;SET RKDA
2752	007522	013777	001434	171732		MOV	BUSADR, @RKBA	
2753	007530	012777	176400	171722		MOV	#-1400, @RKWC	
2754	007536	012777	008003	171712		MOV	#3, @RKCS	;WRITE THE 4 SECTORS ON
2755								;DISK
2756	007544	013737	001424	001426		MOV	PRSPAT, NXTPAT	;WHILE THE PATRNS R BEING WRITTEN
2757	007552	023717	001424	001422		CMP	PRSPAT, @PAT3	;GO GENERATE THE NXT PATRNS
2758	007560	001004				BNE	5\$;TO B WRITTEN
2759	007562	012737	001414	001426		MOV	@PATO, NXTPAT	;KEEP GENERATING PATRNS IN THIS
2760	007570	000403				BR	6\$;WAY "PATO"- "PAT1"- "PAT2"- "PAT3"- "PATO"-
2761	007572	062737	000002	001426	5\$:	ADD	#2, NXTPAT	
2762	007600	004737	010044		6\$:	JSR	PC, GETBUF	
2763	007604	017737	171616	001430		MOV	@NXTPAT, PGSUBR	
2764	007612	004777	171612			JSR	PC, @PGSUBR	;GO GENERATE THESE PATRNS.
2765								; (3 X 400) WORDS
2766	007616	104421				CON. RDY		
2767	007620	032777	140000	171630		BIT	#140000, @RKCS	;ANY ERROR?
2768	007626	001411				BEG	12\$;GET RKCS, ER, DS, DA
2769	007630	004737	016162			JSR	PC, GT4RG	
2770	007634	104021				ERROR	21	;ERROR ON DOING WRITE
2771	007636	104415				CON. RESET		;CLEAR IT
2772	007640	005237	001504			INC	ERCNT1	;ALLOW 12 ERRORS AT MOST
2773	007644	001002				BNE	12\$	
2774	007646	000137	010432			JMP	EXT6	;IF MORE, EXIT
2775	007652	032777	001000	171572	12\$:	BIT	@BIT9, @RKDS	;SIN, ON DOING WRITE?
2776	007660	001412				BEG	7\$	
2777	007662	004737	016162			JSR	PC, GT4RG	
2778	007666	104022				ERROR	22	;SIN ERROR ON DOING WRITE
2779	007670	104415				CON. RESET		
2780	007672	104416				DRV. RESET		
2781	007674	005237	001506			INC	ERCNT2	;ALLOW 12 ERRORS AT MOST
2782	007700	001002				BNE	7\$	
2783	007702	000137	010432			JMP	EXT6	
2784								;FIGURE OUT WHICH BUFFER IS
2785								;AVAILABLE FOR USE
2786	007706	105737	001410		7\$:	TSTB	BUFLGO	;WAS PREVIOUS DSK-WRITE DONE
2787	007712	100003				BPL	8\$;USING BUFR 0?
2788	007714	005037	001410			CLR	BUFLGO	;YES, CLR FLAG INDICATING IT'S
2789								;AVAILABLE NOW
2790	007720	000402				BR	9\$	
2791	007722	005037	001412		8\$:	CLR	BUFLG1	;CLR FLAG INDICATING BUFR1
2792								;IS AVAILABLE NOW
2793	007726	013737	001426	001424	9\$:	MOV	NXTPAT, PRSPAT	;PRSPAT'S PATRNS WILL BE USED
2794								;ON NEXT WRITE
2795	007734	010500				MOV	R5, R0	;FORM SEC # TO BE USED NXT TIME
2796	007736	116000	010426			MOV#	SECPTR(R0), R0	;GET SEC #
2797	007742	042737	000017	001432	10\$:	BIC	#17, DSKADR	;MASK SECTOR BITS FROM DSK-ADRES
2798	007750	050037	001432			BIS	R0, DSKADR	;FORM NXT DSK-ADRES
2799	007754	005205				INC	R5	;DONE WITH 12 SECTRS (3 BLOCKS)?
2800	007756	022705	000004			CMP	#4, R5	
2801	007762	001231				BNE	2\$;ON THIS SURFACE? IF NOT, GO
2802								;DO NXT 4 SECTRS
2803	007764	032737	000001	001474		BIT	@BIT0, INDX1	;WHICH SURFACE WAS DONE, 0 OR 1?
2804	007772	001415				BEG	11\$;IF 0, GO DO SURFACE 1
2805	007774	005237	001474			INC	INDX1	;COUNT # OF TRACKS
2806	010000	001002				BNE	+.6	

```

2807 010002 000137 010436      JMP      TST7      ;EXIT IF DONE
2808 010006 042737 000020 001432    BIC      #20,DSKADR ;GO TO SUR 0, NEXT CYLINDER
2809 010014 062737 000040 001432    ADD      #40,DSKADR
2810 010022 000137 007444      JMP      IS        ;GO BACK AND DO WRITE
2811 010026 005237 001474 11$:     INC      INDX1     ;COUNT # OF TRACKS
2812 010032 052737 000020 001432    BIS      #20,DSKADR ;SET BIT FOR SUR 1
2813 010040 000137 007444      JMP      IS        ;GO, WRITE PATRNS ON SURFACE 1
2814                                     ;*GET BUF#
2815                                     ;*THIS ROUTINE FINDS OUT WHICH BUFFER (IOBUF0, IOBUF1) OR ONE OF
2816                                     ;*THE TWO BUFFERS SELECTED BY THE USER) TO USE
2817                                     ;*FOR GENERATING PATTERNS. THEN IT SETS UP A FLAG INDICATING THAT
2818                                     ;*BUFFER HAS TO BE FILLED UP. THE STARTING ADDRESS OF THE
2819                                     ;*BUFFER IS STORED IN 'BUF #'.
2820
2821 010044 005737 001410    GETBUF: TST      BUFLGO ;BUFR 0 AVAILABLE FOR USE?
2822 010050 100007      BPL      IS        ;YES, BRANCH
2823 010052 052737 100000 001412    BIS      #BIT15,BUFLG1 ;NO, USE BUFR 1. INDICATE SO.
2824 010060 013737 001406 001446    MOV      PBUF1,BUFNO ;SAVE STARTING ADRES OF BUFR1
2825 010066 000207      RTS      PC
2826 010070 052737 100000 001410 1$:     BIS      #BIT15,BUFLGO ;INDICATED, USING BUFR 0
2827 010076 013737 001404 001446    MOV      PBUF0,BUFNO ;SAVE STARTING ADRES OF BUFR 0
2828 010104 000207      RTS      PC        ;RETURN
2829
2830                                     ;*PTGEN0
2831                                     ;*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
2832                                     ;*BUFFER CONTAINING THE FOLLOWING PATTERNS
2833                                     ;*FIRST BLOCK OF 256 WORDS:      125252
2834                                     ;*SECOND BLOCK OF 256 WORDS:    052525 (COMPLEMENT OF ABOVE)
2835                                     ;*THIRD BLOCK OF 256 WORDS:    010421
2836                                     ;*YOU CAN USE ANY OTHER PATTERN/S (& ITS COMPLEMENT)
2837                                     ;*MAKING THE CHANGES IN THE 2 LOCATIONS SHOWN BELOW.
2838 010106 013700 001446    PTGEN0: MOV      BUFNO,R0 ;GET STARTING ADRES OF BUFR
2839 010112 013701 010164    MOV      PTRNO1,R1 ;GET PATRN TO BE GENERATED
2840 010116 012702 177400    MOV      #-400,R2 ;IN THE FIRST 400 WORD BLOCK
2841
2842 010122 010120 1$:     MOV      R1,(R0)+ ;GENERATE THE FIRST BLOCK
2843 010124 005202      INC      R2        ;WITH 'PAT01' PATRN
2844 010126 001375      BNE      IS        ;ALL DONE?
2845
2846 010130 012702 177400      MOV      #-400,R2
2847 010134 005101      COM      R1        ;COMPLEMENT 'PAT01' PATAN
2848 010136 010120 2$:     MOV      R1,(R0)+ ;GENERATE 2ND BLOCK WITH
2849 010140 005202      INC      R2        ;'PAT01'S COMPLEMENT PATRN
2850 010142 001375      BNE      2$       ;ALL DONE?
2851 010144 012702 177400    MOV      #-400,R2
2852 010150 013701 010166    MOV      PTRNO2,R1 ;GET PATRN TO BE GENERATED
2853                                     ;FOR 3RD BLOCK
2854 010154 010120 3$:     MOV      R1,(R0)+ ;GENERATE 3RD BLOCK USING
2855                                     ;'PAT02' PATRN
2856 010156 005202      INC      R2
2857 010160 001375      BNE      3$       ;ALL DONE?
2858
2859 010162 000207      RTS      PC        ;RETURN
2860
2861 010164 125252    PTRNO1: 125252 ;CHANGE THESE LOCATIONS IF
2862 010166 010421    PTRNO2: 010421 ;YOU WANT ANY OTHER PATTERNS

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;*PTGEN1
;*THIS ROUTINE GENERATES A 768 (3X256) WORDS
;*LONG BUFFER CONTAINING THE FOLLOWING PATTERNS:

;*FIRST BLOCK-256 WORDS 000001 FILL 1'S
;*
;*
;*
;*SECOND BLOCK          177776 FILL 0'S
;*
;*
;*
;*THIRD BLOCK          000001 FLOAT A 1
;*
;*
;*
;*'BUFNO' CONTAINS THE STARTING ADDRESS OF THE
;*BUFFER.
    
```

```

PTGEN1: MOV     #1,R3           ;INITIALIZE PATRNS
        MOV     #177776,R4
        MOV     BUFNO,R0      ;GET STARTING ADRES OF BUFR
        MOV     #-20,R2      ;SET COUNT
1$:     MOV     R3,R1         ;INITIALIZE PATRN
2$:     MOV     R1,(R0)+      ;GENERATE THE FIRST
        SEC     R1           ;BLOCK USING "FILL 1'S"
        ROL     R1
        BCC     2$
        INC     R2
        BNE     1$          ;ALL DONE?

3$:     MOV     #-20,R2
4$:     MOV     R4,R1         ;INITIALIZE PATRN
        MOV     R1,(R0)+      ;GENERATE 2ND BLOCK
        CLC
        ROL     R1
        BCS     4$
        INC     R2
        BNE     3$          ;DONE?

5$:     MOV     #-20,R2
6$:     MOV     R3,R1         ;SET COUNT
        MOV     R1,(R0)+      ;INITIALIZE PATRN
        ASL     R1           ;GENERATE THE 3RD BLOCK
        BCC     6$
        INC     R2           ;USING "FLOAT A 1"
        BNE     5$
        RTS     PC          ;DONE?
                                ;RETURN
    
```

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;*PTGEN2
;*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
;*BUFFER CONTAINING THE FOLLOWING PATTERNS:
    
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010272 005001
 010274 013700 001446
 010300 010120
 010302 105201
 010304 001375
 010306 005001
 010310 010120
 010312 062701 000400
 010316 103374
 010320 005001
 010322 010120
 010324 062701 000401
 010330 103374
 010332 000207

```

:*FIRST BLOCK-256 WORDS 000000 COUNT PATRN-LOWER BYTE
:*                       000001 0-377
:*                       000002
:*                       :
:*                       000377
:*
:*SECOND BLOCK          000000 COUNT PATRN-HIGHER BYTE
:*                       000400 0-377
:*                       001000
:*                       :
:*                       177400
:*
:*THIRD BLOCK          000000 COUNT PATRN-HIGHER & LOWER BYTE
:*                       000401 0-377, 0-377
:*                       :
:*                       177777
  
```

;'BUFNO' CONTAINS THE STARTING ADDRESS OF THE BUFFER.

```

PTGEN2: CLR      R1                ;INITIALIZE PATRN
1$:      MOV      BUFNO,R0
         MOV      R1,(R0)+
         INCB     R1                ;GENERATE 1ST BLOCK USING
         BNE      1$                ;USING 'COUNT UP LOWER BYTE'
                                       ;DONE?
2$:      CLR      R1
         MOV      R1,(R0)+
         ADD      #400,R1           ;GENERATE 2ND BLOCK
         BCC      2$                ;USING 'COUNT UP HIGHER BYTE'
                                       ;DONE?
3$:      MOV      R1,(R0)+
         ADD      #401,R1           ;GENERATE 3RD BLOCK USING
         BCC      3$                ;'COUNT UP HIGHER & LOWER BYTE'
         RTS      PC               ;ALL DONE?
                                       ;RETURN
  
```

```

:PTGEN3
:*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
:*BUFFER CONTAINING THE FOLLOWING PATTERNS:
:*FIRST BLOCK OF 256 WORDS: 167356 (COMPLEMENT OF 010421)
:*SECOND BLOCK          177776 FLOAT A 0
:*                       177775
:*                       :
:*                       077777
:*THIRD BLOCK          000377 COUNT UP HIGHER BYTE 0-377
:*                       000776 COUNT DOWN LOWER BYTE 377-0
:*                       :
:*                       177400
;'BUFNO' CONTAINS THE STARTING ADDRESS OF THE BUFFER.
  
```

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2975 010334 013700 001446
2976 010340 012702 177400
2977 010344 013701 010166
2978 010350 005101
2979 010352 010120
2980 010354 005202
2981 010356 001375
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2984 010360 012702 177760
2985 010364 000261
2986 010366 012701 177776
2987 010372 010120
2988 010374 006101
2989 010376 103775
2990 010400 005202
2991 010402 001370
2992
2993
2994 010404 012701 000377
2995 010410 010102
2996 010412 010120
2997 010414 060201
2998 010416 022701 177777
2999 010422 001373
3000 010424 000207
3001
3002
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3004 010426 006
3005 010427 003
3006 010430 011
3007 010431 000
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3009 010432 004737 016772
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PTGEN3: MOV BUFNO,R0
MOV #-400,R2
MOV PTRNO2,R1 ;GET PATTERN
COM R1 ;COMPLEMENT 'PAT02' PATRN
4$: MOV R1,(R0)+ ;GENERATE 1ST BLOCK
INC R2
BNE 4$ ;ALL DONE?
;2ND BLOCK
MOV #-20,R2
7$: SEC
MOV #177776,R1
8$: MOV R1,(R0)+
ROL R1
BCS 8$
INC R2
BNE 7$ ;ALL DONE?
;3RD BLOCK
MOV #377,R1
MOV R1,R2 ;GENERATE 3RD BLOCK USING
MOV R1,(R0)+ ;'COUNT DOWN LOWER BYTE'
ADD R2,R1 ;'COUNT UP HIGHER BYTE'
CMP #-1,R1
BNE 9$ ;ALL DONE?
9$: RTS PC ;RETURN

```

;SECTOR POINTER TABLE. DATA TRANSFERS ARE DONE IN BLOCKS (3 SECTORS
;EACH) IN THE CYCLIC ORDER: 0-2, 6-10, 3-5, 11-13, 0-2, AND SO ON.

```

SECPTR: .BYTE 6
.BYTE 3
.BYTE 11
.BYTE 0

```

```

EXT6: JSR PC,ABRT

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```

;*****
;TEST 7 READ, SOFTWARE COMPARE, WRITE CHECK OF THE PATTERNS
;*****TEST 6 (WRITING PATTERNS ON DISK) SHOULD BE DONE BEFORE DOING****
;*****THIS TEST.*****
;*IN THIS TEST THE PATTERNS THAT WERE WRITTEN BEFORE (IN THE
;*PREVIOUS TEST) ARE READ BACK AND SOFTWARE COMPARED.
;*WHILE THE SOFTWARE COMPARISON IS TAKING PLACE, AN OVERLAPPING
;*'WRITE CHECK' IS DONE FOR THE SAME BLOCK. THE READING
;*BACK OF EACH BLOCK (4 SECTORS) IS DONE IN THE SAME
;*MANNER AS DESCRIBED IN THE BEGINNING OF PREVIOUS TEST.
;*OVERLAPPING OPERATIONS AND STAGGERING OF BLOCKS ARE DONE IN
;*A SIMILIAR MANNER.
;*THE FOLLOWING IS A DESCRIPTION OF HOW ERRORS ARE HANDLED.
;*IF A 'SIN' OR 'HE' OCCURS IT IS REPORTED AND THAT BLOCK
;*IS SKIPPED. IN THIS STAGE OF TESTING THESE ERRORS SHOULD NOT
;*NORMALLY OCCUR.
;*IF A CHECKSUM ERROR OCCURS, CONTROL IS TRANSFERRED TO

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010436 000004
010440 012737 177764 001510
010446 012737 177773 001512
010454 012737 177742 001514
010462 012737 177742 001516
010470 012737 177764 001520
010476 012737 177742 001522
010504 012737 177152 001474
010512 005037 001476

010516 012737 001414 001424
010524 013737 001230 001450

010532 005037 001504
010536 005037 001506
010542 012737 177775 001252
010550 012737 177776 001254
010556 012737 000003 001256

010564 013737 001450 001440
010572 013737 001406 001442

010600 012737 176400 001444

010606 013737 001450 001432
010614 012737 176400 001436
010622 013737 001404 001434

010630 000404

;;*'CSERROR'. FIRST THE CSE IS REPORTED. THE SECTOR GIVING
;;*CSE IS READ AGAIN. IN ALL 3 TRIES ARE DONE. IF STILL
;;*THE ERROR PRESISTS THAT SECTOR IS ABORTED AND THE REST
;;*OF THE SECTORS ARE READ AND CHECKED FOR CSE. IF
;;*AGAIN SOME OTHER SECTOR GIVES CSE, REPORTING AND RETRIES
;;*ARE DONE AGAIN.
;;*NEXT SOFTWARE COMPARISON IS DONE OF THE DATA THAT WAS
;;*READ BACK. ON GETTING A DATA MISCOMPARISON
;;*THE RELEVANT INFO(GOOD DATA, BAD DATA, ADDRESS ETC.) IS
;;*STORED. AFTER THE WHOLE BLOCK HAS BEEN CHECKED, THE DATA
;;*ERROR/S IS/ARE REPORTED. THEN THE BLOCK IS READ AGAIN. IN ALL
;;*THREE TRIES ARE DONE.
;;*WHILE THE DATA COMPARISON (SOFTWARE) IS GOING ON THE 'WRITE
;;*CHECK' IS ALSO IN PROGRESS. IF A WRITE CHECK ERROR OCCURS THE
;;*CONTROL IS TRANSFERRED TO 'WCEROR'. WRITE CHECK OF THE SECTOR
;;*THAT GAVE WCE IS DONE AGAIN. IN ALL THREE TRIES ARE DONE.
;;*NOTE THAT EVERY WCE IS REPORTED. IF ALL THE 4 SECTOR OF
;;*A BLOCK GAVE WCE'S, ALL 4 WILL BE REPORTED AND RETRIED.

;;*DEPENDING ON THE NATURE OF THE PROBLEM, THE ABOVE ERRORS
;;*CAN OCCUR IN ANY COMBINATION. IT IS RECOMMENDED THAT ALL
;;*THE ERROR MESSAGE BE CAREFULLY CO-RELATED AND EXAMINED. IT
;;*WILL PROVIDE A DEEP INSIGHT INTO THE PROBLEM.

TST7: SCOPE
MOV #-14,ERCNT3 ;ALLOW 12 ERRORS AT THE MOST
MOV #-5,ERCNT4 ;ALLOW 5 ERRORS AT THE MOST
MOV #-36,ERCNT5 ;ALLOW 10 ERRORS AT THE MOST
MOV #-36,ERCNT6 ;ALLOW 10 ERRORS AT THE MOST
MOV #-14,ERCNT7 ;ALLOW 12 ERRORS AT THE MOST
MOV #-36,ERCNT8 ;ALLOW 10 ERRORS AT THE MOST
MOV #-626,INDX1 ;SET COUNT FOR 626 TRACKS
CLR INDX2 ;CLR COUNT FOR 4 BLOCKS ON A TRACK

MOV #PATO,PRSPAT ;INITLZE PTR TO PATRN GENRTR
MOV DRIVAD,ADRES ;INITLZE DRV#,ADRES

BEGIN: CLR ERCNT1 ;IF > 0, MEANS THAT RETRIES
CLR ERCNT2 ;DONE AFTER CSE OR CSE CHKD
MOV #-3,RETRY1 ;RETRY COUNT FOR CSE
MOV #-2,RETRY2 ;RETRY COUNT FOR SFTWRE MISCMP'N
MOV #3,RETRY3 ;RETRY COUNT FOR WCE

MOV ADRES,WDSKAD ;DISK ADRES TO WRT CHK WITH
MOV PBUF1,WBUSAD ;USE THIS BUFR 1 TO WRT CHK
;OR THE BUFR INDICATED BY THE USER
MOV #-1400,WWRDCN ;WRT CHK 1 BLOCK=3SECS=1400 WRDS

READ: MOV ADRES,DSKADR ;DISK ADRES TO READ FROM
MOV #-1400,WRCNT ;1 BLOCK = 3 SECTORS = 1400 WRDS
MOV PBUFO,BUSADR ;USE 'IOBUFO' TO READ INTO
;OR THE BUFR INDICATED BY THE USER

BR RDAGAIN

```

3087 010632 104415
3088 010634 104416
3089 010636 000401
3090
3091 010640 104415
3092
3093 010642 013777 001432 170614
3094 010650 013777 001436 170602
3095 010656 013777 001434 170576
3096
3097 010664 012777 000405 170564
3098
3099
3100 010672 013737 001406 001446
3101 010700 017737 170520 001430
3102 010706 004777 170516
3103
3104
3105
3106 010712 104421
3107
3108
3109
3110
3111 010714 032777 040000 170534
3112 010722 001416
3113
3114 010724 012737 010640 001110
3115 010732 004737 016214
3116 010736 104023
3117 010740 104415
3118 010742 005237 001510
3119 010746 001002
3120 010750 000137 012170
3121 010754 000137 011512
3122 010760 032777 001000 170464
3123 010766 001417
3124
3125 010770 012737 010632 001110
3126 010776 004737 016214
3127 011002 104011
3128 011004 104415
3129 011006 104416
3130 011010 005237 001512
3131 011014 001002
3132 011016 000137 012170
3133 011022 000137 011512
3134
3135 011026 005737 001504
3136 011032 001031
3137 011034 005237 001504
3138
3139
3140 011040 032777 000002 170406
3141 011046 001423
3142 011050 012737 010532 001110

```

```

LUPSIN: CON.RESET
          DRV.RESET
          BR      RDAGAIN

LUPHE:  CON.RESET

RDAGAIN: MOV      DSKADR,ARKDA ;READ FROM THIS DSK-ADRES
          MOV      WRCNT,ARKWC  ;THIS # OF WORDS
          MOV      BUSADR,ARKBA ;INTO THIS BUFR

          MOV      #405,ARKCS  ;READ,SSE,GO

          MOV      PBUF1,BUFNO  ;SET UP STARTING ADRES
          MOV      APRSPAT,PGSUBR
          JSR      PC,APGSUBR  ;GO GENERATE A BUFFER
                                ;OF 1400 WORDS USING THIS
                                ;PATRN GENRATR

          CON.RDY              ;DONE WITH PATRN GENRTNG,
                                ;WAIT FOR CNT RDY TO SET
                                ;(FROM PREVIOUS READ)

          ;CNT RDY SET
          ;HARD ERROR?

          MOV      #LUPHE,$LPERR
          JSR      PC,GETINF
          ERROR    23          ;HARD ERROR
          CON.RESET
          INC      ERCNT3     ;ALLOW 12 ERRORS AT MOST
          BNE     1$
          JMP     EXT7        ;IF MORE, EXIT
          JSR      FINISH
          BIT      #BIT9,ARKDS ;SIN SET?
          BEQ     NOSIN      ;NO

          MOV      #LUPSIN,$LPERR
          JSR      PC,GETINF
          ERROR    11          ;SIN ON READ
          CON.RESET
          DRV.RESET
          INC      ERCNT4     ;ALLOW 5 ERRORS AT MOST
          BNE     1$
          JMP     EXT7        ;IF MORE, EXIT
          JSR      FINISH
          1$:
          NOSIN: TST      ERCNT1 ;CHECKING CSE FOR 1ST TIME
                BNE     WRTCHK  ;NO BRANCH
                INC     ERCNT1  ;INDICATE THAT CSE HAS BEEN
                                ;CHECKED ONCE

          BIT      #BIT1,ARKER ;CHECK SUM EROR?
          BEQ     WRTCHK
          MOV     #BEGIN,$LPERR

