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Operating Instructions

For	Model	360A						
1(2)		ROLLING	CRASH,	MOON	BASE			
		GAMES. L	ED / NTC	HTRUT	112			

		SL2				START 2			SR2			- V 1	W
w	SL1	x SL5	SL3	LRP	×	X START1	RLP	SR1	x SRS	5R3	ŘRP	ON	OFF
*	ж	X SL4	*	×	×	×	ж	×	SP4	×	*		
	SL6	×	SL7			COIN		SA6	x .	SA7		POW	EŘ
	*		×			×		×		x	×	ON	ÖFF

- 1. Insert 360A program card into "A" connector on TF-650, with number side up.
- 2. Connect 18/36 pin cable connector on right hand side of 360A card to edgeboard connector on MB-3 (AUDIO BOARD) with dot facing up.
- 3. Connect 18/36 pin cable connector on left hand side of 360A card to edgeboard connector on MB-2 with dot facing up.
- 4. Connect 6-pin molex cable connector to mating connector on video output board.
- 5. Slide 5 volt switch to ON.
- 6. Slide POWER switch to ON.
- 7. GAME SELECT is on 360A card (RC or MB)
- 8. Controls are:

COIN is CREDIT

START 1 is 1 PLAYER

START 2 is 2 PLAYERS

SR1 is 1st player LEFT

SR2 is 1st PLAYER FIRE or SPEED

SR3 is 1st PLAYER RIGHT

SL1 1s 2nd PLAYER LEFT

SL2 is 2nd PLAYER FIRE or SPEED

SL3 is 2nd PLAYER RIGHT

NOTE: When selecting MOON BASE GAME, Jumper on MB-3 board between PIN R and U must be removed or 1st player movement will not work (LOCATED NEAR R16)

LOCATION	MARKING	TYPE	SIGNATURE	PERSONALITY BOARD		
4A	RC-1	2708	73PA	2708 (H24)		
4C	RC-2	2708	2P20	2708 (H24)		
4E	RC-3	2708	5F80	2708 (H24)		
4F-G	RC-4	2708	4480	2708 (H24)		
4H	RC-5	2708	8171	2708 (H24)		
4L	RC-6	2708	6803	2708 (H24)		
5A	RC-7	2708	AAHP	2708 (H24)		
5C	RC-8	2708	3U50	2708 (H24)		
5E	RC-9	TMS2516	C825	2716 (124)		
5F~G	RC-10	TMS2516	444H	2716 (124)		
5H	RC-11	TMS2516	4215	2716 (124)		
5L	CR-12	TMS2516	1344	2716 (124)		