

RP11E

DRIVE POSITIONING TEST MD-11-DZRPZ-B

EP-DZRPZ-B-DL-A

NOV 1976

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digital

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MADE IN U.S.A.

The microfiche card displays a grid of 100 frames of data, organized into 10 rows and 10 columns. Each frame contains a different set of data, likely test results or drive positioning information. The data is presented in a structured, tabular format with various columns and rows of text and numbers. The frames are arranged in a grid that is 10 frames wide and 10 frames high. The data in each frame is too small to read clearly, but it appears to be organized into columns and rows, possibly representing different test parameters or results. The overall layout is a dense grid of small, individual data points or tables.

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IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZRPZ-B-D
 PRODUCT NAME: RPIIE DRIVE POSITIONING TEST
 DATE CREATED: MAY 21, 1976
 MAINTAINER: DIAGNOSTIC GROUP
 AUTHOR: C. HESS

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Vertical text on the left margin, possibly a page number or reference code.

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1. ABSTRACT

THIS PROGRAM CONTAINS A SERIES OF TESTS THAT WILL ENSURE THAT THE DISK DRIVE IS CAPABLE OF PERFORMING SEEKS, THAT THE ACCESS TIMES ARE WITHIN TOLERANCE, AND THAT THE CYLINDER ADDRESSING CAPABILITY OF THE DRIVE IS FUNCTIONING PROPERLY.

2. REQUIREMENTS

2.1 EQUIPMENT

PDP-11 COMPUTER WITH 8K OF MEMORY (WITH OR WITHOUT HARDWARE SWITCH REGISTER); CONSOLE TELETYPE; RPIIE DISK CONTROLLER;
1 TO 8 RPO2, RPRO2, OR RPO3 DISK DRIVES WITH FORMATTED PACKS.

2.2 STORAGE

THIS PROGRAM WILL LOAD AND RUN IN 8K.

2.3 PRELIMINARY PROGRAMS

MAINDEC-11-DZRFW - RPIIE DISKLESS LOGIC TEST

3. LOADING PROCEDURE

*** BEFOR STARTING REFER TO SECTION 5.***
THE PROGRAM MAY BE LOADED FROM EITHER PAPER TAPE OR AN 'XXDP' DEVICE. REFER TO EITHER THE STANDARD PROCEDURES FOR LOADING 'ABS' FORMAT PAPER TAPES OR TO THE 'XXDP' SYSTEM REFERENCE DOCUMENT.

THIS PROGRAM MAY BE INCLUDED IN AN 'XXDP' CHAIN. IF THE PROGRAM IS PART OF A CHAIN AND IS LOADED FROM AN RPO2, RPRO2, OR AN RPO3, THE PROGRAM WILL BYPASS TESTING DRIVE 0.

4. STARTING PROCEDURE

4.1 STARTING ADDRESSES

200 NORMAL STARTING ADDRESS
204 SELECT OPERATING PARAMETERS
210 SELECT RPII ADDRESS
214 COMBINATION OF 204 AND 210

4.1.1 START FROM LOCATION 200

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WHEN THE PROGRAM IS STARTED FROM LOCATION 200, THE PROGRAM WILL
TEST ALL AVAILABLE DRIVES (SEE SECTION 2.1 FOR DRIVE 0 EXCEPTION)
USING TESTS 0 - 10, & 12, WITH DEFAULT PARAMETERS. PREVIOUS
PARAMETER CHANGES ARE OVERLAYED.

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4.1.2 START FROM LOCATION 204

WHEN THE PROGRAM IS STARTED FROM LOCATION 204, THE PARAMETERS ARE RESET TO THEIR DEFAULT VALUES, AND THE PROGRAM ENTERS CONVERSATIONAL MODE. REFER TO SECTION 4.3.2.

4.1.3 START FROM LOCATION 210

WHEN THE PROGRAM IS STARTED FROM LOCATION 210, OPERATION IS THE SAME AS THE START FROM 200, EXCEPT THAT THE PROGRAM ASKS FOR A NEW RP11E ADDRESS, VECTOR ADDRESS, AND PRIORITY. THE OPERATOR MAY ENTER NEW ADDRESS VALUES OR RETAIN THE OLD VALUES. THE TEST PARAMETERS ARE RESET TO THE DEFAULT VALUES. REFER TO SECTION 4.3.1.

4.1.4 START FROM LOCATION 214

PROGRAM START FROM LOCATION 214 IS THE SAME AS THE START FROM LOCATION 204 EXCEPT THAT THE OPERATOR MAY ENTER NEW RP11E ADDRESS, VECTOR ADDRESS, OR PRIORITY. THE TEST PARAMETERS ARE RESET TO THE DEFAULT VALUES. REFER TO SECTIONS 4.3.1 & 4.3.2.

4.2 OPERATOR ACTION

1. LOAD PROGRAM INTO MEMORY (SEE SECTION 3.)
2. LOAD A FORMATTED PACK INTO DRIVE(S) TO BE TESTED
3. BRING DRIVE(S) TO ONLINE STATE.
4. SET 'FORMAT' AND 'MAINTENANCE' SWITCHES ON THE RP11E CONTROL PANEL TO 'NORMAL'.
5. LOAD ADDRESS 200, 204, 210, OR 214.
6. SET SWITCHES (SEE SECTION 5.)
7. PRESS START.

4.3 PROGRAM ACTION

IN AN EFFORT TO ALLOW CONVERSATION WITH A PROGRAM FOR THE PURPOSE OF CONTROLLING ITS OPERATION AND PARAMETERS THE FOLLOWING CONSTRUCTIONS HAVE BEEN ADOPTED.

NOTE1: IN ALL EXAMPLES BRACKETS ARE USED FOR CLARITY AND ARE NOT TYPED BY THE USER.

NOTE2: THE CARRIAGE RETURN TYPED BY THE USER IS INDICATED BY <CR> AND WILL BE ECHOED AS A "CARRIAGE RETURN-LINE FEED."

<.)<CR> PERIOD

A STATEMENT TERMINATOR: WHEN TYPED AT THE END OF A LINE (LEGAL ON ALL LINES) IT TELLS THE PARAMETER STRING INTERPRETER (PSI) THIS IS THE END OF CHANGES TO THE CURRENT PARAMETER STRING.

<..><CR> PERIOD PERIOD

AN INPUT TERMINATOR: WHEN A PERIOD IS TYPED AFTER A "STATEMENT TERMINATOR PERIOD" IT TELLS

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THE PSI THIS IS THE END OF ALL CHANGES (LEGAL
ON ALL LINES) BEGIN EXECUTION.

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COMMA

A CONTINUATION INDICATOR AND FIELD SEPARATOR:

- 1) THIS IS THE CONSTRUCTION USED WHEN NOT USING A PERIOD: THAT IS TO SAY THE COMMA SAYS "TERMINATE THE LINE BUT NOT THE INPUT FOR PARAMETER CHANGES".
- 2) SEPARATE MULTIPLE ENTRIES ON THE SAME TEXT STRING, E.G., A,B,C,D.

</>

SLASH

A MODIFICATION INDICATOR: AT ANY GIVEN PARAMETER STOP IF A SLASH IS TYPED IT SAYS "OPEN THIS PARAMETER FOR CHANGES".

<U>

CONTROL-U

DUMP THE PRESENT INPUT STRING AND START A NEW LINE. TYPED BY DEPRESSING THE "CONTROL KEY" (CTRL) AND THEN STRIKING THE "U".

<\>

RUBOUT

DELETE THE LAST CHARACTER FROM THE INPUT STRING. TYPED BY STRIKING THE "RUBOUT" KEY. WHICH WILL BE ECHOED BY A BACKSLASH (\) FOLLOWED BY THE CHARACTER DELETED.

4.3.1 ADDRESS SELECTION

STARTING THE PROGRAM FROM 200 (8) WILL RESULT IN AUTOMATIC SELECTION OF THE DEFAULT RPIIE VALUES OF BUS ADDRESS, VECTOR ADDRESS, AND PRIORITY LEVEL. IF THE DEFAULT VALUE OF THE BUS ADDRESS DOES NOT RESPOND (TIMES OUT) TO ADDRESSING, IT IS REPORTED AS AN ERROR. AFTER THE ERROR IS REPORTED, ONE OF TWO COURSES OF ACTION WILL BE TAKEN:

1. IF THERE IS A MONITOR -- RETURN TO THE MONITOR
2. IF THERE ISN'T A MONITOR -- ASK FOR NEW ADDRESSES

STARTING THE PROGRAM AT EITHER LOCATION 210 OR LOCATION 214 ALLOWS THE OPERATOR TO CHANGE THE RPIIE BUS ADDRESS, THE VECTOR ADDRESS, AND (OR) THE PRIORITY.

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4.3.1.1 ADDRESS SELECTION EXAMPLES

EXAMPLE #1

RPDS=176710/176300..

EXAMPLE #2

RPDS=176710/176300,
RHVEC=254/260,
RHPRIO=5/6..

EXAMPLE #3

RPDS=177200,
RHVEC=254/260..

EXAMPLE #4

RP11 FAILED TO RESPOND TO ADDRESSING
RPDS ERR PC
176710 XXXXXX
RPDS=176710/176300..

EXAMPLE #5

RPDS=176710/1776\67\6300,
RHVEC=254,
RHPRIO=5,
RPDS=176300

4.3.2 DRIVE, TEST, AND PARAMETER SELECTION

STARTING THE PROGRAM AT 200 WILL RESULT IN AUTOMATIC
SELECTION OF THE DRIVES TO TEST AND THE TESTS TO RUN.

STARTING THE PROGRAM AT 213 OR 214 ALLOWS THE OPERATOR
TO SELECT THE DRIVE(S) TO BE TESTED, THE TESTS TO BE EXECUTED,
AND THE PARAMETERS TO USE.

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4.3.2.1 DRIVE, TEST, AND PARAMETER SELECTION DESCRIPTION

THE FOLLOWING IS A TABLE OF TERMS USED IN THE DESCRIPTION.

"R"	REPEATS (ITERATIONS)
"FC"	FIRST CYLINDER ADDRESS
"LC"	LAST CYLINDER ADDRESS
"IC"	INCREMENT CYLINDER
"TK"	TRACK ADDRESS

SPECIAL CASES OF CONTROL CHARACTERS

IF <...> IS TYPED WHILE A TEST IS OPEN FOR MODIFICATION (</>) AND OTHER TESTS IN THE "TEST COMMAND" STRING ARE TO BE OPENED, THEY WILL RECIEVE THE PARAMETERS OF THE TEST THAT IS OPEN WHEN <...> IS TYPED.

<,> IS ILLEGAL AS A "TEST" LINE TERMINATOR UNLESS A TEST IS TO BE OPENED.

ON STARTING THE PROGRAM ALL TESTS WILL RUN AGAINST ALL DRIVES IN A WORST CASE MANNER. BUT IF THE USER DESIRES TO SELECT THE DRIVES TO BE TESTED, THE TESTS TO BE EXECUTED, AND THE PARAMETERS TO BE USED HE ENTERS CONVERSATION MODE BY TYPING CONTROL C (IC).

THE PROGRAM WILL RESPOND WITH:

DRIVE(S)=

WE WILL ASSUME FOR OUR EXAMPLE THAT THE OPERATOR WISHES TO TEST DRIVE #3 USING TESTS 2 THRU 7 AND TEST 11 AND DOES NOT DESIRE TO CHANGE THE PARAMETERS (INITIAL CYLINDER ADDRESS, FINAL CYLINDER ADDRESS, ETC.). THE USER WOULD TYPE "3<,>" WHICH SAYS "THIS IS THE END OF ANY CHANGES TO THIS LINE BUT TAKE ME DEEPER FOR MORE CHANGES", AND <CR> "TAKE IT."

FOR CLARITY THE LINE WILL BE REPEATED AS IT LOOKS AFTER USER RESPONSE WITH THE LINE BELOW IT ADDED, THE PROGRAMS RESPONSE:

DRIVE(S)=3,<CR>
TEST=

NOW THE USER INSERTS THE TEST NUMBERS HE DESIRES. IN THIS CASE HE WANTS TESTS 2 THRU 7 AND TEST 11 SO HE TYPES 2-7<,> (TO SEPERATE FIELD), 11<...> (END OF ANY CHANGES START EXECUTION), <CR> (TAKE IT).

IT NOW LOOKS LIKE THIS

DRIVE(S)=3,<CR>
TEST=2-7,11..<CR>

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IN OUR NEXT EXAMPLE WE WILL ASSUME THE USER WISHES TO TEST DRIVE
4 AND RUN TESTS 1 AND 3 THRU 11 WITH THE PARAMETER FOR TESTS 3
AND 10 MODIFIED.
THIS IS HOW HE WOULD RESPOND:

```
DRIVE(S)=4,<CR>
TEST=
```

THE USER NOW WILL INSERT A LINE TO GET TESTS 1 AND 3 THRU 11
BUT REMEMBER HE WISHES TO "OPEN" TESTS 3 AND 10 FOR PARAMETER
CHANGES. THE ENTIRE ENTRY IS SHOWN BELOW:

```
DRIVE(S)=4,<CR>
TEST=1,3/4-7,10/11.<CR>
```

NOTICE THIS SAYS SELECT TEST ONE, CONTINUE(< >); SELECT TEST 3, OPEN(</>);
SELECT TESTS 4-7, CONTINUE(<, >); SELECT TEST 10, OPEN(</>); SELECT TEST
11, END OF INPUT (<.>).

THE PSI SCANS THE TEST STRING AND DETERMINES THAT TEST #1'S
PARAMETERS WILL REMAIN THE SAME BUT
TEST 3'S MUST BE CHANGED. THEREFORE, TEST
3 IS OPENED FOR CHANGE.

RESPONDS: <FOR CLARITY ENTIRE TRANSACTION REPEATED>

```
DRIVE(S)=4,<CR>
TEST=1,3/4-7,10/11.<CR>
TEST 3
R=X ;WHERE X IS ITERATION
```

AS IN THE NORMAL MANNER TYPING A (</>) WILL OPEN THIS LINE FOR
MODIFICATION OF THE ITERATION COUNT, ENDING THE LINE WITH A
<.> (PERIOD) WOULD TERMINATE THE CHANGES FOR THIS TEST, AND AS
IN THE EXAMPLE SHOWN USING A (<, >) (COMMA) WILL GET US THE NEXT
PARAMETER.

```
DRIVE(S)=4,<CR>
TEST=1,3/4-7,10/11,<CR>
TEST 3
R=1,<CR> ;DO NOT ALTER-BUT CONTINUE
FC=N ;WHERE N IS FIRST CYLINDER ADDRESS
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THE USER DOES NOT WISH TO CHANGE "FC" SO THE FOLLOWING ACTION IS TAKEN:

```
DRIVE(S)=4,<CR>
TEST=1,3/4-7,10/11.<CR>
TEST 3
R=1,<CR>           ;DO NOT ALTER THIS LINE BUT CONTINUE
FC=0,<CR>          ;DO NOT ALTER THIS LINE BUT CONTINUE
LC=202
```

THE PROGRAM RESPONDS WITH THE PREVIOUSLY ASSIGNED PARAMETER FOR LAST CYLINDER ADDRESS IN THIS CASE USING '202' AS THE EXAMPLE. THIS IS WHAT THE USER INTENDED TO MODIFY AND IS WHY HE OPENED TEST #3. HE WANTS TO CHANGE IT TO CYLINDER 20. THEREFORE HE TYPES </> (OPEN LINE FOR CHANGE), "20" (THE NEW VALUE), <.> (THIS IS THE END OF CHANGES FOR THIS DRIVE), <CR> (TAKE IT).

THE TOTAL TRANSACTION AND RESPONSE:

```
DRIVE(S)=4,<CR>
TEST=1,3/4-7,10/11.<CR>
TEST 3
R= 1,<CR>
FC=0,<CR>
LC= 202/20.<CR>
TEST 10
R=1
```

THE PROGRAM HAS LOADED TEST #3 WITH ITS NEW PARAMETERS, TESTS NUMBER 4 THRU 7 WITH THEIR PREVIOUSLY ASSIGNED PARAMETERS AND IS NOW WAITING FOR CHANGES TO TEST 10.

THE USER TYPES </> (OPEN THIS LINE FOR CHANGE), "10" (MAKE ITERATION COUNT 10), <.> (THIS IS THE END OF CHANGES TO THIS TEST) <CR> (TAKE IT).

THE PROGRAM NOW LOADS TEST 10 WITH THE NEW PARAMETERS, TEST 11 WITH PREVIOUSLY ASSIGNED PARAMETERS AND RESPONDS WITH:

DRIVE(S)=

SINCE THE USER DID NOT END THE CONVERSATION MODE WITH A <...> THE PROGRAM HAS LOOPED BACK TO THE BEGINNING LOOKING FOR MORE CHANGES. THAT IS TO SAY, AFTER THE ENTRY FOR DRIVE SELECTION A <.><CR> WILL CAUSE THE TEST MESSAGE TO BE REPEATED AND FURTHER CHANGES CAN BE MADE. HOWEVER, AT SOME POINT IN ORDER TO EXECUTE THE CHANGES MADE WE MUST NOTIFY THE PROGRAM WE ARE FINISHED BY TYPING <...>.

4.3.3.2 DRIVE, TEST, AND PARAMETER SELECTION EXAMPLES

EXAMPLE #1

```
DRIVE=4.<CR>          ;SELECT DRIVE #4, TERMINATE AND
                      ;BEGIN EXECUTION USING PREVIOUSLY ASSIGNED
                      ;PARAMETERS
```

EXAMPLE #2

```
DRIVE=0.<CR>          ;SELECT DRIVE #0 AND MAKE CHANGES ""
TEST=1-5.<CR>        ;RUN TEST 1 THRU 5 ONLY, USE DEFAULT
                      ;PARAMETERS AND TERMINATE AND EXECUTE ""
```

EXAMPLE #3

```
DRIVE=2.<CR>          ;SELECT DRIVE #2 AND MAKE CHANGES ""
TEST=1-5,6/7/10.<CR> ;RUN TEST 1-5 WITH DEFAULT PARAMETERS, OPEN
TEST 6               ;TEST 6, 7 AND 10 FOR CHANGES
R=1.<CR>              ;LEAVE R AS IS MOVE TO NEXT PARAMETER
FC=0/10.<CR>         ;SET "FC" CYLINDER ADDRESS TO 10 "" END CHANGES
                      ;TO TEST #6
```

TEST 7

```
R=1/50.<CR>          ;50 ITERATIONS, MOVE TO NEXT PARAMETER
FC=0.<CR>             ;DO NOT CHANGE "FC" CYLINDER ADDRESS BUT CONTINUE "",
LC=202/50.<CR>       ;TEST 10 IS STILL PENDING
                      ;AND WILL THEREFORE BE
                      ;SET TO THE SAME PARAMETERS
                      ;AS TEST 7 -- START EXECUTION
```

EXAMPLE #4

```
DRIVE=0,1,4,         ;TEST DRIVES 0,1, AND 4 IN SEQUENCE
TEST=0-5/           ;CHANGE TEST 0-5
TEST 0
R=10,
FC=0,
LC=202/1..          ;CHANGE LAST CYLINDER FROM 202
                      ;TO 1 FOR TEST #0-5; START TESTING
```

4.4 'CONTROL C' OPERATION

THE OPERATOR MAY TERMINATE THE PROGRAM AT ANY TIME BY TYPING A 'CONTROL C'. 'CONTROL C' RETURNS THE PROGRAM TO THE PARAMETER ENTRY ROUTINE. THE TEST PARAMETERS ARE NOT RESTORED TO THE DEFAULT VALUES BY THE 'CONTROL C' RETURN.

CONTROL G OPERATION (REFER TO SECTION 5.)

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5. OPERATING PROCEDURE

IF THE DIAGNOSTIC IS RUN ON A CPU WITHOUT A SWITCH REGISTER THEN A SOFTWARE SWITCH REGISTER IS USED WHICH ALLOWS THE USER THE SAME SWITCH OPTIONS AS THE HARDWARE SWITCH REGISTER. IF THE HARDWARE SWITCH REGISTER DOES NOT EXIST OR IF ONE DOES AND IT CONTAINS ALL ONES (177777) THEN THE SOFTWARE SWITCH REGISTER (LOC. 176) IS USED.

CONTROL:

THIS PROGRAM ALSO SUPPORTS THE DYNAMIC LOADING OF THE SOFTWARE SWITCH REGISTER (LOC. 176) FROM THE TTY. THIS CAN BE ACCOMPLISHED BY DOING THE FOLLOWING:

- 1) TYPE CONTROL G (<G>); THIS WILL ALLOW THE TTY TO ENTER DATA INTO LOC. 176 AT SELECTED POINTS WITHIN THE PROGRAM.
- 2) THE MACHINE WILL THEN TYPE: SWP XXXXXXNEW= (XXXXXX IS THE OCTAL CONTENTS OF THE SOFTWARE SWITCH REGISTER.)
- 3) AFTER THE 'NEW=' HAS BEEN TYPED THEN THE OPERATOR CAN DO ONE OF THE FOLLOWING AT THE TTY:
 - A) TYPE A NUMBER TO BE LOADED INTO LOC. 176 FOLLOWED BY A <CR>. (ONLY NUMBERS BETWEEN 0-7 WILL BE ACCEPTED AND ONLY 6 NUMBERS WILL BE ALLOWED) IF A <CR> IS THE FIRST KEY DEPRESSED THE SOFTWARE SWITCH REGISTER CONTENTS WILL NOT BE CHANGED.
 - B) IF A CONTROL L' (<L>) IS DEPRESSED THEN THE PROGRAM WILL SEND YOU BACK TO STEP 2.

5.1 OPERATIONAL SWITCH SETTINGS

WITH SW<15:0>=0 THE PROGRAM WILL PRINT OUT ON ERRORS AND CONTINUE IN TEST.

THE SWITCH SETTINGS ARE:

- SW<15>=1...HALT ON ERROR
- SW<14>=1...LOOP ON TEST
- SW<13>=1...INHIBIT ERROR TYPEOUTS
- SW<11>=1...INHIBIT ITERATIONS
- SW<10>=1...RING BELL ON ERROR
- SW<09>=1...LOOP ON ERROR
- SW<06>=1...TYPE ALL RPII REGISTERS IF ERROR
- SW<04>=1...TYPE THE LONG SEEK TIME GRAPH (TEST #12)
- SW<03>=1...PERFORM STALL BETWEEN SEEK ORDERS
- SW<02>=1...USE RANDOM STALL VALUE BETWEEN SEEK ORDERS
- SW<01>=1...PERFORM INCREMENTING STALL IN TEST 4
- SW<00>=1...DO NOT CHECK POSITION AFTER SEEK ORDERS

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6. ERRORS

THERE ARE A NUMBER OF ERRORS THAT CAN OCCUR IN THIS PROGRAM. WHEN AN ERROR IS ENCOUNTERED THE CALL TO THE ERROR ROUTINE IS MADE AND IF SW(13) IS NOT SET AN ERROR MESSAGE PERTAINING TO THE ERROR WILL BE TYPED. EACH ERROR TYPE OUT WILL CONTAIN THE FOLLOWING:

1. AN ERROR MESSAGE
2. A DATA POINTER
3. A DATA STRING

6.1 ERROR TYPES

THE ERRORS THAT OCCUR IN THIS PROGRAM FALL INTO TWO (2) CATEGORIES DEFINED AND EXPLAINED AS FOLLOWS:

6.1.1 NON-FATAL ERROR

THESE ERRORS WILL BE DUE TO "DISK" OR "DATA" FAILURES WHICH WILL BE REPORTED AS THEY OCCUR. AFTER REPORTING THE ERROR THE PROGRAM WILL CONTINUE TESTING.

6.1.2 FATAL ERROR

THIS TYPE OF ERROR WILL BE THE RESULT OF ANY KIND OF ERROR THAT INHIBITS THE PROGRAM FROM TESTING THE DISK.

THIS ERROR WILL BE REPORTED WHEN IT OCCURS. THEN THE PROGRAM WILL ABORT THE TEST AND GO TO THE END OF PROGRAM.

6.2 ERROR RECOVERY

6.2.1 NON-FATAL ERROR

WHEN THIS TYPE OF ERROR OCCURS IT WILL BE REPORTED AND THE PROGRAM WILL CONTINUE IN TEST.

6.2.2 FATAL ERROR

WHEN THIS TYPE OF ERROR OCCURS IT WILL BE REPORTED. THE PROGRAM WILL ABORT THE TEST AND GO TO THE END OF PROGRAM.

7. RESTRICTIONS

7.1 SUBSYSTEMS WITH MIXED DRIVE TYPES

THE PROGRAM ASSUMES THAT ONLY ONE KIND OF DRIVE IS ATTACHED TO A SYSTEM (E.G. RPO2'S & RPRO2'S OR RPO3'S). IF BOTH RPO2'S

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(AND RPRO2'S) OR RPO3'S ARE ON THE SAME SYSTEM, THE PROGRAM WILL ASSUME THAT ALL OF THE DRIVES ARE RPO3'S. TO TEST DRIVES ON A MIXED SYSTEM, TEST ALL OF THE SAME KIND OF DRIVE AT ONE TIME. THE OTHER DRIVES ON THE CONTROLLER MUST BE POWERED DOWN.

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7.2 FORMATTED PACKS

EACH OF THE DRIVES BEING TESTED MUST HAVE A FORMATTED PACK. (UNLESS THE PROGRAM IS RUN WITH SWITCH <00> SET.)

8. MISCELLANEOUS

8.1 EXECUTION TIME

TO MAKE ONE PASS OF THE PROGRAM (TESTS 0 - 7) TAKES APPROXIMATELY 1.8 HOURS FOR EACH RPO2 OR RPRO2 TESTED AND APPROXIMATELY 6.5 HOURS FOR EACH RPO3 TESTED.

NOTE THAT TEST 7 REQUIRES 1.3 HOURS FOR RPO2 DRIVES AND 5.4 HOURS FOR RPO3 DRIVES. IN SPITE OF THE LENGTHY RUN TIME OF TEST 7, IT IS RECOMMENDED THAT TEST 7 BE RUN OCCASIONALLY TO VERIFY THE SUBTRACTOR IN THE DISK DRIVE. TEST 7 HAS ALSO PROVEN TO BE A VALUABLE LONG TERM SEEK VERIFIER, ALSO.

8.2 STACK POINTER

STACK IS INITIALLY SET TO 1100 AND EXTENDS DOWNWARD IN MEMORY.

8.3 TIMING TEST PRINTOUTS

8.3.1 TIMING TEST (TESTS 10 & 11) PRINTOUT EXAMPLES

EXAMPLE #1

ONE CYLINDER SEEK TIMES
(SEEK TIME IS IN MICRO SECONDS)

FORWARD		REVERSE	
# OF SEEKS	SEEK TIME	# OF SEEKS	SEEK TIME
193	10000	60	10000
9	12500	142	12500

EXAMPLE #2

SEEK TIMES BETWEEN CYLINDERS 0 & 202
(SEEK TIME IS IN MICRO SECONDS)

FORWARD		REVERSE	
# OF SEEKS	SEEK TIME	# OF SEEKS	SEEK TIME

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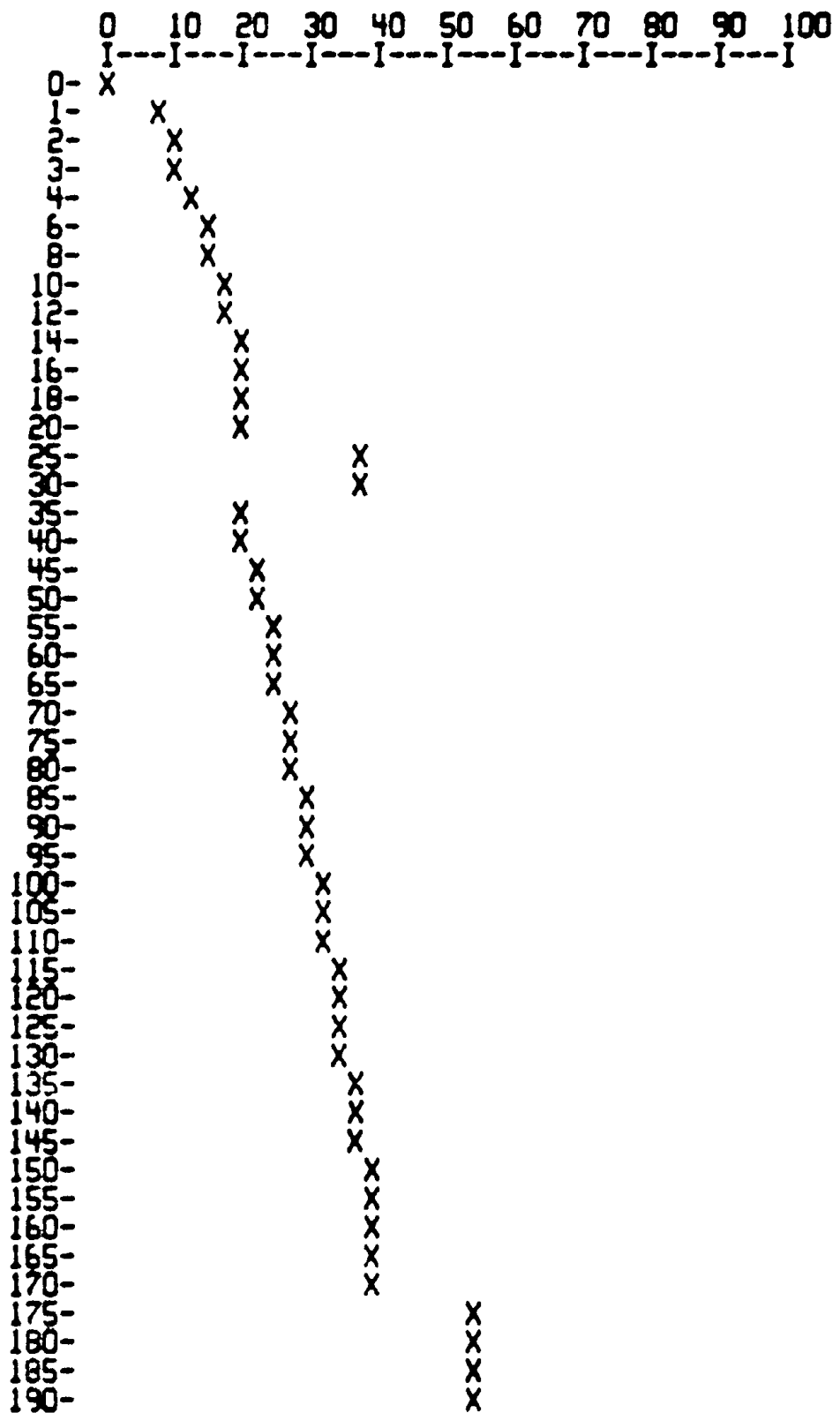
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200	45000	156	45000
		44	60000

8.3.2 SEEK GRAPH TEST (TEST #12)

EXAMPLE: SMALL SEEK GRAPH (SWITCH (04) = 0)

SEEK TIME GRAPH
X AXIS - SEEK TIME - MILLI SECS
Y AXIS - CYLINDER SEEKED FROM 0



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8.4 END OF TEST

WITH ALL SWITCHES ON A "0" AN "END OF PASS" MESSAGE WILL BE TYPED AT THE COMPLETION OF TESTING A DRIVE AND THE "END OF TEST" TYPEOUT WILL OCCUR WHEN ALL DRIVES HAVE BEEN TESTED.

8.5 DEFAULT ADDRESSES, TEST SEQUENCE, AND PARAMETERS

8.5.1 DEFAULT ADDRESS

THE PROGRAM IS LOADED FOR THE FOLLOWING ADDRESSES:

RP11E BUS ADDRESS - 176710
RP11E VECTOR ADDRESS - 254
RP11E PRIORITY - 5

TO ALTER THESE ADDRESS, START THE PROGRAM AT LOCATTON 210 OR 214.

8.5.2 DEFAULT TEST SEQUENCE

THE DEFAULT TEST SEQUENCE IS TESTS 0 - 7. THIS SEQUENCE IS RESTORED ANY TIME A START FROM 200, 204, 210, OR 214 IS INITIATED. 'CONTROL C' RESTART DOES NOT ALTER THE TEST SEQUENCE.

8.5.3 DEFAULT TEST PARAMETERS

THE DEFAULT TEST PARAMETERS ARE GIVEN BELOW. REFER TO SECTION 4.3.1 FOR A GLOSSARY OF THE MNEMONICS USED TO IDENTIFY THE PARAMETERS. THE DEFAULT TEST PARAMETERS ARE RESTORED WHEN A START AT 200, 204, 210, OR 214 IS INITIATED. THE 'CONTROL C' RESTART DOES NOT ALTER THE CURRENT PARAMETER VALUES.

TEST #	PARAMETERS				
	'R'	'FC'	'LC'	'IC'	'TK'
TEST 0	100	-	-	-	0
TEST 1	1000	0	MAXCYL	-	0
TEST 2	10	0	MAXCYL	1	0
TEST 3	10	0	NOTE 3	1	0
TEST 4	10	0	MAXCYL	1	0
TEST 5	10	0	MAXCYL	1	0
TEST 6	10	0	MAXCYL	1	0
TEST 7	1	0	MAXCYL	1	0
TEST 10	(SEE BELOW - NOTE 1)				
TEST 11	1	0	MAXCYL	-	-

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TEST 12 (SEE BELOW - NOTE 2)

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NOTE 1: TEST 10 ASSUMES THE FOLLOWING DEFAULT PARAMETERS. THESE
PARAMETERS CANNOT BE ALTERED BY THE OPERATOR.

1 0 MAXCYL 1 -

NOTE 2: TEST 12 ASSUMES THE FOLLOWING DEFAULT PARAMETERS. THESE
PARAMETERS CANNOT BE ALTERED BY THE OPERATOR.

1 0 MAXCYL 1 -

NOTE 3: 'MAXCYL' USED ABOVE IS USED TO DENOTE THE MAXIMUM CYLINDER
ADDRESS USED BY THE PROGRAM. THE VALUE OF 'MAXCYL' IS
DETERMINED BY THE TYPE OF DRIVES USED ON THE SYSTEM. 'MAXCYL'
IS 405 (10) IF THE DRIVES ARE RPO3'S AND IS 202 (10) IF THE
DRIVES ARE RPO2'S. IN TEST 3, 'LC' WILL BE 128 (10) IF
THE DRIVES ARE RPO2'S AND 256 (10) IF THE DRIVES ARE RPO3'S.

8.6 TIMING TEST RESTRICTIONS

THE TIMING TESTS (TESTS 10, 11, & 12) ARE NOT INTENDED TO BE 'PASS-
FAIL' TESTS. BECAUSE A HIGH RESOLUTION CLOCK IS NOT USED, THE
TIMES ARE APPROXIMATE AND ARE INTENDED TO BE A GENERAL INDICATION
OF THE CONDITION OF THE DRIVE'S SERVO SYSTEM. NO ATTEMPT SHOULD
BE MADE TO ADJUST THE SERVO SYSTEM USING THE OUTPUT FROM THESE
TESTS.

8.7 POSITIONING CHECK

IF SW<00> IS NOT SET, THE PROGRAM WILL CHECK THE DISK'S POSITION AFTER
EACH SEEK (EXCEPT IN TESTS 10, 11, & 12).

THE PROGRAM CHECKS POSITION IN THE FOLLOWING MANNER:

USING THE 'SOT' COUNTER TO DETERMINE THE ADDRESS, THE PROGRAM READS
THE HEADER FROM THE NEXT SECTOR AND COMPARES THE CYLINDER ADDRESS
IN THE HEADER AGAINST THE CYLINDER THE PROGRAM EXPECTED; IF THE
CYLINDER ADDRESS IN THE HEADER DOESN'T AGREE WITH THE EXPECTED
CYLINDER ADDRESS, THE PROGRAM REPORTS A POSITIONING ERROR AND ISSUES
A HOME SEEK TO THE DRIVE. (THE PROGRAM ALSO CHECKS POSITION AFTER
A HOME SEEK OPERATION.)

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9. PROGRAM DESCRIPTION

THE RPIIE DRIVE POSITIONING TEST CONTAINS 11 TESTS. TESTS 0 - 6 TEST THE OPERATION OF THE DRIVE'S SERVO SYSTEM. POSITIONING ACCURACY IS CHECKED BY READING A HEADER FROM THE DESTINATION CYLINDER USING A 'READ WITHOUT IMPLIED SEEK' INSTRUCTION AFTER THE SEEK TERMINATES.

TESTS 10), & 11, 12 MEASURE SEEK TIME. TEST 10 & 11 MEASURE THE TIME FOR SPECIFIC SEEK OPERATIONS; TEST 12 MEASURES THE TIME REQUIRED TO SEEK FROM CYLINDER 0 TO ALL OTHER CYLINDERS. TESTS 10 & 11 TYPE OUT THE MEASURED SEEK TIME IN MICROSECONDS WHILE TEST 12 PRODUCES A SEEK TIME GRAPH. IN THE SEEK TIMING TESTS, POSITIONING ACCURACY IS NOT CHECKED.

SEEK TIME IN TESTS 10, 11, & 12 IS DETERMINED BY COUNTING THE NUMBER OF SECTOR PULSES OCCURRING BETWEEN START OF SEEK AND SEEK DONE. THE 'SOT' COUNTER IS USED AS THE REFERENCE IN THESE TESTS. THE RESOLUTION OF THE TIMING TESTS IS 2.5 MS.

THE PROGRAM WILL START BY IDENTIFYING ITSELF AND DETERMINING ALL DRIVES THAT ARE AVAILABLE FOR TESTING. THEN BEGINNING WITH THE LOWEST NUMERICAL DRIVE AND PROCEEDING IN SEQUENTIAL ORDER ALL OF THE DRIVES WILL BE TESTED. ONE PASS THROUGH THE TEST SEQUENCE (TESTS 0 - 7) WILL BE PERFORMED ON EACH DRIVE BEFORE MOVING TO THE NEXT DRIVE IN SEQUENCE. THE DRIVE TO BE TESTED WILL BE TYPED AT THE BEGINNING OF EACH PASS, AN "END OF PASS" MESSAGE WILL BE TYPED AT THE COMPLETION OF EACH PASS, AND AN "END OF TEST" MESSAGE WILL BE TYPED AFTER TESTING ALL DRIVES.

REFER TO THE FOLLOWING SECTION FOR A DETAILED DESCRIPTION OF EACH TEST.

9.1 TEST DESCRIPTIONS

IN THE DESCRIPTIONS OF THE FOLLOWING TESTS, THE VARIABLES USED AND THEIR DEFAULT VALUES (UNLESS SPECIFIED OTHERWISE) ARE:

MNEMONIC	VARIABLE
-----	-----
FC	FIRST CYLINDER ADDRESS
LC	LAST CYLINDER ADDRESS
IC	INCREMENT VALUE
NC OR NC1	NEW OR MODIFIED CYLINDER (FC+IC) ADDRESS
NC2	NEW OR MODIFIED CYLINDER (LC-IC) ADDRESS
TK	TRACK ADDRESS

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9.1.1 TEST 0 - HOME SEEK TEST

THIS TEST WILL CAUSE THE DRIVE TO EXECUTE A HOME SEEK COMMAND CYCLE. AT THE COMPLETION OF THE COMMAND, THE STATUS INDICATORS ARE CHECKED TO VERIFY THAT NO ERRORS HAVE OCCURED.

9.1.2 TEST 1 - SEEK/SEEK TEST

THIS TEST WILL CAUSE THE DRIVE TO EXECUTE A FORWARD SEEK CYCLE TO "LC" "LT" "LS" FOLLOWED BY A REVERSE SEEK CYCLE TO "FC" "FT" "FS". AT THE COMPLETION OF EACH SEEK, THE PROPER INDICATORS ARE EXAMINED TO INSURE PROPER OPERATION.

9.1.3 TEST 2 - INCREMENTAL SEEK TEST

THIS TEST WILL COMMAND FORWARD SEEK CYCLES TO ADVANCE THE CYLINDER ADDRESS FROM "FC" TO "LC" BY THE INCREMENT "IC". WHEN THE RESULTANT CYLINDER ADDRESS (NC) EXCEEDS "LC" REVERSE SEEK CYCLES ARE INITIATED; STARTING AT THE LAST LEGAL "NC" AND DECREMENTING BY "IC" UNTIL "NC" IS LESS THAN "FC". AT THE COMPLETION OF EACH SEEK COMMAND THE PROPER INDICATORS ARE EXAMINED TO INSURE PROPER OPERATION.

9.1.4 TEST 3 - STEPPING SEEK TEST

THIS TEST WILL COMMAND SEEK CYCLES TO CYLINDER 0, 1, 2, 4, 8, 16, 32, 64, AND 128 (AND 256 IF AN RPO3). AT THE COMPLETION OF EACH SEEK COMMAND, THE PROPER INDICATORS ARE EXAMINED TO VERIFY PROPER OPERATION.

9.1.5 TEST 4 - OSCILLATING SEEK TEST

THIS TEST WILL COMMAND SEEK CYCLES FROM "FC" TO "NC" AND BACK TO "FC". "NC" STARTS AT "FC" AND INCREMENTS BY "IC" UP TO CYLINDER "LC", THEN IS DECREMENTED BY "IC" BACK TO CYLINDER "FC". AT THE COMPLETION OF EVERY SEEK COMMAND THE PROPER INDICATORS ARE EXAMINED TO VERIFY PROPER OPERATION.

9.1.6 TEST 5 - CONVERGING/DIVERGING SEEK TEST

THIS TEST WILL CAUSE THE DRIVE TO EXECUTE FORWARD AND REVERSE SFEKS FROM "NC1" AND "NC2" RESPECTIVELY. "NC1" WILL BE INCREMENTED BY "IC" AND "NC2" WILL BE DECREMENTED BY "IC" UNTIL "NC1" IS GREATER THAN THE INITIAL VALUE OF "NC2" AND "NC2" IS LESS THAN THE INITIAL VALUE OF "NC1". AT THE COMPLETION OF EACH SEEK COMMAND THE PROPER INDICATORS ARE EXAMINED TO VERIFY PROPER OPERATION. "NC1" AND "NC2" DEFAULT TO "FC" AND "LC" RESPECTIVELY.

9.1.7 TEST 6 - SERVO ADDRESSING LOGIC NOSE GENERATION

IN THIS TEST A SEEK IS DONE TO CYL "NC" THEN A SEEK TO NC+4 THEN NC+1 THEN NC+3 THEN NC+2 THEN NC+5. NOW "NC" IS UPDATED BY "IC" AND THE ABOVE SEQUENCE IS REPEATED UNTIL "LC" IS

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EXCEEDED BY ANY OF THE ABOVE VALUES. THE INITIAL VALUE OF "NC"
IS "FC". AT THE COMPLETION OF EACH SEEK COMMAND THE
PROPER INDICATORS ARE EXAMINED TO INSURE PROPER OPERATION.

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9.1.8 TEST 7 - CYLINDER ADDRESSING TEST

THIS TEST WILL CAUSE THE DRIVE TO SEEK FROM EACH CYLINDER TO EVERY OTHER CYLINDER BETWEEN CYLINDERS "FC" AND "LC". SEEK CYCLES ARE COMMANDED FROM CYLINDER "NC" TO CYLINDER "NC1" AND BACK TO CYLINDER "NC". "NC" AND "NC1" START AT "FC". "NC1" IS INCREMENTED BY "IC" UNTIL "NC1" IS EQUAL TO "LC"; WHEN "NC1" IS EQUAL TO "LC", IT IS RESET TO "FC" AND "NC" IS INCREMENTED BY "IC". THE CYCLE IS COMPLETE WHEN "NC" AND "NC1" BOTH EQUAL "LC". AT THE COMPLETION OF EACH SEEK COMMAND, THE INDICATORS ARE EXAMINED TO VERIFY PROPER OPERATION.

9.1.9 TEST 10 - ONE CYLINDER SEEK TIMER TEST

THIS TEST PERFORMS ONE CYLINDER SEEKS FROM CYLINDER 0 TO THE MAXIMUM CYLINDER FOR THE DRIVE (E.G. 202 FOR RPO2'S AND 405 FOR RPO3'S). THE SEEK TIMES ARE MEASURED RELATIVE TO THE SECTOR PULSES FROM THE DRIVE. THE TEST DISPLAYS THE FORWARD AND REVERSE TIMES.

9.1.10 TEST 11 - SEEK-SEEK TIMER TEST

THIS TEST IS A GENERAL PURPOSE TIMING TEST WHICH PERFORMS 200 ITERATIONS BETWEEN THE CYLINDER IN 'FC' AND THE CYLINDER IN 'LC'. BOTH FORWARD AND REVERSE SEEKS ARE TIMED AND DISPLAYED. THE SEEK TIMES DISPLAYED ARE RELATIVE TO THE SECTOR COUNTER. 'FC' DEFAULTS TO 0; 'LC' DEFAULTS TO 'MAXCYL' (202 IF RPO2'S OR 405 IF RPO3'S).

9.1.11 TEST 12 - SEEK TIME GRAPH TEST

THIS TEST PRODUCES TWO SEEK TIME GRAPHS. THE FIRST GRAPH IS TYPED IS SWITCH <04> IS 0. THIS GRAPH IS A PLOT OF SEEK TIME AGAINST CYLINDERS SEEKED TO FROM CYLINDER 0. THE CYLINDERS PLOTTED ARE: 0,1,2,3,4,6,8,10,12,14,16,18,20,25...100,105...MAXCYL. THE OTHER GRAPH WHICH IS PRODUCED (SWITCH <04> SET) IS TIME TO SEEK TO ALL CYLINDERS FROM CYLINDER 0.

IN BOTH SEEK GRAPHS, ONLY THE FORWARD SEEK TIMES ARE MEASURED.

THIS TEST USES THE SECTOR COUNTER ('SOT') IN THE RP11 AS THE TIME BASE FOR THE MEASUREMENTS, USE OF THE 'SOT' PROVIDES A RESOLUTION OF 2.5 MS.

10. PROGRAM LISTING

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.TITLE MD-11-DZRPZ-B, RPIIE DRIVE POSITIONING TEST
*COPYRIGHT (C) 1975, 1976
*DIGITAL EQUIPMENT CORP.
*MAYNARD, MASS. 01754
*
*PROGRAM BY C. HESS/F. ROEMER
*
*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
*PACKAGE (MAINDEC-11-DZGAC-C1), MAR 24, 1976.
*
```