```

3143	011056	004737	016214		JSR	PC,GETINF	
3144	011062	013237	001252	001202	MOV	RETRY1,SREG10	;GET THE RETRY #
3145	011070	062737	000004	001202	ADD	#4,SREG10	;SAVE IT FOR TYPEOUT
3146	011076	104024			ERROR	24	;CSE
3147	011100	005237	001514		INC	ERCNT5	;ALLOW 10 ERRORS AT MOST
3148	011104	001002			BNE	1\$	
3149	011106	000137	012170		JMP	EXT7	;IF MORE, EXIT
3150	011112	000137	011654	1\$:	JMP	CSEORR	;GO, SERVICE CSE
3151							
3152	011116	005037	001506	WRTCHK:	CLR	ERCNT2	;CLR FLAG INDICATING SOFTWARE
3153							;COMPARE DONE
3154	011122	022737	000003	001256	CMP	#3,RETRY3	;WRT CHK DONE BEFORE OR
3155	011130	001016			BNE	SFTCMP	;IT'S 1ST TIME?
3156							;IF DONE,BRANCH OTHERWISE DO IT
3157	011132	013777	001440	170324	WCAGAIN: MOV	WDSKAD,ARKDA	;WRT CHK FROM THIS DSK-ADRES
3158	011140	013777	001444	170312	MOV	WWRDCN,ARKWC	;THIS # FO WORDS
3159	011146	013777	001442	170306	MOV	WBUSAD,ARKBA	;WITH THIS BUFFER
3160							
3161	011154	012777	000407	170274	MOV	#407,ARKCS	;WRT CHK,GO,SSE
3162							
3163	011162	005337	001256		DEC	RETRY3	;INDICATE WRT CHK DONE
3164							
3165	011166	005737	001506	SFTCMP:	TST	ERCNT2	;SOFTWARE COMPARE DONE ONCE BEFORE?
3166	011172	001060			BNE	WCREPT	;IF SOFTWARE COMPARE HAS BEEN DONE
3167							;ONCE DON'T DO IT AGAIN. OTHERWISE,
3168	011174	005237	001506		INC	ERCNT2	;DO IT. INDICATE IT IS DONE.
3169							;MORE THAN ONCE BEFORE.
3170							;IF THIS IS 1ST TIME THRU &
3171							;WRT CHK WAS DONE ONCE BEFORE
3172							;DO SOFTWARE COMPARISON OF
3173							;THE DATA THAT WAS READ FROM
3174							;THE DISK
3175							
3176	011200	012702	001266		MOV	#BUFR,R2	;INITLZE PTR TO BUFR STORING
3177							;ADRES OF BAD DATA
3178	011204	012703	001320		MOV	#BUFR1,R3	;STORE EXPCTD DATA STARTING HERE
3179	011210	012704	001352		MOV	#BUFR2,R4	;STORE RECVD (BAD) DATA
3180							;STARTING HERE
3181							
3182	011214	005037	001500		CLR	INDX3	;CLR FLAG INDICATING MISCMPRE
3183							
3184	011220	013700	001404	001502	COMPAR: MOV	PBUFD,R0	;INITLZE PTR TO 'RECVD DATA' BUFR
3185	011224	012737	177764		MOV	#-14,INDX4	;STORE AND REPORT 12 OR LESS DATA ERRORS
3186	011232	013701	001406		MOV	PBUF1,R1	;INITLZE PTR TO 'EXPCTD DATA' BUFR
3187	011236	012737	176400	001260	MOV	#-1400,INADR	;SET COUNT
3188	011244	021011			CMPAGAN: CMP	(R0),(R1)	;CORRECT WORD READ FROM DISK?
3189	011246	001402			BEQ	1\$	
3190	011250	000137	012016		JMP	MISCMP	;BRANCH IF MISCMPRE ERROR
3191	011254	005720		1\$:	TST	(R0)+	;INCRMNT PTRS
3192	011256	005721			TST	(R1)+	;TO NXT WORDS
3193	011260	005237	001260		INC	INADR	;DONE WITH CMPRISON?
3194	011264	001367			BNE	CMPAGAN	;IF NOT, COMPARE THE REST
3195							
3196	011266	005737	001500		TST	INDX3	;WAS THERE A BAD DATA WORD
3197							; (EVEN AFTR RETRYING)
3198	011272	001420			BEQ	WCREPT	;NO, BRANCH

3199	011274	012737	010606	001110	REPMSC:	MOV	#READ,\$LPERR	
3200	011302	104025				ERROR	25	;DATA ERROR
3201	011304	005237	001516			INC	ERCNT6	;ALLOW 10 ERRORS AT MOST
3202	011310	001002				BNE	1\$	
3203	011312	000137	012170			JMP	EXT7	;IF MORE, EXIT
3204	011316	005737	001254		1\$:	TST	RETRY2	
3205	011322	001404				BEQ	WCREPT	
3206	011324	005237	001254			INC	RETRY2	
3207	011330	000137	010606			JMP	READ	
3208								
3209	011334	104421			WCREPT:	CON.RDY		;WAIT FOR CNTRL RDY FROM
3210								;PREVIOUS WRT CHK
3211	011336	022737	177776	001254		CMP	#-2,RETRY2	;IF THERE WAS A RETRY AFTER MISC
3212								; -OMPARISON, DO WRT CHK AGAIN
3213	011344	001417				BEQ	ERWCHK	
3214	011346	000401				BR	LUPWCE+2	
3215	011350	104415			LUPWCE:	CON.RESET		
3216	011352	013777	001440	170104		MOV	WDSKAD,\$RKDA	;WRT CHK WITH THIS DSK-ADRES
3217	011360	013777	001444	170072		MOV	WWRDCN,\$RKWC	;THIS # OF WORDS
3218	011366	013777	001442	170066		MOV	WBUSAD,\$RKBA	;THIS BUS ADRES
3219	011374	012777	000407	170054		MOV	#407,\$RKCS	
3220								
3221	011402	104421				CON.RDY		
3222	011404	012737	011350	001110	ERWCHK:	MOV	#LUPWCE,\$LPERR	
3223	011412	032777	040000	170032		BIT	#BIT14,\$RKDS	;HARD EROR?(FROM WRT CHK)
3224	011420	001410				BEQ	XHE	;NO, BRANCH
3225								
3226	011422	004737	016214			JSR	PC,GETINF	
3227	011426	104026				ERROR	26	;HE ON WRT CHK
3228	011430	005237	001520			INC	ERCNT7	;ALLOW 12 ERRORS AT MOST
3229	011434	001002				BNE	XHE	
3230	011436	000137	012170			JMP	EXT7	;IF MORE, EXIT
3231								
3232	011442	032777	000001	170004	XHE:	BIT	#BIT0,\$RKER	;WRITE CHECK EROR?
3233	011450	001420				BEQ	FINISH	
3234	011452	004737	016214			JSR	PC,GETINF	
3235	011456	012737	000003	001202		MOV	#3,\$REG10	;GET TRY #
3236	011464	163737	001256	001202		SUB	RETRY3,\$REG10	;SAVE IT FOR TYPEOUT
3237	011472	104027				ERROR	27	;WRT CHK EROR
3238	011474	005237	001522			INC	ERCNT8	;ALLOW 10 ERRORS AT MOST
3239	011500	001002				BNE	1\$	
3240	011502	000137	012170			JMP	EXT7	;IF MORE, EXIT
3241	011506	000137	012062		1\$:	JMP	WCEROR	
3242								
3243								
3244								;THERE WAS NO WCE. DONE
3245								;WITH ALL CHECKING FOR SOFT
3246								;ERORS ETC. MODIFY PARAMETERS
3247								;TO CHECK NXT BLOCK ON
3248								;THE DISK
3249								
3250	011512	022737	001422	001424	FINISH:	CMP	#PAT3,PRSPAT	;FIND OUT THE NXT PATRN GENRATR
3251	011520	001404				BEQ	1\$;TO USE FOR GENRATING THE
3252	011522	062737	000002	001424		ADD	#2,PRSPAT	;BUFR, STORE POINTER TO
3253	011530	000403				BR	2\$;GENRATR ROUTINE IN 'PRSPAT'
3254	011532	012737	001414	001424	1\$:	MOV	#PATO,PRSPAT	;NOTE THER R 4 PAT-GENRATRS

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3255
3256 011540 013701 001476 2$: MOV INDX2,R1 ;PATO-PAT1-PAT2-PAT3----PATO-
3257 011544 116101 010426 MOVB SECTA(R1),R1 ;FORM SECTR # TO BE USED NEXT
3258 011550 042737 000017 001450 3$: BIC #17,ADRES ;GET SECTR #
3259 011556 050137 001450 BIS R1,ADRES ;MASK SECTR BITS
3260 ;FORM THE NEW DISK-ADRES
3261 ;FORM THE NXT BLOCK TO BE
3262 011562 005237 001476 INC INDX2 ;CHECKED.
3263 ;DONE ALL 4 BLOCKS(3 SECS
3264 011566 022737 000004 001476 CMP #4,INDX2 ;EACH) ON THIS TRACK?
3265 011574 001025 BNE GOBAK ;IF NOT, GO BAK & DO THE
3266 ;NXT BLOCK ON THIS TRACK
3267
3268 011576 005037 001476 DONTRK: CLR INDX2 ;REINITLZE COUNT FOR
3269 ;4 BLOCKS ON THIS TRACK
3270 011602 032737 000001 001474 BIT #BIT0,INDX1 ;WHICH SUR TO DO NXT? 0 OR 1
3271 011610 001407 BEQ DOSUR1 ;BRANCH, DO SUR 1 NXT
3272
3273 011612 062737 000040 001450 ADD #4C,ADRES
3274
3275 011620 042737 000020 001450 BIC #20,ADRES ;CLR SUR BIT, DO SUR 0 NXT
3276 011626 000403 BR DONE
3277
3278 011630 052737 000020 001450 DOSUR1: BIS #20,ADRES ;SET SUR BIT, DO SUR 1 NXT
3279
3280 011636 005237 001474 DONE: INC INDX1 ;DONE WITH ALL 626 TRACKS?
3281 011642 001002 BNE GOBAK
3282 011644 000137 012174 JMP TST10
3283
3284 011650 000137 010532 GOBAK: JMP BEGIN ;IF NOT, GO BAK & CHECK
3285 ;THE NXT TRACK
3286
3287 ;CSEROR ;THIS IS THE ENTRY POINT
3288 ;FOR SERVICE ROUTINE FOR CHECK
3289 011654 CSEROR: ;SUM EROR. CONTROL IS XFERED
3290 ;HERE ONCE CSE OCCURS
3291
3292 011654 017700 167604 MOV @RKDA,RO ;GET RKDA AFTER CSE
3293 011660 010001 MOV RO,R1 ;SAVE RKDA
3294 011662 032700 000017 BIT #17,RO ;FORM THE ADRES OF THE SECTR
3295 011666 001002 BNE 1$ ;WHICH GAVE CSE
3296 011670 162700 000004 SUB #4,RO
3297 011674 005300 1$: DEC RO ;RO CONTAINS DSK-ADRES WHERE
3298 ;CSE OCURED
3299 011676 020037 001432 CMP RO,DSKADR ;DID A PREVIOUS RETRY (IF ANY)
3300 ;GIVE CSE ON SAME ADRES
3301 011702 001021 BNE 2$ ;NO, THIS IS A FRESH CSE, BRANCH.
3302 ;IF THIS WAS A CSE ON A
3303 011704 005237 001252 INC RETRY1 ;RETRY INCMNT RETRY COUNT.
3304 ;BRANCH IF 3 RETRIES HAVEN'T
3305 011710 001021 BNE 3$ ;BEEN DONE
3306 ;GO REPORT CSE
3307 ;IF CSE WAS IN THE LAST SECTR OF
3308 ;THE 3 SEC BLOCK, GO TO 'WRTCHK'
3309 ;OTHERWISE CHECK THE REST OF
3310 ;THE SECTORS FOR CSE.

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3367
3368
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3372
3373 012062 005737 001256
3374 012066 003035
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3376
3377 012070 012737 000003 001256
3378
3379 012076 017700 167362
3380 012102 010002
3381 012104 042702 177760
3382 012110 001002
3383 012112 000137 011512
3384 012116 162702 000003
3385 012122 100372
3386 012124 010001
3387 012126 163700 001440
3388 012132 010137 001440
3389 012136 005200
3390 012140 005300
3391 012142 001407
3392 012144 062737 001000 001442
3393 012152 062737 000400 001444
3394 012160 000767
3395 012162 104415
3396 012164 000137 011132
3397
3398 012170 004737 016772
3399
3400
3401
3402
3403
3404
3405
3406
3407
3408
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3411
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3421
3422 012174 000004

```
WCEROR: TST      RETRY3      ; THIS THE ENTRY POINT FOR
          BGT      CLRERR      ; ERROR SERVICE ON GETTING A
                                          ; WRITE CHECK ERROR.
                                          ;
                                          ; DONE 3 TRIES?
                                          ; IF NOT SKIP, OTHERWISE REPORT
                                          ; W C EROR
          MOV      #3,RETRY3      ; SET CONT FOR RETRIES
          MOV      @RKA,R0        ; IF WCE WAS IN THE LAST SECTOR
          MOV      R0,R2          ; OF THE BLOCK, NO MORE SECS
          BIC      #177760,R2     ; TO CHECK, GO TO 'FINISH'
35:      BNE      4$             ; IF IT WASN'T LAST SECTOR OF THE
          JMP      FINISH        ; BLOCK, THEN CHECK REMAINING
4$:      SUB      #3,R2          ; SECTORS. (STARTING FROM THE
          BPL      3$            ; SEC AFTER THE ONE GIVING WCE)
15:      MOV      R0,R1          ; SAVE DISK ADRES
          SUB      @DSKAD,R0
          MOV      R1,@DSKAD      ; GET SAVED DISK ADRES
          INC      R0
25:      DEC      R0
          BEQ      CLRERR
          ADD      #1000,@BUSAD    ; FORM THE NEW BUS ADRES
          ADD      #400,@WRDCN    ; FORM THE NEW WORD COUNT
          BR      25
CLRERR:  CON.RESET
          JMP      @CAGAIN
EXT7:    JSR      PC,ABRT
```

```
;;*****
;*TEST 10      WRITE, WRITE CHECK ON CYLINDERS 127, 128
;*THIS TEST WRITES 12 UNIQUE PATTERNS (ONE FOR EACH
;*SECTOR) ON CYLINDERS 127 AND 128, THEN WRITE
;*CHECK IS DONE TO SEE IF THEY WERE WRITTEN
;*CORRECTLY. IT SHOULD BE NOTED THAT THERE IS
;*CHANGE IN 'WRITE' CURRENT AT THIS CYLINDER.
;*PATTERNS ARE RELOCATED ON THE CYLINDERS AFTER EACH
;*WRITE/WRITE CHECK CYCLE.  THUS THE FIRST TIME
;*PATTERN 'SP1' IS WRITTEN ON SECTOR 0, PATTERN 'SP2' ON
;*SECTOR 2, ETC.  AFTER THIS WRITE/WRITE CHECK CYCLE
;*IS OVER PATTERN 'SP2' IS WRITTEN ON SECTOR 0, PATTERN
*:'SP3' ON SECTOR 1 AND SO ON.  THIS WRITE/WRITE
;*CHECK CYCLE IS REPEATED 12 TIMES, THUS
;*THE LAST WRITE/WRITE CHECK IS DONE USING
;*PATTERN 'SP12' ON SECTOR 0, PATTERN 'SP1' IS
;*WRITTEN ON SECTOR 1, PATTERN 'SP2' ON SECTOR 2,
;*ETC.  IF YOU WANT TO WRITE ANY OTHER PATTERNS
;*FILL IN THE PATTERNS YOU WANT IN LOCATIONS
*:'SP1', 'SP2', ...ETC.
;;*****
†ST10:  SCOPE
```

```

3423
3424 012176 012737 177764 001504      MOV      #14,ERCNT1      ;ALLOW 12 ERRORS AT MOST
3425 012204 012737 177764 001506      MOV      #14,ERCNT2      ;ALLOW 12 ERRORS AT MOST
3426 012212 012737 177723 001510      MOV      #55,ERCNT3      ;ALLOW 15 ERRORS AT MOST
3427 012220 012702 012702      MOV      #SP1,R2          ;INITIALIZE POINTER TO PATRN
3428 012224 010201      DOWRT:  MOV      R2,R1
3429 012226 012700 007740      MOV      #7740,R0         ;SET UP CYL ADRES BITS (127)
3430 012232 053700 001230      BIS      DRIVAD,R0        ;SET UP DRIVE # BITS
3431 012236 005003      WRL01:  CLR      R3
3432 012240 104415      WRERR:  CON.RESET
3433
3434 012242 010077 167216      WRL0:  MOV      R0,DRKDA      ;ADRES THE DRIVE
3435 012246 012777 177400 167204      MOV      #400,DRKWC      ;WRITE 1 SECTOR
3436 012254 010177 167202      MOV      R1,DRKBA      ;USE THIS PATTERN
3437 012260 012777 004003 167170      MOV      #4003,DRKCS     ;WRITE, GO
3438 012266 104421      CON.RDY
3439 012270 032777 140000 167160      BIT      #140000,DRKCS   ;ANY ERROR?
3440 012276 001414      BEG     4$
3441 012300 012737 012240 001110      MOV      #WRERR,SLPERR   ;SET ADRES FOR LOOPING ON ERROR
3442 012306 004737 016162      JSR     PC,GT4RG         ;GET TKCS, ER, DS, DA
3443 012312 104021      ERROR  21               ;ERROR OCCURRED ON DOING A WRITE
3444 012314 104415      CON.RESET               ;CLEAR THE ERROR
3445 012316 005237 001504      INC     ERCNT1           ;ALLOW 12 ERRORS ONLY
3446 012322 001002      BNE     4$
3447 012324 000137 012732      JMP     EXT10
3448
3449 012330 005200      4$:    INC     R0
3450 012332 005203      INC     R3               ;KEEP COUNT
3451 012334 022701 012730      CMP     #SP12,R1         ;USE PATTERNS IN A CYCLIC FASHION
3452 012340 001002      BNE     3$
3453 012342 012701 012700      MOV     #SP1-2,R1
3454 012346 005721      3$:    TST     (R1)+           ;INCREMENT POINTERS TO NEXT PATTERN
3455 012350 020327 000014      CMP     R3,#14           ;DONE SURFACE 0?
3456 012354 002732      BLT     WRL0             ;NO
3457 012356 001005      BNE     2$               ;YES, IF CHANGING HEADS
3458 012360 010201      MOV     R2,R1
3459 012362 042700 000017      BIC     #17,R0           ;SET UP CORRECT ADDRESS ETC.
3460 012366 052700 000020      BIS     #20,R0
3461
3462 012372 020327 000030      2$:    CMP     R3,#30       ;DONE WITH WRITING SURFACE 1?
3463 012376 001321      BNE     WRL0             ;NO, BRANCH
3464
3465 012400 032700 007700      WRHI:  BIT      #7700,R0   ;DONE WITH BOTH CYLINDERS - 127 & 129?
3466 012404 001405      BEQ     DOWCHK           ;YES
3467 012406 012700 010000      MOV     #10000,R0        ;NO, DO CYLINDER 128
3468 012412 053700 001230      BIS     DRIVAD,R0
3469 012416 000707      BR     WRL01            ;GO BACK
3470
3471
3472
3473 012420 010201      DOWCHK: MOV     R2,R1       ;WRITTEN, NOW DO WRITE CHECK
3474 012422 012737 177775 001252      MOV     #-3,RETRY1      ;INITIALIZE POINTER TO FIRST PATTERN
3475 012430 012700 010000      MOV     #10000,R0        ;RETRY COUNT
3476 012434 053700 001230      BIS     DRIVAD,R0        ;DO CYLINDER 128 FIRST
3477 012440 005003      WCHI1: CLR     R3
3478 012442 010077 167016      WCERR: MOV     R0,DRKDA   ;ADRES THE DRIVE

```

```

3479
3480 012446 012777 177400 167004 WCHI: MOV #400, ZRKWC ;WRITE CHECK 1 SECTOR
3481 012454 010177 167002 MOV R1, ZRKBA ;WITH THIS PATTERN
3482 012460 012777 004007 166770 MOV #4007, ZRKCS ;WRITE CHECK, GO
3483 012466 104421 CON.RDY
3484
3485 012470 032777 040000 166754 BIT #40000, ZRKDS ;HE?
3486 012476 001406 BEQ 15 ;NO
3487 012500 004737 016214 JSR PC, GETINF
3488 012504 104026 ERROR 26 ;HE ON DOING WRT CHK
3489 012506 005237 001506 INC ERCNT2 ;ALLOW 12 ERRORS ONLY
3490 012512 001507 BEQ EXT10 ;IF MORE, EXIT
3491 012514 032777 000001 166732 15: BIT #BIT0, ZRKER ;WCE?
3492 012522 001425 BEQ 45 ;NO
3493 012524 012737 012442 001110 MOV #WCERR, SLPERR ;SET ADRES FOR LOOPING ON ERROR
3494 012532 004737 016214 JSR PC, GETINF ;GET INFO ON ERROR
3495 012536 013737 001252 001202 MOV RETRY1, SREG10
3496 012544 062737 000004 001202 ADD #4, SREG10 ;WCE ON DOING WRITE CHECK, WITH
3497 012552 104027 ERROR 27 ;PATTERN STORED IN R1
3498 012554 005237 001252 INC RETRY1 ;DO 3 TIMES IN ALL
3499 012560 001330 BNE WCERR
3500 012562 005237 001510 INC ERCNT3 ;ALLOW 15 ERRORS ONLY
3501 012566 001461 BEQ EXT10 ;IF MORE, EXIT
3502 012570 012737 177775 001252 MOV #3, RETRY1
3503
3504 012576 005200 45: INC R0 ;KEEP TRACK OF DISK-ADRES
3505 012600 005203 INC R3 ;AND COUNT
3506 012602 022701 012730 CMP #SP12, R1 ;USE PATTERNS IN CYCLIC
3507 012606 001002 BNE 35
3508 012610 012701 012700 MOV #SP1-2, R1 ;FASHION
3509 012614 005721 35: TST (R1)+ ;INCREMENT POINTER TO NEXT PATTERN
3510 012616 020327 000014 CMP R3, #14 ;DONE SURFACE 0?
3511 012622 002711 BLT WCHI ;NO
3512 012624 001005 BNE 25
3513 012626 010201 MOV R2, R1 ;IF CHANGING HEADS (0-1), SET CORRECT
3514 012630 042700 000017 BIC #17, R0 ;ADRES BITS
3515 012634 052700 000020 BIS #20, R0
3516
3517 012640 020327 000030 25: CMP R3, #30 ;DONE WRITE CHECKING SURFACE 1?
3518 012644 001300 BNE WCHI ;NO, GO BACK
3519
3520 012646 032700 007700 WCLO: BIT #7700, R0 ;DONE BOTH CYLINDERS - 127, 128?
3521 012652 001005 BNE REPEAT ;YES, BRANCH
3522 012654 012700 007740 MOV #7740, R0 ;DO CYLINDER 127 NOW
3523 012660 053700 001230 BIS DRIVAD, R0
3524 012664 000665 BR WCHI1
3525
3526
3527 012666 005722 REPEAT: TST (R2)+ ;RELOCATE THE PATTERNS ON THE
3528 012670 020227 012732 CMP R2, #SP12+2 ;CYLINDERS AND DO IT AGAIN
3529 012674 001420 BEQ TST11 ;EXIT
3530 012676 000137 012224 JMP DOWRT ;THIS TEXT)
3531
3532
3533
3534 ;PATTERNS TO BE USED

```

```

3535
3536 012702 177777
3537 012704 052525
3538 012706 111111
3539 012710 010421
3540 012712 102041
3541 012714 010101
3542 012716 040201
3543 012720 000401
3544 012722 031463
3545 012724 070707
3546 012726 007417
3547 012730 041020
3548
3549 012732 004737 016772
3550
3551
3552
3553
3554
3555
3556
3557
3558
3559
3560
3561
3562
3563
3564
3565
3566
3567 012736 000004
3568 012740 032777 000100 166172
3569 012746 001002
3570 012750 000137 014106
3571 012754 104415
3572 012756 104416
3573
3574 012760 012737 177771 001252
3575
3576
3577 012766 104401 012774
3578 012772 000424
3579
3580 013044
3581 013044 104401 013052
3582 013050 000421
3583
3584 013114
3585 013114 104401 013122
3586 013120 000421
3587
3588 013164
3589
3590 013164 012737 001542 001260

```

```

SP1: .WORD 177777 ; IF YOU WANT TO WRITE ANY
SP2: .WORD 052525 ; OTHER PATTERNS, CHANGE THESE
SP3: .WORD 111111 ; 12 LOCATIONS TO ANY PATTERN
SP4: .WORD 010421 ; YOU WANT.
SP5: .WORD 102041
SP6: .WORD 010101
SP7: .WORD 040201
SP8: .WORD 000401
SP9: .WORD 031463
SP10: .WORD 070707
SP11: .WORD 007417
SP12: .WORD 041020
EXT10: JSR PC,ABRT

```

```

*****
*TEST 11 SEEK FUNCTION TIMER
*SEEK TIMER
*IN THIS PART OF THE PROGRAM SEEKS ARE TIMED BETWEEN A PARTICULAR SET
*OF CYLINDERS, BOTH IN THE FORWARD DIRECTION (0-312) AND REVERSE(312-0).
*****CAUTION*****
*IT SHOULD BE NOTED THAT THE SECTOR COUNTER (IN RKDS) IS USED AS THE REAL
*TIME CLOCK TO DO THE SEEK TIMING. FOR THE TIMES TO BE RELIABLE, THE
*SECTOR COUNTER SHOULD BE ACCURATE WITHIN THE SPECIFICATIONS OF THE DISK
*SPEED: 1500 RPM = 40 MILI SECS/REV =3.33 MILI SECS/SECTOR.
*VARIATION: +-30 RPM
*****

```

```

TST11: SCOPE
BIT #SW6,JSWR ;INHIBIT TIMER?
BNE +6
JMP PLTGRPH
CON.RESET
DRV.RESET
MOV #-7,RETRY1 ;COUNT FOR 7 DIFRNT SEEK TIMES
;TO BE RECORDED
TYPE 65$ ;:TYPE ASCIZ STRING
BR 64$ ;:GET OVER THE ASCIZ
64$: .ASCIZ <15><12>/SEEK TIME SCALE FACTOR=0.01 MILI SECS/
65$: .ASCIZ <15><12><12>/ # OF SEEK # OF SEEK/
66$: .ASCIZ <15><12><12>/ # OF SEEK # OF SEEK/
67$: .ASCIZ <15><12><12>/ # OF SEEK # OF SEEK/
68$: .ASCIZ <15><12>/ SEEKS TIME SEEKS TIME/<15><12>
69$: .ASCIZ <15><12>/ SEEKS TIME SEEKS TIME/<15><12>
MOV #SIAD,INADR ;INITLZE PTR TO INNER ADRES

```



```

3759 013756 104401          TYPE
3760 013760 002110          BLNKS2
3761 013762 016046 026526  MOV BUFR4(RO),-(SP) ;GET 'SEEK TIME' FOR EACH OF
3762 013766 104405          TYPDS ;OF THAT '# OF SEEKS'. 'GO
3763                                     ;TYPE OUT IN DECIMAL
3764
3765 013770 016046 026746  2$: MOV BUFR7(RO),-(SP) ;GET '# OF SEEKS' IF NONE (0)
3766 013774 001416          BEQ 4$ ;SKIP TYPING (REVRSE SEEK)
3767 013776 005705          TST R5
3768 014000 001402          BEQ 6$
3769 014002 104401 002075  TYPE ,BLNK13
3770 014006 104405          TYPDS ;TYPE OUT IN DECIMAL
3771 014010 104401          TYPE
3772 014012 002110          BLNKS2
3773 014014 016046 026666  MOV BUFR6(RO),-(SP) ;GET 'SEEK TIME' & TYPE IT
3774 014020 104405          TYPDS ;OUT IN DECIMAL
3775 014022 000406          BR 5$
3776
3777 014024 005726          3$: TST (SP)+ ;POP STACK
3778 014026 005205          INC R5
3779 014030 000757          BR 2$
3780
3781 014032 005726          4$: TST (SP)+ ;POP STACK
3782 014034 005705          TST R5
3783 014036 001004          BNE TIMDON
3784
3785 014040 005720          5$: TST (RO)+ ;INCREMENT PTR TO TABLES
3786 014042 020027 000012  CMP RO,#12 ;ALL DONE?
3787 014046 001335          BNE 1$ ;IF NOT GO BAK
3788
3789 014050 062737 000002 001260 TIMDON: ADD #2,INADR ;INCRMNT POINTER TO NEXT
3790 014056 062737 000002 001262  ADD #2,OUTADR ;INNER & OUTER ADRES
3791 014064 005237 001252  INC RETRY1 ;ALL DONE?
3792 014070 001406          BEQ PLTGRPH
3793 014072 032777 000100 165040  BIT #SW6,DSWR ;INHIBIT TIMER? FURTHER ?
3794 014100 001402          BEQ PLTGRPH ;YES, BRANCH
3795 014102 000137 013200  JMP REPTIM ;GO, BACK AND TIME REST
3796                                     ;OF SEEKS
3797
3798
3799
3800
3801
3802
3803
3804
3805
3806
3807
3808 014106 032777 000040 165024 PLTGRPH: ;TIME THE SEEKS
3809 014114 001002          BIT #SW5,DSWR ;SKIP THE GRAPH?
3810 014116 000137 015224  JMP TST12 ;YES, BRANCH
3811 014122 104415          CON.RESET
3812 014124 104416          DRV.RESET
3813 014126 012737 177465 001500  MOV #-31?,INDX3 ;PERFORM 313 SEEKS 0-0,0-1,0-312
3814 014134 012704 027026  MOV #BUFR10,R4 ;STORE 'SEEK TIME' HERE

```

;PLOT GRAPH OF 'SEEK TIME' V/S 'CYLIDERS SEEKED'

```

;PERFORM SEEK FROM CYLINDER 0 TO EVERY OTHER CYLINDER AND TIME IT.
;0 0 0 1,----0 312. NOTE 'SECTOR COUNTER' IS USED AS A READ
;TIME CLOCK TO TIME THERE SEEKS. AFTER OBTAINING THE SEEK TIMES A
;GRAPH IS PLOTTED OF 'SEEK TIME' V/S 'CYLINDER'.

