

Telephone (513) 296-0330

Operating Instructions 137 A For Model

TV Pin Game

CDI

| , - | | SL2 | | | | START 2 | | | SR2 | | | ! | 5 V |
|-----------------|------|----------|--------|-----|---|--------------|-----|------|-----------|----------|----------|----|-----|
| LLP | \$L¹ | x SL5 | 8F3 | LRP | × | X START 1 | RLP | SR1 | x SA 5 | SR3 | RAP | ON | OFF |
| x | × | × SL4 | x i | × | × | × | x | · * | x \$84 | x | x | | |
| | SL6 | x | SL7 | | | COIN | | SA 6 | × | SR7 | | PO | WEA |
| _ | x | | * | | | x | | X | | x | × | ON | OFF |

- 1. Insert 137 A Card into program "A" connector with number side up.
- Insert 137 Crextender card into 25 pin connector with number side
- 3. Connect 6 pin connector from 137 A card to computer board with red dot up.
- 4. Insert computer board into 137 C extender card.
- 5. Turn power switch on.
- 6. Turn 5 volt internal switch on.
- 7. Push coin once for 1 player, twice for two players.
- 8. SR 6 is serve ball, RRP is paddle control.
- 9. "G" LED'S on 137 A card checks gong circuit "lP" and "2P" is switch for one player or 2 player on 137 A card.