.SBTTL OPERATIONAL SWITCH SETTINGS

```
*
* SWITCH USE
*-----
* 15 HALT ON ERROR
* 14 LOOP ON TEST
* 13 INHIBIT ERROR TYPEOUTS
* 11 INHIBIT ITERATIONS
* 10 BELL ON ERROR
* 9 LOOP ON ERROR
* 6 TYPE ALL THE RPI1 REGISTERS IF ERROR
* 4 TYPE THE LONG SEEK TIME GRAPH
* 3 PERFORM STALL BETWEEN SEEK ORDERS
* 2 USE RANDOM STALL VALUE BETWEEN SEEK ORDERS
* 1 PERFORM INCREMENTING STALL IN TEST 4
* 0 DO NOT CHECK POSITION AFTER SEEK ORDERS
*
```

.SBTTL TRAP CATCHER

```
000000
.=0
*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
DISPREG: .WORD 0 ;; SOFTWARE DISPLAY REGISTER
SWREG: .WORD 0 ;; SOFTWARE SWITCH REGISTER
```

.SBTTL ACT11 HOOKS

```
*****
;HOOKS REQUIRED BY ACT11
;SVPC=. ;SAVE PC
.=46 SENDAD ;;1)SET LOC.46 TO ADDRESS OF SENDAD IN .SEOP
.=52 .WORD 0 ;;2)SET LOC.52 TO ZERO
;=SVPC ;; RESTORE PC
```

.SBTTL STARTING ADDRESSES

```
000200
.=200
;#200 = NORMAL START
JMP #START1
```

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DZRPZB.CMB STARTING ADDRESSES

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1067      ;*204 = SELECT OPERATING PARAMETERS
1068 000204 000137 002270      JMP      2*START2
1069      ;*210 = SELECT RPII ADDRESSES
1070 000210 000137 002236      JMP      2*START3
1071      ;*214 = COMBINATION OF 204 AND 210
1072 000214 000137 002260      JMP      2*START4
1073
1074      .SBTTL BASIC DEFINITIONS
1075
1076      ;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
1077      STACK= 1100
1078      .EQUIV EMT,ERROR      ;;BASIC DEFINITION OF ERROR CALL
1079      .EQUIV IOT,SCOPE      ;;BASIC DEFINITION OF SCOPE CALL
1080
1081      ;*MISCELLANEOUS DEFINITIONS
1082      HT= 11      ;;CODE FOR HORIZONTAL TAB
1083      LF= 12      ;;CODE FOR LINE FEED
1084      CR= 15      ;;CODE FOR CARRIAGE RETURN
1085      CRLF= 200      ;;CODE FOR CARRIAGE RETURN-LINE FEED
1086      PS= 177776      ;;PROCESSOR STATUS WORD
1087      .EQUIV PS,PSW
1088      STKLM= 177774      ;;STACK LIMIT REGISTER
1089      PIR= 177772      ;;PROGRAM INTERRUPT REQUEST REGISTER
1090      DSW= 177570      ;;HARDWARE SWITCH REGISTER
1091      DDISP= 177570      ;;HARDWARE DISPLAY REGISTER
1092
1093      ;*GENERAL PURPOSE REGISTER DEFINITIONS
1094      R0= %0      ;;GENERAL REGISTER
1095      R1= %1      ;;GENERAL REGISTER
1096      R2= %2      ;;GENERAL REGISTER
1097      R3= %3      ;;GENERAL REGISTER
1098      R4= %4      ;;GENERAL REGISTER
1099      R5= %5      ;;GENERAL REGISTER
1100      R6= %6      ;;GENERAL REGISTER
1101      R7= %7      ;;GENERAL REGISTER
1102      .EQUIV R6,SP      ;;STACK POINTER
1103      .EQUIV R7,PC      ;;PROGRAM COUNTER
1104
1105      ;*PRIORITY LEVEL DEFINITIONS
1106      PR0= 0      ;;PRIORITY LEVEL 0
1107      PR1= 40      ;;PRIORITY LEVEL 1
1108      PR2= 100      ;;PRIORITY LEVEL 2
1109      PR3= 140      ;;PRIORITY LEVEL 3
1110      PR4= 200      ;;PRIORITY LEVEL 4
1111      PR5= 240      ;;PRIORITY LEVEL 5
1112      PR6= 300      ;;PRIORITY LEVEL 6
1113      PR7= 340      ;;PRIORITY LEVEL 7
1114
1115      ;*"SWITCH REGISTER" SWITCH DEFINITIONS
1116      SW15= 100000
1117      SW14= 40000
1118      SW13= 20000
1119      SW12= 10000
1120      SW11= 4000
1121      SW10= 2000
1122      SW09= 1000

```

1123 000400
 1124 000200
 1125 000100
 1126 000040
 1127 000020
 1128 000010
 1129 000004
 1130 000002
 1131 000001
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 1144 100000
 1145 040000
 1146 020000
 1147 010000
 1148 004000
 1149 002000
 1150 001000
 1151 000400
 1152 000200
 1153 000100
 1154 000040
 1155 000020
 1156 000010
 1157 000004
 1158 000002
 1159 000001
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 1172 000004
 1173 000010
 1174 000014
 1175 000014
 1176 000014
 1177 000020
 1178 000024

SW08= 400
 SW07= 200
 SW06= 100
 SW05= 40
 SW04= 20
 SW03= 10
 SW02= 4
 SW01= 2
 SW00= 1
 .EQUIV SW09, SW9
 .EQUIV SW08, SW8
 .EQUIV SW07, SW7
 .EQUIV SW06, SW6
 .EQUIV SW05, SW5
 .EQUIV SW04, SW4
 .EQUIV SW03, SW3
 .EQUIV SW02, SW2
 .EQUIV SW01, SW1
 .EQUIV SW00, SW0

.*DATA BIT DEFINITIONS (BIT00 TO BIT15)

BIT15= 100000
 BIT14= 40000
 BIT13= 20000
 BIT12= 10000
 BIT11= 4000
 BIT10= 2000
 BIT09= 1000
 BIT08= 400
 BIT07= 200
 BIT06= 100
 BIT05= 40
 BIT04= 20
 BIT03= 10
 BIT02= 4
 BIT01= 2
 BIT00= 1
 .EQUIV BIT09, BIT9
 .EQUIV BIT08, BIT8
 .EQUIV BIT07, BIT7
 .EQUIV BIT06, BIT6
 .EQUIV BIT05, BIT5
 .EQUIV BIT04, BIT4
 .EQUIV BIT03, BIT3
 .EQUIV BIT02, BIT2
 .EQUIV BIT01, BIT1
 .EQUIV BIT00, BIT0

.*BASIC "CPU" TRAP VECTOR ADDRESSES

ERRVEC= 4
 RESVEC= 10
 TBITVEC= 14
 TRTVEC= 14
 BPTVEC= 14
 IOTVEC= 20
 PWRVEC= 24

..... TIME OUT AND OTHER ERRORS
 RESERVED AND ILLEGAL INSTRUCTIONS
 "T" BIT
 TRACE TRAP
 BREAKPOINT TRAP (BPT)
 INPUT/OUTPUT TRAP (IOT) **SCOPE**
 POWER FAIL


```

1179      000030      EMTVEC= 30      ;;EMULATOR TRAP (EMT) **ERROR**
1180      000034      TRAPVEC=34      ;;"TRAP" TRAP
1181      000060      TKVEC= 60      ;;TTY KEYBOARD VECTOR
1182      000064      TPVEC= 64      ;;TTY PRINTER VECTOR
1183      000240      PIRQVEC=240      ;;PROGRAM INTERRUPT REQUEST VECTOR
1184
1185      ;OP CODE DEFINITIONS
1186
1187      000001      CLEAR=1      ;CONTROLLER CLEAR
1188      000003      WRTSEK=3      ;WRITE WITH IMPLIED SEEK AND HEAD SELECTION
1189      000005      RDSEK=5      ;READ WITH IMPLIED SEEK AND HEAD SELECT
1190      000007      WCKSEK=7      ;WRITE CHECK WITH IMPLIED SEEK AND HEAD SELECT
1191      000011      SEEK=11      ;SEEK
1192      000013      WRITE=13      ;WRITE (NO IMPLIED SEEK OR HEAD SELECT)
1193      000015      HOMSEK=15      ;HOME SEEK
1194      000017      READ=17      ;READ (NO IMPLIED SEEK OR HEAD SELECT)
1195
1196      ;RP11 REGISTER EQUATES
1197
1198      ;RPOS (DRIVE STATUS REGISTER)
1199
1200      ;ATTENTION: BITS ARE REFERENCED BY BIT NUMBER (BIT00 - BIT07)
1201      000400      SUMP=400      ;SELECTED UNIT WRITE PROTECTED
1202      001000      SUFU=1000      ;SELECTED UNIT FILE UNSAFE
1203      002000      SUSU=2000      ;SELECTED UNIT SEEK UNDERWAY
1204      004000      SUSI=4000      ;SELECTED UNIT SEEK INCOMPLETE
1205      010000      HNF=10000      ;HEADER NOT FOUND
1206      020000      SURP03=20000      ;SELECTED UNIT IS AN RPO3
1207      040000      SUOL=40000      ;SELECTED UNIT IS ONLINE
1208      100000      SURDY=100000      ;SELECTED UNIT IS READY
1209
1210      ;RPER (ERROR REGISTER)
1211
1212      000001      DSKERR=1      ;DISK ERROR
1213      000002      EOP=2      ;END OF PACK
1214      000004      NXME=4      ;NON-EXISTENT MEMORY
1215      000010      MCE=10      ;WRITE CHECK ERROR
1216      000020      TIMEE=20      ;TIMING ERROR
1217      000040      CSME=40      ;CHECKSUM ERROR
1218      000100      WPE=100      ;WORD PARITY ERROR
1219      000200      LPE=200      ;LONGITUDINAL PARITY ERROR
1220      000400      MODERR=400      ;MODE ERROR
1221      001000      FMTE=1000      ;FORMAT ERROR
1222      002000      PROG=2000      ;PROGRAM ERROR
1223      004000      NXS=4000      ;NON-EXISTENT SECTOR
1224      010000      NXT=10000      ;NON-EXISTENT TRACK
1225      020000      NXC=20000      ;NON-EXISTENT CYLINDER
1226      040000      FUV=40000      ;FILE UNSAFE VIOLATION
1227      100000      WPV=100000      ;WRITE PROTECT VIOLATION
1228
1229      ;RPCS (CONTROL REGISTER)
1230
1231      ;'GO' BIT AND FUNCTION BITS ARE LOADED TOGETHER AND ARE DEFINED ELSEWHERE.
1232      ;EXTENDED MEMORY ADDRESS BITS ARE REFERED TO BY BIT NUMBER
1233      000100      IDE=100      ;INTERRUPT ON DONE
1234      000200      RDY=200      ;RP11 READY

```

1235		;DRIVE SELECT BITS ARE REFERED TO BY BIT NUMBER	
1236	004000	HDR=4000	;HEADER
1237	010000	MODE=10000	;MODE
1238	020000	AIE=20000	;ATTENTION INTERRUPT ENABLE
1239	040000	HE=40000	;HARD ERROR
1240	100000	ERR=100000	;ERROR
1241			

.SBTTL COMMON TAGS

; THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
; USED IN THE PROGRAM.

1242			
1243			
1244			
1245			
1246			
1247			
1248		001100	
1249	001100		
1250	001100	000000	
1251	001102	000	
1252	001103	000	
1253	001104	000000	
1254	001106	000000	
1255	001110	000000	
1256	001112	000000	
1257	001114	000	
1258	001115	001	
1259	001116	000000	
1260	001120	000000	
1261	001122	000000	
1262	001124	000000	
1263	001126	000000	
1264	001130	000000	
1265	001132	000000	
1266	001134	000	
1267	001135	000	
1268	001136	000000	
1269	001140	177570	
1270	001142	177570	
1271	001144	177560	
1272	001146	177562	
1273	001150	177564	
1274	001152	177566	
1275	001154	000	
1276	001155	002	
1277	001156	012	
1278	001157	000	
1279	001160	000000	
1280			
1281	001162	000000	
1282	001164	000000	
1283	001166	000000	
1284	001170	000000	
1285	001172	000000	
1286	001174	000000	
1287	001176	000000	
1288	001200	000000	
1289	001202	000000	
1290	001204	000000	
1291	001206	000000	
1292	001210	000000	
1293	001212	177607	000377
1294	001216	077	
1295	001217	015	
1296	001220	000012	
1297			

```

.=1100
$CHTAG: .WORD 0
$PASS: .WORD 0
$STNM: .BYTE 0
$ERFLG: .BYTE 0
$ICNT: .WORD 0
$LPADR: .WORD 0
$LPENR: .WORD 0
$ERTTL: .WORD 0
$ITEMB: .BYTE 0
$ERMAX: .BYTE 1
$ERRPC: .WORD 0
$GDADR: .WORD 0
$BDADR: .WORD 0
$GD0AT: .WORD 0
$BD0AT: .WORD 0
$AUTOB: .BYTE 0
$INTAG: .BYTE 0
$SWR: .WORD 0
$DISPLAY: .WORD 0
$TKS: 177560
$TKB: 177562
$TPS: 177564
$TPB: 177566
$NULL: .BYTE 0
$FILLS: .BYTE 2
$FILLC: .BYTE 12
$TPFLG: .BYTE 0
$REGAD: .WORD 0
$REG0: .WORD 0
$REG1: .WORD 0
$REG2: .WORD 0
$REG3: .WORD 0
$REG4: .WORD 0
$REG5: .WORD 0
$REG6: .WORD 0
$REG7: .WORD 0
$REG10: .WORD 0
$TMPO: .WORD 0
$TIMES: 0
$ESCAPE: 0
$BELL: .ASCIZ <207><377><377>
$QUES: .ASCIZ /?/
$CRLF: .ASCIZ <15>
$LF: .ASCIZ <12>

```

```

; START OF COMMON TAGS
; CONTAINS PASS COUNT
; CONTAINS THE TEST NUMBER
; CONTAINS ERROR FLAG
; CONTAINS SUBTEST ITERATION COUNT
; CONTAINS SCOPE LOOP ADDRESS
; CONTAINS SCOPE RETURN FOR ERRORS
; CONTAINS TOTAL ERRORS DETECTED
; CONTAINS ITEM CONTROL BYTE
; CONTAINS MAX. ERRORS PER TEST
; CONTAINS PC OF LAST ERROR INSTRUCTION
; CONTAINS ADDRESS OF 'GOOD' DATA
; CONTAINS ADDRESS OF 'BAD' DATA
; CONTAINS 'GOOD' DATA
; CONTAINS 'BAD' DATA
; RESERVED--NOT TO BE USED

; AUTOMATIC MODE INDICATOR
; INTERRUPT MODE INDICATOR

; ADDRESS OF SWITCH REGISTER
; ADDRESS OF DISPLAY REGISTER
; TTY KBD STATUS
; TTY KBD BUFFER
; TTY PRINTER STATUS REG. ADDRESS
; TTY PRINTER BUFFER REG. ADDRESS
; CONTAINS NULL CHARACTER FOR FILLS
; CONTAINS # OF FILLER CHARACTERS REQUIRED
; INSERT FILL CHARS. AFTER A "LINE FEED"
; "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
; CONTAINS THE ADDRESS FROM WHICH ($REG0) WAS OBTAINED
; CONTAINS (($REGAD)+0)
; CONTAINS (($REGAD)+2)
; CONTAINS (($REGAD)+4)
; CONTAINS (($REGAD)+6)
; CONTAINS (($REGAD)+10)
; CONTAINS (($REGAD)+12)
; CONTAINS (($REGAD)+14)
; CONTAINS (($REGAD)+16)
; CONTAINS (($REGAD)+20)
; USER DEFINED
; MAX. NUMBER OF ITERATIONS
; ESCAPE ON ERROR ADDRESS
; CODE FOR BELL
; QUESTION MARK
; CARRIAGE RETURN
; LINE FEED
; *****

```

```

1298 001222 000000 CNTRLC: .WORD 0 ;CONTROL "C" FLAG
1299 001224 000000 BUSADR: .WORD 0 ;GET ADDRESSES FROM THE TTY FLAG (0=NO, -1=YES)
1300 001226 000000 INADR: .WORD 0 ;CONTAINS INNER ADDRESS FOR TIMING TEST
1301 001230 000000 OUTADR: .WORD 0 ;CONTAINS OUTER ADDRESS FOR TIMING TEST
1302 001232 000000 DRVSEL: .WORD 0 ;DRIVES SELECTED FOR TESTING
1303 001234 000777 TSTNMS: .WORD 777 ;RUN TESTS 0-10
1304 001236 000000 MAXCYL: .WORD 0 ;MAXIMUM CYLINDER ADDRESS
1305 001240 000000 DRVTYP: .WORD 0 ;CONTAINS A BIT FOR EACH RPO3 DRIVE
1306 ; ON THE SYSTEM. BIT00=DRIVE 0, ETC.
1307 001242 000000 SPSAV: .WORD 0 ;SAVE THE STACK POINTER HERE
1308 001244 000000 BYPASS: .WORD 0 ;BYPASS CURRENT TEST ADDRESS
1309 001246 000000 CHKDRV: .WORD 0 ;DRIVE UNDER TEST
1310 001250 000000 DRVMSK: .WORD 0 ;DRIVE MASK BIT
1311 001252 000000 DRVBAD: .WORD 0 ;CONTAINS BITS FOR UNSAFE OR OFFLINE DRIVES
1312 001254 000000 CYL.CR: .WORD 0 ;CURRENT CYLINDER
1313 001256 000000 TRK.RD: .WORD 0 ;TRACK READ
1314 001260 000000 SEC.RD: .WORD 0 ;SECTOR READ
1315 001262 000000 CYL.DS: .WORD 0 ;CYLINDER DESIRED
1316 001264 000000 STR20X: .WORD 0 ;START FROM 200, 204, 210, 214 FLAG
1317
1318 ;CONSTANTS STORAGE
1319 001266 176710 RPAOR: .WORD 176710 ;RP11 ADDRESS
1320 001270 000254 RPVEC: .WORD 254 ;RP11 VECTOR ADDRESS
1321 001272 000240 RPPRIO: .WORD 5*32. ;RP11 PRIORITY
1322 001274 000000 STALLO: .WORD 0 ;VARIABLE STALL (TEST 4)
1323 001276 000031 STALL1: .WORD 25. ;25 MILLISECOND STALL (TEST 0-6)
1324 001300 000000 STALLG: .WORD 0 ;GENERAL STALL VALUE (VARIABLE)
1325 001302 000062 MXSTAL: .WORD 50. ;MAX INCREMENTING STALL ALLOWED IN TEST 4
1326 .EVEN
1327
1328 ;*TABLE OF DRIVE STATUS INDICATORS
1329 ;*DRVSTA>0 - DRIVE IS ONLINE
1330 ;*DRVSTA<0 - DRIVE IS OFFLINE, UNSAFE, OR AN RPO3
1331
1332 001304 000 DRVSTA: .BYTE 0 ;DRIVE 0
1333 001305 000 ;.BYTE 0 ;DRIVE 1
1334 001306 000 ;.BYTE 0 ;DRIVE 2
1335 001307 000 ;.BYTE 0 ;DRIVE 3
1336 001310 000 ;.BYTE 0 ;DRIVE 4
1337 001311 000 ;.BYTE 0 ;DRIVE 5
1338 001312 000 ;.BYTE 0 ;DRIVE 6
1339 001313 000 ;.BYTE 0 ;DRIVE 7
1340
1341 ;ATTENTION BIT TABLE
1342
1343 001314 001 ATABIT: .BYTE 1 ;DRIVE 0
1344 001315 002 ;.BYTE 2 ;DRIVE 1
1345 001316 004 ;.BYTE 4 ;DRIVE 2
1346 001317 010 ;.BYTE 10 ;DRIVE 3
1347 001320 020 ;.BYTE 20 ;DRIVE 4
1348 001321 040 ;.BYTE 40 ;DRIVE 5
1349 001322 100 ;.BYTE 100 ;DRIVE 6
1350 001323 200 ;.BYTE 200 ;DRIVE 7
1351
1352 ;BIT TABLE
1353 001324 000001 BITS: .WORD BIT00

```

1354 001326 000002
 1355 001330 000004
 1356 001332 000010
 1357 001334 000020
 1358 001336 000040
 1359 001340 000100
 1360 001342 000200
 1361 001344 000400
 1362 001346 001000
 1363 001350 002000
 1364 001352 004000
 1365 001354 010000
 1366 001356 020000
 1367 001360 040000
 1368 001362 100000

.WORD BIT01
 .WORD BIT02
 .WORD BIT03
 .WORD BIT04
 .WORD BIT05
 .WORD BIT06
 .WORD BIT07
 .WORD BIT08
 .WORD BIT09
 .WORD BIT10
 .WORD BIT11
 .WORD BIT12
 .WORD BIT13
 .WORD BIT14
 .WORD BIT15

;DRIVE OPERATION PARAMETER BLOCK

DPB: .BYTE 0 ;OP CODE
 .BYTE 0 ;DRIVE ADDRESS
 .WORD 0 ;CYLINDER ADDRESS
 .BYTE 0 ;SECTOR ADDRESS
 .BYTE 0 ;TRACK ADDRESS

;COMMON STORAGE FOR TEST PARAMETER

PRM: .WORD 0
 PPT: .WORD 0 ;REPEAT COUNTS FOR ALL TESTS
 FC: .WORD 0 ;FIRST CYLINDER
 LC: .WORD 0 ;LAST CYLINDER
 IC: .WORD 0 ;INCREMENT CYLINDER
 TK: .WORD 0 ;TRACK ADDRESS

;TABLE OF PARAMETER POINTERS

PRMPT: .WORD PRM0
 .WORD PRM1
 .WORD PRM2
 .WORD PRM3
 .WORD PRM4
 .WORD PRM5
 .WORD PRM6
 .WORD PRM7
 .WORD PRM10
 .WORD PRM11
 .WORD PRM12

;PARAMETER UPPER LIMIT

PRMLMT: .WORD 32767. ;"R"
 .WORD 202. ;"FC"
 .WORD 202. ;"LC"
 .WORD 202. ;"IC"
 .WORD 19. ;"TK"

;TABLE OF MESSAGE POINTERS

PRMMSG: .WORD MSG.R
 .WORD MSG.FC

1369
 1370
 1371
 1372
 1373 001364 000
 1374 001365 000
 1375 001366 000000
 1376 001370 000
 1377 001371 000
 1378
 1379
 1380 001372 000000
 1381 001374 000000
 1382 001376 000000
 1383 001400 000000
 1384 001402 000000
 1385 001404 000000
 1386
 1387
 1388 001406 001632
 1389 001410 001640
 1390 001412 001654
 1391 001414 001670
 1392 001416 001704
 1393 001420 001720
 1394 001422 001734
 1395 001424 001750
 1396 001426 001764
 1397 001430 001770
 1398 001432 002000
 1399
 1400
 1401 001434 077777
 1402 001436 000312
 1403 001440 000312
 1404 001442 000312
 1405 001444 000023
 1406
 1407
 1408 001446 021370
 1409 001450 021372

```

1410 001452 021375
1411 001454 021400
1412 001456 021403
1413
1414
1415 001460 000021 000144 000000
1416 001466 000037 001750 000000
1417 001474 000312 000000 000000
1418 001502 000037 000010 000000
1419 001510 000312 000001 000000
1420 001516 000037 000010 000000
1421 001524 000200 000001 000000
1422 001532 000037 000010 000000
1423 001540 000312 000001 000000
1424 001546 000037 000010 000000
1425 001554 000312 000001 000000
1426 001562 000037 000010 000000
1427 001570 000312 000001 000000
1428 001576 000037 000001 000000
1429 001604 000312 000001 000000
1430 001612 000001 000001 000000
1431 001616 000007 000001 000000
1432 001624 000312
1433 001626 000001 000001
1434
1435
1436
1437
1438 001632 000021
1439 001634 000144
1440 001636 000000
1441
1442
1443 001640 000037
1444 001642 001750
1445 001644 000000
1446 001646 000312
1447 001650 000000
1448 001652 000000
1449
1450
1451 001654 000037
1452 001656 000012
1453 001660 000000
1454 001662 000312
1455 001664 000001
1456 001666 000000
1457
1458
1459 001670 000037
1460 001672 000012
1461 001674 000000
1462 001676 000200
1463 001700 000001
1464 001702 000000
1465

```

```

.WORD MSG.LC
.WORD MSG.IC
.WORD MSG.TK

```

:DEFAULT VALUES OF TESTS PARAMETERS

```

DFLT: .WORD 21,100.,0 ;HOME SEEK (T0)
       .WORD 37,1000.,0,202.,0,0 ;SEEK/SEEK (T1)
       .WORD 37,10,0,202.,1,0 ;INCREMENT SEEK (T2)
       .WORD 37,10,0,128.,1,0 ;STEPPING SEEK (T3)
       .WORD 37,10,0,202.,1,0 ;OSCILLATING SEEK (T4)
       .WORD 37,10,0,202.,1,0 ;CONVERGING/DIVERGING SEEK (T5)
       .WORD 37,10,0,202.,1,0 ;SERVO ADDRESSING LOGIC NOISE (T6)
       .WORD 37,1,0,202.,1,0 ;CYLINDER ADDRESSING TEST (T7)
       .WORD 1,1 ;ONE CYLINDER SEEK TIMER TEST (T10)
       .WORD 7,1,0,202. ;SEEK-SEEK TIMER TEST (T11)
       .WORD 1,1 ;SEEK TIME GRAPH TEST (T12)

```

;PARAMETER TABLES

:HOME SEEK (T0)

```

PRM0: .WORD 21
RPT0: .WORD 100.
TK0: .WORD 0

```

:SEEK-SEEK (T1)

```

PRM1: .WORD 37
RPT1: .WORD 1000.
FC1: .WORD 0
LC1: .WORD 202.
IC1: .WORD 0
TK1: .WORD 0

```

:INCREMENT SEEK (T2)

```

PRM2: .WORD 37
RPT2: .WORD 10.
FC2: .WORD 0
LC2: .WORD 202.
IC2: .WORD 1
TK2: .WORD 0

```

:STEPPING SEEK (T3)

```

PRM3: .WORD 37
RPT3: .WORD 10.
FC3: .WORD 0
LC3: .WORD 128.
IC3: .WORD 1
TK3: .WORD 0

```

```

1466          :OSCILLATING SEEK (T4)
1467 001704 000037 PRM4: .WORD 37
1468 001706 000012 RPT4: .WORD 10.
1469 001710 000000 FC4: .WORD 0
1470 001712 000312 LC4: .WORD 202.
1471 001714 000001 IC4: .WORD 1
1472 001716 000000 TK4: .WORD 0
1473
1474          :CONVERGING/DIVERGING SEEK (T5)
1475 001720 000037 PRM5: .WORD 37
1476 001722 000012 RPT5: .WORD 10.
1477 001724 000000 FC5: .WORD 0
1478 001726 000312 LC5: .WORD 202.
1479 001730 000001 IC5: .WORD 1
1480 001732 000000 TK5: .WORD 0
1481
1482          :SERVO ADDRESSING LOGIC NOISE GENERATOR (T6)
1483 001734 000037 PRM6: .WORD 37
1484 001736 000012 RPT6: .WORD 10.
1485 001740 000000 FC6: .WORD 0
1486 001742 000312 LC6: .WORD 202.
1487 001744 000001 IC6: .WORD 1
1488 001746 000000 TK6: .WORD 0
1489
1490          :CYLINDER ADDRESSING (T7)
1491 001750 000037 PRM7: .WORD 37
1492 001752 000001 RPT7: .WORD 1
1493 001754 000000 FC7: .WORD 0
1494 001756 000312 LC7: .WORD 202.
1495 001760 000001 IC7: .WORD 1
1496 001762 000000 TK7: .WORD 0
1497
1498          :ONE CYLINDER SEEK TIMER TEST (T10)
1499 001764 000001 PRM10: .WORD 1
1500 001766 000001 RPT10: .WORD 1
1501
1502          :SEEK-SEEK TIMING TEST (T11)
1503 001770 000007 PRM11: .WORD 7
1504 001772 000001 RPT11: .WORD 1
1505 001774 000000 FC11: .WORD 0
1506 001776 000312 LC11: .WORD 202.
1507
1508          :SEEK TIME GRAPH TEST (T12)
1509 002000 000001 PRM12: .WORD 1
1510 002002 000001 RPT12: .WORD 1
1511
1512          ;SAVE THE RPIIE REGISTERS HERE
1513
1514 002004 000000 SRPOS: .WORD 0          :DRIVE STATUS REGISTER
1515 002006 000000 SRPER: .WORD 0          :ERROR REGISTER
1516 002010 000000 SRPCS: .WORD 0          :COMMAND & STATUS REGISTER
1517 002012 000000 SRPWC: .WORD 0          :WORD COUNT REGISTER
1518 002014 000000 SRPBA: .WORD 0          :BUFFER ADDRESS REGISTER
1519 002016 000000 SRPCA: .WORD 0          :CURRENT CYLINDER ADDRESS REGISTER
1520 002020 000000 SRPDA: .WORD 0          :TRACK-SECTOR ADDRESS REGISTER
1521 002022 000000 SRPM1: .WORD 0          :MAINTENANCE REGISTER #1

```

```

1522 002024 000000          $SUCA: .WORD 0          ;SELECTED UNIT CYLINDER ADDRESS REGISTER
1523 002026 000000          $SILO: .WORD 0         ;SILO REGISTER
1524
1525          ;REGISTER INDEX VALUES
1526
1527          000000          RPDS=00          ;DRIVE STATUS REGISTER
1528          000002          RPER=02          ;ERROR REGISTER
1529          000004          RPCS=04          ;CONTROL REGISTER
1530          000006          RPWC=06          ;WORD COUNT REGISTER
1531          000010          RPBA=10          ;BUFFER ADDRESS REGISTER
1532          000012          RPCA=12          ;CYLINDER ADDRESS REGISTER
1533          000014          RPOA=14          ;SECTOR/TRACK ADDRESS REGISTER
1534          000016          RPM1=16          ;MAINTENANCE REGISTER #1
1535          000020          RPM2=20          ;MAINTENANCE REGISTER #2
1536          000022          RPM3=22          ;MAINTENANCE REGISTER #3
1537          000024          SUCA=24          ;SELECTED UNIT CYLINDER ADDRESS REGISTER
1538          000026          SILO=26          ;SILO REGISTER
1539
1540
1541 002030 020040 040          BLNK13: .ASCII // /
1542 002033 040          BLNK10: .ASCII // /
1543 002034 040          BLNK9: .ASCII // /
1544 002035 040          BLNK8: .ASCII // /
1545 002036 040          BLNK7: .ASCII // /
1546 002037 040          BLNK6: .ASCII // /
1547 002040 040          BLNK5: .ASCII // /
1548 002041 040          BLNK4: .ASCII // /
1549 002042 040          BLNK3: .ASCII // /
1550 002043 040          BLNK2: .ASCII // /
1551 002044 000040          BLNK1: .ASCII // /
1552
1553          .EVEN
  
```


1554
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1609

.SBTTL ERROR POINTER TABLE

;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
;*LOCATION \$ITEMS. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
;*NOTE1: IF \$ITEMS IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).
;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

```

;*      EM      ;;POINTS TO THE ERROR MESSAGE
;*      DH      ;;POINTS TO THE DATA HEADER
;*      DT      ;;POINTS TO THE DATA
;*      DF      ;;POINTS TO THE DATA FORMAT
    
```

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\$ERRTB:

;*EM AND DH ARE ASCIZ MESSAGES, DT IS A STRING OF WORDS THAT POINT TO THE
;*DATA TO BE TYPED AND DF IS A STRING OF DATA THAT TELL HOW THE DT WORDS
;*ARE TO BE TYPED. IF ANY OF THE POINTERS ARE NOT NEEDED FOR A PARTICULAR
;*ERROR IT IS REPLACED WITH A ZERO.
;*EACH OF THE ITEMS BELOW REFER TO THE ERROR NUMBER AND INDICATE
;*THE INFORMATION THAT WILL BE TYPED WHEN THE ERROR OCCURS.
;*UNLESS STATED OTHER ALL NUMBERS ARE OCTAL

;ERROR 1

;RPI1 FAILED TO RESPOND TO ADDRESSING

```

002046 021612      EM1
002050 022553      DH1
002052 023306      DT1
002054 023442      DF1
    
```

;ERROR 2

;DRIVE UNSAFE

```

002056 021657      EM2
002060 022570      DH2
002062 023312      DT2
002064 023446      DF2
    
```

;ERROR 3

;DRIVE OFFLINE

```

002066 021674      EM3
002070 022570      DH2
002072 023312      DT2
002074 023446      DF2
    
```

;ERROR 4

;DISK ERROR DURING TIMING TEST

```

002076 021712      EM4
002100 022570      DH2
002102 023312      DT2
002104 023446      DF2
    
```

;ERROR 5

;NO INTERRUPT FROM POSITIONING AFTER 1 SECOND

```

002106 021751      EM5
    
```

1610	002110	022570	DH2	
1611	002112	023312	DT2	
1612	002114	023446	DF2	
1613				
1614				;ERROR 6
1615				
1616	002116	022026	EM6	;DISK ERROR AFTER POSITIONING
1617	002120	022570	DH2	
1618	002122	023312	DT2	
1619	002124	023446	DF2	
1620				
1621				;ERROR 7
1622				
1623	002126	022063	EM7	;ATTN BIT NOT SET AFTER POSITIONING
1624	002130	022570	DH2	
1625	002132	023312	DT2	
1626	002134	023446	DF2	
1627				
1628				;ERROR 10
1629				
1630	002136	022136	EM10	;DRIVE OFFLINE AFTER POSITIONING
1631	002140	022570	DF2	
1632	002142	023312	DT2	
1633	002144	023446	DF2	
1634				
1635				;ERROR 11
1636				
1637	002146	022176	EM11	; 'SUCA' NOT CORRECT AFTER POSITIONING
1638	002150	022645	DF11	
1639	002152	023326	DT11	
1640	002154	023452	DF11	
1641				
1642				;ERROR 12
1643				
1644	002156	022243	EM12	;DISK ERROR WHILE VERIFYING POSITION
1645	002160	022732	DH12	
1646	002162	023344	DT12	
1647	002164	023456	DF12	
1648				
1649				;ERROR 13
1650				
1651	002166	022307	EM13	;DISK POSITIONED TO WRONG CYLINDER
1652	002170	023027	DH13	
1653	002172	023364	DT13	
1654	002174	023462	DF13	
1655				
1656				;ERROR 14
1657				
1658	002176	022351	EM14	;NO INTERRUPT FROM I/O AFTER 1 SECOND
1659	002200	022570	DH2	
1660	002202	023312	DT2	
1661	002204	023446	DF2	
1662				
1663				;ERROR 15
1664				
1665	002206	022416	EM15	;SEEK INCOMPLETE

1666	002210	022570
1667	002212	023312
1668	002214	023446
1669		
1670		
1671		
1672	002216	022436
1673	002220	022570
1674	002222	023312
1675	002224	023446
1676		
1677		
1678		
1679	002226	022500
1680	002230	022570
1681	002232	023312
1682	002234	023446
1683		
1684		

DH2
DT2
DF2

;ERROR 16

EM16
DH2
DT2
DF2

;DRIVE NOT READY AFTER POSITIONING

;ERROR 17

EM17
DH2
DT2
DF2

;DRIVE NOT READY/OFFLINE DURING TIMING TEST

E04

MD-11-DZRPZ-B,
DZRPZB.CMB

RPIIE DRIVE POSITIONING TEST
ERROR POINTER TABLE

MACY11 27(732) 02-NOV-76 15:10 PAGE 44