```

```

3815 014140 005037 001260 CLR INADR ;CLR CYL ADRES BITS
3816
3817 014144 013777 001260 165312 1$: MOV INADR,ARKDA ;ADRES THE RIGHT CYLINDER
3818 014152 053777 001230 165304 BIS DRIVAD,ARKDA ;ADRES THE RIGHT DRIVE
3819
3820 014160 004737 014776 JSR PC,TIMSEK ;GO TIME THE SEEK FROM CYL 0
3821 ;TO THE ABOVE CYL. RETURN WITH
3822 ;R3 CONTAINING 'SEEK TIME' IN MS
3823 ;SCALE FACTOR OF 0.01
3824 014164 010324 MOV R3,(R4)+ ;STORE 'SEEK TIME'
3825 014166 042777 017777 165270 BIC #17777,ARKDA ;SEEK BACK TO CYL 0 FOR
3826 014174 012777 000011 165254 MOV #11,ARKCS ;TIMING NXT CYL SEEK
3827 014202 104421 CON.RDY ;WAIT FOR CNTRL RDY?
3828 014204 104422 TST.RWS ;WAIT FOR R/W/S RDY
3829 014206 062737 000040 001260 ADD #40,INADR ;FORM NXT CYL ADRES
3830 014214 005237 001500 INC INDX3
3831 014220 001351 BNE 1$
3832
3833 ;PLOT A GRAPH USING 'SEEK TIMES' RECORDED BEFORE
3834
3835 014222 PLOT:
3836 014222 104401 014230 TYPE 65$ ;:TYPE ASCIZ STRING
3837 014226 000422 BR 64$ ;:GET OVER THE ASCIZ
3838 ;:65$: .ASCIZ <15><12><12><12>/X AXIS - SEEK TIME - MILI SECS/
3839 64$:
3840 014274 TYPE 67$ ;:TYPE ASCIZ STRING
3841 014300 000423 BR 66$ ;:GET OVER THE ASCIZ
3842 ;:67$: .ASCIZ <15><12>/Y AXIS - CYLINDER SEEKED FROM 0/<15><12><12>
3843 66$:
3844
3845 014350 TYPE
3846 014352 104401 BLNKS7
3847 014354 005000 CLR RO ;TYPE OUT THE TIME UNITS
3848 014356 010046 1$: MOV RO,-(SP) ;:(MILI SECS) FOR THE X-AXIS
3849 014360 104424 TYPDSS ;LIKE THIS:
3850 014362 005700 TST RO ;0 20 30 40.....
3851 014364 001411 BEQ 2$
3852 014366 022700 000144 CMP #144,RO
3853 014372 003010 BGT 4$
3854 014374 022700 000170 CMP #170,RO
3855 014400 002412 BLT 5$
3856 014402 104401 TYPE
3857 014404 002110 BLNKS2
3858 014406 000404 BR 3$
3859 014410 104401 2$: TYPE
3860 014412 002111 BLNKS1
3861 014414 104401 4$: TYPE
3862 014416 002107 BLNKS3
3863 014420 062700 000012 3$: ADD #12,RO
3864 014424 000754 BR 1$
3865
3866 014426 104401 5$: TYPE
3867 014430 001213 $CRLF
3868 014432 104401 TYPE
3869 014434 002103 BLNKS7
3870

```

```

3871 014436 012700 177763
3872 014442
3873 014442 104401 014450
3874 014446 000403
3875
3876 014456
3877 014456 005200
3878 014460 001370
3879
3880
3881
3882 014462 032777 000020 164450
3883 014470 001054
3884
3885
3886
3887
3888 014472 005000
3889 014474 032777 000040 164436
3890 014502 001445
3891 014504 104401
3892 014506 001213
3893
3894
3895
3896 014510 010046
3897 014512 104405
3898 014514 104401 014522
3899 014520 000401
3900
3901 014524
3902 014524 010001
3903 014526 006301
3904 014530 016103 027026
3905 014534 004737 014736
3906 014540 022700 000004
3907 014544 003402
3908 014546 005200
3909 014550 000751
3910 014552 022700 000024
3911 014556 003403
3912 014560 062700 000002
3913 014564 000743
3914 014566 022700 000310
3915 014572 003403
3916 014574 062700 000005
3917 014600 000735
3918 014602 022700 000312
3919 014606 001403
3920 014610 062700 000002
3921 014614 000727
3922 014616 000137 015224
3923
3924
3925
3926

```

```

PLT1:  MOV      #15,RO      ;TYPE OUT THE X-AXIS MARKERS
1$:
      TYPE      65$        ;;TYPE ASCIZ STRING
      BR        64$        ;;GET OVER THE ASCIZ
;;65$:  .ASCIZ  /I-----/
64$:
      INC      RO          ;I-----I-----I-----
      BNE     1$
; IF SW 4 IS SET THEN TYPE THE COMPLETE GRAPH. IF NOT TYPE THE SMALL GRAPH.
      BIT     #SW4, @SWR   ;TYPE COMPLETE GRAPH?
      BNE     CMPGRP      ;YES BRANCH
                          ;IF NOT, TYPE SMALL GRAPH
SMGRP: CLR      RO
1$:    BIT     #SW5, @SWR   ;SKIP REST OF GRAPH?
      BEQ     5$          ;YES
      TYPE     SCRLF      ;IN THIS GRAPH SEEK TIMES ARE
                          ;PLOTTED ONLY FOR SELECTED
                          ;CYLINDERS (NOT ALL) SHOWN BELOW:
                          ;0,1,2,3,4, 6,8,10,12,14,16,18,20,
                          ;25,30,35,....,190,195,200, 203
                          ;TYPE THE MARKERS
      MOV     RO, -(SP)
      TYPDS
      TYPE     65$        ;;TYPE ASCIZ STRING
      BR        64$        ;;GET OVER THE ASCIZ
;;65$:  .ASCIZ  /- /
64$:
      MOV     RO,R1       ;FORM THE ADRES OF 'SEEK TIME'
      ASL    R1
      MOV     BUFR10(R1),R3 ;GET THE SEEK TIME
      JSR    PC,PLTPT    ;GO PLOT IT
      CMP    #4,RO       ;PLOTTED UPTO CYL 4?
      BLE   2$          ;YES
      INC    RO
      BR    1$
2$:    CMP    #24,RO     ;PLOTTED UPTO CYL 20?
      BLE   3$
      ADD   #2,RO
      BR    1$
3$:    CMP    #310,RO    ;PLOTTED UPTO CYL 200?
      BLE   4$
      ADD   #5,RO
      BR    1$
4$:    CMP    #312,RO    ;PLOTTED ALL CYLS?
      BEQ   5$
      ADD   #2,RO
      BR    1$
5$:    JMP    TST12

```

; IF SW 4 IS SET THE COMPLETE GRAPH IS PRINTED OUT. IT GIVES TIMES FOR
; SEEKS FROM CYLINDER 0 TO ALL OTHER CYLINDERS (0,1,2,3...202).

```

3927
3928 014622 005000          CMPGRP: CLR      R0          ;INITLZE COUNT
3929 014624 012701 177773    MOV      #-5,R1         ;INITLZE COUNT FOR Y-AXIS MARKER
3930 014630 012702 027026    MOV      #BUFR10,R2     ;INITLZE PTR TO SEEK TIMES
3931 014634 104401          TYPE
3932 014636 001213          $CRLF
3933 014640 000412          BR      3$
3934
3935 014642 032777 000040 164270 2$: BIT      #SWS,JSWR         ;SKIP REST OF GRAPH?
3936 014650 001002          BNE     +6
3937 014652 000137 015224    JMP     TST12
3938 014656 005201          INC     R1              ;TYPE OUT Y-AXIS MARKER 'CYL #'
3939 014660 001005          BNE     4$              ;IF REQUIRED
3940 014662 012701 177773    MOV      #-5,R1
3941 014666 010046          3$: MOV      RO,-(SP)     ;TYPE 'CYL #' ON Y-AXIS
3942 014670 104405          TYPDS          ;(IN DECIMAL)
3943 014672 000402          BR      5$
3944 014674 104401          4$: TYPE
3945 014676 002104          BLNKS6
3946 014700          5$:
3947 014700 104401 014706    TYPE     65$           ;;TYPE ASCIZ STRING
3948 014704 000401          BR      64$           ;;GET OVER THE ASCIZ
3949
3950 014710          ;;65$: .ASCIZ /-/
3951 64$:
3952 014710 012203          MOV     (R2)+,R3       ;GET SEEK TIME
3953 014712 004737 014736    JSR     PC,PLTPT      ;GO PLOT THE POINT
3954
3955
3956 014716 104401          TYPE
3957 014720 001213          $CRLF
3958 014722 005200          INC     R0              ;ALL DONE?
3959 014724 022700 000312    CMP     #312,R0
3960 014730 001344          BNE     2$              ;IF NOT, GO BAK
3961 014732 000137 015224    6$: JMP     TST12
3962
3963 ;PLTPT
3964 ;THE ROUTINE IS ENTERED WITH R3 CONTAINING HORIZONTAL AXIS
3965 ;COORDINATE- SEEK TIME
3966 ;PLOT THE ACTUAL TIME ON THE GRAPH. IN KEEPING WITH NORMAL
3967 ;CONVENTION A NUMBER LESS THAN HALF THE CELL WIDTH IS
3968 ;CONSIDERED AS FALLING UNDER THE PREVIOUS CELL, A NUMBER
3969 ;GREATER THAN OR EQUAL TO HALF THE CELL WIDTH FALLS UNDER THE NEXT CELL
3970 ;EX: IF SEEK TIME IS 11.5 MS, IT'S BETW'N 10 & 12, BUT > 11
3971 ;HENCE IT WILL BE PLOTTED AS 12 IF SEEK TIME IS 10.8 MS,
3972 ;IT'S BETW'N 10 & 12, BUT < 11 HENCE IT WILL BE PLOTTED
3973 ;AS 10.0 MS
3974
3975 014736 162703 000310    PLTPT: SUB     #310,R3   ;FIND OUT HOW MANY BLANKS TO
3976 014742 002403          BLT     7$              ;INSERT TO PLOT THE POINT
3977
3978 014744 104401          TYPE
3979 014746 002111          BLNKS1
3980 014750 000772          BR      PLTPT
3981 014752 062703 000144    7$: ADD     #144,R3
3982 014756 002402          BLT     8$

```

```

3983 014760 104401
3984 014762 002111
3985
3986 014764
3987 014764 104401 014772
3988 014770 000401
3989
3990 014774
3991 014774 000207
3992
3993
3994
3995
3996
3997
3998
3999
4000
4001
4002
4003 014776 010246
4004 015000 005003
4005 015002 013701 001452
4006 015006 011102
4007 015010 032702 000400
4008 015014 001774
4009
4010 015016 032702 000010
4011 015022 001771
4012
4013
4014 015024 011102
4015 015026 032702 000400
4016 015032 001774
4017 015034 021102
4018 015036 001372
4019 015040 032702 000017
4020 015044 001367
4021
4022
4023 015046 012777 000011 164402
4024
4025 015054 104421
4026
4027 015056 011102
4028 015060 032702 000400
4029 015064 001774
4030 015066 020211
4031 015070 001372
4032 015072 032702 000100
4033 015076 001025
4034 015100 032702 000017
4035 015104 001764
4036
4037 015106 011102
4038 015110 032702 000400

```

```

TYPE
BLNKS1

B$:
TYPE 65$
BR 64$
65$: .ASCIZ /X/
64$:
RTS PC

;TIMSEK
;THIS ROUTINE FINDS OUT THE TIME REQUIRED TO SEEK TO THE CYLINDER
;INDICATED IN RKDA.
;***CAUTION*** SECTOR COUNTER IS USED AS A REAL TIME CLOCK TO KEEP TIME.
;ENTRY: JSR PC,TIMSEK
; RKDA CONTAINS THE CYLINDER TO BE SEEKED FROM THE PRESENT POSITION.
;RETURN: R3 CONTAINS THE SEEK TIME IN MILI SECS. SCALE FACTOR = 0.01

TIMSEK: MOV R2, -(SP)
CLR R3
MOV RKDS, R1
1$: MOV @R1, R2
BIT #400, R2
BEQ 1$
;WAIT FOR SOK

BIT #BIT3, R2
BEQ 1$
;WAIT FOR SECTOR 10 SO THAT
;U CAN START WAITING FOR
;INDEX, SEC 0

2$: MOV @R1, R2
BIT #400, R2
BEQ 2$
CMP @R1, R2
BNE 2$
BIT #17, R2
BNE 2$
;WAIT FOR SEC 0, INDEX MARK
;AS SOON AS IT IS SEC 0, ISSUE
;A SEEK & START TIMING

MOV #11, @RKCS
CON.RDY
;ISSUE A SEEK, START TIMING
;THE SEC COUNTER
;WAIT FOR CNTRL RDY

3$: MOV @R1, R2
BIT #400, R2
BEQ 3$
CMP R2, @R1
BNE 3$
BIT #100, R2
BNE SKDON
BIT #17, R2
BEQ 3$
;GET RKDS
;WAIT FOR SOK
;INFO CORRECT?
;NO
;R/W/S RDY SET?
;IF YES, BRANCH
;WAIT FOR SEC CNTR TO MOVE
;FROM 0 TO 1

4$: MOV @R1, R2
BIT #400, R2
;WAIT FOR SOK

```

```
4039 015114 001774 BEQ 45
4040 015116 020211 CMP R2,R1
4041 015120 001372 BNE 45
4042 015122 032702 000100 BIT #100,R2 ;R/W/S RDY SET, SEEK DONE?
4043 015126 001005 BNE 55 ;YES, BRANCH
4044 015130 032702 000017 BIT #17,R2 ;IF NOT KEEP TRACK OF SEC
4045 015134 001364 BNE 45 ;COUNTER. INCREMENT R3 AT
4046 ;EVERY INDEX MARK, EVERY
4047 015136 005203 INC R3 ;40 MILI SECS
4048 015140 000746 BR 35 ;GO BAK, KEEP TIME
4049
4050 015142 032702 000017 55: BIT #17,R2 ;CHECK, IS IT INDEX MARK -SEC 0
4051 015146 001001 BNE SKDON ;IF NOT, SKIP
4052 015150 005203 INC R3 ;IF YES, INCREMENT COUNT
4053
4054 ;SEEK DONE, SAVE RKDS-SEC COUNTER.
4055 015152 SKDON:
4056 015152 012746 000014 MOV #14,-(SP) ;:PUT THE MULTIPLIER ON THE STACK
4057 015156 010346 MOV R3,-(SP) ;:PUT THE MULTIPLICAND ON THE STACK
4058 015160 004737 020500 JSR PC,@#MULT ;:CALL THE MULTIPLY ROUTINE
4059 015164 012616 MOV (SP)+,(SP) ;:DISREGARD THE MSB'S
4060 015166 012603 MOV (SP)+,R3 ;:GET THE LSB'S OF THE PRODUCT
4061 015170 042702 177760 BIC #177760,R2 ;SEEK. TOTAL TIME=(IN DECIMAL)
4062 015174 060203 ADD R2,R3 ;[(R3)X12+SEC COUNTER]X330X0.01
4063 ;NOTE THERE IS A SCALE FACTOR
4064 015176 012746 000512 MOV #512,-(SP) ;:PUT THE MULTIPLIER ON THE STACK
4065 015202 010346 MOV R3,-(SP) ;:PUT THE MULTIPLICAND ON THE STACK
4066 015204 004737 020500 JSR PC,@#MULT ;:CALL THE MULTIPLY ROUTINE
4067 015210 012616 MOV (SP)+,(SP) ;:DISREGARD THE MSB'S
4068 015212 012603 MOV (SP)+,R3 ;:GET THE LSB'S OF THE PRODUCT
4069 015214 062703 000245 ADD #245,R3 ;ASSUMPTION THAT EACH SECTOR
4070 ;TAKES 3.3 MILI SECS. IF THE
4071 ;DISK SPEED IS VERY MUCH DIFRNT
4072 ;FROM THE SPEC SPEED OF
4073 ;1500 RPM (40 MS/REV), THEN
4074 ;SEC COUNTER WOULD NOT BE AN
4075 ;ACCURATE TIME CLOCK.
4076 015220 012602 MOV (SP)+,R2 ;POP R2 BAK
4077 015222 000207 RTS PC ;RETURN
4078
4079
4080 ;:*****
4081 ;*TEST 12 END OF PROGRAM
4082 ;*THIS IS NOT A TEST BUT IS JUST A LINKAGE
4083 ;*PROVIDED TO TEST ALL THE DRIVES.
4084 ;:*****
4085 015224 000004 †ST12: SCOPE
4086 015226 105237 001223 INCB DRVDON
4087 015232 123737 001223 001224 BTEOP: CMPB DRVDON,DRIVS
4088 015240 001402 BEQ .+6
4089 015242 000137 003760 JMP NXTDRV
4090
4091 .SBTTL END OF PASS ROUTINE
4092
4093 ;:*****
4094 ;*INCREMENT THE PASS NUMBER ($PASS)
```

N06

4095
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4100 015246
4101 015246 000004
4102 015250 005037 001102
4103 015254 005237 001100
4104 015260 042737 100000 001100
4105 015266 005327
4106 015270 000001
4107 015272 003022
4108 015274 012737
4109 015276 000001
4110 015300 015270
4111 015302 104401 015347
4112 015306 013746 001100
4113 015312 104405
4114 015314 104401 015344
4115 015320 013700 000042
4116 015324 001405
4117 015326 000005
4118 015330 004710
4119 015332 000240
4120 015334 000240
4121 015336 000240
4122 015340
4123 015340 000137
4124 015342 003742
4125 015344 377 377 000
4126 015347 015 042412 042116
4127 015354 050040 051501 020123
4128 015362 000043
4129

```
;;INDICATE END-OF-PROGRAM AFTER 1 PASSES THRU THE PROGRAM
;;TYPE "END PASS #XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)
;;IF THERES A MONITOR GO TO IT
;;IF THERE ISN'T JUMP TO ST3

SEOP:
SCOPE
CLR
$STNM          ;;ZERO THE TEST NUMBER
$PASS          ;;INCREMENT THE PASS NUMBER
BIC            #100000,$PASS ;;DON'T ALLOW A NEG. NUMBER
DEC            (PC)+        ;;LOOP?
SEOPCT: .WORD 1
BGT           $DOAGN        ;;YES
MOV           (PC)+,a(PC)+  ;;RESTORE COUNTER
SENDCT: .WORD 1
SEOPCT
TYPE         SENDMG        ;;TYPE "END PASS #"
MOV          $PASS,-(SP)    ;;SAVE $PASS FOR TYPEOUT
TYPDS
TYPE         $ENULL        ;;GO TYPE--DECIMAL ASCII WITH SIGN
MOV          a#42,R0       ;;TYPE A NULL CHARACTER
BEQ          $DOAGN        ;;GET MONITOR ADDRESS
RESET
$DOAGN:     JSR          PC,(R0) ;;BRANCH IF NO MONITOR
NOP
NOP
NOP          ;;CLEAR THE WORLD
NOP          ;;GO TO MONITOR
NOP          ;;SAVE ROOM
NOP          ;;FOR
NOP          ;;ACT11
$DOAGN:     JMP          a(PC)+ ;;RETURN
SRTNAD: .WORD ST3
$ENULL: .BYTE -1,-1,0
SENDMG: .ASCIZ <15><12>/END PASS #/
;;NULL CHARACTER STRING
```

;COMMON SUBROUTINES AND HANDLERS

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015364
015364 010146
015366 010246
015370 012701 001266
015374 012702 001320
015400 012146
015402 104403
015404 002
015405 000
015406 104401
015410 002107
015412 012246
015414 104402
015416 104401
015420 002106
015422 104401
015424 001213
015426 022711 177777
015432 001362
015434 104401
015436 001716
015440 010546
015442 042716 160037
015446 104402
015450 012602
015452 012601
015454 000207

.SBTTL ESR15

;ESR15
;THIS ROUTINE IS USED TO TYPE OUT ERROR DATA FOR ITEM 15
;OF THE ERROR TABLE. AT THE TIME OF ENTRY INTO THIS
;ROUTINE RS CONTAINS THE DISK ADDRESS FROM WHICH THE 12
;HEADERS WERE READ, THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE
;BEEN STORED STARTING AT 'BUFR'. THE CORRESPONDING BAD HEADERS
;HAVE BEEN STORED STARTING AT 'BUFRI'.

