

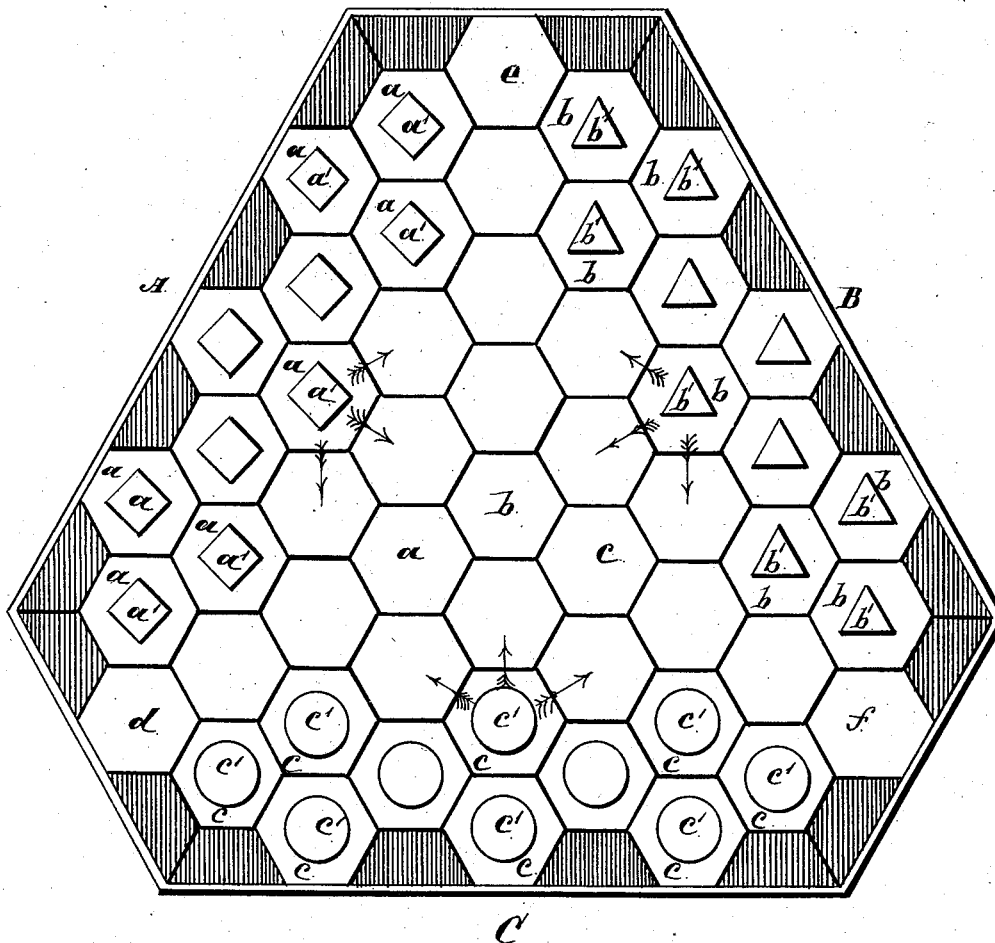
(No Model.)

J. F. KINGWILL.

GAME BOARD.

No. 259,695.

Patented June 20, 1882.



Witnesses:
Quinn
Albert H. Adams

Inventor:
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UNITED STATES PATENT OFFICE.

JOHN F. KINGWILL, OF CHICAGO, ILLINOIS.

GAME-BOARD.

SPECIFICATION forming part of Letters Patent No. 259,695, dated June 20, 1882.

Application filed April 10, 1882. (No model.)

To all whom it may concern:

Be it known that I, JOHN F. KINGWILL, residing at Chicago, in the county of Cook and State of Illinois, and a citizen of the United States, have invented a new, useful, and Improved Game-Board, of which the following is a full description, reference being had to the accompanying drawing, in which—

The figure is a plan view of the board, or so much thereof as is inlaid or marked.

The object of this invention is to provide a board for playing games, having three equal sides and the marks or checks so arranged that three players can engage at the same game; and its nature consists in producing an improved board for playing games, and in the combination and arrangement of the checks or spots marked thereon.

In the drawing, A B C indicate the long sides of the board, which may be continued so as to form a regular triangle; but I prefer to cut them off, so as to form an irregular hexagon, as shown.

a, b, c, d, e, and f indicate checks or spots, and *a', b', and c'* checkers or men.

The checks or spots, as shown, are hexagonal in form and are arranged as shown in the figure, and they are formed by inlaying blocks of that figure, or inlaying border-lines by painting or by printing, when formed on material suitable for print-impressions, as it is evident that the board may be formed by inlaying, painting, or printing.

The checkers or men may be indicated by variations in form, as shown, or they may have the same form and be designated by color—as red, white, and black, or other color.

The game which I have designed to play upon said board requires the use of ten men of each variety arranged at the start, as shown. All of the spots or checks are to be used. Consequently each man is at liberty to move across either of its front faces, as indicated by the arrows, and as three parties play each player is at liberty to capture men from either or both of the others, jumping, as in drafts or checkers, and moving only on lines indicated by the arrows, or straight forward, and right and left oblique, until one of the checks or spots forming the base or touching the border of the two opposite sides is reached, when the

man reaching such check or spot becomes a "king," as in drafts or checkers—as, for instance, the party playing the circular men *c'* is entitled to a king whenever one of his men reaches one of the three border-spots on the A and B sides or checks *e*.

The termination of the game consists in penning or exhausting the opposite sides, as in checkers or drafts.

Ordinarily I do not color the checks or spots of the board, but leave them plain, with simple border-lines, as shown in the drawing, and in the described game it is not essential or important that they should be colored, but for other or different games requiring different movements they may be differently colored, as desired.

Instead of using spots or checks of a hexagonal form, as shown, other forms of spots or checks can be used that will produce, when arranged in lines, a board with three sides or bases, with adjoining spots or checks for the movement of the men in different directions and in lines away from the side or base from that from which the start is made.

Having thus fully described my improved board and one game to be played thereon, what I claim as new, and desire to secure by Letters Patent, is as follows:

1. A game-board having three sides or bases formed by hexagonal or other spots or checks, from each side or base of which the play can be made, substantially as specified.

2. A game-board having three sides or bases and corresponding corners and formed with hexagonal or other spots or checks, substantially as and for the purposes specified.

3. As an improved article of manufacture, the herein-described board or card having the long triangular sides A, B, and C and playing spots or checks, arranged substantially as described.

4. A three-sided game in which the men of each set are played each from a separate and distinct base and move in lines away from the playing-base, substantially as specified.

JOHN F. KINGWILL.

Witnesses:

O. W. BOND,
B. A. PRICE.