```

1685
1686
1687
1688
1689 002236 012737 177777 001224 START3: MOV      0-1,0#BUSADR ;GET BUSADR FLAG
1690 002244 000402          BR          STRT1A
1691 002246 005037 001224 START1: CLR      0#BUSADR ;CLR BUSADR FLAG
1692 002252 005037 001222 STRT1A: CLR      0#CNTRLC ;NO CONTROL "C"
1693 002256 000411          BR          START
1694 002260 012737 177777 001224 START4: MOV      0-1,0#BUSADR ;SET BUSADR FLAG
1695 002266 000402          BR          STRT2A
1696 002270 005037 001224 START2: CLR      0#BUSADR ;CLR BUSADR FLAG
1697 002274 012737 177777 001222 STRT2A: MOV      0-1,0#CNTRLC ;SET CONTROL "C" FLAG
1698 002302 012737 177777 001264 START:  MOV      0-1,STR20X ;SET START FLAG
1699 002310 000005          RESET
1700
1701 .SBTTL INITIALIZE THE COMMON TAGS
1702 ;;CLEAR THE COMMON TAGS ($CHTAG) AREA
1703 002312 012706 001100 MOV      #SCHTAG,R6 ;:FIRST LOCATION TO BE CLEARED
1704 002316 005026          CLR      (R6)+ ;:CLEAR MEMORY LOCATION
1705 002320 022706 001140 CMP      #SWR,R6 ;:DONE?
1706 002324 001374          BNE     -6 ;:LOOP BACK IF NO
1707 002326 012706 001100 MOV      #STACK,SP ;:SETUP THE STACK POINTER
1708 ;;INITIALIZE A FEW VECTORS
1709 002132 012737 012502 000020 MOV      #SCOPE,0#IOTVEC ;:IOT VECTOR FOR SCOPE ROUTINE
1710 002140 012737 000340 000022 MOV      #340,0#IOTVEC+2 ;:LEVEL 7
1711 002346 012737 007732 000030 MOV      #ERROR,0#ENTVEC ;:ENT VECTOR FOR ERROR ROUTINE
1712 002354 012737 000340 000032 MOV      #340,0#ENTVEC+2 ;:LEVEL 7
1713 002362 012737 013134 000034 MOV      #TRAP,0#TRAPVEC ;:TRAP VECTOR FOR TRAP CALLS
1714 002370 012737 000340 000036 MOV      #340,0#TRAPVEC+2 ;:LEVEL 7
1715 002376 005037 001206          CLR      $TIMES ;:INITIALIZE NUMBER OF ITERATIONS
1716 002402 005037 001210          CLR      $ESCAPE ;:CLEAR THE ESCAPE ON ERROR ADDRESS
1717 002406 012737 000001 001115 MOV      #1,$SERMAX ;:ALLOW ONE ERROR PER TEST
1718 002414 012737 002414 001106 MOV      #,$SLPADR ;:INITIALIZE THE LOOP ADDRESS FOR SCOPE
1719 002422 012737 002422 001110 MOV      #,$SLPERR ;:SETUP THE ERROR LOOP ADDRESS
1720 ;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
1721 ;;EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
1722 002430 013746 000004          MOV      0#ERRVEC,-(SP) ;:SAVE ERROR VECTOR
1723 002434 012737 002470 000004 MOV      #64,$ERRVEC ;:SET UP ERROR VECTOR
1724 002442 012737 177570 001140 MOV      #0,$SWR ;:SETUP FOR A HARDWARE SWICH REGISTER
1725 002450 012737 177570 001142 MOV      #0,$DISP,DISPLAY ;:AND A HARDWARE DISPLAY REGISTER
1726 002456 022777 177777 176454 CMP      0-1,$SWR ;:TRY TO REFERENCE HARDWARE SWR
1727 002464 001012          BNE     65$ ;:BRANCH IF NO TIMEOUT TRAP OCCURRED
1728 002466 000403          BR          65$ ;:AND THE HARDWARE SWR IS NOT = -1
1729 002470 012716 002476          BR          64$: MOV      #65,$(SP) ;:BRANCH IF NO TIMEOUT
1730 002474 000002          RTI ;:SET UP FOR TRAP RETURN
1731 002476 012737 000176 001140 65$: MOV      #SWREG,$SWR ;:POINT TO SOFTWARE SWR
1732 002504 012737 000174 001142 MOV      #DISPREG,$DISPLAY
1733 002512 012637 000004          66$: MOV      (SP)+,0#ERRVEC ;:RESTORE ERROR VECTOR
1734
1735 002516 012700 001160          MOV      #REGAD,RO ;:FIRST ADDRESS
1736 002522 005020          1$: CLR      (RO)+ ;:CLEAR VARIABLE STORAGE
1737 002524 022700 001212          CMP      #BELL,RO ;:DONE?
1738 002530 001374          BNE     1$ ;:NO--BRANCH
1739 002532 005227 177777          INC      0-1 ;:FIRST START ?
1740 002536 001032          BNE     2$ ;:BR IF NOT

```

1741	002540	104401	002546		TYPE	688	:: TYPE ASCIZ STRING
1742	002544	000427			BR	678	:: GET OVER THE ASCIZ
1743				:: 688:	.ASCIZ	<15><12>/MD-11-DZRPZ-B, RPIIE DRIVE POSITIONING TEST/	
1744	002624			678:			
1745	002624	004737	011232	28:	JSR	PC,STKINT	:: SETUP THE TTY KEYBOARD
1746				.SBTTL	GET VALUE FOR SOFTWARE SWITCH REGISTER		
1747	002630	005737	000042		TST	2842	:: ARE WE RUNNING UNDER XXOP/ACT?
1748	002634	001006			BNE	698	:: BRANCH IF YES
1749	002636	023727	001140	000176	CMP	SMR,#SWREG	:: SOFTWARE SWITCH REG SELECTED?
1750	002644	001005			BNE	708	:: BRANCH IF NO
1751	002646	104406			GTSWR		:: GET SOFT-SWR SETTINGS
1752	002650	000403			BR	708	
1753	002652	112737	000001	001134	MOV8	#1,SAUTO8	:: SET AUTO-MODE INDICATOR
1754	002660			698:			
1755	002660	012737	000377	001234	MOV	#377,TSTNMS	:: SELECT TESTS 0-7
1756	002666	012700	001460		MOV	#DFT,R0	:: DEFAULT PARAMETERS POINTER
1757	002672	012701	001632		MOV	#PRM0,R1	:: TABLE POINTER
1758	002676	010102			MOV	R1,R2	:: STOP ADDRESS
1759	002700	012021		38:	MOV	(R0)+,(R1)+	:: MOVE DEFAULT PARAMETERS INTO
1760	002702	020002			CMP	R0,R2	:: RUN TIME TABLES ** DONE?
1761	002704	103775			BLO	38	:: NO--BRANCH
1762	002706	000406			BR	SRTINT	:: FINISH SETUP
1763	002710	000005			STARTS:	RESET	:: 'CONTROL C' RESET
1764	002712	004737	011232		JSR	PC,STKINT	
1765	002716	012737	177777	001222	MOV	#-1,CNTRLC	:: SET 'CONTROL C' SWITCH
1766	002724	012737	000340	000062	SRTINT:	MOV	#PR7,TKVEC+2
1767	002732	005037	177776		CLR	PS	:: SET PRIORITY TO ZERO
1768	002736	005037	001252		CLR	DRV8AD	:: CLEAR OFFLINE/UNSAFE DRIVE BITS
1769	002742	005037	001206		CLR	STIMES	:: INITIALIZE NUMBER OF ITERATIONS
1770	002746	005037	001210		CLR	ESCAPE	:: CLEAR THE ESCAPE ON ERROR ADDRESS
1771	002752	005037	001244		CLR	BYPASS	:: CLEAR THE BYPASS ADDRESS
1772	002756	012737	000001	001104	MOV	#1,SICNT	:: PRESET ITERATION COUNT TO 1
1773	002764	112737	000001	001115	MOV3	#1,SERMAX	:: ALLOW ONE ERROR PER TEST
1774	002772	012737	002772	001106	MOV	#,SLPADR	:: INITIALIZE THE LOOP ADDRESS FOR SCOPE
1775	003000	012737	003000	001110	MOV	#,SLPERR	:: SETUP THE ERROR LOOP ADDRESS
1776	003006	004737	017226		JSR	PC,GETADR	:: CHECK RPII ADDRESS
1777	003012	004737	013612		JSR	PC,RPINIT	:: FIND OUT WHICH DRIVES ARE ON SYSTEM
1778	003016	012737	000312	001236	MOV	#202,MAXCYL	:: ASSUME RPO2'S
1779	003024	005737	001240		TST	DRVTYP	:: WHICH DRIVES ?
1780	003030	001403			BEQ	18	:: BR IF THEY REALLY WERE RPO2'S
1781	003032	012737	000525	001236	MOV	#405,MAXCYL	:: SET MAX CYLINDER FOR RPO3'S
1782	003040	013737	001236	001436	18:	MOV	MAXCYL,PRMLMT+2
1783	003046	013737	001236	001440	MOV	MAXCYL,PRMLMT+4	:: UPDATE 'LC' LIMIT
1784	003054	005737	001264		TST	STR20X	:: COMING FROM A 'CONTROL C' RESTART ?
1785	003060	001002			BNE	98	:: BR IF NOT
1786	003062	000137	003432		JMP	START6	:: BYPASS 'LC' UPDATE AND DRIVE STATUS TYPEOUT
1787	003066			98:			
1788	003066	013737	001236	001646	MOV	MAXCYL,LC1	:: SETUP MAX CYLINDER FOR TEST 1
1789	003074	013737	001236	001662	MOV	MAXCYL,LC2	:: SETUP MAX CYLINDER FOR TEST 2
1790	003102	013737	001236	001712	MOV	MAXCYL,LC4	:: SETUP MAX CYLINDER FOR TEST 4
1791	003110	013737	001236	001726	MOV	MAXCYL,LC5	:: SETUP MAX CYLINDER FOR TEST 5
1792	003116	013737	001236	001742	MOV	MAXCYL,LC6	:: SETUP MAX CYLINDER FOR TEST 6
1793	003124	013737	001236	001756	MOV	MAXCYL,LC7	:: SETUP MAX CYLINDER FOR TEST 7
1794	003132	013737	001236	001776	MOV	MAXCYL,LC11	:: SETUP MAX CYLINDER FOR TEST 11
1795	003140	012737	000200	001676	MOV	#128,LC3	:: ASSUME RPO2
1796	003146	005737	001240		TST	DRVTYP	:: RPO2 OR RPO3 ?

```

1797 003152 001403          BEQ      2$          ;BR IF RPO2'S
1798 003154 012737 000400 001676  MOV      0256.,LC3  ;CHANGE VALUE FOR RPO3
1799 003162 005227 177777      2$:      INC      0-1      ;FIRST START ?
1800 003166 001404          BEQ      10$         ;BR IF IT IS
1801 003170 032777 000200 175742  BIT      #SW07,2SWR  ;INHIBIT THE STATUS TYPEOUT
1802 003176 001115          BNE      START6     ;BR IF YES
1803 003200          10$:
1804 003200 104401 003206      TYPE     65$        ;;TYPE ASCIZ STRING
1805 003204 000412          BR       64$        ;;GET OVER THE ASCIZ
1806          ;;65$: .ASCIZ <15><12><12>/DRIVE STATUS:/(15)<12><12>
1807 003232 64$:
1808 003232 005001          CLR      R1         ;CLEAR TABLE POINTER
1809 003234 012702 000010      MOV      #0.,R2    ;COUNTER
1810 003240          3$:
1811 003240 010146          MOV      R1,-(SP)  ;;SAVE R1 FOR TYPEOUT
1812          ;;TYPE DRIVE NUMBER
1813 003242 104403          TYPOS          ;;GO TYPE--OCTAL ASCII
1814 003244          .BYTE 1          ;;TYPE 1 DIGIT(S)
1815 003245          .BYTE 0          ;;SUPPRESS LEADING ZEROS
1816 003246 105761 001304      TSTB    DRVSTA(R1) ;CHECK DRIVE'S STATUS
1817 003252 001450          BEQ      7$         ;DRIVE IS OFFLINE OR NON-EXISTENT
1818 003254 100412          BMI      4$         ;DRIVE IS UNSAFE
1819 003256 104401 003264      TYPE     67$        ;;TYPE ASCIZ STRING
1820 003262 000406          BR       66$        ;;GET OVER THE ASCIZ
1821          ;;67$: .ASCIZ / ONLINE/
1822 003300 66$:
1823 003300 000411          BR       5$         ;
1824 003302          4$:
1825 003302 104401 003310      TYPE     69$        ;;TYPE ASCIZ STRING
1826 003306 000406          BR       68$        ;;GET OVER THE ASCIZ
1827          ;;69$: .ASCIZ / UNSAFE/
1828 003324 68$:
1829 003324 136137 001314 001240 5$:      BITB    ATABIT(R1),DRVTYP ;SEE WHICH DRIVE TYPE
1830 003332 001010          BNE      6$         ;BR IF RPO3
1831 003334 104401 003342      TYPE     71$        ;;TYPE ASCIZ STRING
1832 003340 000404          BR       70$        ;;GET OVER THE ASCIZ
1833          ;;71$: .ASCIZ / RPO2/
1834 003352 70$:
1835 003352 000422          BR       8$         ;
1836 003354          6$:
1837 003354 104401 003362      TYPE     73$        ;;TYPE ASCIZ STRING
1838 003360 000404          BR       72$        ;;GET OVER THE ASCIZ
1839          ;;73$: .ASCIZ / RPO3/
1840 003372 72$:
1841 003372 000412          BR       8$         ;
1842 003374          7$:
1843 003374 104401 003402      TYPE     75$        ;;TYPE ASCIZ STRING
1844 003400 000407          BR       74$        ;;GET OVER THE ASCIZ
1845          ;;75$: .ASCIZ / OFFLINE/
1846 003420 74$:
1847 003420 104401 001217 8$:      TYPE     ,SCRLF    ;CR-LF
1848 003424 005201          INC      R1         ;INCREMENT TABLE POINTER
1849 003426 005302          DEC      R2         ;DECREMENT THE COUNTER
1850 003430 001303          BNE      3$         ;CONTINUE
1851 003432 005037 001264  START6: CLR      STR20X  ;CLEAR MANUAL START FLAG
1852 003436 005737 001222          TST      CNTRLC   ;CONTROL "C" START/RESTART?
    
```

```

1853 003442 001403          BEQ      15          ;NO--BRANCH
1854 003444 004737 017560    JSR      PC,2#GT.PRM ;YES--GET PARAMETERS
1855 003450 000416          BR       5$
1856 003452 005037 001232    1$:     CLR      DRVSEL ;NO DRIVES SELECTED
1857 003456 005000          CLR      R0         ;DETERMINE THE DRIVES THAT
1858 003460 012701 000001    MOV      #1,R1      ;ARE AVAILABLE FOR TESTING
1859 003464 105760 001304    2$:     TSTB     DRVSTA(R0)
1860 003470 003403          BLE      3$
1861 003472 156037 001314 001232    BISB     ATABIT(R0),2#DRVSEL
1862 003500 005200          3$:     INC      R0
1863 003502 106301          ASLB     R1
1864 003504 001367          BNE      2$
1865 003506          5$:
1866 003506 104401 003514    TYPE     ,65$      ;;TYPE ASCIZ STRING
1867 003512 000415          BR       64$      ;;GET OVER THE ASCIZ
1868          ;;65$: .ASCIZ <15><12>/DRIVE(S) TO BE TESTED /
1869          64$:
1870 003546 005037 007646    CLR      2#SENOCT   ;DETERMINE PASSES TO MAKE AND
1871 003552 005000          CLR      R0         ;THE DRIVES TO BE TESTED
1872 003554 013701 001232    MOV      2#DRVSEL,R1 ;ANY DRIVES SELECTED?
1873 003560 001010          BNE      9$         ;YES--BRANCH
1874 003562 104401 003570    TYPE     ,67$      ;;TYPE ASCIZ STRING
1875 003566 000403          BR       66$      ;;GET OVER THE ASCIZ
1876          ;;67$: .ASCIZ /NONE/
1877          66$:
1878 003576 000137 007464    JMP      2#SEOP     ;GO TO END OF PROGRAM
1879 003602 005737 001222    9$:     TST      CNTRLC   ;CONTROL "C" START/RESTART ?
1880 003606 001010          BNE      6$         ;BR IF NOT
1881 003610 005737 000042    TST      42        ;UNDER MONITOR CONTROL ?
1882 003614 001405          BEQ      6$         ;BR IF NOT
1883 003616 122737 000007 000041    CMPB     #7,41     ;LOADED BY RPD2/RPD3 ?
1884 003624 001001          BNE      6$         ;BR IF NOT
1885 003626 006201          ASR      R1         ;EXCLUDE DRIVE 0 FROM TESTING
1886 003630 006201          6$:     ASR      R1         ;REPORT THE DRIVES TO BE TESTED
1887 003632 103013          BCC      7$
1888 003634 005237 007646    INC      2#SENOCT  ;GIVE THIS DRIVE A PASS
1889 003640 010046          MOV      R0,-(SP)  ;;SAVE R0 FOR TYPEOUT
1890 003642 104403          TYPOS    ;GO TYPE--OCTAL ASCII
1891 003644 001          .BYTE   1         ;;TYPE 1 DIGIT(S)
1892 003645 000          .BYTE   0         ;;SUPPRESS LEADING ZEROS
1893 003646 005701          TST      R1         ;MORE DRIVES?
1894 003650 001406          BEQ      8$         ;NO--BRANCH
1895 003652 104401 003660    TYPE     ,69$      ;;TYPE ASCIZ STRING
1896 003656 020401          BR       68$      ;;GET OVER THE ASCIZ
1897          ;;69$: .ASCIZ " "
1898          68$:
1899 003662 005200          7$:     INC      R0         ;INCREMENT DRIVE NUMBER
1900 003664 000761          BR       6$
1901 003666 013737 007646 007640    8$:     MOV      2#SENOCT,2#SEOPCT
1902 003674 005037 001246    RSTART1: CLR      CHKDRV ;INIT. THE CHECK DRIVE KEY
1903 003700 012737 000001 001250    MOV      #1,DRVMSK ;START TO CHECK DESIRED DRIVES
1904 003706 033737 001250 001232    RSTART2: BIT     DRVMSK,DRVSEL ;IS THIS DRIVE SELECTED?
1905 003714 001011          RSTART3: BNE     DRVOK ;YES--GO CHECK IF DRIVE IS READY FOR TESTING
1906 003716 005237 001246    RESTART: INC     CHKDRV ;MOVE TO NEXT DRIVE NUMBER
1907 003722 106337 001250          ASLB     DRVMSK   ;POSITION THE MASK
1908 003726 103367          BCC     RSTART2   ;BR IF MORE DRIVES
    
```

1909	003730	043737	001252	001232	BIC	DRVBAD,DRVSEL	::CLEAR SELECTION BITS FOR ANY OFFLINE/UNSAFE
1910							DRIVES
1911	003736	000756			BR	RSTART1	::CONTINUE WITH CYCLE
1912	003740	013702	001246		DRVOK: MOV	2*CHKDRV,R2	::PICKUP THE DRIVE NUMBER
1913	003744	110237	001365		MOV	R2,DPB+1	::LOAD DRIVE NUMBER
1914	003750	104401	003756		TYPE	655	::TYPE ASCIZ STRING
1915	003754	000411			BR	645	::GET OVER THE ASCIZ
1916					::655:	.ASCIZ	<15><12><12>/TESTING DRIVE /
1917	004000				645:		
1918	004000	010246			MOV	R2,-(SP)	::SAVE R2 FOR TYPEOUT
1919	004002	104403			TYPOG		::GO TYPE--OCTAL ASCII
1920	004004	001			.BYTE	1	::TYPE 1 DIGIT(S)
1921	004005	000			.BYTE	0	::SUPPRESS LEADING ZEROS
1922	004006	104401	001217		TYPE	\$CRLF	
1923	004012	013700	001266		MOV	RPAOR,R0	::RP11 ADDRESS
1924	004016	016037	000012	001254	MOV	RPCA(R0),CYL.CR	::INITIALIZE CURRENT STORAGE

1925
 1926
 1927

.SBTTL ##### TESTS #####

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```

*IN THE DESCRIPTIONS OF THE BELOW TESTS THE VARIABLES USED
 *AND THEIR DEFAULT VALUES (UNLESS SPECIFIED OTHERWISE) ARE:

*MNEMONIC	VALUE	VARIABLE
*R	1	ITERATIONS (REPEATS)
*FC	0	FIRST CYLINDER ADDRESS
*LC	410	LAST CYLINDER ADDRESS
*IC	1	INCREMENT VALUE
*NC OR NC1	FC+IC	NEW OR MODIFIED CYLINDER ADDRESS
*NC2	LC-IC	NEW OR MODIFIED CYLINDER ADDRESS
*TK	0	TRACK ADDRESS

```

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 1977
 1978
 1979
 1980

 *TEST 0 HOME SEEK TEST

* THIS TEST WILL CAUSE THE DRIVE TO EXECUTE A HOME SEEK
 * COMMAND CYCLE. AT THE COMPLETION OF THE COMMAND, THE
 * STATUS INDICATORS ARE CHECKED TO VERIFY THAT NO ERRORS
 * HAVE OCCURED.
 * THIS TEST IS REPEATED 100 TIMES.

```

1956 004024          033737 001324 001234  *STO: BIT 2#BITS+(0*2),TSTNMS ;DO THIS TEST?
1967 004024 033737 001324 001234  *BNE 645 ;YES--BRANCH
1968 004032 001002          *JMP TST1 ;NO--GO TO THE NEXT TEST
1969 004034 000137 004146          *MOV @RPT0,$TIMES ;GET THE ITERATION COUNT
1970 004040 013737 001634 001206 645: *TEST0,@$SLPADR
1971 004046 012737 004134 001106 *MOV @$SLPERR ;SETUP THE ERROR LOOP ADDRESS
1972 004054 012737 004024 001110 *MOV @0,@$TSTNM ;SET UP TEST NUMBER AND
1973 004062 012737 000000 001102 *MOV $TSTNM,$DISPLAY ;CLEAR THE ERROR FLAG (SERFLG)
1974                                *MOV @EXIT0,BYPASS ;LOAD THE TEST NUMBER INTO THE DISPLAY REGISTER
1975 004070 013777 001102 175044 *RPAR,R0 ;SETUP BYPASS ADDRESS
1976 004076 012737 004144 001244 *MOV RPAR,R0 ;RPII ADDRESS
1977 004104 013700 001266          *MOVB #HOMSEK,DPB ;LOAD HOME SEEK OPCODE
1978 004110 112737 000015 001364 *CLR DPB+2 ;CYL ADDR ZERO
1979 004116 005037 001366          *CLR DPB+4 ;CLEAR TRACK/SECTOR STORAGE
1980 004122 005037 001370
  
```

K04

MD-11-DZRPZ-B, RP11E DRIVE POSITIONING TEST
DZRPZB.CMB TO HOME SEEK TEST

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1981 004126 113737 001636 001371
1982 004134 012706 001100
1983 004140 004737 014006
1984 004144 000004

TEST0: MOVB TK0,DPB+5 ;LOAD USER SPECIFIED TRACK
MOV #STACK,SP ;SET UP STACK POINTER
JSR PC,SEEKS ;DO THE SPECIFIED SEEK
EXIT0: SCOPE ;LOOP

1985
1986
1987
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1994

;TEST 1 SEEK/SEEK TEST

;* THIS TEST WILL CAUSE THE DRIVE TO EXECUTE A FORWARD SEEK
;* CYCLE TO "LC" "LT" "LS" FOLLOWED BY A REVERSE SEEK CYCLE TO
;* "FC" "FT" "FS". AT THE COMPLETION OF EACH SEEK, THE PROPER
;* INDICATORS ARE EXAMINED TO INSURE PROPER OPERATION.

1995 004146
1996 004146 033737 001326 001234
1997 004154 001002
1998 004156 000137 004304
1999 004162 013737 001642 001206
2000 004170 012737 004252 001106
2001 004176 012737 004146 001110
2002 004204 012737 000001 001102

;TST1:
BIT @#BITS+(1*2),TSTNMS ;DO THIS TEST?
BNE 64\$;YES--BRANCH
JMP TST2 ;NO--GO TO THE NEXT TEST
64\$: MOV @#RPT1,\$TIMES ;GET THE ITERATION COUNT
MOV #TEST1,@#SLPADR
MOV #TST1,@#SLPERR ;SETUP THE ERROR LOOP ADDRESS
MOV #1,@#TSTNM ;SET UP TEST NUMBER AND
;CLEAR THE ERROR FLAG (\$ERFLG)

2003
2004 004212 013777 001102 174722
2005 004220 012737 004302 001244
2006 004226 013700 001266
2007 004232 112737 000011 001364
2008 004240 005037 001370
2009 004244 113737 001652 001371
2010 004252 012706 001100
2011 004256 013737 001644 001366
2012 004254 004737 014006
2013 004270 013737 001646 001366
2014 004276 004737 014006
2015 004302 000004

MOV \$TSTNM,@DISPLAY ;LOAD THE TEST NUMBER INTO THE DISPLAY REGISTER
MOV #EXIT1,BYPASS ;SETUP BYPASS ADDRESS
MOV RPADR,R0 ;RP11 ADDRESS
MOVB #SEEK,DPB ;LOAD SEEK OPCODE
CLR DPB+4 ;CLEAR SECTOR/TRACK ADDRESS
MOVB TK1,DPB+5 ;LOAD USER SUPPLIED TRACK ADDRESS
TEST1: MOV #STACK,SP ;SET THE STACK POINTER
MOV FC1,DPB+2 ;STARTING CYLINDER
JSR PC,SEEKS ;SEEK TO FC
MOV LC1,DPB+2 ;ENDING CYLINDER
JSR PC,SEEKS ;SEEK TO LC
EXIT1: SCOPE ;LOOP

2016
2017
2018
2019
2020
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2022
2023
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2025
2026
2027
2028
2029

;TEST 2 INCREMENTAL SEEK TEST

;* THIS TEST WILL COMMAND FORWARD SEEK CYCLES TO ADVANCE THE
;* CYLINDER ADDRESS FROM "FC" TO "LC" BY THE INCREMENT "IC".
;* WHEN THE RESULTANT CYLINDER ADDRESS (NC) EXCEEDS
;* "LC" REVERSE SEEK CYCLES ARE INITIATED; STARTING
;* AT THE LAST LEGAL "NC" AND DECREMENTING BY "IC"
;* UNTIL "NC" IS LESS THAN "FC". AT THE COMPLETION OF EACH
;* SEEK COMMAND THE PROPER INDICATORS ARE EXAMINED TO
;* INSURE PROPER OPERATION.

2030 004304
2031 004304 033737 001330 001234
2032 004312 001002
2033 004314 000137 004476
2034 004320 013737 001656 001206
2035 004326 012737 004410 001106
2036 004334 012737 004304 001110

;TST2:
BIT @#BITS+(2*2),TSTNMS ;DO THIS TEST?
BNE 64\$;YES--BRANCH
JMP TST3 ;NO--GO TO THE NEXT TEST
64\$: MOV @#RPT2,\$TIMES ;GET THE ITERATION COUNT
MOV #TEST2,@#SLPADR
MOV #TST2,@#SLPERR ;SETUP THE ERROR LOOP ADDRESS

```

2037 004342 012737 000002 001102      MOV      #2,#STSTNM      ;SET UP TEST NUMBER AND
2038                                     ;CLEAR THE ERROR FLAG (SERFLG)
2039 004350 013777 001102 174564      MOV      $TSTNM,$DISPLAY ;LOAD THE TEST NUMBER INTO THE DISPLAY REGISTER
2040 004356 012737 004474 001244      MOV      #EXIT2,BYPASS  ;SETUP BYPASS ADDRESS
2041 004364 013700 001266                                     ;RP11 ADDRESS
2042 004370 112737 000011 001364      MOVVB   #SEEK,DPB      ;LOAD SEEK OPCODE
2043 004376 005037 001370                                     CLR     DPB+4          ;CLEAR SECTOR/TRACK ADDRESS
2044 004402 113737 001666 001371      MOVVB   TK2,DPB+5     ;LOAD USER SUPPLIED TRACK ADDRESS
2045 004410 012706 001100 TEST2:  MOV     #STACK,SP    ;SET UP THE STACK POINTER
2046 004414 013737 001660 001366      MOV     FC2,DPB+2     ;STARTING CYLINDER
2047 004422 004737 014006 INCSK:  JSR     PC,SEEKS    ;SEEK TO FC
2048 004426 063737 001664 001366      ADD     IC2,DPB+2     ;MOVE TO NEXT CYLINDER
2049 004434 023737 001662 001366      CMP     LC2,DPB+2     ;OUT OF CYLINDERS?
2050 004442 002367                                     BGE     INCSK         ;NO--BRANCH
2051 004444 013737 001662 001366      MOV     LC2,DPB+2     ;LOAD LC
2052 004452 004737 014006 DECSK:  JSR     PC,SEEKS    ;SEEK TO LC
2053 004456 163737 001664 001366      SUB     IC2,DPB+2
2054 004464 023737 001660 001366      CMP     FC2,DPB+2
2055 004472 003767                                     BLE     DECSK
2056 004474 000004 EXIT2:  SCOPE                                     ;LOOP
2057
2058 ;*****
2059 ;*TEST 3          STEPPING SEEK TEST
2060
2061 ;*      THIS TEST WILL COMMAND SEEK CYCLES TO CYLINDER 0,1,2,4,
2062 ;*      8, 16, 32, 64, AND 128 (AND 256 IF AN RPO3).  AT THE
2063 ;*      COMPLETION OF EACH SEEK COMMAND, THE PROPER INDICATORS ARE
2064 ;*      EXAMINED TO VERIFY PROPER OPERATION.
2065
2066 ;*****
2067 ;*TEST3:
2068 004476 033737 001332 001234      BIT     2#BITS+(3*2),TSTNMS ;DO THIS TEST?
2069 004504 001002                                     BNE     64$          ;YES--BRANCH
2070 004506 000137 004646                                     JMP     TST4         ;NO--GO TO THE NEXT TEST
2071 004512 013737 001672 001206 64$:  MOV     2#RPT3,$TIMES  ;GET THE ITERATION COUNT
2072 004520 012737 004602 001106      MOV     #TEST3,2#SLPADR
2073 004526 012737 004476 001110      MOV     #TST3,2#SLPERR  ;SETUP THE ERROR LOOP ADDRESS
2074 004534 012737 000003 001102      MOV     #3,2#STSTNM    ;SET UP TEST NUMBER AND
2075                                     ;CLEAR THE ERROR FLAG (SERFLG)
2076 004542 013777 001102 174372      MOV     $TSTNM,$DISPLAY ;LOAD THE TEST NUMBER INTO THE DISPLAY REGISTER
2077 004550 012737 004644 001244      MOV     #EXIT3,BYPASS  ;SETUP BYPASS ADDRESS
2078 004556 013700 001266                                     ;RP11 ADDRESS
2079 004562 112737 000011 001364      MOVVB   #SEEK,DPB      ;LOAD SEEK OPCODE
2080 004570 005037 001370                                     CLR     DPB+4          ;CLEAR SECTOR/TRACK ADDRESS
2081 004574 113737 001702 001371      MOVVB   TK3,DPB+5     ;LOAD USER SUPPLIED TRACK ADDRESS
2082 004602 012706 001100 TEST3:  MOV     #STACK,SP    ;SET UP THE STACK
2083 004606 013737 001674 001366      MOV     FC3,DPB+2     ;FC
2084 004614 004737 014006                                     JSR     PC,SEEKS    ;SEEK TO FC
2085 004620 013701 001700                                     MOV     IC3,R1      ;CYLINDER 1
2086 004624 010137 001366 1$:      MOV     R1,DPB+2     ;DESIRED CYLINDER
2087 004630 004737 014006                                     JSR     PC,SEEKS    ;SEEK TO NC
2088 004634 006301                                     ASL     R1           ;MOVE TO NEXT CYLINDER
2089 004636 020137 001676                                     CMP     R1,LC3      ;DONE?
2090 004642 003770                                     BLE     1$          ;NO--LOOP
2091 004644 000004 EXIT3:  SCOPE
2092

```

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2093 .....
2094 ;*TEST 4 OSCILLATING SEEK TEST
2095
2096 ;* THIS TEST WILL COMMAND SEEK CYCLES FROM "FC" TO "NC" AND BACK
2097 ;* TO "FC". "NC" STARTS AT "FC" AND INCREMENTS BY "IC" UP TO CYLINDER
2098 ;* "LC", THEN IS DECREMENTED BY "IC" BACK TO CYLINDER "FC". AT THE
2099 ;* COMPLETION OF EVERY SEEK COMMAND THE PROPER INDICATORS ARE
2100 ;* EXAMINED TO VERIFY PROPER OPERATION.
2101 .....
2102 ;*TEST4:
2103 004646 BIT 2#BITS+(4*2),TSTNMS ;DO THIS TEST?
2104 004646 003737 001334 001234 BNE 64$ ;YES--BRANCH
2105 004654 001002 JMP TST5 ;NO--GO TO THE NEXT TEST
2106 004656 000137 005210 001206 64$: MOV 2#RPT4,$TIMES ;GET THE ITERATION COUNT
2107 004662 013737 001706 001106 MOV #TEST4,2#SLPADR
2108 004670 012737 004766 001110 MOV #TST4,2#SLPERR ;SETUP THE ERROR LOOP ADDRESS
2109 004676 012737 004646 001110 MOV #4,2#$TSTNM ;SET UP TEST NUMBER AND
2110 004704 012737 000004 001102 ;CLEAR THE ERROR FLAG ($ERFLG)
2111 ;LOAD THE TEST NUMBER INTO THE DISPLAY REGISTER
2112 004712 013777 001102 174222 MOV $TSTNM,2#DISPLAY
2113 004720 012737 005206 001244 MOV #EXIT4,BYPASS ;SETUP BYPASS ADDRESS
2114 004726 013700 001266 001364 MOV RPADR,R0 ;RP11 ADDRESS
2115 004732 112737 000011 001364 MOVB #SEEK,DPB ;LOAD SEEK OPCODE
2116 004740 005037 001370 CLR DPB+4 ;CLEAR SECTOR/TRACK ADDRESS
2117 004744 113737 001716 001371 MOVB TK4,DPB+5 ;LOAD USER SUPPLIED TRACK ADDRESS
2118 004752 005002 CLR R2 ;CLEAR STALL SWITCH (NO STALL)
2119 004754 032777 000002 174156 BIT #SW1,2#SWR ;STALL REQUIRED?
2120 004762 001401 BEQ TEST4 ;NO--BRANCH
2121 004764 005102 COM R2 ;YES--SET SWITCH
2122 004766 012706 001100 TEST4: MOV #STACK,SP ;SET UP THE STACK POINTER
2123 004772 013701 001710 MOV FC4,R1 ;SET NC TO FC
2124 004776 005037 001274 CLR STALLO ;START AT ZERO IF STALLS REQUIRED
2125 005002 010137 001366 1$: MOV R1,DPB+2 ;NC
2126 005006 004737 014006 JSR PC,SEEKS ;SEEK TO NC
2127 005012 005702 TST R2 ;STALL?
2128 005014 001403 BEQ 2$ ;NO--BRANCH
2129 005016 004037 015546 JSR R0,STALL ;YES--GO TO STALL ROUTINE
2130 005022 001274 .WORD STALLO ;TIME POINTER
2131 005024 013737 001710 001366 2$: MOV FC4,DPB+2 ;FC
2132 005032 004737 014006 JSR PC,SEEKS ;SEEK TO FC
2133 005036 005702 TST R2 ;STALL?
2134 005040 001413 BEQ 3$ ;NO--BRANCH
2135 005042 004037 015546 JSR R0,STALL ;YES--GO TO STALL ROUTINE
2136 005046 001274 .WORD STALLO ;TIME POINTER
2137 005050 005237 001274 INC STALLO ;UPDATE THE TIME
2138 005054 023737 001302 001274 CMP MXSTAL,STALLO ;TIME TO BIG?
2139 005062 003347 BGT 1$ ;NO--BRANCH
2140 005064 005037 001274 CLR STALLO ;YES--START OVER AT ZERO
2141 005070 063701 001714 3$: ADD IC4,R1 ;MOVE TO NEXT CYLINDER
2142 005074 020137 001712 CMP R1,LC4 ;LAST CYLINDER COMPLETED?
2143 005100 003746 BLE 1$ ;NO--BRANCH
2144 005102 013701 001712 MOV LC4,R1 ;SET NC TO LC
2145 005106 010137 001366 4$: MOV R1,DPB+2 ;NC
2146 005112 004737 014006 JSR PC,SEEKS ;SEEK TO NC
2147 005116 005702 TST R2 ;STALL?
2148 005120 001403 BEQ 5$ ;NO--BRANCH

```

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2149 005122 004037 015546 JSR RD,STALL ;YES--GO TO STALL ROUTINE
2150 005126 001274 .WORD STALLO ;TIME POINTER
2151 005130 013737 001712 001366 5$: MOV LC4,DPB+2 ;LC
2152 005136 004737 014006 JSR PC,SEEKS ;SEEK TO LC
2153 005142 005702 TST R2 ;STALL?
2154 005144 001413 BEQ 6$ ;NO--BRANCH
2155 005146 004037 015546 JSR RD,STALL ;YES--GO TO STALL ROUTINE
2156 005152 001274 .WORD STALLO ;TIME POINTER
2157 005154 005237 001274 INC STALLO ;UPDATE STALL TIME
2158 005160 023737 001302 001274 CMP MXSTAL,STALLO ;TIME TOO BIG?
2159 005166 003347 BGT 4$ ;NO--BRANCH
2160 005170 005037 001274 CLR STALLO ;YES--SET STALL TIME BACK TO ZERO
2161 005174 163701 001714 6$: SUB IC4,R1 ;NEXT CYLINDER
2162 005200 020137 001710 CMP R1,FC4 ;DONE?
2163 005204 002373 BGE 6$ ;NO--BRANCH
2164 005206 000004 EXIT4: SCOPE ;LOOP

```

```

*****
;TEST 5 CONVERGING/DIVERGING SEEK TEST

```

```

;* THIS TEST WILL CAUSE THE DRIVE TO EXECUTE FORWARD AND REVERSE
;* SEEKS FROM "NC1" AND "NC2" RESPECTIVELY, "NC1" WILL BE INCREMENTED
;* BY "IC" AND "NC2" WILL BE DECREMENTED BY "IC" UNTIL "NC1" IS
;* GREATER THAN THE INITIAL VALUE OF "NC2" AND "NC2" IS
;* LESS THAN THE INITIAL VALUE OF "NC1". AT THE COMPLETION OF
;* EACH SEEK COMMAND THE PROPER INDICATORS ARE EXAMINED TO
;* VERIFY PROPER OPERATION. "NC1" AND "NC2" DEFAULT TO
;* "FC" AND "LC" RESPECTIVELY.