;THE PRINTOUT LOOKS LIKE:

```
;SEC#  HDR RECVD
;AA      BBBBBB      AA=BAD SEC #  BBBBBB=BAD HEADER
;EXPCD HDR=XXXXXX  TRY#= Y
```

ESR15:

```
MOV R1,-(SP)      ;;PUSH R1 ON STACK
MOV R2,-(SP)      ;;PUSH R2 ON STACK
MOV #BUFR,R1      ;;SEC #'S STORED HERE PREVIOUSLY
MOV #BUFRI,R2     ;;BAD HDRS STORED HERE PRVSLY
IS: MOV (R1)+,-(SP)
    TYPOS          ;;GO TYPE OUT BAD SEC # (OCTAL)
    .BYTE 2        ;;ONLY 2 DIGITS
    .BYTE 0        ;;SUPRES LDG 0'S
    TYPE          ;;TYPE 3 BLNKS
    BLNKS3
    MOV (R2)+,-(SP) ;;GO TYPE OUT BAD HEADER
    TYPOC
    TYPE
    BLNKS4
    TYPE
    SCRLF
    CMP #177777,(R1) ;;ALL BAD SEC #'S TYPD OUT?
    BNE IS         ;;IF NOT GO BAK
    TYPE
    MSG6
    MOV RS,-(SP)   ;;TYPE OUT EXPCD HEADER FOR
    BIC #160037,(SP) ;;THAT CYLINDER
    TYPOC
    MOV (SP)+,R2   ;;POP STACK INTO R2
    MOV (SP)+,R1   ;;POP STACK INTO R1
    RTS PC
```

.SBTTL ESR13

;ESR13
;THIS ROUTINE IS USED WITH 'ERROR 13"' TO TYPEOUT OUT ERROR
;DATA. THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE BEEN STORED
;STARTING AT 'BUFR'. THE CORRESPONDING BAD HEADERS HAVE
;BEEN STORED STARTING AT 'BUFRI'. RS CONTAINS THE EXPECTED


```

4186
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4193 015456 004737 015364
4194 015462 104401 015470
4195 015466 000404
4196
4197 015500
4198 015500 005046
4199 015502 032705 000020
4200 015506 001401
4201 015510 005216
4202 015512 104402
4203
4204 015514 104401 002053
4205 015520 013746 001254
4206 015524 005216
4207 015526 104402
4208 015530 000207
4209
4210
4211
4212
4213
4214
4215
4216
4217
4218
4219 015532 004737 015456
4220 015536 004737 016320
4221
4222 015542 104401 015550
4223 015546 000404
4224
4225 015560
4226 015560 013746 001162
4227 015564 104403
4228 015566 003
4229 015567 000
4230 015570 104401 015576
4231 015574 000404
4232
4233 015606
4234 015606 013746 001164
4235 015612 104403
4236 015614 003
4237 015615 000
4238 015616 000207
4239
4240
4241
    
```

;HEADER FOR THAT CYLINDER. THE TYPEOUT LOOKS LIKE

```

;SEC# HDR RCVD
;AA      BBBBBB      AA=BAD SEC #
;                BBBBBB=BAD HEADER
;EXPCD HDR=XXXXXX  TRY#: Y      SUR=Z
    
```

```

ESR13: JSR      PC,ESR15
        TYPE    65$      ;;TYPE ASCIZ STRING
        BR      64$      ;;GET OVER THE ASCIZ
;:65$: .ASCIZ  / SUR=/
64$:   CLR      -(SP)
        BIT     #20,RS    ;SUR 0 OR 11?
        BEQ    1$
        INC    (SP)
1$:    TYPOC
        TYPE    MSG13
        MOV     RETRY2,-(SP)
        INC    (SP)
        TYPOC
        RTS     PC
    
```

.SBTTL ESR20

```

;ESR20
;SUBROUTINE TO TYPE OUT ERROR DATA FOR 'ERROR 20'. AT THE TIME
;OF ENTRY, TABLE STARTING AT 'BUFR' CONTAINS SECTOR #'S THAT GAVE BAD
;HEADERS. TABLE AT 'BUFR1' CONTAINS BAD HEADERS, RS CONTAINS EXPECTED
;HEADER FOR THE CYLINDER. 'INADR' AND 'OUTADR' CONTAIN THE CYLINDER
;ADDRESSES BETWEEN WHICH THE IMPLIED SEEK WAS TRIED.
    
```

```

ESR20: JSR      PC,ESR13      ;GO TYPE OUT SEC #'S, BAD HDRS
        JSR     PC,ERR2      ;GET CYL #'S BETWN WHICH SEEK
                                ;WAS TRIED
        TYPE    65$      ;;TYPE ASCIZ STRING
        BR      64$      ;;GET OVER THE ASCIZ
;:65$: .ASCIZ  / CYLA=/
64$:   MOV     $REG0,-(SP)    ;GO TYPE CYL # FROM WHERE
        TYPOS   ;SEEK BEGAN
        .BYTE  3           ;TYPE 3 DIGITS
        .BYTE  0           ;SUPRES LDG 0'S
        TYPE    67$      ;;TYPE ASCIZ STRING
        BR      66$      ;;GET OVER THE ASCIZ
;:67$: .ASCIZ  / CYLB=/
66$:   MOV     $REG1,-(SP)    ;TYPE CYL # TO WHICH SEEK
        TYPOS   ;WAS DONE
        .BYTE  3           ;TYPE 3 DIGITS
        .BYTE  0           ;SUPRES LDG 0'S
        RTS     PC         ;RETURN
    
```

.SBTTL ESR25

```

4242 015620 010205          ESR25:  MOV    R2,R5          ;SAVE ADRES OF TERMINATOR
4243
4244 015622 012702 001266    MOV    #BUFR,R2          ;INITLZE PTR TO TABLE STORING
4245                                ;ADRES OF BAD DATA
4246 015626 012703 001320    MOV    #BUFR1,R3         ;INITLZE PTR TO 'EXPCTD' DATA
4247 015632 012704 001352    MOV    #BUFR2,R4         ;INITLZE PTR TO 'RECVD' DATA
4248
4249 015636 032777 020000 163274 1$:  BIT    #SW13,#SWR        ;INHIBIT TYPE OUT?
4250 015644 001076          BNE    4$                ;YES, EXIT
4251 015646 104401          TYPE   ;TYPE CR,LF
4252 015650 001213          $CR,LF
4253
4254 015652 163712 001404    SUB    PBUFO,(R2)        ;GET WORD # IN BUFR (0,1,2...)
4255 015656 006212          ASR    (R2)
4256 015660 011246          MOV    (R2),-(SP)       ;WHICH WAS BAD. NOTE YOU
4257                                ;CAN HAVE THE ACTUAL MEMORY
4258                                ;ADRES BY ADDING 'IOBUFO'
4259                                ;TO THIS
4260 015662 104403          TYPOS ;GO TYPE WORD # THAT WAS BAD
4261 015664 004             .BYTE 4
4262 015665 000             .BYTE 0
4263 015666 104401          TYPE
4264 015670 002107          BLNKS3 ;2 BLANKS
4265
4266 015672 012346          MOV    (R3)+,-(SP)      ;GET EXPCTD DATA
4267 015674 104402          TYPOC ;GO TYPE IT
4268 015676 104401          TYPE
4269 015700 002110          BLNKS2
4270 015702 012446          MOV    (R4)+,-(SP)      ;GET RECVD DATA (BAD)
4271 015704 104402          TYPOC ;GO TYPE IT
4272 015706 104401          TYPE
4273 015710 002110          BLNKS2
4274
4275 015712 012700 000400    MOV    #400,R0          ;GET THE DISK ADRES FROM
4276 015716 021200 2$:      CMP    (R2),R0          ;WHICH THIS (BAD) DATA WAS
4277 015720 002405          BLT    3$                ;READ
4278 015722 062700 000400    ADD    #400,R0
4279 015726 022700 002400    CMP    #2400,R0
4280 015732 001371          BNE    2$
4281
4282 015734 000300 3$:      SWAB   R0
4283 015736 005300          DEC    R0
4284 015740 063700 001450    ADD    ADRES,R0        ;R0 CONTAINS THE DISK
4285                                ;ADRES FROM WHICH THE (BAD)
4286 015744 010037 001170    MOV    R0,$REG3        ;DATA WAS READ
4287
4288 015750 004737 016220    JSR    PC,BRKDA        ;GO BREAK ABOVE DISK ADRES
4289                                ;INTO CYL#, SUR#, SEC#
4290
4291 015754 013746 001174    MOV    $REG5,-(SP)      ;GET THE CYL#
4292 015760 104403          TYPOS ;TYPE IT
4293 015762 003             .BYTE 3 ;ONLY 3 DIGITS
4294 015763 000             .BYTE 0 ;NO LEADING 0'S
4295 015764 104401          TYPE
4296 015766 002107          BLNKS3
4297

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4298 015770 013746 001176
 4299 015774 104403
 4300 015776 001
 4301 015777 000
 4302
 4303 016000 104401
 4304 016002 002106
 4305
 4306 016004 013746 001200
 4307 016010 104403
 4308 016012 002
 4309 016013 000
 4310
 4311 016014 005722
 4312 016016 020205
 4313
 4314 016020 001306
 4315 016022 104401
 4316 016024 002053
 4317 016026 013746 001254
 4318 016032 062716 000003
 4319 016036 104403
 4320 016040 001
 4321 016041 000
 4322
 4323 016042 000207
 4324
 4325
 4326
 4327
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 4340 016044 032777 020000 163066
 4341 016052 001012
 4342 016054 011637 001116
 4343 016060 162737 000002 001116
 4344 016066 117637 000000 001114
 4345 016074 004737 017446
 4346
 4347 016100 062716 000002
 4348 016104 000002
 4349
 4350
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 4353

```

MOV $REG6,-(SP) ;GET SUR #
TYPOS ;TYPE
.BYTE 1 ;1 DIGIT ONLY
.BYTE 0

TYPE
BLNKS4

MOV $REG7,-(SP) ;GET SEC#
TYPOS ;TYPE
.BYTE 2 ;2 DIGITS
.BYTE 0

TST (R2)+ ;INCREMNT PTR
CMP R2,R5 ;TYPED OUT ALL BAD DATA
;INFO?
BNE 1$ ;IF NOT LUP BAK
TYPE
MSG13
MOV RETRY2,-(SP) ;' TRY #:'
ADD #3,(SP) ;GET RETRY COUNT
;FORM THE RETRY NO.
TYPOS ;TYPE IT OUT
.BYTE 1
.BYTE 0

4$: RTS PC ;IF YES, RETURN
;MESSAGE HANDLER
;THE MESSAGE HANDLER IS USED FOR TYPING OUT MESSAGES & DATA
;RELATED TO THE MESSAGE. IF SW13 IS SET, THE TYPEOUT IS
;INHIBITED. THE CALL IS:
; MESSAGE ,XX
;XXX IS THE MESSAGE NUMBER & PROVIDES AN INDEX TO THE
;'ERROR ITEMS TABLE' WHERE THAT MESSAGE ITEM
;IS LOCATED.
;THE MESSAGE ITEM CONTAINS:
; MS: POINTER TO THE ASCII MESSAGE
; DH: POINTER TO THE DATA HEADER
; DT: POINTER TO THE DATA
; 0 TERMINATOR
;IF 'DT' IS 0 THE DATA IS TO BE PRINTED USING THE SUBROUTINE
;INDICATED IN PLACE OF THE TERMINATOR

MSGE: BIT #SW13,JSWR ;INHIBIT TYPEOUT?
BNE 1$ ;IF YES, EXIT
MOV (SP),SERRPC ;GET ADRES OF 'MESSAGE' CALL
SUB #2,SERRPC ;STORE IT
MOV #2(SP),SITEMB ;GET MESSAGE # (INDEX TO ITEM TABLE)
JSR PC,#ERRTYP ;GO TO 'ERRTYP' & TYPE OUT
;INFO
;ADJUST RETURN ADDRES
;EXIT

1$: ADD #2,(SP)
RTI

;THIS ROUTINE IS USED FOR TYPING OUT ASCII MESSAGES. BEFORE
;THE MESSAGE IS TYPED SW13 IS CHECKED & IF SET THE
;TYPEOUT IS INHIBITED & AN EXIT IS MADE.
;THE CALL FOR THIS ROUTINE IS "TYPMSG", AN ENCODED

```

```

4354 ;TRAP INSTRUCTION.
4355 ;THE POINTER TO THE ASCII MESSAGE TO BE TYPED IS LOCATED IN THE
4356 ;WORD FOLLOWING THE "TYPMSG" CALL.
4357
4358 016106 032777 020000 163024 TY.MSG: BIT #SW13,JSWR ;INHIBIT TYPEOUT?
4359 016114 001005 BNE 2$ ;YES, EXIT
4360 016116 017537 000000 016126 MOV 2(SP),1$ ;GET POINTER TO ASCII MESSAGE
4361 016124 104401 TYPE ;GO TYPE ASCII STRING
4362 016126 000000 1$: 0
4363 016130 062716 000002 2$: ADD #2,(SP) ;ADJUST RETURN ADRES, SKIP OVER
4364 ;POINTER ON RETURN
4365 016134 000002 RTI ;EXIT
4366
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```

```

4371 ;GT5RG
4372 ;THIS ROUTINE EXTRACTS THE CYLINDER # FROM RKDA AND STORES IT
4373 ;IN $REG4. THEN TRANSFERS RKCS, ER, DS, DA TO $REG0, $REG1, $REG2, $REG3
4374 016135 017746 163322 GT5RG: MOV 2RKDA,-(SP) ;PUSH RKDA ONTO STACK
4375 016142 042716 160037 BIC #160037,(SP) ;MASK OUT NON-CYLINDER BITS
4376 016146 006316 ASL (SP) ;SHIFT 8 BITS OF CYL ADRES TO LO BYTE
4377 016150 006316 ASL (SP)
4378 016152 006316 ASL (SP)
4379 016154 000316 SWAB (SP)
4380 016156 112637 001172 MOVB (SP)+,$REG4 ;UP STACK
4381
4382
4383
4384

```

```

4385 ;GT4RG
4386 ;THIS ROUTINE TRANSFERS THE CONTENTS OF RKCS, RKER, RKDS
4387 ;RKDA TO $REG0, $REG1, $REG2, $REG3 RESPECTIVELY. $REG'S
4388 ;ARE USED FOR TYPING OUT THERE CONTENTS AT THE TIME OF ERROR
4389 016162 017737 163270 001162 GT4RG: MOV 2RKCS,$REG0 ;GET RKCS
4390 016170 017737 163260 001164 MOV 2RKER,$REG1 ;RKER
4391 016176 017737 163250 001166 MOV 2RKDS,$REG2 ;RKDS
4392 016204 017737 163254 001170 MOV 2RKDA,$REG3 ;RKDA
4393 016212 000207 RTS PC ;EXIT FROM THIS ROUTINE
4394
4395

```

```

4396 ;GETINF
4397 ;THIS ROUTINE SAVES THE CONTENTS OF RKCS IN $REG0
4398 ;RKER IN $REG1, RKDS IN $REG2. THEN IT BREAKS RKDA
4399 ;INTO DRIVE NO, CYLINDER #, SURFACE AND SECTOR #.
4400 ;AND SAVES THEM IN $REG4, $REG5, $REG6, $REG7.
4401 016214 004737 016162 GETINF: JSR PC,GT4RG
4402 016220 010046 BRKDA: MOV R0,-(SP)
4403 016222 010146 MOV R1,-(SP)
4404 016224 010246 MOV R2,-(SP)
4405 016226 012700 001202 MOV #SREG7+2,R0
4406 016232 013701 001170 MOV $REG3,R1
4407 016236 010102 MOV R1,R2
4408 016240 042702 177760 BIC #177760,R2
4409 016244 010240 MOV R2,-(R0)
4409 016246 006201 ASR R1

```

```

4410 016250 006201
4411 016252 006201
4412 016254 006201
4413 016256 010102
4414 016260 042702 177776
4415 016264 010240
4416 016266 006201
4417 016270 010102
4418 016272 042702 177400
4419 016276 010240
4420 016300 000301
4421 016302 042701 177770
4422 016306 010140
4423 016310 012602
4424 016312 012601
4425 016314 012600
4426 016316 000207

```

```

ASR R1
ASR R1
ASR R1
MOV R1,R2
BIC #177776,R2
MOV R2,-(R0)
ASR R1
MOV R1,R2
BIC #177400,R2
MOV R2,-(R0)
SWAB R1
BIC #177770,R1
MOV R1,-(R0)
MOV (SP)+,R2
MOV (SP)+,R1
MOV (SP)+,R0
RTS PC

```

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4439 016320 013737 001260 001162
4440 016326 004737 016434
4441 016332 013737 001162 001164
4442 016340 013737 001262 001162
4443 016346 004737 016434
4444 016352 005704
4445 016354 001407
4446 016356 013746 001162
4447 016362 013737 001164 001162
4448 016370 012637 001164
4449 016374 000207
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4460 016376 010537 001162
4461 016402 004737 016434
4462 016406 005704
4463 016410 001006
4464 016412 013737 001162 001164
4465 016420 005037 001162

```

```

.SBTTL ERR2
;ERR2
;THIS ROUTINE GETS THE CYLINDER NUMBERS BETWEEN WHICH (IMPLIED) SEEK
;WAS DONE. (R4)=0 INDICATES SEEK FROM 'OUTADR' TO 'INADR'
;(R4)=1 INDICATES SEEK TO 'OUTADR'. ON EXIT $REG0 CONTAINS CYL #
;FROM WHICH SEEK WAS INITIATED, $REG1 CONTAINS CYL # TO WHICH SEEK WAS DONE
ERR2: MOV INADR,$REG0 ;GET CYL ADRES
JSR PC,GCYL ;GO GET CYL# FROM IT
MOV $REG0,$REG1 ;SAVE
MOV OUTADR,$REG0 ;GET CYL ADRES
JSR PC,GCYL ;GO GET CYL # FROM IT
TST R4 ;GOING WHICH WAY?
BEQ IS ;'OUTADR' TO 'INADR'. BRANCH
MOV $REG0,-(SP) ;EXCHANG CYL" TO GET
MOV $REG1,$REG0 ;CORRECT 'TO' & 'FROM' CYLS
MOV (SP)+,$REG1
IS: RTS PC ;RETURN

```

```

.SBTTL ERR1
;ERR1
;THIS SUBROUTINE FINDS OUT THE CYLINDER NOS. BETWEEN WHICH THE SEEK
;IS DONE.THE CYLINDER # WHERE THE HEADS WERE PRIOR TO MOVING, IS
;DEPOSITED IN $REG0. THE CYLINDER # WHERE THE HEADS SHOULD BE AFTER
;MOVEMENT, IS DEPOSITED IN $REG1. R4 INDICATES WHICH DIRECTION THE
;HEADS WERE MOVING, IN OR OUT. R5 CONTAINS THE
;DISK ADDRESS (IN OR OUT AS THE CASE MAY BE).
ERR1: MOV R5,$REG0
JSR PC,GCYL ;GO GET CYL #
TST R4 ;WAS GOING IN OR OUT?
BNE IS ;OUT
MOV $REG0,$REG1
CLR $REG0

```

```

4466 016424 000207
4467 016426 005037 001164
4468 016432 000207
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4475 016434 010046
4476 016436 013700 001162
4477 016442 042700 160037
4478
4479 016446 006200
4480 016450 006200
4481 016452 006200
4482 016454 006200
4483 016456 006200
4484 016460 010037 001162
4485 016464 012600
4486 016466 000207
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4498 016470 005037 001174
4499 016474 013777 001230 162762
4500 016502 012777 000015 162746
4501 016510 104421
4502 016512 000402
4503 016514 005037 001174
4504 016520 032777 000100 162724
4505 016526 001024
4506 016530 012746 177770
4507 016534 005216
4508 016536 001376
4509 016540 005726
4510 016542 005237 001174
4511 016546 001364
4512 016550 032777 020000 162362
4513 016556 001010
4514 016560 104420
4515 016562 002027
4516 016564 104420 001733
4517 016570 011646
4518 016572 162716 000002
4519 016576 104402
4520 016600 000002
4521

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```

1$: RTS PC
CLR $REG1
RTS PC

.SBTTL GCYL
:GCYL
:THIS ROUTINE EXTRACTS THE CYLINDER NO. FROM THE DISK ADDRESS
:CONTAINED IN '$REG0', AND THEN STORES IT BACK IN '$REG0'
GCYL: MOV RO, -(SP) ; PUSH RO ONTO STACK
MOV $REG0, RO
BIC #160037, RO ; MASK OUT DRV # BITS &
; SUR, SEC BITS IF PRESENT
ASR RO
ASR RO ; SHIFT CYL BITS RIGHT
ASR RO ; BY 5
ASR RO
MOV RO, $REG0 ; STORE CYL # IN $REG0
MOV (SP)+, RO ; POP RO FROM STACK
RTS PC ; EXIT

```

```

.SBTTL DRV.RESET - DRIVE RESET ROUTINE
.SBTTL RESDON - WAIT FOR DRIVE RESET TO BE DONE
:DR.RST
:THIS ROUTINE DOES A DRIVE RESET ON THE DRIVE WHOOSE ADDRESS IS IN
:RKDA. MULTIPLE RETURN ADDRESSES FOR THIS ROUTINE ARE PROVIDED.
:IF THERE IS NO ERROR (R/W/S RDY SETS WITHIN CERTAIN TIME) THEN
:A NORMAL EXIT IS MADE. IF R/W/S RDY DOES NOT SET ERROR IS REPORTED.

```

```

DR.RST: CLR $REG5 ; INITIALIZE THE COUNT
MOV DRIVAD, @RKDA
MOV #15, @RKCS ; DRIVE RESET, GO
CON.RDY
BR RES.D0+4
RES.D0: CLR $REG5
1$: BIT #100, @RKDS ; DID R/W/S RDY SET?
BNE 2$
MOV #-10, -(SP) ; PUSH COUNT ON SP
INC (SP) ; COUNT IT DOWN
BNE -2
TST (SP)+ ; POP UP $P
INC $REG5 ; IF NOT WAIT
BNE 1$ ; WAITED LONG?
BIT #SW13, @SWR
BNE 2$
TYPMSG MSG12
TYPMSG MSG7
MOV (SP), -(SP)
SUB #2, (SP)
2$: TYPOC
RTI

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```

.SBTTL CON.RESET - CONTROL RESET ROUTINE
.SBTTL CON.RDY - WAIT FOR CONTROL READY
;CON.RESET
;CON.RDY
;THIS ROUTINE IS CALLED BY USING 'CNT.RESET' WHICH IS ACTUALLY
;'TRAP' INSTRUCTION WITH THE LOWER BYTE ENCODED TO PROVIDE
;AN INDEX TO THE CONTROL-RESET ROUTINE BELOW.
;THE ROUTINE ISSUES A CONTROL RESET AND WAITS FOR
;THE 'CNTRL.RDY' FLAG TO SET. WHEN THE FLAG SETS
;AN EXIT IS MADE OUT OF THE ROUTINE. IF 'CNTRL-RDY'
;DOES NOT SET WITHIN A CERTAIN TIME AN ERROR MESSAGE
;   CNT.RDY DIDN'T SET
;   PC=XXXXXX RKCS=XXXXXX
; IS GIVEN.
;THIS ROUTINE IS CALLED THROUGH THE 'TRAP' INSTRUCTION
;USING THE LOWER BYTE AS AN INDEX TO THIS ROUTINE.
;THE TRAP DECODER LOCATED AT 'STRAP'.

;CN.RDY
;THE CN.RDY ROUTINE IS CALLED BY USING CNT.RDY WHICH IS A TRAP
;INSTRUCTION WITH ITS LOWER BYTE ENCODED.
;THIS ROUTINE WAITS FOR THE CONTROL READY BIT TO SET AND WHEN IT
;SETS EXITS OUT. IF WITHIN A CERTAIN TIME CNTRL.RDY DOES
;NOT SET AN ERROR IS REPORTED. WAITING TIME IS 883 MS FOR 11/20
;175 MS FOR 11/45 WITH BIPOLAR MEMORY.
CN.RST: MOV     #1, @RKCS           ;ISSUE A CONTROL RESET
        MOV     #-300, $REG3       ;SET UP COUNT
        BR      CN.RDY+4           ;SKIP OVER CN.RDY
CN.RDY: CLR     $REG3
1$:     TSTB    @RKCS              ;DID CNTRL-RDY SET?
        BMI     2$                 ;YES, EXIT
        INC     $REG3              ;WAITED LONG?
        BNE     1$                 ;IF NOT, GO BAK & WAIT
        TYPMSG
        MSG10
        TYPE    ,65$               ;;TYPE ASCIZ STRING
        BR      ,64$               ;;GET OVER THE ASCIZ
;;65$: .ASCIZ <15><12>/PC=/
64$:   MOV     (SP), -(SP)
        SUB     #2, (SP)
        TYPOC                       ;GO TYPE PC IN THE MAIN PROGRAM,
        ; WHERE ERROR OCCURRED
        TYPE    ,67$               ;;TYPE ASCIZ STRING
        BR      ,66$               ;;GET OVER THE ASCIZ
;;67$: .ASCIZ / RKCS=/
66$:   MOV     @RKCS, -(SP)         ;GET RKCS
        TYPOC                       ;GO TYPE IT
2$:    RTI                          ;RETURN FROM THIS
        ;ROUTINE TO THE MAIN

```

016602 012777 000001 162646
 016610 012737 177500 001170
 016616 000402
 016620 005037 001170
 016624 105777 162626
 016630 100431
 016632 005237 001170
 016636 001372
 016640 104420
 016642 001742
 016644 104401 016652
 016650 000403
 016660
 016660 011646
 016662 162716 000002
 016666 104402
 016670 104401 016676
 016674 000404
 016706
 016706 017746 162544
 016712 104402
 016714 000002

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016716 005037 001264
016722 032777 000100 162522
016730 001017
016732 005237 001264
016736 001371
016740 032777 020000 162172
016746 001010
016750 104420 002027
016754 104420 001733
016760 011646
016762 162716 000002
016766 104402
016770 000002

016772 104401 001616
016776 113746 001102
017002 104402
017004 000207

017006
017006 104407
017010 032777 000400 162122
017016 001053

017020 032777 040000 162112
017026 001047

017030 000416

```

;PROGRAM
.SBTTL TST.RWS - WAIT FOR R/W/S RDY
:TST.RWS
;THIS ROUTINE WAITS FOR THE R/W/S READY TO SET AND RETURNS
;TO THE MAIN PROGRAM WHEN IT SETS. IF IT DOES NOT SET
;WITHIN A CERTAIN TIME AN ERROR IS REPORTED.
;WAITING TIME APPROX. 1040 MS FOR 11/20. 208 MS FOR 11/45

TSTAWS: CLR      TIMER
1$:      BIT      #100, @RKDS
        BNE      2$
        INC      TIMER
        BNE      1$
        BIT      #BIT13, @SWR
        BNE      2$
        TYPMSG   ,MSG12
        TYPMSG   ,MSG7
        MOV      (SP), -(SP)
        SUB      #2, (SP)
        TYPOC
2$:      RTI

;ABRT .SBTTL TEST ABORT ROUTINE
ABRT:   TYPE      MSG3
        MOVB     $TSTNM, -(SP)
        TYPOC
        RTS      PC

;COMMON SUBROUTINES & HANDLERS
.SBTTL SCOPE HANDLER ROUTINE
;*****
;THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
;AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG. (DISPLAY<7:0>)
;AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
;SW14=1      LOOP ON TEST
;SW09=1      LOOP ON ERROR
;CALL
;*          SCOPE          ;;SCOPE=IOT

$SCOPE: CKSWR
        BIT      #SWB, @SWR          ;;TEST FOR CHANGE IN SOFT-SWR
        BNE      $OVER              ;; WAS SWB USED TO SELECT
;A TEST? IF YES, SKIP OVER
;THE REST, U ARE LOOPING ON
1$:      BIT      #BIT14, @SWR      ;; LOOP ON PRESENT TEST?
        BNE      $OVER              ;; YES IF SW14=1
;*****START OF CODE FOR THE XOR TESTER*****
$XTSTR: BR      6$                  ;; IF RUNNING ON THE "XOR" TESTER CHANGE

```



```

4634
4635 017032 013746 000004      MOV      @#ERRVEC, -(SP)      ;; THIS INSTRUCTION TO A "NOP" (NOP=240)
4636 017036 012737 017056 000004      MOV      #55, @#ERRVEC      ;; SAVE THE CONTENTS OF THE ERROR VECTOR
4637 017044 005737 177060      TST      @#177060          ;; SET FOR TIMEOUT
4638 017050 012637 000004      MOV      (SP)+, @#ERRVEC    ;; TIME OUT ON XOR?
4639 017054 000421      BR       $$VLAD            ;; RESTORE THE ERROR VECTOR
4640 017056 022626      5$:     CMP      (SP)+, (SP)+  ;; GO TO THE NEXT TEST
4641 017060 012637 000004      MOV      (SP)+, @#ERRVEC    ;; CLEAR THE STACK AFTER A TIME OUT
4642 017064 000407      BR       7$              ;; RESTORE THE ERROR VECTOR
4643 017066      6$:     ;*****END OF CODE FOR THE XOR TESTER*****  ;; LOOP ON THE PRESENT TEST
4644 017066 105737 001103      2$:     TSTB     $ERFLG        ;; HAS AN ERROR OCCURRED?
4645 017072 001412      BEQ      $$VLAD          ;; BR IF NO
4646 017074 032777 001000 162036      BIT      #BIT09, @SWR      ;; LOOP ON ERROR?
4647 017102 001404      BEQ      4$              ;; BR IF NO
4648 017104 013737 001110 001106      7$:     MOV      $LPERR, $LPADR  ;; SET LOOP ADDRESS TO LAST SCOPE
4649 017112 000415      BR       $OVER          ;;
4650 017114 105037 001103      4$:     CLRB     $ERFLG        ;; ZERO THE ERROR FLAG
4651 017120 105237 001102      $$VLAD: INCB     $TSTNM       ;; COUNT TEST NUMBERS
4652 017124 011637 001106      MOV      (SP), $LPADR      ;; SAVE SCOPE LOOP ADDRESS
4653 017130 011637 001110      MOV      (SP), $LPERR      ;; SAVE ERROR LOOP ADDRESS
4654 017134 005037 001204      CLR      $ESCAPE         ;; CLEAR THE ESCAPE FROM ERROR ADDRESS
4655 017140 112737 000001 001115      MOVB    #1, $ERMAX        ;; ONLY ALLOW ONE(1) ERROR ON NEXT TEST
4656 017146 013777 001102 161766      $OVER:  MOV      $TSTNM, @DISPLAY ;; DISPLAY TEST NUMBER
4657 017154 013716 001106      MOV      $LPADR, (SP)     ;; FUDGE RETURN ADDRESS
4658 017160 000002      RTI                    ;; FIXES PS
4659
4660 ;*****
4661
4662
4663
4664
4665 .SBTTL  ERROR HANDLER ROUTINE
4666
4667 ;*SW15=1      HALT ON ERROR
4668 ;*SW13=1      INHIBIT ERROR TYPEOUTS
4669 ;*SW10=1      BELL ON ERROR
4670 ;*SW09=1      LOOP ON ERROR
4671 ;*SW12=1      CYCLE ON ERROR TO PREVIOUS 'SCOPE' STATEMENT
4672 ;*GO TO ERRYP ON ERROR
4673 ;*NOT FROM SYSMAC
4674
4675 $ERROR: CKSWR
4676 7$:     INCB     $ERFLG        ;CHECK FOR SOFTWARE SWITCH REGISTER REQUEST
4677      BEQ      7$              ;SET THE ERROR FLAG
4678      MOV      $TSTNM, @DISPLAY ;DON'T LET THE FLAG GO TO ZERO
4679      BIT      #SW10, @SWR
4680      BEQ      1$
4681      TYPE    $BELL
4682      1$:     INC      $ERTTL
4683      MOV      (SP), $ERRPC
4684
4685      BIT      #SW2, @SWR      ;DROP THE DRIVE?
4686      BEQ      5$              ;SW NOT SET, SKIP
4687      CMP      $ERTTL, #6      ;MORE THAN 6 ERRORS ON THIS DRIVE?
4688      BHI      6$              ;YES, DROP THE DRIVE
4689
4688 017244 162737 000002 001116      5$:     SUB      #2, $ERRPC
4689 017252 117737 161640 001114      MOVB    @#ERRPC, $ITEMB

```

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4690 017260 032777 020000 161652      BIT      #SW13,@SWR
4691 017266 001004                      BNE      2$
4692 017270 004737 017446      JSR      PC,@ERRTYP
4693 017274 104401 001213      TYPE    $CRLF
4694 017300 023737 000042 000046 2$:    CMP      @#42,@#46      ;ARE WE IN ACT11 AUTO MODE?
4695 017306 001403                      BEQ      .+10           ;YES, HALT ON ERROR
4696 017310 005777 161624      TST     @SWR           ;SWR15 (HALT ON ERROR) SET?
4697 017314 100002                      BPL     3$             ;BRANCH IF NOT
4698 017316 000000                      HALT
4699 017320 104407                      CKSWR
4700 017322 032777 010000 161610 3$:    BIT      #SW12,@SWR
4701 017330 001402                      BEQ     .+6
4702 017332 013716 001106      MOV     $LPADR,(SP)
4703 017336 032777 001000 161574      BIT     #SW09,@SWR
4704 017344 001402                      BEQ     4$
4705 017346 013716 001110      MOV     $LPERR,(SP)
4706 017352 000002                      RTI
4707
4708 017354 013746 001226 6$:    MOV     DRVPTR,-(SP)    ;GET POINTER TO DRIVE #
4709 017360 162716 000002      SUB     #2,(SP)
4710 017364 042736 000377      BIC     #377,@(SP)+    ;CLEAR THE DRIVE PRESENT FLAG
4711 017370 104401 002064      TYPE    MSG14
4712 017374 013746 001230      MOV     DRIVAD,-(SP)
4713 017400 000241                      CLC
4714 017402 006116                      ROL     (SP)           ;GET THE DRIVE #
4715 017404 006116                      ROL     (SP)
4716 017406 006116                      ROL     (SP)
4717 017410 006116                      ROL     (SP)
4718 017412 104402                      TYPOC
4719 017414 104401 017422      TYPE    .65$          ;TYPE IT OUT
4720 017420 000405      BR      64$          ;:TYPE ASCIZ STRING
4721
4722 017434 65$:    .ASCIZ / DROPPED/ ;:GET OVER THE ASCIZ
4723 017434 105337 001224 64$:    DECB   DRIVS
4724 017440 022626 015232      CMP     (SP)+,(SP)+    ;DECRMNT # OF DRIVS PRESENT
4725 017442 000137                      JMP     BTEOP          ;RESTORE STACK
4726
4727 017446      ERRTYP:
4728 017446 104401 001213      TYPE    $CRLF          ;"CARRIAGE RETURN" & LINE FEED"
4729 017452 010046      MOV     RO,-(SP)      ;SAVE RO
4730 017454 005000      CLR     RO            ;PICKUP THE ITEM INDEX
4731 017456 153700 001114      BISB   @#$ITEMB,RO
4732 017462 001011                      BNE     1$            ;IF ITEM NUMBER IS ZERO, JUST
4733
4734
4735 017464 013746 001116      MOV     $ERRPC,-(SP)  ;TYPE THE PC OF THE ERROR
4736
4737 017470 104402                      TYPOC  ;SAVE $ERRPC FOR TYPEOUT
4738 017472 104401                      TYPE  ;ERROR ADDRESS
4739 017474 001733                      MSG7  ;GO TYPE--OCTAL ASCII(ALL DIGITS)
4740 017476 013746 001116      MOV     $ERRPC,-(SP)
4741 017502 104402                      TYPOC
4742 017504 000440      BR      6$            ;GET OUT
4743 017506 005300 1$:    DEC     RO            ;ADJUST THE INDEX SO THAT IT WILL
4744 017510 006300                      ASL    RO              ;
4745 017512 006300                      ASL    RO              ;

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MO7

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4746 017514 006300          ASL      RO
4747 017516 062700 002122    ADD      #SERRTB,RO ;FORM TABLE POINTER
4748 017522 012037 017532    MOV      (RO)+,2$ ;PICKUP "ERROR MESSAGE" POINTER
4749 017526 001404          BEQ      3$ ;SKIP TYPEOUT IF NOT POINTER
4750 017530 104401          TYPE ;TYPE THE "ERROR MESSAGE"
4751 017532 000000          .WORD 0 ;"CARRIAGE RETURN" & LINE FEED"
4752 017534 104401 00,213    TYPE ;PICKUP "DATA HEADER" POINTER
4753 017540 032777 004000 161372 3$: BIT      #SW11,2SWR ;DUMP OUT ALL RK REGISTERS
4754 017546 001042          BNE     10$ ;YES, BRANCH
4755 017550 012037 017560    MOV      (RO)+,4$ ;PICKUP "DATA HEADER" POINTER
4756 017554 001412          BEQ      5$ ;SKIP TYPEOUT IF 0
4757 017556 104401          TYPE ;TYPE THE "DATA HEADER"
4758 017560 000000          .WORD 0 ;"DATA HEADER" POINTER GOES HERE
4759 017562 104401 001213    TYPE ;"CARRIAGE RETURN" & LINE FEED"
4760 017566 062700 000002    ADD      #2,RO ;FORM POINTER TO TERMINATOR
4761 017572 005710          TST     (RO) ;IS THE TERMINATOR 0?
4762 017574 001017          BNE     9$ ;IF NOT, BRANCH
4763 017576 162700 000002    SUB      #2,RO ;YES, IT IS 0. REPOINT TO "DATA"
4764 ;GO TYPE OUT DATA AS USUAL
4765 017602 011000          5$: MOV      (RO),RO ;PICKUP "DATA TABLE" POINTER
4766 017604 001004          BNE     7$ ;GO TYPE THE DATA
4767 017606 012600          6$: MOV      (SP)+,RO ;RESTORE RO
4768 017610 104401 001213    TYPE ;"CARRIAGE RETURN" & LINE FEED"
4769 017614 000207          RTS     PC ;RETURN
4770 017616          7$:
4771 017616 013046          MOV      2(RO)+,-(SP) ;SAVE 2(RO)+ FOR TYPEOUT
4772 017620 104402          TYPOC ;GO TYPE--OCTAL ASCII(ALL DIGITS)
4773 017622 005710          TST     (RO) ;IS THERE ANOTHER NUMBER?
4774 017624 001770          BEQ      6$ ;BR IF NO
4775 017626 104401 002110    TYPE ;BLNKS2
4776 017632 000771          BR      7$
4777 017634 004770 000000          9$: JSR      PC,2(RO) ;GO TO THE SPECIAL ERROR
4778 ;DATA HANDLING SUBROUTINE
4779 ;NOTE THAT THIS ROUTINE IS
4780 ;THE ONE INDICATED IN THE
4781 ;LAST WORD OF AN ERROR
4782 ;ITEM IN THE ERROR TABLE
4783 ;(STARTING AT SERRTB)
4784 017640 104401          TYPE
4785 017642 001733          MSG7
4786 017644 013746 001116    MOV      $ERRPC,-(SP)
4787 017650 104402          TYPOC
4788 017652 000755          BR      6$ ;GO BACK, TO THE EXIT POINT
4789 ;FOR 'ERRTYP'
4790
4791 017654 004737 017662          10$: JSR      PC,DMPREG
4792 017660 000752          BR      6$
4793
4794
4795
4796 ;DMPREG
4797 ;DUMPS OUT ALL RK REGISTERS WHEN SW 11 IS SET
4798
4799 017662          DMPREG:
4800 017662 104401 017670    TYPE ;65$ ;:TYPE ASCII STRING
4801 017666 000441          BR      64$ ;:GET OVER THE ASCII

```

```

4802
4803 017772
4804 017772 013746 001116
4805 017776 104402
4806 020000 104401 002110
4807 020004 010046
4808 020006 012700 001452
4809 020012 013046
4810 020014 104402
4811 020016 104401 002110
4812 020022 020027 001466
4813 020026 003771
4814 020030 012600
4815 020032 000207
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4833 020034
4834 020034 010046
4835 020036 010146
4836 020040 010246
4837 020042 010346
4838 020044 010546
4839 020046 012746 020200
4840 020052 016605 000020
4841 020056 100004
4842 020060 005405
4843 020062 112766 000055 000001
4844 020070 005000
4845 020072 012703 020250
4846 020076 112723 000040
4847 020102 005002
4848 020104 016001 020240
4849 020110 160105
4850 020112 002402
4851 020114 005202
4852 020116 000774
4853 020120 060105
4854 020122 005702
4855 020124 001002
4856 020126 105716
4857 020130 100407

```

```

655: .ASCIZ <15><12>/ PC RKDS RKER RKCS RKWC RKBA RKDA RKDB/<
645: MOV SERRPC,-(SP)
      TYPDC
      TYPE BLNKS2
      MOV RO,-(SP)
      MOV #RKDS,RO
15: MOV @ (RO)+,-(SP)
      TYPDC
      TYPE BLNKS2
      CMP RO,#RKDB
      BLE 15
      MOV (SP)+,RO
      RTS PC

```

.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

```

;*****
;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
;SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
;NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
;BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
;REPLACED WITH SPACES.
;CALL:
;* MOV NUM,-(SP) ;:PUT THE BINARY NUMBER ON THE STACK
;* TYPDS ;:GO TO THE ROUTINE
STYPDS:
      MOV RO,-(SP) ;:PUSH RO ON STACK
      MOV R1,-(SP) ;:PUSH R1 ON STACK
      MOV R2,-(SP) ;:PUSH R2 ON STACK
      MOV R3,-(SP) ;:PUSH R3 ON STACK
      MOV R5,-(SP) ;:PUSH R5 ON STACK
      MOV #20200,-(SP) ;:SET BLANK SWITCH AND SIGN
      MOV 20(SP),R5 ;:GET THE INPUT NUMBER
      BPL 15 ;:BR IF INPUT IS POS.
      NEG R5 ;:MAKE THE BINARY NUMBER POS.
      MOVB #'-,1(SP) ;:MAKE THE ASCII NUMBER NEG.
15: CLR RO ;:ZERO THE CONSTANTS INDEX
      MOV #SDBLK,R3 ;:SETUP THE OUTPUT POINTER
      MOVB #' ,(R3)+ ;:SET THE FIRST CHARACTER TO A BLANK
25: CLR R2 ;:CLEAR THE BCD NUMBER
      MOV $DTBL(RO),R1 ;:GET THE CONSTANT
35: SUB R1,R5 ;:FORM THIS BCD DIGIT
      BLT 45 ;:BR IF DONE
      INC R2 ;:INCREASE THE BCD DIGIT BY 1
      BR 35
45: ADD R1,R5 ;:ADD BACK THE CONSTANT
      TST R2 ;:CHECK IF BCD DIGIT=0
      BNE 55 ;:FALL THROUGH IF 0
      TSTB (SP) ;:STILL DOING LEADING 0'S?
      BMI 75 ;:BR IF YES

```

```

4858 020132 106316
4859 020134 103003
4860 020136 116663 000001 177777
4861 020144 052702 000060
4862 020150 052702 000040
4863 020154 110223
4864 020156 005720
4865 020160 020027 000010
4866 020164 002746
4867 020166 003002
4868 020170 010502
4869 020172 000764
4870 020174 105726
4871 020176 100003
4872 020200 116663 177777 177776
4873 020206 105013
4874 020210 012605
4875 020212 012603
4876 020214 012602
4877 020216 012601
4878 020220 012600
4879 020222 104401 020250
4880 020226 016666 000002 000004
4881 020234 012616
4882 020236 000002
4883 020240 023420
4884 020242 001750
4885 020244 000144
4886 020246 000012
4887 020250 000004
4888
4889
4890
4891
4892
4893
4894
4895
4896
4897
4898
4899
4900
4901
4902
4903
4904
4905
4906 020260 105737 001157
4907 020264 100002
4908 020266 000000
4909 020270 000407
4910 020272 010046
4911 020274 017600 000002
4912 020300 112046
4913 020302 001005

```

```

5$: ASLB (SP)
   BCC 6$
   MOVB 1(SP),-1(R3)
6$: BIS 8'0,R2
7$: BIS 8'R2
   MOVB R2,(R3)+
   TST (R0)+
   CMP R0,810
   BLT 2$
   BGT 8$
   MOV R5,R2
   BR 6$
8$: TSTB (SP)+
   BPL 9$
9$: MOVB -1(SP),-2(R3)
   CLRB (R3)
   MOV (SP)+,R5
   MOV (SP)+,R3
   MOV (SP)+,R2
   MOV (SP)+,R1
   MOV (SP)+,R0
   TYPE $SDBLK
   MOV 2(SP),4(SP)
   MOV (SP)+,(SP)
   RTI
SDBLK: 10000.
      1000.
      100.
      10.
SDBLK: .BLKW 4
.SBTTL TYPE ROUTINE
*****
*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
*NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
*NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
*NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
*
*CALL:
*1) USING A TRAP INSTRUCTION
* TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
*OR
* TYPE
* MESADR
*
$TYPE: TSTB $TPFLG
      BPL 1$
      HALT
      BR 3$
1$: MOV R0,-(SP)
      MOV 32(SP),R0
2$: MOVB (R0)+,-(SP)
      BNE 4$
      ;; IS THERE A TERMINAL?
      ;; BR IF YES
      ;; HALT HERE IF NO TERMINAL
      ;; LEAVE
      ;; SAVE R0
      ;; GET ADDRESS OF ASCIZ STRING
      ;; PUSH CHARACTER TO BE TYPED ONTO STACK
      ;; BR IF IT ISN'T THE TERMINATOR
      ;; RETURN TO USER

```

```

4914 020304 005726
4915 020306 012600
4916 020310 062716 000002
4917 020314 000002
4918 020316 122716 000011
4919 020322 001430
4920 020324 122716 000200
4921 020330 001006
4922 020332 005726
4923 020334 104401
4924 020336 001213
4925 020340 105037 020474
4926 020344 000755
4927 020346 004737 020430
4928 020352 123726 001156
4929 020356 001350
4930 020360 013746 001154
4931
4932 020364 105366 000001
4933 020370 002770
4934 020372 004737 020430
4935 020376 105337 020474
4936 020402 000770
4937
4938
4939
4940 020404 112716 000040
4941 020410 004737 020430
4942 020414 132737 000007 020474
4943 020422 001372
4944 020424 005726
4945 020426 000724
4946 020430 105777 160514
4947 020434 100375
4948 020436 116677 000002 160506
4949 020444 122766 000015 000002
4950 020452 001003
4951 020454 105037 020474
4952 020460 000406
4953 020462 122766 000012 000002
4954 020470 001402
4955 020472 105227
4956 020474 000000
4957 020476 000207
4958
4959
4960
4961
4962
4963
4964
4965
4966
4967
4968
4969

        TST      (SP)+          ;; IF TERMINATOR POP IT OFF THE STACK
60S:    MOV      (SP)+,R0       ;; RESTORE R0
3S:     ADD      #2,(SP)        ;; ADJUST RETURN PC
        RTI
4S:     CMPB     #HT,(SP)       ;; RETURN
        BEQ     BS              ;; BRANCH IF <HT>
        CMPB     #CRLF,(SP)    ;; BRANCH IF NOT <CRLF>
        BNE     SS              ;; POP <CR><LF> EQUIV
        TST      (SP)+          ;; TYPE A CR AND LF
        TYPE    SCRLF
        CLRB     $CHARCNT      ;; CLEAR CHARACTER COUNT
        BR      2S              ;; GET NEXT CHARACTER
5S:     JSR     PC,$TYPEPC      ;; GO TYPE THIS CHARACTER
6S:     CMPB     $FILLC,(SP)+   ;; IS IT TIME FOR FILLER CHARS.?
        BNE     2S              ;; IF NO GO GET NEXT CHAR.
        MOV      $NULL,-(SP)    ;; GET # OF FILLER CHARS. NEEDED
        DEC     1(SP)          ;; AND THE NULL CHAR.
7S:     BLT     6S              ;; DOES A NULL NEED TO BE TYPED?
        JSR     PC,$TYPEPC      ;; BR IF NO--GO POP THE NULL OFF OF STACK
        DEC     $CHARCNT       ;; GO TYPE A NULL
        BR      7S              ;; DO NOT COUNT AS A COUNT
        BR      7S              ;; LOOP

;HORIZONTAL TAB PROCESSOR
8S:     MOV     #' (SP)        ;; REPLACE TAB WITH SPACE
9S:     JSR     PC,$TYPEPC      ;; TYPE A SPACE
        BIT     #7,$CHARCNT    ;; BRANCH IF NOT AT
        BNE     9S              ;; TAB STOP
        TST     (SP)+          ;; POP SPACE OFF STACK
        BR      2S              ;; GET NEXT CHARACTER
STYPEC: TST     $STPS           ;; WAIT UNTIL PRINTER IS READY
        BPL     $TYPEPC
        MOV     2(SP),$STPB     ;; LOAD CHAR TO BE TYPED INTO DATA REG.
        CMP     #CR,2(SP)      ;; IS CHARACTER A CARRIAGE RETURN?
        BNE     IS              ;; BRANCH IF NO
        CLRB     $CHARCNT      ;; YES--CLEAR CHARACTER COUNT
        BR      $TYPEPC        ;; EXIT
1S:     CMP     #LF,2(SP)      ;; IS CHARACTER A LINE FEED?
        BEQ     $TYPEPC        ;; BRANCH IF YES
        INCB    (PC)+          ;; COUNT THE CHARACTER
$CHARCNT: .WORD 0              ;; CHARACTER COUNT STORAGE
STYPEX: RTS     PC

.SBTTL  INTEGER MULTIPLY ROUTINE
;*****
;CALL
;*     MOV     MULTIPLIER,-(SP)
;*     MOV     MULTIPLICAND,-(SP)
;*     JSR     PC,$SMULT
;*     RETURN  ;; PRODUCT IS ON THE STACK
;*
```

4970
4971
4972
4973
4974
4975 020500
4976 020500 010046
4977 020502 010146
4978 020504 010246
4979 020506 005046
4980 020510 016601 000012
4981 020514 100002
4982 020516 005216
4983 020520 005401
4984 020522 016602 000014
4985 020526 100002
4986 020530 005316
4987 020532 005402
4988 020534 012746 000021
4989 020540 005000
4990 020542 103001
4991 020544 060200
4992 020546 006000
4993 020550 006001
4994 020552 005316
4995 020554 001372
4996 020556 022616
4997 020560 001403
4998 020562 005400
4999 020564 005401
5000 020566 005600
5001 020570 005726
5002 020572 010066 000012
5003 020576 010166 000010
5004 020602 012602
5005 020604 012601
5006 020606 012600
5007 020610 000207
5008
5009
5010
5011
5012
5013 020612 000000
5014 020614 000000
5015 020616 000000
5016 020620 000001
5017 020621
5018 020622
5019
5020
5021
5022
5023
5024
5025

```

:*      STACK  PRODUCT
:*      -----
:*      TOP    LSB'S
:*      +2     MSB'S

SMULT:
      MOV      R0,-(SP)      ;; PUSH R0 ON STACK
      MOV      R1,-(SP)      ;; PUSH R1 ON STACK
      MOV      R2,-(SP)      ;; PUSH R2 ON STACK
      CLR      -(SP)         ;; CLEAR THE SIGN KEY
      MOV      12(SP),R1     ;; GET THE MULTIPLICAND
      BPL      1$           ;; BR IF PLUS
      INC      (SP)         ;; SET THE SIGN KEY
      NEG      R1           ;; MAKE THE MULTIPLICAND POSTIVE
      MOV      14(SP),R2     ;; GET THE MULTIPLIER
      BPL      2$           ;; BR IF PLUS
      DEC      (SP)         ;; UPDATE THE SIGN KEY
      NEG      R2           ;; MAKE THE MULTIPLIER POSTIVE
      MOV      17,-(SP)     ;; SET THE LOOP COUNT
      CLR      R0           ;; SETUP FOR THE MULTIPLY LOOP
      BCC      4$           ;; DON'T ADD IF MULTIPLICAND = 0
      ADD      R2,R0
      ROR      R0           ;; POSITION THE PARITIAL PRODUCT AND
      ROR      R1           ;; THE MULTIPLICAND
      DEC      (SP)         ;; HAS ALL BITS OF THE MULTIPLICAND BEEN DONE?
      BNE      3$           ;; BR IF NO
      CMP      (SP)+,(SP)   ;; SHOULD PRODUCT BE NEGATIVE?
      BEQ      5$           ;; GO TO EXIT IF NO
      NEG      R0           ;; YES--SO MAKE IT SO
      NEG      R1
      SBC      R0
      TST      (SP)+       ;; CLEAR SIGN INFO. OFF OF STACK
      MOV      R0,12(SP)    ;; PUT THE PRODUCT ON THE STACK (MSB'S)
      MOV      R1,10(SP)    ;; LSB'S
      MOV      (SP)+,R2     ;; POP STACK INTO R2
      MOV      (SP)+,R1     ;; POP STACK INTO R1
      MOV      (SP)+,R0     ;; POP STACK INTO R0
      RTS      PC

.SBTTL  TTY INPUT ROUTINE

;*****
;ENABL  LSB
$TKCNT: .WORD  0           ;; NUMBER OF ITEMS IN QUEUE
$TKQIN: .WORD  0           ;; INPUT POINTER
$TKQOUT: .WORD 0           ;; OUTPUT POINTER
$TKQSRT: .BLKB 1          ;; TTY KEYBOARD QUEUE
$TKQEND=.
.EVEN

;TK INITIALIZE ROUTINE
;THIS ROUTINE WILL INITIALIZE THE TTY KEYBOARD INPUT QUEUE
;SETUP THE INTERRUPT VECTOR AND TURN ON THE KEYBOARD INTERRUPT
;
;CALL:
;*      JSR      PC,$TKINT

```

```

5026
5027
5028 020622 005037 020612
5029 020626 012737 020620 020614
5030 020634 013737 020614 020616
5031 020642 012737 020672 000060
5032 020650 012737 000200 000062
5033 020656 005777 160264
5034 020662 012777 000100 160254
5035 020670 000207
5036
5037
5038
5039
5040
5041
5042 020672 117746 160250
5043 020676 042716 177600
5044 020702 021627 000007
5045 020706 001004
5046 020710 022737 000176 001140
5047 020716 001500
5048
5049 020720
5050 020720 022737 000001 020612
5051 020726 001004
5052 020730 104401 001206
5053 020734 005726
5054 020736 000451
5055 020740 021627 000023
5056 020744 001021
5057 020746 005077 160172
5058 020752 005726
5059 020754 105777 160164
5060 020760 100375
5061 020762 117746 160160
5062 020766 042716 177600
5063 020772 022627 000021
5064 020776 001366
5065 021000 012777 000100 160136
5066 021006 000002
5067 021010 005237 020612
5068 021014 021627 000140
5069 021020 002405
5070 021022 021627 000175
5071 021026 003002
5072 021030 042716 000040
5073 021034 112677 177554
5074 021040 005237 020614
5075 021044 023727 020614 020621
5076 021052 001003
5077 021054 012737 020620 020614
5078 021062 000002
5079
5080
5081

```

```

;* RETURN
$TKINT: CLR $TKCNT ;; CLEAR COUNT OF ITEMS IN QUEUE
MOV $TKQSR, $TKQIN ;; MOVE THE STARTING ADDRESS OF THE
MOV $TKQIN, $TKQOUT ;; QUEUE INTO THE INPUT & OUTPUT POINTERS.
MOV $TKSRV, $TKVEC ;; INITIALIZE THE KEYBOARD VECTOR
MOV $200, $TKVEC+2 ;; "BR" LEVEL 4
TST $TKB ;; CLEAR DONE FLAG
MOV $100, $TKS ;; ENABLE TTY KEYBOARD INTERRUPT
RTS PC ;; RETURN TO CALLER

;*TK SERVICE ROUTINE
;*THIS ROUTINE WILL SERVICE THE TTY KEYBOARD INTERRUPT
;*BY READING THE CHARACTER FROM THE INPUT BUFFER AND PUTTING
;*IT IN THE QUEUE.
$TKSRV: MOV $TKB, -(SP) ;; PICKUP THE CHARACTER
BIC $C177, (SP) ;; STRIP THE JUNK
1$: CMP (SP), $7 ;; IS IT A CONTROL G?
BNE 2$ ;; BRANCH IF NO
CMP $SWREG, SWR ;; IS SOFT-SWR SELECTED?
BEQ 6$ ;; GO TO SWR CHANGE

2$:
CMP #1, $TKCNT ;; IS THE QUEUE FULL?
BNE 3$ ;; BRANCH IF NO
TYPE $BELL ;; RING THE TTY BELL
TST (SP)+ ;; CLEAN CHARACTER OFF OF STACK
BR 5$ ;; EXIT
3$: CMP (SP), $23 ;; IS IT A CONTROL-S?
BNE 32$ ;; BRANCH IF NO
CLR $TKS ;; DISABLE TTY KEYBOARD INTERRUPTS
TST (SP)+ ;; CLEAN CHAR OFF STACK
31$: TSTB $TKS ;; WAIT FOR A CHAR
BPL 31$ ;; LOOP UNTIL ITS THERE
MOVB $TKB, -(SP) ;; GET THE CHARACTER
BIC $C177, (SP) ;; MAKE IT 7-BIT ASCII
CMP (SP)+, $21 ;; IS IT A CONTROL-Q?
BNE 31$ ;; BRANCH IF NO
MOV $100, $TKS ;; REENABLE TTY KEYBOARD INTERRUPTS
RTI ;; RETURN
32$: INC $TKCNT ;; COUNT THIS CHARACTER
CMP (SP), $140 ;; IS IT UPPER CASE?
BLT 4$ ;; BRANCH IF YES
CMP (SP), $175 ;; IS IT A SPECIAL CHAR?
BGT 4$ ;; BRANCH IF YES
BIC $40, (SP) ;; MAKE IT UPPER CASE
4$: MOVB (SP)+, $TKQIN ;; AND PUT IT IN QUEUE
INC $TKQIN ;; UPDATE THE POINTER
CMP $TKQIN, $TKQEND ;; GO OFF THE END?
BNE 5$ ;; BRANCH IF NO
MOV $TKQSR, $TKQIN ;; RESET THE POINTER
5$: RTI ;; RETURN

*****
;*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.