```

```

*****
;TESTS:

```

```

2179 005210 033737 001336 001234 BIT @#BITS+(5*2),TSTNMS ;DO THIS TEST?
2180 005210 001002 BNE 64$ ;YES--BRANCH
2181 005216 000137 005376 JMP TST6 ;NO--GO TO THE NEXT TEST
2182 005220 013737 001722 001206 64$: MOV @#RPTS,$TIMES ;GET THE ITERATION COUNT
2183 005224 012737 005314 001106 MOV @#TESTS,@#SLPADR
2184 005232 012737 005210 001110 MOV @#TSTS,@#SLPERR ;SETUP THE ERROR LOOP ADDRESS
2185 005240 012737 000005 001102 MOV #5,@#STSTNM ;SET UP TEST NUMBER AND
2186 005246 012737 000005 001102 ;CLEAR THE ERROR FLAG (SERFLG)
2187 ;LOAD THE TEST NUMBER INTO THE DISPLAY REGISTER
2188 005254 013777 001102 173660 MOV $STSTNM,@DISPLAY
2189 005262 012737 005374 001244 MOV #EXITS,BYPASS ;SETUP BYPASS ADDRESS
2190 005270 013700 001266 MOV RPAOR,R0 ;RP11 ADDRESS
2191 005274 112737 000011 001364 MOVB #SEEK,DPB ;LOAD SEEK OPCODE
2192 005302 005037 001370 CLR DPB+4 ;CLEAR SECTOR/TRACK ADDRESS
2193 005306 113737 001732 001371 MOVB TK5,DPB+5 ;LOAD USER SUPPLIED TRACK ADDRESS
2194 005314 012737 001100 TEST5: MOV #STACK,SP
2195 005320 013701 001724 MOV FC5,R1 ;START NC1 AT FC
2196 005324 013702 001726 MOV LC5,R2 ;START NC2 AT LC
2197 005330 010137 001366 1$: MOV R1,DPB+2 ;NC1
2198 005334 004737 014006 JSR PC,SEEKS ;SEEK TO NC1
2199 005340 010237 001366 MOV R2,DPB+2 ;NC2
2200 005344 004737 014006 JSR PC,SEEKS ;SEEK TO NC1
2201 005350 063701 001730 ADD IC5,R1 ;NEXT NC1
2202 005354 163702 001730 SUB IC5,R2 ;NEXT NC2
2203 005360 020137 001726 CMP R1,LC5 ;DONE?
2204 005364 003003 BGT EXITS ;YES--BRANCH

```

2205 005366 020237 001724
2206 005372 002356
2207 005374 000004

CMP R2,FC5
BGE 18 ;NO--BRANCH
EXITS: SCOPE ;LOOP

2208
2209
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2241
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2250
2251
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2255
2256
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2258
2259
2260

;*TEST 6 SERVO ADDRESSING LOGIC NOISE GENERATOR

;* IN THIS TEST A SEEK IS DONE TO CYL "NC" THEN A SEEK TO
;* NC+4 THEN NC+1 THEN NC+3 THEN NC+2 THEN NC+5. NOW "NC" IS UPDATED
;* BY "IC" AND THE ABOVE SEQUENCE IS REPEATED UNTIL "LC" IS
;* EXCEEDED BY ANY OF THE ABOVE VALUES. THE INITIAL VALUE OF "NC"
;* IS "FC". AT THE COMPLETION OF EACH SEEK COMMAND THE
;* PROPER INDICATORS ARE EXAMINED TO INSURE PROPER OPERATION.

;*TEST 6

BIT 2#BITS+(6*2),TSTNMS ;DO THIS TEST?
BNE 648 ;YES--BRANCH
JMP TST7 ;NO--GO TO THE NEXT TEST
648: MOV 2#RPT6,\$TIMES ;GET THE ITERATION COUNT
MOV 2#TEST6,2#SLPADR
MOV 2#TST6,2#SLPERR ;SETUP THE ERROR LOOP ADDRESS
MOV 2#6,2#TSTNM ;SET UP TEST NUMBER AND
;CLEAR THE ERROR FLAG (SERFLG)
MOV 2#TSTNM,2#DISPLAY ;LOAD THE TEST NUMBER INTO THE DISPLAY REGISTER
MOV 2#EXIT6,BYPASS ;SETUP BYPASS ADDRESS
MOV RPADR,R0 ;RPII ADDRESS
MOV 2#SEEK,DPB ;LOAD SEEK OPCODE
CLR DPB+4 ;CLEAR SECTOR/TRACK ADDRESS
MOV 2#TK6,DPB+5 ;LOAD USER SUPPLIED TRACK ADDRESS
TEST6: MOV 2#STACK,SP ;SETUP STACK
MOV FC6,R1 ;PICKUP "FC"
MOV LC6,R2 ;FORM LAST CYLINDER THAT
SUB 2#5,R2 ;IS AVAILABLE FOR TESTING
18: CMP R1,R2 ;LAST CYLINDER
BGT EXIT6 ;YES--BRANCH
MOV R1,DPB+2 ;NC
JSR PC,SEEKS ;SEEK TO NC
ADD 2#4,DPB+2 ;NC+4
JSR PC,SEEKS ;SEEK TO NC+4
SUB 2#3,DPB+2 ;NC+1
JSR PC,SEEKS ;SEEK TO NC+1
ADD 2#2,DPB+2 ;NC+3
JSR PC,SEEKS ;SEEK TO NC+3
SUB 2#1,DPB+2 ;NC+2
JSR PC,SEEKS ;SEEK TO NC+2
ADD 2#3,DPB+2 ;NC+5
JSR PC,SEEKS ;SEEK TO NC+5
BR 18
EXIT6: SCOPE ;LOOP

;*TEST 7 CYLINDER ADDRESSING TEST

;* THIS TEST WILL CAUSE THE DRIVE TO SEEK FROM EACH CYLINDER TO EVERY

C05

2261 : * OTHER CYLINDER BETWEEN CYLINDERS "FC" AND "LC". SEEK CYCLES ARE
2262 : * COMMANDED FROM CYLINDER "NC" TO CYLINDER "NC1" AND BACK TO CYLINDER
2263 : * "NC". "NC" AND "NC1" START AT "FC". "NC1" IS INCREMENTED BY "IC"
2264 : * UNTIL "NC1" IS EQUAL TO "LC"; WHEN "NC1" IS EQUAL TO "LC", IT IS
2265 : * RESET TO "FC" AND "NC" IS INCREMENTED BY "IC". THE CYCLE IS COMPLETE
2266 : * WHEN "NC" AND "NC1" BOTH EQUAL "LC". AT THE COMPLETION OF EACH
2267 : * SEEK COMMAND, THE INDICATORS ARE EXAMINED TO VERIFY PROPER OPERATION.

```
2268 : *
2269 : *****
2270 TST7: BIT 2#BITS+(7*2),TSTNMS ;DO THIS TEST?
2271 005630 033737 001342 001234 BNE 645 ;YES--BRANCH
2272 005636 001002 JMP TST10 ;NO--GO TO THE NEXT TEST
2273 005640 000137 006022 645: MOV 2#RPT7,$TIMES ;GET THE ITERATION COUNT
2274 005644 013737 001752 001206 MOV 2#TEST7,2#SLPADR
2275 005652 012737 005734 001106 MOV 2#TST7,2#SLPERR ;SETUP THE ERROR LOOP ADDRESS
2276 005660 012737 005630 001110 MOV 2#7,2#TSTNM ;SET UP TEST NUMBER AND
2277 005666 012737 000007 001102 ;CLEAR THE ERROR FLAG (SERFLG)
2278 ;LOAD THE TEST NUMBER INTO THE DISPLAY REGISTER
2279 005674 013777 001102 173240 MOV $TSTNM,2#DISPLAY
2280 005702 012737 006020 001244 MOV 2#EXIT7,BYPASS ;SETUP BYPASS ADDRESS
2281 005710 013700 001266 MOV RPADR,R0 ;RPII ADDRESS
2282 005714 112737 000011 001364 MOVB 2#SEEK,DPB ;SETUP FOR SEEKING
2283 005722 005037 001370 CLR DPB+4 ;CLEAR TRACK/SECTOR STORAGE
2284 005726 113737 001762 001371 MOVB TK7,DPB+5 ;LOAD USER SPECIFIED TRACK ADDRESS
2285 005734 012706 001100 TEST7: MOV 2#STACK,SP ;LOAD STACK POINTER
2286 005740 013701 001754 MOV FC7,R1 ;START NC AT FC
2287 005744 013702 001754 MOV FC7,R2 ;START NC1 AT FC
2288 005750 010137 001366 15: MOV R1,DPB+2 ;NC
2289 005754 004737 014006 JSR PC,SEEKS ;SEEK TO NC
2290 005760 010237 001366 MOV R2,DPB+2 ;NC1
2291 005764 004737 014006 JSR PC,SEEKS ;SEEK TO NC1
2292 005770 063702 001760 ADD IC7,R2 ;INCREMENT NC1
2293 005774 023702 001756 CMP LC7,R2 ;EXCEEDED LC ?
2294 006000 002363 BGE 15 ;BR IF NOT
2295 006002 013702 001754 MOV FC7,R2 ;RESET NC1
2296 006006 063701 001760 ADD IC7,R1 ;INCREMENT NC
2297 006012 023701 001756 CMP LC7,R1 ;EXCEEDED LC ?
2298 006016 002354 BGE 15 ;BR IF NOT
2299 006020 000004 EXIT7: SCOPE ;LOOP ?
2300 : *****
```

2301 : *
2302 : * TEST 10 ONE CYLINDER SEEK TIMER TEST
2303 : *
2304 : * THIS TEST PERFORMS ONE CYLINDER SEEKS FROM CYLINDER 0 TO THE
2305 : * MAXIMUM CYLINDER FOR THE DRIVE (E.G. 202 FOR RPO2'S AND 405 FOR
2306 : * RPO3'S). THE SEEK TIMES ARE MEASURED RELATIVE TO THE SECTOR
2307 : * PULSES FROM THE DRIVE. THE TEST DISPLAYS THE FORWARD AND REVERSE
2308 : * TIMES.

```
2309 : *****
2310 TST10: BIT 2#BITS+(10*2),TSTNMS ;DO THIS TEST?
2311 006022 033737 001344 001234 BNE 645 ;YES--BRANCH
2312 006022 001002 JMP TST11 ;NO--GO TO THE NEXT TEST
2313 006030 000137 006276 645: MOV 2#RPT10,$TIMES ;GET THE ITERATION COUNT
2314 006032 000137 006276 001206 MOV 2#TEST10,2#SLPADR
2315 006036 013737 001766 001206 MOV 2#TEST10,2#SLPADR
2316 006044 012737 006120 001106
```

D05

MD-11-DZRPZ-8, RP11E DRIVE POSITIONING TEST MACY11 27(732) 02-NOV-76 15:10 PAGE 56
DZRPZB.CMB T10 ONE CYLINDER SEEK TIMER TEST

2317	005052	012737	006022	001110	MOV	#TST10,2#SLPERR	: SETUP THE ERROR LOOP ADDRESS
2318	006060	012737	000010	001102	MOV	#10,2#STSTNM	: SET UP TEST NUMBER AND
2319							: CLEAR THE ERROR FLAG (SERFLG)
2320	006066	013777	001102	173046	MOV	STSTNM,2DISPLAY	: LOAD THE TEST NUMBER INTO THE DISPLAY REGISTER
2321	006074	012737	006274	001244	MOV	#EXIT10,BYPASS	: SETUP BYPASS ADDRESS
2322	006102	013700	001256		MOV	RPAOR,R0	: RP11 ADDRESS
2323	006106	112737	000011	001364	MOVB	#SEEK,DPB	: OPCODE FOR THE TEST
2324	006114	005037	001370		CLR	DPB+4	: TRACK ADDRESS

E05

NO-11-DZRPZ-B, RP11E DRIVE POSITIONING TEST MACY11 27(732) 02-NOV-76 15:10 PAGE 57
DZRPZB.CMB T10 ONE CYLINDER SEEK TIMER TEST

2325 006120 012706 001100 TEST10: MOV #STACK,SP ;RESTORE THE STACK POINTER

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2326 006124 004737 015264 JSR PC,RESTOR ;DO A HOME SEEK
2327 006130 012704 024010 MOV #FRWSTR,R4 ;FORWARD TIME STORAGE POINTER
2328 006134 012737 000001 001366 MOV #1,DPB+2 ;SEEK TO THIS CYLINDER
2329 006142 004737 016476 15: JSR PC,TIMSEK ;START THE SEEK, AND TIME IT
2330 006146 010324 MOV R3,(R4)+ ;STORE THE TIME
2331 006150 005237 001366 INC DPB+2 ;INCREMENT THE CYLINDER ADDRESS
2332 006154 023737 001366 001236 CMP DPB+2,MAXCYL ;AT THE MAXIMUM ?
2333 006162 003767 BLE 15 ;BR IF NOT
2334 006164 013737 001236 001366 MOV MAXCYL,DPB+2 ;SETUP TO SEEK BACK TO MINIMUM
2335 006172 005337 001366 DEC DPB+2 ;SEEK TO CYLINDER
2336 006176 012704 025464 MOV #RVSTR,R4 ;REVERSE TIME STORAGE POINTER
2337 006202 004737 016476 25: JSR PC,TIMSEK ;START THE SEEK, AND TIME IT
2338 006206 010324 MOV R3,(R4)+ ;STORE THE TIME
2339 006210 005337 001366 DEC DPB+2 ;DECREMENT THE CYLINDER ADDRESS
2340 006214 100372 BPL 25 ;BR IF NOT AT MINIMUM CYLINDER
2341 006216 104401 006224 TYPE ,655 ;TYPE ASCIZ STRING
2342 006222 000416 BR 645 ;GET OVER THE ASCIZ
2343 ;:655: .ASCIZ <15><12><12>/ONE CYLINDER SEEK TIMES/
2344 ;645:
2345 006260 013737 001236 006272 MOV MAXCYL,35 ;NUMBER OF SEEKS PERFORMED
2346 006266 004037 015630 JSR R0,SORT ;SORT AND TYPE OUT THE TIMES
2347 006272 000000 35: .WORD 0 ;NUMBER OF TIMES GOES HERE
2348 006274 000004 EXIT10: SCOPE ;LOOP ?
2349
2350 ;:*****
2351 ;*TEST 11 SEEK-SEEK TIMER TEST
2352
2353 ;* THIS TEST IS A GENERAL PURPOSE TIMING TEST WHICH PERFORMS 200
2354 ;* ITERATIONS BETWEEN THE CYLINDER IN 'FC' AND THE CYLINDER IN 'LC'.
2355 ;* BOTH FORWARD AND REVERSE SEEKS ARE TIMED AND DISPLAYED. THE
2356 ;* SEEK TIMES DISPLAYED ARE RELATIVE TO THE SECTOR COUNTER.
2357 ;* 'FC' DEFAULTS TO 0; 'LC' DEFAULTS TO 'MAXCYL' (202 IF RPO2'S OR
2358 ;* 405 IF RPO3'S).
2359
2360 ;:*****
2361 ;*TST11:
2362 006276 033737 001346 001234 BIT #8BITS+(11*2),TSTNMS ;DO THIS TEST?
2363 006304 001002 BNE 645 ;YES--BRANCH
2364 006306 000137 005610 JMP TST12 ;NO--GO TO THE NEXT TEST
2365 006312 013737 001772 001206 645: MOV #RPT(11),STIMES ;GET THE ITERATION COUNT
2366 006320 012737 005374 001106 MOV #TEST11,#SLPADR
2367 006325 012737 005276 001110 MOV #TST11,#SLPERR ;SETUP THE ERROR LOOP ADDRESS
2368 006334 012737 000011 001102 MOV #11,#STSTNM ;SET UP TEST NUMBER AND
2369 ; CLEAR THE ERROR FLAG (SERFLG)
2370 006342 013777 001102 172572 MOV $STSTNM,#DISPLAY ;LOAD THE TEST NUMBER INTO THE DISPLAY REGISTER
2371 006350 012737 006506 001244 MOV #EXIT11,BYPASS ;SETUP BYPASS ADDRESS
2372 006356 013700 001266 MOV RPADR,R0 ;RPII ADDRESS
2373 006372 012737 000011 001364 MOV #SEEK,DPB ;OPCODE FOR THE TEST
2374 006370 005037 001370 CLR DPB+4 ;CLEAR THE TRACK ADDRESS STORAGE
2375 006374 012706 001100 TEST11: MOV #STACK,SP ;RESTORE THE STACK POINTER
2376 006400 004737 015264 JSR PC,RESTOR ;DO A HOME SEEK
2377 006404 012701 000311 MOV #201,R1 ;ITERATION COUNT
2378 006410 012704 025464 MOV #RVSTR,R4 ;REVERSE TIME STORAGE POINTER
2379 006414 012705 024010 MOV #FRWSTR,R5 ;FORWARD TIME STORAGE POINTER
2380 006420 013737 001774 001366 MOV FC11,DPB+2 ;POSITION THE DISK TO THE FIRST CYLINDER
2381 006426 004737 016476 JSR PC,TIMSEK ;DO THE SEEK

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G05

MD-11-DZRPZ-8,
DZRPZ8.CMB

RP11 DRIVE POSITIONING TEST
T11 SEEK-SEEK TIMER TEST

MACY11 27(732) 02-NOV-76 15:10 PAGE 59

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2392 006432 013737 001776 001366 15:  MOV    LC11,DPB+2      ;TIME TO THIS CYLINDER
2393 006440 004737 016476                JSR    PC,TIMSEK     ;START THE SEEK AND TIME IT
2394 006444 010325                MOV    R3,(R5)+      ;STORE THE TIME
2395 006446 013737 001774 001366        MOV    FC11,DPB+2    ;MINIMUM CYLINDER
2396 006454 004737 016476                JSR    PC,TIMSEK     ;START THE SEEK AND TIME IT
2397 006460 010324                MOV    R3,(R4)+      ;STORE THE TIME
2398 006462 005301                DEC    R1             ;DECREMENT THE ITERATION COUNTER
2399 006464 001362                BNE    15            ;BR IF NOT FINISHED
2390 006466 104401 006474                TYPE  65$           ;TYPE ASCIZ STRING
2391 006472 000421                BR     64$           ;GET OVER THE ASCIZ
2392                                     ;:65$: .ASCIZ <15><12><12>/SEEK TIMES BETWEEN CYLINDERS /
2393                                     64$:
2394 006536 013746 001774                MOV    FC11,-(SP)    ;PUT STARTING CYLINDER ADDRESS ON THE STACK
2395 006542 004737 013220                JSR    PC,$S820     ;CONVERT IT TO DECIMAL
2396 006546 004737 013450                JSR    PC,$SUPRS    ;TYPE IT
2397 006552 104401 006560                TYPE  67$           ;TYPE ASCIZ STRING
2398 006556 000402                BR     66$           ;GET OVER THE ASCIZ
2399                                     ;:67$: .ASCIZ / & /
2400                                     66$:
2401 006564 013746 001776                MOV    LC11,-(SP)    ;PUT ENDING CYLINDER ADDRESS ON THE STACK
2402 006570 004737 013220                JSR    PC,$S820     ;CONVERT IT TO DECIMAL
2403 006574 004737 013450                JSR    PC,$SUPRS    ;TYPE IT
2404 006600 004037 015630                JSR    R0,SOFT      ;TYPE THE TIMES
2405 006604 000310                .WORD 200.
2406 006506 000004                EXIT11: SCOPE       ;LOOP ?
2407
2408
2409 ;*****
2410 ;*TEST 12      SEEK TIME OF #PH TEST
2411
2412 ;*
2413 ;* THIS TEST PRODUCES TWO SEEK TIME GRAPHS.  THE FIRST GRAPH IS
2414 ;* TYPED IS SWITCH <04> IS 0.  THIS GRAPH IS A PLOT OF SEEK TIME
2415 ;* AGAINST CYLINDERS SEEKED TO FROM CYLINDER 0.  THE CYLINDERS
2416 ;* PLOTTED ARE: 0,1,2,3,4,6,8,10,12,14,16,18,20,25,...100,105,...MAXCYL.
2417 ;* THE OTHER GRAPH WHICH IS PRODUCED (SWITCH <04> SET) IS TIME TO
2418 ;* SEEK TO ALL CYLINDERS FROM CYLINDER 0.
2419 ;*
2420 ;* IN BOTH SEEK GRAPHS, ONLY THE FORWARD SEEK TIMES ARE MEASURED.
2421 ;*
2422 ;* THIS TEST USES THE SECTOR COUNTER ('SOT') IN THE RP11 AS THE
2423 ;* TIME BASE FOR THE MEASUREMENTS, USE OF THE 'SOT' PROVIDES A
2424 ;* RESOLUTION OF 2.5 MS.
2425 ;*
2426 ;*****
2427 ;*TST12:
2428 006610 033737 001350 001234        BIT    2#BITS+(12*2),TSTNMS ;DO THIS TEST?
2429 006616 001002                BNE    64$           ;YES--BRANCH
2430 006620 000137 007464                JMP    $EOP          ;NO--GO TO THE END OF THE PROGRAM
2431 006624 013737 002002 001206        64$: MOV    2#RPT12,$TIMES ;GET THE ITERATION COUNT
2432 006632 012737 006706 001106        MOV    #TEST12,2#$SLPADR
2433 006640 012737 006610 001110        MOV    #TST12,2#$SLPERR ;SETUP THE ERROR LOOP ADDRESS
2434 006646 012737 000012 001102        MOV    #12,2#$TSTNM   ;SET UP TEST NUMBER AND
2435                                ;CLEAR THE ERROR FLAG (SERFLG)
2436 006654 013777 001102 172260        MOV    $TSTNM,2#DISPLAY ;LOAD THE TEST NUMBER INTO THE DISPLAY REGISTER
2437 006662 012737 007462 001244        MOV    #EXIT12,BYPASS ;SETUP BYPASS ADDRESS
2438 006670 013700 001266                MOV    RPADR,R0      ;RP11 ADDRESS

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2438 006674 112737 000011 001364      MOVB    #SEEK,DPB      ;OPCODE FOR THE TEST
2439 006702 005037 001370      CLR     DPB+4          ;CLEAR THE TRACK ADDRESS STORAGE
2440 006705 012706 001100      TEST12: MOV    #STACK,SP  ;INITIALIZE THE STACK POINTER
2441 006712 004737 015264      JSR    PC,RESTOR      ;DO A HOME SEEK
2442 006716 012704 024010      MOV    #FRWSTR,R4     ;STORE 'SEEK TIME' HERE
2443 006722 005001      CLR     R1            ;CLEAR 'FC' STORAGE
2444 006724 005002      CLR     R2            ;CLEAR 'NC' STORAGE
2445 006726 010237 001366      IS:    MOV    R2,DPB+2 ;ADDRESS OF NEW CYLINDER 'NC'
2446 006732 004737 016476      JSR    PC,TIMSEK      ;SEEK TO 'NC' AND TIME IT
2447 006736 010324      MOV    R3,(R4)+       ;STORE MEASURED SEEK TIME
2448 006740 010137 001366      MOV    R1,DPB+2      ;'FC' ADDRESS
2449 006744 004737 016476      JSR    PC,TIMSEK      ;RETURN TO 'FC'
2450 006750 005202      INC    R2             ;INCREMENT 'NC'
2451 006752 023702 001236      CMP    MAXCYL,R2     ;IS 'NC' AT MAXIMUM ?
2452 006756 002363      BGE    IS            ;BR IF NOT

;PLOT A GRAPH USING MEASURED SEEK TIMES
PLOT:
2456 006760      TYPE    65$          ;;TYPE ASCIZ STRING
2457 006760 104401 006766      BR     64$          ;;GET OVER THE ASCIZ
2458 006764 000412      ;;65$: .ASCIZ <15><12><12>/SEEK TIME GRAPH/
2459
2460 007012      TYPE    67$          ;;TYPE ASCIZ STRING
2461 007012 104401 007020      BR     66$          ;;GET OVER THE ASCIZ
2462 007016 000421      ;;67$: .ASCIZ <15><12>/X AXIS - SEEK TIME - MILLI SECS/
2463
2464 007062      TYPE    69$          ;;TYPE ASCIZ STRING
2465 007062 104401 007070      BR     68$          ;;GET OVER THE ASCIZ
2466 007066 000423      ;;69$: .ASCIZ <15><12>/Y AXIS - CYLINDER SEEKED FROM 0/<15><12><12>
2467
2468 007136      TYPE    GRAPH1       ;TYPE THE GRAPH HEADING
2469 007136 104401 021443      BIT    #SW4,SWR      ;TYPE COMPLETE GRAPH?
2470 007142 032777 000020 171770      BNE    CMPGRP        ;YES BRANCH; IF NOT, TYPE SMALL GRAPH
2471 007150 001064
2472
2473 ;IN THE SMALL GRAPH, SEEK TIMES ARE PLOTTED ONLY FOR SELECTED CYLINDERS.
2474 ;THE CYLINDERS PLOTTED ARE: 0,1,2,3,4,6,8,10,12,14,16,16,20,25,30
2475 ;35,40...100,105...MAXCYL
2476
2477 007152 005000      SMGRP: CLR     R0          ;FORCE CYL 0  CYL 0 SEEK TO ZERO TIME
2478 007154 005037 024010      CLR    FRWSTR        ;CR-LF
2479 007160 104401 001217      IS:    TYPE   $CALF    ;TYPE THE MARKERS
2480 007164 010046      MOV    R0,-(SP)
2481 007166 104405      TYPDS
2482 007170 104401 007176      TYPE   65$          ;;TYPE ASCIZ STRING
2483 007174 000401      BR     64$          ;;GET OVER THE ASCIZ
2484
2485 007200      ;;65$: .ASCIZ /-/
2486
2487 007200 010001      MOV    R0,R1         ;FORM THE ADDRESS OF 'SEEK TIME'
2488 007202 006301      ASL   R1
2489 007204 016103 024010      MOV    FRWSTR(R1),R3 ;GET THE SEEK TIME
2490 007210 004737 007422      JSR    PC,PLTPT      ;GO PLOT IT
2491 007214 022700 000004      CMP    #4,R0        ;PLOTTED UPTO CYL 4?
2492 007220 003402      BLE   2$            ;YES
2493 007222 005200      INC   R0            ;INCREMENT BY 1
2494 007224 000755      BR    IS

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2494 007226 022700 000024 2$: CMP #20.,R0 ;PAST CYLINDER 20 ?
2495 007232 003403 BLE 3$ ;BR IF PAST 20
2496 007234 062700 000002 ADD #2,R0 ;INCREMENT BY 2
2497 007240 000747 BR 1$
2498 007242 013746 001236 3$: MOV MAXCYL,-(SP) ;CHECK FOR END
2499 007246 042716 000007 BIC #7,(SP) ;CLEAR LOWER CYLINDER BITS
2500 007252 022600 CMP (SP)+,R0 ;ALMOST MAX CYL ?
2501 007254 003403 BLE 4$ ;BR IF ALMOST AT MAX
2502 007256 062700 000005 ADD #5,R0 ;INCREMENT BY 5
2503 007262 000736 BR 1$
2504 007264 023700 001236 4$: CMP MAXCYL,R0 ;PLOTTED ALL CYLS?
2505 007270 001412 BEQ 6$ ;BR IF DONE
2506 007272 022737 000312 001236 CMP #202.,MAXCYL ;MAXCYL = 202. ?
2507 007300 001003 BNE 5$ ;BR IF NOT
2508 007302 062700 000002 ADD #2,R0 ;INCREMENT TO CYLINDER 202
2509 007306 000724 BR 1$
2510 007310 062700 000005 5$: ADD #5,R0 ;INCREMENT TO CYLINDER 405
2511 007314 000721 BR 1$
2512 007316 000137 007462 6$: JMP EXIT12 ;GO TO THE NEXT TEST
2513
2514 ;IF SW 4 IS SET THE COMPLETE GRAPH IS PRINTED OUT. IT GIVES TIMES FOR
2515 ;SEEKS FROM CYLINDER 0 TO ALL OTHER CYLINDERS (0,1,2,3...MAXCYL).
2516
2517 007322 005000 CMPGRP: CLR R0 ;INITIALIZE COUNT
2518 007324 012701 177773 MOV #5,R1 ;INITIALIZE COUNT FOR Y-AXIS MARKER
2519 007330 012702 024010 MOV #FRWSTR,R2 ;INITIALIZE POINTER TO SEEK TIMES
2520 007334 104401 001217 TYPE ,SCRLF
2521 007340 000404 BR 3$
2522 007342 005201 25$: INC R1 ;TYPE OUT Y-AXIS MARKER 'CYL #'
2523 007344 001005 BNE 4$ ;IF REQUIRED
2524 007346 012701 177773 MOV #5,R1 ;RESET INDEX
2525 007352 010346 3$: MOV R0,-(SP) ;TYPE 'CYL #' ON Y-AXIS
2526 007354 104405 TYPDS ;(IN DECIMAL)
2527 007356 000402 BR 5$
2528 007360 104401 002037 4$: TYPE ,BLNKS6 ;6 BLANKS
2529 007364 5$:
2530 007364 104401 007372 TYPE ,65$ ;:TYPE ASCIZ STRING
2531 007370 000401 BR 64$ ;:GET OVER THE ASCIZ
2532
2533 007374 64$: .ASCIZ /-/
2534 007374 012203 MOV (R2)+,R3 ;GET SEEK TIME
2535 007376 004737 007422 JSR PC,PLTPT ;GO PLOT THE POINT
2536 007402 104401 001217 TYPE ,SCRLF
2537 007406 005200 INC R0 ;ALL DONE?
2538 007410 022700 001236 CMP #MAXCYL,R0 ;LAST CYLINDER ?
2539 007414 001352 BNE 2$ ;IF NOT, GO BACK
2540 007416 000137 007462 6$: JMP EXIT12 ;GO TO THE NEXT TEST
2541
2542 ;ROUTINE TO PLOT THE SEEK TIME ON THE GRAPH. ENTER WITH R3 CONTAINING
2543 ;THE HORIZONTAL AXIS COORDINATE (I.E. SEEK TIME).
2544
2545 007422 010546 PLTPT: MOV R5,-(SP) ;STORE R5
2546 007424 012705 000031 MOV #25.,R5 ;HORIZONTAL AXIS INDEX
2547 007430 162703 000372 1$: SUB #250.,R3 ;FIND OUT HOW MANY BLANKS TO
2548 007434 002404 BLT 2$ ;INSERT TO PLOT THE POINT
2549 ;NOTE THE FIRST CELL = 0 MS

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2550 007436 104401 002044      TYPE      BLNKS1      ;: BLANK
2551 007442 005305      DEC      R5          ;: AT THE END OF THE HORIZONTAL AXIS ?
2552 007444 100371      BPL      1$         ;: BR IF NOT
2553 007446      2$:      TYPE      65$      ;: TYPE ASCIZ STRING
2554 007446 104401 007454      BR      64$        ;: GET OVER THE ASCIZ
2555 007452 000401      ;:65$: .ASCIZ /X/
2556      64$:
2557 007456      MOV      (SP)+,R5    ;: RESTORE R5
2558 007456 012605      RTS      PC
2559 007460 000207
2560
2561 007462 000004      EXIT12: SCOPE      ;: LOOP ?
2562
2563
2564      .SBTTL  END OF PASS ROUTINE
2565
2566      ;: *****
2567      ;: INCREMENT THE PASS NUMBER ($PASS)
2568      ;: INDICATE END-OF-PROGRAM AFTER 1 PASSES THRU THE PROGRAM
2569      ;: IF THERES A MONITOR GO TO IT
2570      ;: IF THERE ISN'T JUMP TO RESTART
2571
2572 007464      SEOP:
2573 007464 104401 007472      TYPE      65$      ;: TYPE ASCIZ STRING
2574 007470 000410      BR      64$        ;: GET OVER THE ASCIZ
2575      ;:65$: .ASCIZ <15><12><12>/END OF PASS/
2576      64$:
2577 007512      TST      2#DRVSEL    ;: ANY DRIVES SELECTED?
2578 007512 005737 001232      BEQ      1$         ;: NO--BRANCH
2579 007516 001434      TYPE      67$      ;: TYPE ASCIZ STRING
2580 007520 104401 007526      BR      66$        ;: GET OVER THE ASCIZ
2581      ;:67$: .ASCIZ / ON DRIVE/
2582      66$:
2583 007540      MOV      2#CHKDRV,-(SP) ;: SAVE 2#CHKDRV FOR TYPEOUT
2584 007540 013746 001246      TYPOS      ;: GO TYPE--OCTAL ASCII
2585 007544 104403      .BYTE     2         ;: TYPE 2 DIGIT(S)
2586 007546      002          ;: SUPPRESS LEADING ZEROS
2587 007547      000          ;: TYPE ASCIZ STRING
2588 007550 104401 007556      TYPE      69$      ;: GET OVER THE ASCIZ
2589 007554 000412      BR      68$        ;:
2590      ;:69$: .ASCIZ / ERRORS DETECTED=/
2591      68$:
2592 007602      MOV      2#SERTTL,-(SP) ;: SAVE 2#SERTTL FOR TYPEOUT
2593 007602 013746 001112      TYPOC      ;: GO TYPE--OCTAL ASCII(ALL DIGITS)
2594 007606 104402      CLR      2#SERTTL    ;: ZERO ERROR TOTAL
2595 007610 005037 001112      CLR      $STNM      ;: ZERO THE TEST NUMBER
2596 007614 005037 001102      CLR      $TIMES     ;: ZERO THE NUMBER OF ITERATIONS
2597 007620 005037 001206      INC      $PASS      ;: INCREMENT THE PASS NUMBER
2598 007624 005237 001100      BIC      #100000,$PASS ;: DON'T ALLOW A NEG. NUMBER
2599 007630 042737 100000 001100      DEC      (PC)+      ;: LOOP?
2600 007636 005327
2601 007640 000001      SEOPCT: .WORD     1
2602 007642 003027      BGT      $DOAGN     ;: YES
2603 007644 012737      MOV      (PC)+,2(PC)+ ;: RESTORE COUNTER
2604 007646 000001      SENDCT: .WORD     1
2605 007650 007640      SEOPCT
2606 007652 104401 007660      TYPE      65$      ;: TYPE ASCIZ STRING
2607 007656 000407      BR      64$        ;: GET OVER THE ASCIZ

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K05

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2606          ;;65$: .ASCIZ <15><12>/END OF TEST/
2607 007676 64$:
2608 007676 104401 007726          TYPE          $ENULL          ;;TYPE NULL CHARACTER
2609 007702 013700 000042  $GET42: MOV          $@42,RO          ;;GET MONITOR ADDRESS
2610 007706 001405          BEQ          $DOAGN          ;;BRANCH IF NO MONITOR
2611 007710 000005          RESET          ;;CLEAR THE WORLD
2612 007712 004710  $ENDAD: JSR          PC,(RO)          ;;GO TO MONITOR
2613 007714 000240          NOP          ;;SAVE ROOM
2614 007716 000240          NOP          ;;FOR
2615 007720 000240          NOP          ;;ACT11
2616 007722  $DOAGN:
2617 007722 000137          JMP          $PC+          ;;RETURN
2618 007724 003716  $RTNAD: .WORD          RESTART
2619 007726          377          000  $ENULL: .BYTE          -1,-1,0          ;;NULL CHARACTER STRING
2620          007732          .EVEN
2621
2622          .SBTTL *** SUBROUTINES ***
2623          .SBTTL ERROR HANDLER ROUTINE
2624
2625          ;*****
2626          ;THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
2627          ;SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
2628          ;AND GO TO TYPERR ON ERROR
2629          ;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
2630          ;*SW15=1          HALT ON ERROR
2631          ;*SW13=1          INHIBIT ERROR TYPEOUTS
2632          ;*SW10=1          BELL ON ERROR
2633          ;*SW09=1          LOOP ON ERROR
2634          ;*CALL
2635          ;*          ERROR          N          ;;ERROR=EMT AND N=ERROR ITEM NUMBER
2636
2637 007732  $ERROR:
2638 007732 104407          CKSWR          ;;TEST FOR CHANGE IN SOFT-SWR
2639 007734 105237 001103  7$:          INCB          $ERFLG          ;;SET THE ERROR FLAG
2640 007740 001775          BEQ          7$          ;;DON'T LET THE FLAG GO TO ZERO
2641 007742 013777 001102 171172  MOV          $STNM,$DISPLAY          ;;DISPLAY TEST NUMBER AND ERROR FLAG
2642 007750 032777 002000 171162  BIT          #BIT10,$SWR          ;;BELL ON ERROR?
2643 007756 001402          BEQ          1$          ;;NO - SKIP
2644 007760 104401 001212          TYPE          $BELL          ;;RING BELL
2645 007764 005237 001112  1$:          INC          $ERTTL          ;;COUNT THE NUMBER OF ERRORS
2646 007770 011637 001116          MOV          (SP),$ERRPC          ;;GET ADDRESS OF ERROR INSTRUCTION
2647 007774 162737 000002 001116  SUB          $2,$ERRPC
2648 010002 117737 171110 001114  MOVB          $ERRPC,$ITEMB          ;;STRIP AND SAVE THE ERROR ITEM CODE
2649 010010 032777 020000 171122  BIT          #BIT13,$SWR          ;;SKIP TYPEOUT IF SET
2650 010016 001004          BNE          20$          ;;SKIP TYPEOUTS
2651 010020 004737 010072          JSR          PC,TYPERR          ;;GO TO USER ERROR ROUTINE
2652 010024 104401 001217          TYPE          ,SRLF
2653 010030  20$:
2654 010030 005777 171104  2$:          TST          $SWR          ;;HALT ON ERROR
2655 010034 100002          BPL          3$          ;;SKIP IF CONTINUE
2656 010036 000000          HALT          ;;HALT ON ERROR!
2657 010040 104407          CKSWR          ;;TEST FOR CHANGE IN SOFT-SWR
2658 010042 032777 001000 171070  3$:          BIT          #BIT09,$SWR          ;;LOOP ON ERROR SWITCH SET?
2659 010050 001402          BEQ          4$          ;;BR IF NO
2660 010052 013716 001110          MOV          $LPERR,(SP)          ;;FUDGE RETURN FOR LOOPING
2661 010056 005737 001210  4$:          TST          $ESCAPE          ;;CHECK FOR AN ESCAPE ADDRESS
  
```