```



```

5082 ;*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
5083 ;*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP
5084 ;*CALL WHEN OPERATING IN TTY INTERRUPT MODE.
5085 021064 022737 000176 001140 $CKSWR: CMP      $SWREG,SWR      ;; IS THE SOFT-SWR SELECTED
5086 021072 001104          BNE      15$          ;; EXIT IF NOT
5087 021074 105777 160044          TSTB     $STKS          ;; IS A CHAR WAITING?
5088 021100 100101          BPL      15$          ;; IF NOT, EXIT
5089 021102 117746 160040          MOVB    $STKB,-(SP)    ;; YES
5090 021106 042716 177600          BIC     $C177,(SP)   ;; MAKE IT 7-BIT ASCII
5091 021112 021627 000007          CMP     (SP),#7     ;; IS IT A CONTROL-G?
5092 021116 001300          BNE     2$          ;; IF NOT, PUT IT IN THE TTY QUEUE
5093                                     ;; AND EXIT
5094
5095 ;*****
5096 ;*CONTROL IS PASSED TO THIS POINT FROM EITHER THE TTY INTERRUPT SERVICE
5097 ;*ROUTINE OR FROM THE SOFTWARE SWITCH REGISTER TRAP CALL, AS A RESULT OF A
5098 ;*CONTROL-G BEING TYPED, AND THE SOFTWARE SWITCH REGISTER BEING SELECTED.
5099 021120 123727 001134 000001 6$:  CMPB    $AUTOB,#1    ;; ARE WE RUNNING IN AUTO-MODE?
5100 021126 001674          BEQ     2$          ;; BRANCH IF YES
5101 021130 005726          TST     (SP)+        ;; CLEAR CONTROL-G OFF STACK
5102 021132 004737 020622          JSR     PC,$TKINT   ;; FLUSH THE TTY INPUT QUEUE
5103 021136 005077 160002          CLR     $STKS      ;; DISABLE TTY KEYBOARD INTERRUPTS
5104 021142 112737 000001 001135          MOVB    #1,$INTAG   ;; SET INTERRUPT MODE INDICATOR
5105
5106 021150 104401 021727          TYPE    ,SCNTLG    ;; ECHO THE CONTROL-G (↑G)
5107 021154 104401 021734          $GTSWR: TYPE    ,SMSWR      ;; TYPE CURRENT CONTENTS
5108 021160 013746 000176          MOV     $SWREG,-(SP) ;; SAVE SWREG FOR TYPEOUT
5109 021164 104402          TYPOC          ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
5110 021166 104401 021745          TYPE    ,SMNEW     ;; PROMPT FOR NEW SWR
5111 021172 005046          19$:  CLR     -(SP)    ;; CLEAR COUNTER
5112 021174 005046          CLR     -(SP)    ;; THE NEW SWR
5113 021176 105777 157742          7$:  TSTB     $STKS      ;; CHAR THERE?
5114 021202 100375          BPL     7$        ;; IF NOT TRY AGAIN
5115
5116 021204 117746 157736          MOVB    $STKB,-(SP) ;; PICK UP CHAR
5117 021210 042716 177600          BIC     $C177,(SP) ;; MAKE IT 7-BIT ASCII
5118
5119
5120
5121 021214 021627 000025          9$:  CMP     (SP),#25   ;; IS IT A CONTROL-U?
5122 021220 001005          BNE     10$       ;; BRANCH IF NOT
5123 021222 104401 021722          TYPE    ,SCNTLU    ;; YES, ECHO CONTROL-U (↑U)
5124 021226 062706 000006          20$: ADD     #6,SP     ;; IGNORE PREVIOUS INPUT
5125 021232 000757          BR     19$       ;; LET'S TRY IT AGAIN
5126
5127
5128 021234 021627 000015          10$: CMP     (SP),#15   ;; IS IT A <CR>?
5129 021240 001022          BNE     16$       ;; BRANCH IF NO
5130 021242 005766 000004          TST     4(SP)     ;; YES, IS IT THE FIRST CHAR?
5131 021246 001403          BEQ     11$       ;; BRANCH IF YES
5132 021250 016677 000002 157662          MOV     2(SP), $SWR ;; SAVE NEW SWR
5133 021256 062706 000006          11$: ADD     #6,SP     ;; CLEAR UP STACK
5134 021262 104401 001213          14$: TYPE    ,SCRLF    ;; ECHO <CR> AND <LF>
5135 021266 123727 001135 000001          CMPB    $INTAG,#1  ;; RE-ENABLE TTY KBD INTERRUPTS?
5136 021274 001003          BNE     15$       ;; BRANCH IF NOT
5137 021276 012777 000100 157640          MOV     #100,$STKS ;; RE-ENABLE TTY KBD INTERRUPTS

```

```

5138 021304 000002
5139 021306 004737 020430
5140 021312 021627 000060
5141 021316 002420
5142 021320 021627 000067
5143 021324 003015
5144 021326 042726 000060
5145 021332 005766 000002
5146 021336 001403
5147 021340 006316
5148 021342 006316
5149 021344 006316
5150 021346 005266 000002
5151 021352 056616 177776
5152 021356 000707
5153 021360 104401 001212
5154 021364 000720
5155
5156
5157
5158
5159
5160
5161
5162
5163
5164
5165
5166 021366 011646
5167 021370 016666 000004 000002
5168 021376 005066 000004
5169 021402 005046
5170 021404 012746 021412
5171 021410 000002
5172 021412
5173 021412 005737 020612
5174 021416 001775
5175 021420 005337 020612
5176 021424 117766 177166 000004
5177 021432 005237 020616
5178 021436 023727 020616 020621
5179 021444 001003
5180 021446 012737 020620 020616
5181 021454 000002
5182
5183
5184
5185
5186
5187
5188
5189 021456 010346
5190 021460 005046
5191 021462 012703 021712
5192 021466 022703 021722
5193 021472 101456

```

```

15$: RTI
16$: JSR PC,STYPEC
    CMP (SP),#60
    BLT 18$
    CMP (SP),#67
    BGT 18$
    BIC #60,(SP)+
    TST 2(SP)
    BEQ 17$
    ASL (SP)
    ASL (SP)
    ASL (SP)
17$: INC 2(SP)
    BIS -2(SP),(SP)
    BR 7$
18$: TYPE $QUES
    BR 20$
.DSABL L56

```

```

::RETURN
::ECHO CHAR
::CHAR < 0?
::BRANCH IF YES
::CHAR > 7?
::BRANCH IF YES
::STRIP-OFF ASCII
::IS THIS THE FIRST CHAR
::BRANCH IF YES
::NO, SHIFT PRESENT
::CHAR OVER TO MAKE
::ROOM FOR NEW ONE.
::KEEP COUNT OF CHAR
::SET IN NEW CHAR
::GET THE NEXT ONE
::TYPE ?(CR)(LF)
::SIMULATE CONTROL-U

```

```

*****
::THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
::CALL:
::* RDCHR
::* RETURN HERE
::* GET A CHARACTER FROM THE QUEUE
::* CHARACTER IS ON THE STACK
::* WITH PARITY BIT STRIPPED OFF

```

```

$RDCHR: MOV (SP),-(SP)
        MOV 4(SP),2(SP)
        CLR 4(SP)
        CLR -(SP)
        MOV #64$,-(SP)
        RTI
64$: TST $TKCNT
1$: BEQ 1$
   DEC $TKCNT
   MOV $TKQOUT,4(SP)
   INC $TKQOUT
   CMP $TKQOUT,#$TKQEND
   BNE 2$
   MOV # $TKQSRT,$TKQOUT
2$: RTI

```

```

::PUSH DOWN THE PC AND
::THE PS
::GET READY FOR A CHARACTER
::PUT NEW PS ON STACK
::PUT NEW PC ON STACK
::POP NEW PC AND PS
::WAIT ON A CHARACTER
::DECREMENT THE COUNTER
::GET ONE CHARACTER
::UPDATE THE POINTER
::DID IT GO OFF OF THE END?
::BRANCH IF NO
::RESET THE POINTER
::RETURN

```

```

*****
::THIS ROUTINE WILL INPUT A STRING FROM THE TTY
::CALL:
::* RDLIN
::* RETURN HERE
::* INPUT A STRING FROM THE TTY
::* ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
::* TERMINATOR WILL BE A BYTE OF ALL 0'S

```

```

$RDLIN: MOV R3,-(SP)
        CLR -(SP)
1$: MOV #$TTYIN,R3
2$: CMP #$TTYIN+8.,R3
   BLOS 4$

```

```

::SAVE R3
::CLEAR THE RUBOUT KEY
::GET ADDRESS
::BUFFER FULL?
::BR IF YES

```

5194	021474	104410				RDCHR		:: GO READ ONE CHARACTER FROM THE TTY	
5195	021476	112613				MOVB	(SP)+, (R3)	:: GET CHARACTER	
5196	021500	122713	000177		10\$:	CMPB	#177, (R3)	:: IS IT A RUBOUT	
5197	021504	001022				BNE	5\$:: BR IF NO	
5198	021506	005716				TST	(SP)	:: IS THIS THE FIRST RUBOUT?	
5199	021510	001007				BNE	6\$:: BR IF NO	
5200	021512	112737	000134	021710		MOVB	#'\, 9\$:: TYPE A BACK SLASH	
5201	021520	104401	021710			TYPE	9\$		
5202	021524	012716	177777			MOV	#-1, (SP)	:: SET THE RUBOUT KEY	
5203	021530	005303			6\$:	DEC	R3	:: BACKUP BY ONE	
5204	021532	020327	021712			CMP	R3, #STTYIN	:: STACK EMPTY?	
5205	021536	103434				BLO	4\$:: BR IF YES	
5206	021540	111337	021710			MOVB	(R3), 9\$:: SETUP TO TYPEOUT THE DELETED CHAR.	
5207	021544	104401	021710			TYPE	9\$:: GO TYPE	
5208	021550	000746				BR	2\$:: GO READ ANOTHER CHAR.	
5209	021552	005716			5\$:	TST	(SP)	:: RUBOUT KEY SET?	
5210	021554	001406				BEQ	7\$:: BR IF NO	
5211	021556	112737	000134	021710		MOVB	#'\, 9\$:: TYPE A BACK SLASH	
5212	021564	104401	021710			TYPE	9\$		
5213	021570	005016				CLR	(SP)	:: CLEAR THE RUBOUT KEY	
5214	021572	122713	000025		7\$:	CMPB	#25, (R3)	:: IS CHARACTER A CTRL U?	
5215	021576	001003				BNE	8\$:: BR IF NO	
5216	021600	104401	021722			TYPE	SCNTLU	:: TYPE A CONTROL "U"	
5217	021604	000726				BR	1\$:: GO START OVER	
5218	021606	122713	000022		8\$:	CMPB	#22, (R3)	:: IS CHARACTER A "r"?	
5219	021612	001011				BNE	3\$:: BRANCH IF NO	
5220	021614	105013				CLRB	(R3)	:: CLEAR THE CHARACTER	
5221	021616	104401	001213			TYPE	, SCRLF	:: TYPE A "CR" & "LF"	
5222	021622	104401	021712			TYPE	, STTYIN	:: TYPE THE INPUT STRING	
5223	021626	000717				BR	2\$:: GO PICKUP ANOTHER CHARACTER	
5224	021630	104401	001212		4\$:	TYPE	SQUES	:: TYPE A '?'	
5225	021634	000712				BR	1\$:: CLEAR THE BUFFER AND LOOP	
5226	021636	111337	021710		3\$:	MOVB	(R3), 9\$:: ECHO THE CHARACTER	
5227	021642	104401	021710			TYPE	9\$		
5228	021646	122723	000015			CMPB	#15, (R3)+	:: CHECK FOR RETURN	
5229	021652	001305				BNE	2\$:: LOOP IF NOT RETURN	
5230	021654	105063	177777			CLRB	-1(R3)	:: CLEAR RETURN (THE 15)	
5231	021660	104401	001214			TYPE	SLF	:: TYPE A LINE FEED	
5232	021664	005726				TST	(SP)+	:: CLEAN RUBOUT KEY FROM THE STACK	
5233	021666	012603				MOV	(SP)+, R3	:: RESTORE R3	
5234	021670	011646				MOV	(SP), -(SP)	:: ADJUST THE STACK AND PUT ADDRESS OF THE	
5235	021672	016666	000004	000002		MOV	4(SP), 2(SP)	:: FIRST ASCII CHARACTER ON IT	
5236	021700	012766	021712	000004		MOV	#STTYIN, 4(SP)		
5237	021706	000002				RTI		:: RETURN	
5238	021710	000			9\$:	.BYTE	0	:: STORAGE FOR ASCII CHAR. TO TYPE	
5239	021711	000				.BYTE	0	:: TERMINATOR	
5240	021712	000010				STTYIN:	.BLKB	8	:: RESERVE 8 BYTES FOR TTY INPUT
5241	021722	052536	005015	000		SCNTLU:	.ASCIZ	/tU/<15><12>	:: CONTROL "U"
5242	021727	136	006507	000012		SCNTLG:	.ASCIZ	/tG/<15><12>	:: CONTROL "G"
5243	021734	005015	053523	020122		SMSWR:	.ASCIZ	<15><12>/SWR = /	
5244	021742	020075	000						
5245	021745	040	047040	053505		\$MNEW:	.ASCIZ	/ NEW = /	
5246	021752	036440	000040						
5247									
5248									
5249									

.SBTTL READ AN OCTAL NUMBER FROM THE TTY

5250
5251
5252
5253
5254
5255
5256
5257
5258 021756 011646
5259 021760 016666 000004 000002
5260 021766 010046
5261 021770 010146
5262 021772 010246
5263 021774 104411
5264 021776 012600
5265 022000 005001
5266 022002 005002
5267 022004 112046
5268 022006 001412
5269 022010 006301
5270 022012 006102
5271 022014 006301
5272 022016 006102
5273 022020 006301
5274 022022 006102
5275 022024 042716 177770
5276 022030 062601
5277 022032 000764
5278 022034 005726
5279 022036 010166 000012
5280 022042 010237 022056
5281 022046 012602
5282 022050 012601
5283 022052 012600
5284 022054 000002
5285 022056 000000
5286
5287
5288
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5291
5292
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5299
5300
5301
5302
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5305

```

*****
*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
*CHANGE IT TO BINARY.
*CALL:
*      RDOCT          ;; READ AN OCTAL NUMBER
*      RETURN HERE   ;; LOW ORDER BITS ARE ON TOP OF THE STACK
*                  ;; HIGH ORDER BITS ARE IN $HIOCT

SRDOCT: MOV      (SP), -(SP)      ;; PROVIDE SPACE FOR THE
MOV      4(SP), 2(SP)          ;; INPUT NUMBER
MOV      R0, -(SP)            ;; PUSH R0 ON STACK
MOV      R1, -(SP)            ;; PUSH R1 ON STACK
MOV      R2, -(SP)            ;; PUSH R2 ON STACK
1$:      RDLIN          ;; READ AN ASCII LINE
MOV      (SP)+, R0            ;; GET ADDRESS OF 1ST CHARACTER
CLR      R1                  ;; CLEAR DATA WORD
CLR      R2
2$:      MOVB      (R0)+, -(SP)    ;; PICKUP THIS CHARACTER
BEQ      3$                  ;; IF ZERO GET OUT
ASL      R1                  ;; *2
ROL      R2
ASL      R1                  ;; *4
ROL      R2
ASL      R1                  ;; *8
ROL      R2
BIC      #1C7, (SP)          ;; STRIP THE ASCII JUNK
ADD      (SP)+, R1           ;; ADD IN THIS DIGIT
BR       2$                  ;; LOOP
3$:      TST      (SP)+          ;; CLEAN TERMINATOR FROM STACK
MOV      R1, 12(SP)          ;; SAVE THE RESULT
MOV      R2, $HIOCT
MOV      (SP)+, R2           ;; POP STACK INTO R2
MOV      (SP)+, R1           ;; POP STACK INTO R1
MOV      (SP)+, R0           ;; POP STACK INTO R0
RTI
$HIOCT: .WORD      0          ;; HIGH ORDER BITS GO HERE

.SBTTL  BINARY TO OCTAL (ASCII) AND TYPE

*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
*OCTAL (ASCII) NUMBER AND TYPE IT.
*$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
*CALL:
*      MOV      NUM, -(SP)      ;; NUMBER TO BE TYPED
*      TYPOS          ;; CALL FOR TYPEOUT
*      .BYTE    N            ;; N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
*      .BYTE    M            ;; M=1 OR 0
*                               ;; 1=TYPE LEADING ZEROS
*                               ;; 0=SUPPRESS LEADING ZEROS
*$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
*$TYPOS OR $TYPOC
*CALL:
*      MOV      NUM, -(SP)      ;; NUMBER TO BE TYPED
*      TYPON          ;; CALL FOR TYPEOUT

```

```

5306
5307
5308
5309
5310
5311
5312 022060 017646 000000
5313 022064 116637 000001 022303
5314 022072 112637 022305
5315 022076 062716 000002
5316 022102 000406
5317 022104 112737 000001 022303
5318 022112 112737 000006 022305
5319 022120 112737 000005 022302
5320 022126 010346
5321 022130 010446
5322 022132 010546
5323 022134 113704 022305
5324 022140 005404
5325 022142 062704 000006
5326 022146 110437 022304
5327 022152 113704 022303
5328 022156 016605 000012
5329 022162 005003
5330 022164 006105 1$:
5331 022166 000404 BR 3$
5332 022170 006105 2$:
5333 022172 006105
5334 022174 006105
5335 022176 010503
5336 022200 006103 3$:
5337 022202 105337 022304 DECB $OMODE
5338 022206 100016 BPL 7$
5339 022210 042703 177770 BIC #177770,R3
5340 022214 001002 BNE 4$
5341 022216 005704 TST R4
5342 022220 001403 BEQ 5$
5343 022222 005204 4$:
5344 022224 052703 000060 INC R4
5345 022230 052703 000040 5$:
5346 022234 110337 022300 MOV R3,8$
5347 022240 104401 022300 TYPE 8$
5348 022244 105337 022302 7$:
5349 022250 003347 DECB $OCNT
5350 022252 002402 BGT 2$
5351 022254 005204 BLT 6$
5352 022256 000744 INC R4
5353 022260 012605 BR 2$
5354 022262 012604 6$:
5355 022264 012603 MOV (SP)+,R5
5356 022266 016666 000002 000004 MOV (SP)+,R4
5357 022274 012616 MOV (SP)+,R3
5358 022276 000002 MOV 2(SP),4(SP)
5359 022300 000 RTI
5360 022301 000 8$:
5361 022302 000 $OCNT: .BYTE 0

```

```

;*
;*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
;*$CALL:
;*$ MOV NUM,-(SP) ;;NUMBER TO BE TYPED
;*$ TYPOC ;;CALL FOR TYPEOUT
$TYPOS: MOV 2(SP),-(SP) ;;PICKUP THE MODE
MOV 1(SP),$OFILL ;;LOAD ZERO FILL SWITCH
MOV (SP)+,$OMODE+1 ;;NUMBER OF DIGITS TO TYPE
ADD #2,(SP) ;;ADJUST RETURN ADDRESS
BR $TYPON
$TYPOC: MOV #1,$OFILL ;;SET THE ZERO FILL SWITCH
MOV #6,$OMODE+1 ;;SET FOR SIX(6) DIGITS
$TYPON: MOV #5,$OCNT ;;SET THE ITERATION COUNT
MOV R3,-(SP) ;;SAVE R3
MOV R4,-(SP) ;;SAVE R4
MOV R5,-(SP) ;;SAVE R5
MOV $OMODE+1,R4 ;;GET THE NUMBER OF DIGITS TO TYPE
NEG R4
ADD #6,R4 ;;SUBTRACT IT FOR MAX. ALLOWED
MOV R4,$OMODE ;;SAVE IT FOR USE
MOV $OFILL,R4 ;;GET THE ZERO FILL SWITCH
MOV 12(SP),R5 ;;PICKUP THE INPUT NUMBER
CLR R3 ;;CLEAR THE OUTPUT WORD
1$: ROL R5 ;;ROTATE MSB INTO "C"
BR 3$ ;;GO DO MSB
2$: ROL R5 ;;FORM THIS DIGIT
ROL R5
MOV R5,R3
3$: ROL R3 ;;GET LSB OF THIS DIGIT
DECB $OMODE ;;TYPE THIS DIGIT?
BPL 7$ ;;BR IF NO
BIC #177770,R3 ;;GET RID OF JUNK
BNE 4$ ;;TEST FOR 0
TST R4 ;;SUPPRESS THIS 0?
BEQ 5$ ;;BR IF YES
4$: INC R4 ;;DON'T SUPPRESS ANYMORE 0'S
BIS #'0,R3 ;;MAKE THIS DIGIT ASCII
5$: BIS #' ,R3 ;;MAKE ASCII IF NOT ALREADY
MOV R3,8$ ;;SAVE FOR TYPING
TYPE 8$ ;;GO TYPE THIS DIGIT
7$: DECB $OCNT ;;COUNT BY 1
BGT 2$ ;;BR IF MORE TO DO
BLT 6$ ;;BR IF DONE
INC R4 ;;INSURE LAST DIGIT ISN'T A BLANK
BR 2$ ;;GO DO THE LAST DIGIT
6$: MOV (SP)+,R5 ;;RESTORE R5
MOV (SP)+,R4 ;;RESTORE R4
MOV (SP)+,R3 ;;RESTORE R3
MOV 2(SP),4(SP) ;;SET THE STACK FOR RETURNING
MOV (SP)+,(SP)
RTI ;;RETURN
8$: .BYTE 0 ;;STORAGE FOR ASCII DIGIT
.BYTE 0 ;;TERMINATOR FOR TYPE ROUTINE
$OCNT: .BYTE 0 ;;OCTAL DIGIT COUNTER

```

5362 022303 000
5363 022304 000000
5364
5365
5366
5367
5368
5369
5370
5371
5372
5373
5374 022306 016637 000004 022346
5375 022314 012746 022346
5376 022320 004737 022506
5377
5378 022324 004737 022352
5379
5380 022330 016666 000002 000004
5381 022336 011666 000002
5382 022342 005726
5383 022344 000002
5384
5385 022346 000000 000000
5386
5387
5388
5389
5390
5391
5392
5393
5394
5395
5396
5397
5398 022352 010046
5399 022354 016600 000004
5400 022360 105710
5401 022362 001403
5402 022364 122720 000060
5403 022370 001773
5404 022372 005300
5405 022374 010037 022402
5406 022400 104401
5407 022402 000000
5408 022404 012600
5409 022406 012616
5410 022410 000207
5411
5412
5413
5414
5415
5416
5417

\$OFILL: :BYTE 0 ;:ZERO FILL SWITCH
\$OMODE: :WORD 0 ;:NUMBER OF DIGITS TO TYPE

.SBTTL TYPDSS - TYPE DECIMAL, LEADING ZEROES SUPPRESSED
:TYPDSS
:ROUTINE FOR TYPING OUT DECIMAL NUMBERS, LEADING 0'S ARE SUPPRESSED
:THE NUMBER IS LEFT JUSTIFIED. NOTE THE 16 BIT BINARY NUMBER SHOULD
:BE POSITIVE (BIT 15= 0)
:CALL: MOV NUMBER, -(SP) ;:PUT BINARY NUMBER ON STACK
: TYPDSS ;:GO TYPE DECIMAL

TYPDES: MOV 4(SP), 1\$;:GET THE NUMBER
MOV #1\$, -(SP) ;:PUT PTR ON THE STACK
JSR PC, @#\$SDB2D ;:GO CONVERT BINARY NO. TO
ASCII STRING
JSR PC, @#\$SUPRS ;:GO TYPE OUT DECIMAL STRING
MOV 2(SP), 4(SP) ;:SUPRESING LEADING 0'S
MOV (SP), 2(SP) ;:ADJUST RETURN
TST (SP)+ ;:ADJUST RETURN ADRES
RTI ;:POP STACK
 ;:RETURN

1\$: .WORD 0,0

.SBTTL TYPE NUMERICAL ASCIZ STRING SUPPRESS LEADING ZEROS

:THIS ROUTINE IS USED TO TYPE AN ASCIZ NUMBER SUPPRESSING THE
:LEADING NUMBERS.
:CALL
: * MOV #NUMADR, -(SP) ;:FIRST ADDRESS OF ASCIZ STRING
: * JSR PC, @#\$SUPRS

\$\$SUPRS: MOV RO, -(SP) ;:SAVE RO
MOV 4(SP), RO ;:PICKUP THE POINTER
1\$: TSTB (RO) ;:TERMINATEOR?
BEQ 2\$;:BR IF YES
CMPB #'0, (RO)+ ;:IS THIS AN ASCII "0" ?
BEQ 1\$;:BR IF YES
2\$: DEC RO ;:BACKUP BY "1"
MOV RO, 3\$;:SAVE FOR TYPING
TYPE ;:GO TYPE
3\$: .WORD 0 ;:ASCIZ POINTER GOES HERE
MOV (SP)+, RO ;:RESTORE RO
MOV (SP)+, (SP) ;:RESTORE THE STACK
RTS PC ;:RETURN

.SBTTL SAVE AND RESTORE RO-R5 ROUTINES

:SAVE RO-R5
:CALL: SAVREG
:*

```

5418
5419
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5421
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5423
5424
5425
5426
5427
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5429 022412
5430 022412 010046
5431 022414 010146
5432 022416 010246
5433 022420 010346
5434 022422 010446
5435 022424 010546
5436 022426 016646 000022
5437 022432 016646 000022
5438 022436 016646 000022
5439 022442 016646 000022
5440 022446 000002
5441
5442
5443
5444
5445 022450
5446 022450 012666 000022
5447 022454 012666 000022
5448 022460 012666 000022
5449 022464 012666 000022
5450 022470 012605
5451 022472 012604
5452 022474 012603
5453 022476 012602
5454 022500 012601
5455 022502 012600
5456 022504 000002
5457
5458
5459
5460
5461
5462
5463
5464
5465
5466
5467
5468
5469
5470
5471 022506 104413
5472 022510 016602 000002
5473 022514 012700 022666

```

```

; *UPON RETURN FROM $$SAVREG THE STACK WILL LOOK LIKE:
; *
; *TOP---(+16)
; * +2---(+18)
; * +4---R5
; * +6---R4
; * +8---R3
; * +10---R2
; * +12---R1
; * +14---R0

```

```

$$SAVREG:
MOV RO, -(SP) ;: PUSH RO ON STACK
MOV R1, -(SP) ;: PUSH R1 ON STACK
MOV R2, -(SP) ;: PUSH R2 ON STACK
MOV R3, -(SP) ;: PUSH R3 ON STACK
MOV R4, -(SP) ;: PUSH R4 ON STACK
MOV R5, -(SP) ;: PUSH R5 ON STACK
MOV 22(SP), -(SP) ;: SAVE PS OF MAIN FLOW
MOV 22(SP), -(SP) ;: SAVE PC OF MAIN FLOW
MOV 22(SP), -(SP) ;: SAVE PS OF CALL
MOV 22(SP), -(SP) ;: SAVE PC OF CALL
RTI

```

```

; *RESTORE RO-R5
; *CALL:
; * RESREG
$$RESREG:
MOV (SP)+, 22(SP) ;: RESTORE PC OF CALL
MOV (SP)+, 22(SP) ;: RESTORE PS OF CALL
MOV (SP)+, 22(SP) ;: RESTORE PC OF MAIN FLOW
MOV (SP)+, 22(SP) ;: RESTORE PS OF MAIN FLOW
MOV (SP)+, R5 ;: POP STACK INTO R5
MOV (SP)+, R4 ;: POP STACK INTO R4
MOV (SP)+, R3 ;: POP STACK INTO R3
MOV (SP)+, R2 ;: POP STACK INTO R2
MOV (SP)+, R1 ;: POP STACK INTO R1
MOV (SP)+, R0 ;: POP STACK INTO R0
RTI

```

.SBTTL DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE

```

;: *****
;: *THIS ROUTINE WILL CONVERT A 32-BIT BINARY NUMBER TO AN UNSIGNED
;: *DECIMAL (ASCII) NUMBER. THE SIGN OF THE BINARY NUMBER MUST BE
;: *POSITIVE.
;: *CALL

```

```

;: * MOV #PNTR, -(SP) ;: POINTER TO LOW WORD OF BINARY NUMBER
;: * JSR PC, @#$DB2D ;: THE FIRST ADDRESS OF ASCII
;: * RETURN ;: IS ON THE STACK

```

```

$DB2D: SAVREG ;: SAVE REGISTERS
MOV 2(SP), R2 ;: PICKUP THE DATA POINTER
MOV #$DECVL, R0 ;: GET ADDRESS OF "$DECVL" STRING

```

```

5474 022520 010066 000002      MOV      R0,2(SP)      ;;PUT ADDRESS OF ASCIZ STRING ON STACK
5475 022524 012201      MOV      (R2)+,R1     ;;PICKUP THE BINARY NUMBER
5476 022526 012202      MOV      (R2)+,R2
5477 022530 012737 000012 022604      MOV      #10,45       ;;SET UP TO DO 10 CONVERSIONS
5478 022536 012704 022616      MOV      #STNPWR,R4    ;;ADDRESS OF TEN POWER
5479 022542 012705 022620      MOV      #STNPWR+2,R5
5480 022546 005003      1$:      CLR      R3           ;;CLEAR PARTIAL
5481 022550 161401      2$:      SUB      (R4),R1     ;;SUBTRACT TEN POWER
5482 022552 005602      SBC      R2
5483 022554 161502      SUB      (R5),R2
5484 022556 002402      BLT      3$          ;;BR IF TEN POWER TOO LARGE
5485 022560 005203      INC      R3           ;;ADD 1 TO PARTIAL
5486 022562 000772      BR       2$          ;;LOOP
5487 022564 062401      3$:      ADD      (R4)+,R1    ;;RESTORE SUBTRACTED VALUE
5488 022566 005502      ADC      R2
5489 022570 062402      ADD      (R4)+,R2
5490 022572 022525      CMP      (R5)+,(R5)+ ;;MOVE TO NEXT TEN POWER
5491 022574 052703 000060      BIS      #'0,R3       ;;CHANGE PARTIAL TO ASCII
5492 022600 110320      MOVB     R3,(R0)+     ;;SAVE IT
5493 022602 005327      DEC      (PC)+       ;;DONE?
5494 022604 000000      4$:      .WORD   0
5495 022606 001357      BNE     1$           ;;BR IF NO
5496 022610 105020      CLRB    (R0)+       ;;TERMINATOR
5497 022612 104414      RESREG  ;;RESTORE REGISTERS
5498 022614 000207      RTS     PC          ;;RETURN
5499 022616 145000      STNPWR: 145000      ;;1.0E09
5500 022620 035632      35632
5501 022622 160400      160400      ;;1.0E08
5502 022624 002765      2765
5503 022626 113200      113200      ;;1.0E07
5504 022630 000230      230
5505 022632 041100      041100      ;;1.0E06
5506 022634 000017      17
5507 022636 103240      103240      ;;1.0E05
5508 022640 000001      1
5509 022642 023420      23420      ;;1.0E04
5510 022644 000000      0
5511 022646 001750      1750      ;;1.0E03
5512 022650 000000      0
5513 022652 000144      144      ;;1.0E02
5514 022654 000000      0
5515 022656 000012      12      ;;1.0E01
5516 022660 000000      0
5517 022662 000001      1      ;;1.0E00
5518 022664 000000      0
5519 022666 000014      $DECVL: .BLKB 12.  ;;RESERVE STORAGE FOR ASCIZ STRING
5520
5521
5522
5523      .SBTTL TRAP DECODER
5524
5525      ;;*****
5526      ;;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
5527      ;;*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
5528      ;;*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
5529      ;;*GO TO THAT ROUTINE.

```


5530
5531 022702 010046
5532 022704 016600 000002
5533 022710 005740
5534 022712 111000
5535 022714 006300
5536 022716 016000 022736
5537 022722 000200
5538
5539
5540

```
STRAP:  MOV    RO, -(SP)      ;; SAVE RO
        MOV    2(SP), RO      ;; GET TRAP ADDRESS
        TST   -(RO)          ;; BACKUP BY 2
        MOVB  (RO), RO        ;; GET RIGHT BYTE OF TRAP
        ASL   RO              ;; POSITION FOR INDEXING
        MOV   $TRPAD(RO), RO  ;; INDEX TO TABLE
        RTS   RO              ;; GO TO ROUTINE
```

;; THIS IS USE TO HANDLE THE "GETPRI" MACRO

5541
5542 022724 011646
5543 022726 016666 000004 000002
5544 022734 000002
5545
5546
5547

```
STRAP2: MOV    (SP), -(SP)    ;; MOVE THE PC DOWN
        MOV    4(SP), 2(SP)   ;; MOVE THE PSW DOWN
        RTI                          ;; RESTORE THE PSW
```

.SBTTL TRAP TABLE

;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
; BY THE "TRAP" INSTRUCTION.

5548
5549
5550
5551
5552
5553 022736 022724
5554 022740 020260
5555 022742 022104
5556 022744 022060
5557 022746 022120
5558 022750 020034
5559
5560 022752 021154
5561
5562 022754 021064
5563 022756 021366
5564 022760 021456
5565 022762 021756
5566 022764 022412
5567 022766 022450
5568
5569 022770 016602
5570
5571 022772 016470
5572
5573 022774 016044
5574
5575 022776 016106
5576
5577 023000 016620
5578
5579 023002 016716
5580
5581 023004 016514
5582
5583 023006 022306
5584
5585

```
ROUTINE
-----
$TRPAD: .WORD  $STRAP2
        $TYPE  ;;CALL=TYPE      TRAP+1(104401)  TTY TYPEOUT ROUTINE
        $TYPOC ;;CALL=TYPOC    TRAP+2(104402)  TYPE OCTAL NUMBER (WITH LEADING ZEROS)
        $TYPOS ;;CALL=TYPOS    TRAP+3(104403)  TYPE OCTAL NUMBER (NO LEADING ZEROS)
        $TYPON ;;CALL=TYPON    TRAP+4(104404)  TYPE OCTAL NUMBER (AS PER LAST CALL)
        $TYPDS ;;CALL=TYPDS    TRAP+5(104405)  TYPE DECIMAL NUMBER (WITH SIGN)

        $GTSWR ;;CALL=GTSWR    TRAP+6(104406)  GET SOFT-SWR SETTING

        $CKSWR ;;CALL=CKSWR    TRAP+7(104407)  TEST FOR CHANGE IN SOFT-SWR
        $RDCHR ;;CALL=RDCHR    TRAP+10(104410) TTY TYPEIN CHARACTER ROUTINE
        $RDLIN ;;CALL=RDLIN    TRAP+11(104411) TTY TYPEIN STRING ROUTINE
        $RDOCT ;;CALL=RDOCT    TRAP+12(104412) READ AN OCTAL NUMBER FROM TTY
        $SAVREG ;;CALL=SAVREG   TRAP+13(104413) SAVE RO-R5 ROUTINE
        $RESREG ;;CALL=RESREG   TRAP+14(104414) RESTORE RO-R5 ROUTINE

        CN.RST ;;CALL=CON.RESET TRAP+15(104415) CONTROL RESET ROUTINE
        DR.RST ;;CALL=DRV.RESET TRAP+16(104416) DRIVE RESET ROUTINE

        MSGE   ;;CALL=MESSAGE  TRAP+17(104417) MESSAGE HANDLER

        TY.MSG ;;CALL=TYPMSG    TRAP+20(104420) MESSAGE TYPEOUT ROUTINE

        CN.RDY ;;CALL=CON.RDY   TRAP+21(104421) WAIT FOR CONTROL READY

        TSTRWS ;;CALL=TST.RWS   TRAP+22(104422) TEST R/W/S RDY SET

        RES.DO ;;CALL=RESDON    TRAP+23(104423) DRIVE RESET DONE?

        TYPDES ;;CALL=TYPDSS    TRAP+24(104424) TYPE DECIMAL, SUPRES LDG 0'S
```

.SBTTL POWER DOWN AND UP ROUTINES

5586
5587
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5589
5590 023010 012737 023154 000024
5591 023016 012737 000340 000026
5592 023024 010046
5593 023026 010146
5594 023030 010246
5595 023032 010346
5596 023034 010446
5597 023036 010546
5598 023040 017746 156074
5599 023044 010637 023160
5600 023050 012737 023062 000024
5601 023056 000000
5602 023060 000776
5603
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5605
5606 023062 012737 023154 000024
5607 023070 013706 023160
5608 023074 005037 023160
5609 023100 005237 023160
5610 023104 001375
5611 023106 012677 156026
5612 023112 012605
5613 023114 012604
5614 023116 012603
5615 023120 012602
5616 023122 012601
5617 023124 012600
5618 023126 012737 023010 000024
5619 023134 012737 000340 000026
5620 023142 104401
5621 023144 023162
5622 023146 012716
5623 023150 004244
5624 023152 000002
5625 023154 000000
5626 023156 000776
5627 023160 000000
5628 023162 005015 047520 042527
5629 023170 000122
5630
5631
5632

:POWER DOWN ROUTINE

```

$PWRDN: MOV    $SILLUP, @PWRVEC    ;; SET FOR FAST UP
        MOV    @340, @PWRVEC+2    ;; PRIO:7
        MOV    RO, -(SP)          ;; PUSH RO ON STACK
        MOV    R1, -(SP)          ;; PUSH R1 ON STACK
        MOV    R2, -(SP)          ;; PUSH R2 ON STACK
        MOV    R3, -(SP)          ;; PUSH R3 ON STACK
        MOV    R4, -(SP)          ;; PUSH R4 ON STACK
        MOV    R5, -(SP)          ;; PUSH R5 ON STACK
        MOV    @SWR, -(SP)        ;; PUSH @SWR ON STACK
        MOV    SP, $SAVR6        ;; SAVE SP
        MOV    @SPWRUP, @PWRVEC    ;; SET UP VECTOR
        HALT
        BR     .-2                ;; HANG UP

```

:POWER UP ROUTINE

```

$PWRUP: MOV    $SILLUP, @PWRVEC    ;; SET FOR FAST DOWN
        MOV    $SAVR6, SP        ;; GET SP
        CLR    $SAVR6           ;; WAIT LOOP FOR THE TTY
        IS:   INC    $SAVR6       ;; WAIT FOR THE INC
        BNE   IS          ;; OF WORD
        MOV   (SP)+, @SWR        ;; POP STACK INTO @SWR
        MOV   (SP)+, R5         ;; POP STACK INTO R5
        MOV   (SP)+, R4         ;; POP STACK INTO R4
        MOV   (SP)+, R3         ;; POP STACK INTO R3
        MOV   (SP)+, R2         ;; POP STACK INTO R2
        MOV   (SP)+, R1         ;; POP STACK INTO R1
        MOV   (SP)+, RO         ;; POP STACK INTO RO
        MOV    @SPWRDN, @PWRVEC    ;; SET UP THE POWER DOWN VECTOR
        MOV    @340, @PWRVEC+2    ;; PRIO:7
        TYPE   $PWRMG             ;; REPORT THE POWER FAILURE
        $PWRMG: .WORD $POWER      ;; POWER FAIL MESSAGE POINTER
        MOV    (PC)+, (SP)        ;; RESTART AT PWRFL
        $PWRAD: .WORD PWRFL       ;; RESTART ADDRESS
        RTI
        $SILLUP: HALT
        BR     .-2                ;; THE POWER UP SEQUENCE WAS STARTED
        ;; BEFORE THE POWER DOWN WAS COMPLETE
        $SAVR6: 0
        $POWER: .ASCIZ <15><12>"POWER"
        ;; PUT THE SP HERE
        .EVEN

```

.SBTTL FUNCTION SELECTION PROGRAM

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: THIS IS THE FUNCTION SELECTION PROGRAM.
: ON ENTERING THIS SUB-PROGRAM THE FIRST QUESTION ASKED IS
: FUNCTION? IN REPLY TYPE IN ONE OF THE FOLLOWING COMMANDS.
: COMMANDS: CR - CONTROL RESET
: DR - DRIVE RESET
: SK - SEEK
: WR - WRITE
: RD - READ
: WC - WRITE CHECK
: RC - READ CHECK
: TERMINATE EVERY COMMAND WITH <CR>. FURTHER QUESTIONS (RKBA? RKDA?
: #WORDS?) WILL BE ASKED. TYPE IN THE BUS ADDRESS (OCTAL), DISK ADDRESS
: (OCTAL), AND NUMBER OF WORDS TO BE TRANSFERRED (OCTAL). IF A NON-EXISTENT
: CYLINDER OR A NON-EXISTENT SECTOR IS TYPED IN, THE QUESTION (RKDA?) WILL
: BE ASKED AGAIN.

: IN CASE OF SEEK FUNCTION, SEEK IS DONE BETWEEN A SET OF CYLINDERS GIVEN
: BY THE USER (CYL1?, CYL2?). IN REPLY TO (CYL1?, CYL2?) TYPE IN THE OCTAL
: CYLINDER NUMBERS BETWEEN WHICH THE SEEK IS TO BE DONE. SET SWITCH
: REGISTER BITS <15-13> TO THE DRIVE # ON WHICH SEEK IS TO BE DONE.

: IN CASE OF A WRITE FUNCTION IF SW 0 IS SET TO 1 THE PROGRAM WILL ASK
: THE USER FOR THE PATTERN TO BE WRITTEN:
: PATRN?125252<CR>
: THE USER SHOULD TYPE IN THE (OCTAL) PATTERN HE WANTS TO WRITE.
: NOTE THAT THE NUMBER OF WORDS TRANSFERRED SHOULD BE WITHIN THE
: BOUNDS OF THE SYSTEM.

: IN CASE OF A WRITE CHECK FUNCTION IF SW 0 IS SET TO 1 THE PROGRAM
: WILL ASK THE USER FOR THE PATTERN TO BE WRITE CHECKED:
: PATRN?125252<CR>
: THE USER SHOULD TYPE IN THE (OCTAL) PATTERN TO BE WRITE CHECKED.

: LOCATIONS "IOBUF0" ONWARDS ARE RESERVED FOR DATA BUFFERS. YOU CAN USE
: THESE LOCATIONS FOR DOING DATA TRANSFERS IN THIS PROGRAM (OR YOU CAN
: USE ANY OTHER BUFFER FOR DATA TRANSFER AS LONG AS IT DOES NOT OVERLAY
: THE PROGRAM).

: THE SAME FUNCTION IS PERFORMED AGAIN AND AGAIN, THUS PROVIDING
: A VERY GOOD SCOPE LOOP. IF YOU WANT TO GIVE A NEW FUNCTION PUT SW 3 UP.
: THE QUESTION (FUNCTION?) WILL BE ASKED AND YOU CAN START ALL OVER AGAIN.
: IF ON EXECUTING A FUNCTION AN ERROR OCCURS, IT IS REPOTRED , WITH
: RELEVANT REGISTER CONTENTS GIVEN.

: R2 CONTAINS RKCS CONTENTS
: R3 CONTAINS RKDA CONTENTS
: R4, R5 CONTAIN THE CYLINDER #S BETWEEN
: WHICH SEEK IS TO BE DONE.

023172
023172 104401 023200
023176 000407
023216
023216 104411

FUNBEG: TYPE 65\$: TYPE ASCIZ STRING
BR 64\$: GET OVER THE ASCIZ
: 65\$: .ASCIZ <15><12>/FUNCTION? /
64\$: RDLIN

```

5689 023220 012600      MOV      (SP)+,R0
5690 023222 112001      MOVB     (R0)+,R1
5691 023224 120127 000127  CMPB     R1,#'W
5692 023230 001026      BNE      2$
5693 023232 121027 000122  CMPB     (R0),#'R
5694 023236 001010      BNE      1$
5695 023240 004737 024064  JSR      PC,CHKSWO      ;CHECK SW 0 SET?
5696 023244 012702 004003  MOV      #4003,R2
5697 023250 000536      BR       NXTDA
5698
5699 023252 012702 000003  9$:     MOV      #3,R2
5700 023256 000521      BR       NXTBA
5701 023260 121027 000103  1$:     CMPB     (R0),#'C
5702 023264 001342      BNE      FUNBEG
5703 023266 004737 024064  JSR      PC,CHKSWO      ;CHECK SW 0 SET?
5704 023272 012702 004007  MOV      #4007,R2
5705 023276 000523      BR       NXTDA
5706
5707 023300 012702 000007  MOV      #7,R2
5708 023304 000506      BR       NXTBA
5709
5710 023306 120127 000122  2$:     CMPB     R1,#'R
5711 023312 001014      BNE      3$
5712 023314 121027 000104  CMPB     (R0),#'D
5713 023320 001003      BNE      8$
5714 023322 012702 000005  MOV      #5,R2
5715 023326 000475      BR       NXTBA
5716 023330 121027 000103  8$:     CMPB     (R0),#'C
5717 023334 001316      BNE      FUNBEG
5718 023336 012702 000013  MOV      #13,R2
5719 023342 000501      BR       NXTDA
5720
5721 023344 120127 000104  3$:     CMPB     R1,#'D
5722 023350 001006      BNE      4$
5723 023352 121027 000122  CMPB     (R0),#'R
5724 023356 001305      BNE      FUNBEG
5725 023360 012702 000015  MOV      #15,R2
5726 023364 000470      BR       NXTDA
5727
5728 023366 120127 000103  4$:     CMPB     R1,#'C
5729 023372 001006      BNE      5$
5730 023374 121027 000122  CMPB     (R0),#'R
5731 023400 001274      BNE      FUNBEG
5732 023402 012702 000001  MOV      #1,R2
5733 023406 000533      BR       EXEC
5734
5735 023410 120127 000123  5$:     CMPB     R1,#'S
5736 023414 001266      BNE      FUNBEG
5737 023416 121027 000113  CMPB     (R0),#'K
5738 023422 001263      BNE      FUNBEG
5739 023424 012702 000011  MOV      #11,R2
5740
5741 023430
5742 023430 104401 023436  6$:     TYPE     ,67$      ;;TYPE ASCIZ STRING
5743 023434 000404      BR       66$      ;;GET OVER THE ASCIZ
5744
;;67$: .ASCIZ /CYL1? /

```

```

5745 023446
5746 023446 004737 024032
5747 023452 000766
5748 023454 010004
5749
5750 023456
5751 023456 104401 023464
5752 023462 000404
5753
5754 023474
5755 023474 004737 024032
5756 023500 000766
5757 023502 010005
5758 023504 017700 155430
5759 023510 042700 017777
5760 023514 050004
5761 023516 050005
5762 023520 000466
5763
5764
5765 023522
5766 023522 104401 023530
5767 023526 000404
5768
5769 023540
5770 023540 104412
5771 023542 012637 001476
5772
5773 023546
5774 023546 104401 023554
5775 023552 000404
5776
5777 023564
5778 023564 104412
5779 023566 012600
5780 023570 010001
5781 023572 006201
5782 023574 006201
5783 023576 006201
5784 023600 006201
5785 023602 006201
5786 023604 042701 177400
5787 023610 020127 000312
5788 023614 003354
5789 023616 010001
5790 023620 042701 177760
5791 023624 020127 000013
5792 023630 003346
5793 023632 010003
5794 023634 022702 000015
5795 023640 001416
5796
5797
5798 023642
5799 023642 104401 023650
5900 023646 000405

```

```

66$: JSR PC,INPT
BR 6$
MOV RO,R4

7$: TYPE 69$ ;;TYPE ASCIZ STRING
BR 68$ ;;GET OVER THE ASCIZ
::69$: .ASCIZ /CYL2? /
68$: JSR PC,INPT
BR 7$
MOV RO,R5
MOV 25MR,RO ;GET DRIVE # FROM SW REG<15-13>
BIC #17777,RO ;CLR UNWANTED BITS
BIS RO,R4 ;SET DRIVE # IN DSK ADRES
BIS RO,R5
BR EXEC

NXTBA: TYPE 65$ ;;TYPE ASCIZ STRING
BR 64$ ;;GET OVER THE ASCIZ
::65$: .ASCIZ /RKBA? /
64$: RDOCT
MOV (SP)+,INDX2

NXTDA: TYPE 65$ ;;TYPE ASCIZ STRING
BR 64$ ;;GET OVER THE ASCIZ
::65$: .ASCIZ /RKDA? /
64$: RDOCT
MOV (SP)+,RO
MOV RO,R1
ASR R1
ASR R1
ASR R1
ASR R1
ASR R1
BIC #177400,R1
CMP R1,#312
BGT NXTDA
MOV RO,R1
BIC #177760,R1
CMP R1,#13
BGT NXTDA
MOV RO,R3
CMP #15,R2
BEQ EXEC

NXTWC: TYPE 65$ ;;TYPE ASCIZ STRING
BR 64$ ;;GET OVER THE ASCIZ

```

```

5801
5802 023662
5803 023662 104412
5804 023664 005416
5805 023666 012637 001502
5806 023672 000401
5807
5808 023674 104415
5809 023676 022702 000011
5810 023702 001005
5811 023704 020403
5812 023706 001402
5813 023710 010403
5814 023712 000401
5815 023714 010503
5816 023716 013777 001476 155536
5817 023724 010377 155534
5818 023730 013777 001502 155522
5819 023736 010277 155514
5820 023742 105777 155510
5821 023746 100375
5822 023750 022702 000001
5823 023754 001401
5824 023756 104423
5825
5826 023760 032777 140000 155470
5827 023766 001006
5828 023770 032777 000010 155142
5829 023776 001737
5830 024000 000137 023172
5831
5832
5833 024004 012737 023674 001110
5834 024012 012737 023674 001106
5835 024020 004737 016162
5836 024024 104030
5837 024026 104415
5838 024030 000757
5839
5840 024032 104412
5841 024034 012600
5842 024036 020027 000312
5843 024042 003007
5844 024044 006300
5845 024046 006300
5846 024050 006300
5847 024052 006300
5848 024054 006300
5849 024056 062716 000002
5850 024062 000207
5851
5852 024064 032777 000001 155046
5853 024072 001416
5854
5855 024074 104401 024102
5856 024100 000404

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;:65$: .ASCIZ /#WORDS? /
64$:
RDOCT
NEG (SP)
MOV (SP)+,INDX4
BR EXEC

EXEC1: CON.RESET
FXEC: CMP #11,R2 ;CLR EROR, CONTROL RESET
      BNE 2$ ;SEEK FUNCTION?
      CMP R4,R3 ;NO
      BEQ 3$ ;IF SEEK, INSERT THE RIGHT
;CYLINDER ADDRESS
      MOV R4,R3
      BR 2$
3$: MOV R5,R3
2$: MOV INDX2,ARKBA
      MOV R3,ARKDA
      MOV INDX4,ARKWC
      MOV R2,ARKCS
1$: TSTB ARKCS ;WAIT FOR CNTROL RDY
      BPL 1$
      CMP #1,R2 ;IF IT'S CON RESET FUNCTION
      BEQ 4$ ;DONT WAIT FOR R/W/S RDY
      RESDON ;R/W/S RDY?
4$: BIT #140000,ARKCS ;ERROR?
      BNE FUNERR ;YES
      CHSW: BIT #SW3,ASWR ;TERMINATE THIS FUNCTION OR REPEAT?
      BEQ EXEC ;REPEAT
      JMP FUNBEG ;TERMINATE

FUNERR: MOV #EXEC1,SLPERR ;SET UP FOR LUPING
        MOV #EXEC1,SLPADR
        JSR PC,GT4RG
        ERROR 30 ;REPORT ERROR
        CON.RESET ;CLR ERROR
        BR CHSW

INPT: MOV RDOCT
      MOV (SP)+,RO
      CMP RO,#312
      BGT 1$
      ASL RO
      ASL RO
      ASL RO
      ASL RO
      ASL RO
      ADD #2,(SP)
1$: RTS PC

CHSWO: BIT #SWO,ASWR ;WRITE A PATTERN GIVEN BY USER?
        BEQ 1$ ;NO
        YES, ASK FOR PATTERN
        TYPE ASCIZ STRING
        BR #65$ ;GET OVER THE ASCIZ
        BR #64$