```

2662 010062 001402          BEQ      5$          ;;BR IF NONE
2663 010064 013716 001210  MOV      $ESCAPE,(SP) ;;FUDGE RETURN ADDRESS FOR ESCAPE
2664 010070          5$:          RTI              ;;RETURN
2665 010070 000002
2666
2667 ;:*****
2668 ;:SBTTL TYPERR - TYPE ERROR ROUTINE
2669 ;:*THIS ROUTINE USES THE "ITEM CONTROL BYTE" ($ITEMB) TO DETERMINE
2670 ;:*WHICH ERROR IS TO BE REPORTED, IT THEN OBTAINS, FROM THE "ERROR
2671 ;:*TABLE" ($ERRTB), AND REPORTS THE APPROPRIATE INFORMATION
2672 ;:*CONCERNING THE ERROR.
2673 ;:CALL
2674 ;:      JSR      PC,@#TYPERR
2675 ;:      RETURN
2676
2677 010072 104412          TYPERR: SAVREG          ;SAVE R0-R5
2678 010074 005037 001204  CLR      $TMPD          ;CLEAR LOCATION FOR TEST NUMBER
2679 010100 113737 001102 001204  MOVB     $STNM,$TMPD    ;LOAD TEST NUMBER FOR TYPEOUT
2680 010106 005000          CLR      R0             ;CLEAR R0 FOR ERROR NUMBER
2681 010110 113700 001114  MOVB     $ITEMB,R0      ;ERROR NUMBER
2682 010114 005300          DEC      R0             ;FORM INDEX FOR ERROR TABLE
2683 010116 006300          ASL     R0
2684 010120 006300          ASL     R0
2685 010122 006300          ASL     R0
2686 010124 062700 002046 1$:      ADD     #ERRTB,R0      ;FORM ADDRESS
2687 010130 012037 010144  MOV     (R0)+,$        ;GET ERROR MESSAGE (EM) POINTER
2688 010134 001412          BEQ     3$             ;BRANCH IF THERE ISN'T ONE
2689 010136 104401 001217  TYPE     ,$CRLF        ;"CARRIAGE RETURN - LINE FEED
2690 010142 104401
2691 010144 000000          .WORD  0              ;"EM" POINTER GOES HERE
2692 010146 032777 000100 170764  BIT     #SWD6,@SWR      ;TYPE THE REGISTERS INSTEAD OF THE NORMAL
2693 ;:      ;:'DH' & 'DT' LINES ?
2694 010154 001402          BEQ     3$             ;BR IF NOT
2695 010156 012700 023502  MOV     #ETSP,R0        ;CHANGE MESSAGE BLOCK
2696 010162 012037 010176 3$:      MOV     (R0)+,$4$      ;PICK UP DATA HEADER (DH) POINTER
2697 010166 001404          BEQ     5$             ;BRANCH IF NONE
2698 010170 104401 001217  TYPE     , $CRLF        ;CARRIAGE RETURN-LINE FEED
2699 010174 104401
2700 010176 000000          .WORD  0              ;"DH" POINTER GOES HERE
2701 010200 012001 5$:      MOV     (R0)+,R1        ;PICKUP DATA TABLE (DT) POINTER
2702 010202 001450          BEQ     20$            ;BRANCH IF NONE
2703 010204 005005          CLR     R5             ;SET INDENT SWITCH
2704 010206 012000          MOV     (R0)+,R0        ;DATA FORMAT (DF) POINTER
2705 010210 012002          MOV     (R0)+,R2        ;NUMBER OF DH'S TO TYPE
2706 010212 001441          BEQ     17$            ;BRANCH IF DH NUMBER IS 0
2707 010214 005105          COM     R5             ;NO INDENT
2708 010216 104401 001217  TYPE     , $CRLF        ;CARRIAGE RETURN-LINE FEED
2709 010222 112003 10$:      MOVB     (R0)+,R3        ;NUMBER OF DATA WORDS TO TYPE
2710 010224 112004          MOVB     (R0)+,R4        ;AND HOW TO TYPE THEM
2711 010226 006004 11$:      ROR     R4             ;OCTAL OR DECIMAL?
2712 010230 103403          BCS     12$            ;DECIMAL--BRANCH
2713 010232 013146          MOV     @R1+,-(SP)     ;SAVE @R1)+ FOR TYPEOUT
2714 010234 104402          TYPDC
2715 010236 000402          BR      13$
2716 010240 12$:
2717 010240 013146          MOV     @R1+,-(SP)     ;;SAVE @R1)+ FOR TYPEOUT

```


M05

MC-11-DZRFZ-B, RPIIE DRIVE POSITIONING TEST
DZRPZB.CMB TYPERR - TYPE ERROR ROUTINE

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2718	010242	104405			TYPDS		::GO TYPE--DECIMAL ASCII WITH SIGN
2719	010244	005303		13\$:	DEC R3		:MORE NUMBERS TO TYPE?
2720	010246	001403			BEQ 14\$:NO--BRANCH
2721	010250	104401	002043		TYPE BLNKS2		:YES--TYPE SEPARATORS
2722	010254	000764			BR 11\$:LOOP
2723	010256	005302		14\$:	DEC R2		:MORE DH'S?
2724	010260	003421			BLE 20\$:NO--BRANCH
2725	010262	104401	001217		TYPE \$CRLF		:YES--START A NEW LINE
2726	010266	005105			COM R5		:INDENT?
2727	010270	001002			BNE 15\$:NO--BRANCH
2728	010272	104401	002043		TYPE BLNKS2		:YES--TYPE SPACES
2729	010276	012037	010304	15\$:	MOV (R0)+,16\$:GET NEXT DH
2730	010302	104401			TYPE		:AND TYPE IT
2731	010304	005000		16\$:	.WORD 0		:DH POINTER GOES HERE
2732	010306	104401	001217		TYPE \$CRLF		:CARRIAGE RETURN-LINE FEED
2733	010312	005705			TST R5		:INDENT?
2734	010314	001342			BNE 10\$:NO--BRANCH
2735	010316	104401	002043	17\$:	TYPE BLNKS2		:YES--TYPE SPACES
2736	010322	000737			BR 10\$:LOOP
2737	010324	104413		20\$:	RESREG		:RESTORE R0-R5
2738	010326	000207			RTS PC		:RETURN

.SBTTL TYPE ROUTINE

```

*****
*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
*NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
*NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
*NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
*
*CALL:
*1) USING A TRAP INSTRUCTION
* TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
*OR
* TYPE
* MESADR
*

```

2759	010330	105737	001157	\$TYPE:	TSTB \$TFPLG		:: IS THERE A TERMINAL?
2760	010334	100002			BPL 1\$:BR IF YES
2761	010336	000000			HALT		:HALT HERE IF NO TERMINAL
2762	010340	000407			BR 3\$:LEAVE
2763	010342	010046		1\$:	MOV R0, -(SP)		:SAVE R0
2764	010344	017600	000002		MOV @2(SP), R0		:GET ADDRESS OF ASCIZ STRING
2765	010350	112046		2\$:	MOV8 (R0)+, -(SP)		:PUSH CHARACTER TO BE TYPED ONTO STACK
2766	010352	001005			BNE 4\$:BR IF IT ISN'T THE TERMINATOR
2767	010354	005726			TST (SP)+		:IF TERMINATOR POP IT OFF THE STACK
2768	010356	012600		60\$:	MOV (SP)+, R0		:RESTORE R0
2769	010360	062716	000002	3\$:	ADD #2, (SP)		:ADJUST RETURN PC
2770	010364	000002			RTI		:RETURN
2771	010366	122716	000011	4\$:	CMPB #HT, (SP)		:BRANCH IF <HT>
2772	010372	001430			BEQ 8\$		
2773	010374	122716	000200		CMPB #CRLF, (SP)		:BRANCH IF NOT <CRLF>

```

2774 010400 001006 BNE 55
2775 010402 005726 TST (SP)+ ;:POP (CR)(LF) EQUIV
2776 010404 104401 TYPE ;:TYPE A CR AND LF
2777 010406 001217 $CRLF
2778 010410 105037 010544 CLRB $CHARCNT ;:CLEAR CHARACTER COUNT
2779 010414 000755 BR 25 ;:GET NEXT CHARACTER
2780 010416 004737 010500 55: JSR PC,$TYPEC ;:GO TYPE THIS CHARACTER
2781 010422 123726 001156 65: CMPB $FILLC,(SP)+ ;:IS IT TIME FOR FILLER CHARS.?
2782 010426 001350 BNE 25 ;:IF NO GO GET NEXT CHAR.
2783 010430 013746 001154 MOV $NULL,-(SP) ;:GET # OF FILLER CHARS. NEEDED
2784 ;:AND THE NULL CHAR.
2785 010434 105366 000001 75: DECB 1(SP) ;:DOES A NULL NEED TO BE TYPED?
2786 010440 002770 BLT 65 ;:BR IF NO--GO POP THE NULL OFF OF STACK
2787 010442 004737 010500 JSR PC,$TYPEC ;:GO TYPE A NULL
2788 010446 105337 010544 DECB $CHARCNT ;:DO NOT COUNT AS A COUNT
2789 010452 000770 BR 75 ;:LOOP

```

.HORIZONTAL TAB PROCESSOR

```

2791
2792
2793 010454 112716 000040 85: MOVB #' (SP) ;:REPLACE TAB WITH SPACE
2794 010460 004737 010500 95: JSR PC,$TYPEC ;:TYPE A SPACE
2795 010464 132737 000007 010544 BITB #7,$CHARCNT ;:BRANCH IF NOT AT
2796 010472 001372 BNE 95 ;:TAB STOP
2797 010474 005726 TST (SP)+ ;:POP SPACE OFF STACK
2798 010476 000724 BR 25 ;:GET NEXT CHARACTER
2799 010500 105777 170444 $TYPEC: TSTB $STPS ;:WAIT UNTIL PRINTER IS READY
2800 010504 100375 BPL $TYPEC
2801 010506 116677 000002 170436 MOVB 2(SP),$STPB ;:LOAD CHAR TO BE TYPED INTO DATA REG.
2802 010514 122766 000015 000002 CMPB #CR,2(SP) ;:IS CHARACTER A CARRIAGE RETURN?
2803 010522 001003 BNE 15 ;:BRANCH IF NO
2804 010524 105037 010544 CLRB $CHARCNT ;:YES--CLEAR CHARACTER COUNT
2805 010530 000406 BR $TYPEX ;:EXIT
2806 010532 122766 000012 000002 15: CMPB #LF,2(SP) ;:IS CHARACTER A LINE FEED?
2807 010540 001402 BEQ $TYPEX ;:BRANCH IF YES
2808 010542 105227 INCB (PC)+ ;:COUNT THE CHARACTER
2809 010544 000000 $CHARCNT: .WORD 0 ;:CHARACTER COUNT STORAGE
2810 010546 000207 $TYPEX: RTS PC

```

.SBTTL BINARY TO OCTAL (ASCII) AND TYPE

```

2811
2812
2813 ;:*****
2814 ;:THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
2815 ;:OCTAL (ASCII) NUMBER AND TYPE IT.
2816 ;:$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
2817 ;:$CALL:
2818 ;:
2819 ;:
2820 ;: MOV NUM,-(SP) ;:NUMBER TO BE TYPED
2821 ;: TYPOS ;:CALL FOR TYPEOUT
2822 ;: .BYTE N ;:N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
2823 ;: .BYTE M ;:M=1 OR 0
2824 ;: ;:1=TYPE LEADING ZEROS
2825 ;: ;:0=SUPPRESS LEADING ZEROS
2826 ;:
2827 ;:$STYPON----ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
2828 ;:$TYPOS OR $TYPOC
2829 ;:$CALL:

```

B06

```

2830          ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
2831          ;*      TYPON                    ;;CALL FOR TYPEOUT
2832          ;*
2833          ;*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
2834          ;*CALL:
2835          ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
2836          ;*      TYPOC                    ;;CALL FOR TYPEOUT
2837
2838 010550 017646 000000          $TYPOS: MOV      2(SP),-(SP)      ;;PICKUP THE MODE
2839 010554 116637 000001 010773  MOVB     1(SP),%SOFILL    ;;LOAD ZERO FILL SWITCH
2840 010562 112637 010775          MOVB     (SP)+,%SOMODE+1  ;;NUMBER OF DIGITS TO TYPE
2841 010566 062716 000002          ADD      #2,(SP)        ;;ADJUST RETURN ADDRESS
2842 010572 000406
2843 010574 112737 000001 010773  $TYPOC: MOVB     #1,%SOFILL    ;;SET THE ZERO FILL SWITCH
2844 010602 112737 000006 010775  MOVB     #6,%SOMODE+1  ;;SET FOR SIX(6) DIGITS
2845 010610 112737 000005 010772  $TYPON: MOVB     #5,%SOCNT  ;;SET THE ITERATION COUNT
2846 010616 010346          MOV      R3,-(SP)      ;;SAVE R3
2847 010620 010446          MOV      R4,-(SP)      ;;SAVE R4
2848 010622 010546          MOV      R5,-(SP)      ;;SAVE R5
2849 010624 113704 010775          MOVB     %SOMODE+1,R4  ;;GET THE NUMBER OF DIGITS TO TYPE
2850 010630 005404          NEG      R4
2851 010632 062704 000006          ADD      #6,R4        ;;SUBTRACT IT FOR MAX. ALLOWED
2852 010636 110437 010774          MOVB     R4,%SOMODE   ;;SAVE IT FOR USE
2853 010642 113704 010773          MOVB     %SOFILL,R4   ;;GET THE ZERO FILL SWITCH
2854 010646 016605 000012          MOV      12(SP),R5    ;;PICKUP THE INPUT NUMBER
2855 010652 005003          CLR      R3           ;;CLEAR THE OUTPUT WORD
2856 010654 006105          1$: ROL     R5        ;;ROTATE MSB INTO "C"
2857 010656 000404          BR      3$           ;;GO DO MSB
2858 010660 006105          2$: ROL     R5        ;;FORM THIS DIGIT
2859 010662 006105
2860 010664 006105
2861 010666 010503          MOV      R5,R3
2862 010670 006103          3$: ROL     R3        ;;GET LSB OF THIS DIGIT
2863 010672 105337 010774          DECB    %SOMODE      ;;TYPE THIS DIGIT?
2864 010676 100016          BPL     7$           ;;BR IF NO
2865 010700 042703 177770          BIC     #177770,R3   ;;GET RID OF JUNK
2866 010704 001002          BNE     4$           ;;TEST FOR 0
2867 010706 005704          TST     R4           ;;SUPPRESS THIS 0?
2868 010710 001403          BEQ     5$           ;;BR IF YES
2869 010712 005204          4$: INC     R4        ;;DON'T SUPPRESS ANYMORE 0'S
2870 010714 052703 000060          BIS     #'0,R3      ;;MAKE THIS DIGIT ASCII
2871 010720 052703 000040          5$: BIS     #' ,R3   ;;MAKE ASCII IF NOT ALREADY
2872 010724 110337 010770          MOVB     R3,%S      ;;SAVE FOR TYPING
2873 010730 104401 010770          TYPE    %S          ;;GO TYPE THIS DIGIT
2874 010734 105337 010772          7$: DECB    %SOCNT   ;;COUNT BY 1
2875 010740 003347          BGT     2$           ;;BR IF MORE TO DO
2876 010742 002402          BLT     6$           ;;BR IF DONE
2877 010744 005204          INC     R4           ;;INSURE LAST DIGIT ISN'T A BLANK
2878 010746 000744          BR      2$           ;;GO DO THE LAST DIGIT
2879 010750 012605          6$: MOV     (SP)+,R5  ;;RESTORE R5
2880 010752 012604          MOV     (SP)+,R4  ;;RESTORE R4
2881 010754 012603          MOV     (SP)+,R3  ;;RESTORE R3
2882 010756 016666 000002 000004  MOV     2(SP),4(SP) ;;SET THE STACK FOR RETURNING
2883 010764 012616
2884 010766 000002
2885 010770          8$: .BYTE 0        ;;RETURN
                ;;STORAGE FOR ASCII DIGIT

```

2876 010771 000
2877 010772 000
2878 010773 000
2879 010774 000000

SOENT: .BYTE 0
SOFILL: .BYTE 0
SOMODE: .WORD 0
: TERMINATOR FOR TYPE ROUTINE
: OCTAL DIGIT COUNTER
: ZERO FILL SWITCH
: NUMBER OF DIGITS TO TYPE

.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

: THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
: SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
: NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
: BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
: REPLACED WITH SPACES.

: *CALL:
: * MOV NUM, -(SP) : PUT THE BINARY NUMBER ON THE STACK
: * TYPDS : GO TO THE ROUTINE

\$TYPDS:

2893 010776 010046
2894 010776 010146
2895 011000 010246
2896 011002 010346
2897 011004 010546
2898 011006 010746
2899 011010 012746 020200
2900 011014 016605 000020
2901 011020 100004
2902 011022 005405
2903 011024 112766 000055 000001
2904 011032 005000
2905 011034 012703 011212
2906 011040 112723 000040
2907 011044 005002
2908 011046 016001 011202
2909 011052 160105
2910 011054 002402
2911 011056 005202
2912 011060 000774
2913 011062 060105
2914 011064 005702
2915 011066 001002
2916 011070 105716
2917 011072 100407
2918 011074 106316
2919 011076 103003
2920 011100 116663 000001 177777
2921 011106 052702 000060
2922 011112 052702 000040
2923 011116 110223
2924 011120 005720
2925 011122 020027 000010
2926 011126 002746
2927 011130 003002
2928 011132 010502
2929 011134 000764
2930 011136 105726
2931 011140 100003

MOV R0, -(SP) : PUSH R0 ON STACK
MOV R1, -(SP) : PUSH R1 ON STACK
MOV R2, -(SP) : PUSH R2 ON STACK
MOV R3, -(SP) : PUSH R3 ON STACK
MOV R5, -(SP) : PUSH R5 ON STACK
MOV #20200, -(SP) : SET BLANK SWITCH AND SIGN
MOV 20(SP), R5 : GET THE INPUT NUMBER
BPL 1\$: BR IF INPUT IS POS.
NEG R5 : MAKE THE BINARY NUMBER POS.
MOVB #'-, 1(SP) : MAKE THE ASCII NUMBER NEG.
1\$: CLR R0 : ZERO THE CONSTANTS INDEX
MOV #S08LK, R3 : SETUP THE OUTPUT POINTER
MOVB #' , (R3)+ : SET THE FIRST CHARACTER TO A BLANK
2\$: CLR R2 : CLEAR THE BCD NUMBER
MOV \$DTB, (R0), R1 : GET THE CONSTANT
3\$: SUB R1, R5 : FORM THIS BCD DIGIT
BLT 4\$: BR IF DONE
INC R2 : INCREASE THE BCD DIGIT BY 1
4\$: ADD R1, R5 : ADD BACK THE CONSTANT
TST R2 : CHECK IF BCD DIGIT=0
BNE 5\$: FALL THROUGH IF 0
TSTB (SP) : STILL DOING LEADING 0'S?
BMI 7\$: BR IF YES
5\$: ASLB (SP) : MSD?
BCC 6\$: BR IF NO
MOVB 1(SP), -1(R3) : YES--SET THE SIGN
6\$: BIS #'0, R2 : MAKE THE BCD DIGIT ASCII
7\$: BIS #' , R2 : MAKE IT A SPACE IF NOT ALREADY A DIGIT
MOVB R2, (R3)+ : PUT THIS CHARACTER IN THE OUTPUT BUFFER
TST (R0)+ : JUST INCREMENTING
CMP R0, #10 : CHECK THE TABLE INDEX
BLT 2\$: GO DO THE NEXT DIGIT
BGT 8\$: GO TO EXIT
MOV R5, R2 : GET THE LSD
BR 6\$: GO CHANGE TO ASCII
8\$: TSTB (SP)+ : WAS THE LSD THE FIRST NON-ZERO?
BPL 9\$: BR IF NO

2942 011142 116663 177777 177776
 2943 011150 105013
 2944 011155 012605
 2945 011157 012603
 2946 011158 012602
 2947 011166 012601
 2948 011166 012600
 2949 011175 104401 011212
 2950 011178 016666 000002 000004
 2951 011178 012616
 2952 011208 000002
 2953 011208 023420
 2954 011204 001750
 2955 011206 000144
 2956 011210 000012
 2957 011212 000004
 2958
 2959
 2960
 2961
 2962
 2963 011222 000000
 2964 011224 000000
 2965 011226 000000
 2966 011230 000001
 2967 011231
 2968 011232
 2969
 2970
 2971
 2972
 2973
 2974
 2975
 2976
 2977
 2978 011232 005037 011222
 2979 011236 012737 011230 011224
 2980 011244 013737 011224 011226
 2981 011252 012737 011302 000760
 2982 011256 012737 000200 000062
 2983 011266 005777 167654
 2984 011272 012777 000100 167644
 2985 011300 000207
 2986
 2987
 2988
 2989
 2990
 2991
 2992
 2993
 2994
 2995
 2996
 2997
 2998
 2999
 3000 011302 117746 167640
 011302 042716 177600
 011312 021627 000003
 011312 001007

```

95:  MOVB  -1(SP),-2(R3)  ;; YES--SET THE SIGN FOR TYPING
     CLRB  (R3)          ;; SET THE TERMINATOR
     MOV   (SP)+,R5      ;; POP STACK INTO R5
     MOV   (SP)+,R3      ;; POP STACK INTO R3
     MOV   (SP)+,R2      ;; POP STACK INTO R2
     MOV   (SP)+,R1      ;; POP STACK INTO R1
     MOV   (SP)+,R0      ;; POP STACK INTO R0
     TYPE  SDBLK         ;; NOW TYPE THE NUMBER
     MOV   2(SP),4(SP)  ;; ADJUST THE STACK
     MOV   (SP)+,(SP)
     RTI
  ;; RETURN TO USER

```

SOTBL: 10000.
 1000.
 100.
 10.
 SDBLK: .BLKW 4

.SBTTL TTY INPUT ROUTINE

```

ENABL  LSB
$TKCNT: .WORD 0          ;; NUMBER OF ITEMS IN QUEUE
$TKQIN: .WORD 0         ;; INPUT POINTER
$TKQOUT: .WORD 0        ;; OUTPUT POINTER
$TKQSRV: .BLKB 1        ;; TTY KEYBOARD QUEUE
$TKQEND=.
.EVEN

```

;*TK INITIALIZE ROUTINE
 ;*THIS ROUTINE WILL INITIALIZE THE TTY KEYBOARD INPUT QUEUE
 ;*SETUP THE INTERRUPT VECTOR AND TURN ON THE KEYBOARD INTERRUPT

```

*CALL:
*      JSR   PC,$TKINT
*      RETURN

```

```

$TKINT: CLR   $TKCNT      ;; CLEAR COUNT OF ITEMS IN QUEUE
        MOV   $TKQSRV,$TKQIN  ;; MOVE THE STARTING ADDRESS OF THE
        MOV   $TKQIN,$TKQOUT  ;; QUEUE INTO THE INPUT & OUTPUT POINTERS.
        MOV   $TKSRV,$TKVEC    ;; INITIALIZE THE KEYBOARD VECTOR
        MOV   #200,$TKVEC+2    ;; "BR" LEVEL 4
        TST  $TKCB           ;; CLEAR DONE FLAG
        MOV  #100,$TKCS       ;; ENABLE TTY KEYBOARD INTERRUPT
        RTS   PC             ;; RETURN TO CALLER

```

;*TK SERVICE ROUTINE
 ;*THIS ROUTINE WILL SERVICE THE TTY KEYBOARD INTERRUPT
 ;*BY READING THE CHARACTER FROM THE INPUT BUFFER AND PUTTING
 ;*IT IN THE QUEUE.
 ;*IF THE CHARACTER IS A "CONTROL-C" (1C) \$TKINT IS CALLED AND
 ;*UPON RETURN EXIT IS MADE TO THE "CONTROL-C" RESTART ADDRESS (STARTS)

```

$TKSRV: MOVB  $TKCB,-(SP)    ;; PICKUP THE CHARACTER
        BIC  #1C177,(SP)    ;; STRIP THE JUNK
        CMP  (SP),#3        ;; IS IT A CONTROL C?
        BNE  IS             ;; BRANCH IF NO

```

E06

MD-11-DZRPZ-B, RPIIE DRIVE POSITIONING TEST
DZRPZB.CMB TTY INPUT ROUTINE

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```

2998 011320 104401 012441 TYPE SCNTLC TYPE A CONTROL-C (1C)
2999 011324 004737 011232 JSR PC,STKINT INIT THE KEYBOARD
3000 011330 005726 TST (SP)+ CLEAN UP STACK
3001 011332 000137 002710 JMP STARTS CONTROL C RESTART
3002 011336 021627 000007 18: CMP (SP),#7 IS IT A CONTROL G?
3003 011342 001004 BNE 25 BRANCH IF NO
3004 011344 022737 000176 001140 CMP #SWREG,SWR IS SOFT-SWR SELECTED?
3005 011352 001500 BEQ 65 GO TO SWR CHANGE
3006
3007 011354 25:
3008 011354 022737 000001 011222 CMP #1,STKCNT IS THE QUEUE FULL?
3009 011362 001004 BNE 35 BRANCH IF NO
3010 011364 104401 001212 TYPE SBELL RING THE TTY BELL
3011 011370 005726 TST (SP)+ CLEAN CHARACTER OFF OF STACK
3012 011372 000451 BR 55 EXIT
3013 011374 021627 000023 35: CMP (SP),#23 IS IT A CONTROL-S?
3014 011400 001021 BNE 325 BRANCH IF NO
3015 011402 005077 167536 CLR #STKS DISABLE TTY KEYBOARD INTERRUPTS
3016 011406 005726 TST (SP)+ CLEAN CHAR OFF STACK
3017 011410 105777 167530 318: TSTB #STKS WAIT FOR A CHAR
3018 011414 100375 BPL 318 LOOP UNTIL ITS THERE
3019 011416 117746 167524 MOVB #STKB, -(SP) GET THE CHARACTER
3020 011422 042716 177600 BIC #1C177, (SP) MAKE IT 7-BIT ASCII
3021 011426 022627 000021 CMP (SP)+, #21 IS IT A CONTROL-Q?
3022 011432 001366 BNE 318 BRANCH IF NO
3023 011434 012777 000100 167502 MOV #100, #STKS REENABLE TTY KEYBOARD INTERRUPTS
3024 011442 000002 RTI RETURN
3025 011444 005237 011222 325: INC STKCNT COUNT THIS CHARACTER
3026 011450 021627 000140 CMP (SP), #140 IS IT UPPER CASE?
3027 011454 002405 BLT 45 BRANCH IF YES
3028 011456 021627 000175 CMP (SP), #175 IS IT A SPECIAL CHAR?
3029 011462 003002 BGT 45 BRANCH IF YES
3030 011464 042716 000040 BIC #40, (SP) MAKE IT UPPER CASE
3031 011470 112677 177530 45: MOVB (SP)+, #STKQIN AND PUT IT IN QUEUE
3032 011474 005237 011224 INC STKQIN UPDATE THE POINTER
3033 011500 023727 011224 011231 CMP STKQIN, #STKQEND GO OFF THE END?
3034 011506 001003 BNE 55 BRANCH IF NO
3035 011510 012737 011230 011224 MOV #STKQSR, STKQIN RESET THE POINTER
3036 011516 000002 55: RTI RETURN
3037
3038 ;*****
3039 ;*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
3040 ;*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
3041 ;*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP
3042 ;*CALL WHEN OPERATING IN TTY INTERRUPT MODE.
3043 011520 022737 000176 001140 $CKSWR: CMP #SWREG,SWR IS THE SOFT-SWR SELECTED
3044 011526 001124 BNE 155 EXIT IF NOT
3045 011530 105777 167410 TSTB #STKS IS A CHAR WAITING?
3046 011534 100121 BPL 155 IF NOT, EXIT
3047 011536 117746 167404 MOVB #STKB, -(SP) YES
3048 011542 042716 177600 BIC #1C177, (SP) MAKE IT 7-BIT ASCII
3049 011546 021627 000007 CMP (SP), #7 IS IT A CONTROL-G?
3050 011552 001300 BNE 25 IF NOT, PUT IT IN THE TTY QUEUE
3051 AND EXIT
3052
3053 ;*****

```


G06

MO-11-DZRPZ-B, RP11E DRIVE POSITIONING TEST
DZRPZB.CMB TTY INPUT ROUTINE

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```

3110 012022 042726 000060      BIC      #60,(SP)+      ;;STRIP-OFF ASCII
3111 012026 005766 000002      TST      2(SP)         ;;IS THIS THE FIRST CHAR
3112 012032 001403              BEQ      17$           ;;BRANCH IF YES
3113 012034 006316              ASL      (SP)          ;;NO, SHIFT PRESENT
3114 012036 006316              ASL      (SP)          ;;CHAR OVER TO MAKE
3115 012040 006316              ASL      (SP)          ;;ROOM FOR NEW ONE.
3116 012042 005266 000002      17$: INC      2(SP)         ;;KEEP COUNT OF CHAR
3117 012046 056615 177776      BIS      -2(SP),(SP)  ;;SET IN NEW CHAR
3118 012052 000667              BR       7$           ;;GET THE NEXT ONE
3119 012054 104401 001216      18$: TYPE  $QUES      ;;TYPE ?(CR)(LF)
3120 012060 000720              BR       20$         ;;SIMULATE CONTROL-U
3121
3122
3123
3124
3125
3126
3127
3128
3129
3130
3131
3132 012062 011646              SRDCHR: MOV      (SP),-(SP)  ;;PUSH DOWN THE PC AND
3133 012064 016666 000004 000002      MOV      4(SP),2(SP)  ;;THE PS
3134 012072 065066 000004              CLR      4(SP)         ;;GET READY FOR A CHARACTER
3135 012076 005046              CLR      -(SP)        ;;PUT NEW PS ON STACK
3136 012100 012746 012106      MOV      #64$,-(SP)   ;;PUT NEW PC ON STACK
3137 012104 000002              RTI                    ;;POP NEW PC AND PS
3138 012106
3139 012106 005737 011222      64$: TST      $TKCNT    ;;WAIT ON A CHARACTER
3140 012112 001775              BEQ      1$           ;;
3141 012114 005337 011222      DEC      $TKCNT      ;;DECREMENT THE COUNTER
3142 012120 117766 177102 000004      MOVB    2($TKQOUT,4(SP) ;;GET ONE CHARACTER
3143 012126 005237 011226      INC      $TKQOUT     ;;UPDATE THE POINTER
3144 012132 023727 011226 011231      CMP     $TKQOUT,#$TKQEND ;;DID IT GO OFF OF THE END?
3145 012140 001003              BNE     2$           ;;BRANCH IF NO
3146 012142 012737 011230 011226      MOV     #$TKQSRT,$TKQOUT ;;RESET THE POINTER
3147 012150 000002              RTI                    ;;RETURN
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3154
3155 012152 010346              SRDLIN: MOV      R3,-(SP)  ;;SAVE R3
3156 012154 005046              CLR      -(SP)        ;;CLEAR THE RUBOUT KEY
3157 012156 012703 012406      1$: MOV     #$TTYIN,R3  ;;GET ADDRESS
3158 012162 022703 012441      2$: CMP     #$TTYIN+27.,R3 ;;BUFFER FULL?
3159 012166 101456              BLOS    4$           ;;BR IF YES
3160 012170 104410              ROCHR    ;;GO READ ONE CHARACTER FROM THE TTY
3161 012172 112613              MOVB    (SP)+,(R3)    ;;GET CHARACTER
3162 012174 122713 000177      10$: CMPB   #177,(R3)   ;;IS IT A RUBOUT
3163 012200 001022              BNE     5$           ;;BR IF NO
3164 012202 005716              TST     (SP)         ;;IS THIS THE FIRST RUBOUT?
3165 012204 001007              BNE     6$           ;;BR IF NO

```

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*****
*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
*CALL:
*   ROCHR
*   RETURN HERE
*
*****

```

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*****
*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
*CALL:
*   RDLIN
*   RETURN HERE
*
*****

```



```

3166 012206 112737 000134 012404      MOVB      #' \, 9$      ; ; TYPE A BACK SLASH
3167 012214 104401 012404              TYPE      9$
3168 012220 012716 177777              MOV      B-1, (SP)    ; ; SET THE RUBOUT KEY
3169 012224 005303                6$:      DEC      R3        ; ; BACKUP BY ONE
3170 012226 020327 012406              CMP      R3, #STTYIN ; ; STACK EMPTY?
3171 012232 103434                BLO      4$          ; ; BR IF YES
3172 012234 111337 012404              MOVB     (R3), 9$     ; ; SETUP TO TYPEOUT THE DELETED CHAR.
3173 012240 104401 012404              TYPE     9$         ; ; GO TYPE
3174 012244 000746                BR      2$          ; ; GO READ ANOTHER CHAR.
3175 012246 005716                5$:      TST      (SP)    ; ; RUBOUT KEY SET?
3176 012250 001406                BEQ     7$          ; ; BR IF NO
3177 012252 112737 000134 012404      MOVB     #' \, 9$     ; ; TYPE A BACK SLASH
3178 012260 104401 012404              TYPE     9$
3179 012264 005016                CLR     (SP)        ; ; CLEAR THE RUBOUT KEY
3180 012266 122713 000025                7$:      CMPB     #25, (R3)   ; ; IS CHARACTER A CTRL U?
3181 012272 001003                BNE     8$          ; ; BR IF NO
3182 012274 104401 012446              TYPE     $CNTLU     ; ; TYPE A CONTROL "U"
3183 012300 000726                BR      1$          ; ; GO START OVER
3184 012302 122713 000022                8$:      CMPB     #22, (R3)   ; ; IS CHARACTER A "↑R"?
3185 012306 001011                BNE     3$          ; ; BRANCH IF NO
3186 012310 105013                CLRB   (R3)        ; ; CLEAR THE CHARACTER
3187 012312 104401 001217              TYPE     , $CRLF    ; ; TYPE A "CR" & "LF"
3188 012316 104401 012406              TYPE     $TTYIN    ; ; TYPE THE INPUT STRING
3189 012322 000717                BR      2$          ; ; GO PICKUP ANOTHER CHARACTER
3190 012324 104401 001216                4$:      TYPE     $QUES    ; ; TYPE A '?'
3191 012330 000712                BR      1$          ; ; CLEAR THE BUFFER AND LOOP
3192 012332 111337 012404                3$:      MOVB     (R3), 9$     ; ; ECHO THE CHARACTER
3193 012336 104401 012404              TYPE     9$
3194 012342 122723 000015              CMPB     #15, (R3)+ ; ; CHECK FOR RETURN
3195 012346 001305                BNE     2$          ; ; LOOP IF NOT RETURN
3196 012350 105063 177777              CLRB   -1(R3)      ; ; CLEAR RETURN (THE 15)
3197 012354 104401 001220              TYPE     $LF       ; ; TYPE A LINE FEED
3198 012360 005726                TST     (SP)+      ; ; CLEAN RUBOUT KEY FROM THE STACK
3199 012362 012603                MOV     (SP)+, R3   ; ; RESTORE R3
3200 012364 011646                MOV     (SP), -(SP) ; ; ADJUST THE STACK AND PUT ADDRESS OF THE
3201 012356 016666 000004 000002      MOV     4(SP), 2(SP) ; ; FIRST ASCII CHARACTER ON IT
3202 012374 012766 012406 000004      MOV     #STTYIN, 4(SP)
3203 012402 000002                RTI
3204 012404 000                9$:      .BYTE   0          ; ; STORAGE FOR ASCII CHAR. TO TYPE
3205 012405 000                .BYTE   0          ; ; TERMINATOR
3206 012406 000033                $TTYIN: .BLKB    27. ; ; RESERVE 27. BYTES FOR TTY INPUT
3207 012441 136 006503 000012      $CNTLC: .ASCIZ  /↑C/<15><12> ; ; CONTROL "C"
3208 012446 052536 005015 000      $CNTLU: .ASCIZ  /↑U/<15><12> ; ; CONTROL "U"
3209 012453 136 006507 000012      $CNTLG: .ASCIZ  /↑G/<15><12> ; ; CONTROL "G"
3210 012460 005015 053523 020122      $MSWR:  .ASCIZ  <15><12>/SWR = /
3211 012466 020075 000
3212 012471 040 047040 053505      $MNEW:  .ASCIZ  / NEW = /
3213 012476 036440 000040
3214
3215      .SBTTL SCOPE HANDLER ROUTINE
3216
3217      ; *****
3218      ; *THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
3219      ; *AND LOAD THE TEST NUMBER($STNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
3220      ; *AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
3221      ; *THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:

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;#SW14=1      LOOP ON TEST
;#SW11=1      INHIBIT ITERATIONS
;#SW09=1      LOOP ON ERROR
;CALL
;#          SCOPE          ;;SCOPE=IOT

SSCOPE:
012502          CKSWR          ;: TEST FOR CHANGE IN SOFT-SWR
012502 104407          ;: LOOP ON PRESENT TEST?
012504 032777 040000 166426 1$: BIT #BIT14,@SWR ;: YES IF SW14=1
012512 001076          ;: BNE $OVER ;: TESTER#####
;#####START OF CODE FOR THE XOR TESTER#####
SXTSTR: BR 6$          ;: IF RUNNING ON THE "XOR" TESTER CHANGE
;: THIS INSTRUCTION TO A "NOP" (NOP=240)
012516 013746 000004          MOV @ERRVEC,-(SP) ;: SAVE THE CONTENTS OF THE ERROR VECTOR
012522 012737 012542 000004          MOV @SS,@ERRVEC ;: SET FOR TIMEOUT
012530 005737 177060          TST @177060 ;: TIME OUT ON XOR?
012534 012637 000004          MOV (SP)+,@ERRVEC ;: RESTORE THE ERROR VECTOR
012540 000450          BR $SVLAD ;: GO TO THE NEXT TEST
012542 022626          5$: CMP (SP)+,(SP)+ ;: CLEAR THE STACK AFTER A TIME OUT
012544 012637 000004          MOV (SP)+,@ERRVEC ;: RESTORE THE ERROR VECTOR
012550 000413          BR 7$          ;: LOOP ON THE PRESENT TEST
6$;#####END OF CODE FOR THE XOR TESTER#####
012552 105737 001103          2$: TSTB $ERFLG ;: HAS AN ERROR OCCURRED?
012554 001421          BEQ 3$          ;: BR IF NO
012556 123737 001115 001103          CMPB $ERMAX,$ERFLG ;: MAX. ERRORS FOR THIS TEST OCCURRED?
012560 101015          BHI 3$          ;: BR IF NO
012562 032777 001000 166342          BIT #BIT09,@SWR ;: LOOP ON ERROR?
012564 001404          BEQ 4$          ;: BR IF NO
012566 013737 001110 001106 7$: MOV $LPERR,$LPADR ;: SET LOOP ADDRESS TO LAST SCOPE
012568 000440          BR $OVER
012570 105037 001103          4$: CLRB $ERFLG ;: ZERO THE ERROR FLAG
012572 005037 001206          CLR $TIMES ;: CLEAR THE NUMBER OF ITERATIONS TO MAKE
012574 000412          BR 1$          ;: ESCAPE TO THE NEXT TEST
012576 032777 004000 166310 3$: BIT #BIT11,@SWR ;: INHIBIT ITERATIONS?
012578 001006          BNE 1$          ;: BR IF YES
012580 005237 001104          INC $ICNT ;: INCREMENT ITERATION COUNT
012582 023737 001206 001104          CMP $TIMES,$ICNT ;: CHECK THE NUMBER OF ITERATIONS MADE
012584 002021          BGE $OVER ;: BR IF MORE ITERATION REQUIRED
012586 012737 000001 001104 1$: MOV #1,$ICNT ;: REINITIALIZE THE ITERATION COUNTER
012588 013737 012724 001206          MOV $MXCNT,$TIMES ;: SET NUMBER OF ITERATIONS TO DO
SSVLAD: INCB $STNM ;: COUNT TEST NUMBERS
012590 011637 001106          MOV (SP),$LPADR ;: SAVE SCOPE LOOP ADDRESS
012592 011637 001110          MOV (SP),$LPERR ;: SAVE ERROR LOOP ADDRESS
012594 005037 001210          CLR $ESCAPE ;: CLEAR THE ESCAPE FROM ERROR ADDRESS
012596 112737 000001 001115          MOVB #1,$ERMAX ;: ONLY ALLOW ONE(1) ERR R ON NEXT TEST
012598 013777 001102 166224 $OVER: MOV $STNM,@DISPLAY ;: DISPLAY TEST NUMBER
012710 013716 001106          MOV $LPADR,(SP) ;: FUDGE RETURN ADDRESS
012722 000002          RTI ;: FIXES PS
012724 000001          $MXCNT: 1 ;: MAX. NUMBER OF ITERATIONS

.SBTTL SAVE AND RESTORE RO-RS ROUTINES

;:#####
;:SAVE RO-RS
;:CALL:
;# SAVREG

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3289 012726
3290 012726 010046
3291 012730 010146
3292 012732 010246
3293 012734 010346
3294 012736 010446
3295 012740 010546
3296 012742 016646 000022
3297 012746 016646 000022
3298 012752 016646 000022
3299 012756 016646 000022
3300 012762 000002
3301
3302
3303
3304
3305 012764
3306 012764 012666 000022
3307 012770 012666 000022
3308 012774 012666 000022
3309 013000 012666 000022
3310 013004 012605
3311 013006 012604
3312 013010 012603
3313 013012 012602
3314 013014 012601
3315 013016 012600
3316 013020 000002
3317
3318
3319
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3332 013022
3333 013022 010046

;;UPON RETURN FROM \$SAVREG THE STACK WILL LOOK LIKE:
*
*TOP---(+16)
* +2---(+18)
* +4---R5
* +6---R4
* +8---R3
*+10---R2
*+12---R1
*+14---R0

\$SAVREG:
MOV R0,-(SP) ;;PUSH R0 ON STACK
MOV R1,-(SP) ;;PUSH R1 ON STACK
MOV R2,-(SP) ;;PUSH R2 ON STACK
MOV R3,-(SP) ;;PUSH R3 ON STACK
MOV R4,-(SP) ;;PUSH R4 ON STACK
MOV R5,-(SP) ;;PUSH R5 ON STACK
MOV 22(SP),-(SP) ;;SAVE PS OF MAIN FLOW
MOV 22(SP),-(SP) ;;SAVE PC OF MAIN FLOW
MOV 22(SP),-(SP) ;;SAVE PS OF CALL
MOV 22(SP),-(SP) ;;SAVE PC OF CALL
RTI

;;RESTORE RO-R5
*CALL:
* RESREG
\$RESREG:
MOV (SP)+,22(SP) ;;RESTORE PC OF CALL
MOV (SP)+,22(SP) ;;RESTORE PS OF CALL
MOV (SP)+,22(SP) ;;RESTORE PC OF MAIN FLOW
MOV (SP)+,22(SP) ;;RESTORE PS OF MAIN FLOW
MOV (SP)+,R5 ;;POP STACK INTO R5
MOV (SP)+,R4 ;;POP STACK INTO R4
MOV (SP)+,R3 ;;POP STACK INTO R3
MOV (SP)+,R2 ;;POP STACK INTO R2
MOV (SP)+,R1 ;;POP STACK INTO R1
MOV (SP)+,R0 ;;POP STACK INTO R0
RTI

.SBTTL INTEGER MULTIPLY ROUTINE

*CALL
* MOV MULTIPLIER,-(SP)
* MOV MULTIPLICAND,-(SP)
* JSR PC,\$MULT
* RETURN ;;PRODUCT IS ON THE STACK
*
* STACK PRODUCT
* ----
* TOP LSB'S
* +2 MSB'S

\$MULT:
MOV R0,-(SP) ;;PUSH R0 ON STACK

```

3334 013024 010146      MOV      R1,-(SP)      ;; PUSH R1 ON STACK
3335 013026 010246      MOV      R2,-(SP)      ;; PUSH R2 ON STACK
3336 013030 005046      CLR      -(SP)         ;; CLEAR THE SIGN KEY
3337 013032 016601 000012  MOV      12(SP),R1     ;; GET THE MULTIPLICAND
3338 013036 100002      BPL      1$           ;; BR IF PLUS
3339 013040 005216      INC      (SP)         ;; SET THE SIGN KEY
3340 013042 005401      NEG      R1           ;; MAKE THE MULTIPLICAND POSTIVE
3341 013044 016602 000014  1$:      MOV      14(SP),R2     ;; GET THE MULTIPLIER
3342 013050 100002      BPL      2$           ;; BR IF PLUS
3343 013052 005316      DEC      (SP)         ;; UPDATE THE SIGN KEY
3344 013054 005402      NEG      R2           ;; MAKE THE MULTIPLIER POSTIVE
3345 013056 012746 000021  2$:      MOV      #17,-(SP)     ;; SET THE LOOP COUNT
3346 013062 005000      CLR      R0           ;; SETUP FOR THE MULTIPLY LOOP
3347 013064 103001 3$:      BCC      4$           ;; DON'T ADD IF MULTIPLICAND = 0
3348 013066 060200      ADD      R2,R0
3349 013070 006000 4$:      ROR      R0           ;; POSITION THE PARITIAL PRODUCT AND
3350 013072 006001      ROR      R1           ;; THE MULTIPLICAND
3351 013074 005316      DEC      (SP)         ;; HAS ALL BITS OF THE MULTIPLICAND BEEN DONE?
3352 013076 001372      BNE      3$           ;; BR IF NO
3353 013100 022616      CMP      (SP)+,(SP)   ;; SHOULD PRODUCT BE NEGATIVE?
3354 013102 001403      BEQ      5$           ;; GO TO EXIT IF NO
3355 013104 005400      NEG      R0           ;; YES--SO MAKE IT SO
3356 013106 005401      NEG      R1
3357 013110 005600      SBC      R0
3358 013112 005726 5$:      TST      (SP)+       ;; CLEAR SIGN INFO. OFF OF STACK
3359 013114 010066 000012  MOV      R0,12(SP)     ;; PUT THE PRODUCT ON THE STACK (MSB'S)
3360 013120 010166 000010  MOV      R1,10(SP)     ;; LSB'S
3361 013124 012602      MOV      (SP)+,R2     ;; POP STACK INTO R2
3362 013126 012601      MOV      (SP)+,R1     ;; POP STACK INTO R1
3363 013130 012600      MOV      (SP)+,R0     ;; POP STACK INTO R0
3364 013132 000207      RTS      PC

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.SBTTL TRAP DECODER

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 *THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
 *AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
 *OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
 *GO TO THAT ROUTINE.