```

```

5857
5858 024112
5859 024112 104412
5860 024114 012637 031446
5861 024120 012737 031446 001476
5862 024126 000207
5863 024130 062716 000006
5864 024134 000207
5865
5866 024136 104416
5867 024140 104415
5868 024142 013737 001230 002120
5869 024150 032737 020000 001230
5870 024156 001404
5871 024160 042737 020000 001230
5872 024166 000403
5873 024170 052737 020000 001230
5874 024176 013777 001230 155260
5875 024204 012777 000011 155244
5876 024212 104421
5877 024214 013777 002120 155242
5878 024222 104421
5879 024224 032777 000100 155220
5880 024232 001001
5881 024234 005725
5882 024236 013737 002120 001230
5883 024244 104416
5884 024246 000205
5885 024250 005037 001230
5886 024254 012700 001232
5887 024260 105710
5888 024262 001413
5889 024264 105760 000002
5890 024270 001410
5891 024272 004537 024136
5892 024276 000405
5893 024300 052710 000002
5894 024304 052760 000002 000002
5895 024312 005720
5896 024314 005720
5897 024316 062737 040000 001230
5898 024324 022700 001251
5899 024330 003353
5900 024332 000207
5901
5902
5903
5904
5905 024334 047103 051124 020114
5906 024342 042122 020131 044504
5907 024350 047104 052047 051440
5908 024356 052105 040440 052106
5909 024364 020122 042523 045505
5910 024372 000
5911
5912 024373 123 047111 047440

;:65$: .ASCIZ /PATRN?/
64$:
RDOCT
MOV (SP)+,IOBUF1 ;SAVE THE PATTERN
MOV #IOBUF1,INDX2
RTS PC
1$: ADD #6,(SP) ;SKIP NXT 2 INST ON RETURN
RTS PC

FCHECK: DRV.RESET
CON.RESET
MOV DRIVAD,DRHOLD ;SAVE DRIVE ADDR
BIT #20000,DRIVAD ;SEE IF ODD
BEQ 1$
BIC #20000,DRIVAD ;MAKE EVEN
BR 2$
1$: BIS #20000,DRIVAD ;MAKE ODD
2$: MOV DRIVAD,DRKDA ;DRIVE ADDR
MOV #11,DRKCS ;DRIVE SEEK
CON.RDY
MOV DRHOLD,DRKDA ;OTHER DRIVE
CON.RDY
BIT #100,DRKDS ;HEADS IN MOTION?
BNE 3$ ;NO 50 RK-05J
TST (R5)+ ;YES RK-05F
MOV DRHOLD,DRIVAD ;RESTORE ADDR
DRV.RESET
RTS R5
SIZEF: CLR DRIVAD ;START AT DR0
MOV #DRIV0,R0 ;TABLE OF AVAIL DRIVES
4$: TSTB (R0) ;THIS DRIVE HERE?
BEQ 2$ ;NO
TSTB 2(R0) ;COMPLEMENT HERE?
BEQ 2$ ;NO
JSR R5,FCHECK ;SEE IF F MODEL
BR 2$ ;J MODEL
BIS #2,(R0) ;SET SIGN FOR F
BIS #2,2(R0) ;BOTH DRIVES
2$: TST (R0)+ ;NEXT PAIR OF DRIVES
TST (R0)+ ;NEXT ACTUL ADDR
ADD #40000,DRIVAD ;CHECKED ALL?
CMP #DRIV7+1,R0 ;NOT YET
BGT 4$
RTS PC

;ERROR MESSAGES
EM1: .ASCIZ /CNTRL RDY DIDN'T SET AFTR SEEK/
EM2: .ASCIZ /SIN ON SEEK/

```

5913	024400	020116	042523	045505		
5914	024406	000				
5915						
5916	024407	104	042522	047440	EM3:	.ASCIZ /DRE ON SEEK/
5917	024414	020116	042523	045505		
5918	024422	000				
5919						
5920	024423	047	051105	023522	EM4:	.ASCIZ /'ERR' ON SEEK/
5921	024430	047440	020116	042523		
5922	024436	045505	000			
5923						
5924	024441	104	052522	047440	EM5:	.ASCIZ /DRU ON SEEK, PUT DRV ON 'LOAD' & 'RUN' /
5925	024446	020116	042523	045505		
5926	024454	020054	052520	020124		
5927	024462	051104	020126	047117		
5928	024470	023440	047514	042101		
5929	024476	020047	020046	051047		
5930	024504	047125	000047			
5931						
5932	024510	027522	027527	020123	EM6:	.ASCIZ "R/W/S RDY NOT SET AFTER SEEK"
5933	024516	042122	020131	047516		
5934	024524	020124	042523	020124		
5935	024532	043101	042524	020122		
5936	024540	042523	045505	000		
5937						
5938	024545	123	047111	047440	EM7:	.ASCIZ /SIN ON WRT FMT/
5939	024552	020116	051127	020124		
5940	024560	046506	000124			
5941						
5942	024564	042447	051122	020047	EM10:	.ASCIZ /'ERR' ON DOING WRITE FMT/
5943	024572	047117	042040	044517		
5944	024600	043516	053440	044522		
5945	024606	042524	043040	052115		
5946	024614	000				
5947	024615	123	047111	047440	EM11:	.ASCIZ "SIN ON RD/FMT"
5948	024622	020116	042122	043057		
5949	024630	052115	000			
5950	024633	047	051105	023522	EM12:	.ASCIZ /'ERR' ON READ FMT/
5951	024640	047440	020116	042522		
5952	024646	042101	043040	052115		
5953	024654	000				
5954	024655	127	047522	043516	EM13:	.ASCIZ /WRONG HDRS FROM 'SEC#' /
5955	024662	044040	051104	020123		
5956	024670	051106	046517	023440		
5957	024676	042523	021503	000047		
5958						
5959	024704	051105	051117	047440	EM14:	.ASCIZ /EROR ON IMPLIED SEEK FROM 'CYLA' TO 'CYLB' /
5960	024712	020116	046511	046120		
5961	024720	042511	020104	042523		
5962	024726	045505	043040	047522		
5963	024734	020115	041447	046131		
5964	024742	023501	052040	020117		
5965	024750	041447	046131	023502		
5966	024756	000				
5967						
5968	024757	122	040505	020104	MS15:	.ASCIZ /READ WRONG HDRS FROM 'CYLB' ABOVE/

5969	024764	051127	047117	020107	
5970	024772	042110	051522	043040	
5971	025000	047522	020115	041447	
5972	025006	046131	023502	040440	
5973	025014	047502	042526	000	
5974					
5975	025021	122	040505	020104	EM16: .ASCIZ /READ WRONG, 1ST WRD FROM SEC 0, 'CYLB' (ON IMPLIED SEEK FROM 'CYLA')/
5976	025026	051127	047117	026107	
5977	025034	030440	052123	053440	
5978	025042	042122	043040	047522	
5979	025050	020115	042523	020103	
5980	025056	026060	023440	054503	
5981	025064	041114	020047	047450	
5982	025072	020116	046511	046120	
5983	025100	042511	020104	042523	
5984	025106	045505	043040	047522	
5985	025114	020115	041447	046131	
5986	025122	023501	000051		
5987					
5988	025126	042522	042101	030440	MS17: .ASCIZ /READ 1ST WRD FROM SEC 1, 'CYLB' ABOVE/
5989	025134	052123	053440	042122	
5990	025142	043040	047522	020115	
5991	025150	042523	020103	026061	
5992	025156	023440	054503	041114	
5993	025164	020047	041101	053117	
5994	025172	000105			
5995					
5996	025174	042522	042101	053440	EM20: .ASCIZ /READ WRONG HDRS ON IMPLIED SEEK FROM 'CYLA' TO 'CYLB' /
5997	025202	047522	043516	044040	
5998	025210	051104	020123	047117	
5999	025216	044440	050115	044514	
6000	025224	042105	051440	042505	
6001	025232	020113	051106	046517	
6002	025240	023440	054503	040514	
6003	025246	020047	047524	023440	
6004	025254	054503	041114	000047	
6005					
6006	025262	051105	051117	047440	EM21: .ASCIZ /EROR ON DOING WRITE ON DISK/
6007	025270	020116	047504	047111	
6008	025276	020107	051127	052111	
6009	025304	020105	047117	042040	
6010	025312	051511	000113		
6011					
6012	025316	044523	020116	047117	EM22: .ASCIZ /SIN ON DOING WRITE/
6013	025324	042040	044517	043516	
6014	025332	053440	044522	042524	
6015	025340	000			
6016					
6017	025341	110	020105	047117	EM23: .ASCIZ /HE ON DOING READ/
6018	025346	042040	044517	043516	
6019	025354	051040	040505	000104	
6020					
6021	025362	051503	020105	047117	EM24: .ASCIZ /CSE ON READ/
6022	025370	051040	040505	000104	
6023					
6024	025376	040504	040524	042440	EM25: .ASCIZ /DATA EROR ON READ FROM DISK ADRES/

6081 025767 040 050040 020103
6082 025774 020040 020040 054503
6083 026002 040514 020040 020040
6084 026010 054503 041114 020040
6085 026016 020040 051040 042513
6086 026024 020122 020040 045522
6087 026032 051504 020040 020040
6088 026040 052040 054522 000043
6089
6090 026046 020040 041520 020040
6091 026054 020040 041440 046131
6092 026062 020101 020040 054503
6093 026070 041114 020040 020040
6094 026076 054105 041520 020124
6095 026104 020040 042522 053103
6096 026112 020104 020040 051124
6097 026120 021531 000
6098
6099 026123 040 050040 020103
6100 026130 020040 020040 054503
6101 026136 041114 020040 042440
6102 026144 050130 052103 020040
6103 026152 051040 041505 042126
6104 026160 000
6105
6106 026161 040 050040 020103
6107 026166 020040 020040 051124
6108 026174 021531 020040 051040
6109 026202 041513 020123 020040
6110 026210 051040 042513 020122
6111 026216 020040 051040 042113
6112 026224 020123 051040 042113
6113 026232 035101 042040 020122
6114 026240 041440 046131 020040
6115 026246 020040 051440 051125
6116 026254 020040 020040 020040
6117 026262 042523 000103
6118
6119 026266 047527 042122 020043
6120 026274 042440 050130 052103
6121 026302 020040 051040 041505
6122 026310 042126 020040 041440
6123 026316 046131 020040 052523
6124 026324 020122 051440 041505
6125 026332 000
6126
6127
6128
6129
6130
6131 026334
6132
6133 026334 001116 001162 001164
6134 026342 001166 001170 000000
6135
6136 026350 001116 001162 001164

DH14: .ASCIZ / PC CYLA CYLB RKER RKDS TRY#/
DH16: .ASCIZ / PC CYLA CYLB EXPCT RECVD TRY#/
DH17: .ASCIZ / PC CYLB EXPCT RECVD/
DH24: .ASCIZ/ PC TRY# RKCS RKER RKDS RKDA: DR CYL SUR SEC/
DH25: .ASCIZ /WORD# EXPCT RECVD CYL SUR SEC/
;ERROR DATA POINTERS
.EVEN
DT1: .WORD \$ERRPC,\$REG0,\$REG1,\$REG2,\$REG3,0
DT7: .WORD \$ERRPC,\$REG0,\$REG1,\$REG2,\$REG3,\$REG4,0

```

6137 026356 001166 001170 001172
6138 026364 000000
6139
6140 026366 001116 001162 001164 DT11: .WORD $ERRPC,$REG0,$REG1,$REG2,$REG4,$REG5,$REG6,$REG7,0
6141 026374 001166 001172 001174
6142 026402 001176 001200 000000
6143
6144 026410 001116 001162 001164 DT17: .WORD $ERRPC,$REG0,$REG1,$REG2,0
6145 026416 001166 000000
6146
6147 026422 001116 001202 001162 DT24: .WORD $ERRPC,$REG10,$REG0,$REG1,$REG2,$REG4,$REG5,$REG6,$REG7,0
6148 026430 001164 001166 001172
6149 026436 001174 001176 001200
6150 026444 000000
6151

```

;DATA BUFFERS

```

6152
6153
6154 026446 IOBUF0:
6155 026446 000030 OUTBUF: .BLKW 24. ;IOBUF0 AND IOBUF1 ARE
6156 026526 000030 BUFR4: .BLKW 24. ;TWO - 768 WORDS LONG BUFFERS
6157 026606 000030 BUFR5: .BLKW 24. ;NORMALLY USED FOR DATA TRANSFERS
6158 026666 000030 BUFR6: .BLKW 24. ;TO AND FROM DISK
6159 026746 000030 BUFR7: .BLKW 24.
6160 027026 000200 BUFR10: .BLKW 128.
6161 027426 000200 BUFR11: .BLKW 128.
6162 030026 000200 BUFR12: .BLKW 128.
6163 030426 000200 BUFR13: .BLKW 128.
6164 031026 000210 BUFR14: .BLKW 136.
6165
6166 031446 001400 IOBUF1: .BLKW 768.
6167
6168
6169
6170 000001 .END

```

ABRT	016772	BUFR13	030426	DRVDON	001223	EXT10	012732	NOSIN	011026
ADRES	001450	BUFR14	031026	DRVPTX	001226	EXT4	006614	NXTBA	023522
BADTMO	002422	BUFR2	001352	DRV.RE=	104416	EXT5	007352	NXTDA	023546
BEGIN	010532	BUFR4	026526	DR.RST	016470	EXT6	010432	NXTDRV	003760
BEGSK	013250	BUFR5	026606	DSKADR	001432	EXT7	012170	NXTPAT	001426
BIT0	= 000001	BUFR6	026666	DSWR =	177570	FCHECK	024136	NXTWC	023642
BIT00	= 000001	BUFR7	026746	DT1	026334	FDRIVE	002114	OUTADR	001262
BIT01	= 000002	BUSADR	001434	DT11	026366	FDRVE1	002116	OUTBUF	026446
BIT02	= 000004	CHKHDR	007260	DT17	026410	FFUNC	001216	PATO	001414
BIT03	= 000010	CHKSMO	024064	DT24	026422	FINISH	011512	PAT1	001416
BIT04	= 000020	CHSM	023770	DT7	026350	FUNBEG	023172	PAT2	001420
BIT05	= 000040	CKSWR =	104407	EMTVEC=	000030	FUNERR	024004	PAT3	001422
BIT06	= 000100	CLRERR	012162	EM1	024334	GCYL	016434	PBUFO	001404
BIT07	= 000200	CMPAGA	011244	EM10	024564	GETBUF	010044	PBUF1	001406
BIT08	= 000400	CMPGRP	014622	EM11	024615	GETINF	016214	PGSUBR	001430
BIT09	= 001000	CN.RDY	016620	EM12	024633	GOBAK	011650	PIRQ =	177772
BIT1	= 000002	CN.RST	016602	EM13	024655	GOTYPE	013600	PIRGVE=	000240
BIT10	= 002000	COMPAR	011220	EM14	024704	GTSWR =	104406	PLOT	014222
BIT11	= 004000	CON.RD=	104421	EM16	025021	GT4RG	016162	PLTGRP	014106
BIT12	= 010000	CON.RE=	104415	EM2	024373	GT5RG	016136	PLTPT	014736
BIT13	= 020000	CR =	000015	EM20	025174	HT =	000011	PLT1	014436
BIT14	= 040000	CRLF =	000200	EM21	025262	INADR	001260	PRSPAT	001424
BIT15	= 100000	CSEORR	011654	EM22	025316	INDX1	001474	PRO =	000000
BIT2	= 000004	DDISP =	177570	EM23	025341	INDX2	001476	PR1 =	000040
BIT3	= 000010	DH1	025500	EM24	025362	INDX3	001500	PR2 =	000100
BIT4	= 000020	DH11	025653	EM25	025376	INDX4	001502	PR3 =	000140
BIT5	= 000040	DH13	025750	EM26	025440	INPT	024032	PR4 =	000200
BIT6	= 000100	DH14	025767	EM27	025456	IOBUFO	026446	PR5 =	000240
BIT7	= 000200	DH16	026046	EM3	024407	IOBUF1	031446	PR6 =	000300
BIT8	= 000400	DH17	026123	EM30	025473	IOTVEC=	000020	PR7 =	000340
BIT9	= 001000	DH24	026161	EM4	024423	LF =	000012	PS =	177776
BLNKS1	002111	DH25	026266	EM5	024441	LUPHE	010640	PSW =	177776
BLNKS2	002110	DH6	025546	EM6	024510	LUPSIN	010632	PTGEN0	010106
BLNKS3	002107	DH7	025576	EM7	024545	LUPSW	010222	PTGEN1	010170
BLNKS4	002106	DISPLA	001142	ERCNT1	001504	LUPWCE	011350	PTGEN2	010272
BLNKS5	002105	DISPRE	000174	ERCNT2	001506	MESSAGE=	104417	PTGEN3	010334
BLNKS6	002104	DMPREG	017662	ERCNT3	001510	MISCMP	012016	PTRNO1	010164
BLNKS7	002103	DONE	011636	ERCNT4	001512	MSGE	016044	PTRNO2	010166
BLNKS8	002102	DONTRK	011576	ERCNT5	001514	MSG1	001602	PT1	001560
BLNKS9	002101	DOSUR1	011630	ERCNT6	001516	MSG10	001742	PT10	001576
BLNK10	002100	DOWCHK	012420	ERCNT7	001520	MSG11	001771	PT11	001600
BLNK13	002075	DOWRT	012224	ERCNT8	001522	MSG12	002027	PT2	001562
BPTVEC=	000014	DRHOLD	002120	ERRTYP	017446	MSG13	002053	PT3	001564
BRKDA	016220	DRIVAD	001230	ERRVEC=	000004	MSG14	002064	PT4	001566
BTEOP	015232	DRIVS	001224	ERR1	016376	MSG2	001610	PT5	001570
BUFLGD	001410	DRIVO	001232	ERR2	016320	MSG3	001616	PT6	001572
BUFLG1	001412	DRIV1	001234	ERWCHK	011404	MSG4	001640	PT7	001574
BUFNO	001446	DRIV2	001236	ESR13	015456	MSG5	001657	PWRFL	004244
BUFR	001266	DRIV3	001240	ESR15	015364	MSG6	001716	PWRVEC=	000024
BUFR1	001320	DRIV4	001242	ESR20	015532	MSG7	001733	RDAGAI	010642
BUFR10	027026	DRIV5	001244	ESR25	015620	MS15	024757	RDCHR =	104410
BUFR11	027426	DRIV6	001246	EXEC	023676	MS17	025126	RDLIN =	104411
BUFR12	030026	DRIV7	001250	EXEC1	023674	NOHE	010760	RDOCT =	104412

READ	010606	STKLMT=	177774	TST7	010436	SENULL	015344	\$REG3	001170
REPEAT	012666	ST2	003512	TYPDES	022306	SEOP	015246	\$REG4	001172
REPMS	011274	ST3	003742	TYPDS =	104405	SEOPCT	015270	\$REG5	001174
REPTIM	013200	SWR	001140	TYPDSS=	1J4424	SERFLG	001103	\$REG6	001176
RESDON=	104423	SWREG	000176	TYPE =	104401	SERMAX	001115	\$REG7	001200
RESREG=	104414	SW0	= 000001	TYPMSG=	104420	SERROR	017162	\$RESRE	022450
RESVEC=	000010	SW00	= 000001	TYPOC =	104402	SERRPC	001116	\$RTNAD	015342
RES.DO	016514	SW01	= 000002	TYPON =	104404	SERRTB	002122	\$SAVRE	022412
RETRY1	001252	SW02	= 000004	TYPOS =	104403	SERTTL	001112	\$SAVR6	023160
RETRY2	001254	SW03	= 000010	TYPTIM	013736	SESCAP	001204	\$SCOPE	017006
RETRY3	001256	SW04	= 000020	TY.MSG	016106	SFILLC	001156	\$SETUP=	000117
RKBA	001462	SW05	= 000040	WBUSAD	001442	SFILLS	001155	\$STUP =	177777
RKCS	001456	SW06	= 000100	WCAGAI	011132	\$GDADR	001120	\$SUPRS	022352
RKDA	001464	SW07	= 000200	WCEROR	012062	\$GDDAT	001124	\$SVLAD	017120
RKDB	001466	SW08	= 000400	WCERR	012442	\$GET42	015320	\$SVPC =	000220
RKDS	001452	SW09	= 001000	WCHI	012446	\$GTSMR	021154	\$SWR =	163000
RKER	001454	SW1	= 000002	WCHI1	012440	\$HD =	000000	\$SWRMK=	000000
RKPRI	001470	SW10	= 002000	WCLO	012646	\$HIOCT	022056	\$TKB	001146
RKVEC	001472	SW11	= 004000	WCREPT	011334	\$ICNT	001104	\$TKCNT	020612
RKWC	001460	SW12	= 010000	WDSKAD	001440	\$ILLUP	023154	\$TKINT	020622
R6	=%000006	SW13	= 020000	WRDCNT	001436	\$INTAG	001135	\$TKQEN=	020621
R7	=%000007	SW14	= 040000	WRERR	012240	\$ITEMB	001114	\$TKQIN	020614
SAVREG=	104413	SW15	= 100000	WRHI	012400	\$LF	001214	\$TKQOU	020616
SBR1	006526	SM2	= 000004	WRL0	012242	\$LPADR	001106	\$TKQSR	020620
SBR2	006552	SW3	= 000010	WRL01	012236	\$LPERR	001110	\$TKS	001144
SBR3	007224	SW4	= 000020	WRTCHK	011116	\$MNEW	021745	\$TKSRV	020672
SECPTR	010426	SW5	= 000040	WWRDCN	001444	\$MSWR	021734	\$TN =	000013
SFTCMP	011166	SW6	= 000100	XHE	011442	\$MUL =	000003	\$TNPWR	022616
SIAD	001542	SW7	= 000200	XXDPMO	001220	\$MULT	020500	\$TPB	001152
SIZEF	024250	SW8	= 000400	SAUTOB	001134	\$NULL	001154	\$TPFLG	001157
SKDON	015152	SW9	= 001000	\$BDADR	001122	\$NWTST=	000001	\$TPS	001150
SMGRP	014472	TBITVE=	000014	\$BDDAT	001126	\$OCNT	022302	\$TRAP	022702
SOAD	001524	TIMDON	014050	\$BELL	001206	\$OMODE	022304	\$TRAP2	022724
SORT	013342	TIMER	001264	\$CHARC	020474	\$OVER	017146	\$TRP =	000025
SP1	012702	TIMSEK	014776	\$CKSWR	021064	\$PASS	001100	\$TRPAD	022736
SP10	012724	TKVEC =	000060	\$CNTAG	001100	\$POWER	023162	\$TSTNM	001102
SP11	012726	TPVEC =	000064	\$CM1 =	000011	\$PWRAD	023150	\$TTYIN	021712
SP12	012730	TRAPVE=	000034	\$CM2 =	000022	\$PWRDN	023010	\$TYPDS	020034
SP2	012704	TRTVEC=	000014	\$CM3 =	000011	\$PWRMG	023144	\$TYPE	020260
SP3	012706	TSTRWS	016716	\$CNTLG	021727	\$PWRUP	023062	\$TYPEC	020430
SP4	012710	TST.RW=	104422	\$CNTLU	021722	\$QUES	001212	\$TYPEX	020476
SP5	012712	TST1	004260	\$CRLF	001213	\$RDCHR	021366	\$TYPOC	022104
SP6	012714	TST10	012174	\$DBLK	020250	\$RDLIN	021456	\$TYPON	022120
SP7	012716	TST11	012736	\$DB2D	022506	\$RDOCT	021756	\$TYPOS	022060
SP8	012720	TST12	015224	\$DECVL	022666	\$RDSZ =	000010	\$XTSTR	017030
SP9	012722	TST2	004624	\$DOAGN	015340	\$REGAD	001160	\$SGET4=	000000
STACK =	001100	TST3	005122	\$DTBL	020240	\$REGO	001162	\$OFILL	022303
START	002462	TST4	005612	\$ENDAD	015330	\$REG1	001164	. =	034446
STARTA	002530	TST5	006620	\$ENDCT	015276	\$REG10	001202		
START1	003J74	TST6	007356	\$ENDMG	015347	\$REG2	001166		

. ABS. 034446 000

ERRORS DETECTED: 0

B10

MD-11-DZRKL-E, RK11-RK05 DYNAMIC TEST MACY11 30(1046) 14-JUL-77 08:03 PAGE 119
DZRKLE.P11 26-APR-77 12:27 SYMBOL TABLE

DSKM:DZRKLE,DSKZ:DZRKLE/SOL=DSKZ:SYSMAC.SML,DSKZ:DZRKLE.P11
RUN-TIME: 15 21 .5 SECONDS
RUN-TIME RATIO: 124/37=3.3
CORE USED: 35K (69 PAGES)