```

STRAP:  MOV      R0,-(SP)      ;; SAVE R0
        MOV      2(SP),R0     ;; GET TRAP ADDRESS
        TST      -(R0)        ;; BACKUP BY 2
        MOV      (R0),R0     ;; GET RIGHT BYTE OF TRAP
        ASL      R0           ;; POSITION FOR INDEXING
        MOV      STRPAD(R0),R0 ;; INDEX TO TABLE
        RTS      R0          ;; GO TO ROUTINE

```

;; THIS IS USE TO HANDLE THE "GETPRI" MACRO

```

STRAP2: MOV      (SP),-(SP)   ;; MOVE THE PC DOWN
        MOV      4(SP),2(SP) ;; MOVE THE PSW DOWN
        RTI                    ;; RESTORE THE PSW

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.SBTTL TRAP TABLE

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;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
;*BY THE "TRAP" INSTRUCTION.

				ROUTINE	

\$TRPAD:	.WORD	\$TRAP2			
	\$TYPE	::CALL=TYPE	TRAP+1(104401)	TTY TYPEOUT ROUTINE	
	\$TYPOC	::CALL=TYPOC	TRAP+2(104402)	TYPE OCTAL NUMBER (WITH LEADING ZEROS)	
	\$TYPOS	::CALL=TYPOS	TRAP+3(104403)	TYPE OCTAL NUMBER (NO LEADING ZEROS)	
	\$TYPON	::CALL=TYPON	TRAP+4(104404)	TYPE OCTAL NUMBER (AS PER LAST CALL)	
	\$TYPDS	::CALL=TYPDS	TRAP+5(104405)	TYPE DECIMAL NUMBER (WITH SIGN)	
	\$GTSWR	::CALL=GTSWR	TRAP+6(104406)	GET SOFT-SWR SETTING	
	\$CKSWR	::CALL=CKSWR	TRAP+7(104407)	TEST FOR CHANGE IN SOFT-SWR	
	\$RDCHR	::CALL=RDCHR	TRAP+10(104410)	TTY TYPEIN CHARACTER ROUTINE	
	\$RDLIN	::CALL=RDLIN	TRAP+11(104411)	TTY TYPEIN STRING ROUTINE	
	\$SAVREG	::CALL=SAVREG	TRAP+12(104412)	SAVE RO-RS ROUTINE	
	\$RESREG	::CALL=RESREG	TRAP+13(104413)	RESTORE RO-RS ROUTINE	

.SBTTL SINGLE LENGTH BINARY TO DECIMAL ASCIZ ROUTINE

*THIS ROUTINE WILL CONVERT A 16-BIT UNSIGNED BINARY NUMBER TO AN
*UNSIGNED DECIMAL ASCIZ NUMBER.

```

*CALL
*   MOV     NUMBER, -(SP)      ;; PUT BINARY NUMBER ON THE STACK
*   JSR    PC, @#$S820        ;; CALL
*   RETURN                                     ;; ADDRESS OF THE 1ST ASCIZ CHAR. IS ON THE STACK

```

```

$S820:  MOV     2(SP), 1$        ;; SAVE BINARY NUMBER
        MOV     #1$, -(SP)     ;; SET POINTER
        JSR    PC, @#$0B20     ;; CALL DOUBLE LENGTH CONVERT
        ADD     #5, (SP)       ;; ONLY ALLOW FIVE CHARACTERS
        MOV     (SP)+, 2(SP)   ;; PICKUP POINTER
        RTS    PC              ;; RETURN
1$:     .WORD  0,0

```

.SBTTL DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE

*THIS ROUTINE WILL CONVERT A 32-BIT BINARY NUMBER TO AN UNSIGNED
*DECIMAL (ASCII) NUMBER. THE SIGN OF THE BINARY NUMBER MUST BE
*POSITIVE.

```

*CALL
*   MOV     #PNTR, -(SP)      ;; POINTER TO LOW WORD OF BINARY NUMBER
*   JSR    PC, @#$0B20
*   RETURN                                     ;; THE FIRST ADDRESS OF ASCIZ
*                                           ;; IS ON THE STACK

```

```

$0B20:  SAVREG                                     ;; SAVE REGISTERS
        MOV     2(SP), R2      ;; PICKUP THE DATA POINTER
        MOV     #$DECVL, R0    ;; GET ADDRESS OF "$DECVL" STRING

```

013170	013156		
013172	010330		
013174	010574		
013176	010550		
013200	010610		
013202	010776		
013204	011610		
013206	011520		
013210	012062		
013212	012152		
013214	012726		
013216	012764		
013220	016637	000002	013250
013226	012746	013250	
013232	004737	013254	
013236	062716	000005	
013242	012666	000002	
013246	000207		
013250	000000	000000	
104412			
016602	000002		
012700	013434		

```

3446 013266 010066 000002      MOV      R0,2(SP)      ;;PUT ADDRESS OF ASCIZ STRING ON STACK
3447 013272 012201      MOV      (R2)+,R1     ;;PICKUP THE BINARY NUMBER
3448 013274 012202      MOV      (R2)+,R2
3449 013276 012737 000012 013352      MOV      #10,4$      ;;SET UP TO DO 10 CONVERSIONS
3450 013304 012704 013364      MOV      #STNPWR,R4   ;;ADDRESS OF TEN POWER
3451 013310 012705 013366      MOV      #STNPWR+2,R5
3452 013314 005003      1$: CLR      R3        ;;CLEAR PARTIAL
3453 013316 161401      2$: SUB      (R4),R1   ;;SUBTRACT TEN POWER
3454 013320 005602      SBC      R2
3455 013322 161502      SUB      (R5),R2
3456 013324 002402      BLT      3$          ;;BR IF TEN POWER TO LARGE
3457 013326 005203      INC      R3         ;;ADD 1 TO PARTIAL
3458 013330 000772      BR       2$         ;;LOOP
3459 013332 062401      3$: ADD      (R4)+,R1  ;;RESTORE SUBTRACTED VALUE
3460 013334 005502      ADC      R2
3461 013336 062402      ADD      (R4)+,R2
3462 013340 022525      CMP      (R5)+,(R5)+ ;;MOVE TO NEXT TEN POWER
3463 013342 052703 000060      BIS      #'0,R3     ;;CHANGE PARTIAL TO ASCII
3464 013346 110320      MOVB     R3,(R0)+   ;;SAVE IT
3465 013350 005327      DEC      (PC)+     ;;DONE?
3466 013352 000000      4$: .WORD    0
3467 013354 001357      BNE     1$         ;;BR IF NO
3468 013356 105020      CLRB    (R0)+     ;;TERMINATOR
3469 013360 104413      RESREG   ;;RESTORE REGISTERS
3470 013362 000207      RTS     PC        ;;RETURN
3471 013364 145000      STNPWR: 145000    ;;1.0E09
3472 013366 035632      35632
3473 013370 160400      160400    ;;1.0E08
3474 013372 002765      2765
3475 013374 113200      113200    ;;1.0E07
3476 013376 000230      230
3477 013400 041100      041100    ;;1.0E06
3478 013402 000017      17
3479 013404 103240      103240    ;;1.0E05
3480 013406 000001      1
3481 013410 023420      23420    ;;1.0E04
3482 013412 000000      0
3483 013414 001750      1750     ;;1.0E03
3484 013416 000000      0
3485 013420 000144      144     ;;1.0E02
3486 013422 000000      0
3487 013424 000012      12     ;;1.0E01
3488 013426 000000      0
3489 013430 000001      1     ;;1.0E00
3490 013432 000000      0
3491 013434 000014      $DECVL: .BLKB 12. ;;RESERVE STORAGE FOR ASCIZ STRING
3492
3493      .SBTTL TYPE NUMERICAL ASCIZ STRING SUPPRESS LEADING ZEROS
3494
3495      ;*****
3496      ;THIS ROUTINE IS USED TO TYPE AN ASCIZ NUMBER SUPPRESSING THE
3497      ;LEADING NUMBERS.
3498      ;CALL
3499      ;*      MOV      #NUMADR,-(SP) ;;FIRST ADDRESS OF ASCIZ STRING
3500      ;*      JSR      PC,2#$SUPRS
3501

```

```

3502
3503 013450 010046
3504 013452 016600 000004
3505 013456 105710
3506 013460 001403
3507 013462 122720 000060
3508 013466 001773
3509 013470 005300
3510 013472 010037 013500
3511 013476 104401
3512 013500 000000
3513 013502 012600
3514 013504 012616
3515 013506 000207
3516
3517
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3521
3522
3523
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3525
3526
3527
3528 013510
3529 013510 010046
3530 013512 010146
3531 013514 010246
3532 013516 013700 013610
3533 013522 013701 013606
3534 013526 012702 177771
3535 013532 006300
3536 013534 006101
3537 013536 005202
3538 013540 001374
3539 013542 063700 013610
3540 013546 005501
3541 013550 063701 013606
3542 013554 062700 001057
3543 013560 005501
3544 013562 062701 047401
3545 013566 010037 013610
3546 013572 010137 013606
3547 013576 012602
3548 013600 012601
3549 013602 012600
3550 013604 000207
3551 013606 176543
3552 013610 123456
3553
3554
3555
3556
3557
    
```

```

$SUPRS: MOV RO, -(SP)          ;; SAVE RO
        MOV 4(SP), RO         ;; PICKUP THE POINTER
1$:     TSTB (RO)              ;; TERMINATE OR?
        BEQ 2$,                ;; BR IF YES
        CMPB #'0, (RO)+       ;; IS THIS AN ASCII "0" ?
        BEQ 1$,                ;; BR IF YES
2$:     DEC RO                  ;; BACKUP BY "1"
        MOV RO, 3$            ;; SAVE FOR TYPING
        TYPE                    ;; GO TYPE
3$:     .WORD 0                 ;; ASCIZ POINTER GOES HERE
        MOV (SP)+, RO         ;; RESTORE RO
        MOV (SP)+, (SP)       ;; RESTORE THE STACK
        RTS PC                 ;; RETURN
    
```

.SBTTL RANDOM NUMBER GENERATOR ROUTINE

```

;*****
;THIS ROUTINE IS A DOUBLE PRECISION PSEUDO RANDOM NUMBER GENERATOR
;WITH A RANGE OF 0 TO 2(+33)-1.
;CALL:
;      JSR PC, $RAND          ;; CALL THE ROUTINE
;      RETURN                 ;; RETURN HERE THE RANDOM
;                               ;; NUMBER WILL BE IN
;                               ;; $HINUM, $LONUM
;*****
    
```

```

$RAND:  MOV RO, -(SP)          ;; PUSH RO ON STACK
        MOV R1, -(SP)         ;; PUSH R1 ON STACK
        MOV R2, -(SP)         ;; PUSH R2 ON STACK
        MOV SLC, #M, RO       ;; SET RO WITH LOW
        MOV $HINUM, R1        ;; SET R1 WITH HIGH
        MOV #7, R2            ;; SET SHIFT COUNT
1$:     ASL RO                  ;; SHIFT RO LEFT AND
        ROL R1                 ;; ROTATE CARRY INTO R1 AND
        INC R2                 ;; CHECK FOR DONE
        BNE 1$,                ;; CONTINUE SHIFT LOOP
        ADD $LONUM, RO         ;; ADD NUMBER TO MAKE X 129
        ADC R1                 ;; PROPOGATE CARRY
        ADD $HINUM, R1        ;; ADD NUMBER TO MAKE X 129
        ADD #1057, RO         ;; ADD LOW CONSTANT
        ADC R1                 ;; PROPOGATE CARRY
        ADD #47401, R1        ;; ADD HIGH CONSTANT
        MOV RO, $LONUM        ;; SAVE RO
        MOV R1, $HINUM        ;; SAVE R1
        MOV (SP)+, R2         ;; POP STACK INTO R2
        MOV (SP)+, R1         ;; POP STACK INTO R1
        MOV (SP)+, RO         ;; POP STACK INTO RO
        RTS PC                 ;; RETURN
$HINUM: .WORD 176543
$LONUM: .WORD 123456
    
```

```

;*****
.SBTTL RPINIT - INITIALIZE THE RP11 & SEE WHICH DRIVES ARE AVAILABLE
;THIS ROUTINE CLEARS THE RP11 AND DETERMINES WHICH DRIVES ARE AVAILABLE.
;THE TABLE 'DRVSTA' IS LOADED TO REFLECT THE SYSTEM STATUS.
;*****
    
```

```

3558          :CALL
3559          :      JSR      PC,@#RPINIT
3560          :      RETURN
3561
3562          RPINIT: SAVREG          ;SAVE R0-R5
3563          MOV      RPVEC,R1      ;VECTOR ADDRESS
3564          CLR      (R1)+         ;SET INTERRUPT ADDRESS TO ZERO
3565          MOV      RPPRIO,(R1)   ;RP11 PRIORITY
3566          CLR      DRVSTYP      ;CLEAR DRIVE TYPE STORAGE
3567          CLR      DRVSTA       ;SET DRIVE STATUS TO OFFLINE
3568          CLR      DRVSTA+2     ;SET DRIVE STATUS TO OFFLINE
3569          CLR      DRVSTA+4     ;SET DRIVE STATUS TO OFFLINE
3570          CLR      DRVSTA+6     ;SET DRIVE STATUS TO OFFLINE
3571          MOV      RPADR,R0     ;PUT RP11 ADDRESS INTO R0
3572          MOV      #CLEAR,RPCS(R0);CLEAR THE RP11
3573          MOV      #CLEAR,RPCS(R0);CLEAR THE RP11 AGAIN
3574          MOV      #7,R1        ;'DRVSTA' TABLE INDEX
3575          1$: MOVB      R1,RPCS+1(R0);SELECT DRIVE
3576          BIT      #SUFU,RPDS(R0);SEE IF DRIVE UNSAFE
3577          BEQ      2$          ;BR IF NOT UNSAFE
3578          MOVB      #-1,DRVSTA(R1);SET INDICATOR TO 'UNSAFE'
3579          BR      4$          ;EXIT
3580          2$: BIT      #SUOL,RPDS(R0);IS DRIVE ONLINE ?
3581          BEQ      5$          ;BR IF NOT
3582          BIT      #SUSI,RPDS(R0);SEEK INCOMPLETE SET ?
3583          BNE      3$          ;BR IF SET
3584          BIT      #SUDY,RPDS(R0);IS DRIVE READY ?
3585          BEQ      5$          ;BR IF NOT
3586          3$: MOVB      #1,DRVSTA(R1);SET DRIVE INDICATOR TO 'ONLINE'
3587          4$: BIT      #SURP03,RPDS(R0);IS THE DRIVE AN RP03 ?
3588          BEQ      5$          ;BR IF NOT
3589          BISB      ATABIT(R1),DRVSTYP;SET RP03 INDICATOR
3590          5$: DEC      R1        ;DECREMENT THE TABLE INDEX
3591          BPL      1$          ;BR IF NOT FINISHED
3592          RESREG          ;RESTORE R0-R5
3593          RTS      PC         ;RETURN
3594
3595          :*****
3596          :SBTTL  SEEKS - INITIATE A DIRECT SEEK (OR HOME SEEK) OPERATION
3597          :THIS ROUTINE INITIATES A SEEK OPERATION ON THE DRIVE ADDRESSED IN
3598          :THE SECOND BYTE OF 'DPB'. 1 SECOND IS ALLOWED FOR THE SEEK
3599          :TO COMPLETE; IF THE DRIVE HAS NOT INTERRUPTED ('AIE' IS SET)
3600          :WITHIN THAT TIME, THE SUBSYSTEM IS RESET AND THE TESTING FOR THE
3601          :DRIVE IS TERMINATED.
3602          :CALL
3603          :      JSR      PC,@#SEEKS
3604          :      RETURN
3605
3606          SEEKS: SAVREG          ;SAVE R0-R5
3607          MOV      RPPRIO,PSW    ;RP11 PRIORITY
3608          MOV      RPADR,R0     ;RP11 BUS ADDRESS
3609          MOV      $LPERR,-(SP)  ;SAVE OLD LOOP ON ERROR ADDRESS
3610          MOV      #SEEKS0,$LPERR;CHANGE LOOP ON ERROR ADDRESS
3611          1$: MOV      #CLEAR,RPCS(R0);CLEAR THE CONTROLLER
3612          MOV      #CLEAR,RPCS(R0);CLEAR THE CONTROLLER
3613          MOV      DPB+1,RPCS+1(R0);SELECT THE DRIVE

```


3614	014056	013737	001366	001262		MOV	DPB+2,CYL,DS	: DESIRED CYLINDER
3615	014064	013760	001366	000012		MOV	DPB+2,RPCA(RO)	: LOAD CYLINDER ADDRESS
3616	014072	013760	001370	000014		MOV	DPB+4,RPDA(RO)	: TRACK ADDRESS
3617	014100	012777	014264	165162		MOV	#SEEKS1,IRPVEC	: INTERRUPT RETURN
3618	014106	013760	001364	000004		MOV	DPB,RPCS(RO)	: START THE COMMAND
3619	014114	152760	000040	000005		BISB	#40,RPCS+1(RO)	: SET ATTENTION INTERRUPT ENABLE
3620	014122	005037	177776			CLR	PS	: ALLOW RPI1 INTERRUPTS
3621	014126	010637	001242			MOV	SP,SPSAV	: SAVE THE CURRENT STACK POINTER
3622	014132	012737	004704	001300		MOV	#2500,STALLG	: SET STALL VALUE TO 2500MS
3623	014140	004037	015542			JSR	RO,STALLA	: WAIT THE SPECIFIED VALUE
3624	014144	001300				.WORD	STALLG	: STALL VALUE STORAGE
3625	014146	004737	015134			JSR	PC,SAVRP	: OPERATION TIMED OUT, SAVE THE REGISTERS
3626	014152	032737	001000	002004		BIT	#SU0U,\$RPDS	: DRIVE UNSAFE ?
3627	014160	001403				BEQ	15	: BR IF NOT
3628	014162	104002				ERROR	2	: DRIVE UNSAFE
3629	014164	000137	015242			JMP	DSELECT	: DESELECT THE DRIVE
3630	014170	032737	040000	002004	15:	BIT	#SUOL,\$RPDS	: DRIVE STILL ONLINE ?
3631	014176	001003				BNE	25	: BR IF IT IS
3632	014200	104010				ERROR	10	: DRIVE OFFLINE AFTER POSITIONING
3633	014202	000137	015242			JMP	DSELECT	: DESELECT THE DRIVE
3634	014206	032737	100000	002004	25:	BIT	#SUADY,\$RPDS	: IS THE DRIVE READY ?
3635	014214	001003				BNE	35	: BR IF THE DRIVE IS READY
3636	014216	104016				ERROR	16	: DRIVE NOT READY AFTER POSITIONING
3637	014220	000137	015242			JMP	DSELECT	: DESELECT THE DRIVE
3638	014224	104005			35:	ERROR	5	: NO INTERRUPT FROM POSITIONING AFTER 1 SECOND
3639	014226	032737	000200	002010		BIT	#RDY,\$RPCS	: IS THE CONTROLLER READY ?
3640	014234	001011				BNE	45	: BR IF IT IS
3641	014236	012760	000001	000004		MOV	#CLEAR,RPCS(RO)	: CLEAR THE CONTROLLER
3642	014244	012760	000001	000004		MOV	#CLEAR,RPCS(RO)	: CLEAR THE CONTROLLER
3643	014252	012777	000100	164664		MOV	#BIT06,\$STKS	: RESTORE THE KEYBOARD INTERRUPT ENABLE
3644	014260	000177	164760		45:	JMP	28YPASS	: TERMINATE THE PRESENT TEST
3645	014264	005037	177776		SEEKS1:	CLR	PSW	: GO BACK TO PRIORITY 0
3646	014270	013706	001242			MOV	SPSAV,SP	: RESTORE THE STACK POINTER
3647	014274	013700	001266			MOV	RPDA,RO	: RPI1 ADDRESS
3648	014300	004737	015134			JSR	PC,SAVRP	: SAVE THE RPI1 REGISTERS
3649	014304	032737	004000	002004		BIT	#SU0I,\$RPDS	: SEEK INCOMPLETE ?
3650	014312	001416				BEQ	SEEKS2	: BR IF NOT
3651	014314	012737	014324	001210		MOV	#15,\$ESCAPE	: ERROR 'ESCAPE' ADDRESS
3652	014322	104015				ERROR	15	: SEEK INCOMPLETE
3653	014324	005037	001210		15:	CLR	\$ESCAPE	: CLEAR THE ESCAPE ADDRESS
3654	014330	004737	015264			JSR	PC,RESTOR	: DO A HOME SEEK TO CLEAR THE DRIVE
3655	014334	032777	001000	164576		BIT	#SU09,\$SWR	: LOOPING ON ERROR ?
3656	014342	001452				BEQ	SEEKS4	: BR IF NOT
3657	014344	000177	164540			JMP	23LPERR	: LOOP ON THE OPERATION
3658	014350	032737	100000	002010	SEEKS2:	BIT	#ERR,\$RPCS	: 'ERROR' SET ?
3659	014356	001410				BEQ	15	: BR IF NOT
3660	014360	104006				ERROR	6	: DRIVE ERROR AFTER POSITIONING
3661	014362	012760	000001	000004		MOV	#CLEAR,RPCS(RO)	: CLEAR THE CONTROLLER
3662	014370	012760	000001	000004		MOV	#CLEAR,RPCS(RO)	: CLEAR THE CONTROLLER
3663	014376	000415				BR	SEEKS3	: CHECK THE DISK'S POSITION
3664	014400	005001			15:	CLR	R1	: CLEAR R1
3665	014402	113701	001365			MOVB	DPB+1,R1	: DRIVE ADDRESS
3666	014406	136137	001314	002004		BITB	ATABIT(R1),\$RPDS	: ATTENTION BIT SET FOR THE DRIVE
3667	014414	001001				BNE	25	: BR IF IT IS
3668	014416	104007				ERROR	7	: ATTENTION BIT NOT SET AFTER POSITIONING
3669	014420	023737	001366	002024	25:	CMF	DPB+2,\$SUCA	: 'SUCA' CORRECT ?

```

3670 014426 001401 BEQ SEEKS3 ;BR IF IT IS
3671 014430 104011 ERROR 11 ;'SUCA' NOT CORRECT
3672 014432 004737 014524 SEEKS3: JSR PC,VERIFY ;VERIFY THE DISK'S POSITION
3673 014436 000414 BR SEEKS4 ;AT THE CORRECT CYLINDER
3674 014440 122737 000015 001364 CMPB #HOMSEK,DPB ;DOING A HOME SEEK ?
3675 014446 001410 BEQ SEEKS4 ;BR IF YES, NO SENSE DOING A HOME SEEK AGAIN
3676 014450 004737 015264 JSR PC,RESTOR ;DO A HOME SEEK
3677 014454 032777 001000 164456 BIT #SW09,2SWR ;LOOP ON THE OPERATION ?
3678 014462 001402 BEQ SEEKS4 ;BR IF NOT
3679 014464 000177 164420 JMP 2$LPERR ;LOOP
3680 014470 032777 000010 164442 SEEKS4: BIT #SW03,2SWR ;STALL ?
3681 014476 001403 BEQ 1$ ;BR IF NOT
3682 014500 004037 015546 JSR RD,STALL ;STALL
3683 014504 001276 .WORD STALL ;2SMS STALL
3684 014506 016037 000024 001254 1$: MOV SUCA(RD),CYL.CR ;CURRENT CYLINDER ADDRESS
3685 014514 012637 001110 MOV (SP)+,2$LPERR ;RESTORE THE LOOP ON ERROR ADDRESS
3686 014520 104413 RESREG ;RESTORE RD-RS
3687 014522 000207 RTS PC ;RETURN

```

```

*****
;SBTTL VERIFY - ROUTINE TO VERIFY THE POSITION AFTER A SEEK
;THIS ROUTINE VERIFIES THE POSITION OF THE DRIVE AFTER A SEEK
;BY READING A HEADER AT THE DESTINATION CYLINDER THE HEADER
;READ IS FROM THE SECTOR WHICH IS 2 SECTORS FROM THE ADDRESS IN
;THE 'SOT' COUNTER. THE CYLINDER FIELD FROM 'DPB+2' IS COMPARED
;WITH THE CYLINDER FIELD FROM THE HEADER.
;CALL

```

```

3697 JSR PC,VERIFY
3698 RETURN ;NORMAL RETURN
3699 ERROR RETURN ;CYLINDER FIELDS DID NOT COMPARE
3700
3701 014524 104412 VERIFY: SAVREG ;SAVE RD-RS
3702 014526 013746 001110 MOV 2$LPERR,-(SP) ;SAVE THE LOOP ON ERROR ADDRESS
3703 014532 032777 000001 164400 BIT #SW0,2SWR ;CHECK POSITION ?
3704 014540 001171 BNE VERIFY1 ;BR IF NOT
3705 014542 012737 014550 001110 MOV #VERIFY0,2$LPERR ;LOOP ON ERROR ADDRESS
3706 014550 012737 177777 027142 VERIFY0: MOV #-1,BUFFER+2 ;CLEAR CYLINDER STORAGE
3707 014556 013700 001266 MOV RPAOR,RD ;LOAD RPII ADDRESS
3708 014562 016046 000014 MOV RPOA(RD),-(SP) ;GET THE 'SOT'
3709 014566 042716 177417 BIC #1C360,(SP) ;SAVE THE 'SOT' BITS
3710 014572 006216 ASR (SP) ;RIGHT JUSTIFY THE BITS
3711 014574 006216 ASR (SP) ;RIGHT JUSTIFY THE BITS
3712 014576 006216 ASR (SP) ;RIGHT JUSTIFY THE BITS
3713 014600 006216 ASR (SP) ;RIGHT JUSTIFY THE BITS
3714 014602 062716 000002 ADD #2,(SP) ;FORM SECTOR ADDRESS FOR CHECK
3715 014606 022716 000012 CMP #10,(SP) ;SEE IF THE ADDRESS OVERFLOWED
3716 014612 101005 BHI 2$ ;BR IF NOT
3717 014614 103402 BLO 1$ ;BR IF ADDR IS 11
3718 014616 005016 CLR (SP) ;SET SECTOR ADDRESS TO ZERO
3719 014620 000402 BR 2$ ;CONTINUE
3720 014622 012716 000001 1$: MOV #1,(SP) ;SET SECTOR ADDRESS TO ONE
3721 014626 012777 014776 164434 2$: MOV #4,2$RPVEC ;INTERRUPT ADDRESS
3722 014634 112637 001370 MOVB (SP)+,DPB+4 ;PUT VALUE INTO THE DPB
3723 014640 113737 001370 001260 MOVB DPB+4,SEC.RD ;SELECTED SECTOR FOR ERROR MESSAGE
3724 014646 113737 001371 001256 MOVB DPB+5,TRK.RD ;TRACK FOR ERROR MESSAGE
3725 014654 013746 001364 MOV DPB,-(SP) ;SETUP RPCS LOAD VALUE

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E07

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3726 014660 112716 000017      MOVB      #READ (SP)          ;READ COMMAND CODE
3727 014664 052716 014100      BIS      #MODE!HDR!IDE,(SP) ;SET BITS FOR HEADER READ
3728 014670 012760 177775      MOV      #-3,RPMC(RO)       ;LOAD WORD COUNT
3729 014676 012760 027140      MOV      #BUFFER,RPBA(RO)   ;BUFFER ADDRESS
3730 014704 013760 001370      MOV      DPB+4,RPDA(RO)     ;SECTOR ADDRESS
3731 014712 012660 000004      MOV      (SP)+,RPCS(RO)    ;START THE ORDER
3732 014716 005037 177776      CLR      PSW                ;SET PRIORITY BACK TO ZERO
3733 014722 010637 001242      MOV      SP,SPSAV          ;SAVE THE CURRENT STACK POINTER
3734 014726 012737 004704      MOV      #2500.,STALLG     ;SET STALL VALUE TO 2500MS
3735 014734 004037 015542      JSR      RO,STALLA         ;WAIT THE SPECIFIED VALUE
3736 014740 001300      .WORD    STALLG            ;STALL VALUE STORAGE
3737 014742 004737 015134      JSR      PC,SAVRP          ;STORE THE RP11 REGISTERS
3738 014746 104014      ERROR    14                ;NO INTERRUPT WITHIN 1 SECOND
3739 014750 012760 000001      MOV      #CLEAR,RPCS(RO)   ;CLEAR THE CONTROLLER
3740 014756 012760 000001      MOV      #CLEAR,RPCS(RO)   ;CLEAR THE CONTROLLER
3741 014764 012777 000100      MOV      #BIT6,$STKS       ;SET TTY KEYBOARD INTERRUPT ENABLE
3742 014772 000177 164246      JMP      $BYPASS           ;TERMINATE THE PRESENT TEST
3743 014776 005037 177776      CLR      PSW                ;SET PRIORITY TO ZERO
3744 015002 013706 001242      MOV      SPSAV,SP          ;RESTORE STACK POINTER
3745 015006 004737 015134      JSR      PC,SAVRP          ;STORE THE RP11 REGISTERS
3746 015012 013700 001266      MOV      RPADR,RO          ;PUT RP11 ADDRESS INTO RO
3747 015016 032737 100000      BIT      #ERR,$RPCS        ;DID THE ORDER TERMINTIE WITH AN ERROR ?
3748 015024 001410      BEQ      6$                ;BR IF NOT
3749 015026 104012      ERROR    12                ;ERROR DURING POSITIONING VERIFICATION
3750 015030 012760 000001      MOV      #CLEAR,RPCS(RO)   ;CLEAR THE ERROR
3751 015036 012760 000001      MOV      #CLEAR,RPCS(RO)   ;CLEAR THE CONTROLLER
3752 015044 000427      BR       6$                ;BYPASS POSITIONING CHECK
3753 015046      6$:
3754 015046 006237 027142      ASR      BUFFER+2          ;ALIGN CYLINDER ADDRESS FOR COMPARE
3755 015052 006237 027142      ASR      BUFFER+2          ;ALIGN CYLINDER ADDRESS FOR COMPARE
3756 015056 006237 027142      ASR      BUFFER+2          ;ALIGN CYLINDER ADDRESS FOR COMPARE
3757 015062 006237 027142      ASR      BUFFER+2          ;ALIGN CYLINDER ADDRESS FOR COMPARE
3758 015066 006237 027142      ASR      BUFFER+2          ;ALIGN CYLINDER ADDRESS FOR COMPARE
3759 015072 006237 027142      ASR      BUFFER+2          ;ALIGN CYLINDER ADDRESS FOR COMPARE
3760 015076 023737 001366      CMP      DPB+2,BUFFER+2    ;SEE IF CYLINDER ADDR FROM HEADER IS CORRECT
3761 015104 001407      BEQ      VERIFY1          ;BR IF OK
3762 015106 013737 027142      MOV      BUFFER+2,$BD0AT   ;CYLINDER ADDRESS FROM HEADER
3763 015114 104013      ERROR    13                ;CYLINDER ADDRESS DOES NOT COMPARE
3764 015116 062766 000002      ADD      #2,2(SP)          ;RETURN +2
3765 015124 012637 001110      VERIFY1: MOV      (SP)+,$LPERR  ;RESTORE LOOP ON ERROR ADDRESS
3766 015130 104413      RESREG  ;RESTORE RO-R5
3767 015132 000207      RTS      PC                ;RETURN
3768
3769
3770 ;*****
3771 ;SBTTL SAVRP - STORE THE RP11E REGISTERS
3772 ;*THIS ROUTINE STORES THE RP11E REGISTERS FOR USE BY THE PROGRAM.
3773 ;*THE PROGRAM DOES NOT USE THE 'LIVE' REGISTERS FOR ERROR DETERMINATION.
3774 ;CALL
3775 ;
3776 ;
3777 SAVRP: MOV      RO,-(SP)          ;SAVE RO
3778      MOV      RPADR,RO       ;RP11 ADDRESS
3779      MOV      RPOS(RO),$RPOS ;STORE RPOS
3780      MOV      RPER(RO),$RPER ;STORE RPER
3781      MOV      RPCS(RO),$RPCS ;STORE RPCS

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3782 015164 016037 000006 002012
3783 015172 016037 000010 002014
3784 015200 016037 000012 002016
3785 015206 016037 000014 002020
3786 015214 016037 000016 002022
3787 015222 016037 000024 002024
3788 015230 016037 000026 002026
3789 015236 012600
3790 015240 000207

MOV RPWC(RO), \$RPWC ;STORE RPWC
MOV RPBA(RO), \$RPBA ;STORE RPBA
MOV RPCA(RO), \$RPCA ;STORE RPCA
MOV RPOA(RO), \$RPOA ;STORE RPOA
MOV RPMI(RO), \$RPMI ;STORE RPMI
MOV SUCA(RO), \$SUCA ;STORE SUCA
MOV SILO(RO), \$SILO ;STORE SILO
MOV (SP)+, RO ;RESTORE RO
RTS PC ;RETURN

;SBTTL DSELECT - SETUP INDICATORS TO DEASSIGN AN UNSAFE/OFFLINE DRIVE
;THIS ROUTINE SETS A BIT IN LOCATION 'DSELECT' WHICH IS USED TO DESELECT
;AN UNSAFE/OFFLINE DRIVE WHICH WAS ASSIGNED BY THE OPERATOR FOR TESTING
;OR WHICH WENT OFFLINE OR UNSAFE DURING TESTING.
;CALL

JMP @#DSELECT

3800 015242 013701 001246
3801 015246 156137 001314 001252
3813 015254 005037 177776
3814 015260 000137 007464

DSELECT: MOV CHKDRV, R1 ;GET DRIVE NUMBER
BISB ATABIT(R1), DRVBAD ;USE AS INDEX TO LOAD ATA BIT FOR DRIVE
;IN DESELECT LOCATION.
CLR PSW ;SET PRIORITY BACK TO ZERO
JMP @#SEOP ;FORCE END OF PASS FOR THE DRIVE

;SBTTL RESTOR - HOME SEEK ROUTINE
;THIS ROUTINE PERFORMS A HOME SEEK ON THE SELECTED DRIVE. THE ROUTINE
;IS CALLED AFTER THE PROGRAM DETERMINES THAT THE DRIVE IS POSITIONED
;INCORRECTLY AFTER A SEEK OR A UTILITY HOME SEEK OPERATION IS REQUIRED.
;CALL

JSR PC, RESTOR
RETURN

3815 015264 104412
3816 015266 013746 001110
3817 015272 012737 015304 001110
3818 015300 013700 001266
3819 015304 012760 000001 000004
3820 015312 012760 000001 000004
3821 015320 012777 015500 163742
3822 015326 013746 001364
3823 015332 112716 000015
3824 015336 052716 020000
3825 015342 012660 000004
3826 015346 005037 177776
3827 015352 010637 001242
3828 015356 012737 004704 001300
3829 015364 004037 015542
3830 015370 001300
3831 015372 004737 015134
3832 015376 032737 001000 002004
3833 015404 001403
3834 015406 104002
3835 015410 000137 015242
3836 015414 032737 040000 002004
3837 015422 001003

RESTOR: SAVREG ;SAVE RO-R5
MOV \$LPERR, -(SP) ;SAVE LOOP ON ERROR ADDRESS
MOV \$IS, \$LPERR ;LOOP ON ERROR ADDRESS
MOV RPAOR, RO ;RPII ADDRESS
15: MOV #CLEAR, RPCS(RO) ;CLEAR THE RPII
MOV #CLEAR, RPCS(RO) ;CLEAR THE CONTROLLER
MOV #RESTRI, \$RPVEC ;INTERRUPT RETURN
MOV DPB, -(SP) ;SETUP RPCS CONTENTS
MOV #HOMSEK, (SP) ;COMMAND CODE
BIS #AIE, (SP) ;ATTENTION INTERRUPT ENABLE
MOV (SP)+, RPCS(RO) ;START THE HOME SEEK
CLR PSW ;SET PRIORITY TO ZERO
MOV SP, SPSAV ;SAVE THE STACK POINTER
MOV #2500, STALLG ;SET STALL VALUE TO 2500MS
JSR RO, STALLA ;WAIT THE SPECIFIED VALUE
;WORD STALLG ;STALL VALUE STORAGE
JSR PC, SAVRP ;GET THE REGISTERS
BIT #SUFL, \$RPDS ;DRIVE UNSAFE ?
BEQ 2\$;BR IF NOT
ERROR 2\$;DRIVE UNSAFE
JMP DSELECT ;DESELECT THE DRIVE
2\$: BIT #SUOL, \$RPDS ;IS THE DRIVE STILL ONLINE ?
BNE 3\$;BR IF IT IS

```

3838 015424 104010          ERROR 10          ;DRIVE OFFLINE AFTER POSITIONING
3839 015426 000137 015242    JMP     DSELECT   ;DESELECT THE DRIVE
3840 015432 032737 100000 002004 3$:  BIT     #SUSDY,SRPDS ;IS THE DRIVE READY ?
3841 015440 001003          BNE     4$        ;BR IF IT IS
3842 015442 104016          ERROR 16          ;DRIVE NOT READY AFTER POSITIONING
3843 015444 000137 015242    JMP     DSELECT   ;DESELECT THE DRIVE
3844 015450 104005          ERROR 5           ;DRIVE HAS NOT INTERRUPTED WITHIN 1 SEC
3845 015452 012760 000001 000004 4$:  MOV     #CLEAR,RPCS(RO) ;CLEAR THE CONTROLLER
3846 015460 012760 000001 000004  MOV     #CLEAR,RPCS(RO) ;CLEAR THE CONTROLLER
3847 015466 012777 000100 163450  MOV     #BIT6,STKS   ;SET INTERRUPT ENABLE FOR TTY KEYBOARD
3848 015474 000177 163544    JMP     #BYPASS    ;TERMINATE THE PRESENT TEST
3849 015500 013706 001242    RESTRI: MOV    SPSAV,SP ;RESTORE THE STACK POINTER
3850 015504 005037 177776    CLR     PSW        ;RESET THE PSW
3851 015510 004737 015134    JSR     PC,SAVRP   ;SAVE THE REGISTERS
3852 015514 032737 004000 002004  BIT     #SUSI,SRPDS ;SEEK INCOMPLETE ?
3853 015522 001403          BEQ     2$        ;BR IF NOT
3854 015524 104015          ERROR 15          ;SEEK INCOMPLETE
3855 015526 000137 015242    JMP     DSELECT   ;DESELECT THE DRIVE
3856 015532 012637 001110 2$:  MOV     (SP)+,SLPERR ;RESTORE THE LOOP ON ERROR ADDRESS
3857 015536 104413          RESREG           ;RESTORE RO-RS
3858 015540 000207          RTS     PC        ;RETURN

;*****
;SBTTL STALL - USED TO STALL AFTER A DRIVE FUNCTION IS COMPLETE
;THIS ROUTINE WILL PROVIDE A STALL IN MILLISECONDS FOR A SPECIFIC
;AMOUNT OF TIME IF SWITCH 02 IS NOT SET OR A RANDOM AMOUNT OF TIME IF
;SWITCH 02 IS SET.
;STALL1 CONTAINS SPECIFIED TIME FOR TESTS 0-6.
;CALL
;      JSR     RO,#STALL ;WHERE TO FIND THE STALL TIME
;      TIME POINTER
;      JSR     RO,#STALLA ;ENTER HERE TO BYPASS RANDOM STALL SELECTION
;      TIME POINTER
;      ;WHERE TO FIND THE STALL TIME
3873 015542 013046          STALLA: MOV    2(RO)+,-(SP) ;PICKUP STALL TIME
3874 015544 000413          BR     STALLB     ;BYPASS RANDOM STALL CHECK
3875 015546 013046          STALL:  MOV    2(RO)+,-(SP) ;PICKUP STALL TIME
3876 015550 032777 000004 163362  BIT     #SW2,SWR   ;USE A RANDOM TIME?
3877 015556 001406          BEQ     STALLB   ;NO--BRANCH
3878 015560 004737 013510    JSR     PC,#SRAND  ;YES--FORM RANDOM NUMBER
3879 015564 013716 013610    MOV     2#SLONUM,(SP) ;AND USE IT FOR THE STALL TIME
3880 015570 042716 177700    BIC     #1C77,(SP) ;BUT NEVER > 64 MILLISECONDS
3881 015574 005046          STALLB: CLR    -(SP)   ;CLEAR TEMP. LOCATION
3882 015576 162766 000001 000002 2$:  SUB     #1,2(SP)   ;MORE STALL REQUIRED?
3883 015604 103407          BLO     4$        ;NO--BRANCH
3884 015606 012716 000620    MOV     #400.,(SP) ;STALL TIME CONSTANT
3885 015612 005700          3$:  TST     RO        ;NOP TO KILL TIME
3886 015614 005366 000000    DEC     0(SP)     ;COUNT
3887 015620 001374          BNE     3$        ;LOOP IF MORE COUNTS NEEDED
3888 015622 000765          BR     2$        ;
3889 015624 022626          4$:  CMP     (SP)+,(SP)+ ;CLEAN OFF THE STACK
3890 015626 000200          RTS     RO        ;EXIT

;*****

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3894
3895
3896
3897
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3899
3900
3901
3902
3903
3904
3905 01 630 012037 016076
3906 015634 104412
3907 015636 012705 177776
3908 015642 012737 024010 001162
3909 015650 012737 024012 001164
3910 015656 012737 023510 001166
3911 015664 012737 023570 001170
3912 015672 013700 001162
3913 015676 013701 001164
3914 015702 013702 016076
3915 015706 005003
3916 015710 021011
3917 015712 003404
3918 015714 011004
3919 015716 011110
3920 015720 010411
3921 015722 005203
3922 015724 005720
3923 015726 005721
3924 015730 005302
3925 015732 001366
3926 015734 005703
3927 015736 001355
3928 015740 013700 001162
3929 015744 013701 001166
3930 015750 013702 001170
3931 015754 010204
3932 015756 005024
3933 015760 005024
3934 015762 005024
3935 015764 005024
3936 015766 005024
3937 015770 012703 177773
3938 015774 011011
3939 015776 013703 016076
3940 016002 022011
3941 016004 001411
3942 016006 005721
3943 016010 016011 177776
3944 016014 005722
3945 016016 012712 000001
3946 016022 005303
3947 016024 001404
3948 016026 000765
3949 016030 005212

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.SBTTL SORT - ROUTINE TO SORT & PRINT SEEK TIMES
;THIS ROUTINE DETERMINES THE NUMBER OF TIMES A PARTICULAR FORWARD OR REVERSE
;SEEK TIME WAS OBTAINED. THE SEEK TIMES ARE SORTED IN DECENDING SEQUENCE
;AND THE NUMBER OF OCCURENCES OF A PARTICULAR SEEK TIME ARE TOTALED. THE
;THE ROUTINE WILL TYPEOUT ONLY THE LONGEST 5 SEEK TIMES. FORWARD SEEK TIMES
;ARE STORED IN A TABLE STARTING AT 'FRWSTR'; REVERSE SEEK TIMES ARE STORED
;IN A TABLE STARTING AT 'RVSTR'.
CALL
; JSR RD SORT ; SORT AND TYPE THE SEEK TIMES
; NUMBER OF ITEMS ; NUMBER OF ITEMS IN THE TABLE (405 MAX)
SORT: MOV (R0)+,75 ; GET THE ENTRY COUNT
SAVREG ; SAVE R0-R5
MOV #2,R5 ; COUNT FOR FORWARD & REVERSE
MOV #FRWSTR,$REG0 ; INITIALIZE POINTER TO FORWARD SEEK TIMES
MOV #FRWSTR+2,$REG1 ; SECOND FORWARD SEEK TIME POINTER
MOV #BUFR4,$REG2
MOV #BUFR5,$REG3 ; INITIALIZE POINTER TO '# OF TIMES'
15: MOV $REG0,R0 ; TYPE 'SEEK TIME'
MOV $REG1,R1
MOV 75,R2 ; NUMBER OF ITEMS IN THE TABLE
CLR R3
25: CMP (R0),(R1) ; SORT THE ITEMS & PUT THEM
BLE 35 ; IN DECENDING ORDER
MOV (R0),R4 ; LARGER ITEMS AT TOP OF LIST,
MOV (R1),(R0) ; SMALLER AT THE BOTTOM
MOV R4,(R1)
35: INC R3
TST (R0)+
TST (R1)+
DEC R2
BNE 25
TST R3 ; SORTED ALL ITEMS?
BNE 15 ; IF NOT LOOP BACK
MOV $REG0,R0 ; PTR TO 'SEEK TIME'
MOV $REG2,R1 ; SAVE 'SEEK TIME' HERE
MOV $REG3,R2 ; SAVE '# OF TIMES' HERE
MOV R2,R4
CLR (R4)+ ; CLR OUT 5 WORDS OF
CLR (R4)+ ; '# OF TIMES' BUFR
CLR (R4)+
CLR (R4)+
CLR (R4)+
37: MOV #5,R3 ; SAVE ONLY 5 DIFFERENT 'SEEK TIMES'
MOV (R0),(R1) ; FIND OUT THE '# OF TIMES'
MOV 75,R3 ; EACH 'SEEK TIME' WAS
45: CMP (R0)+,(R1) ; OBTAINED
BEQ 55
TST (R1)+ ; SAVE 'SEEK TIME'
MOV -2(R0),(R1)
TST (R2)+ ; KEEP '# OF TIMES'
MOV #1,(R2)
DEC R3
BEQ 65
BR 45
55: INC (R2) ; INCREMENT '# OF TIMES'

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3950 016032 005303          DEC      R3          ;ALL DONE?
3951 016034 001362          BNE      45          ;IF NOT, GO BACK
3952 016036 005205          65:     INC      R5          ;SORTED BOTH FORWARD & REVERSE ?
3953 016040 001417          BEQ      GOTYPE      ;IF YES, TYPE THE VALUES
3954 016042 012737 025464 001162  MOV      #RVSTR, $REG0 ;IF NOT, INITIALIZE POINTER TO REVERSE SEEK TIMES
3955 016050 012737 025466 001164  MOV      #RVSTR+2, $REG1 ;SECOND REVERSE SEEK TIME POINTER
3956 016056 012737 023650 001166  MOV      #BUFR6, $REG2 ;SAVE 'SEEK TIME'
3957 016064 012737 023730 001170  MOV      #BUFR7, $REG3 ;SAVE '# OF TIMES' HERE
3958 016072 000137 015672          JMP      15          ;GO BACK & DO SORTING FOR REVERSE SEEK TIMES
3959
3960 016076 000000          75:     .WORD    0          ;ITEMS IN TABLE COUNT HERE
3961
3962          ;TYPEOUT THE HEADER FOR THE SEEK TIME RESULTS
3963
3964 016100          GOTYPE:
3965 016100 104401 016106          TYPE      655          ;;TYPE ASCIZ STRING
3966 016104 000421          BR        645          ;;GET OVER THE ASCIZ
3967          ;;655: .ASCIZ <15><12>/(SEEK TIME IS IN MICRO SECONDS)/
3968 016150          645:
3969 016150 104401 016156          TYPE      675          ;;TYPE ASCIZ STRING
3970 016154 000420          BR        665          ;;GET OVER THE ASCIZ
3971          ;;675: .ASCIZ <15><12><12>/ FORWARD REVERSE/
3972 016216          665:
3973 016216 104401 016224          TYPE      695          ;;TYPE ASCIZ STRING
3974 016222 000420          BR        685          ;;GET OVER THE ASCIZ
3975          ;;695: .ASCIZ <15><12>/ # OF SEEK # OF SEEK/
3976 016264          685:
3977 016264 104401 016272          TYPE      715          ;;TYPE ASCIZ STRING
3978 016270 000421          BR        705          ;;GET OVER THE ASCIZ
3979          ;;715: .ASCIZ <15><12>/ SEEKS TIME SEEKS TIME/(15)<12>
3980 016334          705:
3981          ;TYPEOUT THE '# OF SEEKS' & 'SEEK TIME' OBTAINED FOR EACH OF THOSE SEEKS
3982
3983
3984 016334 005000          TYPTIM: CLR      R0
3985 016336 005005          CLR      R5
3986 016340 104401 001217          15:     TYPE      $CARL
3987 016344 016046 023570          MOV      BUFR5(R0), -(SP) ;GET '# OF SEEKS', IF NONE (0)
3988 016350 001436          BEQ      35          ;SKIP TYPING (FRWRD SEEK)
3989 016352 104405          TYPDS          ;GO TYPE OUT DECIMAL '# OF SEEKS'
3990 016354 104401          TYPE
3991 016356 002043          BLNKS2
3992 016360 016046 023510          MOV      BUFR4(R0), -(SP) ;GET 'SEEK TIME' FOR EACH OF
3993 016364 104405          TYPDS          ;OF THAT '# OF SEEKS'. 'GO
3994          ;TYPE OUT IN DECIMAL
3995 016366 104401 016374          TYPE      655          ;TYPE ASCIZ STRING
3996 016372 000401          BR        645          ;;GET OVER THE ASCIZ
3997          ;;655: .ASCIZ /0/
3998 016376          645:
3999 016376 016046 023730          25:     MOV      BUFR7(R0), -(SP) ;GET '# OF SEEKS', IF NONE - 0
4000 016402 001424          BEQ      45          ;SKIP TYPING (REVRSE SEEK)
4001 016404 005705          TST      R5          ;'FORWARD' VALUE FOR THIS LINE ?
4002 016406 001404          BEQ      65          ;BR IF YES
4003 016410 104401 002035          TYPE      ,BLNKS8      ;TYPE FILLER BLANKS
4004 016414 104401 002036          TYPE      ,BLNKS7
4005 016420 104405          65:     TYPDS          ;TYPE OUT IN DECIMAL
    
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4006 016422 104401 002043      TYPE      BLNKS2      ;2 BLANKS
4007 016426 016046 023650      MOV      BUFR6(RO),-(SP) ;GET 'SEEK TIME' & TYPE IT
4008 016432 104405      TYPDS      ;OUT IN DECIMAL
4009 016434 104401 016442      TYPE      67$      ;TYPE ASCIZ STRING
4010 016440 000401      BR      66$      ;;GET OVER THE ASCIZ
4011      ;:67$:      .ASCIZ /0/
4012 016444      66$:
4013 016444 000406      BR      5$
4014 016446 005726      3$:      TST      (SP)+      ;POP STACK
4015 016450 005205      INC      R5
4016 016452 000751      BR      2$
4017 016454 005726      4$:      TST      (SP)+      ;POP STACK
4018 016456 005705      TST      R5
4019 016460 001004      BNE      7$
4020 016462 005720      5$:      TST      (RO)+      ;INCREMENT PTR TO TABLES
4021 016464 020027 000012      CMP      RO,#10.      ;ALL DONE?
4022 016470 001323      BNE      1$      ;IF NOT GO BACK
4023 016472 104413      7$:      RESREG      ;RESTORE RO-R5
4024 016474 000200      RTS      RO      ;RETURN
4025
4026      ;*****
4027      ;SBTTL  SEEK TIME MEASUREMENT ROUTINE
4028      ;THIS ROUTINE MEASURES THE TIME REQUIRED TO SEEK TO THE SPECIFIED CYLINDER.
4029      ;THE ROUTINE USES THE 'SOT' COUNTER IN THE CONTROLLER TO MEASURE THE SEEK
4030      ;TIME.  THE SEEK TIME MEASUREMENT IS BASED ON THE NUMBER OF SECTORS
4031      ;OCCURRING BETWEEN SEEK START AND SEEK COMPLETE.  THE RESOLUTION OF THIS
4032      ;MEASUREMENT METHOD IS + OR - 2.5 MS (ONE SECTOR TIME).
4033      ;CALL
4034      ;      JSR      PC,TIMSEK      ;TIME THE SEEK TO THE CYLINDER IN DPB+2
4035      ;      RETURN      ;SEEK TIME IS RETURNED IN R3
4036
4037
4038 016476 010046      TIMSEK:  MOV      RO,-(SP)      ;SAVE RO
4039 016500 010246      MOV      R2,-(SP)      ;SAVE R2
4040 016502 013746 001110      MOV      $LPERR,-(SP)  ;SAVE CURRENT LOOP ON EPROR ADDRESS
4041 016506 012737 016520 001110      MOV      #TIMSK1,$LPERR ;NEW LOOP ON ERROR ADDRESS
4042 016514 013700 001266      MOV      RPADR,RO      ;RPI1 BASE ADDRESS
4043 016520 005003      TIMSK1:  CLR      R3      ;R3 WILL BE USED TO COUNT THE DISK REVOLUTIONS
4044 016522 012737 000062 001300      MOV      #50,$STALLG  ;SET STALL VALUE TO 50MS
4045 016530 004037 015542      JSR      RO,$STALLA   ;WAIT THE SPECIFIED VALUE
4046 016534 001300      .WORD   $STALLG      ;STALL VALUE STORAGE
4047 016536 016002 000014      1$:      MOV      RPDA(RO),R2   ;READ THE SECTOR/TRACK REGISTER
4048 016542 032702 000200      BIT      #BIT7,R2     ;WAIT FOR SECTOR 8, THEN START LOOKING
4049 016546 001773      BEQ      1$          ;FOR SECTOR 0.
4050 016550 016002 000014      2$:      MOV      RPDA(RO),R2   ;READ THE SECTOR REGISTER
4051 016554 026002 000014      CMP      RPDA(RO),R2   ;WAS IT CHANGING ?
4052 016560 001373      BNE      2$          ;BR IF IT WAS
4053 016566 032702 000360      BIT      #360,R2     ;WAIT FOR SEC 0, INDEX MARK
4054 016566 001370      SNE      2$          ;AS SOON AS IT IS AT SECTOR 0, START
4055      ;A SEEK & BEGIN TIMING
4056 016570 012777 017036 162472      MOV      #TIMSK2,$RPVEC ;INTERRUPT ADDRESS
4057 016576 012760 000377 000000      MOV      #377,$RPS(RO) ;CLEAR ANY ATTENTION BITS
4058 016604 013760 001366 000012      MOV      DPB+2,$RPCA(RO) ;LOAD CYLINDER ADDRESS
4059 016612 013746 001364      MOV      DPB,-(SP)    ;SETUP COMMAND
4060 016616 052716 020000      BIS      #AIE,(SP)    ;SET ATTENTION INTERRUPT ENABLE
4061 016622 012660 000004      MOV      (SP)+,$RPCS(RO) ;ISSUE A SEEK, START TIMING

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K07

MD-11-DZRPZ-8, RPIIE DRIVE POSITIONING TEST
DZRPZB.CMB SEEK TIME MEASUREMENT ROUTINE

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4062	016626	005037	177776		CLR	PSW	:SET PRIORITY TO ZERO
4063	016632	016002	000014	3\$:	MOV	RPDA(R0),R2	:READ THE SECTOR REGISTER
4064	016636	026002	000014		CMP	RPDA(R0),R2	:WAS IT CHANGING ?
4065	016642	001373			BNE	3\$:BR IF IT WAS
4066	016644	032702	000360		BIT	#360,R2	:WAIT FOR SEC CNTR TO MOVE
4067	016650	001770			BEQ	3\$:FROM 0 TO 1
4068	016652	016002	000014	4\$:	MOV	RPDA(R0),R2	:READ THE SECTOR REGISTER
4069	016656	026002	000014		CMP	RPDA(R0),R2	:WAS IT CHANGING ?
4070	016662	001373			BNE	4\$:BR IF IT WAS
4071	016664	032702	000360		BIT	#360,R2	:WAIT FOR SECTOR 0
4072	016670	001370			BNE	4\$:BR IF NOT AT 0
4073	016672	005203			INC	R3	:COUNT A DISK REVOLUTION (25MS)
4074	016674	022703	000050		CMP	#40.,R3	:1 SECOND ELAPSED ?
4075	016700	003354			BGT	3\$:BR IF NOT
4076	016702	004737	015134		JSR	PC,SAVRP	:SAVE THE REGISTERS
4077	016706	032737	001000	002004	BIT	#5UFU,\$RPDS	:FILE UNSAFE ?
4078	016714	001403			BEQ	5\$:BR IF NOT
4079	016716	104002			ERROR	2	:REPORT DRIVE UNSAFE
4080	016720	000137	015242		JMP	DSELCT	:SETUP TO DESELECT THE DRIVE
4081	016724			5\$:			
4082	016724	013737	002004	001126	MOV	\$RPDS,\$BDDAT	:GET CONTENTS OF RPDS
4083	016732	012737	000000	001122	MOV	#RPDS,\$BDAAR	:FORM REGISTER ADDRESS FOR ERROR MESSAGE
4084	016740	063737	001266	001122	ADD	RPADR,\$BDAAR	:ADD RPII BASE ADDRESS
4085	016746	012737	140000	001124	MOV	#SUDY!SUOL,\$GDDAT	:WHAT REGISTER SHOULD BE
4086	016754	013737	001126	001204	MOV	\$BDDAT,\$TMP0	:MOVE REGISTER CONTENTS TO 'TMP0'
4087	016762	042737	037777	001204	BIC	#1C140000,\$TMP0	:SAVE THE SPECIFIED BITS
4088	016770	023737	001124	001204	CMP	\$GDDAT,\$TMP0	:COMPARE THE BITS
4089	016776	001403			BEQ	6\$:BR IF OK
4090	017000	104017			ERROR	17	:NOT READY/OFFLINE DURING TIMING TEST
4091	017002	000137	015242		JMP	DSELCT	:DESELECT THE DRIVE
4092	017006	104005			ERROR	5	:NO INTERRUPT AFTER 1 SECOND
4093	017010	012760	000001	000004	MOV	#CLEAR,RPCS(R0)	:CLEAR THE CONTROLLER
4094	017016	012760	000001	000004	MOV	#CLEAR,RPCS(R0)	:CLEAR THE CONTROLLER
4095	017024	012777	000100	162112	MOV	#BIT06,\$STKS	:SET KEYBOARD INTERRUPT ENABLE
4096	017032	000177	162206		JMP	\$BYPASS	:TERMINATE THE TEST
4097	017036	012626			TIMSK2:	MOV (SP)+,(SP)+	:RESTORE THE STACK POINTER
4098	017040	016002	000014		MOV	RPDA(R0),R2	:SAVE RPDA
4099	017044	005037	177776		CLR	PSW	:SET PRIORITY TO ZERO
4100	017050	032702	000360		BIT	#360,R2	:AT SECTOR 0 ?
4101	017054	001001			BNE	1\$:BR IF NOT
4102	017056	005203			INC	R3	:INCREMENT THE REVOLUTION COUNTER
4103	017060	004737	015134		JSR	PC,SAVRP	:STORE THE REGISTERS
4104	017064	032737	004000	002004	BIT	#SUSI,\$RPDS	:SEEK INCOMPLETE ?
4105	017072	001405			BEQ	2\$:BR IF NOT
4106	017074	104015			ERROR	15	:SEEK INCOMPLETE
4107	017076	004737	015264		JSR	PC,RESTOR	:DO A HOME SEEK
4108	017102	000177	162136		JMP	\$BYPASS	:TERMINATE THE PRESENT TEST
4109	017106	032737	100000	000004	BIT	#ERR,RPCS	:OTHER ERRORS ?
4110	017114	001412			BEQ	SKDON	:BR IF NOT
4111	017116	104004			ERROR	4	:REPORT ERROR DURING TIMING TEST
4112	017120	012760	000001	000004	MOV	#CLEAR,RPCS(R0)	:CLEAR THE CONTROLLER
4113	017126	012760	000001	000004	MOV	#CLEAR,RPCS(R0)	:CLEAR THE CONTROLLER
4114	017134	113760	001365	000005	MOVB	DPB+1,RPCS+1(R0)	:RESELECT THE DRIVE
4115	017142	042702	177417		SKDON:	BIC #1C360,R2	:CLEAR SECTOR/TRACK BITS - LEAVE THE 'SOT'
4116	017146	006202			ASR	R2	:RIGHT JUSTIFY 'SOT'
4117	017150	006202			ASR	R2	:RIGHT JUSTIFY 'SOT'

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MD-11-DZRPZ-B, RP11E DRIVE POSITIONING TEST
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SEEK TIME MEASUREMENT ROUTINE

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4118 017152 006202          ASR      R2          ;RIGHT JUSTIFY 'SOT'
4119 017154 006202          ASR      R2          ;RIGHT JUSTIFY 'SOT'
4120 017156 012746 000010  MOV      #10,-(SP)    ;:PUT THE MULTIPLIER ON THE STACK
4121 017162 010346          MOV      R3,-(SP)    ;:PUT THE MULTIPLICAND ON THE STACK
4122 017164 004737 013022  JSR      PC,@#SMULT  ;:CALL THE MULTIPLY ROUTINE
4123 017170 012616          MOV      (SP)+,(SP)  ;:DISREGARD THE MSB'S
4124 017172 012603          MOV      (SP)+,R3    ;:GET THE LSB'S OF THE PRODUCT
4125 017174 060203          ADD      R2,R3      ;ADD PARTIAL SECTOR COUNT
4126                                     ;NOTE THERE IS A SCALE FACTOR
4127 017176 012746 000372  MOV      #250,-(SP)  ;:PUT THE MULTIPLIER ON THE STACK
4128 017202 010346          MOV      R3,-(SP)    ;:PUT THE MULTIPLICAND ON THE STACK
4129 017204 004737 013022  JSR      PC,@#SMULT  ;:CALL THE MULTIPLY ROUTINE
4130 017210 012616          MOV      (SP)+,(SP)  ;:DISREGARD THE MSB'S
4131 017212 012603          MOV      (SP)+,R3    ;:GET THE LSB'S OF THE PRODUCT
4132
4133                                     ;:*****
4134                                     ;:SEEK TIME (IN US) = [(R3)X(10)+(R2)]X(250)X(10)
4135                                     ;:*****
4136
4137 017214 012637 001110  MOV      (SP)+,$LPERR ;RESTORE THE LOOP ON ERROR ADDRESS
4138 017220 012602          MOV      (SP)+,R2    ;RESTORE R2
4139 017222 012600          MOV      (SP)+,R0    ;RESTORE R0
4140 017224 000207          RTS       PC         ;RETURN
4141
4142                                     ;:*****
4143                                     ;:SBTTL GETADR - GET BUS ADDRESS AND VECTOR ADDRESS
4144                                     ;:THIS ROUTINE IS USED TO INSURE THE BUS ADDRESS
4145                                     ;:OF THE RP11 IS SETUP TO READ THE PROPER VALUE.
4146                                     ;:IT WILL ALSO READ THE ADDRESS FROM THE TTY IF
4147                                     ;:REQUIRED.
4148                                     ;:NOTE: THIS ROUTINE DESTROYS R0-R4
4149                                     ;:CALL
4150
4151                                     ;:
4152                                     ;:
4153                                     ;:
4154 017226 005737 001224  GETADR: TST      @#BUSADR ;INPUT FROM TTY REQUESTED?
4155 017232 001447          BEQ      7$          ;NO--BRANCH
4156 017234 005037 001224  CLR      @#BUSADR    ;YES--CLEAR THE REQUEST FLAG
4157 017240 012700 001266  1$: MOV      #RPADR,R0  ;FIRST ADDRESS
4158 017244 012703 021410  MOV      #MRPCS,R3   ;"RPADR="
4159 017250 011004          MOV      (R0),R4     ;PRESENT RP11 ADDRESS
4160 017252 004037 017430  JSR      R0,@#GETNUM ;GET NEW RP11 ADDRESS
4161 017256 000402          BR       2$          ;COMMA
4162 017260 000767          BR       1$          ;PERIOD
4163 017262 000430          BR       5$          ;DOUBLE PERIOD
4164 017264 010420 2$: MOV      R4,(R0)+    ;SAVE NEW RHCS1
4165 017266 012703 021420  MOV      #MPVEC,R3   ;"RPVEC="
4166 017272 011004          MOV      (R0),R4     ;PRESENT RP11 VECTOR ADDRESS
4167 017274 004037 017430  JSR      R0,@#GETNUM ;GET NEW RPVEC
4168 017300 000402          BR       3$          ;COMMA
4169 017302 000756          BR       1$          ;PERIOD
4170 017304 000417          BR       5$          ;DOUBLE PERIOD
4171 017306 010420 3$: MOV      R4,(R0)+    ;SAVE NEW RPVEC
4172 017310 012703 021431  MOV      #MPPRI,R3   ;"RPPRIO="
4173 017314 011004          MOV      (R0),R4     ;PRESENT RP11 PRIORITY LEVEL

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4174 017316 006304          ASL      R4          ;POSITION FOR TYPEOUT
4175 017320 006304          ASL      R4
4176 017322 006304          ASL      R4
4177 017324 000304          SWAB     R4
4178 017326 004037 017430  JSR      R0,@GETNUM ;GET NEW RPPRIO
4179 017332 000402          BR       4$          ;COMMA
4180 017334 000401          BR       4$          ;PERIOD
4181 017336 000404          BR       6$          ;DOUBLE PERIOD
4182 017340 010210          4$: MOV   R2,(R0)      ;SAVE NEW RPPRIO
4183 017342 000736          BR       1$          ;LOOP
4184 017344 010410          5$: MOV   R4,(R0)      ;SAVE INPUT
4185 017346 000401          BR       7$
4186 017350 010210          6$: MOV   R2,(R0)      ;SAVE PRIORITY
4187 017352 013701 000004  7$: MOV   @ERRVEC,R1 ;SAVE THE ERROR VECTOR
4188 017356 012737 017376 000004  MOV   @ERRVEC,R1$ ;SETUP FOR TRAP
4189 017364 005777 161676          TST   @PADR         ;CHECK FOR RP11
4190 017370 010137 000004          MOV   R1,@ERRVEC    ;RESTORE ERROR VECTOR
4191 017374 000207          RTS    PC           ;RETURN
4192 017376 010137 000004  8$: MOV   R1,@ERRVEC    ;RESTORE ERROR VECTOR
4193 017402 022626          CMP   (SP)+,(SP)+  ;CLEAN OFF THE STACK
4194 017404 104001          ERROR  1           ;REPORT THE ERROR
4195 017406 005737 000042          TST   @42          ;IS THERE A MONITOR?
4196 017412 001712          BEQ   1$           ;NO--GO ASK FOR ADDRESS
4197 017414 005037 001232          CLR   @DRVSEL      ;YES--NO DRIVES SELECTED
4198 017420 005037 007640          CLR   @SEOPCT      ;NO PASSES
4199 017424 000137 007464          JMP   @SEOP         ;GO TO END OF PROGRAM
4200
4201
4202
4203
4204
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4208
4209
4210
4211
4212
4213
4214
4215
4216
4217
4218 017430 010337 017436  GETNUM: MOV   R3,2$      ;SAVE MESSAGE POINTER
4219 017434 104401          1$: TYPE  ;TYPE THE MESSAGE
4220 017436 000000          2$: .WORD 0 ;MESSAGE POINTER GOES HERE
4221 017440 010446          MOV   R4,-(SP)     ;SAVE R4 FOR TYPEOUT
4222 017442 104402          TYPOC ;GO TYPE--OCTAL ASCII(ALL DIGITS)
4223 017444 104411          RDLIN ;READ AN ASCIZ STRING
4224 017446 012601          MOV   (SP)+,R1     ;ADDRESS OF FIRST CHARACTER
4225 017450 004037 021014  JSR   R0,@CK.CHR   ;CHECK ONE CHARACTER
4226 017454 017434          1$          ;ILLEGAL CHARACTER
4227 017456 017434          1$          ;CARRIAGE RETURN
4228 017460 017470          3$          ;"/"
4229 017462 017514          7$          ;",

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*****
.SBTTL GETNUM - ROUTINE TO GET A NUMBER
*THIS ROUTINE WILL TYPE AN ASCIZ MESSAGE AND THEN
*INPUT AN ASCIZ STRING AND CHANGE THE STRING TO OCTAL
*IF REQUIRED.
*NOTE: THIS ROUTINE DESTROYS R1
CALL
MOV @ADR,R3 ;ADDRESS OF ASCIZ MESSAGE
MOV @NUM,R4 ;OCTAL NUMBER
JSR R0,@GETNUM
RETURN1 ;INPUT TERMINATED WITH A COMMA
RETURN2 ;WITH A PERIOD
RETURN3 ;WITH A DOUBLE PERIOD
;R4=INPUT NUMBER AND
;R2=R4*32 FOR ALL
;THREE RETURNS

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4230 017464 017522          BS          ;" "
4231 017466 017434          IS          ;DIGIT 0-9
4232 017470          3S:          JSR      RO, @CK.NUM ;CHECK THE NUMBER
4233 017470 004037 021250    IS          ;ILLEGAL INPUT
4234 017474 017434          6S          ;TERMINATED WITH A ","
4235 017476 017510          5S          ;TERMINATED WITH A ":",
4236 017500 017506          4S          ;TERMINATED WITH A "...
4237 017502 017504          4S:          TST      (RO)+ ;DOUBLE PERIOD
4238 017504 005720          5S:          TST      (RO)+ ;SINGLE PERIOD
4239 017506 005720          6S:          MOV      R2,R4 ;COMMA--SAVE INPUT NUMBER
4240 017510 010204          BR       10S ;GO TO EXIT
4241 017512 000414          7S:          TSTB   (R1) ;TERMINATOR AFTER A COMMA?
4242 017514 105711          BNE     IS ;NO--LOOP
4243 017516 001346          BR       10S ;YES--EXIT
4244 017520 000411          8S:          TSTB   (R1) ;TERMINATOR AFTER A PERIOD?
4245 017522 105711          BEQ     9S ;YES--EXIT
4246 017524 001406          CMPB   #'.,(R1)+ ;NO--DOUBLE PERIOD?
4247 017526 122721 000056    BNE     IS ;NO--LOOP
4248 017532 001340          TSTB   (R1) ;YES--TERMINATOR?
4249 017534 105711          BNE     IS ;NO--LOOP
4250 017536 001336          TST      (RO)+ ;DOUBLE PERIOD
4251 017540 005720          9S:          TST      (RO)+ ;PERIOD
4252 017542 005720          10S:         MOV      R4,R2 ;COMMA--POSITION THE
4253 017544 010402          SWAB   R2 ;NUMBER IN CASE IT
4254 017546 000302          ASR     R2 ;IS THE PRIORITY LEVEL
4255 017550 006202          ASR     R2
4256 017552 006202          ASR     R2
4257 017554 006202          RTS     RO ;EXIT
4258 017556 000200
4259
4260 ;*****
4261 ;SMTTL GT.PRM - GET PARAMETERS
4262 ;*THIS ROUTINE IS USED TO CHANGE OR MODIFY
4263 ;*THE TEST PARAMETERS. IT GIVES THE OPERATOR
4264 ;*THE CAPABILITY OF SPECIFYING WHICH DRIVES TO TEST, WHICH
4265 ;*TESTS TO RUN AND HOW MANY TIMES TO
4266 ;*REPEAT EACH TEST
4267
4268 017560 104412          GT.PRM: SAVREG ;SAVE R0-R5
4269 017562 005037 001232    GT.PRI: CLR     DRVSEL ;NO DRIVE SELECTED
4270 017566 104401 017574    TYPE    65S ;TYPE ASCIZ STRING
4271 017572 000406          BR      64S ;GET OVER THE ASCIZ
4272 ;65S: .ASCIZ <15><12>/DRIVE(S)=/
4273 64S:
4274 017610 104411          ROLIN ;READ TTY
4275 017612 012601          MOV     (SP)+,R1 ;ADDRESS OF ASCIZ STRING
4276 017614 004037 021014    JSR     RO,@CK.CHR ;CHECK ONE CHARACTER
4277 017620 017562          GT.PRI ;ILLEGAL CHARACTER
4278 017622 017562          GT.PRI ;CARRIAGE RETURN
4279 017624 017562          GT.PRI ;"/
4280 017626 017562          GT.PRI ;"
4281 017630 017562          GT.PRI ;"
4282 017632 017634          IS          ;DIGIT 0-9
4283 017634 005301          1S:      DEC     R1
4284 017636
4285 017636 012702 000007    2S:      MOV     #7,R2 ;UPPER LIMIT OF INPUT

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4286	017642	004037	021070		JSR	RO, @CK.DIG	:CHECK THE DIGIT(S)
4287	017646	017562			GT.PRI		:ILLEGAL INPUT
4288	017650	017562			GT.PRI		:INPUT TOO LARGE
4289	017652	017660			3\$:TERMINATED WITH A "."
4290	017654	017700			4\$:TERMINATED WITH A "."
4291	017656	017700			4\$:TERMINATED WITH A "..."
4292	017660	156237	001314	001232	3\$:	BISB ATABIT(R2), DRVSEL	:SET THE DRIVE SELECTED BIT
4293	017666	105741			TSTB	-(R1)	:WAS THE LINE TERMINATED?
4294	017670	001362			BNE	2\$:NO-GET THE NEXT DRIVE
4295	017672	005037	001234		CLR	@TSTNMS	:DESELECT ALL TESTS
4296	017676	000405			BR	GTTST1	:YES--SELECT TEST
4297	017700	156237	001314	001232	4\$:	BISB ATABIT(R2), DRVSEL	:SET THE SELECTED DRIVE BITS
4298	017706	104413			GT.PR2:	RESREG	:RESTORE RO-R5
4299	017710	000207			RTS	PC	:EXIT
4300							
4301	017712				GTTST1:		
4302	017712	104401	017720		TYPE	ASC	:TYPE ASCIZ STRING
4303	017716	000403			BR	64\$:GET OVER THE ASCIZ
4304					65\$:	.ASCIZ	/TEST=
4305	017726				64\$:		
4306	017726	104411			ROLIN		:READ AN ASCIZ STRING
4307	017730	012601			MOV	(SP)+, R1	:POINTER TO R1
4308	017732	122711	000056		CMPB	#', (R1)	:DOUBLE PERIOD?
4309	017736	001007			BNE	1\$:NO--BRANCH
4310	017740	122761	000056	000001	CMPB	#', 1(R1)	
4311	017746	001003			BNE	1\$	
4312	017750	105761	000002		TSTB	2(R1)	: "CR"?
4313	017754	001754			BEO	GT.PR2	:YES--EXIT
4314	017756	005037	001234		1\$:	CLR TSTNMS	:NO TEST SELECTED
4315	017762	005003			CLR	R3	:NO TEST TO BE OPENED
4316	017764	005004			GTTST2:	CLR R4	:NO TEST BITS SET
4317	017766	004037	020740		JSR	RO, @CK.OCT	:OCTAL DIGIT?
4318	017772	000460			BR	GTTST4	:NO--BRANCH
4319	017774	010205			MOV	R2, R5	:YES--SAVE IT
4320	017776	005201			INC	R1	:MOVE TO NEXT CHARACTER
4321	020000	004037	020740		JSR	RO, @CK.OCT	:OCTAL DIGIT
4322	020004	000405			BR	1\$:NO--BRANCH
4323	020006	005301			INC	R1	:MOVE TO NEXT CHARACTER
4324	020010	006305			ASL	R5	:SCALE HIGH DIGIT
4325	020012	006305			ASL	R5	
4326	020014	006305			ASL	R5	
4327	020016	060502			ADD	R5, R2	:COMBINE HIGH & LOW DIGITS
4328	020020	020227	000012		1\$:	CMP R2, #STN-1	:LEGAL TEST NUMBER?
4329	020024	003332			BGT	GTTST1	:NO--BRANCH
4330	020026	006302			ASL	R2	
4331	020030	016204	001324		MOV	BITS(R2), R4	:SELECT TEST
4332	020034	121127	000055		CMPB	(R1), #' -	:TEST STRING?
4333	020040	001035			BNE	GTTST4	:NO--BRANCH
4334	020042	005201			INC	R1	:YES--MOVE TO NEXT CHARACTER
4335	020044	004037	020740		JSR	RO, @CK.OCT	:OCTAL DIGIT?
4336	020050	000720			BR	GTTST1	:NO--BRANCH
4337	020052	010205			MOV	R2, R5	:YES--SAVE IT
4338	020054	005201			INC	R1	:MOVE TO NEXT CHARACTER
4339	020056	004037	020740		JSR	RO, @CK.OCT	:OCTAL DIGIT?
4340	020062	000405			BR	2\$:NO--BRANCH
4341	020064	005201			INC	R1	:YES--MOVE TO NEXT CHARACTER

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4374 020066 006305
4375 020070 006305
4376 020072 006305
4377 020074 060503
4378 020076 020227 000012
4379 020102 003303
4380 020104 006302
4381 020106 020462 001324
  
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25:

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R5 ;SCALE HIGH DIGIT
R5
R5
R5,R2 ;COMBINE HIGH & LOW DIGIT
R2,#STN-1 ;LEGAL TEST NUMBER?
GT1ST1 ;NO--BRANCH
R2
R4,BITS(R2) ;IS THE FIRST NUMBER OF THE
  
```

4350								:STRING SMALLER THAN THE LAST?
4351	020112	002277			BCE	GTTST1		:NO--BRANCH
4352	020114	056204	001324	3\$:	BIS	BITS(R2),R4		:YES--SET TEST SELECT BIT FOR SELECTED TESTS
4353	020120	005742			TST	-(R2)		:ADJUST POINTER
4354	020122	036204	001324		BIT	BITS(R2),R4		:DONE?
4355	020126	001772			BEQ	3\$:NO--BRANCH
4356	020130	000401			BR	GTTST4		:SKIP INCREMENT
4357	020132	005201		GTTST3:	INC	R1		:MOVE TO NEXT CHARACTER
4358	020134	050437	001234	GTTST4:	BIS	R4,TSTM5		:SET SELECTED TEST BITS INTO
4359								:TEST SELECT WORD
4360	020140	121127	000056		CMPB	(R1),#'		: "PERIOD"?
4361	020144	001420			BEQ	GTTST5		:YES--BRANCH
4362	020146	005704			TST	R4		:ANY TEST SELECTED THIS CYCLE?
4363	020150	001660			BEQ	GTTST1		:NO--BRANCH
4364	020152	121127	000057		CMPB	(R1),#'/		: "OPEN"?
4365	020156	001002			BNE	1\$:NO--BRANCH
4366	020160	050403			BIS	R4,R3		:YES--SET BITS FOR TEST TO OPEN

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RP11E DRIVE POSITIONING TEST
GT.PRM - GET PARAMETERS

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4367 020162 000403      BR      ZS
4368 020164 121127 000054  IS:   CMPB   (R1), #' ,      ; "COMMA"?
4369 020170 001250      BNE   GTTST1      ; NO--BRANCH
4370 020172 005201      INC   R1          ; MOVE TO NEXT CHARACTER
4371 020174 105711      TSTB  (R1)        ; "CR"?
4372 020176 001272      BNE   GTTST2      ; NO--GO GET NEXT CHARACTER
4373 020200 005703      TST   R3          ; ANY TESTS TO OPEN?
4374 020202 001026      BNE   OPNTST      ; YES--BRANCH
4375 020204 000642      BR    GTTST1      ; NO--START AGAIN
4376 020206 005201      GTTSTS: INC  R1      ; MOVE TO NEXT CHARACTER
4377 020210 121127 000056  CMPB   (R1), #' . ; "PERIOD"?
4378 020214 001410      BEQ  GTTST6      ; YES--BRANCH
4379 020216 105711      TSTB  (R1)        ; "CR"?
4380 020220 001402      BEQ  IS          ; YES--BRANCH
4381 020222 000137 017712  JMP   GTTST1      ;
4382 020224 005703      IS:   TST   R3          ; ANY TEST TO BE OPENED?
4383 020226 001013      BNE   OPNTST      ; YES--BRANCH
4384 020230 000137 017706  JMP   GT.PR2      ; NO--GO START TESTING
4385 020234 005201      GTTST6: INC  R1      ; MOVE TO NEXT CHARACTER
4386 020236 105711      TSTB  (R1)        ; "CR"?
4387 020240 001402      BEQ  IS          ; YES--BRANCH
4388 020244 000137 017712  JMP   GTTST1      ; NO--GO ASK FOR TEST
4389 020250 005703      IS:   TST   R3          ; ANY TEST TO BE OPENED?
4390 020252 001002      BNE   OPNTST      ; YES--BRANCH
4391 020254 000137 017706  JMP   GT.PR2      ; NO--GO START TESTING
4392 020260 104412      ; OPEN THE TEST FOR CHANGES
4393 020262 005027      OPNTST: SAVREG  ; SAVE RO-RS
4394 020264 000000      CLR   (PC)+       ; START WITH TEST 0
4395 020266 000411      OPN.CT: .WORD  0    ; COUNT STORED HERE
4396 020270 005237 020264  BR    OPN.2       ; SKIP THE INCREMENT
4397 020274 022737 000012 020264  INC   OPN.CT      ; MOVE TO THE NEXT TEST
4398 020302 002003      CMP   #STN-1, OPN.CT ; TEST NUMBER TO BIG?
4399 020304 104413      BGE   OPN.2       ; NO--OPEN THE NEXT TEST
4400 020306 000137 017712  RESREG           ; RESTORE RO-RS
4401 020312 013705 020264  JMP   GTTST1      ; YES--GO ASK FOR MORE TESTS
4402 020316 006305      OPN.2: MOV   OPN.CT, R5 ; SETUP TO USE THE
4403 020320 036503 001324  ASL   R5          ; TEST NUMBER AS AN INDEX
4404 020324 001761      BIT   BITS(R5), R3 ; OPEN THIS TEST?
4405 020326 104401 020334  BEQ   OPN.1       ; NO--MOVE TO NEXT TEST
4406 020332 000404      TYPE , 65$      ; TYPE ASCIZ STRING
4407 020344 013746 020264  BR    64$        ; GET OVER THE ASCIZ
4408 020344 013746 020264  ;: 65$: .ASCIZ  / TEST /
4409 020344 013746 020264  64$: MOV   OPN.CT, -(SP) ; SAVE OPN.CT FOR TYPEOUT
4410 020350 104403      ; TEST NUMBER
4411 020352 002      ; GO TYPE--OCTAL ASCII
4412 020353 000      ; TYPE 2 DIGIT(S)
4413 020354 104401 001217  ; SUPPRESS LEADING ZEROS
4414 020360 016500 001406  TYPE  "CR" & "LF" ;
4415 020364 011046      MOV   PRMPT(R5), R0 ; PICKUP PARAMETER POINTER
4416 020366 012702 001372  MOV   (R0), -(SP)  ; SAVE THE VARIABLE INDICATOR
4417 020372 000405      MOV   #PRM, R2    ; FIRST ADDRESS OF TABLE
4418 020374 006216      BR    ZS          ;
4419 020376 103403      IS:   ASR   (SP)   ; CHECK FOR A VARIABLE
4420 020400 001404      BCS   ZS          ; GO MOVE THIS ONE
4421 020400 001404      BEQ  OPNPRM      ; DONE

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F08

MD-11-DZRPZ-B,
DZRPZB.CMB

RPIIE DRIVE POSITIONING TEST
GT.PRM - GET PARAMETERS

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4423	020402	005722			TST	(R2)+	;BUMP THE POINTER
4424	020404	000773			BR	IS	
4425	020406	012022		2S:	MOV	(R0)+,(R2)+	;MOVE THIS VARIABLE INTO THE
4426	020410	000771			BR	IS	;COMMON AREA
4427	020412	013716	001372	OPNPRM:	MOV	2#PRM,(SP)	;GET THE VARIABLE INDICATOR
4428	020416	005004			CLR	R4	;ZERO THE INDEX
4429	020420	006216		1S:	ASR	(SP)	;CHECK FOR A VARIABLE
4430	020422	103403			BCS	3S	;GO GET IT
4431	020424	001772			BEQ	OPNPRM	;OUT OF VARIABLES
4432	020426	005724		2S:	TST	(R4)+	;UPDATE THE INDEX
4433	020430	000773			BR	IS	
4434	020432	104401	002043	3S:	TYPE	BLNKS2	;TYPE SPACES
4435	020436	016437	001446 020446		MOV	PRMSG(R4),4S	;TYPE THE NAME OF THIS VARIABLE
4436	020444	104401			TYPE		
4437	020446	000000		4S:	WORD	0	
4438	020450	104401	021406		TYPE	MSG.EQ	;TYPE "="
4439	020454	016446	001374		MOV	RPT(R4),-(SP)	;PUT RPT(R4) ON THE STACK
4440	020460	004737	013220		JSR	PC,\$\$B20	;CONVERT RPT(R4)
4441	020464	004737	013450		JSR	PC,\$\$SUPRS	;TYPE RPT(R4)
4442	020470	104411			ROL IN		
4443	020472	012601			MOV	(SP)+,R1	;READ AN ASCIZ STRING
4444	020474	004037	021014		JSR	RD,2#CK.CHR	;CHECK ONE CHARACTER
4445	020500	020432			3S		;ILLEGAL CHARACTER
4446	020502	020432			3S		;CARRIAGE RETURN
4447	020504	020550			7S		"/"
4448	020506	020514			5S		="
4449	020510	020522			6S		="
4450	020512	020432			3S		;DIGIT 0-9
4451	020514	105711		5S:	TSTB	(R1)	"CR"?
4452	020516	001345			BNE	3S	NO--STAY ON THIS VARIABLE
4453	020520	000742			BR	2S	YES--MOVE TO NEXT VARIABLE
4454	020522	105711		6S:	TSTB	(R1)	IS THERE A "CR" AFTER THE PERIOD?
4455	020524	001002			BNE	64S	NO
4456	020526	000137	020604		JMP	OPN.N2	YES--GO CLOSE THIS TEST
4457	020532	122721	000056	64S:	CMPB	#'.,(R1)+	DOUBLE PERIOD?
4458	020536	001335			BNE	3S	NO--GO ASK FOR THIS VARIABLE
4459	020540	105711			TSTB	(R1)	YES--IS A "CR" AFTER THE DOUBLE PERIOD?
4460	020542	001333			BNE	3S	NO--ASK FOR THIS VARIABLE AGAIN
4461	020544	000137	020622		JMP	OPN.X2	YES--CLOSE ALL TEST
4462	020550			7S:			
4463	020550	016402	001434		MOV	PRMLT(R4),R2	;UPPER LIMIT OF INPUT
4464	020554	004037	021070		JSR	RD,2#CK.DIG	;CHECK THE DIGIT(S)
4465	020560	020432			3S		;ILLEGAL INPUT
4466	020562	020432			3S		;INPUT TOO LARGE
4467	020564	020572			8S		;TERMINATED WITH A " "
4468	020566	020600			OPN.N1		;TERMINATED WITH A "."
4469	020570	020616			OPN.X1		;TERMINATED WITH A "..."
4470	020572	010264	001374	8S:	MOV	R2,RPT(R4)	;SAVE THIS VARIABLE
4471	020576	000713			BR	2S	;MOVE TO NEXT VARIABLE
4472	020600	010264	001374	OPN.N1:	MOV	R2,RPT(R4)	;SAVE THIS VARIABLE
4473	020604	005726		OPN.N2:	TST	(SP)+	;CLEAN OFF THE STACK
4474	020606	004737	020660		JSR	PC,CLOSE	;CLOSE THIS TEST
4475	020612	000137	020270		JMP	OPN.1	;GO OPEN THE NEXT TEST
4476	020616	010264	001374	OPN.X1:	MOV	R2,RPT(R4)	;SAVE THIS VARIABLE
4477	020622	005726		OPN.X2:	TST	(SP)+	;CLEAN OFF THE STACK
4478	020624	004737	020660	1S:	JSR	PC,CLOSE	;CLOSE THIS TEST

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4479 020630 005725          2$:  TST      (R5)+      ;UPDATE THE INDEX
4480 020632 020527 000034    CMP      R5,#16*2    ;INDEX TO BIG?
4481 020636 002404          BLT      3$          ;NO--BRANCH
4482 020640 104413          RESREG   ;YES, RESTORE R0-R5
4483 020642 104413          RESREG   ;YES, RESTORE R0-R5
4484 020644 000137 017706    JMP      GT.PR2      ;GO TO EXIT
4485 020650 036503 001324    3$:  BIT      BITS(R5),R3 ;IS THIS TEST OPEN FOR CHANGE?
4486 020654 001363          BNE     1$          ;YES--GO CLOSE IT
4487 020656 000764          BR      2$          ;NO--MOVE TO NEXT TEST
4488 020660 104412          CLOSE: SAVREG      ;SAVE R0-R5
4489 020662 012700 001372    MOV      #PRM,R0     ;"FROM" ADDRESS
4490 020666 016501 001406    MOV      PRMP1(R5),R1 ;"TO" ADDRESS
4491 020672 012002          MOV      (R0)+,R2    ;"FROM" INDICATOR
4492 020674 012103          MOV      (R1)+,R3    ;"TO" INDICATOR
4493 020676 012704 000001    MOV      #1,R4       ;TEST BIT START A "RPT"
4494 020702 030402          1$:  BIT      R4,R2       ;PARAMETER TO BE MOVED?
4495 020704 001403          BEQ     2$          ;NO--BRANCH
4496 020706 030403          BIT      R4,R3       ;A PLACE TO PUT IT?
4497 020710 001404          BEQ     3$          ;NO--BRANCH
4498 020712 011011          MOV      (R0),(R1)   ;YES--MOVE "FROM" TO "TO"
4499 020714 030403          2$:  BIT      R4,R3       ;"TO" PARAMETER?
4500 020716 001401          BEQ     3$          ;NO--BRANCH
4501 020720 005721          TST      (R1)+       ;YES--UPDATE THE POINTER
4502 020722 005720          3$:  TST      (R0)+       ;UPDATE FROM POINTER
4503 020724 006304          ASL      R4          ;POSITION THE TEST BIT
4504 020726 032704 002000    BIT      #BIT10,R4   ;DONE?
4505 020732 001763          BEQ     1$          ;NO--BRANCH
4506 020734 104413          RESREG   ;YES, RESTORE R0-R5
4507 020736 000207          RTS      PC          ;RETURN
4508
4509 ;*****
4510 ;SBTTL CK.OCT -- CHECK FOR OCTAL CHARACTER
4511 ;THIS ROUTINE IS USED TO CHECK IF AN
4512 ;ASCII CHARACTER IS A DIGIT BETWEEN 0 AND 7.
4513 ;CALL
4514 ;       MOV      #ADR,R1      ;ADDRESS OF ASCII CHARACTER
4515 ;       JSR      R0,#CK.OCT   ;CHECK THE CHARACTER
4516 ;       RETURN1  ;CHARACTER IS NOT BETWEEN 0-7
4517 ;       RETURN2  ;CHARACTER IS IN R2 AS A
4518 ;               ;OCTAL DIGIT
4519 020740 121127 000060    CK.OCT: CMPB     (R1),#'0   ;LESS THAN ZERO?
4520 020744 103407          BLO     1$          ;YES -- BRANCH
4521 020746 121127 000067    CMPB     (R1),#'7     ;GREATER THAN SEVEN?
4522 020752 101004          BHI     1$          ;YES -- BRANCH
4523 020754 111102          MOVB    (R1),R2      ;GET THE CHARACTER
4524 020756 042702 177770    BIC      #1C7,R2     ;STRIP AWAY THE ASCII
4525 020762 005720          TST     (R0)+       ;ADJUST FOR RETURN
4526 020764 000200          1$:  RTS      R0       ;RETURN
4527
4528 ;*****
4529 ;SBTTL CK.DEC -- CHECK FOR DECIMAL CHARACTER
4530 ;THIS ROUTINE IS USED TO CHECK AN ASCII CHARACTER
4531 ;AND DETERMINE IF IT IS A DIGIT BETWEEN 0 AND 9.
4532 ;CALL
4533 ;       MOV      #ADR,R1      ;ADDRESS OF ASCII CHARACTER
4534 ;       JSR      R0,#CK.DEC   ;CHECK THE CHARACTER

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4539 020766 121127 000060
4540 020772 103407
4541 020774 121127 000071
4542 021000 101004
4543 021002 111102
4544 021004 042702 000060
4545 021010 005720
4546 021012 000200

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: RETURN1
: RETURN2
: ;NOT BETWEEN 0 AND 9
: ;BETWEEN 0 AND 9
: ;R2 = DIGIT
:
: CK.DEC: CMPB (R1),#'0 ;LESS THAN ZERO?
: BLO 1$ ;YES -- BRANCH
: CMPB (R1),#'9 ;GREATER THAN NINE?
: BHI 1$ ;YES -- BRANCH
: MOVB (R1),R2 ;GET THE CHARACTER
: BIC #'0,R2 ;STRIP AWAY THE ASCII
: TST (R0)+ ;ADJUST FOR RETURN
1$: RTS R0 ;RETURN

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:*****
:SBTTL CK.CHR -- CHECK CHARACTER
:*THIS ROUTINE WILL CHECK AN ASCII CHARACTER TO
:*DETERMINE WHAT IT IS.
:CALL
:
: MOV #ADR,R1 ;ADDRESS OF ASCII CHARACTER
: JSR R0,CHK.CHR ;CHECK CHARACTER
: RETURN ADR1 ;UNKNOWN CHARACTER
: RETURN ADR2 ;CARRIAGE RETURN * (R1)=ADR+1
: RETURN ADR3 ;SLASH * (R1)=ADR+1
: RETURN ADR4 ;COMMA * (R1)=ADR+1
: RETURN ADR5 ;PERIOD * (R1)=ADR+1
: RETURN ADR6 ;DIGIT BETWEEN 0 AND 9.
: ;R2 = DIGIT * (R1)=ADR+1

```

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4563 021014 105711
4564 021016 001420
4565 021020 121127 000057
4566 021024 001414
4567 021026 121127 000054
4568 021032 001410
4569 021034 121127 000056
4570 021040 001404
4571 021042 004037 020766
4572 021046 000406
4573 021050 005720
4574 021052 005720
4575 021054 005720
4576 021056 005720
4577 021060 005720
4578 021062 005201
4579 021064 011000
4580 021066 000200

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:CK.CHR: TSTB (R1) ;"CARRIAGE RETURN"?
: BEQ 4$ ;YES -- BRANCH
: CMPB (R1),# '/' ;"SLASH"?
: BEQ 3$ ;YES -- BRANCH
: CMPB (R1),# ',' ;"COMMA"?
: BEQ 2$ ;YES -- BRANCH
: CMPB (R1),# '.' ;"PERIOD"?
: BEQ 1$ ;YES -- BRANCH
: JSR R0,CHK.DEC ;"DIGIT"?
: BR 5$ ;NO -- BRANCH
: TST (R0)+ ;DIGIT BETWEEN 0-9
1$: TST (R0)+ ;PERIOD
2$: TST (R0)+ ;COMMA
3$: TST (R0)+ ;SLASH
4$: TST (R0)+ ;CARRIAGE RETURN
: INC R1 ;MOVE POINTER TO NEXT CHARACTER
5$: MOV (R0),R0 ;UNKNOWN CHARACTER
: RTS R0 ;RETURN

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:*****
:SBTTL CK.DIG - CHECK DIGIT
:*THIS ROUTINE CHECKS AN ASCII STRING FOR LEGAL
:*CHARACTERS AND FORMS A DECIMAL VALUE BINARY NUMBER IN R2.
:CALL
:
: MOV #ADR,R1 ;ADDRESS OF ASCII STRING
: MOV #NUM,R2 ;MAX. MAGNITUDE OF INPUT NUMBER
: JSR R0,CHK.DIG ;CHECK DIGITS
: RETURN ADR1 ;ILLEGAL CHARACTER -- R2=?

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4591				RETURN	ADR2		: INPUT NUMBER TO LARGE -- R2=?
4592				RETURN	ADR3		: "COMMA" -- R2 = NUMBER
4593				RETURN	ADR4		: "PERIOD" -- R2 = NUMBER
4594				RETURN	ADR5		: "PERIOD-PERIOD" -- R2 = NUMBER
4595							
4596	021070	010446		CK.DIG: MOV	R4, -(SP)		: SAVE R4
4597	021072	010346		MOV	R3, -(SP)		: SAVE R3
4598	021074	010246		MOV	R2, -(SP)		: SAVE THE MAX. SIZE ON THE STACK
4599	021076	005002		CLR	R2		: START WITH 0
4600	021100	005003		CLR	R3		
4601	021102	005004		CLR	R4		
4602	021104	004037	021014	JSR	RO, @CK.CHR		: CHECK ONE CHARACTER
4603	021110	021234		BS			: ILLEGAL CHARACTER
4604	021112	021234		BS			: CARRIAGE RETURN
4605	021114	021234		BS			: "/"
4606	021116	021234		BS			: "."
4607	021120	021234		BS			: "
4608	021122	021124		IS			: DIGIT 0-9
4609	021124	006303		1S:	ASL	R3	: *2
4610	021126	010346		MOV	R3, -(SP)		: SAVE *2
4611	021130	006303		ASL	R3		: *4
4612	021132	006303		ASL	R3		: *8
4613	021134	062603		ADD	(SP)+, R3		: (*8)+(*2)=*10.
4614	021136	060203		ADD	R2, R3		: UPDATE THE INPUT NUMBER
4615	021140	004037	021014	JSR	RO, @CK.CHR		: CHECK ONE CHARACTER
4616	021144	021234		BS			: ILLEGAL CHARACTER
4617	021146	021234		BS			: CARRIAGE RETURN
4618	021150	021234		BS			: "/"
4619	021152	021162		3S			: "."
4620	021154	021160		2S			: "
4621	021156	021124		1S			: DIGIT 0-9
4622	021160	005724		2S:	TST	(R4)+	: "PERIOD"
4623	021162	005724		3S:	TST	(R4)+	: "COMMA"
4624	021164	004037	021014	JSR	RO, @CK.CHR		: CHECK ONE CHARACTER
4625	021170	021234		BS			: ILLEGAL CHARACTER
4626	021172	021224		6S			: CARRIAGE RETURN
4627	021174	021234		BS			: "/"
4628	021176	021234		BS			: "."
4629	021200	021204		4S			: "
4630	021202	021214		5S			: DIGIT 0-9
4631	021204	005724		4S:	TST	(R4)+	: "PERIOD-PERIOD"
4632	021206	105711		TSTB	(R1)		: "CR"?
4633	021210	001405		BEQ	6S		: YES--BRANCH
4634	021212	000410		BR	BS		
4635	021214	126127	177776 000054	5S:	CMPB	-2(R1), #'	: WAS CHARACTER BEFORE THE DIGIT A COMMA?
4636	021222	001004		BNE	BS		: NO--EXIT
4637	021224	020316		6S:	CMP	R3, (SP)	: INPUT TO LARGE?
4638	021226	101001		BHI	7S		: YES -- BRANCH
4639	021230	060400		ADD	R4, RO		: ADJUST RETURN ADDRESS
4640	021232	005720		7S:	TST	(RO)+	
4641	021234	010302		8S:	MOV	R3, R2	: NUMBER TO R2
4642	021236	005726		TST	(SP)+		: CLEAN MAX. SIZE OFF OF STACK
4643	021240	012603		MOV	(SP)+, R3		: RESTORE R3
4644	021242	012604		MOV	(SP)+, R4		: RESTORE R4
4645	021244	011000		MOV	(RO), RO		: GET RETURN ADDRESS
4646	021246	000200		RTS	RO		: RETURN

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4660 021250 010346
4661 021252 005003
4662 021254 004037 020740
4663 021260 000440
4664 021262 005201
4665 021264 006303
4666 021266 103435
4667 021270 006303
4668 021272 103433
4669 021274 006303
4670 021276 103431
4671 021300 060203
4672 021302 004037 020740
4673 021306 000401
4674 021310 000764
4675 021312 010302
4676 021314 005003
4677 021316 004037 021014
4678 021322 021362
4679 021324 021362
4680 021326 021362
4681 021330 021352
4682 021332 021336
4683 021334 021362
4684 021336 005723
4685 021340 121127 000056
4686 021344 001002
4687 021346 005201
4688 021350 005723
4689 021352 005723
4690 021354 105711
4691 021356 001001
4692 021360 060300
4693 021362 012603
4694 021364 011000
4695 021366 000200
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4699
4700 021370 000122
4701 021372 041506 000
4702 021375 114 000103

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*****
.SBTTL CK.NUM - CHECK NUMBER (OCTAL)
*THIS ROUTINE CHECKS AN ASCIZ STRING FOR LEGAL CHARACTERS
*AND FORMS AN OCTAL NUMBER IN R2
CALL
      MOV      #ADR,R1      ;ADDRESS OF ASCIZ STRING
      JSR      RD,R2#CK.NUM ;GO FORM THE NUMBER
      RETURN   ADR1        ;ILLEGAL CHARACTER IN THE INPUT STRING
      RETURN   ADR2        ;"COMMA"--R2=NUMBER
      RETURN   ADR3        ;"PERIOD"--R2=NUMBER
      RETURN   ADR4        ;"PERIOD-PERIOD"--R2=NUMBER

CK.NUM: MOV      R3,-(SP)    ;SAVE R3
      CLR      R3          ;START NUMBER AT ZERO
      JSR      RD,R2#CK.OCT ;OCTAL DIGIT?
      BR      6$          ;NO--BRANCH
1$:     INC      R1        ;MOVE TO NEXT CHARACTER
      ASL      R3          ;FOR THE OCTAL NUMBER IN R3
      BCS     6$          ;DON'T LET IT GET TO BIG
      ASL      R3
      BCS     6$
      ASL      R3
      BCS     6$
      ADD     R2,R3
      JSR      RD,R2#CK.OCT ;IS THIS AN OCTAL DIGIT?
      BR      2$          ;NO--FIND OUT WHAT IT IS
      BR      1$          ;YES--MAKE IT PART OF THE NUMBER
2$:     MOV      R3,R2    ;SAVE THE OCTAL NUMBER
      CLR      R3        ;START WITH ZERO INDEX
      JSR      RD,R2#CK.CHR ;CHECK ONE CHARACTER
      6$          ;ILLEGAL CHARACTER
      6$          ;CARRIAGE RETURN
      6$          ;"/"
      5$          ;" "
      3$          ;"'"
      6$          ;DIGIT 0-9
3$:     TST      (R3)+    ;"PERIOD"
      CMPB     (R1),#'.' ;"PERIOD-PERIOD"?
      BNE     5$          ;NO--BRANCH
      INC     R1          ;YES--ADVANCE THE POINTER
4$:     TST      (R3)+    ;"PERIOD-PERIOD"
5$:     TST      (R3)+    ;"COMMA"
      TSTB     (R1)      ;"CR"?
      BNE     6$          ;NO--BRANCH
6$:     ADD     R3,R0    ;YES--SAVE THE OCTAL NUMBER
      MOV     (SP)+,R3   ;RESTORE R3
      MOV     (R0),R0   ;PICKUP EXIT ADDRESS
      RTS      R0       ;RETURN

.SBTTL ASCIZ MESSAGES
MSG.R: .ASCIZ /R/
MSG.FC: .ASCIZ /FC/
MSG.LC: .ASCIZ /LC/

```

4703	021400	041511	000		MSG.IC: .ASCIZ /IC/
4704	021403	124	000113		MSG.TK: .ASCIZ /TK/
4705	021406	000075			MSG.EQ: .ASCIZ /=/
4706	021410	005015	050122	030461	MRPCS: .ASCIZ <15><12>/RP11=/
4707	021416	000075			
4708	021420	005015	050122	042526	MRPVEC: .ASCIZ <15><12>/RPVEC=/
4709	021426	036503	000		
4710	021431	015	051012	050120	MRPPRI: .ASCIZ <15><12>/RPPRI0=/
4711	021436	044522	036517	000	
4712					
4713	021443	040	020040	020040	GRPHI: .ASCII / 0 10 20 30 40 50 60 70 80 90 100/<15><12>
4714	021450	020040	020060	020040	
4715	021456	030061	020040	030062	
4716	021464	020040	030063	020040	
4717	021472	030064	020040	030065	
4718	021500	020040	030066	020040	
4719	021506	030067	020040	030070	
4720	021514	020040	030071	020040	
4721	021522	030061	006460	012	
4722	021527	040	020040	020040	.ASCIZ / I---I---I---I---I---I---I---I---I---I---I/<15><12>
4723	021534	020040	026511	026455	
4724	021542	026511	026455	026511	
4725	021550	026455	026511	026455	
4726	021556	026511	026455	026511	
4727	021564	026455	026511	026455	
4728	021572	026511	026455	026511	
4729	021600	026455	026511	026455	
4730	021606	006511	000012		
4731					.EVEN
4732					
4733					
4734					.SBTTL ERROR HEADER (EM) MESSAGES
4735					
4736	021612	050122	030461	043040	EM1: .ASCIZ @RP11 FAILED TO RESPOND TO ADDRESSING@
4737	021620	044501	042514	020104	
4738	021626	047524	051040	051505	
4739	021634	047520	042116	052040	
4740	021642	020117	042101	051104	
4741	021650	051505	044523	043516	
4742	021656	000			
4743	021657	104	044522	042526	EM2: .ASCIZ @DRIVE UNSAFE@
4744	021664	052440	051516	043101	
4745	021672	000105			
4746	021674	051104	053111	020105	EM3: .ASCIZ @DRIVE OFFLINE@
4747	021702	043117	046106	047111	
4748	021710	000105			
4749	021712	051104	053111	020105	EM4: .ASCIZ @DRIVE ERROR DURING TIMING TEST@
4750	021720	051105	047522	020122	
4751	021726	052504	044522	043516	
4752	021734	052040	046511	047111	
4753	021742	020107	042524	052123	
4754	021750	000			
4755	021751	116	020117	047111	EM5: .ASCIZ @NO INTERRUPT FROM POSITIONING AFTER 1 SECOND@
4756	021756	042524	051122	050125	
4757	021764	020124	051106	046517	
4758	021772	050040	051517	052111	

4759	022000	047511	044516	043516	
4760	022006	040440	052106	051105	
4761	022014	030440	051440	041505	
4762	022022	047117	000104		
4763	022026	044504	045523	042440	EM6: .ASCIZ @DISK ERROR AFTER POSITIONING@
4764	022034	051122	051117	040440	
4765	022042	052106	051105	050040	
4766	022050	051517	052111	047511	
4767	022056	044516	043516	000	
4768	022063	103	051117	042522	EM7: .ASCIZ @CORRECT ATTN BIT NOT SET AFTER POSITIONING@
4769	022070	052103	040440	052124	
4770	022076	020116	044502	020124	
4771	022104	047516	020124	042523	
4772	022112	020124	043101	042524	
4773	022120	020122	047520	044523	
4774	022126	044524	047117	047111	
4775	022134	000107			
4776	022136	051104	053111	020105	EM10: .ASCIZ @DRIVE OFFLINE AFTER POSITIONING@
4777	022144	043117	046106	047111	
4778	022152	020105	043101	042524	
4779	022160	020122	047520	044523	
4780	022166	044524	047117	047111	
4781	022174	000107			
4782	022176	051447	041525	023501	EM11: .ASCIZ @'SUCA' NOT CORRECT AFTER POSITIONING@
4783	022204	047040	052117	041440	
4784	022212	051117	042522	052103	
4785	022220	040440	052106	051105	
4786	022226	050040	051517	052111	
4787	022234	047511	044516	043516	
4788	022242	000			
4789	022243	104	051511	020113	EM12: .ASCIZ @DISK ERROR WHILE VERIFYING POSITION@
4790	022250	051105	047522	020122	
4791	022256	044127	046111	020105	
4792	022264	042526	044522	054506	
4793	022272	047111	020107	047520	
4794	022300	044523	044524	047117	
4795	022306	000			
4796	022307	104	051511	020113	EM13: .ASCIZ @DISK POSITIONED TO WRONG CYLINDER@
4797	022314	047520	044523	044524	
4798	022322	047117	042105	052040	
4799	022330	020117	051127	047117	
4800	022336	020107	054503	044514	
4801	022344	042116	051105	000	
4802	022351	116	020117	047111	EM14: .ASCIZ @NO INTERRUPT FROM I/O AFTER 1 SECOND@
4803	022356	042524	051122	050125	
4804	022364	020124	051106	046517	
4805	022372	044440	047457	040440	
4806	022400	052106	051105	030440	
4807	022406	051440	041505	047117	
4808	022414	000104			
4809	022416	042523	045505	044440	EM15: .ASCIZ @SEEK INCOMPLETE@
4810	022424	041516	046517	046120	
4811	022432	052105	000105		
4812	022436	051104	053111	020105	EM16: .ASCIZ @DRIVE NOT READY AFTER POSITIONING@
4813	022444	047516	020124	042522	
4814	022452	042101	020131	043101	

4815	022460	042524	020122	047520
4816	022466	044523	044524	047117
4817	022474	047111	000107	
4818				
4819	022500	051104	053111	020105
4820	022506	047516	020124	042522
4821	022514	042101	027531	043117
4822	022522	046106	047111	020105
4823	022530	052504	044522	043516
4824	022536	052040	046511	047111
4825	022544	020107	042524	052123
4826	022552	000		

EM17: .ASCIZ @DRIVE NOT READY/OFFLINE DURING TIMING TEST@

4827				
4828				
4829				

.SBTTL DATA HEADER (DH) MESSAGES

4830	022553	105	051122	050040
4831	022560	020103	051040	041520
4832	022566	000123		
4833	022570	042524	052123	021440
4834	022576	020040	051105	020122
4835	022604	041520	020040	051104
4836	022612	053111	020105	020040
4837	022620	050122	051504	020040
4838	022626	020040	050122	051105
4839	022634	020040	020040	050122
4840	022642	051503	000	

DH1: .ASCIZ @ERR PC RPCS@

DH2: .ASCIZ @TEST # ERR PC DRIVE RPDS RPER RPCS@

4841	022645	124	051505	020124
4842	022652	020043	042440	051122
4843	022660	051040	020103	042040
4844	022666	044522	042526	043040
4845	022674	047522	020115	054503
4846	022702	020114	042504	052123
4847	022710	041440	046131	051440
4848	022716	041525	020101	020040
4849	022724	051040	041520	030101

DH11: .ASCIZ @TEST # ERR PC DRIVE FROM CYL DEST CYL SUCA RPCA@

4850	022732	042524	052123	021440
4851	022740	020040	051105	020122
4852	022746	041520	020040	051104
4853	022754	053111	020105	020040
4854	022762	050122	051504	020040
4855	022770	020040	050122	051105
4856	022776	020040	020040	050122
4857	023004	051503	020040	020040
4858	023012	050122	040503	020040
4859	023020	020040	050122	040504

DH12: .ASCIZ @TEST # ERR PC DRIVE RPDS RPER RPCS RPCA RPDA@

4860	023026	000		
4861	023027	124	051505	020124
4862	023034	020043	042440	051122
4863	023042	050040	020103	042040
4864	023050	044522	042526	043040
4865	023056	047522	020115	054503
4866	023064	020114	042504	052123
4867	023072	041440	046131	044040
4868	023100	051104	041440	046131

DH13: .ASCIZ @TEST # ERR PC DRIVE FROM CYL DEST CYL HDR CYL@

4869	023106	000		
4870	023107	122	041520	020123

DH13A: .ASCIZ @RPCS RPCA RPDA SUCA@

4871	023114	020040	051040	041520
4872	023122	020101	020040	051040
4873	023130	042120	020101	020040
4874	023136	051440	041525	000101
4875	023144	042524	052123	021440
4876	023152	020040	051105	020122
4877	023160	041520	020040	051104
4878	023166	053111	020105	020040
4879	023174	050122	051504	020040
4880	023202	020040	050122	051105
4881	023210	020040	020040	050122
4882	023216	051503	020040	020040
4883	023224	050122	041527	000
4884	023231	122	041120	020101
4885	023236	020040	051040	041520
4886	023244	020101	020040	051040
4887	023252	042120	020101	020040
4888	023260	051040	046520	020061
4889	023266	020040	051440	041525
4890	023274	020101	020040	051440
4891	023302	046111	000117	

DHSP: .ASCIZ @TEST # ERR PC DRIVE RPDS RPER RPCS RPWC@

DHSPA: .ASCIZ @RPBA RPCA RPDA RPM1 SUCA SILO@

.EVEN

.SBTTL DATA TABLE (DT)

4898	023306	001116	001266	
4899	023312	001204	001116	001246
4900	023320	002004	002006	002010
4901	023326	001204	001116	001246
4902	023334	001254	001262	002024
4903	023342	002016		
4904	023344	001204	001116	001246
4905	023352	002004	002006	002010
4906	023360	002016	002020	
4907	023364	001204	001116	001246
4908	023372	001254	001262	001126
4909	023400	002010	002016	002020
4910	023406	002024		
4911	023410	001204	001116	001246
4912	023416	002004	002006	002010
4913	023424	002012		
4914	023426	002014	002016	002020
4915	023434	002022	002024	002026

DT1: .WORD \$ERRPC,RPADR
DT2: .WORD \$TMPD,\$ERRPC,CHKDRV,\$RPDS,\$RPER,\$RPCS
DT11: .WORD \$TMPD,\$ERRPC,CHKDRV,CYL.CR,CYL.DS,\$SUCA,\$RPCA
DT12: .WORD \$TMPD,\$ERRPC,CHKDRV,\$RPDS,\$RPER,\$RPCS,\$RPCA,\$RPDA
DT13: .WORD \$TMPD,\$ERRPC,CHKDRV,CYL.CR,CYL.DS,\$BDDAT
DT13A: .WORD \$RPCS,\$RPCA,\$RPDA,\$SUCA
DTSP: .WORD \$TMPD,\$ERRPC,CHKDRV,\$RPDS,\$RPER,\$RPCS,\$RPWC
DTSPA: .WORD \$RPBA,\$RPCA,\$RPDA,\$RPM1,\$SUCA,\$SILO

.SBTTL DATA FORMAT (DF) TABLE

4918				
4919	023442	000001		
4920	023444	002		
4921	023445	000		
4922				
4923	023446	000001		
4924	023450	006		
4925	023451	000		
4926				

DF1: .WORD 1 ; NUMBER OF DATA HEADERS
.BYTE 2 ; NUMBER OF WORDS IN DATA TABLE
.BYTE 0 ; BOTH NUMBERS ARE OCTAL
DF2: .WORD 1
.BYTE 6
.BYTE 0

4927	023452	000001	DF11:	.WORD	1	
4928	023454	007		.BYTE	7	
4929	023455	000		.BYTE	0	
4930						
4931	023456	000001	DF12:	.WORD	1	
4932	023460	010		.BYTE	8.	
4933	023461	000		.BYTE	0	
4934						
4935	023462	000002	DF13:	.WORD	2	;2 DM'S TO BE TYPED
4936	023464	006		.BYTE	6	
4937	023465	000		.BYTE	0	
4938	023466	023107		.WORD	DM13A	
4939	023470	004		.BYTE	4	
4940	023471	000		.BYTE	0	
4941						
4942	023472	000002	DFSP:	.WORD	2	
4943	023474	007		.BYTE	7	
4944	023475	000		.BYTE	0	
4945	023476	023231		.WORD	DMSPA	
4946	023500	006		.BYTE	6	
4947	023501	000		.BYTE	0	
4948						
4949			.EVEN			
4950						
4951	023502	023144	ETSP:	.WORD	DMSP	;MESSAGE BLOCK FOR SWITCH 6 TYPEOUTS
4952	023504	023410		.WORD	DTSP	
4953	023506	023472		.WORD	DFSP	
4954						
4955	023510	000030	BUFR4:	.BLKW	24.	;WORKING LOCATIONS FOR SEEK TIMER TEST
4956	023570	000030	BUFR5:	.BLKW	24.	
4957	023530	000030	BUFR6:	.BLKW	24.	
4958	023530	000030	BUFR7:	.BLKW	24.	
4959	024010	000526	FRMSTR:	.BLKW	406.	
4960	025464	000626	RVSTR:	.BLKW	406.	
4961		027140	BUFFER=.			
4962						
4963		000001	.END			

.KT11	10					
.SETUP	10	10130	1689			
.SURI	10	10130	1024			
.SURL0	10340	1035	1036	1037	1038	1039
.SACT1	10	10130	1052			
.SAPT8	10					
.SAPTH	10					
.SAPTY	10					
.SASTA	10					
.SCATC	10	10130	1042			
.SCHTA	10	10130	1242			
.SOB20	10	10130	3430			
.SOB20	10					
.SOIV	10					
.SEOP	10	10130	2564			
.SERRO	10	10130	2623			
.SERRT	10					
.SHULT	10	10130	3318			
.SPOWE	10					
.SRAND	10	10130	3517			
.SRDOE	10	10130				
.SRDOC	10	10130				
.SREAD	10	10130	2959			
.SR2AZ	10					
.SSAVE	10	10130	3272			
.S_20	10	10130	3411			
.SS620	10					
.SSCOP	10	10130	3215			
.SSIZE	10					
.SSUPR	10	10130	3493			
.STRAP	10	10130	3366			
.STYPB	10					
.STYPD	10	10130	2891			
.STYPE	10	10130	2742			
.STYPO	10	10130	2813			
.S4OCA	10					
.1170	10					

ERRORS DETECTED: 0
DEFAULT GLOBALS GENERATED: 0

*.NOW.SEQ/SOL/CRF/PAGNUM/NL:TOC=DZRFZB.SML,DZRPZB.CMB
RUN-TIME: 44 60 8 SECONDS
RUN-TIME RATIO: 318/114=2.7
CORE USED: 36K (71 PAGES)

